

# **LAMMPS Users Manual**

Large-scale Atomic/Molecular Massively Parallel Simulator

<http://lammps.sandia.gov> – Sandia National Laboratories

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# Table of Contents

LAMMPS Documentation.....	1
1. Introduction.....	3
1.1 What is LAMMPS.....	3
1.2 LAMMPS features.....	4
General features.....	4
Particle and model types.....	4
Force fields.....	4
Atom creation.....	5
Ensembles, constraints, and boundary conditions.....	5
Integrators.....	5
Diagnostics.....	6
Output.....	6
Pre- and post-processing.....	6
Specialized features.....	6
1.3 LAMMPS non-features.....	6
1.4 Open source distribution.....	8
1.5 Acknowledgments and citations.....	9
2. Getting Started.....	13
2.1 What's in the LAMMPS distribution.....	13
2.2 Making LAMMPS.....	14
2.3 Making LAMMPS with optional packages.....	17
2.4 Building LAMMPS as a library.....	20
2.5 Running LAMMPS.....	21
2.6 Command-line options.....	22
2.7 LAMMPS screen output.....	23
2.8 Running on GPUs.....	24
GPU hardware.....	25
GPU single vs double precision.....	25
GPU Memory.....	25
2.9 Tips for users of previous LAMMPS versions.....	26
3. Commands.....	27
3.1 LAMMPS input script.....	27
3.2 Parsing rules.....	28
3.3 Input script structure.....	28
3.4 Commands listed by category.....	29
3.5 Individual commands.....	30
Fix styles.....	31
Compute styles.....	31
Pair_style potentials.....	31
Bond_style potentials.....	32
Angle_style potentials.....	32
Dihedral_style potentials.....	32
Improper_style potentials.....	33
Kspace solvers.....	33
4. How-to discussions.....	34
4.1 Restarting a simulation.....	34
4.2 2d simulations.....	35
4.3 CHARMM and AMBER force fields.....	36

# Table of Contents

4.4 Running multiple simulations from one input script.....	36
4.5 Parallel tempering.....	38
4.6 Granular models.....	38
4.7 TIP3P water model.....	39
4.8 TIP4P water model.....	40
4.9 SPC water model.....	41
4.10 Coupling LAMMPS to other codes.....	41
4.11 Visualizing LAMMPS snapshots.....	43
4.12 Non-orthogonal simulation boxes.....	43
4.13 NEMD simulations.....	44
4.14 Extended spherical and aspherical particles.....	45
4.15 Output from LAMMPS (thermo, dumps, computes, fixes, variables).....	47
4.16 Thermostatting, barostatting, and computing temperature.....	51
4.16 Walls.....	53
5. Example problems.....	55
6. Performance & scalability.....	57
7. Additional tools.....	58
amber2lmp tool.....	58
binary2txt tool.....	59
ch2lmp tool.....	59
chain tool.....	59
data2xmovie tool.....	59
eam generate tool.....	59
lmp2arc tool.....	60
lmp2cfg tool.....	60
lmp2traj tool.....	60
lmp2vmd tool.....	60
matlab tool.....	60
micelle2d tool.....	61
msi2lmp tool.....	61
pymol_asphere tool.....	61
python tool.....	61
restart2data tool.....	61
thermo_extract tool.....	62
vim tool.....	62
xmovie tool.....	62
8. Modifying & extending LAMMPS.....	63
Atom styles.....	64
Bond, angle, dihedral, improper potentials.....	65
Compute styles.....	66
Dump styles.....	66
Dump custom output options.....	66
Fix styles.....	67
Input script commands.....	68
Kspace computations.....	68
Minimization solvers.....	69
Pairwise potentials.....	69
Region styles.....	70

# Table of Contents

Thermodynamic output options.....	70
Variable options.....	70
Submitting new features to the developers to include in LAMMPS.....	71
9. Errors.....	73
9.1 Common problems.....	73
9.2 Reporting bugs.....	74
9.3 Error & warning messages.....	74
Errors:.....	74
Warnings:.....	120
10. Future and history.....	125
10.1 Coming attractions.....	125
10.2 Past versions.....	125
angle_style charmm command.....	128
angle_style class2 command.....	129
angle_style cg/cmm command.....	131
angle_coeff command.....	132
angle_style cosine command.....	134
angle_style cosine/delta command.....	135
angle_style cosine/squared command.....	136
angle_style harmonic command.....	137
angle_style hybrid command.....	138
angle_style none command.....	139
angle_style command.....	140
angle_style table command.....	142
atom_modify command.....	144
atom_style command.....	146
bond_style class2 command.....	148
bond_coeff command.....	149
bond_style fene command.....	151
bond_style fene/expand command.....	152
bond_style harmonic command.....	154
bond_style hybrid command.....	155
bond_style morse command.....	156
bond_style none command.....	157
bond_style nonlinear command.....	158
bond_style quartic command.....	159
bond_style command.....	161
bond_style table command.....	163
boundary command.....	165
change_box command.....	166
clear command.....	167
communicate command.....	168
compute command.....	170
compute ackland/atom command.....	174
compute angle/local command.....	176
compute bond/local command.....	178
compute centro/atom command.....	180
compute cna/atom command.....	182

# Table of Contents

compute com command.....	184
compute com/molecule command.....	185
compute coord/atom command.....	187
compute damage/atom command.....	188
compute dihedral/local command.....	189
compute displace/atom command.....	190
compute erotate/asphere command.....	192
compute erotate/sphere command.....	193
compute event/displace command.....	194
compute group/group command.....	195
compute gyration command.....	196
compute gyration/molecule command.....	197
compute heat/flux command.....	199
Sample LAMMPS input script.....	200
compute improper/local command.....	202
compute ke command.....	203
compute ke/atom command.....	204
compute_modify command.....	205
compute msd command.....	206
compute msd/molecule command.....	208
compute pair/local command.....	210
compute pe command.....	212
compute pe/atom command.....	214
compute pressure command.....	216
compute property/atom command.....	218
compute property/local command.....	220
compute property/molecule command.....	222
compute rdf command.....	223
compute reduce command.....	225
compute reduce/region command.....	225
compute stress/atom command.....	228
compute temp command.....	230
compute temp/asphere command.....	232
compute temp/com command.....	234
compute temp/deform command.....	236
compute temp/partial command.....	238
compute temp/profile command.....	240
compute temp/ramp command.....	242
compute temp/region command.....	244
compute temp/sphere command.....	246
create_atoms command.....	248
create_box command.....	250
delete_atoms command.....	251
delete_bonds command.....	253
dielectric command.....	255
dihedral_style charmm command.....	256
dihedral_style class2 command.....	258
dihedral_coeff command.....	261

# Table of Contents

dihedral_style harmonic command.....	263
dihedral_style helix command.....	264
dihedral_style hybrid command.....	265
dihedral_style multi/harmonic command.....	266
dihedral_style none command.....	267
dihedral_style opls command.....	268
dihedral_style command.....	269
dimension command.....	271
dipole command.....	272
displace_atoms command.....	273
displace_box command.....	275
dump command.....	278
dump_modify command.....	284
echo command.....	287
fix command.....	288
fix addforce command.....	292
fix atc command.....	294
fix ave/atom command.....	298
fix ave/histo command.....	300
fix ave/spatial command.....	304
fix ave/time command.....	309
fix aveforce command.....	313
fix bond/break command.....	315
fix bond/create command.....	318
fix bond/swap command.....	321
fix box/relax command.....	324
fix deform command.....	327
fix deposit command.....	333
fix drag command.....	336
fix dt/reset command.....	337
fix efield command.....	339
fix enforce2d command.....	340
fix evaporate command.....	341
fix freeze command.....	342
fix gravity command.....	343
fix heat command.....	345
fix imd command.....	347
fix indent command.....	349
fix langevin command.....	352
fix lineforce command.....	355
fix_modify command.....	356
fix momentum command.....	357
fix move command.....	359
fix nph command.....	362
fix npt command.....	365
fix npt/asphere command.....	369
fix npt/sphere command.....	373
fix nve command.....	377

# Table of Contents

fix nve/asphere command.....	378
fix nve/limit command.....	379
fix nve/noforce command.....	381
fix nve/sphere command.....	382
fix nvt command.....	384
fix nvt/asphere command.....	387
fix nvt/sllod command.....	390
fix nvt/sphere command.....	393
fix orient/fcc command.....	396
fix planeforce command.....	400
fix poems.....	401
fix pour command.....	403
fix press/berendsen command.....	405
fix print command.....	408
fix reax/bonds command.....	410
fix recenter command.....	411
fix rigid.....	413
fix setforce command.....	417
fix shake command.....	418
fix smd command.....	420
fix spring command.....	423
fix spring/rg command.....	425
fix spring/self command.....	427
fix store/coord command.....	428
fix store/force command.....	430
fix temp/berendsen command.....	431
fix temp/rescale command.....	433
fix thermal/conductivity command.....	435
fix tmd command.....	438
fix ttm command.....	440
fix viscosity command.....	443
fix viscous command.....	446
fix wall/lj93 command.....	448
fix wall/lj126 command.....	448
fix wall/colloid command.....	448
fix wall/harmonic command.....	448
fix wall/gran command.....	452
fix wall/reflect command.....	455
fix wall/region command.....	457
fix wiggle command.....	460
group command.....	461
if command.....	463
improper_style class2 command.....	465
improper_coeff command.....	467
improper_style cvff command.....	469
improper_style harmonic command.....	470
improper_style hybrid command.....	471
improper_style none command.....	472

# Table of Contents

improper_style command.....	473
include command.....	475
jump command.....	476
kspace_modify command.....	478
kspace_style command.....	480
label command.....	482
lattice command.....	483
log command.....	486
mass command.....	487
min_modify command.....	489
min_style command.....	490
minimize command.....	491
neigh_modify command.....	494
neighbor command.....	497
newton command.....	499
next command.....	500
orient command.....	502
origin command.....	503
pair_style airebo command.....	504
pair_style born/coul/long command.....	507
pair_style buck command.....	509
pair_style buck/coul/cut command.....	509
pair_style buck/coul/long command.....	509
pair_style buck/coul command.....	511
pair_style lj/charmm/coul/charmm command.....	514
pair_style lj/charmm/coul/charmm/implicit command.....	514
pair_style lj/charmm/coul/long command.....	514
pair_style lj/charmm/coul/long/opt command.....	514
pair_style lj/class2 command.....	517
pair_style lj/class2/coul/cut command.....	517
pair_style lj/class2/coul/long command.....	517
pair_style cg/cmm command.....	520
pair_style cg/cmm/coul/cut command.....	520
pair_style cg/cmm/coul/long command.....	520
pair_coeff command.....	523
pair_style colloid command.....	526
pair_style coul/cut command.....	529
pair_style coul/debye command.....	529
pair_style coul/long command.....	529
pair_style dipole/cut command.....	531
pair_style dpd command.....	534
pair_style dsmc command.....	536
pair_style eam command.....	538
pair_style eam/opt command.....	538
pair_style eam/alloy command.....	538
pair_style eam/alloy/opt command.....	538
pair_style eam/cd command.....	538
pair_style eam/fs command.....	538



# Table of Contents

pair_style eam/fs/opt command.....	538
pair_style gayberne command.....	545
pair_style gayberne/gpu command.....	545
pair_style gran/hooke command.....	549
pair_style gran/hooke/history command.....	549
pair_style gran/hertz/history command.....	549
pair_style lj/gromacs command.....	553
pair_style lj/gromacs/coul/gromacs command.....	553
pair_style hybrid command.....	555
pair_style hybrid/overlay command.....	555
pair_style lj/cut command.....	558
pair_style lj/cut/gpu command.....	558
pair_style lj/cut/opt command.....	558
pair_style lj/cut/coul/cut command.....	558
pair_style lj/cut/coul/debye command.....	558
pair_style lj/cut/coul/long command.....	558
pair_style lj/cut/coul/long/tip4p command.....	558
pair_style lj96/cut command.....	563
pair_style lj/coul command.....	565
pair_style lj/expand command.....	568
pair_style lj/smooth command.....	570
pair_style lubricate command.....	572
pair_style meam command.....	575
pair_modify command.....	580
pair_style morse command.....	583
pair_style morse/opt command.....	583
pair_style none command.....	585
pair_style peri/pmb command.....	586
pair_style reax command.....	588
pair_style resquared command.....	590
pair_style soft command.....	593
pair_style command.....	595
pair_style sw command.....	598
pair_style table command.....	601
pair_style tersoff command.....	604
pair_style tersoff/zbl command.....	608
pair_write command.....	613
pair_style yukawa command.....	615
pair_style yukawa/colloid command.....	617
prd command.....	619
print command.....	623
processors command.....	624
read_data command.....	625
read_restart command.....	635
region command.....	637
replicate command.....	641
reset_timestep command.....	642
restart command.....	643

# Table of Contents

run command.....	645
run_style command.....	648
set command.....	651
shape command.....	654
shell command.....	656
special_bonds command.....	658
temper command.....	660
thermo command.....	662
thermo_modify command.....	663
thermo_style command.....	665
timestep command.....	669
uncompute command.....	670
undump command.....	671
unfix command.....	672
units command.....	673
variable command.....	676
velocity command.....	684
write_restart command.....	687

# LAMMPS Documentation

(15 Jan 2010 version of LAMMPS)

LAMMPS stands for Large-scale Atomic/Molecular Massively Parallel Simulator.

LAMMPS is a classical molecular dynamics simulation code designed to run efficiently on parallel computers. It was developed at Sandia National Laboratories, a US Department of Energy facility, with funding from the DOE. It is an open-source code, distributed freely under the terms of the GNU Public License (GPL).

The developers of LAMMPS are [Steve Plimpton](#), Paul Crozier, and Aidan Thompson who can be contacted at [sjplimp,pscrozi,athomps@sandia.gov](mailto:sjplimp,pscrozi,athomps@sandia.gov). The [LAMMPS WWW Site](http://lammps.sandia.gov) at <http://lammps.sandia.gov> has more information about the code and its uses.

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The LAMMPS documentation is organized into the following sections. If you find errors or omissions in this manual or have suggestions for useful information to add, please send an email to the developers so we can improve the LAMMPS documentation.

Once you are familiar with LAMMPS, you may want to bookmark [this page](#) at [Section\\_commands.html#comm](http://lammps.sandia.gov/Section_commands.html#comm) since it gives quick access to documentation for all LAMMPS commands.

[PDF file](#) of the entire manual, generated by [htmldoc](#)

IMPORTANT NOTE: If you browse the LAMMPS HTML doc pages from the LAMMPS WWW site, then they describe the most current, fully-patched version of LAMMPS, which has changed after the date listed above. These additions are described on [this page](#). If you browse the HTML doc pages from the doc directory of the tarball you downloaded, then they will describe that tarball, whether it was the original version for the date listed above, or an upgraded tarball including features up to the date you downloaded it, again as described on [this page](#). When the tarball unpacks, it will contain the date that corresponds to which version you downloaded. The PDF file described above is not regenerated for every patch, so it always corresponds to the original version with the date listed above.

1. [Introduction](#)
  - 1.1 [What is LAMMPS](#)
  - 1.2 [LAMMPS features](#)
  - 1.3 [LAMMPS non-features](#)
  - 1.4 [Open source distribution](#)
  - 1.5 [Acknowledgments and citations](#)
2. [Getting started](#)
  - 2.1 [What's in the LAMMPS distribution](#)
  - 2.2 [Making LAMMPS](#)
  - 2.3 [Making LAMMPS with optional packages](#)
  - 2.4 [Building LAMMPS as a library](#)
  - 2.5 [Running LAMMPS](#)
  - 2.6 [Command-line options](#)
  - 2.7 [Screen output](#)
  - 2.8 [Running on GPUs](#)
  - 2.9 [Tips for users of previous versions](#)
3. [Commands](#)
  - 3.1 [LAMMPS input script](#)
  - 3.2 [Parsing rules](#)
  - 3.3 [Input script structure](#)

- 3.4 [Commands listed by category](#)
- 3.5 [Commands listed alphabetically](#)
- 4. [How-to discussions](#)
  - 4.1 [Restarting a simulation](#)
  - 4.2 [2d simulations](#)
  - 4.3 [CHARMM and AMBER force fields](#)
  - 4.4 [Running multiple simulations from one input script](#)
  - 4.5 [Parallel tempering](#)
  - 4.6 [Granular models](#)
  - 4.7 [TIP3P water model](#)
  - 4.8 [TIP4P water model](#)
  - 4.9 [SPC water model](#)
  - 4.10 [Coupling LAMMPS to other codes](#)
  - 4.11 [Visualizing LAMMPS snapshots](#)
  - 4.12 [Non-orthogonal simulation boxes](#)
  - 4.13 [NEMD simulations](#)
  - 4.14 [Extended spherical and aspherical particles](#)
  - 4.15 [Output from LAMMPS \(thermo, dumps, computes, fixes, variables\)](#)
  - 4.16 [Thermostatting, barostatting, and compute temperature](#)
  - 4.17 [Walls](#)
- 5. [Example problems](#)
- 6. [Performance & scalability](#)
- 7. [Additional tools](#)
- 8. [Modifying & Extending LAMMPS](#)
- 9. [Errors](#)
  - 9.1 [Common problems](#)
  - 9.2 [Reporting bugs](#)
  - 9.3 [Error & warning messages](#)
- 10. [Future and history](#)
  - 10.1 [Coming attractions](#)
  - 10.2 [Past versions](#)

## 1. Introduction

These sections provide an overview of what LAMMPS can and can't do, describe what it means for LAMMPS to be an open-source code, and acknowledge the funding and people who have contributed to LAMMPS over the years.

- 1.1 [What is LAMMPS](#)
  - 1.2 [LAMMPS features](#)
  - 1.3 [LAMMPS non-features](#)
  - 1.4 [Open source distribution](#)
  - 1.5 [Acknowledgments and citations](#)
- 

### 1.1 What is LAMMPS

LAMMPS is a classical molecular dynamics code that models an ensemble of particles in a liquid, solid, or gaseous state. It can model atomic, polymeric, biological, metallic, granular, and coarse-grained systems using a variety of force fields and boundary conditions.

For examples of LAMMPS simulations, see the Publications page of the [LAMMPS WWW Site](#).

LAMMPS runs efficiently on single-processor desktop or laptop machines, but is designed for parallel computers. It will run on any parallel machine that compiles C++ and supports the [MPI](#) message-passing library. This includes distributed- or shared-memory parallel machines and Beowulf-style clusters.

LAMMPS can model systems with only a few particles up to millions or billions. See [this section](#) for information on LAMMPS performance and scalability, or the Benchmarks section of the [LAMMPS WWW Site](#).

LAMMPS is a freely-available open-source code, distributed under the terms of the [GNU Public License](#), which means you can use or modify the code however you wish. See [this section](#) for a brief discussion of the open-source philosophy.

LAMMPS is designed to be easy to modify or extend with new capabilities, such as new force fields, atom types, boundary conditions, or diagnostics. See [this section](#) for more details.

The current version of LAMMPS is written in C++. Earlier versions were written in F77 and F90. See [this section](#) for more information on different versions. All versions can be downloaded from the [LAMMPS WWW Site](#).

LAMMPS was originally developed under a US Department of Energy CRADA (Cooperative Research and Development Agreement) between two DOE labs and 3 companies. It is distributed by [Sandia National Labs](#). See [this section](#) for more information on LAMMPS funding and individuals who have contributed to LAMMPS.

In the most general sense, LAMMPS integrates Newton's equations of motion for collections of atoms, molecules, or macroscopic particles that interact via short- or long-range forces with a variety of initial and/or boundary conditions. For computational efficiency LAMMPS uses neighbor lists to keep track of nearby particles. The lists are optimized for systems with particles that are repulsive at short distances, so that the local density of particles never becomes too large. On parallel machines, LAMMPS uses spatial-decomposition techniques to partition the simulation domain into small 3d sub-domains, one of which is assigned to each processor. Processors communicate and store "ghost" atom information for atoms that border their sub-domain. LAMMPS is most efficient (in a parallel sense) for systems whose particles fill a 3d rectangular box with roughly uniform density.

## 1.2 LAMMPS features

This section highlights LAMMPS features, with pointers to specific commands which give more details. If LAMMPS doesn't have your favorite interatomic potential, boundary condition, or atom type, see [this section](#), which describes how you can add it to LAMMPS.

### General features

- runs on a single processor or in parallel
- distributed-memory message-passing parallelism (MPI)
- spatial-decomposition of simulation domain for parallelism
- open-source distribution
- highly portable C++
- optional libraries used: MPI and single-processor FFT
- easy to extend with new features and functionality
- runs from an input script
- syntax for defining and using variables and formulas
- syntax for looping over runs and breaking out of loops
- run one or multiple simulations simultaneously (in parallel) from one script

### Particle and model types

([atom style](#) command)

- atoms
- coarse-grained particles (e.g. bead-spring polymers)
- united-atom polymers or organic molecules
- all-atom polymers, organic molecules, proteins, DNA
- metals
- granular materials
- coarse-grained mesoscale models
- extended spherical and ellipsoidal particles
- point dipolar particles
- rigid collections of particles
- hybrid combinations of these

### Force fields

([pair style](#), [bond style](#), [angle style](#), [dihedral style](#), [improper style](#), [kspace style](#) commands)

- pairwise potentials: Lennard-Jones, Buckingham, Morse, Yukawa, soft, class 2 (COMPASS), tabulated
- charged pairwise potentials: Coulombic, point-dipole
- manybody potentials: EAM, Finnis/Sinclair EAM, modified EAM (MEAM), Stillinger-Weber, Tersoff, AI-REBO, ReaxFF
- coarse-grained potentials: DPD, GayBerne, RESquared, colloidal, DLVO
- mesoscopic potentials: granular, Peridynamics
- bond potentials: harmonic, FENE, Morse, nonlinear, class 2, quartic (breakable)
- angle potentials: harmonic, CHARMM, cosine, cosine/squared, class 2 (COMPASS)
- dihedral potentials: harmonic, CHARMM, multi-harmonic, helix, class 2 (COMPASS), OPLS

- improper potentials: harmonic, cvff, class 2 (COMPASS)
- polymer potentials: all-atom, united-atom, bead-spring, breakable
- water potentials: TIP3P, TIP4P, SPC
- implicit solvent potentials: hydrodynamic lubrication, Debye
- long-range Coulombics and dispersion: Ewald, PPPM (similar to particle-mesh Ewald), Ewald/N for long-range Lennard-Jones
- force-field compatibility with common CHARMM, AMBER, OPLS, GROMACS options
- handful of GPU-enabled pair styles

hybrid potentials: multiple pair, bond, angle, dihedral, improper potentials can be used in one simulation overlaid  
 potentials: superposition of multiple pair potentials

## Atom creation

([read\\_data](#), [lattice](#), [create\\_atoms](#), [delete\\_atoms](#), [displace\\_atoms](#), [replicate](#) commands)

- read in atom coords from files
- create atoms on one or more lattices (e.g. grain boundaries)
- delete geometric or logical groups of atoms (e.g. voids)
- replicate existing atoms multiple times
- displace atoms

## Ensembles, constraints, and boundary conditions

([fix](#) command)

- 2d or 3d systems
- orthogonal or non-orthogonal (triclinic symmetry) simulation domains
- constant NVE, NVT, NPT, NPH integrators
- thermostatting options for groups and geometric regions of atoms
- pressure control via Nose/Hoover or Berendsen barostatting in 1 to 3 dimensions
- simulation box deformation (tensile and shear)
- harmonic (umbrella) constraint forces
- rigid body constraints
- SHAKE bond and angle constraints
- bond breaking, formation, swapping
- walls of various kinds
- non-equilibrium molecular dynamics (NEMD)
- variety of additional boundary conditions and constraints

## Integrators

([run](#), [run\\_style](#), [minimize](#) commands)

- velocity-Verlet integrator
- Brownian dynamics
- rigid body integration
- energy minimization via conjugate gradient or steepest descent relaxation
- rRESPA hierarchical timestepping

## Diagnostics

- see the various flavors of the [fix](#) and [compute](#) commands

## Output

([dump](#), [restart](#) commands)

- log file of thermodynamic info
- text dump files of atom coords, velocities, other per-atom quantities
- binary restart files
- per-atom quantities (energy, stress, centro-symmetry parameter, CNA, etc)
- user-defined system-wide (log file) or per-atom (dump file) calculations
- spatial and time averaging of per-atom quantities
- time averaging of system-wide quantities
- atom snapshots in native, XYZ, XTC, DCD, CFG formats

## Pre- and post-processing

- Various pre- and post-processing serial tools are packaged with LAMMPS; see these [doc pages](#).
- Our group has also written and released a separate toolkit called [Pizza.py](#) which provides tools for doing setup, analysis, plotting, and visualization for LAMMPS simulations. Pizza.py is written in [Python](#) and is available for download from [the Pizza.py WWW site](#).

## Specialized features

These are LAMMPS capabilities which you may not think of as typical molecular dynamics options:

- [real-time visualization and interactive MD](#)
  - [atom-to-continuum coupling](#) with finite elements
  - coupled rigid body integration via the [POEMS](#) library
  - [parallel tempering](#)
  - [parallel replica dynamics](#)
  - [Direct Simulation Monte Carlo](#) for low-density fluids
  - [Peridynamics mesoscale modeling](#)
  - [targeted](#) and [steered](#) molecular dynamics
  - [two-temperature electron model](#)
- 

### 1.3 LAMMPS non-features

LAMMPS is designed to efficiently compute Newton's equations of motion for a system of interacting particles. Many of the tools needed to pre- and post-process the data for such simulations are not included in the LAMMPS kernel for several reasons:

- the desire to keep LAMMPS simple
- they are not parallel operations
- other codes already do them
- limited development resources

Specifically, LAMMPS itself does not:



- run thru a GUI
- build molecular systems
- assign force-field coefficients automagically
- perform sophisticated analyses of your MD simulation
- visualize your MD simulation
- plot your output data

A few tools for pre- and post-processing tasks are provided as part of the LAMMPS package; they are described in [this section](#). However, many people use other codes or write their own tools for these tasks.

As noted above, our group has also written and released a separate toolkit called [Pizza.py](#) which addresses some of the listed bullets. It provides tools for doing setup, analysis, plotting, and visualization for LAMMPS simulations. Pizza.py is written in [Python](#) and is available for download from [the Pizza.py WWW site](#).

LAMMPS requires as input a list of initial atom coordinates and types, molecular topology information, and force-field coefficients assigned to all atoms and bonds. LAMMPS will not build molecular systems and assign force-field parameters for you.

For atomic systems LAMMPS provides a [create\\_atoms](#) command which places atoms on solid-state lattices (fcc, bcc, user-defined, etc). Assigning small numbers of force field coefficients can be done via the [pair coeff](#), [bond coeff](#), [angle coeff](#), etc commands. For molecular systems or more complicated simulation geometries, users typically use another code as a builder and convert its output to LAMMPS input format, or write their own code to generate atom coordinate and molecular topology for LAMMPS to read in.

For complicated molecular systems (e.g. a protein), a multitude of topology information and hundreds of force-field coefficients must typically be specified. We suggest you use a program like [CHARMM](#) or [AMBER](#) or other molecular builders to setup such problems and dump its information to a file. You can then reformat the file as LAMMPS input. Some of the tools in [this section](#) can assist in this process.

Similarly, LAMMPS creates output files in a simple format. Most users post-process these files with their own analysis tools or re-format them for input into other programs, including visualization packages. If you are convinced you need to compute something on-the-fly as LAMMPS runs, see [this section](#) for a discussion of how you can use the [dump](#) and [compute](#) and [fix](#) commands to print out data of your choosing. Keep in mind that complicated computations can slow down the molecular dynamics timestepping, particularly if the computations are not parallel, so it is often better to leave such analysis to post-processing codes.

A very simple (yet fast) visualizer is provided with the LAMMPS package – see the [xmovie](#) tool in [this section](#). It creates xyz projection views of atomic coordinates and animates them. We find it very useful for debugging purposes. For high-quality visualization we recommend the following packages:

- [VMD](#)
- [AtomEye](#)
- [PyMol](#)
- [Raster3d](#)
- [RasMol](#)

Other features that LAMMPS does not yet (and may never) support are discussed in [this section](#).

Finally, these are freely-available molecular dynamics codes, most of them parallel, which may be well-suited to the problems you want to model. They can also be used in conjunction with LAMMPS to perform complementary modeling tasks.

- [CHARMM](#)
- [AMBER](#)
- [NAMD](#)
- [NWChem](#)
- [DL\\_POLY](#)
- [Tinker](#)

CHARMM, AMBER, NAMD, NWChem, and Tinker are designed primarily for modeling biological molecules. CHARMM and AMBER use atom-decomposition (replicated-data) strategies for parallelism; NAMD and NWChem use spatial-decomposition approaches, similar to LAMMPS. Tinker is a serial code. DL\_POLY includes potentials for a variety of biological and non-biological materials; both a replicated-data and spatial-decomposition version exist.

---

## 1.4 Open source distribution

LAMMPS comes with no warranty of any kind. As each source file states in its header, it is a copyrighted code that is distributed free-of-charge, under the terms of the [GNU Public License](#) (GPL). This is often referred to as open-source distribution – see [www.gnu.org](http://www.gnu.org) or [www.opensource.org](http://www.opensource.org) for more details. The legal text of the GPL is in the LICENSE file that is included in the LAMMPS distribution.

Here is a summary of what the GPL means for LAMMPS users:

- (1) Anyone is free to use, modify, or extend LAMMPS in any way they choose, including for commercial purposes.
- (2) If you distribute a modified version of LAMMPS, it must remain open-source, meaning you distribute it under the terms of the GPL. You should clearly annotate such a code as a derivative version of LAMMPS.
- (3) If you release any code that includes LAMMPS source code, then it must also be open-sourced, meaning you distribute it under the terms of the GPL.
- (4) If you give LAMMPS files to someone else, the GPL LICENSE file and source file headers (including the copyright and GPL notices) should remain part of the code.

In the spirit of an open-source code, these are various ways you can contribute to making LAMMPS better. You can send email to the [developers](#) on any of these items.

- Point prospective users to the [LAMMPS WWW Site](#). Mention it in talks or link to it from your WWW site.
- If you find an error or omission in this manual or on the [LAMMPS WWW Site](#), or have a suggestion for something to clarify or include, send an email to the [developers](#).
- If you find a bug, [this section](#) describes how to report it.
- If you publish a paper using LAMMPS results, send the citation (and any cool pictures or movies if you like) to add to the Publications, Pictures, and Movies pages of the [LAMMPS WWW Site](#), with links and attributions back to you.
- Create a new Makefile.machine that can be added to the src/MAKE directory.
- The tools sub-directory of the LAMMPS distribution has various stand-alone codes for pre- and post-processing of LAMMPS data. More details are given in [this section](#). If you write a new tool that users will find useful, it can be added to the LAMMPS distribution.
- LAMMPS is designed to be easy to extend with new code for features like potentials, boundary conditions, diagnostic computations, etc. [This section](#) gives details. If you add a feature of general

interest, it can be added to the LAMMPS distribution.

- The Benchmark page of the [LAMMPS WWW Site](#) lists LAMMPS performance on various platforms. The files needed to run the benchmarks are part of the LAMMPS distribution. If your machine is sufficiently different from those listed, your timing data can be added to the page.
- You can send feedback for the User Comments page of the [LAMMPS WWW Site](#). It might be added to the page. No promises.
- Cash. Small denominations, unmarked bills preferred. Paper sack OK. Leave on desk. VISA also accepted. Chocolate chip cookies encouraged.

---

## 1.5 Acknowledgments and citations

LAMMPS development has been funded by the [US Department of Energy](#) (DOE), through its CRADA, LDRD, ASCI, and Genomes-to-Life programs and its [OASCR](#) and [OBER](#) offices.

Specifically, work on the latest version was funded in part by the US Department of Energy's Genomics:GTL program ([www.doe.genomestolife.org](http://www.doe.genomestolife.org)) under the [project](#), "Carbon Sequestration in Synechococcus Sp.: From Molecular Machines to Hierarchical Modeling".

The following papers describe the parallel algorithms used in LAMMPS.

S. J. Plimpton, **Fast Parallel Algorithms for Short-Range Molecular Dynamics**, J Comp Phys, 117, 1–19 (1995).

S. J. Plimpton, R. Pollock, M. Stevens, **Particle-Mesh Ewald and rRESPA for Parallel Molecular Dynamics Simulations**, in Proc of the Eighth SIAM Conference on Parallel Processing for Scientific Computing, Minneapolis, MN (March 1997).

If you use LAMMPS results in your published work, please cite the J Comp Phys reference and include a pointer to the [LAMMPS WWW Site](#) (<http://lammps.sandia.gov>).

If you send us information about your publication, we'll be pleased to add it to the Publications page of the [LAMMPS WWW Site](#). Ditto for a picture or movie for the Pictures or Movies pages.

The core group of LAMMPS developers is at Sandia National Labs. They include [Steve Plimpton](#), Paul Crozier, and Aidan Thompson and can be contacted via email: [sjplimp](mailto:sjplimp), [pscrozi](mailto:pscrozi), [athomps](mailto:athomps) at sandia.gov.

Here are various folks who have made significant contributions to features in LAMMPS. The most recent contributions are at the top of the list.

pair yukawa/colloid	Randy Schunk (Sandia)
fix wall/colloid	Jeremy Lechman (Sandia)
pair_style dsmc for Direct Simulation Monte Carlo (DSMC) modeling	Paul Crozier (Sandia)
fix imd for real-time viz and interactive MD	Axel Kohlmeyer (Temple Univ)
concentration-dependent EAM potential	Alexander Stukowski (Technical University of Darmstadt)
parallel replica dynamics (PRD)	Mike Brown (Sandia)
min_style hfntn	Todd Plantenga (Sandia)
fix atc	Reese Jones, Jon Zimmerman, Jeremy Templeton (Sandia)
dump cfg	Liang Wan (Chinese Academy of Sciences)
fix nvt with Nose/Hoover chains	Andy Ballard (U Maryland)

pair_style lj/cut/gpu, pair_style gayberne/gpu	Mike Brown (Sandia)
pair_style lj96/cut, bond_style table, angle_style table	Chuanfu Luo
fix langevin tally	Carolyn Phillips (U Michigan)
compute heat/flux for Green-Kubo	Reese Jones (Sandia), Philip Howell (Siemens), Vikas Varsney (AFRL)
region cone	Pim Schravendijk
fix reax/bonds	Aidan Thompson (Sandia)
pair born/coul/long	Ahmed Ismail (Sandia)
fix ttm	Paul Crozier (Sandia) and Carolyn Phillips (U Michigan)
fix box/relax	Aidan Thompson and David Olmsted (Sandia)
ReaxFF potential	Aidan Thompson (Sandia) and Hansohl Cho (MIT)
compute cna/atom	Wan Liang (Chinese Academy of Sciences)
Tersoff/ZBL potential	Dave Farrell (Northwestern U)
peridynamics	Mike Parks (Sandia)
fix smd for steered MD	Axel Kohlmeyer (U Penn)
GROMACS pair potentials	Mark Stevens (Sandia)
lmp2vmd tool	Axel Kohlmeyer (U Penn)
compute group/group	Naveen Michaud-Agrawal (Johns Hopkins U)
CG-CMM user package for coarse-graining	Axel Kohlmeyer (U Penn)
cosine/delta angle potential	Axel Kohlmeyer (U Penn)
VIM editor add-ons for LAMMPS input scripts	Gerolf Ziegenhain
pair lubricate	Randy Schunk (Sandia)
compute ackland/atom	Gerolf Zeigenhain
kspace_style ewald/n, pair_style lj/coul, pair_style buck/coul	Pieter in 't Veld (Sandia)
AI-REBO bond-order potential	Ase Henry (MIT)
making LAMMPS a true "object" that can be instantiated multiple times, e.g. as a library	Ben FrantzDale (RPI)
pymol_asphere viz tool	Mike Brown (Sandia)
NEMD SLLOD integration	Pieter in 't Veld (Sandia)
tensile and shear deformations	Pieter in 't Veld (Sandia)
GayBerne potential	Mike Brown (Sandia)
ellipsoidal particles	Mike Brown (Sandia)
colloid potentials	Pieter in 't Veld (Sandia)
fix heat	Paul Crozier and Ed Webb (Sandia)
neighbor multi and communicate multi	Pieter in 't Veld (Sandia)
MATLAB post-processing scripts	Arun Subramaniyan (Purdue)
triclinic (non-orthogonal) simulation domains	Pieter in 't Veld (Sandia)
thermo_extract tool	Vikas Varshney (Wright Patterson AFB)
fix ave/time and fix ave/spatial	Pieter in 't Veld (Sandia)
MEAM potential	Greg Wagner (Sandia)
optimized pair potentials for lj/cut, charmm/long, eam, morse	James Fischer (High Performance Technologies), David Richie and Vincent Natoli (Stone Ridge Technologies)

fix wall/lj126	Mark Stevens (Sandia)
Stillinger–Weber and Tersoff potentials	Aidan Thompson and Xiaowang Zhou (Sandia)
region prism	Pieter in 't Veld (Sandia)
LJ tail corrections for energy/pressure	Paul Crozier (Sandia)
fix momentum and recenter	Naveen Michaud–Agrawal (Johns Hopkins U)
multi–letter variable names	Naveen Michaud–Agrawal (Johns Hopkins U)
OPLS dihedral potential	Mark Stevens (Sandia)
POEMS coupled rigid body integrator	Rudranarayan Mukherjee (RPI)
faster pair hybrid potential	James Fischer (High Performance Technologies, Inc), Vincent Natoli and David Richie (Stone Ridge Technology)
breakable bond quartic potential	Chris Lorenz and Mark Stevens (Sandia)
DCD and XTC dump styles	Naveen Michaud–Agrawal (Johns Hopkins U)
grain boundary orientation fix	Koenraad Janssens and David Olmsted (Sandia)
lj/smooth pair potential	Craig Maloney (UCSB)
radius–of–gyration spring fix	Naveen Michaud–Agrawal (Johns Hopkins U) and Paul Crozier (Sandia)
self spring fix	Naveen Michaud–Agrawal (Johns Hopkins U)
EAM CoAl and AlCu potentials	Kwang–Reoul Lee (KIST, Korea)
cosine/squared angle potential	Naveen Michaud–Agrawal (Johns Hopkins U)
helix dihedral potential	Naveen Michaud–Agrawal (Johns Hopkins U) and Mark Stevens (Sandia)
Finnis/Sinclair EAM	Tim Lau (MIT)
dissipative particle dynamics (DPD) potentials	Kurt Smith (U Pitt) and Frank van Swol (Sandia)
TIP4P potential (4–site water)	Ahmed Ismail and Amalie Frischknecht (Sandia)
uniaxial strain fix	Carsten Svaneborg (Max Planck Institute)
thermodynamics enhanced by fix quantities	Aidan Thompson (Sandia)
compressed dump files	Erik Luijten (U Illinois)
cylindrical indenter fix	Ravi Agrawal (Northwestern U)
electric field fix	Christina Payne (Vanderbilt U)
AMBER LAMMPS tool	Keir Novik (Univ College London) and Vikas Varshney (U Akron)
CHARMM LAMMPS tool	Pieter in 't Veld and Paul Crozier (Sandia)
Morse bond potential	Jeff Greathouse (Sandia)
radial distribution functions	Paul Crozier & Jeff Greathouse (Sandia)
force tables for long–range Coulombics	Paul Crozier (Sandia)
targeted molecular dynamics (TMD)	Paul Crozier (Sandia) and Christian Burisch (Bochum University, Germany)
FFT support for SGI SCSL (Altix)	Jim Shepherd (Ga Tech)
lmp2cfg and lmp2traj tools	Ara Kooser, Jeff Greathouse, Andrey Kalinichev (Sandia)
parallel tempering	Mark Sears (Sandia)
embedded atom method (EAM) potential	Stephen Foiles (Sandia)
multi–harmonic dihedral potential	Mathias Puetz (Sandia)
granular force fields and BC	Leo Silbert & Gary Grest (Sandia)

2d Ewald/PPPM	Paul Crozier (Sandia)
CHARMM force fields	Paul Crozier (Sandia)
msi2lmp tool	Steve Lustig (Dupont), Mike Peachey & John Carpenter (Cray)
HTFN energy minimizer	Todd Plantenga (Sandia)
class 2 force fields	Eric Simon (Cray)
NVT/NPT integrators	Mark Stevens (Sandia)
rRESPA	Mark Stevens & Paul Crozier (Sandia)
Ewald and PPPM solvers	Roy Pollock (LLNL)

Other CRADA partners involved in the design and testing of LAMMPS were

- John Carpenter (Mayo Clinic, formerly at Cray Research)
- Terry Stouch (Lexicon Pharmaceuticals, formerly at Bristol Myers Squibb)
- Steve Lustig (Dupont)
- Jim Belak (LLNL)

## 2. Getting Started

This section describes how to build and run LAMMPS, for both new and experienced users.

- [2.1 What's in the LAMMPS distribution](#)
  - [2.2 Making LAMMPS](#)
  - [2.3 Making LAMMPS with optional packages](#)
  - [2.4 Building LAMMPS as a library](#)
  - [2.5 Running LAMMPS](#)
  - [2.6 Command-line options](#)
  - [2.7 Screen output](#)
  - [2.8 Running on GPUs](#)
  - [2.9 Tips for users of previous versions](#)
- 

### 2.1 What's in the LAMMPS distribution

When you download LAMMPS you will need to unzip and untar the downloaded file with the following commands, after placing the file in an appropriate directory.

```
gunzip lammips*.tar.gz
tar xvf lammips*.tar
```

This will create a LAMMPS directory containing two files and several sub-directories:

README	text file
LICENSE	the GNU General Public License (GPL)
bench	benchmark problems
doc	documentation
examples	simple test problems
potentials	embedded atom method (EAM) potential files
src	source files
tools	pre- and post-processing tools

If you download the Windows executable from the download page, then you just get a single file:

```
lmp_windows.exe
```

Skip to the [Running LAMMPS](#) section, to learn how to launch this executable on a Windows box.

Note that this executable does not include an MPI or FFT library, so it can only be run on a single processor and it cannot perform simulations with long-range Coulombics using a [PPPM](#) solver.

The Windows executage also only includes certain packages and bug-fixes/upgrades listed on [this page](#) up to a certain date, as stated on the download page. If you want something with more packages or that is more current, you'll have to download the source tarball and build it yourself, as described in the next section.

---

## 2.2 Making LAMMPS

This section has the following sub-sections:

- [Read this first](#)
  - [Building a LAMMPS executable](#)
  - [Common errors that can occur when making LAMMPS](#)
  - [Editing a new low-level Makefile](#)
  - [Additional build tips](#)
- 

### *Read this first:*

Building LAMMPS can be non-trivial. You will likely need to edit a makefile, there are compiler options, additional libraries can be used (MPI, FFT), etc. Please read this section carefully. If you are not comfortable with makefiles, or building codes on a Unix platform, or running an MPI job on your machine, please find a local expert to help you. Many compiling, linking, and run problems that users are not really LAMMPS issues – they are peculiar to the user's system, compilers, libraries, etc. Such questions are better answered by a local expert.

If you have a build problem that you are convinced is a LAMMPS issue (e.g. the compiler complains about a line of LAMMPS source code), then please send an email to the [developers](#).

If you succeed in building LAMMPS on a new kind of machine, for which there isn't a similar Makefile for in the src/MAKE directory, send it to the developers and we'll include it in future LAMMPS releases.

---

### *Building a LAMMPS executable:*

The src directory contains the C++ source and header files for LAMMPS. It also contains a top-level Makefile and a MAKE sub-directory with low-level Makefile.\* files for several machines. From within the src directory, type "make" or "gmake". You should see a list of available choices. If one of those is the machine and options you want, you can type a command like:

```
make linux
gmake mac
```

Note that on a multi-processor or multi-core platform you can launch a parallel make, by using the "-j" switch with the make command, which will build LAMMPS more quickly.

If you get no errors and an executable like `lmp_linux` or `lmp_mac` is produced, you're done; it's your lucky day.

---

### *Common errors that can occur when making LAMMPS:*

(1) If the make command breaks immediately with errors that indicate it can't find files with a "\*" in their names, this can be because your machine's make doesn't support wildcard expansion in a makefile. Try gmake instead of make. If that doesn't work, try using a -f switch with your make command to use Makefile.list which explicitly lists all the needed files, e.g.

```
make makelist
make -f Makefile.list linux
gmake -f Makefile.list mac
```

The first "make" command will create a current Makefile.list with all the file names in your src dir. The 2nd "make" command (make or gmake) will use it to build LAMMPS.



(2) Other errors typically occur because the low-level Makefile isn't setup correctly for your machine. If your platform is named "foo", you will need to create a Makefile.foo in the MAKE sub-directory. Use whatever existing file is closest to your platform as a starting point. See the next section for more instructions.

(3) If you get a link-time error about missing libraries or missing dependencies, then it can be because:

- you are including a package that needs an extra library, but have not pre-built the necessary [package library](#)
- you are linking to a library that doesn't exist on your system
- you are not linking to the necessary system library

The first issue is discussed below. The other two issues mean you need to edit your low-level Makefile.foo, as discussed in the next sub-section.

---

### ***Editing a new low-level Makefile.foo:***

These are the issues you need to address when editing a low-level Makefile for your machine. The portions of the file you typically need to edit are the first line, the "compiler/linker settings" section, and the "system-specific settings" section.

(1) Change the first line of Makefile.foo to list the word "foo" after the "#", and whatever other options you set. This is the line you will see if you just type "make".

(3) The "compiler/linker settings" section lists compiler and linker settings for your C++ compiler, including optimization flags. You can use g++, the open-source GNU compiler, which is available on all Unix systems. You can also use mpicc which will typically be available if MPI is installed on your system, though you should check which actual compiler it wraps. Vendor compilers often produce faster code. On boxes with Intel CPUs, we suggest using the free Intel icc compiler, which you can download from [Intel's compiler site](#).

If building a C++ code on your machine requires additional libraries, then you should list them as part of the LIB variable.

The DEPFLAGS setting is what triggers the C++ compiler to create a dependency list for a source file. This speeds re-compilation when source (\*.cpp) or header (\*.h) files are edited. Some compilers do not support dependency file creation, or may use a different switch than -D. GNU g++ works with -D. If your compiler can't create dependency files (a long list of errors involving \*.d files), then you'll need to create a Makefile.foo patterned after Makefile.storm, which uses different rules that do not involve dependency files.

(3) The "system-specific settings" section has 4 parts.

(3.a) The LMP\_INC variable is used to include options that turn on system-dependent ifdefs within the LAMMPS code.

The read\_data and dump commands will read/write gzipped files if you compile with -DLAMMPS\_GZIP. It requires that your Unix support the "popen" command. Using one of the -DPACK\_ARRAY, -DPACK\_POINTER, and -DPACK\_MEMCPY options can make for faster parallel FFTs (in the PPPM solver) on some platforms. The -DPACK\_ARRAY setting is the default. If you use -DLAMMPS\_XDR, the build will include XDR compatibility files for doing particle dumps in XTC format. This is only necessary if your platform does have its own XDR files available. See the Restrictions section of the [dump](#) command for details.

(3.b) The 3 MPI variables are used to specify an MPI library to build LAMMPS with.

If you want LAMMPS to run in parallel, you must have an MPI library installed on your platform. If you use an MPI-wrapped compiler, such as "mpicc" to build LAMMPS, you can probably leave these 3 variables blank. If you do not use "mpicc" as your compiler/linker, then you need to specify where the mpi.h file (MPI\_INC) and the MPI library (MPI\_PATH) is found and its name (MPI\_LIB).

If you are installing MPI yourself, we recommend Argonne's MPICH 1.2 or 2.0 which can be downloaded from the [Argonne MPI site](#). LAM MPI should also work. If you are running on a big parallel platform, your system people or the vendor should have already installed a version of MPI, which will be faster than MPICH or LAM, so find out how to build and link with it. If you use MPICH or LAM, you will have to configure and build it for your platform. The MPI configure script should have compiler options to enable you to use the same compiler you are using for the LAMMPS build, which can avoid problems that can arise when linking LAMMPS to the MPI library.

If you just want LAMMPS to run on a single processor, you can use the STUBS library in place of MPI, since you don't need an MPI library installed on your system. See the Makefile.serial file for how to specify the 3 MPI variables. You will also need to build the STUBS library for your platform before making LAMMPS itself. From the STUBS dir, type "make" and it will hopefully create a libmpi.a suitable for linking to LAMMPS. If this build fails, you will need to edit the STUBS/Makefile for your platform.

The file STUBS/mpi.cpp has a CPU timer function MPI\_Wtime() that calls gettimeofday() . If your system doesn't support gettimeofday() , you'll need to insert code to call another timer. Note that the ANSI-standard function clock() rolls over after an hour or so, and is therefore insufficient for timing long LAMMPS simulations.

(3.c) The 3 FFT variables are used to specify an FFT library which LAMMPS uses when using the particle-particle particle-mesh (PPPM) option in LAMMPS for long-range Coulombics via the [kspace\\_style](#) command.

To use this option, you must have a 1d FFT library installed on your platform. This is specified by a switch of the form -DFFT\_XXX where XXX = INTEL, DEC, SGI, SCSL, or FFTW. All but the last one are native vendor-provided libraries. FFTW is a fast, portable library that should work on any platform. You can download it from [www.fftw.org](http://www.fftw.org). Use version 2.1.X, not the newer 3.0.X. Building FFTW for your box should be as simple as ./configure; make. Whichever FFT library you have on your platform, you'll need to set the appropriate FFT\_INC, FFT\_PATH, and FFT\_LIB variables in Makefile.foo.

If you examine src/fft3d.c and src.fft3d.h you'll see it's possible to add other vendor FFT libraries via #ifdef statements in the appropriate places. If you successfully add a new FFT option, like -DFFT\_IBM, please send the LAMMPS developers an email; we'd like to add it to LAMMPS.

If you don't plan to use PPPM, you don't need an FFT library. In this case you can set FFT\_INC to -DFFT\_NONE and leave the other 2 FFT variables blank. Or you can exclude the KSPACE package when you build LAMMPS (see below).

(3.d) The several SYSLIB and SYSPATH variables can be ignored unless you are building LAMMPS with one or more of the LAMMPS packages that require these extra system libraries. The names of these packages are the prefixes on the SYSLIB and SYSPATH variables. See the [section below](#) for more details. The SYSLIB variables list the system libraries. The SYSPATH variables are where they are located on your machine, which is typically only needed if they are in some non-standard place, that is not in your library search path.

That's it. Once you have a correct Makefile.foo and you have pre-built any other libraries it will use (e.g. MPI, FFT, package libraries), all you need to do from the src directory is type one of these 2 commands:

```
make foo
gmake foo
```

You should get the executable `lmp_foo` when the build is complete.

---

### ***Additional build tips:***

(1) Building LAMMPS for multiple platforms.

You can make LAMMPS for multiple platforms from the same `src` directory. Each target creates its own object sub-directory called `Obj_name` where it stores the system-specific `*.o` files.

(2) Cleaning up.

Typing "`make clean-all`" or "`make clean-foo`" will delete `*.o` object files created when LAMMPS is built, for either all builds or for a particular machine.

(3) Building for a Mac.

OS X is BSD Unix, so it should just work. See the `Makefile.mac` file.

(4) Building for MicroSoft Windows.

The LAMMPS download page has an option to download a pre-built Windows executable. See below for instructions for running this executable on a Windows box.

If the pre-built executable doesn't have the options you want, then you should be able to build LAMMPS from source files on a Windows box. I've never done this, but LAMMPS is just standard C++ with MPI and FFT calls. You can use cygwin to build LAMMPS with a Unix `make`; see `Makefile.cygwin`. Or you should be able to pull all the source files into Visual C++ (ugh) or some similar development environment and build it. In the `src/MAKE/Windows` directory are some notes from users on how they built LAMMPS under Windows, so you can look at their instructions for tips. Good luck – we can't help you on this one.

---

## **2.3 Making LAMMPS with optional packages**

This section has the following sub-sections:

- [Package basics](#)
  - [Including/excluding packages](#)
  - [Packages that require extra LAMMPS libraries](#)
  - [Additional Makefile settings for extra libraries](#)
- 

### ***Package basics:***

The source code for LAMMPS is structured as a large set of core files which are always included, plus optional packages. Packages are groups of files that enable a specific set of features. For example, force fields for molecular systems or granular systems are in packages. You can see the list of all packages by typing "`make package`".

The current list of standard packages is as follows:

asphere	aspherical particles and force fields
class2	class 2 force fields
colloid	colloidal particle force fields

dipole	point dipole particles and force fields
dsmc	Direct Simulation Monte Carlo (DMSC) pair style
gpu	GPU-enabled force field styles
granular	force fields and boundary conditions for granular systems
kspace	long-range Ewald and particle-mesh (PPPM) solvers
manybody	metal, 3-body, bond-order potentials
meam	modified embedded atom method (MEAM) potential
molecule	force fields for molecular systems
opt	optimized versions of a few pair potentials
peri	Peridynamics model and potential
poems	coupled rigid body motion
prd	parallel replica dynamics
reax	ReaxFF potential
xtc	dump atom snapshots in XTC format

There are also user-contributed packages which may be as simple as a single additional file or many files grouped together which add a specific functionality to the code.

The difference between a *standard* package versus a *user* package is as follows.

Standard packages are supported by the LAMMPS developers and are written in a syntax and style consistent with the rest of LAMMPS. This means we will answer questions about them, debug and fix them if necessary, and keep them compatible with future changes to LAMMPS.

User packages don't necessarily meet these requirements. If you have problems using a feature provided in a user package, you will likely need to contact the contributor directly to get help. Information on how to submit additions you make to LAMMPS as a user-contributed package is given in [this section](#) of the documentation.

---

### ***Including/excluding packages:***

Any or all packages can be included or excluded independently BEFORE LAMMPS is built.

The two exceptions to this are the "gpu" and "opt" packages. Some of the files in these packages require other packages to also be included. If this is not the case, then those subsidiary files in "gpu" and "opt" will not be installed either. To install all the files in package "gpu", the "asphere" package must also be installed. To install all the files in package "opt", the "kspace" and "manybody" packages must also be installed.

You may wish to exclude certain packages if you will never run certain kinds of simulations. This will keep you from having to build auxiliary libraries (see below) and will produce a smaller executable which may run a bit faster.

By default, LAMMPS includes only the "kspace", "manybody", and "molecule" packages.

Packages are included or excluded by typing "make yes-name" or "make no-name", where "name" is the name of the package. You can also type "make yes-standard", "make no-standard", "make yes-user", "make no-user", "make yes-all" or "make no-all" to include/exclude various sets of packages. Type "make package" to see the various options.

**IMPORTANT NOTE:** These make commands work by simply moving files back and forth between the main src directory and sub-directories with the package name, so that the files are seen or not seen when LAMMPS is

built. After you have included or excluded a package, you must re-build LAMMPS.

Additional make options exist to help manage LAMMPS files that exist in both the src directory and in package sub-directories. You do not normally need to use these commands unless you are editing LAMMPS files or have downloaded a patch from the LAMMPS WWW site.

Typing "make package-update" will overwrite src files with files from the package directories if the package has been included. It should be used after a patch is installed, since patches only update the master package version of a file. Typing "make package-overwrite" will overwrite files in the package directories with src files. Typing "make package-check" will list differences between src and package versions of the same files. Again, type "make package" to see the various options.

---

### ***Packages that require extra LAMMPS libraries:***

A few packages (standard or user) require that additional libraries be compiled first, which LAMMPS will link to when it builds. The source code for these libraries are included in the LAMMPS distribution under the "lib" directory. Look at the README files in the lib directories (e.g. lib/reax/README) for instructions on how to build each library.

**IMPORTANT NOTE:** If you are including a package in your LAMMPS build that uses one of these libraries, then you must build the library BEFORE building LAMMPS itself, since the LAMMPS build will attempt to link with the library file.

Here is a bit of information about each library:

The "atc" library in lib/atc is used by the user-atc package. It provides continuum field estimation and molecular dynamics-finite element coupling methods. It was written primarily by Reese Jones, Jeremy Templeton and Jonathan Zimmerman at Sandia.

The "gpu" library in lib/gpu is used by the gpu package. It contains code to enable portions of LAMMPS to run on a GPU chip associated with your CPU. Currently, only NVIDIA GPUs are supported. Building this library requires NVIDIA Cuda tools to be installed on your system. See the [Running on GPUs](#) section below for more info about installing and using Cuda.

The "meam" library in lib/meam is used by the meam package. computes the modified embedded atom method potential, which is a generalization of EAM potentials that can be used to model a wider variety of materials. This MEAM implementation was written by Greg Wagner at Sandia. It requires a F90 compiler to build. The C++ to FORTRAN function calls in pair\_meam.cpp assumes that FORTRAN object names are converted to C object names by appending an underscore character. This is generally the case, but on machines that do not conform to this convention, you will need to modify either the C++ code or your compiler settings.

The "poems" library in lib/poems is used by the poems package. computes the constrained rigid-body motion of articulated (jointed) multibody systems. POEMS was written and is distributed by Prof Kurt Anderson's group at Rensselaer Polytechnic Institute (RPI).

The "reax" library in lib/reax is used by the reax package. It computes the Reactive Force Field (ReaxFF) potential, developed by Adri van Duin in Bill Goddard's group at CalTech. This implementation in LAMMPS uses many of Adri's files and was developed by Aidan Thompson at Sandia and Hansohl Cho at MIT. It requires a F77 or F90 compiler to build. The C++ to FORTRAN function calls in pair\_reax.cpp assume that FORTRAN object names are converted to C object names by appending an underscore character. This is generally the case, but on machines that do not conform to this convention, you will need to modify either the C++ code or your compiler settings. The name conversion is handled by the preprocessor macro called FORTRAN in

pair\_reax\_fortran.h. Different definitions of this macro can be obtained by adding a machine-specific macro definition to the CCFLAGS variable in your Makefile e.g. `-D_IBM`. See pair\_reax\_fortran.h for more info.

As described in its README file, each library is built by typing something like

```
make -f Makefile.g++
```

in the appropriate directory, e.g. in lib/reax.

You must use a Makefile that is a match for your system. If one of the provided Makefiles is not appropriate for your system you will need to edit or add one. For example, in the case of Fortran-based libraries, your system must have a Fortran compiler, the settings for which will be in the Makefile.

---

### ***Additional Makefile settings for extra libraries:***

After the desired library or libraries are built, and the package has been included, you can build LAMMPS itself. For example, from the lammps/src directory you would type this, to build LAMMPS with ReaxFF. Note that as discussed in the preceding section, the package library itself, namely lib/reax/libreax.a, must already have been built, for the LAMMPS build to be successful.

```
make yes-reax
make g++
```

Also note that simply building the library is not sufficient to use it from LAMMPS. As in this example, you must also include the package that uses and wraps the library before you build LAMMPS itself.

As discussed in point (2.4) of [this section](#) above, there are settings in the low-level Makefile that specify additional system libraries needed by individual LAMMPS add-on libraries. These are the settings you must specify correctly in your low-level Makefile in lammps/src/MAKE, such as Makefile.foo:

To use the gpu package and library, the settings for gpu\_SYSLIB and gpu\_SYSPATH must be correct. These are specific to the NVIDIA CUDA software which must be installed on your system.

To use the meam or reax packages and their libraries which are Fortran based, the settings for meam\_SYSLIB, reax\_SYSLIB, meam\_SYSPATH, and reax\_SYSPATH must be correct. This is so that the C++ compiler can perform a cross-language link using the appropriate system Fortran libraries.

To use the user-atc package and library, the settings for user-atc\_SYSLIB and user-atc\_SYSPATH must be correct. This is so that the appropriate BLAS and LAPACK libs, used by the user-atc library, can be found.

---

## **2.4 Building LAMMPS as a library**

LAMMPS can be built as a library, which can then be called from another application or a scripting language. See [this section](#) for more info on coupling LAMMPS to other codes. Building LAMMPS as a library is done by typing

```
make makelib
make -f Makefile.lib foo
```

where foo is the machine name. The first "make" command will create a current Makefile.lib with all the file names in your src dir. The 2nd "make" command will use it to build LAMMPS as a library. This requires that Makefile.foo have a library target (lib) and system-specific settings for ARCHIVE and ARFLAGS. See Makefile.linux for an example. The build will create the file liblmp\_foo.a which another application can link to.



When used from a C++ program, the library allows one or more LAMMPS objects to be instantiated. All of LAMMPS is wrapped in a LAMMPS\_NS namespace; you can safely use any of its classes and methods from within your application code, as needed. See the sample code examples/couple/c++\_driver.cpp as an example.

When used from a C or Fortran program or a scripting language, the library has a simple function–style interface, provided in library.cpp and library.h. See the sample code examples/couple/c\_driver.cpp as an example.

You can add as many functions as you wish to library.cpp and library.h. In a general sense, those functions can access LAMMPS data and return it to the caller or set LAMMPS data values as specified by the caller. These 4 functions are currently included in library.cpp:

```
void lammps_open(int, char **, MPI_Comm, void **ptr);
void lammps_close(void *ptr);
int lammps_file(void *ptr, char *);
int lammps_command(void *ptr, char *);
```

The lammps\_open() function is used to initialize LAMMPS, passing in a list of strings as if they were [command–line arguments](#) when LAMMPS is run from the command line and a MPI communicator for LAMMPS to run under. It returns a ptr to the LAMMPS object that is created, and which should be used in subsequent library calls. Note that lammps\_open() can be called multiple times to create multiple LAMMPS objects.

The lammps\_close() function is used to shut down LAMMPS and free all its memory. The lammps\_file() and lammps\_command() functions are used to pass a file or string to LAMMPS as if it were an input file or single command read from an input script.

---

## 2.5 Running LAMMPS

By default, LAMMPS runs by reading commands from stdin; e.g. `lmp_linux < in.file`. This means you first create an input script (e.g. `in.file`) containing the desired commands. [This section](#) describes how input scripts are structured and what commands they contain.

You can test LAMMPS on any of the sample inputs provided in the examples directory. Input scripts are named `in.*` and sample outputs are named `log.*.name.P` where `name` is a machine and `P` is the number of processors it was run on.

Here is how you might run one of the Lennard–Jones tests on a Linux box, using `mpirun` to launch a parallel job:

```
cd src
make linux
cp lmp_linux ../examples/lj
cd ../examples/lj
mpirun -np 4 lmp_linux <in.lj.nve
```

On a Windows machine, when you have downloaded the Windows executable `lmp_windows.exe`, you do something different:

- Get a command prompt by going to Start→Run... , then typing "cmd" and OK.
- Move to the directory where you have saved `lmp_windows.exe` (e.g. by typing: `cd "My Documents"`).
- At the command prompt, type "`lmp_windows < in.lj`", replacing `in.lj` with the name of your LAMMPS input script.

The screen output from LAMMPS is described in the next section. As it runs, LAMMPS also writes a `log.lammps` file with the same information.

Note that this sequence of commands copies the LAMMPS executable (`lmp_linux`) to the directory with the input files. This may not be necessary, but some versions of MPI reset the working directory to where the executable is, rather than leave it as the directory where you launch `mpirun` from (if you launch `lmp_linux` on its own and not under `mpirun`). If that happens, LAMMPS will look for additional input files and write its output files to the executable directory, rather than your working directory, which is probably not what you want.

If LAMMPS encounters errors in the input script or while running a simulation it will print an **ERROR** message and stop or a **WARNING** message and continue. See [this section](#) for a discussion of the various kinds of errors LAMMPS can or can't detect, a list of all **ERROR** and **WARNING** messages, and what to do about them.

LAMMPS can run a problem on any number of processors, including a single processor. In theory you should get identical answers on any number of processors and on any machine. In practice, numerical round-off can cause slight differences and eventual divergence of molecular dynamics phase space trajectories.

LAMMPS can run as large a problem as will fit in the physical memory of one or more processors. If you run out of memory, you must run on more processors or setup a smaller problem.

---

## 2.6 Command-line options

At run time, LAMMPS recognizes several optional command-line switches which may be used in any order. For example, `lmp_ibm` might be launched as follows:

```
mpirun -np 16 lmp_ibm -var f tmp.out -log my.log -screen none <in.alloy
```

These are the command-line options:

`-echo style`

Set the style of command echoing. The style can be *none* or *screen* or *log* or *both*. Depending on the style, each command read from the input script will be echoed to the screen and/or logfile. This can be useful to figure out which line of your script is causing an input error. The default value is *log*. The echo style can also be set by using the [echo](#) command in the input script itself.

`-partition 8x2 4 5 ...`

Invoke LAMMPS in multi-partition mode. When LAMMPS is run on *P* processors and this switch is not used, LAMMPS runs in one partition, i.e. all *P* processors run a single simulation. If this switch is used, the *P* processors are split into separate partitions and each partition runs its own simulation. The arguments to the switch specify the number of processors in each partition. Arguments of the form *MxN* mean *M* partitions, each with *N* processors. Arguments of the form *N* mean a single partition with *N* processors. The sum of processors in all partitions must equal *P*. Thus the command "`-partition 8x2 4 5`" has 10 partitions and runs on a total of 25 processors.

The input script specifies what simulation is run on which partition; see the [variable](#) and [next](#) commands. This [howto section](#) gives examples of how to use these commands in this way. Simulations running on different partitions can also communicate with each other; see the [temper](#) command.

`-in file`

Specify a file to use as an input script. This is an optional switch when running LAMMPS in one-partition mode. If it is not specified, LAMMPS reads its input script from `stdin` – e.g. `lmp_linux < in.run`. This is a required switch when running LAMMPS in multi-partition mode, since multiple processors cannot all read from `stdin`.



`-log file`

Specify a log file for LAMMPS to write status information to. In one-partition mode, if the switch is not used, LAMMPS writes to the file `log.lammps`. If this switch is used, LAMMPS writes to the specified file. In multi-partition mode, if the switch is not used, a `log.lammps` file is created with hi-level status information. Each partition also writes to a `log.lammps.N` file where `N` is the partition ID. If the switch is specified in multi-partition mode, the hi-level logfile is named "file" and each partition also logs information to a `file.N`. For both one-partition and multi-partition mode, if the specified file is "none", then no log files are created. Using a [log](#) command in the input script will override this setting.

`-screen file`

Specify a file for LAMMPS to write its screen information to. In one-partition mode, if the switch is not used, LAMMPS writes to the screen. If this switch is used, LAMMPS writes to the specified file instead and you will see no screen output. In multi-partition mode, if the switch is not used, hi-level status information is written to the screen. Each partition also writes to a `screen.N` file where `N` is the partition ID. If the switch is specified in multi-partition mode, the hi-level screen dump is named "file" and each partition also writes screen information to a `file.N`. For both one-partition and multi-partition mode, if the specified file is "none", then no screen output is performed.

`-var name value`

Specify a variable that will be defined for substitution purposes when the input script is read. "Name" is the variable name which can be a single character (referenced as `$x` in the input script) or a full string (referenced as `${abc}`). The value can be any string. Using this command-line option is equivalent to putting the line "variable name index value" at the beginning of the input script. Defining an index variable as a command-line argument overrides any setting for the same index variable in the input script, since index variables cannot be re-defined. See the [variable](#) command for more info on defining index and other kinds of variables and [this section](#) for more info on using variables in input scripts.

---

## 2.7 LAMMPS screen output

As LAMMPS reads an input script, it prints information to both the screen and a log file about significant actions it takes to setup a simulation. When the simulation is ready to begin, LAMMPS performs various initializations and prints the amount of memory (in MBytes per processor) that the simulation requires. It also prints details of the initial thermodynamic state of the system. During the run itself, thermodynamic information is printed periodically, every few timesteps. When the run concludes, LAMMPS prints the final thermodynamic state and a total run time for the simulation. It then appends statistics about the CPU time and storage requirements for the simulation. An example set of statistics is shown here:

```
Loop time of 49.002 on 2 procs for 2004 atoms
```

```
Pair    time (%) = 35.0495 (71.5267)
Bond    time (%) = 0.092046 (0.187841)
Kspce   time (%) = 6.42073 (13.103)
Neigh   time (%) = 2.73485 (5.5811)
Comm    time (%) = 1.50291 (3.06703)
Outpt   time (%) = 0.013799 (0.0281601)
Other   time (%) = 2.13669 (4.36041)
```

```
Nlocal:    1002 ave, 1015 max, 989 min
Histogram: 1 0 0 0 0 0 0 0 1
Nghost:    8720 ave, 8724 max, 8716 min
Histogram: 1 0 0 0 0 0 0 0 1
Neighs:    354141 ave, 361422 max, 346860 min
```

```
Histogram: 1 0 0 0 0 0 0 0 0 1
```

```
Total # of neighbors = 708282  
Ave neighs/atom = 353.434  
Ave special neighs/atom = 2.34032  
Number of reneighborings = 42  
Dangerous reneighborings = 2
```

The first section gives the breakdown of the CPU run time (in seconds) into major categories. The second section lists the number of owned atoms (Nlocal), ghost atoms (Nghost), and pair-wise neighbors stored per processor. The max and min values give the spread of these values across processors with a 10-bin histogram showing the distribution. The total number of histogram counts is equal to the number of processors.

The last section gives aggregate statistics for pair-wise neighbors and special neighbors that LAMMPS keeps track of (see the [special\\_bonds](#) command). The number of times neighbor lists were rebuilt during the run is given as well as the number of potentially "dangerous" rebuilds. If atom movement triggered neighbor list rebuilding (see the [neigh\\_modify](#) command), then dangerous reneighborings are those that were triggered on the first timestep atom movement was checked for. If this count is non-zero you may wish to reduce the delay factor to insure no force interactions are missed by atoms moving beyond the neighbor skin distance before a rebuild takes place.

If an energy minimization was performed via the [minimize](#) command, additional information is printed, e.g.

```
Minimization stats:  
E initial, next-to-last, final = -0.895962 -2.94193 -2.94342  
Gradient 2-norm init/final= 1920.78 20.9992  
Gradient inf-norm init/final= 304.283 9.61216  
Iterations = 36  
Force evaluations = 177
```

The first line lists the initial and final energy, as well as the energy on the next-to-last iteration. The next 2 lines give a measure of the gradient of the energy (force on all atoms). The 2-norm is the "length" of this force vector; the inf-norm is the largest component. The last 2 lines are statistics on how many iterations and force-evaluations the minimizer required. Multiple force evaluations are typically done at each iteration to perform a 1d line minimization in the search direction.

If a [kspace\\_style](#) long-range Coulombics solve was performed during the run (PPPM, Ewald), then additional information is printed, e.g.

```
FFT time (% of Kspce) = 0.200313 (8.34477)  
FFT Gflps 3d 1d-only = 2.31074 9.19989
```

The first line gives the time spent doing 3d FFTs (4 per timestep) and the fraction it represents of the total KSpace time (listed above). Each 3d FFT requires computation (3 sets of 1d FFTs) and communication (transposes). The total flops performed is  $5N\log_2(N)$ , where  $N$  is the number of points in the 3d grid. The FFTs are timed with and without the communication and a Gflop rate is computed. The 3d rate is with communication; the 1d rate is without (just the 1d FFTs). Thus you can estimate what fraction of your FFT time was spent in communication, roughly 75% in the example above.

---

## 2.8 Running on GPUs

A few LAMMPS [pair styles](#) can be run on graphical processing units (GPUs). We plan to add more over time. Currently, they only support NVIDIA GPU cards. To use them you need to install certain NVIDIA CUDA software on your system:

- Check if you have an NVIDIA card: `cat /proc/driver/nvidia/cards/0`
- Go to [http://www.nvidia.com/object/cuda\\_get.html](http://www.nvidia.com/object/cuda_get.html)
- Install a driver and toolkit appropriate for your system (SDK is not necessary)
- Run `make` in `lammps/lib/gpu`, editing a Makefile if necessary
- Run `lammps/lib/gpu/nvc_get_devices` to list supported devices and properties

## GPU hardware

When using GPUs, you are restricted to one physical GPU per LAMMPS process. This can be multiple GPUs on a single node or across multiple nodes. For each GPU pair style, the first two arguments (GPU mode followed by GPU ID) control how GPUs are selected. If you are running on a single node, the mode is "one/node" and the parameter is the ID of the first GPU to select:

```
pair_style lj/cut/gpu one/node 0 2.5
```

The ID is the GPU ID reported by the driver for CUDA enabled graphics cards. For multiple GPU cards on a node, an MPI process should be run for each graphics card. In this case, each process will grab the GPU with ID equal to the process rank plus the GPU parameter.

For multiple nodes with one GPU per node, the mode is "one/gpu" and the parameter is the ID of the GPU used on every node:

```
pair_style lj/cut/gpu one/gpu 1 2.5
```

In this case, MPI should be run with exactly one process per node.

For multiple nodes with multiple GPUs, the mode is "multi/gpu" and the parameter is the number of GPUs per node:

```
pair_style lj/cut/gpu multi/gpu 3 2.5
```

In this case, LAMMPS will attempt to grab 3 GPUs per node and this requires that the number of processes per node be 3. The first GPU selected must have ID zero for this mode (in the example, GPUs 0, 1, and 2 will be selected on every node). An additional constraint is that the MPI processes must be filled by slot on each node such that the process ranks on each node are always sequential. This is an option for the MPI launcher (`mpirun`/`mpiexec`) and will be the default on many clusters.

## GPU single vs double precision

See the `lammps/lib/gpu/README` for instructions on how to build the LAMMPS gpu library for single vs double precision. The latter requires that your GPU card supports double precision.

## GPU Memory

Upon initialization of the pair style, LAMMPS will reserve memory for 64K atoms per GPU or 70% of each card's GPU memory, whichever value is limiting. If the GPU library is compiled for double precision, the maximum number of atoms per GPU is 32K. When running a periodic system and/or in parallel, this maximum atom count includes ghost atoms.

The value of 70% can be changed by editing the `PERCENT_GPU_MEMORY` definition in the appropriate `lammps/lib/gpu` source file. The value of 64K cannot be increased and is the maximum number of atoms allowed per GPU. By default, enough memory to store at least the maximum number of neighbors per atom is reserved on the GPU, which is set by the [neigh\\_modify one](#) command. The default value of 2000 will be very high for many

cases. If memory on the graphics card is limiting, the number of atoms allowed can be increased by decreasing the maximum number of neighbors. For example placing,

```
neigh_modify one 100
```

in the input script will decrease the maximum number of neighbors per atom to 100, allowing more atoms to be run on the GPU.

---

## 2.9 Tips for users of previous LAMMPS versions

The current C++ began with a complete rewrite of LAMMPS 2001, which was written in F90. Features of earlier versions of LAMMPS are listed in [this section](#). The F90 and F77 versions (2001 and 99) are also freely distributed as open-source codes; check the [LAMMPS WWW Site](#) for distribution information if you prefer those versions. The 99 and 2001 versions are no longer under active development; they do not have all the features of C++ LAMMPS.

If you are a previous user of LAMMPS 2001, these are the most significant changes you will notice in C++ LAMMPS:

- (1) The names and arguments of many input script commands have changed. All commands are now a single word (e.g. `read_data` instead of `read data`).
- (2) All the functionality of LAMMPS 2001 is included in C++ LAMMPS, but you may need to specify the relevant commands in different ways.
- (3) The format of the data file can be streamlined for some problems. See the [read\\_data](#) command for details. The data file section "Nonbond Coeff" has been renamed to "Pair Coeff" in C++ LAMMPS.
- (4) Binary restart files written by LAMMPS 2001 cannot be read by C++ LAMMPS with a [read\\_restart](#) command. This is because they were output by F90 which writes in a different binary format than C or C++ writes or reads. Use the *restart2data* tool provided with LAMMPS 2001 to convert the 2001 restart file to a text data file. Then edit the data file as necessary before using the C++ LAMMPS [read\\_data](#) command to read it in.
- (5) There are numerous small numerical changes in C++ LAMMPS that mean you will not get identical answers when comparing to a 2001 run. However, your initial thermodynamic energy and MD trajectory should be close if you have setup the problem for both codes the same.

## 3. Commands

This section describes how a LAMMPS input script is formatted and what commands are used to define a LAMMPS simulation.

- [3.1 LAMMPS input script](#)
  - [3.2 Parsing rules](#)
  - [3.3 Input script structure](#)
  - [3.4 Commands listed by category](#)
  - [3.5 Commands listed alphabetically](#)
- 

### 3.1 LAMMPS input script

LAMMPS executes by reading commands from an input script (text file), one line at a time. When the input script ends, LAMMPS exits. Each command causes LAMMPS to take some action. It may set an internal variable, read in a file, or run a simulation. Most commands have default settings, which means you only need to use the command if you wish to change the default.

In many cases, the ordering of commands in an input script is not important. However the following rules apply:

(1) LAMMPS does not read your entire input script and then perform a simulation with all the settings. Rather, the input script is read one line at a time and each command takes effect when it is read. Thus this sequence of commands:

```
timestep 0.5
run      100
run      100
```

does something different than this sequence:

```
run      100
timestep 0.5
run      100
```

In the first case, the specified timestep (0.5 fmsec) is used for two simulations of 100 timesteps each. In the 2nd case, the default timestep (1.0 fmsec) is used for the 1st 100 step simulation and a 0.5 fmsec timestep is used for the 2nd one.

(2) Some commands are only valid when they follow other commands. For example you cannot set the temperature of a group of atoms until atoms have been defined and a group command is used to define which atoms belong to the group.

(3) Sometimes command B will use values that can be set by command A. This means command A must precede command B in the input script if it is to have the desired effect. For example, the [read\\_data](#) command initializes the system by setting up the simulation box and assigning atoms to processors. If default values are not desired, the [processors](#) and [boundary](#) commands need to be used before [read\\_data](#) to tell LAMMPS how to map processors to the simulation box.

Many input script errors are detected by LAMMPS and an ERROR or WARNING message is printed. [This section](#) gives more information on what errors mean. The documentation for each command lists restrictions on

how the command can be used.

---

## 3.2 Parsing rules

Each non-blank line in the input script is treated as a command. LAMMPS commands are case sensitive. Command names are lower-case, as are specified command arguments. Upper case letters may be used in file names or user-chosen ID strings.

Here is how each line in the input script is parsed by LAMMPS:

- (1) If the line ends with a `"` character (the `"` and `"` character which is shift-7 on most keyboards) with no trailing whitespace (and no surrounding quotes), the command is assumed to continue on the next line. The next line is concatenated to the previous line by removing the `"` character (`"` and `"` character) and newline. This allows long commands to be continued across two or more lines.
  - (2) All characters from the first `#` character onward are treated as comment and discarded.
  - (3) The line is searched repeatedly for `$` characters which indicate variables that are replaced with a text string. If the `$` is followed by curly brackets, then the variable name is the text inside the curly brackets. If no curly brackets follow the `$`, then the variable name is the character immediately following the `$`. Thus `${myTemp}` and `$x` refer to variable names `"myTemp"` and `"x"`. See the [variable](#) command for details of how strings are assigned to variables and how they are substituted for in input scripts.
  - (4) The line is broken into "words" separated by whitespace (tabs, spaces). Note that words can thus contain letters, digits, underscores, or punctuation characters.
  - (5) The first word is the command name. All successive words in the line are arguments.
  - (6) Text with spaces can be enclosed in double quotes so it will be treated as a single argument. See the [dump](#) [modify](#) or [fix print](#) commands for examples. A `#` or `$` character that is in text between double quotes will not be treated as a comment or substituted for as a variable.
- 

## 3.3 Input script structure

This section describes the structure of a typical LAMMPS input script. The "examples" directory in the LAMMPS distribution contains many sample input scripts; the corresponding problems are discussed in [this section](#), and animated on the [LAMMPS WWW Site](#).

A LAMMPS input script typically has 4 parts:

1. Initialization
2. Atom definition
3. Settings
4. Run a simulation

The last 2 parts can be repeated as many times as desired. I.e. run a simulation, change some settings, run some more, etc. Each of the 4 parts is now described in more detail. Remember that almost all the commands need only be used if a non-default value is desired.

- (1) Initialization

Set parameters that need to be defined before atoms are created or read-in from a file.

The relevant commands are [units](#), [dimension](#), [newton](#), [processors](#), [boundary](#), [atom\\_style](#), [atom\\_modify](#).

If force-field parameters appear in the files that will be read, these commands tell LAMMPS what kinds of force fields are being used: [pair\\_style](#), [bond\\_style](#), [angle\\_style](#), [dihedral\\_style](#), [improper\\_style](#).

## (2) Atom definition

There are 3 ways to define atoms in LAMMPS. Read them in from a data or restart file via the [read\\_data](#) or [read\\_restart](#) commands. These files can contain molecular topology information. Or create atoms on a lattice (with no molecular topology), using these commands: [lattice](#), [region](#), [create\\_box](#), [create\\_atoms](#). The entire set of atoms can be duplicated to make a larger simulation using the [replicate](#) command.

## (3) Settings

Once atoms and molecular topology are defined, a variety of settings can be specified: force field coefficients, simulation parameters, output options, etc.

Force field coefficients are set by these commands (they can also be set in the read-in files): [pair\\_coeff](#), [bond\\_coeff](#), [angle\\_coeff](#), [dihedral\\_coeff](#), [improper\\_coeff](#), [kspace\\_style](#), [dielectric](#), [special\\_bonds](#).

Various simulation parameters are set by these commands: [neighbor](#), [neigh\\_modify](#), [group](#), [timestep](#), [reset\\_timestep](#), [run\\_style](#), [min\\_style](#), [min\\_modify](#).

Fixes impose a variety of boundary conditions, time integration, and diagnostic options. The [fix](#) command comes in many flavors.

Various computations can be specified for execution during a simulation using the [compute](#), [compute\\_modify](#), and [variable](#) commands.

Output options are set by the [thermo](#), [dump](#), and [restart](#) commands.

## (4) Run a simulation

A molecular dynamics simulation is run using the [run](#) command. Energy minimization (molecular statics) is performed using the [minimize](#) command. A parallel tempering (replica-exchange) simulation can be run using the [temper](#) command.

---

## 3.4 Commands listed by category

This section lists all LAMMPS commands, grouped by category. The [next section](#) lists the same commands alphabetically. Note that some style options for some commands are part of specific LAMMPS packages, which means they cannot be used unless the package was included when LAMMPS was built. Not all packages are included in a default LAMMPS build. These dependencies are listed as Restrictions in the command's documentation.

Initialization:

[atom\\_modify](#), [atom\\_style](#), [boundary](#), [dimension](#), [newton](#), [processors](#), [units](#)

Atom definition:

[create\\_atoms](#), [create\\_box](#), [lattice](#), [read\\_data](#), [read\\_restart](#), [region](#), [replicate](#)

Force fields:

[angle\\_coeff](#), [angle\\_style](#), [bond\\_coeff](#), [bond\\_style](#), [dielectric](#), [dihedral\\_coeff](#), [dihedral\\_style](#), [improper\\_coeff](#), [improper\\_style](#), [kspace\\_modify](#), [kspace\\_style](#), [pair\\_coeff](#), [pair\\_modify](#), [pair\\_style](#), [pair\\_write](#), [special\\_bonds](#)

Settings:

[communicate](#), [dipole](#), [group](#), [mass](#), [min\\_modify](#), [min\\_style](#), [neigh\\_modify](#), [neighbor](#), [reset\\_timestep](#), [run\\_style](#), [set](#), [shape](#), [timestep](#), [velocity](#)

Fixes:

[fix](#), [fix\\_modify](#), [unfix](#)

Computes:

[compute](#), [compute\\_modify](#), [uncompute](#)

Output:

[dump](#), [dump\\_modify](#), [restart](#), [thermo](#), [thermo\\_modify](#), [thermo\\_style](#), [undump](#), [write\\_restart](#)

Actions:

[delete\\_atoms](#), [delete\\_bonds](#), [displace\\_atoms](#), [displace\\_box](#), [minimize](#), [prd](#), [run](#), [temper](#)

Miscellaneous:

[clear](#), [echo](#), [if](#), [include](#), [jump](#), [label](#), [log](#), [next](#), [print](#), [shell](#), [variable](#)

---

### 3.5 Individual commands

This section lists all LAMMPS commands alphabetically, with a separate listing below of styles within certain commands. The [previous section](#) lists the same commands, grouped by category. Note that some style options for some commands are part of specific LAMMPS packages, which means they cannot be used unless the package was included when LAMMPS was built. Not all packages are included in a default LAMMPS build. These dependencies are listed as Restrictions in the command's documentation.

<a href="#">angle_coeff</a>	<a href="#">angle_style</a>	<a href="#">atom_modify</a>	<a href="#">atom_style</a>	<a href="#">bond_coeff</a>	<a href="#">bond_style</a>
<a href="#">boundary</a>	<a href="#">change_box</a>	<a href="#">clear</a>	<a href="#">communicate</a>	<a href="#">compute</a>	<a href="#">compute_modify</a>
<a href="#">create_atoms</a>	<a href="#">create_box</a>	<a href="#">delete_atoms</a>	<a href="#">delete_bonds</a>	<a href="#">dielectric</a>	<a href="#">dihedral_coeff</a>
<a href="#">dihedral_style</a>	<a href="#">dimension</a>	<a href="#">dipole</a>	<a href="#">displace_atoms</a>	<a href="#">displace_box</a>	<a href="#">dump</a>
<a href="#">dump_modify</a>	<a href="#">echo</a>	<a href="#">fix</a>	<a href="#">fix_modify</a>	<a href="#">group</a>	<a href="#">if</a>
<a href="#">improper_coeff</a>	<a href="#">improper_style</a>	<a href="#">include</a>	<a href="#">jump</a>	<a href="#">kspace_modify</a>	<a href="#">kspace_style</a>
<a href="#">label</a>	<a href="#">lattice</a>	<a href="#">log</a>	<a href="#">mass</a>	<a href="#">minimize</a>	<a href="#">min_modify</a>
<a href="#">min_style</a>	<a href="#">neigh_modify</a>	<a href="#">neighbor</a>	<a href="#">newton</a>	<a href="#">next</a>	<a href="#">pair_coeff</a>



<a href="#">pair_modify</a>	<a href="#">pair_style</a>	<a href="#">pair_write</a>	<a href="#">prd</a>	<a href="#">print</a>	<a href="#">processors</a>
<a href="#">read_data</a>	<a href="#">read_restart</a>	<a href="#">region</a>	<a href="#">replicate</a>	<a href="#">reset_timestep</a>	<a href="#">restart</a>
<a href="#">run</a>	<a href="#">run_style</a>	<a href="#">set</a>	<a href="#">shape</a>	<a href="#">shell</a>	<a href="#">special_bonds</a>
<a href="#">temper</a>	<a href="#">thermo</a>	<a href="#">thermo_modify</a>	<a href="#">thermo_style</a>	<a href="#">timestep</a>	<a href="#">uncompute</a>
<a href="#">undump</a>	<a href="#">unfix</a>	<a href="#">units</a>	<a href="#">variable</a>	<a href="#">velocity</a>	<a href="#">write_restart</a>

## Fix styles

See the [fix](#) command for one-line descriptions of each style or click on the style itself for a full description:

<a href="#">addforce</a>	<a href="#">aveforce</a>	<a href="#">ave/atom</a>	<a href="#">ave/histo</a>	<a href="#">ave/spatial</a>	<a href="#">ave/time</a>	<a href="#">bond/break</a>	<a href="#">bond/create</a>
<a href="#">bond/swap</a>	<a href="#">box/relax</a>	<a href="#">deform</a>	<a href="#">deposit</a>	<a href="#">drag</a>	<a href="#">dt/reset</a>	<a href="#">efield</a>	<a href="#">enforce2d</a>
<a href="#">evaporate</a>	<a href="#">freeze</a>	<a href="#">gravity</a>	<a href="#">heat</a>	<a href="#">indent</a>	<a href="#">langevin</a>	<a href="#">lineforce</a>	<a href="#">momentum</a>
<a href="#">move</a>	<a href="#">nph</a>	<a href="#">npt</a>	<a href="#">npt/asphere</a>	<a href="#">npt/sphere</a>	<a href="#">nve</a>	<a href="#">nve/asphere</a>	<a href="#">nve/limit</a>
<a href="#">nve/noforce</a>	<a href="#">nve/sphere</a>	<a href="#">nvt</a>	<a href="#">nvt/asphere</a>	<a href="#">nvt/sllod</a>	<a href="#">nvt/sphere</a>	<a href="#">orient/fcc</a>	<a href="#">planeforce</a>
<a href="#">poems</a>	<a href="#">pour</a>	<a href="#">press/berendsen</a>	<a href="#">print</a>	<a href="#">reax/bonds</a>	<a href="#">recenter</a>	<a href="#">rigid</a>	<a href="#">setforce</a>
<a href="#">shake</a>	<a href="#">spring</a>	<a href="#">spring/rg</a>	<a href="#">spring/self</a>	<a href="#">store/coord</a>	<a href="#">store/force</a>	<a href="#">temp/berendsen</a>	<a href="#">temp/rescale</a>
<a href="#">thermal/conductivity</a>	<a href="#">tmd</a>	<a href="#">ttm</a>	<a href="#">viscosity</a>	<a href="#">viscous</a>	<a href="#">wall/colloid</a>	<a href="#">wall/gran</a>	<a href="#">wall/harmonic</a>
<a href="#">wall/lj126</a>	<a href="#">wall/lj93</a>	<a href="#">wall/reflect</a>	<a href="#">wall/region</a>				

These are fix styles contributed by users, which can be used if [LAMMPS](#) is built with the appropriate package.

<a href="#">atc</a>	<a href="#">imd</a>	<a href="#">smd</a>
---------------------	---------------------	---------------------

## Compute styles

See the [compute](#) command for one-line descriptions of each style or click on the style itself for a full description:

<a href="#">angle/local</a>	<a href="#">bond/local</a>	<a href="#">cna/atom</a>	<a href="#">com</a>	<a href="#">com/molecule</a>	<a href="#">coord/atom</a>
<a href="#">damage/atom</a>	<a href="#">dihedral/local</a>	<a href="#">displace/atom</a>	<a href="#">erotate/asphere</a>	<a href="#">erotate/sphere</a>	<a href="#">event/displace</a>
<a href="#">group/group</a>	<a href="#">gyration</a>	<a href="#">gyration/molecule</a>	<a href="#">heat/flux</a>	<a href="#">improper/local</a>	<a href="#">ke</a>
<a href="#">ke/atom</a>	<a href="#">msd</a>	<a href="#">msd/molecule</a>	<a href="#">pair/local</a>	<a href="#">pe</a>	<a href="#">pe/atom</a>
<a href="#">pressure</a>	<a href="#">property/atom</a>	<a href="#">property/local</a>	<a href="#">property/molecule</a>	<a href="#">rdf</a>	<a href="#">reduce</a>
<a href="#">reduce/region</a>	<a href="#">stress/atom</a>	<a href="#">temp</a>	<a href="#">temp/asphere</a>	<a href="#">temp/com</a>	<a href="#">temp/deform</a>
<a href="#">temp/partial</a>	<a href="#">temp/profile</a>	<a href="#">temp/ramp</a>	<a href="#">temp/region</a>	<a href="#">temp/sphere</a>	

These are compute styles contributed by users, which can be used if [LAMMPS](#) is built with the appropriate package.

<a href="#">ackland/atom</a>
------------------------------

## Pair\_style potentials

See the [pair\\_style](#) command for an overview of pair potentials. Click on the style itself for a full description:

<a href="#">none</a>	<a href="#">hybrid</a>	<a href="#">hybrid/overlay</a>	<a href="#">airebo</a>
<a href="#">born/coul/long</a>	<a href="#">buck</a>	<a href="#">buck/coul/cut</a>	<a href="#">buck/coul/long</a>
<a href="#">colloid</a>	<a href="#">coul/cut</a>	<a href="#">coul/debye</a>	<a href="#">coul/long</a>

<a href="#">dipole/cut</a>	<a href="#">dpd</a>	<a href="#">dsmc</a>	<a href="#">eam</a>
<a href="#">eam/opt</a>	<a href="#">eam/alloy</a>	<a href="#">eam/alloy/opt</a>	<a href="#">eam/fs</a>
<a href="#">eam/fs/opt</a>	<a href="#">gayberne</a>	<a href="#">gayberne/gpu</a>	<a href="#">gran/hertz/history</a>
<a href="#">gran/hooke</a>	<a href="#">gran/hooke/history</a>	<a href="#">lj/charmm/coul/charmm</a>	<a href="#">lj/charmm/coul/charmm/implicit</a>
<a href="#">lj/charmm/coul/long</a>	<a href="#">lj/charmm/coul/long/opt</a>	<a href="#">lj/class2</a>	<a href="#">lj/class2/coul/cut</a>
<a href="#">lj/class2/coul/long</a>	<a href="#">lj/cut</a>	<a href="#">lj/cut/gpu</a>	<a href="#">lj/cut/opt</a>
<a href="#">lj/cut/coul/cut</a>	<a href="#">lj/cut/coul/debye</a>	<a href="#">lj/cut/coul/long</a>	<a href="#">lj/cut/coul/long/tip4p</a>
<a href="#">lj/expand</a>	<a href="#">lj/gromacs</a>	<a href="#">lj/gromacs/coul/gromacs</a>	<a href="#">lj/smooth</a>
<a href="#">lj96/cut</a>	<a href="#">lubricate</a>	<a href="#">meam</a>	<a href="#">morse</a>
<a href="#">morse/opt</a>	<a href="#">peri/pmb</a>	<a href="#">reax</a>	<a href="#">resquared</a>
<a href="#">soft</a>	<a href="#">sw</a>	<a href="#">table</a>	<a href="#">tersoff</a>
<a href="#">tersoff/zbl</a>	<a href="#">yukawa</a>	<a href="#">yukawa/colloid</a>	

These are pair styles contributed by users, which can be used if [LAMMPS](#) is built with the appropriate package.

<a href="#">buck/coul</a>	<a href="#">cg/cmm</a>	<a href="#">cg/cmm/coul/cut</a>	<a href="#">cg/cmm/coul/long</a>
<a href="#">eam/cd</a>	<a href="#">lj/coul</a>		

---

## Bond\_style potentials

See the [bond\\_style](#) command for an overview of bond potentials. Click on the style itself for a full description:

<a href="#">none</a>	<a href="#">hybrid</a>	<a href="#">class2</a>	<a href="#">fene</a>
<a href="#">fene/expand</a>	<a href="#">harmonic</a>	<a href="#">morse</a>	<a href="#">nonlinear</a>
<a href="#">quartic</a>	<a href="#">table</a>		

---

## Angle\_style potentials

See the [angle\\_style](#) command for an overview of angle potentials. Click on the style itself for a full description:

<a href="#">none</a>	<a href="#">hybrid</a>	<a href="#">charmm</a>	<a href="#">class2</a>
<a href="#">cosine</a>	<a href="#">cosine/delta</a>	<a href="#">cosine/squared</a>	<a href="#">harmonic</a>
<a href="#">table</a>			

These are angle styles contributed by users, which can be used if [LAMMPS](#) is built with the appropriate package.

<a href="#">cg/cmm</a>
------------------------

---

## Dihedral\_style potentials

See the [dihedral\\_style](#) command for an overview of dihedral potentials. Click on the style itself for a full description:

<a href="#">none</a>	<a href="#">hybrid</a>	<a href="#">charmm</a>	<a href="#">class2</a>
<a href="#">harmonic</a>	<a href="#">helix</a>	<a href="#">multi/harmonic</a>	<a href="#">opls</a>

---

## Improper\_style potentials

See the [improper\\_style](#) command for an overview of improper potentials. Click on the style itself for a full description:

<a href="#">none</a>	<a href="#">hybrid</a>	<a href="#">class2</a>	<a href="#">cvff</a>
<a href="#">harmonic</a>			

---

## Kspace solvers

See the [kspace\\_style](#) command for an overview of Kspace solvers. Click on the style itself for a full description:

<a href="#">ewald</a>	<a href="#">pppm</a>	<a href="#">pppm/tip4p</a>
-----------------------	----------------------	----------------------------

These are Kspace solvers contributed by users, which can be used if [LAMMPS is built with the appropriate package](#).

<a href="#">ewald/n</a>
-------------------------

## 4. How-to discussions

The following sections describe what commands can be used to perform certain kinds of LAMMPS simulations.

- 4.1 [Restarting a simulation](#)
- 4.2 [2d simulations](#)
- 4.3 [CHARMM and AMBER force fields](#)
- 4.4 [Running multiple simulations from one input script](#)
- 4.5 [Parallel tempering](#)
- 4.6 [Granular models](#)
- 4.7 [TIP3P water model](#)
- 4.8 [TIP4P water model](#)
- 4.9 [SPC water model](#)
- 4.10 [Coupling LAMMPS to other codes](#)
- 4.11 [Visualizing LAMMPS snapshots](#)
- 4.12 [Non-orthogonal simulation boxes](#)
- 4.13 [NEMD simulations](#)
- 4.14 [Extended spherical and aspherical particles](#)
- 4.15 [Output from LAMMPS \(thermo, dumps, computes, fixes, variables\)](#)
- 4.16 [Thermostatting, barostatting and computing temperature](#)
- 4.17 [Walls](#)

The example input scripts included in the LAMMPS distribution and highlighted in [this section](#) also show how to setup and run various kinds of problems.

---

### 4.1 Restarting a simulation

There are 3 ways to continue a long LAMMPS simulation. Multiple [run](#) commands can be used in the same input script. Each run will continue from where the previous run left off. Or binary restart files can be saved to disk using the [restart](#) command. At a later time, these binary files can be read via a [read\\_restart](#) command in a new script. Or they can be converted to text data files and read by a [read\\_data](#) command in a new script. [This section](#) discusses the *restart2data* tool that is used to perform the conversion.

Here we give examples of 2 scripts that read either a binary restart file or a converted data file and then issue a new run command to continue where the previous run left off. They illustrate what settings must be made in the new script. Details are discussed in the documentation for the [read\\_restart](#) and [read\\_data](#) commands.

Look at the *in.chain* input script provided in the *bench* directory of the LAMMPS distribution to see the original script that these 2 scripts are based on. If that script had the line

```
restart          50 tmp.restart
```

added to it, it would produce 2 binary restart files (tmp.restart.50 and tmp.restart.100) as it ran.

This script could be used to read the 1st restart file and re-run the last 50 timesteps:

```
read_restart     tmp.restart.50

neighbor         0.4 bin
neigh_modify     every 1 delay 1
```

```
fix          1 all nve
fix          2 all langevin 1.0 1.0 10.0 904297

timestep     0.012

run          50
```

Note that the following commands do not need to be repeated because their settings are included in the restart file: *units*, *atom\_style*, *special\_bonds*, *pair\_style*, *bond\_style*. However these commands do need to be used, since their settings are not in the restart file: *neighbor*, *fix*, *timestep*.

If you actually use this script to perform a restarted run, you will notice that the thermodynamic data match at step 50 (if you also put a "thermo 50" command in the original script), but do not match at step 100. This is because the [fix langevin](#) command uses random numbers in a way that does not allow for perfect restarts.

As an alternate approach, the restart file could be converted to a data file using this tool:

```
restart2data tmp.restart.50 tmp.restart.data
```

Then, this script could be used to re-run the last 50 steps:

```
units        lj
atom_style    bond
pair_style    lj/cut 1.12
pair_modify   shift yes
bond_style    fene
special_bonds 0.0 1.0 1.0

read_data     tmp.restart.data

neighbor      0.4 bin
neigh_modify  every 1 delay 1

fix          1 all nve
fix          2 all langevin 1.0 1.0 10.0 904297

timestep     0.012

reset_timestep 50
run          50
```

Note that nearly all the settings specified in the original *in.chain* script must be repeated, except the *pair\_coeff* and *bond\_coeff* commands since the new data file lists the force field coefficients. Also, the [reset\\_timestep](#) command is used to tell LAMMPS the current timestep. This value is stored in restart files, but not in data files.

---

## 4.2 2d simulations

Use the [dimension](#) command to specify a 2d simulation.

Make the simulation box periodic in z via the [boundary](#) command. This is the default.

If using the [create box](#) command to define a simulation box, set the z dimensions narrow, but finite, so that the *create\_atoms* command will tile the 3d simulation box with a single z plane of atoms – e.g.

```
create box 1 -10 10 -10 10 -0.25 0.25
```

If using the [read\\_data](#) command to read in a file of atom coordinates, set the "zlo zhi" values to be finite but narrow, similar to the `create_box` command settings just described. For each atom in the file, assign a z coordinate so it falls inside the z-boundaries of the box – e.g. 0.0.

Use the [fix enforce2d](#) command as the last defined fix to insure that the z-components of velocities and forces are zeroed out every timestep. The reason to make it the last fix is so that any forces induced by other fixes will be zeroed out.

Many of the example input scripts included in the LAMMPS distribution are for 2d models.

IMPORTANT NOTE: Some models in LAMMPS treat particles as extended spheres, as opposed to point particles. In 2d, the particles will still be spheres, not disks, meaning their moment of inertia will be the same as in 3d.

---

### 4.3 CHARMM and AMBER force fields

There are many different ways to compute forces in the [CHARMM](#) and [AMBER](#) molecular dynamics codes, only some of which are available as options in LAMMPS. A force field has 2 parts: the formulas that define it and the coefficients used for a particular system. Here we only discuss formulas implemented in LAMMPS. Setting coefficients is done in the input data file via the [read\\_data](#) command or in the input script with commands like [pair\\_coeff](#) or [bond\\_coeff](#). See [this section](#) for additional tools that can use CHARMM or AMBER to assign force field coefficients and convert their output into LAMMPS input.

See ([MacKerell](#)) for a description of the CHARMM force field. See ([Cornell](#)) for a description of the AMBER force field.

These style choices compute force field formulas that are consistent with common options in CHARMM or AMBER. See each command's documentation for the formula it computes.

- [bond\\_style](#) harmonic
  - [angle\\_style](#) charmm
  - [dihedral\\_style](#) charmm
  - [pair\\_style](#) lj/charmm/coul/charmm
  - [pair\\_style](#) lj/charmm/coul/charmm/implicit
  - [pair\\_style](#) lj/charmm/coul/long
  
  - [special\\_bonds](#) charmm
  - [special\\_bonds](#) amber
- 

### 4.4 Running multiple simulations from one input script

This can be done in several ways. See the documentation for individual commands for more details on how these examples work.

If "multiple simulations" means continue a previous simulation for more timesteps, then you simply use the [run](#) command multiple times. For example, this script

```
units lj
atom_style atomic
read_data data.lj
run 10000
```

```
run 10000
run 10000
run 10000
run 10000
```

would run 5 successive simulations of the same system for a total of 50,000 timesteps.

If you wish to run totally different simulations, one after the other, the [clear](#) command can be used in between them to re-initialize LAMMPS. For example, this script

```
units lj
atom_style atomic
read_data data.lj
run 10000
clear
units lj
atom_style atomic
read_data data.lj.new
run 10000
```

would run 2 independent simulations, one after the other.

For large numbers of independent simulations, you can use [variables](#) and the [next](#) and [jump](#) commands to loop over the same input script multiple times with different settings. For example, this script, named `in.polymer`

```
variable d index run1 run2 run3 run4 run5 run6 run7 run8
shell cd $d
read_data data.polymer
run 10000
shell cd ..
clear
next d
jump in.polymer
```

would run 8 simulations in different directories, using a `data.polymer` file in each directory. The same concept could be used to run the same system at 8 different temperatures, using a temperature variable and storing the output in different log and dump files, for example

```
variable a loop 8
variable t index 0.8 0.85 0.9 0.95 1.0 1.05 1.1 1.15
log log.$a
read data.polymer
velocity all create $t 352839
fix 1 all nvt $t $t 100.0
dump 1 all atom 1000 dump.$a
run 100000
next t
next a
jump in.polymer
```

All of the above examples work whether you are running on 1 or multiple processors, but assumed you are running LAMMPS on a single partition of processors. LAMMPS can be run on multiple partitions via the `"-partition"` command-line switch as described in [this section](#) of the manual.

In the last 2 examples, if LAMMPS were run on 3 partitions, the same scripts could be used if the `"index"` and `"loop"` variables were replaced with *universe*-style variables, as described in the [variable](#) command. Also, the `"next t"` and `"next a"` commands would need to be replaced with a single `"next a t"` command. With these modifications, the 8 simulations of each script would run on the 3 partitions one after the other until all were

finished. Initially, 3 simulations would be started simultaneously, one on each partition. When one finished, that partition would then start the 4th simulation, and so forth, until all 8 were completed.

---

## 4.5 Parallel tempering

The [temper](#) command can be used to perform a parallel tempering or replica–exchange simulation where multiple copies of a simulation are run at different temperatures on different sets of processors, and Monte Carlo temperature swaps are performed between pairs of copies.

Use the `–procs` and `–in` [command–line switches](#) to launch LAMMPS on multiple partitions.

In your input script, define a set of temperatures, one for each processor partition, using the [variable](#) command:

```
variable t world 300.0 310.0 320.0 330.0
```

Define a fix of style [nvt](#) or [langevin](#) to control the temperature of each simulation:

```
fix myfix all nvt $t $t 100.0
```

Use the [temper](#) command in place of a [run](#) command to perform a simulation where tempering exchanges will take place:

```
temper 100000 100 $t myfix 3847 58382
```

---

## 4.6 Granular models

Granular system are composed of spherical particles with a diameter, as opposed to point particles. This means they have an angular velocity and torque can be imparted to them to cause them to rotate.

To run a simulation of a granular model, you will want to use the following commands:

- [atom\\_style](#) granular
- [fix](#) nve/sphere
- [fix](#) gravity

This compute

- [compute](#) erotate/sphere

calculates rotational kinetic energy which can be [output with thermodynamic info](#).

Use one of these 3 pair potentials, which compute forces and torques between interacting pairs of particles:

- [pair\\_style](#) gran/history
- [pair\\_style](#) gran/no\_history
- [pair\\_style](#) gran/hertzian

These commands implement fix options specific to granular systems:

- [fix](#) freeze
- [fix](#) pour



- [fix viscous](#)
- [fix wall/gran](#)

The fix style *freeze* zeroes both the force and torque of frozen atoms, and should be used for granular system instead of the fix style *setforce*.

For computational efficiency, you can eliminate needless pairwise computations between frozen atoms by using this command:

- [neigh\\_modify](#) exclude
- 

## 4.7 TIP3P water model

The TIP3P water model as implemented in CHARMM ([MacKerell](#)) specifies a 3-site rigid water molecule with charges and Lennard–Jones parameters assigned to each of the 3 atoms. In LAMMPS the [fix shake](#) command can be used to hold the two O–H bonds and the H–O–H angle rigid. A bond style of *harmonic* and an angle style of *harmonic* or *charmm* should also be used.

These are the additional parameters (in real units) to set for O and H atoms and the water molecule to run a rigid TIP3P–CHARMM model with a cutoff. The K values can be used if a flexible TIP3P model (without fix shake) is desired. If the LJ epsilon and sigma for HH and OH are set to 0.0, it corresponds to the original 1983 TIP3P model ([Jorgensen](#)).

O mass = 15.9994

H mass = 1.008

O charge = −0.834

H charge = 0.417

LJ epsilon of OO = 0.1521

LJ sigma of OO = 3.1507

LJ epsilon of HH = 0.0460

LJ sigma of HH = 0.4000

LJ epsilon of OH = 0.0836

LJ sigma of OH = 1.7753

K of OH bond = 450

r0 of OH bond = 0.9572

K of HOH angle = 55

theta of HOH angle = 104.52

These are the parameters to use for TIP3P with a long-range Coulombic solver (Ewald or PPPM in LAMMPS):

O mass = 15.9994

H mass = 1.008

O charge = −0.830

H charge = 0.415

LJ epsilon of OO = 0.102

LJ sigma of OO = 3.188  
LJ epsilon, sigma of OH, HH = 0.0

K of OH bond = 450  
r0 of OH bond = 0.9572

K of HOH angle = 55  
theta of HOH angle = 104.52

---

#### 4.8 TIP4P water model

The four-point TIP4P rigid water model extends the traditional three-point TIP3P model by adding an additional site, usually massless, where the charge associated with the oxygen atom is placed. This site M is located at a fixed distance away from the oxygen along the bisector of the HOH bond angle. A bond style of *harmonic* and an angle style of *harmonic* or *charmm* should also be used.

Currently, only a four-point model for long-range Coulombics is implemented via the LAMMPS [pair style lj/cut/coul/long/tip4p](#). A cutoff version may be added the future. For both models, the bond lengths and bond angles should be held fixed using the [fix shake](#) command.

These are the additional parameters (in real units) to set for O and H atoms and the water molecule to run a rigid TIP4P model with a cutoff ([Jorgensen](#)). Note that the OM distance is specified in the [pair\\_style](#) command, not as part of the pair coefficients.

O mass = 15.9994  
H mass = 1.008

O charge = -1.040  
H charge = 0.520

r0 of OH bond = 0.9572  
theta of HOH angle = 104.52

OM distance = 0.15

LJ epsilon of O-O = 0.1550  
LJ sigma of O-O = 3.1536  
LJ epsilon, sigma of OH, HH = 0.0

These are the parameters to use for TIP4P with a long-range Coulombic solver (Ewald or PPPM in LAMMPS):

O mass = 15.9994  
H mass = 1.008

O charge = -1.0484  
H charge = 0.5242

r0 of OH bond = 0.9572  
theta of HOH angle = 104.52

OM distance = 0.1250

LJ epsilon of O–O = 0.16275  
LJ sigma of O–O = 3.16435  
LJ epsilon, sigma of OH, HH = 0.0

---

#### 4.9 SPC water model

The SPC water model specifies a 3-site rigid water molecule with charges and Lennard–Jones parameters assigned to each of the 3 atoms. In LAMMPS the [fix shake](#) command can be used to hold the two O–H bonds and the H–O–H angle rigid. A bond style of *harmonic* and an angle style of *harmonic* or *charmm* should also be used.

These are the additional parameters (in real units) to set for O and H atoms and the water molecule to run a rigid SPC model with long-range Coulombics (Ewald or PPPM in LAMMPS).

O mass = 15.9994  
H mass = 1.008

O charge = –0.820  
H charge = 0.410

LJ epsilon of OO = 0.1553  
LJ sigma of OO = 3.166  
LJ epsilon, sigma of OH, HH = 0.0

r0 of OH bond = 1.0  
theta of HOH angle = 109.47

To use SPC with a long-range Coulombic solver (Ewald or PPPM in LAMMPS), the only parameters that change are the partial charge assignments:

O charge = –0.8476  
H charge = 0.4238

---

#### 4.10 Coupling LAMMPS to other codes

LAMMPS is designed to allow it to be coupled to other codes. For example, a quantum mechanics code might compute forces on a subset of atoms and pass those forces to LAMMPS. Or a continuum finite element (FE) simulation might use atom positions as boundary conditions on FE nodal points, compute a FE solution, and return interpolated forces on MD atoms.

LAMMPS can be coupled to other codes in at least 3 ways. Each has advantages and disadvantages, which you'll have to think about in the context of your application.

(1) Define a new [fix](#) command that calls the other code. In this scenario, LAMMPS is the driver code. During its timestepping, the fix is invoked, and can make library calls to the other code, which has been linked to LAMMPS as a library. This is the way the [POEMS](#) package that performs constrained rigid-body motion on groups of atoms is hooked to LAMMPS. See the [fix\\_poems](#) command for more details. See [this section](#) of the documentation for info on how to add a new fix to LAMMPS.

(2) Define a new LAMMPS command that calls the other code. This is conceptually similar to method (1), but in this case LAMMPS and the other code are on a more equal footing. Note that now the other code is not called

during the timestepping of a LAMMPS run, but between runs. The LAMMPS input script can be used to alternate LAMMPS runs with calls to the other code, invoked via the new command. The [run](#) command facilitates this with its *every* option, which makes it easy to run a few steps, invoke the command, run a few steps, invoke the command, etc.

In this scenario, the other code can be called as a library, as in (1), or it could be a stand-alone code, invoked by a `system()` call made by the command (assuming your parallel machine allows one or more processors to start up another program). In the latter case the stand-alone code could communicate with LAMMPS thru files that the command writes and reads.

See [this section](#) of the documentation for how to add a new command to LAMMPS.

(3) Use LAMMPS as a library called by another code. In this case the other code is the driver and calls LAMMPS as needed. Or a wrapper code could link and call both LAMMPS and another code as libraries. Again, the [run](#) command has options that allow it to be invoked with minimal overhead (no setup or clean-up) if you wish to do multiple short runs, driven by another program.

[This section](#) of the documentation describes how to build LAMMPS as a library. Once this is done, you can interface with LAMMPS either via C++, C, or Fortran (or any other language that supports a vanilla C-like interface, e.g. a scripting language). For example, from C++ you could create one (or more) "instances" of LAMMPS, pass it an input script to process, or execute individual commands, all by invoking the correct class methods in LAMMPS. From C or Fortran you can make function calls to do the same things. `Library.cpp` and `library.h` contain such a C interface with the functions:

```
void lammps_open(int, char **, MPI_Comm, void **);
void lammps_close(void *);
void lammps_file(void *, char *);
char *lammps_command(void *, char *);
```

The functions contain C++ code you could write in a C++ application that was invoking LAMMPS directly. Note that LAMMPS classes are defined within a LAMMPS namespace (`LAMMPS_NS`) if you use them from another C++ application.

Two of the routines in `library.cpp` are of particular note. The `lammps_open()` function initiates LAMMPS and takes an MPI communicator as an argument. It returns a pointer to a LAMMPS "object". As with C++, the `lammps_open()` function can be called multiple times, to create multiple instances of LAMMPS.

LAMMPS will run on the set of processors in the communicator. This means the calling code can run LAMMPS on all or a subset of processors. For example, a wrapper script might decide to alternate between LAMMPS and another code, allowing them both to run on all the processors. Or it might allocate half the processors to LAMMPS and half to the other code and run both codes simultaneously before syncing them up periodically.

`Library.cpp` contains a `lammps_command()` function to which the caller passes a single LAMMPS command (a string). Thus the calling code can read or generate a series of LAMMPS commands (e.g. an input script) one line at a time and pass it thru the library interface to setup a problem and then run it.

A few other sample functions are included in `library.cpp`, but the key idea is that you can write any functions you wish to define an interface for how your code talks to LAMMPS and add them to `library.cpp` and `library.h`. The routines you add can access any LAMMPS data. The `examples/couple` directory has example C++ and C codes which show how a stand-alone code can link LAMMPS as a library, run LAMMPS on a subset of processors, grab data from LAMMPS, change it, and put it back into LAMMPS.

---

## 4.11 Visualizing LAMMPS snapshots

LAMMPS itself does not do visualization, but snapshots from LAMMPS simulations can be visualized (and analyzed) in a variety of ways.

LAMMPS snapshots are created by the [dump](#) command which can create files in several formats. The native LAMMPS dump format is a text file (see "dump atom" or "dump custom") which can be visualized by the [xmovie](#) program, included with the LAMMPS package. This produces simple, fast 2d projections of 3d systems, and can be useful for rapid debugging of simulation geometry and atom trajectories.

Several programs included with LAMMPS as auxiliary tools can convert native LAMMPS dump files to other formats. See the [Section\\_tools](#) doc page for details. The first is the [ch2imp](#) tool, which contains a lammps2pdb Perl script which converts LAMMPS dump files into PDB files. The second is the [imp2arc](#) tool which converts LAMMPS dump files into Accelrys' Insight MD program files. The third is the [imp2cfg](#) tool which converts LAMMPS dump files into CFG files which can be read into the [AtomEye](#) visualizer.

A Python-based toolkit distributed by our group can read native LAMMPS dump files, including custom dump files with additional columns of user-specified atom information, and convert them to various formats or pipe them into visualization software directly. See the [Pizza.py WWW site](#) for details. Specifically, Pizza.py can convert LAMMPS dump files into PDB, XYZ, [Ensight](#), and VTK formats. Pizza.py can pipe LAMMPS dump files directly into the Raster3d and RasMol visualization programs. Pizza.py has tools that do interactive 3d OpenGL visualization and one that creates SVG images of dump file snapshots.

LAMMPS can create XYZ files directly (via "dump xyz") which is a simple text-based file format used by many visualization programs including [VMD](#).

LAMMPS can create DCD files directly (via "dump dcd") which can be read by [VMD](#) in conjunction with a CHARMM PSF file. Using this form of output avoids the need to convert LAMMPS snapshots to PDB files. See the [dump](#) command for more information on DCD files.

