

Emory University
MATH 347 Non Linear Optimization
Learning Notes

Jiuru Lyu

January 31, 2024

Contents

1	Math Preliminaries	2
1.1	Introduction to Optimization	2
1.2	Linear Algebra Review	4
1.3	Basic Topology	11
1.4	Continuity and Differentiability	13
2	Unconstrained Optimization	17
3	Least Square	18
4	Constrained Optimization	19

1 Math Preliminaries

1.1 Introduction to Optimization

Definition 1.1.1 (Optimization Problem). The main optimization problem can be stated as follows

$$\min_{x \in S} f(x), \quad (1)$$

where

- x is the *optimization variable*,
- S is the *feasible set*, and
- f is the *objective function*.

Remark 1.1 $\max_{x \in S} f(x) = -\min_{x \in S} -f(x)$. Hence, we will only study minimization problems.

Theorem 1.1.2 Solving an Optimization Problem

- Theoretical Analysis: analytic solution
- Numerical solution/optimization

Definition 1.1.3 (Solution Methods depend on the type of x , S , and f).

- When x is continuous (e.g., \mathbb{R} , \mathbb{R}^n , $\mathbb{R}^{m \times n}$, \dots), then the optimization problem stated in Eq. (1) is a *continuous optimization problem*. It will also be the focus of this class.

Opposite to continuous optimization problems, we have *discrete optimization problem* if x is discrete.

If x has both types of components, then we call the problem *mixed*.

- Depending on S , we can have
 - *Unconstrained problems*: where $S = \mathbb{R}^n$, $S = \mathbb{R}^{m \times n}$, \dots (m, n are fixed).
 - *Constrained problems*: where $S \subsetneq \mathbb{R}^n$, $S \subsetneq \mathbb{R}^{m \times n}$, \dots

Both types of problems will be studied.

- Depending on f , we have
 - *Smooth optimization problems*: f has first and/or second order derivatives.
Only smooth optimization problems will be studied.
 - *Non-smooth optimization problems*: f is not differentiable.

Definition 1.1.4 (Linear Optimization/Program). If f is linear and S consists of linear constraints, then the optimization problem is called a *linear problem/program*.

Example 1.1.5 Classification of Optimization Problems

1. Consider the following problem

$$\min_{x_1, x_2, x_3} x_1^2 - 4x_1x_2 + 3x_2x_3 + \sin x_3$$

Solution 1.

- Optimization variable: $x = (x_1, x_2, x_3) \in \mathbb{R}^3$. \rightarrow continuous.
- Feasible set: $S = \mathbb{R}^3$. \rightarrow unconstrained.
- Objective function: $f(x_1, x_2, x_3) = x_1^2 - 4x_1x_2 + 3x_2x_3 + \sin x_3$. \rightarrow smooth but non-linear.

□

2. Consider the following problem

$$\max_{\substack{4x_1+7x_2+3x_3 \leq 1 \\ x_1, x_2, x_3 \geq 0}} x_1 + 2x_2 + 3x_3$$

Solution 2.

- Optimization variable: $x = (x_1, x_2, x_3) \in \mathbb{R}^3$. \rightarrow continuous.
- Feasible set: $S = \{(x_1, x_2, x_3) : x_1, x_2, x_3 \geq 0, 4x_1 + 7x_2 + 3x_3 \leq 1\} \subsetneq \mathbb{R}^3$. \rightarrow constrained.
- Objective function: $f(x_1, x_2, x_3) = x_1 + 2x_2 + 3x_3$. \rightarrow smooth and linear.

□

Remark 1.2 This problem can be considered as the budget constrained optimization problem in Economics.

3. Consider the following problem

$$\min_{x_1, x_2 \geq 0} 4x_1 - 3|x_2| + \sin(x_1^2 - 2x_2)$$

Solution 3.

- Optimization variable: $x = (x_1, x_2) \in \mathbb{R}^2$. \rightarrow continuous.

- Feasible set: $S = \{(x_1, x_2) : x_1, x_2 \geq 0\} \subsetneq \mathbb{R}^2$. \rightarrow constrained.
- Objective function: $f(x_1, x_2) = 4x_1 - 3|x_2| + \sin(x_1^2 - 2x_2)$. \rightarrow non-smooth and non-linear.

