Emory University

MATH 516 Numerical Analysis II

Learning Notes

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Numerical Algorithms

What is this course about?

- Nonlinear equations (root finding, fixed point iteration): Find x s.t. f(x) = 0, where f(x) is nonlinear.
- Optimization (multivariate):

$$\min_{x \in \mathbb{R}^n} f(x)$$

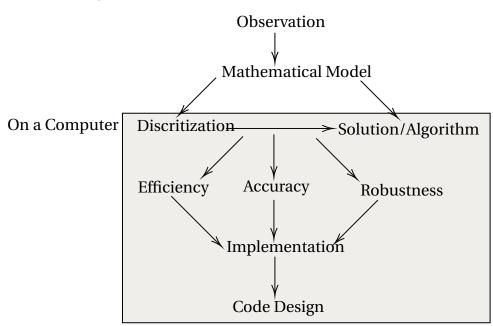
First optimality condition: if f is differentiable, $\min_{x \in \mathbb{R}} f(x) \iff f'(x) = 0$

- Interpolation ("connecting the dots"): Given (x_i, y_i) . Find f s.t. $y_i = f(x_i)$.
- Differentiation and Integration:

$$f'(x_0)$$
 and $\int_a^b f(x) dx$

• ODEs: $Solve \ y' = f(y,t) \ with \ y(t_0) = y_0.$

Scientific Computing



Errors

- Modeling Errors: (often intentional) simplifications of real phenomena to make computation feasible:
 - Approximate of planets as spheres
 - Ignore minor chemical reactions
 - Ignore friction in Physics
 - Approximate a function with (locally) linear models
 - Add regularization
- Approximation errors:
 - Discretize:

$$f'(x) \approx \frac{f(x+h) - f(x)}{h}$$

- Convergence: stop early
- Round-off errors:
 - Floating ponts arithmetic
 - Accumulation of error

Big-Oh and Big-⊖ **Notations**

• h: discritization size

$$e(h) = \mathcal{O}(h^q) \iff |e(h)| \leq Ch^q \quad \text{asymptotically as } h \to 0.$$

• n: size of the system/# of points:

$$w(n) = \mathcal{O}(n \log n) \iff |w(n)| \le Cn \log n \quad \text{as } n \to \infty$$

• $\varphi(n) = \Theta(\psi(n)) \iff c\psi(n) \le \varphi(n) \le C\psi(n)$.

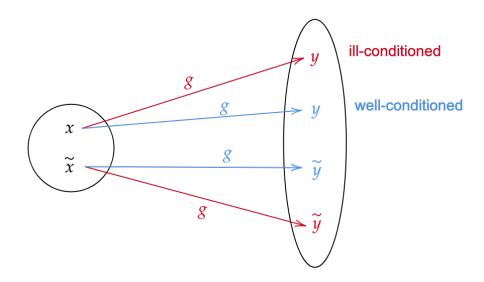
Accessing an Algorithm

- Accuracy: error, correctness
- Efficiency:

- flops
- Rate of convergence
- Times
- Parallization/Memory Requirements/... (HPC things)
- Robustness: stability

Problem Conditioning

Let g be the problem:



A stable algorithm yields an exact solution to a nearby problem.

$$_{\rm algorithm}^{\rm stable} + {\scriptstyle {\rm well-conditioned}\atop {\rm problem}} = {\scriptstyle {\rm accurate}\atop {\rm computed \ solution}}.$$

Some useful Calculus

Definition 0.0.1 (Taylor Series). Assume that f(x) has k + 1 derivatives in an interval containing x_0 and $x_0 + h$. Then,

$$f(x_0 + h) = f(x_0) + hf'(x_0) + \frac{h^2}{2}f''(x_0) + \dots + \frac{h^k}{k!}f^{(k)}(x_0) + \frac{h^{k+1}}{(k+1)!}f^{(k+1)}(\xi),$$

where $\xi = \xi_{x_0,h}$ is some point between x_0 and $x_0 + h$.

Remark 1. (Taylor Approximation).

$$f(x_0 + h) \approx f(x_0) + h'f(x_0) + \frac{h^2}{2}f''(x_0) + \dots + \frac{h^k}{k!}f^{(k)}(x_0).$$

Theorem 0.0.2 Intermediate Value Theorem (IVT)

Suppose $f \in \mathcal{C}[a,b]$ and $\widehat{a},\widehat{b} \in [a,b]$. Let $f(\widehat{a}) \leq s \leq f(\widehat{b})$. Then, $\exists c \in [a,b] \ s.t. \ f(c) = s$.

Theorem 0.0.3 Mean Value Theorem (MVT)

Suppose $f \in \mathcal{C}([a,b])$ and f is differentiable on (a,b). Then, $\exists c \in (a,b) \ s.t.$

$$f'(c) = \frac{f(b) - f(a)}{b - a}.$$

Theorem 0.0.4 Integral Mean Value Theorem

Suppose $f \in \mathcal{C}([a,b])$, and w is non-negative and integrable on [a,b]. That is, $w(x) \geq 0 \quad \forall \ x \in [a,b]$. Then,

$$\int_{a}^{b} w(x)f(x) dx = f(\xi) \int_{a}^{b} w(x) dx$$

for some $\xi_{a,b} \in [a,b]$.

Remark 2. (Note). Take w(x) = 1. Then,

$$\int_{a}^{b} f(x) dx = f(\xi)(b - a).$$

By Fundamental Theorem of Calculus,

$$\frac{F(b) - F(a)}{b - a} = f(\xi), \quad \text{where } F(x) \text{ is the antiderivative of } f(x).$$

1 Solving Nonlinear Equations

Goal: Solve f(x) = 0 (rooting finding) or solve g(x) = x (fixed point).

- One can convert root finding to fixed point by setting G(x) = x f(x).
- Alternatively, fixed point problem is equivalent as a root finding problem if one considers F(x) = g(x) x.

Real World Examples:

• Studying planetary motion (Kepler)

$$x = a + b \sin x$$
 (no analytical solution)

• Population growth models:

$$N'(t) = \lambda N(t) + \nu,$$

where λ is the growth rate and ν is the immigration rate. Using ODE techniques, we can solve this equation exactly:

$$N(t) = N_0 e^{\lambda t} + \frac{\nu}{\lambda} (e^{\lambda t} - 1).$$

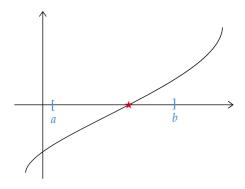
However, if one wants to find growth rate λ^* s.t. N(1)=1,000,000, they need to solve

$$N(1) = N_0 e^{\lambda} + \frac{\nu}{\lambda} (e^{\lambda} - 1) = 1,000,000.$$

This is a problem with no analytical solution.

1.1 Bisection Method

Goal: Solve f(x) = 0 over [a, b]. This method is also called the *enclosure method* or the *brack-eting method*.



Assumptions:

- $f \in \mathcal{C}([a,b])$
- f(a)f(b) < 0: function has different signs at endpoints.

Remark. Why does f have a root in [a, b] under these assumptions? By IVT!

Algorithm 1: Bisection Method

```
Input: f \in \mathcal{C}([a,b]), a, b

1 begin
2 | while not converged do
3 | compute midpoint c = \frac{a+b}{2};

// update brackets
4 | if f(b)f(c) \leq 0 then
5 | a \leftarrow c // pick the right half
6 | else
7 | b \leftarrow c // pick the left half
```

Output: $\frac{a+b}{2}$

1. Stopping Criteria:

- $|f(c)| < \varepsilon$
- $|b-a|<\varepsilon$
- number of iterations:

$$N = \left\lceil \log_2 \left(\frac{b - a}{2\varepsilon} \right) \right\rceil.$$

Proof 1. At k-th iteration, the length of the bracket is $(b-a)2^{-k}$. When we stop, we have

$$\frac{(b-a)2^{-k}}{2} < \varepsilon.$$

Then, $|x^* - c_k| < \varepsilon$. Solve for k, we have

$$k > \log_2\left(\frac{b-a}{2\varepsilon}\right).$$

So we can form a bound for maximum iterations needed to achieve desired level of accuracy.

- 2. Pros and Cons:
 - (+) Guaranteed convergence
 - (+) Convinient error bound
 - (-) Slow
 - (-) Can only find simple roots
- 3. Practical considerations
 - Avoid re-computing *f*
 - Adjusting tolerance carefully

Remark. In MATLAB, fzero uses a mix of bisection and interpolation methods.

Example 1.1.1

• Describe the convergence behavior of

$$f(x) = (x-3)^p$$
 on [2,4]

for different choices of p > 0.

Solution 2.

- 1. p even: can't use bisection.
- 2. p odd: convergence $|b-a|<\varepsilon$ will not depend on p. But if we use $|f(c)|<\varepsilon$ as the stopping criteria, the convergence will be dependent on p.

• Find a bracket for

$$g(\lambda) = \det(A - \lambda I),$$

where $A\mathbf{R}$ is SPD, that it is guaranteed to contain all roots.

Solution 3.

By the Gershgorin disk, we can choose $[0, \star]$, where g(0) > 0 (by SPD) and $g(\star) < 0$. One can pick $\star = ||A||_2^2$ to ensure $g(\star) < 0$.

1.2 Fixed Point Iteration

Algorithm 2: Fixed Point Iteration

Input: $g \in \mathcal{C}([a,b]])$, initial guess $x_0 \in [a,b]$;

ı begin

for
$$k=0,1,\ldots$$
 do $x_{k+1}=g(x_k);$ if stopping criteria then break;

Output: x_{k+1}

Theorem 1.2.1 Fixed Point Theorem/Contraction Mapping Theorem

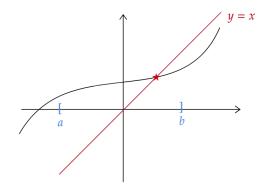
- Existence: If $g \in \mathcal{C}([a,b])$ with $g(a) \geq a$ and $g(b) \leq b$, then \exists a fixed point $x^* \in [a,b]$.
- Uniqueness: If, in addition, g is Lipschitz continuous with Lipschitz constant ρ and $0 < \rho < 1$:

$$|g(x) - g(y)| \le \rho |x - y| \quad \forall \, x, y \in [a, b],$$

then the fixed point is unique in [a, b].

Proof 1.

• Existence: Define $\varphi(x)=g(x)-x$. Then, $\varphi(a)\geq 0$ and $\varphi(b)\leq 0$. Note that $\varphi(\cdot)$ is continuous. By IVT, $\exists \, x^*\in [a,b] \, s.t. \, \varphi(x^*)=0$. Then, by definition of $\varphi(\cdot)$, $g(x^*)-x^*=0$, which implies $g(x^*)=x^*$ is a fixed point. \square



• **Uniqueness**: Assume \exists another fixed point $y^* \in [a, b]$. Then, by definition of fixed point:

$$|g(x^*) - g(y^*)| \le |x^* - y^*|.$$

By Lipschitz continuity,

$$|g(x^*) - g(y^*)| \le \rho |x^* - y^*|.$$

So,

$$|x^* - y^*| \le \rho |x^* - y^*|.$$

Since $0 < \rho < 1$, we necessarily have $x^* = y^*$. So, the fixed point is unique.

Remark 2. (Another Way to Put Uniqueness). If g is differentiable, and $|g'(x)| \le \rho$ for all x, then we have unique fixed point.

1.2.2 Convergence. Assume g is differentiable and $\rho = |g'(x^*)|$ with $0 < \rho < 1$. Start with x_0 sufficiently close to x^* , we have

$$x_{k+1} = g(x_k)$$

$$\underbrace{x_{k+1} - x^*}_{\text{error}} = g(x_k) - x^*$$

$$x_{k+1} - x^* = g(x_k) - g(x^*)$$

$$x^* \text{ is a fixed point}$$

$$x_{k+1} - x^* \approx g'(x^*)(x_k - x^*)$$

$$|x_{k+1} - x^*| \approx \rho |x_k - x^*|.$$

So, the error is always decreasing by a factor of ρ .

Example 1.2.3 Another way to Conduct Convergence Analysis

Main Idea: Show error decreases: $e_n = x^* - x_n$.

Assume g is differentiable.

$$e_{n+1} = x^* - x_{n+1}$$

$$= x^* - g(x_n)$$

$$= g(x^*) - g(x_n)$$

$$= g'(\xi_n)(x^* - x_n)$$

$$e_{n+1} = g'(\xi_n)e_n.$$

$$x^* \text{ is a fixed point}$$

$$MVT$$

When do we converge? $|g'(\xi_n)| < 1 \quad \forall n$ eventually.

Definition 1.2.4 (One-sides and Two-sided Convergence). If $g'(x^*) > 0$, then the convergence is *one-sided*. If $g'(x^*) < 0$, then the convergence is *two-sided*.

Example 1.2.5

Consider $g_1(x) = e^{-x}$ and $g_2(x) = -\ln(x)$. Both have a fixed point $x^* \approx 0.56$.

Remark. If g is invertible,

$$fg(x^*) = x^* \implies g^{-1}(x^*) = x^*.$$

- Does FPI with g_1 converge?
 - 1. $|g_1'(x)| = |e^{-x}| < 1 \implies$ true if x > 0. So, we will converge if iterates are positive.
 - 2. Suppose we started with a bad guess: $x_0 < 0$. Then,

$$x_1 = g(x_0) = e^{-x_0} > 0.$$

So, we will always converge, no matter what x_0 we choose.

- Does FPI with g_2 converge?
 - 1. $|g_2'(x)| = \left|\frac{1}{x}\right| < 1 \implies$ we will converge if |x| > 1.
 - 2. However, $x^* \approx 0.56$ is less than 1. So, we will never converge.

1.3 Newton's Method

Goal: Find root of f: $f(x^*) = 0$.

Assumptions: $f \in C^2([a,b])$.

Idea of Newton's Method:

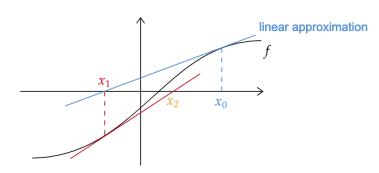
• Consider Taylor Expansion about x_n :

$$f(x) = f(x_n) + f'(x_n)(x - x_n) + f''(\xi_n^{(x)}) \frac{(x - x_n)^2}{2}.$$

• Find root of linear approximation:

$$f(x_n) + f'(x_n)(x - x_n) = 0$$

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}.$$



Remark. It can also be viewed as a fixed point iteration with

$$g(x) = x - \frac{f(x)}{f'(x)}.$$

Algorithm 3: Newton's Method

Input: $f \in C^2([a,b])$, initial guess x_0

1 begin

for
$$k=0,1,2,\ldots$$
 do
$$x_{k+1}=x_k-\frac{f(x_k)}{f'(x_k)};$$
until stopping criteria met.

Output: x_{k+1}

1.3.1 Potential Stopping Criteria.

• Function value:

$$|f(x_k)| < \varepsilon; \quad \frac{|f(x_k)|}{|f(x_0)|} < \varepsilon.$$

• Stagnate:

$$|x_{k+1} - x_k| < \varepsilon$$

• Derivative:

$$|f'(x_k)| < \varepsilon.$$

1.3.2 Pros and Cons.

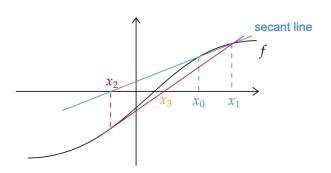
- (+) Fast, converges quadratically (when close to a root)
- (+) Local convergence guaranteed
- (+) Can find repeated roots
- (-) Require smoothness of f
- (-) Require derivative evaluations
- (-) Sensitive to initial guess.

Remark. If we want to relax the requirement of smoothness of f and derivative evaluations while enjoying the fastness of newton's method, then we need to use the *secant method*.

1.4 Secant Method

Main Idea: Newton's method with derivative approximation:

$$f'(x_k) \approx \frac{f(x_k) - f(x_{k-1})}{x_k - x_{k-1}} \equiv f[x_{k-1}, x_k] \leftarrow \text{first-order difference}$$



Assumptions:

$$\bullet \ f \in \mathcal{C}^1([a,b])$$

•
$$f(x_0) \neq f(x_1)$$
.

Algorithm 4: Secant Method

Input: $f \in C^1([a,b])$, initial guesses x_0, x_1

1 begin

Output: x_{k+1}

1.4.1 Pros and Cons.

- (+) Fast, converges superlinearly
- (+) Local convergence guaranteed
- (+) Only required function evaluations; No need derivative information
- (+) Can find repeated roots
- (-) Require two initial guesses
- (-) Sensitive to initial guesses

1.5 Convergence of Newton's & Secant Methods

Definition 1.5.1 (Rate/Speed of Convergence). Suppose sequence $\{x_n\}_{n=0}^{\infty}$ converges to x^* with $x_n \neq x^* \quad \forall n$. We denote this convergence as $x_n \to x^*$. If $\exists \lambda \in (0, \infty)$ for $\alpha > 1$ and $\lambda \in (0, 1)$ for $\alpha = 1$ s.t.

$$\lim_{n \to \infty} \frac{|x^* - x_{n+1}|}{|x^* - x_n|^{\alpha}} = \frac{|e_{n+1}|}{|e_n|^{\alpha}} = \lambda,$$

then $x_n \to x^*$ with order/rate α .