LAMMPS can create XTC files directly (via "dump xtc") which is GROMACS file format which can also be read by [VMD](#) for visualization. See the [dump](#) command for more information on XTC files.

---

## 4.12 Non-orthogonal simulation boxes

By default, LAMMPS uses an orthogonal simulation box to encompass the particles. The [boundary](#) command sets the boundary conditions of the box (periodic, non-periodic, etc). If the box size is xprd by yprd by zprd then the 3 mutually orthogonal edge vectors of an orthogonal simulation box are  $a = (xprd, 0, 0)$ ,  $b = (0, yprd, 0)$ , and  $c = (0, 0, zprd)$ .

LAMMPS also allows non-orthogonal simulation boxes (triclinic symmetry) to be defined with 3 additional "tilt" parameters which change the edge vectors of the simulation box to be  $a = (xprd, 0, 0)$ ,  $b = (xy, yprd, 0)$ , and  $c = (xz, yz, zprd)$ . The xy, xz, and yz parameters can be positive or negative. The simulation box must be periodic in both dimensions associated with a tilt factor. For example, if  $xz \neq 0.0$ , then the x and z dimensions must be periodic.

To avoid extremely tilted boxes (which would be computationally inefficient), no tilt factor can skew the box more than half the distance of the parallel box length, which is the 1st dimension in the tilt factor (x for xz). For example, if  $xlo = 2$  and  $xhi = 12$ , then the x box length is 10 and the xy tilt factor must be between -5 and 5. Similarly, both xz and yz must be between  $-(xhi - xlo)/2$  and  $(yhi - ylo)/2$ . Note that this is not a limitation, since if the maximum tilt factor is 5 (as in this example), then configurations with tilt = ..., -15, -5, 5, 15, 25, ... are all

equivalent.

You tell LAMMPS to use a non-orthogonal box when the simulation box is defined. This happens in one of 3 ways. If the [create\\_box](#) command is used with a region of style *prism*, then a non-orthogonal domain is setup. See the [region](#) command for details. If the [read\\_data](#) command is used to define the simulation box, and the header of the data file contains a line with the "xy xz yz" keyword, then a non-orthogonal domain is setup. See the [read\\_data](#) command for details. Finally, if the [read\\_restart](#) command reads a restart file which was written from a simulation using a triclinic box, then a non-orthogonal box will be enabled for the restarted simulation.

Note that you can define a non-orthogonal box with all 3 tilt factors = 0.0, so that it is initially orthogonal. This is necessary if the box will become non-orthogonal. Alternatively, you can use the [change\\_box](#) command to convert a simulation box from orthogonal to non-orthogonal and vice versa.

One use of non-orthogonal boxes is to model solid-state crystals with triclinic symmetry. The [lattice](#) command can be used with non-orthogonal basis vectors to define a lattice that will tile a non-orthogonal simulation box via the [create\\_atoms](#) command. Note that while the box edge vectors a,b,c cannot be arbitrary vectors (e.g. a must be aligned with the x axis), it is possible to rotate any crystal's basis vectors so that they meet these restrictions.

A second use of non-orthogonal boxes is to shear a bulk solid to study the response of the material. The [fix deform](#) command can be used for this purpose. It allows dynamic control of the xy, xz, and yz tilt factors as a simulation runs.

Another use of non-orthogonal boxes is to perform non-equilibrium MD (NEMD) simulations, as discussed in the next section.

---

#### 4.13 NEMD simulations

Non-equilibrium molecular dynamics or NEMD simulations are typically used to measure a fluid's rheological properties such as viscosity. In LAMMPS, such simulations can be performed by first setting up a non-orthogonal simulation box (see the preceding Howto section).

A shear strain can be applied to the simulation box at a desired strain rate by using the [fix deform](#) command. The [fix nvt/sllod](#) command can be used to thermostat the sheared fluid and integrate the SLLOD equations of motion for the system. Fix nvt/sllod uses [compute temp/deform](#) to compute a thermal temperature by subtracting out the streaming velocity of the shearing atoms. The velocity profile or other properties of the fluid can be monitored via the [fix ave/spatial](#) command.

As discussed in the previous section on non-orthogonal simulation boxes, the amount of tilt or skew that can be applied is limited by LAMMPS for computational efficiency to be 1/2 of the parallel box length. However, [fix deform](#) can continuously strain a box by an arbitrary amount. As discussed in the [fix deform](#) command, when the tilt value reaches a limit, the box is re-shaped to the opposite limit which is an equivalent tiling of periodic space. The strain rate can then continue to change as before. In a long NEMD simulation these box re-shaping events may occur many times.

In a NEMD simulation, the "remap" option of [fix deform](#) should be set to "remap v", since that is what [fix nvt/sllod](#) assumes to generate a velocity profile consistent with the applied shear strain rate.

An alternative method for calculating viscosities is provided via the [fix viscosity](#) command.

---

## 4.14 Extended spherical and aspherical particles

Typical MD models treat atoms or particles as point masses. Sometimes, however, it is desirable to have a model with finite-size particles such as spherioids or aspherical ellipsoids. The difference is that such particles have a moment of inertia, rotational energy, and angular momentum. Rotation is induced by torque from interactions with other particles.

LAMMPS has several options for running simulations with these kinds of particles. The following aspects are discussed in turn:

- atom styles
- pair potentials
- time integration
- computes, thermodynamics, and dump output
- rigid bodies composed of extended particles

### Atom styles

There are 3 [atom styles](#) that allow for definition of finite-size particles: granular, dipole, ellipsoid.

Granular particles are spherioids and each particle can have a unique diameter and mass (or density). These particles store an angular velocity ( $\omega$ ) and can be acted upon by torque.

Dipolar particles are typically spherioids with a point dipole and each particle type has a diameter and mass, set by the [shape](#) and [mass](#) commands. These particles store an angular velocity ( $\omega$ ) and can be acted upon by torque. They also store an orientation for the point dipole ( $\mu$ ) which has a length set by the [dipole](#) command. The [set](#) command can be used to initialize the orientation of dipole moments.

Ellipsoid particles are aspherical. Each particle type has an ellipsoidal shape and mass, defined by the [shape](#) and [mass](#) commands. These particles store an angular momentum and their orientation (quaternion), and can be acted upon by torque. They do not store an angular velocity ( $\omega$ ), which can be in a different direction than angular momentum, rather they compute it as needed. Ellipsoidal particles can also store a dipole moment if an [atom\\_style hybrid ellipsoid dipole](#) is used. The [set](#) command can be used to initialize the orientation of ellipsoidal particles and has a brief explanation of quaternions.

Note that if one of these atom styles is used (or multiple styles via the [atom\\_style hybrid](#) command), not all particles in the system are required to be finite-size or aspherical. For example, if the 3 shape parameters are set to the same value, the particle will be a spheroid rather than an ellipsoid. If the 3 shape parameters are all set to 0.0 or if the diameter is set to 0.0, it will be a point particle. If the dipole moment is set to zero, the particle will not have a point dipole associated with it. The pair styles used to compute pairwise interactions will typically compute the correct interaction in these simplified (cheaper) cases. [Pair\\_style hybrid](#) can be used to insure the correct interactions are computed for the appropriate style of interactions. Likewise, using groups to partition particles (ellipsoid versus spheroid versus point particles) will allow you to use the appropriate time integrators and temperature computations for each class of particles. See the doc pages for various commands for details.

Also note that for [2d simulations](#), finite-size spherioids and ellipsoids are still treated as 3d particles, rather than as disks or ellipses. This means they have the same moment of inertia for a 3d extended object. When their temperature is computed, the correct degrees of freedom are used for rotation in a 2d versus 3d system.

### Pair potentials

When a system with extended particles is defined, the particles will only rotate and experience torque if the force field computes such interactions. These are the various [pair styles](#) that generate torque:



- [pair\\_style gran/history](#)
- [pair\\_style gran/hertzian](#)
- [pair\\_style gran/no\\_history](#)
- [pair\\_style dipole/cut](#)
- [pair\\_style gayberne](#)
- [pair\\_style resquared](#)
- [pair\\_style lubricate](#)

The [granular pair styles](#) are used with [atom\\_style granular](#). The [dipole pair style](#) is used with [atom\\_style dipole](#). The [GayBerne](#) and [REsquared](#) potentials require particles have a [shape](#) and are designed for [ellipsoidal particles](#). The [lubrication potential](#) requires that particles have a [shape](#). It can currently only be used with extended spherical particles.

### Time integration

There are 3 fixes that perform time integration on extended spherical particles, meaning the integrators update the rotational orientation and angular velocity or angular momentum of the particles:

- [fix nve/sphere](#)
- [fix nvt/sphere](#)
- [fix npt/sphere](#)

Likewise, there are 3 fixes that perform time integration on extended aspherical particles:

- [fix nve/asphere](#)
- [fix nvt/asphere](#)
- [fix npt/asphere](#)

The advantage of these fixes is that those which thermostat the particles include the rotational degrees of freedom in the temperature calculation and thermostating. Other thermostats can be used with [fix nve/sphere](#) or [fix nve/asphere](#), such as [fix langevin](#) or [fix temp/berendsen](#), but those thermostats only operate on the translational kinetic energy of the extended particles.

Note that for mixtures of point and extended particles, you should only use these integration fixes on [groups](#) which contain extended particles.

### Computes, thermodynamics, and dump output

There are 4 computes that calculate the temperature or rotational energy of extended spherical or aspherical particles:

- [compute temp/sphere](#)
- [compute temp/asphere](#)
- [compute erotate/sphere](#)
- [compute erotate/asphere](#)

These include rotational degrees of freedom in their computation. If you wish the thermodynamic output of temperature or pressure to use one of these computes (e.g. for a system entirely composed of extended particles), then the compute can be defined and the [thermo\\_modify](#) command used. Note that by default thermodynamic quantities will be calculated with a temperature that only includes translational degrees of freedom. See the [thermo\\_style](#) command for details.



The [dump custom](#) command can output various attributes of extended particles, including the dipole moment ( $\mu$ ), the angular velocity ( $\omega$ ), the angular momentum ( $\text{angmom}$ ), the quaternion ( $\text{quat}$ ), and the torque ( $\text{tq}$ ) on the particle.

#### Rigid bodies composed of extended particles

The [fix rigid](#) command treats a collection of particles as a rigid body, computes its inertia tensor, sums the total force and torque on the rigid body each timestep due to forces on its constituent particles, and integrates the motion of the rigid body.

(NOTE: the feature described in the following paragraph has not yet been released. It will be soon.)

If any of the constituent particles of a rigid body are extended particles (spheroids or ellipsoids), then their contribution to the inertia tensor of the body is different than if they were point particles. This means the rotational dynamics of the rigid body will be different. Thus a model of a dimer is different if the dimer consists of two point masses versus two extended spheroids, even if the two particles have the same mass. Extended particles that experience torque due to their interaction with other particles will also impart that torque to a rigid body they are part of.

See the "fix rigid" command for example of complex rigid-body models it is possible to define in LAMMPS.

Note that the [fix shake](#) command can also be used to treat 2, 3, or 4 particles as a rigid body, but it always assumes the particles are point masses.

---

## 4.15 Output from LAMMPS (thermo, dumps, computes, fixes, variables)

There are four basic kinds of LAMMPS output:

- [Thermodynamic output](#), which is a list of quantities printed every few timesteps to the screen and logfile.
- [Dump files](#), which contain snapshots of atoms and various per-atom values and are written at a specified frequency.
- Certain fixes can output user-specified quantities to files: [fix ave/time](#) for time averaging, [fix ave/spatial](#) for spatial averaging, and [fix print](#) for single-line output of [variables](#). Fix print can also output to the screen.
- [Restart files](#).

A simulation prints one set of thermodynamic output and (optionally) restart files. It can generate any number of dump files and fix output files, depending on what [dump](#) and [fix](#) commands you specify.

As discussed below, LAMMPS gives you a variety of ways to determine what quantities are computed and printed when the thermodynamics, dump, or fix commands listed above perform output. Throughout this discussion, note that users can also [add their own computes and fixes to LAMMPS](#) which can then generate values that can then be output with these commands.

The following sub-sections discuss different LAMMPS command related to output and the kind of data they operate on and produce:

- [Global/per-atom/local data](#)
- [Scalar/vector/array data](#)
- [Thermodynamic output](#)
- [Dump file output](#)

- [Fixes that write output files](#)
- [Computes that process output quantities](#)
- [Fixes that process output quantities](#)
- [Computes that generate values to output](#)
- [Fixes that generate values to output](#)
- [Variables that generate values to output](#)
- [Summary table of output options and data flow between commands](#)

### Global/per-atom/local data

Various output-related commands work with three different styles of data: global, per-atom, or local. A global datum is one or more system-wide values, e.g. the temperature of the system. A per-atom datum is one or more values per atom, e.g. the kinetic energy of each atom. Local datums are calculated by each processor based on the atoms it owns, but there may be zero or more per atom, e.g. a list of bond distances.

### Scalar/vector/array data

Global, per-atom, and local datums can each come in three kinds: a single scalar value, a vector of values, or a 2d array of values. The doc page for a "compute" or "fix" or "variable" that generates data will specify both the style and kind of data it produces, e.g. a per-atom vector.

When a quantity is accessed, as in many of the output commands discussed below, it can be referenced via the following bracket notation, where ID in this case is the ID of a compute. The leading "c\_" would be replaced by "f\_" for a fix, or "v\_" for a variable:

c_ID	entire scalar, vector, or array
c_ID[I]	one element of vector, one column of array
c_ID[I][J]	one element of array

In other words, using one bracket reduces the dimension of the data once (vector → scalar, array → vector). Using two brackets reduces the dimension twice (array → scalar). Thus a command that uses scalar values as input can typically also process elements of a vector or array.

### Thermodynamic output

The frequency and format of thermodynamic output is set by the [thermo](#), [thermo\\_style](#), and [thermo\\_modify](#) commands. The [thermo\\_style](#) command also specifies what values are calculated and written out. Pre-defined keywords can be specified (e.g. press, etotal, etc). Three additional kinds of keywords can also be specified (c\_ID, f\_ID, v\_name), where a [compute](#) or [fix](#) or [variable](#) provides the value to be output. In each case, the compute, fix, or variable must generate global values for input to the [thermo\\_style custom](#) command.

### Dump file output

Dump file output is specified by the [dump](#) and [dump\\_modify](#) commands. There are several pre-defined formats (dump atom, dump xtc, etc).

There is also a [dump custom](#) format where the user specifies what values are output with each atom. Pre-defined atom attributes can be specified (id, x, fx, etc). Three additional kinds of keywords can also be specified (c\_ID, f\_ID, v\_name), where a [compute](#) or [fix](#) or [variable](#) provides the values to be output. In each case, the compute, fix, or variable must generate per-atom values for input to the [dump custom](#) command.

There is also a [dump local](#) format where the user specifies what local values to output. A pre-defined index keyword can be specified to enumerate the local values. Two additional kinds of keywords can also be specified

(c\_ID, f\_ID), where a [compute](#) or [fix](#) or [variable](#) provides the values to be output. In each case, the compute or fix must generate local values for input to the [dump local](#) command.

### Fixes that write output files

Three fixes take various quantities as input and can write output files: [fix ave/time](#), [fix ave/spatial](#), and [fix print](#).

The [fix ave/time](#) command enables direct output to a file and/or time-averaging of global scalars or vectors. The user specifies one or more quantities as input. These can be global [compute](#) values, global [fix](#) values, or [variables](#) of any style except the atom style which produces per-atom values. Since a variable can refer to keywords used by the [thermo\\_style custom](#) command (like temp or press) and individual per-atom values, a wide variety of quantities can be time averaged and/or output in this way. If the inputs are one or more scalar values, then the fix generate a global scalar or vector of output. If the inputs are one or more vector values, then the fix generates a global vector or array of output. The time-averaged output of this fix can also be used as input to other output commands.

The [fix ave/spatial](#) command enables direct output to a file of spatial-averaged per-atom quantities like those output in dump files, within 1d layers of the simulation box. The per-atom quantities can be atom density (mass or number) or atom attributes such as position, velocity, force. They can also be per-atom quantities calculated by a [compute](#), by a [fix](#), or by an atom-style [variable](#). The spatial-averaged output of this fix can also be used as input to other output commands.

The [fix ave/histo](#) command enables direct output to a file of histogrammed quantities, which can be global or per-atom or local quantities. The histogram output of this fix can also be used as input to other output commands.

The [fix print](#) command can generate a line of output written to the screen and log file or to a separate file, periodically during a running simulation. The line can contain one or more [variable](#) values for any style variable except the atom style). As explained above, variables themselves can contain references to global values generated by [thermodynamic keywords](#), [computes](#), [fixes](#), or other [variables](#), or to per-atom values for a specific atom. Thus the [fix print](#) command is a means to output a wide variety of quantities separate from normal thermodynamic or dump file output.

### Computes that process output quantities

The [compute reduce](#) and [compute reduce/region](#) commands take one or more vector quantities as inputs and "reduce" them (sum, min, max, ave) to scalar quantities. These are produced as output values which can be used as input to other output commands.

The [compute property/atom](#) command takes a list of one or more pre-defined atom attributes (id, x, fx, etc) and stores the values in a per-atom vector or array. These are produced as output values which can be used as input to other output commands. The list of atom attributes is the same as for the [dump custom](#) command.

The [compute property/local](#) command takes a list of one or more pre-defined local attributes (bond info, angle info, etc) and stores the values in a local vector or array. These are produced as output values which can be used as input to other output commands.

### Fixes that process output quantities

The [fix ave/atom](#) command performs time-averaging of per-atom vectors. The per-atom quantities can be atom attributes such as position, velocity, force. They can also be per-atom quantities calculated by a [compute](#), by a [fix](#), or by an atom-style [variable](#). The time-averaged per-atom output of this fix can be used as input to other output commands.

## Computes that generate values to output

Every [compute](#) in LAMMPS produces either global or per-atom or local values. The values can be scalars or vectors or arrays of data. These values can be output using the other commands described in this section. The doc page for each compute command describes what it produces. Computes that produce per-atom or local values have the word "atom" or "local" in their style name. Computes without the word "atom" or "local" produce global values.

## Fixes that generate values to output

Some [fixes](#) in LAMMPS produces either global or per-atom or local values which can be accessed by other commands. The values can be scalars or vectors or arrays of data. These values can be output using the other commands described in this section. The doc page for each fix command tells whether it produces any output quantities and describes them.

## Variables that generate values to output

Every [variables](#) defined in an input script generates either a global scalar value or a per-atom vector (only atom-style variables) when it is accessed. The formulas used to define equal- and atom-style variables can contain references to the thermodynamic keywords and to global and per-atom data generated by computes, fixes, and other variables. The values generated by variables can be output using the other commands described in this section.

## Summary table of output options and data flow between commands

This table summarizes the various commands that can be used for generating output from LAMMPS. Each command produces output data of some kind and/or writes data to a file. Most of the commands can take data from other commands as input. Thus you can link many of these commands together in pipeline form, where data produced by one command is used as input to another command and eventually written to the screen or to a file. Note that to hook two commands together the output and input data types must match, e.g. global/per-atom/local data and scalar/vector/array data.

Also note that, as described above, when a command takes a scalar as input, that could be an element of a vector or array. Likewise a vector input could be a column of an array.

Command	Input	Output
<a href="#">thermo_style custom</a>	global scalars	screen, log file
<a href="#">dump custom</a>	per-atom vectors	dump file
<a href="#">dump local</a>	local vectors	dump file
<a href="#">fix print</a>	global scalar from variable	screen, file
<a href="#">print</a>	global scalar from variable	screen
<a href="#">computes</a>	N/A	global/per-atom/local scalar/vector/array
<a href="#">fixes</a>	N/A	global/per-atom/local scalar/vector/array
<a href="#">variables</a>	global scalars, per-atom vectors	global scalar, per-atom vector
<a href="#">compute reduce</a>	global/per-atom/local vectors	global scalar/vector
<a href="#">compute property/atom</a>	per-atom vectors	per-atom vector/array
<a href="#">compute property/local</a>	local vectors	local vector/array

<a href="#">fix ave/atom</a>	per-atom vectors	per-atom vector/array
<a href="#">fix ave/time</a>	global scalars/vectors	global scalar/vector/array, file
<a href="#">fix ave/spatial</a>	per-atom vectors	global array, file
<a href="#">fix ave/histo</a>	global/per-atom/local scalars and vectors	global array, file

---

## 4.16 Thermostatting, barostatting, and computing temperature

Thermostatting means controlling the temperature of particles in an MD simulation. Barostatting means controlling the pressure. Since the pressure includes a kinetic component due to particle velocities, both these operations require calculation of the temperature. Typically a target temperature (T) and/or pressure (P) is specified by the user, and the thermostat or barostat attempts to equilibrate the system to the requested T and/or P.

Temperature is computed as kinetic energy divided by some number of degrees of freedom (and the Boltzmann constant). Since kinetic energy is a function of particle velocity, there is often a need to distinguish between a particle's advection velocity (due to some aggregate motion of particles) and its thermal velocity. The sum of the two is the particle's total velocity, but the latter is often what is wanted to compute a temperature.

LAMMPS has several options for computing temperatures, any of which can be used in thermostatting and barostatting. These [compute commands](#) calculate temperature, and the [compute pressure](#) command calculates pressure.

- [compute temp](#)
- [compute temp/sphere](#)
- [compute temp/asphere](#)
- [compute temp/com](#)
- [compute temp/deform](#)
- [compute temp/partial](#)
- [compute temp/profile](#)
- [compute temp/ramp](#)
- [compute temp/region](#)

All but the first 3 calculate velocity biases (i.e. advection velocities) that are removed when computing the thermal temperature. [Fix temp/sphere](#) and [fix temp/asphere](#) compute kinetic energy for extended particles that includes rotational degrees of freedom. They both allow, as an extra argument, which is another temperature compute that subtracts a velocity bias. This allows the translational velocity of extended spherical or aspherical particles to be adjusted in prescribed ways.

Thermostatting in LAMMPS is performed by [fixes](#). Four thermostatting fixes are currently available: Nose-Hoover (nvt), Berendsen, Langevin, and direct rescaling (temp/rescale):

- [fix nvt](#)
- [fix nvt/sphere](#)
- [fix nvt/asphere](#)
- [fix nvt/sllod](#)
- [fix temp/berendsen](#)
- [fix langevin](#)
- [fix temp/rescale](#)

[Fix nvt](#) only thermostats the translational velocity of particles. [Fix nvt/sllod](#) also does this, except that it subtracts out a velocity bias due to a deforming box and integrates the SLLD equations of motion. See the [NEMD simulations](#) section of this page for further details. [Fix nvt/sphere](#) and [fix nvt/asphere](#) thermostat not only translation velocities but also rotational velocities for spherical and aspherical particles.

Any of these fixes can use temperature computes that remove bias for two purposes: (a) computing the current temperature to compare to the requested target temperature, and (b) adjusting only the thermal temperature component of the particle's velocities. See the doc pages for the individual fixes and for the [fix\\_modify](#) command for instructions on how to assign a temperature compute to a thermostating fix. For example, you can apply a thermostat to only the x and z components of velocity by using it in conjunction with [compute temp/partial](#).

**IMPORTANT NOTE:** Only the nvt fixes perform time integration, meaning they update the velocities and positions of particles due to forces and velocities respectively. The other thermostat fixes only adjust velocities; they do NOT perform time integration updates. Thus they should be used in conjunction with a constant NVE integration fix such as these:

- [fix nve](#)
- [fix nve/sphere](#)
- [fix nve/asphere](#)

Barostatting in LAMMPS is also performed by [fixes](#). Two barostating methods are currently available: Nose–Hoover (npt and npH) and Berendsen:

- [fix npt](#)
- [fix npt/sphere](#)
- [fix npt/asphere](#)
- [fix npH](#)
- [fix press/berendsen](#)

The [fix npt](#) commands include a Nose–Hoover thermostat and barostat. [Fix npH](#) is just a Nose/Hoover barostat; it does no thermostating. Both [fix npH](#) and [fix press/berendsen](#) can be used in conjunction with any of the thermostating fixes.

As with the thermostats, [fix npt](#) and [fix npH](#) only use translational motion of the particles in computing T and P and performing thermo/barostatting. [Fix npt/sphere](#) and [fix npt/asphere](#) thermo/barostat using not only translation velocities but also rotational velocities for spherical and aspherical particles.

All of the barostatting fixes use the [compute pressure](#) compute to calculate a current pressure. By default, this compute is created with a simple [compute temp](#) (see the last argument of the [compute pressure](#) command), which is used to calculate the kinetic component of the pressure. The barostatting fixes can also use temperature computes that remove bias for the purpose of computing the kinetic component which contributes to the current pressure. See the doc pages for the individual fixes and for the [fix\\_modify](#) command for instructions on how to assign a temperature or pressure compute to a barostatting fix.

**IMPORTANT NOTE:** As with the thermostats, the Nose/Hoover methods ([fix npt](#) and [fix npH](#)) perform time integration. [Fix press/berendsen](#) does NOT, so it should be used with one of the constant NVE fixes or with one of the NVT fixes.

Finally, thermodynamic output, which can be setup via the [thermo\\_style](#) command, often includes temperature and pressure values. As explained on the doc page for the [thermo\\_style](#) command, the default T and P are setup by the thermo command itself. They are NOT the ones associated with any thermostating or barostatting fix you have defined or with any compute that calculates a temperature or pressure. Thus if you want to view these values

of T and P, you need to specify them explicitly via a [thermo\\_style custom](#) command. Or you can use the [thermo\\_modify](#) command to re-define what temperature or pressure compute is used for default thermodynamic output.

---

## 4.16 Walls

Walls in an MD simulation are typically used to bound particle motion, i.e. to serve as a boundary condition.

Walls in LAMMPS can be of rough (made of particles) or idealized surfaces. Ideal walls can be smooth, generating forces only in the normal direction, or frictional, generating forces also in the tangential direction.

Rough walls, built of particles, can be created in various ways. The particles themselves can be generated like any other particle, via the [lattice](#) and [create\\_atoms](#) commands, or read in via the [read\\_data](#) command.

Their motion can be constrained by many different commands, so that they do not move at all, move together as a group at constant velocity or in response to a net force acting on them, move in a prescribed fashion (e.g. rotate around a point), etc. Note that if a time integration fix like [fix nve](#) or [fix nvt](#) is not used with the group that contains wall particles, their positions and velocities will not be updated.

- [fix aveforce](#) – set force on particles to average value, so they move together
- [fix setforce](#) – set force on particles to a value, e.g. 0.0
- [fix freeze](#) – freeze particles for use as granular walls
- [fix nve/noforce](#) – advect particles by their velocity, but without force
- [fix move](#) – prescribe motion of particles by a linear velocity, oscillation, rotation, variable

The [fix move](#) command offers the most generality, since the motion of individual particles can be specified with [variable](#) formula which depends on time and/or the particle position.

For rough walls, it may be useful to turn off pairwise interactions between wall particles via the [neigh\\_modify exclude](#) command.

Rough walls can also be created by specifying frozen particles that do not move and do not interact with mobile particles, and then tethering other particles to the fixed particles, via a [bond](#). The bonded particles do interact with other mobile particles.

Idealized walls can be specified via several fix commands. [Fix wall/gran](#) creates frictional walls for use with granular particles; all the other commands create smooth walls.

- [fix wall/reflect](#) – reflective flat walls
- [fix wall/lj93](#) – flat walls, with Lennard–Jones 9/3 potential
- [fix wall/lj126](#) – flat walls, with Lennard–Jones 12/6 potential
- [fix wall/colloid](#) – flat walls, with [pair\\_style colloid](#) potential
- [fix wall/harmonic](#) – flat walls, with repulsive harmonic spring potential
- [fix wall/region](#) – use region surface as wall
- [fix wall/gran](#) – flat or curved walls with [pair\\_style granular](#) potential

The *lj93*, *lj126*, *colloid*, and *harmonic* styles all allow the flat walls to move with a constant velocity, or oscillate in time. The [fix wall/region](#) command offers the most generality, since the region surface is treated as a wall, and the geometry of the region can be a simple primitive volume (e.g. a sphere, or cube, or plane), or a complex volume made from the union and intersection of primitive volumes. [Regions](#) can also specify a volume "interior" or "exterior" to the specified primitive shape or *union* or *intersection*. [Regions](#) can also be "dynamic" meaning

they move with constant velocity, oscillate, or rotate.

The only frictional idealized walls currently in LAMMPS are flat or curved surfaces specified by the [fix wall/gran](#) command. At some point we plan to allow regoin surfaces to be used as frictional walls, as well as triangulated surfaces.

---

**(Cornell)** Cornell, Cieplak, Bayly, Gould, Merz, Ferguson, Spellmeyer, Fox, Caldwell, Kollman, JACS 117, 5179–5197 (1995).

**(Horn)** Horn, Swope, Pitara, Madura, Dick, Hura, and Head–Gordon, J Chem Phys, 120, 9665 (2004).

**(MacKerell)** MacKerell, Bashford, Bellott, Dunbrack, Evanseck, Field, Fischer, Gao, Guo, Ha, et al, J Phys Chem, 102, 3586 (1998).

**(Jorgensen)** Jorgensen, Chandrasekhar, Madura, Impey, Klein, J Chem Phys, 79, 926 (1983).



## 5. Example problems

The LAMMPS distribution includes an examples sub-directory with several sample problems. Each problem is in a sub-directory of its own. Most are 2d models so that they run quickly, requiring at most a couple of minutes to run on a desktop machine. Each problem has an input script (in.\*) and produces a log file (log.\*) and dump file (dump.\*) when it runs. Some use a data file (data.\*) of initial coordinates as additional input. A few sample log file outputs on different machines and different numbers of processors are included in the directories to compare your answers to. E.g. a log file like log.crack.foo.P means it ran on P processors of machine "foo".

The dump files produced by the example runs can be animated using the xmovie tool described in the [Additional Tools](#) section of the LAMMPS documentation. Animations of many of these examples can be viewed on the [Movies](#) section of the [LAMMPS WWW Site](#).

These are the sample problems in the examples sub-directories:

colloid	big colloid particles in a small particle solvent, 2d system
crack	crack propagation in a 2d solid
dipole	point dipolar particles, 2d system
ellipse	ellipsoidal particles in spherical solvent, 2d system
flow	Couette and Poiseuille flow in a 2d channel
friction	frictional contact of spherical asperities between 2d surfaces
indent	spherical indenter into a 2d solid
meam	MEAM test for SiC and shear (same as shear examples)
melt	rapid melt of 3d LJ system
micelle	self-assembly of small lipid-like molecules into 2d bilayers
min	energy minimization of 2d LJ melt
nemd	non-equilibrium MD of 2d sheared system
obstacle	flow around two voids in a 2d channel
peptide	dynamics of a small solvated peptide chain (5-mer)
peri	Peridynamics example of cylinder hit by projectile
pour	pouring of granular particles into a 3d box, then chute flow
prd	parallel replica dynamics of a vacancy diffusion in bulk Si
reax	simple example for ReaxFF force field
rigid	rigid bodies modeled as independent or coupled
shear	sideways shear applied to 2d solid, with and without a void

Here is how you might run and visualize one of the sample problems:

```
cd indent
cp ../../src/lmp_linux .          # copy LAMMPS executable to this dir
```

```
lmp_linux <in.indent          # run the problem
```

Running the simulation produces the files *dump.indent* and *log.lammps*. You can visualize the dump file as follows:

```
../../tools/xmovie/xmovie -scale dump.indent
```

There is also a directory "couple" in the examples sub-directory, which contains a stand-alone code *umbrella.cpp* that links LAMMPS as a library. The README describes how to build the code. The code itself runs LAMMPS on a subset of processors, sets up a LAMMPS problem by invoking LAMMPS input script commands one at a time, does a run, grabs atom coordinates, changes one atom position, puts them back into LAMMPS, and does another run.

This illustrates how an umbrella code could include new models and physics while using LAMMPS to perform MD, or how the umbrella code could call both LAMMPS and some other code to perform a coupled calculation.

## 6. Performance & scalability

LAMMPS performance on several prototypical benchmarks and machines is discussed on the Benchmarks page of the [LAMMPS WWW Site](#) where CPU timings and parallel efficiencies are listed. Here, the benchmarks are described briefly and some useful rules of thumb about their performance are highlighted.

These are the 5 benchmark problems:

1. LJ = atomic fluid, Lennard–Jones potential with 2.5 sigma cutoff (55 neighbors per atom), NVE integration
2. Chain = bead–spring polymer melt of 100–mer chains, FENE bonds and LJ pairwise interactions with a  $2^{1/6}$  sigma cutoff (5 neighbors per atom), NVE integration
3. EAM = metallic solid, Cu EAM potential with 4.95 Angstrom cutoff (45 neighbors per atom), NVE integration
4. Chute = granular chute flow, frictional history potential with 1.1 sigma cutoff (7 neighbors per atom), NVE integration
5. Rhodo = rhodopsin protein in solvated lipid bilayer, CHARMM force field with a 10 Angstrom LJ cutoff (440 neighbors per atom), particle–particle particle–mesh (PPPM) for long–range Coulombics, NPT integration

The input files for running the benchmarks are included in the LAMMPS distribution, as are sample output files. Each of the 5 problems has 32,000 atoms and runs for 100 timesteps. Each can be run as a serial benchmark (on one processor) or in parallel. In parallel, each benchmark can be run as a fixed–size or scaled–size problem. For fixed–size benchmarking, the same 32K atom problem is run on various numbers of processors. For scaled–size benchmarking, the model size is increased with the number of processors. E.g. on 8 processors, a 256K–atom problem is run; on 1024 processors, a 32–million atom problem is run, etc.

A useful metric from the benchmarks is the CPU cost per atom per timestep. Since LAMMPS performance scales roughly linearly with problem size and timesteps, the run time of any problem using the same model (atom style, force field, cutoff, etc) can then be estimated. For example, on a 1.7 GHz Pentium desktop machine (Intel icc compiler under Red Hat Linux), the CPU run–time in seconds/atom/timestep for the 5 problems is

Problem:	LJ	Chain	EAM	Chute	Rhodopsin
CPU/atom/step:	4.55E–6	2.18E–6	9.38E–6	2.18E–6	1.11E–4
Ratio to LJ:	1.0	0.48	2.06	0.48	24.5

The ratios mean that if the atomic LJ system has a normalized cost of 1.0, the bead–spring chains and granular systems run 2x faster, while the EAM metal and solvated protein models run 2x and 25x slower respectively. The bulk of these cost differences is due to the expense of computing a particular pairwise force field for a given number of neighbors per atom.

Performance on a parallel machine can also be predicted from the one–processor timings if the parallel efficiency can be estimated. The communication bandwidth and latency of a particular parallel machine affects the efficiency. On most machines LAMMPS will give fixed–size parallel efficiencies on these benchmarks above 50% so long as the atoms/processor count is a few 100 or greater – i.e. on 64 to 128 processors. Likewise, scaled–size parallel efficiencies will typically be 80% or greater up to very large processor counts. The benchmark data on the [LAMMPS WWW Site](#) gives specific examples on some different machines, including a run of 3/4 of a billion LJ atoms on 1500 processors that ran at 85% parallel efficiency.

## 7. Additional tools

LAMMPS is designed to be a computational kernel for performing molecular dynamics computations. Additional pre- and post-processing steps are often necessary to setup and analyze a simulation. A few additional tools are provided with the LAMMPS distribution and are described in this section.

Our group has also written and released a separate toolkit called [Pizza.py](#) which provides tools for doing setup, analysis, plotting, and visualization for LAMMPS simulations. Pizza.py is written in [Python](#) and is available for download from [the Pizza.py WWW site](#).

Note that many users write their own setup or analysis tools or use other existing codes and convert their output to a LAMMPS input format or vice versa. The tools listed here are included in the LAMMPS distribution as examples of auxiliary tools. Some of them are not actively supported by Sandia, as they were contributed by LAMMPS users. If you have problems using them, we can direct you to the authors.

The source code for each of these codes is in the tools sub-directory of the LAMMPS distribution. There is a Makefile (which you may need to edit for your platform) which will build several of the tools which reside in that directory. Some of them are larger packages in their own sub-directories with their own Makefiles.

- [amber2lmp](#)
- [binary2txt](#)
- [ch2lmp](#)
- [chain](#)
- [data2xmovie](#)
- [eam generate](#)
- [lmp2arc](#)
- [lmp2cfg](#)
- [lmp2traj](#)
- [lmp2vmd](#)
- [matlab](#)
- [micelle2d](#)
- [msi2lmp](#)
- [pymol\\_asphere](#)
- [python](#)
- [restart2data](#)
- [thermo\\_extract](#)
- [vim](#)
- [xmovie](#)

---

### amber2lmp tool

The amber2lmp sub-directory contains two Python scripts for converting files back-and-forth between the AMBER MD code and LAMMPS. See the README file in amber2lmp for more information.

These tools were written by Keir Novik while he was at Queen Mary University of London. Keir is no longer there and cannot support these tools which are out-of-date with respect to the current LAMMPS version (and maybe with respect to AMBER as well). Since we don't use these tools at Sandia, you'll need to experiment with them and make necessary modifications yourself.

---

## binary2txt tool

The file `binary2txt.cpp` converts one or more binary LAMMPS dump file into ASCII text files. The syntax for running the tool is

```
binary2txt file1 file2 ...
```

which creates `file1.txt`, `file2.txt`, etc. This tool must be compiled on a platform that can read the binary file created by a LAMMPS run, since binary files are not compatible across all platforms.

---

## ch2lmp tool

The `ch2lmp` sub-directory contains tools for converting files back-and-forth between the CHARMM MD code and LAMMPS.

They are intended to make it easy to use CHARMM as a builder and as a post-processor for LAMMPS. Using `charmm2lammps.pl`, you can convert an ensemble built in CHARMM into its LAMMPS equivalent. Using `lammps2pdb.pl` you can convert LAMMPS atom dumps into pdb files.

See the README file in the `ch2lmp` sub-directory for more information.

These tools were created by Pieter in't Veld (`pjintve at sandia.gov`) and Paul Crozier (`pscrozi at sandia.gov`) at Sandia.

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## chain tool

The file `chain.f` creates a LAMMPS data file containing bead-spring polymer chains and/or monomer solvent atoms. It uses a text file containing chain definition parameters as an input. The created chains and solvent atoms can strongly overlap, so LAMMPS needs to run the system initially with a "soft" pair potential to un-overlap it. The syntax for running the tool is

```
chain <def.chain > data.file
```

See the `def.chain` or `def.chain.ab` files in the tools directory for examples of definition files. This tool was used to create the system for the [chain benchmark](#).

---

## data2xmovie tool

The file `data2xmovie.c` converts a LAMMPS data file into a snapshot suitable for visualizing with the [xmovie](#) tool, as if it had been output with a `dump` command from LAMMPS itself. The syntax for running the tool is

```
data2xmovie options <infile > outfile
```

See the top of the `data2xmovie.c` file for a discussion of the options.

---

## eam generate tool

The `tools/eam_generate` directory contains several one-file C programs that convert an analytic formula into a tabulated [embedded atom method \(EAM\)](#) setfl potential file. The potentials they produce are in the potentials directory.

The source files and potentials were provided by Gerolf Ziegenhain (`gerolf at ziegenhain.com`).

---

## Imp2arc tool

The Imp2arc sub-directory contains a tool for converting LAMMPS output files to the format for Accelrys' Insight MD code (formerly MSI/Biosym and its Discover MD code). See the README file for more information.

This tool was written by John Carpenter (Cray), Michael Peachey (Cray), and Steve Lustig (Dupont). John is now at the Mayo Clinic (jec at mayo.edu), but still fields questions about the tool.

This tool was updated for the current LAMMPS C++ version by Jeff Greathouse at Sandia (jagreat at sandia.gov).

---

## Imp2cfg tool

The Imp2cfg sub-directory contains a tool for converting LAMMPS output files into a series of \*.cfg files which can be read into the [AtomEye](#) visualizer. See the README file for more information.

This tool was written by Ara Kooser at Sandia (askoose at sandia.gov).

---

## Imp2traj tool

The Imp2traj sub-directory contains a tool for converting LAMMPS output files into 3 analysis files. One file can be used to create contour maps of the atom positions over the course of the simulation. The other two files provide density profiles and dipole moments. See the README file for more information.

This tool was written by Ara Kooser at Sandia (askoose at sandia.gov).

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## Imp2vmd tool

The Imp2vmd sub-directory contains some scripts for converting LAMMPS files into formats suitable for visualizing with the [VMD package](#).

One script extracts bond topology info from a LAMMPS data file. A second script attached amino acid (residue) information to what is extracted from a data file. See the README file for more information.

These scripts were written by Axel Kohlmeyer (akohlmey at cmm.chem.upenn.edu) at U Penn.

---

## matlab tool

The matlab sub-directory contains several [MATLAB](#) scripts for post-processing LAMMPS output. The scripts include readers for log and dump files, a reader for radial distribution output from the [fix rdf](#) command, a reader for EAM potential files, and a converter that reads LAMMPS dump files and produces CFG files that can be visualized with the [AtomEye](#) visualizer.

See the README.pdf file for more information.

These scripts were written by Arun Subramaniyan at Purdue Univ (asubrama at purdue.edu).

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## micelle2d tool

The file micelle2d.f creates a LAMMPS data file containing short lipid chains in a monomer solution. It uses a text file containing lipid definition parameters as an input. The created molecules and solvent atoms can strongly overlap, so LAMMPS needs to run the system initially with a "soft" pair potential to un-overlap it. The syntax for running the tool is

```
micelle2d <def.micelle2d > data.file
```

See the def.micelle2d file in the tools directory for an example of a definition file. This tool was used to create the system for the [micelle example](#).

---

## msi2lmp tool

The msi2lmp sub-directory contains a tool for creating LAMMPS input data files from Accelrys' Insight MD code (formerly MSI/Biosym and its Discover MD code). See the README file for more information.

This tool was written by John Carpenter (Cray), Michael Peachey (Cray), and Steve Lustig (Dupont). John is now at the Mayo Clinic (jec at mayo.edu), but still fields questions about the tool.

This tool may be out-of-date with respect to the current LAMMPS and Insight versions. Since we don't use it at Sandia, you'll need to experiment with it yourself.

---

## pymol\_asphere tool

The pymol\_asphere sub-directory contains a tool for converting a LAMMPS dump file that contains orientation info for ellipsoidal particles into an input file for the [PyMol visualization package](#).

Specifically, the tool triangulates the ellipsoids so they can be viewed as true ellipsoidal particles within PyMol. See the README and examples directory within pymol\_asphere for more information.

This tool was written by Mike Brown at Sandia.

---

## python tool

The python sub-directory contains several Python scripts that perform common LAMMPS post-processing tasks, like

- extract thermodynamic info from a log file as columns of numbers
- plot two columns of thermodynamic info from a log file using GnuPlot
- sort the snapshots in a dump file by atom ID
- convert dump files into XYZ, CFG, or PDB format for viz by other packages

These are simple scripts built on [Pizza.py](#) modules. See the README for more info on Pizza.py and how to use these scripts.

---

## restart2data tool

The file restart2data.cpp converts a binary LAMMPS restart file into an ASCII data file. The syntax for running the tool is

```
restart2data restart-file data-file (input-file)
```

Input-file is optional and if specified will contain LAMMPS input commands for the masses and force field parameters, instead of putting those in the data-file. Only a few force field styles currently support this option.

This tool must be compiled on a platform that can read the binary file created by a LAMMPS run, since binary files are not compatible across all platforms.

Note that a text data file has less precision than a binary restart file. Hence, continuing a run from a converted data file will typically not conform as closely to a previous run as will restarting from a binary restart file.

If a "%" appears in the specified restart-file, the tool expects a set of multiple files to exist. See the [restart](#) and [write\\_restart](#) commands for info on how such sets of files are written by LAMMPS, and how the files are named.

---

### **thermo\_extract tool**

The thermo\_extract tool reads one or more LAMMPS log files and extracts a thermodynamic value (e.g. Temp, Press). It spits out the time,value as 2 columns of numbers so the tool can be used as a quick way to plot some quantity of interest. See the header of the thermo\_extract.c file for the syntax of how to run it and other details.

This tool was written by Vikas Varshney at Wright Patterson AFB (vikas.varshney at gmail.com).

---

### **vim tool**

The files in the tools/vim directory are add-ons to the VIM editor that allow easier editing of LAMMPS input scripts. See the README.txt file for details.

These files were provided by Gerolf Ziegenhain (gerolf at ziegenhain.com)

---

### **xmovie tool**

The xmovie tool is an X-based visualization package that can read LAMMPS dump files and animate them. It is in its own sub-directory with the tools directory. You may need to modify its Makefile so that it can find the appropriate X libraries to link against.

The syntax for running xmovie is

```
xmovie options dump.file1 dump.file2 ...
```

If you just type "xmovie" you will see a list of options. Note that by default, LAMMPS dump files are in scaled coordinates, so you typically need to use the -scale option with xmovie. When xmovie runs it opens a visualization window and a control window. The control options are straightforward to use.

Xmovie was mostly written by Mike Uttormark (U Wisconsin) while he spent a summer at Sandia. It displays 2d projections of a 3d domain. While simple in design, it is an amazingly fast program that can render large numbers of atoms very quickly. It's a useful tool for debugging LAMMPS input and output and making sure your simulation is doing what you think it should. The animations on the Examples page of the [LAMMPS WWW site](#) were created with xmovie.

I've lost contact with Mike, so I hope he's comfortable with us distributing his great tool!



## 8. Modifying & extending LAMMPS

LAMMPS is designed in a modular fashion so as to be easy to modify and extend with new functionality. In fact, about 75% of its source code is files added in this fashion.

In this section, changes and additions users can make are listed along with minimal instructions. If you add a new feature to LAMMPS and think it will be of interest to general users, we encourage you to submit it to the developers for inclusion in the released version of LAMMPS. Information about how to do this is provided [below](#).

The best way to add a new feature is to find a similar feature in LAMMPS and look at the corresponding source and header files to figure out what it does. You will need some knowledge of C++ to be able to understand the hi-level structure of LAMMPS and its class organization, but functions (class methods) that do actual computations are written in vanilla C-style code and operate on simple C-style data structures (vectors and arrays).

Most of the new features described in this section require you to write a new C++ derived class (except for exceptions described below, where you can make small edits to existing files). Creating a new class requires 2 files, a source code file (\*.cpp) and a header file (\*.h). The derived class must provide certain methods to work as a new option. Depending on how different your new feature is compared to existing features, you can either derive from the base class itself, or from a derived class that already exists. Enabling LAMMPS to invoke the new class is as simple as putting the two source files in the src dir and re-building LAMMPS.

The advantage of C++ and its object-orientation is that all the code and variables needed to define the new feature are in the 2 files you write, and thus shouldn't make the rest of LAMMPS more complex or cause side-effect bugs.

Here is a concrete example. Suppose you write 2 files `pair_foo.cpp` and `pair_foo.h` that define a new class `PairFoo` that computes pairwise potentials described in the classic 1997 [paper](#) by Foo, et al. If you wish to invoke those potentials in a LAMMPS input script with a command like

```
pair_style foo 0.1 3.5
```

then your `pair_foo.h` file should be structured as follows:

```
#ifndef PAIR_CLASS
PairStyle(foo,PairFoo)
#else
...
(class definition for PairFoo)
...
#endif
```

where "foo" is the style keyword in the `pair_style` command, and `PairFoo` is the class name defined in your `pair_foo.cpp` and `pair_foo.h` files.

When you re-build LAMMPS, your new pairwise potential becomes part of the executable and can be invoked with a `pair_style` command like the example above. Arguments like 0.1 and 3.5 can be defined and processed by your new class.

Here is a list of the new features that can be added in this way, along with information about how to submit your features for inclusion in the LAMMPS distribution.

- [Atom styles](#)
  - [Bond, angle, dihedral, improper potentials](#)
  - [Compute styles](#)
  - [Dump styles](#)
  - [Dump custom output options](#)
  - [Fix styles](#) which include integrators, temperature and pressure control, force constraints, boundary conditions, diagnostic output, etc
  - [Input script commands](#)
  - [Kspace computations](#)
  - [Minimization solvers](#)
  - [Pairwise potentials](#)
  - [Region styles](#)
  - [Thermodynamic output options](#)
  - [Variable options](#)
- 
- [Submitting new features to the developers to include in LAMMPS](#)

As illustrated by the pairwise example, these options are referred to in the LAMMPS documentation as the "style" of a particular command.

The instructions below give the header file for the base class that these styles are derived from. Public variables in that file are ones used and set by the derived classes which are also used by the base class. Sometimes they are also used by the rest of LAMMPS. Virtual functions in the base class header file which are set = 0 are ones you must define in your new derived class to give it the functionality LAMMPS expects. Virtual functions that are not set to 0 are functions you can optionally define.

Additionally, new output options can be added directly to the thermo.cpp, dump\_custom.cpp, and variable.cpp files as explained in these sections:

- [Dump custom output options](#)
- [Thermodynamic output options](#)
- [Variable options](#)

---

Here are additional guidelines for modifying LAMMPS and adding new functionality:

- Think about whether what you want to do would be better as a pre- or post-processing step. Many computations are more easily and more quickly done that way.
  - Don't do anything within the timestepping of a run that isn't parallel. E.g. don't accumulate a bunch of data on a single processor and analyze it. You run the risk of seriously degrading the parallel efficiency.
  - If your new feature reads arguments or writes output, make sure you follow the unit conventions discussed by the [units](#) command.
  - If you add something you think is truly useful and doesn't impact LAMMPS performance when it isn't used, send an email to the [developers](#). We might be interested in adding it to the LAMMPS distribution.
- 
- 

## Atom styles

Classes that define an atom style are derived from the Atom class. The atom style determines what quantities are associated with an atom. A new atom style can be created if one of the existing atom styles does not define all the arrays you need to store and communicate with atoms.

Atom\_vec\_atomic.cpp is a simple example of an atom style.

Here is a brief description of methods you define in your new derived class. See atom.h for details.

grow	re-allocate atom arrays to longer lengths
copy	copy info for one atom to another atom's array locations
pack_comm	store an atom's info in a buffer communicated every timestep
pack_comm_vel	add velocity info to buffer
pack_comm_one	store extra info unique to this atom style
unpack_comm	retrieve an atom's info from the buffer
unpack_comm_vel	also retrieve velocity info
unpack_comm_one	retrieve extra info unique to this atom style
pack_reverse	store an atom's info in a buffer communicating partial forces
pack_reverse_one	store extra info unique to this atom style
unpack_reverse	retrieve an atom's info from the buffer
unpack_reverse_one	retrieve extra info unique to this atom style
pack_border	store an atom's info in a buffer communicated on neighbor re-builds
pack_border_vel	add velocity info to buffer
pack_border_one	store extra info unique to this atom style
unpack_border	retrieve an atom's info from the buffer
unpack_border_vel	also retrieve velocity info
unpack_border_one	retrieve extra info unique to this atom style
pack_exchange	store all an atom's info to migrate to another processor
unpack_exchange	retrieve an atom's info from the buffer
size_restart	number of restart quantities associated with proc's atoms
pack_restart	pack atom quantities into a buffer
unpack_restart	unpack atom quantities from a buffer
create_atom	create an individual atom of this style
data_atom	parse an atom line from the data file
memory_usage	tally memory allocated by atom arrays

The constructor of the derived class sets values for several variables that you must set when defining a new atom style, which are documented in atom\_vec.h. New atom arrays are defined in atom.cpp. Search for the word "customize" and you will find locations you will need to modify.

---

## Bond, angle, dihedral, improper potentials

Classes that compute molecular interactions are derived from the Bond, Angle, Dihedral, and Improper classes. New styles can be created to add new potentials to LAMMPS.

Bond\_harmonic.cpp is the simplest example of a bond style. Ditto for the harmonic forms of the angle, dihedral, and improper style commands.

Here is a brief description of methods you define in your new derived bond class. See bond.h, angle.h, dihedral.h, and improper.h for details.

compute	compute the molecular interactions
coeff	set coefficients for one bond type
equilibrium_distance	length of bond, used by SHAKE
write & read_restart	writes/reads coeffs to restart files
single	force and energy of a single bond

---

## Compute styles

Classes that compute scalar and vector quantities like temperature and the pressure tensor, as well as classes that compute per-atom quantities like kinetic energy and the centro-symmetry parameter are derived from the Compute class. New styles can be created to add new calculations to LAMMPS.

Compute\_temp.cpp is a simple example of computing a scalar temperature. Compute\_ke\_atom.cpp is a simple example of computing per-atom kinetic energy.

Here is a brief description of methods you define in your new derived class. See compute.h for details.

compute_scalar	compute a scalar quantity
compute_vector	compute a vector of quantities
compute_peratom	compute one or more quantities per atom
pack_comm	pack a buffer with items to communicate
unpack_comm	unpack the buffer
pack_reverse	pack a buffer with items to reverse communicate
unpack_reverse	unpack the buffer
memory_usage	tally memory usage

---

## Dump styles

### Dump custom output options

Classes that dump per-atom info to files are derived from the Dump class. To dump new quantities or in a new format, a new derived dump class can be added, but it is typically simpler to modify the DumpCustom class contained in the dump\_custom.cpp file.

Dump\_atom.cpp is a simple example of a derived dump class.

Here is a brief description of methods you define in your new derived class. See dump.h for details.

write_header	write the header section of a snapshot of atoms
count	count the number of lines a processor will output

pack	pack a proc's output data into a buffer
write_data	write a proc's data to a file

See the [dump](#) command and its *custom* style for a list of keywords for atom information that can already be dumped by DumpCustom. It includes options to dump per-atom info from Compute classes, so adding a new derived Compute class is one way to calculate new quantities to dump.

Alternatively, you can add new keywords to the dump custom command. Search for the word "customize" in dump\_custom.cpp to see the half-dozen or so locations where code will need to be added.

---

## Fix styles

In LAMMPS, a "fix" is any operation that is computed during timestepping that alters some property of the system. Essentially everything that happens during a simulation besides force computation, neighbor list construction, and output, is a "fix". This includes time integration (update of coordinates and velocities), force constraints or boundary conditions (SHAKE or walls), and diagnostics (compute a diffusion coefficient). New styles can be created to add new options to LAMMPS.

Fix\_setforce.cpp is a simple example of setting forces on atoms to prescribed values. There are dozens of fix options already in LAMMPS; choose one as a template that is similar to what you want to implement.

Here is a brief description of methods you can define in your new derived class. See fix.h for details.

setmask	determines when the fix is called during the timestep
init	initialization before a run
setup	called immediately before the 1st timestep
initial_integrate	called at very beginning of each timestep
pre_exchange	called before atom exchange on re-neighboring steps
pre_neighbor	called before neighbor list build
post_force	called after pair & molecular forces are computed
final_integrate	called at end of each timestep
end_of_step	called at very end of timestep
write_restart	dumps fix info to restart file
restart	uses info from restart file to re-initialize the fix
grow_arrays	allocate memory for atom-based arrays used by fix
copy_arrays	copy atom info when an atom migrates to a new processor
memory_usage	report memory used by fix
pack_exchange	store atom's data in a buffer
unpack_exchange	retrieve atom's data from a buffer
pack_restart	store atom's data for writing to restart file
unpack_restart	retrieve atom's data from a restart file buffer
size_restart	size of atom's data
maxsize_restart	max size of atom's data
initial_integrate_respa	same as initial_integrate, but for rRESPA
post_force_respa	same as post_force, but for rRESPA
final_integrate_respa	same as final_integrate, but for rRESPA

pack_comm	pack a buffer to communicate a per-atom quantity
unpack_comm	unpack a buffer to communicate a per-atom quantity
pack_reverse_comm	pack a buffer to reverse communicate a per-atom quantity
unpack_reverse_comm	unpack a buffer to reverse communicate a per-atom quantity
thermo	compute quantities for thermodynamic output

Typically, only a small fraction of these methods are defined for a particular fix. Setmask is mandatory, as it determines when the fix will be invoked during the timestep. Fixes that perform time integration (*nve*, *nvt*, *npt*) implement `initial_integrate()` and `final_integrate()` to perform velocity Verlet updates. Fixes that constrain forces implement `post_force()`.

Fixes that perform diagnostics typically implement `end_of_step()`. For an `end_of_step` fix, one of your fix arguments must be the variable "nevery" which is used to determine when to call the fix and you must set this variable in the constructor of your fix. By convention, this is the first argument the fix defines (after the ID, group-ID, style).

If the fix needs to store information for each atom that persists from timestep to timestep, it can manage that memory and migrate the info with the atoms as they move from processors to processor by implementing the `grow_arrays`, `copy_arrays`, `pack_exchange`, and `unpack_exchange` methods. Similarly, the `pack_restart` and `unpack_restart` methods can be implemented to store information about the fix in restart files. If you wish an integrator or force constraint fix to work with rRESPA (see the [run\\_style](#) command), the `initial_integrate`, `post_force_integrate`, and `final_integrate_respa` methods can be implemented. The `thermo` method enables a fix to contribute values to thermodynamic output, as printed quantities and/or to be summed to the potential energy of the system.

## Input script commands

New commands can be added to LAMMPS input scripts by adding new classes that have a "command" method and are listed in the Command sections of `style.h` (or `style_user.h`). For example, the `create_atoms`, `read_data`, `velocity`, and `run` commands are all implemented in this fashion. When such a command is encountered in the LAMMPS input script, LAMMPS simply creates a class with the corresponding name, invokes the "command" method of the class, and passes it the arguments from the input script. The command method can perform whatever operations it wishes on LAMMPS data structures.

The single method your new class must define is as follows:

command	operations performed by the new command
---------	---

Of course, the new class can define other methods and variables as needed.

## Kspace computations

Classes that compute long-range Coulombic interactions via K-space representations (Ewald, PPPM) are derived from the `KSpace` class. New styles can be created to add new K-space options to LAMMPS.

`Ewald.cpp` is an example of computing K-space interactions.

Here is a brief description of methods you define in your new derived class. See `kpace.h` for details.

init	initialize the calculation before a run
setup	computation before the 1st timestep of a run
compute	every-timestep computation
memory_usage	tally of memory usage

---

## Minimization solvers

Classes that perform energy minimization derived from the Min class. New styles can be created to add new minimization algorithms to LAMMPS.

Min\_cg.cpp is an example of conjugate gradient minimization.

Here is a brief description of methods you define in your new derived class. See min.h for details.

init	initialize the minimization before a run
run	perform the minimization
memory_usage	tally of memory usage

---

## Pairwise potentials

Classes that compute pairwise interactions are derived from the Pair class. In LAMMPS, pairwise calculation include manybody potentials such as EAM or Tersoff where particles interact without a static bond topology. New styles can be created to add new pair potentials to LAMMPS.

Pair\_lj\_cut.cpp is a simple example of a Pair class, though it includes some optional methods to enable its use with rRESPA.

Here is a brief description of the class methods in pair.h:

compute	workhorse routine that computes pairwise interactions
settings	reads the input script line with arguments you define
coeff	set coefficients for one i,j type pair
init_one	perform initialization for one i,j type pair
init_style	initialization specific to this pair style
write & read_restart	write/read i,j pair coeffs to restart files
write & read_restart_settings	write/read global settings to restart files
single	force and energy of a single pairwise interaction between 2 atoms
compute_inner/middle/outer	versions of compute used by rRESPA

The inner/middle/outer routines are optional.

---

## Region styles

Classes that define geometric regions are derived from the Region class. Regions are used elsewhere in LAMMPS to group atoms, delete atoms to create a void, insert atoms in a specified region, etc. New styles can be created to add new region shapes to LAMMPS.

Region\_sphere.cpp is an example of a spherical region.

Here is a brief description of methods you define in your new derived class. See region.h for details.

match	determine whether a point is in the region
-------	--

---

## Thermodynamic output options

There is one class that computes and prints thermodynamic information to the screen and log file; see the file thermo.cpp.

There are several styles defined in thermo.cpp: "one", "multi", "granular", etc. There is also a flexible "custom" style which allows the user to explicitly list keywords for quantities to print when thermodynamic info is output. See the [thermo\\_style](#) command for a list of defined quantities.

The thermo styles (one, multi, etc) are simply lists of keywords. Adding a new style thus only requires defining a new list of keywords. Search for the word "customize" with references to "thermo style" in thermo.cpp to see the two locations where code will need to be added.

New keywords can also be added to thermo.cpp to compute new quantities for output. Search for the word "customize" with references to "keyword" in thermo.cpp to see the several locations where code will need to be added.

Note that the [thermo\\_style custom](#) command already allows for thermo output of quantities calculated by [fixes](#), [computes](#), and [variables](#). Thus, it may be simpler to compute what you wish via one of those constructs, than by adding a new keyword to the thermo command.

---

## Variable options

There is one class that computes and stores [variable](#) information in LAMMPS; see the file variable.cpp. The value associated with a variable can be periodically printed to the screen via the [print](#), [fix print](#), or [thermo\\_style custom](#) commands. Variables of style "equal" can compute complex equations that involve the following types of arguments:

thermo keywords = ke, vol, atoms, ... other variables = v\_a, v\_myvar, ... math functions = div(x,y), mult(x,y), add(x,y), ... group functions = mass(group), xcm(group,x), ... atom values = x123, y3, vx34, ... compute values = c\_mytemp0, c\_thermo\_press3, ...

Adding keywords for the [thermo\\_style custom](#) command (which can then be accessed by variables) was discussed [here](#) on this page.

Adding a new math function of one or two arguments can be done by editing one section of the Variable::evaluate() method. Search for the word "customize" to find the appropriate location.



Adding a new group function can be done by editing one section of the `Variable::evaluate()` method. Search for the word "customize" to find the appropriate location. You may need to add a new method to the Group class as well (see the `group.cpp` file).

Accessing a new atom-based vector can be done by editing one section of the `Variable::evaluate()` method. Search for the word "customize" to find the appropriate location.

Adding new [compute styles](#) (whose calculated values can then be accessed by variables) was discussed [here](#) on this page.

---

## Submitting new features to the developers to include in LAMMPS

We encourage users to submit new features that they add to LAMMPS to [the developers](#), especially if you think they will be useful to other users. If they are broadly useful we may add them as core files to LAMMPS or as part of a [standard package](#). Else we will add them as a user-contributed package. Examples of user packages are in `src` sub-directories that start with `USER`. You can see a list of the both standard and user packages by typing "make package" in the LAMMPS `src` directory.

With user packages, all we are really providing (aside from the fame and fortune that accompanies having your name in the source code and on the [Authors page](#) of the [LAMMPS WWW site](#)), is a means for you to distribute your work to the LAMMPS user community and a mechanism for others to easily try out your new feature. This may help you find bugs or make contact with new collaborators. Note that you're also implicitly agreeing to support your code which means answer questions, fix bugs, and maintain it if LAMMPS changes.

The previous sections of this doc page describe how to add new features of various kinds to LAMMPS. Packages are simply collections of one or more new class files which are invoked as a new "style" within a LAMMPS input script. If designed correctly, these additions do not require changes to the main core of LAMMPS; they are simply add-on files. If you think your new feature does requires changes in other LAMMPS files, you'll need to [communicate with the developers](#), since we may or may not want to make those changes.

Here is what you need to do to submit a user package for our consideration. Following these steps will save time for both you and us. See existing package files for examples.

Your user package will be a directory with a name like `USER-FOO`. In addition to your new files, the directory should contain a `README`, and `Install.csh` file. Send us a tarball of this `USER-FOO` directory.

The `README` text file should contain your name and contact information and a brief description of what your new package does.

The `Install.csh` file enables LAMMPS to include and exclude your package.

Your new source files need to have the LAMMPS copyright, GPL notice, and your name at the top. They need to create a class that is inside the LAMMPS namespace. Other than that, your files can do whatever is necessary to implement the new features. They don't have to be written in the same style and syntax as other LAMMPS files, thought that would be nice.

Finally, in addition to the `USER-FOO` tarball, you also need to send us a documentation file for each new command or style you are adding to LAMMPS. These are text files which we will convert to HTML. Use one of the `*.txt` files in the `doc` dir as a starting point for the new file you create, since it should look similar to the doc files for existing commands and styles. The "Restrictions" section of the doc page should indicate that your feature is only available if LAMMPS is built with the "user-foo" package. See other user package files for an

example of how to do this.

Note that the more clear and self-explanatory you make your doc and README files, the more likely it is that users will try out your new feature.

---

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**(Foo)** Foo, Morefoo, and Maxfoo, J of Classic Potentials, 75, 345 (1997).

## 9. Errors

This section describes the various kinds of errors you can encounter when using LAMMPS.

9.1 [Common problems](#)

9.2 [Reporting bugs](#)

9.3 [Error & warning messages](#)

---

### 9.1 Common problems

If two LAMMPS runs do not produce the same answer on different machines or different numbers of processors, this is typically not a bug. In theory you should get identical answers on any number of processors and on any machine. In practice, numerical round-off can cause slight differences and eventual divergence of molecular dynamics phase space trajectories within a few 100s or few 1000s of timesteps. However, the statistical properties of the two runs (e.g. average energy or temperature) should still be the same.

If the [velocity](#) command is used to set initial atom velocities, a particular atom can be assigned a different velocity when the problem is run on different machines. Obviously, this means the phase space trajectories of the two simulations will rapidly diverge. See the discussion of the *loop* option in the [velocity](#) command for details.

Similarly, the [create\\_atoms](#) command generates a lattice of atoms. For the same physical system, the ordering and numbering of atoms by atom ID may be different depending on the number of processors.

Some commands use random number generators which may be setup to produce different random number streams on each processor and hence will produce different effects when run on different numbers of processors. A commonly-used example is the [fix langevin](#) command for thermostatting.

A LAMMPS simulation typically has two stages, setup and run. Most LAMMPS errors are detected at setup time; others like a bond stretching too far may not occur until the middle of a run.

LAMMPS tries to flag errors and print informative error messages so you can fix the problem. Of course LAMMPS cannot figure out your physics mistakes, like choosing too big a timestep, specifying invalid force field coefficients, or putting 2 atoms on top of each other! If you find errors that LAMMPS doesn't catch that you think it should flag, please send an email to the [developers](#).

If you get an error message about an invalid command in your input script, you can determine what command is causing the problem by looking in the log.lammps file or using the [echo command](#) to see it on the screen. For a given command, LAMMPS expects certain arguments in a specified order. If you mess this up, LAMMPS will often flag the error, but it may read a bogus argument and assign a value that is valid, but not what you wanted. E.g. trying to read the string "abc" as an integer value and assigning the associated variable a value of 0.

Generally, LAMMPS will print a message to the screen and exit gracefully when it encounters a fatal error. Sometimes it will print a WARNING and continue on; you can decide if the WARNING is important or not. If LAMMPS crashes or hangs without spitting out an error message first then it could be a bug (see [this section](#)) or one of the following cases:

LAMMPS runs in the available memory a processor allows to be allocated. Most reasonable MD runs are compute limited, not memory limited, so this shouldn't be a bottleneck on most platforms. Almost all large memory allocations in the code are done via C-style malloc's which will generate an error message if you run out

of memory. Smaller chunks of memory are allocated via C++ "new" statements. If you are unlucky you could run out of memory just when one of these small requests is made, in which case the code will crash or hang (in parallel), since LAMMPS doesn't trap on those errors.

Illegal arithmetic can cause LAMMPS to run slow or crash. This is typically due to invalid physics and numerics that your simulation is computing. If you see wild thermodynamic values or NaN values in your LAMMPS output, something is wrong with your simulation.

In parallel, one way LAMMPS can hang is due to how different MPI implementations handle buffering of messages. If the code hangs without an error message, it may be that you need to specify an MPI setting or two (usually via an environment variable) to enable buffering or boost the sizes of messages that can be buffered.

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## 9.2 Reporting bugs

If you are confident that you have found a bug in LAMMPS, follow these steps.

Check the [New features and bug fixes](#) section of the [LAMMPS WWW site](#) to see if the bug has already been reported or fixed or the [Unfixed bug](#) to see if a fix is pending.

Check the [mailing list](#) to see if it has been discussed before.

If not, send an email to the mailing list describing the problem with any ideas you have as to what is causing it or where in the code the problem might be. The developers will ask for more info if needed, such as an input script or data files.

The most useful thing you can do to help us fix the bug is to isolate the problem. Run it on the smallest number of atoms and fewest number of processors and with the simplest input script that reproduces the bug and try to identify what command or combination of commands is causing the problem.

As a last resort, you can send an email directly to the [developers](#).

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## 9.3 Error & warning messages

These are two alphabetic lists of the [ERROR](#) and [WARNING](#) messages LAMMPS prints out and the reason why. If the explanation here is not sufficient, the documentation for the offending command may help. Grepping the source files for the text of the error message and staring at the source code and comments is also not a bad idea! Note that sometimes the same message can be printed from multiple places in the code.

Also note that error messages from [user-contributed packages](#) are not listed here. If such an error occurs and is not self-explanatory, you'll need to look in the source code or contact the author of the package.

### Errors:

#### *1-3 bond count is inconsistent*

An inconsistency was detected when computing the number of 1-3 neighbors for each atom. This likely means something is wrong with the bond topologies you have defined.

#### *1-4 bond count is inconsistent*

An inconsistency was detected when computing the number of 1-4 neighbors for each atom. This likely means something is wrong with the bond topologies you have defined.

#### *All angle coeffs are not set*

All angle coefficients must be set in the data file or by the `angle_coeff` command before running a simulation.

*All bond coeffs are not set*  
All bond coefficients must be set in the data file or by the `bond_coeff` command before running a simulation.

*All dihedral coeffs are not set*  
All dihedral coefficients must be set in the data file or by the `dihedral_coeff` command before running a simulation.

*All dipole moments are not set*  
For atom styles that define dipole moments for each atom type, all moments must be set in the data file or by the `dipole` command before running a simulation.

*All improper coeffs are not set*  
All improper coefficients must be set in the data file or by the `improper_coeff` command before running a simulation.

*All masses are not set*  
For atom styles that define masses for each atom type, all masses must be set in the data file or by the `mass` command before running a simulation. They must also be set before using the `velocity` command.

*All pair coeffs are not set*  
All pair coefficients must be set in the data file or by the `pair_coeff` command before running a simulation.

*All shapes are not set*  
All atom types must have a shape setting, even if the particles are spherical.

*All universe/uloop variables must have same # of values*  
Self-explanatory.

*All variables in next command must be same style*  
Self-explanatory.

*Angle atom missing in delete\_bonds*  
The `delete_bonds` command cannot find one or more atoms in a particular angle on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid angle.

*Angle atom missing in set command*  
The `set` command cannot find one or more atoms in a particular angle on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid angle.

*Angle atoms %d %d %d missing on proc %d at step %d*  
One or more of 3 atoms needed to compute a particular angle are missing on this processor. Typically this is because the pairwise cutoff is set too short or the angle has blown apart and an atom is too far away.

*Angle coeff for hybrid has invalid style*  
Angle style hybrid uses another angle style as one of its coefficients. The angle style used in the `angle_coeff` command or read from a restart file is not recognized.

*Angle coeffs are not set*  
No angle coefficients have been assigned in the data file or via the `angle_coeff` command.

*Angle potential must be defined for SHAKE*  
When shaking angles, an `angle_style` potential must be used.

*Angle style hybrid cannot have hybrid as an argument*  
Self-explanatory.

*Angle style hybrid cannot have none as an argument*  
Self-explanatory.

*Angle style hybrid cannot use same angle style twice*  
Self-explanatory.

*Angle table must range from 0 to 180 degrees*  
Self-explanatory.

*Angle table parameters did not set N*  
List of angle table parameters must include N setting.

*Angle\_coeff command before angle\_style is defined*

Coefficients cannot be set in the data file or via the angle\_coeff command until an angle\_style has been assigned.

*Angle\_coeff command before simulation box is defined*

The angle\_coeff command cannot be used before a read\_data, read\_restart, or create\_box command.

*Angle\_coeff command when no angles allowed*

The chosen atom style does not allow for angles to be defined.

*Angle\_style command when no angles allowed*

The chosen atom style does not allow for angles to be defined.

*Angles assigned incorrectly*

Angles read in from the data file were not assigned correctly to atoms. This means there is something invalid about the topology definitions.

*Angles defined but no angle types*

The data file header lists angles but no angle types.

*Another input script is already being processed*

Cannot attempt to open a 2nd input script, when the original file is still being processed.

*Arccos of invalid value in variable formula*

Argument of arccos() must be between -1 and 1.

*Arcsin of invalid value in variable formula*

Argument of arcsin() must be between -1 and 1.

*At least one process could not allocate a CUDA-enabled gpu*

Self-explanatory.

*Atom IDs must be consecutive for dump dcd*

Self-explanatory.

*Atom IDs must be consecutive for dump xtc*

Self-explanatory.

*Atom IDs must be consecutive for dump xyz*

Self-explanatory.

*Atom IDs must be consecutive for velocity create loop all*

Self-explanatory.

*Atom count is inconsistent, cannot write restart file*

Sum of atoms across processors does not equal initial total count. This is probably because you have lost some atoms.

*Atom in too many rigid bodies – boost MAXBODY*

Fix poems has a parameter MAXBODY (in fix\_poems.cpp) which determines the maximum number of rigid bodies a single atom can belong to (i.e. a multibody joint). The bodies you have defined exceed this limit.

*Atom sort did not operate correctly*

This is an internal LAMMPS error. Please report it to the developers.

*Atom sorting has bin size = 0.0*

The neighbor cutoff is being used as the bin size, but it is zero. Thus you must explicitly list a bin size in the atom\_modify sort command or turn off sorting.

*Atom style hybrid cannot have hybrid as an argument*

Self-explanatory.

*Atom style hybrid cannot use same atom style twice*

Self-explanatory.

*Atom vector in equal-style variable formula*

Atom vectors generate one value per atom which is not allowed in an equal-style variable.

*Atom-style variable in equal-style variable formula*

Atom-style variables generate one value per atom which is not allowed in an equal-style variable.

*Atom\_modify map command after simulation box is defined*

The atom\_modify map command cannot be used after a read\_data, read\_restart, or create\_box command.

*Atom\_modify sort and first options cannot be used together*

Self-explanatory.

*Atom\_style command after simulation box is defined*

The atom\_style command cannot be used after a read\_data, read\_restart, or create\_box command.

*Attempt to pop empty stack in fix box/relax*

Internal LAMMPS error. Please report it to the developers.

*Attempt to push beyond stack limit in fix box/relax*

Internal LAMMPS error. Please report it to the developers.

*Attempting to rescale a 0.0 temperature*

Cannot rescale a temperature that is already 0.0.

*Bad FENE bond*

Two atoms in a FENE bond have become so far apart that the bond cannot be computed.

*Bad grid of processors*

The 3d grid of processors defined by the processors command does not match the number of processors LAMMPS is being run on.

*Bad kspace\_modify slab parameter*

Kspace\_modify value for the slab/volume keyword must be  $\geq 2.0$ .

*Bad principal moments*

Fix rigid did not compute the principal moments of inertia of a rigid group of atoms correctly.

*Bias compute does not calculate a velocity bias*

The specified compute must compute a bias for temperature.

*Bias compute does not calculate temperature*

The specified compute must compute temperature.

*Bias compute group does not match compute group*

The specified compute must operate on the same group as the parent compute.

*Bitmapped lookup tables require int/float be same size*

Cannot use pair tables on this machine, because of word sizes. Use the pair\_modify command with table 0 instead.

*Bitmapped table in file does not match requested table*

Setting for bitmapped table in pair\_coeff command must match table in file exactly.

*Bitmapped table is incorrect length in table file*

Number of table entries is not a correct power of 2.

*Bond and angle potentials must be defined for TIP4P*

Cannot use TIP4P pair potential unless bond and angle potentials are defined.

*Bond atom missing in delete\_bonds*

The delete\_bonds command cannot find one or more atoms in a particular bond on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid bond.

*Bond atom missing in set command*

The set command cannot find one or more atoms in a particular bond on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid bond.

*Bond atoms %d %d missing on proc %d at step %d*

One or both of 2 atoms needed to compute a particular bond are missing on this processor. Typically this is because the pairwise cutoff is set too short or the bond has blown apart and an atom is too far away.

*Bond coeff for hybrid has invalid style*

Bond style hybrid uses another bond style as one of its coefficients. The bond style used in the bond\_coeff command or read from a restart file is not recognized.

*Bond coeffs are not set*

No bond coefficients have been assigned in the data file or via the bond\_coeff command.

*Bond potential must be defined for SHAKE*

Cannot use fix shake unless bond potential is defined.

*Bond style hybrid cannot have hybrid as an argument*

Self-explanatory.

*Bond style hybrid cannot have none as an argument*

Self-explanatory.

*Bond style hybrid cannot use same bond style twice*

The sub-style arguments of bond\_style hybrid cannot be duplicated. Check the input script.

*Bond style quartic cannot be used with 3,4-body interactions*

No angle, dihedral, or improper styles can be defined when using bond style quartic.

*Bond style quartic requires special\_bonds = 1,1,1*

This is a restriction of the current bond quartic implementation.

*Bond table parameters did not set N*

List of bond table parameters must include N setting.

*Bond\_coeff command before bond\_style is defined*

Coefficients cannot be set in the data file or via the bond\_coeff command until an bond\_style has been assigned.

*Bond\_coeff command before simulation box is defined*

The bond\_coeff command cannot be used before a read\_data, read\_restart, or create\_box command.

*Bond\_coeff command when no bonds allowed*

The chosen atom style does not allow for bonds to be defined.

*Bond\_style command when no bonds allowed*

The chosen atom style does not allow for bonds to be defined.

*Bonds assigned incorrectly*

Bonds read in from the data file were not assigned correctly to atoms. This means there is something invalid about the topology definitions.

*Bonds defined but no bond types*

The data file header lists bonds but no bond types.

*Both sides of boundary must be periodic*

Cannot specify a boundary as periodic only on the lo or hi side. Must be periodic on both sides.

*Boundary command after simulation box is defined*

The boundary command cannot be used after a read\_data, read\_restart, or create\_box command.

*Box bounds are invalid*

The box boundaries specified in the read\_data file are invalid. The lo value must be less than the hi value for all 3 dimensions.

*Cannot (yet) use PPPM with triclinic box*

This feature is not yet supported.

*Cannot change box to orthogonal when tilt is non-zero*

Self-explanatory

*Cannot change box with certain fixes defined*

The change\_box command cannot be used when fix ave/spatial or fix/deform are defined .

*Cannot change box with dumps defined*

Self-explanatory.

*Cannot change dump\_modify every for dump dcd*

The frequency of writing dump dcd snapshots cannot be changed.

*Cannot change timestep with fix pour*

This fix pre-computes some values based on the timestep, so it cannot be changed during a simulation run.

*Cannot compute PPPM G*

LAMMPS failed to compute a valid approximation for the PPPM g\_ewald factor that partitions the computation between real space and k-space.

*Cannot create an atom map unless atoms have IDs*

The simulation requires a mapping from global atom IDs to local atoms, but the atoms that have been defined have no IDs.

*Cannot create atoms with undefined lattice*

Must use the lattice command before using the create\_atoms command.



*Cannot create\_box after simulation box is defined*

The create\_box command cannot be used after a read\_data, read\_restart, or create\_box command.

*Cannot delete group all*

Self-explanatory.

*Cannot delete group currently used by a compute*

Self-explanatory.

*Cannot delete group currently used by a dump*

Self-explanatory.

*Cannot delete group currently used by a fix*

Self-explanatory.

*Cannot delete group currently used by atom\_modify first*

Self-explanatory.

*Cannot displace\_box on a non-periodic boundary*

Self-explanatory.

*Cannot evaporate atoms in atom\_modify first group*

This is a restriction due to the way atoms are organized in a list to enable the atom\_modify first command.

*Cannot find delete\_bonds group ID*

Group ID used in the delete\_bonds command does not exist.

*Cannot fix deform on a non-periodic boundary*

Only a periodic boundary can be modified.

*Cannot have both pair\_modify shift and tail set to yes*

These 2 options are contradictory.

*Cannot open AIREBO potential file %s*

Self-explanatory.

*Cannot open EAM potential file %s*

The specified EAM potential file cannot be opened. Check that the path and name are correct.

*Cannot open MEAM potential file %s*

The specified MEAM potential file cannot be opened. Check that the path and name are correct.

*Cannot open Stillinger-Weber potential file %s*

The specified SW potential file cannot be opened. Check that the path and name are correct.

*Cannot open Tersoff potential file %s*

The specified Tersoff potential file cannot be opened. Check that the path and name are correct.

*Cannot open dir to search for restart file*

Using a "\*" in the name of the restart file will open the current directory to search for matching file names.

*Cannot open dump file*

The output file for the dump command cannot be opened. Check that the path and name are correct.

*Cannot open file %s*

The specified file cannot be opened. Check that the path and name are correct.

*Cannot open fix ave/histo file %s*

The specified file cannot be opened. Check that the path and name are correct.

*Cannot open fix ave/spatial file %s*

The specified file cannot be opened. Check that the path and name are correct.

*Cannot open fix ave/time file %s*

The specified file cannot be opened. Check that the path and name are correct.

*Cannot open fix poems file %s*

The specified file cannot be opened. Check that the path and name are correct.

*Cannot open fix print file %s*

The output file generated by the fix print command cannot be opened

*Cannot open fix reax/bonds file %s*

The output file for the fix reax/bonds command cannot be opened. Check that the path and name are

correct.

*Cannot open fix tmd file %s*  
The output file for the fix tmd command cannot be opened. Check that the path and name are correct.

*Cannot open fix ttm file %s*  
The output file for the fix ttm command cannot be opened. Check that the path and name are correct.

*Cannot open gzipped file*  
LAMMPS is attempting to open a gzipped version of the specified file but was unsuccessful. Check that the path and name are correct.

*Cannot open input script %s*  
Self-explanatory.

*Cannot open log.lammps*  
The default LAMMPS log file cannot be opened. Check that the directory you are running in allows for files to be created.

*Cannot open logfile %s*  
The LAMMPS log file specified in the input script cannot be opened. Check that the path and name are correct.

*Cannot open logfile*  
The LAMMPS log file named in a command-line argument cannot be opened. Check that the path and name are correct.

*Cannot open pair\_write file*  
The specified output file for pair energies and forces cannot be opened. Check that the path and name are correct.

*Cannot open restart file %s*  
Self-explanatory.

*Cannot open screen file*  
The screen file specified as a command-line argument cannot be opened. Check that the directory you are running in allows for files to be created.

*Cannot open universe log file*  
For a multi-partition run, the master log file cannot be opened. Check that the directory you are running in allows for files to be created.

*Cannot open universe screen file*  
For a multi-partition run, the master screen file cannot be opened. Check that the directory you are running in allows for files to be created.

*Cannot read\_data after simulation box is defined*  
The read\_data command cannot be used after a read\_data, read\_restart, or create\_box command.

*Cannot read\_restart after simulation box is defined*  
The read\_restart command cannot be used after a read\_data, read\_restart, or create\_box command.

*Cannot redefine variable as a different style*  
An equal-style variable can be re-defined but only if it was originally an equal-style variable.

*Cannot replicate 2d simulation in z dimension*  
The replicate command cannot replicate a 2d simulation in the z dimension.

*Cannot replicate with fixes that store atom quantities*  
Either fixes are defined that create and store atom-based vectors or a restart file was read which included atom-based vectors for fixes. The replicate command cannot duplicate that information for new atoms. You should use the replicate command before fixes are applied to the system.

*Cannot reset timestep with a dynamic region defined*  
Dynamic regions (see the region command) have a time dependence. Thus you cannot change the timestep when one or more of these are defined.

*Cannot reset timestep with a time-dependent fix defined*  
You cannot reset the timestep when a fix that keeps track of elapsed time is in place.

*Cannot reset timestep with dump file already written to*  
Changing the timestep will confuse when a dump file is written. Use the undump command, then restart

the dump file.

*Cannot reset timestep with restart file already written*  
Changing the timestep will confuse when a restart file is written. Use the "restart 0" command to turn off restarts, then start them again.

*Cannot run 2d simulation with nonperiodic Z dimension*  
Use the boundary command to make the z dimension periodic in order to run a 2d simulation.

*Cannot set both respa pair and inner/middle/outer*  
In the rRESPA integrator, you must compute pairwise potentials either all together (pair), or in pieces (inner/middle/outer). You can't do both.

*Cannot set both vel and wiggle in fix wall command*  
Self-explanatory.

*Cannot set dipole for this atom style*  
This atom style does not support dipole settings for each atom type.

*Cannot set dump\_modify flush for dump xtc*  
Self-explanatory.

*Cannot set mass for this atom style*  
This atom style does not support mass settings for each atom type. Instead they are defined on a per-atom basis in the data file.

*Cannot set respa middle without inner/outer*  
In the rRESPA integrator, you must define both a inner and outer setting in order to use a middle setting.

*Cannot set shape for this atom style*  
The atom style does not support this setting.

*Cannot set this attribute for this atom style*  
The attribute being set does not exist for the defined atom style.

*Cannot skew triclinic box in z for 2d simulation*  
Self-explanatory.

*Cannot use Ewald with 2d simulation*  
The kspace style ewald cannot be used in 2d simulations. You can use 2d Ewald in a 3d simulation; see the kspace\_modify command.

*Cannot use Ewald with triclinic box*  
This feature is not yet supported.

*Cannot use PPPM with 2d simulation*  
The kspace style ppm cannot be used in 2d simulations. You can use 2d PPPM in a 3d simulation; see the kspace\_modify command.

*Cannot use PRD with a time-dependent fix defined*  
PRD alters the timestep in ways that will mess up these fixes.

*Cannot use PRD with a time-dependent region defined*  
PRD alters the timestep in ways that will mess up these regions.

*Cannot use PRD with atom\_modify sort enabled*  
This is a current restriction of PRD. You must turn off sorting, which is enabled by default, via the atom\_modify command.

*Cannot use PRD with multi-proc replicas unless atom map exists*  
Use the atom\_modify command to create an atom map.

*Cannot use delete\_atoms unless atoms have IDs*  
Your atoms do not have IDs, so the delete\_atoms command cannot be used.

*Cannot use delete\_bonds with non-molecular system*  
Your choice of atom style does not have bonds.

*Cannot use fix TMD unless atom map exists*  
Using this fix requires the ability to lookup an atom index, which is provided by an atom map. An atom map does not exist (by default) for non-molecular problems. Using the atom\_modify map command will force an atom map to be created.

*Cannot use fix bond/break with non-molecular systems*

Self-explanatory.

*Cannot use fix bond/create with non-molecular systems*  
Self-explanatory.

*Cannot use fix box/relax on a non-periodic dimension*  
Only periodic dimensions can be controlled with this fix.

*Cannot use fix deform trape on a box with zero tilt*  
The trape style alters the current strain.

*Cannot use fix enforce2d with 3d simulation*  
Self-explanatory.

*Cannot use fix nph on a non-periodic dimension*  
Only periodic dimensions can be controlled with this fix.

*Cannot use fix nph with triclinic box*  
This feature is not yet supported.

*Cannot use fix npt and fix deform on same dimension*  
These commands both change the box size/shape, so you cannot use both together.

*Cannot use fix npt on a non-periodic dimension*  
Only periodic dimensions can be controlled with this fix.

*Cannot use fix npt with triclinic box*  
This feature is not yet supported.

*Cannot use fix pour with triclinic box*  
This feature is not yet supported.

*Cannot use fix press/berendsen and fix deform on same dimension*  
Self-explanatory.

*Cannot use fix press/berendsen on a non-periodic dimension*  
Self-explanatory.

*Cannot use fix press/berendsen with triclinic box*  
Self-explanatory.

*Cannot use fix reax/bonds without pair\_style reax*  
Self-explanatory.

*Cannot use fix shake with non-molecular system*  
Your choice of atom style does not have bonds.

*Cannot use fix ttm with 2d simulation*  
This is a current restriction of this fix due to the grid it creates.

*Cannot use fix ttm with triclinic box*  
This is a current restriction of this fix due to the grid it creates.

*Cannot use fix wall in periodic dimension*  
Self-explanatory.

*Cannot use fix wall zlo/zhi for a 2d simulation*  
Self-explanatory.

*Cannot use kspace solver on system with no charge*  
No atoms in system have a non-zero charge.

*Cannot use neighbor bins – box size << cutoff*  
Too many neighbor bins will be created. This typically happens when the simulation box is very small in some dimension, compared to the neighbor cutoff. Use the "nsq" style instead of "bin" style.

*Cannot use newton pair with GPU GayBerne pair style*  
Self-explanatory.

*Cannot use newton pair with GPU lj/cut pair style*  
Self-explanatory.

*Cannot use nonperiodic boundaries with fix ttm*  
This fix requires a fully periodic simulation box.

*Cannot use nonperiodic boundaries with Ewald*  
For kspace style ewald, all 3 dimensions must have periodic boundaries unless you use the

kspc\_modify command to define a 2d slab with a non-periodic z dimension.

*Cannot use nonperiodic boundaries with PPPM*  
 For kspc style ppm, all 3 dimensions must have periodic boundaries unless you use the kspc\_modify command to define a 2d slab with a non-periodic z dimension.

*Cannot use pair hybrid with multiple GPU pair styles*  
 Self-explanatory.

*Cannot use pair tail corrections with 2d simulations*  
 The correction factors are only currently defined for 3d systems.

*Cannot use region INF or EDGE when box does not exist*  
 Regions that extend to the box boundaries can only be used after the create\_box command has been used.

*Cannot use set atom with no atom IDs defined*  
 Atom IDs are not defined, so they cannot be used to identify an atom.

*Cannot use velocity create loop all unless atoms have IDs*  
 Atoms in the simulation do not have IDs, so this style of velocity creation cannot be performed.

*Cannot use wall in periodic dimension*  
 Self-explanatory.

*Cannot wiggle and shear fix wall/gran*  
 Cannot specify both options at the same time.

*Cannot zero momentum of 0 atoms*  
 The collection of atoms for which momentum is being computed has no atoms.

*Change\_box command before simulation box is defined*  
 Self-explanatory.

*Change\_box operation is invalid*  
 Cannot change orthogonal box to orthogonal or a triclinic box to triclinic.

*Communicate group != atom\_modify first group*  
 Self-explanatory.

*Compute ID for compute heat/flux does not exist*  
 Self-explanatory.

*Compute ID for compute reduce does not exist*  
 Self-explanatory.

*Compute ID for fix ave/atom does not exist*  
 Self-explanatory.

*Compute ID for fix ave/histo does not exist*  
 Self-explanatory.

*Compute ID for fix ave/spatial does not exist*  
 Self-explanatory.

*Compute ID for fix ave/time does not exist*  
 Self-explanatory.

*Compute ID must be alphanumeric or underscore characters*  
 Self-explanatory.

*Compute angle/local used when angles are not allowed*  
 The atom style does not support angles.

*Compute bond/local used when bonds are not allowed*  
 The atom style does not support bonds.

*Compute centro/atom requires a pair style be defined*  
 This is because the computation of the centro-symmetry values uses a pairwise neighbor list.

*Compute cna/atom cutoff is longer than pairwise cutoff*  
 Self-explanatory.

*Compute cna/atom requires a pair style be defined*  
 Self-explanatory.

*Compute com/molecule requires molecular atom style*  
 Self-explanatory.

*Compute coord/atom cutoff is longer than pairwise cutoff*  
 Cannot compute coordination at distances longer than the pair cutoff, since those atoms are not in the neighbor list.

*Compute coord/atom requires a pair style be defined*  
 Self-explanatory.

*Compute damage/atom requires peridynamic potential*  
 Damage is a Peridynamic-specific metric. It requires you to be running a Peridynamics simulation.

*Compute dihedral/local used when dihedrals are not allowed*  
 The atom style does not support dihedrals.

*Compute does not allow an extra compute or fix to be reset*  
 This is an internal LAMMPS error. Please report it to the developers.

*Compute erotate/asphere cannot be used with atom attributes diameter or rmass*  
 These attributes override the shape and mass settings, so cannot be used.

*Compute erotate/asphere requires atom attributes angmom, quat, shape*  
 An atom style that defines these attributes must be used.

*Compute erotate/asphere requires extended particles*  
 This compute cannot be used with point particles.

*Compute erotate/sphere requires atom attribute omega*  
 An atom style that defines this attribute must be used.

*Compute erotate/sphere requires atom attribute radius or shape*  
 An atom style that defines these attributes must be used.

*Compute erotate/sphere requires spherical particle shapes*  
 Self-explanatory.

*Compute event/displace has invalid fix event assigned*  
 This is an internal LAMMPS error. Please report it to the developers.

*Compute group/group group ID does not exist*  
 Self-explanatory.

*Compute gyration/molecule requires molecular atom style*  
 Self-explanatory.

*Compute heat/flux compute ID does not compute pe/atom*  
 Self-explanatory.

*Compute heat/flux requires ghost atoms store velocity*  
 Use the communicate vel yes command to enable this.

*Compute improper/local used when impropers are not allowed*  
 The atom style does not support impropers.

*Compute msd/molecule requires molecular atom style*  
 Self-explanatory.

*Compute pe must use group all*  
 Energies computed by potentials (pair, bond, etc) are computed on all atoms.

*Compute pressure must use group all*  
 Virial contributions computed by potentials (pair, bond, etc) are computed on all atoms.

*Compute pressure temperature ID does not compute temperature*  
 The compute ID assigned to a pressure computation must compute temperature.

*Compute property/atom for atom property that isn't allocated*  
 Self-explanatory.

*Compute property/local cannot use these inputs together*  
 Only inputs that generate the same number of datums can be used together. E.g. bond and angle quantities cannot be mixed.

*Compute property/local for property that isn't allocated*  
 Self-explanatory.

*Compute property/molecule requires molecular atom style*  
 Self-explanatory.

*Compute rdf requires a pair style be defined*  
Self-explanatory.

*Compute reduce compute array is accessed out-of-range*  
Self-explanatory.

*Compute reduce compute does not calculate a global array*  
Self-explanatory.

*Compute reduce compute does not calculate a global vector*  
Self-explanatory.

*Compute reduce compute does not calculate a local array*  
Self-explanatory.

*Compute reduce compute does not calculate a local vector*  
Self-explanatory.

*Compute reduce compute does not calculate a per-atom array*  
Self-explanatory.

*Compute reduce compute does not calculate a per-atom vector*  
Self-explanatory.

*Compute reduce fix array is accessed out-of-range*  
Self-explanatory.

*Compute reduce fix does not calculate a global array*  
Self-explanatory.

*Compute reduce fix does not calculate a global vector*  
Self-explanatory.

*Compute reduce fix does not calculate a local array*  
Self-explanatory.

*Compute reduce fix does not calculate a local vector*  
Self-explanatory.

*Compute reduce fix does not calculate a per-atom array*  
Self-explanatory.

*Compute reduce fix does not calculate a per-atom vector*  
Self-explanatory.

*Compute reduce region ID does not exist*  
Self-explanatory.

*Compute reduce replace requires min or max mode*  
Self-explanatory.

*Compute reduce variable is not atom-style variable*  
Self-explanatory.

*Compute temp/asphere cannot be used with atom attributes diameter or rmass*  
These attributes override the shape and mass settings, so cannot be used.

*Compute temp/asphere requires atom attributes angmom, quat, shape*  
An atom style that defines these attributes must be used.

*Compute temp/asphere requires extended particles*  
This compute cannot be used with point particles.

*Compute temp/partial cannot use vz for 2d systemx*  
Self-explanatory.

*Compute temp/profile cannot bin z for 2d systems*  
Self-explanatory.

*Compute temp/profile cannot use vz for 2d systemx*  
Self-explanatory.

*Compute temp/sphere requires atom attribute omega*  
An atom style that defines this attribute must be used.

*Compute temp/sphere requires atom attribute radius or shape*  
An atom style that defines these attributes must be used.

*Compute temp/sphere requires spherical particle shapes*

Self-explanatory.

*Compute used in variable between runs is not current*

Computes cannot be invoked by a variable in between runs. Thus they must have been evaluated on the last timestep of the previous run in order for their value(s) to be accessed. See the doc page for the variable command for more info.

*Compute used in variable thermo keyword between runs is not current*

Some thermo keywords rely on a compute to calculate their value(s). Computes cannot be invoked by a variable in between runs. Thus they must have been evaluated on the last timestep of the previous run in order for their value(s) to be accessed. See the doc page for the variable command for more info.

*Computed temperature for fix temp/berendsen cannot be 0.0*

Self-explanatory.

*Computed temperature for fix temp/rescale cannot be 0.0*

Cannot rescale the temperature to a new value if the current temperature is 0.0.

*Could not count initial bonds in fix bond/create*

Could not find one of the atoms in a bond on this processor.

*Could not create 3d FFT plan*

The FFT setup in pppm failed.

*Could not create 3d remap plan*

The FFT setup in pppm failed.

*Could not find atom\_modify first group ID*

Self-explanatory.

*Could not find compute ID for PRD*

Self-explanatory.

*Could not find compute ID for temperature bias*

Self-explanatory.

*Could not find compute ID to delete*

Self-explanatory.

*Could not find compute displace/atom fix ID*

Self-explanatory.

*Could not find compute event/displace fix ID*

Self-explanatory.

*Could not find compute group ID*

Self-explanatory.

*Could not find compute heat/flux compute ID*

Self-explanatory.

*Could not find compute msd fix ID*

Self-explanatory.

*Could not find compute pressure temperature ID*

The compute ID for calculating temperature does not exist.

*Could not find compute\_modify ID*

Self-explanatory.

*Could not find delete\_atoms group ID*

Group ID used in the delete\_atoms command does not exist.

*Could not find delete\_atoms region ID*

Region ID used in the delete\_atoms command does not exist.

*Could not find displace\_atoms group ID*

Group ID used in the displace\_atoms command does not exist.

*Could not find displace\_box group ID*

Group ID used in the displace\_box command does not exist.

*Could not find dump cfg compute ID*

Self-explanatory.



*Could not find dump cfg fix ID*  
Self-explanatory.

*Could not find dump cfg variable name*  
Self-explanatory.

*Could not find dump custom compute ID*  
The compute ID needed by dump custom to compute a per-atom quantity does not exist.

*Could not find dump custom fix ID*  
Self-explanatory.

*Could not find dump custom variable name*  
Self-explanatory.

*Could not find dump group ID*  
A group ID used in the dump command does not exist.

*Could not find dump local compute ID*  
Self-explanatory.

*Could not find dump local fix ID*  
Self-explanatory.

*Could not find dump modify compute ID*  
Self-explanatory.

*Could not find dump modify fix ID*  
Self-explanatory.

*Could not find dump modify variable name*  
Self-explanatory.

*Could not find fix ID to delete*  
Self-explanatory.

*Could not find fix group ID*  
A group ID used in the fix command does not exist.

*Could not find fix poems group ID*  
A group ID used in the fix poems command does not exist.

*Could not find fix recenter group ID*  
A group ID used in the fix recenter command does not exist.

*Could not find fix rigid group ID*  
A group ID used in the fix rigid command does not exist.

*Could not find fix\_modify ID*  
A fix ID used in the fix\_modify command does not exist.

*Could not find fix\_modify pressure ID*  
The compute ID for computing pressure does not exist.

*Could not find fix\_modify temperature ID*  
The compute ID for computing temperature does not exist.

*Could not find group delete group ID*  
Self-explanatory.

*Could not find set group ID*  
Group ID specified in set command does not exist.

*Could not find thermo compute ID*  
Compute ID specified in thermo\_style command does not exist.

*Could not find thermo custom compute ID*  
The compute ID needed by thermo style custom to compute a requested quantity does not exist.

*Could not find thermo custom fix ID*  
The fix ID needed by thermo style custom to compute a requested quantity does not exist.

*Could not find thermo custom variable name*  
Self-explanatory.

*Could not find thermo fix ID*  
Fix ID specified in thermo\_style command does not exist.

*Could not find thermo\_modify pressure ID*

The compute ID needed by thermo style custom to compute pressure does not exist.

*Could not find thermo\_modify temperature ID*

The compute ID needed by thermo style custom to compute temperature does not exist.

*Could not find undump ID*

A dump ID used in the undump command does not exist.

*Could not find velocity group ID*

A group ID used in the velocity command does not exist.

*Could not find velocity temperature ID*

The compute ID needed by the velocity command to compute temperature does not exist.

*Could not set finite-size particle attribute in fix rigid*

The particle has a finite size but its attributes could not be determined.

*Coulomb cutoffs of pair hybrid sub-styles do not match*

If using a Kspace solver, all Coulomb cutoffs of long pair styles must be the same.

*Could not find dump\_modify ID*

Self-explanatory.

*Create\_atoms command before simulation box is defined*

The create\_atoms command cannot be used before a read\_data, read\_restart, or create\_box command.

*Create\_atoms region ID does not exist*

A region ID used in the create\_atoms command does not exist.

*Create\_box region ID does not exist*

A region ID used in the create\_box command does not exist.

*Create\_box region does not support a bounding box*

Not all regions represent bounded volumes. You cannot use such a region with the create\_box command.

*Cyclic loop in joint connections*

Fix poems cannot (yet) work with coupled bodies whose joints connect the bodies in a ring (or cycle).

*Degenerate lattice primitive vectors*

Invalid set of 3 lattice vectors for lattice command.

*Delete\_atoms command before simulation box is defined*

The delete\_atoms command cannot be used before a read\_data, read\_restart, or create\_box command.

*Delete\_atoms cutoff > neighbor cutoff*

Cannot delete atoms further away than a processor knows about.

*Delete\_atoms requires a pair style be defined*

This is because atom deletion within a cutoff uses a pairwise neighbor list.

*Delete\_bonds command before simulation box is defined*

The delete\_bonds command cannot be used before a read\_data, read\_restart, or create\_box command.

*Delete\_bonds command with no atoms existing*

No atoms are yet defined so the delete\_bonds command cannot be used.

*Deposition region extends outside simulation box*

Self-explanatory.

*Did not assign all atoms correctly*

Atoms read in from a data file were not assigned correctly to processors. This is likely due to some atom coordinates being outside a non-periodic simulation box.

*Did not find all elements in MEAM library file*

The requested elements were not found in the MEAM file.

*Did not find fix shake partner info*

Could not find bond partners implied by fix shake command. This error can be triggered if the delete\_bonds command was used before fix shake, and it removed bonds without resetting the 1-2, 1-3, 1-4 weighting list via the special keyword.

*Did not find keyword in table file*

Keyword used in pair\_coeff command was not found in table file.

*Dihedral atom missing in delete\_bonds*

The delete\_bonds command cannot find one or more atoms in a particular dihedral on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid dihedral.

*Dihedral atom missing in set command*  
 The set command cannot find one or more atoms in a particular dihedral on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid dihedral.

*Dihedral atoms %d %d %d %d missing on proc %d at step %d*  
 One or more of 4 atoms needed to compute a particular dihedral are missing on this processor. Typically this is because the pairwise cutoff is set too short or the dihedral has blown apart and an atom is too far away.

*Dihedral charmm is incompatible with Pair style*  
 Dihedral style charmm must be used with a pair style charmm in order for the 1–4 epsilon/sigma parameters to be defined.

*Dihedral coeff for hybrid has invalid style*  
 Dihedral style hybrid uses another dihedral style as one of its coefficients. The dihedral style used in the dihedral\_coeff command or read from a restart file is not recognized.

*Dihedral coeffs are not set*  
 No dihedral coefficients have been assigned in the data file or via the dihedral\_coeff command.

*Dihedral style hybrid cannot have hybrid as an argument*  
 Self-explanatory.

*Dihedral style hybrid cannot have none as an argument*  
 Self-explanatory.

*Dihedral style hybrid cannot use same dihedral style twice*  
 Self-explanatory.

*Dihedral\_coeff command before dihedral\_style is defined*  
 Coefficients cannot be set in the data file or via the dihedral\_coeff command until an dihedral\_style has been assigned.

*Dihedral\_coeff command before simulation box is defined*  
 The dihedral\_coeff command cannot be used before a read\_data, read\_restart, or create\_box command.

*Dihedral\_coeff command when no dihedrals allowed*  
 The chosen atom style does not allow for dihedrals to be defined.

*Dihedral\_style command when no dihedrals allowed*  
 The chosen atom style does not allow for dihedrals to be defined.

*Dihedrals assigned incorrectly*  
 Dihedrals read in from the data file were not assigned correctly to atoms. This means there is something invalid about the topology definitions.

*Dihedrals defined but no dihedral types*  
 The data file header lists dihedrals but no dihedral types.

*Dimension command after simulation box is defined*  
 The dimension command cannot be used after a read\_data, read\_restart, or create\_box command.

*Dipole command before simulation box is defined*  
 The dipole command cannot be used before a read\_data, read\_restart, or create\_box command.

*Displace\_atoms command before simulation box is defined*  
 The displace\_atoms command cannot be used before a read\_data, read\_restart, or create\_box command.

*Displace\_box command before simulation box is defined*  
 Self-explanatory.

*Displace\_box tilt factors require triclinic box*  
 Cannot use tilt factors unless the simulation box is non-orthogonal.

*Distance must be > 0 for compute event/displace*  
 Self-explanatory.

*Divide by 0 in variable formula*  
 Self-explanatory.

*Domain too large for neighbor bins*

The domain has become extremely large so that neighbor bins cannot be used. Most likely, one or more atoms have been blown out of the simulation box to a great distance.

*Dump cfg and fix not computed at compatible times*  
The fix must produce per-atom quantities on timesteps that dump cfg needs them.

*Dump cfg arguments must start with 'id type xs ys zs'*  
This is a requirement of the CFG output format.

*Dump custom and fix not computed at compatible times*  
The fix must produce per-atom quantities on timesteps that dump custom needs them.

*Dump custom compute does not calculate per-atom array*  
Self-explanatory.

*Dump custom compute does not calculate per-atom vector*  
Self-explanatory.

*Dump custom compute does not compute per-atom info*  
Self-explanatory.

*Dump custom compute vector is accessed out-of-range*  
Self-explanatory.

*Dump custom fix does not compute per-atom array*  
Self-explanatory.

*Dump custom fix does not compute per-atom info*  
Self-explanatory.

*Dump custom fix does not compute per-atom vector*  
Self-explanatory.

*Dump custom fix vector is accessed out-of-range*  
Self-explanatory.

*Dump custom variable is not atom-style variable*  
Only atom-style variables generate per-atom quantities, needed for dump output.

*Dump dcd cannot dump unwrapped coords with triclinic box*  
Cannot use unwrap option with non-orthogonal simulation box.

*Dump dcd must use group all*  
Self-explanatory.

*Dump dcd of non-matching # of atoms*  
Every snapshot written by dump dcd must contain the same # of atoms.

*Dump in CFG format requires one snapshot per file*  
Self-explanatory.

*Dump local and fix not computed at compatible times*  
The fix must produce per-atom quantities on timesteps that dump local needs them.

*Dump local attributes contain no compute or fix*  
Self-explanatory.

*Dump local compute does not calculate local array*  
Self-explanatory.

*Dump local compute does not calculate local vector*  
Self-explanatory.

*Dump local compute does not compute local info*  
Self-explanatory.

*Dump local compute vector is accessed out-of-range*  
Self-explanatory.

*Dump local count is not consistent across input fields*  
Every column of output must be the same length.

*Dump local fix does not compute local array*  
Self-explanatory.

*Dump local fix does not compute local info*  
Self-explanatory.

*Dump local fix does not compute local vector*

Self-explanatory.

*Dump local fix vector is accessed out-of-range*

Self-explanatory.

*Dump modify compute ID does not compute per-atom array*

Self-explanatory.

*Dump modify compute ID does not compute per-atom info*

Self-explanatory.

*Dump modify compute ID does not compute per-atom vector*

Self-explanatory.

*Dump modify compute ID vector is not large enough*

Self-explanatory.

*Dump modify element names do not match atom types*

Number of element names must equal number of atom types.

*Dump modify fix ID does not compute per-atom array*

Self-explanatory.

*Dump modify fix ID does not compute per-atom info*

Self-explanatory.

*Dump modify fix ID does not compute per-atom vector*

Self-explanatory.

*Dump modify fix ID vector is not large enough*

Self-explanatory.

*Dump modify variable is not atom-style variable*

Self-explanatory.

*Dump xtc must use group all*

Self-explanatory.

*Dump xtc must use group all*

Self-explanatory.

*Dump\_modify region ID does not exist*

Self-explanatory.

*Dumping an atom property that isn't allocated*

The chosen atom style does not define the per-atom quantity being dumped.

*Electronic temperature dropped below zero*

Something has gone wrong with the fix ttm electron temperature model.

*Empty brackets in input command*

A value inside the brackets is required for this formula element.

*Energy was not tallied on needed timestep*

You are using a thermo keyword that requires potentials to have tallied energy, but they didn't on this timestep. See the variable doc page for ideas on how to make this work.

*Expected floating point parameter in input script or data file*

The quantity being read is an integer on non-numeric value.

*Expected integer parameter in input script or data file*

The quantity being read is a floating point on non-numeric value.

*Failed to allocate %d bytes for array %s*

Your LAMMPS simulation has run out of memory. You need to run a smaller simulation or on more processors.

*Failed to reallocate %d bytes for array %s*

Your LAMMPS simulation has run out of memory. You need to run a smaller simulation or on more processors.

*Final box dimension due to fix deform is < 0.0*

Self-explanatory.

*Fix ID for compute reduce does not exist*

Self-explanatory.

*Fix ID for fix ave/atom does not exist*  
Self-explanatory.

*Fix ID for fix ave/histo does not exist*  
Self-explanatory.

*Fix ID for fix ave/spatial does not exist*  
Self-explanatory.

*Fix ID for fix ave/time does not exist*  
Self-explanatory.

*Fix ID must be alphanumeric or underscore characters*  
Self-explanatory.

*Fix addforce region ID does not exist*  
Self-explanatory.

*Fix ave/atom compute array is accessed out-of-range*  
Self-explanatory.

*Fix ave/atom compute does not calculate a per-atom array*  
Self-explanatory.

*Fix ave/atom compute does not calculate a per-atom vector*  
A compute used by fix ave/atom must generate per-atom values.

*Fix ave/atom compute does not calculate per-atom values*  
A compute used by fix ave/atom must generate per-atom values.

*Fix ave/atom fix array is accessed out-of-range*  
Self-explanatory.

*Fix ave/atom fix does not calculate a per-atom array*  
Self-explanatory.

*Fix ave/atom fix does not calculate a per-atom vector*  
A fix used by fix ave/atom must generate per-atom values.

*Fix ave/atom fix does not calculate per-atom values*  
A fix used by fix ave/atom must generate per-atom values.

*Fix ave/atom variable is not atom-style variable*  
A variable used by fix ave/atom must generate per-atom values.

*Fix ave/histo cannot input local values in scalar mode*  
Self-explanatory.

*Fix ave/histo cannot input per-atom values in scalar mode*  
Self-explanatory.

*Fix ave/histo compute array is accessed out-of-range*  
Self-explanatory.

*Fix ave/histo compute does not calculate a global array*  
Self-explanatory.

*Fix ave/histo compute does not calculate a global scalar*  
Self-explanatory.

*Fix ave/histo compute does not calculate a global vector*  
Self-explanatory.

*Fix ave/histo compute does not calculate a local array*  
Self-explanatory.

*Fix ave/histo compute does not calculate a local vector*  
Self-explanatory.

*Fix ave/histo compute does not calculate a per-atom array*  
Self-explanatory.

*Fix ave/histo compute does not calculate a per-atom vector*  
Self-explanatory.

*Fix ave/histo compute does not calculate local values*

Self-explanatory.

*Fix ave/histo compute does not calculate per-atom values*  
Self-explanatory.

*Fix ave/histo compute vector is accessed out-of-range*  
Self-explanatory.

*Fix ave/histo fix array is accessed out-of-range*  
Self-explanatory.

*Fix ave/histo fix does not calculate a global array*  
Self-explanatory.

*Fix ave/histo fix does not calculate a global scalar*  
Self-explanatory.

*Fix ave/histo fix does not calculate a global vector*  
Self-explanatory.

*Fix ave/histo fix does not calculate a local array*  
Self-explanatory.

*Fix ave/histo fix does not calculate a local vector*  
Self-explanatory.

*Fix ave/histo fix does not calculate a per-atom array*  
Self-explanatory.

*Fix ave/histo fix does not calculate a per-atom vector*  
Self-explanatory.

*Fix ave/histo fix does not calculate local values*  
Self-explanatory.

*Fix ave/histo fix does not calculate per-atom values*  
Self-explanatory.

*Fix ave/histo fix vector is accessed out-of-range*  
Self-explanatory.

*Fix ave/histo input is invalid compute*  
Self-explanatory.

*Fix ave/histo input is invalid fix*  
Self-explanatory.

*Fix ave/histo input is invalid variable*  
Self-explanatory.

*Fix ave/histo inputs are not all global, peratom, or local*  
All inputs in a single fix ave/histo command must be of the same style.

*Fix ave/spatial compute does not calculate a per-atom array*  
Self-explanatory.

*Fix ave/spatial compute does not calculate a per-atom vector*  
A compute used by fix ave/spatial must generate per-atom values.

*Fix ave/spatial compute does not calculate per-atom values*  
A compute used by fix ave/spatial must generate per-atom values.

*Fix ave/spatial compute vector is accessed out-of-range*  
The index for the vector is out of bounds.

*Fix ave/spatial fix does not calculate a per-atom array*  
Self-explanatory.

*Fix ave/spatial fix does not calculate a per-atom vector*  
A fix used by fix ave/spatial must generate per-atom values.

*Fix ave/spatial fix does not calculate per-atom values*  
A fix used by fix ave/spatial must generate per-atom values.

*Fix ave/spatial fix vector is accessed out-of-range*  
The index for the vector is out of bounds.

*Fix ave/spatial for triclinic boxes requires units reduced*

Self-explanatory.

*Fix ave/spatial settings invalid with changing box*  
 If the ave setting is "running" or "window" and the box size/shape changes during the simulation, then the units setting must be "reduced", else the number of bins may change.

*Fix ave/spatial variable is not atom-style variable*  
 A variable used by fix ave/spatial must generate per-atom values.

*Fix ave/time cannot set output array intensive/extensive from these inputs*  
 One of more of the vector inputs has individual elements which are flagged as intensive or extensive. Such an input cannot be flagged as all intensive/extensive when turned into an array by fix ave/time.

*Fix ave/time cannot use variable with vector mode*  
 Variables produce scalar values.

*Fix ave/time columns are inconsistent lengths*  
 Self-explanatory.

*Fix ave/time compute array is accessed out-of-range*  
 Self-explanatory.

*Fix ave/time compute does not calculate a array*  
 Self-explanatory.

*Fix ave/time compute does not calculate a scalar*  
 Only computes that calculate a scalar or vector quantity (not a per-atom quantity) can be used with fix ave/time.

*Fix ave/time compute does not calculate a vector*  
 Only computes that calculate a scalar or vector quantity (not a per-atom quantity) can be used with fix ave/time.

*Fix ave/time compute vector is accessed out-of-range*  
 The index for the vector is out of bounds.

*Fix ave/time fix array is accessed out-of-range*  
 Self-explanatory.

*Fix ave/time fix does not calculate a array*  
 Self-explanatory.

*Fix ave/time fix does not calculate a scalar*  
 A fix used by fix ave/time must generate global values.

*Fix ave/time fix does not calculate a vector*  
 A fix used by fix ave/time must generate global values.

*Fix ave/time fix vector is accessed out-of-range*  
 The index for the vector is out of bounds.

*Fix ave/time variable is not equal-style variable*  
 A variable used by fix ave/time must generate a global value.

*Fix aveforce region ID does not exist*  
 Self-explanatory.

*Fix bond/break requires special\_bonds = 0,1,1*  
 This is a restriction of the current fix bond/break implementation.

*Fix bond/create cutoff is longer than pairwise cutoff*  
 This is not allowed because bond creation is done using the pairwise neighbor list.

*Fix bond/create requires special\_bonds = 0,1,1*  
 This is a restriction of the current fix bond/break implementation.

*Fix bond/swap cannot use dihedral or improper styles*  
 These styles cannot be defined when using this fix.

*Fix bond/swap requires pair and bond styles*  
 Self-explanatory.

*Fix bond/swap requires special\_bonds = 0,1,1*  
 Self-explanatory.

*Fix command before simulation box is defined*



The fix command cannot be used before a read\_data, read\_restart, or create\_box command.