□

Remark 1.3 In this particular problem, $x_2 \geq 0$, and so $f(x_1, x_2) = 4x_1 - 3x_2 + \sin(x_1^2 - 2x_2)$ on the feasible set. Hence, this problem can be equivalently written as

$$\min_{x_1, x_2 \geq 0} 4x_1 - 3x_2 + \sin(x_1^2 - 2x_2),$$

which is a smooth optimization problem.

1.2 Linear Algebra Review

Example 1.2.1 Why linear algebra for optimization?

Consider $\min_{x \in \mathbb{R}} f(x)$, where $f(x) = c + bx + ax^2$, $a, b, c \in \mathbb{R}$.

- $a > 0$: $x^* = -\frac{b}{2a}$ is a global minimum and $f(x^*) = c - \frac{b^2}{4a}$.
- $a < 0$: no minimum exists.
- $a = 0$: $f(x) = c + bx$.
 - $b \neq 0$: no minimum exists.
 - $b = 0$: $f(x) = c$, and every x is a minimum point.

We can approximate any smoothing function using Taylor's approximation and make them simple into the case discussed above.

Theorem 1.2.2 Taylor's Approximation

$$f(x) = \underbrace{f(x_0) + f'(x_0)(x - x_0) + \frac{f''(x_0)}{2}(x - x_0)^2}_{q(x)} + \underbrace{\varepsilon(x - x_0)(x - x_0)^2}_{\text{error}},$$

where $\lim_{x \rightarrow x_0} \varepsilon(x - x_0) = 0$.

Remark 1.4 The hope is that the quadratic approximation will inform us on the behavior of f near x_0 and be useful for instance in referring x_0 on the subject of optimality.

Definition 1.2.3 (Quadratic Approximation in Higher Dimensions). When $d > 1$, we consider $\min_{x \in \mathbb{R}^d} f(x)$. Then, the *quadratic approximation* of f is defined as

$$q(x) := c + \langle b, x \rangle + \langle x, Ax \rangle,$$

where $c \in \mathbb{R}$, $b \in \mathbb{R}^d$, $A \in \mathbb{R}^{d \times d}$.

Remark 1.5 Then, to know if a minimum exists, we need information on the matrix A and the vector b .

Definition 1.2.4 (Vector, \mathbb{R}^d). We define a *vector* in \mathbb{R}^d as a column vector.

$$x = \begin{pmatrix} x_1 \\ \vdots \\ x_d \end{pmatrix} \in \mathbb{R}^d, \quad x_i \in \mathbb{R}.$$

On \mathbb{R}^d , we also have the following operations defined

- Addition:

$$\begin{pmatrix} x_1 \\ \vdots \\ x_d \end{pmatrix} + \begin{pmatrix} y_1 \\ \vdots \\ y_d \end{pmatrix} = \begin{pmatrix} x_1 + y_1 \\ \vdots \\ x_d + y_d \end{pmatrix}, \quad x_i, y_i \in \mathbb{R}$$

- Scalar multiplication:

$$\alpha \begin{pmatrix} x_1 \\ \vdots \\ x_d \end{pmatrix} = \begin{pmatrix} \alpha x_1 \\ \vdots \\ \alpha x_d \end{pmatrix}, \quad \alpha, x_i \in \mathbb{R}$$

Definition 1.2.5 (Basis of \mathbb{R}^d). A collection of vectors $v_1, \dots, v_d \in \mathbb{R}^d$ is a *basis* in \mathbb{R}^d if $\forall x \in \mathbb{R}^d$, $\exists! \alpha_1, \dots, \alpha_d \in \mathbb{R}$ s.t. $x = \alpha_1 v_1 + \dots + \alpha_d v_d$.

Example 1.2.6 The Standard Basis

The *standard basis* is defined as

$$e_i = \begin{pmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{pmatrix},$$

where 1 is at the i -th position for $1 \leq i \leq d$. Note that $\forall x \in \mathbb{R}^d$, $x = x_1 e_1 + \dots + x_d e_d$.

