

Jenkins-SonarQube Integration

Product Name: Integration jenkins with sonarqube.

Platform : Nodejs.

Phase: Deployment

Date: ☞ Nov 10, 2022

Creator : Fayaz Shaik

Requirements :

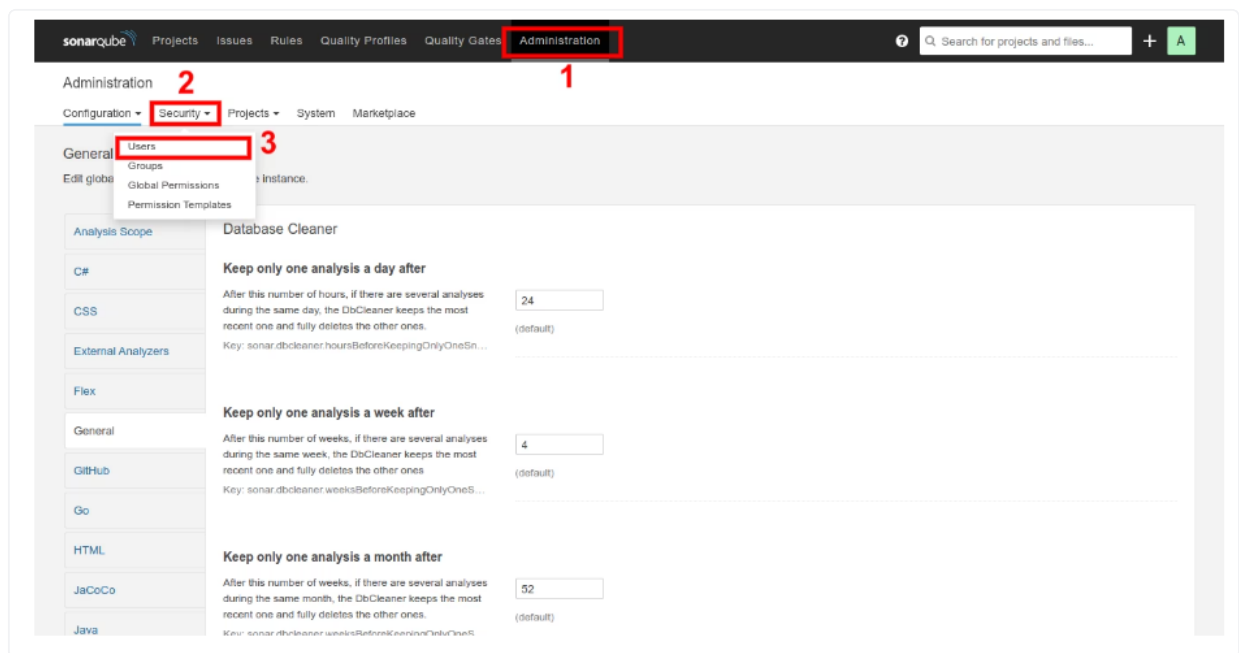
1. SonarqubeLogin credentials.

Jenkins-SonarQube Integration:

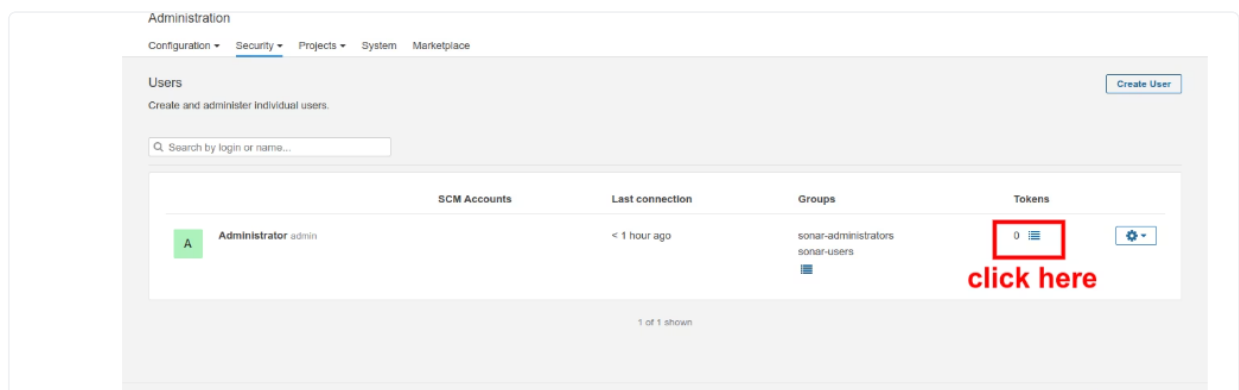
- **Assume a Scenario:** After I committed code to *GitHub*. I want to ensure my code quality and know bugs, vulnerabilities, code smells, etc. (static code analysis) for my code before I build my code automatically with *Jenkins* and I want this activity to perform every time I commit code.
- In this scenario for **Continuous Integration** of the code. We will follow the best practice using ***GitHub-Jenkins-SonarQube*** Integration for this scenario.
- **Flow:** As soon as a developer commits the code to *GitHub*, *Jenkins* will fetch/pull the code from the repository and will perform static code analysis with help of *Sonar Scanner* and send the analysis report to *SonarQube Server* then it will automatically build the project code.

