

literal: x or \bar{x}

clause: $x_1 \vee \bar{x}_2 \vee x_3$
 $C_i \rightarrow \text{or}$

Boolean in Conjunctive Normal Form: $\phi = C_1 \wedge C_2 \wedge C_3 \wedge C_4$

→ All of the clauses must be true \rightarrow ands

3 SAT → 3 literals

$$(\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)$$

→ It is unconstrained

→ How to represent and/or/not $, 1, -1$ is first choice

True \wedge True = True
 True \wedge False = False
 False \wedge True = False
 False \wedge False = False

$\bar{\text{True}} = \text{False}$
 $\bar{\text{False}} = \text{True}$

True \vee True = True
 T \vee F = True
 F \vee T = True
 F \vee F = False

→ Clause satisfied → -1

Binary 0 - False 1 - True

Not: $(1-x)$

x_1, \bar{x}_2, x_3

Make it go to 0

$$x_1 + (1-x_2) + x_3$$

minimize $x_1(1-x_2)x_3$

000 → 0
 001 → 0
 010 → 0
 011 → 0
 100 → 0
 And 101 → 1
 gate 110 → 0
 111 → 0

✓ 000 → 1
 ✓ 001 → 2
 010 → 0
 ✓ 011 → 1
 ✓ 100 → 2
 ✓ 101 → 3
 ✓ 110 → 1
 ✓ 111 → 2

not sat
 is 1, 1

Clause = 0 → not satisfied by chosen condition

maximize $((1-x_1) + x_2 + x_3) \cdot (x_1 + (1-x_2) + x_3) \cdot ($

0 i P F $C_1 \wedge C_2 \wedge C_3 \wedge C_4$ condition: x_1, \bar{x}_2, x_3

Clause = 0 → is satisfied by chosen?

True - 1
 False - 0

$$x_1 + (1-x_2) + x_3$$

$$x_1 \vee \bar{x}_2 \vee x_3$$

anyone but 010 needs to go to 0

$$\rightarrow (1-x_1)$$

logicals

$$x_1 \vee x_2 \vee x_3$$

$$x_1 \vee x_2 \vee x_3 \rightarrow \text{up to } 3$$

or is typically addition

if (condition true $\rightarrow 1$)

\rightarrow we need to scale from 0/3 to 0/1

$$x_1 \vee x_2 \vee x_3$$

$$1 \text{ of } x_1, x_2, x_3 = 1 \rightarrow \text{expression} = 1$$

$$\Leftrightarrow \text{expression} = 0 \Rightarrow x_1 = x_2 = x_3 = 0$$

$$\text{AOTC } \exists \begin{pmatrix} x'_1 \\ x'_2 \\ x'_3 \end{pmatrix} \text{ s.t. } x'_i = 1 \text{ and } \text{expression} = 0$$


$$\text{expression} = x'_1 + x'_2 + x'_3 - \underbrace{x'_1 x'_2}_1 - \underbrace{x'_1 x'_3}_1 - x'_2 x'_3 + \underbrace{x'_1 x'_2 x'_3}_1$$

3 CNF \rightarrow 3 colorability

Clause $x_1 \vee x_2 \vee x_3$


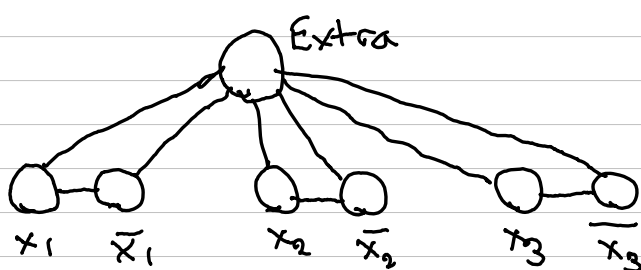
Graph coloring iff 3-SAT
 \hookrightarrow connected vertices have different colors

False



Attempt for 3SAT with graphs as opposed to algebra. Shortly after, I switch over to Max 3SAT which made a lot more sense for me