Notation 1.7.

$$0_d = \begin{pmatrix} 0 \\ \vdots \\ 0 \end{pmatrix}.$$

Definition 1.2.8 (Inner Product). $\langle \cdot, \cdot \rangle : \mathbb{R}^d \times \mathbb{R}^d \rightarrow \mathbb{R}$ is an *inner product* if

- (symmetry) $\langle x, y \rangle = \langle y, x \rangle \quad \forall x, y \in \mathbb{R}^d$
- (additivity) $\langle x, y + z \rangle = \langle x, y \rangle + \langle x, z \rangle \quad \forall x, y, z \in \mathbb{R}^d$
- (homogeneity) $\langle \lambda x, y \rangle = \lambda \langle x, y \rangle \quad \forall x, y \in \mathbb{R}^d, \lambda \in \mathbb{R}$
- (positive definiteness) $\langle x, x \rangle \geq 0 \quad \forall x \in \mathbb{R}^d$ and $\langle x, x \rangle = 0 \iff x = 0$

Example 1.2.9 Examples of Inner Products

1. **Definition 1.2.10 (Dot Product).** The *dot product* of $x, y \in \mathbb{R}^d$ is defined as

$$\langle x, y \rangle = x_1 y_1 + \cdots + x_d y_d = \sum_{i=1}^d x_i y_i \quad \forall x, y \in \mathbb{R}^d.$$

It is also referred as the *standard inner product*, and we often use the notation $x \cdot y$ to denote it.

2. **Definition 1.2.11 (Weighted Dot Product).** The *weighted dot product* of $x, y \in \mathbb{R}^d$ with some weight w is defined as

$$\langle x, y \rangle_w = \sum_{i=1}^d w_i x_i y_i,$$

where $w_1, \dots, w_d > 0$ are called *weights*.

Remark 1.6 When $d = 2$, then $\langle x, y \rangle = |x||y| \cos \angle(x, y)$. Dot product measure how correlated are two vectors (with respect to their directions).

Definition 1.2.12 (Vector Norm). $\|\cdot\| : \mathbb{R}^d \rightarrow \mathbb{R}$ is a *norm* if

- (non-negativity) $\|x\| \geq 0 \quad \forall x \in \mathbb{R}^d$ and $\|x\| = 0 \iff x = 0$
- (positive homogeneity) $\|\lambda x\| = |\lambda| \|x\| \quad \forall \lambda \in \mathbb{R}, x \in \mathbb{R}^d$
- (triangular inequality) $\|x + y\| \leq \|x\| + \|y\| \quad \forall x, y \in \mathbb{R}^d$.

Remark 1.7 Vector norm introduces the notion of length of vectors in \mathbb{R}^d .

Example 1.2.13 Examples of Vector Norms

- If $\langle \cdot, \cdot \rangle$ is an inner product on \mathbb{R}^d , then

$$\|x\| = \sqrt{\langle x, x \rangle} \quad \forall x \in \mathbb{R}^d$$

is a norm. For instance,

$$\|x\|_2 = \sqrt{x \cdot x} = \left(\sum_{i=1}^d x_i^2 \right)^{\frac{1}{2}}.$$

This norm is called the *standard (Euclidean)* or ℓ_2 norm in \mathbb{R}^d .

- **Definition 1.2.14 (ℓ_p Norms).** Suppose $p \geq 1$, then

$$\|x\|_p := \left(\sum_{i=1}^d x_i^p \right)^{\frac{1}{p}}.$$

- **Definition 1.2.15 (∞ -Norms).**

$$\|x\|_\infty := \max_{1 \leq i \leq d} |x_i| \quad \forall x \in \mathbb{R}^d.$$

Remark 1.8 $\lim_{p \rightarrow \infty} \|x\|_p = \|x\|_\infty$.

Theorem 1.2.16 Cauchy-Schwarz Inequality

Assume that $\langle \cdot, \cdot \rangle : \mathbb{R}^d \times \mathbb{R}^d \rightarrow \mathbb{R}$ is an inner product, then

$$|\langle x, y \rangle|^2 \leq \langle x, x \rangle \cdot \langle y, y \rangle \quad \forall x, y \in \mathbb{R}^d.$$

In particular, if $\|x\| = \sqrt{\langle x, x \rangle}$, then

$$|\langle x, y \rangle| \leq \|x\| \cdot \|y\| \quad \forall x, y \in \mathbb{R}^d.$$

For the standard inner product, we have

$$\left| \sum_{i=1}^n x_i y_i \right| \leq \|x\|_2 \cdot \|y\|_2 \quad \forall x, y \in \mathbb{R}^d.$$

The equality holds when x and y are linearly dependent.