*Fix deform is changing yz by too much with changing xy*  
 When both yz and xy are changing, it induces changes in xz if the box must flip from one tilt extreme to another. Thus it is not allowed for yz to grow so much that a flip is induced.

*Fix deform tilt factors require triclinic box*  
 Cannot deform the tilt factors of a simulation box unless it is a triclinic (non-orthogonal) box.

*Fix deform volume setting is invalid*  
 Cannot use volume style unless other dimensions are being controlled.

*Fix deposit region ID does not exist*  
 Self-explanatory

*Fix deposit region cannot be dynamic*  
 Only static regions can be used with fix deposit.

*Fix deposit region does not support a bounding box*  
 Not all regions represent bounded volumes. You cannot use such a region with the fix deposit command.

*Fix evaporate region ID does not exist*  
 Self-explanatory

*Fix for fix ave/atom not computed at compatible time*  
 Fixes generate their values on specific timesteps. Fix ave/atom is requesting a value on a non-allowed timestep.

*Fix for fix ave/histo not computed at compatible time*  
 Fixes generate their values on specific timesteps. Fix ave/histo is requesting a value on a non-allowed timestep.

*Fix for fix ave/spatial not computed at compatible time*  
 Fixes generate their values on specific timesteps. Fix ave/spatial is requesting a value on a non-allowed timestep.

*Fix for fix ave/time not computed at compatible time*  
 Fixes generate their values on specific timesteps. Fix ave/time is requesting a value on a non-allowed timestep.

*Fix freeze requires atom attribute torque*  
 The atom style defined does not have this attribute.

*Fix heat group has no atoms*  
 Self-explanatory.

*Fix heat kinetic energy went negative*  
 This will cause the velocity rescaling about to be performed by fix heat to be invalid.

*Fix in variable not computed at compatible time*  
 Fixes generate their values on specific timesteps. The variable is requesting the values on a non-allowed timestep.

*Fix langevin period must be > 0.0*  
 The time window for temperature relaxation must be > 0

*Fix momentum group has no atoms*  
 Self-explanatory.

*Fix move cannot define z or vz variable for 2d problem*  
 Self-explanatory.

*Fix move cannot have 0 length rotation vector*  
 Self-explanatory.

*Fix move cannot rotate around non z-axis for 2d problem*  
 Self-explanatory.

*Fix move cannot set linear z motion for 2d problem*  
 Self-explanatory.

*Fix move cannot set wiggle z motion for 2d problem*  
 Self-explanatory.

*Fix npb periods must be > 0.0*

The time window for pressure relaxation must be  $> 0$

*Fix npt periods must be  $> 0.0$*

The time window for temperature or pressure relaxation must be  $> 0$

*Fix npt/asphere cannot be used with atom attributes diameter or rmass*

An atom style that defines these attributes must be used.

*Fix npt/asphere requires atom attributes quat, angmom, torque, shape*

An atom style that specifies these quantities is needed.

*Fix npt/sphere requires atom attribute radius or shape*

An atom style that defines these attributes must be used.

*Fix npt/sphere requires atom attributes omega, torque*

An atom style that specifies these quantities is needed.

*Fix nve/asphere cannot be used with atom attributes diameter or rmass*

These attributes override the shape and mass settings, so cannot be used.

*Fix nve/asphere requires atom attributes angmom, quat, torque, shape*

An atom style that specifies these quantities is needed.

*Fix nve/asphere requires extended particles*

This fix can only be used for particles with a shape setting.

*Fix nve/sphere requires atom attribute mu*

An atom style with this attribute is needed.

*Fix nve/sphere requires atom attribute radius or shape*

An atom style that specifies these quantities is needed.

*Fix nve/sphere requires atom attributes omega, torque*

An atom style with these attributes is needed.

*Fix nve/sphere requires extended particles*

This fix can only be used for particles of a finite size.

*Fix nve/sphere requires spherical particle shapes*

Self-explanatory.

*Fix nvt period must be  $> 0.0$*

The time window for temperature relaxation must be  $> 0$

*Fix nvt/asphere cannot be used with atom attributes diameter or rmass*

These attributes override the shape and mass settings, so cannot be used.

*Fix nvt/asphere requires atom attributes quat, angmom, torque, shape*

An atom style that specifies these quantities is needed.

*Fix nvt/asphere requires extended particles*

This fix can only be used for particles of a finite size.

*Fix nvt/sphere requires atom attribute radius or shape*

An atom style with these attributes is needed.

*Fix nvt/sphere requires atom attributes omega, torque*

An atom style with these attributes is needed.

*Fix nvt/sphere requires extended particles*

This fix can only be used for particles of a finite size.

*Fix nvt/sphere requires spherical particle shapes*

Self-explanatory.

*Fix orient/fcc file open failed*

The fix orient/fcc command could not open a specified file.

*Fix orient/fcc file read failed*

The fix orient/fcc command could not read the needed parameters from a specified file.

*Fix orient/fcc found self twice*

The neighbor lists used by fix orient/fcc are messed up. If this error occurs, it is likely a bug, so send an email to the [developers](#).

*Fix pour region ID does not exist*

Self-explanatory.

*Fix pour region cannot be dynamic*

Only static regions can be used with fix pour.

*Fix pour region does not support a bounding box*

Not all regions represent bounded volumes. You cannot use such a region with the fix pour command.

*Fix pour requires atom attributes radius, rmass*

The atom style defined does not have these attributes.

*Fix press/berendsen period must be > 0.0*

Self-explanatory.

*Fix reax/bonds numbonds > nsbmax\_most*

The limit of the number of bonds expected by the ReaxFF force field was exceeded.

*Fix recenter group has no atoms*

Self-explanatory.

*Fix rigid: Bad principal moments*

The principal moments of inertia computed for a rigid body are not within the required tolerances.

*Fix shake cannot be used with minimization*

Cannot use fix shake while doing an energy minimization since it turns off bonds that should contribute to the energy.

*Fix spring couple group ID does not exist*

Self-explanatory.

*Fix temp/berendsen period must be > 0.0*

Self-explanatory.

*Fix thermal/conductivity swap value must be positive*

Self-explanatory.

*Fix tmd must come after integration fixes*

Any fix tmd command must appear in the input script after all time integration fixes (nve, nvt, npt). See the fix tmd documentation for details.

*Fix ttm electron temperatures must be > 0.0*

Self-explanatory.

*Fix ttm electronic\_density must be > 0.0*

Self-explanatory.

*Fix ttm electronic\_specific\_heat must be > 0.0*

Self-explanatory.

*Fix ttm electronic\_thermal\_conductivity must be >= 0.0*

Self-explanatory.

*Fix ttm gamma\_p must be > 0.0*

Self-explanatory.

*Fix ttm gamma\_s must be >= 0.0*

Self-explanatory.

*Fix ttm number of nodes must be > 0*

Self-explanatory.

*Fix ttm v\_0 must be >= 0.0*

Self-explanatory.

*Fix used in compute reduce not computed at compatible time*

Fixes generate their values on specific timesteps. Compute sum is requesting a value on a non-allowed timestep.

*Fix viscosity swap value must be positive*

Self-explanatory.

*Fix viscosity vtarget value must be positive*

Self-explanatory.

*Fix wall cutoff <= 0.0*

Self-explanatory.

*Fix wall/colloid cannot be used with atom attribute diameter*

Only finite-size particles defined by the shape command can be used.

*Fix wall/colloid requires atom attribute shape*  
Self-explanatory.

*Fix wall/colloid requires extended particles*  
Self-explanatory.

*Fix wall/colloid requires spherical particles*  
Self-explanatory.

*Fix wall/gran is incompatible with Pair style*  
Must use a granular pair style to define the parameters needed for this fix.

*Fix wall/gran requires atom attributes radius, omega, torque*  
The atom style defined does not have these attributes.

*Fix wall/region colloid cannot be used with atom attribute diameter*  
Only finite-size particles defined by the shape command can be used.

*Fix wall/region colloid requires atom attribute shape*  
Self-explanatory.

*Fix wall/region colloid requires extended particles*  
Self-explanatory.

*Fix wall/region colloid requires spherical particles*  
Self-explanatory.

*Fix wall/region cutoff <= 0.0*  
Self-explanatory.

*Fix wall/region region ID does not exist*  
Self-explanatory.

*Fix\_modify pressure ID does not compute pressure*  
The compute ID assigned to the fix must compute pressure.

*Fix\_modify temperature ID does not compute temperature*  
The compute ID assigned to the fix must compute temperature.

*Found no restart file matching pattern*  
When using a "\*" in the restart file name, no matching file was found.

*Gravity must point in -y to use with fix pour in 2d*  
Gravity must be pointing "down" in a 2d box.

*Gravity must point in -z to use with fix pour in 3d*  
Gravity must be pointing "down" in a 3d box, i.e. theta = 180.0.

*Group ID does not exist*  
A group ID used in the group command does not exist.

*Group ID in variable formula does not exist*  
Self-explanatory.

*Group command before simulation box is defined*  
The group command cannot be used before a read\_data, read\_restart, or create\_box command.

*Group region ID does not exist*  
A region ID used in the group command does not exist.

*Illegal ... command*  
Self-explanatory. Check the input script syntax and compare to the documentation for the command. You can use -echo screen as a command-line option when running LAMMPS to see the offending line.

*Illegal Stillinger-Weber parameter*  
One or more of the coefficients defined in the potential file is invalid.

*Illegal Tersoff parameter*  
One or more of the coefficients defined in the potential file is invalid.

*Illegal chemical element names*  
The name is too long to be a chemical element.

*Illegal simulation box*  
The lower bound of the simulation box is greater than the upper bound.

*Improper atom missing in delete\_bonds*

The delete\_bonds command cannot find one or more atoms in a particular improper on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid improper.

*Improper atom missing in set command*

The set command cannot find one or more atoms in a particular improper on a particular processor. The pairwise cutoff is too short or the atoms are too far apart to make a valid improper.

*Improper atoms %d %d %d %d missing on proc %d at step %d*

One or more of 4 atoms needed to compute a particular improper are missing on this processor. Typically this is because the pairwise cutoff is set too short or the improper has blown apart and an atom is too far away.

*Improper coeff for hybrid has invalid style*

Improper style hybrid uses another improper style as one of its coefficients. The improper style used in the improper\_coeff command or read from a restart file is not recognized.

*Improper coeffs are not set*

No improper coefficients have been assigned in the data file or via the improper\_coeff command.

*Improper style hybrid cannot have hybrid as an argument*

Self-explanatory.

*Improper style hybrid cannot have none as an argument*

Self-explanatory.

*Improper style hybrid cannot use same improper style twice*

Self-explanatory.

*Improper\_coeff command before improper\_style is defined*

Coefficients cannot be set in the data file or via the improper\_coeff command until an improper\_style has been assigned.

*Improper\_coeff command before simulation box is defined*

The improper\_coeff command cannot be used before a read\_data, read\_restart, or create\_box command.

*Improper\_coeff command when no impropers allowed*

The chosen atom style does not allow for impropers to be defined.

*Improper\_style command when no impropers allowed*

The chosen atom style does not allow for impropers to be defined.

*Impropers assigned incorrectly*

Impropers read in from the data file were not assigned correctly to atoms. This means there is something invalid about the topology definitions.

*Impropers defined but no improper types*

The data file header lists improper but no improper types.

*Inconsistent iparam/jparam values in fix bond/create command*

If itype and jtype are the same, then their maxbond and newtype settings must also be the same.

*Incorrect args for angle coefficients*

Self-explanatory. Check the input script or data file.

*Incorrect args for bond coefficients*

Self-explanatory. Check the input script or data file.

*Incorrect args for dihedral coefficients*

Self-explanatory. Check the input script or data file.

*Incorrect args for improper coefficients*

Self-explanatory. Check the input script or data file.

*Incorrect args for pair coefficients*

Self-explanatory. Check the input script or data file.

*Incorrect args in pair\_style command*

Self-explanatory.

*Incorrect atom format in data file*

Number of values per atom line in the data file is not consistent with the atom style.

*Incorrect boundaries with slab Ewald*

Must have periodic x,y dimensions and non-periodic z dimension to use 2d slab option with Ewald.

*Incorrect boundaries with slab PPPM*

Must have periodic x,y dimensions and non-periodic z dimension to use 2d slab option with PPPM.

*Incorrect element names in EAM potential file*

The element names in the EAM file do not match those requested.

*Incorrect format in MEAM potential file*

Incorrect number of words per line in the potential file.

*Incorrect format in Stillinger–Weber potential file*

Incorrect number of words per line in the potential file.

*Incorrect format in TMD target file*

Format of file read by fix tmd command is incorrect.

*Incorrect format in Tersoff potential file*

Incorrect number of words per line in the potential file.

*Incorrect multiplicity arg for dihedral coefficients*

Self-explanatory. Check the input script or data file.

*Incorrect sign arg for dihedral coefficients*

Self-explanatory. Check the input script or data file.

*Incorrect velocity format in data file*

Each atom style defines a format for the Velocity section of the data file. The read-in lines do not match.

*Incorrect weight arg for dihedral coefficients*

Self-explanatory. Check the input script or data file.

*Index between input command brackets must be positive*

Self-explanatory.

*Indexed per-atom vector in variable formula without atom map*

Accessing a value from an atom vector requires the ability to lookup an atom index, which is provided by an atom map. An atom map does not exist (by default) for non-molecular problems. Using the atom\_modify map command will force an atom map to be created.

*Induced tilt by displace\_box is too large*

The final tilt value must be between  $-1/2$  and  $1/2$  of the perpendicular box length.

*Initial temperatures not all set in fix ttm*

Self-explanatory.

*Input line too long after variable substitution*

This is a hard (very large) limit defined in the input.cpp file.

*Input line too long: %s*

This is a hard (very large) limit defined in the input.cpp file.

*Insertion region extends outside simulation box*

Region specified with fix insert command extends outside the global simulation box.

*Insufficient Jacobi rotations for POEMS body*

Eigensolve for rigid body was not sufficiently accurate.

*Insufficient Jacobi rotations for rigid body*

Eigensolve for rigid body was not sufficiently accurate.

*Invalid REAX atom type*

There is a mis-match between LAMMPS atom types and the elements listed in the ReaxFF force field file.

*Invalid angle style*

The choice of angle style is unknown.

*Invalid angle table length*

Length must be 2 or greater.

*Invalid angle type in Angles section of data file*

Angle type must be positive integer and within range of specified angle types.

*Invalid angle type index for fix shake*

Self-explanatory.

*Invalid atom ID in Angles section of data file*

Atom IDs must be positive integers and within range of defined atoms.

*Invalid atom ID in Atoms section of data file*

Atom IDs must be positive integers.

*Invalid atom ID in Bonds section of data file*

Atom IDs must be positive integers and within range of defined atoms.

*Invalid atom ID in Dihedrals section of data file*

Atom IDs must be positive integers and within range of defined atoms.

*Invalid atom ID in Improvers section of data file*

Atom IDs must be positive integers and within range of defined atoms.

*Invalid atom ID in Velocities section of data file*

Atom IDs must be positive integers and within range of defined atoms.

*Invalid atom mass for fix shake*

Mass specified in fix shake command must be > 0.0.

*Invalid atom style*

The choice of atom style is unknown.

*Invalid atom type in Atoms section of data file*

Atom types must range from 1 to specified # of types.

*Invalid atom type in create\_atoms command*

The create\_box command specified the range of valid atom types. An invalid type is being requested.

*Invalid atom type in fix bond/create command*

Self-explanatory.

*Invalid atom type in neighbor exclusion list*

Atom types must range from 1 to Ntypes inclusive.

*Invalid atom type index for fix shake*

Atom types must range from 1 to Ntypes inclusive.

*Invalid atom types in pair\_write command*

Atom types must range from 1 to Ntypes inclusive.

*Invalid atom vector in variable formula*

The atom vector is not recognized.

*Invalid attribute in dump custom command*

Self-explanatory.

*Invalid attribute in dump local command*

Self-explanatory.

*Invalid attribute in dump modify command*

Self-explanatory.

*Invalid bond style*

The choice of bond style is unknown.

*Invalid bond table length*

Length must be 2 or greater.

*Invalid bond type in Bonds section of data file*

Bond type must be positive integer and within range of specified bond types.

*Invalid bond type in fix bond/break command*

Self-explanatory.

*Invalid bond type in fix bond/create command*

Self-explanatory.

*Invalid bond type index for fix shake*

Self-explanatory. Check the fix shake command in the input script.

*Invalid coeffs for this angle style*

Cannot set class 2 coeffs in data file for this angle style.

*Invalid coeffs for this dihedral style*

Cannot set class 2 coeffs in data file for this dihedral style.

*Invalid coeffs for this improper style*

Cannot set class 2 coeffs in data file for this improper style.

*Invalid command–line argument*

One or more command–line arguments is invalid. Check the syntax of the command you are using to launch LAMMPS.

*Invalid compute ID in variable formula*

The compute is not recognized.

*Invalid compute style*

Self–explanatory.

*Invalid cutoff in communicate command*

Specified cutoff must be  $\geq 0.0$ .

*Invalid cutoffs in pair\_write command*

Inner cutoff must be larger than 0.0 and less than outer cutoff.

*Invalid d1 or d2 value for pair colloid coeff*

Neither d1 or d2 can be  $< 0$ .

*Invalid data file section: Angle Coeffs*

Atom style does not allow angles.

*Invalid data file section: AngleAngle Coeffs*

Atom style does not allow impropers.

*Invalid data file section: AngleAngleTorsion Coeffs*

Atom style does not allow dihedrals.

*Invalid data file section: AngleTorsion Coeffs*

Atom style does not allow dihedrals.

*Invalid data file section: Angles*

Atom style does not allow angles.

*Invalid data file section: Bond Coeffs*

Atom style does not allow bonds.

*Invalid data file section: BondAngle Coeffs*

Atom style does not allow angles.

*Invalid data file section: BondBond Coeffs*

Atom style does not allow angles.

*Invalid data file section: BondBond13 Coeffs*

Atom style does not allow dihedrals.

*Invalid data file section: Bonds*

Atom style does not allow bonds.

*Invalid data file section: Dihedral Coeffs*

Atom style does not allow dihedrals.

*Invalid data file section: Dihedrals*

Atom style does not allow dihedrals.

*Invalid data file section: EndBondTorsion Coeffs*

Atom style does not allow dihedrals.

*Invalid data file section: Improper Coeffs*

Atom style does not allow impropers.

*Invalid data file section: Impropers*

Atom style does not allow impropers.

*Invalid data file section: MiddleBondTorsion Coeffs*

Atom style does not allow dihedrals.

*Invalid density in Atoms section of data file*

Density value cannot be  $\leq 0.0$ .

*Invalid dihedral style*

The choice of dihedral style is unknown.

*Invalid dihedral type in Dihedrals section of data file*



Dihedral type must be positive integer and within range of specified dihedral types.

*Invalid dipole line in data file*  
Self-explanatory.

*Invalid dipole value*  
Self-explanatory.

*Invalid dump dcd filename*  
Filenames used with the dump dcd style cannot be binary or compressed or cause multiple files to be written.

*Invalid dump frequency*  
Dump frequency must be 1 or greater.

*Invalid dump style*  
The choice of dump style is unknown.

*Invalid dump xtc filename*  
Filenames used with the dump xtc style cannot be binary or compressed or cause multiple files to be written.

*Invalid dump xyz filename*  
Filenames used with the dump xyz style cannot be binary or cause files to be written by each processor.

*Invalid dump\_modify threshold operator*  
Operator keyword used for threshold specification is not recognized.

*Invalid fix ID in variable formula*  
The fix is not recognized.

*Invalid fix ave/time off column*  
Self-explanatory.

*Invalid fix box/relax command for a 2d simulation*  
Fix box/relax styles involving the z dimension cannot be used in a 2d simulation.

*Invalid fix nph command for a 2d simulation*  
Cannot use style xy, yz, or xz for a 2d simulation.

*Invalid fix nph command pressure settings*  
Pressure settings for different components must be the same if the components are coupled.

*Invalid fix npt command for a 2d simulation*  
Cannot use style xy, yz, or xz for a 2d simulation.

*Invalid fix npt command pressure settings*  
Pressure settings for different components must be the same if the components are coupled.

*Invalid fix press/berendsen command for a 2d simulation*  
Can only use xyz or aniso styles in 2d.

*Invalid fix press/berendsen command pressure settings*  
Pressure settings for different components must be the same if the components are coupled.

*Invalid fix style*  
The choice of fix style is unknown.

*Invalid flag in force field section of restart file*  
Unrecognized entry in restart file.

*Invalid flag in header section of restart file*  
Unrecognized entry in restart file.

*Invalid flag in type arrays section of restart file*  
Unrecognized entry in restart file.

*Invalid frequency in temper command*  
Ntavg must be > 0.

*Invalid group ID in neigh\_modify command*  
A group ID used in the neigh\_modify command does not exist.

*Invalid group function in variable formula*  
Group function is not recognized.

*Invalid group in communicate command*

Self-explanatory.

*Invalid improper style*  
The choice of improper style is unknown.

*Invalid improper type in Improvers section of data file*  
Improper type must be positive integer and within range of specified improper types.

*Invalid keyword in angle table parameters*  
Self-explanatory.

*Invalid keyword in bond table parameters*  
Self-explanatory.

*Invalid keyword in compute angle/local command*  
Self-explanatory.

*Invalid keyword in compute bond/local command*  
Self-explanatory.

*Invalid keyword in compute dihedral/local command*  
Self-explanatory.

*Invalid keyword in compute improper/local command*  
Self-explanatory.

*Invalid keyword in compute pair/local command*  
Self-explanatory.

*Invalid keyword in compute property/atom command*  
Self-explanatory.

*Invalid keyword in compute property/local command*  
Self-explanatory.

*Invalid keyword in compute property/molecule command*  
Self-explanatory.

*Invalid keyword in dump cfg command*  
Self-explanatory.

*Invalid keyword in pair table parameters*  
Keyword used in list of table parameters is not recognized.

*Invalid keyword in thermo\_style custom command*  
One or more specified keywords are not recognized.

*Invalid kspace style*  
The choice of kspace style is unknown.

*Invalid mass line in data file*  
Self-explanatory.

*Invalid mass value*  
Self-explanatory.

*Invalid math or group function in variable formula*  
The math or group function is not recognized.

*Invalid natoms for dump dcd*  
Natoms is initially 0 which is not valid for the dump dcd style. Natoms must be constant for the duration of the simulation.

*Invalid natoms for dump xtc*  
Natoms is initially 0 which is not valid for the dump xtc style.

*Invalid natoms for dump xyz*  
Natoms is initially 0 which is not valid for the dump xyz style.

*Invalid option in lattice command for non-custom style*  
Certain lattice keywords are not supported unless the lattice style is "custom".

*Invalid order of forces within respa levels*  
For respa, ordering of force computations within respa levels must obey certain rules. E.g. bonds cannot be compute less frequently than angles, pairwise forces cannot be computed less frequently than kspace, etc.

*Invalid pair style*

The choice of pair style is unknown.

*Invalid pair table cutoff*

Cutoffs in pair\_coeff command are not valid with read-in pair table.

*Invalid pair table length*

Length of read-in pair table is invalid

*Invalid radius in Atoms section of data file*

Radius must be  $\geq 0.0$ .

*Invalid random number seed in fix ttm command*

Random number seed must be  $> 0$ .

*Invalid random number seed in set command*

Random number seed must be  $> 0$ .

*Invalid region in group function in variable formula*

Self-explanatory.

*Invalid region style*

The choice of region style is unknown.

*Invalid replace values in compute reduce*

Self-explanatory.

*Invalid seed for Marsaglia random # generator*

The initial seed for this random number generator must be a positive integer less than or equal to 900 million.

*Invalid seed for Park random # generator*

The initial seed for this random number generator must be a positive integer.

*Invalid shape line in data file*

Self-explanatory.

*Invalid shape line in data file*

Self-explanatory.

*Invalid shape value*

Self-explanatory.

*Invalid shear direction for fix wall/gran*

Self-explanatory.

*Invalid style in pair\_write command*

Self-explanatory. Check the input script.

*Invalid syntax in variable formula*

Self-explanatory.

*Invalid t\_event in prd command*

Self-explanatory.

*Invalid thermo keyword in variable formula*

The keyword is not recognized.

*Invalid type for dipole set*

Dipole command must set a type from 1–N where N is the number of atom types.

*Invalid type for mass set*

Mass command must set a type from 1–N where N is the number of atom types.

*Invalid type for shape set*

Atom type is out of bounds.

*Invalid value in set command*

The value specified for the setting is invalid, likely because it is too small or too large.

*Invalid variable evaluation in variable formula*

A variable used in a formula could not be evaluated.

*Invalid variable in next command*

Self-explanatory.

*Invalid variable name in variable formula*

Variable name is not recognized.

*Invalid variable name*  
Variable name used in an input script line is invalid.

*Invalid variable style with next command*  
Variable styles *equal* and *world* cannot be used in a next command.

*Invalid wiggle direction for fix wall/gran*  
Self-explanatory.

*Invoked angle equil angle on angle style none*  
Self-explanatory.

*Invoked angle single on angle style none*  
Self-explanatory.

*Invoked bond equil distance on bond style none*  
Self-explanatory.

*Invoked bond single on bond style none*  
Self-explanatory.

*Invoked pair single on pair style none*  
A command (e.g. a dump) attempted to invoke the single() function on a pair style none, which is illegal.  
You are probably attempting to compute per-atom quantities with an undefined pair style.

*KSpace style has not yet been set*  
Cannot use kspace\_modify command until a kspace style is set.

*KSpace style is incompatible with Pair style*  
Setting a kspace style requires that a pair style with a long-range Coulombic component be selected.

*Keyword %s in MEAM parameter file not recognized*  
Self-explanatory.

*Kspace style requires atom attribute q*  
The atom style defined does not have these attributes.

*Label wasn't found in input script*  
Self-explanatory.

*Lattice orient vectors are not orthogonal*  
The three specified lattice orientation vectors must be mutually orthogonal.

*Lattice orient vectors are not right-handed*  
The three specified lattice orientation vectors must create a right-handed coordinate system such that  $\mathbf{a}_1 \times \mathbf{a}_2 = \mathbf{a}_3$ .

*Lattice primitive vectors are collinear*  
The specified lattice primitive vectors do not form a unit cell with non-zero volume.

*Lattice settings are not compatible with 2d simulation*  
One or more of the specified lattice vectors has a non-zero z component.

*Lattice spacings are invalid*  
Each x,y,z spacing must be  $> 0$ .

*Lattice style incompatible with simulation dimension*  
2d simulation can use sq, sq2, or hex lattice. 3d simulation can use sc, bcc, or fcc lattice.

*Log of zero/negative in variable formula*  
Self-explanatory.

*Lost atoms via displace\_atoms: original %.15g current %.15g*  
The displace\_atoms command lost one or more atoms.

*Lost atoms via displace\_box: original %.15g current %.15g*  
The displace\_box command lost one or more atoms.

*Lost atoms: original %.15g current %.15g*  
A thermodynamic computation has detected lost atoms.

*MEAM library error %d*  
A call to the MEAM Fortran library returned an error.

*Mass command before simulation box is defined*

The mass command cannot be used before a read\_data, read\_restart, or create\_box command.

*Min\_style command before simulation box is defined*  
 The min\_style command cannot be used before a read\_data, read\_restart, or create\_box command.

*Minimization could not find thermo\_pe compute*  
 This compute is created by the thermo command. It must have been explicitly deleted by a uncompute command.

*Minimize command before simulation box is defined*  
 The minimize command cannot be used before a read\_data, read\_restart, or create\_box command.

*Mismatched brackets in input command*  
 Self-explanatory.

*Mismatched compute in variable formula*  
 A compute is referenced incorrectly or a compute that produces per-atom values is used in an equal-style variable formula.

*Mismatched fix in variable formula*  
 A fix is referenced incorrectly or a fix that produces per-atom values is used in an equal-style variable formula.

*Mismatched variable in variable formula*  
 A variable is referenced incorrectly or an atom-style variable that produces per-atom values is used in an equal-style variable formula.

*Molecule count changed in compute com/molecule*  
 Number of molecules must remain constant over time.

*Molecule count changed in compute gyration/molecule*  
 Number of molecules must remain constant over time.

*Molecule count changed in compute msd/molecule*  
 Number of molecules must remain constant over time.

*Molecule count changed in compute property/molecule*  
 Number of molecules must remain constant over time.

*More than one fix deform*  
 Only one fix deform can be defined at a time.

*More than one fix freeze*  
 Only one of these fixes can be defined, since the granular pair potentials access it.

*More than one fix shake*  
 Only one fix shake can be defined.

*Must define angle\_style before Angle Coeffs*  
 Must use an angle\_style command before reading a data file that defines Angle Coeffs.

*Must define angle\_style before BondAngle Coeffs*  
 Must use an angle\_style command before reading a data file that defines Angle Coeffs.

*Must define angle\_style before BondBond Coeffs*  
 Must use an angle\_style command before reading a data file that defines Angle Coeffs.

*Must define bond\_style before Bond Coeffs*  
 Must use a bond\_style command before reading a data file that defines Bond Coeffs.

*Must define dihedral\_style before AngleAngleTorsion Coeffs*  
 Must use a dihedral\_style command before reading a data file that defines AngleAngleTorsion Coeffs.

*Must define dihedral\_style before AngleTorsion Coeffs*  
 Must use a dihedral\_style command before reading a data file that defines AngleTorsion Coeffs.

*Must define dihedral\_style before BondBond13 Coeffs*  
 Must use a dihedral\_style command before reading a data file that defines BondBond13 Coeffs.

*Must define dihedral\_style before Dihedral Coeffs*  
 Must use a dihedral\_style command before reading a data file that defines Dihedral Coeffs.

*Must define dihedral\_style before EndBondTorsion Coeffs*  
 Must use a dihedral\_style command before reading a data file that defines EndBondTorsion Coeffs.

*Must define dihedral\_style before MiddleBondTorsion Coeffs*

Must use a `dihedral_style` command before reading a data file that defines MiddleBondTorsion Coeffs.

*Must define improper\_style before AngleAngle Coeffs*  
 Must use an `improper_style` command before reading a data file that defines AngleAngle Coeffs.

*Must define improper\_style before Improper Coeffs*  
 Must use an `improper_style` command before reading a data file that defines Improper Coeffs.

*Must define pair\_style before Pair Coeffs*  
 Must use a `pair_style` command before reading a data file that defines Pair Coeffs.

*Must have more than one processor partition to temper*  
 Cannot use the `temper` command with only one processor partition. Use the `-partition` command-line option.

*Must read Atoms before Angles*  
 The Atoms section of a data file must come before an Angles section.

*Must read Atoms before Bonds*  
 The Atoms section of a data file must come before a Bonds section.

*Must read Atoms before Dihedrals*  
 The Atoms section of a data file must come before a Dihedrals section.

*Must read Atoms before Improvers*  
 The Atoms section of a data file must come before an Improvers section.

*Must read Atoms before Velocities*  
 The Atoms section of a data file must come before a Velocities section.

*Must set both respa inner and outer*  
 Cannot use just the inner or outer option with `respa` without using the other.

*Must specify a region in fix deposit*  
 The region keyword must be specified with this fix.

*Must specify a region in fix pour*  
 The region keyword must be specified with this fix.

*Must use -in switch with multiple partitions*  
 A multi-partition simulation cannot read the input script from stdin. The `-in` command-line option must be used to specify a file.

*Must use a block or cylinder region with fix pour*  
 Self-explanatory.

*Must use a block region with fix pour for 2d simulations*  
 Self-explanatory.

*Must use a bond style with TIP4P potential*  
 TIP4P potentials assume bond lengths in water are constrained by a `fix shake` command.

*Must use a molecular atom style with fix poems molecule*  
 Self-explanatory.

*Must use a molecular atom style with fix rigid molecule*  
 Self-explanatory.

*Must use a z-axis cylinder with fix pour*  
 The axis of the cylinder region used with the `fix insert` command must be oriented along the z dimension.

*Must use an angle style with TIP4P potential*  
 TIP4P potentials assume angles in water are constrained by a `fix shake` command.

*Must use atom style with molecule IDs with fix bond/swap*  
 Self-explanatory.

*Must use charged atom style with fix efield*  
 The atom style being used does not allow atoms to have assigned charges. Hence it will not work with this fix which generates a force due to an E-field acting on charge.

*Must use fix gravity with fix pour*  
 Insertion of granular particles must be done under the influence of gravity.

*Must use molecular atom style with neigh\_modify exclude molecule*  
 The atom style must define a molecule ID to use the `exclude` option.

*Needed topology not in data file*

The header of the data file indicated that bonds or angles or dihedrals or impropers would be included, but they were not present.

*Neigh\_modify include group != atom\_modify first group*

Self-explanatory.

*Neighbor delay must be 0 or multiple of every setting*

The delay and every parameters set via the neigh\_modify command are inconsistent. If the delay setting is non-zero, then it must be a multiple of the every setting.

*Neighbor list overflow, boost neigh\_modify one or page*

There are too many neighbors of a single atom. Use the neigh\_modify command to increase the neighbor page size and the max number of neighbors allowed for one atom.

*Neighbor multi not yet enabled for granular*

Self-explanatory.

*Neighbor multi not yet enabled for rRESPA*

Self-explanatory.

*Neighbor page size must be >= 10x the one atom setting*

This is required to prevent wasting too much memory.

*New bond exceeded bonds per atom in fix bond/create*

See the read\_data command for info on setting the "extra bond per atom" header value to allow for additional bonds to be formed.

*New bond exceeded special list size in fix bond/create*

See the special\_bonds extra command for info on how to leave space in the special bonds list to allow for additional bonds to be formed.

*Newton bond change after simulation box is defined*

The newton command cannot be used to change the newton bond value after a read\_data, read\_restart, or create\_box command.

*No angle style is defined for compute angle/local*

Self-explanatory.

*No angles allowed with this atom style*

Self-explanatory. Check data file.

*No atoms in data file*

The header of the data file indicated that atoms would be included, but they were not present.

*No basis atoms in lattice*

Basis atoms must be defined for lattice style user.

*No bond style is defined for compute bond/local*

Self-explanatory.

*No bonds allowed with this atom style*

Self-explanatory. Check data file.

*No dihedral style is defined for compute dihedral/local*

Self-explanatory.

*No dihedrals allowed with this atom style*

Self-explanatory. Check data file.

*No dump custom arguments specified*

The dump custom command requires that atom quantities be specified to output to dump file.

*No dump local arguments specified*

Self-explanatory.

*No improper style is defined for compute improper/local*

Self-explanatory.

*No impropers allowed with this atom style*

Self-explanatory. Check data file.

*No matching element in EAM potential file*

The EAM potential file does not contain elements that match the requested elements.

*No pair style is defined for compute pair/local*

Self-explanatory.

*No pair style is defined for compute property/local*

Self-explanatory.

*No rigid bodies defined*

The fix specification did not end up defining any rigid bodies.

*Non digit character between brackets in input command*

Self-explanatory.

*Non integer # of swaps in temper command*

Swap frequency in temper command must evenly divide the total # of timesteps.

*One or more atoms belong to multiple rigid bodies*

Two or more rigid bodies defined by the fix rigid command cannot contain the same atom.

*One or zero atoms in rigid body*

Any rigid body defined by the fix rigid command must contain 2 or more atoms.

*Out of range atoms – cannot compute PPPM*

One or more atoms are attempting to map their charge to a PPPM grid point that is not owned by a processor. This is likely for one of two reasons, both of them bad. First, it may mean that an atom near the boundary of a processor's sub-domain has moved more than 1/2 the [neighbor skin distance](#) without neighbor lists being rebuilt and atoms being migrated to new processors. This also means you may be missing pairwise interactions that need to be computed. The solution is to change the re-neighboring criteria via the [neigh\\_modify](#) command. The safest settings are "delay 0 every 1 check yes". Second, it may mean that an atom has moved far outside a processor's sub-domain or even the entire simulation box. This indicates bad physics, e.g. due to highly overlapping atoms, too large a timestep, etc.

*POEMS fix must come before NPT/NPH fix*

NPT/NPH fix must be defined in input script after all poems fixes, else the fix contribution to the pressure virial is incorrect.

*PPPM grid is too large*

The global PPPM grid is larger than OFFSET in one or more dimensions. OFFSET is currently set to 4096. You likely need to decrease the requested precision.

*PPPM order cannot be greater than %d*

Self-explanatory.

*PPPM order has been reduced to 0*

LAMMPS has attempted to reduce the PPPM order to enable the simulation to run, but can reduce the order no further. Try increasing the accuracy of PPPM by reducing the tolerance size, thus inducing a larger PPPM grid.

*PRD command before simulation box is defined*

The prd command cannot be used before a read\_data, read\_restart, or create\_box command.

*PRD nsteps must be multiple of t\_event*

Self-explanatory.

*PRD t\_corr must be multiple of t\_event*

Self-explanatory.

*Pair coeff for hybrid has invalid style*

Style in pair coeff must have been listed in pair\_style command.

*Pair cutoff < Respa interior cutoff*

One or more pairwise cutoffs are too short to use with the specified rRESPA cutoffs.

*Pair dipole/cut requires atom attributes q, mu, torque, dipole*

An atom style that specifies these quantities is needed.

*Pair distance < table inner cutoff*

Two atoms are closer together than the pairwise table allows.

*Pair distance > table outer cutoff*

Two atoms are further apart than the pairwise table allows.

*Pair dpd requires ghost atoms store velocity*



Use the communicate vel yes command to enable this.

*Pair gayberne cannot be used with atom attribute diameter*  
Finite-size particles must be defined with the shape command.

*Pair gayberne epsilon a,b,c coeffs are not all set*  
Each atom type involved in pair\_style gayberne must have these 3 coefficients set at least once.

*Pair gayberne requires atom attributes quat, torque, shape*  
An atom style that defines these attributes must be used.

*Pair granular requires atom attributes radius, omega, torque*  
The atom style defined does not have these attributes.

*Pair granular requires ghost atoms store velocity*  
Use the communicate vel yes command to enable this.

*Pair granular with shear history requires newton pair off*  
This is a current restriction of the implementation of pair granular styles with history.

*Pair hybrid sub-style is not used*  
No pair\_coeff command used a sub-style specified in the pair\_style command.

*Pair inner cutoff < Respa interior cutoff*  
One or more pairwise cutoffs are too short to use with the specified rRESPA cutoffs.

*Pair inner cutoff >= Pair outer cutoff*  
The specified cutoffs for the pair style are inconsistent.

*Pair lubricate cannot be used with atom attributes diameter or rmass*  
These attributes override the shape and mass settings, so cannot be used.

*Pair lubricate requires atom attribute omega or angmom*  
An atom style that defines these attributes must be used.

*Pair lubricate requires atom attributes torque and shape*  
An atom style that defines these attributes must be used.

*Pair lubricate requires extended particles*  
This pair style can only be used for particles with a shape setting.

*Pair lubricate requires ghost atoms store velocity*  
Use the communicate vel yes command to enable this.

*Pair lubricate requires spherical, mono-disperse particles*  
This is a current restriction of this pair style.

*Pair peri lattice is not identical in x, y, and z*  
The lattice defined by the lattice command must be cubic.

*Pair peri requires a lattice be defined*  
Use the lattice command for this purpose.

*Pair peri requires an atom map, see atom\_modify*  
Even for atomic systems, an atom map is required to find Peridynamic bonds. Use the atom\_modify command to define one.

*Pair resquared cannot be used with atom attribute diameter*  
This attribute overrides the shape settings, so cannot be used.

*Pair resquared epsilon a,b,c coeffs are not all set*  
Self-explanatory.

*Pair resquared epsilon and sigma coeffs are not all set*  
Self-explanatory.

*Pair resquared requires atom attributes quat, torque, shape*  
An atom style that defines these attributes must be used.

*Pair style AIREBO requires atom IDs*  
This is a requirement to use the AIREBO potential.

*Pair style AIREBO requires newton pair on*  
Self-explanatory.

*Pair style MEAM requires newton pair on*  
See the newton command. This is a restriction to use the MEAM potential.

*Pair style Stillinger–Weber requires atom IDs*

This is a requirement to use the SW potential.

*Pair style Stillinger–Weber requires newton pair on*

See the newton command. This is a restriction to use the SW potential.

*Pair style Tersoff requires atom IDs*

This is a requirement to use the Tersoff potential.

*Pair style Tersoff requires newton pair on*

See the newton command. This is a restriction to use the Tersoff potential.

*Pair style born/coul/long requires atom attribute q*

An atom style that defines this attribute must be used.

*Pair style buck/coul/cut requires atom attribute q*

The atom style defined does not have this attribute.

*Pair style buck/coul/long requires atom attribute q*

The atom style defined does not have these attributes.

*Pair style coul/cut requires atom attribute q*

The atom style defined does not have these attributes.

*Pair style does not support bond\_style quartic*

The pair style does not have a single() function, so it can not be invoked by bond\_style quartic.

*Pair style does not support compute group/group*

The pair\_style does not have a single() function, so it cannot be invoked by the compute group/group command.

*Pair style does not support compute heat/flux*

The pair style does not have a single() function, so it can not be invoked by compute heat/flux.

*Pair style does not support compute pair/local*

The pair style does not have a single() function, so it can not be invoked by fix bond/swap.

*Pair style does not support compute property/local*

The pair style does not have a single() function, so it can not be invoked by fix bond/swap.

*Pair style does not support fix bond/swap*

The pair style does not have a single() function, so it can not be invoked by fix bond/swap.

*Pair style does not support pair\_write*

The pair style does not have a single() function, so it can not be invoked by pair write.

*Pair style does not support rRESPA inner/middle/outer*

You are attempting to use rRESPA options with a pair style that does not support them.

*Pair style granular with history requires atoms have IDs*

Atoms in the simulation do not have IDs, so history effects cannot be tracked by the granular pair potential.

*Pair style hybrid cannot have hybrid as an argument*

Self-explanatory.

*Pair style hybrid cannot have none as an argument*

Self-explanatory.

*Pair style hybrid cannot use same pair style twice*

The sub-style arguments of pair\_style hybrid cannot be duplicated. Check the input script.

*Pair style is incompatible with KSpace style*

If a pair style with a long-range Coulombic component is selected, then a kspace style must also be used.

*Pair style lj/charmm/coul/charmm requires atom attribute q*

The atom style defined does not have these attributes.

*Pair style lj/charmm/coul/long requires atom attribute q*

The atom style defined does not have these attributes.

*Pair style lj/class2/coul/cut requires atom attribute q*

The atom style defined does not have this attribute.

*Pair style lj/class2/coul/long requires atom attribute q*

The atom style defined does not have this attribute.

*Pair style lj/cut/coul/cut requires atom attribute q*

The atom style defined does not have this attribute.

*Pair style lj/cut/coul/long requires atom attribute q*

The atom style defined does not have this attribute.

*Pair style lj/cut/coul/long/tip4p requires atom IDs*

There are no atom IDs defined in the system and the TIP4P potential requires them to find O,H atoms with a water molecule.

*Pair style lj/cut/coul/long/tip4p requires atom attribute q*

The atom style defined does not have these attributes.

*Pair style lj/cut/coul/long/tip4p requires newton pair on*

This is because the computation of constraint forces within a water molecule adds forces to atoms owned by other processors.

*Pair style lj/gromacs/coul/gromacs requires atom attribute q*

An atom\_style with this attribute is needed.

*Pair style peri\_pmb requires atom style peri*

This is because atom style peri stores quantities needed by the peridynamic potential.

*Pair style reax requires atom IDs*

This is a requirement to use the ReaxFF potential.

*Pair style reax requires newton pair on*

This is a requirement to use the ReaxFF potential.

*Pair table cutoffs must all be equal to use with KSpace*

When using pair style table with a long-range KSpace solver, the cutoffs for all atom type pairs must all be the same, since the long-range solver starts at that cutoff.

*Pair table parameters did not set N*

List of pair table parameters must include N setting.

*Pair tersoff/zbl requires metal or real units*

This is a current restriction of this pair potential.

*Pair yukawa/colloid cannot be used with atom attribute diameter*

Only finite-size particles defined by the shape command can be used.

*Pair yukawa/colloid requires atom attribute shape*

Self-explanatory.

*Pair yukawa/colloid requires spherical particles*

Self-explanatory.

*Pair\_coeff command before pair\_style is defined*

Self-explanatory.

*Pair\_coeff command before simulation box is defined*

The pair\_coeff command cannot be used before a read\_data, read\_restart, or create\_box command.

*Pair\_modify command before pair\_style is defined*

Self-explanatory.

*Pair\_write command before pair\_style is defined*

Self-explanatory.

*Particle on or inside fix wall surface*

Particles must be "exterior" to the wall in order for energy/force to be calculated.

*Particle on or inside fix wall/region surface*

Particles must be "exterior" to the region surface in order for energy/force to be calculated.

*Per-atom compute in equal-style variable formula*

Equal-style variables cannot use per-atom quantities.

*Per-atom energy was not tallied on needed timestep*

You are using a thermo keyword that requires potentials to have tallied energy, but they didn't on this timestep. See the variable doc page for ideas on how to make this work.

*Per-atom fix in equal-style variable formula*

Equal-style variables cannot use per-atom quantities.

*Per-atom virial not available with GPU Gay-Berne*

Self-explanatory.

*Per-atom virial not available with GPU lj/cut*

Self-explanatory.

*Per-atom virial was not tallied on needed timestep*

You are using a thermo keyword that requires potentials to have tallied the virial, but they didn't on this timestep. See the variable doc page for ideas on how to make this work.

*Potential file has duplicate entry*

The potential file for a SW or Tersoff potential has more than one entry for the same 3 ordered elements.

*Potential file is missing an entry*

The potential file for a SW or Tersoff potential does not have a needed entry.

*Power by 0 in variable formula*

Self-explanatory.

*Pressure ID for fix box/relax does not exist*

The compute ID needed to compute pressure for the fix does not exist.

*Pressure ID for fix modify does not exist*

Self-explanatory.

*Pressure ID for fix nph does not exist*

The compute ID needed to compute pressure for the fix does not exist.

*Pressure ID for fix npt does not exist*

The compute ID needed to compute pressure for the fix does not exist.

*Pressure ID for fix press/berendsen does not exist*

The compute ID needed to compute pressure for the fix does not exist.

*Pressure ID for thermo does not exist*

The compute ID needed to compute pressure for thermodynamics does not exist.

*Proc grid in z != 1 for 2d simulation*

There cannot be more than 1 processor in the z dimension of a 2d simulation.

*Processor partitions are inconsistent*

The total number of processors in all partitions must match the number of processors LAMMPS is running on.

*Processors command after simulation box is defined*

The processors command cannot be used after a read\_data, read\_restart, or create\_box command.

*Quaternion creation numeric error*

A numeric error occurred in the creation of a rigid body by the fix rigid command.

*R0 < 0 for fix spring command*

Equilibrium spring length is invalid.

*Region cannot have 0 length rotation vector*

Self-explanatory.

*Region intersect region ID does not exist*

Self-explanatory.

*Region union or intersect cannot be dynamic*

The sub-regions can be dynamic, but not the combined region.

*Region union region ID does not exist*

One or more of the region IDs specified by the region union command does not exist.

*Replacing a fix, but new style != old style*

A fix ID can be used a 2nd time, but only if the style matches the previous fix. In this case it is assumed you wish to reset a fix's parameters. This error may mean you are mistakenly re-using a fix ID when you do not intend to.

*Replicate command before simulation box is defined*

The replicate command cannot be used before a read\_data, read\_restart, or create\_box command.

*Replicate did not assign all atoms correctly*

Atoms replicated by the replicate command were not assigned correctly to processors. This is likely due

to some atom coordinates being outside a non-periodic simulation box.

*Respa inner cutoffs are invalid*  
The first cutoff must be  $\leq$  the second cutoff.

*Respa levels must be  $\geq 1$*   
Self-explanatory.

*Respa middle cutoffs are invalid*  
The first cutoff must be  $\leq$  the second cutoff.

*Reuse of compute ID*  
A compute ID cannot be used twice.

*Reuse of dump ID*  
A dump ID cannot be used twice.

*Reuse of region ID*  
A region ID cannot be used twice.

*Rigid body has degenerate moment of inertia*  
Fix poems will only work with bodies (collections of atoms) that have non-zero principal moments of inertia. This means they must be 3 or more non-collinear atoms, even with joint atoms removed.

*Rigid fix must come before NPT/NPH fix*  
NPT/NPH fix must be defined in input script after all rigid fixes, else the rigid fix contribution to the pressure virial is incorrect.

*Run command before simulation box is defined*  
The run command cannot be used before a read\_data, read\_restart, or create\_box command.

*Run command start value is after start of run*  
Self-explanatory.

*Run command stop value is before end of run*  
Self-explanatory.

*Run command upto value is before current timestep*  
Self-explanatory.

*Run\_style command before simulation box is defined*  
The run\_style command cannot be used before a read\_data, read\_restart, or create\_box command.

*Set command before simulation box is defined*  
The set command cannot be used before a read\_data, read\_restart, or create\_box command.

*Set command with no atoms existing*  
No atoms are yet defined so the set command cannot be used.

*Set region ID does not exist*  
Region ID specified in set command does not exist.

*Shake angles have different bond types*  
All 3-atom angle-constrained SHAKE clusters specified by the fix shake command that are the same angle type, must also have the same bond types for the 2 bonds in the angle.

*Shake atoms %d %d %d %d missing on proc %d at step %d*  
The 4 atoms in a single shake cluster specified by the fix shake command are not all accessible to a processor. This probably means an atom has moved too far.

*Shake atoms %d %d %d missing on proc %d at step %d*  
The 3 atoms in a single shake cluster specified by the fix shake command are not all accessible to a processor. This probably means an atom has moved too far.

*Shake atoms %d %d missing on proc %d at step %d*  
The 2 atoms in a single shake cluster specified by the fix shake command are not all accessible to a processor. This probably means an atom has moved too far.

*Shake cluster of more than 4 atoms*  
A single cluster specified by the fix shake command can have no more than 4 atoms.

*Shake clusters are connected*  
A single cluster specified by the fix shake command must have a single central atom with up to 3 other atoms bonded to it.

*Shake determinant = 0.0*

The determinant of the matrix being solved for a single cluster specified by the fix shake command is numerically invalid.

*Shake fix must come before NPT/NPH fix*

NPT fix must be defined in input script after SHAKE fix, else the SHAKE fix contribution to the pressure virial is incorrect.

*Shape command before simulation box is defined*

Self-explanatory.

*Sqrt of negative in variable formula*

Self-explanatory.

*Substitution for illegal variable*

Input script line contained a variable that could not be substituted for.

*TIP4P hydrogen has incorrect atom type*

The TIP4P pairwise computation found an H atom whose type does not agree with the specified H type.

*TIP4P hydrogen is missing*

The TIP4P pairwise computation failed to find the correct H atom within a water molecule.

*TMD target file did not list all group atoms*

The target file for the fix tmd command did not list all atoms in the fix group.

*Target T for fix npt cannot be 0.0*

Self-explanatory.

*Target T for fix nvt cannot be 0.0*

Self-explanatory.

*Temper command before simulation box is defined*

The temper command cannot be used before a read\_data, read\_restart, or create\_box command.

*Temperature ID for fix bond/swap does not exist*

Self-explanatory.

*Temperature ID for fix box/relax does not exist*

Self-explanatory.

*Temperature ID for fix nph does not exist*

Self-explanatory.

*Temperature ID for fix npt does not exist*

Self-explanatory.

*Temperature ID for fix nvt does not exist*

Self-explanatory.

*Temperature ID for fix press/berendsen does not exist*

Self-explanatory.

*Temperature ID for fix temp/berendsen does not exist*

Self-explanatory.

*Temperature ID for fix temp/rescale does not exist*

Self-explanatory.

*Temperature for fix nvt/sllod does not have a bias*

The specified compute must compute temperature with a bias.

*Temperature region ID does not exist*

The region ID specified in the temperature command does not exist.

*Tempering could not find thermo\_pe compute*

This compute is created by the thermo command. It must have been explicitly deleted by a uncompute command.

*Tempering fix ID is not defined*

The fix ID specified by the temper command does not exist.

*Tempering temperature fix is not valid*

The fix specified by the temper command is not one that controls temperature (nvt or langevin).

*Thermo and fix not computed at compatible times*

Fixes generate values on specific timesteps. The thermo output does not match these timesteps.

*Thermo compute array is accessed out-of-range*  
Self-explanatory.

*Thermo compute does not compute array*  
Self-explanatory.

*Thermo compute does not compute scalar*  
Self-explanatory.

*Thermo compute does not compute vector*  
Self-explanatory.

*Thermo compute vector is accessed out-of-range*  
Self-explanatory.

*Thermo custom variable cannot be indexed*  
Self-explanatory.

*Thermo custom variable is not equal-style variable*  
Only equal-style variables can be output with thermodynamics, not atom-style variables.

*Thermo fix array is accessed out-of-range*  
Self-explanatory.

*Thermo fix does not compute array*  
Self-explanatory.

*Thermo fix does not compute scalar*  
Self-explanatory.

*Thermo fix does not compute vector*  
Self-explanatory.

*Thermo fix vector is accessed out-of-range*  
Self-explanatory.

*Thermo keyword in variable requires thermo to use/init pe*  
You are using a thermo keyword in a variable that requires potential energy to be calculated, but your thermo output does not use it. Add it to your thermo output.

*Thermo keyword in variable requires thermo to use/init press*  
You are using a thermo keyword in a variable that requires pressure to be calculated, but your thermo output does not use it. Add it to your thermo output.

*Thermo keyword in variable requires thermo to use/init temp*  
You are using a thermo keyword in a variable that requires temperature to be calculated, but your thermo output does not use it. Add it to your thermo output.

*Thermo style does not use press*  
Cannot use thermo\_modify to set this parameter since the thermo\_style is not computing this quantity.

*Thermo style does not use temp*  
Cannot use thermo\_modify to set this parameter since the thermo\_style is not computing this quantity.

*Thermo\_modify pressure ID does not compute pressure*  
The specified compute ID does not compute pressure.

*Thermo\_modify temperature ID does not compute temperature*  
The specified compute ID does not compute temperature.

*Thermo\_style command before simulation box is defined*  
The thermo\_style command cannot be used before a read\_data, read\_restart, or create\_box command.

*Threshold for an atom property that isn't allocated*  
A dump threshold has been requested on a quantity that is not defined by the atom style used in this simulation.

*Timestep must be  $\geq 0$*   
Specified timestep size is invalid.

*Too big a problem to replicate with molecular atom style*  
Molecular problems cannot become bigger than  $2^{31}$  atoms (or bonds, etc) when replicated, else the atom IDs and other quantities cannot be stored in 32-bit quantities.

*Too few bits for lookup table*

Table size specified via pair\_modify command does not work with your machine's floating point representation.

*Too many atom sorting bins*

This is likely due to an immense simulation box that has blown up to a large size.

*Too many exponent bits for lookup table*

Table size specified via pair\_modify command does not work with your machine's floating point representation.

*Too many groups*

The maximum number of atom groups (including the "all" group) is given by MAX\_GROUP in group.cpp and is 32.

*Too many mantissa bits for lookup table*

Table size specified via pair\_modify command does not work with your machine's floating point representation.

*Too many masses for fix shake*

The fix shake command cannot list more masses than there are atom types.

*Too many neighbor bins*

This is likely due to an immense simulation box that has blown up to a large size.

*Too many total bits for bitmapped lookup table*

Table size specified via pair\_modify command is too large. Note that a value of N generates a  $2^N$  size table.

*Too many touching neighbors – boost MAXTOUCH*

A granular simulation has too many neighbors touching one atom. The MAXTOUCH parameter in fix\_shear\_history.cpp must be set larger and LAMMPS must be re-built.

*Total # of atoms exceeds maximum allowed per GPGPU*

See the doc page for a description of this memory limit.

*Tree structure in joint connections*

Fix poems cannot (yet) work with coupled bodies whose joints connect the bodies in a tree structure.

*Triclinic box must be periodic in skewed dimensions*

This is a requirement for using a non-orthogonal box. E.g. to set a non-zero xy tilt, both x and y must be periodic dimensions.

*Triclinic box skew is too large*

The displacement in a skewed direction must be less than half the box length in that dimension. E.g. the xy tilt must be between -half and +half of the x box length.

*Tried to convert a double to int, but input\_double > INT\_MAX*

Self-explanatory.

*Two groups cannot be the same in fix spring couple*

Self-explanatory.

*Unbalanced quotes in input line*

No matching end double quote was found following a leading double quote.

*Unexpected end of data file*

LAMMPS hit the end of the data file while attempting to read a section. Something is wrong with the format of the data file.

*Units command after simulation box is defined*

The units command cannot be used after a read\_data, read\_restart, or create\_box command.

*Universe/uloop variable count < # of partitions*

A universe or uloop style variable must specify a number of values  $\geq$  to the number of processor partitions.

*Unknown command: %s*

The command is not known to LAMMPS. Check the input script.

*Unknown identifier in data file: %s*

A section of the data file cannot be read by LAMMPS.



*Unknown table style in angle style table*

Self-explanatory.

*Unknown table style in bond style table*

Self-explanatory.

*Unknown table style in pair\_style command*

Style of table is invalid for use with pair\_style table command.

*Unrecognized lattice type in MEAM file 1*

The lattice type in an entry of the MEAM library file is not valid.

*Unrecognized lattice type in MEAM file 2*

The lattice type in an entry of the MEAM parameter file is not valid.

*Use of compute temp/ramp with undefined lattice*

Must use lattice command with compute temp/ramp command if units option is set to lattice.

*Use of displace\_atoms with undefined lattice*

Must use lattice command with displace\_atoms command if units option is set to lattice.

*Use of displace\_box with undefined lattice*

Must use lattice command with displace\_box command if units option is set to lattice.

*Use of fix ave/spatial with undefined lattice*

A lattice must be defined to use fix ave/spatial with units = lattice.

*Use of fix deform with undefined lattice*

A lattice must be defined to use fix deform with units = lattice.

*Use of fix deposit with undefined lattice*

Must use lattice command with compute fix deposit command if units option is set to lattice.

*Use of fix dt/reset with undefined lattice*

Must use lattice command with fix dt/reset command if units option is set to lattice.

*Use of fix indent with undefined lattice*

The lattice command must be used to define a lattice before using the fix indent command.

*Use of fix move with undefined lattice*

Must use lattice command with fix move command if units option is set to lattice.

*Use of fix recenter with undefined lattice*

Must use lattice command with fix recenter command if units option is set to lattice.

*Use of fix wall with undefined lattice*

Must use lattice command with fix wall command if units option is set to lattice.

*Use of region with undefined lattice*

If scale = lattice (the default) for the region command, then a lattice must first be defined via the lattice command.

*Use of velocity with undefined lattice*

If scale = lattice (the default) for the velocity set or velocity ramp command, then a lattice must first be defined via the lattice command.

*Using fix nvt/sllod with inconsistent fix deform remap option*

Fix nvt/sllod requires that deforming atoms have a velocity profile provided by "remap v" as a fix deform option.

*Using fix nvt/sllod with no fix deform defined*

Self-explanatory.

*Variable evaluation before simulation box is defined*

Cannot evaluate a compute or fix or atom-based value in a variable before the simulation has been setup.

*Variable for fix move is invalid style*

Self-explanatory.

*Variable formula compute vector is accessed out-of-range*

Self-explanatory.

*Variable formula fix vector is accessed out-of-range*

Self-explanatory.

*Variable name for compute reduce does not exist*

Self-explanatory.

*Variable name for fix ave/atom does not exist*  
Self-explanatory.

*Variable name for fix ave/histo does not exist*  
Self-explanatory.

*Variable name for fix ave/spatial does not exist*  
Self-explanatory.

*Variable name for fix ave/time does not exist*  
Self-explanatory.

*Variable name for fix move does not exist*  
Self-explanatory.

*Variable name must be alphanumeric or underscore characters*  
Self-explanatory.

*Velocity command before simulation box is defined*  
The velocity command cannot be used before a read\_data, read\_restart, or create\_box command.

*Velocity command with no atoms existing*  
A velocity command has been used, but no atoms yet exist.

*Velocity ramp in z for a 2d problem*  
Self-explanatory.

*Velocity temperature ID does not compute temperature*  
The compute ID given to the velocity command must compute temperature.

*Virial was not tallied on needed timestep*  
You are using a thermo keyword that requires potentials to have tallied the virial, but they didn't on this timestep. See the variable doc page for ideas on how to make this work.

*World variable count doesn't match # of partitions*  
A world-style variable must specify a number of values equal to the number of processor partitions.

*Write\_restart command before simulation box is defined*  
The write\_restart command cannot be used before a read\_data, read\_restart, or create\_box command.

*Zero-length lattice orient vector*  
Self-explanatory.

## Warnings:

*All element names have been set to 'C' for dump cfg*  
Use the dump\_modify command if you wish to override this.

*Atom with molecule ID = 0 included in compute molecule group*  
The group used in a compute command that operates on molecules includes atoms with no molecule ID. This is probably not what you want.

*Broken bonds will not alter angles, dihedrals, or impropers*  
See the doc page for fix bond/break for more info on this restriction.

*Compute cna/atom cutoff may be too large to find ghost atom neighbors*  
The neighbor cutoff used may not encompass enough ghost atoms to perform this operation correctly.

*Computing temperature of portions of rigid bodies*  
The group defined by the temperature compute does not encompass all the atoms in one or more rigid bodies, so the change in degrees-of-freedom for the atoms in those partial rigid bodies will not be accounted for.

*Created bonds will not create angles, dihedrals, or impropers*  
See the doc page for fix bond/create for more info on this restriction.

*Dihedral problem: %d %d %d %d %d %d*  
Conformation of the 4 listed dihedral atoms is extreme; you may want to check your simulation geometry.

*Dump dcd/xtc timestamp may be wrong with fix dt/reset*  
If the fix changes the timestep, the dump dcd file will not reflect the change.

*FENE bond too long: %d %d %d %g*

A FENE bond has stretched dangerously far. It's interaction strength will be truncated to attempt to prevent the bond from blowing up.

*FENE bond too long: %d %g*

A FENE bond has stretched dangerously far. It's interaction strength will be truncated to attempt to prevent the bond from blowing up.

*Fix bond/swap will ignore defined angles*

See the doc page for fix bond/swap for more info on this restriction.

*Fix move does not update angular momentum*

Atoms store this quantity, but fix move does not (yet) update it.

*Fix move does not update quaternions*

Atoms store this quantity, but fix move does not (yet) update it.

*Fix recenter should come after all other integration fixes*

Other fixes may change the position of the center-of-mass, so fix recenter should come last.

*Fix thermal/conductivity comes before fix ave/spatial*

The order of these 2 fixes in your input script is such that fix thermal/conductivity comes first. If you are using fix ave/spatial to measure the temperature profile induced by fix viscosity, then this may cause a glitch in the profile since you are averaging immediately after swaps have occurred. Flipping the order of the 2 fixes typically helps.

*Fix viscosity comes before fix ave/spatial*

The order of these 2 fixes in your input script is such that fix viscosity comes first. If you are using fix ave/spatial to measure the velocity profile induced by fix viscosity, then this may cause a glitch in the profile since you are averaging immediately after swaps have occurred. Flipping the order of the 2 fixes typically helps.

*Group for fix\_modify temp != fix group*

The fix\_modify command is specifying a temperature computation that computes a temperature on a different group of atoms than the fix itself operates on. This is probably not what you want to do.

*Improper problem: %d %d %d %d %d %d*

Conformation of the 4 listed improper atoms is extreme; you may want to check your simulation geometry.

*Kspace\_modify slab param < 2.0 may cause unphysical behavior*

The kspace\_modify slab parameter should be larger to insure periodic grids padded with empty space do not overlap.

*Less insertions than requested*

Less atom insertions occurred on this timestep due to the fix insert command than were scheduled. This is probably because there were too many overlaps detected.

*Lost atoms: original %.15g current %.15g*

A thermodynamic computation has detected lost atoms.

*Mismatch between velocity and compute groups*

The temperature computation used by the velocity command will not be on the same group of atoms that velocities are being set for.

*More than one compute centro/atom*

It is not efficient to use compute centro/atom more than once.

*More than one compute cna/atom defined*

It is not efficient to use compute cna/atom more than once.

*More than one compute coord/atom*

It is not efficient to use compute coord/atom more than once.

*More than one compute damage/atom*

It is not efficient to use compute ke/atom more than once.

*More than one compute ke/atom*

It is not efficient to use compute ke/atom more than once.

*More than one fix poems*

It is not efficient to use fix poems more than once.

*More than one fix rigid*  
It is not efficient to use fix rigid more than once.

*New thermo\_style command, previous thermo\_modify settings will be lost*  
If a thermo\_style command is used after a thermo\_modify command, the settings changed by the thermo\_modify command will be reset to their default values. This is because the thermo\_modify command acts on the currently defined thermo style, and a thermo\_style command creates a new style.

*No fixes defined, atoms won't move*  
If you are not using a fix like nve, nvt, npt then atom velocities and coordinates will not be updated during timestepping.

*No joints between rigid bodies, use fix rigid instead*  
The bodies defined by fix poems are not connected by joints. POEMS will integrate the body motion, but it would be more efficient to use fix rigid.

*Not using real units with pair reax*  
This is most likely an error, unless you have created your own ReaxFF parameter file in a different set of units.

*One or more atoms are time integrated more than once*  
This is probably an error since you typically do not want to advance the positions or velocities of an atom more than once per timestep.

*One or more compute molecules has atoms not in group*  
The group used in a compute command that operates on molecules does not include all the atoms in some molecules. This is probably not what you want.

*One or more respa levels compute no forces*  
This is computationally inefficient.

*Pair dsmc: num\_of\_collisions > number\_of\_A*  
Collision model in DSMC is breaking down.

*Pair dsmc: num\_of\_collisions > number\_of\_B*  
Collision model in DSMC is breaking down.

*Particle deposition was unsuccessful*  
The fix deposit command was not able to insert as many atoms as needed. The requested volume fraction may be too high, or other atoms may be in the insertion region.

*Reducing PPPM order b/c stencil extends beyond neighbor processor*  
LAMMPS is attempting this in order to allow the simulation to run. It should not effect the PPPM accuracy.

*Replacing a fix, but new group != old group*  
The ID and style of a fix match for a fix you are changing with a fix command, but the new group you are specifying does not match the old group.

*Replicating in a non-periodic dimension*  
The parameters for a replicate command will cause a non-periodic dimension to be replicated; this may cause unwanted behavior.

*Resetting reneighboring criteria during PRD*  
A PRD simulation requires that neigh\_modify settings be delay = 0, every = 1, check = yes. Since these settings were not in place, LAMMPS changed them and will restore them to their original values after the PRD simulation.

*Resetting reneighboring criteria during minimization*  
Minimization requires that neigh\_modify settings be delay = 0, every = 1, check = yes. Since these settings were not in place, LAMMPS changed them and will restore them to their original values after the minimization.

*Restart file used different # of processors*  
The restart file was written out by a LAMMPS simulation running on a different number of processors. Due to round-off, the trajectories of your restarted simulation may diverge a little more quickly than if you ran on the same # of processors.

*Restart file used different 3d processor grid*

The restart file was written out by a LAMMPS simulation running on a different 3d grid of processors. Due to round-off, the trajectories of your restarted simulation may diverge a little more quickly than if you ran on the same # of processors.

*Restart file used different boundary settings, using restart file values*

Your input script cannot change these restart file settings.

*Restart file used different newton bond setting, using restart file value*

The restart file value will override the setting in the input script.

*Restart file used different newton pair setting, using input script value*

The input script value will override the setting in the restart file.

*Restart file version does not match LAMMPS version*

This may cause problems when reading the restart file.

*Running PRD with only one replica*

This is allowed, but you will get no parallel speed-up.

*Shake determinant < 0.0*

The determinant of the quadratic equation being solved for a single cluster specified by the fix shake command is numerically suspect. LAMMPS will set it to 0.0 and continue.

*Should not allow rigid bodies to bounce off reflecting walls*

LAMMPS allows this, but their dynamics are not computed correctly.

*System is not charge neutral, net charge = %g*

The total charge on all atoms on the system is not 0.0, which is not valid for Ewald or PPPM.

*Table inner cutoff >= outer cutoff*

You specified an inner cutoff for a Coulombic table that is longer than the global cutoff. Probably not what you wanted.

*Temperature for NPH is not for group all*

User-assigned temperature to NPH fix does not compute temperature for all atoms. Since NPH computes a global pressure, the kinetic energy contribution from the temperature is assumed to also be for all atoms. Thus the pressure used by NPH could be inaccurate.

*Temperature for NPT is not for group all*

User-assigned temperature to NPT fix does not compute temperature for all atoms. Since NPT computes a global pressure, the kinetic energy contribution from the temperature is assumed to also be for all atoms. Thus the pressure used by NPT could be inaccurate.

*Temperature for fix modify is not for group all*

The temperature compute is being used with a pressure calculation which does operate on group all, so this may be inconsistent.

*Temperature for thermo pressure is not for group all*

User-assigned temperature to thermo via the thermo\_modify command does not compute temperature for all atoms. Since thermo computes a global pressure, the kinetic energy contribution from the temperature is assumed to also be for all atoms. Thus the pressure printed by thermo could be inaccurate.

*Too many common neighbors in CNA %d times*

More than the maximum # of neighbors was found multiple times. This was unexpected.

*Too many inner timesteps in fix ttm*

Self-explanatory.

*Too many neighbors in CNA for %d atoms*

More than the maximum # of neighbors was found multiple times. This was unexpected.

*Use special bonds = 0,1,1 with bond style fene/expand*

Most FENE models need this setting for the special\_bonds command.

*Use special bonds = 0,1,1 with bond style fene*

Most FENE models need this setting for the special\_bonds command.

*Using compute temp/deform with inconsistent fix deform remap option*

Fix nvt/sllod assumes deforming atoms have a velocity profile provided by "remap v" or "remap none" as a fix deform option.

*Using compute temp/deform with no fix deform defined*

This is probably an error, since it makes little sense to use compute temp/deform in this case.

*Using pair tail corrections with nonperiodic system*

This is probably a bogus thing to do, since tail corrections are computed by integrating the density of a periodic system out to infinity.

## 10. Future and history

This section lists features we are planning to add to LAMMPS, features of previous versions of LAMMPS, and features of other parallel molecular dynamics codes I've distributed.

### 10.1 [Coming attractions](#)

### 10.2 [Past versions](#)

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#### 10.1 Coming attractions

The current version of LAMMPS incorporates nearly all the features from previous parallel MD codes developed at Sandia. These include earlier versions of LAMMPS itself, Warp and ParaDyn for metals, and GranFlow for granular materials.

These are new features we'd like to eventually add to LAMMPS. Some are being worked on; some haven't been implemented because of lack of time or interest; others are just a lot of work! See [this page](#) on the LAMMPS WWW site for more details.

- Coupling to finite elements for stress–strain
  - New ReaxFF implementation
  - Nudged elastic band
  - Temperature accelerated dynamics
  - Triangulated particles
  - Stochastic rotation dynamics
  - Stokesian dynamics via fast lubrication dynamics
  - NPT with changing box shape (Parinello–Rahman)
  - Long–range point–dipole solver
  - Per–atom energy and stress for long–range Coulombics
  - Long–range Coulombics via Ewald and PPPM for triclinic boxes
  - Metadynamics
  - Direct Simulation Monte Carlo – DSMC
- 

#### 10.2 Past versions

LAMMPS development began in the mid 1990s under a cooperative research & development agreement (CRADA) between two DOE labs (Sandia and LLNL) and 3 companies (Cray, Bristol Myers Squibb, and Dupont). Soon after the CRADA ended, a final F77 version of the code, LAMMPS 99, was released. As development of LAMMPS continued at Sandia, the memory management in the code was converted to F90; a final F90 version was released as LAMMPS 2001.

The current LAMMPS is a rewrite in C++ and was first publicly released in 2004. It includes many new features, including features from other parallel molecular dynamics codes written at Sandia, namely ParaDyn, Warp, and GranFlow. ParaDyn is a parallel implementation of the popular serial DYNAMO code developed by Stephen Foiles and Murray Daw for their embedded atom method (EAM) metal potentials. ParaDyn uses atom– and force–decomposition algorithms to run in parallel. Warp is also a parallel implementation of the EAM potentials designed for large problems, with boundary conditions specific to shearing solids in varying geometries. GranFlow is a granular materials code with potentials and boundary conditions peculiar to granular systems. All of these codes (except ParaDyn) use spatial–decomposition techniques for their parallelism.

These older codes are available for download from the [LAMMPS WWW site](#), except for Warp & GranFlow which were primarily used internally. A brief listing of their features is given here.

#### LAMMPS 2001

- F90 + MPI
- dynamic memory
- spatial–decomposition parallelism
- NVE, NVT, NPT, NPH, rRESPA integrators
- LJ and Coulombic pairwise force fields
- all–atom, united–atom, bead–spring polymer force fields
- CHARMM–compatible force fields
- class 2 force fields
- 3d/2d Ewald & PPPM
- various force and temperature constraints
- SHAKE
- Hessian–free truncated–Newton minimizer
- user–defined diagnostics

#### LAMMPS 99

- F77 + MPI
- static memory allocation
- spatial–decomposition parallelism
- most of the LAMMPS 2001 features with a few exceptions
- no 2d Ewald & PPPM
- molecular force fields are missing a few CHARMM terms
- no SHAKE

#### Warp

- F90 + MPI
- spatial–decomposition parallelism
- embedded atom method (EAM) metal potentials + LJ
- lattice and grain–boundary atom creation
- NVE, NVT integrators
- boundary conditions for applying shear stresses
- temperature controls for actively sheared systems
- per–atom energy and centro–symmetry computation and output

#### ParaDyn

- F77 + MPI
- atom– and force–decomposition parallelism
- embedded atom method (EAM) metal potentials
- lattice atom creation
- NVE, NVT, NPT integrators
- all serial DYNAMO features for controls and constraints

#### GranFlow

- F90 + MPI



- spatial–decomposition parallelism
- frictional granular potentials
- NVE integrator
- boundary conditions for granular flow and packing and walls
- particle insertion

## angle\_style charmm command

### Syntax:

```
angle_style charmm
```

### Examples:

```
angle_style charmm  
angle_coeff 1 300.0 107.0 50.0 3.0
```

### Description:

The *charmm* angle style uses the potential

$$E = K(\theta - \theta_0)^2 + K_{UB}(r - r_{UB})^2$$

with an additional Urey-Bradley term based on the distance  $r$  between the 1st and 3rd atoms in the angle.  $K$ ,  $\theta_0$ ,  $K_{ub}$ , and  $r_{ub}$  are coefficients defined for each angle type.

See [\(MacKerell\)](#) for a description of the CHARMM force field.

The following coefficients must be defined for each angle type via the [angle\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- $K$  (energy/radian<sup>2</sup>)
- $\theta_0$  (degrees)
- $K_{ub}$  (energy/distance<sup>2</sup>)
- $r_{ub}$  (distance)

$\theta_0$  is specified in degrees, but LAMMPS converts it to radians internally; hence the units of  $K$  are in energy/radian<sup>2</sup>.

### Restrictions:

This angle style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[angle\\_coeff](#)

**Default:** none

---

**(MacKerell)** MacKerell, Bashford, Bellott, Dunbrack, Evanseck, Field, Fischer, Gao, Guo, Ha, et al, J Phys Chem, 102, 3586 (1998).

## angle\_style class2 command

### Syntax:

```
angle_style class2
```

### Examples:

```
angle_style class2
angle_coeff * 75.0
```

### Description:

The *class2* angle style uses the potential

$$\begin{aligned}
 E &= E_a + E_{bb} + E_{ba} \\
 E_a &= K_2(\theta - \theta_0)^2 + K_3(\theta - \theta_0)^3 + K_4(\theta - \theta_0)^4 \\
 E_{bb} &= M(r_{ij} - r_1)(r_{jk} - r_2) \\
 E_{ba} &= N_1(r_{ij} - r_1)(\theta - \theta_0) + N_2(r_{jk} - r_2)(\theta - \theta_0)
 \end{aligned}$$

where  $E_a$  is the angle term,  $E_{bb}$  is a bond–bond term, and  $E_{ba}$  is a bond–angle term.  $\theta_0$  is the equilibrium angle and  $r_1$  and  $r_2$  are the equilibrium bond lengths.

See [\(Sun\)](#) for a description of the COMPASS *class2* force field.

For this style, coefficients for the  $E_a$  formula can be specified in the input script or data file. These are the 4 coefficients:

- $\theta_0$  (degrees)
- $K_2$  (energy/radian<sup>2</sup>)
- $K_3$  (energy/radian<sup>3</sup>)
- $K_4$  (energy/radian<sup>4</sup>)

$\theta_0$  is specified in degrees, but LAMMPS converts it to radians internally; hence the units of the various  $K$  are in per–radian.

Coefficients for the  $E_{bb}$  and  $E_{ba}$  formulas can only be specified in the data file.

For the  $E_{bb}$  formula, the coefficients are listed under a "BondBond Coeffs" heading and each line lists 3 coefficients:

- $M$  (energy/distance<sup>2</sup>)
- $r_1$  (distance)
- $r_2$  (distance)

For the  $E_{ba}$  formula, the coefficients are listed under a "BondAngle Coeffs" heading and each line lists 4 coefficients:

- N1 (energy/distance<sup>2</sup>)
- N2 (energy/distance<sup>2</sup>)
- r1 (distance)
- r2 (distance)

The theta0 value in the Eba formula is not specified, since it is the same value from the Ea formula.

**Restrictions:**

This angle style can only be used if LAMMPS was built with the "class2" package. See the [Making LAMMPS](#) section for more info on packages.

**Related commands:**

[angle\\_coeff](#)

**Default:** none

---

(Sun) Sun, J Phys Chem B 102, 7338–7364 (1998).

## angle\_style cg/cmm command

### Syntax:

```
angle_style cg/cmm
```

### Examples:

```
angle_style cg/cmm  
angle_coeff 1 300.0 107.0 lj9_6 0.4491 3.7130
```

### Description:

The *cg/cmm* angle style is a combination of the harmonic angle potential,

$$E = K(\theta - \theta_0)^2$$

where  $\theta_0$  is the equilibrium value of the angle and  $K$  a prefactor, with the *repulsive* part of the non-bonded *cg/cmm* pair style between the atoms 1 and 3. This angle potential is intended for coarse grained MD simulations with the CMM parametrization using the [pair\\_style cg/cmm](#). Relative to the pair\_style *cg/cmm*, however, the energy is shifted by *epsilon*, to avoid sudden jumps. Note that the usual 1/2 factor is included in  $K$ .

The following coefficients must be defined for each angle type via the [angle\\_coeff](#) command as in the example above. As with other CMM coarse grained parameters, they cannot be set in the data file, but can be restored from restarts via the [read\\_restart](#) command:

- $K$  (energy/radian<sup>2</sup>)
- $\theta_0$  (degrees)
- *cg\_type* (string, one of *lj9\_6*, *lj12\_4*, *lj12\_6*)
- *epsilon* (energy units)
- *sigma* (distance units)

$\theta_0$  is specified in degrees, but LAMMPS converts it to radians internally; hence the units of  $K$  are in energy/radian<sup>2</sup>.

### Restrictions:

This angle style can only be used if LAMMPS was built with the "user-cg-cmm" package. See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[angle\\_coeff](#), [angle\\_style harmonic](#), [pair\\_style cg/cmm](#)

**Default:** none

## angle\_coeff command

### Syntax:

```
angle_coeff N args
```

- N = angle type (see asterisk form below)
- args = coefficients for one or more angle types

### Examples:

```
angle_coeff 1 300.0 107.0
angle_coeff * 5.0
angle_coeff 2*10 5.0
```

### Description:

Specify the angle force field coefficients for one or more angle types. The number and meaning of the coefficients depends on the angle style. Angle coefficients can also be set in the data file read by the [read\\_data](#) command or in a restart file.

N can be specified in one of two ways. An explicit numeric value can be used, as in the 1st example above. Or a wild-card asterisk can be used to set the coefficients for multiple angle types. This takes the form "\*" or "\*n" or "n\*" or "m\*n". If N = the number of angle types, then an asterisk with no numeric values means all types from 1 to N. A leading asterisk means all types from 1 to n (inclusive). A trailing asterisk means all types from n to N (inclusive). A middle asterisk means all types from m to n (inclusive).

Note that using an angle\_coeff command can override a previous setting for the same angle type. For example, these commands set the coeffs for all angle types, then overwrite the coeffs for just angle type 2:

```
angle_coeff * 200.0 107.0 1.2
angle_coeff 2 50.0 107.0
```

A line in a data file that specifies angle coefficients uses the exact same format as the arguments of the angle\_coeff command in an input script, except that wild-card asterisks should not be used since coefficients for all N types must be listed in the file. For example, under the "Angle Coeffs" section of a data file, the line that corresponds to the 1st example above would be listed as

```
1 300.0 107.0
```

---

Here is an alphabetic list of angle styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated [angle\\_coeff](#) command:

- [angle\\_style none](#) – turn off angle interactions
- [angle\\_style hybrid](#) – define multiple styles of angle interactions
- [angle\\_style charmm](#) – CHARMM angle
- [angle\\_style class2](#) – COMPASS (class 2) angle
- [angle\\_style cosine](#) – cosine angle potential
- [angle\\_style cosine/delta](#) – difference of cosines angle potential
- [angle\\_style cosine/squared](#) – cosine squared angle potential

- [angle\\_style harmonic](#) – harmonic angle
- [angle\\_style table](#) – tabulated by angle

There are also additional angle styles submitted by users which are included in the LAMMPS distribution. The list of these with links to the individual styles are given in the angle section of [this page](#).

---

**Restrictions:**

This command must come after the simulation box is defined by a [read\\_data](#), [read\\_restart](#), or [create\\_box](#) command.

An angle style must be defined before any angle coefficients are set, either in the input script or in a data file.

**Related commands:**

[angle\\_style](#)

**Default:** none

## angle\_style cosine command

### Syntax:

```
angle_style cosine
```

### Examples:

```
angle_style cosine  
angle_coeff * 75.0
```

### Description:

The *cosine* angle style uses the potential

$$E = K[1 + \cos(\theta)]$$

where K is defined for each angle type.

The following coefficients must be defined for each angle type via the [angle\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- K (energy)

### Restrictions:

This angle style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[angle\\_coeff](#)

**Default:** none



## angle\_style cosine/delta command

### Syntax:

```
angle_style cosine/delta
```

### Examples:

```
angle_style cosine/delta  
angle_coeff 2*4 75.0 100.0
```

### Description:

The *cosine/delta* angle style uses the potential

$$E = K[\cos(\theta) - \cos(\theta_0)]$$

where theta0 is the equilibrium value of the angle, and K is a prefactor. Note that the usual 1/2 factor is included in K.

The following coefficients must be defined for each angle type via the [angle\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- K (energy)
- theta0 (degrees)

Theta0 is specified in degrees, but LAMMPS converts it to radians internally.

### Restrictions:

This angle style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[angle\\_coeff](#), [angle\\_style cosine/squared](#)

**Default:** none

## angle\_style cosine/squared command

### Syntax:

```
angle_style cosine/squared
```

### Examples:

```
angle_style cosine/squared  
angle_coeff 2*4 75.0 100.0
```

### Description:

The *cosine/squared* angle style uses the potential

$$E = K[\cos(\theta) - \cos(\theta_0)]^2$$

where  $\theta_0$  is the equilibrium value of the angle, and  $K$  is a prefactor. Note that the usual 1/2 factor is included in  $K$ .

The following coefficients must be defined for each angle type via the [angle\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- $K$  (energy)
- $\theta_0$  (degrees)

$\theta_0$  is specified in degrees, but LAMMPS converts it to radians internally.

### Restrictions:

This angle style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[angle\\_coeff](#)

**Default:** none

## angle\_style harmonic command

### Syntax:

```
angle_style harmonic
```

### Examples:

```
angle_style harmonic  
angle_coeff 1 300.0 107.0
```

### Description:

The *harmonic* angle style uses the potential

$$E = K(\theta - \theta_0)^2$$

where theta0 is the equilibrium value of the angle, and K is a prefactor. Note that the usual 1/2 factor is included in K.

The following coefficients must be defined for each angle type via the [angle\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- K (energy/radian^2)
- theta0 (degrees)

Theta0 is specified in degrees, but LAMMPS converts it to radians internally; hence the units of K are in energy/radian^2.

**Restrictions:** none

This angle style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

**Related commands:**

[angle\\_coeff](#)

**Default:** none

## angle\_style hybrid command

### Syntax:

```
angle_style hybrid style1 style2 ...
```

- style1,style2 = list of one or more angle styles

### Examples:

```
angle_style hybrid harmonic cosine
angle_coeff 1 harmonic 80.0 1.2
angle_coeff 2* cosine 50.0
```

### Description:

The *hybrid* style enables the use of multiple angle styles in one simulation. An angle style is assigned to each angle type. For example, angles in a polymer flow (of angle type 1) could be computed with a *harmonic* potential and angles in the wall boundary (of angle type 2) could be computed with a *cosine* potential. The assignment of angle type to style is made via the [angle\\_coeff](#) command or in the data file.

In the `angle_coeff` command, the first coefficient sets the angle style and the remaining coefficients are those appropriate to that style. In the example above, the 2 `angle_coeff` commands would set angles of angle type 1 to be computed with a *harmonic* potential with coefficients 80.0, 1.2 for K, r0. All other angle types (2–N) would be computed with a *cosine* potential with coefficient 50.0 for K.

If the angle *class2* potential is one of the hybrid styles, it requires additional BondBond and BondAngle coefficients be specified in the data file. These lines must also have an additional "class2" argument added after the angle type. For angle types which are assigned to other hybrid styles, use the style name (e.g. "harmonic") appropriate to that style. The BondBond and BondAngle coeffs for that angle type will then be ignored.

An angle style of *none* can be specified as the 2nd argument to the `angle_coeff` command, if you desire to turn off certain angle types.

### Restrictions:

This angle style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

Unlike other angle styles, the hybrid angle style does not store angle coefficient info for individual sub-styles in a [binary restart files](#). Thus when retarting a simulation from a restart file, you need to re-specify `angle_coeff` commands.

### Related commands:

[angle\\_coeff](#)

**Default:** none

## angle\_style none command

### Syntax:

```
angle_style none
```

### Examples:

```
angle_style none
```

### Description:

Using an angle style of none means angle forces are not computed, even if triplets of angle atoms were listed in the data file read by the [read\\_data](#) command.

**Restrictions:** none

**Related commands:** none

**Default:** none

## angle\_style command

### Syntax:

```
angle_style style
```

- style = *none* or *hybrid* or *charmm* or *class2* or *cosine* or *cosine/squared* or *harmonic*

### Examples:

```
angle_style harmonic
angle_style charmm
angle_style hybrid harmonic cosine
```

### Description:

Set the formula(s) LAMMPS uses to compute angle interactions between triplets of atoms, which remain in force for the duration of the simulation. The list of angle triplets is read in by a [read\\_data](#) or [read\\_restart](#) command from a data or restart file.

Hybrid models where angles are computed using different angle potentials can be setup using the *hybrid* angle style.

The coefficients associated with a angle style can be specified in a data or restart file or via the [angle\\_coeff](#) command.

All angle potentials store their coefficient data in binary restart files which means `angle_style` and [angle\\_coeff](#) commands do not need to be re-specified in an input script that restarts a simulation. See the [read\\_restart](#) command for details on how to do this. The one exception is that `angle_style hybrid` only stores the list of sub-styles in the restart file; angle coefficients need to be re-specified.

IMPORTANT NOTE: When both an angle and pair style is defined, the [special\\_bonds](#) command often needs to be used to turn off (or weight) the pairwise interaction that would otherwise exist between 3 bonded atoms.

In the formulas listed for each angle style, *theta* is the angle between the 3 atoms in the angle.

---

Here is an alphabetic list of angle styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated [angle\\_coeff](#) command:

- [angle\\_style none](#) – turn off angle interactions
- [angle\\_style hybrid](#) – define multiple styles of angle interactions
- [angle\\_style charmm](#) – CHARMM angle
- [angle\\_style class2](#) – COMPASS (class 2) angle
- [angle\\_style cosine](#) – cosine angle potential
- [angle\\_style cosine/delta](#) – difference of cosines angle potential
- [angle\\_style cosine/squared](#) – cosine squared angle potential
- [angle\\_style harmonic](#) – harmonic angle
- [angle\\_style table](#) – tabulated by angle

There are also additional angle styles submitted by users which are included in the LAMMPS distribution. The list of these with links to the individual styles are given in the angle section of [this page](#).

---

### **Restrictions:**

Angle styles can only be set for atom\_styles that allow angles to be defined.

Most angle styles are part of the "molecular" package. They are only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info on packages. The doc pages for individual bond potentials tell if it is part of a package.

### **Related commands:**

[angle\\_coeff](#)

### **Default:**

```
angle_style none
```

## angle\_style table command

### Syntax:

```
angle_style table style N
```

- style = *linear* or *spline* = method of interpolation
- N = use N values in table

### Examples:

```
angle_style table linear 1000  
angle_coeff 3 file.table ENTRY1
```

### Description:

Style *table* creates interpolation tables of length *N* from angle potential and force values listed in a file(s) as a function of angle. The files are read by the [angle\\_coeff](#) command.

The interpolation tables are created by fitting cubic splines to the file values and interpolating energy and force values at each of *N* distances. During a simulation, these tables are used to interpolate energy and force values as needed. The interpolation is done in one of 2 styles: *linear* or *spline*.

For the *linear* style, the angle is used to find 2 surrounding table values from which an energy or force is computed by linear interpolation.

For the *spline* style, a cubic spline coefficients are computed and stored at each of the *N* values in the table. The angle is used to find the appropriate set of coefficients which are used to evaluate a cubic polynomial which computes the energy or force.

The following coefficients must be defined for each angle type via the [angle\\_coeff](#) command as in the example above.

- filename
- keyword

The filename specifies a file containing tabulated energy and force values. The keyword specifies a section of the file. The format of this file is described below.

---

The format of a tabulated file is as follows (without the parenthesized comments):

```
# Angle potential for harmonic (one or more comment or blank lines)  
  
HAM                                     (keyword is the first text on line)  
N 181 FP 0 0 EQ 90.0                  (N, FP, EQ parameters)  
                                     (blank line)  
N 181 FP 0 0                           (N, FP parameters)  
1 0.0 200.5 2.5                        (index, angle, energy, force)  
2 1.0 198.0 2.5  
...  
181 180.0 0.0 0.0
```



A section begins with a non-blank line whose 1st character is not a "#"; blank lines or lines starting with "#" can be used as comments between sections. The first line begins with a keyword which identifies the section. The line can contain additional text, but the initial text must match the argument specified in the [angle\\_coeff](#) command. The next line lists (in any order) one or more parameters for the table. Each parameter is a keyword followed by one or more numeric values.

The parameter "N" is required and its value is the number of table entries that follow. Note that this may be different than the  $N$  specified in the [angle\\_style table](#) command. Let  $N_{\text{table}} = N$  in the `angle_style` command, and  $N_{\text{file}} = "N"$  in the tabulated file. What LAMMPS does is a preliminary interpolation by creating splines using the  $N_{\text{file}}$  tabulated values as nodal points. It uses these to interpolate as needed to generate energy and force values at  $N_{\text{table}}$  different points. The resulting tables of length  $N_{\text{table}}$  are then used as described above, when computing energy and force for individual angles. This means that if you want the interpolation tables of length  $N_{\text{table}}$  to match exactly what is in the tabulated file (with effectively no preliminary interpolation), you should set  $N_{\text{table}} = N_{\text{file}}$ .

The "FP" parameter is optional. If used, it is followed by two values `fplo` and `fphi`, which are the derivatives of the force at the innermost and outermost angle settings. These values are needed by the spline construction routines. If not specified by the "FP" parameter, they are estimated (less accurately) by the first two and last two force values in the table.

The "EQ" parameter is also optional. If used, it is followed by a the equilibrium angle value, which is used, for example, by the [fix shake](#) command. If not used, the equilibrium angle is set to 180.0.

Following a blank line, the next  $N$  lines list the tabulated values. On each line, the 1st value is the index from 1 to  $N$ , the 2nd value is the angle value (in degrees), the 3rd value is the energy (in energy units), and the 4th is the force (in force units). The angle values must increase from one line to the next.

Note that one file can contain many sections, each with a tabulated potential. LAMMPS reads the file section by section until it finds one that matches the specified keyword.

### Restrictions:

This angle style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[angle\\_coeff](#)

**Default:** none

## atom\_modify command

### Syntax:

atom\_modify keyword values ...

- one or more keyword/value pairs may be appended
- keyword = *map* or *first* or *sort*

```
map value = array or hash
first value = group-ID = group whose atoms will appear first in internal atom lists
sort values = Nfreq binsize
Nfreq = sort atoms spatially every this many time steps
binsize = bin size for spatial sorting (distance units)
```

### Examples:

```
atom_modify map hash
atom_modify map array sort 10000 2.0
atom_modify first colloid
```

### Description:

Modify properties of the atom style selected within LAMMPS.

The *map* keyword determines how atom ID lookup is done for molecular problems. Lookups are performed by bond (angle, etc) routines in LAMMPS to find the local atom index associated with a global atom ID. When the *array* value is used, each processor stores a lookup table of length N, where N is the total # of atoms in the system. This is the fastest method for most simulations, but a processor can run out of memory to store the table for very large simulations. The *hash* value uses a hash table to perform the lookups. This method can be slightly slower than the *array* method, but its memory cost is proportional to N/P on each processor, where P is the total number of processors running the simulation.

The *first* keyword allows a [group](#) to be specified whose atoms will be maintained as the first atoms in each processor's list of owned atoms. This is only useful when the specified group is a small fraction of all the atoms, and there are other operations LAMMPS is performing that will be speed-up significantly by being able to loop over the smaller set of atoms. Otherwise the reordering required by this option will be a net slow-down. The [neigh\\_modify include](#) and [communicate group](#) commands are two examples of commands that require this setting to work efficiently. Several [fixes](#), most notably time integration fixes like [fix nve](#), also take advantage of this setting if the group they operate on is the group specified by this command. Note that specifying "all" as the group-ID effectively turns off the *first* option.

It is OK to use the *first* keyword with a group that has not yet been defined, e.g. to use the atom\_modify first command at the beginning of your input script. LAMMPS does not use the group until a simulation is run.

The *sort* keyword turns on a spatial sorting or reordering of atoms within each processor's sub-domain every *Nfreq* timesteps. This can improve cache performance and thus speed-up a LAMMPS simulation, as discussed in a paper by ([Meloni](#)). In tests we have done, the amount of speed-up can range from zero to 3–4x. It is typically more effective at speeding up simulations of liquids as opposed to solids.

Reordering is performed every *Nfreq* timesteps during a dynamics run or iterations during a minimization. More precisely, reordering occurs at the first reneighboring that occurs after the target timestep. The reordering is

performed locally by each processor, using bins of the specified *binsize*. If *binsize* is set to 0.0, then a binsize equal to half the [neighbor](#) cutoff distance (force cutoff plus skin distance) is used, which is a reasonable value. After the atoms have been binned, they are reordered so that atoms in the same bin are adjacent to each other in the processor's 1d list of atoms.

The goal of this procedure is for atoms be near each other in the processor's 1d list of atoms that are also near to each other spatially. This can improve cache performance when pairwise interactions and neighbor lists are computed. Note that if bins are too small, there will be few atoms/bin. Likewise if bins are too large, there will be many atoms/bin. In both cases, the goal of cache locality can be undermined.

**IMPORTANT NOTE:** Running a simulation with sorting on versus off should not change the simulation results in a statistical sense. However, reordering will induce round-off differences, which will lead to diverging trajectories when comparing two simulations. Various commands, particularly those which use random numbers (e.g. [velocity create](#), and [fix langevin](#)), may generate different results (but statistically identical) depending on the order in which they process atoms. The order of atoms in a [dump](#) file will also change if sorting is enabled.

**Restrictions:**

The map keyword can only be used before the simulation box is defined by a [read\\_data](#) or [create\\_box](#) command.

The *first* and *sort* options cannot be used together. Since sorting is on by default, it will be turned off if the *first* keyword is used with a group-ID that is not "all".

**Related commands:** none

**Default:**

By default, atomic (non-molecular) problems do not allocate maps. For molecular problems, the option default is map = array. By default, a "first" group is not defined. By default, sorting is enabled with a frequency of 1000 and a binsize of 0.0, which means the neighbor cutoff will be used to set the bin size.

---

**(Meloni)** Meloni and Rasati, J Chem Phys, 126, 121102 (2007).

## atom\_style command

### Syntax:

```
atom_style style args
```

- style = *angle* or *atomic* or *bond* or *charge* or *colloid* or *dipole* or *ellipsoid* or *full* or *granular* or *molecular* or *peri* or *hybrid*

args = none for any style except *hybrid*

*hybrid* args = list of one or more sub-styles

### Examples:

```
atom_style atomic
atom_style bond
atom_style full
atom_style hybrid charge bond
```

### Description:

Define what style of atoms to use in a simulation. This determines what attributes are associated with the atoms. This command must be used before a simulation is setup via a [read\\_data](#), [read\\_restart](#), or [create\\_box](#) command.

Once a style is assigned, it cannot be changed, so use a style general enough to encompass all attributes. E.g. with style *bond*, angular terms cannot be used or added later to the model. It is OK to use a style more general than needed, though it may be slightly inefficient.

The choice of style affects what quantities are stored by each atom, what quantities are communicated between processors to enable forces to be computed, and what quantities are listed in the data file read by the [read\\_data](#) command.

These are the additional attributes of each style and the typical kinds of physical systems they are used to model. All styles store coordinates, velocities, atom IDs and types. See the [read\\_data](#), [create\\_atoms](#), and [set](#) commands for info on how to set these various quantities.

<i>angle</i>	bonds and angles	bead-spring polymers with stiffness
<i>atomic</i>	only the default values	coarse-grain liquids, solids, metals
<i>bond</i>	bonds	bead-spring polymers
<i>charge</i>	charge	atomic system with charges
<i>colloid</i>	angular velocity	extended spherical particles
<i>dipole</i>	charge and dipole moment	atomic system with dipoles
<i>ellipsoid</i>	quaternion for particle orientation, angular momentum	extended aspherical particles
<i>full</i>	molecular + charge	bio-molecules
<i>granular</i>	diameter, density, angular velocity	granular models
<i>molecular</i>	bonds, angles, dihedrals, impropers	uncharged molecules
<i>peri</i>	density, volume	mesoscopic Peridynamic models

All of the styles define point particles, except the *colloid*, *dipole*, *ellipsoid*, *granular*, and *peri* styles, which define finite-size particles. For *colloid*, *dipole*, and *ellipsoid* systems, the [shape](#) command is used to specify the size and

shape of particles on a per-type basis, which is spherical for *colloid* and *dipole* particles and spherical or aspherical for *ellipsoid* particles. For *granular* systems, the particles are spherical and each has a per-particle specified diameter. For *peri* systems, the particles are spherical and each has a per-particle specified volume.

All of the styles assign mass to particles on a per-type basis, using the [mass](#) command, except the *granular* and *peri* styles which assign mass on a per-particle basis. For *granular* systems, the specified diameter and density are used to calculate each particle's mass. For *peri* systems, the specified volume and density are used to calculate each particle's mass.

---

Typically, simulations require only a single (non-hybrid) atom style. If some atoms in the simulation do not have all the properties defined by a particular style, use the simplest style that defines all the needed properties by any atom. For example, if some atoms in a simulation are charged, but others are not, use the *charge* style. If some atoms have bonds, but others do not, use the *bond* style.

The only scenario where the *hybrid* style is needed is if there is no single style which defines all needed properties of all atoms. For example, if you want colloidal particles with charge, you would need to use "atom\_style hybrid colloid charge". When a hybrid style is used, atoms store and communicate the union of all quantities implied by the individual styles.

LAMMPS can be extended with new atom styles; see [this section](#).

### Restrictions:

This command cannot be used after the simulation box is defined by a [read\\_data](#) or [create\\_box](#) command.

The *angle*, *bond*, *full*, and *molecular* styles are part of the "molecular" package. The *granular* style is part of the "granular" package. The *colloid* style is part of the "colloid" package. The *dipole* style is part of the "dipole" package. The *ellipsoid* style is part of the "asphere" package. The *peri* style is part of the "peri" package for Peridynamics. They are only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

### Related commands:

[read\\_data](#), [pair\\_style](#)

### Default:

atom\_style atomic

## bond\_style class2 command

### Syntax:

```
bond_style class2
```

### Examples:

```
bond_style class2  
bond_coeff 1 1.0 100.0 80.0 80.0
```

### Description:

The *class2* bond style uses the potential

$$E = K_2(r - r_0)^2 + K_3(r - r_0)^3 + K_4(r - r_0)^4$$

where  $r_0$  is the equilibrium bond distance.

See [\(Sun\)](#) for a description of the COMPASS class2 force field.

The following coefficients must be defined for each bond type via the [bond\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- $R_0$  (distance)
- $K_2$  (energy/distance<sup>2</sup>)
- $K_3$  (energy/distance<sup>3</sup>)
- $K_4$  (energy/distance<sup>4</sup>)

### Restrictions:

This bond style can only be used if LAMMPS was built with the "class2" package. See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[bond\\_coeff](#), [delete\\_bonds](#)

**Default:** none

---

**(Sun)** Sun, J Phys Chem B 102, 7338–7364 (1998).

## bond\_coeff command

### Syntax:

```
bond_coeff N args
```

- N = bond type (see asterisk form below)
- args = coefficients for one or more bond types

### Examples:

```
bond_coeff 5 80.0 1.2
bond_coeff * 30.0 1.5 1.0 1.0
bond_coeff 1*4 30.0 1.5 1.0 1.0
bond_coeff 1 harmonic 200.0 1.0
```

### Description:

Specify the bond force field coefficients for one or more bond types. The number and meaning of the coefficients depends on the bond style. Bond coefficients can also be set in the data file read by the [read\\_data](#) command or in a restart file.

N can be specified in one of two ways. An explicit numeric value can be used, as in the 1st example above. Or a wild-card asterisk can be used to set the coefficients for multiple bond types. This takes the form "\*" or "\*n" or "n\*" or "m\*n". If N = the number of bond types, then an asterisk with no numeric values means all types from 1 to N. A leading asterisk means all types from 1 to n (inclusive). A trailing asterisk means all types from n to N (inclusive). A middle asterisk means all types from m to n (inclusive).

Note that using a bond\_coeff command can override a previous setting for the same bond type. For example, these commands set the coeffs for all bond types, then overwrite the coeffs for just bond type 2:

```
bond_coeff * 100.0 1.2
bond_coeff 2 200.0 1.2
```

A line in a data file that specifies bond coefficients uses the exact same format as the arguments of the bond\_coeff command in an input script, except that wild-card asterisks should not be used since coefficients for all N types must be listed in the file. For example, under the "Bond Coeffs" section of a data file, the line that corresponds to the 1st example above would be listed as

```
5 80.0 1.2
```

---

Here is an alphabetic list of bond styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated [bond\\_coeff](#) command:

- [bond\\_style none](#) – turn off bonded interactions
- [bond\\_style hybrid](#) – define multiple styles of bond interactions
- [bond\\_style class2](#) – COMPASS (class 2) bond
- [bond\\_style fene](#) – FENE (finite-extensible non-linear elastic) bond
- [bond\\_style fene/expand](#) – FENE bonds with variable size particles
- [bond\\_style harmonic](#) – harmonic bond

- [bond\\_style morse](#) – Morse bond
- [bond\\_style nonlinear](#) – nonlinear bond
- [bond\\_style quartic](#) – breakable quartic bond
- [bond\\_style table](#) – tabulated by bond length

There are also additional bond styles submitted by users which are included in the LAMMPS distribution. The list of these with links to the individual styles are given in the bond section of [this page](#).

---

### **Restrictions:**

This command must come after the simulation box is defined by a [read\\_data](#), [read\\_restart](#), or [create\\_box](#) command.

A bond style must be defined before any bond coefficients are set, either in the input script or in a data file.

### **Related commands:**

[bond\\_style](#)

**Default:** none



## bond\_style fene command

### Syntax:

```
bond_style fene
```

### Examples:

```
bond_style fene  
bond_coeff 1 30.0 1.5 1.0 1.0
```

### Description:

The *fene* bond style uses the potential

$$E = -0.5K R_0^2 \ln \left[ 1 - \left( \frac{r}{R_0} \right)^2 \right] + 4\epsilon \left[ \left( \frac{\sigma}{r} \right)^{12} - \left( \frac{\sigma}{r} \right)^6 \right] + \epsilon$$

to define a finite extensible nonlinear elastic (FENE) potential ([Kremer](#)), used for bead–spring polymer models. The first term is attractive, the 2nd Lennard–Jones term is repulsive. The first term extends to  $R_0$ , the maximum extent of the bond. The 2nd term is cutoff at  $2^{1/6}$  sigma, the minimum of the LJ potential.

The following coefficients must be defined for each bond type via the [bond\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- $K$  (energy/distance<sup>2</sup>)
- $R_0$  (distance)
- epsilon (energy)
- sigma (distance)

### Restrictions:

This bond style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

You typically should specify [special\\_bonds fene](#) or [special\\_bonds lj/coul 0 1 1](#) to use this bond style. LAMMPS will issue a warning if that's not the case.

### Related commands:

[bond\\_coeff](#), [delete\\_bonds](#)

**Default:** none

---

**(Kremer)** Kremer, Grest, J Chem Phys, 92, 5057 (1990).

## bond\_style fene/expand command

### Syntax:

```
bond_style fene/expand
```

### Examples:

```
bond_style fene/expand  
bond_coeff 1 30.0 1.5 1.0 1.0 0.5
```

### Description:

The *fene/expand* bond style uses the potential

$$E = -0.5 K R_0^2 \ln \left[ 1 - \left( \frac{(r - \Delta)}{R_0} \right)^2 \right] + 4\epsilon \left[ \left( \frac{\sigma}{(r - \Delta)} \right)^{12} - \left( \frac{\sigma}{(r - \Delta)} \right)^6 \right] + \epsilon$$

to define a finite extensible nonlinear elastic (FENE) potential ([Kremer](#)), used for bead–spring polymer models. The first term is attractive, the 2nd Lennard–Jones term is repulsive.

The *fene/expand* bond style is similar to *fene* except that an extra shift factor of delta (positive or negative) is added to *r* to effectively change the bead size of the bonded atoms. The first term now extends to  $R_0 + \text{delta}$  and the 2nd term is cutoff at  $2^{1/6} \sigma + \text{delta}$ .

The following coefficients must be defined for each bond type via the [bond\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- K (energy/distance^2)
- R0 (distance)
- epsilon (energy)
- sigma (distance)
- delta (distance)

### Restrictions:

This bond style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

You typically should specify [special\\_bonds fene](#) or [special\\_bonds lj/coul 0 1 1](#) to use this bond style. LAMMPS will issue a warning if that's not the case.

### Related commands:

[bond\\_coeff](#), [delete\\_bonds](#)

**Default:** none

---

**(Kremer)** Kremer, Grest, J Chem Phys, 92, 5057 (1990).

## bond\_style harmonic command

### Syntax:

```
bond_style harmonic
```

### Examples:

```
bond_style harmonic  
bond_coeff 5 80.0 1.2
```

### Description:

The *harmonic* bond style uses the potential

$$E = K(r - r_0)^2$$

where  $r_0$  is the equilibrium bond distance. Note that the usual 1/2 factor is included in  $K$ .

The following coefficients must be defined for each bond type via the [bond\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- $K$  (energy/distance<sup>2</sup>)
- $r_0$  (distance)

### Restrictions:

This bond style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[bond\\_coeff](#), [delete\\_bonds](#)

**Default:** none

## bond\_style hybrid command

### Syntax:

```
bond_style hybrid style1 style2 ...
```

- style1,style2 = list of one or more bond styles

### Examples:

```
bond_style hybrid harmonic fene  
bond_coeff 1 harmonic 80.0 1.2  
bond_coeff 2* fene 30.0 1.5 1.0 1.0
```

### Description:

The *hybrid* style enables the use of multiple bond styles in one simulation. A bond style is assigned to each bond type. For example, bonds in a polymer flow (of bond type 1) could be computed with a *fene* potential and bonds in the wall boundary (of bond type 2) could be computed with a *harmonic* potential. The assignment of bond type to style is made via the [bond\\_coeff](#) command or in the data file.

In the `bond_coeff` command, the first coefficient sets the bond style and the remaining coefficients are those appropriate to that style. In the example above, the 2 `bond_coeff` commands would set bonds of bond type 1 to be computed with a *harmonic* potential with coefficients 80.0, 1.2 for K, r0. All other bond types (2–N) would be computed with a *fene* potential with coefficients 30.0, 1.5, 1.0, 1.0 for K, R0, epsilon, sigma.

A bond style of *none* can be specified as the 2nd argument to the `bond_coeff` command, if you desire to turn off certain bond types.

### Restrictions:

This bond style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

Unlike other bond styles, the hybrid bond style does not store bond coefficient info for individual sub-styles in a [binary restart files](#). Thus when retarting a simulation from a restart file, you need to re-specify `bond_coeff` commands.

### Related commands:

[bond\\_coeff](#), [delete\\_bonds](#)

**Default:** none

## bond\_style morse command

### Syntax:

```
bond_style morse
```

### Examples:

```
bond_style morse  
bond_coeff 5 1.0 2.0 1.2
```

### Description:

The *morse* bond style uses the potential

$$E = D \left[ 1 - e^{-\alpha(r-r_0)} \right]^2$$

where  $r_0$  is the equilibrium bond distance,  $\alpha$  is a stiffness parameter, and  $D$  determines the depth of the potential well.

The following coefficients must be defined for each bond type via the [bond\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- $D$  (energy)
- $\alpha$  (inverse distance)
- $r_0$  (distance)

### Restrictions:

This bond style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[bond\\_coeff](#), [delete\\_bonds](#)

**Default:** none

## **bond\_style none command**

### **Syntax:**

```
bond_style none
```

### **Examples:**

```
bond_style none
```

### **Description:**

Using a bond style of none means bond forces are not computed, even if pairs of bonded atoms were listed in the data file read by the [read\\_data](#) command.

**Restrictions:** none

**Related commands:** none

**Default:** none

## bond\_style nonlinear command

### Syntax:

```
bond_style nonlinear
```

### Examples:

```
bond_style nonlinear  
bond_coeff 2 100.0 1.1 1.4
```

### Description:

The *nonlinear* bond style uses the potential

$$E = \frac{\epsilon(r - r_0)^2}{[\lambda^2 - (r - r_0)^2]}$$

to define an anharmonic spring ([Rector](#)) of equilibrium length  $r_0$  and maximum extension  $\lambda$ .

The following coefficients must be defined for each bond type via the [bond\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- epsilon (energy)
- $r_0$  (distance)
- $\lambda$  (distance)

### Restrictions:

This bond style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[bond\\_coeff](#), [delete\\_bonds](#)

**Default:** none

---

**(Rector)** Rector, Van Swol, Henderson, Molecular Physics, 82, 1009 (1994).



## bond\_style quartic command

### Syntax:

```
bond_style quartic
```

### Examples:

```
bond_style quartic
bond_coeff 2 1200 -0.55 0.25 1.3 34.6878
```

### Description:

The *quartic* bond style uses the potential

$$E = K(r - R_c)^2(r - R_c - B_1)(r - R_c - B_2) + U_0 + 4\epsilon \left[ \left( \frac{\sigma}{r} \right)^{12} - \left( \frac{\sigma}{r} \right)^6 \right] + \epsilon$$

to define a bond that can be broken as the simulation proceeds (e.g. due to a polymer being stretched). The sigma and epsilon used in the LJ portion of the formula are both set equal to 1.0 by LAMMPS.

The following coefficients must be defined for each bond type via the [bond\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- K (energy/distance^2)
- B1 (distance)
- B2 (distance)
- Rc (distance)
- U0 (energy)

This potential was constructed to mimic the FENE bond potential for coarse-grained polymer chains. When monomers with sigma = epsilon = 1.0 are used, the following choice of parameters gives a quartic potential that looks nearly like the FENE potential: K = 1200, B1 = -0.55, B2 = 0.25, Rc = 1.3, and U0 = 34.6878. Different parameters can be specified using the [bond\\_coeff](#) command, but you will need to choose them carefully so they form a suitable bond potential.

Rc is the cutoff length at which the bond potential goes smoothly to a local maximum. If a bond length ever becomes > Rc, LAMMPS "breaks" the bond, which means two things. First, the bond potential is turned off by setting its type to 0, and is no longer computed. Second, a pairwise interaction between the two atoms is turned on, since they are no longer bonded.

LAMMPS does the second task via a computational sleight-of-hand. It subtracts the pairwise interaction as part of the bond computation. When the bond breaks, the subtraction stops. For this to work, the pairwise interaction must always be computed by the [pair\\_style](#) command, whether the bond is broken or not. This means that [special\\_bonds](#) must be set to 1,1,1, as indicated as a restriction below.

Note that when bonds are dumped to a file via [dump bond](#), bonds with type 0 are not included. The [delete\\_bonds](#) command can also be used to query the status of broken bonds or permanently delete them, e.g.:

```
delete_bonds all stats
```

```
delete_bonds all bond 0 remove
```

**Restrictions:**

This bond style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

The *quartic* style requires that [special\\_bonds](#) parameters be set to 1,1,1. Three- and four-body interactions (angle, dihedral, etc) cannot be used with *quartic* bonds.

**Related commands:**

[bond\\_coeff](#), [delete\\_bonds](#)

**Default:** none

## bond\_style command

### Syntax:

```
bond_style style args
```

- *style* = *none* or *hybrid* or *class2* or *fene* or *fene/expand* or *harmonic* or *morse* or *nonlinear* or *quartic*

```
args = none for any style except hybrid  
hybrid args = list of one or more styles
```

### Examples:

```
bond_style harmonic  
bond_style fene  
bond_style hybrid harmonic fene
```

### Description:

Set the formula(s) LAMMPS uses to compute bond interactions between pairs of atoms. In LAMMPS, a bond differs from a pairwise interaction, which are set via the [pair\\_style](#) command. Bonds are defined between specified pairs of atoms and remain in force for the duration of the simulation (unless the bond breaks which is possible in some bond potentials). The list of bonded atoms is read in by a [read\\_data](#) or [read\\_restart](#) command from a data or restart file. By contrast, pair potentials are typically defined between all pairs of atoms within a cutoff distance and the set of active interactions changes over time.

Hybrid models where bonds are computed using different bond potentials can be setup using the *hybrid* bond style.

The coefficients associated with a bond style can be specified in a data or restart file or via the [bond\\_coeff](#) command.

All bond potentials store their coefficient data in binary restart files which means `bond_style` and [bond\\_coeff](#) commands do not need to be re-specified in an input script that restarts a simulation. See the [read\\_restart](#) command for details on how to do this. The one exception is that `bond_style hybrid` only stores the list of sub-styles in the restart file; bond coefficients need to be re-specified.

**IMPORTANT NOTE:** When both a bond and pair style is defined, the [special\\_bonds](#) command often needs to be used to turn off (or weight) the pairwise interaction that would otherwise exist between 2 bonded atoms.

In the formulas listed for each bond style,  $r$  is the distance between the 2 atoms in the bond.

---

Here is an alphabetic list of bond styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated [bond\\_coeff](#) command:

- [bond\\_style none](#) – turn off bonded interactions
- [bond\\_style hybrid](#) – define multiple styles of bond interactions
- [bond\\_style class2](#) – COMPASS (class 2) bond
- [bond\\_style fene](#) – FENE (finite-extensible non-linear elastic) bond
- [bond\\_style fene/expand](#) – FENE bonds with variable size particles

- [bond\\_style harmonic](#) – harmonic bond
- [bond\\_style morse](#) – Morse bond
- [bond\\_style nonlinear](#) – nonlinear bond
- [bond\\_style quartic](#) – breakable quartic bond
- [bond\\_style table](#) – tabulated by bond length

There are also additional bond styles submitted by users which are included in the LAMMPS distribution. The list of these with links to the individual styles are given in the bond section of [this page](#).

---

### **Restrictions:**

Bond styles can only be set for atom styles that allow bonds to be defined.

