Joseph Rendleman - Computer Engineer

Contact	
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Creative and **passionate** Computer Engineer who's excited to **innovate** and **learn** in a fast paced, well balanced work environment. Looking for a position in **Embedded Software or Firmware Engineering** with an emphasis in **sustainability** and **electrification**.

Summary

Education

University of Minnesota: College Of Science and Engineering - Bachelor's of Computer Engineering, 05/2023 (ABET Accredited)

Work Experience

Silicon Validation Engineer - HPE (08/2023-Present)

- Maintained Python based job-batching framework for Emulation systems with over 40 users.
 Decreased reported issues from 1-2 a day to 1-2 a month by re-writing to use modern Pythonic concepts such as context management.
- Contributed to Python based distributed testing framework for network ASIC's which found over 30 bugs in the most recent chip version using constrained random stimulus and other UVM related ideas.
- **Increased performance** of testing framework on small **ARM** based switch controllers by **80%** using benchmarking tools such as **py-spy** and performance enhancers such as **Cython**.
- **Lead** and **coordinated** 2 team interns to complete over 10 individual **JIRA** each throughout their summer internship.
- **Lead** 2 engineers with **20+ years of experience** to develop a **pytest** suite for our job batching framework.
- Participated in **code review**s and emphasized **readability** and **efficiency** of code to colleagues.
- Maintained 2-3 Github Repositories.

Electrical Team Technical Lead - UMN Solar Vehicle Project (05/2021-05/2023)

- Simplified and improved the reliability of Embedded C++ Software applications for ECUs used to control the vehicle's SAE J1772 charging interface and lights and vision peripherals.
- **Designed and Assembled PMSM Motors** used on vehicle to win **2nd place** at the World Solar Challenge. Increased motor torque output by **56%** while maintaining an efficiency of **96%** and a top speed of **70 mph** in a limited space.
- Developed Python based Strategy Solver tool with a REACT.js web-GUI used to calculate vehicle
 efficiency and improve race performance as well as receive and decode real-time, wireless vehicle
 telemetry for vehicle monitoring during race.

- Participated in **debug** of many systems on the car including the vehicle **CAN** bus, wiring harness, and hardware and firmware malfunctions using tools such as **oscilloscopes**, **logic analyzers**, **and CAN sniffers** on both in-vehicle and **HIL** environments.
- Particapated in the 2022 American Solar Challenge as a driver and strategy team member and won **1st place** in the MOV class.
- Participated in **code reviews** as one of the lead developers and maintainers of vehicle code.
- Lead and Educated 20-30 new team members on both the Firmware and Motors teams.
- Helped make important team decisions as part of the **Executive team**.

Silicon Validation Intern - HPE (06/2022-08/2022)

- Developed **Scapy** based Ethernet packet creation library for test framework.
- Expanded my knowledge of validation engineering, Ethernet protocol, and the system structure of supercomputers.

Undergraduate Researcher - UMN ECE (02/2021-05/2022)

- Participated in 2 research projects under professors Kia Bazargan and Marc Riedel.
- Modeled a Neural Network for use in 5G network channel estimation for Massive MIMO systems using CUDA toolkit for python.
- Modeled a Neural Network for predictions of HLA-protein binding strengths used in COVID immunology also using CUDA.

Campus Tour Guide - UMN Visit Office (05/2021-08/2021)

• Engageed 10-20 prospective students and parents in each tour and provided them with an introduction to the university.

IT Help Desk Specialist - UMN IT (05/2020-08/2020)

- Supported Alumni, Faculty, Staff, and Students with university-related software and hardware issues.
- Interacted with 30-40 customers daily via online chat, email, and phone calls.

Media and Technology Intern - Edina Public Schools IT (05/2018-08/2018)

• Imaged, fixed, and maintained over 100 district computers to prepare them for the next school year.

Programming Languages

- Python
- C/C++
- Bash
- Make
- MATLAB
- Java
- JavaScript