## SMALL WEB FORMAT ~ FL

```
mini.swf
 → C
        file:///D:/mii
Hello World!
```

0 1 2 3 4 5 6 7 8 9 A B C

```
00: .F .W .S 07 8C 00 00 00 78 00 05 5F 00 00 0F A0
 10: 00 00 0C 01 00 3F 03 6D 00 00 00 88 20 00 04 00
          .s .s .a .g .e 00 .c .r .e .a .t .e .T .e
          .F .i .e .l .d 00 .t .e .x .t 00 .H .e .l
 30: .x .t
              .W .o .r .1 .d .! 00,96 2A 00 07 32 00
    .1 .0
 50: 00 00 07 64 00 00 00 06 00 00 00 00 00 00 00 00
 60: 06 00 00 00 00 00 00 00 00 07 01 00 00 00 08 00
 70: 07 06 00 00 00 08 01;3D;17;96 02 00 08 00;1C;96
 80: 04 00 08 02 08 03;4F;00 40 00 00 00
movie 'mini.swf' {
frame 1 {
```

createTextField('message', 1, 0, 0, 100, 50);

```
Java Class
```

message.text = 'Hello World!';

}

```
0 1 2 3 4 5 6 7 8 9 A B C D E F
000: CA FE BA BE 00 03 00 2D 00 08 07 00 02 01 00 04
010: .m .i .n .i *07 00 04 *01 00 10 .j .a .v .a ./ .l
020: .a .n .g ./ .0 .b .j .e .c .t<sup>®</sup>01 00 04 .m .a .i
030: .n "01 00 04 .C .o .d .e "01 00 16 .( .[ .L .j .a
040: .v .a ./ .l .a .n .g ./ .5 .t .r .i .n .g .; .)
050: .V 00 01 00 01 00 03 00 00 00 00 00 01 00 09 00
060: 05 00 07 00 01 00 06 00 00 00 0D 00 00 00 01 00
```

070: 00 00 01 B1 00 00 00 00 00 00

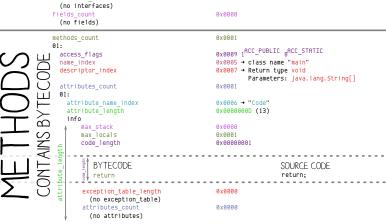
~\$ java mini

```
public class mini {
 public static void main(String[])
}
```

```
VALUES
                             - FIELDS
                            signature
                                                   FWS
                            version
                                                   7
HEADER
                            file size
                                                   140
                                                   15 *
                            rect nbits
                            xmin, xmax, ymin, ymax 0 550 0 400*
                            frame rate
                                                   12.0
                            frame count
                            extended length
                                                   0x63*
ACTION
                                                   12DoAction
                            code
                            length
                                                   109
                                                   0x88 ActionConstantPool
                            action id
       CONSTANT POOL
                            length
                                                   0x2c
                                                   4
                            count
                            message createTextField text Hello World!
                                                   0x96 ActionPush
       PUSH
                            action id
                            length
                                                   0x2a
                     params:50 Int 100 Int 0.0 Double 0.0 Double 1Int
                            @ Constant8 6 Int 1 Constant8
                                                   0x3d ActionCallFunction
       CALL FUNCTION
                            action id
                                                   0x17 ActionPop
      POP
                            action id
                                                   0x96 ActionPush
       PUSH
                            action id
                            length
                     param: OConstant8
                                                   0x1c ActionGetVariable
       GETVARIABLE
                            action id
                                                   0x96 ActionPush
       PUSH
                            action id
                            length
                            2Constant8 3Constant8
                                                   0x4f ActionSetMember
       SETMEMBER
                            action id
                                                   0x00 ActionEndFlag
       FND
                            action id
                                                   ShowFrame 0 / 1
SHOW FRAME
                            length / code
                                                   0 / 0 End
                            length / code*
```

NON-ALIGNED ENCODING

```
FIELDS
                                                                      VALUES
                                                                          0x0003
0x002D 45.3 → Java 1.0.2
                major_version
constant pool count
                 00: <always empty>
                 01: class reference (name:#02)
02: "mini" UTF-8 literal (length:4)
                                                                          reference to the "mini" class
                 03: class reference (name:#04)
                                                                          reference to the "java.lang.Object" class
                      "java/lang/Object" UTF-8 literal
(length:16)
STANT
USED BY
                 05: "main" UTF-8 literal (length:4)
                                                                          a literal containing "main" (used as method name)
                 -06: "Code" UTF-8 literal (length:4)
                                                                          a literal containing "Code" (used as attribute name)
                 -07: "([Ljava/lang/String;)V" UTF-8 litera
(length:22)
                                                                         a literal which means, as a method type:
takes an array of "java.lang.String" as parameter
returns "void"
                access_flags
this_class
super_class
interfaces_c
                                                                          0x0001 → "mini"
0x0003 → "java.lang.Object"
                   (no interfaces)
                                                                         өхөөөө
                 methods_count
```



ахаааа

attributes\_count (no attributes)