Most bond styles are part of the "molecular" package. They are only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info on packages. The doc pages for individual bond potentials tell if it is part of a package.

### **Related commands:**

[bond\\_coeff](#), [delete\\_bonds](#)

### **Default:**

`bond_style none`

## bond\_style table command

### Syntax:

```
bond_style table style N
```

- style = *linear* or *spline* = method of interpolation
- N = use N values in table

### Examples:

```
bond_style table linear 1000  
bond_coeff 1 file.table ENTRY1
```

### Description:

Style *table* creates interpolation tables of length *N* from bond potential and force values listed in a file(s) as a function of bond length. The files are read by the [bond\\_coeff](#) command.

The interpolation tables are created by fitting cubic splines to the file values and interpolating energy and force values at each of *N* distances. During a simulation, these tables are used to interpolate energy and force values as needed. The interpolation is done in one of 2 styles: *linear* or *spline*.

For the *linear* style, the bond length is used to find 2 surrounding table values from which an energy or force is computed by linear interpolation.

For the *spline* style, a cubic spline coefficients are computed and stored at each of the *N* values in the table. The bond length is used to find the appropriate set of coefficients which are used to evaluate a cubic polynomial which computes the energy or force.

The following coefficients must be defined for each bond type via the [bond\\_coeff](#) command as in the example above.

- filename
- keyword

The filename specifies a file containing tabulated energy and force values. The keyword specifies a section of the file. The format of this file is described below.

---

The format of a tabulated file is as follows (without the parenthesized comments):

```
# Bond potential for harmonic (one or more comment or blank lines)  
  
HAM (keyword is the first text on line)  
N 101 FP 0 0 EQ 0.5 (N, FP, EQ parameters)  
 (blank line)  
1 0.00 338.0000 1352.0000 (index, bond-length, energy, force)  
2 0.01 324.6152 1324.9600  
...  
101 1.00 338.0000 -1352.0000
```

A section begins with a non-blank line whose 1st character is not a "#"; blank lines or lines starting with "#" can be used as comments between sections. The first line begins with a keyword which identifies the section. The line can contain additional text, but the initial text must match the argument specified in the [bond\\_coeff](#) command. The next line lists (in any order) one or more parameters for the table. Each parameter is a keyword followed by one or more numeric values.

The parameter "N" is required and its value is the number of table entries that follow. Note that this may be different than the  $N$  specified in the [bond\\_style table](#) command. Let  $N_{\text{table}} = N$  in the [bond\\_style](#) command, and  $N_{\text{file}} = "N"$  in the tabulated file. What LAMMPS does is a preliminary interpolation by creating splines using the  $N_{\text{file}}$  tabulated values as nodal points. It uses these to interpolate as needed to generate energy and force values at  $N_{\text{table}}$  different points. The resulting tables of length  $N_{\text{table}}$  are then used as described above, when computing energy and force for individual bond lengths. This means that if you want the interpolation tables of length  $N_{\text{table}}$  to match exactly what is in the tabulated file (with effectively no preliminary interpolation), you should set  $N_{\text{table}} = N_{\text{file}}$ .

The "FP" parameter is optional. If used, it is followed by two values  $f_{\text{plo}}$  and  $f_{\text{phi}}$ , which are the derivatives of the force at the innermost and outermost bond lengths. These values are needed by the spline construction routines. If not specified by the "FP" parameter, they are estimated (less accurately) by the first two and last two force values in the table.

The "EQ" parameter is also optional. If used, it is followed by a the equilibrium bond length, which is used, for example, by the [fix shake](#) command. If not used, the equilibrium bond length is set to 0.0.

Following a blank line, the next  $N$  lines list the tabulated values. On each line, the 1st value is the index from 1 to  $N$ , the 2nd value is the bond length  $r$  (in distance units), the 3rd value is the energy (in energy units), and the 4th is the force (in force units). The bond lengths must increase from one line to the next.

Note that one file can contain many sections, each with a tabulated potential. LAMMPS reads the file section by section until it finds one that matches the specified keyword.

### Restrictions:

This bond style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[bond\\_coeff](#), [delete\\_bonds](#)

**Default:** none

## boundary command

### Syntax:

```
boundary x y z
```

- $x, y, z = p$  or  $s$  or  $f$  or  $m$ , one or two letters

```
p is periodic
f is non-periodic and fixed
s is non-periodic and shrink-wrapped
m is non-periodic and shrink-wrapped with a minimum value
```

### Examples:

```
boundary p p f
boundary p fs p
boundary s f fm
```

### Description:

Set the style of boundaries for the global simulation box in each dimension. A single letter assigns the same style to both the lower and upper face of the box. Two letters assigns the first style to the lower face and the second style to the upper face. The initial size of the simulation box is set by the [read\\_data](#), [read\\_restart](#), or [create\\_box](#) commands.

The style *p* means the box is periodic, so that particles interact across the boundary, and they can exit one end of the box and re-enter the other end. A periodic dimension can change in size due to constant pressure boundary conditions or box deformation (see the [fix npt](#) and [fix deform](#) commands). The *p* style must be applied to both faces of a dimension.

The styles *f*, *s*, and *m* mean the box is non-periodic, so that particles do not interact across the boundary and do not move from one side of the box to the other. For style *f*, the position of the face is fixed. If an atom moves outside the face it may be lost. For style *s*, the position of the face is set so as to encompass the atoms in that dimension (shrink-wrapping), no matter how far they move. For style *m*, shrink-wrapping occurs, but is bounded by the value specified in the data or restart file or set by the [create\\_box](#) command. For example, if the upper *z* face has a value of 50.0 in the data file, the face will always be positioned at 50.0 or above, even if the maximum *z*-extent of all the atoms becomes less than 50.0.

### Restrictions:

This command cannot be used after the simulation box is defined by a [read\\_data](#) or [create\\_box](#) command.

### Related commands:

See the [thermo\\_modify](#) command for a discussion of lost atoms.

### Default:

```
boundary p p p
```

## change\_box command

### Syntax:

```
change_box style
```

- style = *ortho* or *triclinic*

```
ortho = convert simulation box from non-orthogonal (triclinic) to orthogonal
triclinic = convert simulation box from orthogonal to non-orthogonal (triclinic)
```

### Examples:

```
change_box ortho
change_box triclinic
```

### Description:

By default LAMMPS runs a simulation in an orthogonal, axis-aligned simulation box. LAMMPS can also run simulations in [non-orthogonal \(triclinic\) simulation boxes](#). A box is defined as either orthogonal or non-orthogonal when it is created via the [create\\_box](#), [read\\_data](#), or [read\\_restart](#) commands.

This command allows you to toggle the existing simulation box from orthogonal to non-orthogonal and vice versa. For example, an initial equilibration simulation can be run in an orthogonal box, the box can be toggled to non-orthogonal, and then a [non-equilibrium MD \(NEMD\) simulation](#) can be run with deformation via the [fix deform](#) command.

Note that if the simulation box is currently non-orthogonal and has non-zero tilt in xy, yz, or xz, then it cannot be converted to an orthogonal box.

### Restrictions:

At the point in the input script when this command is issued, no [dumps](#) can be active, nor can a [fix ave/spatial](#) or [fix deform](#) be active. This is because these commands test whether the simulation box is orthogonal when they are first issued. Note that these commands can appear in your script before a `change_box` command is issued, so long as an [undump](#) or [unfix](#) command is also used to turn them off.

**Related commands:** none

**Default:** none



## clear command

### Syntax:

```
clear
```

### Examples:

```
(commands for 1st simulation)
clear
(commands for 2nd simulation)
```

### Description:

This command deletes all atoms, restores all settings to their default values, and frees all memory allocated by LAMMPS. Once a clear command has been executed, it is as if LAMMPS were starting over, with only the exceptions noted below. This command enables multiple jobs to be run sequentially from one input script.

These settings are not affected by a clear command: the working directory ([shell](#) command), log file status ([log](#) command), echo status ([echo](#) command), and input script variables ([variable](#) command).

**Restrictions:** none

**Related commands:** none

**Default:** none

## communicate command

### Syntax:

```
communicate style keyword value ...
```

- style = *single* or *multi*
- zero or more keyword/value pairs may be appended
- keyword = *cutoff* or *group* or *vel*

```
cutoff value = Rcut (distance units) = communicate atoms from this far away
group value = group-ID = only communicate atoms in the group
vel value = yes or no = do or do not communicate velocity info with ghost atoms
```

### Examples:

```
communicate multi
communicate multi group solvent
communicate single vel yes
communicate single cutoff 5.0 vel yes
```

### Description:

This command sets the style of inter-processor communication that occurs each timestep as atom coordinates and other properties are exchanged between neighboring processors and stored as properties of ghost atoms.

The default style is *single* which means each processor acquires information for ghost atoms that are within a single distance from its sub-domain. The distance is the maximum of the neighbor cutoff for all atom type pairs.

For many systems this is an efficient algorithm, but for systems with widely varying cutoffs for different type pairs, the *multi* style can be faster. In this case, each atom type is assigned its own distance cutoff for communication purposes, and fewer atoms will be communicated. See the [neighbor multi](#) command for a neighbor list construction option that may also be beneficial for simulations of this kind.

The *cutoff* option allows you to set a ghost cutoff distance, which is the distance from the borders of a processor's sub-domain at which ghost atoms are acquired from other processors. By default the ghost cutoff = neighbor cutoff = pairwise force cutoff + neighbor skin. See the [neighbor](#) command for more information about the skin distance. If the specified Rcut is greater than the neighbor cutoff, then extra ghost atoms will be acquired. If it is smaller, the ghost cutoff is set to the neighbor cutoff.

These are simulation scenarios in which it may be useful to set a ghost cutoff > neighbor cutoff:

- a single polymer chain with bond interactions, but no pairwise interactions
- bonded interactions (e.g. dihedrals) extend further than the pairwise cutoff
- ghost atoms beyond the pairwise cutoff are needed for some computation

In the first scenario, a pairwise potential may not be defined. Thus the pairwise neighbor cutoff will be 0.0. But ghost atoms are still needed for computing bond, angle, etc interactions between atoms on different processors. The appropriate ghost cutoff depends on the [newton bond](#) setting. For newton bond *off*, the distance needs to be the furthest distance between any two atoms in the bond, angle, etc. E.g. the distance between 1–4 atoms in a dihedral. For newton bond *on*, the distance between the central atom in the bond, angle, etc and any other atom is

sufficient. E.g. the distance between 2–4 atoms in a dihedral.

In the second scenario, a pairwise potential is defined, but its neighbor cutoff is not sufficiently long enough to enable bond, angle, etc terms to be computed. As in the previous scenario, an appropriate ghost cutoff should be set.

In the last scenario, a [fix](#) or [compute](#) or [pairwise potential](#) needs to calculate with ghost atoms beyond the normal pairwise cutoff for some computation it performs (e.g. locate neighbors of ghost atoms in a multibody pair potential). Setting the ghost cutoff appropriately can insure it will find the needed atoms.

The *group* option will limit communication to atoms in the specified group. This can be useful for models where no ghost atoms are needed for some kinds of particles. All atoms (not just those in the specified group) will still migrate to new processors as they move. The group specified with this option must also be specified via the [atom\\_modify first](#) command.

The *vel* option enables velocity information to be communicated with ghost particles. Depending on the [atom\\_style](#), velocity info includes the translational velocity, angular velocity, and angular momentum of a particle. If the *vel* option is set to *yes*, then ghost atoms store these quantities; if *no* then they do not. The *yes* setting is needed by some pair styles which require the velocity state of both the I and J particles to compute a pairwise I,J interaction.

**Restrictions:** none

**Related commands:**

[neighbor](#)

**Default:**

The default settings are style = single, group = all, cutoff = 0.0, ghost = no. The cutoff default of 0.0 means that ghost cutoff = neighbor cutoff = pairwise force cutoff + neighbor skin.

## compute command

### Syntax:

```
compute ID group-ID style args
```

- ID = user-assigned name for the computation
- group-ID = ID of the group of atoms to perform the computation on
- style = one of a list of possible style names (see below)
- args = arguments used by a particular style

### Examples:

```
compute 1 all temp
compute newtemp flow temp/partial 1 1 0
compute 3 all ke/atom
```

### Description:

Define a computation that will be performed on a group of atoms. Quantities calculated by a compute are instantaneous values, meaning they are calculated from information about atoms on the current timestep or iteration, though a compute may internally store some information about a previous state of the system. Defining a compute does not perform a computation. Instead computes are invoked by other LAMMPS commands as needed, e.g. to calculate a temperature needed for a thermostat fix or to generate thermodynamic or dump file output. See this [howto section](#) for a summary of various LAMMPS output options, many of which involve computes.

The ID of a compute can only contain alphanumeric characters and underscores.

Computes calculate one of three styles of quantities: global, per-atom, or local. A global quantity is one or more system-wide values, e.g. the temperature of the system. A per-atom quantity is one or more values per atom, e.g. the kinetic energy of each atom. Per-atom values are set to 0.0 for atoms not in the specified compute group. Local quantities are calculated by each processor based on the atoms it owns, but there may be zero or more per atom, e.g. a list of bond distances. Computes that produce per-atom quantities have the word "atom" in their style, e.g. *ke/atom*. Computes that produce local quantities have the word "local" in their style, e.g. *bond/local*. Styles with neither "atom" or "local" in their style produce global quantities.

Note that a single compute produces either global or per-atom or local quantities, but never more than one of these.

Global, per-atom, and local quantities each come in three kinds: a single scalar value, a vector of values, or a 2d array of values. The doc page for each compute describes the style and kind of values it produces, e.g. a per-atom vector. Some computes produce more than one kind of a single style, e.g. a global scalar and a global vector.

When a compute quantity is accessed, as in many of the output commands discussed below, it can be referenced via the following bracket notation, where ID is the ID of the compute:

c_ID	entire scalar, vector, or array
c_ID[I]	one element of vector, one column of array
c_ID[I][J]	one element of array

In other words, using one bracket reduces the dimension of the quantity once (vector → scalar, array → vector). Using two brackets reduces the dimension twice (array → scalar). Thus a command that uses scalar compute values as input can also process elements of a vector or array.

Note that commands and [variables](#) which use compute quantities typically do not allow for all kinds, e.g. a command may require a vector of values, not a scalar. This means there is no ambiguity about referring to a compute quantity as `c_ID` even if it produces, for example, both a scalar and vector. The doc pages for various commands explain the details.

---

In LAMMPS, the values generated by a compute can be used in several ways:

- The results of computes that calculate a global temperature or pressure can be used by fixes that do thermostating or barostating or when atom velocities are created.
- Global values can be output via the [thermo\\_style custom](#) or [fix ave/time](#) command. Or the values can be referenced in a [variable equal](#) or [variable atom](#) command.
- Per-atom values can be output via the [dump custom](#) command or the [fix ave/spatial](#) command. Or they can be time-averaged via the [fix ave/atom](#) command or reduced by the [compute reduce](#) command. Or the per-atom values can be referenced in an [atom-style variable](#).
- Local values can be reduced by the [compute reduce](#) command, or histogrammed by the [fix ave/histo](#) command, or output by the [dump local](#) command.

The results of computes that calculate global quantities can be either "intensive" or "extensive" values. Intensive means the value is independent of the number of atoms in the simulation, e.g. temperature. Extensive means the value scales with the number of atoms in the simulation, e.g. total rotational kinetic energy. [Thermodynamic output](#) will normalize extensive values depending on the "thermo\_modify norm" setting. But if a compute value is accessed in another way, e.g. by a [variable](#), you may need to know whether it is an intensive or extensive value. See the doc page for individual computes for further info.

---

LAMMPS creates its own computes internally for thermodynamic output. Three computes are always created, named "thermo\_temp", "thermo\_press", and "thermo\_pe", as if these commands had been invoked in the input script:

```
compute thermo_temp all temp
compute thermo_press all pressure thermo_temp
compute thermo_pe all pe
```

Additional computes for other quantities are created if the thermo style requires it. See the documentation for the [thermo\\_style](#) command.

Fixes that calculate temperature or pressure, i.e. for thermostating or barostating, may also create computes. These are discussed in the documentation for specific [fix](#) commands.

In all these cases, the default computes LAMMPS creates can be replaced by computes defined by the user in the input script, as described by the [thermo\\_modify](#) and [fix modify](#) commands.

Properties of either a default or user-defined compute can be modified via the [compute\\_modify](#) command.

Computes can be deleted with the [uncompute](#) command.

Code for new computes can be added to LAMMPS (see [this section](#) of the manual) and the results of their calculations accessed in the various ways described above.

---

Each compute style has its own doc page which describes its arguments and what it does. Here is an alphabetic list of compute styles available in LAMMPS:

- [angle/local](#) – theta and energy of each angle
- [bond/local](#) – distance and energy of each bond
- [centro/atom](#) – centro-symmetry parameter for each atom
- [cna/atom](#) – common neighbor analysis (CNA) for each atom
- [com](#) – center-of-mass of group of atoms
- [com/molecule](#) – center-of-mass for each molecule
- [coord/atom](#) – coordination number for each atom
- [damage/atom](#) – Peridynamic damage for each atom
- [dihedral/local](#) – angle of each dihedral
- [displace/atom](#) – displacement of each atom
- [erotate/asphere](#) – rotational energy of aspherical particles
- [erotate/sphere](#) – rotational energy of spherical particles
- [event/displace](#) – detect event on atom displacement
- [group/group](#) – energy/force between two groups of atoms
- [gyration](#) – radius of gyration of group of atoms
- [gyration/molecule](#) – radius of gyration for each molecule
- [heat/flux](#) – heat flux through a group of atoms
- [improper/local](#) – angle of each improper
- [ke](#) – translational kinetic energy
- [ke/atom](#) – kinetic energy for each atom
- [msd](#) – mean-squared displacement of group of atoms
- [msd/molecule](#) – mean-squared displacement for each molecule
- [pair/local](#) – distance/energy/force of each pairwise interaction
- [pe](#) – potential energy
- [pe/atom](#) – potential energy for each atom
- [pressure](#) – total pressure and pressure tensor
- [property/atom](#) – convert atom attributes to per-atom vectors/arrays
- [property/local](#) – convert local attributes to localvectors/arrays
- [property/molecule](#) – convert molecule attributes to localvectors/arrays
- [rdf](#) – radial distribution function g(r) histogram of group of atoms
- [reduce](#) – combine per-atom quantities into a single global value
- [reduce/region](#) – same as compute reduce, within a region
- [stress/atom](#) – stress tensor for each atom
- [temp](#) – temperature of group of atoms
- [temp/asphere](#) – temperature of aspherical particles
- [temp/com](#) – temperature after subtracting center-of-mass velocity
- [temp/deform](#) – temperature excluding box deformation velocity
- [temp/partial](#) – temperature excluding one or more dimensions of velocity
- [temp/profile](#) – temperature excluding a binned velocity profile
- [temp/ramp](#) – temperature excluding ramped velocity component
- [temp/region](#) – temperature of a region of atoms
- [temp/sphere](#) – temperature of spherical particles

There are also additional compute styles submitted by users which are included in the LAMMPS distribution. The list of these with links to the individual styles are given in the compute section of [this page](#).

**Restrictions:** none

**Related commands:**

uncompute, compute\_modify, fix ave/atom, fix ave/spatial, fix ave/time, fix ave/histo

**Default:** none

## compute ackland/atom command

### Syntax:

```
compute ID group-ID ackland/atom
```

- ID, group-ID are documented in [compute](#) command
- ackland/atom = style name of this compute command

### Examples:

```
compute 1 all ackland/atom
```

### Description:

Defines a computation that calculates the local lattice structure according to the formulation given in ([Ackland](#)).

In contrast to the [centro-symmetry parameter](#) this method is stable against temperature boost, because it is based not on the distance between particles but the angles. Therefore statistical fluctuations are averaged out a little more. A comparison with the Common Neighbor Analysis metric is made in the paper.

The result is a number which is mapped to the following different lattice structures:

- 0 = UNKNOWN
- 1 = BCC
- 2 = FCC
- 3 = HCP
- 4 = ICO

The neighbor list needed to compute this quantity is constructed each time the calculation is performed (i.e. each time a snapshot of atoms is dumped). Thus it can be inefficient to compute/dump this quantity too frequently or to have multiple compute/dump commands, each of which computes this quantity.–

### Output info:

This compute calculates a scalar quantity for each atom, which can be accessed by any command that uses per-atom values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

### Restrictions:

This compute is part of the "user-ackland" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

### Related commands:

[compute centro/atom](#)

**Default:** none

---



**(Ackland)** Ackland, Jones, Phys Rev B, 73, 054104 (2006).

## compute angle/local command

### Syntax:

```
compute ID group-ID angle/local input1 input2 ...
```

- ID, group-ID are documented in [compute](#) command
- angle/local = style name of this compute command
- zero or more keywords may be appended
- keyword = *theta* or *eng*

```
theta = tabulate angles  
eng = tabulate angle energies
```

### Examples:

```
compute 1 all angle/local theta  
compute 1 all angle/local eng theta
```

### Description:

Define a computation that calculates properties of individual angle interactions. The number of datums generated, aggregated across all processors, equals the number of angles in the system.

The local data stored by this command is generated by looping over all the atoms owned on a processor and their angles. An angle will only be included if all 3 atoms in the angle are in the specified compute group. Any angles that have been broken (see the [angle\\_style](#) command) by setting their angle type to 0 are not included. Angles that have been turned off (see the [fix shake](#) or [delete\\_bonds](#) commands) by setting their angle type negative are written into the file, but their energy will be 0.0.

The output *theta* will be in degrees. The output *eng* will be in energy [units](#).

Note that as atoms migrate from processor to processor, there will be no consistent ordering of the entries within the local vector or array from one timestep to the next. The only consistency that is guaranteed is that the ordering on a particular timestep will be the same for local vectors or arrays generated by other compute commands. For example, angle output from the [compute property/local](#) command can be combined with data from this command and output by the [dump local](#) command in a consistent way.

### Output info:

This compute calculates a local vector or local array depending on the number of keywords. The length of the vector or number of rows in the array is the number of angles. If a single keyword is specified, a local vector is produced. If two or more keywords are specified, a local array is produced where the number of columns = the number of keywords. The vector or array can be accessed by any command that uses local values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

**Restrictions:** none

### Related commands:

[dump local](#), [compute property/local](#)

**Default:** none

## compute bond/local command

### Syntax:

```
compute ID group-ID bond/local input1 input2 ...
```

- ID, group-ID are documented in [compute](#) command
- bond/local = style name of this compute command
- zero or more keywords may be appended
- keyword = *dist* or *eng*

```
dist = tabulate bond distances
eng = tablutate bond energies
```

### Examples:

```
compute 1 all bond/local eng
compute 1 all bond/local dist eng
```

### Description:

Define a computation that calculates properties of individual bond interactions. The number of datums generated, aggregated across all processors, equals the number of bonds in the system.

The local data stored by this command is generated by looping over all the atoms owned on a processor and their bonds. A bond will only be included if both atoms in the bond are in the specified compute group. Any bonds that have been broken (see the [bond\\_style](#) command) by setting their bond type to 0 are not included. Bonds that have been turned off (see the [fix shake](#) or [delete\\_bonds](#) commands) by setting their bond type negative are written into the file, but their energy will be 0.0.

The output *dist* will be in distance [units](#). The output *eng* will be in energy [units](#).

Note that as atoms migrate from processor to processor, there will be no consistent ordering of the entries within the local vector or array from one timestep to the next. The only consistency that is guaranteed is that the ordering on a particular timestep will be the same for local vectors or arrays generated by other compute commands. For example, bond output from the [compute property/local](#) command can be combined with data from this command and output by the [dump local](#) command in a consistent way.

### Output info:

This compute calculates a local vector or local array depending on the number of keywords. The length of the vector or number of rows in the array is the number of bonds. If a single keyword is specified, a local vector is produced. If two or more keywords are specified, a local array is produced where the number of columns = the number of keywords. The vector or array can be accessed by any command that uses local values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

**Restrictions:** none

### Related commands:

[dump local](#), [compute property/local](#)

**Default:** none

## compute centro/atom command

### Syntax:

```
compute ID group-ID centro/atom
```

- ID, group-ID are documented in [compute](#) command
- centro/atom = style name of this compute command

### Examples:

```
compute 1 all centro/atom
```

### Description:

Define a computation that calculates the centro-symmetry parameter for each atom in the group. In solid-state systems the centro-symmetry parameter is a useful measure of the local lattice disorder around an atom and can be used to characterize whether the atom is part of a perfect lattice, a local defect (e.g. a dislocation or stacking fault), or at a surface.

The value of the centro-symmetry parameter will be 0.0 for atoms not in the specified compute group.

This parameter is computed using the following formula from ([Kelchner](#))

$$P = \sum_{i=1}^6 |\vec{R}_i + \vec{R}_{i+6}|^2$$

where the 12 nearest neighbors are found (for fcc lattices) and  $R_i$  and  $R_{i+6}$  are the vectors from the central atom to the opposite pair of nearest neighbors. Atoms not in the group are included in the 12 neighbors used in this calculation.

The neighbor list needed to compute this quantity is constructed each time the calculation is performed (e.g. each time a snapshot of atoms is dumped). Thus it can be inefficient to compute/dump this quantity too frequently or to have multiple compute/dump commands, each with a *centro/atom* style.

### Output info:

This compute calculates a per-atom vector, which can be accessed by any command that uses per-atom values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

**Restrictions:** none

### Related commands:

[compute cna/atom](#)

**Default:** none

---

**(Kelchner)** Kelchner, Plimpton, Hamilton, Phys Rev B, 58, 11085 (1998).

## compute cna/atom command

### Syntax:

```
compute ID group-ID cna/atom cutoff
```

- ID, group-ID are documented in [compute](#) command
- cna/atom = style name of this compute command
- cutoff = cutoff distance for nearest neighbors (distance units)

### Examples:

```
compute 1 all cna/atom 3.08
```

### Description:

Define a computation that calculates the CNA (Common Neighbor Analysis) pattern for each atom in the group. In solid-state systems the CNA pattern is a useful measure of the local crystal structure around an atom. The CNA methodology is described in ([Faken](#)) and ([Tsuzuki](#)).

Currently, there are five kinds of CNA patterns LAMMPS recognizes:

- fcc = 1
- hcp = 2
- bcc = 3
- icosohedral = 4
- unknown = 5

The value of the CNA pattern will be 0 for atoms not in the specified compute group. Note that normally a CNA calculation should only be performed on mono-component systems.

The CNA calculation can be sensitive to the specified cutoff value. You should insure the appropriate nearest neighbors of an atom are found within the cutoff distance for the presumed crystal structure. E.g. 12 nearest neighbor for perfect FCC and HCP crystals, 14 nearest neighbors for perfect BCC crystals. These formulas can be used to obtain a good cutoff distance:

$$r_c^{fcc} = \frac{1}{2} \left( \frac{\sqrt{2}}{2} + 1 \right) a \simeq 0.8536 a$$

$$r_c^{bcc} = \frac{1}{2} (\sqrt{2} + 1) a \simeq 1.207 a$$

$$r_c^{hcp} = \frac{1}{2} \left( 1 + \sqrt{\frac{4 + 2x^2}{3}} \right) a$$

where  $a$  is the lattice constant for the crystal structure concerned and in the HCP case,  $x = (c/a) / 1.633$ , where 1.633 is the ideal  $c/a$  for HCP crystals.



Also note that since the CNA calculation in LAMMPS uses the neighbors of an owned atom to find the nearest neighbors of a ghost atom, the following relation should also be satisfied:

$$R_c + R_s > 2 * \text{cutoff}$$

where  $R_c$  is the cutoff distance of the potential,  $R_s$  is the skin distance as specified by the [neighbor](#) command, and `cutoff` is the argument used with the `compute cna/atom` command. LAMMPS will issue a warning if this is not the case.

The neighbor list needed to compute this quantity is constructed each time the calculation is performed (e.g. each time a snapshot of atoms is dumped). Thus it can be inefficient to compute/dump this quantity too frequently or to have multiple compute/dump commands, each with a *cna/atom* style.

**Output info:**

This compute calculates a per-atom vector, which can be accessed by any command that uses per-atom values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

**Restrictions:** none

**Related commands:**

[compute centro/atom](#)

**Default:** none

---

**(Faken)** Faken, Jonsson, Comput Mater Sci, 2, 279 (1994).

**(Tsuzuki)** Tsuzuki, Branicio, Rino, Comput Phys Comm, 177, 518 (2007).

## compute com command

### Syntax:

```
compute ID group-ID com
```

- ID, group-ID are documented in [compute](#) command
- com = style name of this compute command

### Examples:

```
compute 1 all com
```

### Description:

Define a computation that calculates the center-of-mass of the group of atoms, including all effects due to atoms passing thru periodic boundaries.

A vector of three quantites is calculated by this compute, which are the x,y,z coordinates of the center of mass.

IMPORTANT NOTE: The coordinates of an atom contribute to the center-of-mass in "unwrapped" form, by using the image flags associated with each atom. See the [dump custom](#) command for a discussion of "unwrapped" coordinates. See the Atoms section of the [read\\_data](#) command for a discussion of image flags and how they are set for each atom. You can reset the image flags (e.g. to 0) before invoking this compute by using the [set image](#) command.

IMPORTANT NOTE: If an atom is part of a rigid body (see the [fix rigid](#) command), it's periodic image flags are altered, and its contribution to the center-of-mass may not reflect its true contribution. See the [fix rigid](#) command for details. Thus, to compute the center-of-mass of rigid bodies as they cross periodic boundaries, you will need to post-process a [dump file](#) containing coordinates of the atoms in the bodies.

### Output info:

This compute calculates a global vector of length 3, which can be accessed by indices 1–3 by any command that uses global vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The vector values are "intensive", meaning they are independent of the number of atoms in the simulation.

**Restrictions:** none

**Related commands:**

[compute com/molecule](#)

**Default:** none

## compute com/molecule command

### Syntax:

```
compute ID group-ID com/molecule
```

- ID, group-ID are documented in [compute](#) command
- com/molecule = style name of this compute command

### Examples:

```
compute 1 fluid com/molecule
```

### Description:

Define a computation that calculates the center-of-mass of individual molecules. The calculation includes all effects due to atoms passing thru periodic boundaries.

The x,y,z coordinates of the center-of-mass for a particular molecule are only computed if one or more of its atoms are in the specified group. Normally all atoms in the molecule should be in the group, however this is not required. LAMMPS will warn you if this is not the case. Only atoms in the group contribute to the center-of-mass calculation for the molecule.

Let Nmolecules be the number of molecules for which the center-of-mass is calculated. If not all molecules have atoms in the group, then the molecule with the lowest ID is the first of the Nmolecules. The next lowest ID is the second, etc, up to Nmolecules.

**IMPORTANT NOTE:** The coordinates of an atom contribute to the molecule's center-of-mass in "unwrapped" form, by using the image flags associated with each atom. See the [dump custom](#) command for a discussion of "unwrapped" coordinates. See the Atoms section of the [read\\_data](#) command for a discussion of image flags and how they are set for each atom. You can reset the image flags (e.g. to 0) before invoking this compute by using the [set image](#) command.

**IMPORTANT NOTE:** If an atom is part of a rigid body (see the [fix rigid](#) command), it's periodic image flags are altered, and its contribution to the center-of-mass may not reflect its true contribution. See the [fix rigid](#) command for details. Thus, to compute the center-of-mass of rigid bodies as they cross periodic boundaries, you will need to post-process a [dump file](#) containing coordinates of the atoms in the bodies.

### Output info:

This compute calculates a global array where the number of rows = Nmolecules and the number of columns = 3 for the x,y,z center-of-mass coordinates of each molecule. These values can be accessed by any command that uses global array values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The array values are "intensive", meaning they are independent of the number of atoms in the simulation.

**Restrictions:** none

**Related commands:**

compute com

**Default:** none

## compute coord/atom command

### Syntax:

```
compute ID group-ID coord/atom cutoff
```

- ID, group-ID are documented in [compute](#) command
- coord/atom = style name of this compute command
- cutoff = distance within which to count coordination neighbors (distance units)

### Examples:

```
compute 1 all coord/atom 2.0
```

### Description:

Define a computation that calculates the coordination number for each atom in a group.

The value of the coordination number will be 0.0 for atoms not in the specified compute group.

The coordination number is defined as the number of neighbor atoms within the specified cutoff distance from the central atom. Atoms not in the group are included in the coordination number of atoms in the group.

The neighbor list needed to compute this quantity is constructed each time the calculation is performed (i.e. each time a snapshot of atoms is dumped). Thus it can be inefficient to compute/dump this quantity too frequently or to have multiple compute/dump commands, each of a *coord/atom* style.

### Output info:

This compute calculates a per-atom vector, which can be accessed by any command that uses per-atom values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

**Restrictions:** none

**Related commands:** none

**Default:** none

## compute damage/atom command

### Syntax:

```
compute ID group-ID damage/atom
```

- ID, group-ID are documented in [compute](#) command
- damage/atom = style name of this compute command

### Examples:

```
compute 1 all damage/atom
```

### Description:

Define a computation that calculates the per-atom damage for each atom in a group. Please see the [PDLAMMPS user guide](#) for a formal definition of "damage" and more details about Peridynamics as it is implemented in LAMMPS.

The value of the damage will be 0.0 for atoms not in the specified compute group.

### Output info:

This compute calculates a per-atom vector, which can be accessed by any command that uses per-atom values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

### Restrictions:

The *damage/atom* style is part of the "peri" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

### Related commands:

[dump custom](#)

**Default:** none

## compute dihedral/local command

### Syntax:

```
compute ID group-ID dihedral/local input1 input2 ...
```

- ID, group-ID are documented in [compute](#) command
- dihedral/local = style name of this compute command
- zero or more keywords may be appended
- keyword = *phi*

```
phi = tabulate dihedral angles
```

### Examples:

```
compute 1 all dihedral/local phi
```

### Description:

Define a computation that calculates properties of individual dihedral interactions. The number of datums generated, aggregated across all processors, equals the number of angles in the system.

The local data stored by this command is generated by looping over all the atoms owned on a processor and their dihedrals. A dihedral will only be included if all 4 atoms in the dihedral are in the specified compute group.

The output *phi* will be in degrees.

Note that as atoms migrate from processor to processor, there will be no consistent ordering of the entries within the local vector or array from one timestep to the next. The only consistency that is guaranteed is that the ordering on a particular timestep will be the same for local vectors or arrays generated by other compute commands. For example, dihedral output from the [compute property/local](#) command can be combined with data from this command and output by the [dump local](#) command in a consistent way.

### Output info:

This compute calculates a local vector or local array depending on the number of keywords. The length of the vector or number of rows in the array is the number of dihedrals. If a single keyword is specified, a local vector is produced. If two or more keywords are specified, a local array is produced where the number of columns = the number of keywords. The vector or array can be accessed by any command that uses local values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

**Restrictions:** none

**Related commands:**

[dump local](#), [compute property/local](#)

**Default:** none

## compute displace/atom command

### Syntax:

```
compute ID group-ID displace/atom
```

- ID, group-ID are documented in [compute](#) command
- displace/atom = style name of this compute command

### Examples:

```
compute 1 all displace/atom
```

### Description:

Define a computation that calculates the current displacement of each atom in the group from its original coordinates, including all effects due to atoms passing thru periodic boundaries.

A vector of four quantities per atom is calculated by this compute. The first 3 elements of the vector are the dx,dy,dz displacements. The 4th component is the total displacement, i.e.  $\sqrt{dx^2 + dy^2 + dz^2}$ .

The displacement of an atom is from its original position at the time the compute command was issued. To store the original coordinates, the compute creates its own fix of style "store/coord", as if this command had been issued:

```
fix compute-ID_store_coord group-ID store/coord
```

See the [fix store/coord](#) command for details. Note that the ID of the new fix is the compute-ID + underscore + "store\_coord", and the group for the new fix is the same as the compute group.

The value of the displacement will be 0.0 for atoms not in the specified compute group.

**IMPORTANT NOTE:** Fix store/coord stores the initial coordinates in "unwrapped" form, by using the image flags associated with each atom. See the [dump custom](#) command for a discussion of "unwrapped" coordinates. See the Atoms section of the [read\\_data](#) command for a discussion of image flags and how they are set for each atom. You can reset the image flags (e.g. to 0) before invoking this compute by using the [set image](#) command.

**IMPORTANT NOTE:** If an atom is part of a rigid body (see the [fix rigid](#) command), its periodic image flags are altered, and the computed displacement may not reflect its true displacement. See the [fix rigid](#) command for details. Thus, to compute the displacement of rigid bodies as they cross periodic boundaries, you will need to post-process a [dump file](#) containing coordinates of the atoms in the bodies.

**IMPORTANT NOTE:** If you want the quantities calculated by this compute to be continuous when running from a [restart file](#), then you should use the same ID for this compute, as in the original run. This is so that the created fix will also have the same ID, and thus be initialized correctly with atom coordinates from the restart file.

### Output info:

This compute calculates a per-atom array with 4 columns, which can be accessed by indices 1–4 by any command that uses per-atom values from a compute as input. See [this section](#) for an overview of LAMMPS



output options.

**Restrictions:** none

**Related commands:**

[compute msd](#), [dump custom](#), [fix store/coord](#)

**Default:** none

## compute erotate/asphere command

### Syntax:

```
compute ID group-ID erotate/asphere
```

- ID, group-ID are documented in [compute](#) command
- erotate/asphere = style name of this compute command

### Examples:

```
compute 1 all erotate/asphere
```

### Description:

Define a computation that calculates the rotational kinetic energy of a group of aspherical particles.

The rotational kinetic energy is computed as  $1/2 I w^2$ , where  $I$  is the inertia tensor for the aspherical particle and  $w$  is its angular velocity, which is computed from its angular momentum.

IMPORTANT NOTE: For [2d models](#), particles are treated as ellipsoids, not ellipses, meaning their moments of inertia will be the same as in 3d.

### Output info:

This compute calculates a global scalar (the KE). This value can be used by any command that uses a global scalar value from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar value calculated by this compute is "extensive", meaning it scales with the number of atoms in the simulation.

### Restrictions:

This compute requires that particles be represented as extended ellipsoids and not point particles. This means they will have an angular momentum and a shape which is determined by the [shape](#) command.

This compute requires that atoms store angular momentum and a quaternion to represent their orientation, as defined by the [atom\\_style](#). It also requires they store a per-type [shape](#). The particles cannot store a per-particle diameter or per-particle mass.

All particles in the group must be finite-size. They cannot be point particles, but they can be aspherical or spherical.

**Related commands:** none

[compute erotate/sphere](#)

**Default:** none

## compute erotate/sphere command

### Syntax:

```
compute ID group-ID erotate/sphere
```

- ID, group-ID are documented in [compute](#) command
- erotate/sphere = style name of this compute command

### Examples:

```
compute 1 all erotate/sphere
```

### Description:

Define a computation that calculates the rotational kinetic energy of a group of spherical particles.

The rotational energy is computed as  $\frac{1}{2} I w^2$ , where  $I$  is the moment of inertia for a sphere and  $w$  is the particle's angular velocity.

IMPORTANT NOTE: For [2d models](#), particles are treated as spheres, not disks, meaning their moment of inertia will be the same as in 3d.

### Output info:

This compute calculates a global scalar (the KE). This value can be used by any command that uses a global scalar value from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar value calculated by this compute is "extensive", meaning it scales with the number of atoms in the simulation.

### Restrictions:

This compute requires that atoms store angular velocity ( $\omega$ ) as defined by the [atom\\_style](#). It also requires they store either a per-particle diameter or per-type [shape](#).

All particles in the group must be finite-size spheres or point particles. They cannot be aspherical. Point particles will not contribute to the rotational energy.

### Related commands:

[compute erotate/asphere](#)

**Default:** none

## compute event/displace command

### Syntax:

```
compute ID group-ID event/displace threshold
```

- ID, group-ID are documented in [compute](#) command
- event/displace = style name of this compute command
- threshold = minimum distance anyparticle must move to trigger an event (distance units)

### Examples:

```
compute 1 all event/displace 0.5
```

### Description:

Define a computation that flags an "event" if any particle in the group has moved a distance greater than the specified threshold distance when compared to a previously stored reference state (i.e. the previous event). This compute is typically used in conjunction with the [prd](#) command, to detect if a transition to a new minimum energy basin has occurred.

This value calculated by the compute is equal to 0 if no particle has moved far enough, and equal to 1 if one or more particles have moved further than the threshold distance.

### Output info:

This compute calculates a global scalar (the flag). This value can be used by any command that uses a global scalar value from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar value calculated by this compute is "intensive", meaning it is independent of the number of atoms in the simulation.

### Restrictions:

This command can only be used if LAMMPS was built with the "prd" package. See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[prd](#)

**Default:** none

## compute group/group command

### Syntax:

```
compute ID group-ID group/group group2-ID
```

- ID, group-ID are documented in [compute](#) command
- group/group = style name of this compute command
- group2-ID = group ID of second (or same) group

### Examples:

```
compute 1 lower group/group upper  
compute mine fluid group/group wall
```

### Description:

Define a computation that calculates the total energy and force interaction between two groups of atoms: the compute group and the specified group2. The two groups can be the same. The interaction energy is defined as the pairwise energy between all pairs of atoms where one atom in the pair is in the first group and the other is in the second group. Likewise, the interaction force calculated by this compute is the force on the compute group atoms due to pairwise interactions with atoms in the specified group2.

The energy and force are calculated by looping over a neighbor list of pairwise interactions. Thus it can be inefficient to compute this quantity too frequently.

### Output info:

This compute calculates a global scalar (the energy) and a global vector of length 3 (force), which can be accessed by indices 1–3. These values can be used by any command that uses global scalar or vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

Both the scalar and vector values calculated by this compute are "extensive", meaning they scale with the number of atoms in the simulation.

### Restrictions:

Only pairwise interactions, as defined by the [pair\\_style](#) command, are included in this calculation. Bond (angle, dihedral, etc) interactions between atoms in the two groups are not included. Long-range interactions due to a [kspace\\_style](#) command are also not included. Not all pair potentials can be evaluated in a pairwise mode as required by this compute. For example, 3-body potentials, such as [Tersoff](#) and [Stillinger–Weber](#) cannot be used. [EAM](#) potentials for metals only include the pair potential portion of the EAM interaction, not the embedding term.

**Related commands:** none

**Default:** none

## compute gyration command

### Syntax:

```
compute ID group-ID gyration
```

- ID, group-ID are documented in [compute](#) command
- gyration = style name of this compute command

### Examples:

```
compute 1 molecule gyration
```

### Description:

Define a computation that calculates the radius of gyration  $R_g$  of the group of atoms, including all effects due to atoms passing thru periodic boundaries.

$R_g$  is a measure of the size of the group of atoms, and is computed by this formula

$$R_g^2 = \frac{1}{M} \sum_i m_i (r_i - r_{cm})^2$$

where  $M$  is the total mass of the group,  $R_{cm}$  is the center-of-mass position of the group, and the sum is over all atoms in the group.

**IMPORTANT NOTE:** The coordinates of an atom contribute to  $R_g$  in "unwrapped" form, by using the image flags associated with each atom. See the [dump custom](#) command for a discussion of "unwrapped" coordinates. See the Atoms section of the [read\\_data](#) command for a discussion of image flags and how they are set for each atom. You can reset the image flags (e.g. to 0) before invoking this compute by using the [set image](#) command.

### Output info:

This compute calculates a global scalar ( $R_g$ ). This value can be used by any command that uses a global scalar value from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar value calculated by this compute is "intensive", meaning it is independent of the number of atoms in the simulation.

**Restrictions:** none

### Related commands:

[compute gyration/molecule](#)

**Default:** none

## compute gyration/molecule command

### Syntax:

```
compute ID group-ID gyration/molecule
```

- ID, group-ID are documented in [compute](#) command
- gyration/molecule = style name of this compute command

### Examples:

```
compute 1 molecule gyration/molecule
```

### Description:

Define a computation that calculates the radius of gyration  $R_g$  of individual molecules. The calculation includes all effects due to atoms passing thru periodic boundaries.

$R_g$  is a measure of the size of a molecule, and is computed by this formula

$$R_g^2 = \frac{1}{M} \sum_i m_i (r_i - r_{cm})^2$$

where  $M$  is the total mass of the molecule,  $R_{cm}$  is the center-of-mass position of the molecule, and the sum is over all atoms in the molecule and in the group.

$R_g$  for a particular molecule is only computed if one or more of its atoms are in the specified group. Normally all atoms in the molecule should be in the group, however this is not required. LAMMPS will warn you if this is not the case. Only atoms in the group contribute to the  $R_g$  calculation for the molecule.

Let  $N_{molecules}$  be the number of molecules for which  $R_g$  is calculated. If not all molecules have atoms in the group, then the molecule with the lowest ID is the first of the  $N_{molecules}$ . The next lowest ID is the second, etc, up to  $N_{molecules}$ .

**IMPORTANT NOTE:** The coordinates of an atom contribute to  $R_g$  in "unwrapped" form, by using the image flags associated with each atom. See the [dump custom](#) command for a discussion of "unwrapped" coordinates. See the Atoms section of the [read\\_data](#) command for a discussion of image flags and how they are set for each atom. You can reset the image flags (e.g. to 0) before invoking this compute by using the [set image](#) command.

### Output info:

This compute calculates a global vector of  $R_g$  values where the length of the vector =  $N_{molecules}$ . These values can be used by any command that uses global vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The vector values calculated by this compute are "intensive", meaning it is independent of the number of atoms in the simulation.

**Restrictions:** none

**Related commands:** none

[compute gyration](#)

**Default:** none



## compute heat/flux command

### Syntax:

```
compute ID group-ID heat/flux pe-ID
```

- ID, group-ID are documented in [compute](#) command
- heat/flux = style name of this compute command
- pe-ID = ID of a compute that calculates per-atom potential energy

### Examples:

```
compute myFlux all heat/flux myPE
```

### Description:

Define a computation that calculates the heat flux vector based on interactions between atoms in the specified group. This can be used by itself to measure the heat flux between a hot and cold reservoir of particles or to calculate a thermal conductivity using the Green-Kubo formalism.

See the [fix thermal/conductivity](#) command for details on how to compute thermal conductivity in an alternate way, via the Muller-Plathe method.

The compute takes a *pe-ID* argument which is the ID of a [compute pe/atom](#) that calculates per-atom potential energy. Normally, it should be defined for the same group used by compute heat/flux, though LAMMPS does not check for this.

The Green-Kubo formulas relate the ensemble average of the auto-correlation of the heat flux  $\mathbf{J}$  to the thermal conductivity  $\kappa$ .

$$\kappa = \frac{V}{k_B T^2} \int_0^\infty \langle J_x(0) J_x(t) \rangle dt = \frac{V}{3k_B T^2} \int_0^\infty \langle \mathbf{J}(0) \cdot \mathbf{J}(t) \rangle dt$$

$$\mathbf{J} = \sum_i e_i \mathbf{v}_i + \sum_{i<j} (\mathbf{f}_{ij} \cdot \mathbf{v}_j) \mathbf{x}_{ij} = \sum_i e_i \mathbf{v}_i + \frac{1}{2} \sum_{i<j} (\mathbf{f}_{ij} \cdot (\mathbf{v}_i + \mathbf{v}_j)) \mathbf{x}_{ij}$$

$E_i$  is the per-atom energy (potential and kinetic). The potential portion is calculated by the compute *pe-ID* specified as an argument to the compute heat/flux command.

**IMPORTANT NOTE:** The per-atom potential energy calculated by the *pe-ID* compute should only include pairwise energy, to be consistent with the second virial-like term in the formula for  $\mathbf{J}$ . Thus if any bonds, angles, etc exist in the system, the compute should limit its calculation to only the pair contribution. E.g. it could be defined as follows. Note that if *pair* is not listed as the last argument, it will be included by default, but so will other contributions such as bond, angle, etc.

```
compute myPE all pe/atom pair
```

The second term of the heat flux equation for J is calculated by compute heat/flux for pairwise interactions for any I,J pair where one of the 2 atoms in is the compute group. It can be output every so many timesteps (e.g. via the thermo\_style custom command). Then as post-processing steps, an autocorrelation can be performed, its integral estimated, and the Green–Kubo formula evaluated.

Here is an example of this procedure. First a LAMMPS input script for solid Ar is appended below. A Python script [correlate.py](#) is also given, which calculates the autocorrelation of the flux output in the logfile flux.log, produced by the LAMMPS run. It is invoked as

```
correlate.py flux.log -c 3 -s 200
```

The resulting data lists the autocorrelation in column 1 and the integral of the autocorrelation in column 2. The integral of the correlation needs to be multiplied by  $V/(kB T^2)$  times the sample interval and the appropriate unit conversion factors. For real units in LAMMPS, this is 2917703220.0 in this case. The final thermal conductivity value obtained is 0.25 W/mK.

The 6 components of the vector calculated by this compute are as follows. The first 3 components are the x, y, z components of the full heat flux. The next 3 components are the x, y, z components of just the convective portion of the flux, which is the energy per atom times the velocity of the atom.

### Output info:

This compute calculates a global vector of length 6 (heat flux vector), which can be accessed by indices 1–6. These values can be used by any command that uses global vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The vector values calculated by this compute are "extensive", meaning they scale with the number of atoms in the simulation. They should be divided by the appropriate volume to get a flux.

### Restrictions:

Only pairwise interactions, as defined by the pair\_style command, are included in this calculation.

This compute requires you to use the [communicate vel yes](#) option so that velocities are stored by ghost atoms.

### Related commands:

[fix thermal/conductivity](#)

**Default:** none

---

### Sample LAMMPS input script

```
atom_style      dpd
units           real
dimension      3
boundary        p p p
lattice         fcc 5.376 orient x 1 0 0 orient y 0 1 0 orient z 0 0 1
region          box block 0 4 0 4 0 4
create_box      1 box
create_atoms    1 box
mass            1 39.948
pair_style      lj/cut 13.0
pair_coeff       * * 0.2381 3.405
group           every region box
```

```

velocity      all create 70 102486 mom yes rot yes dist gaussian
timestep      4.0
thermo        10

# ----- Equilibration and thermalisation -----

fix           NPT all npt 70 70 10 xyz 0.0 0.0 100.0 drag 0.2
run           8000
unfix         NPT

# ----- Equilibration in nve -----

fix           NVE all nve
run           8000

# ----- Flux calculation in nve -----

reset_timestep 0
compute       myPE all pe/atom pair
compute       flux all heat/flux myPE
log           flux.log
variable      J equal c_flux[1]/vol
thermo_style  custom step temp v_J
run           100000

```

## compute improper/local command

### Syntax:

```
compute ID group-ID improper/local input1 input2 ...
```

- ID, group-ID are documented in [compute](#) command
- improper/local = style name of this compute command
- zero or more keywords may be appended
- keyword = *chi*

```
chi = tabulate improper angles
```

### Examples:

```
compute 1 all improper/local chi
```

### Description:

Define a computation that calculates properties of individual improper interactions. The number of datums generated, aggregated across all processors, equals the number of impropers in the system.

The local data stored by this command is generated by looping over all the atoms owned on a processor and their impropers. An improper will only be included if all 4 atoms in the improper are in the specified compute group.

The output *chi* will be in degrees.

Note that as atoms migrate from processor to processor, there will be no consistent ordering of the entries within the local vector or array from one timestep to the next. The only consistency that is guaranteed is that the ordering on a particular timestep will be the same for local vectors or arrays generated by other compute commands. For example, improper output from the [compute property/local](#) command can be combined with data from this command and output by the [dump local](#) command in a consistent way.

### Output info:

This compute calculates a local vector or local array depending on the number of keywords. The length of the vector or number of rows in the array is the number of impropers. If a single keyword is specified, a local vector is produced. If two or more keywords are specified, a local array is produced where the number of columns = the number of keywords. The vector or array can be accessed by any command that uses local values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

**Restrictions:** none

### Related commands:

[dump local](#), [compute property/local](#)

**Default:** none

## compute ke command

### Syntax:

```
compute ID group-ID ke
```

- ID, group-ID are documented in [compute](#) command
- ke = style name of this compute command

### Examples:

```
compute 1 all ke
```

### Description:

Define a computation that calculates the translational kinetic energy of a group of particles.

The kinetic energy of each particle is computed as  $\frac{1}{2} m v^2$ , where  $m$  and  $v$  are the mass and velocity of the particle.

There is a subtle difference between the quantity calculated by this compute and the kinetic energy calculated by the *ke* or *etotal* keyword used in thermodynamic output, as specified by the [thermo\\_style](#) command. For this compute, kinetic energy is "translational" kinetic energy, calculated by the simple formula above. For thermodynamic output, the *ke* keyword infers kinetic energy from the temperature of the system with  $\frac{1}{2} k_B T$  of energy for each degree of freedom. For the default temperature computation via the [compute temp](#) command, these are the same. But different computes that calculate temperature can subtract out different non-thermal components of velocity and/or include different degrees of freedom (translational, rotational, etc).

### Output info:

This compute calculates a global scalar (the KE). This value can be used by any command that uses a global scalar value from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar value calculated by this compute is "extensive", meaning it scales with the number of atoms in the simulation.

**Restrictions:** none

**Related commands:**

[compute erotate/sphere](#)

**Default:** none

## compute ke/atom command

### Syntax:

```
compute ID group-ID ke/atom
```

- ID, group-ID are documented in [compute](#) command
- ke/atom = style name of this compute command

### Examples:

```
compute 1 all ke/atom
```

### Description:

Define a computation that calculates the per-atom translational kinetic energy for each atom in a group.

The kinetic energy is simply  $\frac{1}{2} m v^2$ , where  $m$  is the mass and  $v$  is the velocity of each atom.

The value of the kinetic energy will be 0.0 for atoms not in the specified compute group.

### Output info:

This compute calculates a per-atom vector, which can be accessed by any command that uses per-atom values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

**Restrictions:** none

**Related commands:**

[dump custom](#)

**Default:** none

## compute\_modify command

### Syntax:

```
compute_modify compute-ID keyword value ...
```

- compute-ID = ID of the compute to modify
- one or more keyword/value pairs may be listed
- keyword = *extra* or *dynamic*

```
extra value = N
  N = # of extra degrees of freedom to subtract
dynamic value = yes or no
  yes/no = do or do not recompute the number of atoms contributing to the temperature
thermo value = yes or no
  yes/no = do or do not add contributions from fixes to the potential energy
```

### Examples:

```
compute_modify myTemp extra 0
compute_modify newtemp dynamic yes extra 600
```

### Description:

Modify one or more parameters of a previously defined compute. Not all compute styles support all parameters.

The *extra* keyword refers to how many degrees-of-freedom are subtracted (typically from 3N) as a normalizing factor in a temperature computation. Only computes that compute a temperature use this option. The default is 2 or 3 for [2d or 3d systems](#) which is a correction factor for an ensemble of velocities with zero total linear momentum. You can use a negative number for the *extra* parameter if you need to add degrees-of-freedom. See the [compute temp/asphere](#) command for an example.

The *dynamic* keyword determines whether the number of atoms N in the compute group is re-computed each time a temperature is computed. Only compute styles that compute a temperature use this option. By default, N is assumed to be constant. If you are adding atoms to the system (see the [fix pour](#) or [fix deposit](#) commands) or expect atoms to be lost (e.g. due to evaporation), then this option can be used to insure the temperature is correctly normalized.

The *thermo* keyword determines whether the potential energy contribution calculated by some [fixes](#) is added to the potential energy calculated by the compute. Currently, only the compute of style *pe* uses this option. See the doc pages for [individual fixes](#) for details.

**Restrictions:** none

**Related commands:**

[compute](#)

**Default:**

The option defaults are extra = 2 or 3 for 2d or 3d systems and dynamic = no. Thermo is *yes* if the compute of style *pe* was defined with no extra keywords; otherwise it is *no*.

## compute msd command

### Syntax:

```
compute ID group-ID msd keyword values ...
```

- ID, group-ID are documented in [compute](#) command
- msd = style name of this compute command
- zero or more keyword/value pairs may be appended
- keyword = *com*

*com* value = *yes* or *no*

### Examples:

```
compute 1 all msd
compute 1 upper msd com yes
```

### Description:

Define a computation that calculates the mean-squared displacement (MSD) of the group of atoms, including all effects due to atoms passing thru periodic boundaries.

A vector of four quantities is calculated by this compute. The first 3 elements of the vector are the squared dx,dy,dz displacements, summed and averaged over atoms in the group. The 4th component is the total squared displacement, i.e.  $(dx^2 + dy^2 + dz^2)$ , summed and averaged over atoms in the group.

The slope of the mean-squared displacement (MSD) versus time is proportional to the diffusion coefficient of the diffusing atoms.

The displacement of an atom is from its original position at the time the compute command was issued. To store the original coordinates, the compute creates its own fix of style "store/coord", as if this command had been issued:

```
fix compute-ID_store_coord group-ID store/coord
```

See the [fix store/coord](#) command for details. Note that the ID of the new fix is the compute-ID + underscore + "store\_coord", and the group for the new fix is the same as the compute group.

If the *com* option is set to *yes* then the effect of any drift in the center-of-mass of the group of atoms is subtracted out before the displacement of each atom is calculated. The *com* option is also passed to the created fix store/coord.

**IMPORTANT NOTE:** Fix store/coord stores the initial coordinates in "unwrapped" form, by using the image flags associated with each atom. See the [dump custom](#) command for a discussion of "unwrapped" coordinates. See the Atoms section of the [read\\_data](#) command for a discussion of image flags and how they are set for each atom. You can reset the image flags (e.g. to 0) before invoking this compute by using the [set image](#) command.

**IMPORTANT NOTE:** If an atom is part of a rigid body (see the [fix rigid](#) command), its periodic image flags are altered, and its contribution to the MSD may not reflect its true contribution. See the [fix rigid](#) command for details. Thus, to compute the MSD of rigid bodies as they cross periodic boundaries, you will need to post-process a [dump file](#) containing coordinates of the atoms in the bodies.



**IMPORTANT NOTE:** If you want the quantities calculated by this compute to be continuous when running from a [restart file](#), then you should use the same ID for this compute, as in the original run. This is so that the created fix will also have the same ID, and thus be initialized correctly with atom coordinates from the restart file.

**Output info:**

This compute calculates a global vector of length 4, which can be accessed by indices 1–4 by any command that uses global vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The vector values are "intensive", meaning they are independent of the number of atoms in the simulation.

**Restrictions:** none

**Related commands:**

[compute displace\\_atom](#), [fix store/coord](#), [compute msd/molecule](#)

**Default:**

The option default is com = no.

## compute msd/molecule command

### Syntax:

```
compute ID group-ID msd/molecule
```

- ID, group-ID are documented in [compute](#) command
- msd/molecule = style name of this compute command

### Examples:

```
compute 1 all msd/molecule
```

### Description:

Define a computation that calculates the mean-squared displacement (MSD) of individual molecules. The calculation includes all effects due to atoms passing thru periodic boundaries.

Four quantities are calculated by this compute for each molecule. The first 3 quantities are the squared dx,dy,dz displacements of the center-of-mass. The 4th component is the total squared displacement, i.e.  $(dx^2 + dy^2 + dz^2)$  of the center-of-mass.

The slope of the mean-squared displacement (MSD) versus time is proportional to the diffusion coefficient of the diffusing molecules.

The displacement of the center-of-mass of the molecule is from its original center-of-mass position at the time the compute command was issued.

The MSD for a particular molecule is only computed if one or more of its atoms are in the specified group. Normally all atoms in the molecule should be in the group, however this is not required. LAMMPS will warn you if this is not the case. Only atoms in the group contribute to the center-of-mass calculation for the molecule, which is used to calculate its initial and current position.

Let Nmolecules be the number of molecules for which the MSD is calculated. If not all molecules have atoms in the group, then the molecule with the lowest ID is the first of the Nmolecules. The next lowest ID is the second, etc, up to Nmolecules.

**IMPORTANT NOTE:** The initial coordinates of each molecule are stored in "unwrapped" form, by using the image flags associated with each atom. See the [dump custom](#) command for a discussion of "unwrapped" coordinates. See the Atoms section of the [read\\_data](#) command for a discussion of image flags and how they are set for each atom. You can reset the image flags (e.g. to 0) before invoking this compute by using the [set image](#) command.

**IMPORTANT NOTE:** If an atom is part of a rigid body (see the [fix rigid](#) command), its periodic image flags are altered, and its contribution to the MSD may not reflect its true contribution. See the [fix rigid](#) command for details. Thus, to compute the MSD of rigid bodies as they cross periodic boundaries, you will need to post-process a [dump file](#) containing coordinates of the atoms in the bodies.

**IMPORTANT NOTE:** Unlike the [compute msd](#) command, this compute does not store the initial center-of-mass coordinates of its molecules in a restart file. Thus you cannot continue the MSD per molecule calculation of this

compute when running from a [restart file](#).

**Output info:**

This compute calculates a global array where the number of rows = Nmolecules and the number of columns = 4 for dx,dy,dz and the total displacement. These values can be accessed by any command that uses global array values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The array values are "intensive", meaning they are independent of the number of atoms in the simulation.

**Restrictions:** none

**Related commands:**

[compute msd](#)

**Default:** none

## compute pair/local command

### Syntax:

```
compute ID group-ID pair/local input1 input2 ...
```

- ID, group-ID are documented in [compute](#) command
- pair/local = style name of this compute command
- zero or more keywords may be appended
- keyword = *dist* or *eng* or *force*

```
dist = tabulate pairwise distances  
eng = tablutate pairwise energies  
eng = tablutate pairwise forces
```

### Examples:

```
compute 1 all pair/local eng  
compute 1 all pair/local dist eng force
```

### Description:

Define a computation that calculates properties of individual pairwise interactions. The number of datums generated, aggregated across all processors, equals the number of pairwise interactions in the system.

The local data stored by this command is generated by looping over the pairwise neighbor list. Info about an individual pairwise interaction will only be included if both atoms in the pair are in the specified compute group, and if the current pairwise distance is less than the force cutoff distance for that interaction, as defined by the [pair\\_style](#) and [pair\\_coeff](#) commands.

The output *dist* will be in distance [units](#). The output *eng* will be in energy [units](#). The output *force* will be in force [units](#).

Note that as atoms migrate from processor to processor, there will be no consistent ordering of the entries within the local vector or array from one timestep to the next. The only consistency that is guaranteed is that the ordering on a particular timestep will be the same for local vectors or arrays generated by other compute commands. For example, pair output from the [compute property/local](#) command can be combined with data from this command and output by the [dump local](#) command in a consistent way.

### Output info:

This compute calculates a local vector or local array depending on the number of keywords. The length of the vector or number of rows in the array is the number of pairs. If a single keyword is specified, a local vector is produced. If two or more keywords are specified, a local array is produced where the number of columns = the number of keywords. The vector or array can be accessed by any command that uses local values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

**Restrictions:** none

**Related commands:**

dump local, compute property/local

**Default:** none

## compute pe command

### Syntax:

```
compute ID group-ID pe keyword ...
```

- ID, group-ID are documented in [compute](#) command
- pe = style name of this compute command
- zero or more keywords may be appended
- keyword = *pair* or *bond* or *angle* or *dihedral* or *improper* or *kpace*

### Examples:

```
compute 1 all pe  
compute molPE all pe bond angle dihedral improper
```

### Description:

Define a computation that calculates the potential energy of the entire system of atoms. The specified group must be "all". See the [compute pe/atom](#) command if you want per-atom energies. These per-atom values could be summed for a group of atoms via the [compute reduce](#) command.

The energy is calculated by the various pair, bond, etc potentials defined for the simulation. If no extra keywords are listed, then the potential energy is the sum of pair, bond, angle, dihedral, improper, and kspace (long-range) energy. If any extra keywords are listed, then only those components are summed to compute the potential energy.

Various fixes can contribute to the total potential energy of the system. See the doc pages for [individual fixes](#) for details. The *thermo* option of the [compute\\_modify](#) command determines whether these contributions are added into the computed potential energy. If no keywords are specified the default is *yes*. If any keywords are specified, the default is *no*.

A compute of this style with the ID of "thermo\_pe" is created when LAMMPS starts up, as if this command were in the input script:

```
compute thermo_pe all pe
```

See the "thermo\_style" command for more details.

### Output info:

This compute calculates a global scalar (the potential energy). This value can be used by any command that uses a global scalar value from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar value calculated by this compute is "extensive", meaning it scales with the number of atoms in the simulation.

**Restrictions:** none

**Related commands:**

compute pe/atom

**Default:** none

## compute pe/atom command

### Syntax:

```
compute ID group-ID pe/atom keyword ...
```

- ID, group-ID are documented in [compute](#) command
- pe/atom = style name of this compute command
- zero or more keywords may be appended
- keyword = *pair* or *bond* or *angle* or *dihedral* or *improper*

### Examples:

```
compute 1 all pe/atom
compute 1 all pe/atom pair
compute 1 all pe/atom pair bond
```

### Description:

Define a computation that computes the per-atom potential energy for each atom in a group. See the [compute pe](#) command if you want the potential energy of the entire system.

The per-atom energy is calculated by the various pair, bond, etc potentials defined for the simulation. If no extra keywords are listed, then the potential energy is the sum of pair, bond, angle, dihedral, and improper energy. If any extra keywords are listed, then only those components are summed to compute the potential energy.

Note that the energy of each atom is due to its interaction with all other atoms in the simulation, not just with other atoms in the group.

For an energy contribution produced by a small set of atoms (e.g. 4 atoms in a dihedral or 3 atoms in a Tersoff 3-body interaction), that energy is assigned in equal portions to each atom in the set. E.g. 1/4 of the dihedral energy to each of the 4 atoms.

The [dihedral\\_style charmm](#) style calculates pairwise interactions between 1–4 atoms. The energy contribution of these terms is included in the pair energy, not the dihedral energy.

As an example of per-atom potential energy compared to total potential energy, these lines in an input script should yield the same result in the last 2 columns of thermo output:

```
compute          peratom all pe/atom
compute          pe all reduce sum c_peratom
thermo_style      custom step temp etotal press pe c_pe
```

**IMPORTANT NOTE:** The per-atom energy does NOT include contributions due to long-range Coulombic interactions (via the [kspace\\_style](#) command). It's not clear this contribution can easily be computed.

### Output info:

This compute calculates a per-atom vector, which can be accessed by any command that uses per-atom values from a compute as input. See [this section](#) for an overview of LAMMPS output options.



**Restrictions:**

**Related commands:**

[compute pe](#), [compute stress/atom](#)

**Default:** none

## compute pressure command

### Syntax:

```
compute ID group-ID pressure temp-ID keyword ...
```

- ID, group-ID are documented in [compute](#) command
- pressure = style name of this compute command
- temp-ID = ID of compute that calculates temperature
- zero or more keywords may be appended
- keyword = *ke* or *pair* or *bond* or *angle* or *dihedral* or *improper* or *kpace* or *fix* or *virial*

### Examples:

```
compute 1 all pressure myTemp
compute 1 all pressure thermo_temp pair bond
```

### Description:

Define a computation that calculates the pressure of the entire system of atoms. The specified group must be "all". See the [compute stress/atom](#) command if you want per-atom pressure (stress). These per-atom values could be summed for a group of atoms via the [compute reduce](#) command.

The pressure is computed by the formula

$$P = \frac{N k_B T}{V} + \frac{\sum_i^N r_i \cdot f_i}{dV}$$

where N is the number of atoms in the system (see discussion of DOF below), K<sub>b</sub> is the Boltzmann constant, T is the temperature, d is the dimensionality of the system (2 or 3 for 2d/3d), V is the system volume (or area in 2d), and the second term is the virial, computed within LAMMPS for all pairwise as well as 2-body, 3-body, and 4-body, and long-range interactions. [Fixes](#) that impose constraints (e.g. the [fix shake](#) command) also contribute to the virial term.

A symmetric pressure tensor, stored as a 6-element vector, is also calculated by this compute. The 6 components of the vector are ordered xx, yy, zz, xy, xz, yz. The equation for the I,J components (where I and J = x,y,z) is similar to the above formula, except that the first term uses components of the kinetic energy tensor and the second term uses components of the virial tensor:

$$P_{IJ} = \frac{\sum_k^N m_k v_{kI} v_{kJ}}{V} + \frac{\sum_k^N r_{kI} f_{kJ}}{V}$$

If no extra keywords are listed, the entire equations above are calculated which include a kinetic energy (temperature) term and the virial as the sum of pair, bond, angle, dihedral, improper, kspace (long-range), and fix contributions to the force on each atom. If any extra keywords are listed, then only those components are summed to compute temperature or ke and/or the virial. The *virial* keyword means include all terms except the kinetic energy *ke*.

The temperature and kinetic energy tensor is not calculated by this compute, but rather by the temperature compute specified with the command. Normally this compute should calculate the temperature of all atoms for consistency with the virial term, but any compute style that calculates temperature can be used, e.g. one that excludes frozen atoms or other degrees of freedom.

Note that the N in the first formula above is really degrees-of-freedom divided by d = dimensionality, where the DOF value is calculated by the temperature compute. See the various [compute temperature](#) styles for details.

A compute of this style with the ID of "thermo\_press" is created when LAMMPS starts up, as if this command were in the input script:

```
compute thermo_press all pressure thermo_temp
```

where "thermo\_temp" is the ID of a similarly defined compute of style "temp". See the "thermo\_style" command for more details.

### **Output info:**

This compute calculates a global scalar (the pressure) and a global vector of length 6 (pressure tensor), which can be accessed by indices 1–6. These values can be used by any command that uses global scalar or vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar and vector values calculated by this compute are "intensive", meaning they are independent of the number of atoms in the simulation.

**Restrictions:** none

**Related commands:**

[compute temp](#), [compute stress/atom](#), [thermo\\_style](#),

**Default:** none

## compute property/atom command

### Syntax:

```
compute ID group-ID property/atom input1 input2 ...
```

- ID, group-ID are documented in [compute](#) command
- property/atom = style name of this compute command
- input = one or more atom attributes

```
possible attributes = id, mol, type, mass,
                     x, y, z, xs, ys, zs, xu, yu, zu, ix, iy, iz,
                     vx, vy, vz, fx, fy, fz,
                     q, mux, muy, muz,
                     radius, omegax, omegay, omegaz,
                     angmomx, angmomy, angmomz,
                     quatw, quati, quatj, quatk, tqx, tqy, tqz

id = atom ID
mol = molecule ID
type = atom type
mass = atom mass
x,y,z = unscaled atom coordinates
xs,ys,zs = scaled atom coordinates
xu,yu,zu = unwrapped atom coordinates
ix,iy,iz = box image that the atom is in
vx,vy,vz = atom velocities
fx,fy,fz = forces on atoms
q = atom charge
mux,muy,muz = orientation of dipolar atom
radius = radius of extended spherical particle
omegax,omegay,omegaz = angular velocity of extended particle
angmomx,angmomy,angmomz = angular momentum of extended particle
quatw,quati,quatj,quatk = quaternion components for aspherical particles
tqx,tqy,tqz = torque on extended particles
```

### Examples:

```
compute 1 all property/atom xs vx fx mux
compute 2 all property/atom type
compute 1 all property/atom ix iy iz
```

### Description:

Define a computation that simply stores atom attributes for each atom in the group. This is useful so that the values can be used by other [output commands](#) that take computes as inputs. See for example, the [compute reduce](#), [fix ave/atom](#), [fix ave/histo](#), [fix ave/spatial](#), and [atom-style variable](#) commands.

The list of possible attributes is the same as that used by the [dump custom](#) command, which describes their meaning. Basically, this list gives your input script access to any per-atom quantity stored by LAMMPS.

The values are stored in a per-atom vector or array as discussed below. Zeroes are stored for atoms not in the specified group.

### Output info:

This compute calculates a per-atom vector or per-atom array depending on the number of input values. If a single input is specified, a per-atom vector is produced. If two or more inputs are specified, a per-atom array is produced where the number of columns = the number of inputs. The vector or array can be accessed by any command that uses per-atom values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

**Restrictions:** none

**Related commands:**

[dump custom](#), [compute reduce](#), [fix ave/atom](#), [fix ave/spatial](#)

**Default:** none

## compute property/local command

### Syntax:

```
compute ID group-ID property/local input1 input2 ...
```

- ID, group-ID are documented in [compute](#) command
- property/local = style name of this compute command
- input = one or more attributes

```
possible attributes = patom1 patom2
                    batom1 batom2 btype
                    aatom1 aatom2 aatom3 atype
                    datom1 datom2 datom3 dtype
                    iatom1 iatom2 iatom3 itype
```

```
patom1, patom2 = IDs of 2 atoms in each pair
batom1, batom2 = IDs of 2 atoms in each bond
btype = bond type of each bond
aatom1, aatom2, aatom3 = IDs of 3 atoms in each angle
atype = angle type of each angle
datom1, datom2, datom3, datom4 = IDs of 4 atoms in each dihedral
dtype = dihedral type of each dihedral
iatom1, iatom2, iatom3, iatom4 = IDs of 4 atoms in each improper
itype = improper type of each improper
```

### Examples:

```
compute 1 all property/local btype batom1 batom2
compute 1 all property/local atype aatom2
```

### Description:

Define a computation that stores the specified attributes as local data so it can be accessed by other [output commands](#). If the input attributes refer to bond information, then the number of datums generated, aggregated across all processors, equals the number of bonds in the system. Ditto for pairs, angles, etc.

If multiple input attributes are specified then they must all generate the same amount of information, so that the resulting local array has the same number of rows for each column. This means that only bond attributes can be specified together, or angle attributes, etc. Bond and angle attributes can not be mixed in the same compute property/local command.

If the inputs are pair attributes, the local data is generated by looping over the pairwise neighbor list. Info about an individual pairwise interaction will only be included if both atoms in the pair are in the specified compute group, and if the current pairwise distance is less than the force cutoff distance for that interaction, as defined by the [pair\\_style](#) and [pair\\_coeff](#) commands.

If the inputs are bond, angle, etc attributes, the local data is generated by looping over all the atoms owned on a processor and extracting bond, angle, etc info. For bonds, info about an individual bond will only be included if both atoms in the bond are in the specified compute group. Likewise for angles, dihedrals, etc.

Note that as atoms migrate from processor to processor, there will be no consistent ordering of the entries within the local vector or array from one timestep to the next. The only consistency that is guaranteed is that the ordering

on a particular timestep will be the same for local vectors or arrays generated by other compute commands. For example, output from the [compute bond/local](#) command can be combined with bond atom indices from this command and output by the [dump local](#) command in a consistent way.

The *patom1* and *patom2* attributes refer to the atom IDs of the 2 atoms in each pairwise interaction computed by the [pair\\_style](#) command.

**IMPORTANT NOTE:** For pairs, if two atoms I,J are involved in 1–2, 1–3, 1–4 interactions within the molecular topology, their pairwise interaction may be turned off, and thus they will not appear in the neighbor list, and will not be part of the local data created by this command. More specifically, this is true of I,J pairs with a weighting factor of 0.0; pairs with a non-zero weighting factor are included. The weighting factors for 1–2, 1–3, and 1–4 pairwise interactions are set by the [special\\_bonds](#) command.

The *batom1* and *batom2* attributes refer to the atom IDs of the 2 atoms in each [bond](#). The *btype* attribute refers to the type of the bond, from 1 to *Nbtypes* = # of bond types. The number of bond types is defined in the data file read by the [read\\_data](#) command. The attributes that start with "a", "d", "i", refer to similar values for [angles](#), [dihedrals](#), and [impropers](#).

### Output info:

This compute calculates a local vector or local array depending on the number of input values. The length of the vector or number of rows in the array is the number of bonds, angles, etc. If a single input is specified, a local vector is produced. If two or more inputs are specified, a local array is produced where the number of columns = the number of inputs. The vector or array can be accessed by any command that uses local values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

**Restrictions:** none

### Related commands:

[dump local](#), [compute reduce](#)

**Default:** none

## compute property/molecule command

### Syntax:

```
compute ID group-ID property/molecule input1 input2 ...
```

- ID, group-ID are documented in [compute](#) command
- property/molecule = style name of this compute command
- input = one or more attributes

```
possible attributes = mol
```

```
mol = molecule ID
```

### Examples:

```
compute 1 all property/molecule mol
```

### Description:

Define a computation that stores the specified attributes as global data so it can be accessed by other [output commands](#) and used in conjunction with other commands that generate per-molecule data, such as [compute com/molecule](#) and [compute msd/molecule](#).

The *mol* attribute generates a list of molecule IDs in ascending order for any molecule with one or more of its atoms in the specified group. This list and ordering of molecule IDs will be consistent with the ordering produced by other compute commands that generate per-molecule datums. Thus this attribute can be used to produce molecule IDs as labels for those datums when they are output to a file, e.g. by the [fix ave/time](#) command.

### Output info:

This compute calculates a global vector or global array depending on the number of input values. The length of the vector or number of rows in the array is the number of molecules. If a single input is specified, a global vector is produced. If two or more inputs are specified, a global array is produced where the number of columns = the number of inputs. The vector or array can be accessed by any command that uses global values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

**Restrictions:** none

**Related commands:** none

**Default:** none



## compute rdf command

### Syntax:

```
compute ID group-ID rdf Nbin itype1 jtype1 itype2 jtype2 ...
```

- ID, group-ID are documented in [compute](#) command
- rdf = style name of this compute command
- Nbin = number of RDF bins
- itypeN = central atom type for Nth RDF histogram (see asterisk form below)
- jtypeN = distribution atom type for Nth RDF histogram (see asterisk form below)

### Examples:

```
fix 1 all rdf 100
fix 1 all rdf 100 1 1
fix 1 all rdf 100 * 3
fix 1 fluid rdf 500 1 1 1 2 2 1 2 2
fix 1 fluid rdf 500 1*3 2 5 *10
```

### Description:

Define a computation that calculates the radial distribution function (RDF), also called  $g(r)$ , and the coordination number for a group of particles. Both are calculated in histogram form by binning pairwise distances into *Nbin* bins from 0.0 to the maximum force cutoff defined by the [pair\\_style](#) command. The bins are of uniform size in radial distance. Thus a single bin encompasses a thin shell of distances in 3d and a thin ring of distances in 2d.

The *itypeN* and *jtypeN* arguments are optional. These arguments must come in pairs. If no pairs are listed, then a single histogram is computed for  $g(r)$  between all atom types. If one or more pairs are listed, then a separate histogram is generated for each *itype,jtype* pair.

The *itypeN* and *jtypeN* settings can be specified in one of two ways. An explicit numeric value can be used, as in the 4th example above. Or a wild-card asterisk can be used to specify a range of atom types. This takes the form "\*" or "\*n" or "n\*" or "m\*n". If N = the number of atom types, then an asterisk with no numeric values means all types from 1 to N. A leading asterisk means all types from 1 to n (inclusive). A trailing asterisk means all types from n to N (inclusive). A middle asterisk means all types from m to n (inclusive).

If both *itypeN* and *jtypeN* are single values, as in the 4th example above, this means that a  $g(r)$  is computed where atoms of type *itypeN* are the central atom, and atoms of type *jtypeN* are the distribution atom. If either *itypeN* and *jtypeN* represent a range of values via the wild-card asterisk, as in the 5th example above, this means that a  $g(r)$  is computed where atoms of any of the range of types represented by *itypeN* are the central atom, and atoms of any of the range of types represented by *jtypeN* are the distribution atom.

Pairwise distances are generated by looping over a pairwise neighbor list, just as they would be in a [pair\\_style](#) computation. The distance between two atoms I and J is included in a specific histogram if the following criteria are met:

- atoms I,J are both in the specified fix group
- the distance between atoms I,J is less than the maximum force cutoff
- the type of the I atom matches *itypeN* (one or a range of types)
- the type of the J atom matches *jtypeN* (one or a range of types)

- the I,J interaction is included in the neighbor list

IMPORTANT NOTE: The last point is relevant for molecular systems with bonds, because if two atoms I,J are involved in 1–2, 1–3, 1–4 interactions within the molecular topology, their pairwise interaction may be turned off, and thus they will not appear in the neighbor list, and will not contribute to  $g(r)$ . More specifically, this is true of I,J pairs with a weighting factor of 0.0; pairs with a non-zero weighting factor are included. The weighting factors for 1–2, 1–3, and 1–4 pairwise interactions are set by the [special\\_bonds](#) command.

It is OK if a particular pairwise distance is included in more than one individual histogram, due to the way the *itypeN* and *jtypeN* arguments are specified.

The  $g(r)$  value for a bin is calculated from the histogram count by scaling it by the idealized number of how many counts there would be if atoms of type *jtypeN* were uniformly distributed. Thus it involves the count of *itypeN* atoms, the count of *jtypeN* atoms, the volume of the entire simulation box, and the volume of the bin's thin shell in 3d (or the area of the bin's thin ring in 2d).

A coordination number  $coord(r)$  is also calculated, which is the sum of  $g(r)$  values for all bins up to and including the current bin.

### Output info:

This compute calculates a global array with the number of rows = *Nbins*, and the number of columns =  $1 + 2*Npairs$ , where *Npairs* is the number of I,J pairings specified. The first column has the bin coordinate (center of the bin). Each successive set of 2 columns has the  $g(r)$  and  $coord(r)$  values for a specific set of *itypeN* versus *jtypeN* interactions, as described above. These values can be used by any command that uses a global values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The array values calculated by this compute are all "intensive", since they are normalized, meaning they are independent of the number of atoms in the simulation.

### Restrictions:

The RDF is not computed for distances longer than the force cutoff, since processors (in parallel) don't know about atom coordinates for atoms further away than that distance. If you want an RDF for larger distances, you'll need to post-process a dump file.

### Related commands:

[fix ave/histo](#)

**Default:** none

## compute reduce command

## compute reduce/region command

### Syntax:

```
compute ID group-ID style arg mode input1 input2 ... keyword args ...
```

- ID, group-ID are documented in [compute](#) command
- style = *reduce* or *reduce/region*

```
reduce arg = none
reduce/region arg = region-ID
region-ID = ID of region to use for choosing atoms
```

- mode = *sum* or *min* or *max* or *ave*
- one or more inputs can be listed
- input = x, y, z, vx, vy, vz, fx, fy, fz, c\_ID, c\_ID[N], f\_ID, f\_ID[N], v\_name

```
x,y,z,vx,vy,vz,fx,fy,fz = atom attribute (position, velocity, force component)
c_ID = vector calculated by a compute with ID
c_ID[I] = Ith column of array calculated by a compute with ID
f_ID = vector calculated by a fix with ID
f_ID[I] = Ith column of array calculated by a fix with ID
v_name = per-atom vector calculated by an atom-style variable with name
```

- zero or more keyword/args pairs may be appended
- keyword = *replace*

```
replace args = vec1 vec2
vec1 = reduced value from this input vector will be replaced
vec2 = replace it with vec1[N] where N is index of max/min value from vec2
```

### Examples:

```
compute 1 all reduce sum c_force
compute 1 all reduce/region subbox sum c_force
compute 2 all reduce min c_press2 f_ave v_myKE
compute 3 fluid reduce max c_index1 c_index2 c_dist replace 1 3 replace 2 3
```

### Description:

Define a calculation that "reduces" one or more vector inputs into scalar values, one per listed input. The inputs can be global, per-atom, or local quantities. Atom attributes are per-atom quantities, [computes](#) and [fixes](#) may generate any of the three kinds of quantities, and [atom-style variables](#) generate per-atom quantities.

The reduction operation is specified by the *mode* setting. The *sum* option adds the values in the vector into a global total. The *min* or *max* options find the minimum or maximum value across all vector values. The *ave* setting adds the vector values into a global total, then divides by the number of values in the vector.

Each listed input is operated on independently. For per-atom inputs, the group specified with this command means only atoms within the group contribute to the result. For per-atom inputs, if the compute reduce/region command is used, the atoms must also currently be within the region. Note that an input that produces per-atom quantities may define its own group which affects the quantities it returns. For example, if a compute is used as an input which generates a per-atom vector, it will generate values of 0.0 for atoms that are not in the group

specified for that compute.

Each listed input can be an atom attribute (position, velocity, force component) or can be the result of a [compute](#) or [fix](#) or the evaluation of an atom-style [variable](#).

The atom attribute values (x,y,z,vx,vy,vz,fx,fy,fz) are self-explanatory. Note that other atom attributes can be used as inputs to this fix by using the [compute property/atom](#) command and then specifying an input value from that compute.

If a value begins with "c\_", a compute ID must follow which has been previously defined in the input script. Computes can generate global, per-atom, or local quantities. See the individual [compute](#) doc page for details. If no bracketed integer is appended, the vector calculated by the compute is used. If a bracketed integer is appended, the Ith column of the array calculated by the compute is used. Users can also write code for their own compute styles and [add them to LAMMPS](#).

If a value begins with "f\_", a fix ID must follow which has been previously defined in the input script. Fixes can generate global, per-atom, or local quantities. See the individual [fix](#) doc page for details. Note that some fixes only produce their values on certain timesteps, which must be compatible with when compute reduce references the values, else an error results. If no bracketed integer is appended, the vector calculated by the fix is used. If a bracketed integer is appended, the Ith column of the array calculated by the fix is used. Users can also write code for their own fix style and [add them to LAMMPS](#).

If a value begins with "v\_", a variable name must follow which has been previously defined in the input script. It must be an [atom-style variable](#). Atom-style variables can reference thermodynamic keywords and various per-atom attributes, or invoke other computes, fixes, or variables when they are evaluated, so this is a very general means of generating per-atom quantities to reduce.

---

If the *replace* keyword is used, two indices *vec1* and *vec2* are specified, where each index ranges from 1 to the # of input values. The replace keyword can only be used if the *mode* is *min* or *max*. It works as follows. A min/max is computed as usual on the *vec2* input vector. The index N of that value within *vec2* is also stored. Then, instead of performing a min/max on the *vec1* input vector, the stored index is used to select the Nth element of the *vec1* vector.

Thus, for example, if you wish to use this compute to find the bond with maximum stretch, you can do it as follows:

```
compute 1 all property/local batom1 batom2
compute 2 all bond/local dist
compute 3 all reduce max c_1[1] c_1[2] c_2 replace 1 3 replace 2 3
thermo_style custom step temp c_3[1] c_3[2] c_3[3]
```

The first two input values in the compute reduce command are vectors with the IDs of the 2 atoms in each bond, using the [compute property/local](#) command. The last input value is bond distance, using the [compute bond/local](#) command. Instead of taking the max of the two atom ID vectors, which does not yield useful information in this context, the *replace* keywords will extract the atom IDs for the two atoms in the bond of maximum stretch. These atom IDs and the bond stretch will be printed with thermodynamic output.

---

If a single input is specified this compute produces a global scalar value. If multiple inputs are specified, this compute produces a vector of global values, the length of which is equal to the number of inputs specified.

As discussed below, for *sum* mode, the value(s) produced by this compute are all "extensive", meaning their value scales linearly with the number of atoms involved. If normalized values are desired, this compute can be accessed by the [thermo\\_style custom](#) command with [thermo\\_modify norm yes](#) set as an option. Or it can be accessed by a

[variable](#) that divides by the appropriate atom count.

**Output info:**

This compute calculates a global scalar or global vector of length N where N is the number of inputs, and which can be accessed by indices 1–N. These values can be used by any command that uses global scalar or vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

For *sum* mode, the scalar and vector values calculated by this compute are "extensive", meaning they scale with the number of atoms in the simulation. For *min* or *max* or *ave* modes, the value(s) are intensive.

**Restrictions:** none

**Related commands:**

[compute](#), [fix](#), [variable](#)

**Default:** none

## compute stress/atom command

### Syntax:

```
compute ID group-ID stress/atom keyword ...
```

- ID, group-ID are documented in [compute](#) command
- stress/atom = style name of this compute command
- zero or more keywords may be appended
- keyword = *ke* or *pair* or *bond* or *angle* or *dihedral* or *improper* or *fix* or *virial*

### Examples:

```
compute 1 mobile stress/atom
compute 1 all stress/atom pair bond
```

### Description:

Define a computation that computes the symmetric per-atom stress tensor for each atom in a group. The tensor for each atom has 6 components and is stored as a 6-element vector in the following order: xx, yy, zz, xy, xz, yz. See the [compute pressure](#) command if you want the stress tensor (pressure) of the entire system.

The stress tensor for atom  $I$  is given by the following formula, where  $a$  and  $b$  take on values x,y,z to generate the 6 components of the symmetric tensor:

$$S_{ab} = - \left[ mv_a v_b + \frac{1}{2} \sum_{n=1}^{N_p} (r_{1a} F_{1b} + r_{2a} F_{2b}) + \frac{1}{2} \sum_{n=1}^{N_b} (r_{1a} F_{1b} + r_{2a} F_{2b}) + \right. \\ \left. \frac{1}{3} \sum_{n=1}^{N_a} (r_{1a} F_{1b} + r_{2a} F_{2b} + r_{3a} F_{3b}) + \frac{1}{4} \sum_{n=1}^{N_d} (r_{1a} F_{1b} + r_{2a} F_{2b} + r_{3a} F_{3b} + r_{4a} F_{4b}) + \right. \\ \left. \frac{1}{4} \sum_{n=1}^{N_i} (r_{1a} F_{1b} + r_{2a} F_{2b} + r_{3a} F_{3b} + r_{4a} F_{4b}) + \sum_{n=1}^{N_f} r_{ia} F_{ib} \right]$$

The first term is a kinetic energy contribution for atom  $I$ . The second term is a pairwise energy contribution where  $n$  loops over the  $N_p$  neighbors of atom  $I$ ,  $r_1$  and  $r_2$  are the positions of the 2 atoms in the pairwise interaction, and  $F_1$  and  $F_2$  are the forces on the 2 atoms resulting from the pairwise interaction. The third term is a bond contribution of similar form for the  $N_b$  bonds which atom  $I$  is part of. There are similar terms for the  $N_a$  angle,  $N_d$  dihedral, and  $N_i$  improper interactions atom  $I$  is part of. Finally, there is a term for the  $N_f$  [fixes](#) that apply internal constraint forces to atom  $I$ . Currently, only the [fix shake](#) and [fix rigid](#) commands contribute to this term.

As the coefficients in the formula imply, a virial contribution produced by a small set of atoms (e.g. 4 atoms in a dihedral or 3 atoms in a Tersoff 3-body interaction) is assigned in equal portions to each atom in the set. E.g. 1/4 of the dihedral virial to each of the 4 atoms, or 1/3 of the fix virial due to SHAKE constraints applied to atoms in a water molecule via the [fix shake](#) command.

If no extra keywords are listed, all of the terms in this formula are included in the per-atom stress tensor. If any extra keywords are listed, only those terms are summed to compute the tensor. The *virial* keyword means include

all terms except the kinetic energy *ke*.

Note that the stress for each atom is due to its interaction with all other atoms in the simulation, not just with other atoms in the group.

The [dihedral\\_style charmm](#) style calculates pairwise interactions between 1–4 atoms. The virial contribution of these terms is included in the pair virial, not the dihedral virial.

Note that as defined in the formula, per-atom stress is the negative of the per-atom pressure tensor. It is also really a stress–volume formulation, meaning the computed quantity is in units of pressure–volume. It would need to be divided by a per-atom volume to have units of stress (pressure), but an individual atom's volume is not easy to compute in a deformed solid or a liquid. Thus, if the diagonal components of the per-atom stress tensor are summed for all atoms in the system and the sum is divided by  $dV$ , where  $d$  = dimension and  $V$  is the volume of the system, the result should be  $-P$ , where  $P$  is the total pressure of the system.

These lines in an input script for a 3d system should yield that result. I.e. the last 2 columns of thermo output will be the same:

```
compute          peratom all stress/atom
compute          p all reduce sum c_peratom[1] c_peratom[2] c_peratom[3]
variable          press equal -(c_p[1]+c_p[2]+c_p[3])/(3*vol)
thermo_style      custom step temp etotal press v_press
```

**IMPORTANT NOTE:** The per-atom stress does NOT include contributions due to long-range Coulombic interactions (via the [kspace\\_style](#) command). It's not clear this contribution can easily be computed.

### Output info:

This compute calculates a per-atom array with 6 columns, which can be accessed by indices 1–6 by any command that uses per-atom values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

**Restrictions:** none

**Related commands:**

[compute pe](#), [compute pressure](#)

**Default:** none

## compute temp command

### Syntax:

```
compute ID group-ID temp
```

- ID, group-ID are documented in [compute](#) command
- temp = style name of this compute command

### Examples:

```
compute 1 all temp  
compute myTemp mobile temp
```

### Description:

Define a computation that calculates the temperature of a group of atoms. A compute of this style can be used by any command that computes a temperature, e.g. [thermo\\_modify](#), [fix temp/rescale](#), [fix npt](#), etc.

The temperature is calculated by the formula  $KE = \text{dim}/2 N k T$ , where KE = total kinetic energy of the group of atoms (sum of  $1/2 m v^2$ ), dim = 2 or 3 = dimensionality of the simulation, N = number of atoms in the group, k = Boltzmann constant, and T = temperature.

A kinetic energy tensor, stored as a 6–element vector, is also calculated by this compute for use in the computation of a pressure tensor. The formula for the components of the tensor is the same as the above formula, except that  $v^2$  is replaced by  $v_x v_y$  for the xy component, etc. The 6 components of the vector are ordered xx, yy, zz, xy, xz, yz.

The number of atoms contributing to the temperature is assumed to be constant for the duration of the run; use the *dynamic* option of the [compute\\_modify](#) command if this is not the case.

This compute subtracts out degrees–of–freedom due to fixes that constrain molecular motion, such as [fix shake](#) and [fix rigid](#). This means the temperature of groups of atoms that include these constraints will be computed correctly. If needed, the subtracted degrees–of–freedom can be altered using the *extra* option of the [compute\\_modify](#) command.

A compute of this style with the ID of "thermo\_temp" is created when LAMMPS starts up, as if this command were in the input script:

```
compute thermo_temp all temp
```

See the "thermo\_style" command for more details.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostating.

### Output info:

This compute calculates a global scalar (the temperature) and a global vector of length 6 (KE tensor), which can be accessed by indices 1–6. These values can be used by any command that uses global scalar or vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.



The scalar value calculated by this compute is "intensive", meaning it is independent of the number of atoms in the simulation. The vector values are "extensive", meaning they scale with the number of atoms in the simulation.

**Restrictions:** none

**Related commands:**

[compute temp/partial](#), [compute temp/region](#), [compute pressure](#)

**Default:** none

## compute temp/asphere command

### Syntax:

```
compute ID group-ID temp/asphere bias-ID
```

- ID, group-ID are documented in [compute](#) command
- temp/asphere = style name of this compute command
- bias-ID = ID of a temperature compute that removes a velocity bias (optional)

### Examples:

```
compute 1 all temp/asphere  
compute myTemp mobile temp/asphere tempCOM
```

### Description:

Define a computation that calculates the temperature of a group of aspherical particles, including a contribution from both their translational and rotational kinetic energy. This differs from the usual [compute temp](#) command, which assumes point particles with only translational kinetic energy.

Only finite-size particles (aspherical or spherical) can be included in the group. For 3d finite-size particles, each has 6 degrees of freedom (3 translational, 3 rotational). For 2d finite-size particles, each has 3 degrees of freedom (2 translational, 1 rotational).

**IMPORTANT NOTE:** This choice for degrees of freedom (dof) assumes that all finite-size aspherical or spherical particles in your model will freely rotate, sampling all their rotational dof. It is possible to use a combination of interaction potentials and fixes that induce no torque or otherwise constrain some of all of your particles so that this is not the case. Then there are less dof and you should use the [compute\\_modify extra](#) command to adjust the dof accordingly.

For example, an aspherical particle with all three of its [shape](#) parameters the same is a sphere. If it does not rotate, then it should have 3 dof instead of 6 in 3d (or 2 instead of 3 in 2d). A uniaxial aspherical particle has two of its three shape parameters the same. If it does not rotate around the axis perpendicular to its circular cross section, then it should have 5 dof instead of 6 in 3d.

The translational kinetic energy is computed the same as is described by the [compute temp](#) command. The rotational kinetic energy is computed as  $\frac{1}{2} I w^2$ , where  $I$  is the inertia tensor for the aspherical particle and  $w$  is its angular velocity, which is computed from its angular momentum.

**IMPORTANT NOTE:** For [2d models](#), particles are treated as ellipsoids, not ellipses, meaning their moments of inertia will be the same as in 3d.

A kinetic energy tensor, stored as a 6-element vector, is also calculated by this compute. The formula for the components of the tensor is the same as the above formula, except that  $v^2$  and  $w^2$  are replaced by  $v_x v_y$  and  $w_x w_y$  for the xy component, and the appropriate elements of the inertia tensor are used. The 6 components of the vector are ordered xx, yy, zz, xy, xz, yz.

The number of atoms contributing to the temperature is assumed to be constant for the duration of the run; use the *dynamic* option of the [compute\\_modify](#) command if this is not the case.

If a *bias-ID* is specified it must be the ID of a temperature compute that removes a "bias" velocity from each atom. This allows compute temp/sphere to compute its thermal temperature after the translational kinetic energy components have been altered in a prescribed way, e.g. to remove a velocity profile. Thermostats that use this compute will work with this bias term. See the doc pages for individual computes that calculate a temperature and the doc pages for fixes that perform thermostating for more details.

This compute subtracts out translational degrees-of-freedom due to fixes that constrain molecular motion, such as [fix shake](#) and [fix rigid](#). This means the temperature of groups of atoms that include these constraints will be computed correctly. If needed, the subtracted degrees-of-freedom can be altered using the *extra* option of the [compute\\_modify](#) command.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostating.

### Output info:

This compute calculates a global scalar (the temperature) and a global vector of length 6 (KE tensor), which can be accessed by indices 1–6. These values can be used by any command that uses global scalar or vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar value calculated by this compute is "intensive", meaning it is independent of the number of atoms in the simulation. The vector values are "extensive", meaning they scale with the number of atoms in the simulation.

### Restrictions:

This compute requires that particles be represented as extended ellipsoids and not point particles. This means they will have an angular momentum and a shape which is determined by the [shape](#) command.

### Related commands:

[compute temp](#)

**Default:** none

## compute temp/com command

### Syntax:

```
compute ID group-ID temp/com
```

- ID, group-ID are documented in [compute](#) command
- temp/com = style name of this compute command

### Examples:

```
compute 1 all temp/com  
compute myTemp mobile temp/com
```

### Description:

Define a computation that calculates the temperature of a group of atoms, after subtracting out the center-of-mass velocity of the group. This is useful if the group is expected to have a non-zero net velocity for some reason. A compute of this style can be used by any command that computes a temperature, e.g. [thermo\\_modify](#), [fix temp/rescale](#), [fix npt](#), etc.

After the center-of-mass velocity has been subtracted from each atom, the temperature is calculated by the formula  $KE = \text{dim}/2 N k T$ , where  $KE$  = total kinetic energy of the group of atoms (sum of  $1/2 m v^2$ ),  $\text{dim} = 2$  or  $3$  = dimensionality of the simulation,  $N$  = number of atoms in the group,  $k$  = Boltzmann constant, and  $T$  = temperature.

A kinetic energy tensor, stored as a 6-element vector, is also calculated by this compute for use in the computation of a pressure tensor. The formula for the components of the tensor is the same as the above formula, except that  $v^2$  is replaced by  $v_x v_y$  for the  $xy$  component, etc. The 6 components of the vector are ordered  $xx$ ,  $yy$ ,  $zz$ ,  $xy$ ,  $xz$ ,  $yz$ .

The number of atoms contributing to the temperature is assumed to be constant for the duration of the run; use the *dynamic* option of the [compute\\_modify](#) command if this is not the case.

The removal of the center-of-mass velocity by this fix is essentially computing the temperature after a "bias" has been removed from the velocity of the atoms. If this compute is used with a fix command that performs thermostating then this bias will be subtracted from each atom, thermostating of the remaining thermal velocity will be performed, and the bias will be added back in. Thermostating fixes that work in this way include [fix nvt](#), [fix temp/rescale](#), [fix temp/berendsen](#), and [fix langevin](#).

This compute subtracts out degrees-of-freedom due to fixes that constrain molecular motion, such as [fix shake](#) and [fix rigid](#). This means the temperature of groups of atoms that include these constraints will be computed correctly. If needed, the subtracted degrees-of-freedom can be altered using the *extra* option of the [compute\\_modify](#) command.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostating.

### Output info:

This compute calculates a global scalar (the temperature) and a global vector of length 6 (KE tensor), which can be accessed by indices 1–6. These values can be used by any command that uses global scalar or vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar value calculated by this compute is "intensive", meaning it is independent of the number of atoms in the simulation. The vector values are "extensive", meaning they scale with the number of atoms in the simulation.

**Restrictions:** none

**Related commands:**

[compute temp](#)

**Default:** none

## compute temp/deform command

### Syntax:

```
compute ID group-ID temp/deform
```

- ID, group-ID are documented in [compute](#) command
- temp/deform = style name of this compute command

### Examples:

```
compute myTemp all temp/deform
```

### Description:

Define a computation that calculates the temperature of a group of atoms, after subtracting out a streaming velocity induced by the simulation box changing size and/or shape, for example in a non-equilibrium MD (NEMD) simulation. The size/shape change is induced by use of the [fix deform](#) command. A compute of this style is created by the [fix nvt/sllod](#) command to compute the thermal temperature of atoms for thermostatting purposes. A compute of this style can also be used by any command that computes a temperature, e.g. [thermo\\_modify](#), [fix temp/rescale](#), [fix npt](#), etc.

The deformation fix changes the box size and/or shape over time, so each atom in the simulation box can be thought of as having a "streaming" velocity. For example, if the box is being sheared in x, relative to y, then atoms at the bottom of the box (low y) have a small x velocity, while atoms at the top of the box (hi y) have a large x velocity. This position-dependent streaming velocity is subtracted from each atom's actual velocity to yield a thermal velocity which is used to compute the temperature.

IMPORTANT NOTE: [Fix deform](#) has an option for remapping either atom coordinates or velocities to the changing simulation box. When using this compute in conjunction with a deforming box, fix deform should NOT remap atom positions, but rather should let atoms respond to the changing box by adjusting their own velocities (or let [fix deform](#) remap the atom velocities, see it's remap option). If fix deform does remap atom positions, then they appear to move with the box but their velocity is not changed, and thus they do NOT have the streaming velocity assumed by this compute. LAMMPS will warn you if fix deform is defined and its remap setting is not consistent with this compute.

After the streaming velocity has been subtracted from each atom, the temperature is calculated by the formula  $KE = \text{dim}/2 N k T$ , where  $KE$  = total kinetic energy of the group of atoms (sum of  $1/2 m v^2$ ),  $\text{dim} = 2$  or  $3$  = dimensionality of the simulation,  $N$  = number of atoms in the group,  $k$  = Boltzmann constant, and  $T$  = temperature. Note that  $v$  in the kinetic energy formula is the atom's thermal velocity.

A kinetic energy tensor, stored as a 6-element vector, is also calculated by this compute for use in the computation of a pressure tensor. The formula for the components of the tensor is the same as the above formula, except that  $v^2$  is replaced by  $v_x v_y$  for the xy component, etc. The 6 components of the vector are ordered xx, yy, zz, xy, xz, yz.

The number of atoms contributing to the temperature is assumed to be constant for the duration of the run; use the *dynamic* option of the [compute\\_modify](#) command if this is not the case.

The removal of the box deformation velocity component by this fix is essentially computing the temperature after

a "bias" has been removed from the velocity of the atoms. If this compute is used with a fix command that performs thermostating then this bias will be subtracted from each atom, thermostating of the remaining thermal velocity will be performed, and the bias will be added back in. Thermostating fixes that work in this way include [fix nvt](#), [fix temp/rescale](#), [fix temp/berendsen](#), and [fix langevin](#).

This compute subtracts out degrees-of-freedom due to fixes that constrain molecular motion, such as [fix shake](#) and [fix rigid](#). This means the temperature of groups of atoms that include these constraints will be computed correctly. If needed, the subtracted degrees-of-freedom can be altered using the *extra* option of the [compute\\_modify](#) command.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostating.

### **Output info:**

This compute calculates a global scalar (the temperature) and a global vector of length 6 (KE tensor), which can be accessed by indices 1–6. These values can be used by any command that uses global scalar or vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar value calculated by this compute is "intensive", meaning it is independent of the number of atoms in the simulation. The vector values are "extensive", meaning they scale with the number of atoms in the simulation.

**Restrictions:** none

### **Related commands:**

[compute temp/ramp](#), [compute temp/profile](#), [fix deform](#), [fix nvt/sllod](#)

**Default:** none

## compute temp/partial command

### Syntax:

```
compute ID group-ID temp/partial xflag yflag zflag
```

- ID, group-ID are documented in [compute](#) command
- temp/partial = style name of this compute command
- xflag,yflag,zflag = 0/1 for whether to exclude/include this dimension

### Examples:

```
compute newT flow temp/partial 1 1 0
```

### Description:

Define a computation that calculates the temperature of a group of atoms, after excluding one or more velocity components. A compute of this style can be used by any command that computes a temperature, e.g. [thermo\\_modify](#), [fix temp/rescale](#), [fix npt](#), etc.

The temperature is calculated by the formula  $KE = \text{dim}/2 N k T$ , where KE = total kinetic energy of the group of atoms (sum of  $1/2 m v^2$ ), dim = dimensionality of the simulation, N = number of atoms in the group, k = Boltzmann constant, and T = temperature. The calculation of KE excludes the x, y, or z dimensions if xflag, yflag, or zflag = 0. The dim parameter is adjusted to give the correct number of degrees of freedom.

A kinetic energy tensor, stored as a 6–element vector, is also calculated by this compute for use in the calculation of a pressure tensor. The formula for the components of the tensor is the same as the above formula, except that  $v^2$  is replaced by  $v_x v_y$  for the xy component, etc. The 6 components of the vector are ordered xx, yy, zz, xy, xz, yz.

The number of atoms contributing to the temperature is assumed to be constant for the duration of the run; use the *dynamic* option of the [compute\\_modify](#) command if this is not the case.

The removal of velocity components by this fix is essentially computing the temperature after a "bias" has been removed from the velocity of the atoms. If this compute is used with a fix command that performs thermostating then this bias will be subtracted from each atom, thermostating of the remaining thermal velocity will be performed, and the bias will be added back in. Thermostating fixes that work in this way include [fix nvt](#), [fix temp/rescale](#), [fix temp/berendsen](#), and [fix langevin](#).

This compute subtracts out degrees–of–freedom due to fixes that constrain molecular motion, such as [fix shake](#) and [fix rigid](#). This means the temperature of groups of atoms that include these constraints will be computed correctly. If needed, the subtracted degrees–of–freedom can be altered using the *extra* option of the [compute\\_modify](#) command.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostating.

### Output info:

This compute calculates a global scalar (the temperature) and a global vector of length 6 (KE tensor), which can



be accessed by indices 1–6. These values can be used by any command that uses global scalar or vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar value calculated by this compute is "intensive", meaning it is independent of the number of atoms in the simulation. The vector values are "extensive", meaning they scale with the number of atoms in the simulation.

**Restrictions:** none

**Related commands:**

[compute temp](#), [compute temp/region](#), [compute pressure](#)

**Default:** none

## compute temp/profile command

### Syntax:

```
compute ID group-ID temp/profile xflag yflag zflag binstyle args
```

- ID, group-ID are documented in [compute](#) command
- temp/profile = style name of this compute command
- xflag,yflag,zflag = 0/1 for whether to exclude/include this dimension
- binstyle = x or y or z or xy or yz or xz or xyz

```
x arg = Nx
y arg = Ny
z arg = Nz
xy args = Nx Ny
yz args = Ny Nz
xz args = Nx Nz
xyz args = Nx Ny Nz
Nx,Ny,Nz = number of velocity bins in x,y,z dimensions
```

### Examples:

```
compute myTemp flow temp/profile 1 1 1 x 10
compute myTemp flow temp/profile 0 1 1 xyz 20 20 20
```

### Description:

Define a computation that calculates the temperature of a group of atoms, after subtracting out a spatially-averaged velocity field, before computing the kinetic energy. This can be useful for thermostating a collection of atoms undergoing a complex flow, e.g. via a profile-unbiased thermostat (PUT) as described in [\(Evans\)](#). A compute of this style can be used by any command that computes a temperature, e.g. [thermo\\_modify](#), [fix temp/rescale](#), [fix npt](#), etc.

The *xflag*, *yflag*, *zflag* settings determine which components of average velocity are subtracted out.

The *binstyle* setting and its *Nx*, *Ny*, *Nz* arguments determine how bins are setup to perform spatial averaging. "Bins" can be 1d slabs, 2d pencils, or 3d bricks depending on which *binstyle* is used. The simulation box is partitioned conceptually into *Nx* by *Ny* by *Nz* bins. Depending on the *binstyle*, you may only specify one or two of these values; the others are effectively set to 1 (no binning in that dimension). For non-orthogonal (triclinic) simulation boxes, the bins are "tilted" slabs or pencils or bricks that are parallel to the tilted faces of the box. See the [region prism](#) command for a discussion of the geometry of tilted boxes in LAMMPS.

When a temperature is computed, the velocity for the set of atoms that are both in the compute group and in the same spatial bin is summed to compute an average velocity for the bin. This bias velocity is then subtracted from the velocities of individual atoms in the bin to yield a thermal velocity for each atom. Note that if there is only one atom in the bin, it's thermal velocity will thus be 0.0.

After the spatially-averaged velocity field has been subtracted from each atom, the temperature is calculated by the formula  $KE = \text{dim}/2 N k T$ , where  $KE$  = total kinetic energy of the group of atoms (sum of  $1/2 m v^2$ ),  $\text{dim}$  = 2 or 3 = dimensionality of the simulation,  $N$  = number of atoms in the group,  $k$  = Boltzmann constant, and  $T$  = temperature.

A kinetic energy tensor, stored as a 6–element vector, is also calculated by this compute for use in the computation of a pressure tensor. The formula for the components of the tensor is the same as the above formula, except that  $v^2$  is replaced by  $v_x v_y$  for the xy component, etc. The 6 components of the vector are ordered xx, yy, zz, xy, xz, yz.

The number of atoms contributing to the temperature is assumed to be constant for the duration of the run; use the *dynamic* option of the [compute\\_modify](#) command if this is not the case.

The removal of the spatially–averaged velocity field by this fix is essentially computing the temperature after a "bias" has been removed from the velocity of the atoms. If this compute is used with a fix command that performs thermostating then this bias will be subtracted from each atom, thermostating of the remaining thermal velocity will be performed, and the bias will be added back in. Thermostating fixes that work in this way include [fix nvt](#), [fix temp/rescale](#), [fix temp/berendsen](#), and [fix langevin](#).

This compute subtracts out degrees–of–freedom due to fixes that constrain molecular motion, such as [fix shake](#) and [fix rigid](#). This means the temperature of groups of atoms that include these constraints will be computed correctly. If needed, the subtracted degrees–of–freedom can be altered using the *extra* option of the [compute\\_modify](#) command.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostating. Using this compute in conjunction with a thermostating fix, as explained there, will effectively implement a profile–unbiased thermostat (PUT), as described in [\(Evans\)](#).

### Output info:

This compute calculates a global scalar (the temperature) and a global vector of length 6 (KE tensor), which can be accessed by indices 1–6. These values can be used by any command that uses global scalar or vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar value calculated by this compute is "intensive", meaning it is independent of the number of atoms in the simulation. The vector values are "extensive", meaning they scale with the number of atoms in the simulation.

### Restrictions:

You should not use too large a velocity–binning grid, especially in 3d. In the current implementation, the binned velocity averages are summed across all processors, so this will be inefficient if the grid is too large, and the operation is performed every timestep, as it will be for most thermostats.

### Related commands:

[compute temp](#), [compute temp/ramp](#), [compute temp/deform](#), [compute pressure](#)

### Default:

The option default is units = lattice.

---

**(Evans)** Evans and Morriss, Phys Rev Lett, 56, 2172–2175 (1986).

## compute temp/ramp command

### Syntax:

```
compute ID group-ID temp/ramp vdim vlo vhi dim clo chi keyword value ...
```

- ID, group-ID are documented in [compute](#) command
- temp/ramp = style name of this compute command
- vdim = vx or vy or vz
- vlo,vhi = subtract velocities between vlo and vhi (velocity units)
- dim = x or y or z
- clo,chi = lower and upper bound of domain to subtract from (distance units)
- zero or more keyword/value pairs may be appended
- keyword = *units*

*units* value = *lattice* or *box*

### Examples:

```
compute 2nd middle temp/ramp vx 0 8 y 2 12 units lattice
```

### Description:

Define a computation that calculates the temperature of a group of atoms, after subtracting out an ramped velocity profile before computing the kinetic energy. A compute of this style can be used by any command that computes a temperature, e.g. [thermo\\_modify](#), [fix temp/rescale](#), [fix npt](#), etc.

The meaning of the arguments for this command which define the velocity ramp are the same as for the [velocity ramp](#) command which was presumably used to impose the velocity.

After the ramp velocity has been subtracted from the specified dimension for each atom, the temperature is calculated by the formula  $KE = \text{dim}/2 N k T$ , where KE = total kinetic energy of the group of atoms (sum of  $1/2 m v^2$ ), dim = 2 or 3 = dimensionality of the simulation, N = number of atoms in the group, k = Boltzmann constant, and T = temperature.

The *units* keyword determines the meaning of the distance units used for coordinates (c1,c2) and velocities (vlo,vhi). A *box* value selects standard distance units as defined by the [units](#) command, e.g. Angstroms for units = real or metal. A *lattice* value means the distance units are in lattice spacings; e.g. velocity = lattice spacings / tau. The [lattice](#) command must have been previously used to define the lattice spacing.

A kinetic energy tensor, stored as a 6–element vector, is also calculated by this compute for use in the computation of a pressure tensor. The formula for the components of the tensor is the same as the above formula, except that  $v^2$  is replaced by  $v_x v_y$  for the xy component, etc. The 6 components of the vector are ordered xx, yy, zz, xy, xz, yz.

The number of atoms contributing to the temperature is assumed to be constant for the duration of the run; use the *dynamic* option of the [compute\\_modify](#) command if this is not the case.

The removal of the ramped velocity component by this fix is essentially computing the temperature after a "bias" has been removed from the velocity of the atoms. If this compute is used with a fix command that performs

thermostatting then this bias will be subtracted from each atom, thermostatting of the remaining thermal velocity will be performed, and the bias will be added back in. Thermostatting fixes that work in this way include [fix nvt](#), [fix temp/rescale](#), [fix temp/berendsen](#), and [fix langevin](#).

This compute subtracts out degrees-of-freedom due to fixes that constrain molecular motion, such as [fix shake](#) and [fix rigid](#). This means the temperature of groups of atoms that include these constraints will be computed correctly. If needed, the subtracted degrees-of-freedom can be altered using the *extra* option of the [compute\\_modify](#) command.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostatting.

#### **Output info:**

This compute calculates a global scalar (the temperature) and a global vector of length 6 (KE tensor), which can be accessed by indices 1–6. These values can be used by any command that uses global scalar or vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar value calculated by this compute is "intensive", meaning it is independent of the number of atoms in the simulation. The vector values are "extensive", meaning they scale with the number of atoms in the simulation.

**Restrictions:** none

#### **Related commands:**

[compute temp](#), [compute temp/profile](#), [compute temp/deform](#), [compute pressure](#)

#### **Default:**

The option default is units = lattice.

## compute temp/region command

### Syntax:

```
compute ID group-ID temp/region region-ID
```

- ID, group-ID are documented in [compute](#) command
- temp/region = style name of this compute command
- region-ID = ID of region to use for choosing atoms

### Examples:

```
temperature mine flow region boundary
```

### Description:

Define a computation that calculates the temperature of a group of atoms in a geometric region. This can be useful for thermostating one portion of the simulation box. E.g. a McDLT simulation where one side is cooled, and the other side is heated. A compute of this style can be used by any command that computes a temperature, e.g. [thermo\\_modify](#), [fix temp/rescale](#), etc.

Note that a *region*-style temperature can be used to thermostat with [fix temp/rescale](#) or [fix langevin](#), but should probably not be used with Nose/Hoover style fixes ([fix nvt](#), [fix npt](#), or [fix nph](#)), if the degrees-of-freedom included in the computed T varies with time.