Example 1.5.2 Linearly/Quadratically/Superlinearly Convergent

• Linearly convergent:

$$|x^* - x_{n+1}| \le \lambda |x^* - x_n|, \quad \lambda \in (0, 1).$$

• Quadratically convergent:

$$|x^* - x_{n+1}| \le \lambda |x^* - x_n|^2$$

• Superlinearly convergent:

$$|x^* - x_{n+1}| \le \lambda_n |x^* - x_n|,$$

with $\lambda_n \to 0$. For example, $\lambda_n = \lambda |x^* - x_{n-1}|$ or $\lambda_n = \lambda |x^* - x_n|$ (this is actually quadratically convergent! So, quadratically convergent is a special case of superlinearly convergent).

Theorem 1.5.3 Convergence of Newton's Method

Assume $f'(x^*) \neq 0$. Newton's method converges quadratically if x_0 is sufficiently close to x^* .

Proof 1.

• Taylor's series:

$$f(x) = f(x_n) + f'(x_n)(x - x_n) + f''(\xi_n) \frac{(x - x_n)^2}{2}.$$

Replace x with x^* :

$$f(x^*) = f(x_n) + f'(x_n)(x^* - x_n) + f''(\xi_n) \frac{(x^* - x_n)^2}{2}$$

$$0 = f(x_n) + f'(x_n)(x^* - x_n) + f''(\xi_n) \frac{(x^* - x_n)^2}{2}$$

$$x^* \text{ is a root}$$

$$0 = \frac{f(x_n)}{f'(x_n)} + (x^* - x_n) + \frac{f''(\xi_n)}{f'(x_n)} \frac{(x^* - x_n)^2}{2}$$

$$x^* = \underbrace{x_n - \frac{f(x_n)}{f'(x_n)} - \frac{f''(\xi_n)}{f'(x_n)} \frac{(x^* - x_n)^2}{2}}_{x_{n+1}}$$

$$x^* - x_{n+1} = -\frac{f''(\xi_n)}{f'(x_n)} \frac{(x^* - x_n)^2}{2}$$

 $x' - x_{n+1} = -\frac{f'(x_n)}{f'(x_n)} \frac{2}{2}$ $\implies |x^* - x_{n+1}| = \frac{|f''(\xi_n)|}{2|f'(x_n)|} |x^* - x_n|^2$

quadratically convergent

• What does "sufficiently close" mean?

Let $x_0 \in B_{\delta}[x^*] \equiv [x^* - \delta, x^* + \delta]$. Choose δ small enough s.t. $f'(x) \neq 0 \quad \forall x \in B_{\delta}[x^*]$. We

can do so because f' is continuous. Define

$$M = \frac{\max\limits_{x \in B_{\delta}[x^*]} |f''(x)|}{2\min\limits_{x \in B_{\delta}[x^*]} |f'(x)|}$$
 (the worst case constant)

Then,

$$|x^* - x_{n+1}| \le M|x^* - x_n|^2.$$

Refining δ : choose δ small enough $s.t. M \cdot \delta < 1$.

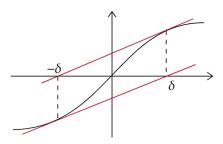
Recall: when we start, $|x^* - x_0| < \delta$. \implies convergence.

Example 1.5.4 Importance of Initial Guess

$$f(x) = \arctan(x)$$
 with $x^* = 0$.

Newton's method will converge for any $x_0 \in (x^* - \delta, x^* + \delta)$, for δ small enough.

• What is the largest choice of δ for which we converge?



If $\exists \delta s.t.$ Newton's method oscillates, this is the largest one.

• How do we find this δ ?

$$x_0 = \delta$$

$$x_1 = -\delta = x_0 - \frac{f(x_0)}{f'(x_0)}$$

$$-\delta = \delta - \frac{f(\delta)}{f'(\delta)}$$

Define $h(\delta) = 2\delta - \frac{f(\delta)}{f'(\delta)}$. Find the root of $h(\delta) = 0$.

Use Newton's method on h to find δ^* , $\delta^* \approx 1.39$.

2 Optimization

Goal:

$$\min_{x \in \mathbb{R}^n} \varphi(x) \quad \text{where } \varphi(x) : \mathbb{R}^n \to \mathbb{R}, \ \varphi \in \mathcal{C}^2.$$

2.1 Multivariable Calculus Review

Definition 2.1.1 (Directional Derivative). If it exists, the *directional derivative* of φ : $\mathbb{R}^n \to \mathbb{R}$ at $x \in \mathbb{R}^n$ in direction $d \in \mathbb{R}^n$, $d \neq 0$ is

$$\varphi'(x; d) = \lim_{t \to 0} \frac{\varphi(x + td) - \varphi(x)}{t}.$$

Definition 2.1.2 (Partial Derivative). *Partial derivative* is a directional derivative in coordinate direction e_i ,

$$\frac{\partial \varphi}{\partial x_i} = \varphi'(x; e_i).$$

Definition 2.1.3 (Gradient). *Gradient,* $\nabla \varphi : \mathbb{R}^n \to \mathbb{R}^n$, is defined as

$$\nabla \varphi = \begin{bmatrix} \frac{\partial \varphi}{\partial x_1} \\ \vdots \\ \frac{\partial \varphi}{\partial x_n} \end{bmatrix}.$$

Lemma 2.4 Directional Derivative:

$$\varphi'(x;d) = \nabla \varphi(x)^{\top} d,$$

a linear combination of changes in each coordinate.

Theorem 2.1.5 Taylor Series in Several Variables

Given $x \in \mathbb{R}^n$. Assume φ has bounded derivatives up to order at least e. Then, for direction vector $p \in \mathbb{R}^n$, we can write

$$\varphi(x+p) = \varphi(x) + \nabla \varphi(x)^{\top} p + \frac{1}{2} p^{\top} \nabla^2 \varphi(x) p + \mathcal{O}(\|p\|^3).$$

Alternatively,

$$\varphi(x+p) = \varphi(x) + \boldsymbol{\nabla}\varphi(x)^{\top}p + \frac{1}{2}p^{\top}\boldsymbol{\nabla}^{2}\varphi(\xi)p, \quad \text{where } \xi \text{ is between } x \text{ and } x+p.$$

Definition 2.1.6 (Hessian/ $\nabla^2 \varphi(x)$ **).** The *Hessian* of $\varphi(x)$, denoted $\nabla^2 \varphi(x)$, is given by

$$\nabla^{2}\varphi(x) = \begin{bmatrix} \frac{\partial^{2}\varphi(x)}{\partial x_{1}^{2}} & \cdots & \frac{\partial^{2}\varphi(x)}{\partial x_{1}\partial x_{n}} \\ \vdots & \ddots & \vdots \\ \frac{\partial^{2}\varphi(x)}{\partial x_{n}\partial x_{1}} & \cdots & \frac{\partial^{2}\varphi(x)}{\partial x_{n}^{2}} \end{bmatrix} \in \mathbb{R}^{n \times n},$$

where $\left[\mathbf{\nabla}^2 \varphi(x) \right]_{i,j} = \frac{\partial^2 \varphi(x)}{\partial x_i \partial x_j}$.

Example 2.1.7

$$p^{\top} \nabla^2 \varphi(x) p = \sum_{j=1}^n \sum_{i=1}^n \frac{\partial^2 \varphi(x)}{\partial x_i \partial x_j} p_i p_j.$$

Definition 2.1.8 (Jacobian). Suppose $F: \mathbb{R}^n \to \mathbb{R}^m$, a vector-valued function,

$$F(x) = \begin{pmatrix} f_1(x) \\ \vdots \\ f_m(x) \end{pmatrix}, \text{ where } f_i : \mathbb{R}^n \to \mathbb{R}.$$

Then, the *gradient* of F(x) is

$$\nabla F(x) = \begin{bmatrix} | & | & | \\ \nabla f_1(x) & \nabla f_2(x) & \cdots & \nabla f_m(x) \\ | & | & | \end{bmatrix} \in \mathbb{R}^{n \times m}.$$

The Jacobian is

$$J(x) = \nabla F(x)^{\top} \in \mathbb{R}^{m \times n}.$$

Example 2.1.9 Linear Approximation of F(x)

$$F(x+p) \approx F(x) + J(x)p = F(x) + \begin{pmatrix} \nabla f_1(x)^{\top} p \\ \vdots \\ \nabla f_m(x)^{\top} p \end{pmatrix}.$$

Remark.

 $\nabla^2 \varphi(x) = \text{Jacobian of } \nabla \varphi \text{ evaluated at } x.$

Example 2.1.10 Taylor Series for Testing Implementation

We can evaluate φ and $\nabla \varphi$

1. Evaluate at some *x*:

$$\varphi_0 = \varphi(x)$$
 and $g_0 = \nabla \varphi(x)$.

- 2. Choose search direction $p \neq 0$.
- 3. Test the linear approximation

$$arphi_1 = arphi(x + hp), \quad h \in \mathbb{R}$$

$$\mathbf{err}_0 = |arphi_0 - arphi_1|$$

$$\mathbf{err}_1 = \left| arphi_0 + hg_0^\top p - arphi_1 \right|$$

4. Decrease *h*:

$$\varphi(x+p) = \varphi(x) + \mathcal{O}(h)$$
 (0-th Order Approx.)

 \implies cut h in half, err₀ will be cut in half.

$$\varphi(x+p) = \varphi(x) + \nabla \varphi(x)^{\top} p + \mathcal{O}(h^2)$$
 (1-st Order Approx.)

 \implies cut h in half, err₁ will be divided by 4.

Theorem 2.1.11 Optimality Conditions

- First Order (Necessary) Optimality: If x^* is a local minimum, then $\nabla \varphi(x^*) = 0$ (or, x^* is a critical point).
- Second Order (Sufficient) Optimality:

If x^* is a critical point, and

- $\nabla^2 \varphi(x^*)$ ≻ 0, then x^* is a local minimum;
- $\nabla^2 \varphi(x^*) \prec 0$, then x^* is a local maximum;
- $\boldsymbol{\nabla}^2\varphi(x^*)$ is indefinite, then x^* is a saddle point.

2.2 Optimization Algorithms

General Algorithm:

$$\min_{x \in \mathbb{R}^n} \varphi(x), \quad \varphi(x) \in \mathcal{C}^2.$$
$$x_{k+1} = x_k + \alpha_k p_k,$$

where α_k is the step size and p_k is the descent direction.

2.2.1 Descent Direction

For a descent direction p, we want $\varphi(x+p) < \varphi(x)$. By Taylor's Series, we have

$$\varphi(x+p) = \varphi(x) + \nabla \varphi(x)^{\top} p + \mathcal{O}(\|p\|^2).$$

Definition 2.2.1 (Descent Direction). If $\nabla \varphi(x)^{\top} \neq 0$ and ||p|| is sufficiently small (i.e., we have not met FOC), then a *descent direction* satisfies

$$\nabla \varphi(x)^{\top} p < 0.$$

Claim 2.2 Suppose $p_k = -B_k^{-1} \nabla \varphi(x_k)$. If B_k is SPD, then p_k is a descent direction. **Proof 1.** Since B_k is SPD, B_k^{-1} is also SPD. Then, $y^{\top} B_k^{-1} y > 0$ if y is nonzero.

$$\nabla \varphi(x_k)^{\top} p_k = \nabla \varphi(x_k)^{\top} \left(-B_k^{-1} \nabla \varphi(x_k) \right)$$
$$= -\underbrace{\nabla \varphi(x_k)^{\top} B_k^{-1} \nabla \varphi(x_k)}_{>0} < 0.$$

2.2.3 Ways to Choose B_k .

• $B_k = I$: gradient descent

$$p_k = -\nabla \varphi(x_k).$$

• $B_k = \nabla^2 \varphi(x_k)$: Newton's method

$$p_k = -\nabla^2 \varphi(x_k)^{-1} \nabla \varphi(x_k).$$

• B_k : secant approximation to Hessian – BFGS (Quasi-Newton's method).

2.2.2 Gradient Descent

Algorithm 5: Gradient Descent (GD)

ı begin

while not converged do

$$p_k = -\nabla \varphi(x_k);$$

Pros and Cons:

- (+) Simple, only need gradient information
- (-) Slow
- (-) Sensitive to step size

Remark. One can prove that GD convergence if φ is convex and if $\nabla \varphi$ is Lipschitz continuous (smoothness).

2.2.3 Newton's Method

Algorithm 6: Newton's Method

1 begin

while not converged do $\nabla^2 \cdot (x_0)^{-1} \nabla \cdot (x_0)$

$$p_k = -\mathbf{\nabla}^2 \varphi(x_k)^{-1} \mathbf{\nabla} \varphi(x_k);$$

Proof 2. By FOC, we find the root of $\nabla \varphi(x) = 0$. Build a linear approximation:

$$\nabla \varphi(x+p) \approx \nabla \varphi(x) + \nabla^2 \varphi(x)p = 0$$

Then, in each iteration, we need to solve the system

$$\nabla^2 \varphi(x) p = -\nabla \varphi(x).$$
 (Newton)

Remark. We can solve (Newton) using Krylov methods, and we don't need to form Hessian explicitly.

Pros and Cons:

(+) Fast, locally quadratic convergence

- (+) Scale invariant (we have the curvature information, so $-\nabla^2 \varphi(x)^{-1}$ is rescaling our $\nabla \varphi(x)$ to the right scale. Theoretically, we don't need a line search.)
- (-) Existence of Hessian
- (-) Evaluating Hessian is expensive
- (-) Solving a linear system at each iteration
- (-) Hessian may not be SPD \implies negative curvature (non-descent direction)

2.2.4 BFGS (Quasi-Newton Method)

Definition 2.2.4 (Quasi-Newton Method). The *quasi-Newton method* family approximates the Hessian (so that we don't encounter situations when Hessian does not exist or Hessian is not SPD).

2.2.5 Building up BFGS.

- $x_{k+1} = x_k + p_k$ and $p_k = x_{k+1} x_k$.
- Taylor's expansion on $\nabla \varphi$:

$$\nabla \varphi(x_{k+1}) \approx \nabla \varphi(x_k) + \nabla^2 \varphi(x_k) p_k$$

We want to estimate the action of Hessian on p_k .

• Iteratively update B_{k+1} to create better and better estimates of $\nabla^2 \varphi(x_{k+1})$: Assume we already have B_k , and we have computed

$$x_{k+1} = x_k + B_k^{-1} p_k.$$

• We want B_{k+1} to satisfy the secant approximation:

$$B_{k+1}(x_{k+1} - x_k) = \nabla \varphi(x_{k+1}) - \nabla \varphi(x_k).$$

In 1-D, we have

$$b_{k+1} = \frac{\varphi'(x_{k+1}) - \varphi'(x_k)}{x_{k+1}x_k}$$

is an estimation for $\varphi''(\xi)$.

• What properties do we want B_k to satisfy?

- SPD
- Easy to solve
- Easy to update
- Not too far from B_{k-1} .

2.2.6 Nocedal and Wright Derivation of BFGS.

Main Idea:

$$\min_{B} \|B - B_k\|_W,$$
 such that $B = B^{\top}$ and $B(\underbrace{x_{k+1} - x_k}_{p_k}) = \underbrace{\boldsymbol{\nabla} \varphi(x_{k+1} - \varphi(x_k)}_{y_k}.$

Definition 2.2.7 (Weighted Frobenius Norm). We choose the *weighted Frobenius norm* as follows:

$$||A||_W = ||W^{1/2}AW^{1/2}||_F,$$

so that we get unique solution for B and scale invariant rule for W:

$$W \approx -\nabla^2 \varphi(\xi)^{-1} \implies p_k = W y_k.$$

The BFGS choice of W can be derived from MVT

$$\nabla \varphi(x+p) = \nabla \varphi(x) + \int_0^1 \nabla^2 \varphi(x+tp) p \, dt = \nabla \varphi(x) + \nabla^2 \varphi(\xi) p.$$

Then,

$$W_k = \int_0^1 \nabla^2 \varphi(x_k + tp_k) p_k \, \mathrm{d}t.$$

In this way, W_k captures the curvature information of φ .

2.2.8 Updating B_k .

Given B_0 , we have

$$B_{k+1} = \left(I - \rho_k y_k p_k^{\mathsf{T}}\right) B_k \left(I - \rho_k y_k p_k^{\mathsf{T}}\right)^{\mathsf{T}} + \rho_k y_k y_k^{\mathsf{T}},$$

where

$$\rho_k = \frac{1}{y_k^\top p_k}, \quad \text{and} \quad y_k = \nabla \varphi(x_{k+1}) - \nabla \varphi(x_k)$$

Then, $y_k^{\top} p_k = (\nabla \varphi(x_{k+1}) - \nabla \varphi(x_k))^{\top} (x_{k+1} - x_k)$ indicates how much $\nabla \varphi$ changes over the

step, and thus is an indication of the curvature information.

