**Product Backlog:**

**Epics:**

**Epic 1:** As a player, I would like to be able to easily play HotRocks, so that I can enjoy the game.

**Epic 2:** As a player, I would like to be able to register and login, so that I can track my statistics

**Epic 3:** As a player, I would like to be able to see a leaderboard, so that I can see who the best players are and what the best scores are.

**Epic 4:** As a player, I would like multiplayer functionality, so that I can play with my friends.

**Active Stories (prioritization indicated by list-item number):**

1. [Story 2; Epic 1]: As a player, I want to select what dice are used for scoring, so that I can use strategies for rolling. ~5sp **-Jon P**
2. [Story 17; Epic 1]: As a player, I want to be able to see how I got my scores each round and total score, so I can visualize my game progress. ~3sp
3. [Story 18; Epic 1]: As a player, I want to be able to decide to stop rolling, and choose to keep my scores/roll, so that I can post my score. ~3sp **- Jon P**
4. [Story 3; Epic 1]: As a player, I want to be able to exit mid game, so that I can play another. ~2sp
5. \*\*[Spike 1: Epic 2/3]: Implementing MongoDB to allow players to register, login, and create associated profiles, as well as storing and accessing relevant information for profile game history and leaderboards. ~3sp
6. [Story 10; Epic 2]:As a player, I want to be able to see my past scores on my profile, so that I can track my games. ~4sp -**Omar C.**
7. [Spike 2; Epic 4]: How to do multiplayer at all. ~8sp **-Jonathon M**

**Sprint 7 Cutoff**

1. [Story 12; Epic 3]: As a player, I want the leaderboard page to list the players with the highest win/loss ratio (or scores) ~4sp Omar
2. [Story 13; Epic 3]: As a player, I want the leaderboard page to associate the high scores with my login profile, so that I can see if I am on the leaderboard. ~4sp
3. [Story 14; Epic 4]: As a player, I would like the option to choose between single player and multiplayer games, so that I can play either option easily. ~2ps
4. [Story 15; Epic 4]: As a player, I would like to know when other players exit, so that I don’t wait for a player who left the game. ~3ps
5. [Story 16; Epic 4]: As a player, I would like to use a chatroom, so that I can talk to other players. - 5sp **Omar**
6. [Story 4; Epic 1]: As a player, I want a dice-roll animation, so that I can visualize the random chances and my roll in the game. ~3sp

**‘Done’ Stories:**

* [Story 1; Epic 1]: As a player, I want detailed and easy to follow instructions on the game’s rules accessible at any time, so that I can understand how the game is played.
* [Story 6; Epic 2]: As a player, I want to be able to login with my choice of username and password, so that I can recognize my name and remember my credentials.
* [Story 7; Epic 2]: As a player, I want to be able to see if my credentials were entered incorrectly, so that I can try again to get to playing the game again.
* [Story 11; Epic 3]: As a player, I want there to be a leaderboard page, to be able to navigate to find the best scores. ~2sp **- Omar C.**
* [Story 9; Epic 2]: As a player, I want to have a profile, so that I can see personalized information ~4sp **- Omar C.**
* [Story 5; Epic 1]: As a player, I want to be able to learn more about the game, so that I can gain knowledge of how the game was built. ~2sp **-Antonio**
* [Story 8; Epic 2]: As a player I want to be able to login quickly from the landing page and game page, so that I can quickly get to playing the game. ~4sp **-Antonio**