The temperature is calculated by the formula  $KE = \text{dim}/2 N k T$ , where KE = total kinetic energy of the group of atoms (sum of  $1/2 m v^2$ ), dim = 2 or 3 = dimensionality of the simulation, N = number of atoms in both the group and region, k = Boltzmann constant, and T = temperature.

A kinetic energy tensor, stored as a 6-element vector, is also calculated by this compute for use in the computation of a pressure tensor. The formula for the components of the tensor is the same as the above formula, except that  $v^2$  is replaced by  $v_x v_y$  for the xy component, etc. The 6 components of the vector are ordered xx, yy, zz, xy, xz, yz.

The number of atoms contributing to the temperature is compute each time the temperature is evaluated since it is assumed atoms can enter/leave the region. Thus there is no need to use the *dynamic* option of the [compute\\_modify](#) command for this compute style.

The removal of atoms outside the region by this fix is essentially computing the temperature after a "bias" has been removed, which in this case is the velocity of any atoms outside the region. If this compute is used with a fix command that performs thermostating then this bias will be subtracted from each atom, thermostating of the remaining thermal velocity will be performed, and the bias will be added back in. Thermostating fixes that work in this way include [fix nvt](#), [fix temp/rescale](#), [fix temp/berendsen](#), and [fix langevin](#). This means any of the thermostating fixes can operate on a geometric region of atoms, as defined by this compute.

Unlike other compute styles that calculate temperature, this compute does NOT currently subtract out degrees-of-freedom due to fixes that constrain molecular motion, such as [fix shake](#) and [fix rigid](#). If needed the subtracted degrees-of-freedom can be altered using the *extra* option of the [compute\\_modify](#) command.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform

thermostatting.

**Output info:**

This compute calculates a global scalar (the temperature) and a global vector of length 6 (KE tensor), which can be accessed by indices 1–6. These values can be used by any command that uses global scalar or vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar value calculated by this compute is "intensive", meaning it is independent of the number of atoms in the simulation. The vector values are "extensive", meaning they scale with the number of atoms in the simulation.

**Restrictions:** none

**Related commands:**

[compute temp](#), [compute pressure](#)

**Default:** none

## compute temp/sphere command

### Syntax:

```
compute ID group-ID temp/sphere bias-ID
```

- ID, group-ID are documented in [compute](#) command
- temp/sphere = style name of this compute command
- bias-ID = ID of a temperature compute that removes a velocity bias (optional)

### Examples:

```
compute 1 all temp/sphere  
compute myTemp mobile temp/sphere tempCOM
```

### Description:

Define a computation that calculates the temperature of a group of spherical particles, including a contribution from both their translational and rotational kinetic energy. This differs from the usual [compute temp](#) command, which assumes point particles with only translational kinetic energy.

Both point and finite-size particles can be included in the group. Point particles do not rotate, so they have only translational degrees of freedom. For 3d spherical particles, each has 6 degrees of freedom (3 translational, 3 rotational). For 2d spherical particles, each has 3 degrees of freedom (2 translational, 1 rotational).

**IMPORTANT NOTE:** This choice for degrees of freedom (dof) assumes that all finite-size spherical particles in your model will freely rotate, sampling all their rotational dof. It is possible to use a combination of interaction potentials and fixes that induce no torque or otherwise constrain some of all of your particles so that this is not the case. Then there are less dof and you should use the [compute\\_modify extra](#) command to adjust the dof accordingly.

The translational kinetic energy is computed the same as is described by the [compute temp](#) command. The rotational kinetic energy is computed as  $1/2 I w^2$ , where  $I$  is the moment of inertia for a sphere and  $w$  is the particle's angular velocity.

**IMPORTANT NOTE:** For [2d models](#), particles are treated as spheres, not disks, meaning their moment of inertia will be the same as in 3d.

A kinetic energy tensor, stored as a 6-element vector, is also calculated by this compute. The formula for the components of the tensor is the same as the above formulas, except that  $v^2$  and  $w^2$  are replaced by  $v_x v_y$  and  $w_x w_y$  for the xy component. The 6 components of the vector are ordered xx, yy, zz, xy, xz, yz.

The number of atoms contributing to the temperature is assumed to be constant for the duration of the run; use the *dynamic* option of the [compute\\_modify](#) command if this is not the case.

If a *bias-ID* is specified it must be the ID of a temperature compute that removes a "bias" velocity from each atom. This allows compute temp/sphere to compute its thermal temperature after the translational kinetic energy components have been altered in a prescribed way, e.g. to remove a velocity profile. Thermostats that use this compute will work with this bias term. See the doc pages for individual computes that calculate a temperature and the doc pages for fixes that perform thermostatting for more details.



This compute subtracts out translational degrees-of-freedom due to fixes that constrain molecular motion, such as [fix shake](#) and [fix rigid](#). This means the temperature of groups of atoms that include these constraints will be computed correctly. If needed, the subtracted degrees-of-freedom can be altered using the *extra* option of the [compute\\_modify](#) command.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostating.

### **Output info:**

This compute calculates a global scalar (the temperature) and a global vector of length 6 (KE tensor), which can be accessed by indices 1–6. These values can be used by any command that uses global scalar or vector values from a compute as input. See [this section](#) for an overview of LAMMPS output options.

The scalar value calculated by this compute is "intensive", meaning it is independent of the number of atoms in the simulation. The vector values are "extensive", meaning they scale with the number of atoms in the simulation.

### **Restrictions:**

This compute requires that particles be represented as extended spheres and not point particles. This means they will have an angular velocity and a diameter which is determined either by the [shape](#) command or by each particle being assigned an individual radius, e.g. for [atom\\_style granular](#).

### **Related commands:**

[compute temp](#), [compute temp/asphere](#)

**Default:** none

## create\_atoms command

### Syntax:

```
create_atoms type style args keyword values ...
```

- type = atom type (1–Ntypes) of atoms to create
- style = *box* or *region* or *single*

```
box args = none
region args = region-ID
region-ID = atoms will only be created if contained in the region
single args = x y z
x,y,z = coordinates of a single atom (distance units)
```

- zero or more keyword/value pairs may be appended
- keyword = *basis* or *units*

```
basis values = M itype
M = which basis atom
itype = atom type (1–N) to assign to this basis atom
units value = lattice or box
lattice = the geometry is defined in lattice units
box = the geometry is defined in simulation box units
```

### Examples:

```
create_atoms 1 box
create_atoms 3 region regsphere basis 2 3
create_atoms 3 single 0 0 5
```

### Description:

This command creates atoms on a lattice or a single atom as an alternative to reading in their coordinates via a [read\\_data](#) or [read\\_restart](#) command. A simulation box must already exist, which is typically created via the [create\\_box](#) command. Before using this command, a lattice must also be defined using the [lattice](#) command. The only exception is for the *single* style with units = box.

For the *box* style, the create\_atoms command fills the entire simulation box with atoms on the lattice. If your simulation box is periodic, you should insure its size is a multiple of the lattice spacings, to avoid unwanted atom overlaps at the box boundaries. If your box is periodic and a multiple of the lattice spacing in a particular dimension, LAMMPS is careful to put exactly one atom at the boundary (on either side of the box), not zero or two.

For the *region* style, the geometric volume is filled that is inside the simulation box and is also consistent with the region volume. See the [region](#) command for details. Note that a region can be specified so that its "volume" is either inside or outside a geometric boundary. Also note that if your region is the same size as a periodic simulation box (in some dimension), LAMMPS does not implement the same logic as with the *box* style, to insure exactly one atom at the boundary. if this is what you desire, you should either use the *box* style, or tweak the region size to get precisely the atoms you want.

For the *single* style, a single atom is added to the system at the specified coordinates. This can be useful for debugging purposes or to create a tiny system with a handful of atoms at specified positions.

The *basis* keyword specifies an atom type that will be assigned to specific basis atoms as they are created. See the [lattice](#) command for specifics on how basis atoms are defined for the unit cell of the lattice. By default, all created atoms are assigned the argument *type* as their atom type.

The *units* keyword determines the meaning of the distance units used to specify the coordinates of the one atom created by the *single* style. A *box* value selects standard distance units as defined by the [units](#) command, e.g. Angstroms for units = real or metal. A *lattice* value means the distance units are in lattice spacings.

Note that this command adds atoms to those that already exist. By using the `create_atoms` command multiple times, multiple sets of atoms can be added to the simulation. For example, interleaving `create_atoms` with [lattice](#) commands specifying different orientations, grain boundaries can be created. By using the `create_atoms` command in conjunction with the [delete\\_atoms](#) command, reasonably complex geometries can be created. The `create_atoms` command can also be used to add atoms to a system previously read in from a data or restart file. In all these cases, care should be taken to insure that new atoms do not overlap existing atoms inappropriately. The [delete\\_atoms](#) command can be used to handle overlaps.

Atom IDs are assigned to created atoms in the following way. The collection of created atoms are assigned consecutive IDs that start immediately following the largest atom ID existing before the `create_atoms` command was invoked. When a simulation is performed on different numbers of processors, there is no guarantee a particular created atom will be assigned the same ID.

Aside from their ID, atom type, and xyz position, other properties of created atoms are set to default values, depending on which quantities are defined by the chosen [atom style](#). See the [atom style](#) command for more details. See the [set](#) and [velocity](#) commands for info on how to change these values.

- charge = 0.0
- dipole moment = 0.0
- diameter = 1.0
- volume = 1.0
- density = 1.0
- velocity = 0.0
- angular velocity = 0.0
- angular momentum = 0.0
- quaternion = (1,0,0,0)
- bonds, angles, dihedrals, impropers = none

The *granular* style sets the diameter and density to 1.0 and calculates a mass for the particle, which is  $\text{PI}/6 * \text{diameter}^3 = 0.5236$ . The *peri* style sets the volume and density to 1.0 and calculates a mass for the particle, which is also 1.0.

### Restrictions:

An [atom\\_style](#) must be previously defined to use this command.

### Related commands:

[lattice](#), [region](#), [create\\_box](#), [read\\_data](#), [read\\_restart](#)

**Default:** none

## create\_box command

### Syntax:

```
create_box N region-ID
```

- N = # of atom types to use in this simulation
- region-ID = ID of region to use as simulation domain

### Examples:

```
create_box 2 mybox
```

### Description:

This command creates a simulation box based on the specified region. Thus a [region](#) command must first be used to define a geometric domain.

The argument N is the number of atom types that will be used in the simulation.

If the region is not of style *prism*, then LAMMPS encloses the region (block, sphere, etc) with an axis-aligned (orthogonal) box which becomes the simulation domain.

If the region is of style *prism*, LAMMPS creates a non-orthogonal simulation domain shaped as a parallelepiped with triclinic symmetry. See the [region prism](#) command for a description of how the shape of the parallelepiped is defined. The parallelepiped has its "origin" at (xlo,ylo,zlo) and 3 edge vectors starting from its origin given by  $a = (xhi-xlo,0,0)$ ;  $b = (xy,yhi-ylo,0)$ ;  $c = (xz,yz,zhi-zlo)$ .

A prism region used with the create\_box command must have tilt factors (xy,xz,yz) that do not skew the box more than half the distance of the parallel box length. For example, if xlo = 2 and xhi = 12, then the x box length is 10 and the xy tilt factor must be between -5 and 5. Similarly, both xz and yz must be between  $-(xhi-xlo)/2$  and  $+(yhi-ylo)/2$ . Note that this is not a limitation, since if the maximum tilt factor is 5 (as in this example), then configurations with tilt = ..., -15, -5, 5, 15, 25, ... are all equivalent.

When a prism region is used, the simulation domain must be periodic in any dimensions with a non-zero tilt factor, as defined by the [boundary](#) command. I.e. if the xy tilt factor is non-zero, then both the x and y dimensions must be periodic. Similarly, x and z must be periodic if xz is non-zero and y and z must be periodic if yz is non-zero.

### Restrictions:

An [atom\\_style](#) and [region](#) must have been previously defined to use this command.

### Related commands:

[create\\_atoms](#), [region](#)

**Default:** none

## delete\_atoms command

### Syntax:

```
delete_atoms style args
```

- style = *group* or *region* or *overlap* or *porosity*

```
group args = group-ID
region args = region-ID
overlap args = cutoff group1-ID group2-ID
    cutoff = delete one atom from pairs of atoms within the cutoff (distance units)
    group1-ID = one atom in pair must be in this group
    group2-ID = other atom in pair must be in this group
porosity args = region-ID fraction seed
    region-ID = region within which to perform deletions
    fraction = delete this fraction of atoms
    seed = random number seed (positive integer)
```

### Examples:

```
delete_atoms group edge
delete_atoms region sphere
delete_atoms overlap 0.3 all all
delete_atoms overlap 0.5 solvent colloid
delete_atoms porosity cube 0.1
```

### Description:

Delete the specified atoms. This command can be used to carve out voids from a block of material or to delete created atoms that are too close to each other (e.g. at a grain boundary).

For style *group*, all atoms belonging to the group are deleted.

For style *region*, all atoms in the region volume are deleted.

For style *overlap* pairs of atoms whose distance of separation is within the specified cutoff distance are searched for, and one of the 2 atoms is deleted. Only pairs where one of the two atoms is in the first group specified and the other atom is in the second group are considered. The atom that is in the first group is the one that is deleted.

Note that it is OK for the two group IDs to be the same (e.g. group *all*), or for some atoms to be members of both groups. In these cases, either atom in the pair may be deleted. Also note that if there are atoms which are members of both groups, the only guarantee is that at the end of the deletion operation, enough deletions will have occurred that no atom pairs within the cutoff will remain (subject to the group restriction). There is no guarantee that the minimum number of atoms will be deleted, or that the same atoms will be deleted when running on different numbers of processors.

For style *porosity* a specified *fraction* of atoms are deleted within the specified region. For example, if fraction is 0.1, then 10% of the atoms will be deleted. The atoms to delete are chosen randomly. There is no guarantee that the exact fraction of atoms will be deleted, or that the same atoms will be deleted when running on different numbers of processors.

After atoms are deleted, if the system is not molecular (no bonds), then atom IDs are re-assigned so that they run from 1 to the number of atoms in the system. This is not done for molecular systems, since it would foul up the bond connectivity that has already been assigned.

**Restrictions:**

The *overlap* styles requires inter-processor communication to acquire ghost atoms and build a neighbor list. This means that your system must be ready to perform a simulation before using this command (force fields setup, atom masses set, etc). Since a neighbor list is used to find overlapping atom pairs, it also means that you must define a [pair style](#) with force cutoffs greater than or equal to the desired overlap cutoff between pairs of relevant atom types, even though the pair potential will not be evaluated.

If the [special\\_bonds](#) command is used with a setting of 0, then a pair of bonded atoms (1-2, 1-3, or 1-4) will not appear in the neighbor list, and thus will not be considered for deletion by the *overlap* styles. You probably don't want to be deleting one atom in a bonded pair anyway.

**Related commands:**

[create\\_atoms](#)

**Default:** none

## delete\_bonds command

### Syntax:

```
delete_bonds group-ID style args keyword ...
```

- group-ID = group ID
- style = *multi* or *atom* or *bond* or *angle* or *dihedral* or *improper* or *stats*

```
multi args = none
atom args = an atom type
bond args = a bond type
angle args = an angle type
dihedral args = a dihedral type
improper args = an improper type
stats args = none
```

- zero or more keywords may be appended
- keyword = *undo* or *remove* or *special*

### Examples:

```
delete_bonds frozen multi remove
delete_bonds all atom 4 special
delete_bonds all stats
```

### Description:

Turn off (or on) molecular topology interactions, i.e. bonds, angles, dihedrals, impropers. This command is useful for deleting interactions that have been previously turned off by bond-breaking potentials. It is also useful for turning off topology interactions between frozen or rigid atoms. Pairwise interactions can be turned off via the [neigh\\_modify exclude](#) command. The [fix shake](#) command also effectively turns off certain bond and angle interactions.

For all styles, an interaction is only turned off (or on) if all the atoms involved are in the specified group. For style *multi* this is the only criterion applied – all types of bonds, angles, dihedrals, impropers in the group turned off.

For style *atom*, one or more of the atoms involved must also be of the specified type. For style *bond*, only bonds are candidates for turn-off, and the bond must be of the specified type. Styles *angle*, *dihedral*, and *improper* are treated similarly.

For style *bond*, you can set the type to 0 to delete bonds that have been previously broken; e.g. see the [bond\\_style quartic](#) command.

For style *stats* no interactions are turned off (or on); the status of all interactions in the specified group is simply reported. This is useful for diagnostic purposes if bonds have been turned off by a bond-breaking potential during a previous run.

The default behavior of the `delete_bonds` command is to turn off interactions by toggling their type to a negative value. E.g. a `bond_type` of 2 is set to -2. The neighbor list creation routines will not include such an interaction in their interaction lists. The default is also to not alter the list of 1-2, 1-3, 1-4 neighbors computed by the [special\\_bonds](#) command and used to weight pairwise force and energy calculations. This means that pairwise computations will proceed as if the bond (or angle, etc) were still turned on.

The keywords listed above can be appended to the argument list to alter the default behavior.

The *undo* keyword inverts the `delete_bonds` command so that the specified bonds, angles, etc are turned on if they are currently turned off. This means any negative value is toggled to positive. Note that the [fix shake](#) command also sets bond and angle types negative, so this option should not be used on those interactions.

The *remove* keyword is invoked at the end of the `delete_bonds` operation. It causes turned-off bonds (angles, etc) to be removed from each atom's data structure and then adjusts the global bond (angle, etc) counts accordingly. Removal is a permanent change; removed bonds cannot be turned back on via the *undo* keyword. Removal does not alter the pairwise 1-2, 1-3, 1-4 weighting list.

The *special* keyword is invoked at the end of the `delete_bonds` operation, after (optional) removal. It re-computes the pairwise 1-2, 1-3, 1-4 weighting list. The weighting list computation treats turned-off bonds the same as turned-on. Thus, turned-off bonds must be removed if you wish to change the weighting list.

Note that the choice of *remove* and *special* options affects how 1-2, 1-3, 1-4 pairwise interactions will be computed across bonds that have been modified by the `delete_bonds` command.

### Restrictions:

This command requires inter-processor communication to coordinate the deleting of bonds. This means that your system must be ready to perform a simulation before using this command (force fields setup, atom masses set, etc).

If deleted bonds (angles, etc) are removed but the 1-2, 1-3, 1-4 weighting list is not recomputed, this can cause a later [fix shake](#) command to fail due to an atom's bonds being inconsistent with the weighting list. This should only happen if the group used in the `fix` command includes both atoms in the bond, in which case you probably should be recomputing the weighting list.

### Related commands:

[neigh\\_modify](#) `exclude`, [special\\_bonds](#), [fix shake](#)

**Default:** none



## dielectric command

### Syntax:

```
dielectric value
```

- value = dielectric constant

### Examples:

```
dielectric 2.0
```

### Description:

Set the dielectric constant for Coulombic interactions (pairwise and long-range) to this value. The constant is unitless, since it is used to reduce the strength of the interactions. The value is used in the denominator of the formulas for Coulombic interactions – e.g. a value of 4.0 reduces the Coulombic interactions to 25% of their default strength. See the [pair\\_style](#) command for more details.

**Restrictions:** none

### Related commands:

[pair\\_style](#)

### Default:

```
dielectric 1.0
```

## dihedral\_style charmm command

### Syntax:

```
dihedral_style charmm
```

### Examples:

```
dihedral_style charmm  
dihedral_coeff 1 120.0 1 60 0.5
```

### Description:

The *charmm* dihedral style uses the potential

$$E = K[1 + \cos(n\phi - d)]$$

See ([MacKerell](#)) for a description of the CHARMM force field. This dihedral style can also be used for the AMBER force field (see comment on weighting factors below). See ([Cornell](#)) for a description of the AMBER force field.

The following coefficients must be defined for each dihedral type via the [dihedral\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- K (energy)
- n (integer >= 0)
- d (integer value of degrees)
- weighting factor (0.0 to 1.0)

The weighting factor is applied to pairwise interaction between the 1st and 4th atoms in the dihedral, which are computed by a CHARMM [pair\\_style](#) with epsilon and sigma values specified with a [pair\\_coeff](#) command. Note that this weighting factor is unrelated to the weighting factor specified by the [special\\_bonds](#) command which applies to all 1–4 interactions in the system.

For CHARMM force fields, the [special\\_bonds](#) 1–4 weighting factor should be set to 0.0. This is because the pair styles that contain "charmm" (e.g. [pair\\_style lj/charmm/coul/long](#)) define extra 1–4 interaction coefficients that are used by this dihedral style to compute those interactions explicitly. This means that if any of the weighting factors defined as dihedral coefficients (4th coeff above) are non-zero, then you must use a charmm pair style. Note that if you do not set the [special\\_bonds](#) 1–4 weighting factor to 0.0 (which is the default) then 1–4 interactions in dihedrals will be computed twice, once by the pair routine and once by the dihedral routine, which is probably not what you want.

For AMBER force fields, the [special\\_bonds](#) 1–4 weighting factor should be set to the AMBER defaults (1/2 and 5/6) and all the dihedral weighting factors (4th coeff above) should be set to 0.0. In this case, you can use any pair style you wish, since the dihedral does not need any 1–4 information.

### Restrictions:

This dihedral style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

**Related commands:**

[dihedral\\_coeff](#)

**Default:** none

---

**(Cornell)** Cornell, Cieplak, Bayly, Gould, Merz, Ferguson, Spellmeyer, Fox, Caldwell, Kollman, JACS 117, 5179–5197 (1995).

**(MacKerell)** MacKerell, Bashford, Bellott, Dunbrack, Evanseck, Field, Fischer, Gao, Guo, Ha, et al, J Phys Chem B, 102, 3586 (1998).

## dihedral\_style class2 command

### Syntax:

```
dihedral_style class2
```

### Examples:

```
dihedral_style class2
dihedral_coeff 1 100 75 100 70 80 60
```

### Description:

The *class2* dihedral style uses the potential

$$\begin{aligned}
 E &= E_d + E_{mbt} + E_{ebt} + E_{at} + E_{aat} + E_{bb13} \\
 E_d &= \sum_{n=1}^3 K_n [1 - \cos(n\phi - \phi_n)] \\
 E_{mbt} &= (r_{jk} - r_2) [A_1 \cos(\phi) + A_2 \cos(2\phi) + A_3 \cos(3\phi)] \\
 E_{ebt} &= (r_{ij} - r_1) [B_1 \cos(\phi) + B_2 \cos(2\phi) + B_3 \cos(3\phi)] + \\
 &\quad (r_{kl} - r_3) [C_1 \cos(\phi) + C_2 \cos(2\phi) + C_3 \cos(3\phi)] \\
 E_{at} &= (\theta_{ijk} - \theta_1) [D_1 \cos(\phi) + D_2 \cos(2\phi) + D_3 \cos(3\phi)] + \\
 &\quad (\theta_{jkl} - \theta_2) [E_1 \cos(\phi) + E_2 \cos(2\phi) + E_3 \cos(3\phi)] \\
 E_{aat} &= M(\theta_{ijk} - \theta_1)(\theta_{jkl} - \theta_2) \cos(\phi) \\
 E_{bb13} &= N(r_{ij} - r_1)(r_{kl} - r_3)
 \end{aligned}$$

where  $E_d$  is the dihedral term,  $E_{mbt}$  is a middle-bond-torsion term,  $E_{ebt}$  is an end-bond-torsion term,  $E_{at}$  is an angle-torsion term,  $E_{aat}$  is an angle-angle-torsion term, and  $E_{bb13}$  is a bond-bond-13 term.

Theta1 and theta2 are equilibrium angles and r1 r2 r3 are equilibrium bond lengths.

See [\(Sun\)](#) for a description of the COMPASS class2 force field.

For this style, coefficients for the  $E_d$  formula can be specified in either the input script or data file. These are the 6 coefficients:

- K1 (energy)
- phi1 (degrees)
- K2 (energy)
- phi2 (degrees)
- K3 (energy)
- phi3 (degrees)

Coefficients for all the other formulas can only be specified in the data file.

For the  $E_{mbt}$  formula, the coefficients are listed under a "MiddleBondTorsion Coeffs" heading and each line lists 4 coefficients:

- A1 (energy/distance)
- A2 (energy/distance)
- A3 (energy/distance)
- r2 (distance)

For the Eebt formula, the coefficients are listed under a "EndBondTorsion Coeffs" heading and each line lists 8 coefficients:

- B1 (energy/distance)
- B2 (energy/distance)
- B3 (energy/distance)
- C1 (energy/distance)
- C2 (energy/distance)
- C3 (energy/distance)
- r1 (distance)
- r3 (distance)

For the Eat formula, the coefficients are listed under a "AngleTorsion Coeffs" heading and each line lists 8 coefficients:

- D1 (energy/radian)
- D2 (energy/radian)
- D3 (energy/radian)
- E1 (energy/radian)
- E2 (energy/radian)
- E3 (energy/radian)
- theta1 (degrees)
- theta2 (degrees)

Theta1 and theta2 are specified in degrees, but LAMMPS converts them to radians internally; hence the units of D and E are in energy/radian.

For the Eaat formula, the coefficients are listed under a "AngleAngleTorsion Coeffs" heading and each line lists 3 coefficients:

- M (energy/radian<sup>2</sup>)
- theta1 (degrees)
- theta2 (degrees)

Theta1 and theta2 are specified in degrees, but LAMMPS converts them to radians internally; hence the units of M are in energy/radian<sup>2</sup>.

For the Ebb13 formula, the coefficients are listed under a "BondBond13 Coeffs" heading and each line lists 3 coefficients:

- N (energy/distance<sup>2</sup>)
- r1 (distance)
- r3 (distance)

### Restrictions:

This dihedral style can only be used if LAMMPS was built with the "class2" package. See the [Making LAMMPS](#)

section for more info on packages.

**Related commands:**

[dihedral\\_coeff](#)

**Default:** none

---

(**Sun**) Sun, J Phys Chem B 102, 7338–7364 (1998).

## dihedral\_coeff command

### Syntax:

```
dihedral_coeff N args
```

- N = dihedral type (see asterisk form below)
- args = coefficients for one or more dihedral types

### Examples:

```
dihedral_coeff 1 80.0 1 3
dihedral_coeff * 80.0 1 3 0.5
dihedral_coeff 2* 80.0 1 3 0.5
```

### Description:

---

Specify the dihedral force field coefficients for one or more dihedral types. The number and meaning of the coefficients depends on the dihedral style. Dihedral coefficients can also be set in the data file read by the [read\\_data](#) command or in a restart file.

N can be specified in one of two ways. An explicit numeric value can be used, as in the 1st example above. Or a wild-card asterisk can be used to set the coefficients for multiple dihedral types. This takes the form "\*" or "\*n" or "n\*" or "m\*n". If N = the number of dihedral types, then an asterisk with no numeric values means all types from 1 to N. A leading asterisk means all types from 1 to n (inclusive). A trailing asterisk means all types from n to N (inclusive). A middle asterisk means all types from m to n (inclusive).

Note that using a `dihedral_coeff` command can override a previous setting for the same dihedral type. For example, these commands set the coeffs for all dihedral types, then overwrite the coeffs for just dihedral type 2:

```
dihedral_coeff * 80.0 1 3
dihedral_coeff 2 200.0 1 3
```

A line in a data file that specifies dihedral coefficients uses the exact same format as the arguments of the `dihedral_coeff` command in an input script, except that wild-card asterisks should not be used since coefficients for all N types must be listed in the file. For example, under the "Dihedral Coeffs" section of a data file, the line that corresponds to the 1st example above would be listed as

```
1 80.0 1 3
```

---

Here is an alphabetic list of dihedral styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated [dihedral\\_coeff](#) command:

- [dihedral\\_style none](#) – turn off dihedral interactions
- [dihedral\\_style hybrid](#) – define multiple styles of dihedral interactions
- [dihedral\\_style charmm](#) – CHARMM dihedral
- [dihedral\\_style class2](#) – COMPASS (class 2) dihedral
- [dihedral\\_style harmonic](#) – harmonic dihedral
- [dihedral\\_style helix](#) – helix dihedral
- [dihedral\\_style multi/harmonic](#) – multi-harmonic dihedral

- [dihedral\\_style opl](#)s – OPLS dihedral

There are also additional dihedral styles submitted by users which are included in the LAMMPS distribution. The list of these with links to the individual styles are given in the dihedral section of [this page](#).

---

**Restrictions:**

This command must come after the simulation box is defined by a [read\\_data](#), [read\\_restart](#), or [create\\_box](#) command.

A dihedral style must be defined before any dihedral coefficients are set, either in the input script or in a data file.

**Related commands:**

[dihedral\\_style](#)

**Default:** none



## dihedral\_style harmonic command

### Syntax:

```
dihedral_style harmonic
```

### Examples:

```
dihedral_style harmonic  
dihedral_coeff 1 80.0 1 2
```

### Description:

The *harmonic* dihedral style uses the potential

$$E = K[1 + d \cos(n\phi)]$$

The following coefficients must be defined for each dihedral type via the [dihedral\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- K (energy)
- d (+1 or -1)
- n (integer >= 0)

### Restrictions:

This dihedral style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[dihedral\\_coeff](#)

**Default:** none

## dihedral\_style helix command

### Syntax:

```
dihedral_style helix
```

### Examples:

```
dihedral_style helix  
dihedral_coeff 1 80.0 100.0 40.0
```

### Description:

The *helix* dihedral style uses the potential

$$E = A[1 - \cos(\theta)] + B[1 + \cos(3\theta)] + C[1 + \cos(\theta + \frac{\pi}{4})]$$

This coarse-grain dihedral potential is described in [\(Guo\)](#). For dihedral angles in the helical region, the energy function is represented by a standard potential consisting of three minima, one corresponding to the trans (t) state and the other to gauche states (g+ and g-). The paper describes how the A,B,C parameters are chosen so as to balance secondary (largely driven by local interactions) and tertiary structure (driven by long-range interactions).

The following coefficients must be defined for each dihedral type via the [dihedral\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- A (energy)
- B (energy)
- C (energy)

### Restrictions:

This dihedral style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[dihedral\\_coeff](#)

**Default:** none

---

**(Guo)** Guo and Thirumalai, Journal of Molecular Biology, 263, 323–43 (1996).

## dihedral\_style hybrid command

### Syntax:

```
dihedral_style hybrid style1 style2 ...
```

- style1,style2 = list of one or more dihedral styles

### Examples:

```
dihedral_style hybrid harmonic helix
dihedral_coeff 1 harmonic 6.0 1 3
dihedral_coeff 2 helix 10 10 10
```

### Description:

The *hybrid* style enables the use of multiple dihedral styles in one simulation. An dihedral style is assigned to each dihedral type. For example, dihedrals in a polymer flow (of dihedral type 1) could be computed with a *harmonic* potential and dihedrals in the wall boundary (of dihedral type 2) could be computed with a *helix* potential. The assignment of dihedral type to style is made via the [dihedral\\_coeff](#) command or in the data file.

In the `dihedral_coeff` command, the first coefficient sets the dihedral style and the remaining coefficients are those appropriate to that style. In the example above, the 2 `dihedral_coeff` commands would set dihedrals of dihedral type 1 to be computed with a *harmonic* potential with coefficients 80.0, 1.2 for K, d, n. Dihedral type 2 would be computed with a *helix* potential with coefficients 10.0, 10.0, 10.0 for A, B, C.

If the dihedral *class2* potential is one of the hybrid styles, it requires additional MiddleBondTorsion, EndBondTorsion, AngleTorsion, AngleAngleTorsion, and BondBond13 coefficients be specified in the data file. These lines must also have an additional "class2" argument added after the dihedral type. For dihedral types which are assigned to other hybrid styles, use the style name (e.g. "harmonic") appropriate to that style. The MiddleBondTorsion, etc coeffs for that dihedral type will then be ignored.

A dihedral style of *none* can be specified as the 2nd argument to the `dihedral_coeff` command, if you desire to turn off certain dihedral types.

### Restrictions:

This dihedral style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

Unlike other dihedral styles, the hybrid dihedral style does not store dihedral coefficient info for individual sub-styles in a [binary restart files](#). Thus when restarting a simulation from a restart file, you need to re-specify `dihedral_coeff` commands.

### Related commands:

[dihedral\\_coeff](#)

**Default:** none

## dihedral\_style multi/harmonic command

### Syntax:

```
dihedral_style multi/harmonic
```

### Examples:

```
dihedral_style multi/harmonic  
dihedral_coeff 1 20 20 20 20 20
```

### Description:

The *multi/harmonic* dihedral style uses the potential

$$E = \sum_{n=1,5} A_n \cos^{n-1}(\phi)$$

The following coefficients must be defined for each dihedral type via the [dihedral\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- A1 (energy)
- A2 (energy)
- A3 (energy)
- A4 (energy)
- A5 (energy)

### Restrictions:

This dihedral style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[dihedral\\_coeff](#)

**Default:** none

## dihedral\_style none command

### Syntax:

```
dihedral_style none
```

### Examples:

```
dihedral_style none
```

### Description:

Using an dihedral style of none means dihedral forces are not computed, even if quadruplets of dihedral atoms were listed in the data file read by the [read\\_data](#) command.

**Restrictions:** none

**Related commands:** none

**Default:** none

## dihedral\_style opls command

### Syntax:

```
dihedral_style opls
```

### Examples:

```
dihedral_style opls  
dihedral_coeff 1 90.0 90.0 90.0 70.0
```

### Description:

The *opls* dihedral style uses the potential

$$E = \frac{1}{2}K_1[1 + \cos(\phi)] + \frac{1}{2}K_2[1 - \cos(2\phi)] + \frac{1}{2}K_3[1 + \cos(3\phi)] + \frac{1}{2}K_4[1 - \cos(4\phi)]$$

Note that the usual 1/2 factor is not included in the K values.

This dihedral potential is used in the OPLS force field and is described in [\(Watkins\)](#).

The following coefficients must be defined for each dihedral type via the [dihedral\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- K1 (energy)
- K2 (energy)
- K3 (energy)
- K4 (energy)

### Restrictions:

This dihedral style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[dihedral\\_coeff](#)

**Default:** none

---

**(Watkins)** Watkins and Jorgensen, J Phys Chem A, 105, 4118–4125 (2001).

## dihedral\_style command

### Syntax:

```
dihedral_style style
```

- style = *none* or *hybrid* or *charmm* or *class2* or *harmonic* or *helix* or *multi/harmonic* or *opls*

### Examples:

```
dihedral_style harmonic
dihedral_style multi/harmonic
dihedral_style hybrid harmonic charmm
```

### Description:

Set the formula(s) LAMMPS uses to compute dihedral interactions between quadruplets of atoms, which remain in force for the duration of the simulation. The list of dihedral quadruplets is read in by a [read\\_data](#) or [read\\_restart](#) command from a data or restart file.

Hybrid models where dihedrals are computed using different dihedral potentials can be setup using the *hybrid* dihedral style.

The coefficients associated with a dihedral style can be specified in a data or restart file or via the [dihedral\\_coeff](#) command.

All dihedral potentials store their coefficient data in binary restart files which means `dihedral_style` and [dihedral\\_coeff](#) commands do not need to be re-specified in an input script that restarts a simulation. See the [read\\_restart](#) command for details on how to do this. The one exception is that `dihedral_style hybrid` only stores the list of sub-styles in the restart file; dihedral coefficients need to be re-specified.

IMPORTANT NOTE: When both a dihedral and pair style is defined, the [special\\_bonds](#) command often needs to be used to turn off (or weight) the pairwise interaction that would otherwise exist between 4 bonded atoms.

In the formulas listed for each dihedral style, *phi* is the torsional angle defined by the quadruplet of atoms.

Here are some important points to take note of when defining the LAMMPS dihedral coefficients in the formulas that follow so that they are compatible with other force fields:

- The LAMMPS convention is that the trans position = 180 degrees, while in some force fields trans = 0 degrees.
- Some force fields reverse the sign convention on *d*.
- Some force fields divide/multiply *K* by the number of multiple torsions that contain the j–k bond in an i–j–k–l torsion.
- Some force fields let *n* be positive or negative which corresponds to *d* = 1 or –1 for the harmonic style.

---

Here is an alphabetic list of dihedral styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated [dihedral\\_coeff](#) command:

- [dihedral\\_style none](#) – turn off dihedral interactions
- [dihedral\\_style hybrid](#) – define multiple styles of dihedral interactions

- [dihedral\\_style charmm](#) – CHARMM dihedral
- [dihedral\\_style class2](#) – COMPASS (class 2) dihedral
- [dihedral\\_style harmonic](#) – harmonic dihedral
- [dihedral\\_style helix](#) – helix dihedral
- [dihedral\\_style multi/harmonic](#) – multi-harmonic dihedral
- [dihedral\\_style opl](#) – OPLS dihedral

There are also additional dihedral styles submitted by users which are included in the LAMMPS distribution. The list of these with links to the individual styles are given in the dihedral section of [this page](#).

---

### **Restrictions:**

Dihedral styles can only be set for atom styles that allow dihedrals to be defined.

Most dihedral styles are part of the "molecular" package. They are only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info on packages. The doc pages for individual dihedral potentials tell if it is part of a package.

### **Related commands:**

[dihedral\\_coeff](#)

### **Default:**

dihedral\_style none



## dimension command

### Syntax:

```
dimension N
```

- $N = 2$  or  $3$

### Examples:

```
dimension 2
```

### Description:

Set the dimensionality of the simulation. By default LAMMPS runs 3d simulations. To run a 2d simulation, this command should be used prior to setting up a simulation box via the [create\\_box](#) or [read\\_data](#) commands. Restart files also store this setting.

See the discussion in [this section](#) for additional instructions on how to run 2d simulations.

IMPORTANT NOTE: Some models in LAMMPS treat particles as extended spheres or ellipsoids, as opposed to point particles. In 2d, the particles will still be spheres or ellipsoids, not circular disks or ellipses, meaning their moment of inertia will be the same as in 3d.

### Restrictions:

This command must be used before the simulation box is defined by a [read\\_data](#) or [create\\_box](#) command.

### Related commands:

[fix enforce2d](#)

### Default:

```
dimension 3
```

## dipole command

### Syntax:

```
dipole I value
```

- I = atom type (see asterisk form below)
- value = dipole moment (dipole units)

### Examples:

```
dipole 1 1.0  
dipole 3 2.0  
dipole 3*5 0.0
```

### Description:

Set the dipole moment for all atoms of one or more atom types. This command is only used for atom styles that require dipole moments ([atom\\_style dipole](#)). A value of 0.0 should be used if the atom type has no dipole moment. Dipole values can also be set in the [read\\_data](#) data file. See the [units](#) command for a discussion of dipole units.

Currently, only [atom\\_style dipole](#) requires dipole moments be set.

I can be specified in one of two ways. An explicit numeric value can be used, as in the 1st example above. Or a wild-card asterisk can be used to set the dipole moment for multiple atom types. This takes the form "\*" or "\*n" or "n\*" or "m\*n". If N = the number of atom types, then an asterisk with no numeric values means all types from 1 to N. A leading asterisk means all types from 1 to n (inclusive). A trailing asterisk means all types from n to N (inclusive). A middle asterisk means all types from m to n (inclusive).

A line in a data file that specifies a dipole moment uses the same format as the arguments of the dipole command in an input script, except that no wild-card asterisk can be used. For example, under the "Dipoles" section of a data file, the line that corresponds to the 1st example above would be listed as

```
1 1.0
```

### Restrictions:

This command must come after the simulation box is defined by a [read\\_data](#), [read\\_restart](#), or [create\\_box](#) command.

All dipoles moments must be defined before a simulation is run (if the atom style requires dipoles be set). They must also all be defined before a [set dipole](#) or [set dipole/random](#) command is used.

**Related commands:** none

**Default:** none

## displace\_atoms command

### Syntax:

displace\_atoms group-ID style args keyword value ...

- group-ID = ID of group of atoms to displace
- style = *move* or *ramp* or *random*

```
move args = delx dely delz
    delx,dely,delz = distance to displace in each dimension (distance units)
ramp args = ddim dlo dhi dim clo chi
    ddim = x or y or z
    dlo,dhi = displacement distance between dlo and dhi (distance units)
    dim = x or y or z
    clo,chi = lower and upper bound of domain to displace (distance units)
random args = dx dy dz seed
    dx,dy,dz = random displacement magnitude in each dimension (distance units)
    seed = random # seed (positive integer)
```

- zero or more keyword/value pairs may be appended

```
keyword = units
value = box or lattice
```

### Examples:

```
displace_atoms top move 0 -5 0 units box
displace_atoms flow ramp x 0.0 5.0 y 2.0 20.5
```

### Description:

Displace a group of atoms. This can be used to move atoms a large distance before beginning a simulation or to randomize atoms initially on a lattice. For example, in a shear simulation, an initial strain can be imposed on the system. Or two groups of atoms can be brought into closer proximity.

The *move* style displaces the group of atoms by the specified 3d distance.

The *ramp* style displaces atoms a variable amount in one dimension depending on the atom's coordinate in a (possibly) different dimension. For example, the second example command displaces atoms in the x-direction an amount between 0.0 and 5.0 distance units. Each atom's displacement depends on the fractional distance its y coordinate is between 2.0 and 20.5. Atoms with y-coordinates outside those bounds will be moved the minimum (0.0) or maximum (5.0) amount.

The *random* style independently moves each atom in the group by a random displacement, uniformly sampled from a value between  $-dx$  and  $+dx$  in the x dimension, and similarly for y and z. Random numbers are used in such a way that the displacement of a particular atom is the same, regardless of how many processors are being used.

Distance units for displacement are determined by the setting of *box* or *lattice* for the *units* keyword. *Box* means distance units as defined by the [units](#) command – e.g. Angstroms for *real* units. *Lattice* means distance units are in lattice spacings. The [lattice](#) command must have been previously used to define the lattice spacing.

---

Care should be taken not to move atoms on top of other atoms. After the move, atoms are remapped into the periodic simulation box if needed.

Atoms can be moved arbitrarily long distances by this command. If the simulation box is non-periodic, this can change its size or shape. This is not a problem, except that the mapping of processors to the simulation box is not changed by this command from its initial 3d configuration; see the [processors](#) command. Thus, if the box size or shape changes dramatically, the simulation may not be as well load-balanced (atoms per processor) as the initial mapping tried to achieve.

**Restrictions:**

This command requires inter-processor communication to migrate atoms once they have been displaced. This means that your system must be ready to perform a simulation before using this command (force fields are setup, atom masses are set, etc).

**Related commands:**

[lattice](#)

**Default:**

The option defaults are units = lattice.

## displace\_box command

### Syntax:

```
displace_box group-ID parameter args ... keyword value ...
```

- group-ID = ID of group of atoms to displace
- one or more parameter/arg pairs may be appended

```
parameter = x or y or z or xy or xz or yz
x, y, z args = style value(s)
style = final or delta or scale or volume
final values = lo hi
lo hi = box boundaries at end of run (distance units)
delta values = dlo dhi
dlo dhi = change in box boundaries at end of run (distance units)
scale values = factor
factor = multiplicative factor for change in box length at end of run
volume value = none = adjust this dim to preserve volume of system
xy, xz, yz args = style value
style = final or delta
final value = tilt
tilt = tilt factor at end of run (distance units)
delta value = dtilt
dtilt = change in tilt factor at end of run (distance units)
```

- zero or more keyword/value pairs may be appended
- keyword = *remap* or *units*

```
remap value = x or none
x = remap coords of atoms in group into deforming box
none = no remapping of coords
units value = lattice or box
lattice = distances are defined in lattice units
box = distances are defined in simulation box units
```

### Examples:

```
displace_box all xy final -2.0 z final 0.0 5.0 units box
displace_box all x scale 1.1 y volume z volume
```

### Description:

Change the volume and/or shape of the simulation box. Orthogonal simulation boxes have 3 adjustable parameters (x,y,z). Triclinic (non-orthogonal) simulation boxes have 6 adjustable parameters (x,y,z,xy,xz,yz). Any or all of them can be adjusted independently and simultaneously by this command. This fix can be used to expand or contract a box, or to apply a shear strain to a non-orthogonal box.

Any parameter varied by this command must refer to a periodic dimension – see the [boundary](#) command. For parameters "xy", "xz", and "yz" this means both affected dimensions must be periodic, e.g. x and y for "xy". Dimensions not varied by this command can be periodic or non-periodic.

The size and shape of the initial simulation box are specified by the [create\\_box](#) or [read\\_data](#) or [read\\_restart](#) command used to setup the simulation, or they are the values from the end of the previous run. The [create\\_box](#), [read\\_data](#), and [read\\_restart](#) commands also determine whether the simulation box is orthogonal or triclinic and their doc pages explain the meaning of the xy,xz,yz tilt factors. If the `displace_box` command changes the

xy,xz,yz tilt factors, then the simulation box must be triclinic, even if its initial tilt factors are 0.0.

---

For the *x*, *y*, and *z* parameters, this is the meaning of their styles and values.

For style *final*, the final lo and hi box boundaries of a dimension are specified. The values can be in lattice or box distance units. See the discussion of the units keyword below.

For style *delta*, plus or minus changes in the lo/hi box boundaries of a dimension are specified. The values can be in lattice or box distance units. See the discussion of the units keyword below.

For style *scale*, a multiplicative factor to apply to the box length of a dimension is specified. For example, if the initial box length is 10, and the factor is 1.1, then the final box length will be 11. A factor less than 1.0 means compression.

The *volume* style changes the specified dimension in such a way that the box volume remains constant while other box dimensions are changed explicitly via the styles discussed above. For example, "x scale 1.1 y scale 1.1 z volume" will shrink the z box length as the x,y box lengths increase, to keep the volume constant (product of x,y,z lengths). If "x scale 1.1 z volume" is specified and parameter y is unspecified, then the z box length will shrink as x increases to keep the product of x,z lengths constant. If "x scale 1.1 y volume z volume" is specified, then both the y,z box lengths will shrink as x increases to keep the volume constant (product of x,y,z lengths). In this case, the y,z box lengths shrink so as to keep their relative aspect ratio constant.

For solids or liquids, note that when one dimension of the box is expanded by this command, it may be physically undesirable to hold the other 2 box lengths constant (unspecified by this command) since that implies a density change. Using the *volume* style for those 2 dimensions to keep the box volume constant may make more physical sense, but may also not be correct for materials and potentials whose Poisson ratio is not 0.5.

For the *scale* and *volume* styles, the box length is expanded or compressed around its mid point.

---

For the *xy*, *xz*, and *yz* parameters, this is the meaning of their styles and values. Note that changing the tilt factors of a triclinic box does not change its volume.

For style *final*, the final tilt factor is specified. The value can be in lattice or box distance units. See the discussion of the units keyword below.

For style *delta*, a plus or minus change in the tilt factor is specified. The value can be in lattice or box distance units. See the discussion of the units keyword below.

All of these styles change the *xy*, *xz*, *yz* tilt factors. In LAMMPS, tilt factors (*xy*,*xz*,*yz*) for triclinic boxes are always bounded by half the distance of the parallel box length. For example, if *xlo* = 2 and *xhi* = 12, then the *x* box length is 10 and the *xy* tilt factor must be between -5 and 5. Similarly, both *xz* and *yz* must be between  $-(x_{hi}-x_{lo})/2$  and  $+(y_{hi}-y_{lo})/2$ . Note that this is not a limitation, since if the maximum tilt factor is 5 (as in this example), then configurations with tilt = ..., -15, -5, 5, 15, 25, ... are all equivalent. Any tilt factor specified by this command must be within these limits.

---

The *remap* keyword determines whether atom positions are re-mapped to the new box. If *remap* is set to *x* (the default), atoms in the fix group are re-mapped; otherwise they are not. If *remap* is set to *none*, then this remapping does not take place.

The *units* keyword determines the meaning of the distance units used to define various arguments. A *box* value selects standard distance units as defined by the [units](#) command, e.g. Angstroms for units = real or metal. A *lattice* value means the distance units are in lattice spacings. The [lattice](#) command must have been previously used to

define the lattice spacing.

---

The simulation box size or shape can be changed by arbitrarily large amounts by this command. This is not a problem, except that the mapping of processors to the simulation box is not changed by this command from its initial 3d configuration; see the [processors](#) command. Thus, if the box size or shape changes dramatically, the simulation may not be as well load-balanced (atoms per processor) as the initial mapping tried to achieve.

**Restrictions:**

Any box dimension varied by this fix must be periodic.

This command requires inter-processor communication to migrate atoms once they have moved. This means that your system must be ready to perform a simulation before using this command (force fields are setup, atom masses are set, etc).

**Related commands:**

[fix deform](#)

**Default:**

The option defaults are `remap = x` and `units = lattice`.

## dump command

### Syntax:

```
dump ID group-ID style N file args
```

- ID = user-assigned name for the dump
- group-ID = ID of the group of atoms to be dumped
- style = *atom* or *cfg* or *dcd* or *xtc* or *xyz* or *local* or *custom*
- N = dump every this many timesteps
- file = name of file to write dump info to
- args = list of arguments for a particular style

```
atom args = none
  cfg args = same as custom args, see below
  dcd args = none
  xtc args = none
  xyz args = none
```

```
local args = list of local attributes
  possible attributes = index, c_ID, c_ID[N], f_ID, f_ID[N]
    index = enumeration of local values
    c_ID = local vector calculated by a compute with ID
    c_ID[N] = Nth column of local array calculated by a compute with ID
    f_ID = local vector calculated by a fix with ID
    f_ID[N] = Nth column of local array calculated by a fix with ID
```

```
custom args = list of atom attributes
  possible attributes = id, mol, type, mass,
    x, y, z, xs, ys, zs, xu, yu, zu, ix, iy, iz,
    vx, vy, vz, fx, fy, fz,
    q, mux, muy, muz,
    radius, omegax, omegay, omegaz,
    angmomx, angmomy, angmomz,
    quatw, quati, quatj, quatk, tqx, tqy, tqz,
    c_ID, c_ID[N], f_ID, f_ID[N], v_name
```

```
id = atom ID
mol = molecule ID
type = atom type
mass = atom mass
x,y,z = unscaled atom coordinates
xs,ys,zs = scaled atom coordinates
xu,yu,zu = unwrapped atom coordinates
ix,iy,iz = box image that the atom is in
vx,vy,vz = atom velocities
fx,fy,fz = forces on atoms
q = atom charge
mux,muy,muz = orientation of dipolar atom
radius = radius of extended spherical particle
omegax,omegay,omegaz = angular velocity of extended particle
angmomx,angmomy,angmomz = angular momentum of extended particle
quatw,quati,quatj,quatk = quaternion components for aspherical particles
tqx,tqy,tqz = torque on extended particles
c_ID = per-atom vector calculated by a compute with ID
c_ID[N] = Nth column of per-atom array calculated by a compute with ID
f_ID = per-atom vector calculated by a fix with ID
f_ID[N] = Nth column of per-atom array calculated by a fix with ID
```



v\_name = per-atom vector calculated by an atom-style variable with name

## Examples:

```
dump myDump all atom 100 dump.atom
dump 2 subgroup atom 50 dump.run.bin
dump 4a all custom 100 dump.myforce.* id type x y vx fx
dump 4b flow custom 100 dump.%myforce id type c_myF[3] v_ke
dump 2 inner cfg 10 dump.snap.*.cfg id type xs ys zs vx vy vz
dump snap all cfg 100 dump.config.*.cfg id type xs ys zs id type c_Stress2
dump 1 all xtc 1000 file.xtc
```

## Description:

Dump a snapshot of atom quantities to one or more files every N timesteps in one of several styles. As described below, the filename determines the kind of output (text or binary or gzipped, one big file or one per timestep, one big file or one per processor). Only information for atoms in the specified group is dumped. The [dump\\_modify](#) command can also alter what atoms are included. Not all styles support all these options; see details below.

**IMPORTANT NOTE:** Because periodic boundary conditions are enforced only on timesteps when neighbor lists are rebuilt, the coordinates of an atom written to a dump file may be slightly outside the simulation box.

When LAMMPS is running in parallel, the atom information written to dump files (typically one line per atom) may be written in an indeterminate order. This is because data for a single snapshot is collected from multiple processors. This is always the case for the *atom*, *local*, and *custom* styles. It is also the case for the *xyz* style if the dump group is not *all*. It is not the case for the *dcd* and *xtc* styles which always write atoms in sorted order. So does the *xyz* style if the dump group is *all*. The *cfg* style supports the *sort* option of the [dump\\_modify](#) command which allows sorting to be turned on or off.

---

The *style* keyword determines what atom quantities are written to the file and in what format. Settings made via the [dump\\_modify](#) command can also alter the format of individual values and the file itself.

The *atom*, *local*, and *custom* styles create files in a simple text format that is self-explanatory when viewing a dump file. Many of the LAMMPS [post-processing tools](#), including [Pizza.py](#), work with this format.

For post-processing purposes the *atom* and *custom* text files are self-describing in the following sense. The simulation box bounds are included in each snapshot and if the box is triclinic (non-orthogonal), then the tilt factors are also printed; see the [region prism](#) command for a description of tilt factors. For triclinic boxes the box bounds themselves (first 2 quantities on each line) are a true "bounding box" around the simulation domain, which means they include the effect of any tilt. The "ITEM: ATOMS" line in each snapshot also lists the meaning of each column of the per-atom lines that follow. For example, this would be "id type xs ys zs" for the default *atom* style, and it will be the atom attributes you specify in the dump command for the *custom* style.

For style *atom*, atom coordinates are written to the file, along with the atom ID and atom type. By default, atom coords are written in a scaled format (from 0 to 1). I.e. an x value of 0.25 means the atom is at a location 1/4 of the distance from xlo to xhi of the box boundaries. The format can be changed to unscaled coords via the [dump\\_modify](#) settings. Image flags can also be added for each atom via [dump\\_modify](#).

Style *custom* allows you to specify a list of atom attributes to be written to the dump file for each atom. Possible attributes are listed above and will appear in the order specified. You cannot specify a quantity that is not defined for a particular simulation – such as *q* for atom style *bond*, since that atom style doesn't assign charges. Dumps occur at the very end of a timestep, so atom attributes will include effects due to fixes that are applied during the timestep. An explanation of the possible dump custom attributes is given below.

For style *local*, local output generated by [computes](#) and [fixes](#) is used to generate lines of output that is written to the dump file. This local data is typically calculated by each processor based on the atoms it owns, but there may be zero or more entities per atom, e.g. a list of bond distances. An explanation of the possible dump local attributes is given below. Note that by using input from the [compute property/local](#) command with `dump local`, it is possible to generate information on bonds, angles, etc that can be cut and pasted directly into a data file read by the [read\\_data](#) command.

Style *cfg* has the same command syntax as style *custom* and writes extended CFG format files, as used by the [AtomEye](#) visualization package. Since the extended CFG format uses a single snapshot of the system per file, a wild-card "\*" must be included in the filename, as discussed below. The list of atom attributes for style *cfg* must begin with "id type xs ys zs", since these quantities are needed to write the CFG files in the appropriate format (though the "id" and "type" fields do not appear explicitly in the file). Any remaining attributes will be stored as "auxiliary properties" in the CFG files. Note that you will typically want to use the [dump\\_modify element](#) command with CFG-formatted files, to associate element names with atom types, so that AtomEye can render atoms appropriately.

The *dcd* style writes DCD files, a standard atomic trajectory format used by the CHARMM, NAMD, and XPlor molecular dynamics packages. DCD files are binary and thus may not be portable to different machines. The dump group must be *all* for the *dcd* style. The *unwrap* option of the [dump\\_modify](#) command allows DCD coordinates to be written "unwrapped" by the image flags for each atom. Unwrapped means that if the atom has passed thru a periodic boundary one or more times, the value is printed for what the coordinate would be if it had not been wrapped back into the periodic box. Note that these coordinates may thus be far outside the box size stored with the snapshot.

The *xtc* style writes XTC files, a compressed trajectory format used by the GROMACS molecular dynamics package, and described [here](#). The precision used in XTC files can be adjusted via the [dump\\_modify](#) command. The default value of 1000 means that coordinates are stored to 1/1000 nanometer accuracy. XTC files are portable binary files written in the NFS XDR data format, so that any machine which supports XDR should be able to read them. The dump group must be *all* for the *xtc* style. The *unwrap* option of the [dump\\_modify](#) command allows XTC coordinates to be written "unwrapped" by the image flags for each atom. Unwrapped means that if the atom has passed thru a periodic boundary one or more times, the value is printed for what the coordinate would be if it had not been wrapped back into the periodic box. Note that these coordinates may thus be far outside the box size stored with the snapshot.

The *xyz* style writes XYZ files, which is a simple text-based coordinate format that many codes can read.

Note that DCD, XTC, and XYZ formatted files can be read directly by [VMD](#) (a popular molecular viewing program). We are told VMD will also read LAMMPS *atom* style dump files since someone has added a LAMMPS format plug-in to VMD. It may require an initial snapshot from an XYZ formatted file to get started.

---

Dumps are performed on timesteps that are a multiple of N (including timestep 0) and on the last timestep of a minimization if the minimization converges. A dump is also performed on the very first timestep after the dump command is invoked. This can be useful following a [minimization](#) which may converge and end on an arbitrary timestep. N can be changed between runs by using the [dump\\_modify](#) command (not allowed for *dcd* style).

The specified filename determines how the dump file(s) is written. The default is to write one large text file, which is opened when the dump command is invoked and closed when an [undump](#) command is used or when LAMMPS exits. For the *dcd* and *xtc* styles, this is a single large binary file.

Dump filenames can contain two wild-card characters. If a "\*" character appears in the filename, then one file per snapshot is written and the "\*" character is replaced with the timestep value. For example, `tmp.dump.*` becomes `tmp.dump.0`, `tmp.dump.10000`, `tmp.dump.20000`, etc. This option is not available for the *dcd* and *xtc* styles.

If a "%" character appears in the filename, then one file is written for each processor and the "%" character is replaced with the processor ID from 0 to P-1. For example, tmp.dump.% becomes tmp.dump.0, tmp.dump.1, ... tmp.dump.P-1, etc. This creates smaller files and can be a fast mode of output on parallel machines that support parallel I/O for output. This option is not available for the *dcd*, *xtc*, and *xyz* styles.

Note that the "\*" and "%" characters can be used together to produce a large number of small dump files!

If the filename ends with ".bin", the dump file (or files, if "\*" or "%" is also used) is written in binary format. A binary dump file will be about the same size as a text version, but will typically write out much faster. Of course, when post-processing, you will need to convert it back to text format (see the [binary2txt tool](#)) or write your own code to read the binary file. The format of the binary file can be understood by looking at the tools/binary2txt.cpp file. This option is only available for the *atom* and *custom* styles.

If the filename ends with ".gz", the dump file (or files, if "\*" or "%" is also used) is written in gzipped format. A gzipped dump file will be about 3x smaller than the text version, but will also take longer to write. This option is not available for the *dcd* and *xtc* styles.

---

This section explains the local attributes that can be specified as part of the *local* style.

The *index* attribute can be used to generate an index number from 1 to N for each line written into the dump file, where N is the total number of local datums from all processors, or lines of output that will appear in the snapshot. Note that because data from different processors depend on what atoms they currently own, and atoms migrate between processor, there is no guarantee that the same index will be used for the same info (e.g. a particular bond) in successive snapshots.

The *c\_ID* and *c\_ID[N]* attributes allow local vectors or arrays calculated by a [compute](#) to be output. The ID in the attribute should be replaced by the actual ID of the compute that has been defined previously in the input script. See the [compute](#) command for details. There are computes for calculating local information such as indices, types, and energies for bonds and angles.

Note that computes which calculate global or per-atom quantities, as opposed to local quantities, cannot be output in a dump local command. Instead, global quantities can be output by the [thermo\\_style custom](#) command, and per-atom quantities can be output by the dump custom command.

If *c\_ID* is used as a attribute, then the local vector calculated by the compute is printed. If *c\_ID[N]* is used, then N must be in the range from 1-M, which will print the Nth column of the M-length local array calculated by the compute.

The *f\_ID* and *f\_ID[N]* attributes allow local vectors or arrays calculated by a [fix](#) to be output. The ID in the attribute should be replaced by the actual ID of the fix that has been defined previously in the input script.

If *f\_ID* is used as a attribute, then the local vector calculated by the fix is printed. If *f\_ID[N]* is used, then N must be in the range from 1-M, which will print the Nth column of the M-length local array calculated by the fix.

---

This section explains the atom attributes that can be specified as part of the *custom* and *cfg* styles.

The *id*, *mol*, *type*, *mass*, *vx*, *vy*, *vz*, *fx*, *fy*, *fz*, *q* attributes are self-explanatory.

*Id* is the atom ID. *Mol* is the molecule ID, included in the data file for molecular systems. *Type* is the atom type. *Mass* is the atom mass. *Vx*, *vy*, *vz*, *fx*, *fy*, *fz*, and *q* are components of atom velocity and force and atomic charge.

There are several options for outputting atom coordinates. The *x*, *y*, *z* attributes write atom coordinates "unscaled", in the appropriate distance [units](#) (Angstroms, sigma, etc). Use *xs*, *ys*, *zs* if you want the coordinates "scaled" to the box size, so that each value is 0.0 to 1.0. If the simulation box is triclinic (tilted), then all atom coords will still be between 0.0 and 1.0. Use *xu*, *yu*, *zu* if you want the coordinates "unwrapped" by the image flags for each atom. Unwrapped means that if the atom has passed thru a periodic boundary one or more times, the value is printed for what the coordinate would be if it had not been wrapped back into the periodic box. Note that using *xu*, *yu*, *zu* means that the coordinate values may be far outside the box bounds printed with the snapshot. The image flags can be printed directly using the *ix*, *iy*, *iz* attributes. The [dump\\_modify](#) command describes in more detail what is meant by scaled vs unscaled coordinates and the image flags.

The *mux*, *muy*, *muz* attributes are specific to dipolar systems defined with an atom style of *dipole*. They give the orientation of the atom's point dipole moment.

The *radius* attribute is specific to extended spherical particles that have a finite size, such as granular particles defined with an atom style of *granular*.

The *omegax*, *omegay*, and *omegaz* attributes are specific to extended spherical or aspherical particles that have an angular velocity. Only certain atom styles, such as *granular* or *dipole* define this quantity.

The *angmomx*, *angmomy*, and *angmomz* attributes are specific to extended aspherical particles that have an angular momentum. Only the *ellipsoid* atom style defines this quantity.

The *quatw*, *quati*, *quatj*, *quatk* attributes are for aspherical particles defined with an atom style of *ellipsoid*. They are the components of the quaternion that defines the orientation of the particle.

The *txx*, *txy*, *txz* attributes are for extended spherical or aspherical particles that can sustain a rotational torque due to interactions with other particles.

The *c\_ID* and *c\_ID[N]* attributes allow per-atom vectors or arrays calculated by a [compute](#) to be output. The ID in the attribute should be replaced by the actual ID of the compute that has been defined previously in the input script. See the [compute](#) command for details. There are computes for calculating the per-atom energy, stress, centro-symmetry parameter, and coordination number of individual atoms.

Note that computes which calculate global or local quantities, as opposed to per-atom quantities, cannot be output in a dump custom command. Instead, global quantities can be output by the [thermo\\_style custom](#) command, and local quantities can be output by the dump local command.

If *c\_ID* is used as a attribute, then the per-atom vector calculated by the compute is printed. If *c\_ID[N]* is used, then N must be in the range from 1–M, which will print the Nth column of the M-length per-atom array calculated by the compute.

The *f\_ID* and *f\_ID[N]* attributes allow vector or array per-atom quantities calculated by a [fix](#) to be output. The ID in the attribute should be replaced by the actual ID of the fix that has been defined previously in the input script. The [fix ave/atom](#) command is one that calculates per-atom quantities. Since it can time-average per-atom quantities produced by any [compute](#), [fix](#), or atom-style [variable](#), this allows those time-averaged results to be written to a dump file.

If *f\_ID* is used as a attribute, then the per-atom vector calculated by the fix is printed. If *f\_ID[N]* is used, then N must be in the range from 1–M, which will print the Nth column of the M-length per-atom array calculated by the fix.

The *v\_name* attribute allows per-atom vectors calculated by a [variable](#) to be output. The name in the attribute

should be replaced by the actual name of the variable that has been defined previously in the input script. Only an atom-style variable can be referenced, since it is the only style that generates per-atom values. Variables of style *atom* can reference individual atom attributes, per-atom atom attributes, thermodynamic keywords, or invoke other computes, fixes, or variables when they are evaluated, so this is a very general means of creating quantities to output to a dump file.

See [this section](#) of the manual for information on how to add new compute and fix styles to LAMMPS to calculate per-atom quantities which could then be output into dump files.

---

### Restrictions:

To write gzipped dump files, you must compile LAMMPS with the `-DLAMMPS_GZIP` option – see the [Making LAMMPS](#) section of the documentation.

The *xtc* style is part of the "xtc" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info. This is because some machines may not support the lo-level XDR data format that XTC files are written with, which will result in a compile-time error when a lo-level include file is not found. Putting this style in a package makes it easy to exclude from a LAMMPS build for those machines. However, the XTC package also includes two compatibility header files and associated functions, which should be a suitable substitute on machines that do not have the appropriate native header files. This option can be invoked at build time by adding `-DLAMMPS_XDR` to the `CCFLAGS` variable in the appropriate lo-level Makefile, e.g. `src/MAKE/Makefile.foo`. This compatibility mode has been tested successfully on Cray XT3 and IBM BlueGene/L machines and should also work on the Cray XT4, IBM BG/P, and Windows XP machines.

### Related commands:

[dump\\_modify](#), [undump](#)

**Default:** none

## dump\_modify command

### Syntax:

dump\_modify dump-ID keyword values ...

- dump-ID = ID of dump to modify
- one or more keyword/value pairs may be appended
- keyword = *append* or *every* or *flush* or *format* or *image* or *label* or *precision* or *region* or *scale* or *sort* or *thresh* or *unwrap*

```
append arg = yes or no
element args = E1 E2 ... EN, where N = # of atom types
    E1,...,EN = element name, e.g. C or Fe or Ga
every arg = N
    N = dump every this many timesteps
format arg = C-style format string for one line of output
flush arg = yes or no
image arg = yes or no
label arg = string
    string = character string (e.g. BONDS) to use in header of dump local file
precision arg = power-of-10 value from 10 to 1000000
region arg = region-ID or "none"
scale arg = yes or no
sort arg = yes or no
thresh args = attribute operation value
    attribute = same attributes (x,fy,etotal,sxx,etc) used by dump custom style
    operation = "<" or ">=" or "==" or "!="
    value = numeric value to compare to
    these 3 args can be replaced by the word "none" to turn off thresholding
unwrap arg = yes or no
```

### Examples:

```
dump_modify 1 format "%d %d %20.15g %g %g" scale yes
dump_modify myDump image yes scale no flush yes
dump_modify 1 region mySphere thresh x <0.0 thresh epair >= 3.2
dump_modify xtcdump precision 10000
```

### Description:

Modify the parameters of a previously defined dump command. Not all parameters are relevant to all dump styles.

The *append* keyword applies to all dump styles except *cfg* and *xtc* and *dcd*. It also applies only to text output files, not to binary or gzipped files. If specified as *yes*, then dump snapshots are appended to the end of an existing dump file. If specified as *no*, then a new dump file will be created which will overwrite an existing file with the same name. This keyword can only take effect if the `dump_modify` command is used after the `dump` command, but before the first command that causes dump snapshots to be output, e.g. a `run` or `minimize` command. Once the dump file has been opened, this keyword has no further effect.

The *element* keyword applies only to the dump *cfg* style. It associates element names (e.g. H, C, Fe) with LAMMPS atom types, so that the `AtomEye` visualization package can render atoms with the appropriate size and color. An element name is specified for each atom type (1 to Ntype) in the simulation. The same element name can be given to multiple atom types.



The *every* keyword changes the dump frequency originally specified by the [dump](#) command to a new value which must be  $> 0$ . The dump frequency cannot be changed for the dump *dcd* style.

The *flush* keyword determines whether a flush operation is invoked after a dump snapshot is written to the dump file. A flush insures the output in that file is current (no buffering by the OS), even if LAMMPS halts before the simulation completes. Flushes cannot be performed with dump style *xtc*.

The text-based dump styles have a default C-style format string which simply specifies %d for integers and %g for real values. The *format* keyword can be used to override the default with a new C-style format string. Do not include a trailing "\n" newline character in the format string. This option has no effect on the *dcd* and *xtc* dump styles since they write binary files. Note that for the *cfg* style, the first two fields (atom id and type) are not actually written into the CFG file, though you must include formats for them in the format string.

The *image* keyword applies only to the dump *atom* style. If the image value is *yes*, 3 flags are appended to each atom's coords which are the absolute box image of the atom in each dimension. For example, an x image flag of -2 with a normalized coord of 0.5 means the atom is in the center of the box, but has passed thru the box boundary 2 times and is really 2 box lengths to the left of its current coordinate. Note that for dump style *custom* these various values can be printed in the dump file by using the appropriate atom attributes in the dump command itself.

The *label* keyword applies only to the dump *local* style. When it writes local information, such as bond or angle topology to a dump file, it will use the specified *label* to format the header. By default this includes 2 lines:

```
ITEM: NUMBER OF ENTRIES
ITEM: ENTRIES ...
```

The word "ENTRIES" will be replaced with the string specified, e.g. BONDS or ANGLES.

The *precision* keyword only applies to the dump *xtc* style. A specified value of N means that coordinates are stored to 1/N nanometer accuracy, e.g. for N = 1000, the coordinates are written to 1/1000 nanometer accuracy.

The *region* keyword only applies to the dump *custom* and *cfg* styles. If specified, only atoms in the region will be written to the dump file. Only one region can be applied as a filter (the last one specified). See the [region](#) command for more details. Note that a region can be defined as the "inside" or "outside" of a geometric shape, and it can be the "union" or "intersection" of a series of simpler regions.

The *scale* keyword applies only to the dump *atom* style. A scale value of *yes* means atom coords are written in normalized units from 0.0 to 1.0 in each box dimension. If the simulation box is triclinic (tilted), then all atom coords will still be between 0.0 and 1.0. A value of *no* means they are written in absolute distance units (e.g. Angstroms or sigma).

The *sort* keyword applies only to the dump *cfg* style. A sort value of *yes* means atoms will be written into the CFG file in sorted order, sorted by the atom ID. A value of *no* means a sort will not be performed and that atoms may be in an indeterminate order, depending on which processor owns which atoms.

The *thresh* keyword only applies to the dump *custom* and *cfg* styles. Multiple thresholds can be specified. Specifying "none" turns off all threshold criteria. If thresholds are specified, only atoms whose attributes meet all the threshold criteria are written to the dump file. The possible attributes that can be tested for are the same as those that can be specified in the [dump custom](#) command. Note that different attributes can be output by the dump custom command than are used as threshold criteria by the dump\_modify command. E.g. you can output the coordinates and stress of atoms whose energy is above some threshold.

The *unwrap* keyword only applies to the dump *dcd* and *xtc* styles. If set to *yes*, coordinates will be written "unwrapped" by the image flags for each atom. Unwrapped means that if the atom has passed thru a periodic boundary one or more times, the value is printed for what the coordinate would be if it had not been wrapped back into the periodic box. Note that these coordinates may thus be far outside the box size stored with the snapshot.

**Restrictions:** none

**Related commands:**

[dump](#), [undump](#)

**Default:**

The option defaults are

- append = no
- element = "C" for every atom type
- every = whatever it was set to via the [dump](#) command
- flush = yes (except for the dump *xtc* style)
- format = %d and %g for each integer or floating point value
- image = no
- label = ENTRIES
- precision = 1000
- region = none
- scale = yes
- sort = no
- thresh = none
- unwrap = no



## echo command

### Syntax:

```
echo style
```

- style = *none* or *screen* or *log* or *both*

### Examples:

```
echo both  
echo log
```

### Description:

This command determines whether LAMMPS echoes each input script command to the screen and/or log file as it is read and processed. If an input script has errors, it can be useful to look at echoed output to see the last command processed.

The [command-line switch](#) `-echo` can be used in place of this command.

**Restrictions:** none

**Related commands:** none

### Default:

```
echo log
```

## fix command

### Syntax:

```
fix ID group-ID style args
```

- ID = user–assigned name for the fix
- group-ID = ID of the group of atoms to apply the fix to
- style = one of a long list of possible style names (see below)
- args = arguments used by a particular style

### Examples:

```
fix 1 all nve  
fix 3 all nvt 300.0 300.0 0.01  
fix mine top setforce 0.0 NULL 0.0
```

### Description:

Set a fix that will be applied to a group of atoms. In LAMMPS, a "fix" is any operation that is applied to the system during timestepping or minimization. Examples include updating of atom positions and velocities due to time integration, controlling temperature, applying constraint forces to atoms, enforcing boundary conditions, computing diagnostics, etc. There are dozens of fixes defined in LAMMPS and new ones can be added; see [this section](#) for a discussion.

Fixes perform their operations at different stages of the timestep. If 2 or more fixes operate at the same stage of the timestep, they are invoked in the order they were specified in the input script.

The ID of a fix can only contain alphanumeric characters and underscores.

Fixes can be deleted with the [unfix](#) command.

**IMPORTANT NOTE:** The [unfix](#) command is the only way to turn off a fix; simply specifying a new fix with a similar style will not turn off the first one. This is especially important to realize for integration fixes. For example, using a [fix nve](#) command for a second run after using a [fix nvt](#) command for the first run, will not cancel out the NVT time integration invoked by the "fix nvt" command. Thus two time integrators would be in place!

If you specify a new fix with the same ID and style as an existing fix, the old fix is deleted and the new one is created (presumably with new settings). This is the same as if an "unfix" command were first performed on the old fix, except that the new fix is kept in the same order relative to the existing fixes as the old one originally was. Note that this operation also wipes out any additional changes made to the old fix via the [fix\\_modify](#) command.

The [fix\\_modify](#) command allows settings for some fixes to be reset. See the doc page for individual fixes for details.

Some fixes store an internal "state" which is written to binary restart files via the [restart](#) or [write\\_restart](#) commands. This allows the fix to continue on with its calculations in a restarted simulation. See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file. See the doc pages for individual fixes for info on which ones can be restarted.

---

Some fixes calculate one of three styles of quantities: global, per-atom, or local, which can be used by other commands or output as described below. A global quantity is one or more system-wide values, e.g. the energy of a wall interacting with particles. A per-atom quantity is one or more values per atom, e.g. the displacement vector for each atom since time 0. Per-atom values are set to 0.0 for atoms not in the specified fix group. Local quantities are calculated by each processor based on the atoms it owns, but there may be zero or more per atoms.

Note that a single fix may produce either global or per-atom or local quantities (or none at all), but never more than one of these.

Global, per-atom, and local quantities each come in three kinds: a single scalar value, a vector of values, or a 2d array of values. The doc page for each fix describes the style and kind of values it produces, e.g. a per-atom vector. Some fixes produce more than one kind of a single style, e.g. a global scalar and a global vector.

When a fix quantity is accessed, as in many of the output commands discussed below, it can be referenced via the following bracket notation, where ID is the ID of the fix:

f_ID	entire scalar, vector, or array
f_ID[I]	one element of vector, one column of array
f_ID[I][J]	one element of array

In other words, using one bracket reduces the dimension of the quantity once (vector → scalar, array → vector). Using two brackets reduces the dimension twice (array → scalar). Thus a command that uses scalar fix values as input can also process elements of a vector or array.

Note that commands and [variables](#) which use fix quantities typically do not allow for all kinds, e.g. a command may require a vector of values, not a scalar. This means there is no ambiguity about referring to a fix quantity as f\_ID even if it produces, for example, both a scalar and vector. The doc pages for various commands explain the details.

In LAMMPS, the values generated by a fix can be used in several ways:

- Global values can be output via the [thermo\\_style custom](#) or [fix ave/time](#) command. Or the values can be referenced in a [variable equal](#) or [variable atom](#) command.
- Per-atom values can be output via the [dump custom](#) command or the [fix ave/spatial](#) command. Or they can be time-averaged via the [fix ave/atom](#) command or reduced by the [compute reduce](#) command. Or the per-atom values can be referenced in an [atom-style variable](#).
- Local values can be reduced by the [compute reduce](#) command, or histogrammed by the [fix ave/histo](#) command.

See this [howto section](#) for a summary of various LAMMPS output options, many of which involve fixes.

The results of fixes that calculate global quantities can be either "intensive" or "extensive" values. Intensive means the value is independent of the number of atoms in the simulation, e.g. temperature. Extensive means the value scales with the number of atoms in the simulation, e.g. total rotational kinetic energy. [Thermodynamic output](#) will normalize extensive values depending on the "thermo\_modify norm" setting. But if a fix value is accessed in another way, e.g. by a [variable](#), you may need to know whether it is an intensive or extensive value. See the doc page for individual fixes for further info.

Each fix style has its own documentation page which describes its arguments and what it does, as listed below. Here is an alphabetic list of fix styles available in LAMMPS:

- [addforce](#) – add a force to each atom

- **aveforce** – add an averaged force to each atom
- **ave/atom** – compute per-atom time-averaged quantities
- **ave/histo** – compute/output time-averaged histograms
- **ave/spatial** – compute/output time-averaged per-atom quantities by layer
- **ave/time** – compute/output global time-averaged quantities
- **bond/break** – break bonds on the fly
- **bond/create** – create bonds on the fly
- **bond/swap** – Monte Carlo bond swapping
- **box/relax** – relax box size during energy minimization
- **deform** – change the simulation box size/shape
- **deposit** – add new atoms above a surface
- **drag** – drag atoms towards a defined coordinate
- **dt/reset** – reset the timestep based on velocity, forces
- **efield** – impose electric field on system
- **enforce2d** – zero out z-dimension velocity and force
- **evaporate** – remove atoms from simulation periodically
- **freeze** – freeze atoms in a granular simulation
- **gravity** – add gravity to atoms in a granular simulation
- **heat** – add/subtract momentum-conserving heat
- **indent** – impose force due to an indenter
- **langevin** – Langevin temperature control
- **lineforce** – constrain atoms to move in a line
- **momentum** – zero the linear and/or angular momentum of a group of atoms
- **move** – move atoms in a prescribed fashion
- **nph** – constant NPH time integration via Nose/Hoover
- **npt** – constant NPT time integration via Nose/Hoover
- **npt/asphere** – NPT for aspherical particles
- **npt/sphere** – NPT for spherical particles
- **nve** – constant NVE time integration
- **nve/asphere** – NVT for aspherical particles
- **nve/limit** – NVE with limited step length
- **nve/noforce** – NVE without forces (v only)
- **nve/sphere** – NVT for spherical particles
- **nvt** – constant NVT time integration via Nose/Hoover
- **nvt/asphere** – NVT for aspherical particles
- **nvt/sllod** – NVT for NEMD with SLLOD equations
- **nvt/sphere** – NVT for spherical particles
- **orient/fcc** – add grain boundary migration force
- **planeforce** – constrain atoms to move in a plane
- **poems** – constrain clusters of atoms to move as coupled rigid bodies
- **pour** – pour new atoms into a granular simulation domain
- **press/berendsen** – pressure control by Berendsen barostat
- **print** – print text and variables during a simulation
- **reax/bonds** – write out ReaxFF bond information **recenter** – constrain the center-of-mass position of a group of atoms
- **rigid** – constrain one or more clusters of atoms to move as a rigid body
- **setforce** – set the force on each atom
- **shake** – SHAKE constraints on bonds and/or angles
- **spring** – apply harmonic spring force to group of atoms
- **spring/rg** – spring on radius of gyration of group of atoms
- **spring/self** – spring from each atom to its origin
- **store/coord** – store coords of each atom

- [store/force](#) – store force on each atom
- [temp/berendsen](#) – temperature control by Berendsen thermostat
- [temp/rescale](#) – temperature control by velocity rescaling
- [thermal/conductivity](#) – Muller–Plathe kinetic energy exchange for thermal conductivity calculation
- [tmd](#) – guide a group of atoms to a new configuration
- [ttm](#) – two–temperature model for electronic/atomic coupling
- [viscosity](#) – Muller–Plathe momentum exchange for viscosity calculation
- [viscous](#) – viscous damping for granular simulations
- [wall/colloid](#) – Lennard–Jones wall interacting with finite–size particles
- [wall/gran](#) – frictional wall(s) for granular simulations
- [wall/harmonic](#) – harmonic spring wall
- [wall/lj126](#) – Lennard–Jones 12–6 wall
- [wall/lj93](#) – Lennard–Jones 9–3 wall
- [wall/reflect](#) – reflecting wall(s)
- [wall/region](#) – use region surface as wall

There are also additional fix styles submitted by users which are included in the LAMMPS distribution. The list of these with links to the individual styles are given in the fix section of [this page](#).

### Restrictions:

Some fix styles are part of specific packages. They are only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info on packages. The doc pages for individual fixes tell if it is part of a package.

### Related commands:

[unfix](#), [fix\\_modify](#)

**Default:** none

## fix addforce command

### Syntax:

```
fix ID group-ID addforce fx fy fz keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- addforce = style name of this fix command
- fx,fy,fz = force component values (force units)
- zero or more keyword/value pairs may be appended to args
- keyword = *region*

```
region value = region-ID  
region-ID = ID of region atoms must be in to have added force
```

### Examples:

```
fix kick flow addforce 1.0 0.0 0.0
```

### Description:

Add fx,fy,fz to the corresponding component of force for each atom in the group. This command can be used to give an additional push to atoms in a simulation, such as for a simulation of Poiseuille flow in a channel.

If the *region* keyword is used, the atom must also be in the specified geometric [region](#) in order to have force added to it.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#).

The [fix\\_modify](#) *energy* option is supported by this fix to add the potential "energy" inferred by the added force to the system's potential energy as part of [thermodynamic output](#). This is a fictitious quantity but is needed so that the [minimize](#) command can include the forces added by this fix in a consistent manner. I.e. there is a decrease in potential energy when atoms move in the direction of the added force.

This fix computes a scalar and a 3–vector of forces, which can be accessed by various [output commands](#). The scalar is the potential energy discussed above. The vector is the total force on the group of atoms before the forces on individual atoms are changed by the fix. The scalar vector values calculated by this fix are "extensive", meaning they scale with the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command.

The forces due to this fix are imposed during an energy minimization, invoked by the [minimize](#) command.

**IMPORTANT NOTE:** If you want the fictitious potential energy associated with the added forces to be included in the total potential energy of the system (the quantity being minimized), you **MUST** enable the [fix\\_modify](#) *energy* option for this fix.

**Restrictions:** none

**Related commands:**

[fix setforce](#), [fix aveforce](#)

**Default:** none

## fix atc command

### Syntax:

```
fix ID groupID atc type paramfile
```

- ID, group-ID are documented in [fix](#) command
- atc = style name of this fix command
- type = *thermal* or *two\_temperature* or *hardy*

*thermal* = thermal coupling with field: temperature

*two\_temperature* = electron-phonon coupling with field, temperature and electron\_temperature

*hardy* = Hardy on-the-fly post-processing

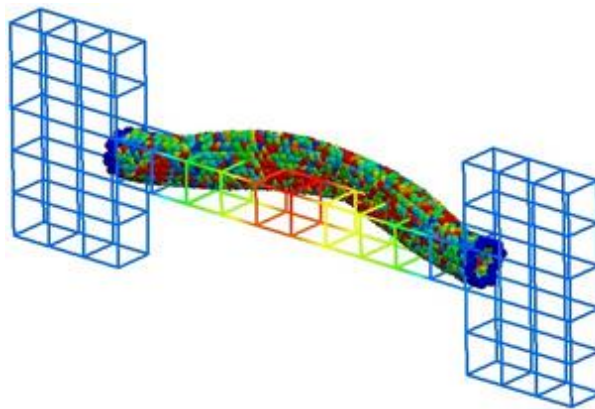
- paramfile = file with material parameters (not specified for *hardy* type)

### Examples:

```
fix AtC atc_atoms atc thermal Ar_thermal.dat
fix AtC atc_atoms atc transfer hardy
```

### Description:

This fix creates a coupled finite element (FE) and molecular dynamics (MD) simulation and/or an on-the-fly estimation of continuum fields, where a FE mesh is specified and overlaps the particles, something like this:



Interscale operators are defined that construct continuum fields from atomic data. Coupled simulations use FE projection approximated on a discrete field. Currently, coupling is restricted to thermal physics. The Hardy module can use either FE projection or integration Kernels evaluated at mesh points.

Coupling methods enable appropriate corrections to the atomic data to be made based on the FE field. For example, a Gaussian isokinetic thermostat can apply heat sources to the atoms that varies in space on the same scale as the FE element size. Meshes are not created automatically and must be specified on LAMMPS regions with prescribed element sizes.

Coupling and post-processing can be combined in the same simulations using separate fix atc commands.

Note that mesh computations and storage run in serial (not parallelized) so performance will degrade when large element counts are used.



For detailed exposition of the theory and algorithms implemented in this fix, please see the papers [here](#) and [here](#). Please refer to the standard finite element (FE) texts, such as [this book](#), for the basics of FE simulation.

---

*Thermal* and *two\_temperature* (coupling) types use a Verlet time–integration algorithm. The *hardy* type does not contain its own time–integrator and must be used with a separate fix that does contain one, e.g. [fix nve](#), [fix nvt](#), etc.

A set of example input files with the attendant material files are included in the examples/USER/atc directory of the LAMMPS distribution.

An extensive set of additional documentation pages for the options turned on via the [fix\\_modify](#) command for this fix are included in the doc/USER/atc directory of the LAMMPS distribution. Individual doc pages are listed and linked to below.

The following commands are typical of a coupling problem:

```
# ... commands to create and initialize the MD system

# initial fix to designate coupling type and group to apply it to
# tag group physics material_file
fix AtC internal atc thermal Ar_thermal.mat

# create a uniform 12 x 2 x 2 mesh that covers region contain the group
# nx ny nz region periodicity
fix_modify AtC fem create mesh 12 2 2 mdRegion f p p

# specify the control method for the type of coupling
# physics control_type
fix_modify AtC transfer thermal control flux

# specify the initial values for the empirical field "temperature"
# field node_group value
fix_modify AtC transfer initial temperature all 30.0

# create an output stream for nodal fields
# filename output_frequency
fix_modify AtC transfer output atc_fe_output 100

run 1000
```

The following commands are typical of a post–processing (Hardy) problem:

```
# ... commands to create and initialize the MD system

# initial fix to designate post-processing and the group to apply it to
# no material file is allowed nor required
fix AtC internal atc hardy

# create a uniform 1 x 1 x 1 mesh that covers region contain the group
# with periodicity this effectively creates a system average
fix_modify AtC fem create mesh 1 1 1 box p p p

# change from default lagrangian map to eulerian
# refreshed every 100 steps
fix_modify AtC atom_element_map eulerian 100

# start with no field defined
fix_modify AtC transfer fields none
```

```
# add mass density, potential energy density, stress and temperature
fix_modify AtC transfer fields add density energy stress temperature

# create an output stream for nodal fields
# filename output_frequency
fix_modify AtC transfer output nvtFE 100 text

run 1000
```

---

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). The [fix\\_modify](#) options relevant to this fix are listed below. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

### Restrictions:

This fix is part of the "user-atc" package. It is only enabled if LAMMPS was built with that package, which also requires the ATC library be built and linked with LAMMPS. See the [Making LAMMPS](#) section for more info.

### Related commands:

After specifying this fix in your input script, several other [fix\\_modify](#) commands are used to setup the problem, e.g. define the finite element mesh and prescribe initial and boundary conditions.

fix\_modify commands for setup:

- [fix\\_modify AtC fem create mesh](#)
- [fix\\_modify AtC mesh create\\_nodeset](#)
- [fix\\_modify AtC mesh create\\_faceset](#)
- [fix\\_modify AtC mesh create\\_elementset](#)
- [fix\\_modify AtC transfer internal](#)
- [fix\\_modify AtC transfer boundary](#)
- [fix\\_modify AtC transfer internal\\_quadrature](#)
- [fix\\_modify AtC transfer pmfc](#)
- [fix\\_modify AtC extrinsic electron\\_integration](#)

fix\_modify commands for boundary and initial conditions:

- [fix\\_modify AtC transfer initial](#)
- [fix\\_modify AtC transfer fix](#)
- [fix\\_modify AtC transfer unfix](#)
- [fix\\_modify AtC transfer fix\\_flux](#)
- [fix\\_modify AtC transferunfix\\_flux](#)
- [fix\\_modify AtC transfer source](#)
- [fix\\_modify AtC transfer remove\\_source](#)

fix\_modify commands for control and filtering:

- [fix\\_modify AtC transfer thermal control](#)
- [fix\\_modify AtC transfer filter](#)
- [fix\\_modify AtC transfer filter scale](#)

- `fix_modify AtC transfer equilibrium_start`
- `fix_modify AtC extrinsic exchange`

`fix_modify` commands for output:

- `fix_modify AtC transfer output`
- `fix_modify AtC transfer atomic_output`
- `fix_modify AtC mesh output`
- `fix_modify AtC transfer write_restart`
- `fix_modify AtC transfer read_restart`

`fix_modify` commands for post-processing:

- `fix_modify AtC transfer fields`
- `fix_modify AtC transfer gradients`
- `fix_modify AtC transfer rates`
- `fix_modify AtC transfer computes`
- `fix_modify AtC set`
- `fix_modify AtC transfer on_the_fly`
- `fix_modify AtC boundary_integral`
- `fix_modify AtC contour_integral`

miscellaneous `fix_modify` commands:

- `fix_modify AtC transfer atom_element_map`
- `fix_modify AtC transfer neighbor_reset_frequency`

**Default:** none

---

**(Wagner)** Wagner, Jones, Templeton, Parks, Special Issue of Computer Methods and Applied Mechanics, 197, 3351–3365 (2008).

**(Zimmerman)** Zimmerman, Webb, Hoyt, Jones, Klein, Bammann, Special Issue of Modelling and Simulation in Materials Science and Engineering, 12, S319 (2004).

**(Hughes)** T.J.R Hughes, "The Finite Element Method," Dover (2003).

## fix ave/atom command

### Syntax:

```
fix ID group-ID ave/atom Nevery Nrepeat Nfreq value1 value2 ...
```

- ID, group-ID are documented in [fix](#) command
- ave/atom = style name of this fix command
- Nevery = use input values every this many timesteps
- Nrepeat = # of times to use input values for calculating averages
- Nfreq = calculate averages every this many timesteps one or more input values can be listed
- value = x, y, z, vx, vy, vz, fx, fy, fz, c\_ID, c\_ID[i], f\_ID, f\_ID[i], v\_name

```
x,y,z,vx,vy,vz,fx,fy,fz = atom attribute (position, velocity, force component)
c_ID = per-atom vector calculated by a compute with ID
c_ID[I] = Ith column of per-atom array calculated by a compute with ID
f_ID = per-atom vector calculated by a fix with ID
f_ID[I] = Ith column of per-atom array calculated by a fix with ID
v_name = per-atom vector calculated by an atom-style variable with name
```

### Examples:

```
fix 1 all ave/atom 1 100 100 vx vy vz
fix 1 all ave/atom 10 20 1000 c_my_stress1
```

### Description:

Use one or more per-atom vectors as inputs every few timesteps, and average them atom by atom over longer timescales. The resulting per-atom averages can be used by other [output commands](#) such as the [fix ave/spatial](#) or [dump custom](#) commands.

The group specified with the command means only atoms within the group have their averages computed. Results are set to 0.0 for atoms not in the group.

Each input value can be an atom attribute (position, velocity, force component) or can be the result of a [compute](#) or [fix](#) or the evaluation of an atom-style [variable](#). In the latter cases, the compute, fix, or variable must produce a per-atom vector, not a global quantity or local quantity. If you wish to time-average global quantities from a compute, fix, or variable, then see the [fix ave/time](#) command.

[Computes](#) that produce per-atom vectors or arrays are those which have the word *atom* in their style name. See the doc pages for individual [fixes](#) to determine which ones produce per-atom vectors or arrays. [Variables](#) of style *atom* are the only ones that can be used with this fix since they produce per-atom vectors.

Each per-atom value of each input vector is averaged independently.

The *Nevery*, *Nrepeat*, and *Nfreq* arguments specify on what timesteps the input values will be used in order to contribute to the average. The final averaged quantities are generated every *Nfreq* timesteps. The average is over *Nrepeat* quantities, computed in the preceding portion of the simulation every *Nevery* timesteps. *Nfreq* must be a multiple of *Nevery* and *Nevery* must be non-zero even if *Nrepeat* is 1. Also, the timesteps contributing to the average value cannot overlap, i.e.  $Nfreq > (Nrepeat - 1) * Nevery$  is required.

For example, if *Nevery*=2, *Nrepeat*=6, and *Nfreq*=100, then values on timesteps 90,92,94,96,98,100 will be used to compute the final average on timestep 100. Similarly for timesteps 190,192,194,196,198,200 on timestep 200, etc.

---

The atom attribute values (x,y,z,vx,vy,vz,fx,fy,fz) are self-explanatory. Note that other atom attributes can be used as inputs to this fix by using the [compute property/atom](#) command and then specifying an input value from that compute.

If a value begins with "c\_", a compute ID must follow which has been previously defined in the input script. If no bracketed term is appended, the per-atom vector calculated by the compute is used. If a bracketed term containing an index I is appended, the Ith column of the per-atom array calculated by the compute is used. Users can also write code for their own compute styles and [add them to LAMMPS](#).

If a value begins with "f\_", a fix ID must follow which has been previously defined in the input script. If no bracketed term is appended, the per-atom vector calculated by the fix is used. If a bracketed term containing an index I is appended, the Ith column of the per-atom array calculated by the fix is used. Note that some fixes only produce their values on certain timesteps, which must be compatible with *Nevery*, else an error will result. Users can also write code for their own fix styles and [add them to LAMMPS](#).

If a value begins with "v\_", a variable name must follow which has been previously defined in the input script as an [atom-style variable](#). Variables of style *atom* can reference thermodynamic keywords, or invoke other computes, fixes, or variables when they are evaluated, so this is a very general means of generating per-atom quantities to time average.

---

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector quantities are stored by this fix for access by various [output commands](#).

This fix produces a per-atom vector or array which can be accessed by various [output commands](#). A vector is produced if only a single quantity is averaged by this fix. If two or more quantities are averaged, then an array of values is produced. The per-atom values can only be accessed on timesteps that are multiples of *Nfreq* since that is when averaging is performed.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

**Related commands:**

[compute](#), [fix ave/histo](#), [fix ave/spatial](#), [fix ave/time](#), [variable](#),

**Default:** none

## fix ave/histo command

### Syntax:

```
fix ID group-ID ave/time Nevery Nrepeat Nfreq lo hi Nbin value1 value2 ... keyword args ...
```

- ID, group-ID are documented in [fix](#) command
- ave/histo = style name of this fix command
- Nevery = use input values every this many timesteps
- Nrepeat = # of times to use input values for calculating histogram
- Nfreq = calculate histogram every this many timesteps lo,hi = lo/hi bounds within which to histogram
- Nbin = # of histogram bins one or more input values can be listed
- value = x, y, z, vx, vy, vz, fx, fy, fz, c\_ID, c\_ID[N], f\_ID, f\_ID[N], v\_name

```
x,y,z,vx,vy,vz,fx,fy,fz = atom attribute (position, velocity, force component)
c_ID = scalar
c_ID[I] = Ith component of vector or Ith column of array calculated by a compute with ID
f_ID = scalar or vector calculated by a fix with ID
f_ID[I] = Ith component of vector or Ith column of array calculated by a fix with ID
v_name = value(s) calculated by an equal-style or atom-style variable with name
```

- zero or more keyword/arg pairs may be appended
- keyword = *mode* or *file* or *ave* or *start* or *beyond* or *title1* or *title2* or *title3*

```
mode arg = scalar or vector
  scalar = all input values are scalars
  vector = all input values are vectors
file arg = filename
  filename = name of file to output histogram(s) to
ave args = one or running or window
  one = output a new average value every Nfreq steps
  running = output cumulative average of all previous Nfreq steps
  window M = output average of M most recent Nfreq steps
start args = Nstart
  Nstart = start averaging on this timestep
beyond arg = ignore or end or extra
  ignore = ignore values outside histogram lo/hi bounds
  end = count values outside histogram lo/hi bounds in end bins
  extra = create 2 extra bins for value outside histogram lo/hi bounds
title1 arg = string
  string = text to print as 1st line of output file
title2 arg = string
  string = text to print as 2nd line of output file
title3 arg = string
  string = text to print as 3rd line of output file, only for vector mode
```

### Examples:

```
fix 1 all ave/histo 100 5 1000 0.5 1.5 50 c_myTemp file temp.histo ave running
fix 1 all ave/histo 100 5 1000 -5 5 100 c_thermo_press[2] c_thermo_press[3] title1 "My output values
fix 1 all ave/histo 1 100 1000 -2.0 2.0 18 vx vy vz mode vector ave running beyond extra
```

### Description:

Use one or more values as inputs every few timesteps, histogram them, and average the histogram over longer timescales. The resulting histogram can be used by other [output commands](#), and can also be written to a file.

The group specified with this command is ignored for global and local input values. For per-atom input values, only atoms in the group contribute to the histogram. Note that regardless of the specified group, calculations may be performed by computes and fixes which store their own "group" definition.

A histogram is simply a count of the number of values that fall within a histogram bin. *Nbins* are defined, with even spacing between *lo* and *hi*. Values that fall outside the lo/hi bounds can be treated in different ways; see the discussion of the *beyond* keyword below.

Each input value can be an atom attribute (position, velocity, force component) or can be the result of a [compute](#) or [fix](#) or the evaluation of an equal-style or atom-style [variable](#). The set of input values can be either all global, all per-atom, or all local quantities. Inputs of different kinds (e.g. global and per-atom) cannot be mixed. The input values must also be either all scalar or all vector values, depending on the setting of the *mode* keyword.

Atom attributes are per-atom vector values. See the doc page for individual "compute" and "fix" commands to see what kinds of quantities they generate.

The output of this command is a single histogram for all input values combined together, not one histogram per input value. See below for details on the format of the output of this fix.

---

The *Nevery*, *Nrepeat*, and *Nfreq* arguments specify on what timesteps the input values will be used in order to contribute to the histogram. The final histogram is generated every *Nfreq* timesteps. It is averaged over *Nrepeat* histograms, computed in the preceding portion of the simulation every *Nevery* timesteps. *Nfreq* must be a multiple of *Nevery* and *Nevery* must be non-zero even if *Nrepeat* is 1. Also, the timesteps contributing to the histogram cannot overlap, i.e.  $Nfreq > (Nrepeat-1)*Nevery$  is required.

For example, if *Nevery*=2, *Nrepeat*=6, and *Nfreq*=100, then input values on timesteps 90,92,94,96,98,100 will be used to compute the final histogram on timestep 100. Similarly for timesteps 190,192,194,196,198,200 on timestep 200, etc. If *Nrepeat*=1 and *Nfreq* = 100, then no time averaging of the histogram is done; a histogram is simply generated on timesteps 100,200,etc.

---

The atom attribute values (x,y,z,vx,vy,vz,fx,fy,fz) are self-explanatory. Note that other atom attributes can be used as inputs to this fix by using the [compute property/atom](#) command and then specifying an input value from that compute.

If a value begins with "c\_", a compute ID must follow which has been previously defined in the input script. If *mode* = scalar, then if no bracketed term is appended, the global scalar calculated by the compute is used. If a bracketed term is appended, the Ith element of the global vector calculated by the compute is used. If *mode* = vector, then if no bracketed term is appended, the global or per-atom or local vector calculated by the compute is used. If a bracketed term is appended, the Ith column of the global or per-atom or local array calculated by the compute is used.

Note that there is a [compute reduce](#) command which can sum per-atom quantities into a global scalar or vector which can thus be accessed by fix ave/histo. Or it can be a compute defined not in your input script, but by [thermodynamic output](#) or other fixes such as [fix nvt](#) or [fix temp/rescale](#). See the doc pages for these commands which give the IDs of these computes. Users can also write code for their own compute styles and [add them to LAMMPS](#).

If a value begins with "f\_", a fix ID must follow which has been previously defined in the input script. If *mode* = scalar, then if no bracketed term is appended, the global scalar calculated by the fix is used. If a bracketed term is appended, the Ith element of the global vector calculated by the fix is used. If *mode* = vector, then if no bracketed term is appended, the global or per-atom or local vector calculated by the fix is used. If a bracketed term is appended, the Ith column of the global or per-atom or local array calculated by the fix is used.

Note that some fixes only produce their values on certain timesteps, which must be compatible with *Nevery*, else an error will result. Users can also write code for their own fix styles and [add them to LAMMPS](#).

If a value begins with "v\_", a variable name must follow which has been previously defined in the input script. If *mode* = scalar, then only equal-style variables can be used, which produce a global value. If *mode* = vector, then only atom-style variables can be used, which produce a per-atom vector. See the [variable](#) command for details. Note that variables of style *equal* and *atom* define a formula which can reference individual atom properties or thermodynamic keywords, or they can invoke other computes, fixes, or variables when they are evaluated, so this is a very general means of specifying quantities to histogram.

---

Additional optional keywords also affect the operation of this fix.

If the *mode* keyword is set to *scalar*, then all input values must be global scalars, or elements of global vectors. If the *mode* keyword is set to *vector*, then all input values must be global or per-atom or local vectors, or columns of global or per-atom or local arrays.

The *beyond* keyword determines how input values that fall outside the *lo* to *hi* bounds are treated. Values such that  $lo \leq \text{value} \leq hi$  are assigned to one bin. Values on a bin boundary are assigned to the lower of the 2 bins. If *beyond* is set to *ignore* then values  $< lo$  and values  $> hi$  are ignored, i.e. they are not binned. If *beyond* is set to *end* then values  $< lo$  are counted in the first bin and values  $> hi$  are counted in the last bin. If *beyond* is set to *extend* then two extra bins are created, so that there are  $N_{bins}+2$  total bins. Values  $< lo$  are counted in the first bin and values  $> hi$  are counted in the last bin ( $N_{bins}+1$ ). Values between *lo* and *hi* (inclusive) are counted in bins 2 thru  $N_{bins}+1$ . The "coordinate" stored and printed for these two extra bins is *lo* and *hi*.

The *ave* keyword determines how the histogram produced every *Nfreq* steps are averaged with histograms produced on previous steps that were multiples of *Nfreq*, before they are accessed by another output command or written to a file.

If the *ave* setting is *one*, then the histograms produced on timesteps that are multiples of *Nfreq* are independent of each other; they are output as-is without further averaging.

If the *ave* setting is *running*, then the histograms produced on timesteps that are multiples of *Nfreq* are summed and averaged in a cumulative sense before being output. Each bin value in the histogram is thus the average of the bin value produced on that timestep with all preceding values for the same bin. This running average begins when the fix is defined; it can only be restarted by deleting the fix via the [unfix](#) command, or by re-defining the fix by re-specifying it.

If the *ave* setting is *window*, then the histograms produced on timesteps that are multiples of *Nfreq* are summed within a moving "window" of time, so that the last M histograms are used to produce the output. E.g. if  $M = 3$  and  $N_{freq} = 1000$ , then the output on step 10000 will be the combined histogram of the individual histograms on steps 8000,9000,10000. Outputs on early steps will be sums over less than M histograms if they are not available.

The *start* keyword specifies what timestep histogramming will begin on. The default is step 0. Often input values can be 0.0 at time 0, so setting *start* to a larger value can avoid including a 0.0 in a running or windowed histogram.

The *file* keyword allows a filename to be specified. Every *Nfreq* steps, one histogram is written to the file. This includes a leading line that contains the timestep, number of bins, the total count of values contributing to the histogram, the count of values that were not histogrammed (see the *beyond* keyword), the minimum value encountered, and the maximum value encountered. The min/max values include values that were not histogrammed. Following the leading line, one line per bin is written into the file. Each line contains the bin #, the coordinate for the center of the bin (between *lo* and *hi*), the count of values in the bin, and the normalized count.



The normalized count is the bin count divided by the total count (not including values not histogrammed), so that the normalized values sum to 1.0 across all bins.

The *title1* and *title2* and *title3* keywords allow specification of the strings that will be printed as the first 3 lines of the output file, assuming the *file* keyword was used. LAMMPS uses default values for each of these, so they do not need to be specified.

By default, these header lines are as follows:

```
# Histogram for fix ID
# TimeStep Number-of-bins Total-counts Missing-counts Min-value Max-value
# Bin Coord Count Count/Total
```

In the first line, ID is replaced with the fix-ID. The second line describes the six values that are printed at the first of each section of output. The third describes the 4 values printed for each bin in the histogram.

---

### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

This fix produces a global vector and global array which can be accessed by various [output commands](#). The values can only be accessed on timesteps that are multiples of *Nfreq* since that is when a histogram is generated. The global vector has 4 values:

1 = total counts in the histogram 2 = values that were not histogrammed (see *beyond* keyword) 3 = min value of all input values, including ones not histogrammed 4 = max value of all input values, including ones not histogrammed

The global array has # of rows = Nbins and # of columns = 3. The first column has the bin coordinate, the 2nd column has the count of values in that histogram bin, and the 3rd column has the bin count divided by the total count (not including missing counts), so that the values in the 3rd column sum to 1.0.

The vector and array values calculated by this fix are all treated as "intensive", meaning they are independent of the number of atoms in the simulation. If this is not the case, e.g. due to histogramming per-atom input values, then you will need to account for that when interpreting the values produced by this fix.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

**Related commands:**

[compute](#), [fix ave/atom](#), [fix ave/spatial](#), [fix ave/time](#), [variable](#),

**Default:** none

The option defaults are mode = scalar, ave = one, start = 0, no file output, beyond = ignore, and title 1,2,3 = strings as described above.

## fix ave/spatial command

### Syntax:

```
fix ID group-ID ave/spatial Nevery Nrepeat Nfreq dim origin delta value1 value2 ... keyword args ...
```

- ID, group-ID are documented in [fix](#) command
- ave/spatial = style name of this fix command
- Nevery = use input values every this many timesteps
- Nrepeat = # of times to use input values for calculating averages
- Nfreq = calculate averages every this many timesteps dim = *x* or *y* or *z*
- origin = *lower* or *center* or *upper* or coordinate value (distance units)
- delta = thickness of spatial layers in dim (distance units)
- one or more input values can be listed
- value = *x*, *y*, *z*, *vx*, *vy*, *vz*, *fx*, *fy*, *fz*, density/mass, density/number, *c\_ID*, *c\_ID[I]*, *f\_ID*, *f\_ID[I]*, *v\_name*

```
x,y,z,vx,vy,vz,fx,fy,fz = atom attribute (velocity, force component)
density/number, density/mass = number or mass density
c_ID = per-atom vector calculated by a compute with ID
c_ID[I] = Ith column of per-atom array calculated by a compute with ID
f_ID = per-atom vector calculated by a fix with ID
f_ID[I] = Ith column of per-atom array calculated by a fix with ID
v_name = per-atom vector calculated by an atom-style variable with name
```

- zero or more keyword/arg pairs may be appended
- keyword = *norm* or *units* or *file* or *ave* or *title1* or *title2* or *title3*

```
units arg = box or lattice or reduced
norm arg = all or sample
file arg = filename
filename = file to write results to
ave args = one or running or window M
one = output new average value every Nfreq steps
running = output cumulative average of all previous Nfreq steps
window M = output average of M most recent Nfreq steps
title1 arg = string
string = text to print as 1st line of output file
title2 arg = string
string = text to print as 2nd line of output file
title3 arg = string
string = text to print as 3rd line of output file
```

### Examples:

```
fix 1 all ave/spatial 10000 1 10000 z lower 0.02 c_myCentro units reduced &
fix 1 flow ave/spatial 100 10 1000 y 0.0 1.0 vx vz norm sample file vel.profile
fix 1 flow ave/spatial 100 5 1000 y 0.0 2.5 density/mass ave running
```

### Description:

Use one or more per-atom vectors as inputs every few timesteps, bin them spatially by layer in a dimension, and average the layer values over longer timescales. The resulting layer averages can be used by other [output commands](#) such as [thermo\\_style custom](#), and can also be written to a file.

The group specified with the command means only atoms within the group contribute to layer averages.

Each listed value can be an atom attribute (position, velocity, force component), a mass or number density, or the result of a [compute](#) or [fix](#) or the evaluation of an atom-style [variable](#). In the latter cases, the compute, fix, or variable must produce a per-atom quantity, not a global quantity. If you wish to time-average global quantities from a compute, fix, or variable, then see the [fix ave/time](#) command.

[Computes](#) that produce per-atom quantities are those which have the word *atom* in their style name. See the doc pages for individual [fixes](#) to determine which ones produce per-atom quantities. [Variables](#) of style *atom* are the only ones that can be used with this fix since all other styles of variable produce global quantities.

The per-atom values of each input vector are binned and averaged independently of the per-atom values in other input vectors.

---

The *Nevery*, *Nrepeat*, and *Nfreq* arguments specify on what timesteps the input values will be used to bin them into layers and contribute to the average. The final averaged quantities are generated every *Nfreq* timesteps. The average is over *Nrepeat* quantities, computed in the preceding portion of the simulation every *Nevery* timesteps. *Nfreq* must be a multiple of *Nevery* and *Nevery* must be non-zero even if *Nrepeat* is 1. Also, the timesteps contributing to the average value cannot overlap, i.e.  $Nfreq > (Nrepeat - 1) * Nevery$  is required.

For example, if *Nevery*=2, *Nrepeat*=6, and *Nfreq*=100, then values on timesteps 90,92,94,96,98,100 will be used to compute the final average on timestep 100. Similarly for timesteps 190,192,194,196,198,200 on timestep 200, etc. If *Nrepeat*=1 and *Nfreq* = 100, then no time averaging is done; values are simply generated on timesteps 100,200,etc.

---

Each per-atom property is also averaged over atoms in each layer, where the layers are in a particular *dim* and have a thickness given by *delta*. Every *Nfreq* steps, when an averaging is being performed and the per-atom property is calculated for the first time, the number of layers and the layer boundaries are computed. Thus if the simulation box changes size during a simulation, the number of layers and their boundaries may also change. Layers are defined relative to a specified *origin*, which may be the lower/upper edge of the box (in *dim*) or its center point, or a specified coordinate value. Starting at the origin, sufficient layers are created in both directions to completely cover the box. On subsequent timesteps every atom is mapped to one of the layers. Atoms beyond the lowermost/uppermost layer are counted in the first/last layer.

For orthogonal simulation boxes, the layers are "slices" aligned with the xyz coordinate axes. For non-orthogonal (triclinic) simulation boxes, the layers are "tilted slices" that are parallel to the tilted faces of the box. See the [region prism](#) command for a discussion of the geometry of tilted boxes in LAMMPS. As described there, a tilted simulation box has edge vectors a,b,c. In that nomenclature, layers in the x dimension have faces with normals in the "b" cross "c" direction. Layers in y have faces normal to the "a" cross "c" direction. And layers in z have faces normal to the "a" cross "b" direction. Note that in order to define the thickness and position of these tilted layers in an unambiguous fashion, the *units* option must be set to *reduced* when using a non-orthogonal simulation box, as discussed below.

---

The atom attribute values (x,y,z,vx,vy,vz,fx,fy,fz) are self-explanatory. Note that other atom attributes can be used as inputs to this fix by using the [compute property/atom](#) command and then specifying an input value from that compute.

The *density/number* value means the number density is computed in each layer, i.e. a weighting of 1 for each atom. The *density/mass* value means the mass density is computed in each layer, i.e. each atom is weighted by its mass. The resulting density is normalized by the volume of the layer so that units of number/volume or mass/volume are output.

If a value begins with "c\_", a compute ID must follow which has been previously defined in the input script. If no bracketed integer is appended, the per-atom vector calculated by the compute is used. If a bracketed integer is

appended, the *l*th column of the per-atom array calculated by the compute is used. Users can also write code for their own compute styles and [add them to LAMMPS](#).

If a value begins with "f\_", a fix ID must follow which has been previously defined in the input script. If no bracketed integer is appended, the per-atom vector calculated by the fix is used. If a bracketed integer is appended, the *l*th column of the per-atom array calculated by the fix is used. Note that some fixes only produce their values on certain timesteps, which must be compatible with *Nevery*, else an error results. Users can also write code for their own fix styles and [add them to LAMMPS](#).

If a value begins with "v\_", a variable name must follow which has been previously defined in the input script. Variables of style *atom* can reference thermodynamic keywords and various per-atom attributes, or invoke other computes, fixes, or variables when they are evaluated, so this is a very general means of generating per-atom quantities to spatially average.

---

Additional optional keywords also affect the operation of this fix.

The *units* keyword determines the meaning of the distance units used for the layer thickness *delta* and for *origin* if it is a coordinate value. For orthogonal simulation boxes, any of the 3 options may be used. For non-orthogonal (triclinic) simulation boxes, only the *reduced* option may be used.

A *box* value selects standard distance units as defined by the [units](#) command, e.g. Angstroms for units = real or metal. A *lattice* value means the distance units are in lattice spacings. The [lattice](#) command must have been previously used to define the lattice spacing. A *reduced* value means normalized unitless values between 0 and 1, which represent the lower and upper faces of the simulation box respectively. Thus an *origin* value of 0.5 means the center of the box in any dimension. A *delta* value of 0.1 means 10 layers span the box in any dimension.

Consider a non-orthogonal box, with layers in the x dimension. No matter how the box is tilted, an *origin* of 0.0 means start layers at the lower "b" cross "c" plane of the simulation box and an *origin* of 1.0 means to start layers at the upper "b" cross "c" face of the box. A *delta* value of 0.1 means there will be 10 layers from 0.0 to 1.0, regardless of the current size or shape of the simulation box.

The *norm* keyword affects how averaging is done for the output produced every *Nfreq* timesteps. For an *all* setting, a layer quantity is summed over all atoms in all *Nrepeat* samples, as is the count of atoms in the layer. The printed value for the layer is Total-quantity / Total-count. In other words it is an average over the entire *Nfreq* timescale.

For a *sample* setting, the layer quantity is summed over atoms for only a single sample, as is the count, and a "average sample value" is computed, i.e. Sample-quantity / Sample-count. The printed value for the layer is the average of the *Nrepeat* "average sample values", In other words it is an average of an average.

The *ave* keyword determines how the layer values produced every *Nfreq* steps are averaged with layer values produced on previous steps that were multiples of *Nfreq*, before they are accessed by another output command or written to a file.

If the *ave* setting is *one*, then the layer values produced on timesteps that are multiples of *Nfreq* are independent of each other; they are output as-is without further averaging.

If the *ave* setting is *running*, then the layer values produced on timesteps that are multiples of *Nfreq* are summed and averaged in a cumulative sense before being output. Each output layer value is thus the average of the layer value produced on that timestep with all preceding values for the same layer. This running average begins when the fix is defined; it can only be restarted by deleting the fix via the [unfix](#) command, or re-defining the fix by re-specifying it.

If the *ave* setting is *window*, then the layer values produced on timesteps that are multiples of *Nfreq* are summed and averaged within a moving "window" of time, so that the last M values for the same layer are used to produce the output. E.g. if M = 3 and Nfreq = 1000, then the output on step 10000 will be the average of the individual layer values on steps 8000,9000,10000. Outputs on early steps will average over less than M values if they are not available.

The *file* keyword allows a filename to be specified. Every *Nfreq* timesteps, a section of layer info will be written to a text file in the following format. A line with the timestep and number of layers is written. Then one line per layer is written, containing the layer ID (1–N), the coordinate of the center of the layer, the number of atoms in the layer, and one or more calculated values. The number of values in each line corresponds to the number of values specified in the fix ave/spatial command. The number of atoms and the value(s) are average quantities. If the value of the *units* keyword is *box* or *lattice*, the "coord" is printed in box units. If the value of the *units* keyword is *reduced*, the "coord" is printed in reduced units (0–1).

The *title1* and *title2* and *title3* keywords allow specification of the strings that will be printed as the first 3 lines of the output file, assuming the *file* keyword was used. LAMMPS uses default values for each of these, so they do not need to be specified.

By default, these header lines are as follows:

```
# Spatial-averaged data for fix ID and group name
# Timestep Number-of-layers
# Layer Coord Count value1 value2 ...
```

In the first line, ID and name are replaced with the fix-ID and group name. The second line describes the two values that are printed at the first of each section of output. In the third line the values are replaced with the appropriate fields from the fix ave/spatial command.

---

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

This fix computes a global array of values which can be accessed by various [output commands](#). The values can only be accessed on timesteps that are multiples of *Nfreq* since that is when averaging is performed. The global array has # of rows = Nlayers and # of columns = Nvalues+2. The first column has the layer coordinate (center of the layer), the 2nd column has the count of atoms in that layer, and the remaining columns are the Nvalue quantities. When the array is accessed with an I that exceeds the current number of layers, then a 0.0 is returned by the fix instead of an error, since the number of layers can vary as a simulation runs, depending on the simulation box size. The array values calculated by this fix are "intensive", meaning they are independent of the number of atoms in the simulation, since they are already normalized by the count of atoms in each layer.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

### Restrictions:

When the *ave* keyword is set to *running* or *window* then the number of layers must remain the same during the simulation, so that the appropriate averaging can be done. This will be the case if the simulation box size doesn't change or if the *units* keyword is set to *reduced*.

### Related commands:

compute, fix ave/atom, fix ave/histo, fix ave/time, variable,

**Default:**

The option defaults are units = lattice, norm = all, no file output, and ave = one, title 1,2,3 = strings as described above.

## fix ave/time command

### Syntax:

```
fix ID group-ID ave/time Nevery Nrepeat Nfreq value1 value2 ... keyword args ...
```

- ID, group-ID are documented in [fix](#) command
- ave/time = style name of this fix command
- Nevery = use input values every this many timesteps
- Nrepeat = # of times to use input values for calculating averages
- Nfreq = calculate averages every this many timesteps one or more input values can be listed
- value = c\_ID, c\_ID[N], f\_ID, f\_ID[N], v\_name

c\_ID = global scalar or vector calculated by a compute with ID  
 c\_ID[I] = Ith component of global vector or Ith column of global array calculated by a compute with ID  
 f\_ID = global scalar or vector calculated by a fix with ID  
 f\_ID[I] = Ith component of global vector or Ith column of global array calculated by a fix with ID  
 v\_name = global value calculated by an equal-style variable with name

- zero or more keyword/arg pairs may be appended
- keyword = *mode* or *file* or *ave* or *start* or *off* or *title1* or *title2* or *title3*

```
mode arg = scalar or vector
  scalar = all input values are global scalars
  vector = all input values are global vectors
file arg = filename
  filename = name of file to output time averages to
ave args = one or running or window M
  one = output a new average value every Nfreq steps
  running = output cumulative average of all previous Nfreq steps
  window M = output average of M most recent Nfreq steps
start args = Nstart
  Nstart = start averaging on this timestep
off arg = M = do not average this value
  M = value # from 1 to Nvalues
title1 arg = string
  string = text to print as 1st line of output file
title2 arg = string
  string = text to print as 2nd line of output file
title3 arg = string
  string = text to print as 3rd line of output file, only for vector mode
```

### Examples:

```
fix 1 all ave/time 100 5 1000 c_myTemp c_thermo_temp file temp.profile
fix 1 all ave/time 100 5 1000 c_thermo_press[2] ave window 20 & title1
fix 1 all ave/time 1 100 1000 f_indent f_indent[1] file temp.indent off 1
```

### Description:

Use one or more global values as inputs every few timesteps, and average them over longer timescales. The resulting averages can be used by other [output commands](#) such as [thermo\\_style custom](#), and can also be written to a file. Note that if no time averaging is done, this command can be used as a convenient way to simply output one or more global values to a file.



The group specified with this command is ignored. However, note that calculations may be performed by computes and fixes which store their own "group" definitions.

Each input value can be the result of a [compute](#) or [fix](#) or the evaluation of an equal-style [variable](#). In each case, the compute, fix, or variable must produce a global quantity, not a per-atom or local quantity. If you wish to spatial- or time-average or histogram per-atom quantities from a compute, fix, or variable, then see the [fix ave/spatial](#), [fix ave/atom](#), or [fix ave/histo](#) commands. If you wish to sum a per-atom quantity into a single global quantity, see the [compute reduce](#) command.

[Computes](#) that produce global quantities are those which do not have the word *atom* in their style name. Only a few [fixes](#) produce global quantities. See the doc pages for individual fixes for info on which ones produce such values. [Variables](#) of style *equal* are the only ones that can be used with this fix. Variables of style *atom* cannot be used, since they produce per-atom values.

The listed values must either be all scalars or all vectors, depending on the setting of the *mode* option. In both cases, the averaging is performed independently on each input value. I.e. each input scalar or the elements of each input vector is averaged independently.

If *mode* = vector, then all the input vectors must be the same length.

---

The *Nevery*, *Nrepeat*, and *Nfreq* arguments specify on what timesteps the input values will be used in order to contribute to the average. The final averaged quantities are generated every *Nfreq* timesteps. The average is over *Nrepeat* quantities, computed in the preceding portion of the simulation every *Nevery* timesteps. *Nfreq* must be a multiple of *Nevery* and *Nevery* must be non-zero even if *Nrepeat* is 1. Also, the timesteps contributing to the average value cannot overlap, i.e.  $Nfreq > (Nrepeat - 1) * Nevery$  is required.

For example, if *Nevery*=2, *Nrepeat*=6, and *Nfreq*=100, then values on timesteps 90,92,94,96,98,100 will be used to compute the final average on timestep 100. Similarly for timesteps 190,192,194,196,198,200 on timestep 200, etc. If *Nrepeat*=1 and *Nfreq* = 100, then no time averaging is done; values are simply generated on timesteps 100,200,etc.

---

If a value begins with "c\_", a compute ID must follow which has been previously defined in the input script. If *mode* = scalar, then if no bracketed term is appended, the global scalar calculated by the compute is used. If a bracketed term is appended, the *I*th element of the global vector calculated by the compute is used. If *mode* = vector, then if no bracketed term is appended, the global vector calculated by the compute is used. If a bracketed term is appended, the *I*th column of the global array calculated by the compute is used.

Note that there is a [compute reduce](#) command which can sum per-atom quantities into a global scalar or vector which can thus be accessed by [fix ave/time](#). Or it can be a compute defined not in your input script, but by [thermodynamic output](#) or other fixes such as [fix nvt](#) or [fix temp/rescale](#). See the doc pages for these commands which give the IDs of these computes. Users can also write code for their own compute styles and [add them to LAMMPS](#).

If a value begins with "f\_", a fix ID must follow which has been previously defined in the input script. If *mode* = scalar, then if no bracketed term is appended, the global scalar calculated by the fix is used. If a bracketed term is appended, the *I*th element of the global vector calculated by the fix is used. If *mode* = vector, then if no bracketed term is appended, the global vector calculated by the fix is used. If a bracketed term is appended, the *I*th column of the global array calculated by the fix is used.

Note that some fixes only produce their values on certain timesteps, which must be compatible with *Nevery*, else an error will result. Users can also write code for their own fix styles and [add them to LAMMPS](#).



If a value begins with "v\_", a variable name must follow which has been previously defined in the input script. Variables can only be used as input for *mode* = scalar. Only equal-style variables can be referenced. See the [variable](#) command for details. Note that variables of style *equal* define a formula which can reference individual atom properties or thermodynamic keywords, or they can invoke other computes, fixes, or variables when they are evaluated, so this is a very general means of specifying quantities to time average.

---

Additional optional keywords also affect the operation of this fix.

If the *mode* keyword is set to *scalar*, then all input values must be global scalars, or elements of global vectors. If the *mode* keyword is set to *vector*, then all input values must be global vectors, or columns of global arrays.

The *ave* keyword determines how the values produced every *Nfreq* steps are averaged with values produced on previous steps that were multiples of *Nfreq*, before they are accessed by another output command or written to a file.

If the *ave* setting is *one*, then the values produced on timesteps that are multiples of *Nfreq* are independent of each other; they are output as-is without further averaging.

If the *ave* setting is *running*, then the values produced on timesteps that are multiples of *Nfreq* are summed and averaged in a cumulative sense before being output. Each output value is thus the average of the value produced on that timestep with all preceding values. This running average begins when the fix is defined; it can only be restarted by deleting the fix via the [unfix](#) command, or by re-defining the fix by re-specifying it.

If the *ave* setting is *window*, then the values produced on timesteps that are multiples of *Nfreq* are summed and averaged within a moving "window" of time, so that the last M values are used to produce the output. E.g. if M = 3 and *Nfreq* = 1000, then the output on step 10000 will be the average of the individual values on steps 8000,9000,10000. Outputs on early steps will average over less than M values if they are not available.

The *start* keyword specifies what timestep averaging will begin on. The default is step 0. Often input values can be 0.0 at time 0, so setting *start* to a larger value can avoid including a 0.0 in a running or windowed average.

The *off* keyword can be used to flag any of the input values. If a value is flagged, it will not be time averaged. Instead the most recent input value will always be stored and output. This is useful if one of more of the inputs produced by a compute or fix or variable are effectively constant or are simply current values. E.g. they are being written to a file with other time-averaged values for purposes of creating well-formatted output.

The *file* keyword allows a filename to be specified. Every *Nfreq* steps, one quantity or vector of quantities is written to the file for each input value specified in the fix ave/time command. For *mode* = scalar, this means a single line is written each time output is performed. Thus the file ends up to be a series of lines, i.e. one column of numbers for each input value. For *mode* = vector, an array of numbers is written each time output is performed. The number of rows is the length of the input vectors, and the number of columns is the number of values. Thus the file ends up to be a series of these array sections.

The *title1* and *title2* and *title3* keywords allow specification of the strings that will be printed as the first 2 or 3 lines of the output file, assuming the *file* keyword was used. LAMMPS uses default values for each of these, so they do not need to be specified.

By default, these header lines are as follows for *mode* = scalar:

```
# Time-averaged data for fix ID
# TimeStep value1 value2 ...
```

In the first line, ID is replaced with the fix-ID. In the second line the values are replaced with the appropriate fields from the fix ave/time command. There is no third line in the header of the file, so the *title3* setting is ignored when *mode* = scalar.

By default, these header lines are as follows for *mode* = vector:

```
# Time-averaged data for fix ID
# TimeStep Number-of-rows
# Row value1 value2 ...
```

In the first line, ID is replaced with the fix-ID. The second line describes the two values that are printed at the first of each section of output. In the third line the values are replaced with the appropriate fields from the fix ave/time command.

---

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

This fix produces a global scalar or vector or array which can be accessed by various [output commands](#). The values can only be accessed on timesteps that are multiples of *Nfreq* since that is when averaging is performed.

A scalar is produced if only a single input value is averaged and *mode* = scalar. A vector is produced if multiple input values are averaged for *mode* = scalar, or a single input value for *mode* = vector. In the first case, the length of the vector is the number of inputs. In the second case, the length of the vector is the same as the length of the input vector. An array is produced if multiple input values are averaged and *mode* = vector. The global array has # of rows = length of the input vectors and # of columns = number of inputs.

If the fix produces a scalar or vector, then the scalar and each element of the vector may be either "intensive" or "extensive". If the fix produces an array, then all elements in the array will be either "intensive" or "extensive". Intensive means the value is independent of the number of atoms in the simulation. Extensive means the value scales with the number of atoms in the simulation. If a compute or fix provides the value being time averaged, then the compute or fix determines whether the value is intensive or extensive; see the doc page for that compute or fix for further info. Values produced by a variable are whatever the variable calculates.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

**Related commands:**

[compute](#), [fix ave/atom](#), [fix ave/spatial](#), [fix ave/histo](#), [variable](#)

**Default:** none

The option defaults are mode = scalar, ave = one, start = 0, no file output, title 1,2,3 = strings as described above, and no off settings for any input values.

## fix aveforce command

### Syntax:

```
fix ID group-ID aveforce fx fy fz keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- aveforce = style name of this fix command
- fx,fy,fz = force component values (force units)
- zero or more keyword/value pairs may be appended to args
- keyword = *region*

```
region value = region-ID  
region-ID = ID of region atoms must be in to have added force
```

### Examples:

```
fix pressdown topwall aveforce 0.0 -1.0 0.0  
fix 2 bottomwall aveforce NULL -1.0 0.0 region top
```

### Description:

Apply an additional external force to a group of atoms in such a way that every atom experiences the same force. This is useful for pushing on wall or boundary atoms so that the structure of the wall does not change over time.

