



Projet Informatique



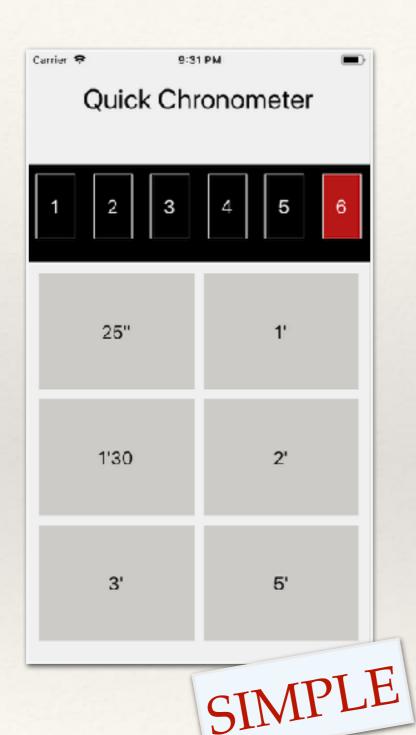
Application mobile de suivi d'entraînement en musculation

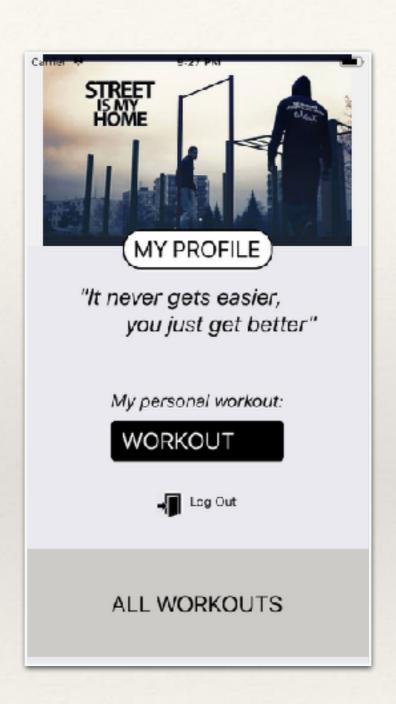
Comment alimenter la passion pour la musculation?

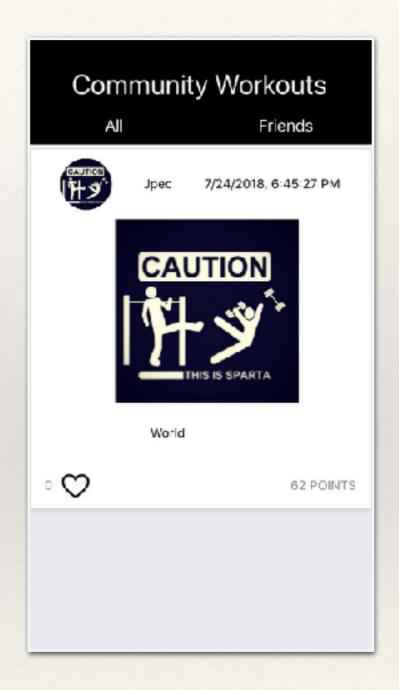
Technologies utilisées



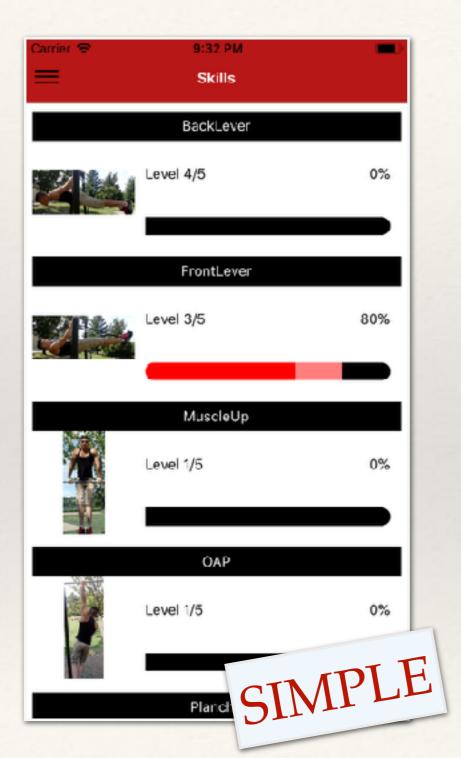
Page d'accueil - Une accessibilité avancée