True

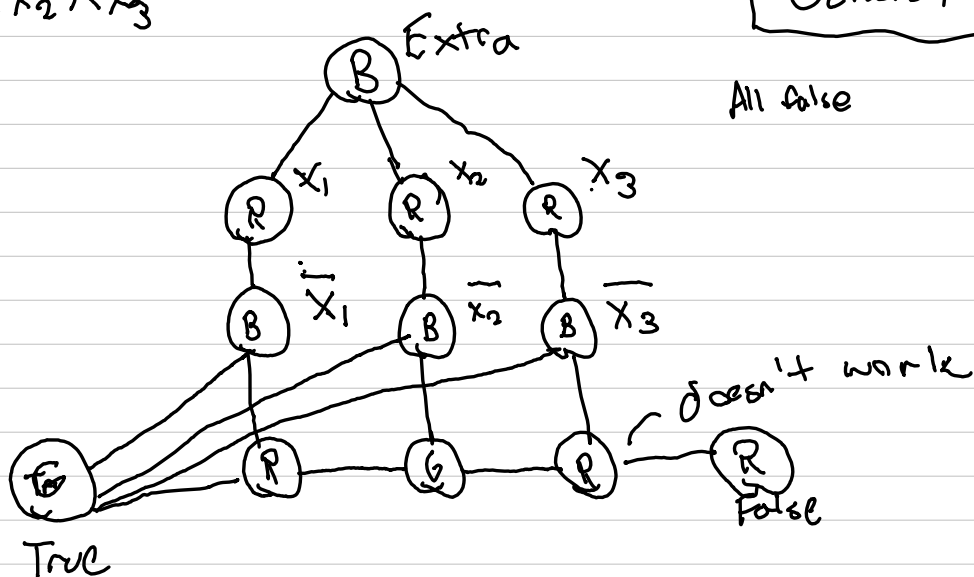
\rightarrow All literals connected to Extra so can now only be T/F

\rightarrow Variables and $\overline{\text{variables}}$ connected to show they are not same

Gadgets If all false, can't 3 color
 If 1 is true you can

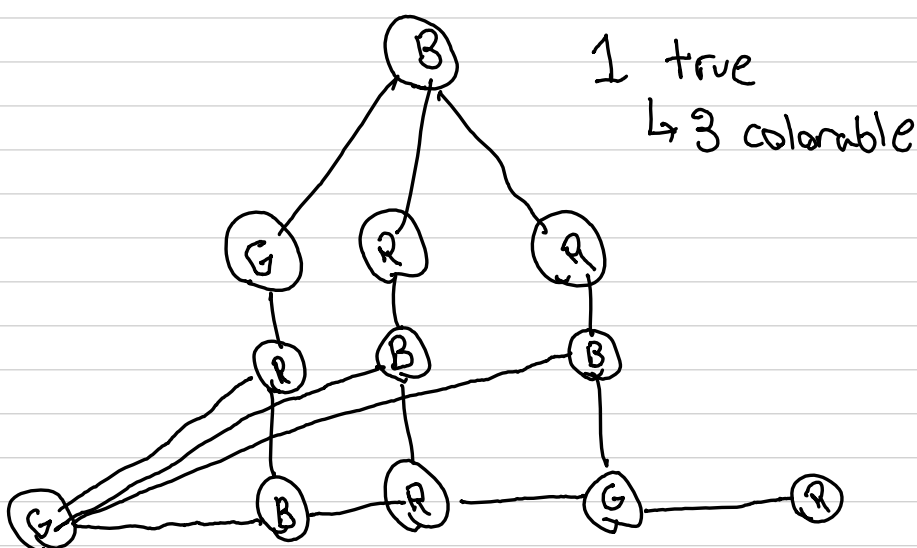
$x_1 \wedge x_2 \wedge x_3$

General



\rightarrow Since not literals are attached to G(True), that can only be Q/B

\rightarrow If all False(Q), all not literals are Extra(B)



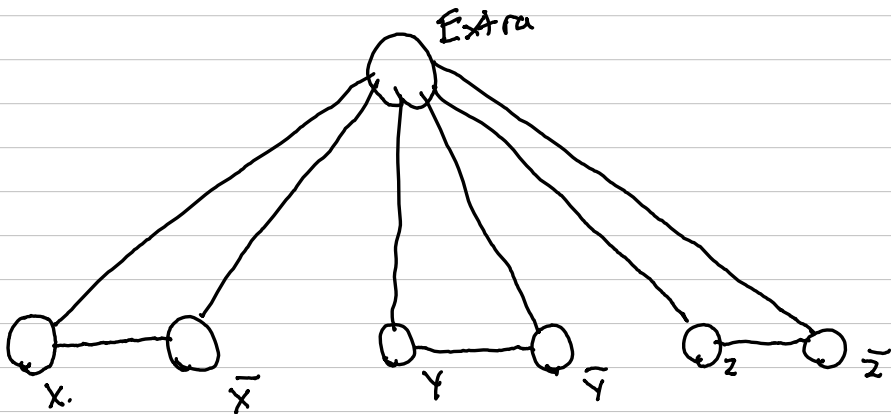
$$(x \vee y \vee \bar{z}) \wedge (\bar{x} \vee \bar{y} \vee z) \wedge (\bar{x} \vee y \vee \bar{z})$$

Reduction: make a graph that is three colorable i.e.
some 3-SAT problem is satisfiable