The existing force is averaged for the group of atoms, component by component. The actual force on each atom is then set to the average value plus the component specified in this command. This means each atom in the group receives the same force.

If any of the arguments is specified as NULL then the forces in that dimension are not changed. Note that this is not the same as specifying a 0.0 value, since that sets all forces to the same average value without adding in any additional force.

If the *region* keyword is used, the atom must also be in the specified geometric [region](#) in order to have force added to it.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

This fix computes a 3-vector of forces, which can be accessed by various [output commands](#). This is the total force on the group of atoms before the forces on individual atoms are changed by the fix. The vector values calculated by this fix are "extensive", meaning they scale with the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command.

The forces due to this fix are imposed during an energy minimization, invoked by the [minimize](#) command.

**Restrictions:** none

**Related commands:**

[fix setforce](#), [fix addforce](#)

**Default:** none

## fix bond/break command

### Syntax:

```
fix ID group-ID bond/break Nevery bondtype Rmax keyword values ...
```

- ID, group-ID are documented in [fix](#) command
- bond/break = style name of this fix command
- Nevery = attempt bond breaking every this many steps
- bondtype = type of bonds to break
- Rmax = bond longer than Rmax can break (distance units)
- zero or more keyword/value pairs may be appended to args
- keyword = *prob*

```
prob values = fraction seed
fraction = break a bond with this probability if otherwise eligible
seed = random number seed (positive integer)
```

### Examples:

```
fix 5 all bond/break 10 2 1.2
fix 5 polymer bond/break 1 1 2.0 prob 0.5 49829
```

### Description:

Break bonds between pairs of atoms as a simulation runs according to specified criteria. This can be used to model the dissolution of a polymer network due to stretching of the simulation box or other deformations. In this context, a bond means an interaction between a pair of atoms computed by the [bond\\_style](#) command. Once the bond is broken it will be permanently deleted. This is different than a [pairwise](#) bond-order potential such as Tersoff or AIREBO which infers bonds and many-body interactions based on the current geometry of a small cluster of atoms and effectively creates and destroys bonds from timestep to timestep as atoms move.

A check for possible bond breakage is performed every *Nevery* timesteps. If two bonded atoms I,J are further than a distance *Rmax* of each other, if the bond is of type *bondtype*, and if both I and J are in the specified fix group, then I,J is labeled as a "possible" bond to break.

If several bonds involving an atom are stretched, it may have multiple possible bonds to break. Every atom checks its list of possible bonds to break and labels the longest such bond as its "sole" bond to break. After this is done, if atom I is bonded to atom J in its sole bond, and atom J is bonded to atom I in its sole bond, then the I,J bond is "eligible" to be broken.

Note that these rules mean an atom will only be part of at most one broken bond on a given timestep. It also means that if atom I chooses atom J as its sole partner, but atom J chooses atom K as its sole partner (due to  $R_{jk} > R_{ij}$ ), then this means atom I will not be part of a broken bond on this timestep, even if it has other possible bond partners.

The *prob* keyword can effect whether an eligible bond is actually broken. The *fraction* setting must be a value between 0.0 and 1.0. A uniform random number between 0.0 and 1.0 is generated and the eligible bond is only broken if the random number < fraction.

When a bond is broken, data structures within LAMMPS that store bond topology are updated to reflect the breakage. This can also affect subsequent computation of pairwise interactions involving the atoms in the bond. See the [Restriction](#) section below for additional information.

Computationally, each timestep this fix operates, it loops over bond lists and computes distances between pairs of bonded atoms in the list. It also communicates between neighboring processors to coordinate which bonds are broken. Thus it will increase the cost of a timestep. Thus you should be cautious about invoking this fix too frequently.

You can dump out snapshots of the current bond topology via the [dump bond](#) command.

**IMPORTANT NOTE:** Breaking a bond typically alters the energy of a system. You should be careful not to choose bond breaking criteria that induce a dramatic change in energy. For example, if you define a very stiff harmonic bond and break it when 2 atoms are separated by a distance far from the equilibrium bond length, then the 2 atoms will be dramatically released when the bond is broken. More generally, you may need to thermostat your system to compensate for energy changes resulting from broken bonds.

---

### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

This fix computes two statistics which it stores in a vector of length 2, which can be accessed by various [output commands](#). The vector values calculated by this fix are "extensive", meaning they scale with the number of atoms in the simulation.

These are the 2 quantities:

- (1) # of bonds broken on the most recent breakage timestep
- (2) cumulative # of bonds broken

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

### **Restrictions:**

Currently, there are 2 restrictions for using this fix. We may relax these in the future if there are new models that would be enabled by it.

When a bond is broken, you might wish to turn off angle and dihedral interactions that include that bond. However, LAMMPS does not check for these angles and dihedrals, even if your simulation defines an [angle\\_style](#) or [dihedral\\_style](#).

This fix requires that the pairwise weightings defined by the [special\\_bonds](#) command be 0,1,1 for 1–2, 1–3, and 1–4 neighbors within the bond topology. This effectively means that the pairwise interaction between atoms I and J is turned off when a bond between them exists and will be turned on when the bond is broken. It also means that the pairwise interaction of I with J's other bond partners is unaffected by the existence of the bond.

### **Related commands:**

[fix bond/create](#), [fix bond/swap](#), [dump bond](#), [special\\_bonds](#)

**Default:**

The option defaults are  $\text{prob} = 1.0$ .

## fix bond/create command

### Syntax:

```
fix ID group-ID bond/create Nevery itype jtype Rmin bondtype keyword values ...
```

- ID, group-ID are documented in [fix](#) command
- bond/create = style name of this fix command
- Nevery = attempt bond creation every this many steps
- itype,jtype = atoms of itype can bond to atoms of jtype
- Rmin = 2 atoms separated by less than Rmin can bond (distance units)
- bondtype = type of created bonds
- zero or more keyword/value pairs may be appended to args
- keyword = *iparam* or *jparam* or *prob*

```
iparam values = maxbond, newtype
    maxbond = max # of bonds of bondtype the itype atom can have
    newtype = change the itype atom to this type when maxbonds exist
jparam values = maxbond, newtype
    maxbond = max # of bonds of bondtype the jtype atom can have
    newtype = change the jtype atom to this type when maxbonds exist
prob values = fraction seed
    fraction = create a bond with this probability if otherwise eligible
    seed = random number seed (positive integer)
```

### Examples:

```
fix 5 all bond/create 10 1 2 0.8 1
fix 5 all bond/create 1 3 3 0.8 1 prob 0.5 85784 iparam 2 3
```

### Description:

Create bonds between pairs of atoms as a simulation runs according to specified criteria. This can be used to model cross-linking of polymers, the formation of a percolation network, etc. In this context, a bond means an interaction between a pair of atoms computed by the [bond\\_style](#) command. Once the bond is created it will be permanently in place. This is different than a [pairwise](#) bond-order potential such as Tersoff or AIREBO which infers bonds and many-body interactions based on the current geometry of a small cluster of atoms and effectively creates and destroys bonds from timestep to timestep as atoms move.

A check for possible new bonds is performed every *Nevery* timesteps. If two atoms I,J are within a distance *Rmin* of each other, if I is of atom type *itype*, if J is of atom type *jtype*, if both I and J are in the specified fix group, if a bond does not already exist between I and J, and if both I and J meet their respective *maxbond* requirement (explained below), then I,J is labeled as a "possible" bond pair.

If several atoms are close to an atom, it may have multiple possible bond partners. Every atom checks its list of possible bond partners and labels the closest such partner as its "sole" bond partner. After this is done, if atom I has atom J as its sole partner, and atom J has atom I as its sole partner, then the I,J bond is "eligible" to be formed.

Note that these rules mean an atom will only be part of at most one created bond on a given timestep. It also means that if atom I chooses atom J as its sole partner, but atom J chooses atom K as its sole partner (due to  $R_{jk} < R_{ij}$ ), then this means atom I will not form a bond on this timestep, even if it has other possible bond partners.



It is permissible to have *itype* = *jtype*. *Rmin* must be  $\leq$  the pairwise cutoff distance between *itype* and *jtype* atoms, as defined by the [pair\\_style](#) command.

The *iparam* and *jparam* keywords can be used to limit the bonding functionality of the participating atoms. Each atom keeps track of how many bonds of *bondtype* it already has. If atom I of *itype* already has *maxbond* bonds (as set by the *iparam* keyword), then it will not form any more. Likewise for atom J. If *maxbond* is set to 0, then there is no limit on the number of bonds that can be formed with that atom.

The *newtype* value for *iparam* and *jparam* can be used to change the atom type of atom I or J when it reaches *maxbond* number of bonds of type *bondtype*. This means it can now interact in a pairwise fashion with other atoms in a different way by specifying different [pair\\_coeff](#) coefficients. If you do not wish the atom type to change, simply specify *newtype* as *itype* or *jtype*.

The *prob* keyword can also effect whether an eligible bond is actually created. The *fraction* setting must be a value between 0.0 and 1.0. A uniform random number between 0.0 and 1.0 is generated and the eligible bond is only created if the random number < fraction.

Any bond that is created is assigned a bond type of *bondtype*. Data structures within LAMMPS that store bond topology are updated to reflect the new bond. This can also affect subsequent computation of pairwise interactions involving the atoms in the bond. See the Restriction section below for additional information.

**IMPORTANT NOTE:** To create a new bond, the internal LAMMPS data structures that store this information must have space for it. When LAMMPS is initialized from a data file, the list of bonds is scanned and the maximum number of bonds per atom is tallied. If some atom will acquire more bonds than this limit as this fix operates, then the "extra bonds per atom" parameter in the data file header must be set to allow for it. See the [read\\_data](#) command for more details. Note that if this parameter needs to be set, it means a data file must be used to initialize the system, even if it initially has no bonds. A data file with no atoms can be used if you wish to add unbonded atoms via the [create atoms](#) command, e.g. for a percolation simulation.

**IMPORTANT NOTE:** LAMMPS also maintains a data structure that stores a list of 1st, 2nd, and 3rd neighbors of each atom (in the bond topology of the system) for use in weighting pairwise interactions for bonded atoms. Adding a bond adds a single entry to this list. The "extra" keyword of the [special\\_bonds](#) command should be used to leave space for new bonds if the maximum number of entries for any atom will be exceeded as this fix operates. See the [special\\_bonds](#) command for details.

Note that even if your simulation starts with no bonds, you must define a [bond\\_style](#) and use the [bond\\_coeff](#) command to specify coefficients for the *bondtype*. Similarly, if new atom types are specified by the *iparam* or *jparam* keywords, they must be within the range of atom types allowed by the simulation and pairwise coefficients must be specified for the new types.

Computationally, each timestep this fix operates, it loops over neighbor lists and computes distances between pairs of atoms in the list. It also communicates between neighboring processors to coordinate which bonds are created. Thus it roughly doubles the cost of a timestep. Thus you should be cautious about invoking this fix too frequently.

You can dump out snapshots of the current bond topology via the [dump bond](#) command.

**IMPORTANT NOTE:** Creating a bond typically alters the energy of a system. You should be careful not to choose bond creation criteria that induce a dramatic change in energy. For example, if you define a very stiff harmonic bond and create it when 2 atoms are separated by a distance far from the equilibrium bond length, then the 2 atoms will oscillate dramatically when the bond is formed. More generally, you may need to thermostat your system to compensate for energy changes resulting from created bonds.

---

**Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

This fix computes two statistics which it stores in a vector of length 2, which can be accessed by various [output commands](#). The vector values calculated by this fix are "extensive", meaning they scale with the number of atoms in the simulation.

These are the 2 quantities:

- (1) # of bonds created on the most recent creation timestep
- (2) cumulative # of bonds created

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:**

Currently, there are 2 restrictions for using this fix. We may relax these in the future if there are new models that would be enabled by it.

When a bond is created, you might wish to induce new angle and dihedral interactions that include that bond. However, LAMMPS does not create these angles and dihedrals, even if your simulation defines an [angle\\_style](#) or [dihedral\\_style](#).

This fix requires that the pairwise weightings defined by the [special\\_bonds](#) command be 0,1,1 for 1–2, 1–3, and 1–4 neighbors within the bond topology. This effectively means that the pairwise interaction between atoms I and J will be turned off when a bond between them is created. It also means that the pairwise interaction of I with J's other bond partners will be unaffected by the new bond.

**Related commands:**

[fix bond/break](#), [fix bond/swap](#), [dump bond](#), [special\\_bonds](#)

**Default:**

The option defaults are  $\text{iparam} = (0, \text{itype})$ ,  $\text{jparam} = (0, \text{jtype})$ , and  $\text{prob} = 1.0$ .

## fix bond/swap command

### Syntax:

```
fix ID group-ID bond/swap fraction cutoff seed
```

- ID, group-ID are documented in [fix](#) command
- bond/swap = style name of this fix command
- fraction = fraction of group atoms to consider for swapping
- cutoff = distance at which swapping will be considered (distance units)
- seed = random # seed (positive integer)

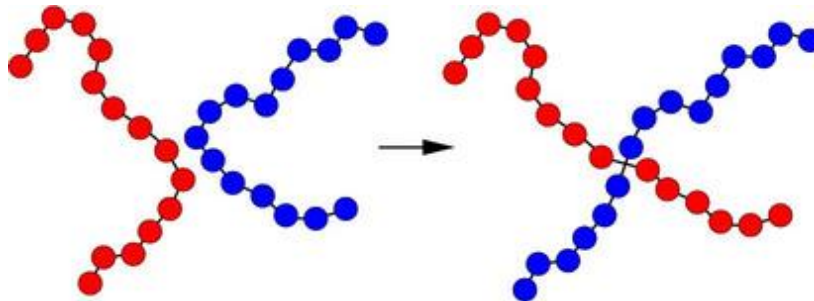
### Examples:

```
fix 1 all bond/swap 0.5 1.3 598934
```

### Description:

In a simulation of polymer chains, this command attempts to swap bonds between two different chains, effectively grafting the end of one chain onto another chain and vice versa. This is done via Monte Carlo rules using the Boltzmann acceptance criterion. The purpose is to equilibrate the polymer chain conformations more rapidly than dynamics alone would do it, by enabling instantaneous large conformational changes in a dense polymer melt. The polymer chains should thus more rapidly converge to the proper end-to-end distances and radii of gyration. It is designed for use with systems of [FENE](#) or [harmonic](#) bead-spring polymer chains where each polymer is a linear chain of monomers, but LAMMPS does not enforce this requirement, i.e. any [bond\\_style](#) can be used.

A schematic of the kinds of bond swaps that can occur is shown here:



On the left, the red and blue chains have two monomers A1 and B1 close to each other, which are currently bonded to monomers A2 and B2 respectively within their own chains. The bond swap operation will attempt to delete the A1–A2 and B1–B2 bonds and replace them with A1–B2 and B1–A2 bonds. If the swap is energetically favorable, the two chains on the right are the result and each polymer chain has undergone a dramatic conformational change. This reference provides more details on how the algorithm works and its application: [\(Sides\)](#).

The bond swapping operation is invoked each time neighbor lists are built during a simulation, since it potentially alters the list of which neighbors are considered for pairwise interaction. At each reneighboring step, each processor considers a random specified *fraction* of its atoms as potential swapping monomers for this timestep. Choosing a small *fraction* value can reduce the likelihood of a reverse swap occurring soon after an initial swap.

For each monomer A1, its neighbors are examined to find a possible B1 monomer. Both A1 and B1 must be in the fix group, their separation must be less than the specified *cutoff*, and the molecule IDs of A1 and B1 must be the same (see below). If a suitable partner is found, the energy change due to swapping the 2 bonds is computed. This includes changes in pairwise, bond, and angle energies due to the altered connectivity of the 2 chains. Dihedral and improper interactions are not allowed to be defined when this fix is used.

If the energy decreases due to the swap operation, the bond swap is accepted. If the energy increases it is accepted with probability  $\exp(-\Delta/kT)$  where  $\Delta$  is the increase in energy,  $k$  is the Boltzmann constant, and  $T$  is the current temperature of the system. Whether the swap is accepted or rejected, no other swaps are attempted by this processor on this timestep.

The criterion for matching molecule IDs is how bond swaps performed by this fix conserve chain length. To use this feature you must setup the molecule IDs for your polymer chains in a certain way, typically in the data file, read by the [read\\_data](#) command. Consider a system of 6-mer chains. You have 3 choices. If the molecule IDs for monomers on each chain are set to 1,2,3,4,5,6 then swaps will conserve length. For a particular monomer there will be only one other monomer on another chain which is a potential swap partner. If the molecule IDs for monomers on each chain are set to 1,2,3,3,2,1 then swaps will conserve length but swaps will be able to occur at either end of a chain. Thus for a particular monomer there will be 2 possible swap partners on another chain. In this scenario, swaps can also occur within a single chain, i.e. the two ends of a chain swap with each other. The third choice is to give all monomers on all chains the same molecule ID, e.g. 0. This will allow a wide variety of swaps to occur, but will NOT conserve chain lengths.

**IMPORTANT NOTE:** If your simulation uses molecule IDs in the usual way, where all monomers on a single chain are assigned the same ID (different for each chain), then swaps will only occur within the same chain and will NOT conserve chain length. This is probably not what you want for this fix.

---

This fix computes a temperature each time it is invoked for use by the Boltzmann criterion. To do this, the fix creates its own compute of style *temp*, as if this command had been issued:

```
compute fix-ID_temp all temp
```

See the [compute temp](#) command for details. Note that the ID of the new compute is the fix-ID with underscore + "temp" appended and the group for the new compute is "all", so that the temperature of the entire system is used.

Note that this is NOT the compute used by thermodynamic output (see the [thermo\\_style](#) command) with ID = *thermo\_temp*. This means you can change the attributes of this fix's temperature (e.g. its degrees-of-freedom) via the [compute\\_modify](#) command or print this temperature during thermodynamic output via the [thermo\\_style custom](#) command using the appropriate compute-ID. It also means that changing attributes of *thermo\_temp* will have no effect on this fix.

---

### **Restart, fix\_modify, thermo output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). Because the state of the random number generator is not saved in restart files, this means you cannot do "exact" restarts with this fix, where the simulation continues on the same as if no restart had taken place. However, in a statistical sense, a restarted simulation should produce the same behavior. Also note that each processor generates possible swaps independently of other processors. Thus if you repeat the same simulation on a different number of processors, the specific swaps performed will be different.

The [fix\\_modify temp](#) option is supported by this fix. You can use it to assign a [compute](#) you have defined to this fix which will be used to compute the temperature for the Boltzmann criterion.

This fix computes two statistical quantities as a 2–vector of output, which can be accessed by various [output commands](#). The first component of the vector is the cumulative number of swaps performed by all processors. The second component of the vector is the cumulative number of swaps attempted (whether accepted or rejected). Note that a swap "attempt" only occurs when swap partners meeting the criteria described above are found on a particular timestep. The vector values calculated by this fix are "intensive", meaning they are independent of the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:**

The settings of the "special\_bond" command must be 0,1,1 in order to use this fix, which is typical of bead–spring chains with FENE or harmonic bonds. This means that pairwise interactions between bonded atoms are turned off, but are turned on between atoms two or three hops away along the chain backbone.

Currently, energy changes in dihedral and improper interactions due to a bond swap are not considered. Thus a simulation that uses this fix cannot use a dihedral or improper potential.

**Related commands:** none

**Default:** none

---

(**Sides**) Sides, Grest, Stevens, Plimpton, J Polymer Science B, 42, 199–208 (2004).

## fix box/relax command

### Syntax:

```
fix ID group-ID box/relax style args keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- box/relax = style name of this fix command
- style = *xyz* or *xy* or *yz* or *xz* or *aniso*

```
xyz arg = P = desired pressure (pressure units)
xy or yz or xz or aniso args = Px Py Pz
Px,Py,Pz = desired pressure in x,y,z (pressure units)
```

- zero or more keyword/value pairs may be appended to the args
- keyword = *dilate* or *vmax*

```
dilate value = all or partial
vmax value = fraction = max allowed volume change in one iteration
```

### Examples:

```
fix 1 all box/relax xyz 0.0 vmax 0.001
fix 2 water box/relax aniso 0.0 0.0 1000.0 dilate partial
```

### Description:

Apply an external pressure to the simulation box during an [energy minimization](#). This allows the box dimensions to vary during the iterations of the minimizer so that the final configuration will be both an energy minimum for the potential energy of the atoms and the system pressure will be close to the desired pressure. Conceptually, specifying a positive pressure is like squeezing on the simulation box; a negative pressure typically allows the box to expand.

The pressure can be specified in one of several styles, as determined by the *style* argument.

Style *xyz* means couple all 3 dimensions together when pressure is computed (isotropic pressure), and dilate/contract the 3 dimensions together. Styles *xy* or *yz* or *xz* means that the 2 specified dimensions are coupled together, both for pressure computation and for dilation/contraction. The 3rd dimension dilates/contracts independently according to its specified pressure. For style *aniso*, all 3 dimensions dilate/contract independently according to the 3 specified pressure values.

For any of the styles except *xyz*, the target pressure for any independent components (e.g. *z* in *xy*, or any dimension in *aniso*) can be specified as NULL. This means that no pressure is applied to that dimension so that the box dimension remains unchanged during the minimization.

For styles *xy* and *yz* and *xz*, the target pressures must be the same for the two coupled dimensions and cannot be specified as NULL.

For all pressure styles, the simulation box stays rectangular in shape. Tilted boxes (triclinic symmetry) are supported by other LAMMPS commands (see [this section](#) of the manual), but not yet by this command.

When the size of the simulation box changes, all atoms are re-scaled to new positions, unless the keyword *dilate*

is specified with a value of *partial*, in which case only the atoms in the fix group are re-scaled. This can be useful for leaving the coordinates of atoms in a solid substrate unchanged and controlling the pressure of a surrounding fluid.

The *vmax* keyword can be used to limit the fractional change in the volume of the simulation box that can occur in one iteration of the minimizer. If the pressure is not settling down during the minimization this can be because the volume is fluctuating too much. The specified fraction must be greater than 0.0 and should be  $\ll 1.0$ . A value of 0.001 means the volume cannot change by more than 1/10 of a percent in one iteration for style *xyz*. For the other styles it means no linear dimension of the simulation box can change by more than 1/10 of a percent.

**IMPORTANT NOTE:** As normally computed, pressure includes a kinetic-energy or temperature-dependent component; see the [compute pressure](#) command. However, atom velocities are ignored during a minimization, and the applied pressure(s) specified with this command are assumed to only be the virial component of the pressure (the non-kinetic portion). Thus if atoms have a non-zero temperature and you print the usual thermodynamic pressure, it may not appear the system is converging to your specified pressure. The solution for this is to either (a) zero the velocities of all atoms before performing the minimization, or (b) make sure you are monitoring the pressure without its kinetic component. The latter can be done by outputting the pressure from the fix this command creates (see below) or a pressure fix you define yourself.

**IMPORTANT NOTE:** Because pressure is often a very sensitive function of volume, it can be difficult for the minimizer to equilibrate the system the desired pressure with high precision. Some techniques that seem to help are (a) use the "min\_modify line quadratic" option when minimizing with box relaxations, and (b) minimize several times in succession if need be, to drive the pressure closer to the target pressure. Also note that some systems (e.g. liquids) will not sustain an anisotropic applied pressure, which means the minimizer will not converge.

---

This fix computes a temperature and pressure each timestep. The temperature is used to compute the kinetic contribution to the pressure, even though this is subsequently ignored by default. To do this, the fix creates its own computes of style "temp" and "pressure", as if these commands had been issued:

```
compute fix-ID_temp group-ID temp
compute fix-ID_press group-ID pressure fix-ID_temp virial
```

See the [compute temp](#) and [compute pressure](#) commands for details. Note that the IDs of the new computes are the fix-ID + underscore + "temp" or fix\_ID + underscore + "press", and the group for the new computes is the same as the fix group. Also note that the pressure compute does not include a kinetic component.

Note that these are NOT the computes used by thermodynamic output (see the [thermo\\_style](#) command) with ID = *thermo\_temp* and *thermo\_press*. This means you can change the attributes of this fix's temperature or pressure via the [compute\\_modify](#) command or print this temperature or pressure during thermodynamic output via the [thermo\\_style custom](#) command using the appropriate compute-ID. It also means that changing attributes of *thermo\_temp* or *thermo\_press* will have no effect on this fix.

---

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#).

The [fix\\_modify temp](#) and *press* options are supported by this fix. You can use them to assign a [compute](#) you have defined to this fix which will be used in its temperature and pressure calculation, as described above. Note that as described above, if you assign a pressure compute to this fix that includes a kinetic energy component it will affect the minimization, most likely in an undesirable way.

IMPORTANT NOTE: If both the *temp* and *press* keywords are used in a single *thermo\_modify* command (or in two separate commands), then the order in which the keywords are specified is important. Note that a [pressure compute](#) defines its own temperature compute as an argument when it is specified. The *temp* keyword will override this (for the pressure compute being used by *fix npt*), but only if the *temp* keyword comes after the *press* keyword. If the *temp* keyword comes before the *press* keyword, then the new pressure compute specified by the *press* keyword will be unaffected by the *temp* setting.

No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command.

This fix is invoked during [energy minimization](#), but not for the purpose of adding a contribution to the energy or forces being minimized. Instead it alters the simulation box geometry as described above.

### **Restrictions:**

Any box dimension adjusted by this fix must be periodic. A dimension whose target pressure is specified as NULL can be non-periodic or periodic.

### **Related commands:**

[fix npt](#), [minimize](#)

### **Default:**

The keyword defaults are *dilate* = all and *vmax* = 0.0001.



## fix deform command

### Syntax:

fix ID group-ID deform N parameter args ... keyword value ...

- ID, group-ID are documented in [fix](#) command
- deform = style name of this fix command
- N = perform box deformation every this many timesteps
- one or more parameter/arg pairs may be appended

```
parameter = x or y or z or xy or xz or yz
x, y, z args = style value(s)
  style = final or delta or scale or vel or erate or trate or volume or wiggle
    final values = lo hi
      lo hi = box boundaries at end of run (distance units)
    delta values = dlo dhi
      dlo dhi = change in box boundaries at end of run (distance units)
    scale values = factor
      factor = multiplicative factor for change in box length at end of run
    vel value = V
      V = change box length at this velocity (distance/time units),
        effectively an engineering strain rate
    erate value = R
      R = engineering strain rate (1/time units)
    trate value = R
      R = true strain rate (1/time units)
    volume value = none = adjust this dim to preserve volume of system
    wiggle value = A Tp
      A = amplitude of oscillation (distance units)
      Tp = period of oscillation (time units)
xy, xz, yz args = style value
  style = final or delta or vel or erate or trate or wiggle
    final value = tilt
      tilt = tilt factor at end of run (distance units)
    delta value = dtilt
      dtilt = change in tilt factor at end of run (distance units)
    vel value = V
      V = change tilt factor at this velocity (distance/time units),
        effectively an engineering shear strain rate
    erate value = R
      R = engineering shear strain rate (1/time units)
    trate value = R
      R = true shear strain rate (1/time units)
    wiggle value = A Tp
      A = amplitude of oscillation (distance units)
      Tp = period of oscillation (time units)
```

- zero or more keyword/value pairs may be appended
- keyword = *remap* or *units*

```
remap value = x or v or none
  x = remap coords of atoms in group into deforming box
  v = remap velocities of all atoms when they cross periodic boundaries
  none = no remapping of x or v
units value = lattice or box
  lattice = distances are defined in lattice units
  box = distances are defined in simulation box units
```

## Examples:

```
fix 1 all deform 1 x final 0.0 9.0 z final 0.0 5.0 units box
fix 1 all deform 1 x trate 0.1 y volume z volume
fix 1 all deform 1 xy erate 0.001 remap v
fix 1 all deform 10 y delta 0.5 xz vel 1.0
```

## Description:

Change the volume and/or shape of the simulation box during a dynamics run. Orthogonal simulation boxes have 3 adjustable parameters (x,y,z). Triclinic (non-orthogonal) simulation boxes have 6 adjustable parameters (x,y,z,xy,xz,yz). Any or all of them can be adjusted independently and simultaneously by this command. This fix can be used to perform non-equilibrium MD (NEMD) simulations of a continuously strained system. See the [fix nvt/sllod](#) and [compute temp/deform](#) commands for more details.

Any parameter varied by this command must refer to a periodic dimension – see the [boundary](#) command. For parameters "xy", "xz", and "yz" this means both affected dimensions must be periodic, e.g. x and y for "xy". Dimensions not varied by this command can be periodic or non-periodic. Unspecified periodic dimensions can also be controlled by a [fix npt](#) or [fix nph](#) command.

The size and shape of the simulation box at the beginning of the simulation run were either specified by the [create\\_box](#) or [read\\_data](#) or [read\\_restart](#) command used to setup the simulation initially if it is the first run, or they are the values from the end of the previous run. The [create\\_box](#), [read\\_data](#), and [read\\_restart](#) commands specify whether the simulation box is orthogonal or non-orthogonal (triclinic) and explain the meaning of the xy,xz,yz tilt factors. If fix deform changes the xy,xz,yz tilt factors, then the simulation box must be triclinic, even if its initial tilt factors are 0.0.

As described below, the desired simulation box size and shape at the end of the run are determined by the parameters of the fix deform command. Every Nth timestep during the run, the simulation box is expanded, contracted, or tilted to ramped values between the initial and final values.

---

For the x, y, and z parameters, this is the meaning of their styles and values.

The *final*, *delta*, *scale*, *vel*, and *erate* styles all change the specified dimension of the box via "constant displacement" which is effectively a "constant engineering strain rate". This means the box dimension changes linearly with time from its initial to final value.

For style *final*, the final lo and hi box boundaries of a dimension are specified. The values can be in lattice or box distance units. See the discussion of the units keyword below.

For style *delta*, plus or minus changes in the lo/hi box boundaries of a dimension are specified. The values can be in lattice or box distance units. See the discussion of the units keyword below.

For style *scale*, a multiplicative factor to apply to the box length of a dimension is specified. For example, if the initial box length is 10, and the factor is 1.1, then the final box length will be 11. A factor less than 1.0 means compression.

For style *vel*, a velocity at which the box length changes is specified in units of distance/time. This is effectively a "constant engineering strain rate", where  $\text{rate} = V/L_0$  and  $L_0$  is the initial box length. The distance can be in lattice or box distance units. See the discussion of the units keyword below. For example, if the initial box length is 100 Angstroms, and V is 10 Angstroms/psec, then after 10 psec, the box length will have doubled. After 20 psec, it will have tripled.

The *erate* style changes a dimension of the the box at a "constant engineering strain rate". The units of the specified strain rate are 1/time. See the [units](#) command for the time units associated with different choices of simulation units, e.g. picoseconds for "metal" units). Tensile strain is unitless and is defined as  $\Delta/L_0$ , where  $L_0$  is the original box length and  $\Delta$  is the change relative to the original length. The box length  $L$  as a function of time will change as

$$L(t) = L_0 (1 + \text{erate} \cdot dt)$$

where  $dt$  is the elapsed time (in time units). Thus if *erate*  $R$  is specified as 0.1 and time units are picoseconds, this means the box length will increase by 10% of its original length every picosecond. I.e. strain after 1 psec = 0.1, strain after 2 psec = 0.2, etc.  $R = -0.01$  means the box length will shrink by 1% of its original length every picosecond. Note that for an "engineering" rate the change is based on the original box length, so running with  $R = 1$  for 10 picoseconds expands the box length by a factor of 11 (strain of 10), which is different that what the *trate* style would induce.

The *trate* style changes a dimension of the box at a "constant true strain rate". Note that this is not an "engineering strain rate", as the other styles are. Rather, for a "true" rate, the rate of change is constant, which means the box dimension changes non-linearly with time from its initial to final value. The units of the specified strain rate are 1/time. See the [units](#) command for the time units associated with different choices of simulation units, e.g. picoseconds for "metal" units). Tensile strain is unitless and is defined as  $\Delta/L_0$ , where  $L_0$  is the original box length and  $\Delta$  is the change relative to the original length.

The box length  $L$  as a function of time will change as

$$L(t) = L_0 \exp(\text{trate} \cdot dt)$$

where  $dt$  is the elapsed time (in time units). Thus if *trate*  $R$  is specified as  $\ln(1.1)$  and time units are picoseconds, this means the box length will increase by 10% of its current (not original) length every picosecond. I.e. strain after 1 psec = 0.1, strain after 2 psec = 0.21, etc.  $R = \ln(2)$  or  $\ln(3)$  means the box length will double or triple every picosecond.  $R = \ln(0.99)$  means the box length will shrink by 1% of its current length every picosecond. Note that for a "true" rate the change is continuous and based on the current length, so running with  $R = \ln(2)$  for 10 picoseconds does not expand the box length by a factor of 11 as it would with *erate*, but by a factor of 1024 since the box length will double every picosecond.

Note that to change the volume (or cross-sectional area) of the simulation box at a constant rate, you can change multiple dimensions via *erate* or *trate*. E.g. to double the box volume every picosecond, you could set "x *trate* M", "y *trate* M", "z *trate* M", with  $M = \text{pow}(2, 1/3) - 1 = 1.26$ , since if each box dimension grows by 26%, the box volume doubles.

The *volume* style changes the specified dimension in such a way that the box volume remains constant while other box dimensions are changed explicitly via the styles discussed above. For example, "x scale 1.1 y scale 1.1 z volume" will shrink the z box length as the x,y box lengths increase, to keep the volume constant (product of x,y,z lengths). If "x scale 1.1 z volume" is specified and parameter y is unspecified, then the z box length will shrink as x increases to keep the product of x,z lengths constant. If "x scale 1.1 y volume z volume" is specified, then both the y,z box lengths will shrink as x increases to keep the volume constant (product of x,y,z lengths). In this case, the y,z box lengths shrink so as to keep their relative aspect ratio constant.

For solids or liquids, note that when one dimension of the box is expanded via fix deform (i.e. tensile strain), it may be physically undesirable to hold the other 2 box lengths constant (unspecified by fix deform) since that implies a density change. Using the *volume* style for those 2 dimensions to keep the box volume constant may make more physical sense, but may also not be correct for materials and potentials whose Poisson ratio is not 0.5. An alternative is to use [fix npt aniso](#) with zero applied pressure on those 2 dimensions, so that they respond to the tensile strain dynamically.

The *wiggle* style oscillates the specified box length dimension sinusoidally with the specified amplitude and period. I.e. the box length  $L$  as a function of time is given by

$$L(t) = L_0 + A \sin(2\pi t/T_p)$$

where  $L_0$  is its initial length. If the amplitude  $A$  is a positive number the box initially expands, then contracts, etc. If  $A$  is negative then the box initially contracts, then expands, etc. The amplitude can be in lattice or box distance units. See the discussion of the units keyword below.

For the *scale*, *vel*, *erate*, *trate*, *volume*, and *wiggle* styles, the box length is expanded or compressed around its mid point.

---

For the *xy*, *xz*, and *yz* parameters, this is the meaning of their styles and values. Note that changing the tilt factors of a triclinic box does not change its volume.

The *final*, *delta*, *vel*, and *erate* styles all change the shear strain at a "constant engineering shear strain rate". This means the tilt factor changes linearly with time from its initial to final value.

For style *final*, the final tilt factor is specified. The value can be in lattice or box distance units. See the discussion of the units keyword below.

For style *delta*, a plus or minus change in the tilt factor is specified. The value can be in lattice or box distance units. See the discussion of the units keyword below.

For style *vel*, a velocity at which the tilt factor changes is specified in units of distance/time. This is effectively an "engineering shear strain rate", where  $\text{rate} = V/L_0$  and  $L_0$  is the initial box length perpendicular to the direction of shear. The distance can be in lattice or box distance units. See the discussion of the units keyword below. For example, if the initial tilt factor is 5 Angstroms, and the  $V$  is 10 Angstroms/psec, then after 1 psec, the tilt factor will be 15 Angstroms. After 2 psec, it will be 25 Angstroms.

The *erate* style changes a tilt factor at a "constant engineering shear strain rate". The units of the specified shear strain rate are 1/time. See the [units](#) command for the time units associated with different choices of simulation units, e.g. picoseconds for "metal" units). Shear strain is unitless and is defined as offset/length, where length is the box length perpendicular to the shear direction (e.g.  $y$  box length for  $xy$  deformation) and offset is the displacement distance in the shear direction (e.g.  $x$  direction for  $xy$  deformation) from the unstrained orientation.

The tilt factor  $T$  as a function of time will change as

$$T(t) = T_0 + \text{erate} \cdot dt$$

where  $T_0$  is the initial tilt factor and  $dt$  is the elapsed time (in time units). Thus if *erate*  $R$  is specified as 0.1 and time units are picoseconds, this means the shear strain will increase by 0.1 every picosecond. I.e. if the  $xy$  shear strain was initially 0.0, then strain after 1 psec = 0.1, strain after 2 psec = 0.2, etc. Thus the tilt factor would be 0.0 at time 0, 0.1\* $y_{\text{box}}$  at 1 psec, 0.2\* $y_{\text{box}}$  at 2 psec, etc, where  $y_{\text{box}}$  is the original  $y$  box length.  $R = 1$  or 2 means the tilt factor will increase by 1 or 2 every picosecond.  $R = -0.01$  means a decrease in shear strain by 0.01 every picosecond.

The *trate* style changes a tilt factor at a "constant true shear strain rate". Note that this is not an "engineering shear strain rate", as the other styles are. Rather, for a "true" rate, the rate of change is constant, which means the tilt factor changes non-linearly with time from its initial to final value. The units of the specified shear strain rate are 1/time. See the [units](#) command for the time units associated with different choices of simulation units, e.g. picoseconds for "metal" units). Shear strain is unitless and is defined as offset/length, where length is the box length perpendicular to the shear direction (e.g.  $y$  box length for  $xy$  deformation) and offset is the displacement

distance in the shear direction (e.g. x direction for xy deformation) from the unstrained orientation.

The tilt factor  $T$  as a function of time will change as

$$T(t) = T_0 \exp(\text{trate} \cdot dt)$$

where  $T_0$  is the initial tilt factor and  $dt$  is the elapsed time (in time units). Thus if *trate*  $R$  is specified as  $\ln(1.1)$  and time units are picoseconds, this means the shear strain or tilt factor will increase by 10% every picosecond. I.e. if the xy shear strain was initially 0.1, then strain after 1 psec = 0.11, strain after 2 psec = 0.121, etc.  $R = \ln(2)$  or  $\ln(3)$  means the tilt factor will double or triple every picosecond.  $R = \ln(0.99)$  means the tilt factor will shrink by 1% every picosecond. Note that the change is continuous, so running with  $R = \ln(2)$  for 10 picoseconds does not change the tilt factor by a factor of 10, but by a factor of 1024 since it doubles every picosecond. Note that the initial tilt factor must be non-zero to use the *trate* option.

Note that shear strain is defined as the tilt factor divided by the perpendicular box length. The *erate* and *trate* styles control the tilt factor, but assume the perpendicular box length remains constant. If this is not the case (e.g. it changes due to another fix deform parameter), then this effect on the shear strain is ignored.

The *wiggle* style oscillates the specified tilt factor sinusoidally with the specified amplitude and period. I.e. the tilt factor  $T$  as a function of time is given by

$$T(t) = T_0 + A \sin(2\pi t / T_p)$$

where  $T_0$  is its initial value. If the amplitude  $A$  is a positive number the tilt factor initially becomes more positive, then more negative, etc. If  $A$  is negative then the tilt factor initially becomes more negative, then more positive, etc. The amplitude can be in lattice or box distance units. See the discussion of the units keyword below.

All of these styles change the xy, xz, yz tilt factors during a simulation. In LAMMPS, tilt factors (xy,xz,yz) for triclinic boxes are always bounded by half the distance of the parallel box length. For example, if  $xlo = 2$  and  $xhi = 12$ , then the x box length is 10 and the xy tilt factor must be between  $-5$  and  $5$ . Similarly, both xz and yz must be between  $-(xhi-xlo)/2$  and  $+(yhi-ylo)/2$ . Note that this is not a limitation, since if the maximum tilt factor is 5 (as in this example), then configurations with tilt = ...,  $-15$ ,  $-5$ ,  $5$ ,  $15$ ,  $25$ , ... are all equivalent.

To obey this constraint and allow for large shear deformations to be applied via the xy, xz, or yz parameters, the following algorithm is used. If *prd* is the associated parallel box length (10 in the example above), then if the tilt factor exceeds the accepted range of  $-5$  to  $5$  during the simulation, then the box is re-shaped to the other limit (an equivalent box) and the simulation continues. Thus for this example, if the initial xy tilt factor was 0.0 and "xy final 100.0" was specified, then during the simulation the xy tilt factor would increase from 0.0 to 5.0, the box would be re-shaped so that the tilt factor becomes  $-5.0$ , the tilt factor would increase from  $-5.0$  to  $5.0$ , the box would be re-shaped again, etc. The re-shaping would occur 10 times and the final tilt factor at the end of the simulation would be 0.0. During each re-shaping event, atoms are remapped into the new box in the appropriate manner.

---

Each time the box size or shape is changed, the *remap* keyword determines whether atom positions are remapped to the new box. If *remap* is set to *x* (the default), atoms in the fix group are remapped; otherwise they are not. Note that their velocities are not changed, just their positions are altered. If *remap* is set to *v*, then any atom in the fix group that crosses a periodic boundary will have a delta added to its velocity equal to the difference in velocities between the lo and hi boundaries. Note that this velocity difference can include tilt components, e.g. a delta in the x velocity when an atom crosses the y periodic boundary. If *remap* is set to *none*, then neither of these remappings take place.

Conceptually, setting *remap* to *x* forces the atoms to deform via an affine transformation that exactly matches the box deformation. This setting is typically appropriate for solids. Note that though the atoms are effectively

"moving" with the box over time, it is not due to their having a velocity that tracks the box change, but only due to the remapping. By contrast, setting *remap* to *v* is typically appropriate for fluids, where you want the atoms to respond to the change in box size/shape on their own and acquire a velocity that matches the box change, so that their motion will naturally track the box without explicit remapping of their coordinates.

**IMPORTANT NOTE:** When non-equilibrium MD (NEMD) simulations are performed using this fix, the option "remap v" should normally be used. This is because [fix nvt/sllod](#) adjusts the atom positions and velocities to induce a velocity profile that matches the changing box size/shape. Thus atom coordinates should NOT be remapped by fix deform, but velocities SHOULD be when atoms cross periodic boundaries, since that is consistent with maintaining the velocity profile already created by fix nvt/sllod. LAMMPS will warn you if the *remap* setting is not consistent with fix nvt/sllod.

**IMPORTANT NOTE:** If a [fix rigid](#) is defined for rigid bodies, and *remap* is set to *x*, then the center-of-mass coordinates of rigid bodies will be remapped to the changing simulation box. This will be done regardless of whether atoms in the rigid bodies are in the fix deform group or not. The velocity of the centers of mass are not remapped even if *remap* is set to *v*, since [fix nvt/sllod](#) does not currently do anything special for rigid particles. If you wish to perform a NEMD simulation of rigid particles, you can either thermostat them independently or include a background fluid and thermostat the fluid via [fix nvt/sllod](#).

The *units* keyword determines the meaning of the distance units used to define various arguments. A *box* value selects standard distance units as defined by the [units](#) command, e.g. Angstroms for units = real or metal. A *lattice* value means the distance units are in lattice spacings. The [lattice](#) command must have been previously used to define the lattice spacing. Note that the units choice also affects the *vel* style parameters since it is defined in terms of distance/time.

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#).

This fix can perform deformation over multiple runs, using the *start* and *stop* keywords of the [run](#) command. See the [run](#) command for details of how to do this.

This fix is not invoked during [energy minimization](#).

#### **Restrictions:**

Any box dimension varied by this fix must be periodic.

#### **Related commands:**

[displace\\_box](#)

#### **Default:**

The option defaults are *remap* = x and *units* = lattice.

## fix deposit command

### Syntax:

```
fix ID group-ID deposit N type M seed keyword values ...
```

- ID, group-ID are documented in [fix](#) command
- deposit = style name of this fix command
- N = # of atoms to insert
- type = atom type to assign to inserted atoms
- M = insert a single particle every M steps
- seed = random # seed (positive integer)
- one or more keyword/value pairs may be appended to args
- keyword = *region* or *global* or *local* or *near* or *attempt* or *rate* or *vx* or *vy* or *vz* or *units*

```
region value = region-ID
    region-ID = ID of region to use as insertion volume
global values = lo hi
    lo,hi = put new particle a distance lo-hi above all other particles (distance units)
local values = lo hi delta
    lo,hi = put new particle a distance lo-hi above any nearby particle beneath it (distance units)
    delta = lateral distance within which a neighbor is considered "nearby" (distance units)
near value = R
    R = only insert particle if further than R from existing particles (distance units)
attempt value = Q
    Q = attempt a single insertion up to Q times
rate value = V
    V = z velocity (y in 2d) at which insertion volume moves (velocity units)
vx values = vxlo vxhi
    vxlo,vxhi = range of x velocities for inserted particle (velocity units)
vy values = vylo vyhi
    vylo,vyhi = range of y velocities for inserted particle (velocity units)
vz values = vzlo vzhi
    vzlo,vzhi = range of z velocities for inserted particle (velocity units)
units value = lattice or box
    lattice = the geometry is defined in lattice units
    box = the geometry is defined in simulation box units
```

### Examples:

```
fix 3 all deposit 1000 2 100 29494 region myblock local 1.0 1.0 1.0 units box
fix 2 newatoms deposit 10000 1 500 12345 region disk near 2.0 vz -1.0 -0.8
```

### Description:

Insert a single particle into the simulation domain every M timesteps until N particles have been inserted. This is useful for simulating the deposition of particles onto a surface.

Inserted particles have the specified atom type and are assigned to two groups: the default group "all" and the group specified in the fix deposit command (which can also be "all").

If you are computing temperature values which include inserted particles, you will want to use the [compute\\_modify](#) dynamic option, which insures the current number of atoms is used as a normalizing factor each time temperature is computed.



Care must be taken that inserted particles are not too near existing particles, using the options described below. When inserting particles above a surface in a non-periodic box (see the [boundary](#) command), the possibility of a particle escaping the surface and flying upward should be considered, since the particle may be lost or the box size may grow infinitely large. A [fix wall/reflect](#) command can be used to prevent this behavior. Note that if a shrink-wrap boundary is used, it is OK to insert the new particle outside the box, however the box will immediately be expanded to include the new particle.

This command must use the *region* keyword to define an insertion volume. The specified region must have been previously defined with a [region](#) command. It must be defined with *side = in*.

Each timestep a particle is to be inserted, its coordinates are chosen as follows. A random position within the insertion volume is generated. If neither the *global* or *local* keyword is used, that is the trial position. If the *global* keyword is used, the random x,y values are used, but the z position of the new particle is set above the highest current atom in the simulation by a distance randomly chosen between lo/hi. (For a 2d simulation, this is done for the y position.) If the *local* keyword is used, the z position is set a distance between lo/hi above the highest current atom in the simulation that is "nearby" the chosen x,y position. In this context, "nearby" means the lateral distance (in x,y) between the new and old particles is less than the delta parameter.

Once a trial x,y,z location has been computed, the insertion is only performed if no current particle in the simulation is within a distance R of the new particle. If this test fails, a new random position within the insertion volume is chosen and another trial is made. Up to Q attempts are made. If an atom is not successfully deposited, LAMMPS prints a warning message.

The *rate* option moves the insertion volume in the z direction (3d) or y direction (2d). This enables particles to be inserted from a successively higher height over time. Note that this parameter is ignored if the *global* or *local* keywords are used, since those options choose a z-coordinate for insertion independently.

The vx, vy, and vz components of velocity for the inserted particle are set using the values specified for the vx, vy, and vz keywords. Note that normally, new particles should be assigned a negative vertical velocity so that they move towards the surface.

The *units* keyword determines the meaning of the distance units used for the other deposition parameters. A *box* value selects standard distance units as defined by the [units](#) command, e.g. Angstroms for units = real or metal. A *lattice* value means the distance units are in lattice spacings. The [lattice](#) command must have been previously used to define the lattice spacing. Note that the units choice affects all the keyword values that have units of distance or velocity.

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

This fix writes the state of the deposition to [binary restart files](#). This includes information about how many atoms have been deposited, the random number generator seed, the next timestep for deposition, etc. See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

#### **Restrictions:**

The specified insertion region cannot be a "dynamic" region, as defined by the [region](#) command.



**Related commands:**

[fix\\_pour](#), [region](#)

**Default:**

The option defaults are  $\text{delta} = 0.0$ ,  $\text{near} = 0.0$ ,  $\text{attempt} = 10$ ,  $\text{rate} = 0.0$ ,  $\text{vx} = 0.0\ 0.0$ ,  $\text{vy} = 0.0\ 0.0$ ,  $\text{vz} = 0.0\ 0.0$ , and  $\text{units} = \text{lattice}$ .

## fix drag command

### Syntax:

```
fix ID group-ID drag x y z fmag delta
```

- ID, group-ID are documented in [fix](#) command
- drag = style name of this fix command
- x,y,z = coord to drag atoms towards
- fmag = magnitude of force to apply to each atom (force units)
- delta = cutoff distance inside of which force is not applied (distance units)

### Examples:

```
fix center small-molecule drag 0.0 10.0 0.0 5.0 2.0
```

### Description:

Apply a force to each atom in a group to drag it towards the point (x,y,z). The magnitude of the force is specified by fmag. If an atom is closer than a distance delta to the point, then the force is not applied.

Any of the x,y,z values can be specified as NULL which means do not include that dimension in the distance calculation or force application.

This command can be used to steer one or more atoms to a new location in the simulation.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

This fix computes a 3-vector of forces, which can be accessed by various [output commands](#). This is the total force on the group of atoms by the drag force. The vector values calculated by this fix are "extensive", meaning they scale with the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

### Related commands:

[fix spring](#), [fix spring/self](#), [fix spring/rg](#), [fix smd](#)

**Default:** none

## fix dt/reset command

### Syntax:

```
fix ID group-ID dt/reset N Tmin Tmax Xmax keyword values ...
```

- ID, group-ID are documented in [fix](#) command
- dt/reset = style name of this fix command
- N = recompute dt every N timesteps
- Tmin = minimum dt allowed (can be NULL) (time units)
- Tmax = maximum dt allowed (can be NULL) (time units)
- Xmax = maximum distance for an atom to move in one timestep (distance units)
- zero or more keyword/value pairs may be appended
- keyword = *units*

```
units value = lattice or box
  lattice = Xmax is defined in lattice units
  box = Xmax is defined in simulation box units
```

### Examples:

```
fix 5 all dt/reset 10 1.0e-5 0.01 0.1
fix 5 all dt/reset 10 0.01 2.0 0.2 units box
```

### Description:

Reset the timestep size every N steps during a run, so that no atom moves further than Xmax, based on current atom velocities and forces. This can be useful when starting from a configuration with overlapping atoms, where forces will be large. Or it can be useful when running an impact simulation where one or more high-energy atoms collide with a solid, causing a damage cascade.

This fix overrides the timestep size setting made by the [timestep](#) command. The new timestep size *dt* is computed in the following manner.

For each atom, the timestep is computed that would cause it to displace *Xmax* on the next integration step, as a function of its current velocity and force. Since performing this calculation exactly would require the solution to a quartic equation, a cheaper estimate is generated. The estimate is conservative in that the atom's displacement is guaranteed not to exceed *Xmax*, though it may be smaller.

Given this putative timestep for each atom, the minimum timestep value across all atoms is computed. Then the *Tmin* and *Tmax* bounds are applied, if specified. If one (or both) is specified as NULL, it is not applied.

When the [run style](#) is *respa*, this fix resets the outer loop (largest) timestep, which is the same timestep that the [timestep](#) command sets.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

The current timestep size is stored as a scalar quantity by this fix. The cumulative simulation time (in time units) is stored as the first element of a vector. Both these quantities can be accessed by various [output commands](#). The scalar and vector values calculated by this fix are "intensive", meaning they are independent of the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:**

The cumulative time is zeroed when the fix is created and continuously accrues thereafter. Using the [reset\\_timestep](#) command while this fix is defined will mess up the time accumulation.

**Related commands:**

[timestep](#)

**Default:**

The option defaults is units = lattice.

## fix efield command

### Syntax:

```
fix ID group-ID efield ex ey ez
```

- ID, group-ID are documented in [fix](#) command
- efield = style name of this fix command
- ex,ey,ez = E-field component values (electric field units)

### Examples:

```
fix kick external-field efield 1.0 0.0 0.0
```

### Description:

Add a force  $F = qE$  to each charged atom in the group due to an external electric field being applied to the system.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

### Related commands:

[fix addforce](#)

**Default:** none

## fix enforce2d command

### Syntax:

```
fix ID group-ID enforce2d
```

- ID, group-ID are documented in [fix](#) command
- enforce2d = style name of this fix command

### Examples:

```
fix 5 all enforce2d
```

### Description:

Zero out the z-dimension velocity and force on each atom in the group. This is useful when running a 2d simulation to insure that atoms do not move from their initial z coordinate.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command.

The forces due to this fix are imposed during an energy minimization, invoked by the [minimize](#) command.

**Restrictions:** none

**Related commands:** none

**Default:** none

## fix evaporate command

### Syntax:

```
fix ID group-ID evaporate N M region-ID seed
```

- ID, group-ID are documented in [fix](#) command
- evaporate = style name of this fix command
- N = delete atoms every this many timesteps
- M = number of atoms to delete each time
- region-ID = ID of region within which to perform deletions
- seed = random number seed to use for choosing atoms to delete

### Examples:

```
fix 1 solvent evaporate 1000 10 surface 49892
```

### Description:

Remove M atoms from the simulation every N steps. This can be used, for example, to model evaporation of solvent particles (i.e. drying) of a system. Every N steps, the number of atoms in the fix group and within the specified region are counted. M of these are chosen at random and deleted. If there are less than M eligible particles, then all of them are deleted.

Note that you cannot currently delete solvent molecules with this command, only individual atoms. If you delete only one atom in a molecule, an error will result.

Note that neighbor lists are re-built on timesteps that atoms are removed. Thus you should not remove atoms too frequently or you will incur overhead due to the cost of building neighbor lists.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

The cumulative number of deleted atoms is stored as a scalar quantity by this fix. This quantity can be accessed by various [output commands](#). The scalar value is "intensive", meaning it is independent of the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

### Related commands:

[fix deposit](#)

**Default:** none

## fix freeze command

### Syntax:

```
fix ID group-ID freeze
```

- ID, group-ID are documented in [fix](#) command
- freeze = style name of this fix command

### Examples:

```
fix 2 bottom freeze
```

### Description:

Zero out the force and torque on a granular particle. This is useful for preventing certain particles from moving in a simulation. The [granular pair styles](#) also detect if this fix has been defined and compute interactions between frozen and non-frozen particles appropriately, as if the frozen particle has infinite mass.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

This fix computes a 3-vector of forces, which can be accessed by various [output commands](#). This is the total force on the group of atoms before the forces on individual atoms are changed by the fix. The vector values calculated by this fix are "extensive", meaning they scale with the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

### Restrictions:

This fix is part of the "granular" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

There can only be a single freeze fix defined. This is because other the [granular pair styles](#) treat frozen particles differently and need to be able to reference a single group to which this fix is applied.

**Related commands:** none

[atom\\_style granular](#)

**Default:** none



## fix gravity command

### Syntax:

```
fix ID group gravity style magnitude args
```

- ID, group are documented in [fix](#) command
- gravity = style name of this fix command
- magnitude = size of acceleration (force/mass units)
- style = *chute* or *spherical* or *gradient* or *vector*

```
chute args = angle
    angle = angle in +x away from -z or -y axis in 3d/2d (in degrees)
spherical args = phi theta
    phi = azimuthal angle from +x axis (in degrees)
    theta = angle from +z or +y axis in 3d/2d (in degrees)
gradient args = phi theta phi_grad theta_grad
    phi = azimuthal angle from +x axis (in degrees)
    theta = angle from +z or +y axis in 3d/2d (in degrees)
    phi_grad = rate of change of angle phi (full rotations per time unit)
    theta_grad = rate of change of angle theta (full rotations per time unit)
vector args = x y z
    x y z = vector direction to apply the acceleration
```

### Examples:

```
fix 1 all gravity 1.0 chute 24.0
fix 1 all gravity 1.0 spherical 0.0 -180.0
fix 1 all gravity 1.0 gradient 0.0 -180.0 0.0 0.1
fix 1 all gravity 100.0 vector 1 1 0
```

### Description:

Impose an additional acceleration on each particle in the group. This fix is typically used with granular systems to include a "gravity" term acting on the macroscopic particles. More generally, it can represent any kind of driving field, e.g. a pressure gradient inducing a Poiseuille flow in a fluid. Note that this fix operates differently than the [fix addforce](#) command. The addforce fix adds the same force to each atom, independent of its mass. This command imparts the same acceleration to each atom (force/mass).

The *magnitude* of the acceleration is specified in force/mass units. For granular systems (LJ units) this is typically 1.0. See the [units](#) command for details.

Style *chute* is typically used for simulations of chute flow where the specified angle is the chute angle, with flow occurring in the +x direction. For 3d systems, the tilt is away from the z axis; for 2d systems, the tilt is away from the y axis.

Style *spherical* allows an arbitrary 3d direction to be specified for the acceleration vector. Phi and theta are defined in the usual spherical coordinates. Thus for acceleration acting in the -z direction, theta would be 180.0 (or -180.0). Theta = 90.0 and phi = -90.0 would mean acceleration acts in the -y direction. For 2d systems, *phi* is ignored and *theta* is an angle in the xy plane where theta = 0.0 is the y-axis.

Style *gradient* is the same as style *spherical* except that the direction of the acceleration vector is time dependent. The units of the gradient arguments are in full rotations per time unit. E.g. a timestep of 0.001 and a gradient of

0.1 means the acceleration vector would rotate thru 360 degrees every 10,000 timesteps. For the time-dependent case, the initial direction of the acceleration vector is set to  $\phi, \theta$  when the fix is specified and evolves thereafter. For 2d systems,  $\phi$  and  $\phi_{grad}$  are ignored.

Style *vector* imposes an acceleration in the vector direction given by (x,y,z). For 2d systems, the z component is ignored.

**Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

**Related commands:**

[atom\\_style granular](#), [fix addforce](#)

**Default:** none

## fix heat command

### Syntax:

```
fix ID group-ID heat N eflux
```

- ID, group-ID are documented in [fix](#) command
- heat = style name of this fix command
- N = add/subtract heat every this many timesteps
- eflux = rate of heat addition or subtraction (energy/time units)

### Examples:

```
fix 3 qin heat 1 1.0  
fix 4 qout heat 1 -1.0
```

### Description:

Add non-translational kinetic energy (heat) to a group of atoms such that their aggregate momentum is conserved. Two of these fixes can be used to establish a temperature gradient across a simulation domain by adding heat to one group of atoms (hot reservoir) and subtracting heat from another (cold reservoir). E.g. a simulation sampling from the McDLT ensemble. Note that the fix is applied to a group of atoms, not a geometric region, so that the same set of atoms is affected wherever they may move to.

Heat addition/subtraction is performed every N timesteps. The *eflux* parameter determines the change in aggregate energy of the entire group of atoms per unit time, e.g. in eV/psec for [metal units](#). Thus it is an "extensive" quantity, meaning its magnitude should be scaled with the number of atoms in the group. Since *eflux* is independent of N or the [timestep](#), a larger value of N will add/subtract a larger amount of energy each time the fix is invoked. If heat is subtracted from the system too aggressively so that the group's kinetic energy would go to zero, LAMMPS halts with an error message.

Fix heat is different from a thermostat such as [fix nvt](#) or [fix temp/rescale](#) in that energy is added/subtracted continually. Thus if there isn't another mechanism in place to counterbalance this effect, the entire system will heat or cool continuously. You can use multiple heat fixes so that the net energy change is 0.0 or use [fix viscous](#) to drain energy from the system.

This fix does not change the coordinates of its atoms; it only scales their velocities. Thus you must still use an integration fix (e.g. [fix nve](#)) on the affected atoms. This fix should not normally be used on atoms that have their temperature controlled by another fix – e.g. [fix nvt](#) or [fix langevin](#) fix.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

This fix computes a scalar which can be accessed by various [output commands](#). This scalar is the most recent value by which velocities were scaled. The scalar value calculated by this fix is "intensive", meaning it is independent of the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked

during [energy minimization](#).

**Restrictions:** none

**Related commands:**

[compute temp](#), [compute temp/region](#)

**Default:** none

## fix imd command

### Syntax:

```
fix ID group-ID imd trate port keyword values ...
```

- ID, group-ID are documented in [fix](#) command
- imd = style name of this fix command
- port = port number on which the fix listens for an IMD client
- keyword = *unwrap* or *fscale* or *trate*

```
unwrap arg = on or off
    off = coordinates are wrapped back into the principal unit cell (default)
    on = "unwrapped" coordinates using the image flags used
fscale arg = factor
    factor = floating point number to scale IMD forces (default: 1.0)
trate arg = transmission rate of coordinate data sets (default: 1)
nowait arg = on or off
    off = LAMMPS waits to be connected to an IMD client before continuing (default)
    on = LAMMPS listens for an IMD client, but continues with the run
```

### Examples:

```
fix vmd all imd 5678
fix comm all imd 8888 trate 5 unwrap on fscale 10.0
```

### Description:

This fix implements the "Interactive MD" (IMD) protocol which allows to connect an IMD client, for example the [VMD visualization program](#), to a running LAMMPS simulation and monitor the progress of the simulation and interactively apply forces to selected atoms.

The source code for this fix includes code developed by the Theoretical and Computational Biophysics Group in the Beckman Institute for Advanced Science and Technology at the University of Illinois at Urbana-Champaign. We thank them for providing a software interface that allows codes like LAMMPS to hook to [VMD](#).

Upon initialization of the fix, it will open a communication port on the node with MPI task 0 and wait for an incoming connection. As soon as an IMD client is connected, the simulation will continue and the fix will send the current coordinates of the fix's group to the IMD client at every *trate* MD step. When using *r-RESPA*, *trate* applies to the steps of the outmost *RESPA* level. During a run with an active IMD connection also the IMD client can request to apply forces to selected atoms of the fix group.

The port number selected must be an available network port number. On many machines, port numbers < 1024 are reserved for accounts with system manager privilege and specific applications. If multiple imd fixes would be active at the same time, each needs to use a different port number.

The *nowait* keyword controls the behavior of the fix when no IMD client is connected. With the default setting of *off*, LAMMPS will wait until a connection is made before continuing with the execution. Setting *nowait* to *on* will have the LAMMPS code be ready to connect to a client, but continue with the simulation. This can for example be used to monitor the progress of an ongoing calculation without the need to be permanently connected or having to download a trajectory file.

The *trate* keyword allows to select how often the coordinate data is sent to the IMD client. It can also be changed on request of the IMD client through an IMD protocol message. The *unwrap* keyword allows to send "unwrapped" coordinates to the IMD client that undo the wrapping back of coordinates into the principle unit cell, as done by default in LAMMPS. The *fscale* keyword allows to apply a scaling factor to forces transmitted by the IMD client. The IMD protocols stipulates that forces are transferred in kcal/mol/angstrom under the assumption that coordinates are given in angstrom. For LAMMPS runs with different units or as a measure to tweak the forces generated by the manipulation of the IMD client, this option allows to make adjustments.

To connect VMD to a listening LAMMPS simulation on the same machine with fix imd enabled, one needs to start VMD and load a coordinate or topology file that matches the fix group. When the VMD command prompts appears, one types the command line:

```
imd connect localhost 5678
```

This assumes that *fix imd* was started with 5678 as a port number for the IMD protocol.

The steps to do interactive manipulation of a running simulation in VMD are the following:

In the Mouse menu of the VMD Main window, select "Mouse -> Force -> Atom". You may alternately select "Residue", or "Fragment" to apply forces to whole residues or fragments. Your mouse can now be used to apply forces to your simulation. Click on an atom, residue, or fragment and drag to apply a force. Click quickly without moving the mouse to turn the force off. You can also use a variety of 3D position trackers to apply forces to your simulation. Trackers with force-feedback such as the Sensable PHANTOM allow you to feel the forces you are applying to your molecules, as if they were real objects. See the [VMD IMD Homepage](#) for more details.

If IMD control messages are received, a line of text describing the message and its effect will be printed to the LAMMPS output screen, if screen output is active.

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

#### **Restrictions:**

This fix is part of the "user-imd" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

When used in combination with VMD, a topology or coordinate file has to be loaded, which matches (in number and ordering of atoms) the group the fix is applied to. The fix internally sorts atom IDs by ascending integer value; in VMD (and thus the IMD protocol) those will be assigned 0-based consecutive index numbers.

When using multiple active IMD connections at the same time, each needs to use a different port number.

**Related commands:** none

**Default:** none

## fix indent command

### Syntax:

```
fix ID group-ID indent k keyword values ...
```

- ID, group-ID are documented in [fix](#) command
- indent = style name of this fix command
- k = force constant for indenter surface (force/distance^2 units)
- one or more keyword/value pairs may be appended
- keyword = *sphere* or *cylinder* or *plane* or *vel* or *rstart* or *side* or *units*

```
sphere args = x y z R
    x,y,z = initial position of center of indenter (distance units)
    R = sphere radius of indenter (distance units)
cylinder args = dim c1 c2 R
    dim = x or y or z = axis of cylinder
    c1,c2 = coords of cylinder axis in other 2 dimensions (distance units)
    R = cylinder radius of indenter (distance units)
plane args = dim pos side
    dim = x or y or z = plane perpendicular to this dimension
    pos = position of plane in dimension x, y, or z (distance units)
    side = lo or hi
vel args = vx vy vz
    vx,vy,vz = velocity of center of indenter (velocity units)
rstart value = R0
    R0 = sphere or cylinder radius at start of run (distance units)
    R is value at end of run, so indenter expands/contracts over time
side value = in or out
    in = the indenter acts on particles inside the sphere or cylinder
    out = the indenter acts on particles outside the sphere or cylinder
units value = lattice or box
    lattice = the geometry is defined in lattice units
    box = the geometry is defined in simulation box units
```

### Examples:

```
fix 1 all indent 10.0 sphere 0.0 0.0 15.0 3.0 vel 0.0 0.0 -1.0
fix 2 flow indent 10.0 cylinder z 0.0 0.0 10.0 units box
```

### Description:

Insert an indenter within a simulation box. The indenter repels all atoms that touch it, so it can be used to push into a material or as an obstacle in a flow. Or it can be used as a constraining wall around a simulation; see the discussion of the *side* keyword below.

The indenter can either be spherical or cylindrical or planar. You must set one of those 3 keywords.

A spherical indenter exerts a force of magnitude

$$F(r) = -k (r - R)^2$$

on each atom where  $k$  is the specified force constant,  $r$  is the distance from the atom to the center of the indenter, and  $R$  is the radius of the indenter. The force is repulsive and  $F(r) = 0$  for  $r > R$ . The calculation of distance to the indenter center accounts for periodic boundaries, which means the indenter can effectively straddle one or more

periodic boundaries.

A cylindrical indenter exerts the same force, except that  $r$  is the distance from the atom to the center axis of the cylinder. The cylinder extends infinitely along its axis. The calculation of distance to the indenter axis accounts for periodic boundaries, which means the indenter can effectively straddle one or more periodic boundaries.

A planar indenter is really an axis-aligned infinite-extent wall exerting the same force on atoms in the system, where  $R$  is the position of the plane and  $r-R$  is the distance from the plane. If the *side* parameter of the plane is specified as *lo* then it will indent from the lo end of the simulation box, meaning that atoms with a coordinate less than the plane's current position will be pushed towards the hi end of the box and atoms with a coordinate higher than the plane's current position will feel no force. Vice versa if *side* is specified as *hi*.

If the *vel* keyword is specified, the center (or axis or position) of the spherical (or cylindrical or planar) indenter will move during the simulation, based on its initial position ( $x,y,z$ ), the specified ( $vx,vy,vz$ ), and the time elapsed since the beginning of the simulation. For periodic systems and spherical or cylindrical indenters, the new position of the center or axis is wrapped back into the periodic box as needed. See the note below about making the indenter move continuously across multiple runs.

If the *rstart* keyword is specified, then the radius of the indenter is a time-dependent quantity. This only applies to spherical or cylindrical indenters.  $R_0$  is the value assigned at the start of the run;  $R$  is the value at the end. At intermediate times, the radius is linearly interpolated between these two values. This option can be used, for example, to grow/shrink a void within the simulation box. See the note below about making the radius change continuously across multiple runs.

If the *side* keyword is specified as *out*, which is the default, then particles outside the indenter are pushed away from its outer surface, as described above. This only applies to spherical or cylindrical indenters. If the *side* keyword is specified as *in*, the action of the indenter is reversed. Particles inside the indenter are pushed away from its inner surface. In other words, the indenter is now a containing wall that traps the particles inside it. If the radius shrinks over time, it will squeeze the particles.

The *units* keyword determines the meaning of the distance units used to define the indenter. A *box* value selects standard distance units as defined by the *units* command, e.g. Angstroms for units = real or metal. A *lattice* value means the distance units are in lattice spacings. The *lattice* command must have been previously used to define the lattice spacing. Note that the units choice affects not only the indenter's physical geometry, but also its velocity and force constant since they are defined in terms of distance as well.

### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#).

The [fix\\_modify energy](#) option is supported by this fix to add the energy of interaction between atoms and the indenter to the system's potential energy as part of [thermodynamic output](#). The energy of each particle interacting with the indenter is  $K/3 (r - R)^3$ .

This fix computes a scalar energy and a 3-vector of forces (on the indenter), which can be accessed by various [output commands](#). The scalar and vector values calculated by this fix are "extensive", meaning they scale with the number of atoms in the simulation.

This fix can adjust the indenter position and radius over multiple runs, using the *start* and *stop* keywords of the [run](#) command. See the [run](#) command for details of how to do this. If you do not do this, the indenter position and radius will be reset to their specified initial values at the beginning of each run.



The forces due to this fix are imposed during an energy minimization, invoked by the [minimize](#) command. The *rstart* keyword does not change the indenter radius during an energy minimization; the indenter always has a radius of its final value R in that case.

IMPORTANT NOTE: If you want the atom/indenter interaction energy to be included in the total potential energy of the system (the quantity being minimized), you must enable the [fix\\_modify energy](#) option for this fix.

**Restrictions:** none

**Related commands:** none

**Default:**

The option defaults are  $vel = 0,0,0$ ,  $side = out$ , and  $units = lattice$ .

## fix langevin command

### Syntax:

```
fix ID group-ID langevin Tstart Tstop damp seed keyword values ...
```

- ID, group-ID are documented in [fix](#) command
- langevin = style name of this fix command
- Tstart,Tstop = desired temperature at start/end of run (temperature units)
- damp = damping parameter (time units)
- seed = random number seed to use for white noise (positive integer)
- zero or more keyword/value pairs may be appended

```
keyword = scale or tally
scale values = type ratio
  type = atom type (1-N)
  ratio = factor by which to scale the damping coefficient
tally values = no or yes
  no = do not tally the energy added/subtracted to atoms
  yes = do tally the energy added/subtracted to atoms
```

### Examples:

```
fix 3 boundary langevin 1.0 1.0 1000.0 699483
fix 1 all langevin 1.0 1.1 100.0 48279 scale 3 1.5
```

### Description:

Apply a Langevin thermostat to a group of atoms which models an interaction with a background implicit solvent. Used with [fix nve](#), this command performs Brownian dynamics (BD), since the total force on each atom will have the form:

$$F = F_c + F_f + F_r$$

$$F_f = - (m / \text{damp}) v$$

$F_r$  is proportional to  $\sqrt{K_b T m / (dt \text{ damp})}$

$F_c$  is the conservative force computed via the usual inter-particle interactions ([pair\\_style](#), [bond\\_style](#), etc).

The  $F_f$  and  $F_r$  terms are added by this fix.

$F_f$  is a frictional drag or viscous damping term proportional to the particle's velocity. The proportionality constant for each atom is computed as  $m/\text{damp}$ , where  $m$  is the mass of the particle and  $\text{damp}$  is the damping factor specified by the user.

$F_r$  is a force due to solvent atoms at a temperature  $T$  randomly bumping into the particle. As derived from the fluctuation/dissipation theorem, its magnitude as shown above is proportional to  $\sqrt{K_b T m / (dt \text{ damp})}$ , where  $K_b$  is the Boltzmann constant,  $T$  is the desired temperature,  $m$  is the mass of the particle,  $dt$  is the timestep size, and  $\text{damp}$  is the damping factor. Random numbers are used to randomize the direction and magnitude of this force as described in ([Dunweg](#)), where a uniform random number is used (instead of a Gaussian random number) for speed.

Note that the thermostat effect of this fix is applied to only the translational degrees of freedom for the particles,

which is an important consideration if extended spherical or aspherical particles which have rotational degrees of freedom are being thermostatted with this fix. The translational degrees of freedom can also have a bias velocity removed from them before thermostating takes place; see the description below.

**IMPORTANT NOTE:** Unlike the [fix nvt](#) command which performs Nose/Hoover thermostating AND time integration, this fix does NOT perform time integration. It only modifies forces to effect thermostating. Thus you must use a separate time integration fix, like [fix nve](#) to actually update the velocities and positions of atoms using the modified forces. Likewise, this fix should not normally be used on atoms that also have their temperature controlled by another fix – e.g. by [fix nvt](#) or [fix temp/rescale](#) commands.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostating.

The desired temperature at each timestep is a ramped value during the run from  $T_{start}$  to  $T_{stop}$ .

Like other fixes that perform thermostating, this fix can be used with [compute commands](#) that remove a "bias" from the atom velocities. E.g. removing the center-of-mass velocity from a group of atoms or removing the x-component of velocity from the calculation. This is not done by default, but only if the [fix\\_modify](#) command is used to assign a temperature compute to this fix that includes such a bias term. See the doc pages for individual [compute commands](#) to determine which ones include a bias. In this case, the thermostat works in the following manner: bias is removed from each atom, thermostating is performed on the remaining thermal degrees of freedom, and the bias is added back in.

The *damp* parameter is specified in time units and determines how rapidly the temperature is relaxed. For example, a value of 100.0 means to relax the temperature in a timespan of (roughly) 100 time units (tau or fmsec or psec – see the [units](#) command). The damp factor can be thought of as inversely related to the viscosity of the solvent. I.e. a small relaxation time implies a hi-viscosity solvent and vice versa. See the discussion about gamma and viscosity in the documentation for the [fix viscous](#) command for more details.

The random # *seed* must be a positive integer. A Marsaglia random number generator is used. Each processor uses the input seed to generate its own unique seed and its own stream of random numbers. Thus the dynamics of the system will not be identical on two runs on different numbers of processors.

The keyword *scale* allows the damp factor to be scaled up or down by the specified factor for atoms of that type. This can be useful when different atom types have different sizes or masses. It can be used multiple times to adjust damp for several atom types. Note that specifying a ratio of 2 increases the relaxation time which is equivalent to the solvent's viscosity acting on particles with 1/2 the diameter. This is the opposite effect of scale factors used by the [fix viscous](#) command, since the damp factor in *fix langevin* is inversely related to the gamma factor in *fix viscous*. Also note that the damping factor in *fix langevin* includes the particle mass in  $F\tau$ , unlike *fix viscous*. Thus the mass and size of different atom types should be accounted for in the choice of ratio values.

The keyword *tally* enables the calculation of the cumulative energy added/subtracted to the atoms as they are thermostatted. Effectively it is the energy exchanged between the infinite thermal reservoir and the particles. As described below, this energy can then be printed out or added to the potential energy of the system to monitor energy conservation.

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). Because the state of the random number generator is not saved in restart files, this means you cannot do "exact" restarts with this fix, where the simulation continues on the same as if no restart had taken place. However, in a statistical sense, a restarted simulation should produce the same behavior.

The `fix_modify temp` option is supported by this fix. You can use it to assign a temperature `compute` you have defined to this fix which will be used in its thermostating procedure, as described above. For consistency, the group used by this fix and by the compute should be the same.

The `fix_modify energy` option is supported by this fix to add the energy change induced by Langevin thermostating to the system's potential energy as part of `thermodynamic output`. Note that use of this option requires setting the `tally` keyword to `yes`.

The cumulative energy change due to this fix is stored as a scalar quantity, which can be accessed by various `output commands`. The scalar value calculated by this fix is "extensive", meaning it scales with the number of atoms in the simulation. Note that use of this option requires setting the `tally` keyword to `yes`.

This fix can ramp its target temperature over multiple runs, using the `start` and `stop` keywords of the `run` command. See the `run` command for details of how to do this.

This fix is not invoked during `energy minimization`.

**Restrictions:** none

**Related commands:**

`fix nvt`, `fix temp/rescale`, `fix viscous`, `fix nvt`

**Default:**

The option defaults are `scale = 1.0` for all types and `tally = no`.

---

**(Dunweg)** Dunweg and Paul, Int J of Modern Physics C, 2, 817–27 (1991).

## fix lineforce command

### Syntax:

```
fix ID group-ID lineforce x y z
```

- ID, group-ID are documented in [fix](#) command
- lineforce = style name of this fix command
- x y z = direction of line as a 3-vector

### Examples:

```
fix hold boundary lineforce 0.0 1.0 1.0
```

### Description:

Adjust the forces on each atom in the group so that only the component of force along the linear direction specified by the vector (x,y,z) remains. This is done by subtracting out components of force in the plane perpendicular to the line.

If the initial velocity of the atom is 0.0 (or along the line), then it should continue to move along the line thereafter.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command.

The forces due to this fix are imposed during an energy minimization, invoked by the [minimize](#) command.

**Restrictions:** none

### Related commands:

[fix planeforce](#)

**Default:** none

## fix\_modify command

### Syntax:

```
fix_modify fix-ID keyword value ...
```

- fix-ID = ID of the fix to modify
- one or more keyword/value pairs may be appended
- keyword = *temp* or *press* or *energy*

```
temp value = compute ID that calculates a temperature
press value = compute ID that calculates a pressure
energy value = yes or no
```

### Examples:

```
fix_modify 3 temp myTemp press myPress
fix_modify 1 energy yes
```

### Description:

Modify one or more parameters of a previously defined fix. Only specific fix styles support specific parameters. See the doc pages for individual fix commands for info on which ones support which fix\_modify parameters.

The *temp* keyword is used to determine how a fix computes temperature. The specified compute ID must have been previously defined by the user via the [compute](#) command and it must be a style of compute that calculates a temperature. All fixes that compute temperatures define their own compute by default, as described in their documentation. Thus this option allows the user to override the default method for computing T.

The *press* keyword is used to determine how a fix computes pressure. The specified compute ID must have been previously defined by the user via the [compute](#) command and it must be a style of compute that calculates a pressure. All fixes that compute pressures define their own compute by default, as described in their documentation. Thus this option allows the user to override the default method for computing P.

For fixes that calculate a contribution to the potential energy of the system, the *energy* keyword will include that contribution in thermodynamic output of potential energy. See the [thermo\\_style](#) command for info on how potential energy is output. The contribution by itself can be printed by using the keyword f\_ID in the thermo\_style custom command, where ID is the fix-ID of the appropriate fix. Note that you must use this setting for a fix if you are using it when performing an [energy minimization](#) and if you want the energy and forces it produces to be part of the optimization criteria.

**Restrictions:** none

### Related commands:

[fix](#), [compute temp](#), [compute pressure](#), [thermo\\_style](#)

### Default:

The option defaults are temp = ID defined by fix, press = ID defined by fix, energy = no.

## fix momentum command

### Syntax:

```
fix ID group-ID momentum N keyword values ...
```

- ID, group-ID are documented in [fix](#) command
- momentum = style name of this fix command
- N = adjust the momentum every this many timesteps one or more keyword/value pairs may be appended
- keyword = *linear* or *angular*

```
linear values = xflag yflag zflag  
               xflag,yflag,zflag = 0/1 to exclude/include each dimension  
angular values = none
```

### Examples:

```
fix 1 all momentum 1 linear 1 1 0  
fix 1 all momentum 100 linear 1 1 1 angular
```

### Description:

Zero the linear and/or angular momentum of the group of atoms every N timesteps by adjusting the velocities of the atoms. One (or both) of the *linear* or *angular* keywords must be specified.

If the *linear* keyword is used, the linear momentum is zeroed by subtracting the center-of-mass velocity of the group from each atom. This does not change the relative velocity of any pair of atoms. One or more dimensions can be excluded from this operation by setting the corresponding flag to 0.

If the *angular* keyword is used, the angular momentum is zeroed by subtracting a rotational component from each atom.

This command can be used to insure the entire collection of atoms (or a subset of them) does not drift or rotate during the simulation due to random perturbations (e.g. [fix langevin](#) thermostating).

Note that the [velocity](#) command can be used to create initial velocities with zero aggregate linear and/or angular momentum.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

### Related commands:

[fix recenter](#), [velocity](#)

**Default:** none



## fix move command

### Syntax:

fix ID group-ID move style args keyword values ...

- ID, group-ID are documented in [fix](#) command
- move = style name of this fix command
- style = *linear* or *wiggle* or *rotate* or *variable*

*linear* args = Vx Vy Vz

Vx,Vy,Vz = components of velocity vector (velocity units), any component can be specified

*wiggle* args = Ax Ay Az period

Ax,Ay,Az = components of amplitude vector (distance units), any component can be specified

period = period of oscillation (time units)

*rotate* args = Px Py Pz Rx Ry Rz period

Px,Py,Pz = origin point of axis of rotation (distance units)

Rx,Ry,Rz = axis of rotation vector

period = period of rotation (time units)

*variable* args = v\_dx v\_dy v\_dz v\_vx v\_vy v\_vz

v\_dx,v\_dy,v\_dz = 3 variable names that calculate x,y,z displacement as function of time, a

v\_vx,v\_vy,v\_vz = 3 variable names that calculate x,y,z velocity as function of time, any o

- zero or more keyword/value pairs may be appended
- keyword = *units*

*units* value = *box* or *lattice*

### Examples:

```
fix 1 boundary move wiggle 3.0 0.0 0.0 1.0 units box
fix 2 boundary move rotate 0.0 0.0 0.0 0.0 0.0 1.0 5.0
fix 2 boundary move variable v_myx v_myx NULL v_VX v_VY NULL
```

### Description:

Perform updates of position and velocity for atoms in the group each timestep using the specified settings or formulas, without regard to forces on the atoms. This can be useful for boundary or other atoms, whose movement can influence nearby atoms.

**IMPORTANT NOTE:** The atoms affected by this fix should not normally be time integrated by other fixes (e.g. [fix nve](#), [fix nvt](#)), since that will change their positions and velocities twice.

**IMPORTANT NOTE:** As atoms move due to this fix, they will pass thru periodic boundaries and be remapped to the other side of the simulation box, just as they would during normal time integration (e.g. via the [fix nve](#) command). It is up to you to decide whether periodic boundaries are appropriate with the kind of atom motion you are prescribing with this fix.

**IMPORTANT NOTE:** As discussed below, atoms are moved relative to their initial position at the time the fix is specified. These initial coordinates are stored by the fix in "unwrapped" form, by using the image flags associated with each atom. See the [dump custom](#) command for a discussion of "unwrapped" coordinates. See the Atoms section of the [read\\_data](#) command for a discussion of image flags and how they are set for each atom. You can reset the image flags (e.g. to 0) before invoking this fix by using the [set image](#) command.

---

The *linear* style moves atoms at a constant velocity, so that their position  $X = (x,y,z)$  as a function of time is given in vector notation as

$$X(t) = X0 + V * \text{delta}$$

where  $X0 = (x0,y0,z0)$  is their position at the time the fix is specified,  $V$  is the specified velocity vector with components  $(Vx,Vy,Vz)$ , and  $\text{delta}$  is the time elapsed since the fix was specified. This style also sets the velocity of each atom to  $V = (Vx,Vy,Vz)$ . If any of the velocity components is specified as NULL, then the position and velocity of that component is time integrated the same as the [fix nve](#) command would perform, using the corresponding force component on the atom.

The *wiggle* style moves atoms in an oscillatory fashion, so that their position  $X = (x,y,z)$  as a function of time is given in vector notation as

$$X(t) = X0 + A \sin(\omega * \text{delta})$$

where  $X0 = (x0,y0,z0)$  is their position at the time the fix is specified,  $A$  is the specified amplitude vector with components  $(Ax,Ay,Az)$ ,  $\omega$  is  $2 \text{ PI} / \text{period}$ , and  $\text{delta}$  is the time elapsed since the fix was specified. This style also sets the velocity of each atom to the time derivative of this expression. If any of the amplitude components is specified as NULL, then the position and velocity of that component is time integrated the same as the [fix nve](#) command would perform, using the corresponding force component on the atom.

The *rotate* style rotates atoms around a rotation axis  $R = (Rx,Ry,Rz)$  that goes thru a point  $P = (Px,Py,Pz)$ . The *period* of the rotation is also specified. This style also sets the velocity of each atom to  $(\omega \text{ cross } R_{\text{perp}})$  where  $\omega$  is its angular velocity around the rotation axis and  $R_{\text{perp}}$  is a perpendicular vector from the rotation axis to the atom. If the defined [atom\\_style](#) assigns an angular velocity to each atom, then each atom's angular velocity is also set to  $\omega$ . Note that the direction of rotation for the atoms around the rotation axis is consistent with the right-hand rule: if your right-hand's thumb points along  $R$ , then your fingers wrap around the axis in the direction of rotation.

The *variable* style allows the position and velocity components of each atom to be set by formulas specified via the [variable](#) command. Each of the 6 variables is specified as an argument to the fix as  $v\_name$ , where *name* is the name of the variable that appears elsewhere in the input script.

Each variable must be of either the *equal* or *atom* style. *Equal*-style variables compute a single numeric quantity, that can be a function of the timestep as well as of other simulation values. *Atom*-style variables compute a numeric quantity for each atom, that can be a function per-atom quantities, such as the atom's position, as well as of the timestep and other simulation values. Note that this fix stores the original coordinates of each atom (see note below) so that per-atom quantity can be used in an atom-style variable formula. See the [variable](#) command for details.

The first 3 variables ( $v\_dx,v\_dy,v\_dz$ ) specified for the *variable* style are used to calculate a displacement from the atom's original position at the time the fix was specified. The second 3 variables ( $v\_vx,v\_vy,v\_vz$ ) specified are used to compute a velocity for each atom.

Any of the 6 variables can be specified as NULL. If both the displacement and velocity variables for a particular  $x,y,z$  component are specified as NULL, then the position and velocity of that component is time integrated the same as the [fix nve](#) command would perform, using the corresponding force component on the atom. If only the velocity variable for a component is specified as NULL, then the displacement variable will be used to set the position of the atom, and its velocity component will not be changed. If only the displacement variable for a component is specified as NULL, then the velocity variable will be used to set the velocity of the atom, and the position of the atom will be time integrated using that velocity.

The *units* keyword determines the meaning of the distance units used to define the *linear* velocity and *wiggle* amplitude and *rotate* origin. This setting is ignored for the *variable* style. A *box* value selects standard units as defined by the [units](#) command, e.g. velocity in Angstroms/fmsec and amplitude and position in Angstroms for *units = real*. A *lattice* value means the velocity units are in lattice spacings per time and the amplitude and position are in lattice spacings. The [lattice](#) command must have been previously used to define the lattice spacing. Each of these 3 quantities may be dependent on the x,y,z dimension, since the lattice spacings can be different in x,y,z.

For [rRESPA time integration](#), this fix adjusts the position and velocity of atoms on the outermost rRESPA level.

---

### **Restart, fix\_modify, output, run start/stop, minimize info:**

This fix writes the original coordinates of moving atoms to [binary restart files](#), so that the motion can be continuous in a restarted simulation. See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

None of the [fix\\_modify](#) options are relevant to this fix.

This fix produces a per-atom array which can be accessed by various [output commands](#). The number of columns for each atom is 3, and the columns store the original unwrapped x,y,z coords of each atom. The per-atom values be accessed on any timestep.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

**Related commands:**

[fix nve](#)

**Default:** none

The option default is *units = lattice*.

## fix nph command

### Syntax:

```
fix ID group-ID nph p-style args keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- nph = style name of this fix command
- p-style = *xyz* or *xy* or *yz* or *xz* or *aniso*

```
xyz args = Pstart Pstop Pdamp
          Pstart,Pstop = desired pressure at start/end of run (pressure units)
          Pdamp = pressure damping parameter (time units)
xy or yz or xz args = Px0 Px1 Py0 Py1 Pz0 Pz1 Pdamp
                    Px0,Px1,Py0,Py1,Pz0,Pz1 = desired pressure in x,y,z at
                    start/end (0/1) of run (pressure units)
                    Pdamp = pressure damping parameter (time units)
aniso args = Px0 Px1 Py0 Py1 Pz0 Pz1 Pdamp
            Px0,Px1,Py0,Py1,Pz0,Pz1 = desired pressure in x,y,z at
            start/end (0/1) of run (pressure units)
            Pdamp = pressure damping parameter (time units)
```

- zero or more keyword/value pairs may be appended
- keyword = *drag* or *dilate*

```
drag value = drag factor added to barostat (0.0 = no drag)
dilate value = all or partial
```

### Examples:

```
fix 1 all nph xyz 0.0 0.0 1000.0
fix 2 all nph xz 5.0 5.0 NULL NULL 5.0 5.0 1000.0 drag 1.0
fix 2 all nph aniso 0.0 0.0 0.0 0.0 NULL NULL 1000.0
```

### Description:

Perform constant NPH integration to update positions and velocities each timestep for atoms in the group using a Nose/Hoover pressure barostat ([Hoover](#)), implemented as described in ([Melchionna](#)). P is pressure. This creates a system trajectory consistent with the isobaric ensemble. Unlike [fix npt](#), temperature will not be controlled if no other fix is used. Temperature can be controlled independently by using a thermostating fix such as [fix langevin](#) or [fix temp/rescale](#).

The atoms in the fix group are the only ones whose velocities and positions are updated by the velocity/position update portion of the NPT integration.

Regardless of what atoms are in the fix group, a global pressure is computed for all atoms. Similarly, when the size of the simulation box is changed, all atoms are re-scaled to new positions, unless the keyword *dilate* is specified with a value of *partial*, in which case only the atoms in the fix group are re-scaled. The latter can be useful for leaving the coordinates of atoms in a solid substrate unchanged and controlling the pressure of a surrounding fluid.

IMPORTANT NOTE: Unlike the [fix press/berendsen](#) command which performs barostatting but NO time integration, this fix performs barostatting AND time integration. Thus you should not use any other time integration fix, such as [fix nve](#) or [fix nvt](#) on atoms to which this fix is applied. Use [fix npt](#) instead of this fix, if

you want to control both temperature and pressure via Nose/Hoover.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostating and barostatting.

---

The pressure can be controlled in one of several styles, as specified by the *p-style* argument. In each case, the desired pressure at each timestep is a ramped value during the run from the starting value to the end value.

Style *xyz* means couple all dimensions together when pressure is computed (isotropic pressure), and dilate/contract the dimensions together.

Styles *xy* or *yz* or *xz* means that the 2 specified dimensions are coupled together, both for pressure computation and for dilation/contraction. The 3rd dimension dilates/contracts independently, using its pressure component as the driving force. These styles cannot be used for a 2d simulation.

For style *aniso*, all dimensions dilate/contract independently using their individual pressure components as the driving forces.

For any of the styles except *xyz*, any of the independent pressure components (e.g. *z* in *xy*, or any dimension in *aniso*) can have their target pressures (both start and stop values) specified as NULL. This means that no pressure control is applied to that dimension so that the box dimension remains unchanged. For a 2d simulation the *z* pressure components must be specified as NULL when using style *aniso*.

For styles *xy* and *yz* and *xz*, the starting and stopping pressures must be the same for the two coupled dimensions and cannot be specified as NULL.

In some cases (e.g. for solids) the pressure (volume) and/or temperature of the system can oscillate undesirably when a Nose/Hoover barostat is applied. The optional *drag* keyword will damp these oscillations, although it alters the Nose/Hoover equations. A value of 0.0 (no drag) leaves the Nose/Hoover formalism unchanged. A non-zero value adds a drag term; the larger the value specified, the greater the damping effect. Performing a short run and monitoring the pressure is the best way to determine if the drag term is working. Typically a value between 0.2 to 2.0 is sufficient to damp oscillations after a few periods.

For all pressure styles, the simulation box stays rectangular in shape. Parinello–Rahman boundary condition for tilted boxes (triclinic symmetry) are supported by other LAMMPS commands (see [this section](#) of the manual), but not yet by this command.

For all styles, the *Pdamp* parameter determines the time scale on which pressure is relaxed. For example, a value of 1000.0 means to relax the pressure in a timespan of (roughly) 1000 time units (tau or fmsec or psec – see the [units](#) command).

---

This fix computes a temperature and pressure each timestep. To do this, the fix creates its own computes of style "temp" and "pressure", as if these commands had been issued:

```
compute fix-ID_temp group-ID temp
```

```
compute fix-ID_press group-ID pressure fix-ID_temp
```

See the [compute temp](#) and [compute pressure](#) commands for details. Note that the IDs of the new computes are the fix-ID + underscore + "temp" or fix-ID + underscore + "press", and the group for the new computes is the same as the fix group.

Note that these are NOT the computes used by thermodynamic output (see the [thermo\\_style](#) command) with ID = *thermo\_temp* and *thermo\_press*. This means you can change the attributes of this fix's temperature or pressure via the [compute\\_modify](#) command or print this temperature or pressure during thermodynamic output via the [thermo\\_style custom](#) command using the appropriate compute-ID. It also means that changing attributes of *thermo\_temp* or *thermo\_press* will have no effect on this fix.

### Restart, fix\_modify, output, run start/stop, minimize info:

This fix writes the state of the Nose/Hoover barostat to [binary restart files](#). See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

The [fix\\_modify temp](#) and [press](#) options are supported by this fix. You can use them to assign a [compute](#) you have defined to this fix which will be used in its thermostating or barostatting procedure. If you do this, note that the kinetic energy derived from the compute temperature should be consistent with the virial term computed using all atoms for the pressure. LAMMPS will warn you if you choose to compute temperature on a subset of atoms.

The [fix\\_modify energy](#) option is supported by this fix to add the energy change induced by Nose/Hoover barostatting to the system's potential energy as part of [thermodynamic output](#).

The cumulative energy change due to this fix is stored as a scalar quantity, which can be accessed by various [output commands](#). The scalar value calculated by this fix is "extensive", meaning it scales with the number of atoms in the simulation.

This fix can ramp its target pressure over multiple runs, using the *start* and *stop* keywords of the [run](#) command. See the [run](#) command for details of how to do this.

This fix is not invoked during [energy minimization](#).

### Restrictions:

Any dimension being adjusted by this fix must be periodic. A dimension whose target pressures are specified as NULL can be non-periodic or periodic.

### Related commands:

[fix nve](#), [fix npt](#), [fix\\_modify](#)

### Default:

The keyword defaults are drag = 0.0 and dilate = all.

---

(**Hoover**) Hoover, Phys Rev A, 34, 2499 (1986).

(**Melchionna**) Melchionna, Ciccotti, Holian, Molecular Physics, 78, 533–44 (1993).

## fix npt command

### Syntax:

```
fix ID group-ID npt Tstart Tstop Tdamp p-style args keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- npt = style name of this fix command
- Tstart,Tstop = desired temperature at start/end of run
- Tdamp = temperature damping parameter (time units)
- p-style = *xyz* or *xy* or *yz* or *xz* or *aniso*

```
xyz args = Pstart Pstop Pdamp
Pstart,Pstop = desired pressure at start/end of run (pressure units)
Pdamp = pressure damping parameter (time units)
xy or yz or xz or aniso args = Px_start Px_stop Py_start Py_stop Pz_start Pz_stop Pdamp
Px_start,Px_stop,... = desired pressure in x,y,z at start/end of run (pressure units)
Pdamp = pressure damping parameter (time units)
```

- zero or more keyword/value pairs may be appended
- keyword = *drag* or *dilate*

```
drag value = drag factor added to barostat/thermostat (0.0 = no drag)
dilate value = all or partial
```

### Examples:

```
fix 1 all npt 300.0 300.0 100.0 xyz 0.0 0.0 1000.0
fix 2 all npt 300.0 300.0 100.0 xz 5.0 5.0 NULL NULL 5.0 5.0 1000.0
fix 2 all npt 300.0 300.0 100.0 xz 5.0 5.0 NULL NULL 5.0 5.0 1000.0 drag 0.2
fix 2 water npt 300.0 300.0 100.0 aniso 0.0 0.0 0.0 0.0 NULL NULL 1000.0 dilate partial
```

### Description:

Perform constant NPT integration to update positions and velocities each timestep for atoms in the group using a Nose/Hoover temperature thermostat ([Hoover1](#)) and Nose/Hoover pressure barostat ([Hoover2](#)), implemented as described in ([Melchionna](#)). P is pressure; T is temperature. This creates a system trajectory consistent with the isothermal–isobaric ensemble.

The thermostat is applied to only the translational degrees of freedom for the particles. The translational degrees of freedom can also have a bias velocity removed from them before thermostating takes place; see the description below.

The desired temperature at each timestep is a ramped value during the run from *Tstart* to *Tstop*. The *Tdamp* parameter is specified in time units and determines how rapidly the temperature is relaxed. For example, a value of 100.0 means to relax the temperature in a timespan of (roughly) 100 time units (tau or fmsec or psec – see the [units](#) command).

The atoms in the fix group are the only ones whose velocities and positions are updated by the velocity/position update portion of the NPT integration.

Regardless of what atoms are in the fix group, a global pressure is computed for all atoms. Similarly, when the size of the simulation box is changed, all atoms are re-scaled to new positions, unless the keyword *dilate* is

specified with a value of *partial*, in which case only the atoms in the fix group are re-scaled. The latter can be useful for leaving the coordinates of atoms in a solid substrate unchanged and controlling the pressure of a surrounding fluid.

IMPORTANT NOTE: Unlike the [fix temp/berendsen](#) command which performs thermostating but NO time integration, this fix performs thermostating/barostatting AND time integration. Thus you should not use any other time integration fix, such as [fix nve](#) on atoms to which this fix is applied. Likewise, this fix should not normally be used on atoms that also have their temperature controlled by another fix – e.g. by [fix langevin](#) or [fix temp/rescale](#) commands.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostating and barostatting.

---

The pressure can be controlled in one of several styles, as specified by the *p-style* argument. In each case, the desired pressure at each timestep is a ramped value during the run from the starting value to the end value.

Style *xyz* means couple all dimensions together when pressure is computed (isotropic pressure), and dilate/contract the dimensions together.

Styles *xy* or *yz* or *xz* means that the 2 specified dimensions are coupled together, both for pressure computation and for dilation/contraction. The 3rd dimension dilates/contracts independently, using its pressure component as the driving force. These styles cannot be used for a 2d simulation.

For style *aniso*, all dimensions dilate/contract independently using their individual pressure components as the driving forces.

For any of the styles except *xyz*, any of the independent pressure components (e.g. *z* in *xy*, or any dimension in *aniso*) can have their target pressures (both start and stop values) specified as NULL. This means that no pressure control is applied to that dimension so that the box dimension remains unchanged. For a 2d simulation the *z* pressure components must be specified as NULL when using style *aniso*.

For styles *xy* and *yz* and *xz*, the starting and stopping pressures must be the same for the two coupled dimensions and cannot be specified as NULL.

In some cases (e.g. for solids) the pressure (volume) and/or temperature of the system can oscillate undesirably when a Nose/Hoover barostat and thermostat is applied. The optional *drag* keyword will damp these oscillations, although it alters the Nose/Hoover equations. A value of 0.0 (no drag) leaves the Nose/Hoover formalism unchanged. A non-zero value adds a drag term; the larger the value specified, the greater the damping effect. Performing a short run and monitoring the pressure and temperature is the best way to determine if the drag term is working. Typically a value between 0.2 to 2.0 is sufficient to damp oscillations after a few periods.

For all pressure styles, the simulation box stays rectangular in shape. Parinello–Rahman boundary condition for tilted boxes (triclinic symmetry) are supported by other LAMMPS commands (see [this section](#) of the manual), but not yet by this command.

For all styles, the *Pdamp* parameter operates like the *Tdamp* parameter, determining the time scale on which pressure is relaxed. For example, a value of 1000.0 means to relax the pressure in a timespan of (roughly) 1000 time units (tau or fmsec or psec – see the [units](#) command).

---

This fix computes a temperature and pressure each timestep. To do this, the fix creates its own computes of style "temp" and "pressure", as if these commands had been issued:



```
compute fix-ID_temp group-ID temp
compute fix-ID_press group-ID pressure fix-ID_temp
```

See the [compute temp](#) and [compute pressure](#) commands for details. Note that the IDs of the new computes are the `fix-ID + underscore + "temp"` or `fix_ID + underscore + "press"`, and the group for the new computes is the same as the fix group.

Note that these are NOT the computes used by thermodynamic output (see the [thermo\\_style](#) command) with ID = *thermo\_temp* and *thermo\_press*. This means you can change the attributes of this fix's temperature or pressure via the [compute\\_modify](#) command or print this temperature or pressure during thermodynamic output via the [thermo\\_style custom](#) command using the appropriate compute-ID. It also means that changing attributes of *thermo\_temp* or *thermo\_press* will have no effect on this fix.

Like other fixes that perform thermostating, this fix can be used with [compute commands](#) that calculate a temperature after removing a "bias" from the atom velocities. E.g. removing the center-of-mass velocity from a group of atoms or only calculating temperature on the x-component of velocity or only calculating temperature for atoms in a geometric region. This is not done by default, but only if the [fix\\_modify](#) command is used to assign a temperature compute to this fix that includes such a bias term. See the doc pages for individual [compute commands](#) to determine which ones include a bias. In this case, the thermostat works in the following manner: the current temperature is calculated taking the bias into account, bias is removed from each atom, thermostating is performed on the remaining thermal degrees of freedom, and the bias is added back in.

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

This fix writes the state of the Nose/Hoover thermostat and barostat to [binary restart files](#). See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

The [fix\\_modify temp](#) and *press* options are supported by this fix. You can use them to assign a [compute](#) you have defined to this fix which will be used in its thermostating or barostatting procedure, as described above. If you do this, note that the kinetic energy derived from the compute temperature should be consistent with the virial term computed using all atoms for the pressure. LAMMPS will warn you if you choose to compute temperature on a subset of atoms.

**IMPORTANT NOTE:** If both the *temp* and *press* keywords are used in a single [thermo\\_modify](#) command (or in two separate commands), then the order in which the keywords are specified is important. Note that a [pressure compute](#) defines its own temperature compute as an argument when it is specified. The *temp* keyword will override this (for the pressure compute being used by fix npt), but only if the *temp* keyword comes after the *press* keyword. If the *temp* keyword comes before the *press* keyword, then the new pressure compute specified by the *press* keyword will be unaffected by the *temp* setting.

The [fix\\_modify energy](#) option is supported by this fix to add the energy change induced by Nose/Hoover thermostating and barostatting to the system's potential energy as part of [thermodynamic output](#).

The cumulative energy change due to this fix is stored as a scalar quantity, which can be accessed by various [output commands](#). The scalar value calculated by this fix is "extensive", meaning it scales with the number of atoms in the simulation.

This fix can ramp its target temperature and pressure over multiple runs, using the *start* and *stop* keywords of the [run](#) command. See the [run](#) command for details of how to do this.

This fix is not invoked during [energy minimization](#).

**Restrictions:**

Any dimension being adjusted by this fix must be periodic. A dimension whose target pressures are specified as NULL can be non-periodic or periodic.

The final Tstop cannot be 0.0 since it would make the target  $T = 0.0$  at some timestep during the simulation which is not allowed in the Nose/Hoover formulation.

**Related commands:**

[fix nve](#), [fix nvt](#), [fix nph](#), [fix\\_modify](#)

**Default:**

The keyword defaults are drag = 0.0 and dilate = all.

---

**(Hoover1)** Hoover, Phys Rev A, 31, 1695 (1985).

**(Hoover2)** Hoover, Phys Rev A, 34, 2499 (1986).

**(Melchionna)** Melchionna, Ciccotti, Holian, Molecular Physics, 78, 533–44 (1993).

## fix npt/asphere command

### Syntax:

```
fix ID group-ID npt/asphere Tstart Tstop Tdamp p-style args keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- npt/asphere = style name of this fix command
- Tstart,Tstop = desired temperature at start/end of run
- Tdamp = temperature damping parameter (time units)
- p-style = *xyz* or *xy* or *yz* or *xz* or *aniso*

```
xyz args = Pstart Pstop Pdamp
Pstart,Pstop = desired pressure at start/end of run (pressure units)
Pdamp = pressure damping parameter (time units)
xy or yz or xz or aniso args = Px_start Px_stop Py_start Py_stop Pz_start Pz_stop Pdamp
Px_start,Px_stop,... = desired pressure in x,y,z at start/end of run (pressure units)
Pdamp = pressure damping parameter (time units)
```

- zero or more keyword/value pairs may be appended
- keyword = *drag* or *dilate*

```
drag value = drag factor added to barostat/thermostat (0.0 = no drag)
dilate value = all or partial
```

### Examples:

```
fix 1 all npt/asphere 300.0 300.0 100.0 xyz 0.0 0.0 1000.0
fix 2 all npt/asphere 300.0 300.0 100.0 xz 5.0 5.0 NULL NULL 5.0 5.0 1000.0
fix 2 all npt/asphere 300.0 300.0 100.0 xz 5.0 5.0 NULL NULL 5.0 5.0 1000.0 drag 0.2
fix 2 water npt/asphere 300.0 300.0 100.0 aniso 0.0 0.0 0.0 0.0 NULL NULL 1000.0 dilate partial
```

### Description:

Perform constant NPT integration to update position, velocity, orientation, and angular velocity each timestep for aspherical or ellipsoidal particles in the group using a Nose/Hoover temperature thermostat and Nose/Hoover pressure barostat. P is pressure; T is temperature. This creates a system trajectory consistent with the isothermal–isobaric ensemble.

