

```
C:\Users\jasmathi\PycharmProjects\Chess\venv\Scripts\
python.exe C:/Users/jasmathi/PycharmProjects/Chess/
ChessGame.py
```

```
r n b q k b n r
p p p p p p p p
. . . . . . . .
. . . . . . . .
. . . . . . . .
. . . . . . . .
P P P P P P P P
R N B Q K B N R
```

Enter the move: e2e4

```
r n b q k b n r
p p p p p p p p
. . . . . . . .
. . . . . . . .
. . . . P . . .
. . . . . . . .
P P P P . P P P
R N B Q K B N R
```

Black has to Move

Enter the move: h7h6

```
r n b q k b n r
p p p p p p p .
. . . . . . . p
. . . . . . . .
. . . . P . . .
. . . . . . . .
P P P P . P P P
R N B Q K B N R
```

White has to Move

Enter the move: d1h5

```
r n b q k b n r
p p p p p p p .
. . . . . . . p
. . . . . . . Q
. . . . P . . .
. . . . . . . .
P P P P . P P P
```

R N B . K B N R

Black has to Move

Enter the move: a7a6

```
r n b q k b n r
. p p p p p p .
p . . . . . p
. . . . . . Q
. . . . P . . .
. . . . . . .
P P P P . P P P
R N B . K B N R
```

White has to Move

Enter the move: f1b5

```
r n b q k b n r
. p p p p p p .
p . . . . . p
. B . . . . . Q
. . . . P . . .
. . . . . . .
P P P P . P P P
R N B . K . N R
```

Black has to Move

Enter the move: a6a5

```
r n b q k b n r
. p p p p p p .
. . . . . . p
p B . . . . . Q
. . . . P . . .
. . . . . . .
P P P P . P P P
R N B . K . N R
```

White has to Move

Enter the move: b5c4

```
r n b q k b n r
. p p p p p p .
. . . . . . p
```

```
p . . . . . Q
. . B . P . . .
. . . . . . .
P P P P . P P P
R N B . K . N R
```

Black has to Move

Enter the move: a5a4

```
r n b q k b n r
. p p p p p p .
. . . . . . p
. . . . . . Q
p . B . P . . .
. . . . . . .
P P P P . P P P
R N B . K . N R
```

White has to Move

Enter the move: h5g7

```
r n b q k b n r
. p p p p p p .
. . . . . . p
. . . . . . Q
p . B . P . . .
. . . . . . .
P P P P . P P P
R N B . K . N R
```

Invalid Move

Enter the move: h5f7

```
r n b q k b n r
. p p p p Q p .
. . . . . . p
. . . . . . .
p . B . P . . .
. . . . . . .
P P P P . P P P
R N B . K . N R
```

Black has to Move

File - ChessGame

Check to the King

Checkmate

The game is over

Black is mated. Black has lost the game

Process finished with exit code 0