SonarQube Configuration:

- We will begin with SonarQube. To connect it with Jenkins, you need to generate the token to access the SonarQube instance.
- Login into the SonarQube dashboard and go to the Administrator tab. In the Security drop-down menu, select the User tab as shown in the below image:
- Only Admin can create the Token this Administration icon will be shown only for admins.




- Here you will find the Administrator user, for which you are going to generate the access token:



- In the pop-up that displays on your screen, enter the desired name and click on the *Generate* button. Copy the newly generated token and save it somewhere safe, as you won't be able to view/copy the generated token again.

Tokens of Administrator

Generate Tokens

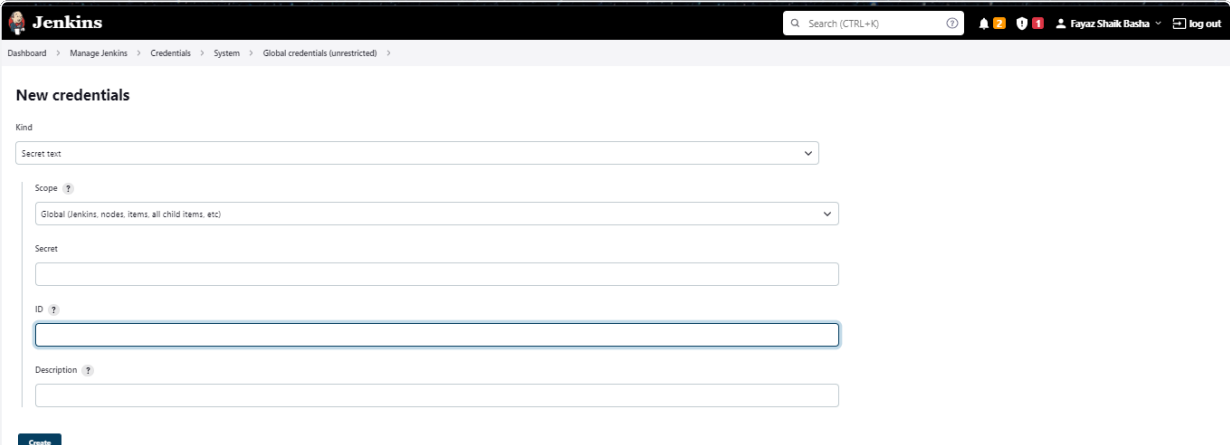


New token "your-project-name-here" has been created. Make sure you copy it now, you won't be able to see it again!