The thermostat is applied to both the translational and rotational degrees of freedom for the aspherical particles, assuming a compute is used which calculates a temperature that includes the rotational degrees of freedom (see below). The translational degrees of freedom can also have a bias velocity removed from them before thermostatting takes place; see the description below.

The desired temperature at each timestep is a ramped value during the run from *Tstart* to *Tstop*. The *Tdamp* parameter is specified in time units and determines how rapidly the temperature is relaxed. For example, a value of 100.0 means to relax the temperature in a timespan of (roughly) 100 time units (tau or fmsec or psec – see the [units](#) command).

The particles in the fix group are the only ones whose velocities and positions are updated by the velocity/position update portion of the NPT integration.

Regardless of what particles are in the fix group, a global pressure is computed for all particles. Similarly, when

the size of the simulation box is changed, all particles are re-scaled to new positions, unless the keyword *dilate* is specified with a value of *partial*, in which case only the particles in the fix group are re-scaled. The latter can be useful for leaving the coordinates of particles in a solid substrate unchanged and controlling the pressure of a surrounding fluid.

---

The pressure can be controlled in one of several styles, as specified by the *p-style* argument. In each case, the desired pressure at each timestep is a ramped value during the run from the starting value to the end value.

Style *xyz* means couple all dimensions together when pressure is computed (isotropic pressure), and dilate/contract the dimensions together.

Styles *xy* or *yz* or *xz* means that the 2 specified dimensions are coupled together, both for pressure computation and for dilation/contraction. The 3rd dimension dilates/contracts independently, using its pressure component as the driving force. These styles cannot be used for a 2d simulation.

For style *aniso*, all dimensions dilate/contract independently using their individual pressure components as the driving forces.

For any of the styles except *xyz*, any of the independent pressure components (e.g. *z* in *xy*, or any dimension in *aniso*) can have their target pressures (both start and stop values) specified as NULL. This means that no pressure control is applied to that dimension so that the box dimension remains unchanged. For a 2d simulation the *z* pressure components must be specified as NULL when using style *aniso*.

For styles *xy* and *yz* and *xz*, the starting and stopping pressures must be the same for the two coupled dimensions and cannot be specified as NULL.

In some cases (e.g. for solids) the pressure (volume) and/or temperature of the system can oscillate undesirably when a Nose/Hoover barostat and thermostat is applied. The optional *drag* keyword will damp these oscillations, although it alters the Nose/Hoover equations. A value of 0.0 (no drag) leaves the Nose/Hoover formalism unchanged. A non-zero value adds a drag term; the larger the value specified, the greater the damping effect. Performing a short run and monitoring the pressure and temperature is the best way to determine if the drag term is working. Typically a value between 0.2 to 2.0 is sufficient to damp oscillations after a few periods.

For all pressure styles, the simulation box stays rectangular in shape. Parinello–Rahman boundary conditions (tilted box) are not yet implemented in LAMMPS.

For all styles, the *Pdamp* parameter operates like the *Tdamp* parameter, determining the time scale on which pressure is relaxed. For example, a value of 1000.0 means to relax the pressure in a timespan of (roughly) 1000 time units (tau or fmsec or psec – see the [units](#) command).

---

This fix computes a temperature and pressure each timestep. To do this, the fix creates its own computes of style "temp/asphere" and "pressure", as if these commands had been issued:

```
compute fix-ID_temp group-ID temp/asphere
compute fix-ID_press group-ID pressure fix-ID_temp
```

See the [compute temp/asphere](#) and [compute pressure](#) commands for details. Note that the IDs of the new computes are the fix-ID + underscore + "temp" or fix-ID + underscore + "press", and the group for the new computes is the same as the fix group.

Note that these are NOT the computes used by thermodynamic output (see the [thermo\\_style](#) command) with ID = *thermo\_temp* and *thermo\_press*. This means you can change the attributes of this fix's temperature or pressure via

the [compute\\_modify](#) command or print this temperature or pressure during thermodynamic output via the [thermo\\_style custom](#) command using the appropriate compute-ID. It also means that changing attributes of *thermo\_temp* or *thermo\_press* will have no effect on this fix.

Like other fixes that perform thermostating, this fix can be used with [compute commands](#) that calculate a temperature after removing a "bias" from the atom velocities. E.g. removing the center-of-mass velocity from a group of atoms or only calculating temperature on the x-component of velocity or only calculating temperature for atoms in a geometric region. This is not done by default, but only if the [fix\\_modify](#) command is used to assign a temperature compute to this fix that includes such a bias term. See the doc pages for individual [compute commands](#) to determine which ones include a bias. In this case, the thermostat works in the following manner: the current temperature is calculated taking the bias into account, bias is removed from each atom, thermostating is performed on the remaining thermal degrees of freedom, and the bias is added back in.

### **Restart, fix\_modify, output, run start/stop, minimize info:**

This fix writes the state of the Nose/Hoover thermostat and barostat to [binary restart files](#). See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

The [fix\\_modify temp](#) and [press](#) options are supported by this fix. You can use them to assign a [compute](#) you have defined to this fix which will be used in its thermostating or barostatting procedure. If you do this, note that the kinetic energy derived from the compute temperature should be consistent with the virial term computed using all atoms for the pressure. LAMMPS will warn you if you choose to compute temperature on a subset of atoms.

The [fix\\_modify energy](#) option is supported by this fix to add the energy change induced by Nose/Hoover thermostating and barostatting to the system's potential energy as part of [thermodynamic output](#).

The cumulative energy change due to this fix is stored as a scalar quantity, which can be accessed by various [output commands](#). The scalar value calculated by this fix is "extensive", meaning it scales with the number of atoms in the simulation.

This fix can ramp its target temperature and pressure over multiple runs, using the *start* and *stop* keywords of the [run](#) command. See the [run](#) command for details of how to do this.

This fix is not invoked during [energy minimization](#).

### **Restrictions:**

This fix is part of the "asphere" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

This fix requires that atoms store torque and angular momentum and a quaternion to represent their orientation, as defined by the [atom\\_style](#). It also require they store a per-type [shape](#). The particles cannot store a per-particle diameter or per-particle mass.

All particles in the group must be finite-size. They cannot be point particles, but they can be aspherical or spherical.

Any dimension being adjusted by this fix must be periodic. A dimension whose target pressures are specified as NULL can be non-periodic or periodic.

The final Tstop cannot be 0.0 since it would make the target  $T = 0.0$  at some timestep during the simulation which

is not allowed in the Nose/Hoover formulation.

**Related commands:**

[fix npt](#), [fix nve\\_asphere](#), [fix npt\\_asphere](#), [fix\\_modify](#)

**Default:**

The keyword defaults are  $\text{drag} = 0.0$  and  $\text{dilate} = \text{all}$ .

## fix npt/sphere command

### Syntax:

```
fix ID group-ID npt/sphere Tstart Tstop Tdamp p-style args keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- npt/sphere = style name of this fix command
- Tstart,Tstop = desired temperature at start/end of run
- Tdamp = temperature damping parameter (time units)
- p-style = *xyz* or *xy* or *yz* or *xz* or *aniso*

```
xyz args = Pstart Pstop Pdamp
Pstart,Pstop = desired pressure at start/end of run (pressure units)
Pdamp = pressure damping parameter (time units)
xy or yz or xz or aniso args = Px_start Px_stop Py_start Py_stop Pz_start Pz_stop Pdamp
Px_start,Px_stop,... = desired pressure in x,y,z at start/end of run (pressure units)
Pdamp = pressure damping parameter (time units)
```

- zero or more keyword/value pairs may be appended
- keyword = *drag* or *dilate*

```
drag value = drag factor added to barostat/thermostat (0.0 = no drag)
dilate value = all or partial
```

### Examples:

```
fix 1 all npt/sphere 300.0 300.0 100.0 xyz 0.0 0.0 1000.0
fix 2 all npt/sphere 300.0 300.0 100.0 xz 5.0 5.0 NULL NULL 5.0 5.0 1000.0
fix 2 all npt/sphere 300.0 300.0 100.0 xz 5.0 5.0 NULL NULL 5.0 5.0 1000.0 drag 0.2
fix 2 water npt/sphere 300.0 300.0 100.0 aniso 0.0 0.0 0.0 0.0 NULL NULL 1000.0 dilate partial
```

### Description:

Perform constant NPT integration to update position, velocity, and angular velocity each timestep for extended spherical particles in the group using a Nose/Hoover temperature thermostat and Nose/Hoover pressure barostat. P is pressure; T is temperature. This creates a system trajectory consistent with the isothermal–isobaric ensemble.

This fix differs from the [fix npt](#) command, which assumes point particles and only updates their position and velocity.

The thermostat is applied to both the translational and rotational degrees of freedom for the spherical particles, assuming a compute is used which calculates a temperature that includes the rotational degrees of freedom (see below). The translational degrees of freedom can also have a bias velocity removed from them before thermostating takes place; see the description below.

The desired temperature at each timestep is a ramped value during the run from *Tstart* to *Tstop*. The *Tdamp* parameter is specified in time units and determines how rapidly the temperature is relaxed. For example, a value of 100.0 means to relax the temperature in a timespan of (roughly) 100 time units (tau or fmsec or psec – see the [units](#) command).

The particles in the fix group are the only ones whose velocities and positions are updated by the velocity/position update portion of the NPT integration.

Regardless of what particles are in the fix group, a global pressure is computed for all particles. Similarly, when the size of the simulation box is changed, all particles are re-scaled to new positions, unless the keyword *dilate* is specified with a value of *partial*, in which case only the particles in the fix group are re-scaled. The latter can be useful for leaving the coordinates of particles in a solid substrate unchanged and controlling the pressure of a surrounding fluid.

---

The pressure can be controlled in one of several styles, as specified by the *p-style* argument. In each case, the desired pressure at each timestep is a ramped value during the run from the starting value to the end value.

Style *xyz* means couple all dimensions together when pressure is computed (isotropic pressure), and dilate/contract the dimensions together.

Styles *xy* or *yz* or *xz* means that the 2 specified dimensions are coupled together, both for pressure computation and for dilation/contraction. The 3rd dimension dilates/contracts independently, using its pressure component as the driving force. These styles cannot be used for a 2d simulation.

For style *aniso*, all dimensions dilate/contract independently using their individual pressure components as the driving forces.

For any of the styles except *xyz*, any of the independent pressure components (e.g. *z* in *xy*, or any dimension in *aniso*) can have their target pressures (both start and stop values) specified as NULL. This means that no pressure control is applied to that dimension so that the box dimension remains unchanged. For a 2d simulation the *z* pressure components must be specified as NULL when using style *aniso*.

For styles *xy* and *yz* and *xz*, the starting and stopping pressures must be the same for the two coupled dimensions and cannot be specified as NULL.

In some cases (e.g. for solids) the pressure (volume) and/or temperature of the system can oscillate undesirably when a Nose/Hoover barostat and thermostat is applied. The optional *drag* keyword will damp these oscillations, although it alters the Nose/Hoover equations. A value of 0.0 (no drag) leaves the Nose/Hoover formalism unchanged. A non-zero value adds a drag term; the larger the value specified, the greater the damping effect. Performing a short run and monitoring the pressure and temperature is the best way to determine if the drag term is working. Typically a value between 0.2 to 2.0 is sufficient to damp oscillations after a few periods.

For all pressure styles, the simulation box stays rectangular in shape. Parinello–Rahman boundary conditions (tilted box) are not yet implemented in LAMMPS.

For all styles, the *Pdamp* parameter operates like the *Tdamp* parameter, determining the time scale on which pressure is relaxed. For example, a value of 1000.0 means to relax the pressure in a timespan of (roughly) 1000 time units (tau or fmsec or psec – see the [units](#) command).

---

This fix computes a temperature and pressure each timestep. To do this, the fix creates its own computes of style "temp/asphere" and "pressure", as if these commands had been issued:

```
compute fix-ID_temp group-ID temp/sphere
compute fix-ID_press group-ID pressure fix-ID_temp
```

See the [compute temp/sphere](#) and [compute pressure](#) commands for details. Note that the IDs of the new computes are the fix-ID + underscore + "temp" or fix-ID + underscore + "press", and the group for the new computes is the same as the fix group.

Note that these are NOT the computes used by thermodynamic output (see the [thermo\\_style](#) command) with ID =



*thermo\_temp* and *thermo\_press*. This means you can change the attributes of this fix's temperature or pressure via the [compute\\_modify](#) command or print this temperature or pressure during thermodynamic output via the [thermo\\_style custom](#) command using the appropriate compute-ID. It also means that changing attributes of *thermo\_temp* or *thermo\_press* will have no effect on this fix.

Like other fixes that perform thermostating, this fix can be used with [compute commands](#) that calculate a temperature after removing a "bias" from the atom velocities. E.g. removing the center-of-mass velocity from a group of atoms or only calculating temperature on the x-component of velocity or only calculating temperature for atoms in a geometric region. This is not done by default, but only if the [fix\\_modify](#) command is used to assign a temperature compute to this fix that includes such a bias term. See the doc pages for individual [compute commands](#) to determine which ones include a bias. In this case, the thermostat works in the following manner: the current temperature is calculated taking the bias into account, bias is removed from each atom, thermostating is performed on the remaining thermal degrees of freedom, and the bias is added back in.

### **Restart, fix\_modify, output, run start/stop, minimize info:**

This fix writes the state of the Nose/Hoover thermostat and barostat to [binary restart files](#). See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

The [fix\\_modify temp](#) and [press](#) options are supported by this fix. You can use them to assign a [compute](#) you have defined to this fix which will be used in its thermostating or barostatting procedure. If you do this, note that the kinetic energy derived from the compute temperature should be consistent with the virial term computed using all atoms for the pressure. LAMMPS will warn you if you choose to compute temperature on a subset of atoms.

The [fix\\_modify energy](#) option is supported by this fix to add the energy change induced by Nose/Hoover thermostating and barostatting to the system's potential energy as part of [thermodynamic output](#).

The potential cumulative energy change due to this fix is stored as a scalar quantity, which can be accessed by various [output commands](#). The scalar value calculated by this fix is "extensive", meaning it scales with the number of atoms in the simulation.

This fix can ramp its target temperature and pressure over multiple runs, using the *start* and *stop* keywords of the [run](#) command. See the [run](#) command for details of how to do this.

This fix is not invoked during [energy minimization](#).

### **Restrictions:**

This fix requires that atoms store torque and angular velocity (omega) as defined by the [atom\\_style](#). It also require they store either a per-particle diameter or per-type [shape](#).

All particles in the group must be finite-size spheres. They cannot be point particles, nor can they be aspherical.

Any dimension being adjusted by this fix must be periodic. A dimension whose target pressures are specified as NULL can be non-periodic or periodic.

The final Tstop cannot be 0.0 since it would make the target  $T = 0.0$  at some timestep during the simulation which is not allowed in the Nose/Hoover formulation.

### **Related commands:**

fix npt, fix nve\_sphere, fix nvt\_sphere, fix npt\_asphere, fix\_modify

**Default:**

The keyword defaults are drag = 0.0 and dilate = all.

## fix nve command

### Syntax:

```
fix ID group-ID nve
```

- ID, group-ID are documented in [fix](#) command
- nve = style name of this fix command

### Examples:

```
fix 1 all nve
```

### Description:

Perform constant NVE integration to update position and velocity for atoms in the group each timestep. V is volume; E is energy. This creates a system trajectory consistent with the microcanonical ensemble.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

### Related commands:

[fix nvt](#), [fix npt](#)

**Default:** none

## fix nve/asphere command

### Syntax:

```
fix ID group-ID nve/asphere
```

- ID, group-ID are documented in [fix](#) command
- nve/asphere = style name of this fix command

### Examples:

```
fix 1 all nve/asphere
```

### Description:

Perform constant NVE integration to update position, velocity, orientation, and angular velocity for aspherical particles in the group each timestep. V is volume; E is energy. This creates a system trajectory consistent with the microcanonical ensemble.

This fix differs from the [fix nve](#) command, which assumes point particles and only updates their position and velocity.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

### Restrictions:

This fix is part of the "asphere" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

This fix requires that atoms store torque and angular momentum and a quaternion to represent their orientation, as defined by the [atom\\_style](#). It also require they store a per-type [shape](#). The particles cannot store a per-particle diameter or per-particle mass.

All particles in the group must be finite-size. They cannot be point particles, but they can be aspherical or spherical.

### Related commands:

[fix nve](#), [fix nve/sphere](#)

**Default:** none

## fix nve/limit command

### Syntax:

```
fix ID group-ID nve/limit xmax
```

- ID, group-ID are documented in [fix](#) command
- nve = style name of this fix command
- xmax = maximum distance an atom can move in one timestep (distance units)

### Examples:

```
fix 1 all nve/limit 0.1
```

### Description:

Perform constant NVE updates of position and velocity for atoms in the group each timestep. A limit is imposed on the maximum distance an atom can move in one timestep. This is useful when starting a simulation with a configuration containing highly overlapped atoms. Normally this would generate huge forces which would blow atoms out of the simulation box, causing LAMMPS to stop with an error.

Using this fix can overcome that problem. Forces on atoms must still be computable (which typically means 2 atoms must have a separation distance  $> 0.0$ ). But large velocities generated by large forces are reset to a value that corresponds to a displacement of length  $xmax$  in a single timestep.  $xmax$  is specified in distance units; see the [units](#) command for details. The value of  $xmax$  should be consistent with the neighbor skin distance and the frequency of neighbor list re-building, so that pairwise interactions are not missed on successive timesteps as atoms move. See the [neighbor](#) and [neigh\\_modify](#) commands for details.

Note that if a velocity reset occurs the integrator will not conserve energy. On steps where no velocity resets occur, this integrator is exactly like the [fix nve](#) command. Since forces are unaltered, pressures computed by thermodynamic output will still be very large for overlapped configurations.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

This fix computes a scalar quantity which is the count of how many updates of atom's velocity/position were limited by the maximum distance criterion. This should be roughly the number of atoms so affected, except that updates occur at both the beginning and end of a timestep in a velocity Verlet timestepping algorithm. This is a cumulative quantity for the current run, but is re-initialized to zero each time a run is performed. This value can be accessed by various [output commands](#). The scalar value calculated by this fix is "extensive", meaning it scales with the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

**Related commands:**

fix nve, fix nve/noforce, pair\_style soft

**Default:** none

## fix nve/noforce command

### Syntax:

```
fix ID group-ID nve
```

- ID, group-ID are documented in [fix](#) command
- nve/noforce = style name of this fix command

### Examples:

```
fix 3 wall nve/noforce
```

### Description:

Perform updates of position, but not velocity for atoms in the group each timestep. In other words, the force on the atoms is ignored and their velocity is not updated. The atom velocities are used to update their positions.

This can be useful for wall atoms, when you set their velocities, and want the wall to move (or stay stationary) in a prescribed fashion.

This can also be accomplished via the [fix setforce](#) command, but with `fix nve/noforce`, the forces on the wall atoms are unchanged, and can thus be printed by the [dump](#) command or queried with an equal-style [variable](#) that uses the `fcm()` group function to compute the total force on the group of atoms.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

### Related commands:

[fix nve](#)

**Default:** none

## fix nve/sphere command

### Syntax:

```
fix ID group-ID nve/sphere
```

- ID, group-ID are documented in [fix](#) command
- nve/sphere = style name of this fix command
- zero or more keyword/value pairs may be appended
- keyword = *update*

```
update value = dipole  
dipole = update orientation of dipole moment during integration
```

### Examples:

```
fix 1 all nve/sphere  
fix 1 all nve/sphere update dipole
```

### Description:

Perform constant NVE integration to update position, velocity, and angular velocity for extended spherical particles in the group each timestep. V is volume; E is energy. This creates a system trajectory consistent with the microcanonical ensemble.

This fix differs from the [fix nve](#) command, which assumes point particles and only updates their position and velocity.

If the *update* keyword is used with the *dipole* value, then the orientation of the dipole moment of each particle is also updated during the time integration. This option should be used for models where a dipole moment is assigned to particles via the [dipole](#) command.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

### Restrictions:

This fix requires that atoms store torque and angular velocity (omega) as defined by the [atom\\_style](#). It also require they store either a per-particle diameter or per-type [shape](#). If the *dipole* keyword is used, then they must store a dipole moment.

All particles in the group must be finite-size spheres. They cannot be point particles, nor can they be aspherical.

### Related commands:

[fix nve](#), [fix nve/asphere](#)



**Default:** none

## fix nvt command

### Syntax:

```
fix ID group-ID nvt Tstart Tstop Tdamp keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- nvt = style name of this fix command
- Tstart,Tstop = desired temperature at start/end of run
- Tdamp = temperature damping parameter (time units)
- zero or more keyword/value pairs may be appended
- keyword = *drag* or *chain*

*drag* value = drag factor added to thermostat (0.0 = no drag)  
*chain* value = *yes* or *no*

### Examples:

```
fix 1 all nvt 300.0 300.0 100.0  
fix 1 all nvt 300.0 300.0 100.0 drag 0.2 chain no
```

### Description:

Perform constant NVT integration to update positions and velocities each timestep for atoms in the group using a Nose/Hoover temperature thermostat ([Hoover](#)). V is volume; T is temperature. This creates a system trajectory consistent with the canonical ensemble.

The thermostat is applied to only the translational degrees of freedom for the particles. The translational degrees of freedom can also have a bias velocity removed from them before thermostating takes place; see the description below.

The desired temperature at each timestep is a ramped value during the run from *Tstart* to *Tstop*. The *Tdamp* parameter is specified in time units and determines how rapidly the temperature is relaxed. For example, a value of 100.0 means to relax the temperature in a timespan of (roughly) 100 time units (tau or fmsec or psec – see the [units](#) command).

The *chain* keyword determines whether Nose/Hoover chains are used or not. If *chain* is specified as *no*, then the original Nose/Hoover formulation is used. If *chain* is specified as *yes*, which is the default, then chains as described in ([Martyna](#)) are used which include extra non-physical variables which couple to the thermostat. Nose/Hoover chains provide a more robust NVT integrator, overcoming non-ergodic sampling issues and energy oscillations found with ordinary Nose/Hoover dynamics. Our implementation uses one chain and integrates the equations of motion via a Trotter expansion good to 2nd order accuracy in the timestep size.

In some cases (e.g. for solids) the temperature of the system can oscillate undesirably when a Nose/Hoover thermostat is applied, though this should be less of a problem if Nose/Hoover chains are used. The optional *drag* keyword will damp these oscillations in an ad-hoc fashion, by altering the Nose/Hoover equations so that they no longer exactly sample the canonical ensemble. A value of 0.0 (no drag) leaves the Nose/Hoover formalism unchanged. A non-zero value adds a drag term; the larger the value specified, the greater the damping effect. Performing a short run and monitoring the temperature is the best way to determine if the drag term is working. Typically a value between 0.2 to 2.0 is sufficient to damp oscillations after a few periods.

IMPORTANT NOTE: Unlike the [fix temp/berendsen](#) command which performs thermostating but NO time integration, this fix performs thermostating/barostatting AND time integration. Thus you should not use any other time integration fix, such as [fix nve](#) on atoms to which this fix is applied. Likewise, this fix should not normally be used on atoms that also have their temperature controlled by another fix – e.g. by [fix langevin](#) or [fix temp/rescale](#) commands.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostating.

This fix computes a temperature each timestep. To do this, the fix creates its own compute of style "temp", as if this command had been issued:

```
compute fix-ID_temp group-ID temp
```

See the [compute temp](#) command for details. Note that the ID of the new compute is the fix-ID + underscore + "temp", and the group for the new compute is the same as the fix group.

Note that this is NOT the compute used by thermodynamic output (see the [thermo\\_style](#) command) with ID = *thermo\_temp*. This means you can change the attributes of this fix's temperature (e.g. its degrees-of-freedom) via the [compute\\_modify](#) command or print this temperature during thermodynamic output via the [thermo\\_style custom](#) command using the appropriate compute-ID. It also means that changing attributes of *thermo\_temp* will have no effect on this fix.

Like other fixes that perform thermostating, this fix can be used with [compute commands](#) that calculate a temperature after removing a "bias" from the atom velocities. E.g. removing the center-of-mass velocity from a group of atoms or only calculating temperature on the x-component of velocity or only calculating temperature for atoms in a geometric region. This is not done by default, but only if the [fix\\_modify](#) command is used to assign a temperature compute to this fix that includes such a bias term. See the doc pages for individual [compute commands](#) to determine which ones include a bias. In this case, the thermostat works in the following manner: the current temperature is calculated taking the bias into account, bias is removed from each atom, thermostating is performed on the remaining thermal degrees of freedom, and the bias is added back in.

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

This fix writes the state of the Nose/Hoover thermostat to [binary restart files](#). See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

The [fix\\_modify temp](#) option is supported by this fix. You can use it to assign a temperature [compute](#) you have defined to this fix which will be used in its thermostating procedure, as described above. For consistency, the group used by this fix and by the compute should be the same.

The [fix\\_modify energy](#) option is supported by this fix to add the energy change induced by Nose/Hoover thermostating to the system's potential energy as part of [thermodynamic output](#).

The cumulative energy change due to this fix is stored as a scalar quantity, which can be accessed by various [output commands](#). The scalar value calculated by this fix is "extensive", meaning it scales with the number of atoms in the simulation.

This fix can ramp its target temperature over multiple runs, using the *start* and *stop* keywords of the [run](#) command. See the [run](#) command for details of how to do this.

This fix is not invoked during [energy minimization](#).

**Restrictions:**

The final Tstop cannot be 0.0 since it would make the target  $T = 0.0$  at some timestep during the simulation which is not allowed in the Nose/Hoover formulation.

**Related commands:**

[fix nve](#), [fix npt](#), [fix temp/rescale](#), [fix langevin](#), [fix\\_modify](#), [compute temp](#)

**Default:**

The keyword defaults are drag = 0.0 and chain = yes.

---

**(Hoover)** Hoover, Phys Rev A, 31, 1695 (1985).

**(Martyna)** Martyna, Klein, Tuckerman, J Chem Phys, 97, 2635 (1992); Martyna, Tuckerman, Tobias, Klein, Mol Phys, 87, 1117.

## fix nvt/asphere command

### Syntax:

```
fix ID group-ID nvt/asphere Tstart Tstop Tdamp keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- nvt/asphere = style name of this fix command
- Tstart,Tstop = desired temperature at start/end of run
- Tdamp = temperature damping parameter (time units)
- zero or more keyword/value pairs may be appended
- keyword = *drag*

*drag* value = drag factor added to thermostat (0.0 = no drag)

### Examples:

```
fix 1 all nvt/asphere 300.0 300.0 100.0
fix 1 all nvt/asphere 300.0 300.0 100.0 drag 0.2
```

### Description:

Perform constant NVT integration to update position, velocity, orientation, and angular velocity each timestep for aspherical or ellipsoidal particles in the group using a Nose/Hoover temperature thermostat. V is volume; T is temperature. This creates a system trajectory consistent with the canonical ensemble.

The thermostat is applied to both the translational and rotational degrees of freedom for the aspherical particles, assuming a compute is used which calculates a temperature that includes the rotational degrees of freedom (see below). The translational degrees of freedom can also have a bias velocity removed from them before thermostating takes place; see the description below.

The desired temperature at each timestep is a ramped value during the run from *Tstart* to *Tstop*. The *Tdamp* parameter is specified in time units and determines how rapidly the temperature is relaxed. For example, a value of 100.0 means to relax the temperature in a timespan of (roughly) 100 time units (tau or fmsec or psec – see the [units](#) command).

In some cases (e.g. for solids) the temperature of the system can oscillate undesirably when a Nose/Hoover thermostat is applied. The optional *drag* keyword will damp these oscillations, although it alters the Nose/Hoover equations. A value of 0.0 (no drag) leaves the Nose/Hoover formalism unchanged. A non-zero value adds a drag term; the larger the value specified, the greater the damping effect. Performing a short run and monitoring the temperature is the best way to determine if the drag term is working. Typically a value between 0.2 to 2.0 is sufficient to damp oscillations after a few periods.

This fix computes a temperature each timestep. To do this, the fix creates its own compute of style "temp/asphere", as if this command had been issued:

```
compute fix-ID_temp group-ID temp/asphere
```

See the [compute temp/asphere](#) command for details. Note that the ID of the new compute is the fix-ID + underscore + "temp", and the group for the new compute is the same as the fix group.

Note that this is NOT the compute used by thermodynamic output (see the [thermo\\_style](#) command) with ID = *thermo\_temp*. This means you can change the attributes of this fix's temperature (e.g. its degrees-of-freedom) via the [compute\\_modify](#) command or print this temperature during thermodynamic output via the [thermo\\_style custom](#) command using the appropriate compute-ID. It also means that changing attributes of *thermo\_temp* will have no effect on this fix.

Like other fixes that perform thermostating, this fix can be used with [compute commands](#) that calculate a temperature after removing a "bias" from the atom velocities. E.g. removing the center-of-mass velocity from a group of atoms or only calculating temperature on the x-component of velocity or only calculating temperature for atoms in a geometric region. This is not done by default, but only if the [fix\\_modify](#) command is used to assign a temperature compute to this fix that includes such a bias term. See the doc pages for individual [compute commands](#) to determine which ones include a bias. In this case, the thermostat works in the following manner: the current temperature is calculated taking the bias into account, bias is removed from each atom, thermostating is performed on the remaining thermal degrees of freedom, and the bias is added back in.

### **Restart, fix\_modify, output, run start/stop, minimize info:**

This fix writes the state of the Nose/Hoover thermostat to [binary restart files](#). See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

The [fix\\_modify temp](#) option is supported by this fix. You can use it to assign a [compute](#) you have defined to this fix which will be used in its thermostating procedure.

The [fix\\_modify energy](#) option is supported by this fix to add the energy change induced by Nose/Hoover thermostating to the system's potential energy as part of [thermodynamic output](#).

The cumulative energy change due to this fix is stored as a scalar quantity, which can be accessed by various [output commands](#). The scalar value calculated by this fix is "extensive", meaning it scales with the number of atoms in the simulation.

This fix can ramp its target temperature over multiple runs, using the *start* and *stop* keywords of the [run](#) command. See the [run](#) command for details of how to do this.

This fix is not invoked during [energy minimization](#).

### **Restrictions:**

This fix is part of the "asphere" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

This fix requires that atoms store torque and angular momentum and a quaternion to represent their orientation, as defined by the [atom\\_style](#). It also require they store a per-type [shape](#). The particles cannot store a per-particle diameter or per-particle mass.

All particles in the group must be finite-size. They cannot be point particles, but they can be aspherical or spherical.

The final Tstop cannot be 0.0 since it would make the target  $T = 0.0$  at some timestep during the simulation which is not allowed in the Nose/Hoover formulation.

### **Related commands:**

`fix nvt`, `fix nve_asphere`, `fix npt_asphere`, `fix_modify`

**Default:**

The keyword defaults are `drag = 0.0`.

## fix nvt/sllod command

### Syntax:

```
fix ID group-ID nvt/sllod Tstart Tstop Tdamp keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- nvt/sllod = style name of this fix command
- Tstart, Tstop = desired temperature at start/end of run
- Tdamp = temperature damping parameter (time units)
- zero or more keyword/value pairs may be appended
- keyword = *drag*

*drag* value = drag factor added to thermostat (0.0 = no drag)

### Examples:

```
fix 1 all nvt/sllod 300.0 300.0 100.0
fix 1 all nvt/sllod 300.0 300.0 100.0 drag 0.2
```

### Description:

Perform constant NVT integration to update positions and velocities each timestep for atoms in the group using a Nose/Hoover temperature thermostat. V is volume; T is temperature. This creates a system trajectory consistent with the canonical ensemble.

This thermostat is used for a simulation box that is changing size and/or shape, for example in a non-equilibrium MD (NEMD) simulation. The size/shape change is induced by use of the [fix deform](#) command, so each point in the simulation box can be thought of as having a "streaming" velocity. This position-dependent streaming velocity is subtracted from each atom's actual velocity to yield a thermal velocity which is used for temperature computation and thermostating. For example, if the box is being sheared in x, relative to y, then points at the bottom of the box (low y) have a small x velocity, while points at the top of the box (hi y) have a large x velocity. These velocities do not contribute to the thermal "temperature" of the atom.

IMPORTANT NOTE: [Fix deform](#) has an option for remapping either atom coordinates or velocities to the changing simulation box. To use fix nvt/sllod, fix deform should NOT remap atom positions, because fix nvt/sllod adjusts the atom positions and velocities to create a velocity profile that matches the changing box size/shape. Fix deform SHOULD remap atom velocities when atoms cross periodic boundaries since that is consistent with maintaining the velocity profile created by fix nvt/sllod. LAMMPS will give an error if this setting is not consistent.

The SLLOD equations of motion coupled to a Nose/Hoover thermostat are discussed in ([Tuckerman](#)) (eqs 4 and 5), which is what is implemented in LAMMPS in a velocity Verlet formulation.

The desired temperature at each timestep is a ramped value during the run from *Tstart* to *Tstop*. The *Tdamp* parameter is specified in time units and determines how rapidly the temperature is relaxed. For example, a value of 100.0 means to relax the temperature in a timespan of (roughly) 100 time units (tau or fmsec or psec – see the [units](#) command).

In some cases (e.g. for solids) the temperature of the system can oscillate undesirably when a Nose/Hoover thermostat is applied. The optional *drag* keyword will damp these oscillations, although it alters the Nose/Hoover



equations. A value of 0.0 (no drag) leaves the Nose/Hoover formalism unchanged. A non-zero value adds a drag term; the larger the value specified, the greater the damping effect. Performing a short run and monitoring the temperature is the best way to determine if the drag term is working. Typically a value between 0.2 to 2.0 is sufficient to damp oscillations after a few periods.

This fix computes a temperature each timestep. To do this, the fix creates its own compute of style "temp/deform", as if this command had been issued:

```
compute fix-ID_temp group-ID temp/deform
```

See the [compute temp/deform](#) command for details. Note that the ID of the new compute is the fix-ID + underscore + "temp", and the group for the new compute is the same as the fix group.

Note that this is NOT the compute used by thermodynamic output (see the [thermo\\_style](#) command) with ID = *thermo\_temp*. This means you can change the attributes of this fix's temperature (e.g. its degrees-of-freedom) via the [compute\\_modify](#) command or print this temperature during thermodynamic output via the [thermo\\_style custom](#) command using the appropriate compute-ID. It also means that changing attributes of *thermo\_temp* will have no effect on this fix.

Like other fixes that perform thermostating, this fix can be used with [compute commands](#) that calculate a temperature after removing a "bias" from the atom velocities. E.g. removing the center-of-mass velocity from a group of atoms or only calculating temperature on the x-component of velocity or only calculating temperature for atoms in a geometric region. This is not done by default, but only if the [fix\\_modify](#) command is used to assign a temperature compute to this fix that includes such a bias term. See the doc pages for individual [compute commands](#) to determine which ones include a bias. In this case, the thermostat works in the following manner: the current temperature is calculated taking the bias into account, bias is removed from each atom, thermostating is performed on the remaining thermal degrees of freedom, and the bias is added back in.

### Restart, fix\_modify, output, run start/stop, minimize info:

This fix writes the state of the Nose/Hoover thermostat to [binary restart files](#). See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

The [fix\\_modify temp](#) option is supported by this fix. You can use it to assign a [compute](#) you have defined to this fix which will be used in its thermostating procedure.

The [fix\\_modify energy](#) option is supported by this fix to add the energy change induced by Nose/Hoover thermostating to the system's potential energy as part of [thermodynamic output](#).

The cumulative energy change due to this fix is stored as a scalar quantity, which can be accessed by various [output commands](#). The scalar value calculated by this fix is "extensive", meaning it scales with the number of atoms in the simulation.

This fix can ramp its target temperature over multiple runs, using the *start* and *stop* keywords of the [run](#) command. See the [run](#) command for details of how to do this.

This fix is not invoked during [energy minimization](#).

### Restrictions:

The final Tstop cannot be 0.0 since it would make the target  $T = 0.0$  at some timestep during the simulation which is not allowed in the Nose/Hoover formulation.

**Related commands:**

[fix nve](#), [fix npt](#), [fix npt](#), [fix temp/rescale](#), [fix langevin](#), [fix\\_modify](#), [compute temp](#)

**Default:**

The keyword defaults are drag = 0.0.

---

**(Tuckerman)** Tuckerman, Mundy, Balasubramanian, Klein, J Chem Phys, 106, 5615 (1997).

## fix nvt/sphere command

### Syntax:

```
fix ID group-ID nvt/sphere Tstart Tstop Tdamp keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- nvt/sphere = style name of this fix command
- Tstart, Tstop = desired temperature at start/end of run
- Tdamp = temperature damping parameter (time units)
- zero or more keyword/value pairs may be appended
- keyword = *drag*

*drag* value = drag factor added to thermostat (0.0 = no drag)

### Examples:

```
fix 1 all nvt/sphere 300.0 300.0 100.0
fix 1 all nvt/sphere 300.0 300.0 100.0 drag 0.2
```

### Description:

Perform constant NVT integration to update position, velocity, and angular velocity each timestep for extended spherical particles in the group using a Nose/Hoover temperature thermostat. V is volume; T is temperature. This creates a system trajectory consistent with the canonical ensemble.

This fix differs from the [fix nvt](#) command, which assumes point particles and only updates their position and velocity.

The thermostat is applied to both the translational and rotational degrees of freedom for the spherical particles, assuming a compute is used which calculates a temperature that includes the rotational degrees of freedom (see below). The translational degrees of freedom can also have a bias velocity removed from them before thermostating takes place; see the description below.

The desired temperature at each timestep is a ramped value during the run from *Tstart* to *Tstop*. The *Tdamp* parameter is specified in time units and determines how rapidly the temperature is relaxed. For example, a value of 100.0 means to relax the temperature in a timespan of (roughly) 100 time units (tau or fmsec or psec – see the [units](#) command).

In some cases (e.g. for solids) the temperature of the system can oscillate undesirably when a Nose/Hoover thermostat is applied. The optional *drag* keyword will damp these oscillations, although it alters the Nose/Hoover equations. A value of 0.0 (no drag) leaves the Nose/Hoover formalism unchanged. A non-zero value adds a drag term; the larger the value specified, the greater the damping effect. Performing a short run and monitoring the temperature is the best way to determine if the drag term is working. Typically a value between 0.2 to 2.0 is sufficient to damp oscillations after a few periods.

This fix computes a temperature each timestep. To do this, the fix creates its own compute of style "temp/sphere", as if this command had been issued:

```
compute fix-ID_temp group-ID temp/sphere
```

See the [compute temp/sphere](#) command for details. Note that the ID of the new compute is the fix-ID + underscore + "temp", and the group for the new compute is the same as the fix group.

Note that this is NOT the compute used by thermodynamic output (see the [thermo\\_style](#) command) with ID = *thermo\_temp*. This means you can change the attributes of this fix's temperature (e.g. its degrees-of-freedom) via the [compute\\_modify](#) command or print this temperature during thermodynamic output via the [thermo\\_style custom](#) command using the appropriate compute-ID. It also means that changing attributes of *thermo\_temp* will have no effect on this fix.

Like other fixes that perform thermostating, this fix can be used with [compute commands](#) that calculate a temperature after removing a "bias" from the atom velocities. E.g. removing the center-of-mass velocity from a group of atoms or only calculating temperature on the x-component of velocity or only calculating temperature for atoms in a geometric region. This is not done by default, but only if the [fix\\_modify](#) command is used to assign a temperature compute to this fix that includes such a bias term. See the doc pages for individual [compute commands](#) to determine which ones include a bias. In this case, the thermostat works in the following manner: the current temperature is calculated taking the bias into account, bias is removed from each atom, thermostating is performed on the remaining thermal degrees of freedom, and the bias is added back in.

### **Restart, fix\_modify, output, run start/stop, minimize info:**

This fix writes the state of the Nose/Hoover thermostat to [binary restart files](#). See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

The [fix\\_modify temp](#) option is supported by this fix. You can use it to assign a [compute](#) you have defined to this fix which will be used in its thermostating procedure.

The [fix\\_modify energy](#) option is supported by this fix to add the energy change induced by Nose/Hoover thermostating to the system's potential energy as part of [thermodynamic output](#).

The cumulative energy change due to this fix is stored as a scalar quantity, which can be accessed by various [output commands](#). The scalar value calculated by this fix is "extensive", meaning it scales with the number of atoms in the simulation.

This fix can ramp its target temperature over multiple runs, using the *start* and *stop* keywords of the [run](#) command. See the [run](#) command for details of how to do this.

This fix is not invoked during [energy minimization](#).

### **Restrictions:**

This fix requires that atoms store torque and angular velocity (omega) as defined by the [atom\\_style](#). It also requires they store either a per-particle radius or per-type [shape](#).

All particles in the group must be finite-size spheres. They cannot be point particles, nor can they be aspherical.

The final Tstop cannot be 0.0 since it would make the target  $T = 0.0$  at some timestep during the simulation which is not allowed in the Nose/Hoover formulation.

### **Related commands:**

[fix nvt](#), [fix nve\\_sphere](#), [fix nvt\\_asphere](#), [fix npt\\_sphere](#), [fix\\_modify](#)

**Default:**

The keyword defaults are `drag = 0.0`.

## fix orient/fcc command

```
fix ID group-ID orient/fcc nstats dir alat dE cutlo cuthi file0 file1
```

- ID, group-ID are documented in [fix](#) command
- nstats = print stats every this many steps, 0 = never
- dir = 0/1 for which crystal is used as reference
- alat = fcc cubic lattice constant (distance units)
- dE = energy added to each atom (energy units)
- cutlo,cuthi = values between 0.0 and 1.0, cutlo < cuthi
- file0,file1 = files that specify orientation of each grain

### Examples:

```
fix gb all orient/fcc 0 1 4.032008 0.001 0.25 0.75 xi.vec chi.vec
```

### Description:

The fix applies an orientation-dependent force to atoms near a planar grain boundary which can be used to induce grain boundary migration (in the direction perpendicular to the grain boundary plane). The motivation and explanation of this force and its application are described in ([Janssens](#)). The force is only applied to atoms in the fix group.

The basic idea is that atoms in one grain (on one side of the boundary) have a potential energy dE added to them. Atoms in the other grain have 0.0 potential energy added. Atoms near the boundary (whose neighbor environment is intermediate between the two grain orientations) have an energy between 0.0 and dE added. This creates an effective driving force to reduce the potential energy of atoms near the boundary by pushing them towards one of the grain orientations. For dir = 1 and dE > 0, the boundary will thus move so that the grain described by file0 grows and the grain described by file1 shrinks. Thus this fix is designed for simulations of two-grain systems, either with one grain boundary and free surfaces parallel to the boundary, or a system with periodic boundary conditions and two equal and opposite grain boundaries. In either case, the entire system can displace during the simulation, and such motion should be accounted for in measuring the grain boundary velocity.

The potential energy added to atom I is given by these formulas

$$\xi_i = \sum_{j=1}^{12} |\mathbf{r}_j - \mathbf{r}_j^I| \quad (1)$$

$$\xi_{IJ} = \sum_{j=1}^{12} |\mathbf{r}_j^J - \mathbf{r}_j^I| \quad (2)$$

$$\xi_{\text{low}} = \text{cutlo} \xi_{IJ} \quad (3)$$

$$\xi_{\text{high}} = \text{cuthi} \xi_{IJ} \quad (4)$$

$$\omega_i = \frac{\pi}{2} \frac{\xi_i - \xi_{\text{low}}}{\xi_{\text{high}} - \xi_{\text{low}}} \quad (5)$$

$$\begin{aligned} u_i &= 0 && \text{for } \xi_i < \xi_{\text{low}} \\ &= dE \frac{1 - \cos(2\omega_i)}{2} && \text{for } \xi_{\text{low}} < \xi_i < \xi_{\text{high}} \\ &= dE && \text{for } \xi_{\text{high}} < \xi_i \end{aligned} \quad (6)$$

which are fully explained in (Janssens). The order parameter  $\xi_i$  for atom  $I$  in equation (1) is a sum over the 12 nearest neighbors of atom  $I$ .  $\mathbf{r}_j$  is the vector from atom  $I$  to its neighbor  $J$ , and  $\mathbf{r}_j^I$  is a vector in the reference (perfect) crystal. That is, if  $\text{dir} = 0/1$ , then  $\mathbf{r}_j^I$  is a vector to an atom coord from file 0/1. Equation (2) gives the expected value of the order parameter  $\xi_{IJ}$  in the other grain.  $\text{hi}$  and  $\text{lo}$  cutoffs are defined in equations (3) and (4), using the input parameters *cutlo* and *cuthi* as thresholds to avoid adding grain boundary energy when the deviation in the order parameter from 0 or 1 is small (e.g. due to thermal fluctuations in a perfect crystal). The added potential energy  $U_i$  for atom  $I$  is given in equation (6) where it is interpolated between 0 and  $dE$  using the two threshold  $\xi_i$  values and the  $W_i$  value of equation (5).

The derivative of this energy expression gives the force on each atom which thus depends on the orientation of its neighbors relative to the 2 grain orientations. Only atoms near the grain boundary feel a net force which tends to drive them to one of the two grain orientations.

In equation (1), the reference vector used for each neighbor is the reference vector closest to the actual neighbor position. This means it is possible two different neighbors will use the same reference vector. In such cases, the atom in question is far from a perfect orientation and will likely receive the full  $dE$  addition, so the effect of duplicate reference vector usage is small.

The *dir* parameter determines which grain wants to grow at the expense of the other. A value of 0 means the first grain will shrink; a value of 1 means it will grow. This assumes that  $dE$  is positive. The reverse will be true if  $dE$  is negative.

The *alat* parameter is the cubic lattice constant for the fcc material and is only used to compute a cutoff distance of  $1.57 * \text{alat} / \sqrt{2}$  for finding the 12 nearest neighbors of each atom (which should be valid for an fcc crystal). A longer/shorter cutoff can be imposed by adjusting *alat*. If a particular atom has less than 12 neighbors within the cutoff, the order parameter of equation (1) is effectively multiplied by 12 divided by the actual number of neighbors within the cutoff.

The  $dE$  parameter is the maximum amount of additional energy added to each atom in the grain which wants to shrink.

The *cutlo* and *cuthi* parameters are used to reduce the force added to bulk atoms in each grain far away from the boundary. An atom in the bulk surrounded by neighbors at the ideal grain orientation would compute an order parameter of 0 or 1 and have no force added. However, thermal vibrations in the solid will cause the order parameters to be greater than 0 or less than 1. The cutoff parameters mask this effect, allowing forces to only be added to atoms with order-parameters between the cutoff values.

*File0* and *file1* are filenames for the two grains which each contain 6 vectors (6 lines with 3 values per line) which specify the grain orientations. Each vector is a displacement from a central atom (0,0,0) to a nearest neighbor atom in an fcc lattice at the proper orientation. The vector lengths should all be identical since an fcc lattice has a coordination number of 12. Only 6 are listed due to symmetry, so the list must include one from each pair of equal-and-opposite neighbors. A pair of orientation files for a Sigma=5 tilt boundary are show below.

#### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#).

The [fix\\_modify energy](#) option is supported by this fix to add the potential energy of atom interactions with the grain boundary driving force to the system's potential energy as part of [thermodynamic output](#).

The potential energy change due to this fix is stored as a scalar quantity, which can be accessed by various [output commands](#). The scalar value calculated by this fix is "extensive", meaning it scales with the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

#### Restrictions:

This fix should only be used with fcc lattices.

#### Related commands:

[fix\\_modify](#)

**Default:** none

---

(Janssens) Janssens, Olmsted, Holm, Foiles, Plimpton, Derlet, Nature Materials, 5, 124–127 (2006).

---

For illustration purposes, here are example files that specify a Sigma=5 tilt boundary. This is for a lattice constant of 3.5706 Angs.

file0:

```

0.798410432046075    1.785300000000000    1.596820864092150
-0.798410432046075    1.785300000000000    -1.596820864092150
2.395231296138225    0.000000000000000    0.798410432046075
0.798410432046075    0.000000000000000    -2.395231296138225
1.596820864092150    1.785300000000000    -0.798410432046075
1.596820864092150    -1.785300000000000    -0.798410432046075

```

file1:



-0.798410432046075	1.7853000000000000	1.596820864092150
0.798410432046075	1.7853000000000000	-1.596820864092150
0.798410432046075	0.0000000000000000	2.395231296138225
2.395231296138225	0.0000000000000000	-0.798410432046075
1.596820864092150	1.7853000000000000	0.798410432046075
1.596820864092150	-1.7853000000000000	0.798410432046075

## fix planeforce command

### Syntax:

```
fix ID group-ID planeforce x y z
```

- ID, group-ID are documented in [fix](#) command
- lineforce = style name of this fix command
- x y z = 3-vector that is normal to the plane

### Examples:

```
fix hold boundary planeforce 1.0 0.0 0.0
```

### Description:

Adjust the forces on each atom in the group so that only the components of force in the plane specified by the normal vector (x,y,z) remain. This is done by subtracting out the component of force perpendicular to the plane.

If the initial velocity of the atom is 0.0 (or in the plane), then it should continue to move in the plane thereafter.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command.

The forces due to this fix are imposed during an energy minimization, invoked by the [minimize](#) command.

**Restrictions:** none

### Related commands:

[fix lineforce](#)

**Default:** none

## fix poems

Syntax:

```
fix ID group-ID poems keyword values
```

- ID, group-ID are documented in [fix](#) command
- poems = style name of this fix command
- keyword = *group* or *file* or *molecule*

```
group values = list of group IDs
molecule values = none
file values = filename
```

### Examples:

```
fix 3 fluid poems group clump1 clump2 clump3
fix 3 fluid poems file cluster.list
```

### Description:

Treats one or more sets of atoms as coupled rigid bodies. This means that each timestep the total force and torque on each rigid body is computed and the coordinates and velocities of the atoms are updated so that the collection of bodies move as a coupled set. This can be useful for treating a large biomolecule as a collection of connected, coarse-grained particles.

The coupling, associated motion constraints, and time integration is performed by the software package [Parallelizable Open source Efficient Multibody Software \(POEMS\)](#) which computes the constrained rigid-body motion of articulated (jointed) multibody systems ([Anderson](#)). POEMS was written and is distributed by Prof Kurt Anderson, his graduate student Rudranarayan Mukherjee, and other members of his group at Rensselaer Polytechnic Institute (RPI). Rudranarayan developed the LAMMPS/POEMS interface. For copyright information on POEMS and other details, please refer to the documents in the poems directory distributed with LAMMPS.

This fix updates the positions and velocities of the rigid atoms with a constant-energy time integration, so you should not update the same atoms via other fixes (e.g. nve, nvt, npt, temp/rescale, langevin).

Each body must have a non-degenerate inertia tensor, which means it must contain at least 3 non-collinear atoms. Which atoms are in which bodies can be defined via several options.

For option *group*, each of the listed groups is treated as a rigid body. Note that only atoms that are also in the fix group are included in each rigid body.

For option *molecule*, each set of atoms in the group with a different molecule ID is treated as a rigid body.

For option *file*, sets of atoms are read from the specified file and each set is treated as a rigid body. Each line of the file specifies a rigid body in the following format:

```
ID type atom1-ID atom2-ID atom3-ID ...
```

ID as an integer from 1 to M (the number of rigid bodies). Type is any integer; it is not used by the fix poems command. The remaining arguments are IDs of atoms in the rigid body, each typically from 1 to N (the number of

atoms in the system). Only atoms that are also in the fix group are included in each rigid body. Blank lines and lines that begin with '#' are skipped.

A connection between a pair of rigid bodies is inferred if one atom is common to both bodies. The POEMS solver treats that atom as a spherical joint with 3 degrees of freedom. Currently, a collection of bodies can only be connected by joints as a linear chain. The entire collection of rigid bodies can represent one or more chains. Other connection topologies (tree, ring) are not allowed, but will be added later. Note that if no joints exist, it is more efficient to use the [fix rigid](#) command to simulate the system.

When the poems fix is defined, it will print out statistics on the total # of clusters, bodies, joints, atoms involved. A cluster in this context means a set of rigid bodies connected by joints.

For computational efficiency, you should turn off pairwise and bond interactions within each rigid body, as they no longer contribute to the motion. The "neigh\_modify exclude" and "delete\_bonds" commands can be used to do this if each rigid body is a group.

For computational efficiency, you should only define one fix poems which includes all the desired rigid bodies. LAMMPS will allow multiple poems fixes to be defined, but it is more expensive.

The degrees-of-freedom removed by coupled rigid bodies are accounted for in temperature and pressure computations. Similarly, the rigid body contribution to the pressure virial is also accounted for. The latter is only correct if forces within the bodies have been turned off, and there is only a single fix poems defined.

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

#### **Restrictions:**

This fix is part of the "poems" package. It is only enabled if LAMMPS was built with that package, which also requires the POEMS library be built and linked with LAMMPS. See the [Making LAMMPS](#) section for more info.

#### **Related commands:**

[fix rigid](#), [delete\\_bonds](#), [neigh\\_modify](#) exclude

**Default:** none

---

(**Anderson**) Anderson, Mukherjee, Critchley, Ziegler, and Lipton "POEMS: Parallelizable Open-source Efficient Multibody Software ", Engineering With Computers (2006). ([link to paper](#))

## fix pour command

### Syntax:

```
fix ID group-ID pour N type seed keyword values ...
```

- ID, group-ID are documented in [fix](#) command
- pour = style name of this fix command
- N = # of atoms to insert
- type = atom type to assign to inserted atoms
- seed = random # seed (positive integer)
- one or more keyword/value pairs may be appended to args
- keyword = *region* or *diam* or *dens* or *vol* or *rate* or *vel*

```
region value = region-ID
  region-ID = ID of region to use as insertion volume
diam values = lo hi
  lo,hi = range of diameters for inserted particles (distance units)
dens values = lo hi
  lo,hi = range of densities for inserted particles
vol values = fraction Nattempt
  fraction = desired volume fraction for filling insertion volume
  Nattempt = max # of insertion attempts per atom
rate value = V
  V = z velocity (3d) or y velocity (2d) at which
    insertion volume moves (velocity units)
vel values (3d) = vxlo vxhi vylo vyhi vz
vel values (2d) = vxlo vxhi vy
  vxlo,vxhi = range of x velocities for inserted particles (velocity units)
  vylo,vyhi = range of y velocities for inserted particles (velocity units)
  vz = z velocity (3d) assigned to inserted particles (velocity units)
  vy = y velocity (2d) assigned to inserted particles (velocity units)
```

### Examples:

```
fix 3 all pour 1000 2 29494 region myblock
fix 2 all pour 10000 1 19985583 region disk vol 0.33 100 rate 1.0 diam 0.9 1.1
```

### Description:

Insert particles into a granular run every few timesteps within a specified region until N particles have been inserted. This is useful for simulating the pouring of particles into a container under the influence of gravity.

Inserted particles are assigned the specified atom type and are assigned to two groups: the default group "all" and the group specified in the fix pour command (which can also be "all").

This command must use the *region* keyword to define an insertion volume. The specified region must have been previously defined with a [region](#) command. It must be of type *block* or a z-axis *cylinder* and must be defined with side = *in*. The cylinder style of region can only be used with 3d simulations.

Each timestep particles are inserted, they are placed randomly inside the insertion volume so as to mimic a stream of poured particles. The larger the volume, the more particles that can be inserted at any one timestep. Particles are inserted again after enough time has elapsed that the previously inserted particles fall out of the insertion volume under the influence of gravity. Insertions continue every so many timesteps until the desired # of particles

has been inserted.

All other keywords are optional with defaults as shown below. The *diam*, *dens*, and *vel* options enable inserted particles to have a range of diameters or densities or xy velocities. The specific values for a particular inserted particle will be chosen randomly and uniformly between the specified bounds. The *vz* or *vy* value for option *vel* assigns a z-velocity (3d) or y-velocity (2d) to each inserted particle.

The *vol* option specifies what volume fraction of the insertion volume will be filled with particles. The higher the value, the more particles are inserted each timestep. Since inserted particles cannot overlap, the maximum volume fraction should be no higher than about 0.6. Each timestep particles are inserted, LAMMPS will make up to a total of *M* tries to insert the new particles without overlaps, where  $M = \# \text{ of inserted particles} * N_{\text{attempt}}$ . If LAMMPS is unsuccessful at completing all insertions, it prints a warning.

The *rate* option moves the insertion volume in the z direction (3d) or y direction (2d). This enables pouring particles from a successively higher height over time.

### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). This means you must be careful when restarting a pouring simulation, when the restart file was written in the middle of the pouring operation. Specifically, you should use a new fix pour command in the input script for the restarted simulation that continues the operation. You will need to adjust the arguments of the original fix pour command to do this.

Also note that because the state of the random number generator is not saved in restart files, you cannot do "exact" restarts with this fix, where the simulation continues on the same as if no restart had taken place. However, in a statistical sense, a restarted simulation should produce the same behavior if you adjust the fix pour parameters appropriately.

None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

### **Restrictions:**

This fix is part of the "granular" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

For 3d simulations, a gravity fix in the -z direction must be defined for use in conjunction with this fix. For 2d simulations, gravity must be defined in the -y direction.

The specified insertion region cannot be a "dynamic" region, as defined by the [region](#) command.

### **Related commands:**

[fix\\_deposit](#), [fix\\_gravity](#), [region](#)

### **Default:**

The option defaults are *diam* = 1.0 1.0, *dens* = 1.0 1.0, *vol* = 0.25 50, *rate* = 0.0, *vel* = 0.0 0.0 0.0 0.0 0.0.

## fix press/berendsen command

### Syntax:

```
fix ID group-ID press/berendsen p-style args keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- press/berendsen = style name of this fix command
- p-style = *xyz* or *xy* or *yz* or *xz* or *aniso*

```
xyz args = Pstart Pstop Pdamp
          Pstart,Pstop = desired pressure at start/end of run (pressure units)
          Pdamp = pressure damping parameter (time units)
xy or yz or xz args = Px0 Px1 Py0 Py1 Pz0 Pz1 Pdamp
Px0,Px1,Py0,Py1,Pz0,Pz1 = desired pressure in x,y,z at
                        start/end (0/1) of run (pressure units)
Pdamp = pressure damping parameter (time units)
aniso args = Px0 Px1 Py0 Py1 Pz0 Pz1 Pdamp
Px0,Px1,Py0,Py1,Pz0,Pz1 = desired pressure in x,y,z at
                        start/end (0/1) of run (pressure units)
Pdamp = pressure damping parameter (time units)
```

- zero or more keyword/value pairs may be appended
- keyword = *dilate* or *modulus*

```
dilate value = all or partial
modulus value = bulk modulus of system (pressure units)
```

### Examples:

```
fix 1 all press/berendsen xyz 0.0 0.0 1000.0
fix 2 all press/berendsen aniso 0.0 0.0 0.0 0.0 NULL NULL 1000.0 dilate partial
```

### Description:

Reset the pressure of the system by using a Berendsen barostat ([Berendsen](#)), which rescales the system volume and (optionally) the atoms coordinates withing the simulation box every timestep.

Regardless of what atoms are in the fix group, a global pressure is computed for all atoms. Similarly, when the size of the simulation box is changed, all atoms are re-scaled to new positions, unless the keyword *dilate* is specified with a value of *partial*, in which case only the atoms in the fix group are re-scaled. The latter can be useful for leaving the coordinates of atoms in a solid substrate unchanged and controlling the pressure of a surrounding fluid.

**IMPORTANT NOTE:** Unlike the [fix npt](#) or [fix nph](#) commands which perform Nose/Hoover barostatting AND time integration, this fix does NOT perform time integration. It only modifies the box size and atom coordinates to effect barostatting. Thus you must use a separate time integration fix, like [fix nve](#) or [fix nvt](#) to actually update the positions and velocities of atoms. This fix can be used in conjunction with thermostating fixes to control the temperature, such as [fix nvt](#) or [fix langevin](#) or [fix temp/berendsen](#).

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostating and barostatting.

---

The pressure can be controlled in one of several styles, as specified by the *p-style* argument. In each case, the desired pressure at each timestep is a ramped value during the run from the starting value to the end value.

Style *xyz* means couple all dimensions together when pressure is computed (isotropic pressure), and dilate/contract the dimensions together.

Styles *xy* or *yz* or *xz* means that the 2 specified dimensions are coupled together, both for pressure computation and for dilation/contraction. The 3rd dimension dilates/contracts independently, using its pressure component as the driving force. These styles cannot be used for a 2d simulation.

For style *aniso*, all dimensions dilate/contract independently using their individual pressure components as the driving forces.

For any of the styles except *xyz*, any of the independent pressure components (e.g. *z* in *xy*, or any dimension in *aniso*) can have their target pressures (both start and stop values) specified as NULL. This means that no pressure control is applied to that dimension so that the box dimension remains unchanged. For a 2d simulation the *z* pressure components must be specified as NULL when using style *aniso*.

For styles *xy* and *yz* and *xz*, the starting and stopping pressures must be the same for the two coupled dimensions and cannot be specified as NULL.

In some cases (e.g. for solids) the pressure (volume) and/or temperature of the system can oscillate undesirably when a Nose/Hoover barostat is applied. The optional *drag* keyword will damp these oscillations, although it alters the Nose/Hoover equations. A value of 0.0 (no drag) leaves the Nose/Hoover formalism unchanged. A non-zero value adds a drag term; the larger the value specified, the greater the damping effect. Performing a short run and monitoring the pressure is the best way to determine if the drag term is working. Typically a value between 0.2 to 2.0 is sufficient to damp oscillations after a few periods.

For all pressure styles, the simulation box stays rectangular in shape. Parinello–Rahman boundary condition for tilted boxes (triclinic symmetry) are supported by other LAMMPS commands (see [this section](#) of the manual), but not yet by this command.

For all styles, the *Pdamp* parameter determines the time scale on which pressure is relaxed. For example, a value of 1000.0 means to relax the pressure in a timespan of (roughly) 1000 time units (tau or fmsec or psec – see the [units](#) command).

**IMPORTANT NOTE:** The relaxation time is actually also a function of the bulk modulus of the system (inverse of isothermal compressibility). The bulk modulus has units of pressure and is the amount of pressure that would need to be applied (isotropically) to reduce the volume of the system by a factor of 2 (assuming the bulk modulus was a constant, independent of density, which it's not). The bulk modulus can be set via the keyword *modulus*. The *Pdamp* parameter is effectively multiplied by the bulk modulus, so if the pressure is relaxing faster than expected or desired, increasing the bulk modulus has the same effect as increasing *Pdamp*. The converse is also true. LAMMPS does not attempt to guess a correct value of the bulk modulus; it just uses 10.0 as a default value which gives reasonable relaxation for a Lennard–Jones liquid, but will be way off for other materials and way too small for solids. Thus you should experiment to find appropriate values of *Pdamp* and/or the *modulus* when using this fix.

---

This fix computes a temperature and pressure each timestep. To do this, the fix creates its own computes of style "temp" and "pressure", as if these commands had been issued:

```
compute fix-ID_temp group-ID temp
compute fix-ID_press group-ID pressure fix-ID_temp
```



See the [compute temp](#) and [compute pressure](#) commands for details. Note that the IDs of the new computes are the fix-ID + underscore + "temp" or fix\_ID + underscore + "press", and the group for the new computes is the same as the fix group.

Note that these are NOT the computes used by thermodynamic output (see the [thermo\\_style](#) command) with ID = *thermo\_temp* and *thermo\_press*. This means you can change the attributes of this fix's temperature or pressure via the [compute\\_modify](#) command or print this temperature or pressure during thermodynamic output via the [thermo\\_style custom](#) command using the appropriate compute-ID. It also means that changing attributes of *thermo\_temp* or *thermo\_press* will have no effect on this fix.

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#).

The [fix\\_modify temp](#) and *press* options are supported by this fix. You can use them to assign a [compute](#) you have defined to this fix which will be used in its temperature and pressure calculations. If you do this, note that the kinetic energy derived from the compute temperature should be consistent with the virial term computed using all atoms for the pressure. LAMMPS will warn you if you choose to compute temperature on a subset of atoms.

No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#).

This fix can ramp its target pressure over multiple runs, using the *start* and *stop* keywords of the [run](#) command. See the [run](#) command for details of how to do this.

This fix is not invoked during [energy minimization](#).

#### **Restrictions:**

Any dimension being adjusted by this fix must be periodic. A dimension whose target pressures are specified as NULL can be non-periodic or periodic.

#### **Related commands:**

[fix nve](#), [fix nph](#), [fix npt](#), [fix temp/berendsen](#), [fix\\_modify](#)

#### **Default:**

The keyword defaults are dilate = all, modulus = 10.0 in units of pressure for whatever [units](#) are defined.

---

**(Berendsen)** Berendsen, Postma, van Gunsteren, DiNola, Haak, J Chem Phys, 81, 3684 (1984).

## fix print command

### Syntax:

```
fix ID group-ID print N string keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- print = style name of this fix command
- N = print every N steps
- string = text string to print with optional variable names
- zero or more keyword/value pairs may be appended
- keyword = *file* or *append* or *screen* or *title*

```
file value = filename
append value = filename
screen value = yes or no
title value = string
string = text to print as 1st line of output file
```

### Examples:

```
fix extra all print 100 "Coords of marker atom = $x $y $z"
fix extra all print 100 "Coords of marker atom = $x $y $z" file coord.txt
```

### Description:

Print a text string every N steps during a simulation run. This can be used for diagnostic purposes or as a debugging tool to monitor some quantity during a run. The text string must be a single argument, so it should be enclosed in double quotes if it is more than one word. If it contains variables it must be enclosed in double quotes to insure they are not evaluated when the input script line is read, but will instead be evaluated each time the string is printed.

See the [variable](#) command for a description of *equal* style variables which are the most useful ones to use with the fix print command, since they are evaluated afresh each timestep that the fix print line is output. Equal-style variables calculate formulas involving mathematical operations, atom properties, group properties, thermodynamic properties, global values calculated by a [compute](#) or [fix](#), or references to other [variables](#).

If the *file* or *append* keyword is used, a filename is specified to which the output generated by this fix will be written. If *file* is used, then the filename is overwritten if it already exists. If *append* is used, then the filename is appended to if it already exists, or created if it does not exist.

If the *screen* keyword is used, output by this fix to the screen and logfile can be turned on or off as desired.

The *title* keyword allow specification of the string that will be printed as the first line of the output file, assuming the *file* keyword was used. By default, the title line is as follows:

```
# Fix print output for fix ID
```

where ID is replaced with the fix-ID.

**Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

**Related commands:**

[variable](#), [print](#)

**Default:**

The option defaults are no file output, screen = yes, and title string as described above.

## fix reax/bonds command

### Syntax:

```
fix ID group-ID reax/bonds Nevery filename
```

- ID, group-ID are documented in [fix](#) command
- reax/bonds = style name of this fix command
- Nevery = output interval in timesteps
- filename = name of output file

### Examples:

```
fix 1 all reax/bonds 100 bonds.tatb
```

### Description:

Write out the bond information computed by the ReaxFF potential specified by [pair\\_style reax](#). The bond information is written to *filename* on timesteps that are multiples of *Nevery*, including timestep 0.

The format of the output file should be self-explanatory.

---

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

### Restrictions:

This fix requires that the [pair\\_style reax](#) be invoked. This fix is part of the "reax" package. It is only enabled if LAMMPS was built with that package, which also requires the REAX library be built and linked with LAMMPS. See the [Making LAMMPS](#) section for more info.

### Related commands:

[pair\\_style reax](#)

### Default:

none

## fix recenter command

### Syntax:

```
fix ID group-ID recenter x y z keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- recenter = style name of this fix command
- x,y,z = constrain center-of-mass to these coords (distance units), any coord can also be NULL or INIT (see below)
- zero or more keyword/value pairs may be appended
- keyword = *shift* or *units*

```
shift value = group-ID
group-ID = group of atoms whose coords are shifted
units value = box or lattice or fraction
```

### Examples:

```
fix 1 all recenter 0.0 0.5 0.0
fix 1 all recenter INIT INIT NULL
fix 1 all recenter INIT 0.0 0.0 units box
```

### Description:

Constrain the center-of-mass position of a group of atoms by adjusting the coordinates of the atoms every timestep. This is simply a small shift that does not alter the dynamics of the system or change the relative coordinates of any pair of atoms in the group. This can be used to insure the entire collection of atoms (or a portion of them) do not drift during the simulation due to random perturbations (e.g. [fix langevin](#) thermostating).

Distance units for the x,y,z values are determined by the setting of the *units* keyword, as discussed below. One or more x,y,z values can also be specified as NULL, which means exclude that dimension from this operation. Or it can be specified as INIT which means to constrain the center-of-mass to its initial value at the beginning of the run.

The center-of-mass (COM) is computed for the group specified by the fix. If the current COM is different than the specified x,y,z, then a group of atoms has their coordinates shifted by the difference. By default the shifted group is also the group specified by the fix. A different group can be shifted by using the *shift* keyword. For example, the COM could be computed on a protein to keep it in the center of the simulation box. But the entire system (protein + water) could be shifted.

If the *units* keyword is set to *box*, then the distance units of x,y,z are defined by the [units](#) command – e.g. Angstroms for *real* units. A *lattice* value means the distance units are in lattice spacings. The [lattice](#) command must have been previously used to define the lattice spacing. A *fraction* value means a fractional distance between the lo/hi box boundaries, e.g. 0.5 = middle of the box. The default is to use lattice units.

Note that the [velocity](#) command can be used to create velocities with zero aggregate linear and/or angular momentum.

**IMPORTANT NOTE:** This fix performs its operations at the same point in the timestep as other time integration fixes, such as [fix nve](#), [fix nvt](#), or [fix npt](#). Thus fix recenter should normally be the last such fix specified in the

input script, since the adjustments it makes to atom coordinates should come after the changes made by time integration. LAMMPS will warn you if your fixes are not ordered this way.

**IMPORTANT NOTE:** If you use this fix on a small group of atoms (e.g. a molecule in solvent) without using the *shift* keyword to adjust the positions of all atoms in the system, then the results can be unpredictable. For example, if the molecule is pushed in one direction by the solvent, its velocity will increase. But its coordinates will be recentered, meaning it is pushed back towards the force. Thus over time, the velocity and temperature of the molecule could become very large (though it won't appear to be moving due to the recentering). If you are thermostating the entire system, then the solvent would be cooled to compensate. A better solution for this simulation scenario is to use the [fix spring](#) command to tether the molecule in place.

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

#### **Restrictions:**

This fix should not be used with an x,y,z setting that causes a large shift in the system on the 1st timestep, due to the requested COM being very different from the initial COM. This could cause atoms to be lost, especially in parallel. Instead, use the [displace\\_atoms](#) command, which can be used to move atoms a large distance.

#### **Related commands:**

[fix momentum](#), [velocity](#)

#### **Default:**

The option defaults are `adjust = fix group-ID`, and `units = lattice`.

## fix rigid

### Syntax:

```
fix ID group-ID rigid bodystyle args keyword values ...
```

- ID, group-ID are documented in [fix](#) command
- rigid = style name of this fix command
- bodystyle = *single* or *molecule* or *group*

```
single args = none
molecule args = none
group args = N groupID1 groupID2 ...
N = # of groups
groupID1, groupID2, ... = list of N group IDs
```

- zero or more keyword/value pairs may be appended
- keyword = *force* or *torque*

```
force values = M xflag yflag zflag
M = which rigid body from 1-Nbody (see asterisk form below)
xflag,yflag,zflag = off/on if component of center-of-mass force is active
torque values = M xflag yflag zflag
M = which rigid body from 1-Nbody (see asterisk form below)
xflag,yflag,zflag = off/on if component of center-of-mass torque is active
```

### Examples:

```
fix 1 clump rigid single
fix 1 clump rigid single force 1 off off on
fix 1 polychains rigid molecule
fix 1 polychains rigid molecule force 1*5 off off off force 6*10 off off on
fix 2 fluid rigid group 3 clump1 clump2 clump3
fix 2 fluid rigid group 3 clump1 clump2 clump3 torque * off off off
```

### Description:

Treat one or more sets of atoms as independent rigid bodies. This means that each timestep the total force and torque on each rigid body is computed as the sum of the forces and torques on its constituent particles and the coordinates, velocities, and orientations of the atoms in each body are updated so that the body moves and rotates as a single entity.

Examples of large rigid bodies are a large colloidal particle, or portions of a large biomolecule such as a protein.

Example of small rigid bodies are patchy nanoparticles, such as those modeled in [this paper](#) by Sharon Glotzer's group, clumps of granular particles, lipid molecules consisting of one or more point dipoles connected to other spheroids or ellipsoids, and coarse-grain models of nano or colloidal particles consisting of a small number of constituent particles. Note that the [fix shake](#) command can also be used to rigidify small molecules of 2, 3, or 4 atoms, e.g. water molecules. That fix treats the constituent atoms as point masses.

The constituent particles within a rigid body can be point particles (the default in LAMMPS) or finite-size particles, such as spheroids and ellipsoids. See the [shape](#) command and [atom\\_style granular](#) for more details on these kinds of particles. Finite-size particles contribute differently to the moment of inertia of a rigid body than do point particles. Finite-size particles can also experience torque (e.g. due to [frictional granular interactions](#)) and

have an orientation. These contributions are accounted for by the fix.

Forces between particles within a body do not contribute to the external force or torque on the body. Thus for computational efficiency, you may wish to turn off pairwise and bond interactions between particles within each rigid body. The `neigh_modify exclude` and `delete_bonds` commands are used to do this. For finite-size particles this also means the particles can be highly overlapped when creating the rigid body.

**IMPORTANT NOTE:** This fix is overkill if you simply want to hold a collection of atoms stationary or have them move with a constant velocity. A simpler way to hold atoms stationary is to not include those atoms in your time integration fix. E.g. use "fix 1 mobile nve" instead of "fix 1 all nve", where "mobile" is the group of atoms that you want to move. You can move atoms with a constant velocity by assigning them an initial velocity (via the `velocity` command), setting the force on them to 0.0 (via the `fix setforce` command), and integrating them as usual (e.g. via the `fix nve` command).

**IMPORTANT NOTE:** This fix updates the positions and velocities of the rigid atoms with a constant-energy time integration, so you should not update the same atoms via other fixes (e.g. nve, nvt, npt).

---

Each body must have two or more atoms. An atom can belong to at most one rigid body. Which atoms are in which bodies can be defined via several options.

For bodystyle *single* the entire fix group of atoms is treated as one rigid body.

For bodystyle *molecule*, each set of atoms in the fix group with a different molecule ID is treated as a rigid body.

For bodystyle *group*, each of the listed groups is treated as a separate rigid body. Only atoms that are also in the fix group are included in each rigid body.

By default, each rigid body is acted on by other atoms which induce an external force and torque on its center of mass, causing it to translate and rotate. Components of the external center-of-mass force and torque can be turned off by the *force* and *torque* keywords. This may be useful if you wish a body to rotate but not translate, or vice versa, or if you wish it to rotate or translate continuously unaffected by interactions with other particles. Note that if you expect a rigid body not to move or rotate by using these keywords, you must insure its initial center-of-mass translational or angular velocity is 0.0. Otherwise the initial translational or angular momentum the body has will persist.

An xflag, yflag, or zflag set to *off* means turn off the component of force or torque in that dimension. A setting of *on* means turn on the component, which is the default. Which rigid body(s) the settings apply to is determined by the first argument of the *force* and *torque* keywords. It can be an integer M from 1 to Nbody, where Nbody is the number of rigid bodies defined. A wild-card asterisk can be used in place of, or in conjunction with, the M argument to set the flags for multiple rigid bodies. This takes the form "\*" or "\*n" or "n\*" or "m\*n". If N = the number of rigid bodies, then an asterisk with no numeric values means all bodies from 1 to N. A leading asterisk means all bodies from 1 to n (inclusive). A trailing asterisk means all bodies from n to N (inclusive). A middle asterisk means all types from m to n (inclusive). Note that you can use the *force* or *torque* keywords as many times as you like. If a particular rigid body has its component flags set multiple times, the settings from the final keyword are used.

For computational efficiency, you may wish to turn off pairwise and bond interactions within each rigid body, as they no longer contribute to the motion. The `neigh_modify exclude` and `delete_bonds` commands are used to do this.

For computational efficiency, you should define one fix rigid which includes all the desired rigid bodies. LAMMPS will allow multiple rigid fixes to be defined, but it is more expensive.



This fix uses constant–energy NVE–style integration, so you may need to impose additional constraints to control the temperature of an ensemble of rigid bodies. You can use [fix langevin](#) for this purpose to treat the system as effectively immersed in an implicit solvent, e.g. a Brownian dynamics model. Or you can thermostat only the non–rigid atoms that surround one or more rigid bodies (i.e. explicit solvent) by appropriate choice of groups in the compute and fix commands for temperature and thermostating.

If you calculate a temperature for particles in the rigid bodies, the degrees–of–freedom removed by each rigid body are accounted for in the temperature (and pressure) computation, but only if the temperature group includes all the particles in a particular rigid body.

A 3d rigid body has 6 degrees of freedom (3 translational, 3 rotational), except for a collection of point particles lying on a straight line, which has only 5, e.g. a dimer. A 2d rigid body has 3 degrees of freedom (2 translational, 1 rotational).

**IMPORTANT NOTE:** You may wish to explicitly subtract additional degrees–of–freedom if you use the *force* and *torque* keywords to eliminate certain motions of one or more rigid bodies, as LAMMPS does not do this automatically.

The rigid body contribution to the pressure of the system (virial) is also accounted for by this fix.

**IMPORTANT NOTE:** The periodic image flags of atoms in rigid bodies are modified when the center–of–mass of the rigid body moves across a periodic boundary. They are not incremented/decremented as they would be for non–rigid atoms. This change does not affect dynamics, but means that any diagnostic computation based on the atomic image flag values must be adjusted accordingly. For example, the [fix msd](#) will not compute the expected mean–squared displacement for such atoms, and the image flag values written to a [dump file](#) will be different than they would be if the atoms were not in a rigid body. It also means that if you have bonds between a pair of rigid bodies and the bond straddles a periodic boundary, you cannot use the [replicate](#) command to increase the system size.

### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

This fix computes a global array of values which can be accessed by various [output commands](#). The number of rows in the array is equal to the number of rigid bodies. The number of columns is 12. Thus for each rigid body, 12 values are stored: the xyz coords of the center of mass (COM), the xyz components of the COM velocity, the xyz components of the force acting on the COM, and the xyz components of the torque acting on the COM. The force and torque values in the array are not affected by the *force* and *torque* keywords in the fix rigid command; they reflect values before any changes are made by those keywords.

The ordering of the rigid bodies (by row in the array) is as follows. For the *single* keyword there is just one rigid body. For the *molecule* keyword, the bodies are ordered by ascending molecule ID. For the *group* keyword, the list of group IDs determines the ordering of bodies.

The array values calculated by this fix are "intensive", meaning they are independent of the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

### **Restrictions:**

This fix performs an MPI\_Allreduce each timestep that is proportional in length to the number of rigid bodies. Hence it will not scale well in parallel if large numbers of rigid bodies are simulated.

If the atoms in a single rigid body initially straddle a periodic boundary, the input data file must define the image flags for each atom correctly, so that LAMMPS can "unwrap" the atoms into a valid rigid body.

**Related commands:**

[delete\\_bonds](#), [neigh\\_modify](#) exclude

**Default:**

The option defaults are force \* on on on and torque \* on on on meaning all rigid bodies are acted on by center-of-mass force and torque.

---

**(Zhang)** Zhang, Glotzer, Nanoletters, 4, 1407–1413 (2004).

## fix setforce command

### Syntax:

```
fix ID group-ID setforce fx fy fz
```

- ID, group-ID are documented in [fix](#) command
- setforce = style name of this fix command
- fx,fy,fz = force component values

### Examples:

```
fix freeze indenter setforce 0.0 0.0 0.0  
fix 2 edge setforce NULL 0.0 0.0
```

### Description:

Set each component of force on each atom in the group to the specified values fx,fy,fz. This erases all previously computed forces on the atom, though additional fixes could add new forces. This command can be used to freeze certain atoms in the simulation by zeroing their force, assuming their initial velocity zero.

Any of the fx,fy,fz values can be specified as NULL which means do not alter the force component in that dimension.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

This fix computes a 3-vector of forces, which can be accessed by various [output commands](#). This is the total force on the group of atoms before the forces on individual atoms are changed by the fix. The vector values calculated by this fix are "extensive", meaning they scale with the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command.

The forces due to this fix are imposed during an energy minimization, invoked by the [minimize](#) command.

**Restrictions:** none

### Related commands:

[fix addforce](#), [fix aveforce](#)

**Default:** none

## fix shake command

### Syntax:

```
fix ID group-ID shake tol iter N keyword values ...
```

- ID, group-ID are documented in [fix](#) command
- shake = style name of this fix command
- tol = accuracy tolerance of SHAKE solution
- iter = max # of iterations in each SHAKE solution
- N = print SHAKE statistics every this many timesteps (0 = never)
- one or more keyword/value pairs are appended
- keyword = *b* or *a* or *t* or *m*

```
b values = one or more bond types
a values = one or more angle types
t values = one or more atom types
m value = one or more mass values
```

### Examples:

```
fix 1 sub shake 0.0001 20 10 b 4 19 a 3 5 2
fix 1 sub shake 0.0001 20 10 t 5 6 m 1.0 a 31
```

### Description:

Apply bond and angle constraints to specified bonds and angles in the simulation. This typically enables a longer timestep.

Each timestep the specified bonds and angles are reset to their equilibrium lengths and angular values via the well-known SHAKE algorithm. This is done by applying an additional constraint force so that the new positions preserve the desired atom separations. The equations for the additional force are solved via an iterative method that typically converges to an accurate solution in a few iterations. The desired tolerance (e.g.  $1.0\text{e-}4 = 1$  part in 10000) and maximum # of iterations are specified as arguments. Setting the N argument will print statistics to the screen and log file about regarding the lengths of bonds and angles that are being constrained. Small delta values mean SHAKE is doing a good job.

In LAMMPS, only small clusters of atoms can be constrained. This is so the constraint calculation for a cluster can be performed by a single processor, to enable good parallel performance. A cluster is defined as a central atom connected to others in the cluster by constrained bonds. LAMMPS allows for the following kinds of clusters to be constrained: one central atom bonded to 1 or 2 or 3 atoms, or one central atom bonded to 2 others and the angle between the 3 atoms also constrained. This means water molecules or CH<sub>2</sub> or CH<sub>3</sub> groups may be constrained, but not all the C–C backbone bonds of a long polymer chain.

The *b* keyword lists bond types that will be constrained. The *t* keyword lists atom types. All bonds connected to an atom of the specified type will be constrained. The *m* keyword lists atom masses. All bonds connected to atoms of the specified masses will be constrained (within a fudge factor of MASSDELTA specified in fix\_shake.cpp). The *a* keyword lists angle types. If both bonds in the angle are constrained then the angle will also be constrained if its type is in the list.

For all keywords, a particular bond is only constrained if both atoms in the bond are in the group specified with

the SHAKE fix.

The degrees-of-freedom removed by SHAKE bonds and angles are accounted for in temperature and pressure computations. Similarly, the SHAKE contribution to the pressure of the system (virial) is also accounted for.

**Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:**

For computational efficiency, there can only be one shake fix defined in a simulation.

If you use a tolerance that is too large or a max-iteration count that is too small, the constraints will not be enforced very strongly, which can lead to poor energy conservation. You can test for this in your system by running a constant NVE simulation with a particular set of SHAKE parameters and monitoring the energy versus time.

**Related commands:** none

**Default:** none

## fix smd command

### Syntax:

```
fix ID group-ID smd type values keyword values
```

- ID, group-ID are documented in [fix](#) command
- smd = style name of this fix command
- mode = *cvel* or *cfor* to select constant velocity or constant force SMD

```
cvel values = K vel
```

```
    K = spring constant (force/distance units)
```

```
    vel = velocity of pulling (distance/time units)
```

```
cfor values = force
```

```
    force = pulling force (force units)
```

- keyword = *tether* or *couple*

```
tether values = x y z R0
```

```
    x,y,z = point to which spring is tethered
```

```
    R0 = distance of end of spring from tether point (distance units)
```

```
couple values = group-ID2 x y z R0
```

```
    group-ID2 = 2nd group to couple to fix group with a spring
```

```
    x,y,z = direction of spring, automatically computed with 'auto'
```

```
    R0 = distance of end of spring (distance units)
```

### Examples:

```
fix pull      cterm smd cvel 20.0 -0.00005 tether NULL NULL 100.0 0.0
fix pull      cterm smd cvel 20.0 -0.0001 tether 25.0 25 25.0 0.0
fix stretch  cterm smd cvel 20.0 0.0001 couple nterm auto auto auto 0.0
fix pull      cterm smd cfor 5.0 tether 25.0 25.0 25.0 0.0
```

### Description:

This fix implements several options of steered MD (SMD) as reviewed in [\(Izrailev\)](#), which allows to induce conformational changes in systems and to compute the potential of mean force (PMF) along the assumed reaction coordinate [\(Park\)](#) based on Jarzynski's equality [\(Jarzynski\)](#). This fix borrows a lot from [fix spring](#) and [fix setforce](#).

You can apply a moving spring force to a group of atoms (*tether* style) or between two groups of atoms (*couple* style). The spring can then be used in either constant velocity (*cvel*) mode or in constant force (*cfor*) mode to induce transitions in your systems. When running in *tether* style, you may need some way to fix some other part of the system (e.g. via [fix spring/self](#))

The *tether* style attaches a spring between a point at a distance of R0 away from a fixed point *x,y,z* and the center of mass of the fix group of atoms. A restoring force of magnitude  $K(R - R0) M_i / M$  is applied to each atom in the group where *K* is the spring constant, *M<sub>i</sub>* is the mass of the atom, and *M* is the total mass of all atoms in the group. Note that *K* thus represents the total force on the group of atoms, not a per-atom force.

In *cvel* mode the distance *R* is incremented or decremented monotonously according to the pulling (or pushing) velocity. In *cfor* mode a constant force is added and the actual distance in direction of the spring is recorded.

The *couple* style links two groups of atoms together. The first group is the fix group; the second is specified by group-ID2. The groups are coupled together by a spring that is at equilibrium when the two groups are displaced

by a vector in direction  $x,y,z$  with respect to each other and at a distance  $R0$  from that displacement. Note that  $x,y,z$  only provides a direction and will be internally normalized. But since it represents the *absolute* displacement of group-ID2 relative to the fix group, (1,1,0) is a different spring than (-1,-1,0). For each vector component, the displacement can be described with the *auto* parameter. In this case the direction is recomputed in every step, which can be useful for steering a local process where the whole object undergoes some other change. When the relative positions and distance between the two groups are not in equilibrium, the same spring force described above is applied to atoms in each of the two groups.

For both the *tether* and *couple* styles, any of the  $x,y,z$  values can be specified as NULL which means do not include that dimension in the distance calculation or force application.

For constant velocity pulling (*cvel* mode), the running integral over the pulling force in direction of the spring is recorded and can then later be used to compute the potential of mean force (PMF) by averaging over multiple independent trajectories along the same pulling path.

### Restart, fix\_modify, output, run start/stop, minimize info:

The fix stores the direction of the spring, current pulling target distance and the running PMF to [binary restart files](#). See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

None of the [fix\\_modify](#) options are relevant to this fix.

This fix computes a vector list of 7 quantities, which can be accessed by various [output commands](#). The quantities in the vector are in this order: the  $x$ -,  $y$ -, and  $z$ -component of the pulling force, the total force in direction of the pull, the equilibrium distance of the spring, the distance between the two reference points, and finally the accumulated PMF (the sum of pulling forces times displacement).

The force is the total force on the group of atoms by the spring. In the case of the *couple* style, it is the force on the fix group (group-ID) or the negative of the force on the 2nd group (group-ID2). The vector values calculated by this fix are "extensive", meaning they scale with the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

### Restrictions:

This fix is part of the "user-smd" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

### Related commands:

[fix drag](#), [fix spring](#), [fix spring/self](#), [fix spring/rg](#)

**Default:** none

---

**(Izrailev)** Izrailev, Stepaniants, Isralewitz, Kosztin, Lu, Molnar, Wriggers, Schulten. Computational Molecular Dynamics: Challenges, Methods, Ideas, volume 4 of Lecture Notes in Computational Science and Engineering, pp. 39–65. Springer–Verlag, Berlin, 1998.

**(Park)** Park, Schulten, J. Chem. Phys. 120 (13), 5946 (2004)

**(Jarzynski)** Jarzynski, Phys. Rev. Lett. 78, 2690 (1997)



## fix spring command

### Syntax:

```
fix ID group-ID spring keyword values
```

- ID, group-ID are documented in [fix](#) command
- spring = style name of this fix command
- keyword = *tether* or *couple*

```
tether values = K x y z R0
  K = spring constant (force/distance units)
  x,y,z = point to which spring is tethered
  R0 = equilibrium distance from tether point (distance units)
couple values = group-ID2 K x y z R0
  group-ID2 = 2nd group to couple to fix group with a spring
  K = spring constant (force/distance units)
  x,y,z = direction of spring
  R0 = equilibrium distance of spring (distance units)
```

### Examples:

```
fix pull ligand spring tether 50.0 0.0 0.0 0.0 0.0
fix pull ligand spring tether 50.0 0.0 0.0 0.0 5.0
fix pull ligand spring tether 50.0 NULL NULL 2.0 3.0
fix 5 bilayer1 spring couple bilayer2 100.0 NULL NULL 10.0 0.0
fix longitudinal pore spring couple ion 100.0 NULL NULL -20.0 0.0
fix radial pore spring couple ion 100.0 0.0 0.0 NULL 5.0
```

### Description:

Apply a spring force to a group of atoms or between two groups of atoms. This is useful for applying an umbrella force to a small molecule or lightly tethering a large group of atoms (e.g. all the solvent or a large molecule) to the center of the simulation box so that it doesn't wander away over the course of a long simulation. It can also be used to hold the centers of mass of two groups of atoms at a given distance or orientation with respect to each other.

The *tether* style attaches a spring between a fixed point  $x,y,z$  and the center of mass of the fix group of atoms. The equilibrium position of the spring is  $R0$ . At each timestep the distance  $R$  from the center of mass of the group of atoms to the tethering point is computed, taking account of wrap-around in a periodic simulation box. A restoring force of magnitude  $K (R - R0) M_i / M$  is applied to each atom in the group where  $K$  is the spring constant,  $M_i$  is the mass of the atom, and  $M$  is the total mass of all atoms in the group. Note that  $K$  thus represents the total force on the group of atoms, not a per-atom force.

The *couple* style links two groups of atoms together. The first group is the fix group; the second is specified by group-ID2. The groups are coupled together by a spring that is at equilibrium when the two groups are displaced by a vector  $x,y,z$  with respect to each other and at a distance  $R0$  from that displacement. Note that  $x,y,z$  is the equilibrium displacement of group-ID2 relative to the fix group. Thus (1,1,0) is a different spring than (-1,-1,0). When the relative positions and distance between the two groups are not in equilibrium, the same spring force described above is applied to atoms in each of the two groups.

For both the *tether* and *couple* styles, any of the  $x,y,z$  values can be specified as NULL which means do not include that dimension in the distance calculation or force application.

The first example above pulls the ligand towards the point (0,0,0). The second example holds the ligand near the surface of a sphere of radius 5 around the point (0,0,0). The third example holds the ligand a distance 3 away from the  $z=2$  plane (on either side).

The fourth example holds 2 bilayers a distance 10 apart in  $z$ . For the last two examples, imagine a pore (a slab of atoms with a cylindrical hole cut out) oriented with the pore axis along  $z$ , and an ion moving within the pore. The fifth example holds the ion a distance of  $-20$  below the  $z = 0$  center plane of the pore (umbrella sampling). The last example holds the ion a distance 5 away from the pore axis (assuming the center-of-mass of the pore in  $x,y$  is the pore axis).

**Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#).

The [fix\\_modify energy](#) option is supported by this fix to add the energy stored in the spring to the system's potential energy as part of [thermodynamic output](#).

This fix computes a scalar energy which can be accessed by various [output commands](#). This energy is  $\text{spring energy} = 0.5 * K * r^2$ .

This fix also computes 4 output quantities stored in a vector of length 4, which can be accessed by various [output commands](#). The first 3 quantities are xyz components of the total force added to the group of atoms by the spring. In the case of the *couple* style, it is the force on the fix group (group-ID) or the negative of the force on the 2nd group (group-ID2). The 4th quantity is the magnitude of the force added by the spring, as a positive value if  $(r-R0) > 0$  and a negative value if  $(r-R0) < 0$ . This sign convention can be useful when using the spring force to compute a potential of mean force (PMF).

The scalar and vector values calculated by this fix are "extensive", meaning they scale with the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command.

The forces due to this fix are imposed during an energy minimization, invoked by the [minimize](#) command.

IMPORTANT NOTE: If you want the spring energy to be included in the total potential energy of the system (the quantity being minimized), you MUST enable the [fix\\_modify energy](#) option for this fix.

**Restrictions:** none

**Related commands:**

[fix drag](#), [fix spring/self](#), [fix spring/rg](#), [fix smd](#)

**Default:** none

## fix spring/rg command

### Syntax:

```
fix ID group-ID spring/rg K RG0
```

- ID, group-ID are documented in [fix](#) command
- spring/rg = style name of this fix command
- K = harmonic force constant (force/distance units)
- RG0 = target radius of gyration to constrain to (distance units)

if RG0 = NULL, use the current RG as the target value

### Examples:

```
fix 1 protein spring/rg 5.0 10.0
fix 2 micelle spring/rg 5.0 NULL
```

### Description:

Apply a harmonic restraining force to atoms in the group to affect their central moment about the center of mass (radius of gyration). This fix is useful to encourage a protein or polymer to fold/unfold and also when sampling along the radius of gyration as a reaction coordinate (i.e. for protein folding).

The radius of gyration is defined as RG in the first formula. The energy of the constraint and associated force on each atom is given by the second and third formulas, when the group is at a different RG than the target value RG0.

$$R_G^2 = \frac{1}{M} \sum_i^N m_i \left( x_i - \frac{1}{M} \sum_j^N m_j x_j \right)^2$$

$$E = K (R_G - R_{G0})^2$$

$$F_i = 2K \frac{m_i}{M} \left( 1 - \frac{R_{G0}}{R_G} \right) \left( x_i - \frac{1}{M} \sum_j^N m_j x_j \right)$$

The (xi – center-of-mass) term is computed taking into account periodic boundary conditions, m\_i is the mass of the atom, and M is the mass of the entire group. Note that K is thus a force constant for the aggregate force on the group of atoms, not a per-atom force.

If RG0 is specified as NULL, then the RG of the group is computed at the time the fix is specified, and that value is used as the target.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not

invoked during [energy minimization](#).

**Restrictions:** none

**Related commands:**

[fix spring](#), [fix spring/self](#) [fix drag](#), [fix smd](#)

**Default:** none

## fix spring/self command

### Syntax:

```
fix ID group-ID spring/self K
```

- ID, group-ID are documented in [fix](#) command
- spring/self = style name of this fix command
- K = spring constant (force/distance units)

### Examples:

```
fix tether boundary-atoms spring/self 10.0
```

### Description:

Apply a spring force independently to each atom in the group to tether it to its initial position. The initial position for each atom is its location at the time the fix command was issued. At each timestep, the magnitude of the force on each atom is  $-Kr$ , where  $r$  is the displacement of the atom from its current position to its initial position.

### Restart, fix\_modify, output, run start/stop, minimize info:

This fix writes the original coordinates of tethered atoms to [binary restart files](#), so that the spring effect will be the same in a restarted simulation. See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

The [fix\\_modify energy](#) option is supported by this fix to add the energy stored in the per-atom springs to the system's potential energy as part of [thermodynamic output](#).

This fix computes a scalar energy which can be accessed by various [output commands](#). This energy is the sum of the spring energy for each atom, where the per-atom energy is  $0.5 * K * r^2$ .

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command.

The forces due to this fix are imposed during an energy minimization, invoked by the [minimize](#) command.

IMPORTANT NOTE: If you want the per-atom spring energy to be included in the total potential energy of the system (the quantity being minimized), you MUST enable the [fix\\_modify energy](#) option for this fix.

**Restrictions:** none

### Related commands:

[fix drag](#), [fix spring](#), [fix smd](#), [fix spring/rg](#)

**Default:** none

## fix store/coord command

### Syntax:

```
fix ID group-ID store/coord keyword values ...
```

- ID, group-ID are documented in [fix](#) command
- store/coord = style name of this fix command
- zero or more keyword/value pairs may be appended
- keyword = *com*

*com* value = *yes* or *no*

### Examples:

```
fix 1 all store/coord  
fix 1 upper store/coord com yes
```

### Description:

Store the original coordinates of atoms in the group at the time the fix command is issued. This is used for computing a displacement of the atoms at later times, via the [compute displace/atom](#) command. Or the original coordinates can be accessed by other [output commands](#) that use per-atom quantities such as the [dump custom](#) command.

IMPORTANT NOTE: The original coordinates are stored in "unwrapped" form, by using the image flags associated with each atom. See the [dump custom](#) command for a discussion of "unwrapped" coordinates. See the Atoms section of the [read\\_data](#) command for a discussion of image flags and how they are set for each atom. You can reset the image flags (e.g. to 0) before invoking this fix by using the [set image](#) command.

IMPORTANT NOTE: If an atom is part of a rigid body (see the [fix rigid](#) command), its periodic image flags are altered, and its original coordinates may not be what you expect. See the [fix rigid](#) command for details.

If the *com* keyword is set to *yes* then the position of each atom relative to the center-of-mass of the group of atoms is stored, instead of the absolute position. This option is used by the [compute msd](#) command.

### Restart, fix\_modify, output, run start/stop, minimize info:

This fix writes the original coordinates of the atoms to [binary restart files](#), so that the values can be restored when a simulation is restarted. See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

None of the [fix\\_modify](#) options are relevant to this fix.

This fix produces a per-atom array which can be accessed by various [output commands](#). The number of columns for each atom is 3, and the columns store the original unwrapped x,y,z coords of each atom. The per-atom values be accessed on any timestep.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

**Related commands:**

[compute msd](#), [compute displace/atom](#), [compute store/force](#)

**Default:**

The option default is com = no.

## fix store/force command

### Syntax:

```
fix ID group-ID store/force
```

- ID, group-ID are documented in [fix](#) command
- store/force = style name of this fix command

### Examples:

```
fix 1 all store/force
```

### Description:

Store the forces on atoms in the group at the point in time during timestepping when the fix is invoked, as described below. This is useful for storing forces before constraints or other boundary conditions are computed which modify the forces, so that the original forces can be [written to a dump file](#) or accessed by other [output commands](#) that use per-atom quantities.

This fix is invoked at the point in the velocity-Verlet timestepping immediately after [pair](#), [bond](#), [angle](#), [dihedral](#), [improper](#), and [long-range](#) forces have been calculated. It is the point in the timestep when various fixes that compute constraint forces are calculated and potentially modify the force on each atom. Examples of such fixes are [fix shake](#), [fix wall](#), and [fix indent](#).

IMPORTANT NOTE: The order in which various fixes are applied which operate at the same point during the timestep, is the same as the order they are specified in the input script. Thus normally, if you want to store per-atom forces due to force field interactions, before constraints are applied, you should list this fix first within that set of fixes, i.e. before other fixes that apply constraints. However, if you wish to include certain constraints (e.g. fix shake) in the stored force, then it could be specified after some fixes and before others.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

This fix produces a per-atom array which can be accessed by various [output commands](#). The number of columns for each atom is 3, and the columns store the x,y,z forces on each atom. The per-atom values be accessed on any timestep.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

### Related commands:

[compute store/coord](#)

**Default:** none



## fix temp/berendsen command

### Syntax:

```
fix ID group-ID temp/berendsen Tstart Tstop Tdamp
```

- ID, group-ID are documented in [fix](#) command
- temp/berendsen = style name of this fix command
- Tstart,Tstop = desired temperature at start/end of run
- Tdamp = temperature damping parameter (time units)

### Examples:

```
fix 1 all temp/berendsen 300.0 300.0 100.0
```

### Description:

Reset the temperature of a group of atoms by using a Berendsen thermostat ([Berendsen](#)), which rescales their velocities every timestep.

The thermostat is applied to only the translational degrees of freedom for the particles, which is an important consideration if extended spherical or aspherical particles which have rotational degrees of freedom are being thermostatted with this fix. The translational degrees of freedom can also have a bias velocity removed from them before thermostating takes place; see the description below.

The desired temperature at each timestep is a ramped value during the run from *Tstart* to *Tstop*. The *Tdamp* parameter is specified in time units and determines how rapidly the temperature is relaxed. For example, a value of 100.0 means to relax the temperature in a timespan of (roughly) 100 time units (tau or fmsec or psec – see the [units](#) command).

IMPORTANT NOTE: Unlike the [fix nvt](#) command which performs Nose/Hoover thermostating AND time integration, this fix does NOT perform time integration. It only modifies velocities to effect thermostating. Thus you must use a separate time integration fix, like [fix nve](#) to actually update the positions of atoms using the modified velocities. Likewise, this fix should not normally be used on atoms that also have their temperature controlled by another fix – e.g. by [fix nvt](#) or [fix langevin](#) commands.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostating.

This fix computes a temperature each timestep. To do this, the fix creates its own compute of style "temp", as if this command had been issued:

```
compute fix-ID_temp group-ID temp
```

See the [compute temp](#) command for details. Note that the ID of the new compute is the fix-ID + underscore + "temp", and the group for the new compute is the same as the fix group.

Note that this is NOT the compute used by thermodynamic output (see the [thermo\\_style](#) command) with ID = *thermo\_temp*. This means you can change the attributes of this fix's temperature (e.g. its degrees-of-freedom) via the [compute\\_modify](#) command or print this temperature during thermodynamic output via the [thermo\\_style](#)

[custom](#) command using the appropriate compute-ID. It also means that changing attributes of *thermo\_temp* will have no effect on this fix.

Like other fixes that perform thermostating, this fix can be used with [compute commands](#) that calculate a temperature after removing a "bias" from the atom velocities. E.g. removing the center-of-mass velocity from a group of atoms or only calculating temperature on the x-component of velocity or only calculating temperature for atoms in a geometric region. This is not done by default, but only if the [fix\\_modify](#) command is used to assign a temperature compute to this fix that includes such a bias term. See the doc pages for individual [compute commands](#) to determine which ones include a bias. In this case, the thermostat works in the following manner: the current temperature is calculated taking the bias into account, bias is removed from each atom, thermostating is performed on the remaining thermal degrees of freedom, and the bias is added back in.

**Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#).

The [fix\\_modify temp](#) option is supported by this fix. You can use it to assign a temperature [compute](#) you have defined to this fix which will be used in its thermostating procedure, as described above. For consistency, the group used by this fix and by the compute should be the same.

No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#).

This fix can ramp its target temperature over multiple runs, using the *start* and *stop* keywords of the [run](#) command. See the [run](#) command for details of how to do this.

This fix is not invoked during [energy minimization](#).

**Restrictions:** none

**Related commands:**

[fix nve](#), [fix nvt](#), [fix temp/rescale](#), [fix langevin](#), [fix\\_modify](#), [compute temp](#), [fix press/berendsen](#)

**Default:** none

---

**(Berendsen)** Berendsen, Postma, van Gunsteren, DiNola, Haak, J Chem Phys, 81, 3684 (1984).

## fix temp/rescale command

### Syntax:

```
fix ID group-ID temp/rescale N Tstart Tstop window fraction
```

- ID, group-ID are documented in [fix](#) command
- temp/rescale = style name of this fix command
- N = perform rescaling every N steps
- Tstart,Tstop = desired temperature at start/end of run (temperature units)
- window = only rescale if temperature is outside this window (temperature units)
- fraction = rescale to target temperature by this fraction

### Examples:

```
fix 3 flow temp/rescale 100 1.0 1.1 0.02 0.5
fix 3 boundary temp/rescale 1 1.0 1.5 0.05 1.0
fix 3 boundary temp/rescale 1 1.0 1.5 0.05 1.0
```

### Description:

Reset the temperature of a group of atoms by explicitly rescaling their velocities.

The rescaling is applied to only the translational degrees of freedom for the particles, which is an important consideration if extended spherical or aspherical particles which have rotational degrees of freedom are being thermostatted with this fix. The translational degrees of freedom can also have a bias velocity removed from them before thermostating takes place; see the description below.

Rescaling is performed every N timesteps. The target temperature is a ramped value between the *Tstart* and *Tstop* temperatures at the beginning and end of the run.

Rescaling is only performed if the difference between the current and desired temperatures is greater than the *window* value. The amount of rescaling that is applied is a *fraction* (from 0.0 to 1.0) of the difference between the actual and desired temperature. E.g. if *fraction* = 1.0, the temperature is reset to exactly the desired value.

IMPORTANT NOTE: Unlike the [fix nvt](#) command which performs Nose/Hoover thermostating AND time integration, this fix does NOT perform time integration. It only modifies velocities to effect thermostating. Thus you must use a separate time integration fix, like [fix nve](#) to actually update the positions of atoms using the modified velocities. Likewise, this fix should not normally be used on atoms that also have their temperature controlled by another fix – e.g. by [fix nvt](#) or [fix langevin](#) commands.

See [this howto section](#) of the manual for a discussion of different ways to compute temperature and perform thermostating.

This fix computes a temperature each timestep. To do this, the fix creates its own compute of style "temp", as if one of this command had been issued:

```
compute fix-ID_temp group-ID temp
```

See the [compute temp](#) for details. Note that the ID of the new compute is the fix-ID + underscore + "temp", and the group for the new compute is the same as the fix group.

Note that this is NOT the compute used by thermodynamic output (see the [thermo\\_style](#) command) with ID = *thermo\_temp*. This means you can change the attributes of this fix's temperature (e.g. its degrees-of-freedom) via the [compute\\_modify](#) command or print this temperature during thermodynamic output via the [thermo\\_style custom](#) command using the appropriate compute-ID. It also means that changing attributes of *thermo\_temp* will have no effect on this fix.

Like other fixes that perform thermostating, this fix can be used with [compute commands](#) that calculate a temperature after removing a "bias" from the atom velocities. E.g. removing the center-of-mass velocity from a group of atoms or only calculating temperature on the x-component of velocity or only calculating temperature for atoms in a geometric region. This is not done by default, but only if the [fix\\_modify](#) command is used to assign a temperature compute to this fix that includes such a bias term. See the doc pages for individual [compute commands](#) to determine which ones include a bias. In this case, the thermostat works in the following manner: the current temperature is calculated taking the bias into account, bias is removed from each atom, thermostating is performed on the remaining thermal degrees of freedom, and the bias is added back in.

**Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#).

The [fix\\_modify temp](#) option is supported by this fix. You can use it to assign a temperature [compute](#) you have defined to this fix which will be used in its thermostating procedure, as described above. For consistency, the group used by this fix and by the compute should be the same.

The [fix\\_modify energy](#) option is supported by this fix to add the energy change implied by a velocity rescaling to the system's potential energy as part of [thermodynamic output](#).

The cumulative energy change due to this fix is stored as a scalar quantity, which can be accessed by various [output commands](#). The scalar value calculated by this fix is "extensive", meaning it scales with the number of atoms in the simulation.

This fix can ramp its target temperature over multiple runs, using the *start* and *stop* keywords of the [run](#) command. See the [run](#) command for details of how to do this.

This fix is not invoked during [energy minimization](#).