→ x, \bar{x} cannot be the same: edge between x, \bar{x}

→ edge to extra so each x can only be T/F
↳ 2 variables → 3 variables

$$x \vee \bar{y} \vee z$$



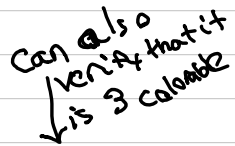
→ Attaching to N makes T/F

→ Attaching to N makes T/F



→ Attach to a vertex x to flip T/F since can't be neutral

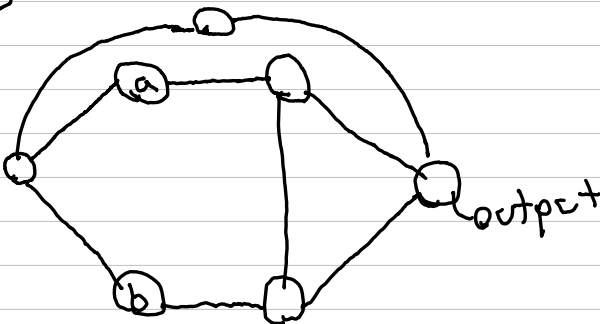
since neutral goes
everywhere used to go



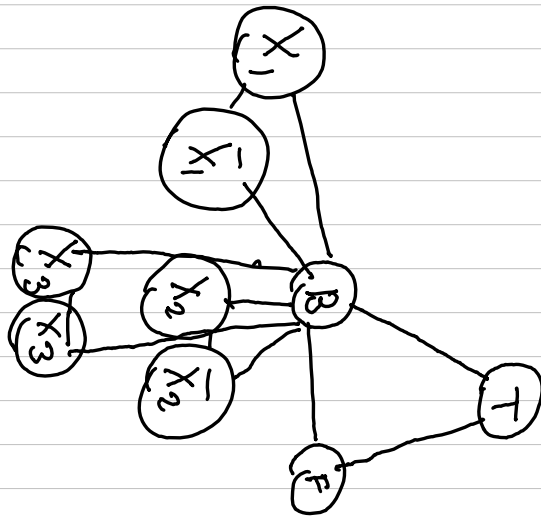
→ If they are different 1 is neutral, This means 2 is false and PVQ is true

