JACK PHAN

PROFESSIONAL SUMMARY

Software Engineer/Full-stack Developer

As a high performance, hard-working and team-oriented full-stack developer with a background in 3D design, I have a huge desire to work with other team members that design and solve solutions to make our end-user's lives more comfortable.

WORK HISTORY

Linguistic Tester, 02/2018 to Current SDL International

 Executing multiple end-user Test Cases on international web application projects with various language options to help with local user's experience.

Defect Analyst, 06/2018 to 07/2020 Charter Communications - Englewood, CO

- Planning and executing multiple daily sanity testing to STBs from different vendors and markets with high efficiency.
- Improved the quality of Set-Top-Box devices' software components by executing regression testing and health checks.
- Successfully coordinated with team to address and prioritize issues tracking with third-party vendor supports from Freewheel and Cognizant for Linear-Addressable Ad support.

EDUCATION

Bachelor of Arts, Game Art

Rocky Mountain College of Art and Design - Lakewood Planned concept art and produced high quality 3D models and textures multiple industry leading applications such as Autodesk Maya, Substance Designer, Unreal Engine 4, Adobe Photoshop, Adobe Illustrator, Adobe Premiere Prowith high efficiency.

CERTIFICATIONS

2020 - Software Engineer Immersive Certificate from GA

CONTACT

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Github: github.com/JphanACC

TECHNICAL SKILLS

- Achieved several full CRUD models for flexible web-based application Movie-Now in MEN-stack framework (Mongoose, Express, NodeJS).
- Collaborated with other developers to design full CRUD application for users who love to comment about their favorite cities in **Django** framework.
- Designed a web-based application with FULL CRUD models that allow users to interact with other user's posts. The app also has a flexible feature that features posts with most likes from other users. The entire framework was finished in MEN stack with EJS Template and Bootstrap 4 for front-end rendering.
- Developed full vanilla JavaScript video game that allows player to keep battle against stronger enemies as they venture into deeper floors of the dungeon.