Algorithm 7: BFGS, $G_k = B_k^{-1}$ Input: φ , $\nabla \varphi$, x_0 , $G_0 = \mu I$

1 begin

$$\begin{array}{c|c} \mathbf{for} \ k = 0, 1, \dots \ \mathbf{do} \\ \mathbf{3} & p_k = -G_k \boldsymbol{\nabla} \varphi(x_k); \\ \mathbf{4} & \text{Find step size } \alpha_k; \\ \mathbf{5} & x_{k+1} = x_k + \alpha_k p_k; \\ \mathbf{6} & w_k = \alpha_k p_k; \\ \mathbf{7} & y_k = \boldsymbol{\nabla} \varphi(x_{k+1}) - \boldsymbol{\nabla} \varphi(x_k); \\ \mathbf{8} & p_k = \frac{1}{y_k^\top w_k}; \\ \mathbf{9} & G_{k+1} = \left(I - \rho_k w_k y_k^\top\right)^\top G_k \left(I - \rho_k w_k y_k^\top\right)^\top + \rho_k w_k w_k^\top; \\ \end{array}$$

Output: x_{k+1}

Step Size 2.2.5

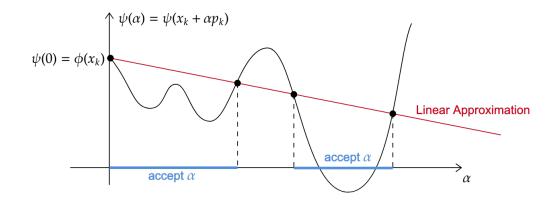
Goal: Choose $\alpha s.t.$

$$\varphi(x_k + \alpha p_k) < \varphi(x_k).$$

We need to satisfy:

• Sufficient decrease condition (Armijo Condition):

$$\varphi(\underbrace{x_k + \alpha p_k}_{x_{k+1}}) \leq \underbrace{\varphi(x_k) + c_1 \alpha \nabla \varphi(x_k)^{\top} p_k}_{\text{linear approximation}}, \quad c_1 \in (0, 1).$$



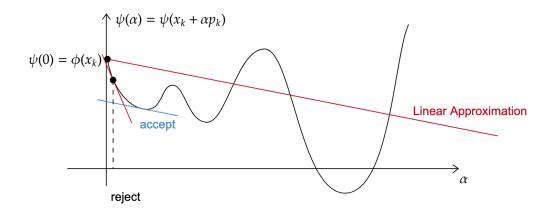
Usually, we take c_1 very small: $c_1 = 10^{-4}$.

Remark. If c_1 is small, we accept more α . If c_1 is large, we reject more α .

Problem: we can take tiny step sizes \implies We need a second condition to avoid so.

• Curvature condition (Wolfe Condition):

$$\underbrace{\boldsymbol{\nabla}\varphi(\boldsymbol{x} + \alpha p_k)^\top p_k}_{\psi'(\alpha)} \geq c_2 \underbrace{\boldsymbol{\nabla}\varphi(\boldsymbol{x}_k)^\top p_k}_{\text{slope of linear approximation}}, \quad 0 < c_1 < c_2 < 1$$



Usually, we take c_2 close to 1: $c_2 = 0.9$.

Algorithm 8: Backtracking Line Search

Input: x_k , p_k , φ , $\nabla \varphi$

ı begin

$$\begin{array}{c|c} \mathbf{\widetilde{\alpha}}_{k} = 1; \\ \mathbf{3} & \textbf{while } \textit{true } \textbf{do} \\ \mathbf{4} & \textbf{if } \varphi(x_{k} + \widetilde{\alpha}_{k}p_{k}) \leq \varphi(x_{k}) + c_{1}\widetilde{\alpha}_{k}\boldsymbol{\nabla}\varphi(x_{k})^{\top}p_{k} \\ \mathbf{5} & \textit{and } \boldsymbol{\nabla}\varphi(x_{k} + \widetilde{\alpha}_{k}p_{k})^{\top}p_{k} \geq c_{2}\boldsymbol{\nabla}\varphi(x_{k})^{\top}p_{k} \textbf{ then} \\ & \alpha_{k} = \widetilde{\alpha}_{k}; \\ \mathbf{7} & \textbf{Break}; \\ \mathbf{8} & \textbf{else} \\ \mathbf{9} & \textbf{Set } \widetilde{\alpha}_{k} = \widetilde{\alpha}_{k}/2; \end{array}$$

2.3 Nonlinear Least Squares and Gauss-Newton

Set-up:

$$\min_{x \in \mathbb{R}^n} \varphi_{LS}(x) \equiv \frac{1}{2} \|g(x) - b\|_2^2, \quad \text{where } g : \mathbb{R}^n \to \mathbb{R}^m$$
 (NLS)

- Linear Least Square: g(x) = Ax
- General case:

$$\nabla \varphi_{LS}(x) = \nabla g(x)(g(x) - b) \implies \nabla^2 \varphi_{LS}(x) = \nabla g(x) \nabla g(x)^{\top} + L(x)$$

• But what is L? Let's rewrite $\nabla \varphi_{LS}$ element-wise:

$$\nabla \varphi_{\text{LS}}(x) = \sum_{j=1}^{m} \nabla g_j(x) r_j(x), \quad \text{where } r(x) = g(x) - b.$$

Then,

$$\nabla^2 \varphi_{\mathrm{LS}}(x) = \nabla g(x) \nabla g(x)^{\top} + \underbrace{\sum_{j=1}^m \nabla g_j^2(x) r_j(x)}_{L(x)}.$$

We can view the L(x) as the messy part of Hessian.

2.3.1 Newton's Method for NLS.

$$p = -(\nabla g(x)\nabla g(x)^{\top} + L(x))^{-1}\nabla \varphi(x).$$

2.3.2 Gauss-Newton: Just use the nice stuff.

$$p = -(\nabla g(x)\nabla g(x)^{\top})^{-1}\nabla \varphi(x),$$

where $\nabla g(x)\nabla g(x)^{\top}$ is a Hessian approximation.

- (+) Hessian approx. is symmetric positive semidefinite \implies guaranteed descent direction.
- (+) Only need Jacobians $\nabla g(x)^{\top} \implies$ only first-order derivatives
- (+) Converge fast (like Newton) when residual is small
- (-) Slower than Newton.

Remark. If the problem is underdetermined, i.e., $n \gg m$, we will get many 0 eigenvalues for $\nabla g(x) \nabla g(x)^{\top}$. Then, we can introduce regularization

$$\min_{x \in \mathbb{R}^n} \varphi_{LS}(x) \equiv \frac{1}{2} \|g(x) - b\|_2^2 + \frac{\lambda}{2} \|x\|_2^2,$$

and Gauss Newton becomes $p = -(\nabla g(x)\nabla g(x)^{\top} + \lambda I)^{-1}\nabla \varphi(x)$, where $\nabla g(x)\nabla g(x)^{\top} + \lambda I$ is SPD.

3 Polynomial Interpolation

Goal: Given data points $\{x_i, f(x_i)\}_{i=0}^n$ (n+1) data points and f is unknown). We want to find a polynomial of degree less than or equal to n, p_n , s.t. $p_n(x_i) = f(x_i)$, $i = 0, 1, \ldots, n$.

Procedure:

- Collect the data
- Choose a linearly independent polynomial basis $\{\varphi_0, \varphi_1, \dots, \varphi_n\}$, where φ_i is a polynomial of degree $\leq n$.
- Construct p_n by fining coefficients c_0, \ldots, c_n s.t.

$$p_n(x) = \sum_{j=0}^n c_j \varphi_j(x)$$
 and $p_n(x_i) = f(x_i), \quad i = 0, \dots, n$
interpolation condition

To do so, solve a linear system:

$$\begin{bmatrix} \varphi_0(x_0) & \varphi_1(x_0) & \varphi_2(x_0) & \cdots & \varphi_n(x_0) \\ \varphi_0(x_1) & \varphi_1(x_1) & \varphi_2(x_1) & \cdots & \varphi_n(x_1) \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \varphi_0(x_n) & \varphi_1(x_n) & \varphi_2(x_n) & \cdots & \varphi_n(x_n) \end{bmatrix} \begin{bmatrix} c_0 \\ c_1 \\ \vdots \\ c_n \end{bmatrix} = \begin{bmatrix} f(x_0) \\ f(x_1) \\ \vdots \\ f(x_n) \end{bmatrix}.$$

• Evaluate p_n at any point x.

Theorem 3.0.1 Uniqueness of Interpolants

For real data points $\{(x_i, y_i)\}_{i=0}^n$ with distinct abscissa x_i , \exists a unique polynomial of degree at most n, p_n , which interpolates the data.

3.1 Basis Selection

3.1.1 Monomials.

- Basis: $\{1, x, x^2, \dots, x^n\}$.
- Construct Coefficients: Vandermonde matrix and solve:

$$X = \begin{bmatrix} 1 & x_0 & x_0^2 & \cdots & x_0^n \\ 1 & x_1 & x_1^2 & \cdots & x_1^n \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_n & x_n^2 & \cdots & x_n^n \end{bmatrix}$$

• One can show:

$$\det(X) = \prod_{i=0}^{n-1} \left[\prod_{j=i+1}^{n} (x_j - x_i) \right].$$

When is det(X) = 0? When $\exists j \neq i \ s.t. \ x_j = x_i$. i.e., when x_i 's are not distinct.

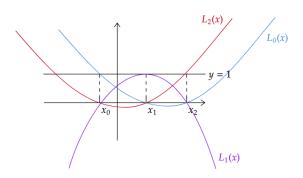
- Pros and Cons:
 - (+) Simple and intuitive
 - (+) Evaluate is cheap in nested form (Horner's form): $\sim \mathcal{O}(2n)$. For example, $3x^2 + 2x + 1 = x(3x+2) + 1$. In each layer, we only need 2 operations.
 - (-) Coefficients are hard to interpret
 - (-) Have to resolve with slight modification of data points
 - (-) Construction is expensive: $\sim \mathcal{O}\left(\frac{2}{3}n^3\right)$, especially for large n. Think of using Gaussian-Elimination.
 - (-) Vandermonde matrix is often ill-conditioned. (When the interpolation interval is side (round-off or magnitude error) or large n or close x_i 's).

3.1.2 Lagrange.

• Basis: $\{L_0(x), L_1(x), \dots, L_n(x)\}$, where

$$L_i(x) = \frac{(x - x_0)(x - x_1) \cdots (x - x_{i-1})(x - x_{i+1}) \cdots (x - x_n)}{(x_i - x_0)(x_i - x_1) \cdots (x_i - x_{i-1})(x_i - x_{i+1}) \cdots (x_i - x_n)}$$

- Properties:
 - degree of L_i : n
 - $L_i(x_j) = 0$ for $j \neq i$.
 - $L_i(x_i) = 1$.
- "Standard basis polynomial":



• Construct Coefficients:

$$\begin{bmatrix} L_0(x_0) & L_1(x_0) & \cdots & L_n(x_0) \\ L_0(x_1) & L_1(x_1) & \cdots & L_n(x_1) \\ \vdots & \vdots & \ddots & \vdots \\ L_0(x_n) & L_1(x_n) & \cdots & L_n(x_n) \end{bmatrix} \begin{bmatrix} c_0 \\ c_1 \\ \vdots \\ c_n \end{bmatrix} = \begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_n \end{bmatrix}$$

$$\implies \underbrace{\begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix}}_{I} \begin{bmatrix} c_0 \\ c_1 \\ \vdots \\ c_n \end{bmatrix} = \begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_n \end{bmatrix}$$

So,

$$c_i = y_i, \quad \forall i = 0, \dots, n.$$

• The interpolant:

$$p_n(x) = \sum_{i=0}^n y_i L_i(x)$$

• Practice Implementation: Barycentric Weights

$$\rho_{j} = \prod_{i \neq j} (x_{j} - x_{i})$$

$$= (x_{j} - x_{0})(x_{j} - x_{1}) \cdots (x_{j} - x_{j-1})(x_{j} - x_{j+1}) \cdots (x_{j} - x_{n})$$

$$w_{j} = \frac{1}{\rho_{j}}, \quad j = 0, \dots, n$$

$$L_{j}(x) = w_{j} \frac{\psi_{n}(x)}{(x - x_{j})}, \quad \text{where} \quad \psi_{n}(x) = \prod_{i=0}^{n} (x - x_{i}).$$

Then,

$$p_n(x) = \psi_n(x) \sum_{j=0}^n \frac{w_j y_j}{(x - x_j)}.$$

Imagine f(x)=1, $y_j=1$, $p_n(x)=1$ (by uniqueness of interpolants). Then,

$$1 = \psi_n(x) \sum_{j=0}^n \frac{w_j \cdot 1}{(x - x_j)}$$
$$\psi_n(x) = \frac{1}{\sum_{j=0}^n \frac{w_j}{(x - x_j)}}.$$

Algorithm 9: Practical Lagrange Interpolation Through Barycentric Weights

- 1 Construct barycentric weights w_j and precompute $w_j y_j$ // $\sim \mathcal{O}(n^2)$
- 2 Evaluate

$$p_n(x) = \frac{\sum_{j=0}^n \frac{w_j y_j}{(x - x_j)}}{\sum_{j=0}^n \frac{w_j}{(x - x_j)}}$$
 (Barycentric Interpolation)

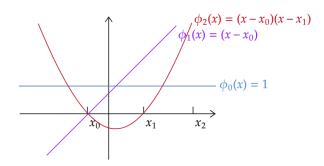
// In numerator and denominator, involves n subtraction, n division, and n summation. So, in total, we have $2\times 3n=6n$ operations. Thus, $\sim O(n)$

3.1.3 Newton Polynomials.

• Basis: $\{\varphi_0, \varphi_1, \dots, \varphi_n\}$, where

$$\varphi_j(x) = \prod_{i=0}^{j-1} (x - x_i).$$

For example, $\varphi_0(x)=1$, $\varphi_1(x)=(x-x_0)$, and $\varphi_2(x)=(x-x_0)(x-x_1)$



• Constructing Coefficients:

$$\begin{bmatrix} \varphi_0(x_0) & \varphi_1(x_0) & \cdots & \varphi_n(x_0) \\ \varphi_0(x_1) & \varphi_1(x_1) & \cdots & \varphi_n(x_1) \\ \vdots & \vdots & \ddots & \vdots \\ \varphi_0(x_n) & \varphi_1(x_n) & \cdots & \varphi_n(x_n) \end{bmatrix} \begin{bmatrix} c_0 \\ c_1 \\ \vdots \\ c_n \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$\implies \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 1 & (x_1 - x_0) & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 1 & \cdots & \cdots & \prod_{j=1}^{n-1} (x_n - x_j) \end{bmatrix} \begin{bmatrix} c_0 \\ c_1 \\ \vdots \\ c_n \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} \quad \text{lower-triangular system}$$

• Divided Differences:

$$f[x_0,x_1]=\frac{f(x_1)-f(x_0)}{x_1-x_0}$$
 Secant Line
$$f[x_0,x_1,x_2]=\frac{f[x_1,x_2]-f[x_0,x_1]}{x_2-x_0}$$
 Approximation of second derivative
$$\vdots$$

$$f[x_0,x_1,\dots,x_k]=\frac{f[x_1,x_2,\dots,x_k]-f[x_0,x_1,\dots,x_{k-1}]}{x_k-x_0}$$

• Connecting divided differences with Newton polynomial:

$$c_0 = f[x_0] = f(x_0)$$

$$c_1 = f[x_0, x_1]$$

$$c_2 = f[x_0, x_1, x_2]$$

$$\vdots$$

$$c_n = f[x_0, x_1, \dots, x_n].$$

Specifically, if $0 \le i \le j \le n$:

$$f[x_1, \dots, x_j] = \frac{f[x_{i+1}, \dots, x_j] - f[x_i, \dots, x_{j-1}]}{x_j - x_i}$$

• Then, we can rewrite Newton's polynomial as

$$p_n(x) = \sum_{j=0}^n \left[f[x_0, \dots, x_j] \prod_{i=0}^{j-1} (x - x_i) \right]$$

• An analogy to Taylor's approximation:

$$\widetilde{p}_n(x) = f(x_0) + f'(x_0)(x - x_0) + \frac{f''(x_0)}{2}(x - x_0)^2 + \dots + \frac{f^{(n)}(x_0)}{n!}(x - x_0)^n.$$

Newton's polynomial is a secant-like Taylor approximation:

$$p_n(x) = f[x_0] + \underbrace{f[x_0, x_1]}_{\text{secant}}(x - x_0) + \underbrace{f[x_0, x_1, x_2]}_{\text{curvature info}}(x - x_0)(x - x_1) + \dots + f[x_0, \dots, x_n](x - x_0)(x - x_{n-1})$$

When $x_1, \ldots, x_{n-1} \to x_0$, $f[x_0, x_1] \to f'(x_0)$ and $(x - x_0)(x - x_1) \to (x - x_0)^2$. Also, $f[x_0, x_1, x_2] \to f''(x_0)$, but we differ from Taylor's approximation by the coefficients.

Table 1: Summary of bases						
Basis	$\varphi_j(x)$	Construction Cost	Evaluation Cost	Pros		
Monomial	x^{j}	$\frac{2}{3}n^{3}$	2n	Simple		
Lagrange	$L_j(x)$	n^2	5n	$c_j = y_j$; most stable		
Newton	$\prod_{i=0}^{j-1} (x - x_i)$	$\frac{3}{2}n^2$	2n	Adaptive (adding new points, no need to reconstruct		

Table 1. Summary of Races

Error in Polynomial Interpolation 3.2

Notation 3.1.