3f2d85d78312da6578c18f0bab4de19e551404ce

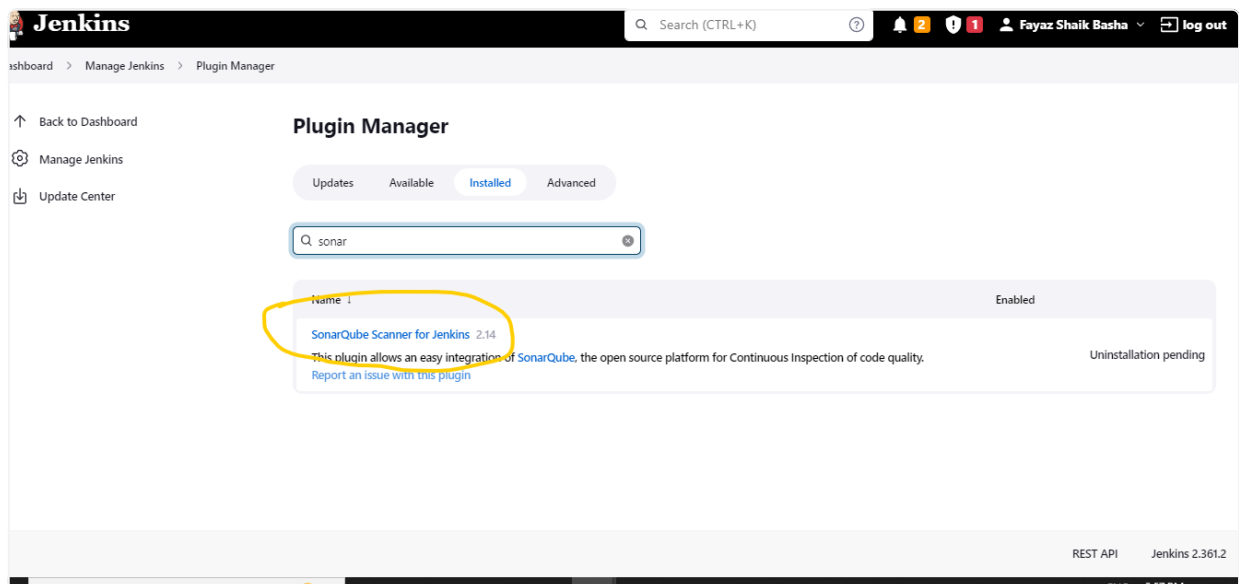
Name	Last use	Created	
your-project-name-here	Never	January 17, 2020	<input type="button" value="Revoke"/>

- Lastly, you have to add the access token you generated on your SonarQube server in Jenkins. go to `Dashboard > manage jenkins > manage Credentials > System`, as shown below:

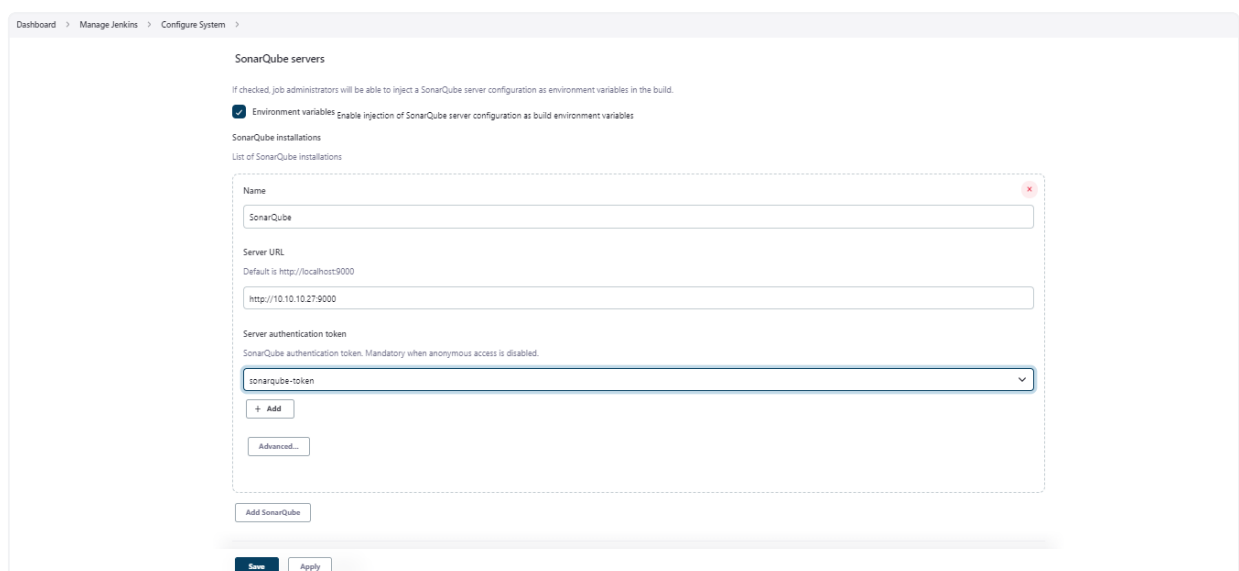


The screenshot shows the Jenkins 'New credentials' form. The 'Kind' dropdown is set to 'Secret text'. The 'Scope' dropdown is set to 'Global (Jenkins, nodes, items, all child items, etc)'. The 'Secret' field is empty. The 'ID' field is empty. The 'Description' field is empty. A 'Create' button is at the bottom left.