→ IF F/F the top two are G/N. This forces $P \vee Q$ to be false

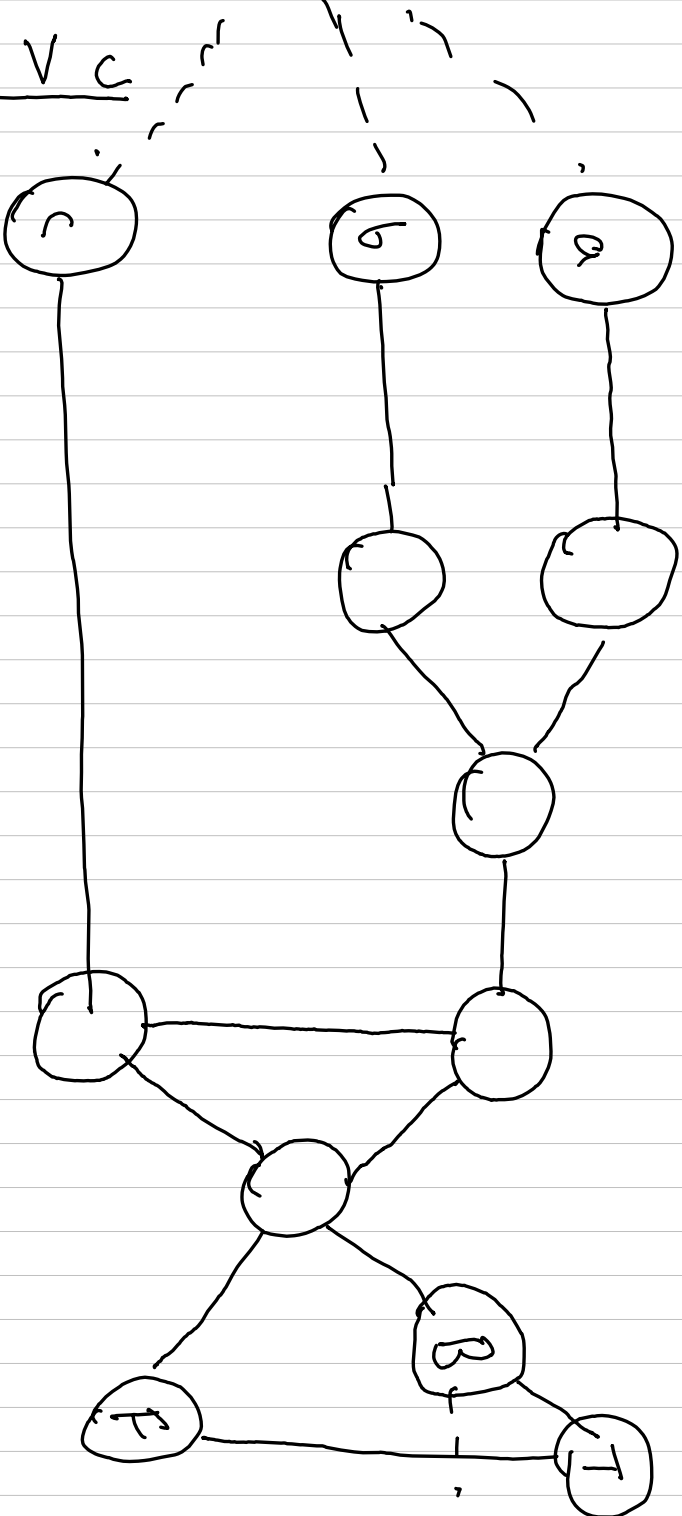
→ IP T/T same layer appes



NOT



1 Clause (can see the two or gates)



This approach would be so bcy...

a v b v c

Given (for now)

3 SAT \rightarrow MIS (minimum independent set)

MIS

$$\underline{\text{ILP}} \quad x_1 \vee \bar{x}_2 \vee x_3$$

let y_i be variables for IP: $0 \leq y_i \leq 1$

condition $y_i = 1 \rightarrow x_i = \text{true}$

$y_i = 0 \rightarrow y_i = \text{false}$

$$y_1 + (1 - y_2) + y_3 > 0$$

Example

$$(x_1 \vee x_2 \vee \bar{x}_3) \wedge (x_2 \vee x_3 \vee \bar{x}_4) \wedge (x_1 \vee \bar{x}_2 \vee x_4)$$

Conditions

$$y_1 + y_2 + (1 - y_3) > 0$$

$$y_2 + y_3 + (1 - y_4) > 0$$

$$y_1 + (1 - y_2) + y_4 > 0$$

Short foray into linear programming which yielded little (although I think it could be formatted like this). Inevitably, the max trick is a trick to use this same strategy.

Max 3SAT

(# of satisfied or conditions)

(inclusion/exclusion for 3 elements)

$$C_i = x_1 + x_2 + x_3 - x_1 x_2 - x_1 x_3 - x_2 x_3 + x_1 x_2 x_3$$

→ Can get up to 3 conditions

→ Second terms cancels out the double counting

→ If all conditions then needs to be 1. This is the last term

$$(\# \text{ of satisfied and conditions}) = \sum_{i=0} C_i$$

$$\text{minimize} - \left(\sum C_i \right)$$

$$\left\{ \begin{array}{l} \text{QUBO minimize } \left(\sum C_i - \# \text{ of classes}^2 \right) \end{array} \right.$$

One class example

$$x_1, x_2, x_3$$

$$C_i = x_1 + (1 - x_2) + x_3 - x_1(1 - x_2) - x_1 x_3 - (1 - x_2) x_3$$

$$= \cancel{x_1} + 1 - x_2 + x_3 - \cancel{x_1} + x_1 x_2 - \cancel{x_1 x_3} + \cancel{x_1 x_3} - x_1 x_2 x_3 + x_1 (1 - x_2) x_3$$

$$= 1 - x_2 + x_3 + x_1 x_2 - x_1 x_2 x_3$$

$$x_j = \frac{1 - z_j}{2}$$

$$x_1 x_2 x_3 = \frac{1}{8} (1 - z_1)^3$$

$$= 1 - \left(\frac{1 - z_2}{2} \right) + \left(\frac{1 - z_3}{2} \right) + \frac{1}{4} (1 - z_2 - z_1 + z_1 z_2)$$

$$- \frac{1}{8} (1 - z_1 - z_2 - z_3 + z_1 z_2 + z_1 z_3 + z_2 z_3 - z_1 z_2 z_3)$$

$$= \cancel{\frac{1}{1}} - \cancel{\frac{1}{2}} + \frac{1}{2} - \cancel{\frac{1}{2}} + \frac{1}{4} - \frac{1}{4} + \frac{1}{4} - \frac{1}{4} + \frac{1}{4} - \frac{1}{8} + \frac{1}{8} + \frac{1}{8} + \frac{1}{8} - \frac{1}{8}$$

$$= \frac{1}{8} \left(9 - z_1 + 3z_2 - 3z_3 + z_1 z_2 - z_2 z_3 - z_1 z_3 + z_1 z_2 z_3 \right)$$