• Divided Differences:

$$f[z_0, z_1, \dots, z_k] = \frac{f[z_1, \dots, z_k] - f[z_0, \dots, z_{k-1}]}{z_k - z_0}$$

• Degree n + 1 magic polynomial:

$$\psi_n(x) = \prod_{i=0}^n (x - x_i)$$
$$= (x - x_0)(x - x_1) \cdots (x - x_n)$$

Theorem 3.2.2 Helper Theorem

Let f be defined and have k bounded derivatives in an interval [a, b]. z_0, z_1, \dots, z_k be k+1 distinct points in [a, b]. Then, there is a point $\zeta \in [a, b]$ s.t.

$$f[z_0, z_1, \dots, z_k] = \frac{f^{(k)}(\zeta)}{k!}.$$

Remark 1. (Intuition). Suppose we have z_0 and z_1 :

$$f[z_0, z_1] = f'(\zeta)$$

$$\frac{f(z_1) - f(z_0)}{z_1 - z_0} = f'(\zeta)$$
 [by MVT!]

Proof 2. Note that divided differences are invariant to the order of z_i 's:

$$f[z_0, z_1, \dots, z_k] = f[\widehat{z}_0, \widehat{z}_1, \dots, \widehat{z}_k],$$

where $(\widehat{z}_0, \widehat{z}_1, \dots, \widehat{z}_k)$ is a permutation of (z_0, z_1, \dots, z_k) . One can prove this claim using induction:

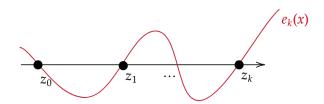
$$f[z_0, z_1] = \frac{f(z_1) - f(z_0)}{z_1 - z_0} = \frac{f(z_0) - f(z_1)}{z_0 - z_1} = f[z_1, z_0].$$

Because we can re-order, we can assume: $a \le z_0 < z_1 < \cdots < z_k \le b$. Our approach: construct a Newton interpolant and differentiate. Let p_k be the Newton interpolant with degree at most k. Then,

$$p_k(z_i) = f(z_i)$$
 for $i = 0, ..., k$.

Denote the error $e_k(x) = f(x) - p_k(x)$. \leftarrow We will differentiable this!

• Notethat $e_k(z_i) = 0$ as $p_k(z_i) = f(x_i)$



• Note that $p_k(x)$ is of degree at most k:

$$p_k(x) = c_k x^k + q_{k-1}(x)$$

Then, $p_k^{(k)}(x) = k!c_k = k!f[z_0, z_1, \dots, z_k]$ WTS: $e_k^{(k)}(x) = f^{(k)}(x) - p_k^{(k)}(x)$ and $\exists \zeta \in [a, b] \ s.t. \ e_k^{(k)}(\zeta) = 0$. That is,

$$f^{(k)}(\zeta) - k! f[z_0, z_1, \dots, z_k] = 0.$$

• Scratch: $e_k(z_i)$ has at least z_0, z_1, \ldots, z_k as its roots. So, we have k-1 interval. In each interval, we can apply the Rolle's Theorem to find a x^* s.t. $e^{(1)}(x^*) = 0$. Continuing doing so, we evaluate $e^{(k)}$, and there must be a $\zeta \in (a,b)$ s.t. $e^{(k)}(\zeta) = 0$.

Theorem 3.2.3 Error in Polynomial Interpolation

If p_n interpolates f at n+1 points x_0, \ldots, x_n and f has n+1 bounded derivatives in [a, b], then for each $x \in [a, b]$, $\exists \xi = \xi(x) \in [a, b]$ s.t.

$$f(x) - p_n(x) = \frac{f^{(n+1)}(\xi(x))}{(n+1)!} \psi_n(x),$$

where $\psi_n(x) = (x - x_0)(x - x_1) \cdots (x - x_n)$.

Proof 3.

- Error function: $e(x) = f(x) p_n(x)$. Minimum # of roots of e(x): n + 1 root at x_0, \ldots, x_n . That is, $e(x_i) = 0$ for $i = 0, \ldots, n$.
- Special function:

$$g(x) = e(x) - \frac{\psi_n(x)}{\psi_n(t)}e(t), \quad t \in [a, b]$$

t is fixed, and we want an expression for e(t) in terms of t. x is the helper variable.

 $-q(x_i) = 0$ for i = 0, ..., n.

$$g(x_i) = e(x_i) - \frac{\psi_n(x_i)}{\psi_n(t)}e(t) = 0.$$

$$-g(t) = 0.$$

$$g(t) = e(t) - \frac{\psi_n(t)}{\psi_n(t)}e(t) = e(t) - e(t) = 0.$$

– If $t = x_i$, g(t) is not defined, but we define it to be g(t) = 0.

$$\lim_{t \to x_i} g(t) = 0.$$

- If $t \neq x_i$, we have (n+2) roots of g.
- g is differentiable on (a,b). Composition of differentiable functions: e(x) and $\psi_n(x)$ are differentiable.
- If g has at least n+2 roots, then g' has at least n+1 roots. Continuing, we know $g^{(n+1)}$ has at least 1 root (repeat Rolle's Theorem). That is, $\exists \ \xi = \xi(t) \in [a,b] \ s.t.$

$$g^{(n+1)}(\xi(t)) = 0.$$

Note that

$$g^{(n+1)}(x) = e^{(n+1)}(x) - \frac{\psi_n^{(n+1)}(x)}{\psi_n(t)}e(t).$$

Since $e(x) = f(x) - p_n(x)$ and $p_n(x)$ has degree at most n,

$$e^{(n+1)}(x) = f^{(n+1)}(x) - \underbrace{p_n^{(n+1)}(x)}_{=0}$$
$$= f^{(n+1)}(x).$$

Since $\psi_n(x)=(x-x_0)(x-x_1)\cdots(x-x_n)=x^{n+1}+q_n(x)$, we know

$$\psi_n^{(n+1)} = (n+1)!$$

So,

$$g^{(n+1)}(x) = e^{(n+1)}(x) - \frac{\psi_n^{(n+1)}(x)}{\psi_n(t)}e(t)$$
$$= f^{(n+1)}(x) - \frac{(n+1)!}{\psi_n(t)}e(t).$$

Plug-in a root $\xi(t)$, we have

$$g^{(n+1)}(\xi(t)) = f^{(n+1)}(\xi(t)) - \frac{(n+1)!}{\psi_n(t)}e(t) = 0.$$

Hence,

$$e(t) = \frac{f^{(n+1)}(\xi(t))}{(n+1)!} \psi_n(t).$$

Theorem 3.2.4 Worst Case Error

The worst case error of polynomial interpolation is given by

$$\max_{a \le x \le b} |f(x) - p_n(x)| \le \frac{1}{(n+1)!} \cdot \max_{a \le t \le b} |f^{(n+1)}(t)| \cdot \max_{a \le s \le b} |\psi_n(s)|.$$

3.3 Chebyshev Interpolation

Can we choose x_i 's to get smaller error?

Definition 3.3.1 (Chebyshev Points/Nodes). On interval [-1, 1],

$$x_i = \cos\left(\frac{2i+1}{2(n+1)}\pi\right), \quad i = 0, \dots, n.$$

On a general interval $\left[a,b\right]$, we apply an affine transformation:

$$x = a + \frac{(b-a)}{2}(t+1), \quad t \in [-1, 1].$$

3.3.2 Goal: Minimize maximum absolute error.

$$\max_{-1 < x < 1} |f(x) - p_n(x)|$$
 (Worst Case Error)

From Theorem 3.2.4, we know

$$\max_{-1 \leq x \leq 1} |f(x) - p_n(x)| \leq \frac{1}{(n+1)!} \underbrace{\max_{-1 \leq z \leq 1} \left| f^{(n+1)}(z) \right|}_{\text{Hard to predict and hard to control}} \cdot \underbrace{\frac{\psi_n(t) = (t-x_0) \cdots (t-x_0), \text{ we get to choose } x_0 m \dots, x_n}{\text{We can control this}}}_{\text{Location}}$$

So, we want to minimize

$$\max_{-1 \le x \le 1} |\psi_n(x)| = \max_{-1 \le x \le 1} |(x - x_0)(x - x_1) \cdots (x - x_n)|.$$

With Chebyshev points x_0, \ldots, x_n ,

$$\beta = \min_{x_0, \dots, x_n} \max_{-1 \le x \le 1} |(x - x_0)(x - x_1) \cdots (x - x_n)| = 2^{1-n}.$$

Definition 3.3.3 (Chebyushev Polynomial). On the interval [-1, 1]:

- Closed form: $T_n(x) = \cos(n\cos^{-1}(x))$
- Recursive form: $T_0(x) = 1$, $T_1(x) = x$, and

$$T_{n+1}(x) = 2xT_n(x) - T_{n-1}(x)$$
 for $n = 1, 2, ...$

Example 3.3.4 Chebyshev Polynomial

- $T_0(x) = 1$, $T_1(x) = 1 \cdot x$
- $T_2(x) = 2xT_1(x) T_0(x) = 2x^2 1$
- $T_3(x) = 2xT_2(x) T_1(x) = 4x^3 3x$
- $T_4(x) = 2xT_3(x) T_2(x) = 8x^4 8x^2 + 1$.

The coefficient of the leading term increase by 2 each time.

3

Remark 1. (Why Chebyshev Polynomial?).

$$T_{n+1}(x) = \cos\left((n+1)\cos^{-1}(x_i)\right) \leftarrow \text{degree } n+1, \text{ has } n+1 \text{ roots.}$$

 $x_i = \cos\left(\frac{2i+1}{2(n+1)}\pi\right)$

So,

$$T_{n+1}(x_i) = \cos\left((n+1)\cos^{-1}\left(\cos\left(\frac{2i+1}{2(n+1)}\pi\right)\right)\right)$$
$$= \cos\left((n+1)\cdot\frac{2i+1}{2(n+1)}\pi\right)$$
$$= \cos\left((2i+1)\frac{\pi}{2}\right)$$
$$= 0.$$

Chebyshev points are roots of Chebyshev polynomials.

Then, one can write

$$T_{n+1}(x) = \alpha(x - x_0)(x - x_1) \cdots (x - x_n),$$

where x_0, x_1, \ldots, x_n are Chebyshev points and $\alpha = 2^{n-1}$.

Theorem 3.3.5 Chebyshev Polynomial is the Best

Let p_n be a monic polynomial (leading coefficient = 1) of degree n. Then,

$$\max_{-1 \le x \le 1} |p_n(x)| \ge 2^{1-n} \left(= \frac{1}{2^{n-1}} \right).$$

Remark. We are essentially showing that $\forall p_n, \max |p_n(x)|$ has a lower bound, and we attempt to show Chebyshev polynomials attain this lower bound. So, we minimize $\max |p_n(x)|$ with Chebyshev polynomials. This only proves existence and we are not showing uniqueness here.

Proof 2. (by contradiction).

Suppose p_n is monic of degree n, and

$$|p_n(x)| < 2^{1-n} \quad \forall x \in [-1, 1].$$

• Let $q_n(x) = 2^{1-n}T_n(x)$ (normalized Chebyshev polynomial). Note that

$$\max_{-1 \le x \le 1} |q_n(x)| = 2^{1-n} \max_{-1 \le x \le 1} |T_n(x)| = 2^{1-n}.$$

Why we normalize Chebyshev polynomial? Because q_n needs to be monic of degree n.

For
$$y_i = \cos\left(\frac{i}{n}\pi\right)$$
, $i = 0, \dots, n$ we have

$$|q_n(y_i)| = 2^{1-n}$$
.

- Look at polynomial $q_n(x) p_n(x)$, degree n-1. Both monic, the n-th degree cancels.
- At y_i 's,

$$\underbrace{(-1)^{i}q_{n}(y_{i})}_{=2^{1-n}} - \underbrace{p_{n}(y_{i})}_{<2^{1-n}} > 0 \qquad T_{n}(y_{i}) = \cos(i\pi) = \begin{cases} +1, & i \text{ is even} \\ -1, & i \text{ is odd.} \end{cases}$$
$$(-1)^{i}[q_{n}(y_{i}) - p_{n}(y_{i})] > 0, \quad i = 0, \dots, n.$$

- $q_n p_n$ changes signs at least n times in [-1, 1].
- $\implies q_n p_n$ has n roots. \divideontimes This contradicts with the fact that $q_n p_n$ is degree n 1.

3.4 Interpolation with Derivative Info (Hermite)

Given t_0, \ldots, t_q abscissae and non-negative integers m_0, \ldots, m_q .

Goal: Find the unique *osculating* polynomial of lowest degree *s.t.*

$$p_n^{(k)}(t_i) = f^{(k)}(t_i), \quad i = 0, \dots, q \text{ and } k = m_0, \dots, m_i.$$

So, each abscissa could have different # of derivative information available.

3.4.1 What is the Minimal Degree n?.

- $m_i = 0$ for i = 0, ..., q. Only interpolate f, not derivatives \implies lowest degree n = q (regular old interpolation).
- q = 0. Only one abscissa t_0
 - \implies Taylor approximation of degree m_0 .

- n = 2q + 1 and $m_i = 1$. Evaluate f and f' at each t_i \Longrightarrow Hermite interpolation
- In general:

$$n = q + \sum_{k=0}^{q} m_k.$$

3.4.2 Hermite Cubic Interpolation.

- We want to construct $p_3(t) = c_0 + c_1 t + c_2 t^2 + c_3 t^3$.
 - In regular interpolation: use cubic interpolant for 4 abscissae t_0, t_1, t_2, t_3 .
 - In Hermite cubic interpolation: only need 2 abscissae t_0 and t_1 . $m_0 = 1$ and $m_1 = 1$. Then, $n = q + m_0 + m_1 = 1 + 1 + 1 = 3$ (q counts from 0).
- Finding coefficients:

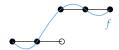
$$\begin{cases} p_3(t_0) &= f(t_0) \\ p_3(t_1) &= f(t_1) \\ p_3'(t_0) &= f'(t_0) \\ p_3'(t_1) &= f'(t_1) \end{cases} \implies \begin{cases} c_0 + c_1 t_0 + c_2 t_0^2 + c_3 t_0^3 &= f(t_0) \\ c_0 + c_1 t_1 + c_2 t_1^2 + c_3 t_1^3 &= f(t_1) \\ c_1 + 2c_2 t_0 + 3c_3 t_0^2 &= f'(t_0) \\ c_1 + 2c_2 t_1 + 3c_3 t_1^2 &= f'(t_1) \end{cases}$$

4 Piecewise Interpolation

Previously, we do global interpolant: only one polynomial to connect all dots. Interpolation error is given by

$$f(x) - p_n(x) = \frac{f^{(n+1)}(\xi)}{(n+1)!} (x - x_0)(x - x_1) \cdots (x - x_n).$$

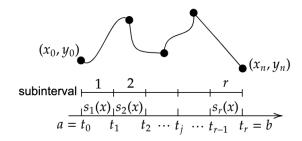
- (-) Higher order polynomials ten to oscillate
- (-) Data may only be piecewise smooth, but polynomial is infinitely smooth.



(-) No locality: changing one data point can drastically change entire interpolant.

4.1 Piecewise Polynomial Interpolation

4.1.1 Overview.



- t_i : break points. From t_0, \ldots, t_r , we have r+1 break points.
- r: number of subintervals $[t_{i-1}, t_i]$, where $i = 1, \dots, r$.
- $s_i(x)$: polynomial piece, i = 1, ..., r.
- v(x): interpolant

$$v(x) = s_i(x)$$
 for $t_{i-1} \le x \le t_i$, $i = 1, ..., r$.

4.1.2 Piecewise Linear.

• Break points: $t_i = x_i$

• Interpolant:

$$v(x) = f(x_{i-1}) + f[x_{i-1}, x_i](x - x_{i-1}), \quad x \in [x_{i-1}, x_i].$$

- (+) Simple
- (+) Max/Min of v(x) are data points \implies No "fake" extrema
- (-) Not differentiable (Give up some smoothness)
- (-) How to extrapolate? (Hard to go beyond the data points)
- Claim (Error of Piecewise Linear Interpolant)

$$|f(x) - v(x)| \le \frac{h^2}{8} \max_{a < \xi < b} |f''(\xi)|,$$

where $h = \max_{i=1,\dots,r} (t_i - t_{i-1})$, max subinterval length.

Proof 1. On subinterval $[t_{i-1}, t_i]$, we have a linear interpolant. The error is given by

$$f(x) - v(x) = \frac{f''(\xi_i)}{2!}(x - t_{i-1})(x - t_i)$$

Consider $w(x) = (x - t_{i-1})(x - t_i)$. w(x) is minimized at $\frac{t_i + t_{i-1}}{2}$. So,

$$|w(x)| = |(x - t_{i-1})(x - t_i)| \le \left(\frac{t_i - t_{i+1}}{2}\right)^2$$

 $\le \frac{h^2}{4},$

where h denotes the largest length of subinterval.