- select kind as a secret test then pass your token to the secret field and in ID give some name like Ex:sonar_token and add some description and click create.
- Install **SonarQube plugin** to Jenkins. Go to *Manage Jenkins > Manage Plugins > Available > Search for SonarQube Scanner > Install*.



- Here, you are going to add the access token you previously created to your Jenkins server.



- click apply and save.
- In this guide, we are going to use a simple NodeJS application; hence it's time to install NodeJS on your Jenkins Server.
- To install the NodeJS plugin, go to `Dashboard > Manage Jenkins > Manage Plugins > Available` and search and select NodeJS. Click on the *Install without restart* button, as shown in the figure below.
- Upon successful installation of the NodeJS plugin in Jenkins, make sure that you restart Jenkins.

To configure the NodeJS plugin, go to `Dashboard > Manage Jenkins > Global Tool Configuration` and find "NodeJS". Click on the NodeJS installation button and add the necessary details, as shown in the figure:

- Give a name and select the NodeJS version as per your requirement; you can also install Global NPM packages and set the refresh rate depending upon the project requirements.
- Once done, you need to save the configuration. As we are through with the gruesome part of installing and configuring the environment, it's time to create the project pipeline.

Creating Jenkins Pipeline:

- Before creating a pipeline you should add the sonar-properties.js file in your project and add the below.

```

1  const sonarqubeScanner = require('sonarqube-scanner');
2  sonarqubeScanner({
3      serverUrl:'http://10.10.10.27:9000', //sonarqube server url
4      options : {
5          'sonar.projectDescription': 'This is a node JS project',
6          'sonar.projectName':'elegant-latestNew', //project name
7          'sonar.projectKey':'elegant-latest', //project-key
8          'sonar.login':'f0895645c9146816499912*****', //paste
           your sonar token here
9          'sonar.projectVersion':'1.0',
10         'sonar.language':'js',
11         'sonar.sourceEncoding':'UTF-8',
12         'sonar-sources': '.'
13     },
14 }, () => {});

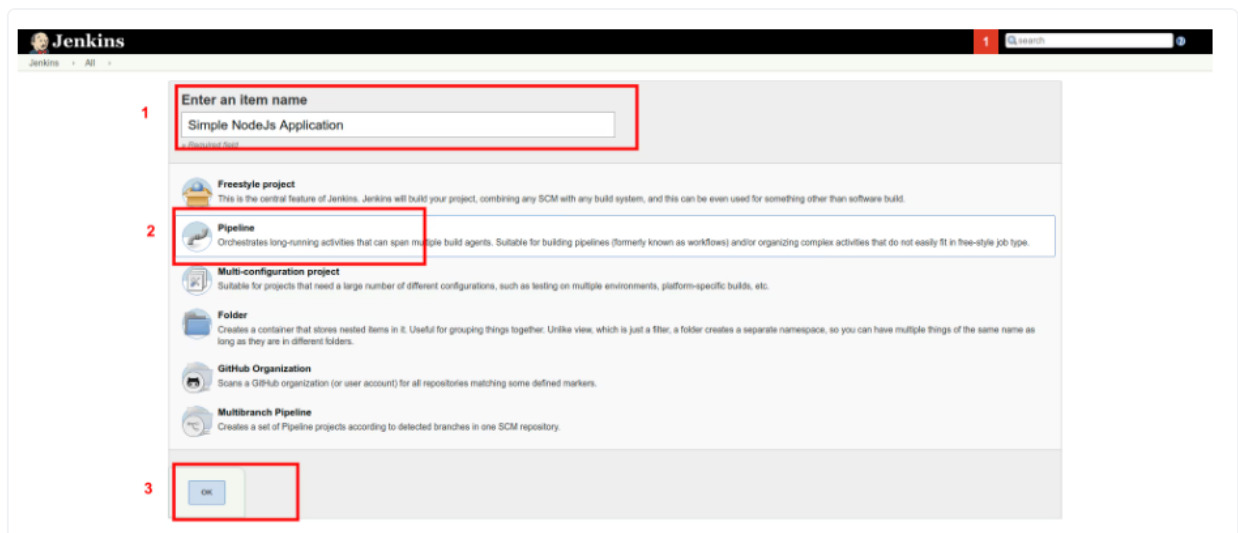
```