Definition 1.2.17 (Matrix). Let $d, m \in \mathbb{N}$. We say that $A \in \mathbb{R}^{d \times m}$ is a $d \times m$ *matrix* if

$$A = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1m} \\ a_{21} & a_{22} & \cdots & a_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ a_{d1} & a_{d2} & \cdots & a_{dm} \end{pmatrix} = (a_{ij})_{i=1, j=1}^{d, m}$$

Definition 1.2.18 (Operations with Matrices).

- Let $A, B \in \mathbb{R}^{d \times m}$, then $(A + B)_{ij} = a_{ij} + b_{ij} \quad \forall i, j$.
- Let $A \in \mathbb{R}^{d \times m}$ and $\alpha \in \mathbb{R}$, then $(\alpha A)_{ij} = \alpha a_{ij} \quad \forall i, j$.
- Let $A \in \mathbb{R}^{d \times m}$ and $B \in \mathbb{R}^{m \times n}$, then $AB \in \mathbb{R}^{d \times n}$, and $(AB)_{ij} = \sum_{k=1}^m a_{ik} b_{kj} \quad \forall i, j$.

Remark 1.9 *Matrix multiplication is not commutative. In fact, if $A \in \mathbb{R}^{d \times m}$ and $B \in \mathbb{R}^{m \times n}$, then BA is defined if and only if $n = d$. In that case, $AB \in \mathbb{R}^{d \times d}$ and $BA \in \mathbb{R}^{m \times m}$, and so if $m \neq d$, AB and BA have different sizes. Finally, even if $m = d = n$, $AB \neq BA$ in general.*

Definition 1.2.19 (Linear Transformation). The mapping $\mathcal{L} : \mathbb{R}^m \rightarrow \mathbb{R}^d$ is called *linear* if $\mathcal{L}(\alpha x_1 + \beta x_2) = \alpha \mathcal{L}(x_1) + \beta \mathcal{L}(x_2)$.

Theorem 1.2.20 Matrices and Linear Transformation

$\forall A \in \mathbb{R}^{d \times m}$, $\mathcal{L}_A(x) = Ax$ is a linear mapping from \mathbb{R}^m to \mathbb{R}^d . Moreover, $\forall \mathcal{L} : \mathbb{R}^m \rightarrow \mathbb{R}^d$ linear, $\exists! A \in \mathbb{R}^{d \times m}$ s.t. $\mathcal{L} = \mathcal{L}_A$.

Proof 1. Here, we offer an intuition on why this is true. Suppose $A \in \mathbb{R}^{d \times m}$ and $x \in \mathbb{R}^m$ s.t.

$$A = \begin{pmatrix} a_{11} & \cdots & a_{1m} \\ \vdots & \ddots & \vdots \\ a_{d1} & \cdots & a_{dm} \end{pmatrix} \quad \text{and} \quad x \in \begin{pmatrix} x_1 \\ \vdots \\ x_m \end{pmatrix} \in \mathbb{R}^{m \times 1}.$$

Then, $Ax \in \mathbb{R}^{d \times 1}$ is the following

$$Ax = \begin{pmatrix} a_{11} & \cdots & a_{1m} \\ \vdots & \ddots & \vdots \\ a_{d1} & \cdots & a_{dm} \end{pmatrix} \begin{pmatrix} x_1 \\ \vdots \\ x_m \end{pmatrix} = \begin{pmatrix} a_{11}x_1 + \cdots + a_{1m}x_m \\ \vdots \\ a_{d1}x_1 + \cdots + a_{dm}x_m \end{pmatrix} \in \mathbb{R}^{d \times 1}.$$

So, if $\mathcal{L}_A(x) = Ax$ for $x \in \mathbb{R}^m$, then $\mathcal{L}_A : \mathbb{R}^m \rightarrow \mathbb{R}^d$ is linear. ■

Theorem 1.2.21 Matrix Multiplication as Composite Linear Transformations

Suppose $\mathcal{L}_A : \mathbb{R}^m \rightarrow \mathbb{R}^d$ and $\mathcal{L}_B : \mathbb{R}^n \rightarrow \mathbb{R}^m$, where $A \in \mathbb{R}^{d \times m}$ and $B \in \mathbb{R}^{m \times n}$. Define $\mathcal{L}(x) = \mathcal{L}_A \circ \mathcal{L}_B(x) = \mathcal{L}_A(\mathcal{L}_B(x)) \quad \forall x \in \mathbb{R}^n$. Then, $\mathcal{L} : \mathbb{R}^n \rightarrow \mathbb{R}^d$. Since \mathcal{L}_A and \mathcal{L}_B are linear, we found that \mathcal{L} is also linear. Hence, $\mathcal{L} = \mathcal{L}_C$ f.s. $C \in \mathbb{R}^{d \times n}$. It turns out that $C = AB$.