Now, combine everything on interval [a, b]:

$$|f(x) - v(x)| \le \max_{i=1,\dots,r} \frac{|f''(\xi_i)|}{2} \cdot \frac{h^2}{4}$$

= $\frac{h^2}{8} \max_{a \le \xi \le b} |f''(\xi)|$.

Remark 2. (**Implication of This Error Bound**). If we double the points, we get quadratic decrease on the error bound.

4.1.3 Piecewise Constant.

• Break points: $t_0 = a$, $t_{i+1} = \frac{x_{i-1} + x_i}{2}$ for i = 1, ..., n, and $t_{n+1} = b$.

• Interpolant:

$$v(x) = s_i(x) = f(x_{i-1})$$
 $t_{i-1} \le x < t_i$, $i = 1, ..., n+1$.

- (+) Cheap
- (-) No smoothness
- Error bound:

$$|f(x) - v(x)| \le \frac{h}{2} \max_{a \le \xi \le b} |f'(\xi)|.$$

4.1.4 Piecewise Cubic Hermite (Derivative Information).

• Interpolant:

$$v(x) = s_i(x) = a_i + b_i(x - t_{i-1}) + c_i(x - t_{i-1})^2 + d_i(x - t_{i-1})^3, \quad x \in [t_{i-1}, t_i], \quad i = 1, \dots, r.$$

• Error bound:

$$|f(x) - v(x)| \le \frac{h^4}{4! \cdot 2^4} \max_{a \le \xi \le b} |f^{(4)}(\xi)| = \frac{h^4}{384} \max_{a \le \xi \le b} |f^{(4)}(\xi)|.$$

- number of unknowns: 4r. So, we need 4r conditions to solve:
 - 1. Interpolate condition:

$$s_i(t_i) = f(t_i)$$

2. Continuity condition:

$$s_i(t_i) = s_{i+1}(t_i) = f(t_i)$$

With 1 and 2, we have 2r conditions.

3. Additional condition: Derivative information:

$$s'_{i}(t_{i}) = s'_{i+1}(t_{i}) = f'(t_{i})$$

This yields another 2r conditions. So, we can solve.

4.2 Cubic Spline Interpolation

4.2.1 What is a Spline?. Consider a spline of order m:

- Knots: $a = x_0 < x_1 < \cdots < x_n = b$
- v(x) is a polynomial of degree $\leq m$ on every subinterval $[x_{i-1}, x_i]$.

• $v^{(r)}(x)$ is continuous on (a,b) for $r=0,\ldots,m-1$. That is, $v\in\mathcal{C}^{m-1}[a,b]$.

Example 4.2.2 Cubic Spline

$$s_i(x) = a_i + b_i(x - x_{i-1}) + c_i(x - x_{i-1})^2 + d_i(x - x_{i-1})^3.$$

We impose the following conditions:

- Continuous: $s_i(x_i) = s_{i+1}(x_i)$
- Global smoothness:

$$s'_i(x_i) = s'_{i+1}(x_i)$$
 and $s''_i(x_i) = s''_{i+1}(x_i)$.

4.2.3 Cubic Spline Interpolation.

$$s_i(x) = a_i + b_i(x - x_{i-1}) + c_i(x - x_{i-1})^2 + d_i(x - x_{i-1})^3, \quad i = 1, \dots, n.$$

- In total, we have 4r unknowns.
- Interpolate condition (left endpoint):

$$s_i(x_{i-1}) = f(x_{i-1}). (r conditions)$$

• Continuity condition (right endpoint):

$$s_i(x_i) = f(x_i).$$
 (r conditions)

- Additional condition: (global) smoothness at interior points:
 - 1. First derivative condition:

$$s_i'(x_i) = s_{i+1}'(x_i)$$
 (r-1 condition)

2. Second derivative condition:

$$s_i''(x_i) = s_{i+1}''(x_i)$$
 (r-1 condition)

Totally, we have r + r + r - 1 + r - 1 = 4r - 2 conditions. So, we need 2 more conditions.

• The last two conditions: (Why we need 2 more? We don't have smoothness at endpoints)

1. Free boundary (Natural spline):

$$v''(x_0) = 0$$
 and $v''(x_n) = 0$

2. Clamped boundary (Complete spline):

$$v'(x_0) = f'(x_0)$$
 and $v'(x_n) = f'(x_n)$.

Remark. If we don't have derivative information, this approach does not work. We can also use second order derivative information if we have it.

3. Not-a-knot:

$$s_1'''(x_1) = s_2'''(x_1)$$
 and $s_{n-1}'''(x_{n-1}) = s_n'''(x_{n-1})$.

Remark. This condition makes s_1 and s_2 upto 3 derivatives at x_1 . Therefore, the four conditions of s_1 and s_2 match at x_1 . Therefore, s_1 and s_2 form a simple cubic, and x_1 is not a knot anymore.

Interpolant	Local?	Order	Smooth?	Selling features
Piecewise constant	yes	1	bounded	Accommodates general f
Broken line	yes	2	\mathcal{C}^0	Simple, max and min at data values
Piecewise cubic Hermite	yes	4	\mathcal{C}^1	Elegant and accurate
Spline (not-a-knot)	not quite	4	\mathcal{C}^2	Accurate, smooth, requires only f data

4.3 A Different Perspective on Piecewise Interpolation

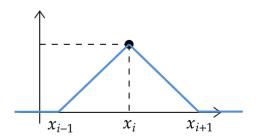
$$v(x) = \sum_{j=0}^{n} c_j \varphi_j(x)$$

Goal: Choose basis functions φ_j that lead to a piecewise approximation. That is, each φ_j has compact support.

4.3.1 Hat Functions (Finite Elements) Think of Lagrange polynomials

$$\varphi_j(x_i) = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$$
 and φ_j has compact support,

Having compact support means φ_j is non-zero on a compact set.



$$\varphi_{j}(x) = \begin{cases} \frac{x - x_{i-1}}{x_{i} - x_{i-1}} & x \in [x_{i-1}, x_{i}] \\ \frac{x - x_{i+1}}{x_{i} - x_{i+1}} & x \in [x_{i}, x_{i+1}] \\ 0 & \text{otherwise} \end{cases}$$

To interpolate $(x_i, f(x_i))$,

$$v(x) = \sum_{i=1}^{n} f(x_i)\varphi_i(x).$$

- (+) Simple, no need to solve coefficient
- (+) Equivalent to linear piecewise interpolation
- (-) No smoothness

4.3.2 Hermite Cubic Basis Adding smoothness

Goal:

$$v(x) = \sum_{j=0}^{r} \left[f(x_j) \cdot \xi_j(x) + f'(x_j) \cdot \eta_j(x) \right] \quad s.t.$$

$$v(x_i) = f(x_i) \quad \text{and} \quad v'(x_i) = f'(x_i) \quad \text{for } i = 0, \dots, r.$$

Some properties that would be good:

$$\xi_j(x_i) = \delta_{i,j} = \begin{cases} 1, & i = j \\ 0, & i \neq j \end{cases} \quad \text{and} \quad \eta_j(x_i) = 0$$
$$\xi'_j(x_i) = 0 \quad \text{and} \quad \eta'_j(x_i) = \delta_{i,j} = \begin{cases} 1, & i = j \\ 0, & i \neq j. \end{cases}$$

To find the basis, let's start on [0, 1]:

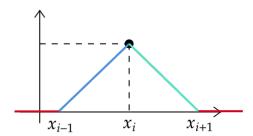
Let $\psi_1, \psi_2, \psi_3, \psi_4$ be cubic polynomials that satisfy:

$$\begin{cases} \psi_1(0) = 1, & \psi_1'(0) = 0, & \psi_1(1) = 0, & \psi_1'(1) = 0 \\ \psi_2(0) = 0, & \psi_2'(0) = 1, & \psi_2(1) = 0, & \psi_2'(1) = 0 \\ \psi_3(0) = 0, & \psi_3'(0) = 0, & \psi_3(1) = 1, & \psi_3'(1) = 0 \\ \psi_4(0) = 0, & \psi_4'(0) = 0, & \psi_4(1) = 0, & \psi_4'(1) = 1 \end{cases}$$

Each $\psi_j(x) = a_i + b_i x + c_i x^2 + d_i x^3 \implies 4$ unknowns. In total, we have 16 unknowns and 16 conditions, so we can solve this system:

$$\Rightarrow \begin{cases} \varphi_1(z) = 1 - 3x^2 + 2x^3 \\ \psi_2(z) = z - 2z^2 + z^3 \\ \psi_3(z) = 3z^2 - 2z^3 \\ \psi_4(z) = -z^2 + z^3. \end{cases}$$

Now, extend everything to our original goal:



$$\xi_i(x) = \begin{cases} \psi_3 \left(\frac{x - x_{i-1}}{x_i - x_{i-1}} \right) & x \in [x_{i-1}, x_i] \\ \psi_1 \left(\frac{x - x_i}{x_{i+1} - x_i} \right) & x \in [x_i, x_{i+1}] \\ 0 & \text{otherwise} \end{cases} \quad \text{and} \quad \eta_j = \begin{cases} \psi_4 \left(\frac{x - x_{i-1}}{x_i - x_{i-1}} \right) & x \in [x_{i-1}, x_i] \\ \psi_2 \left(\frac{x - x_i}{x_{i+1} - x_i} \right) & x \in [x_i, x_{i+1}] \\ 0 & \text{otherwise} \end{cases}$$

5 Best Approximate

5.1 Continuous Least Squares

Recall: Least squares:

$$\min_{x} \|Ax - b\|_2^2.$$

To solve, we solve a normal equation: $A \top Ax = A^{\top}b$.

Goal: Approximate a function $f \in \mathcal{F}$ with $v \in \mathcal{F}$ that minimizes

$$\min_{v \in \mathcal{F}} \|f - v\|.$$

5.1.1 Continuous Linear Algebra

• Originally, given b = Ax, where $b \in \mathbb{R}^{m \times 1}$, $A \in \mathbb{R}^{m \times n}$, and $x \in \mathbb{R}^{n \times 1}$, we can write

$$b(i) = A(i, :)x = \sum_{j=1}^{n} A(i, j)x(j)$$
 for $i = 1, ..., m$.

•

• Suppose $x(j) \in [\ell, u]$ form a uniform discretization. Then,

$$x(j) = \ell + \left(\frac{u - \ell}{n - 1}\right)(j - 1)$$
 for $j = 1, ..., n$.

At the limit $n \to \infty$, we capture the entire interval (continum). So,

$$\lim_{n \to \infty} \sum_{j=1}^{n} A(i,j)x(j) = \int_{\ell}^{u} A(i,x)x \, \mathrm{d}x.$$

We can view b continuously as well:

$$b(y) = \int_{\ell}^{u} A(y, x) x \, dx \quad \leftarrow \text{ function of } y.$$

In this case, we call A(y,x) a kernel function. To solve for x under this continuous setting, we have

$$x = \int_{\ell}^{u} G(y, x)b(y) \, \mathrm{d}y,$$

where G(y,x) is the Green's function and can be viewed as $x=A^{-1}b$ in the discrete case.

5.1.2 Some Functional Analysis Background

Definition 5.1.1 (Norm). A *norm* for functions on [a, b], $\|\cdot\|$, is a scalar function for all appropriately integrable functions g, f on [a, b] s.t.

- $||g|| \ge 0$ and $||g|| = 0 \iff g = 0$.
- $\bullet \ \ \|\alpha g\| = |\alpha| \cdot \|g\| \quad \forall \ \text{scalar} \ \alpha$
- $||g + f|| \le ||g|| + ||f||$

Example 5.1.2 Examples of Norms on [a, b]

The following norms form functional spaces.

• L_2 norm:

$$||g||_2 = \left(\int_a^2 g(x)^2 \, \mathrm{d}x\right)^{1/2}$$
 (least squares)

• L_1 norm:

$$||g||_1 = \int_a^b |g(x)| \, \mathrm{d}x$$

• L_{∞} norm:

$$||g||_{\infty} = \max_{a \le x \le b} |g(x)| \tag{maximum}$$

Remark. The higher power we require, we have more regularity on functions (i.e., smoother). So, L_2 is the most restrict one.

Definition 5.1.3 (Orthogonality). Two square-integrable functions, $f, g \in L_2$, are *orthogonal* if $\langle f, g \rangle = 0$, where

$$\langle f, g \rangle = \int_a^b f(x)g(x) \, \mathrm{d}x.$$

5.1.3 Normal Equations of Continuous Least Squares

Goal: Given $f \in L_2$,

$$\min_{v \in V \subset L_2} \|f - v\|_2^2 \quad \to \text{ infinite dimensional},$$

where $V = \operatorname{span} \{\varphi_0, \varphi_1, \dots, \varphi_n\}$ is a subspace of L_2 . So,

$$v \in V \iff v(x) = \sum_{j=0}^{n} c_j \varphi_j(x).$$

The optimization problem becomes

$$\min_{c \in \mathbb{R}^{n+1}} \left\| f - \sum_{j=0}^{n} c_j \varphi_j \right\|_2^2 \quad \to \text{ finite dimensional,}$$

where $f - \sum_{j=0}^{n} c_j \varphi_j$ is called *residual*, denoted as r.

• Define $\psi(c) \coloneqq \left\| f - \sum_{j=0}^n c_j \varphi_j \right\|_2^2$ By first order optimality condition: $\nabla \psi(c) = 0$.

$$\frac{\partial \psi}{\partial c_k} = \frac{\partial}{\partial c_k} \left\| f - \sum_{j=0}^n c_j \varphi_j \right\|_2^2$$

$$= \frac{\partial}{\partial c_k} \left[\int_a^b \left(f(x) - \sum_{j=0}^n c_j \varphi_j(x) \right)^2 dx \right]$$

$$= \int_a^b \frac{\partial}{\partial c_k} \left(f(x) - \sum_{j=0}^n c_j \varphi_j(x) \right)^2 dx$$

$$= \int_a^b 2 \left(f(x) - \sum_{j=0}^n c_j \varphi_j(x) \right) (-\varphi_k(x)) dx$$

$$= -2 \int_a^b \left(f(x) - \sum_{j=0}^n c_j \varphi_j(x) \right) \varphi_k(x) dx.$$

So, by optimality condition, set

$$\frac{\partial \psi}{\partial c_k} = -2 \int_a^b \left(f(x) - \sum_{j=0}^n c_j \varphi_j(x) \right) \varphi_k(x) \, \mathrm{d}x = 0.$$

• Form a linear system to solve for c: Normal Equations

$$\sum_{j=0}^{n} c_j \left[\int_a^b \varphi_j(x) \varphi_k(x) \, dx \right] = \int_a^b f(x) \varphi_k(x) \, dx, \quad k = 0, \dots, n$$
$$\widetilde{B}c = \widetilde{b},$$

where

$$\widetilde{B}_{j,k} = \int_a^b \varphi_j(x)\varphi_k(X) \, dx = \langle \varphi_j(x), \varphi_k(x) \rangle$$

$$\widetilde{b}_j = \langle f, \varphi_j(x) \rangle.$$

Example 5.1.4

Suppose we are given problem $\|Ax - b\|_2^2$, where $A = \begin{bmatrix} \varphi_0(t) & \varphi_1(t) & \cdots & \varphi_n(t) \end{bmatrix}$. Then, the normal equation is $A \top Ax = A^\top b$, with

$$\widetilde{B}_{j,k} = \left(A^{\top} A \right)_{j,k} = \varphi_j(t)^{\top} \varphi_k(t) = \left\langle \varphi_j, \varphi_k \right\rangle.$$

- Claim (Property of \widetilde{B}) \widetilde{B} is SPD if $\{\varphi_0, \dots, \varphi_n\}$ is L.I..
- Residual perspective to solve the system:

$$\frac{\partial \psi(c)}{\partial c_k} = \langle r, \varphi_k \rangle = 0.$$

This implies that residual is orthogonal to basis at the least square solution.

Example 5.1.5 Motivation of Working with Continum

Suppose monomial basis $\varphi_j(x) = x^j$ on [0, 1]. Then,

$$\widetilde{B}_{j,k} = \langle \varphi_j, \varphi_k \rangle = \int_0^1 x^{j+k} \, \mathrm{d}x = \frac{1}{j+k+1} \quad \text{for } j, k = 0, \dots, n.$$

So,

$$\widetilde{B}_{j,k} = \begin{bmatrix} 1 & 1/2 & 1/3 & 1/4 & \cdots \\ 1/2 & 1/3 & 1/4 & \dots \\ 1/3 & 1/4 & \cdots & & \\ 1/4 & \dots & & & \\ \vdots & & & & \end{bmatrix} \rightarrow \text{Hilbert matrix; ill-conditioned}$$

Advantage of continuous case: construct better bases.

5.1.6 Two Schools and Thoughts.

- DTO: discretize then optimize.
- OTD: optimize then discretize.

5.1.4 Orthogonal Basis Functions

Goal:

$$\langle \varphi_i, \varphi_k \rangle = 0 \quad j \neq k$$

If we can find such a basis, then \widetilde{B} is diagonal.