First attempt --> without decomposing degree 3 terms. There was a cancellation which allowed them to not be present in QUBO, but the calculation still produced inaccurate results

$$\frac{x_1 \wedge x_2 \wedge x_3}{1 - (1-x)(1-y)(1-z)}$$

$$CP = x_1 + x_2 + x_3 - x_1 x_2 - x_2 x_3 - x_1 x_3 + x_1 x_2 x_3 \quad \begin{array}{l} \text{True} = 1 \\ \text{False} = 0 \end{array}$$

$$= \left(\frac{1-z_1}{2} \right) + \frac{1-z_2}{2} + \frac{1-z_3}{2} - \frac{1}{4} (z_1 z_2 - z_1 - z_2 + 1)$$

$$- \frac{1}{4} (z_2 z_3 - z_2 - z_3 + 1) - \frac{1}{4} (z_1 z_3 - z_1 - z_3 + 1) + \frac{1}{8} (1 - z_1 - z_2 - z_3 + z_1 z_2 + z_1 z_3 + z_2 z_3 - z_1 z_2 z_3)$$

$$= \frac{3}{2} - \frac{z_1}{2} - \frac{z_2}{2} - \frac{z_3}{2} - \frac{z_1 z_2}{4} + \frac{z_1}{4} + \frac{z_2}{4} - \frac{1}{4} - \frac{z_2 z_3}{4} + \frac{z_2}{4} + \frac{z_3}{4} - \frac{1}{4} - \frac{z_1 z_3}{4} + \frac{z_1}{4} + \frac{z_3}{4} - \frac{1}{4} - \frac{z_1 z_2 z_3}{8} + \frac{z_1 z_2}{8} + \frac{z_1 z_3}{8} + \frac{z_2 z_3}{8} - \frac{z_1 z_2 z_3}{8}$$

$$= \frac{1}{8} (7 - z_1 - z_2 - z_3 - z_1 z_2 - z_1 z_3 - z_2 z_3 - z_1 z_2 z_3)$$

$$(x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3)$$

$$\text{minimize } \left(\sum C_i - \#C \right)^2 = \left(\sum C_i - 2 \right)^2$$

$$= \left(\frac{1}{8} (16 - 2z_1 + 2z_2 - 4z_3 - 2z_1 z_3 - 2z_2 z_3) - 2 \right)^2$$

$$= \left(-\frac{z_1}{4} + \frac{z_2}{4} - \frac{z_3}{2} - \frac{z_1 z_3}{4} - \frac{z_2 z_3}{4} \right)^2$$

$$\text{minimize } \left(\frac{1}{4} (-z_1 + z_2 - 2z_3 - z_1 z_3 - z_2 z_3) \right)^2$$

Solutions	Yes	No
	100	000
	101	010
	110	
	111	
	001	
	011	

$$x'_j = \frac{1-z'_j}{2} \quad z'_j = 1-2x_j$$

x'_j 1 - true $\rightarrow -1$ z'_j
 0 - false $\rightarrow 1$

All combinations

$$(1,0,0) \rightarrow (-1,1,1) \rightarrow 0 \quad 000 \rightarrow 1$$

$$(1,0,1) \rightarrow (-1,1,-1) \rightarrow 1? \quad 010 \rightarrow 1$$

$$(110) \rightarrow (-1,-1,1) \rightarrow 0$$

$$(111) \rightarrow (-1,-1,-1) \rightarrow 0$$

$$(001) \rightarrow (1,1,-1) \rightarrow 1?$$

$$011 \rightarrow (1,-1,-1) \rightarrow 0$$

did I just mess up the math? lets try again

lets try again

$$(x_1 \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_3) \wedge (x_1 \vee x_2 \vee x_3)$$

$$\begin{aligned} C_1 &= x_1 + (1-x_2) + x_3 - x_1(1-x_2) - (1-x_2)x_3 - x_1x_3 + x_1(1-x_2)x_3 \\ &= \cancel{x_1} + \cancel{1-x_2} + \cancel{x_3} - \cancel{x_1} + \cancel{x_1x_2} - \cancel{x_3} + \cancel{x_2x_3} - \cancel{x_1x_3} + \cancel{x_1x_3} - \cancel{x_1x_2x_3} \\ &= 1 - x_2 + x_1x_2 + x_2x_3 - x_1x_2x_3 \end{aligned}$$

$$\begin{aligned} C_2 &= (1-x_1) + x_2 + (1-x_3) - (1-x_1)(1-x_3) - (1-x_1)(x_2) \\ &\quad - (1-x_3)x_2 + (1-x_1)(1-x_3)(x_2) \end{aligned}$$

$$\begin{aligned} &= 1 - x_1 + x_2 + 1 - x_3 - (1 - x_1 - x_3 + x_1x_3) - x_2 + x_1x_2 \\ &\quad - x_2 + x_2x_3 + x_2(1 - x_1 - x_3 + x_1x_3) \\ &= \cancel{1} - \cancel{x_1} + \cancel{x_2} + \cancel{1} - \cancel{x_3} - \cancel{1} + \cancel{x_1} + \cancel{x_3} - \cancel{x_1x_3} - \cancel{x_2} + \cancel{x_1x_2} \\ &\quad - \cancel{x_2} + \cancel{x_2x_3} + \cancel{x_2} - \cancel{x_1x_2} - \cancel{x_2x_3} + \cancel{x_1x_2x_3} \\ &= 1 - x_1x_3 + x_1x_2x_3 \end{aligned}$$