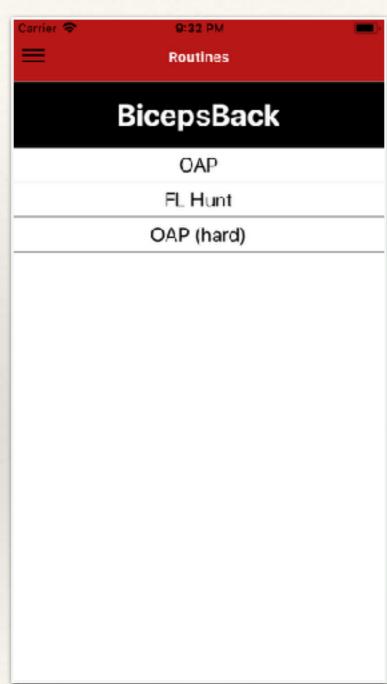


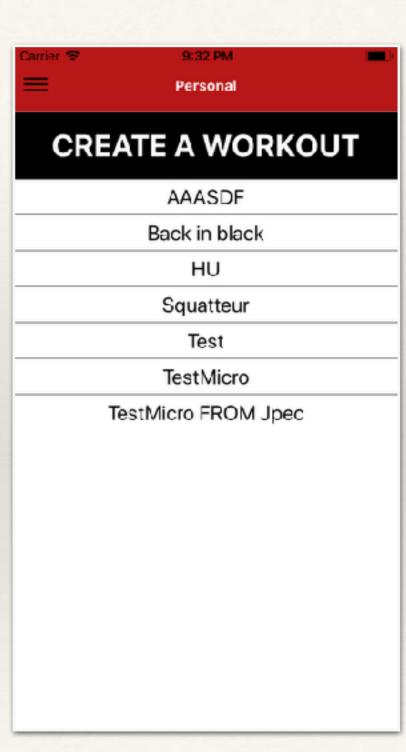




Section d'entraînement







Un entraînement évolutif

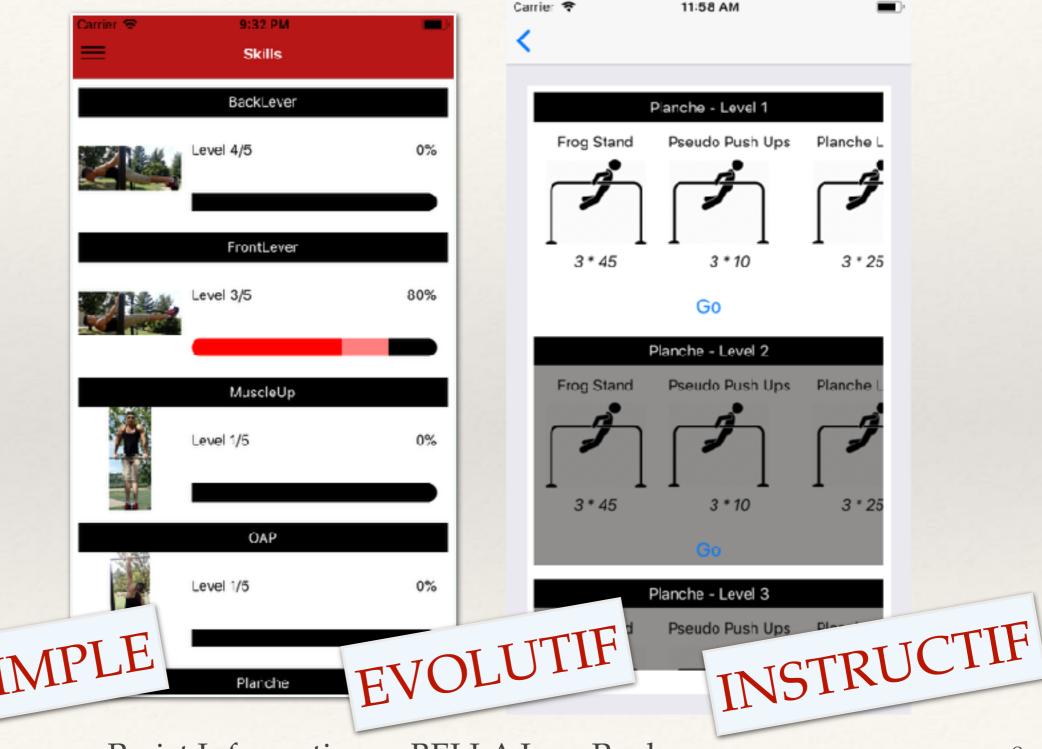
```
- Chest
                                                          nodifyTraining()
    -- Archer Push Ups
           description: "Push the weight"
           difficulty: 0.51
           hold: false
        - material
             -- 0: "\"None"

    muscles

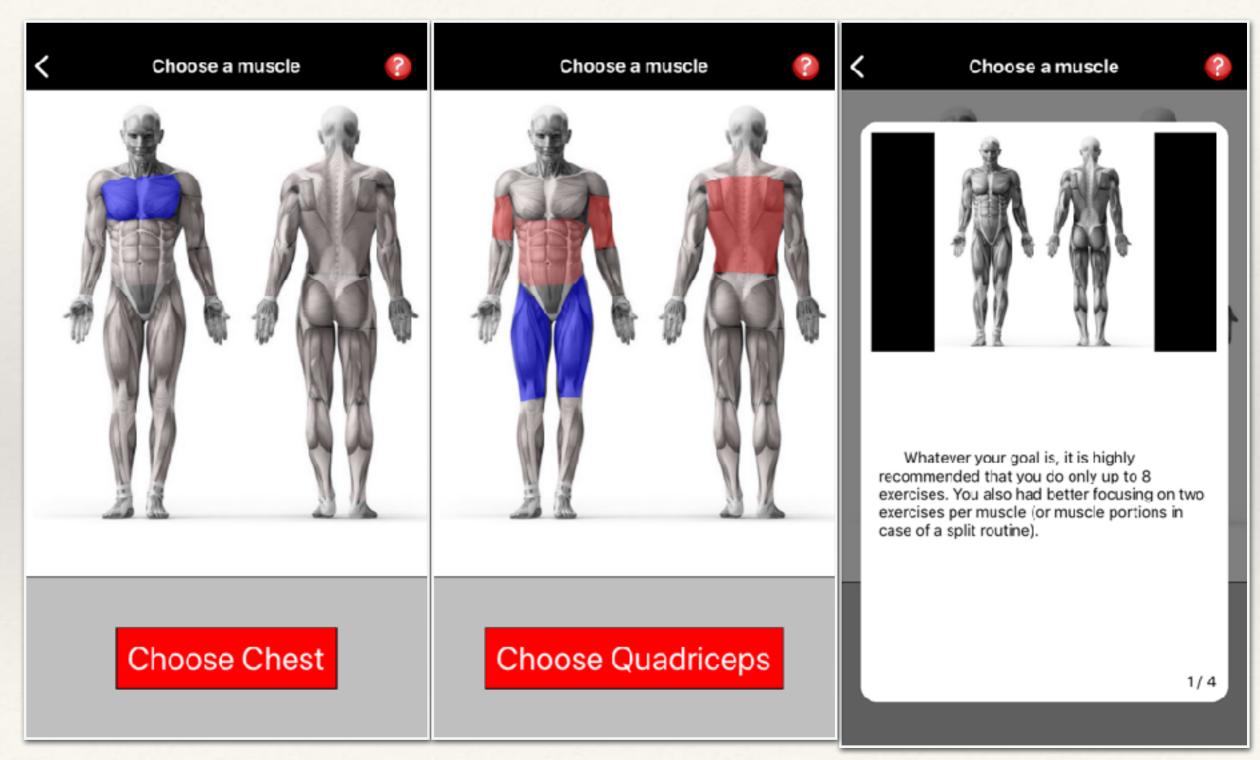
    ■-- Bar Dips
           description: 'Push the weight"
           difficulty: 0.68
                                                                       else
           hold: false
        - material
             --- 0: "Bench"
             - 1: "Dumbbell/Bar"
        - Bench Press
          -- description: "Push the weight"
           difficulty: 0.5
           hold: false
                                                                       else
         🖦 material
                0: "Bench"
              --- 1: "Dumbbell/D--
```

```
var arr = this.state.arrayItem;
   var val = this.state.exercises;
   for (var i = 0; i < arr.length; i++)
       if (arr[i].expectedReps + 3 <= arr[i].reps / arr[i].series)</pre>
          if (arrlil.time >= 3)
              this.getMoreDifficultExercise(arr[i].muscles[0], arr[i].difficulty, i);
              val|""+il.time = 0;
              val[""+i].time = val[""+i].time + 1;
       else if (arr[i].expectedReps - 3 > arr[i].reps / arr[i].series)
          if (arr[i].time <= -3)
              this.getEasierExercise(arr[i].muscles[0], arr[i].difficulty, i);
              val[""+1].time = 0;
              val|""+il.time = arr[il.time - 1;
EVOLUTIF
                                     '+uid+'/personal/exercises').set(val);
```