Definition 5.1.7 (Legendre Polynomials). On [-1,1], *Legendre polynomials* are defined recursively as

$$\varphi_0(x) = 1$$

$$\varphi_1(x) = x$$

$$\varphi_{j+1}(x) = \frac{2j+1}{j+1}x\varphi_j(x) - \frac{j}{j+1}\varphi_{j-1}(x), \quad j = 1, 2, \dots$$

Theorem 5.1.8 Properties of Legendre Polynomials

• Orthogonality:

$$\langle \varphi_j, \varphi_k \rangle = \begin{cases} 0, & j \neq k \\ \frac{2}{2j+1}, & j = k. \end{cases}$$

So, the solution to continuous least square is

$$c_j^* = \frac{2j+1}{2} \left[\int_{-1}^1 f(x) \varphi_j(x) \, dx \right].$$

Inverting \widetilde{B} is easy. The work is in computing RHS integrals.

- Calibration: $|\varphi_j(x)| \le 1$ for $-1 \le x \le 1$, and $\varphi_j(1) = 1$.
- Oscillation: φ_j is degree j, and all zeros are simple and lie inside (-1,1); higher degree, more oscillations.

5.2 Weighted Least Squares

Definition 5.2.1 (Weight Function). A weight function is $w : [a, b] \to \mathbb{R}$ s.t.

- non-negative: $w(x) \ge 0$, $x \in [a, b]$.
- vanishes (w(x) = 0) only at isolated points (a few scattered points in [a, b]), if at all.

If w(x) vanishes, it is usually at the endpoints.

Focus: Weighted inner product:

$$\langle f, g \rangle_w = \int_a^b w(x) f(x) g(x) dx$$
 (Intergral mean value theorem)

Proof 1. $\langle f, g \rangle_w$ is a valid inner product:

- positive definiteness: vanishing at isolated points
- symmetry and linearity as we are integrating.

Goal: Find the best approximation $v \approx f$:

$$\min_{v \in V} \langle f - v, f - v \rangle_w \equiv \int_a^b w(x) (f(x) - v(x))^2 dx$$

If $w(x) \equiv 1$, then we are back to the continuous least square setting.

• If
$$V = \operatorname{span} \{\varphi_0, \dots, \varphi_n\}$$
, then $v(x) = \sum_{j=0}^n c_j \varphi_j(x)$.

$$\min_{c \in \mathbb{R}^n} \int_a^b w(x) \left(f(x) - \sum_{j=0}^n c_j \varphi_j(x) \right)^2 dx.$$

• Weighted normal equation: $\widetilde{B}c = \widetilde{b}$, where

$$\widetilde{B}_{j,k} = \langle \varphi_j, \varphi_k \rangle_w$$
$$\widetilde{b}_j = \langle \varphi_j, f \rangle_w.$$

We do almost everything the same as before. The only change is that we do a weighted inner product.

 $\bullet\,$ To make \widetilde{B} diagonal, choose orthogonal basis:

$$\langle \varphi_j, \varphi_k \rangle_w = 0 \quad \text{for } j \neq k.$$

Then,

$$c_j = \frac{\langle \varphi_j, f \rangle_w}{\langle \varphi_j, \varphi_j \rangle_w}.$$

Solving is cheap. Computing inner products is where the cost comes in.

Question: How does w(x) impact orthogonal basis?

5.2.2 Gram-Schmidt Process to Build an Orthogonal Basis of Functions.

• Recall: Gram-Schmidt process on vectors:

$$\{ec{\mathbf{a}}_1,\ldots,ec{\mathbf{a}}_r\} \implies ec{\mathbf{q}}_j = ec{\mathbf{a}}_j - \sum_{k=1}^{j-1} rac{\langle ec{\mathbf{q}}_k,ec{\mathbf{a}}_j
angle}{\langle ec{\mathbf{q}}_k,ec{\mathbf{q}}_k
angle} ec{\mathbf{q}}_k,$$

where the inner product for vectors: $\langle \vec{\mathbf{u}}, \vec{\mathbf{v}} \rangle = \vec{\mathbf{u}}^{\top} \vec{\mathbf{v}}$.

• Claim (Build an Orthogonal Set of Polynomial based on $\langle \cdot, \cdot \rangle_w$) The following procedure works:

$$\varphi_0(x) = 1$$

$$\varphi_1(x) = x - \beta_1$$

$$\varphi_j(x) = x\varphi_{j-1}(x) - \beta_j\varphi_{j-1}(x) - \gamma_j\varphi_{j-2}(x) \quad \text{for } j = 2, 3, \dots,$$

where

$$\beta_j = \frac{\langle x \varphi_{j-1}, \varphi_{j-1} \rangle_w}{\langle \varphi_{j-1}, \varphi_{j-1} \rangle_w} \quad \textit{for } j = 1, 2, \dots,$$

and

$$\gamma_j = \frac{\langle x\varphi_{j-1}, \varphi_{j-2}\rangle_w}{\langle \varphi_{j-2}, \varphi_{j-2}\rangle_w}$$

Then, $\{\varphi_0, \ldots, \varphi_n\}$ *is orthogonal in* $\langle \cdot, \cdot \rangle_m$.

Proof 2. We will prove by induction.

Base Case

$$\begin{split} \langle \varphi_0, \varphi_1 \rangle_w &= \langle 1, x - \beta_1 \rangle_w \\ &= \langle 1, x \rangle_w - \beta_1 \langle 1, 1 \rangle_w \\ &= \langle 1, x \rangle_w - \langle x, 1 \rangle_w \\ &= 0, \end{split}$$

where
$$\beta_1 = \frac{\langle x\varphi_0, \varphi_0 \rangle_w}{\langle \varphi_0, \varphi_0 \rangle_w} = \frac{\langle x, 1 \rangle_w}{\langle 1, 1 \rangle_w}$$
.

Inductive Steps Assume the claim holds for $\{\varphi_0, \dots, \varphi_{j-1}\}$.

Let
$$\varphi_j(x) = x\varphi_{j-1}(x) - \beta_j\varphi_{j-1}(x) - \gamma_j\varphi_{j-2}(x)$$
. Then, if $k < j$,

$$\begin{split} \langle \varphi_{j}, \varphi_{k} \rangle_{w} &= \langle x \varphi_{j-1} - \beta_{j} \varphi_{j-1} - \gamma_{j} \varphi_{j-2}, \varphi_{k} \rangle_{w} \\ &= \langle x \varphi_{j-1}, \varphi_{k} \rangle_{w} - \beta_{j} \left\langle \varphi_{j-1}, \varphi_{k} \rangle_{w} - \gamma_{j} \left\langle \varphi_{j-2}, \varphi_{k} \right\rangle_{w} \\ &= \langle x \varphi_{j-1}, \varphi_{k} \rangle_{w} - \frac{\left\langle x \varphi_{j-1}, \varphi_{j-1} \right\rangle_{w}}{\left\langle \varphi_{j-1}, \varphi_{j-1} \right\rangle_{w}} \left\langle \varphi_{j-1}, \varphi_{k} \right\rangle_{w} - \frac{\left\langle x \varphi_{j-1}, \varphi_{j-2} \right\rangle_{w}}{\left\langle \varphi_{j-2}, \varphi_{j-2} \right\rangle_{w}} \left\langle \varphi_{j-2}, \varphi_{k} \right\rangle_{w} \end{split}$$

– [Case I] k=j-1. Then, $\gamma_{j}\left\langle \varphi_{j-2},\varphi_{k}\right\rangle _{w}=0$ by orthogonality. So,

$$\langle \varphi_j, \varphi_k \rangle_w = \langle x \varphi_{j-1}, \varphi_{j-1} \rangle_w - \langle x \varphi_{j-1}, \varphi_{j-1} \rangle_w = 0.$$

– Case II k=j-2. Then, $\beta_j\left<arphi_{j-1}, arphi_k\right>_w=0$ by orthogonality. So,

$$\langle \varphi_j, \varphi_k \rangle_w = \langle x \varphi_{j-1}, \varphi_{j-2} \rangle_w - \langle x \varphi_{j-1}, \varphi_{j-2} \rangle_w = 0.$$

– Case III k < j - 2. Then, by orthogonality,

$$\beta_j \langle \varphi_{j-1}, \varphi_k \rangle_w = \gamma_j \langle \varphi_{j-2}, \varphi_k \rangle_w = 0.$$

Then,

$$\langle \varphi_j, \varphi_k \rangle_w = \langle x \varphi_{j-1}, \varphi_k \rangle_w$$

$$= \int_a^b w(x) x \varphi_{j-1}(x) \varphi_k(x) dx$$

$$= \int_a^b w(x) \varphi_{j-1}(x) [x \varphi_x(x)] dx$$

$$= \langle \varphi_{j-1}, x \varphi_k \rangle_w.$$

 φ_k is degree-k by construction. So, $x\varphi_k$ has degree $\leq j-2$. Then,

$$x\varphi_k = \sum_{i=0}^{j-2} d_i \varphi_i(x).$$

So,

$$\langle \varphi_j, \varphi_k \rangle_w = \left\langle \varphi_{j-1}, \sum_{i=0}^{j-2} d_i \varphi_i \right\rangle_w$$
$$= \sum_{i=0}^{j-2} d_i \left\langle \varphi_{j-1}, \varphi_i \right\rangle_w$$
$$= 0 \quad \text{by orthogonality.}$$

Example 5.2.3 Different Orthogonal Polynomials with Weighted Functions

• Legendre Polynomial: $w(x) \equiv 1$, [a,b] = [-1,1].

$$\varphi_0(x) = 1, \quad \varphi_1(x) = x$$

$$\varphi_j(x) = \left(\frac{2j+1}{j+1}\right)\varphi_{j-1}(x) - \left(\frac{j}{j+1}\right)\varphi_{j-2}(x).$$

• Non-compact intervals (Lagaene Polynomial): $w(x) = e^{-x}, \quad [a,b] \to [0,\infty)$.

$$\varphi_0(x) = 1, \quad \varphi_1(x) = 1 - x$$
$$\varphi_j(x) = \left(\frac{2j + 1 - x}{j + 1}\right) \varphi_{j-1}(x) - \left(\frac{j}{j + 1}\right) \varphi_{j-2}(x).$$

• Hermite Polynomials (not the same as Hermite cubic): $w(x) = e^{-x^2}$, $[a,b] \rightarrow (-\infty,\infty)$.

$$\varphi_0(x) = 1, \quad \varphi_1(x) = 2x$$
$$\varphi_j(x) = 2x\varphi_{j-1}(x) - 2j\varphi_{j-1}(x).$$

• Chebyshev Polynomials: $w(x) = \frac{1}{\sqrt{1-x^2}}, \quad [a,b] = [-1,1].$

$$\varphi_0(x) = 1, \quad \varphi_1(x) = 2x$$

$$\varphi_j(x) = 2x\varphi_{j-1}(x) - \varphi_{j-2}(x).$$

6 Numerical Differentiation

6.1 Taylor Series

Definition 6.1.1 (Derivative).

$$f'(x_0) = \lim_{h \to 0} \frac{f(x_0 + h) - f(x_0)}{h}.$$

Problem in numerical differentiation: we don't know how to evaluate limit. So, we will use *finite differencing* of function evaluations.

General Setting: We can evaluate f but we don't know f' or it is expensive to evaluate f'.

6.1.2 Two-Point Formulas.

• Backward Difference:

$$f(x_0 - h) = f(x_0) - hf'(x_0) + \frac{h^2}{2}f''(\xi) \quad \xi \in [x_0 - h, x_0]$$
$$f'(x_0) = \frac{f(x_0) - f(x_0 - h)}{h} + \underbrace{\frac{h}{2}f''(\xi)}_{\text{truncation error}}.$$

This method is *first order accurate*: associated truncation error is O(h). In other words, if h is cut in half, the error is also cut in half.

• Forward Difference

6.1.3 Three-Point Formulas.

Centered Formula:

$$f(x_0 + h) = f(x_0) + hf'(x_0) + \frac{h^2}{2}f''(x_0) + \frac{h^3}{6}f'''(\xi_1)$$
(1)

$$f(x_0 - h) = f(x_0) - hf'(x_0) + \frac{h^2}{2}f''(x_0) - \frac{h^3}{6}f'''(\xi_2)$$
 (2)

(1) - (2):

$$f(x_0 + h) - f(x_0 - h) = 2hf'(x_0) + \frac{h^3}{6} \underbrace{\left[f'''(\xi_1) + f'''(\xi_2)\right]}_{\substack{=2f'''(\xi) \text{ for some} \\ \xi \in [x_0 + h, x_0 - h] \text{ by IVT}}}$$
$$f'(x_0) = \frac{f(x_0 + h) - f(x_0 - h)}{2h} - \frac{h^2}{6}f'''(\xi).$$

This method is *second order* accurate: truncation error $\sim \mathcal{O}(h^2)$.

• Higher Order One-Sided Formula:

$$f(x_0 + h) = f(x_0) + hf'(x_0) + \frac{h^2}{2}f''(x_0) + \frac{h^3}{6}f'''(\xi_1)$$
(1)

$$f(x_0 + 2h) = f(x_0) + 2hf'(x_0) + \frac{4h^2}{2}f''(x_0) + \frac{8h^3}{6}f'''(\xi_2)$$
 (2)

4(1) - (2):

$$4f(x_0 + h) - f(x_0 + 2h) = 3f(x_0) + 2hf'(x_0) - \frac{2h^3}{3}f'''(\xi)$$
$$f'(x_0) = \frac{4f(x_0 + h) - 3f(x_0) - f(x_0 + 2h)}{2h} + \frac{h^2}{3}f'''(\xi).$$

This method is also *second order* accurate.

6.1.4 More Points Formula.

- *n*-points formula: $\sim \mathcal{O}(h^{n-1})$ for odd *n*.
- We can also try even number of points, but the truncation error can be different.
- We can use Taylor series for higher order derivatives too!

6.2 Interpolate, then Differentiate

Motivation:

- Not all functions are nicely differentiable.
- Taylor series is painful with many points and non-equispaced points.

General Idea: interpolate with Lagrange polynomial, and then differentiate the interpolant.

•
$$p_n(x) = \sum_{j=0}^n f(x_j) L_j(x)$$
.

•
$$p'_n(x) = \sum_{j=0}^n f(x_j) L'_j(x)$$
.

•
$$p'_n(x_0) = \sum_{j=0}^n f(x_j) L'_j(x_0).$$

No Matter Which Method We Use, We Will Get the Same Formula.

Example 6.2.1

• Abscissae: x_0 , $x_1 = x_0 + h$:

$$p_1(x) = f(x_0) + f[x_0, x_1](x - x_0)$$
 (one-sided formula)

• Interpolation error:

$$f(x) - p_1(x) = (x - x_0)(x - x_1)\frac{f''(\xi)}{2}.$$

As we know that $\frac{f''(\xi)}{2} \equiv f[x_0, x_1, x]$. Then, we have

$$f(x) = p_1(x) + (x - x_0)(x - x_1)f[x_0, x_1, x]$$

$$f'(x) = p'_1(x) + ((x - x_0) + (x - x_1))f[x_0, x_1, x] + (x - x_0)(x - x_1)\frac{\mathrm{d}}{\mathrm{d}x}f[x_0, x_1, x]$$

$$f'(x_0) = p'_1(x_0) + (x - x_0)\underbrace{f[x_0, x_1, x_0]}_{=\underbrace{f''(\xi)}_{2}}$$

7 Numerical Integration

• Basic Quadrature Rules:

$$I(f) = \int_a^b f(x) dx \approx \sum_{j=0}^n w_j f(x_j),$$

where x_j 's are abscissae and w_j 's are weights.

- Interpolate, then integrate
- Newton-Cotes formula (e.g., midpoint, trapezoidal, Simpson's)
- Stability and DOP.
- Composite Quadrature: integrate in pieces.
- Gaussian Quadrature:
 - Maximize precision by choosing good abscissae.
 - Legender polynomials (orthogonal polynomials).

7.1 Basic Quadrature Rules

7.1.1
$$f \approx p_n \implies I(f) \approx I(p_n)$$
.

• Recall: Lagrange interpolation:

$$p_n(x) = \sum_{j=0}^{n} f(x_j) L_j(x)$$
$$L_j(x) = \prod_{\substack{k=0\\k\neq j}}^{n} \frac{(x - x_k)}{(x_j - x_k)}.$$

• Integration:

$$I(f) \approx I(p_n) = \int_a^b \sum_{j=0}^n f(x_j) L_j(x) dx = \sum_{j=0}^n \int_a^b f(x_j) L_j(x) dx$$
$$= \sum_{j=0}^n f(x_j) \underbrace{\int_a^b L_j(x) dx}_{w_j}$$
$$= \sum_{j=0}^n w_j f(x_j).$$

Example 7.1.2 Trapezoidal Rule

Suppose n = 1, $x_0 = a$, and $x_1 = b$. Then,

$$L_0(x) = \frac{x-b}{a-b}$$
 and $L_1(x) = \frac{x-a}{b-a}$.

So,

$$w_0 = \int_a^b L_0(x) dx = \int_a^b \frac{x - b}{a - b} dx = \frac{b - a}{2}$$
$$w_1 = \int_a^b L_1(x) dx = \int_a^b \frac{x - a}{b - a} dx = \frac{b - a}{2}.$$

Then,

$$I(f) \approx \sum_{j=0}^{n} w_j f(x_j)$$

$$= \frac{b-a}{2} f(a) + \frac{b-a}{2} f(b)$$

$$= \frac{b-a}{2} (f(a) + f(b)).$$

(Trapezoidal Rule)

This method uses linear interpolant and abscissae include endpoints

Theorem 7.1.3 Midpoint Rule

$$I(f) \approx \sum_{j=0}^{n} w_j f(x_j) = (b-a) f\left(\frac{a+b}{2}\right).$$

- Constant interpolant (p_0)
- Abscissae do not include endpoints.