Definition 1.2.22 (Transpose of Matrix). Let $A \in \mathbb{R}^{d \times m}$, then its transpose $A^T \in \mathbb{R}^{m \times d}$, and

$$(A^T)_{ij} = a_{ji}.$$

Corollary 1.2.23 : If $x, y \in \mathbb{R}^d$, then $\langle x, y \rangle = \sum_{i=1}^d x_i y_i = x^T y = xy^T$.

Proof 2. Suppose $x = \begin{pmatrix} x_1 \\ \vdots \\ x_d \end{pmatrix}$, then $x^T = (x_1 \quad \cdots \quad x_d)$.

$$x^T y = (x_1 \quad \cdots \quad x_d) \begin{pmatrix} y_1 \\ \vdots \\ y_d \end{pmatrix} = x_1 y_1 + \cdots + x_d y_d.$$

■

Corollary 1.2.24 Cauchy-Schwarz: $|x^T y| \leq \|x\|_2 \|y\|_2$.

Definition 1.2.25 (Trace of a Matrix). Assume that $A \in \mathbb{R}^{d \times d}$, the *trace* of A , denoted as $\text{Tr}(A)$, is defined as

$$\text{Tr}(A) = \sum_{i=1}^d a_{ii}.$$

Definition 1.2.26 (Determinant of a Matrix). Assume that $A \in \mathbb{R}^{d \times d}$, the *determinant* of A , denoted as $\det(A)$, is defined as

$$\det(A) = \sum_{\sigma \in S_d} (-1)^{i(\sigma)} a_{1\sigma(1)} a_{2\sigma(2)} \cdots a_{d\sigma(d)},$$

where S_d is the set of all possible permutation of size d and $i(\sigma)$ denotes the sign of the permutation.

Definition 1.2.27 (Eigenvalue and Eigenvector). Assume that $A \in \mathbb{R}^{d \times d}$. We say that λ is an *eigenvalue* for A if $\exists x \in \mathbb{R}^d \setminus \{0\}$ s.t. $Ax = \lambda x$. In this case, x is called an *eigenvector*.

Definition 1.2.28 (Diagonalizability). A matrix $A \in \mathbb{R}^{d \times d}$ is called *diagonalizable* if \exists basis v_1, \dots, v_d s.t. $Av_i = \lambda v_i \quad \forall 1 \leq i \leq d$.

Theorem 1.2.29 Diagonalization, Singular Value Decomposition (SVD) of Squared Matrices

Assume that A is diagonalizable and

$$V = \begin{pmatrix} v_1 & v_2 & \cdots & v_d \end{pmatrix}.$$

Then, $A = VDV^{-1}$, where D is a diagonal matrix such that

$$D = \begin{pmatrix} \lambda_1 & & 0 \\ & \ddots & \\ 0 & & \lambda_d \end{pmatrix}.$$

Example 1.2.30 Application of Diagonalization

$$A^2 = (VDV^{-1})(VDV^{-1}) = VD \underbrace{V^{-1}V}_I DV^{-1} = VD^2V^{-1}.$$

Generally,

$$A^n = VD^nV^{-1} = V \begin{pmatrix} \lambda_1^n & & 0 \\ & \ddots & \\ 0 & & \lambda_d^n \end{pmatrix} V^{-1}.$$

Remark 1.10 Remarks on Diagonalization

- *There might be repeating eigenvalues. Typically, we enumerate λ 's s.t. $\lambda_1 \geq \lambda_2 \geq \cdots \geq \lambda_d$.*
- *In general, it is hard to decide whether A is diagonalizable. For example, rotation matrices have no eigenvectors nor eigenvalues.*
- *If A is symmetric; that is $A = A^T$, then A is diagonalizable. Moreover, we can choose basis v_1, \dots, v_d s.t.*

$$v_i^T v_j = \begin{cases} 0, & i \neq j \\ 1, & i = j \end{cases}.$$

Such bases are called orthonormal. In matrix form, if $V = \begin{pmatrix} v_1 & v_2 & \cdots & v_d \end{pmatrix}$, then

$$V^T V = \begin{pmatrix} v_1^T \\ \vdots \\ v_d^T \end{pmatrix} \begin{pmatrix} v_1 & \cdots & v_d \end{pmatrix} = I.$$

That is, $V^T = V^{-1}$, and hence $A = VDV^{-1} = VDV^T$.

