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#uberCars.py
class Car:
  """ Car is the baseclass. It contains a method to calculate the fare. Car types derive from this class"""
  def __init__(self):
    pass
  speed = 0
  distance_covered =0
  rate =0
  #function to set the distance travelled
  def set_distance(self,dist):
    self.distance_covered=dist
  #function to calculate fare
  def fare(self):
     return self.rate*self.distance_covered
class Sedan(Car):
  """Car Type is Sedan. Subclass of Car. Has a rate of Rs.12 per Km"""
  car_type ="Sedan"
  def __init__(self):
    print("Sedan has been alloted to you.")
    self.rate= 12
    self.speed=40
class Mini(Car):
  """Car Type is Mini. Subclass of Car. Has a rate of Rs.10 per Km"""
  car_type ="Mini"
  def __init__(self):
    print("Mini has been alloted to you")
    self.rate= 10
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class Limo(Car):
  """Car Type is Limousine. Subclass of Car. Has a rate of Rs.35 per Km"""
  car_type ="Limousine"
  def __init__(self):
    print("Limo has been alloted to you")
    self.rate= 35
    self.speed=40
class Innova(Car):
  """Car Type is Innova. Subclass of Car. Has a rate of Rs.24 per Km"""
  car_type ="Innova"
  def __init__(self):
    print("Innova has been alloted to you")
    self.rate= 24
    self.speed=40
class Indica(Car):
  """Car Type is Indica. Subclass of Car. Has a rate of Rs.12 per Km"""
  car type ="Indica"
  def __init__(self):
    print("Indica has been alloted to you")
    self.rate= 12
    self.speed=40
class UberShare(Car):
  """Car Type is UberShare. Subclass of Car. Has a rate of Rs.5 per Km"""
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self.speed=40

car_type ="UberShare"

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def __init__(self):
    print("UberShare has been alloted to you")
    self.rate= 5
    self.speed=40
#trip.py
#imports the various cars from uberCars
from uberCars import Sedan,Mini,Limo,Innova,Indica,UberShare
class Main_trip:
  #constructor assigns the id, starting place and destination of the trip.
  def __init__(self,ident,start,stop):
    self.id = ident
    self.start = start
    self.destination = stop
    self.status = "In Progress"
  #Creates an object by callling the appropriate subclass of car object
  def choose_car(self,car_name):
    str1= car_name + "()"
    self.car= eval(str1) #evaluates the expression
  #updates the status of the ride
  def end_ride(self):
    self.status ="Ride Ended"
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#Main.py
import trip
car_dict = {"1":"Sedan","2":"Mini","3":"Limo","4":"Innova","5":"Indica","6":"UberShare"}
loop = True
trip_id=100
id1=0
st_trip = []
while(loop):
  choose_menu = input("Enter a choice:\t1. Book a Ride\t2. Calculate Fare & End a Ride\t3. Get Status
of a Ride\t4. Exit\n")
  if(choose_menu not in ['1','2','3','4']):
    print("Invalid Input Given")
    exit(0)
  if choose_menu=='1':
    car_choice= input("Choose a car:\t1.Sedan\t2.Mini\t3.Limo\t4.Innova\t5.Indica\t6.UberShare\n")
    if car_choice not in ['1','2','3','4','5','6']:
       print("Invalid Choice Entered")
      exit(0)
    start = input("Enter Starting Place: ")
    stop = input("Enter Destination: ")
    st_trip.append(trip.Main_trip(trip_id,start,stop))
    st_trip[id1].choose_car(car_dict[car_choice])
    print("Your trip has started")
    print("Your trip id is: ",st_trip[id1].id)
    id1 += 1
    trip_id +=1
    c=input()
  elif choose_menu =='2':
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query_id1 = int(input("Enter the trip id: "))
  id2 = query_id1-100
  dist =int(input("Enter the distance travelled: "))
  st_trip[id2].car.set_distance(dist)
  print("Your Trip id is: %d"%(st_trip[id2].id))
  print("Vehicle used: "+st_trip[id2].car.car_type)
  print("Your Starting Place: "+ st_trip[id2].start)
  print("Your Destination: "+ st_trip[id2].destination)
  print("Your fare is: Rs.",end=")
  print(st_trip[id2].car.fare())
  st_trip[id2].end_ride()
  print("Ride Ended")
  c=input()
elif choose menu=='3':
  query_id2 = int(input("Enter your Trip id: "))
  id3 = query_id2 -100
  print("The vehicle is: "+st_trip[id3].car.car_type)
  print("The Starting Place of your ride is: "+st_trip[id3].start)
  print("The Destination of your ride is: "+st_trip[id3].destination)
  print("The Status of your ride is: "+st_trip[id3].status)
  c =input()
else:
  loop = False
```