$$C_3 = x_1 + x_2 + x_3 - x_1x_2 - x_2x_3 - x_1x_3 + x_1x_2x_3$$

$$\begin{aligned} \sum C_i &= 1 - \cancel{x_2} + \cancel{x_1x_2} + \cancel{x_2x_3} - \cancel{x_1x_2x_3} + 1 - \cancel{x_1x_3} \\ &\quad + \cancel{x_1x_2x_3} + \cancel{x_1} + \cancel{x_2} + \cancel{x_3} - \cancel{x_1x_2} - \cancel{x_2x_3} - \cancel{x_1x_3} + \cancel{x_1x_2x_3} \\ &= 2 + x_1 + x_3 - 2x_1x_3 + x_1x_2x_3 \end{aligned}$$

$$\underline{C_1} \quad 1 - x_2 + x_1x_2 + x_2x_3 - x_1x_2x_3 \quad x_1 \wedge \bar{x}_2 \wedge x_3$$

000-1
001-1
010-0
011-1
100-1
101-1
110-1
111-1

Yes No
else 010

$$\underline{C_2} \quad 1 - x_1x_3 + x_1x_2x_3 \quad \bar{x}_1 \wedge x_2 \wedge \bar{x}_3$$

000-1 ?
001-1 ?
010-0 ?
011-1

Yes No
else 101

DAMN Cubics

$$x_1x_2x_3 = \max \omega_i (x_1 + x_2 + x_3 - 2)$$

$$\text{if } x_1 \vee x_2 \vee x_3 = 0, \omega_i = 0 \quad \text{else } \omega_i = 1$$

$$C_i = (1 + \omega_i)(x_1 + x_2 + x_3) - x_1x_2 - x_1x_3 - x_2x_3 - 2\omega_i$$

↑ use this

$$\underline{C_1} \quad x_1 \wedge \bar{x}_2 \wedge x_3$$

$$C_1 = ((1 + \omega_1)(x_1 + (1 - x_2) + x_3) - x_1(1 - x_2) - x_1 x_3 - (1 - x_2)x_3 - 2\omega_1)$$

$$= \cancel{x_1} + (1 - x_2) + \cancel{x_3} + \omega_1 x_1 + \omega_1 - \omega_1 x_2 + \omega_1 x_3 - \cancel{x_1} + x_1 x_2 - x_1 x_3 - \cancel{x_3} + x_2 x_3 - 2\omega_1$$

$$\rightarrow = 1 + \omega_1 - x_2 + \omega_1 x_1 - \omega_1 x_2 + \omega_1 x_3 + x_1 x_2 - x_1 x_3 + x_2 x_3 - 2\omega_1$$

$$= 1 - x_2 + x_1 x_2 - x_1 x_3 + x_2 x_3 + \omega_1 (x_1 - x_2 + x_3 - 1)$$

$$\underline{C_2} \quad C_2 = ((1 + \omega_2)((1 - x_1) + x_2 + (1 - x_3)) - (1 - x_1)x_2 - (1 - x_1)x_3 - x_2 x_3 - 2\omega_2)$$

$$= (1 - x_1) + x_2 + (1 - x_3) + \omega_2(1 - x_1) + \omega_2 x_2 + \omega_2(1 - x_3) - x_2(1 - x_1) - x_3(1 - x_1) - x_2 x_3 - 2\omega_2$$

$$\rightarrow = 2 - x_1 - 2x_3 + x_1 x_2 + x_1 x_3 - x_2 x_3 + \omega_2(-x_1 + x_2 - x_3)$$

$$\underline{C_3} \quad C_3 = ((1 + \omega_3)(x_1 + x_2 + x_3) - x_1 x_2 - x_2 x_3 - x_1 x_3 - 2\omega_3)$$

$$= x_1 + x_2 + x_3 + \omega_3 x_1 + \omega_3 x_2 + \omega_3 x_3 - x_1 x_2 - x_2 x_3 - x_1 x_3 - 2\omega_3$$

$$\rightarrow = x_1 + x_2 + x_3 - x_1 x_2 - x_1 x_3 - x_2 x_3 + \omega_3(x_1 + x_2 + x_3 - 2)$$

$$\sum C = 3 + 0x_1 + 0x_2 - 1x_3 + x_1 x_2 - x_1 x_3 - x_2 x_3$$

$$\max \left(3 - x_3 + x_1 x_2 - x_1 x_3 - x_2 x_3 + \omega_1(x_1 - x_2 + x_3 - 1) + \omega_2(-x_1 + x_2 - x_3) + \omega_3(x_1 + x_2 + x_3 - 2) \right)$$

QUBO

$$= \begin{matrix} x_1 \\ x_2 \\ x_3 \\ \omega_1 \\ \omega_2 \\ \omega_3 \end{matrix} \begin{bmatrix} 0 & 1 & -1 & 1 & -1 & 1 \\ 1 & 0 & -1 & -1 & 1 & 1 \\ -1 & -1 & -1 & 1 & -1 & 1 \\ 1 & -1 & 1 & -1 & 0 & 0 \\ -1 & 1 & -1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & -2 \end{bmatrix}$$

→ take out ω_1 and ω_2 later

I think I may have messed up my math here as this should theoretically work. I then tried an example I found online to make sure that the steps I took were correct. The decomposition for this is tough, a method should probably be produced to fully create the QUBO matrix, but it would have to be specific to the type of optimization problem.