1.3 Basic Topology

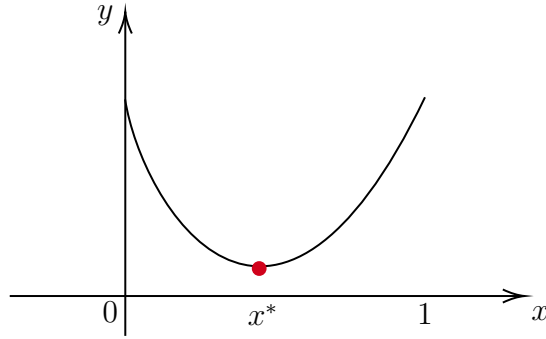
Example 1.3.1 Introduction

Consider the optimization problem $\min_{x \in [0,1]} f(x)$. Suppose that $x^* \in [0, 1]$ is a solution for this problem, then we have

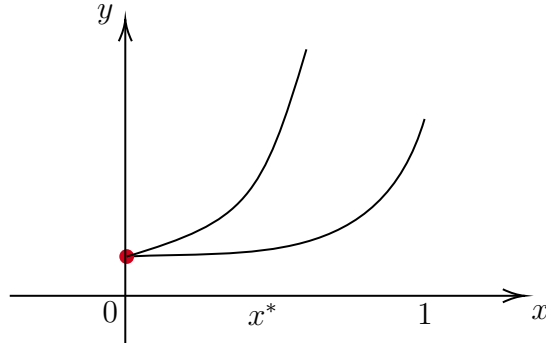
$$f(x) \geq f(x^*) \quad \forall x \in [0, 1].$$

Then, we can conduct a case study on the necessary condition we need to have on $f'(x)$.

$$1. \ x^* \in (0, 1) \implies f'(x^*) = 0.$$



$$2. \ x^* = 0 \implies f'(x^*) \geq 0$$



$$3. \ x^* = 1 \implies f'(x^*) \leq 0.$$

Definition 1.3.2 (Open/Closed Ball). The *open ball* with center $c \in \mathbb{R}^n$ and radius $r > 0$ is the set

$$B(c, r) := \{x \in \mathbb{R}^n : \|x - c\| < r\}.$$

The *closed ball* with center $c \in \mathbb{R}^n$ and radius $r > 0$ is the set

$$B[c, r] := \{x \in \mathbb{R}^n : \|x - c\| \leq r\}.$$

Remark 1.11 *The boundary is not included in an open ball.*

Definition 1.3.3 (Interior Point). Assume that $U \subseteq \mathbb{R}^n$. We say that $x \in U$ is an *interior point* if $\exists r > 0$ s.t. $B(x, r) \subseteq U$. The set of all interior points of U is denoted by $\text{int}(U)$

Example 1.3.4 Interior Point Example

Suppose $U = [0, 1]$. Prove that $\text{int}(U) = (0, 1)$.

Proof 1. To prove this, we have to show $\text{int}(U) \subseteq (0, 1)$ and $(0, 1) \subseteq \text{int}(U)$.

(\supseteq) : Let $x \in (0, 1)$. WTS: $x \in \text{int}(U)$. Take $r = \min\{x, 1 - x\}$, then the open ball $B(x, r) \subseteq U$. *proof omitted.* So, $x \in \text{int}(U)$, and thus $(0, 1) \subseteq \text{int}(U)$. \square

(\subseteq) : Let $x \in \text{int}(U)$. WTS: $x \in (0, 1)$. *omitted.* ■

Definition 1.3.5 (Open Set). A set $U \subseteq \mathbb{R}^n$ is called *open* if $\text{int}(U) = U$.

Example 1.3.6 Open Set Counterexample

$U = [0, 1]$ in Example 1.3.4 is not an open set.