Theorem 7.1.4 Simpson's Rule

$$I(f) \approx \frac{b-a}{6} \left[f(a) + 4f\left(\frac{a+b}{2}\right) + f(b) \right]$$

- Quadratic interpolant
- Abscissae include endpoints.

Definition 7.1.5 (Newton-Cotes Formula). *Newton-Cotes formulas* refers to the quadrature rules that are based on interpolation with equispaced abscissae.

- Closed: abscissae include endpoints.
- Open: abscissae exclude endpoints.

7.2 Error in Quadrature

$$E(f) = I(f) - \sum_{j=0}^{n} w_j f(x_j)$$

$$= I(f) - I(p_n)$$

$$= I(f - p_n)$$
 [Integration is linear]
$$= \int_a^b f[x_0, \dots, x_n, x] \underbrace{(x - x_0)(x - x_1) \cdots (x - x_n)}_{\psi_n(x)} dx$$
 [Interpolation error]

Example 7.2.1 Error of Trapezoidal Rule

$$E(f) = \int_{a}^{b} f[a, b, x] \underbrace{(x - a)(x - b)}_{\psi_{1}(x) \leq 0 \ \forall x \in [a, b]} dx$$

$$= f[a, b, \xi] \int_{a}^{b} (x - a)(x - b) dx \quad \text{for some } \xi \in [a, b] \qquad \text{[Integral MVT]}$$

$$= \underbrace{f[a, b, \xi]}_{e} \left(-\frac{(b - a)^{3}}{6} \right)$$

$$= \frac{f''(\eta)}{12} (b - a)^{3}.$$

- The negative sign indicates that if $f''(\eta) > 0$, E(f) < 0, we are over estimating the integral. On the other hand, if $f''(\eta) < 0$, E(f) > 0, then we are under estimating.
- $(b-a)^3$: If the interval is cut in half, the accuracy will be improved by 8 times.

Theorem 7.2.2 Errors in Quadrature Rules

• Midpoint:

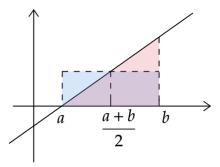
$$E(f) = \frac{f''(\eta)}{24} (b - a)^3$$

• Simpson's:

$$E(f) = -\frac{f^{(4)}(\eta)}{90} \left(\frac{b-a}{2}\right)^5$$

Example 7.2.3 Midpoint Rule is Superconvergence

Note that for midpoint rule: $I(f) = I(p_0)$. So, we don't make mistakes for linear terms and functions. We start to make mistakes for quadratic functions since the second derivative show up in the error term.



Therefore, we are using a degree 0 interpolant to exactly interpolate the integral of degree 1 polynomials. We call this property *superconvergence*.

Definition 7.2.4 (Precision/Degree of Accuracy/Degree of Precision (DOP)). The degree of precision is the largest integer ρ s.t.

$$E(q_n) = 0 \quad \forall \, n \le p,$$

where q_n is a degree-n polynomial.

In other words, we have $I(q_n) - I(p_k) = 0$, where p_k is a degree-k interpolant of q_n .

Theorem 7.2.5 Precision of Quadrature Rules

• Trapezoidal Rule: $\rho = 1$;

• Midpoint Rule: $\rho = 1$; and

• Simpson's Rule: $\rho = 3$.

The midpoint rule and Simpson's rule have superconvergence.

7.3 Composite Quadrature Rules

$$I(f) = \int_{a}^{b} f(x) dx$$
$$= \sum_{i=1}^{r} \int_{t_{i-1}}^{t_{i}} f(x) dx$$
$$\approx \sum_{i=1}^{r} \underbrace{\int_{t_{i-1}}^{t_{i}} p^{i}(x) dx}_{\text{some quadrature}}$$

7.4 Gaussian Quadrature

Goal: Maximize precision by choosing the right abscissae.

$$I(f) \approx \sum_{j=0}^{n} w_j f(x_j).$$

$$n+1$$
 abscissae x_j $n+1$ weights w_j

2n + 2 degree of freedom

 \implies exactly integrate degree (2n+1) polynomial

This degree-(2n+1) polynomial is our target max precision.

7.4.1 Error and Precision.

• A quadrature rule has DoP = m if

$$E(q_k) = \int_a^b q_k(x) \, dx - \sum_{i=0}^n w_i q_k(x_i) = 0$$

for k = 0, ..., m, where q_k is a degree-k polynomial.

• So,

$$E(f) = \int_a^b [f(x) - p_n(x)] dx = \int_a^b f[x_0, x_1, \dots, x_n, x] \underbrace{\prod_{i=0}^n (x - x_i)}_{\text{degree } n+1} dx$$

- We will choose abscissae to be the roots of Legendre polynomial $\varphi_{n+1}(x)$.
- Observation: Suppose $f[x_0, x_1, \dots, x_n, x]$ is a polynomial of degree n or less. Then, E(f) = 0.

Proof 1.

$$f[x_0, x_1, \dots, x_n, x] = \sum_{k=0}^n c_k \varphi_k(x).$$

$$E(f) = \sum_{k=0}^n c_k \int_{-1}^1 \underbrace{\varphi_k(x)\varphi_{n+1}(x)}_{\text{orthogonal}} dx = 0$$

• If f is a polynomial, what degree will ensure $f[x_0, x_1, \dots, x_n, x]$ is degree n? *Solution 2.*

$$\underbrace{f[x_0,x_1,\ldots,x_n,x]}_{\text{degree }n} = \underbrace{\frac{\overbrace{f[x_1,\ldots,x_n,x]}^{\text{degree }n+1} - f[x_0,\ldots,x_n]}{(x-x_0)}}_{\text{degree }n+2}$$

$$= \underbrace{\frac{\overbrace{f[x_2,\ldots,x_n,x]}^{\text{degree }n+2} - c_1}{(x-x_1)}}_{\text{degree }2n+1}$$

$$= \underbrace{\frac{\overbrace{f[x]}^{\text{degree }2n+1}}{(x-x_0)(x-x_1)\cdots(x-x_n)}}_{\text{degree }2n+1}.$$

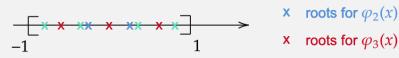
• If we choose x_0, \ldots, x_n to be roots of $\varphi_{n+1}(x)$, then our interpolatory quadrature rule has DoP of 2n + 1. This way to choose the abscissae is called *Gauss Quadrature*.

Theorem 7.4.2 Properties of Legendre Polynomials

Orthogonal:

$$\int_{-1}^{1} \varphi_k(x)\varphi_j(x) \, \mathrm{d}x = 0 \quad k \neq j.$$

- $\varphi_j(x)$ is degree-j.
- $\varphi_n(x)$ has n real simple roots in (-1,1).
- Interlacing property:



- x roots for $\varphi_4(x)$

Example 7.4.3 Gauss Quadrature

On interval [-1, 1], Legendre polynomials:

$$\varphi_0(x) = 1$$
, $\varphi_1(x) = x$, $\varphi_2(x) = \frac{1}{2}(3x^2 - 1)$, $\varphi_3(x) = \frac{1}{2}(5x^3 - 3x)$.

- 1. n=0: abscissae: x_0 , weight w_0 .
 - x_0 : root of $\varphi_1(x)$: $x_0 = 0$.
 - Target DoP: 2n + 1 = 1.

$$E(x^{0}) = \int_{-1}^{1} 1 dx - \underbrace{w_{0}}_{=w_{0}f(x_{0})} = 0 \implies w_{0} = 2.$$

$$E(x^1) = \int_{-1}^1 x \, \mathrm{d}x - w_0 x_0 = 0 \implies \text{always true}$$

So, Gauss quadrature with n=0:

$$\int_{-1}^{1} f(x) \, \mathrm{d}x \approx 2f(0).$$

This is the *midpoint rule*.

2. n = 1. Abscissae: x_0 and x_1 ; weights w_0 and w_1 .

• Target DoP: 2n + 1 = 3.

$$E(x^{0}) = \int_{-1}^{1} 1 \, dx - w_{0} x_{0}^{0} - w_{1} x_{1}^{0} = 0 \implies w_{0} + w_{1} = 2$$

$$E(x^{1}) = \int_{-1}^{1} x \, dx - w_{0} x_{0} - w_{1} x_{1} = 0 \implies -w_{0} + w_{1} = 0$$

$$E(x^{2}) = \int_{-1}^{1} x^{2} \, dx - w_{0} x_{0}^{2} - w_{1} x_{1}^{2} = 0 \implies \frac{1}{3} w_{0} + \frac{1}{3} w_{1} = \frac{2}{3}$$

$$E(x^{3}) = \int_{-1}^{1} x^{3} \, dx - w_{0} x_{0}^{3} - w_{1} x_{1}^{3} = 0 \implies -w_{0} + w_{1} = 0.$$

We only need to solve

$$\begin{cases} w_0 + w_1 = 2 \\ -w_0 + w_1 = 0 \end{cases} \implies \begin{cases} w_0 = 1 \\ w_1 = 1 \end{cases}$$

So, Gauss quadrature with n = 1:

$$\int_{-1}^{1} f(x) \, \mathrm{d}x \approx f\left(-\frac{\sqrt{3}}{3}\right) + f\left(\frac{\sqrt{3}}{3}\right).$$

- Recall: Simpson's method also have DoP= 3. We used quadratic interpolant that requires 3 abscissae. However, with Gauss quadrature, we only need 2 abscissae.
- 3. Another way to derive Gauss quadrature: solve x_0, x_1, w_0, w_1 from the system.

Theorem 7.4.4 Weights of Gauss Quadrature

$$w_j = \frac{2(1-x_j)^2}{[(n+1)\varphi_n(x_j)]^2}$$
 for $j = 0, \dots, n$.

To compute the Gauss Quadrature on [a, b], we consider abscissae $t_j \in [a, b]$. Let $t \in [a, b]$ such that

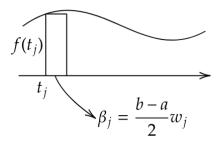
$$t = \left(\frac{b-a}{2}\right)x + \left(\frac{b+a}{2}\right), \quad x \in [-1, 1]$$
$$dt = \left(\frac{b-a}{2}\right)dx$$

Then,

$$\int_{a}^{b} f(t) dt = \int_{-1}^{1} f\left(\frac{b-a}{2}x + \frac{b+a}{2}\right) \left(\frac{b-a}{2}\right) dx$$
$$\approx \sum_{j=0}^{n} \beta_{j} f(t_{j}),$$

where $t_j \in [a, b]$ are abscissae such that

$$t_{j} = \left(\frac{b-a}{2}\right)x_{j} + \left(\frac{b+a}{2}\right)$$
$$\beta_{j} = \left(\frac{b-a}{2}\right)w_{j}.$$



Definition 7.4.5 (Weighted Gauss Quadrature). when computing weighted integrals, we will use weighted Gauss quadrature. Procedure:

- Choose orthogonal basis based on weighted integral.
- Abscissae: roots of $\varphi_{n+1}^w(x)$
- General quadrature rule:

$$\int_a^b f(x)w(x) dx = \sum_{j=0}^n a_j f(x_j).$$

7.5 Adaptive Quadrature

Main Idea: We will continuing refining the partition on regions where the error is the largest.

Question: How do we compute error?

$$E(f) = E(f; h) = Kh^{q} + \mathcal{O}(h^{q+1}), \quad K = ||f^{(m)}(\eta)||$$

Let's choose two quadrature rules on each partition. One with step size h and the other with a finer step size $\frac{h}{2}$. Then,

$$E_1(f) = I(f) - R_1 \approx Kh^1$$

$$E_2(f) = I(f) - R_2 \approx K\left(\frac{h}{2}\right)^q \approx \frac{1}{2^q}E_1.$$

Then,

$$R_1 - R_2 \begin{cases} \text{large: we need to refine} \\ \text{small: we are close.} \end{cases}$$

Goal: Choose abscissae as we go such that

$$\underbrace{|I(f) - Q(f; t_0, \dots, t_r)|}_{\text{error}} < \text{tolerance},$$

where $Q(\cdot)$ is any quadrature rule, and t_0, \ldots, t_r are abscissae.

• Notation: Q(f;h) where $h = \max_{i=1,\dots,r} t_i - t_{i-1}$.

$$E(f;h) = I(f) - Q(f;h).$$

• Main idea: Use error estimates $E(f;h) = Kh^q + \mathcal{O}(h^{q+1})$, where K depends on f, f', a, and b, but K is independent of h.

Example 7.5.1 Priori Error Estimates

1. Composite trapezoid:

$$E(f;h) \le \underbrace{\frac{\|f''\|_{\infty}}{12}(b-a)}_{K} h^{2}$$

2. Composite midpoint:

$$E(f;h) \le \frac{\|f''\|_{\infty}}{24}(b-a)h^2$$

3. Composite Simpson:

$$E(f;h) \le \frac{\|f^{(4)}\|_{\infty}}{180}(b-a)h^4.$$

These are called a priori error estimates (before computation). *However, they are not useful in practice because we don't know much about f*

• We can relate error estimates for h and $\frac{h}{2}$:

$$E\left(f; \frac{h}{2}\right) \approx \frac{1}{2^q} E(f; h).$$

So, if $E(f; h) \approx Kh^q$, then

$$E\bigg(f;\frac{h}{2}\bigg)\approx\frac{Kh^q}{2^q}.$$

• Manipulating Error:

$$\begin{split} E(f;h) &= I(f) - Q(f;h) \\ &= \underbrace{I(f) - Q\left(f;\frac{h}{2}\right)}_{E\left(f;\frac{h}{2}\right)} + Q\left(f;\frac{h}{2}\right) - Q(f;h) \\ &\approx \underbrace{\frac{1}{2^q}E(f;h) + \left(Q\left(f;\frac{h}{2}\right) - Q(f;h)\right)}_{\text{a posteriori error estimate (computable)}}. \end{split}$$

- Implementation: Recursive Process. For each subinterval:
 - 1. check: $\left|Q\left(f;\frac{h}{2}\right) Q(f;h)\right| < \text{tolerance}.$
 - 2. If true: we are good;
 - 3. If false: we need to refine abscissae. Cut the subinterval in half and repeat.
 - 4. Stop when all subintervals satisfy the tolerance condition.
- Good implementation practice:
 - 1. Reuse computation
 - 2. Parallelism

8 Numerical ODEs

8.1 Differential Equations

$$\frac{\mathrm{d}y}{\mathrm{d}t} = f(t, y), \qquad a \le t \le b. \tag{ODE}$$

- (ODE) is a non-autonomous equation since f depends on t.
- If f(t, y) = f(y) is not dependent on t, we call it *autonomous*.

Example 8.1.1 Solving ODE Analytically

$$y' = -y + t, \qquad t \ge 0.$$

Solution 1.

A solution:

$$y(t) = t - 1 + \alpha e^{-t}.$$

This is a family of solutions. It is not unique as α can be anything. To verify this is the solution, we compute

$$y' = 1 - \alpha e^{-t} = -y + t.$$

To make the solution unique, we need an initial condition y(0) = C.

Theorem 8.1.2 General Procedure to Solve ODEs

$$y(t) = C + \int_a^t f(s, y(s)) \, \mathrm{d}s,$$

where C is a constant, and $\int_a^t f(s,y(s)) \,\mathrm{d}s$ is the *numerical integrator*. t is a moving bound.

• Initial value problem (IVP):

$$y(a)$$
 is given $\implies C = y(a)$.

• Terminal value problem (TVP):

$$y(b)$$
 is given

This can be transformed into IVP using mapping: $\tau = b - t$ where $0 \le \tau \le a$. So,

$$y(\tau) = C - \int_0^{\tau} f(s, y(s)) \, \mathrm{d}s.$$

• Boundary value problem (BVP): Given information about *y* at multiple time points.

Example 8.1.3 Go-To Example

$$y' = \lambda y, \quad y(0) = 1, \quad t \ge 0.$$

Solution: $y = e^{\lambda t}$.

8.2 Euler's Method

8.2.1 Approximate y_i , then update. Suppose we have an approximation $\underbrace{y(t_i)}_{\text{exact}} \approx \underbrace{y_i}_{\text{approx.}}$. What is $y(t_{i+1})$?