Only 1 w variable since it relies on all 3

$$3 - x_3 + x_1 x_2 - x_1 x_3 - x_2 x_3 + w(x_1 + x_2 + x_3 - 3)$$

$$Q = \begin{bmatrix} 0 & 1 & -1 & 1 \\ & 0 & -1 & 1 \\ & & -1 & 1 \\ & & & -3 \end{bmatrix}$$

System and QUBO from slides

$$(x_1 \vee x_2 \vee x_3) \wedge (\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_3)$$

$$Q = \begin{bmatrix} 0 & -2 & 2 \end{bmatrix}$$

<u>Yes</u>	<u>No</u>
001	000
011	010
110	100
111	101

create method

$$\underline{C_1} \quad X_1 \vee X_2 \vee X_3 \quad \text{NOT} \quad \text{CCNOT}$$

$$C_1 = X_1 + X_2 + X_3 - X_1 X_2 - X_1 X_3 - X_2 X_3 + X_1 X_2 X_3$$

$$= X_1 + X_2 + X_3 - X_1 X_2 - X_1 X_3 - X_2 X_3 + W_1 (X_1 + X_2 + X_3 - 2)$$

$$\underline{C_2} \quad \bar{X}_1 \vee X_2 \vee X_3$$

$$C_2 = (1 - X_1) + X_2 + X_3 - (1 - X_1) X_2 - (1 - X_1) X_3 - X_2 X_3$$

$$= 1 - X_1 + X_2 + X_3 - X_2 + X_1 X_2 - X_3 + X_1 X_3 - X_2 X_3 + W_2 ((1 - X_1) + X_2 + X_3 - 2)$$

$$= 1 - X_1 + X_1 X_2 + X_1 X_3 - X_2 X_3 + W_2 (-X_1 + X_2 + X_3 - 1)$$

$$\underline{C_3} \quad X_1 \vee \bar{X}_2 \vee X_3$$

$$C_3 = X_1 + (1 - X_2) + X_3 - X_1 (1 - X_2) - X_3 (1 - X_2) - X_1 X_3 + W_3 (X_1 + (1 - X_2) + X_3 - 2)$$

$$= X_1 + 1 - X_2 + X_3 - X_1 + X_1 X_2 - X_3 + X_2 X_3 - X_1 X_3 + \dots$$

$$= 1 - X_2 + X_1 X_2 + X_2 X_3 - X_1 X_3 + W_3 (X_1 - X_2 + X_3 - 1)$$

$$\underline{C_4} \quad \bar{X}_1 \wedge X_2 \wedge \bar{X}_3$$

$$C_4 = (1 - X_1) + X_2 + (1 - X_3) - (1 - X_1)(1 - X_3) - (1 - X_1) X_2$$

$$- (1 - X_3) X_2 + W_4 ((1 - X_1) + X_2 + (1 - X_3) - 2)$$

$$= 1 - X_1 + X_2 + 1 - X_3 - 1 + X_3 + X_1 - X_1 X_3 - X_2 + X_1 X_2 - X_2$$

$$+ X_2 X_3 + W_4 (-X_1 + X_2 - X_3)$$

$$= 1 - X_2 + X_1 X_2 - X_1 X_3 + X_2 X_3 + W_4 (-X_1 + X_2 - X_3)$$

ignore constant

$$\begin{array}{llllll} x_1: 0 & x_1 x_2: 2 & x_1 x_3: -2 & x_1 w_1: 1 & x_1 w_2: -1 & x_1 w_3: 1 \\ x_2: -1 & x_2 x_3: 0 & x_2 w_1: 1 & x_2 w_2: 1 & x_2 w_3: -1 & x_2 w_4: 1 \\ x_3: 1 & x_3 w_1: 1 & x_3 w_2: 1 & x_3 w_3: 1 & x_3 w_4: -1 & \end{array}$$

$$w_1: -2 \quad w_2: -1 \quad w_3: -1 \quad w_4: 0$$

→ Flip all values to minimize, not maximize

$$Q = \begin{bmatrix} 0 & -2 & 2 & -1 & 1 & -1 & 1 \\ 0 & 1 & 0 & -1 & -1 & 1 & -1 \\ 0 & 0 & -1 & -1 & -1 & -1 & 1 \\ 0 & 0 & 0 & 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