- Install the package "sonarqube-scanner" : "^2.7.0"

```
1 //in package.json
2 "scripts": {
3   "sonar":"node sonar-project.js"
4 }, //add this into scripts
5   "dependencies": {
6     "sonarqube-scanner" : "^2.7.0"
7   }
```

Step 1 - Create a New Job

Go to Jenkins' Dashboard and click on the "New Item" link. Now, enter the item name and select *the Pipeline* option as shown in the figure:



Step 2 - Pipeline

Dashboard > nodejs > sonarqube-pipeline >

Configuration

- General
- Advanced Project Options
- Pipeline**

Pipeline

Definition

Pipeline script

Script ?

```
1 node{
2   stage('Checkoutcode'){
3     git credentialsId: 'gitcredentials', url: 'https://github.com/fayaz-faiz/rbac.git'
4   }
5   stage('Build'){
6     nodejs(nodeJSInstallationName:'elegantproject'){
7       sh "npm install"
8     }
9   }
10  stage('ExecuteSonarQubeReport'){
11    nodejs(nodeJSInstallationName:'elegantproject'){
12      sh "npm run sonar"
13    }
14  }
15 }
```

☒ Use Groovy Sandbox ?

[Pipeline Syntax](#)

Save **Apply**

script below:-

- Select **Pipeline Script** and add the following script:

```
1
2 node{
3   stage('Chekoutcode'){
4     git credentialsId: 'gitcredentials', url:
5     'https://github.com/fayaz-faiz/rbac.git'
6   }
7   stage('Build'){
8     nodejs(nodeJSInstallationName:'elegantproject'){
9       sh "npm install"
10    }
11  }
12  stage('ExecuteSonarQubeReport'){
13    nodejs(nodeJSInstallationName:'elegantproject'){
14      sh "npm run sonar"
15    }
16  }
```

✓ Click on **Save** and **Apply**

- As soon as you click the *Build Now* link, Jenkins will start building project as per pipeline script. In Build History, you will see the progress bar for the current build along with the Stage View:
- If your build runs successfully, you will be able to see the time taken by each stage, in *Stage View*:

Dashboard > nodejs > sonarqube-pipeline

Full project name: nodejs/sonarqube-pipeline

Actions: Add description, Disable Project

Stage View

Average stage times: 1s, 9s, 1min 50s
(Average full run time: ~1min 29s)

Stage	Checkoutcode	Build	ExecuteSonarQubeReport
#10 Nov 09 14:13 No Changes	1s	19s	2min 5s
#9 Nov 09 12:03 1 commit	1s	13s	5min 12s
#8 Nov 09 11:52 No Changes	928ms	7s	1s failed
#7 Nov 09 11:45 No Changes	871ms	5s	2s

- Also, you can visit the SonarQube dashboard to see the project code report, by visiting the link named as "SonarQube" on project pipeline page.

sonarqube Projects Issues Rules Quality Profiles Quality Gates

Search for projects...

My Favorites All

Search by project name or key

5 projects Perspective: Overall Status Sort by: Name

Project's Main Branch is not analyzed yet. [Configure analysis](#)

☆ elegant-latestNew Passed Last analysis: 23 hours ago

Bugs	Vulnerabilities	Hotspots Reviewed	Code Smells	Coverage	Duplications	Lines	JavaScript
0 A	0 A	0.0% E	45 A	0.0% R	8.9% Y	2.9k S	

☆ mosip-admin

Project's Main Branch is not analyzed yet. [Configure analysis](#)

☆ mosip-Managemnet

Project's Main Branch is not analyzed yet. [Configure analysis](#)

- That's it! You have successfully created a Jenkins Pipeline while using SonarQube and Github. Now, every time you push the code to the repo, you can build the project, which will show the code quality.