Assume $t_{i+1} = t_i + h$. Then, by Taylor's approximation,

$$y(t_{i+1}) = y(t_{i+h}) = y(t_i) + h \underbrace{y'(t_i)}_{=f(t_i, y(t_i))} + \frac{h^2}{2}y''(\xi_i).$$

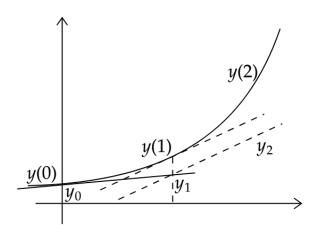
$$y_{i+1} = y_i + hf(t_i, y_i)$$
 (Forward Euler)

8.2.2 Approximate y_i' , then update.

$$f(t_i, y_i) \approx \frac{y_{i+1} - y_i}{h}$$
 [derivative approximation]

Example 8.2.3 Test Problem

$$y' = \lambda y;$$
 $y_{\text{ex}}(t) = y(0)e^{\lambda t}, \quad y(0) = 1, \ t > 0.$



8.2.4 Explicit vs. Implicit Methods.

• Forward Euler: forward difference

$$f(t_i, y(t_i)) = y'(t_i) \approx \frac{y(t_{i+1}) - y(t_i)}{h}$$

$$y_{i+1} = y_i + hf(t_i, y_i)$$
(FE)

Explicit method: we can evaluate/compute. Only using information we have pre-computed.

- (+) Faster to integrate
- (+) Easy to implement
- Backward Euler: backward difference

$$f(t_{i+1}, y(t_{i+1})) = y'(t_{i+1}) \approx \frac{y(t_{i+1}) - y(t_i)}{h}$$

$$y_{i+1} = y_i + h f(t_{i+1}, y_{i+1})$$
(BE)

Implicit method: we cannot evaluate/compute. We are trying to solve for y_{i+1} . (we can use fixed point iteration or other root finding methods).

(+) Other numerical benefits.

Example 8.2.5 Test Problem

$$y' = \lambda y; \qquad y(0) = 1, \qquad t > 0.$$

- FE: $y_{i+1} = y_i + h\lambda y_i = (1 + h\lambda)y_i$
- BE: $y_{i+1} = y_i + h\lambda y_{i+1} \implies y_{i+1} = \frac{1}{(1 h\lambda)} y_i$.

8.3 Numerical Considerations in Euler's Method

Definition 8.3.1 (Local Truncation Error). The amount by which the exact solution fails to satisfy the difference equation at integration step i.

$$d_{i} = \frac{y(t_{i+1}) - y(t_{i})}{h} - \underbrace{f'(t_{i}, y(t_{i}))}_{y'(t_{i})}.$$

Remark. For FE: $d_i \sim \mathcal{O}(h)$. That is, if we cut step size by half, the local truncation error decreases by half.

Definition 8.3.2 (Order of Accuracy). The smallest positive integer $q \ s.t.$

$$\max_{i} |d_i| = \mathcal{O}(h^q).$$

Definition 8.3.3 (Global Error).

$$e_i = y(t_i) - y_i.$$

Remark. Generally, order of accuracy is the same as local truncation error (when we have nice functions). For example, for FE, $\max_i |e_i| \sim \mathcal{O}(h)$.

Definition 8.3.4 (Convergence). A numerical ODE integrator is said to *converge* if the maximum global error $\rightarrow 0$ when $h \rightarrow 0$.

Theorem 8.3.5 FE Convergence

Suppose:

• f(t,y) have bounded partial derivatives in $\mathcal{D} = \{a \leq t \leq b, |y| < \infty\}$.

This implies Lipschitz continuity in y:

$$|f(t,y) - f(t,\widehat{y})| \le L|y - \widehat{y}| \quad \forall (t,y), (t,\widehat{y}) \in \mathcal{D}.$$

• y(t) has bounded second derivative:

$$||y''||_{\infty} \leq \text{constant}.$$

Then, FE converges and global error decreases linearly in h. i.e.,

$$\max_{i=0,\dots,N} |e_i| = \max_{i=0,\dots,N} |y(t_i) - y_i| \le Bh,$$

where $y(t_i)$ is the true solution, y_i is the approximation by FE $(y_i = y_{i-1} + hf(t_{i-1}, y_{i-1}))$, and $B = \frac{e^{(b-a)L} - 1}{L} \cdot \frac{\|y''\|_{\infty}}{2}$ is a constant.

Proof 1.

$$\begin{aligned} e_i &= y(t_i) - y_i \\ d_i &= \frac{y(t_{i+1}) - y(t_i)}{h} - \overbrace{f(t_i, y(t_i))}^{y'(t_i)} = \frac{h}{2} y''(\xi_i) & \text{ } \textcircled{1} \end{aligned} \quad \text{[Local truncation error (LTE)]} \\ d(h) &= \max_{i=0,\dots,N} |d_i| \\ 0 &= \frac{y_{i+1} - y_i}{h} - f(t_i, y_i) & \text{@} \end{aligned} \quad \text{[from FE: } y_{i+1} = y_i + h f(t_i, y_i)] \\ \textcircled{1} - \textcircled{2} : d_i &= \frac{y(t_{i+1}) - y(t_i)}{h} - f(t_i, y(t_i)) - \frac{y_{i+1} - y_i}{h} + f(t_i, y_i) \\ &= \frac{e_{i+1} - e_i}{h} - \left(f(t_i, y(t_i)) - f(t_i, y_i)\right) \end{aligned}$$

So,

$$\begin{aligned} e_{i+1} &= e_i + h \big(f(t_i, y(t_i)) - f(t_i, y_i) \big) + h d_i \\ |e_{i+1}| &= \big| e_i + h \big(f(t_i, y(t_i)) - f(t_i, y_i) \big) + h d_i \big| \\ &\leq |e_i| + h |f(t_i, y(t_i)) - f(t_i, y_i)| + h |d_i| & \text{[Triangle inequality]} \\ &\leq |e_i| + h L \underbrace{|y(t_i) - y_i|}_{|e_i|} + h |d_i| & \text{[Lipschitz]} \end{aligned}$$

$$= |e_i| + h L |e_i| + h |d_i|$$

$$= (1 + h L)|e_i| + h |d_i|$$

$$\leq (1 + h L)|e_i| + h |d_i|$$

$$\leq (1 + h L)|e_i| + h |d_i|$$

$$\left[d(h) = \max_{i=0,\dots,N} |d_i| \right]$$

If we iterate:

$$\begin{split} |e_{i+1}| & \leq (1+hL)|e_i| + hd(h) \\ & \leq (1+hL)\big[(1+hL)|e_{i-1}| + hd(h)\big] + hd(h) \\ & = (1+hL)^2|e_{i-1}| + hd(h)\big[1 + (1+hd(h))\big] \\ & \vdots \\ & \leq \underbrace{(1+hL)^{i+1}|e_0|} + hd(h) \cdot \sum_{k=0}^i (1+hL)^k \qquad \qquad [\text{with IVP: } e_0 = y(t_0) - y_0 = 0] \\ & = hd(h) \cdot \sum_{k=0}^i (1+hL)^k \\ & = hd(h) \cdot \left(\frac{1-(1+hL)^i}{-hL}\right) = \frac{d(h)}{L}\big[(1+hL)^i - 1\big]. \qquad \left[\text{finite geometric sum: } \frac{1-r^n}{(1-r)}\right] \end{split}$$

Lemma 8.6 : For any real x:

$$1 + x < e^x$$

and if $x \ge -1$, then

$$0 \le (1+x)^m \le e^{mx}.$$

Proof.
$$e^x = 1 + x + \frac{x^2}{2}e^{\xi} > 1 + x$$
. \Box So, by this Lemma,

$$(1+hL)^i \le e^{ihL} \le e^{NhL} = e^{(b-a)L}.$$

Further,

$$d(h) = \max_{i=0,...,N} |d_i| = \max_{i=0,...,N} \left| \frac{h}{2} y''(\xi_i) \right|$$

$$\leq \frac{h}{2} ||y''||_{\infty}.$$

Then,

$$|e_{i+1}| \le \frac{h}{2} ||y''||_{\infty} \cdot \left[\frac{e^{(b-a)L} - 1}{L} \right]$$
$$= \left[\frac{e^{(b-a)L} - 1}{L} \right] \cdot \frac{||y''||_{\infty}}{2} \cdot h$$
$$\sim \mathcal{O}(h).$$

8.4 Runge-Kutta Methods

Motivation: Higher order explicit method.

8.4.1 Implicit Trapezoidal Method.

$$y(t_{i+1}) = y(t_i) + \underbrace{\int_{t_i}^{t_{i+1}} f(s, y(s)) \, \mathrm{d}s}_{\text{quadrature rules}}$$
 (True solution)

• Use trapezoidal rule for integrals:

$$\int_{t_i}^{t_{i+1}} f(s, y(s)) ds = \frac{h}{2} (f(t_i, y_i) + f(t_{i+1}, y_{i+1}))$$
$$y_{i+1} = y_i + \frac{h}{2} (f(t_i, y_i) + f(t_{i+1}, y_{i+1})).$$

• Claim 8.2 The LTE

$$d_i = \frac{y(t_{i+1}) - y(t_i)}{h} - \frac{1}{2} \underbrace{\left(\underbrace{f(t_i, y(t_i))}_{y'(t_i)} + \underbrace{f(t_{i+1}, y(t_{i+1}))}_{y'(t_{i+1})} \right)}_{y'(t_{i+1})}$$

is of order h^2 .

Proof 1.

$$y(t_{i+1}) = y(t_i) + hy'(t_i) + \frac{h^2}{2}y''(t_i) + \frac{h^3}{3!}y'''(\xi_i)$$

$$y'(t_{i+1}) = y'(t_i) + hy''(t_i) + \frac{h^2}{2}y'''(\eta_i)$$
(Taylor expansion on derivative)

Then,

$$\begin{split} d_i &= \frac{y(t_{i+1}) - y(t_i)}{h} - \frac{1}{2} \left(f(t_i, y(t_i)) + f(t_{i+1}, y(t_{i+1})) \right) \\ &= y'(t_i) + \frac{h}{2} y''(t_i) + \frac{h^2}{3!} y'''(\xi_i) - \frac{1}{2} y'(t_i) - \frac{1}{2} y'(t_i) - \frac{h}{2} y'''(t_i) - \frac{h^2}{4} y'''(\eta_i) \\ &= \frac{h^2}{3!} y'''(\xi_i) - \frac{h^2}{4} y'''(\eta_i) \\ &\sim \mathcal{O}(h^2). \end{split}$$

8.4.3 Explicit Trapezoidal Methods.

$$\begin{cases} \widehat{y}_{i+1} = y_i + h f(t_i, y_i) \\ y_{i+1} = y_i + \frac{h}{2} (f(t_i, y_i) + f(t_{i+1}, \widehat{y}_{i+1})) \end{cases}$$

Order: $\mathcal{O}(h^2)$.

8.4.4 Midpoint Methods.

• Implicit Midpoint:

$$\int_{t_i}^{t_{i+1}} f(s, y(s)) ds = h f(t_{i+1/2}, y_{i+1/2}),$$

$$y_i + y_{i+1/2}$$

where $t_{i+1/2} = \frac{t_i + t_{i+1}}{2}$ and $y_{i+1/2} = \frac{y_i + y_{i+1}}{2}$. So,

$$y_{i+1} = y_i + hf\left(\frac{t_i + t_{i+1}}{2}, \frac{y_i + y_{i+1}}{2}\right)$$
$$= y_i + hf(t_{i+1/2}, y_{i+1/2}).$$

• Explicit Midpoint:

$$\begin{cases} \widehat{y}_{i+1/2} = y_i + \frac{h}{2} f(t_i, y_i) \\ y_{i+1} = y_i + h f(t_{i+1/2}, \widehat{y}_{i+1/2}) \end{cases}$$

Explicit midpoint and explicit trapezoidal methods are 2 *stage* methods.

• Order: $\mathcal{O}(h^2)$

8.4.5 Runge-Kutta (RK) 4 Method.

$$Y_{1} = y_{i} \qquad \approx y(t_{i})$$

$$Y_{2} = y_{i} + \frac{h}{2}f(t_{i}, Y_{1}) \qquad \approx y(t_{i+1/2})$$

$$Y_{3} = y_{i} + \frac{h}{2}f(t_{i+1/2}, Y_{2}) \qquad \approx y(t_{i+1/2})$$

$$Y_{4} = y_{i} + hf(t_{i+1/2}, Y_{3}) \qquad \approx y(t_{i+1})$$

$$y_{i+1} = y_{i} + \frac{h}{6}(f(t_{i}, Y_{1}) + 2f(t_{i+1/2}, Y_{2}) + 2f(t_{i+1/2}, Y_{3}) + f(t_{i+1}, Y_{4})).$$

Order: $\mathcal{O}(h^4)$.

8.5 Absolute Stability and Stiffness

Definition 8.5.1 (Test Equation).

$$y' = \lambda y, \qquad \lambda \in \mathbb{C}, \quad y(0) = y_0.$$

Exact solution: $y(t) = y_0 e^{\lambda t}$. (Recall: $e^{(a+bi)t} = e^{at} (\cos(bt) + i\sin(bt))$)

Definition 8.5.2 (Absolute Stability). A numerical integrator has *absolute stability* if the solution does not diverge in magnitude as $t \to \infty$. i.e.,

$$|y(t_{i+1})| \le |y(t_i)|$$
 eventually.

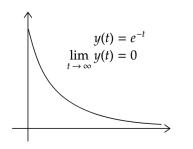
Example 8.5.3

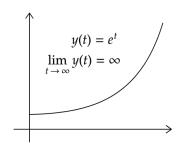
• In test problem:

$$|y(t)| = |y_0|e^{\operatorname{Re}(\lambda)t}$$
.

If $Re(\lambda) \leq 0$, the solution is absolutely stable.







• FE stability:

$$y_{i+1} = y_i + h f(t_i, y_i).$$

For the test equation, we have

$$y_{i+1} = y_i + h\lambda y_i = (1 + h\lambda)y_i.$$

To make it absolutely stable: $|y_{i+1}| \leq |y_i|$. This happens when

$$|1 + h\lambda| \le 1.$$

This is the condition for absolute stability for FE.

- 1. $\lambda > 0$: no absolute stability at all.
- 2. $\lambda < 0$: need to choose h carefully to have absolute stability.

Definition 8.5.4 (Region of Stability). The set of complex numbers for which numerical solution is absolutely stable ($z = h\lambda \in \mathbb{C}$).

Example 8.5.5

- FE: $R = \{z \in \mathbb{C} : |1+z| < 1\}.$
- BE:

$$y_{i+1} = y_i + h f(t_{i+1}, y_{i+1})$$
$$y_{i+1} = \frac{1}{1 - h\lambda} y_i$$

Stability requires: $\left| \frac{1}{1 - h\lambda} \right| \le 1 \implies |1 - h\lambda| \ge 1$.

Denote $z = h\lambda \in \mathbb{C}$. Then, the region of stability: $R = \{z \in \mathbb{C} : |1 - z| \ge 1\}$.

• Some other explicit method (suspicious RK2 method):

$$\widehat{y}_{i+1} = (1 + h\lambda)y_i$$

$$y_{i+1} = y_i + hf(t_{i+1}, \widehat{y}_{i+1})$$

$$= y_i + h\lambda(1 + h\lambda)y_i$$

$$= (1 + h\lambda + (h\lambda)^2)y_i$$

Take $z = h\lambda \in \mathbb{C}$. Then, the region of stability is

$$R = \{ z \in \mathbb{C} : \left| 1 + z + z^2 \right| \le 1 \}.$$

Definition 8.5.6 (A-Stable Method). If the region of stability contains the entire left-half plane, the method is called *A-stable*.

Example 8.5.7

- BE is A-stable.
- In general, implicit methods tend to have A-stable property, but they are hard to implement.

Example 8.5.8

Consider y' = f(y), autonomous.

Suppose y(t) and $\widehat{y}(t)$ are two solutions. If y(t) and $\widehat{y}(t)$ are absolutely stable, then

$$\lim_{t \to \infty} \underbrace{y(t) - \widehat{y}(t)}_{w(t)} = 0.$$

Form a new ODE:

$$w(t) = y(t) - \widehat{y}(t)$$

$$w'(t) = y'(t) - \widehat{y}'(t)$$

$$= f(y) - f(\widehat{y}).$$

Using Taylor's expansion of f(y) around $f(\widehat{y})$:

$$f(y) = f(\widehat{y}) + \frac{\partial f}{\partial y}(\widehat{y})w(t) + \text{higher order terms}$$

So,

$$w'(t) = \underbrace{\frac{\partial f}{\partial y}(\widehat{y})w(t)}_{=\lambda(t)} + \text{higher order terms}.$$

That is,

$$w'(t) = \lambda(t)w(t).$$

Punchline: the test equation can be applied to a more general setting.

Definition 8.5.9 (Stiffness). An IVP is *stiff* if the step size needed to maintain absolute stability of FE is much smaller than the step size needed to represent the solution accurately.

Example 8.5.10

$$y' = -1000(y - \cos(t)) - \sin(t), \qquad y(0) = 1.$$

- Exact solution: $y(t) = \cos(t)$.
- The solution looks good for h = 0.1 i.e., by plotting $y(t_i)$.
- However, for stability of FE, we look at y' = -1000y, we require $h = \frac{1}{500}$.
- So, this is a stiff problem.

Remark 1. (Connection Between Optimization and ODE).

$$x_{i+1} = x_i - \alpha \nabla \varphi(x_i)$$
 (Gradient Descent)
 $x'(t) = -\nabla \varphi(x_i)$ (Gradient Flow)

So, GD is a FE discretization to gradient flow. One can even try other methods to solve the gradient flow problem.