~~Q~~

Summary

Not producing optimal

MAX 3SAT: returns the maximum amount of satisfied clauses

Problem example: $C_1 \wedge C_2 \wedge C_3 \wedge C_4$

$$C_1: x_1 \vee x_2 \vee x_3$$

$$C_3: x_1 \vee \bar{x}_2 \vee x_3$$

$$C_2: \bar{x}_1 \vee x_2 \vee x_3$$

$$C_4: \bar{x}_1 \vee x_2 \vee \bar{x}_3$$

$$x_i \in \{0, 1\} \quad 1 - \text{true}$$

$$0 - \text{false}$$

$$\bar{x}_i = (1 - x_i)$$

'inclusion - exclusion' principle: $A \cup B \cup C = \text{singletons} - \text{pairs} + \text{triples}$

$$A \cup B \cup C = |A| + |B| + |C| - |A \cap B| - |A \cap C| - |B \cap C| + |A \cap B \cap C|$$

$$\cup \rightarrow \vee (\text{or}) \quad \cap \rightarrow \wedge (\text{and}) \quad \text{and}(x) \quad \text{or}(+)$$

$$\begin{aligned} A \vee B \vee C &= |A| + |B| + |C| - |A \wedge B| - |A \wedge C| - |B \wedge C| + |A \wedge B \wedge C| \\ &= x_1 + x_2 + x_3 - x_1 x_2 - x_1 x_3 - x_2 x_3 + x_1 x_2 x_3 \end{aligned}$$

→ Can't have cubic terms (I tried it)

$$x_1 x_2 x_3 = \max w_i (x_1 + x_2 + x_3 - 2) \quad w_i \in \{0, 1\}$$

→ Can drop max since we will be maximizing later

$w_i = 1$ if the triple is active

$$\# \text{ of clauses: } C_i = x_1 + x_2 + x_3 - x_1 x_2 - x_1 x_3 - x_2 x_3 + w_i (x_1 + x_2 + x_3 - 2)$$

$$C_i = (1 + w_i)(x_1 + x_2 + x_3) - x_1 x_2 - x_1 x_3 - x_2 x_3 - 2w_i$$

$$\hookrightarrow \text{if not, } x_i \rightarrow (1 - x_i)$$

$$\max(\# \text{ of satisfied clauses}) = \max(\sum C_i) \quad \text{Simplification}$$

$$C_1 = x_1 + x_2 + x_3 - x_1 x_2 - x_2 x_3 - x_1 x_3 + w_1(x_1 + x_2 + x_3 - 2)$$

$$C_2 = 1 - x_1 + x_1 x_2 + x_1 x_3 - x_2 x_3 + w_2(-x_1 + x_2 + x_3 - 1)$$

$$C_3 = 1 - x_2 + x_1 x_2 + x_2 x_3 - x_1 x_3 + w_3(x_1 - x_2 + x_3 - 1)$$

$$C_4 = 1 - x_2 + x_1 x_2 - x_1 x_3 + x_2 x_3 + w_4(-x_1 + x_2 - x_3)$$

$$\sum C_i = 0x_1 + 2x_1x_2 - 2x_1x_3 + x_1w_1 - x_1w_2 + x_1w_3 - x_1w_4$$

$$-x_2 + 0x_2x_3 + x_2w_1 + x_2w_2 - x_2w_3 + x_2w_4 + x_3 + x_3w_1 + x_3w_2$$

$$+ x_3w_3 - x_3w_4 - 2w_1 - w_2 - w_3 + 0w_4$$

$$-\sum C_i = \begin{matrix} & \begin{matrix} x_1 & x_2 & x_3 & w_1 & w_2 & w_3 & w_4 \end{matrix} \\ \begin{matrix} x_1 \\ x_2 \\ x_3 \\ w_1 \\ w_2 \\ w_3 \\ w_4 \end{matrix} & \begin{bmatrix} 0 & -2 & 2 & -1 & 1 & -1 & 1 \\ 0 & 1 & 0 & -1 & -1 & 1 & -1 \\ 0 & 0 & -1 & -1 & -1 & -1 & 1 \\ 0 & 0 & 0 & 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

$$\max(\sum C_i) \rightarrow \min(-\sum C_i)$$

Solution Set

000 - No 110

001 - Yes 111

010 - No 011

011 - Yes 001

100 - No

101 - No

110 - Yes

111 - Yes

- Clause used n twice

- bar instead of not

- reference where i got inclusion exclusion

- Equation 4 is not equal,

$$-3x_1 + 2x_1x_2$$

~ quadratic programming overview

|| Classical solutions

~ tuples square brackets

110

011

$x_1 \ x_2 \ x_3 \ w_1 \ w_2 \ - \dots$

x_1 } -3 2

x_2