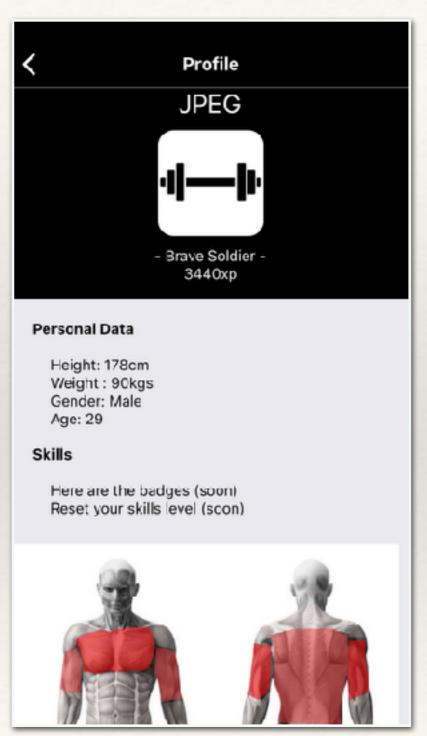
Un apprentissage progressif

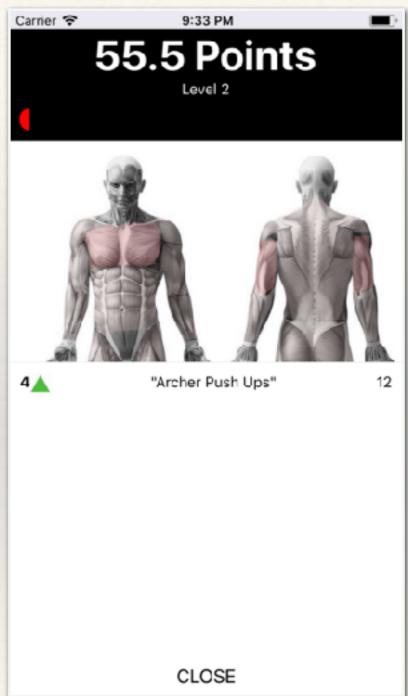


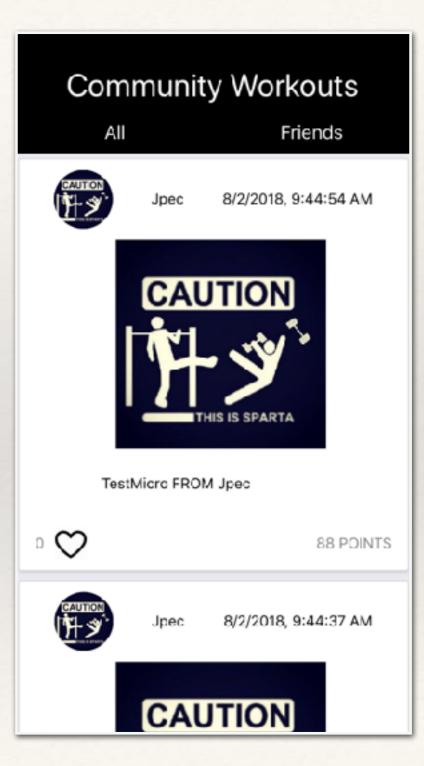