Remark 1.12 *When f is defined over an open set U , then we can define differentiability on f on U .*

Definition 1.3.7 (Closed Set). A set $F \subseteq \mathbb{R}^n$ is called a *closed set* if $\forall (x_n)_{n=1}^{\infty} \subseteq F$ such that $\lim_{n \rightarrow \infty} x_n = x \implies x \in F$.

Example 1.3.8 Closed Set

- Take $F = \mathbb{R}^n$, then F is a closed set because we have taken everything into the set.
- $F = [0, 1]$ is closed.

Proof 2. Take $x_1, x_2, \dots, x_n, \dots \in [0, 1]$. That is, $0 \leq x_n \leq 1, \forall n \geq 1$. Then, set $x = \lim_{n \rightarrow \infty} x_n$. It must be that $0 \leq x \leq 1$, or $x \in [0, 1]$. ■

- $F = (0, 1]$ is not closed.

Proof 3. Take $x_1, \dots, x_n, \dots \in (0, 1]$, where $x_n = \frac{1}{n} \forall n \geq 1$. Then, $0 \leq x_n \leq 1$. However, notice that $x = \lim_{n \rightarrow \infty} x_n = \lim_{n \rightarrow \infty} \frac{1}{n} = 0 \notin (0, 1]$. Hence, F is not closed. ■

Remark 1.13 *In general, optimization problems are set on closed sets for otherwise, we cannot guarantee, in general, existence of optimal solutions.*

Example 1.3.9 Optimization Problem on a Set that is not Cloased

Suppose $f(x) = x$ and consider the optimization problem

$$\min_{0 < x \leq 1} f(x) = \min_{0 < x \leq 1} x.$$

Then we know that this problem does not have a solution.

Remark 1.14 *A set can be neither open nor closed.*

Definition 1.3.10 (Boundary Points). A point x is a *boundary point* for U if $\forall r > 0$, $B(x, r)$ contains points from both U and its complement. The set of all boundary points of U is denoted by $bd(U)$.

Example 1.3.11 Boundary Pooints

- $U = [0, 1] \implies bd(U) = \{0, 1\}.$
- $U = (0, 1] \implies bd(U) = \{0, 1\}.$

Definition 1.3.12 (Compact Set). A set $C \in \mathbb{R}^n$ is called *compact* if it is **closed** and **bounded**. The latter means that $\exists M > 0$ s.t. $\|x\| \leq M \quad \forall x \in C$.

1.4 Continuity and Differentiability

Definition 1.4.1 (Continuity). Let $S \subseteq \mathbb{R}^n$, $f : S \rightarrow \mathbb{R}$, $x \in S$. We say that f is *continuous at x* if

$$\lim_{\substack{z \rightarrow x \\ z \in S}} f(z) = f(x).$$

If f is continuous at all points $x \in S$, we simply say f is *continuous on S* . We also use the notation $f \in \mathcal{C}(S)$.

Theorem 1.4.2 Weierstrass Theorem

Assume that $S \subseteq \mathbb{R}^n$ is a compact set, and $f : S \rightarrow \mathbb{R}$ is a continuous function. Then $\exists x_{\min}, x_{\max} \in S$ s.t.

$$f(x) \geq f(x_{\min}) \quad \forall x \in S \quad \text{and} \quad f(x) \leq f(x_{\max}) \quad \forall x \in S.$$

In other words, $\min_{x \in S} f(x)$ and $\max_{x \in S} f(x)$ problems are guaranteed to have solutions.

Example 1.4.3 Classes of Continuous Functions

1. Polynomials.
2. $\sin(x)$ and $\cos(x)$; $\tan(x)$ and $\cot(x)$ at certain domain.
3. Exponents: e^{ax} , $a \in \mathbb{R}$.
4. Logarithm: $\ln x$, $x > 0$.
- 5.

Theorem 1.4.4 Building Continuous Functions

- If f and g are continuous, then $f \cdot g$, $f + g$, and af are continuous $\forall a \in \mathbb{R}$.
- If f and g are continuous, then $\frac{f}{g}$ is continuous for x s.t. $g(x) \neq 0$.
- If f, g are continuous and $h = f \circ g$ makes sense, then h is continuous.