Une application personnalisable



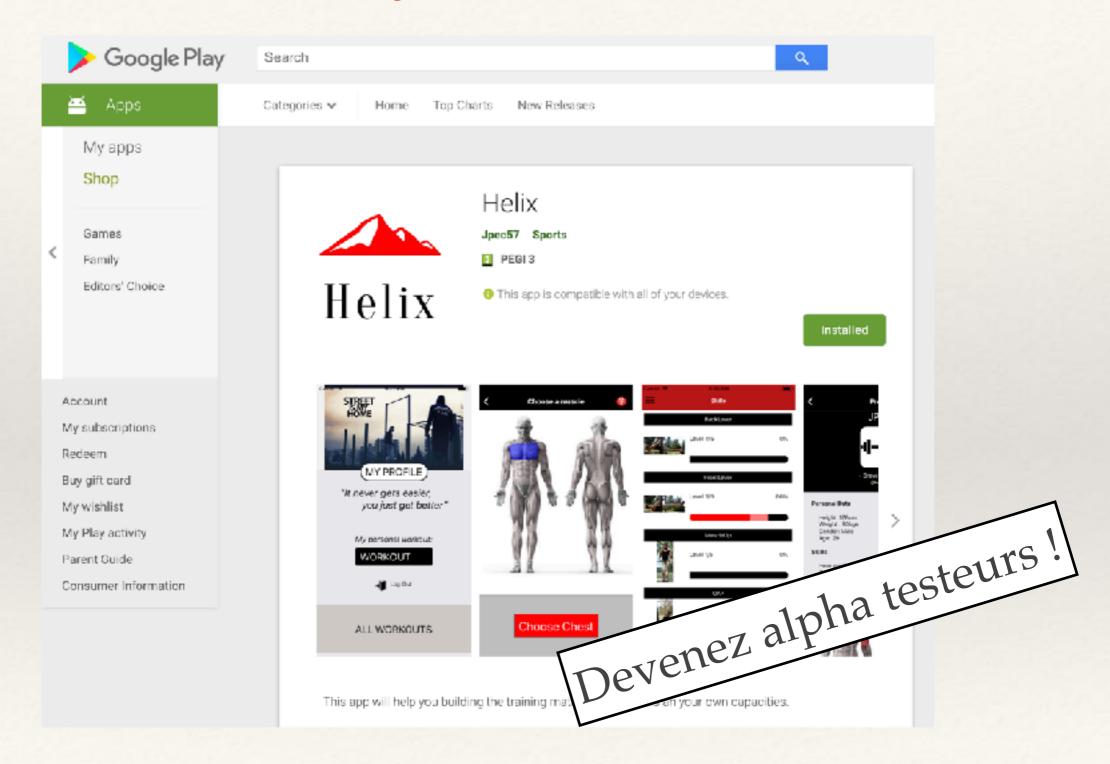
Un environnement motivant







Un projet terminé?



Merci pour votre attention