Definition 1.4.5 (Differentiability). Let $S \subseteq \mathbb{R}^n$, $x \in \text{int}(S)$, and $f : S \rightarrow \mathbb{R}$. Then, the i -th partial derivative of f at x is the limit (if it exists)

$$\frac{\partial f(x)}{\partial x_i} = \lim_{t \rightarrow 0} \frac{f(x + te_i) - f(x)}{t}, \quad \text{where } e_i \text{ is the standard basis.}$$

If all partial derivatives exist, then we assemble them in a column vector called *gradient*.

$$\nabla f(x) = \left(\frac{\partial f(x)}{\partial x_1} \quad \dots \quad \frac{\partial f(x)}{\partial x_n} \right)^T$$

We say that f is *continuously differentiable* on S if $\exists U$ open set s.t. $S \subseteq U$ and $\nabla f(x)$ exists $\forall x \in U$ and is continuous. In this case, we write $f \in C^1(S)$.

Example 1.4.6 Continuous Function that is not Continuously Differentiable

Consider $f(x) = |x|$. Then we know its derivative

$$f'(x) = \begin{cases} 1 & x > 0 \\ -1 & x < 0 \\ \text{undefined} & x = 0. \end{cases}$$

So, $f \in C(\mathbb{R})$ but $f \notin C^1(\mathbb{R})$.

Definition 1.4.7 (Directional Derivative). Let $f \in \mathbb{R}^n \setminus \{0\}$. Then, the *directional derivative of f at x* is the limit (if it exists)

$$f'(x; d) = \lim_{t \rightarrow 0^+} \frac{f(x + td) - f(x)}{t}.$$

Remark 1.15 If $f \in \mathcal{C}^1(S)$, then

$$f'(x; d) = \nabla f(x)^T \cdot d.$$

However, the converse is not true in general. Indeed, for $f(x) = |x|$, we have that $f'(0; 1) = 1$ (the positive direction), and $f'(0; -1) = -1$ (the negative direction). But $f'(0)$ does not exist.

Definition 1.4.8 (Second-Order Differentiability). The (i, j) -th partial derivative of f at x is

$$\frac{\partial^2 f}{\partial x_i \partial x_j} = \frac{\partial}{\partial x_i} \left(\frac{\partial f(x)}{\partial x_j} \right).$$

If all second order partial derivatives exist and are continuous on S , we say that f is *twice continuously differentiable* on S and write $f \in \mathcal{C}^2(S)$.

If $f \in \mathcal{C}^2(S)$, then

$$\frac{\partial^2 f}{\partial x_i \partial x_j} = \frac{\partial^2 f}{\partial x_j \partial x_i} \quad \forall i, j.$$

If f has all second-order partial derivatives at x , then we denote the *Hessian of f at x* by the matrix

$$\nabla^2 f(x) = \left(\frac{\partial^2 f}{\partial x_i \partial x_j} \right)_{i,j=1}^n$$

If $f \in \mathcal{C}^2(S)$, then $\nabla^2 f(x)$ is *symmetric* for all $x \in S$.

Definition 1.4.9 (Small-O Notation). $o(r)$ is the *small-o notation* and means that this quantity is much smaller than r . For example, $o(\|y - x\|)$ is any quantity *s.t.*

$$\lim_{y \rightarrow x} \frac{o(\|y - x\|)}{\|y - x\|} = 0.$$

Theorem 1.4.10 Taylor Approximation I

If f is differentiable at x , then

$$f(y) = f(x) + \nabla f(x)^T (y - x) + o(\|y - x\|).$$

Theorem 1.4.11 Taylor Approximation II

If f is twice differentiable at x , then

$$f(y) = f(x) + \nabla f(x)^T (y - x) + \frac{1}{2} (y - x)^T \nabla^2 f(x) (y - x) + \underbrace{o(\|y - x\|^2)}_{\text{small error}}.$$

Theorem 1.4.12 Taylor Approximation III

If f is twice differentiable at x , then

$$f(y) = f(x) + \nabla f(x)^T(y - x) + \frac{1}{2}(y - x)^T \nabla^2 f(c)(y - x) \text{ for some } c(x, y, f \dots),$$

where the point c is dependent on x , y , and f , but we do not know exactly what c is.

Remark 1.16 *From Taylor Approximation II to III, we improve our approximation from an expression with a small error, to an exact equation. However, the trade-off here is that we have to introduce a new constant c , which we do not have any information about.*

2 Unconstrained Optimization

3 Least Square

4 Constrained Optimization