**Restrictions:** none

**Related commands:**

[fix langevin](#), [fix nvt](#), [fix\\_modify](#)

**Default:** none

## fix thermal/conductivity command

### Syntax:

```
fix ID group-ID thermal/conductivity N edim Nbin keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- thermal/conductivity = style name of this fix command
- N = perform kinetic energy exchange every N steps
- edim = x or y or z = direction of kinetic energy transfer
- Nbin = # of layers in edim direction (must be even number)
- zero or more keyword/value pairs may be appended
- keyword = *swap*

*swap* value = Nswap = number of swaps to perform every N steps

### Examples:

```
fix 1 all thermal/conductivity 100 z 20
fix 1 all thermal/conductivity 50 z 20 swap 2
```

### Description:

Use the Muller–Plathe algorithm described in [this paper](#) to exchange kinetic energy between two particles in different regions of the simulation box every N steps. This induces a temperature gradient in the system. As described below this enables a thermal conductivity of the fluid to be calculated. This algorithm is sometimes called a reverse non–equilibrium MD (reverse NEMD) approach to computing thermal conductivity. This is because the usual NEMD approach is to impose a temperature gradient on the system and measure the response as the resulting heat flux. In the Muller–Plathe method, the heat flux is imposed, and the temperature gradient is the system's response.

See the [compute heat/flux](#) command for details on how to compute thermal conductivity in an alternate way, via the Green–Kubo formalism.

The simulation box is divided into *Nbin* layers in the *edim* direction, where the layer 1 is at the low end of that dimension and the layer *Nbin* is at the high end. Every N steps, Nswap pairs of atoms are chosen in the following manner. Only atoms in the fix group are considered. The hottest Nswap atoms in layer 1 are selected. Similarly, the coldest Nswap atoms in the "middle" layer (see below) are selected. The two sets of Nswap atoms are paired up and their velocities are exchanged. This effectively swaps their kinetic energies, assuming their masses are the same. Over time, this induces a temperature gradient in the system which can be measured using commands such as the following, which writes the temperature profile (assuming *z* = *edim*) to the file tmp.profile:

```
compute ke all ke/atom
variable temp atom c_ke[]/1.5
fix 3 all ave/spatial 10 100 1000 z lower 0.05 v_temp & file tmp.profile units redu
```

Note that by default, Nswap = 1, though this can be changed by the optional *swap* keyword. Setting this parameter appropriately, in conjunction with the swap rate N, allows the heat flux to be adjusted across a wide range of values, and the kinetic energy to be exchanged in large chunks or more smoothly.

The "middle" layer for velocity swapping is defined as the  $Nbin/2 + 1$  layer. Thus if *Nbin* = 20, the two swapping

layers are 1 and 11. This should lead to a symmetric temperature profile since the two layers are separated by the same distance in both directions in a periodic sense. This is why *Nbin* is restricted to being an even number.

As described below, the total kinetic energy transferred by these swaps is computed by the fix and can be output. Dividing this quantity by time and the cross-sectional area of the simulation box yields a heat flux. The ratio of heat flux to the slope of the temperature profile is the thermal conductivity of the fluid, in appropriate units. See the [Muller–Plathe paper](#) for details.

**IMPORTANT NOTE:** After equilibration, if the temperature gradient you observe is not linear, then you are likely swapping energy too frequently and are not in a regime of linear response. In this case you cannot accurately infer a thermal conductivity and should try increasing the *Nevery* parameter.

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

The cumulative kinetic energy transferred between the bottom and middle of the simulation box (in the *edim* direction) is stored as a scalar quantity by this fix. This quantity is zeroed when the fix is defined and accumulates thereafter, once every *N* steps. The units of the quantity are energy; see the [units](#) command for details. This quantity can be accessed by various [output commands](#), such as [thermo\\_style custom](#). The scalar value calculated by this fix is "intensive", meaning it is independent of the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

#### **Restrictions:**

LAMMPS does not check, but the masses of all exchanged atom pairs should be the same to use this fix in a way that conserves both momentum and kinetic energy. Thus you should not need to thermostat the system. If you do use a thermostat, you may want to apply it only to the non-swapped dimensions (other than *vdim*).

LAMMPS does not check, but you should not use this fix to swap the kinetic energy of atoms that are in constrained molecules, e.g. via [fix shake](#) or [fix rigid](#). This is because application of the constraints will alter the amount of transferred momentum. You should, however, be able to use flexible molecules. See the [Zhang paper](#) for a discussion and results of this idea.

When running a simulation with large, massive particles or molecules in a background solvent, you may want to only exchange kinetic energy between solvent particles.

#### **Related commands:**

[fix ave/spatial](#), [fix viscosity](#), [compute heat/flux](#)

#### **Default:**

The option defaults are *swap* = 1.

---

(**Muller–Plathe**) Muller–Plathe and Reith, Computational and Theoretical Polymer Science, 9, 203–209 (1999).

**(Zhang)** Zhang, Lussetti, de Souza, Muller–Plathe, *J Phys Chem B*, 109, 15060–15067 (2005).

## fix tmd command

### Syntax:

```
fix ID group-ID tmd rho_final file1 N file2
```

- ID, group-ID are documented in [fix](#) command
- tmd = style name of this fix command
- rho\_final = desired value of rho at the end of the run (distance units)
- file1 = filename to read target structure from
- N = dump TMD statistics every this many timesteps, 0 = no dump
- file2 = filename to write TMD statistics to (only needed if N > 0)

### Examples:

```
fix 1 all nve
fix 2 tmdatoms tmd 1.0 target_file 100 tmd_dump_file
```

### Description:

Perform targeted molecular dynamics (TMD) on a group of atoms. A holonomic constraint is used to force the atoms to move towards (or away from) the target configuration. The parameter "rho" is monotonically decreased (or increased) from its initial value to rho\_final at the end of the run.

Rho has distance units and is a measure of the root-mean-squared distance (RMSD) between the current configuration of the atoms in the group and the target coordinates listed in file1. Thus a value of rho\_final = 0.0 means move the atoms all the way to the final structure during the course of the run.

The target file1 can be ASCII text or a gzipped text file (detected by a .gz suffix). The format of the target file1 is as follows:

```
0.0 25.0 xlo xhi
0.0 25.0 ylo yhi
0.0 25.0 zlo zhi
125    24.97311    1.69005    23.46956 0 0 -1
126    1.94691    2.79640    1.92799 1 0 0
127    0.15906    3.46099    0.79121 1 0 0
...
```

The first 3 lines may or may not be needed, depending on the format of the atoms to follow. If image flags are included with the atoms, the 1st 3 lo/hi lines must appear in the file. If image flags are not included, the 1st 3 lines should not appear. The 3 lines contain the simulation box dimensions for the atom coordinates, in the same format as in a LAMMPS data file (see the [read\\_data](#) command).

The remaining lines each contain an atom ID and its target x,y,z coordinates. The atom lines (all or none of them) can optionally be followed by 3 integer values: nx,ny,nz. For periodic dimensions, they specify which image of the box the atom is considered to be in, i.e. a value of N (positive or negative) means add N times the box length to the coordinate to get the true value.

The atom lines can be listed in any order, but every atom in the group must be listed in the file. Atoms not in the fix group may also be listed; they will be ignored.



TMD statistics are written to file2 every N timesteps, unless N is specified as 0, which means no statistics.

The atoms in the fix tmd group should be integrated (via a fix nve, nvt, npt) along with other atoms in the system.

Restarts can be used with a fix tmd command. For example, imagine a 10000 timestep run with a rho\_initial = 11 and a rho\_final = 1. If a restart file was written after 2000 time steps, then the configuration in the file would have a rho value of 9. A new 8000 time step run could be performed with the same rho\_final = 1 to complete the conformational change at the same transition rate. Note that for restarted runs, the name of the TMD statistics file should be changed to prevent it being overwritten.

For more information about TMD, see [\(Schlitter1\)](#) and [\(Schlitter2\)](#).

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#).

This fix can ramp its rho parameter over multiple runs, using the *start* and *stop* keywords of the [run](#) command. See the [run](#) command for details of how to do this.

This fix is not invoked during [energy minimization](#).

#### **Restrictions:**

All TMD fixes must be listed in the input script after all integrator fixes (nve, nvt, npt) are applied. This ensures that atoms are moved before their positions are corrected to comply with the constraint.

Atoms that have a TMD fix applied should not be part of a group to which a SHAKE fix is applied. This is because LAMMPS assumes there are not multiple competing holonomic constraints applied to the same atoms.

To read gzipped target files, you must compile LAMMPS with the `-DLAMMPS_GZIP` option – see the [Making LAMMPS](#) section of the documentation.

**Related commands:** none

**Default:** none

---

**(Schlitter1)** Schlitter, Swegat, Mulders, "Distance-type reaction coordinates for modelling activated processes", *J Molecular Modeling*, 7, 171–177 (2001).

**(Schlitter2)** Schlitter and Klahn, "The free energy of a reaction coordinate at multiple constraints: a concise formulation", *Molecular Physics*, 101, 3439–3443 (2003).

## fix ttm command

### Syntax:

```
fix ID group-ID ttm seed C_e rho_e kappa_e gamma_p gamma_s v_0 Nx Ny Nz T_infile N T_outfile
```

- ID, group-ID are documented in [fix](#) command
- ttm = style name of this fix command
- seed = random number seed to use for white noise (positive integer)
- C\_e = electronic specific heat (energy/(electron\*temperature) units)
- rho\_e = electronic density (electrons/volume units)
- kappa\_e = electronic thermal conductivity (energy/(time\*distance\*temperature) units)
- gamma\_p = friction coefficient due to electron-ion interactions (mass/time units)
- gamma\_s = friction coefficient due to electronic stopping (mass/time units)
- v\_0 = electronic stopping critical velocity (velocity units)
- Nx = number of thermal solve grid points in the x-direction (positive integer)
- Ny = number of thermal solve grid points in the y-direction (positive integer)
- Nz = number of thermal solve grid points in the z-direction (positive integer)
- T\_infile = filename to read initial electronic temperature from
- N = dump TTM temperatures every this many timesteps, 0 = no dump
- T\_outfile = filename to write TTM temperatures to (only needed if N > 0)

### Examples:

```
fix 2 all ttm 699489 1.0 1.0 10 0.1 0.0 2.0 1 12 1 initialTs 1000 T.out
fix 2 all ttm 123456 1.0 1.0 1.0 1.0 1.0 5.0 5 5 5 Te.in 1 Te.out
```

### Description:

Use a two-temperature model (TTM) to represent heat transfer through and between electronic and atomic subsystems. LAMMPS models the atomic subsystem as usual with a molecular dynamics model and the classical force field specified by the user, but the electronic subsystem is modeled as a continuum, or a background "gas", on a regular grid. Energy can be transferred spatially within the grid representing the electrons. Energy can also be transferred between the electronic and the atomic subsystems. The algorithm underlying this fix was derived by D. M. Duffy and A. M. Rutherford and is discussed in two J Physics: Condensed Matter papers: ([Duffy](#)) and ([Rutherford](#)). They used this algorithm in cascade simulations where a primary knock-on atom (PKA) was initialized with a high velocity to simulate a radiation event.

Heat transfer between the electronic and atomic subsystems is carried out via an inhomogeneous Langevin thermostat. This thermostat differs from the regular Langevin thermostat ([fix langevin](#)) in three important ways. First, the Langevin thermostat is applied uniformly to all atoms in the user-specified group for a single target temperature, whereas the TTM fix applies Langevin thermostating locally to atoms within the volumes represented by the user-specified grid points with a target temperature specific to that grid point. Second, the Langevin thermostat couples the temperature of the atoms to an infinite heat reservoir, whereas the heat reservoir for fix TTM is finite and represents the local electrons. Third, the TTM fix allows users to specify not just one friction coefficient, but rather two independent friction coefficients: one for the electron-ion interactions (*gamma\_p*), and one for electron stopping (*gamma\_s*).

When the friction coefficient due to electron stopping, *gamma\_s*, is non-zero, electron stopping effects are included for atoms moving faster than the electron stopping critical velocity, *v\_0*. For further details about this

algorithm, see (Duffy) and (Rutherford).

Energy transport within the electronic subsystem is solved according to the heat diffusion equation with added source terms for heat transfer between the subsystems:

$$C_e \rho_e \frac{\partial T_e}{\partial t} = \nabla(\kappa_e \nabla T_e) - g_p(T_e - T_a) + g_s T'_a$$

where  $C_e$  is the specific heat,  $\rho_e$  is the density,  $\kappa_e$  is the thermal conductivity,  $T$  is temperature, the "e" and "a" subscripts represent electronic and atomic subsystems respectively,  $g_p$  is the coupling constant for the electron-ion interaction, and  $g_s$  is the electron stopping coupling parameter.  $C_e$ ,  $\rho_e$ , and  $\kappa_e$  are specified as parameters to the fix. The other quantities are derived. The form of the heat diffusion equation used here is almost the same as that in equation 6 of (Duffy), with the exception that the electronic density is explicitly represented, rather than being part of the the specific heat parameter.

Currently, this fix assumes that none of the user-supplied parameters will vary with temperature. This assumption can be relaxed by modifying the source code to include the desired temperature dependency and functional form for any of the parameters. Note that (Duffy) used a  $\tanh()$  functional form for the temperature dependence of the electronic specific heat, but ignored temperature dependencies of any of the other parameters.

This fix requires use of periodic boundary conditions and a 3D simulation. Periodic boundary conditions are also used in the heat equation solve for the electronic subsystem. This varies from the approach of (Rutherford) where the atomic subsystem was embedded within a larger continuum representation of the electronic subsystem.

The initial electronic temperature input file, *T\_infile*, is a text file LAMMPS reads in with no header and with four numeric columns (ix,iy,iz,Temp) and with a number of rows equal to the number of user-specified grid points ( $N_x$  by  $N_y$  by  $N_z$ ). The ix,iy,iz are node indices from 0 to  $nxnodes-1$ , etc. For example, the initial electronic temperatures on a 1 by 2 by 3 grid could be specified in a *T\_infile* as follows:

```
0 0 0 1.0
0 0 1 1.0
0 0 2 1.0
0 1 0 2.0
0 1 1 2.0
0 1 2 2.0
```

where the electronic temperatures along the  $y=0$  plane have been set to 1.0, and the electronic temperatures along the  $y=1$  plane have been set to 2.0. The order of lines in this file is no important. If all the nodal values are not specified, LAMMPS will generate an error.

The temperature output file, *T\_oufile*, is created and written by this fix. Temperatures for both the electronic and atomic subsystems at every node and every  $N$  timesteps are output. If  $N$  is specified as zero, no output is generated, and no output filename is needed. The format of the output is as follows. One long line is written every output timestep. The timestep itself is given in the first column. The next  $N_x*N_y*N_z$  columns contain the temperatures for the atomic subsystem, and the final  $N_x*N_y*N_z$  columns contain the temperatures for the electronic subsystem. The ordering of the  $N_x*N_y*N_z$  columns is with the  $z$  index varying fastest,  $y$  the next fastest, and  $x$  the slowest.

This fix does not change the coordinates of its atoms; it only scales their velocities. Thus a time integration fix (e.g. [fix nve](#)) should still be used to time integrate the affected atoms. This fix should not normally be used on atoms that have their temperature controlled by another fix – e.g. [fix nvt](#) or [fix langevin](#).

This fix computes 2 output quantities stored in a vector of length 2, which can be accessed by various [output commands](#). The first quantity is the total energy of the electronic subsystem. The second quantity is the energy transferred from the electronic to the atomic subsystem on that timestep. Note that the velocity verlet integrator applies the fix ttm forces to the atomic subsystem as two half-step velocity updates: one on the current timestep and one on the subsequent timestep. Consequently, the change in the atomic subsystem energy is lagged by half a timestep relative to the change in the electronic subsystem energy. As a result of this, users may notice slight fluctuations in the sum of the atomic and electronic subsystem energies reported at the end of the timestep.

The vector values calculated by this fix are "extensive", meaning they scale with the number of atoms in the simulation.

**IMPORTANT NOTE:** The current implementation creates a copy of the electron grid that overlays the entire simulation domain, for each processor. Values on the grid are summed across all processors. Thus you should insure that this grid is not too large, else your simulation could incur high memory and communication costs.

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

This fix writes the state of the electronic subsystem and the energy exchange between the subsystems to [binary restart files](#). See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

Because the state of the random number generator is not saved in the restart files, this means you cannot do "exact" restarts with this fix, where the simulation continues on the same as if no restart had taken place. However, in a statistical sense, a restarted simulation should produce the same behavior.

None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

#### **Restrictions:**

This fix can only be used for 3d simulations and orthogonal simulation boxes. You must use periodic [boundary](#) conditions with this fix.

#### **Related commands:**

[fix langevin](#), [fix dt/reset](#)

**Default:** none

---

**(Duffy)** D M Duffy and A M Rutherford, J. Phys.: Condens. Matter, 19, 016207–016218 (2007).

**(Rutherford)** A M Rutherford and D M Duffy, J. Phys.: Condens. Matter, 19, 496201–496210 (2007).

## fix viscosity command

### Syntax:

```
fix ID group-ID viscosity N vdim pdim Nbin keyword value ...
```

- ID, group-ID are documented in [fix](#) command
- viscosity = style name of this fix command
- N = perform momentum exchange every N steps
- vdim = x or y or z = which momentum component to exchange
- pdim = x or y or z = direction of momentum transfer
- Nbin = # of layers in pdim direction (must be even number)
- zero or more keyword/value pairs may be appended
- keyword = *swap* or *target*

*swap* value = Nswap = number of swaps to perform every N steps

*vtarget* value = V or INF = target velocity of swap partners (velocity units)

### Examples:

```
fix 1 all viscosity 100 x z 20
fix 1 all viscosity 50 x z 20 swap 2 vtarget 1.5
```

### Description:

Use the Muller–Plathe algorithm described in [this paper](#) to exchange momenta between two particles in different regions of the simulation box every N steps. This induces a shear velocity profile in the system. As described below this enables a viscosity of the fluid to be calculated. This algorithm is sometimes called a reverse non-equilibrium MD (reverse NEMD) approach to computing viscosity. This is because the usual NEMD approach is to impose a shear velocity profile on the system and measure the response via an off-diagonal component of the stress tensor, which is proportional to the momentum flux. In the Muller–Plathe method, the momentum flux is imposed, and the shear velocity profile is the system's response.

The simulation box is divided into *Nbin* layers in the *pdim* direction, where the layer 1 is at the low end of that dimension and the layer *Nbin* is at the high end. Every N steps, Nswap pairs of atoms are chosen in the following manner. Only atoms in the fix group are considered. Nswap atoms in layer 1 with positive velocity components in the *vdim* direction closest to the target value *V* are selected. Similarly, Nswap atoms in the "middle" layer (see below) with negative velocity components in the *vdim* direction closest to the negative of the target value *V* are selected. The two sets of Nswap atoms are paired up and their *vdim* momenta components are swapped within each pair. This resets their velocities, typically in opposite directions. Over time, this induces a shear velocity profile in the system which can be measured using commands such as the following, which writes the profile to the file tmp.profile:

```
fix f1 all ave/spatial 100 10 1000 z lower 0.05 vx & file tmp.profile units reduced
```

Note that by default, Nswap = 1 and vtarget = INF, though this can be changed by the optional *swap* and *vtarget* keywords. When vtarget = INF, one or more atoms with the most positive and negative velocity components are selected. Setting these parameters appropriately, in conjunction with the swap rate N, allows the momentum flux rate to be adjusted across a wide range of values, and the momenta to be exchanged in large chunks or more smoothly.

The "middle" layer for momenta swapping is defined as the  $N_{bin}/2 + 1$  layer. Thus if  $N_{bin} = 20$ , the two swapping layers are 1 and 11. This should lead to a symmetric velocity profile since the two layers are separated by the same distance in both directions in a periodic sense. This is why  $N_{bin}$  is restricted to being an even number.

As described below, the total momentum transferred by these velocity swaps is computed by the fix and can be output. Dividing this quantity by time and the cross-sectional area of the simulation box yields a momentum flux. The ratio of momentum flux to the slope of the shear velocity profile is the viscosity of the fluid, in appropriate units. See the [Muller-Plathe paper](#) for details.

**IMPORTANT NOTE:** After equilibration, if the velocity profile you observe is not linear, then you are likely swapping momentum too frequently and are not in a regime of linear response. In this case you cannot accurately infer a viscosity and should try increasing the `Nevery` parameter.

An alternative method for calculating a viscosity is to run a NEMD simulation, as described in [this section](#) of the manual. NEMD simulations deform the simulation box via the [fix deform](#) command. Thus they cannot be run on a charged system using a [PPPM solver](#) since PPPM does not currently support non-orthogonal boxes. Using `fix viscosity` keeps the box orthogonal; thus it does not suffer from this limitation.

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix.

The cumulative momentum transferred between the bottom and middle of the simulation box (in the *pdim* direction) is stored as a scalar quantity by this fix. This quantity is zeroed when the fix is defined and accumulates thereafter, once every `N` steps. The units of the quantity are momentum = mass\*velocity. This quantity can be accessed by various [output commands](#), such as [thermo\\_style custom](#). The scalar value calculated by this fix is "intensive", meaning it is independent of the number of atoms in the simulation.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

#### **Restrictions:**

If the masses of all exchange partners are the same, then swaps conserve both momentum and kinetic energy. Thus you should not need to thermostat the system. If you do use a thermostat, you may want to apply it only to the non-swapped dimensions (other than *vdim*).

LAMMPS does not check, but you should not use this fix to swap velocities of atoms that are in constrained molecules, e.g. via [fix shake](#) or [fix rigid](#). This is because application of the constraints will alter the amount of transferred momentum. You should, however, be able to use flexible molecules. See the [Maginn paper](#) for an example of using this algorithm in a computation of alcohol molecule properties.

When running a simulation with large, massive particles or molecules in a background solvent, you may want to only exchange momenta between solvent particles.

#### **Related commands:**

[fix ave/spatial](#), [fix thermal/conductivity](#)

#### **Default:**

The option defaults are  $\text{swap} = 1$  and  $\text{vtarget} = \text{INF}$ .

---

**(Muller–Plathe)** Muller–Plathe, Phys Rev E, 59, 4894–4898 (1999).

**(Maginn)** Kelkar, Rafferty, Maginn, Siepmann, Fluid Phase Equilibria, 260, 218–231 (2007).

## fix viscous command

### Syntax:

```
fix ID group-ID viscous gamma keyword values ...
```

- ID, group-ID are documented in [fix](#) command
- viscous = style name of this fix command
- gamma = damping coefficient (force/velocity units)
- zero or more keyword/value pairs can be appended
- keyword = *b* or *a* or *t* or *m*
- zero or more keyword/value pairs may be appended

```
keyword = scale
scale values = type ratio
type = atom type (1-N)
ratio = factor to scale the damping coefficient by
```

### Examples:

```
fix 1 flow viscous 0.1
fix 1 damp viscous 0.5 scale 3 2.5
```

### Description:

Add a viscous damping force to atoms in the group that is proportional to the velocity of the atom. The added force can be thought of as a frictional interaction with implicit solvent, i.e. the no-slip Stokes drag on a spherical particle. In granular simulations this can be useful for draining the kinetic energy from the system in a controlled fashion. If used without additional thermostating (to add kinetic energy to the system), it has the effect of slowly (or rapidly) freezing the system; hence it can also be used as a simple energy minimization technique.

The damping force  $F$  is given by  $F = -\text{gamma} * \text{velocity}$ . The larger the coefficient, the faster the kinetic energy is reduced. If the optional keyword *scale* is used, gamma can scaled up or down by the specified factor for atoms of that type. It can be used multiple times to adjust gamma for several atom types.

**IMPORTANT NOTE:** You should specify gamma in force/velocity units. This is not the same as mass/time units, at least for some of the LAMMPS [units](#) options like "real" or "metal" that are not self-consistent.

In a Brownian dynamics context,  $\text{gamma} = K_b T / D$ , where  $K_b$  = Boltzmann's constant,  $T$  = temperature, and  $D$  = particle diffusion coefficient.  $D$  can be written as  $K_b T / (3 \pi \eta d)$ , where  $\eta$  = dynamic viscosity of the frictional fluid and  $d$  = diameter of particle. This means  $\text{gamma} = 3 \pi \eta d$ , and thus is proportional to the viscosity of the fluid and the particle diameter.

In the current implementation, rather than have the user specify a viscosity, gamma is specified directly in force/velocity units. If needed, gamma can be adjusted for atoms of different sizes (i.e. sigma) by using the *scale* keyword.

Note that Brownian dynamics models also typically include a randomized force term to thermostat the system at a chosen temperature. The [fix langevin](#) command does this. It has the same viscous damping term as [fix viscous](#) and adds a random force to each atom. Hence if using [fix langevin](#) you do not typically need to use [fix viscous](#). Also note that the gamma of [fix viscous](#) is related to the damping parameter of [fix langevin](#), except that the units



of gamma are force/velocity and the units of damp are time, so that it can more easily be used as a thermostat.

**Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

**Related commands:**

[fix langevin](#)

**Default:** none

## fix wall/lj93 command

## fix wall/lj126 command

## fix wall/colloid command

## fix wall/harmonic command

### Syntax:

fix ID group-ID style keyword values ...

- ID, group-ID are documented in [fix](#) command
- style = *wall/lj93* or *wall/lj126* or *wall/colloid* or *wall/harmonic*
- one or more keyword/value pairs may be appended
- keyword = *xlo* or *xhi* or *ylo* or *yhi* or *zlo* or *zhi* or *vel* or *wiggle/sin* or *wiggle/cos* or *units*

*xlo*, *xhi*, *ylo*, *yhi*, *zlo*, *zhi* values = coord epsilon sigma cutoff  
 coord = position of wall (distance units)  
 epsilon = strength factor for wall-particle interaction (energy or energy/distance^2 units)  
 sigma = size factor for wall-particle interaction (distance units)  
 cutoff = distance from wall at which wall-particle interaction is cut off (distance units)  
*vel* value = v  
 v = velocity of wall in perpendicular direction (velocity units)  
*wiggle/sin* values = amplitude period  
 amplitude = size of oscillation (distance units)  
 period = time of oscillation (time units)  
*wiggle/cos* values = amplitude period  
 amplitude = size of oscillation (distance units)  
 period = time of oscillation (time units)  
*units* value = *lattice* or *box*  
 lattice = the wall is defined in lattice units  
 box = the wall is defined in simulation box units

### Examples:

```
fix wallhi all wall/lj93 xhi 10.0 1.0 1.0 2.5
fix wallhi all wall/lj126 xhi 23.2 1.0 1.0 2.5 vel 1.0 units box
fix zwalls all wall/colloid zlo 0.0 1.0 1.0 0.858 zhi 40.0 1.0 1.0 0.858
```

### Description:

Bound the simulation domain on one or more of its faces with a flat wall that interacts with the atoms in the group by generating a force on the atom in a direction perpendicular to the wall. The energy of wall-particle interactions depends on the style.

For style *wall/lj93*, the energy  $E$  is given by the 9/3 potential:

$$E = \epsilon \left[ \frac{2}{15} \left( \frac{\sigma}{r} \right)^9 - \left( \frac{\sigma}{r} \right)^3 \right] \quad r < r_c$$

For style *wall/lj126*, the energy E is given by the 12/6 potential:

$$E = 4\epsilon \left[ \left( \frac{\sigma}{r} \right)^{12} - \left( \frac{\sigma}{r} \right)^6 \right] \quad r < r_c$$

For style *wall/colloid*, the energy E is given by an integrated form of the [pair\\_style colloid](#) potential:

$$E = 144\phi^2\epsilon \left[ \frac{\sigma^6}{7560} \left( \frac{D-6R}{D^7} + \frac{D+8R}{(D+2R)^7} \right) - \frac{1}{6} \left( \frac{2R(D+R) + D(D+2R) [\ln D - \ln(D+2R)]}{D(D+2R)} \right) \right] \quad r < r_c$$

For style *wall/harmonic*, the energy E is given by a harmonic spring potential:

$$E = \epsilon (r - r_c)^2 \quad r < r_c$$

In all cases, *r* is the distance from the particle to the wall at position *coord*, and *Rc* is the *cutoff* distance at which the particle and wall no longer interact. The energy of the wall potential is shifted so that the wall–particle interaction energy is 0.0 at the cutoff distance.

For the *wall/lj93* and *wall/lj126* styles, *epsilon* and *sigma* are the usual Lennard–Jones parameters, which determine the strength and size of the particle as it interacts with the wall. Epsilon has energy units. Note that this *epsilon* and *sigma* may be different than any *epsilon* or *sigma* values defined for a pair style that computes particle–particle interactions.

The *wall/lj93* interaction is derived by integrating over a 3d half–lattice of Lennard–Jones 12/6 particles. The *wall/lj126* interaction is effectively a harder, more repulsive wall interaction.

For the *wall/colloid* style, *epsilon* is effectively a Hamaker constant with energy units for the colloid–wall interaction, *R* is the radius of the colloid particle, *D* is the distance from the surface of the colloid particle to the wall (*r*–*R*), and *sigma* is the size of a constituent LJ particle inside the colloid particle. Note that the cutoff distance *Rc* in this case is the distance from the colloid particle center to the wall.

The *wall/colloid* interaction is derived by integrating over constituent LJ particles of size *sigma* within the colloid particle and a 3d half–lattice of Lennard–Jones 12/6 particles of size *sigma* in the wall.

For the *wall/harmonic* style, *epsilon* is effectively the spring constant *K*, and has units (energy/distance<sup>2</sup>). The input parameter *sigma* is ignored. The minimum energy position of the harmonic spring is at the *cutoff*. This is a repulsive–only spring since the interaction is truncated at the *cutoff*.

**IMPORTANT NOTE:** For all of the styles, you must insure that *r* is always > 0 for all particles in the group, or LAMMPS will generate an error. This means you cannot start your simulation with particles at the wall position *coord* (*r* = 0) or with particles on the wrong side of the wall (*r* < 0). For the *wall/lj93* and *wall/lj126* styles, the energy of the wall/particle interaction (and hence the force on the particle) blows up as *r* → 0. The *wall/colloid* style is even more restrictive, since the energy blows up as *D* = *r*–*R* → 0. This means the finite–size particles of radius *R* must be a distance larger than *R* from the wall position *coord*. The *harmonic* style is a softer potential

and does not blow up as  $r \rightarrow 0$ , but you must use a large enough *epsilon* that particles always remain on the correct side of the wall ( $r > 0$ ).

If the *vel* keyword is specified, the position of all walls will move during the simulation in a perpendicular direction, based on their initial *coord* position, the specified velocity *vel*, and the time elapsed since the fix was specified. A positive velocity means each wall moves inward, towards the center of the box. I.e. an *xlo* wall will move in the +x direction and an *xhi* wall will move in the -x direction. A negative velocity means each wall moves outward, away from the center of the box. If you want different walls to move with different velocities, then you need to use multiple fix wall commands.

If the *wiggle/sin* keyword is specified, the position of all walls will oscillate sinusoidally during the simulation in the perpendicular direction, according to the equation:

```
position = coord + A sin(omega*delta)
```

If the *wiggle/cos* keyword is specified, the position of all walls will oscillate sinusoidally during the simulation in the perpendicular direction, according to the equation:

```
position = coord + A (1 - cos(omega*delta))
```

In both cases, *coord* is the specified initial position of the wall, *A* is the *amplitude*, *omega* is  $2\pi / \text{period}$ , and *delta* is the time elapsed since the fix was specified. A positive amplitude means each wall initially moves inward, towards the center of the box. I.e. an *xlo* wall will move initially in the +x direction and an *xhi* wall will move initially in the -x direction. A negative velocity means each wall moves initially outward, away from the center of the box. Note that the *wiggle/sin* option oscillates with amplitude *A* around the *pos0* position and the velocity of the wall is a maximum at time 0. By contrast, for the *wiggle/cos* option the wall moves up to  $2A$  away from *pos0* in one direction and the velocity of the wall is 0 at time 0. If you want different walls to oscillate with different amplitudes or periods, then you need to use multiple fix wall commands.

The *units* keyword determines the meaning of the distance units used to define the position of the wall and its velocity and wiggle amplitude. A *box* value selects standard distance units as defined by the [units](#) command, e.g. Angstroms for units = real or metal. A *lattice* value means the distance units are in lattice spacings. The [lattice](#) command must have been previously used to define the lattice spacing. Note that with the *lattice* option, the wall's position is specified in lattice spacings, the wall's velocity is specified in lattice spacings per time, and the wall's oscillation amplitude is specified in lattice spacings. Each of these 3 quantities may be dependent on the x,y,z dimension, since the lattice spacings can be different in x,y,z.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#).

The [fix\\_modify energy](#) option is supported by this fix to add the energy of interaction between atoms and each wall to the system's potential energy as part of [thermodynamic output](#).

This fix computes a scalar energy and a 6-length vector of forces (one force magnitude per wall), which can be accessed by various [output commands](#). The scalar and vector values calculated by this fix are "extensive", meaning they scale with the number of atoms in the simulation. Note that the scalar energy is the sum of interactions with all defined walls. If you want the energy on a per-wall basis, you need to use multiple fix wall commands. The 6 vector quantities are the force on the *xlo* wall, the *xhi* wall, *ylo*, *yhi*, *zlo*, *zhi*. These values will only be non-zero if the corresponding wall is defined. Note that an outward force on a wall will be a negative value for *lo* walls and a positive value for *hi* walls.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command.

The forces due to this fix are imposed during an energy minimization, invoked by the [minimize](#) command.

IMPORTANT NOTE: If you want the atom/wall interaction energy to be included in the total potential energy of the system (the quantity being minimized), you MUST enable the [fix\\_modify energy](#) option for this fix.

**Restrictions:**

Any dimension (xyz) that has a wall must be non-periodic.

You cannot use both the *vel* and either of the *wiggle* keywords together.

**Related commands:**

[fix wall/reflect](#), [fix wall/gran](#), [fix wall/region](#)

**Default:**

The option defaults are no velocity, no wiggle, and units = lattice.

## fix wall/gran command

### Syntax:

```
fix ID group-ID wall/gran Kn Kt gamma_n gamma_t xmu dampflag wallstyle args keyword values ...
```

- ID, group-ID are documented in [fix](#) command
- wall/gran = style name of this fix command
- Kn = elastic constant for normal particle repulsion (force/distance units or pressure units – see discussion below)
- Kt = elastic constant for tangential contact (force/distance units or pressure units – see discussion below)
- gamma\_n = damping coefficient for collisions in normal direction (1/time units or 1/time–distance units – see discussion below)
- gamma\_t = damping coefficient for collisions in tangential direction (1/time units or 1/time–distance units – see discussion below)
- xmu = static yield criterion (unitless fraction between 0.0 and 1.0)
- dampflag = 0 or 1 if tangential damping force is excluded or included
- wallstyle = *xplane* or *yplane* or *zplane* or *zcylinder*
- args = list of arguments for a particular style

```
xplane or yplane or zplane args = lo hi
    lo,hi = position of lower and upper plane (distance units), either can be NULL)
zcylinder args = radius
    radius = cylinder radius (distance units)
```

- zero or more keyword/value pairs may be appended to args
- keyword = *wiggle* or *shear*

```
wiggle values = dim amplitude period
    dim = x or y or z
    amplitude = size of oscillation (distance units)
    period = time of oscillation (time units)
shear values = dim vshear
    dim = x or y or z
    vshear = magnitude of shear velocity (velocity units)
```

### Examples:

```
fix 1 all wall/gran 200000.0 NULL 50.0 NULL 0.5 0 xplane -10.0 10.0
fix 1 all wall/gran 200000.0 NULL 50.0 NULL 0.5 0 zplane 0.0 NULL
fix 2 all wall/gran 100000.0 20000.0 50.0 30.0 0.5 1 zcylinder 15.0 wiggle z 3.0 2.0
```

### Description:

Bound the simulation domain of a granular system with a frictional wall. All particles in the group interact with the wall when they are close enough to touch it.

The first set of parameters (Kn, Kt, gamma\_n, gamma\_t, xmu, and dampflag) have the same meaning as those specified with the [pair\\_style granular](#) force fields. This means a NULL can be used for either Kt or gamma\_t as described on that page. If a NULL is used for Kt, then a default value is used where  $K_t = 2/7 K_n$ . If a NULL is used for gamma\_t, then a default value is used where  $\gamma_t = 1/2 \gamma_n$ .

The nature of the wall/particle interactions are determined by which *pair\_style* is used in your input script: *hooke*, *hooke/history*, or *hertz/history*. The equation for the force between the wall and particles touching it is the same as

the corresponding equation on the [pair\\_style granular](#) doc page, in the limit of one of the two particles going to infinite radius and mass (flat wall). I.e.  $\delta = \text{radius} - r = \text{overlap of particle with wall}$ ,  $m_{\text{eff}} = \text{mass of particle}$ , and  $\sqrt{R_i R_j / (R_i + R_j)}$  becomes  $\sqrt{\text{radius of particle}}$ . The units for  $K_n$ ,  $K_t$ ,  $\gamma_n$ , and  $\gamma_t$  are as described on that doc page. The meaning of  $xmu$  and  $dampflag$  are also as described on that page. Note that you can choose different values for these 6 wall/particle coefficients than for particle/particle interactions, if you wish your wall to interact differently with the particles, e.g. if the wall is a different material.

**IMPORTANT NOTE:** As discussed on the doc page for [pair\\_style granular](#), versions of LAMMPS before 9Jan09 used a different equation for Hertzian interactions. This means Hertzian wall/particle interactions have also changed. They now include a  $\sqrt{\text{radius}}$  term which was not present before. Also the previous versions used  $K_n$  and  $K_t$  from the pairwise interaction and hardcoded  $dampflag$  to 1, rather than letting them be specified directly. This means you can set the values of the wall/particle coefficients appropriately in the current code to reproduce the results of a previous Hertzian monodisperse calculation. For example, for the common case of a monodisperse system with particles of diameter 1,  $K_n$ ,  $K_t$ ,  $\gamma_n$ , and  $\gamma_s$  should be set  $\sqrt{2.0}$  larger than they were previously.

The *wallstyle* can be planar or cylindrical. The 3 planar options specify a pair of walls in a dimension. Wall positions are given by *lo* and *hi*. Either of the values can be specified as NULL if a single wall is desired. For a *zcylinder* wallstyle, the cylinder's axis is at  $x = y = 0.0$ , and the radius of the cylinder is specified.

Optionally, the wall can be moving, if the *wiggle* or *shear* keywords are appended. Both keywords cannot be used together.

For the *wiggle* keyword, the wall oscillates sinusoidally, similar to the oscillations of frozen particles specified by the [fix\\_wiggle](#) command. This is useful in packing simulations of granular particles. The arguments to the *wiggle* keyword specify a dimension for the motion, as well as its *amplitude* and *period*. Note that if the dimension is in the plane of the wall, this is effectively a shearing motion. If the dimension is perpendicular to the wall, it is more of a shaking motion. A *zcylinder* wall can only be wiggled in the *z* dimension.

Each timestep, the position of a wiggled wall in the appropriate *dim* is set according to this equation:

```
position = coord + A - A cos (omega * delta)
```

where *coord* is the specified initial position of the wall, *A* is the *amplitude*, *omega* is  $2 \text{ PI} / \text{period}$ , and *delta* is the time elapsed since the fix was specified. The velocity of the wall is set to the derivative of this expression.

For the *shear* keyword, the wall moves continuously in the specified dimension with velocity *vshear*. The dimension must be tangential to walls with a planar *wallstyle*, e.g. in the *y* or *z* directions for an *xplane* wall. For *zcylinder* walls, a dimension of *z* means the cylinder is moving in the *z*-direction along its axis. A dimension of *x* or *y* means the cylinder is spinning around the *z*-axis, either in the clockwise direction for *vshear* > 0 or counter-clockwise for *vshear* < 0. In this case, *vshear* is the tangential velocity of the wall at whatever *radius* has been defined.

### **Restart, fix\_modify, output, run start/stop, minimize info:**

This fix writes the shear friction state of atoms interacting with the wall to [binary restart files](#), so that a simulation can continue correctly if granular potentials with shear "history" effects are being used. See the [read\\_restart](#) command for info on how to re-specify a fix in an input script that reads a restart file, so that the operation of the fix continues in an uninterrupted fashion.

None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:**

This fix is part of the "granular" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

Any dimension (xyz) that has a granular wall must be non-periodic.

**Related commands:**

[fix\\_wiggle](#), [pair\\_style granular](#)

**Default:** none



## fix wall/reflect command

### Syntax:

```
fix ID group-ID wall/reflect keyword ...
```

- ID, group-ID are documented in [fix](#) command
- wall/reflect = style name of this fix command
- one or more keyword/value pairs may be appended
- keyword = *xlo* or *xhi* or *ylo* or *yhi* or *zlo* or *zhi*

### Examples:

```
fix xwalls all wall/reflect xlo xhi  
fix walls all wall/reflect xlo ylo zlo xhi yhi zhi
```

### Description:

Bound the simulation with one or more walls which reflect particles when they attempt to move thru them.

Reflection means that if an atom moves outside the box on a timestep by a distance delta (e.g. due to [fix nve](#)), then it is put back inside the box by the same delta and the sign of the corresponding component of its velocity is flipped.

When used in conjunction with [fix nve](#) and [run\\_style verlet](#), the resultant time–integration algorithm is equivalent to the primitive splitting algorithm (PSA) described by [Bond](#). Because each reflection event divides the corresponding timestep asymmetrically, energy conservation is only satisfied to  $O(dt)$ , rather than to  $O(dt^2)$  as it would be for velocity–Verlet integration without reflective walls.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per–atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

### Restrictions:

Any dimension (xyz) that has a reflecting wall must be non–periodic.

A reflecting wall should not be used with rigid bodies such as those defined by a "fix rigid" command. This is because the wall/reflect displaces atoms directly rather than exerts a force on them. For rigid bodies, use a soft wall instead, such as [fix wall/lj93](#). LAMMPS will flag the use of a rigid fix with fix wall/reflect with a warning, but will not generate an error.

### Related commands:

[fix wall/lj93](#) command

**Default:** none

**(Bond)** Bond and Leimkuhler, SIAM J Sci Comput, 30, p 134 (2007).

## fix wall/region command

### Syntax:

```
fix ID group-ID wall/region region-ID style epsilon sigma cutoff
```

- ID, group-ID are documented in [fix](#) command
- wall/region = style name of this fix command
- region-ID = region whose boundary will act as wall
- style = *lj93* or *lj126* or *colloid* or *harmonic*
- epsilon = strength factor for wall-particle interaction (energy or energy/distance<sup>2</sup> units)
- sigma = size factor for wall-particle interaction (distance units)
- cutoff = distance from wall at which wall-particle interaction is cut off (distance units)

### Examples:

```
fix wall all wall/region mySphere lj93 1.0 1.0 2.5
```

### Description:

Treat the surface of the geometric region defined by the *region-ID* as a bounding wall which interacts with nearby particles according to the specified style. The distance between a particle and the surface is the distance to the nearest point on the surface and the force the wall exerts on the particle is along the direction between that point and the particle, which is the direction normal to the surface at that point.

Regions are defined using the [region](#) command. Note that the region volume can be interior or exterior to the bounding surface, which will determine in which direction the surface interacts with particles, i.e. the direction of the surface normal. Regions can either be primitive shapes (block, sphere, cylinder, etc) or combinations of primitive shapes specified via the *union* or *intersect* region styles. These latter styles can be used to construct particle containers with complex shapes. Regions can also change over time via keywords like *linear*, *wiggle*, and *rotate*, which when used with this fix, have the effect of moving the region surface in a prescribed manner.

**IMPORTANT NOTE:** As discussed on the [region](#) command doc page, regions in LAMMPS do not get wrapped across periodic boundaries. It is up to you to insure that periodic or non-periodic boundaries are specified appropriately via the [boundary](#) command when using a region as a wall that bounds particle motion.

**IMPORTANT NOTE:** For primitive regions with sharp corners and/or edges (e.g. a block or cylinder), wall/particle forces are computed accurately for both interior and exterior regions. For *union* and *intersect* regions, additional sharp corners and edges may be present due to the intersection of the surfaces of 2 or more primitive volumes. These corners and edges can be of two types: concave or convex. Concave points/edges are like the corners of a cube as seen by particles in the interior of a cube. Wall/particle forces around these features are computed correctly. Convex points/edges are like the corners of a cube as seen by particles exterior to the cube, i.e. the points jut into the volume where particles are present. LAMMPS does NOT compute the location of these convex points directly, and hence wall/particle forces in the cutoff volume around these points suffer from inaccuracies. The basic problem is that the outward normal of the surface is not continuous at these points. This can cause particles to feel no force (they don't "see" the wall) when in one location, then move a distance epsilon, and suddenly feel a large force because they now "see" the wall. In the worst-case scenario, this can blow particles out of the simulation box. Thus, as a general rule you should not use the fix wall/region command with *union* or *intersect* regions that have convex points or edges.

The energy of wall–particle interactions depends on the specified style.

For style *lj93*, the energy  $E$  is given by the 9/3 potential:

$$E = \epsilon \left[ \frac{2}{15} \left( \frac{\sigma}{r} \right)^9 - \left( \frac{\sigma}{r} \right)^3 \right] \quad r < r_c$$

For style *lj126*, the energy  $E$  is given by the 12/6 potential:

$$E = 4\epsilon \left[ \left( \frac{\sigma}{r} \right)^{12} - \left( \frac{\sigma}{r} \right)^6 \right] \quad r < r_c$$

For style *colloid*, the energy  $E$  is given by an integrated form of the [pair\\_style colloid](#) potential:

$$E = 144\phi^2\epsilon \left[ \frac{\sigma^6}{7560} \left( \frac{D-6R}{D^7} + \frac{D+8R}{(D+2R)^7} \right) - \frac{1}{6} \left( \frac{2R(D+R) + D(D+2R) [\ln D - \ln(D+2R)]}{D(D+2R)} \right) \right] \quad r < r_c$$

For style *wall/harmonic*, the energy  $E$  is given by a harmonic spring potential:

$$E = \epsilon (r - r_c)^2 \quad r < r_c$$

In all cases,  $r$  is the distance from the particle to the region surface, and  $R_c$  is the *cutoff* distance at which the particle and surface no longer interact. The energy of the wall potential is shifted so that the wall–particle interaction energy is 0.0 at the cutoff distance.

For the *lj93* and *lj126* styles, *epsilon* and *sigma* are the usual Lennard–Jones parameters, which determine the strength and size of the particle as it interacts with the wall. *Epsilon* has energy units. Note that this *epsilon* and *sigma* may be different than any *epsilon* or *sigma* values defined for a pair style that computes particle–particle interactions.

The *lj93* interaction is derived by integrating over a 3d half–lattice of Lennard–Jones 12/6 particles. The *lj126* interaction is effectively a harder, more repulsive wall interaction.

For the *colloid* style, *epsilon* is effectively a Hamaker constant with energy units for the colloid–wall interaction,  $R$  is the radius of the colloid particle,  $D$  is the distance from the surface of the colloid particle to the wall ( $r-R$ ), and *sigma* is the size of a constituent LJ particle inside the colloid particle. Note that the cutoff distance  $R_c$  in this case is the distance from the colloid particle center to the wall.

The *colloid* interaction is derived by integrating over constituent LJ particles of size *sigma* within the colloid particle and a 3d half–lattice of Lennard–Jones 12/6 particles of size *sigma* in the wall.

For the *wall/harmonic* style, *epsilon* is effectively the spring constant  $K$ , and has units (energy/distance<sup>2</sup>). The input parameter *sigma* is ignored. The minimum energy position of the harmonic spring is at the *cutoff*. This is a repulsive-only spring since the interaction is truncated at the *cutoff*.

**IMPORTANT NOTE:** For all of the styles, you must insure that  $r$  is always  $> 0$  for all particles in the group, or LAMMPS will generate an error. This means you cannot start your simulation with particles on the region surface ( $r = 0$ ) or with particles on the wrong side of the region surface ( $r < 0$ ). For the *wall/lj93* and *wall/lj126* styles, the energy of the wall/particle interaction (and hence the force on the particle) blows up as  $r \rightarrow 0$ . The *wall/colloid* style is even more restrictive, since the energy blows up as  $D = r - R \rightarrow 0$ . This means the finite-size particles of radius  $R$  must be a distance larger than  $R$  from the region surface. The *harmonic* style is a softer potential and does not blow up as  $r \rightarrow 0$ , but you must use a large enough *epsilon* that particles always remain on the correct side of the region surface ( $r > 0$ ).

#### **Restart, fix\_modify, output, run start/stop, minimize info:**

No information about this fix is written to [binary restart files](#).

The [fix\\_modify energy](#) option is supported by this fix to add the energy of interaction between atoms and the wall to the system's potential energy as part of [thermodynamic output](#).

This fix computes a scalar energy and a 3-length vector of forces, which can be accessed by various [output commands](#). The scalar and vector values calculated by this fix are "extensive", meaning they scale with the number of atoms in the simulation. The scalar energy is the sum of energy interactions for all particles interacting with the wall represented by the region surface. The 3 vector quantities are the x,y,z components of the total force acting on the wall due to the particles.

No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command.

The forces due to this fix are imposed during an energy minimization, invoked by the [minimize](#) command.

**IMPORTANT NOTE:** If you want the atom/wall interaction energy to be included in the total potential energy of the system (the quantity being minimized), you **MUST** enable the [fix\\_modify energy](#) option for this fix.

**Restrictions:** none

**Related commands:**

[fix wall/lj93](#), [fix wall/lj126](#), [fix wall/colloid](#), [fix wall/gran](#)

**Default:** none

## fix wiggle command

### Syntax:

```
fix ID group-ID wiggle dim amplitude period
```

- ID, group-ID are documented in [fix](#) command
- wiggle = style name of this fix command
- dim = *x* or *y* or *z*
- amplitude = size of oscillation (distance units)
- period = time of oscillation (time units)

### Examples:

```
fix 1 frozen wiggle y 3.0 0.5
```

### Description:

Move a group of atoms in a sinusoidal oscillation. This is useful in granular simulations when boundary atoms are wiggled to induce packing of the dynamic atoms. The dimension *dim* of movement is specified as is the *amplitude* and *period* of the oscillations. Each timestep the *dim* coordinate of each atom is set to

$$\text{coord} = \text{coord0} + A - A \cos(\omega * \text{delta})$$

where *coord0* is the coordinate at the time the fix was specified, *A* is the *amplitude*, *omega* is  $2 \text{ PI} / \text{period}$ , and *delta* is the elapsed time since the fix was specified. The velocity of the atom is set to the derivative of this expression.

Note that if a value of  $A > 0$  is specified, each wiggling atom does not oscillate around its initial position, but moves entirely in the positive direction relative to its initial position. This is so that its initial velocity will be 0.0.

### Restart, fix\_modify, output, run start/stop, minimize info:

No information about this fix is written to [binary restart files](#). None of the [fix\\_modify](#) options are relevant to this fix. No global scalar or vector or per-atom quantities are stored by this fix for access by various [output commands](#). No parameter of this fix can be used with the *start/stop* keywords of the [run](#) command. This fix is not invoked during [energy minimization](#).

**Restrictions:** none

**Related commands:** none

**Default:** none

## group command

### Syntax:

```
group ID style args
```

- ID = user-defined name of the group
- style = *delete* or *region* or *type* or *id* or *molecule* or *subtract* or *union* or *intersect*

```
delete = no args
region args = region-ID
type or id or molecule
  args = one or more atom types, atom IDs, or molecule IDs
  args = logical value
    logical = "" or ">=" or "==" or "!="
    value = an atom type or atom ID or molecule ID (depending on style)
  args = logical value1 value2
    logical = ""
    value1,value2 = atom types or atom IDs or molecule IDs
                  (depending on style)
subtract args = two or more group IDs
union args = one or more group IDs
intersect args = two or more group IDs
```

### Examples:

```
group edge region regstrip
group water type 3 4
group sub id <= 150
group polyA molecule 50 250
group boundary subtract all a2 a3
group boundary union lower upper
group boundary intersect upper flow
group boundary delete
```

### Description:

Identify a collection of atoms as belonging to a group. The group ID can then be used in other commands such as [fix](#), [compute](#), [dump](#), or [velocity](#) to act on those atoms together.

If the group ID already exists, the group command adds the specified atoms to the group.

The *delete* style removes the named group and un-assigns all atoms that were assigned to that group. Since there is a restriction (see below) that no more than 32 groups can be defined at any time, the *delete* style allows you to remove groups that are no longer needed, so that more can be specified. You cannot delete a group if it has been used to define a current [fix](#) or [compute](#) or [dump](#).

The *region* style puts all atoms in the region volume into the group. Note that this is a static one-time assignment. The atoms remain assigned (or not assigned) to the group even in they later move out of the region volume.

The *type*, *id*, and *molecule* styles put all atoms with the specified atom types, atom IDs, or molecule IDs into the group. These 3 styles can have their arguments specified in one of two formats. The 1st format is a list of values (types or IDs). For example, the 2nd command in the examples above puts all atoms of type 3 or 4 into the group named *water*. The 2nd format is a *logical* followed by one or two values (type or ID). The 7 valid logicals are

listed above. All the logicals except take a single argument. The 3rd example above adds all atoms with IDs from 1 to 150 to the group named *sub*. The logical means "between" and takes 2 arguments. The 4th example above adds all atoms belonging to molecules with IDs from 50 to 250 (inclusive) to the group named polyA.

The *subtract* style takes a list of two or more existing group names as arguments. All atoms that belong to the 1st group, but not to any of the other groups are added to the specified group.

The *union* style takes a list of one or more existing group names as arguments. All atoms that belong to any of the listed groups are added to the specified group.

The *intersect* style takes a list of two or more existing group names as arguments. Atoms that belong to every one of the listed groups are added to the specified group.

A group with the ID *all* is predefined. All atoms belong to this group. This group cannot be deleted.

### **Restrictions:**

There can be no more than 32 groups defined at one time, including "all".

### **Related commands:**

[dump](#), [fix](#), [region](#), [temperature](#), [velocity](#)

### **Default:**

All atoms belong to the "all" group.



## if command

### Syntax:

```
if value1 operator value2 then command1 else command2
```

- value1 = 1st value
- operator = "" or ">=" or "==" or "!="
- value2 = 2nd value
- then = required word
- command1 = command to execute if condition is met
- else = optional word
- command2 = command to execute if condition is not met (optional argument)

### Examples:

```
if ${steps} > 1000 then exit
if $x <= $y then "print X is smaller = $x" else "print Y is smaller = $y"
if ${eng} > 0.0 then "timestep 0.005"
if ${eng} > ${eng_previous} then "jump file1" else "jump file2"
```

### Description:

This command provides an in-then-else test capability within an input script. Two values are numerically compared to each other and the result is TRUE or FALSE. Note that as in the examples above, either of the values can be variables, as defined by the [variable](#) command, so that when they are evaluated when substituted for in the if command, a user-defined computation will be performed which can depend on the current state of the simulation.

If the result of the if test is TRUE, then command1 is executed. This can be any valid LAMMPS input script command. If the command is more than 1 word, it should be enclosed in double quotes, so that it will be treated as a single argument, as in the examples above.

The if command can contain an optional "else" clause. If it does and the result of the if test is FALSE, then command2 is executed.

Note that by jumping to a label in the same input script, the if command can be used to break out of a loop. See the [variable delete](#) for info on how to delete the associated loop variable, so that it can be re-used later in the input script.

Note that if either command1 or command2 is a bogus LAMMPS command, such as "exit" in the first example, then executing the command will cause LAMMPS to halt.

Here is an example of a double loop which uses the if and [jump](#) commands to break out of the inner loop when a condition is met, then continues iterating thru the outer loop.

```
label      loopa
variable   a loop 5
  label    loopb
  variable b loop 5
  print    "A,B = $a,$b"
run        10000
```

```
    if          $b > 2 then "jump in.script break"
  next         b
    jump        in.script loopb
label          break
variable       b delete

next          a
jump          in.script loopa
```

**Restrictions:** none

**Related commands:**

[variable](#)

**Default:** none

## improper\_style class2 command

### Syntax:

```
improper_style class2
```

### Examples:

```
improper_style class2
improper_coeff 1 100.0 0
```

### Description:

The *class2* improper style uses the potential

$$\begin{aligned}
 E &= E_i + E_{aa} \\
 E_i &= K \left[ \frac{\chi_{ijkl} + \chi_{kjli} + \chi_{ljik}}{3} - \chi_0 \right]^2 \\
 E_{aa} &= M_1(\theta_{ijk} - \theta_1)(\theta_{kjl} - \theta_3) + \\
 &\quad M_2(\theta_{ijk} - \theta_1)(\theta_{ijl} - \theta_2) + \\
 &\quad M_3(\theta_{ijl} - \theta_2)(\theta_{kjl} - \theta_3)
 \end{aligned}$$

where  $E_i$  is the improper term and  $E_{aa}$  is an angle–angle term. The 3 X terms in  $E_i$  are an average over 3 out-of-plane angles.

The 4 atoms in an improper quadruplet (listed in the data file read by the [read\\_data](#) command) are ordered I,J,K,L. X\_IJKL refers to the angle between the plane of I,J,K and the plane of J,K,L, and the bond JK lies in both planes. Similarly for X\_KJLI and X\_LJIK. Note that atom J appears in the common bonds (JI, JK, JL) of all 3 X terms. Thus J (the 2nd atom in the quadruplet) is the atom of symmetry in the 3 X angles.

The subscripts on the various theta's refer to different combinations of 3 atoms (I,J,K,L) used to form a particular angle. E.g. Theta\_IJL is the angle formed by atoms I,J,L with J in the middle. Theta1, theta2, theta3 are the equilibrium positions of those angles. Again, atom J (the 2nd atom in the quadruplet) is the atom of symmetry in the theta angles, since it is always the center atom.

Since atom J is the atom of symmetry, normally the bonds J–I, J–K, J–L would exist for an improper to be defined between the 4 atoms, but this is not required.

See [\(Sun\)](#) for a description of the COMPASS class2 force field.

The following coefficients must be defined for each improper type via the [improper\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

For this style, coefficients for the  $E_i$  formula can be specified in either the input script or data file. These are the 2 coefficients:

- K (energy/radian^2)
- X0 (degrees)

X0 is specified in degrees, but LAMMPS converts it to radians internally; hence the units of K are in energy/radian<sup>2</sup>.

Coefficients for the Eaa formula can only be specified in the data file. For the Eaa formula, the coefficients are listed under a "AngleAngle Coeffs" heading and each line lists 6 coefficients:

- M1 (energy/distance)
- M2 (energy/distance)
- M3 (energy/distance)
- theta1 (degrees)
- theta2 (degrees)
- theta3 (degrees)

The theta values are specified in degrees, but LAMMPS converts them to radians internally; hence the units of M are in energy/radian<sup>2</sup>.

**Restrictions:**

This improper style can only be used if LAMMPS was built with the "class2" package. See the [Making LAMMPS](#) section for more info on packages.

**Related commands:**

[improper\\_coeff](#)

**Default:** none

---

(Sun) Sun, J Phys Chem B 102, 7338–7364 (1998).

## improper\_coeff command

### Syntax:

```
improper_coeff N args
```

- N = improper type (see asterisk form below)
- args = coefficients for one or more improper types

### Examples:

```
improper_coeff 1 300.0 0.0
improper_coeff * 80.2 -1 2
improper_coeff *4 80.2 -1 2
```

### Description:

Specify the improper force field coefficients for one or more improper types. The number and meaning of the coefficients depends on the improper style. Improper coefficients can also be set in the data file read by the [read\\_data](#) command or in a restart file.

N can be specified in one of two ways. An explicit numeric value can be used, as in the 1st example above. Or a wild-card asterisk can be used to set the coefficients for multiple improper types. This takes the form "\*" or "\*n" or "n\*" or "m\*n". If N = the number of improper types, then an asterisk with no numeric values means all types from 1 to N. A leading asterisk means all types from 1 to n (inclusive). A trailing asterisk means all types from n to N (inclusive). A middle asterisk means all types from m to n (inclusive).

Note that using an improper\_coeff command can override a previous setting for the same improper type. For example, these commands set the coeffs for all improper types, then overwrite the coeffs for just improper type 2:

```
improper_coeff * 300.0 0.0
improper_coeff 2 50.0 0.0
```

A line in a data file that specifies improper coefficients uses the exact same format as the arguments of the improper\_coeff command in an input script, except that wild-card asterisks should not be used since coefficients for all N types must be listed in the file. For example, under the "Improper Coeffs" section of a data file, the line that corresponds to the 1st example above would be listed as

```
1 300.0 0.0
```

---

Here is an alphabetic list of improper styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated [improper\\_coeff](#) command:

- [improper\\_style none](#) – turn off improper interactions
- [improper\\_style hybrid](#) – define multiple styles of improper interactions
- [improper\\_style class2](#) – COMPASS (class 2) improper
- [improper\\_style cvff](#) – CVFF improper
- [improper\\_style harmonic](#) – harmonic improper

There are also additional improper styles submitted by users which are included in the LAMMPS distribution. The list of these with links to the individual styles are given in the improper section of [this page](#).

---

**Restrictions:**

This command must come after the simulation box is defined by a [read\\_data](#), [read\\_restart](#), or [create\\_box](#) command.

An improper style must be defined before any improper coefficients are set, either in the input script or in a data file.

**Related commands:**

[improper\\_style](#)

**Default:** none

## improper\_style cvff command

### Syntax:

```
improper_style cvff
```

### Examples:

```
improper_style cvff  
improper_coeff 1 80.0 -1 4
```

### Description:

The *cvff* improper style uses the potential

$$E = K[1 + d \cos(n\phi)]$$

where phi is the Wilson out-of-plane angle.

If the 4 atoms in an improper quadruplet (listed in the data file read by the [read\\_data](#) command) are ordered I,J,K,L then the Wilson angle is between the plane of I,J,K and the plane of J,K,L. This is essentially a dihedral angle, which is why the formula for this improper style is the same as for [dihedral\\_style harmonic](#). Alternatively, you can think of atoms J,K,L as being in a plane, and atom I above the plane, and the Wilson angle as a measure of how far out-of-plane I is with respect to the other 3 atoms.

Note that defining 4 atoms to interact in this way, does not mean that bonds necessarily exist between I-J, J-K, or K-L, as they would in a linear dihedral. Normally, the bonds I-J, I-K, I-L would exist for an improper to be defined between the 4 atoms.

The following coefficients must be defined for each improper type via the [improper\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- K (energy)
- d (+1 or -1)
- n (0,1,2,3,4,6)

### Restrictions:

This improper style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[improper\\_coeff](#)

**Default:** none

## improper\_style harmonic command

### Syntax:

```
improper_style harmonic
```

### Examples:

```
improper_style harmonic  
improper_coeff 1 100.0 0
```

### Description:

The *harmonic* improper style uses the potential

$$E = K(\chi - \chi_0)^2$$

where  $\chi$  is the improper angle,  $\chi_0$  is its equilibrium value, and  $K$  is a prefactor. Note that the usual 1/2 factor is included in  $K$ .

If the 4 atoms in an improper quadruplet (listed in the data file read by the [read\\_data](#) command) are ordered I,J,K,L then  $\chi$  is the angle between the plane of I,J,K and the plane of J,K,L. Alternatively, you can think of atoms J,K,L as being in a plane, and atom I above the plane, and  $\chi$  as a measure of how far out-of-plane I is with respect to the other 3 atoms.

Note that defining 4 atoms to interact in this way, does not mean that bonds necessarily exist between I-J, J-K, or K-L, as they would in a linear dihedral. Normally, the bonds I-J, I-K, I-L would exist for an improper to be defined between the 4 atoms.

The following coefficients must be defined for each improper type via the [improper\\_coeff](#) command as in the example above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- $K$  (energy/radian<sup>2</sup>)
- $\chi_0$  (degrees)

$\chi_0$  is specified in degrees, but LAMMPS converts it to radians internally; hence the units of  $K$  are in energy/radian<sup>2</sup>.

### Restrictions:

This improper style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

### Related commands:

[improper\\_coeff](#)

**Default:** none



## improper\_style hybrid command

### Syntax:

```
improper_style hybrid style1 style2 ...
```

- style1,style2 = list of one or more improper styles

### Examples:

```
improper_style hybrid harmonic helix
improper_coeff 1 harmonic 120.0 30
improper_coeff 2 cvff 20.0 -1 2
```

### Description:

The *hybrid* style enables the use of multiple improper styles in one simulation. An improper style is assigned to each improper type. For example, impropers in a polymer flow (of improper type 1) could be computed with a *harmonic* potential and impropers in the wall boundary (of improper type 2) could be computed with a *cvff* potential. The assignment of improper type to style is made via the [improper\\_coeff](#) command or in the data file.

In the `improper_coeff` command, the first coefficient sets the improper style and the remaining coefficients are those appropriate to that style. In the example above, the 2 `improper_coeff` commands would set impropers of improper type 1 to be computed with a *harmonic* potential with coefficients 120.0, 30 for K, X0. Improper type 2 would be computed with a *cvff* potential with coefficients 20.0, -1, 2 for K, d, n.

If the improper *class2* potential is one of the hybrid styles, it requires additional AngleAngle coefficients be specified in the data file. These lines must also have an additional "class2" argument added after the improper type. For improper types which are assigned to other hybrid styles, use the style name (e.g. "harmonic") appropriate to that style. The AngleAngle coeffs for that improper type will then be ignored.

An improper style of *none* can be specified as the 2nd argument to the `improper_coeff` command, if you desire to turn off certain improper types.

### Restrictions:

This improper style can only be used if LAMMPS was built with the "molecular" package (which it is by default). See the [Making LAMMPS](#) section for more info on packages.

Unlike other improper styles, the hybrid improper style does not store improper coefficient info for individual sub-styles in a [binary restart files](#). Thus when retarting a simulation from a restart file, you need to re-specify `improper_coeff` commands.

### Related commands:

[improper\\_coeff](#)

**Default:** none

## improper\_style none command

**Syntax:**

```
improper_style none
```

**Examples:**

```
improper_style none
```

**Description:**

Using an improper style of none means improper forces are not computed, even if quadruplets of improper atoms were listed in the data file read by the [read\\_data](#) command.

**Restrictions:** none

**Related commands:** none

**Default:** none

## improper\_style command

### Syntax:

```
improper_style style
```

- style = *none* or *hybrid* or *class2* or *cvff* or *harmonic*

### Examples:

```
improper_style harmonic
improper_style cvff
improper_style hybrid cvff harmonic
```

### Description:

Set the formula(s) LAMMPS uses to compute improper interactions between quadruplets of atoms, which remain in force for the duration of the simulation. The list of improper quadruplets is read in by a [read\\_data](#) or [read\\_restart](#) command from a data or restart file. Note that the ordering of the 4 atoms in an improper quadruplet determines the definition of the improper angle used in the formula for each style. See the doc pages of individual styles for details.

Hybrid models where impropers are computed using different improper potentials can be setup using the *hybrid* improper style.

The coefficients associated with an improper style can be specified in a data or restart file or via the [improper\\_coeff](#) command.

All improper potentials store their coefficient data in binary restart files which means [improper\\_style](#) and [improper\\_coeff](#) commands do not need to be re-specified in an input script that restarts a simulation. See the [read\\_restart](#) command for details on how to do this. The one exception is that [improper\\_style hybrid](#) only stores the list of sub-styles in the restart file; improper coefficients need to be re-specified.

IMPORTANT NOTE: When both an improper and pair style is defined, the [special\\_bonds](#) command often needs to be used to turn off (or weight) the pairwise interaction that would otherwise exist between a group of 4 bonded atoms.

---

Here is an alphabetic list of improper styles defined in LAMMPS. Click on the style to display the formula it computes and coefficients specified by the associated [improper\\_coeff](#) command:

- [improper\\_style none](#) – turn off improper interactions
- [improper\\_style hybrid](#) – define multiple styles of improper interactions
- [improper\\_style class2](#) – COMPASS (class 2) improper
- [improper\\_style cvff](#) – CVFF improper
- [improper\\_style harmonic](#) – harmonic improper

There are also additional improper styles submitted by users which are included in the LAMMPS distribution. The list of these with links to the individual styles are given in the improper section of [this page](#).

---

**Restrictions:**

Improper styles can only be set for atom\_style choices that allow impropers to be defined.

Most improper styles are part of the "molecular" package. They are only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info on packages. The doc pages for individual improper potentials tell if it is part of a package.

**Related commands:**

[improper\\_coeff](#)

**Default:**

```
improper_style none
```

## include command

### Syntax:

```
include file
```

- file = filename of new input script to switch to

### Examples:

```
include newfile  
include in.run2
```

### Description:

This command opens a new input script file and begins reading LAMMPS commands from that file. When the new file is finished, the original file is returned to. Include files can be nested as deeply as desired. If input script A includes script B, and B includes A, then LAMMPS could run for a long time.

If the filename is a variable (see the [variable](#) command), different processor partitions can run different input scripts.

**Restrictions:** none

**Related commands:**

[variable](#), [jump](#)

**Default:** none

## jump command

### Syntax:

```
jump file label
```

- file = filename of new input script to switch to
- label = optional label within file to jump to

### Examples:

```
jump newfile
jump in.run2 runloop
```

### Description:

This command closes the current input script file, opens the file with the specified name, and begins reading LAMMPS commands from that file. Unlike the [include](#) command, the original file is not returned to, although by using multiple jump commands it is possible to chain from file to file or back to the original file.

Optionally, if a 2nd argument is used, it is treated as a label and the new file is scanned (without executing commands) until the label is found, and commands are executed from that point forward. This can be used to loop over a portion of the input script, as in this example. These commands perform 10 runs, each of 10000 steps, and create 10 dump files named file.1, file.2, etc. The [next](#) command is used to exit the loop after 10 iterations. When the "a" variable has been incremented for the tenth time, it will cause the next jump command to be skipped.

```
variable a loop 10
label loop
dump 1 all atom 100 file.$a
run 10000
undump 1
next a
jump in.lj loop
```

If the jump *file* argument is a variable, the jump command can be used to cause different processor partitions to run different input scripts. In this example, LAMMPS is run on 40 processors, with 4 partitions of 10 procs each. An in.file containing the example variable and jump command will cause each partition to run a different simulation.

```
mpirun -np 40 lmp_ibm -partition 4x10 -in in.file

variable f world script.1 script.2 script.3 script.4
jump $f
```

Here is an example of a double loop which uses the [if](#) and jump commands to break out of the inner loop when a condition is met, then continues iterating thru the outer loop.

```
label      loopa
variable   a loop 5
  label    loopb
  variable b loop 5
  print    "A,B = $a,$b"
  run      10000
  if       $b > 2 then "jump in.script break"
```

```
next      b
jump      in.script loopb
label     break
variable  b delete

next      a
jump      in.script loopa
```

**Restrictions:**

If you jump to a file and it does not contain the specified label, LAMMPS will come to the end of the file and exit.

**Related commands:**

[variable](#), [include](#), [label](#), [next](#)

**Default:** none

## kspace\_modify command

### Syntax:

```
kspace_modify keyword value ...
```

- one or more keyword/value pairs may be listed
- keyword = *mesh* or *order* or *gewald* or *slab*

```
mesh value = x y z
    x,y,z = PPPM FFT grid size in each dimension
order value = N
    N = grid extent of Gaussian for PPPM mapping of each charge
gewald value = r
    r = PPPM G-ewald parameter
slab value = volfactor
    volfactor = ratio of the total extended volume used in the
                2d approximation compared with the volume of the simulation domain
```

### Examples:

```
kspace_modify mesh 24 24 30 order 6
kspace_modify slab 3.0
```

### Description:

Set parameters used by the kspace solvers defined by the [kspace\\_style](#) command. Not all parameters are relevant to all kspace styles.

The *mesh* keyword sets the 3d FFT grid size for kspace style ppm. Each dimension must be factorizable into powers of 2, 3, and 5. When this option is not set, the PPPM solver chooses its own grid size, consistent with the user-specified accuracy and pairwise cutoff. Values for x,y,z of 0,0,0 unset the option.

The *order* keyword determines how many grid spacings an atom's charge extends when it is mapped to the FFT grid in kspace style ppm. The default for this parameter is 5, which means each charge spans 5 grid cells in each dimension. The larger the value of this parameter, the smaller the FFT grid will need to be to achieve the requested precision. Conversely, the smaller the order value, the larger the grid will be. Note that there is an inherent trade-off involved: a small grid will lower the cost of FFTs, but a large order parameter will increase the cost of interpolating charge/fields to/from the grid. And vice versa.

The order parameter may be reset by LAMMPS when it sets up the PPPM FFT grid if the implied grid stencil extends beyond the grid cells owned by neighboring processors. Typically this will only occur when small problems are run on large numbers of processors. A warning will be generated indicating the order parameter is being reduced to allow LAMMPS to run the problem.

The *gewald* keyword sets the value of the PPPM G-ewald parameter. Without this setting, LAMMPS chooses the parameter automatically as a function of cutoff, precision, grid spacing, etc. This means it can vary from one simulation to the next which may not be desirable for matching a KSpace solver to a pre-tabulated pairwise potential. This setting can also be useful if PPPM fails to choose a good grid spacing and G-ewald parameter automatically. If the value is set to 0.0, LAMMPS will choose the G-ewald parameter automatically.



The *slab* keyword allows an Ewald or PPPM solver to be used for a systems that are periodic in x,y but non-periodic in z – a [boundary](#) setting of "boundary p p f". This is done by treating the system as if it were periodic in z, but inserting empty volume between atom slabs and removing dipole inter-slab interactions so that slab-slab interactions are effectively turned off. The volfactor value sets the ratio of the extended dimension in z divided by the actual dimension in z. The recommended value is 3.0. A larger value is inefficient; a smaller value introduces unwanted slab-slab interactions. The use of fixed boundaries in z means that the user must prevent particle migration beyond the initial z-bounds, typically by providing a wall-style fix.

**Restrictions:** none

**Related commands:**

[kspace\\_style](#), [boundary](#)

**Default:**

The option defaults are mesh = 0 0 0, order = 5, geweld = 0.0, and slab = 1.0.

## kspace\_style command

### Syntax:

```
kspace_style style value
```

- style = *none* or *ewald* or *pppm* or *pppm/tip4p* or *ewald/n*

```
none value = none
ewald value = precision
precision = desired accuracy
pppm value = precision
precision = desired accuracy
pppm/tip4p value = precision
precision = desired accuracy
ewald/n value = precision
precision = desired accuracy
```

### Examples:

```
kspace_style ppm 1.0e-4
kspace_style none
```

### Description:

Define a K-space solver for LAMMPS to use each timestep to compute long-range Coulombic interactions or long-range  $1/r^N$  interactions. When such a solver is used in conjunction with an appropriate pair style, the cutoff for Coulombic or other  $1/r^N$  interactions is effectively infinite; each charge in the system interacts with charges in an infinite array of periodic images of the simulation domain.

The *ewald* style performs a standard Ewald summation as described in any solid-state physics text.

The *pppm* style invokes a particle-particle particle-mesh solver ([Hockney](#)) which maps atom charge to a 3d mesh, uses 3d FFTs to solve Poisson's equation on the mesh, then interpolates electric fields on the mesh points back to the atoms. It is closely related to the particle-mesh Ewald technique (PME) ([Darden](#)) used in AMBER and CHARMM. The cost of traditional Ewald summation scales as  $N^{3/2}$  where  $N$  is the number of atoms in the system. The PPPM solver scales as  $N \log(N)$  due to the FFTs, so it is almost always a faster choice ([Pollock](#)).

The *pppm/tip4p* style is identical to the *pppm* style except that it adds a charge at the massless 4th site in each TIP4P water molecule. It should be used with [pair styles](#) with a *long/tip4p* in their style name.

The *ewald/n* style augments *ewald* by adding long-range dispersion sum capabilities for  $1/r^N$  potentials and is useful for simulation of interfaces ([Veld](#)). It also performs standard coulombic Ewald summations, but in a more efficient manner than the *ewald* style. The  $1/r^N$  capability means that Lennard-Jones or Buckingham potentials can be used with *ewald/n* without a cutoff, i.e. they become full long-range potentials.

Currently, only the *ewald/n* style can be used with non-orthogonal (triclinic symmetry) simulation boxes.

When a kspace style is used, a pair style that includes the short-range correction to the pairwise Coulombic or other  $1/r^N$  forces must also be selected. For Coulombic interactions, these styles are ones that have a *coul/long* in their style name. For  $1/r^6$  dispersion forces in a Lennard-Jones or Buckingham potential, see the [pair\\_style lj/coul](#) or [pair\\_style buck/coul](#) commands.

A precision value of  $1.0\text{e-}4$  means one part in 10000. This setting is used in conjunction with the pairwise cutoff to determine the number of K-space vectors for style *ewald* or the FFT grid size for style *pppm*.

See the [kspace\\_modify](#) command for additional options of the K-space solvers that can be set.

### Restrictions:

A simulation must be 3d and periodic in all dimensions to use an Ewald or PPPM solver. The only exception is if the slab option is set with [kspace\\_modify](#), in which case the xy dimensions must be periodic and the z dimension must be non-periodic.

Kspace styles are part of the "kspace" package. They are only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

The *ewald/n* style is part of the "user-ewaldn" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

When using a long-range pairwise TIP4P potential, you must use kspace style *pppm/tip4p* and vice versa.

### Related commands:

[kspace\\_modify](#), [pair\\_style](#) lj/cut/coul/long, [pair\\_style](#) lj/charmm/coul/long, [pair\\_style](#) lj/coul, [pair\\_style](#) buck/coul

### Default:

```
kspace_style none
```

---

**(Darden)** Darden, York, Pedersen, J Chem Phys, 98, 10089 (1993).

**(Hockney)** Hockney and Eastwood, Computer Simulation Using Particles, Adam Hilger, NY (1989).

**(Pollock)** Pollock and Glosli, Comp Phys Comm, 95, 93 (1996).

**(Veld)** In 't Veld, Ismail, Grest, J Chem Phys, in press (2007).

## label command

### Syntax:

```
label ID
```

- ID = string used as label name

### Examples:

```
label xyz  
label loop
```

### Description:

Label this line of the input script with the chosen ID. Unless a [jump](#) command was used previously, this does nothing. But if a [jump](#) command was used with a label argument to begin invoking this script file, then all command lines in the script prior to this line will be ignored. I.e. execution of the script will begin at this line. This is useful for looping over a section of the input script as discussed in the [jump](#) command.

**Restrictions:** none

**Related commands:** none

**Default:** none

## lattice command

### Syntax:

```
lattice style scale keyword values ...
```

- style = *none* or *sc* or *bcc* or *fcc* or *hcp* or *diamond* or *sq* or *sq2* or *hex* or *custom*
- scale = scale factor between lattice and simulation box

```
for style none:
    scale is not specified (nor any optional arguments)
for all other styles:
    scale = reduced density rho* (for LJ units)
    scale = lattice constant in distance units (for non-LJ units)
```

- zero or more keyword/value pairs may be appended
- keyword = *origin* or *orient* or *spacing* or *a1* or *a2* or *a3* or *basis*

```
origin values = x y z
    x,y,z = fractions of a unit cell (0 <= x,y,z <1)
orient values = dim i j k
    dim = x or y or z
    i,j,k = integer lattice directions
spacing values = dx dy dz
    dx,dy,dz = lattice spacings in the x,y,z box directions
a1,a2,a3 values = x y z
    x,y,z = primitive vector components that define unit cell
basis values = x y z
    x,y,z = fractional coords of a basis atom (0 <= x,y,z <1)
```

### Examples:

```
lattice fcc 3.52
lattice hex 0.85
lattice sq 0.8 origin 0.0 0.5 0.0 orient x 1 1 0 orient y -1 1 0
lattice custom 3.52 a1 1.0 0.0 0.0 a2 0.5 1.0 0.0 a3 0.0 0.0 0.5 &          basis 0.0 0.0
lattice none
```

### Description:

Define a lattice for use by other commands. In LAMMPS, a lattice is simply a set of points in space, determined by a unit cell with basis atoms, that is replicated infinitely in all dimensions. The arguments of the lattice command can be used to define a wide variety of crystallographic lattices.

A lattice is used by LAMMPS in two ways. First, the [create\\_atoms](#) command creates atoms on the lattice points inside the simulation box. Note that the [create\\_atoms](#) command allows different atom types to be assigned to different basis atoms of the lattice. Second, the lattice spacing in the x,y,z dimensions implied by the lattice, can be used by other commands as distance units (e.g. [create\\_box](#), [region](#) and [velocity](#)), which are often convenient to use when the underlying problem geometry is atoms on a lattice.

The lattice style must be consistent with the dimension of the simulation – see the [dimension](#) command. Styles *sc* or *bcc* or *fcc* or *hcp* or *diamond* are for 3d problems. Styles *sq* or *sq2* or *hex* are for 2d problems. Style *custom* can be used for either 2d or 3d problems.

A lattice consists of a unit cell, a set of basis atoms within that cell, and a set of transformation parameters (scale, origin, orient) that map the unit cell into the simulation box. The vectors  $a_1, a_2, a_3$  are the edge vectors of the unit cell. This is the nomenclature for "primitive" vectors in solid-state crystallography, but in LAMMPS the unit cell they determine does not have to be a "primitive cell" of minimum volume.

---

Lattices of style *sc*, *fcc*, *bcc*, and *diamond* are 3d lattices that define a cubic unit cell with edge length = 1.0. This means  $a_1 = 1\ 0\ 0$ ,  $a_2 = 0\ 1\ 0$ , and  $a_3 = 0\ 0\ 1$ . Style *hcp* has  $a_1 = 1\ 0\ 0$ ,  $a_2 = 0\ \sqrt{3}\ 0$ , and  $a_3 = 0\ 0\ \sqrt{8/3}$ . The placement of the basis atoms within the unit cell are described in any solid-state physics text. A *sc* lattice has 1 basis atom at the lower-left-bottom corner of the cube. A *bcc* lattice has 2 basis atoms, one at the corner and one at the center of the cube. A *fcc* lattice has 4 basis atoms, one at the corner and 3 at the cube face centers. A *hcp* lattice has 4 basis atoms, two in the  $z = 0$  plane and 2 in the  $z = 0.5$  plane. A *diamond* lattice has 8 basis atoms.

Lattices of style *sq* and *sq2* are 2d lattices that define a square unit cell with edge length = 1.0. This means  $a_1 = 1\ 0\ 0$  and  $a_2 = 0\ 1\ 0$ . A *sq* lattice has 1 basis atom at the lower-left corner of the square. A *sq2* lattice has 2 basis atoms, one at the corner and one at the center of the square. A *hex* style is also a 2d lattice, but the unit cell is rectangular, with  $a_1 = 1\ 0\ 0$  and  $a_2 = 0\ \sqrt{3}\ 0$ . It has 2 basis atoms, one at the corner and one at the center of the rectangle.

A lattice of style *custom* allows you to specify  $a_1$ ,  $a_2$ ,  $a_3$ , and a list of basis atoms to put in the unit cell. By default,  $a_1$  and  $a_2$  and  $a_3$  are 3 orthogonal unit vectors (edges of a unit cube). But you can specify them to be of any length and non-orthogonal to each other, so that they describe a tilted parallelepiped. Via the *basis* keyword you add atoms, one at a time, to the unit cell. Its arguments are fractional coordinates ( $0.0 \leq x, y, z < 1.0$ ), so that a value of 0.5 means a position half-way across the unit cell in that dimension.

---

This sub-section discusses the arguments that determine how the idealized unit cell is transformed into a lattice of points within the simulation box.

The *scale* argument determines how the size of the unit cell will be scaled when mapping it into the simulation box. I.e. it determines a multiplicative factor to apply to the unit cell, to convert it to a lattice of the desired size and distance units in the simulation box. The meaning of the *scale* argument depends on the [units](#) being used in your simulation.

For all unit styles except *lj*, the *scale* argument is specified in the distance units defined by the unit style. For example, in *real* or *metal* units, if the unit cell is a unit cube with edge length 1.0, specifying *scale* = 3.52 would create a cubic lattice with a spacing of 3.52 Angstroms. In *cgs* units, the spacing would be 3.52 cm.

For unit style *lj*, the *scale* argument is the Lennard-Jones reduced density, typically written as  $\rho^*$ . LAMMPS converts this value into the multiplicative factor via the formula " $\text{factor}^{\text{dim}} = \rho / \rho^*$ ", where  $\rho = N/V$  with  $V$  = the volume of the lattice unit cell and  $N$  = the number of basis atoms in the unit cell (described below), and  $\text{dim} = 2$  or  $3$  for the dimensionality of the simulation. Effectively, this means that if LJ particles of size  $\sigma = 1.0$  are used in the simulation, the lattice of particles will be at the desired reduced density.

The *origin* option specifies how the unit cell will be shifted or translated when mapping it into the simulation box. The  $x, y, z$  values are fractional values ( $0.0 \leq x, y, z < 1.0$ ) meaning shift the lattice by a fraction of the lattice spacing in each dimension. The meaning of "lattice spacing" is discussed below.

The *orient* option specifies how the unit cell will be rotated when mapping it into the simulation box. The *dim* argument is one of the 3 coordinate axes in the simulation box. The other 3 arguments are the crystallographic direction in the lattice that you want to orient along that axis, specified as integers. E.g. "orient x 2 1 0" means the  $x$ -axis in the simulation box will be the [210] lattice direction. The 3 lattice directions you specify must be mutually orthogonal and obey the right-hand rule, i.e. ( $X \text{ cross } Y$ ) points in the  $Z$  direction. Note that this description is really only valid for orthogonal lattices. If you are using the more general lattice style *custom* with

non-orthogonal  $a_1, a_2, a_3$  vectors, then think of the 3 *orient* options as creating a 3x3 rotation matrix which is applied to  $a_1, a_2, a_3$  to rotate the original unit cell to a new orientation in the simulation box.

---

Several LAMMPS commands have the option to use distance units that are inferred from "lattice spacing" in the x,y,z box directions. E.g. the [region](#) command can create a block of size 10x20x20, where 10 means 10 lattice spacings in the x direction.

The *spacing* option sets the 3 lattice spacings directly. All must be non-zero (use 1.0 for dz in a 2d simulation). The specified values are multiplied by the multiplicative factor described above that is associated with the scale factor. Thus a spacing of 1.0 means one unit cell independent of the scale factor. This option can be useful if the spacings LAMMPS computes are inconvenient to use in subsequent commands, which can be the case for non-orthogonal or rotated lattices.

If the *spacing* option is not specified, the lattice spacings are computed by LAMMPS in the following way. A unit cell of the lattice is mapped into the simulation box (scaled, shifted, rotated), so that it now has (perhaps) a modified size and orientation. The lattice spacing in X is defined as the difference between the min/max extent of the x coordinates of the 8 corner points of the modified unit cell. Similarly, the Y and Z lattice spacings are defined as the difference in the min/max of the y and z coordinates.

Note that if the unit cell is orthogonal with axis-aligned edges (not rotated via the *orient* keyword), then the lattice spacings in each dimension are simply the scale factor (described above) multiplied by the length of  $a_1, a_2, a_3$ . Thus a *hex* style lattice with a scale factor of 3.0 Angstroms, would have a lattice spacing of 3.0 in x and  $3 \cdot \sqrt{3}$  in y.

**IMPORTANT NOTE:** For non-orthogonal unit cells and/or when a rotation is applied via the *orient* keyword, then the lattice spacings may be less intuitive. In particular, in these cases, there is no guarantee that the lattice spacing is an integer multiple of the periodicity of the lattice in that direction. Thus, if you create an orthogonal periodic simulation box whose size in a dimension is a multiple of the lattice spacing, and then fill it with atoms via the [create\\_atoms](#) command, you will NOT necessarily create a periodic system. I.e. atoms may overlap incorrectly at the faces of the simulation box.

Regardless of these issues, the values of the lattice spacings LAMMPS calculates are printed out, so their effect in commands that use the spacings should be decipherable.

---

The command "lattice none" can be used to turn off a previous lattice definition. Any command that attempts to use the lattice directly ([create\\_atoms](#)) or associated lattice spacings will then generate an error. No additional arguments need be used with "lattice none".

---

### Restrictions:

The *a1, a2, a3, basis* keywords can only be used with style *custom*.

### Related commands:

[dimension](#), [create\\_atoms](#), [region](#)

### Default:

```
lattice none
```

For other lattice styles, the option defaults are origin = 0.0 0.0 0.0, orient = x 1 0 0, orient = y 0 1 0, orient = z 0 0 1,  $a_1 = 1$  0 0,  $a_2 = 0$  1 0, and  $a_3 = 0$  0 1.

## log command

### Syntax:

```
log file
```

- file = name of new logfile

### Examples:

```
log log.equil
```

### Description:

This command closes the current LAMMPS log file, opens a new file with the specified name, and begins logging information to it. If the specified file name is *none*, then no new log file is opened.

If multiple processor partitions are being used, the file name should be a variable, so that different processors do not attempt to write to the same log file.

The file "log.lammps" is the default log file for a LAMMPS run. The name of the initial log file can also be set by the command-line switch `-log`. See [this section](#) for details.

**Restrictions:** none

**Related commands:** none

### Default:

The default LAMMPS log file is named log.lammps



## mass command

### Syntax:

```
mass I value
```

- I = atom type (see asterisk form below)
- value = mass

### Examples:

```
mass 1 1.0
mass * 62.5
mass 2* 62.5
```

### Description:

Set the mass for all atoms of one or more atom types. Per-type mass values can also be set in the [read\\_data](#) data file using the "Masses" keyword. See the [units](#) command for what mass units to use.

The I index can be specified in one of two ways. An explicit numeric value can be used, as in the 1st example above. Or a wild-card asterisk can be used to set the mass for multiple atom types. This takes the form "\*" or "\*n" or "n\*" or "m\*n". If N = the number of atom types, then an asterisk with no numeric values means all types from 1 to N. A leading asterisk means all types from 1 to n (inclusive). A trailing asterisk means all types from n to N (inclusive). A middle asterisk means all types from m to n (inclusive).

A line in a [data file](#) that follows the "Masses" keyword specifies mass using the same format as the arguments of the mass command in an input script, except that no wild-card asterisk can be used. For example, under the "Masses" section of a data file, the line that corresponds to the 1st example above would be listed as

```
1 1.0
```

Note that the mass command can only be used if the [atom style](#) requires per-type atom mass to be set. Currently, all but the *granular* and *peri* styles do. They require mass to be set for individual particles, not types. Per-atom masses are defined in the data file read by the [read\\_data](#) command, or set to default values by the [create\\_atoms](#) command. Per-atom masses can also be set to new values by the [set diameter](#) or [set density](#) command.

Also note that [pair\\_style eam](#) defines the masses of atom types in the EAM potential file, in which case the mass command is normally not used.

If you define a [hybrid atom style](#) which includes one (or more) sub-styles which require per-type mass and one (or more) sub-styles which require per-atom mass, then you must define both. However, in this case the per-type mass will be ignored; only the per-atom mass will be used by LAMMPS.

### Restrictions:

This command must come after the simulation box is defined by a [read\\_data](#), [read\\_restart](#), or [create\\_box](#) command.

All masses must be defined before a simulation is run. They must also all be defined before a [velocity](#) or [fix shake](#) command is used.

The mass assigned to any type or atom must be  $> 0.0$ .

**Related commands:** none

**Default:** none

## min\_modify command

### Syntax:

min\_modify keyword values ...

- one or more keyword/value pairs may be listed

```
keyword = dmax or line
dmax value = max
    max = maximum distance for line search to move (distance units)
line value = backtrack or quadratic
    backtrack,quadratic = style of linesearch to use
```

### Examples:

```
min_modify dmax 0.2
```

### Description:

This command sets parameters that affect the energy minimization algorithms selected by the [min\\_style](#) command. The various settings may affect the convergence rate and overall number of force evaluations required by a minimization, so users can experiment with these parameters to tune their minimizations.

The *cg* and *sd* minimization styles have an outer iteration and an inner iteration which is steps along a one-dimensional line search in a particular search direction. The *dmax* parameter is how far any atom can move in a single line search in any dimension (x, y, or z). Thus a value of 0.1 in real [units](#) means no atom will move further than 0.1 Angstroms in a single outer iteration. This prevents highly overlapped atoms from being moved long distances (e.g. through another atom) due to large forces.

The choice of line search algorithm for the *cg* and *sd* minimization styles can be selected via the *line* keyword. The default backtracking search is robust and should always find a local energy minimum. However, it will "converge" when it can no longer reduce the energy of the system. Individual atom forces may still be larger than desired at this point, because the energy change is measured as the difference of two large values (energy before and energy after) and that difference may be smaller than machine epsilon even if atoms could move in the gradient direction to reduce forces further.

By contrast, the *quadratic* line search algorithm is often able to reduce forces closer to 0.0. It may also be more efficient than the backtracking algorithm by requiring fewer energy/force evaluations. However, it may not be as robust for some problems.

**Restrictions:** none

**Related commands:**

[min\\_style](#), [minimize](#)

**Default:**

The option defaults are *dmax* = 0.1 and *line* = *backtrack*.

## min\_style command

### Syntax:

```
min_style style
```

- style = *cg* or *hftn* or *sd*

### Examples:

```
min_style cg  
min_style hftn
```

### Description:

Choose a minimization algorithm to use when a [minimize](#) command is performed.

Style *cg* is the Polak–Ribiere version of the conjugate gradient (CG) algorithm. At each iteration the force gradient is combined with the previous iteration information to compute a new search direction perpendicular (conjugate) to the previous search direction. The PR variant affects how the direction is chosen and how the CG method is restarted when it ceases to make progress. The PR variant is thought to be the most effective CG choice.

Style *hftn* is a Hessian-free truncated Newton algorithm. At each iteration a quadratic model of the energy potential is solved by a conjugate gradient inner iteration. The Hessian (second derivatives) of the energy is not formed directly, but approximated in each conjugate search direction by a finite difference directional derivative. When close to an energy minimum, the algorithm behaves like a Newton method and exhibits a quadratic convergence rate to high accuracy. In most cases the behavior of *hftn* is similar to *cg*, but it offers another minimizer alternative if *cg* seems to perform poorly. This style is not affected by the [min\\_modify](#) command.

Style *sd* is a steepest descent algorithm. At each iteration, the search direction is set to the downhill direction corresponding to the force vector (negative gradient of energy). Typically, steepest descent will not converge as quickly as CG, but may be more robust in some situations.

**Restrictions:** none

### Related commands:

[min\\_modify](#), [minimize](#)

### Default:

```
min_style cg
```

## minimize command

### Syntax:

```
minimize etol ftol maxiter maxeval
```

- etol = stopping tolerance for energy (unitless)
- ftol = stopping tolerance for force (force units)
- maxiter = max iterations of minimizer
- maxeval = max number of force/energy evaluations

### Examples:

```
minimize 1.0e-4 1.0e-6 100 1000
minimize 0.0 1.0e-8 1000 100000
```

### Description:

Perform an energy minimization of the system, by iteratively adjusting atom coordinates. Iterations are terminated when one of the stopping criteria is satisfied. At that point the configuration will hopefully be in local potential energy minimum. More precisely, the configuration should approximate a critical point for the objective function (see below), which may or may not be a local minimum.

The minimization algorithm used is set by the [min\\_style](#) command. Other options are set by the [min\\_modify](#) command. Minimize commands can be interspersed with [run](#) commands to alternate between relaxation and dynamics. The minimizers bound the distance atoms move in one iteration, so that you can relax systems with highly overlapped atoms (large energies and forces) by pushing the atoms off of each other.

Alternate means of relaxing a system are to run dynamics with a small or [limited timestep](#). Or dynamics can be run using [fix viscous](#) to impose a damping force that slowly drains all kinetic energy from the system. The [pair\\_style soft](#) potential can be used to un-overlap atoms while running dynamics.

A minimization involves an outer iteration loop which sets the search direction along which atom coordinates are changed. An inner iteration is then performed using a line search algorithm. The line search typically evaluates forces and energies several times to set new coordinates. Currently, a backtracking algorithm is used which may not be optimal in terms of the number of force evaluations performed, but appears to be more robust than previous line searches we've tried. The backtracking method is described in Nocedal and Wright's Numerical Optimization (Procedure 3.1 on p 41).

The objective function being minimized is the total potential energy of the system as a function of the N atom coordinates:

$$E(r_1, r_2, \dots, r_N) = \sum_{i,j} E_{pair}(r_i, r_j) + \sum_{ij} E_{bond}(r_i, r_j) + \sum_{ijk} E_{angle}(r_i, r_j, r_k) + \\ \sum_{ijkl} E_{dihedral}(r_i, r_j, r_k, r_l) + \sum_{ijkl} E_{improper}(r_i, r_j, r_k, r_l) + \sum_i E_{fix}(r_i)$$

where the first term is the sum of all non-bonded [pairwise interactions](#) including [long-range Coulombic interactions](#), the 2nd thru 5th terms are [bond](#), [angle](#), [dihedral](#), and [improper](#) interactions respectively, and the last term is energy due to [fixes](#) which can act as constraints or apply force to atoms, such as thru interaction with a

wall. See the discussion below about how fix commands affect minimization.

The starting point for the minimization is the current configuration of the atoms.

---

The minimization procedure stops if any of several criteria are met:

- the change in energy between outer iterations is less than *etol*
- the 2–norm (length) of the global force vector is less than the *ftol*
- the line search fails because the step distance backtracks to 0.0
- the number of outer iterations exceeds *maxiter*
- the number of total force evaluations exceeds *maxeval*

For the first criterion, the specified energy tolerance *etol* is unitless; it is met when the energy change between successive iterations divided by the energy magnitude is less than or equal to the tolerance. For example, a setting of 1.0e–4 for *etol* means an energy tolerance of one part in 10<sup>4</sup>.

For the second criterion, the specified force tolerance *ftol* is in force units, since it is the length of the global force vector for all atoms, e.g. a vector of size 3N for N atoms. Since many of the components will be near zero after minimization, you can think of *ftol* as an upper bound on the final force on any component of any atom. For example, a setting of 1.0e–4 for *ftol* means no x, y, or z component of force on any atom will be larger than 1.0e–4 (in force units) after minimization.

Either or both of the *etol* and *ftol* values can be set to 0.0, in which case some other criterion will terminate the minimization.

During a minimization, the outer iteration count is treated as a timestep. Output is triggered by this timestep, e.g. thermodynamic output or dump and restart files.

Following minimization, a statistical summary is printed that lists which convergence criterion caused the minimizer to stop, as well as information about the energy, force, final line search, and iteration counts. An example is as follows:

```
Minimization stats:
  Stopping criterion = max iterations
  Energy initial, next-to-last, final =
    -0.626828169302    -2.82642039062    -2.82643549739
  Force two-norm initial, final = 2052.1 91.9642
  Force max component initial, final = 346.048 9.78056
  Final line search alpha, max atom move = 2.23899e-06 2.18986e-05
  Iterations, force evaluations = 2000 12724
```

The 3 energy values are for before and after the minimization and on the next–to–last iteration. This is what the *etol* parameter checks.

The two–norm force values are the length of the global force vector before and after minimization. This is what the *ftol* parameter checks.

The max–component force values are the absolute value of the largest component (x,y,z) in the global force vector.

The alpha parameter for the line–search, when multiplied by the max force component (on the last iteration), gives the max distance any atom moved during the last iteration. Alpha will be 0.0 if the line search could not reduce the energy. Even if alpha is non–zero, if the "max atom move" distance is tiny compared to typical atom coordinates, then it is possible the last iteration effectively caused no atom movement and thus the evaluated

energy did not change and the minimizer terminated. Said another way, even with non-zero forces, it's possible the effect of those forces is to move atoms a distance less than machine precision, so that the energy cannot be further reduced.

The iterations and force evaluation values are what is checked by the *maxiter* and *maxeval* parameters.

---

**IMPORTANT NOTE:** It is highly recommended that you use a [pair style](#) that goes to 0.0 at the cutoff distance when performing minimization (even if you later change it when running dynamics). If this is not done, the total energy of the system will have discontinuities when the relative distance between any pair of atoms changes from cutoff+epsilon to cutoff-epsilon and the minimizer may behave poorly.

Note that a cutoff Lennard-Jones potential (and others) can be shifted so that its energy is 0.0 at the cutoff via the [pair\\_modify](#) command. See the doc pages for individual [pair styles](#) for details. Note that Coulombic potentials always have a cutoff, unless versions with a long-range component are used (e.g. [pair\\_style lj/cut/coul/long](#)). The CHARMM potentials go to 0.0 at the cutoff (e.g. [pair\\_style lj/charmm/coul/charmm](#), as do the GROMACS potentials (e.g. [pair\\_style lj/gromacs](#)).

If a soft potential ([pair\\_style soft](#)) is used the Astop value is used for the prefactor (no time dependence).

The [fix box/relax](#) command can be used to apply an external pressure to the simulation box and allow it to shrink/expand during the minimization.

Only a few other fixes (typically those that apply force constraints) are invoked during minimization. See the doc pages for individual [fix](#) commands to see which ones are relevant.

**IMPORTANT NOTE:** Some fixes which are invoked during minimization have an associated potential energy. For that energy to be included in the total potential energy of the system (the quantity being minimized), you **MUST** enable the [fix\\_modify energy](#) option for that fix. The doc pages for individual [fix](#) commands specify if this should be done.

---

### Restrictions:

Features that are not yet implemented are listed here, in case someone knows how they could be coded:

It is an error to use [fix shake](#) with minimization because it turns off bonds that should be included in the potential energy of the system. The effect of a fix shake can be approximated during a minimization by using stiff spring constants for the bonds and/or angles that would normally be constrained by the SHAKE algorithm.

[Fix rigid](#) is also not supported by minimization. It is not an error to have it defined, but the energy minimization will not keep the defined body(s) rigid during the minimization. Note that if bonds, angles, etc internal to a rigid body have been turned off (e.g. via [neigh\\_modify exclude](#)), they will not contribute to the potential energy which is probably not what is desired.

Pair potentials that produce torque on a particle (e.g. [granular potentials](#) or the [GayBerne potential](#) for ellipsoidal particles) are not relaxed by a minimization. More specifically, radial relaxations are induced, but no rotations are induced by a minimization, so such a system will not fully relax.

### Related commands:

[min\\_modify](#), [min\\_style](#), [run\\_style](#)

**Default:** none

## neigh\_modify command

### Syntax:

neigh\_modify keyword values ...

- one or more keyword/value pairs may be listed

```
keyword = delay or every or check or once or include or exclude or page or one or binsize
delay value = N
    N = delay building until this many steps since last build
every value = M
    M = build neighbor list every this many steps
check value = yes or no
    yes = only build if some atom has moved half the skin distance or more
    no = always build on 1st step that every and delay are satisfied
once
    yes = only build neighbor list once at start of run and never rebuild
    no = rebuild neighbor list according to other settings
include value = group-ID
    group-ID = only build pair neighbor lists for atoms in this group
exclude values:
    type M N
        M,N = exclude if one atom in pair is type M, other is type N
    group group1-ID group2-ID
        group1-ID,group2-ID = exclude if one atom is in 1st group, other in 2nd
    molecule group-ID
        groupname = exclude if both atoms are in the same molecule and in the same group
    none
        delete all exclude settings
page value = N
    N = number of pairs stored in a single neighbor page
one value = N
    N = max number of neighbors of one atom
binsize value = size
    size = bin size for neighbor list construction (distance units)
```

### Examples:

```
neigh_modify every 2 delay 10 check yes page 100000
neigh_modify exclude type 2 3
neigh_modify exclude group frozen frozen check no
neigh_modify exclude group residuel chain3
neigh_modify exclude molecule rigid
```

### Description:

This command sets parameters that affect the building and use of pairwise neighbor lists.

The *every*, *delay*, *check*, and *once* options affect how often lists are built as a simulation runs. The *delay* setting means never build a new list until at least N steps after the previous build. The *every* setting means build the list every M steps (after the delay has passed). If the *check* setting is *no*, the list is built on the 1st step that satisfies the *delay* and *every* settings. If the *check* setting is *yes*, then the list is only built on a particular step if some atom has moved more than half the skin distance (specified in the [neighbor](#) command) since the last build. If the *once* setting is *yes*, then the neighbor list is only built once at the beginning of each run, and never rebuilt. This should only be done if you are certain atoms will not move far enough that the list should be rebuilt. E.g. running a



simulation of a cold crystal. Note that it is not that expensive to check if neighbor lists should be rebuilt.

When the rRESPA integrator is used (see the [run\\_style](#) command), the *every* and *delay* parameters refer to the longest (outermost) timestep.

The *include* option limits the building of pairwise neighbor lists to atoms in the specified group. This can be useful for models where a large portion of the simulation is particles that do not interact with other particles or with each other via pairwise interactions. The group specified with this option must also be specified via the [atom\\_modify first](#) command.

The *exclude* option turns off pairwise interactions between certain pairs of atoms, by not including them in the neighbor list. These are sample scenarios where this is useful:

- In crack simulations, pairwise interactions can be shut off between 2 slabs of atoms to effectively create a crack.
- When a large collection of atoms is treated as frozen, interactions between those atoms can be turned off to save needless computation. E.g. Using the [fix setforce](#) command to freeze a wall or portion of a bio-molecule.
- When one or more rigid bodies are specified, interactions within each body can be turned off to save needless computation. See the [fix rigid](#) command for more details.

The *exclude type* option turns off the pairwise interaction if one atom is of type M and the other of type N. M can equal N. The *exclude group* option turns off the interaction if one atom is in the first group and the other is the second. Group1-ID can equal group2-ID. The *exclude molecule* option turns off the interaction if both atoms are in the specified group and in the same molecule, as determined by their molecule ID.

Each of the exclude options can be specified multiple times. The *exclude type* option is the most efficient option to use; it requires only a single check, no matter how many times it has been specified. The other exclude options are more expensive if specified multiple times; they require one check for each time they have been specified.

Note that the exclude options only affect pairwise interactions; see the [delete\\_bonds](#) command for information on turning off bond interactions.

The *page* and *one* options affect how memory is allocated for the neighbor lists. For most simulations the default settings for these options are fine, but if a very large problem is being run or a very long cutoff is being used, these parameters can be tuned. The indices of neighboring atoms are stored in "pages", which are allocated one after another as they fill up. The size of each page is set by the *page* value. A new page is allocated when the next atom's neighbors could potentially overflow the list. This threshold is set by the *one* value which tells LAMMPS the maximum number of neighbor's one atom can have.

**IMPORTANT NOTE:** LAMMPS can crash without an error message if the number of neighbors for a single particle is larger than the *page* setting, which means it is much, much larger than the *one* setting. This is because LAMMPS doesn't error check these limits for every pairwise interaction (too costly), but only after all the particle's neighbors have been found. This problem usually means something is very wrong with the way you've setup your problem (particle spacing, cutoff length, neighbor skin distance, etc). If you really expect that many neighbors per particle, then boost the *one* and *page* settings accordingly.

The *binsize* option allows you to specify what size of bins will be used in neighbor list construction to sort and find neighboring atoms. By default, for [neighbor style bin](#), LAMMPS uses bins that are 1/2 the size of the maximum pair cutoff. For [neighbor style multi](#), the bins are 1/2 the size of the minimum pair cutoff. Typically these are good values for minimizing the time for neighbor list construction. This setting overrides the default. If you make it too big, there is little overhead due to looping over bins, but more atoms are checked. If

you make it too small, the optimal number of atoms is checked, but bin overhead goes up. If you set the binsize to 0.0, LAMMPS will use the default binsize of 1/2 the cutoff.

**Restrictions:**

If the "delay" setting is non-zero, then it must be a multiple of the "every" setting.

The exclude molecule option can only be used with atom styles that define molecule IDs.

The value of the *page* setting must be at least 10x larger than the *one* setting. This insures neighbor pages are not mostly empty space.

**Related commands:**

[neighbor](#), [delete\\_bonds](#)

**Default:**

The option defaults are delay = 10, every = 1, check = yes, once = no, include = all, exclude = none, page = 100000, one = 2000, and binsize = 0.0.

## neighbor command

### Syntax:

```
neighbor skin style
```

- skin = extra distance beyond force cutoff (distance units)
- style = *bin* or *nsq* or *multi*

### Examples:

```
neighbor 0.3 bin  
neighbor 2.0 nsq
```

### Description:

This command sets parameters that affect the building of pairwise neighbor lists. All atom pairs within a neighbor cutoff distance equal to the their force cutoff plus the *skin* distance are stored in the list. Typically, the larger the skin distance, the less often neighbor lists need to be built, but more pairs must be checked for possible force interactions every timestep. The default value for *skin* depends on the choice of units for the simulation; see the default values below.

The *skin* distance is also used to determine how often atoms migrate to new processors if the *check* option of the [neigh\\_modify](#) command is set to *yes*. Atoms are migrated (communicated) to new processors on the same timestep that neighbor lists are re-built.

The *style* value selects what algorithm is used to build the list. The *bin* style creates the list by binning which is an operation that scales linearly with  $N/P$ , the number of atoms per processor where  $N$  = total number of atoms and  $P$  = number of processors. It is almost always faster than the *nsq* style which scales as  $(N/P)^2$ . For unsolvated small molecules in a non-periodic box, the *nsq* choice can sometimes be faster. Either style should give the same answers.

The *multi* style is a modified binning algorithm that is useful for systems with a wide range of cutoff distances, e.g. due to different size particles. For the *bin* style, the bin size is set to 1/2 of the largest cutoff distance between any pair of atom types and a single set of bins is defined to search over for all atom types. This can be inefficient if one pair of types has a very long cutoff, but other type pairs have a much shorter cutoff. For style *multi* the bin size is set to 1/2 of the shortest cutoff distance and multiple sets of bins are defined to search over for different atom types. This imposes some extra setup overhead, but the searches themselves may be much faster for the short-cutoff cases. See the [communicate multi](#) command for a communication option option that may also be beneficial for simulations of this kind.

The [neigh\\_modify](#) command has additional options that control how often neighbor lists are built and which pairs are stored in the list.

When a run is finished, counts of the number of neighbors stored in the pairwise list and the number of times neighbor lists were built are printed to the screen and log file. See [this section](#) for details.

**Restrictions:** none

**Related commands:**

`neigh_modify`, `units`, `communicate`

**Default:**

0.3 bin for units = lj, skin = 0.3 sigma

2.0 bin for units = real or metal, skin = 2.0 Angstroms

0.001 bin for units = si, skin = 0.001 meters = 1.0 mm

0.1 bin for units = cgs, skin = 0.1 cm = 1.0 mm

## newton command

### Syntax:

```
newton flag  
newton flag1 flag2
```

- flag = *on* or *off* for both pairwise and bonded interactions
- flag1 = *on* or *off* for pairwise interactions
- flag2 = *on* or *off* for bonded interactions

### Examples:

```
newton off  
newton on off
```

### Description:

This command turns Newton's 3rd law *on* or *off* for pairwise and bonded interactions. For most problems, setting Newton's 3rd law to *on* means a modest savings in computation at the cost of two times more communication. Whether this is faster depends on problem size, force cutoff lengths, a machine's compute/communication ratio, and how many processors are being used.

Setting the pairwise newton flag to *off* means that if two interacting atoms are on different processors, both processors compute their interaction and the resulting force information is not communicated. Similarly, for bonded interactions, newton *off* means that if a bond, angle, dihedral, or improper interaction contains atoms on 2 or more processors, the interaction is computed by each processor.

LAMMPS should produce the same answers for any newton flag settings, except for round-off issues.

With [run\\_style respa](#) and only bonded interactions (bond, angle, etc) computed in the innermost timestep, it may be faster to turn newton *off* for bonded interactions, to avoid extra communication in the innermost loop.

### Restrictions:

The newton bond setting cannot be changed after the simulation box is defined by a [read\\_data](#) or [create\\_box](#) command.

### Related commands:

[run\\_style respa](#)

### Default:

```
newton on
```

## next command

### Syntax:

```
next variables
```

- variables = one or more variable names

### Examples:

```
next x
next a t x myTemp
```

### Description:

This command is used with variables defined by the [variable](#) command. It assigns the next value to the variable from the list of values defined for that variable by the [variable](#) command. Thus when that variable is subsequently substituted for in an input script command, the new value is used.

See the [variable](#) command for info on how to define and use different kinds of variables in LAMMPS input scripts. If a variable name is a single lower-case character from "a" to "z", it can be used in an input script command as \$a or \$z. If it is multiple letters, it can be used as \${myTemp}.

If multiple variables are used as arguments to the *next* command, then all must be of the same variable style: *index*, *loop*, *universe*, or *uloop*. An exception is that *universe*- and *uloop*-style variables can be mixed in the same *next* command. *Atom*- or *equal*- or *world*-style variables cannot be incremented by a next command. All the variables specified are incremented by one value from their respective lists.

When any of the variables in the next command has no more values, a flag is set that causes the input script to skip the next [jump](#) command encountered. This enables a loop containing a next command to exit. As explained in the [variable](#) command, the variable that has exhausted its values is also deleted. This allows it to be used and re-defined later in the input script.

When the next command is used with *index*- or *loop*-style variables, the next value is assigned to the variable for all processors. When the next command is used with *universe*- or *uloop*-style variables, the next value is assigned to whichever processor partition executes the command first. All processors in the partition are assigned the same value. Running LAMMPS on multiple partitions of processors via the "-partition" command-line switch is described in [this section](#) of the manual. *Universe*- and *uloop*-style variables are incremented using the files "tmp.lammps.variable" and "tmp.lammps.variable.lock" which you will see in your directory during such a LAMMPS run.

Here is an example of running a series of simulations using the next command with an *index*-style variable. If this input script is named in.polymer, 8 simulations would be run using data files from directories run1 thru run8.

```
variable d index run1 run2 run3 run4 run5 run6 run7 run8
shell cd $d
read_data data.polymer
run 10000
shell cd ..
clear
next d
jump in.polymer
```

If the variable "d" were of style *universe*, and the same in.polymer input script were run on 3 partitions of processors, then the first 3 simulations would begin, one on each set of processors. Whichever partition finished first, it would assign variable "d" the 4th value and run another simulation, and so forth until all 8 simulations were finished.

Jump and next commands can also be nested to enable multi-level loops. For example, this script will run 15 simulations in a double loop.

```
variable i loop 3
  variable j loop 5
  clear
  ...
  read_data data.polymer.$i$j
  print Running simulation $i.$j
  run 10000
  next j
  jump in.script
next i
jump in.script
```

Here is an example of a double loop which uses the [if](#) and [jump](#) commands to break out of the inner loop when a condition is met, then continues iterating thru the outer loop.

```
label      loopa
variable   a loop 5
  label    loopb
  variable b loop 5
  print    "A,B = $a,$b"
  run      10000
  if       $b > 2 then "jump in.script break"
  next     b
  jump     in.script loopb
label      break
variable   b delete

next       a
jump      in.script loopa
```

**Restrictions:** none

**Related commands:**

[jump](#), [include](#), [shell](#), [variable](#),

**Default:** none

## orient command

### Syntax:

```
orient dim i j k
```

- dim =  $x$  or  $y$  or  $z$
- $i,j,k$  = orientation of lattice that is along box direction dim

### Examples:

```
orient x 1 1 0
orient y -1 1 0
orient z 0 0 1
```

### Description:

Specify the orientation of a cubic lattice along simulation box directions  $x$  or  $y$  or  $z$ . These 3 basis vectors are used when the [create\\_atoms](#) command generates a lattice of atoms.

The 3 basis vectors B1, B2, B3 must be mutually orthogonal and form a right-handed system such that B1 cross B2 is in the direction of B3.

The basis vectors should be specified in an irreducible form (smallest possible integers), though LAMMPS does not check for this.

**Restrictions:** none

### Related commands:

[origin](#), [create\\_atoms](#)

### Default:

```
orient x 1 0 0
orient y 0 1 0
orient z 0 0 1
```



## origin command

### Syntax:

```
origin x y z
```

- x,y,z = origin of a lattice

### Examples:

```
origin 0.0 0.5 0.5
```

### Description:

Set the origin of the lattice defined by the [lattice](#) command. The lattice is used by the [create\\_atoms](#) command to create new atoms and by other commands that use a lattice spacing as a distance measure. This command offsets the origin of the lattice from the (0,0,0) coordinate of the simulation box by some fraction of a lattice spacing in each dimension.

The specified values are in lattice coordinates from 0.0 to 1.0, so that a value of 0.5 means the lattice is displaced 1/2 a cubic cell.

**Restrictions:** none

Related commands:

[lattice](#), [orient](#)

### Default:

```
origin 0 0 0
```

## pair\_style airebo command

### Syntax:

```
pair_style airebo cutoff LJ_flag TORSION_flag
```

- cutoff = LJ cutoff (sigma scale factor)
- LJ\_flag = 0/1 to turn off/on the LJ term in AIREBO (optional)
- TORSION\_flag = 0/1 to turn off/on the torsion term in AIREBO (optional)

### Examples:

```
pair_style airebo 3.0
pair_style airebo 2.5 1 0
pair_coeff * * ../potentials/CH.airebo H C
```

### Description:

The *airebo* pair style computes the Adaptive Intermolecular Reactive Empirical Bond Order (AIREBO) Potential of [Stuart](#) for a system of carbon and/or hydrogen atoms. The potential consists of three terms:

$$E = \frac{1}{2} \sum_i \sum_{j \neq i} \left[ E_{ij}^{REBO} + E_{ij}^{LJ} + \sum_{k \neq i, j} \sum_{l \neq i, j, k} E_{ijkl}^{TORSION} \right]$$

By default, all three terms are included. If the two optional flag arguments to the `pair_style` command are included, the LJ and torsional terms can be turned off. Note that both or neither of the flags must be included.

The detailed formulas for this potential are given in [Stuart](#); here we provide only a brief description.

The  $E_{REBO}$  term has the same functional form as the hydrocarbon REBO potential developed in [Brenner](#). The coefficients for  $E_{REBO}$  in AIREBO are essentially the same as Brenner's potential, but a few fitted spline values are slightly different. For most cases the  $E_{REBO}$  term in AIREBO will produce the same energies, forces and statistical averages as the original REBO potential from which it was derived. The  $E_{REBO}$  term in the AIREBO potential gives the model its reactive capabilities and only describes short-ranged C–C, C–H and H–H interactions ( $r < 2$  Angstroms). These interactions have strong coordination-dependence through a bond order parameter, which adjusts the attraction between the LJ atoms based on the position of other nearby atoms and thus has 3- and 4-body dependence.

The  $E_{LJ}$  term adds longer-ranged interactions ( $2 < r < \text{cutoff}$ ) using a form similar to the standard [Lennard Jones potential](#). The  $E_{LJ}$  term in AIREBO contains a series of switching functions so that the short-ranged LJ repulsion ( $1/r^{12}$ ) does not interfere with the energetics captured by the  $E_{REBO}$  term. The extent of the  $E_{LJ}$  interactions is determined by the *cutoff* argument to the `pair_style` command which is a scale factor. For each type pair (C–C, C–H, H–H) the cutoff is obtained by multiplying the scale factor by the sigma value defined in the potential file for that type pair. In the standard AIREBO potential,  $\sigma_{CC} = 3.4$  Angstroms, so with a scale factor of 3.0 (the argument in `pair_style`), the resulting  $E_{LJ}$  cutoff would be 10.2 Angstroms.

The  $E_{TORSION}$  term is an explicit 4-body potential that describes various dihedral angle preferences in hydrocarbon configurations.

Only a single `pair_coeff` command is used with the *airebo* style which specifies an AIREBO potential file with parameters for C and H. These are mapped to LAMMPS atom types by specifying N additional arguments after the filename in the `pair_coeff` command, where N is the number of LAMMPS atom types:

- filename
- N element names = mapping of AIREBO elements to atom types

As an example, if your LAMMPS simulation has 4 atom types and you want the 1st 3 to be C, and the 4th to be H, you would use the following `pair_coeff` command:

```
pair_coeff * * CH.airebo C C C H
```

The 1st 2 arguments must be `* *` so as to span all LAMMPS atom types. The first three C arguments map LAMMPS atom types 1,2,3 to the C element in the AIREBO file. The final H argument maps LAMMPS atom type 4 to the H element in the SW file. If a mapping value is specified as NULL, the mapping is not performed. This can be used when a *airebo* potential is used as part of the *hybrid* pair style. The NULL values are placeholders for atom types that will be used with other potentials.

The parameters/coefficients for the AIREBO potentials are listed in the CH.airebo file to agree with the original (Stuart) paper. Thus the parameters are specific to this potential and the way it was fit, so modifying the file should be done cautiously. Also note that the E\_LJ and E\_TORSION terms in AIREBO are intended to be used with the E\_REBO term and not as stand-alone potentials. Thus we don't suggest you use `pair_style airebo` with the E\_REBO term turned off.

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

This pair style does not support the `pair_modify` mix, shift, table, and tail options.

This pair style does not write its information to [binary restart files](#), since it is stored in potential files. Thus, you need to re-specify the `pair_style` and `pair_coeff` commands in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the `run_style respa` command. It does not support the *inner*, *middle*, *outer* keywords.

### Restrictions:

This pair style is part of the "manybody" package. It is only enabled if LAMMPS was built with that package (which it is by default). See the [Making LAMMPS](#) section for more info.

This pair potential requires the `newton` setting to be "on" for pair interactions.

The CH.airebo potential file provided with LAMMPS (see the potentials directory) is parameterized for metal [units](#). You can use the AIREBO potential with any LAMMPS units, but you would need to create your own AIREBO potential file with coefficients listed in the appropriate units if your simulation doesn't use "metal" units.

### Related commands:

[pair\\_coeff](#)

**Default:** none

---

**(Stuart)** Stuart, Tutein, Harrison, J Chem Phys, 112, 6472–6486 (2000).

**(Brenner)** Brenner, Shenderova, Harrison, Stuart, Ni, Sinnott, J Physics: Condensed Matter, 14, 783–802 (2002).

## pair\_style born/coul/long command

### Syntax:

```
pair_style born/coul/long cutoff (cutoff2)
```

- cutoff = global cutoff for LJ (and Coulombic if only 1 arg) (distance units)
- cutoff2 = global cutoff for Coulombic (optional) (distance units)

### Examples:

```
pair_style born/coul/long 10.0
pair_style born/coul/long 10.0 8.0
pair_coeff * * 6.08 0.317 2.340 24.18 11.51
pair_coeff 1 1 6.08 0.317 2.340 24.18 11.51
```

### Description:

This pair style compute the Born–Mayer–Huggins potential described in ([Fumi and Tosi](#)), given by

$$E = A \exp\left(\frac{\sigma - r}{\rho}\right) - \frac{C}{r^6} + \frac{D}{r^8} + \frac{kq_i q_j}{\epsilon r}$$

where sigma is an interaction–dependent length parameter, rho is an ionic–pair dependent length parameter, and the last term represents the usual Coulombic pairwise interaction between atoms I and J. In the Coulombic term, k is an energy–conversion constant, Qi and Qj are the charges on the 2 atoms, and epsilon is the dielectric constant which can be set by the [dielectric](#) command.

If one cutoff is specified in the pair\_style command, it is used for both the A,C,D and Coulombic terms. If two cutoffs are specified, the first is used as the cutoff for the A,C,D terms, and the second is the cutoff for the Coulombic term.

Note that this potential is identical to the [Buckingham potential](#) when sigma = D = 0.

An additional damping factor is applied to the Coulombic term so it can be used in conjunction with the [kspace\\_style](#) command and its *ewald* or *pppm* option. The Coulombic cutoff specified for this style means that pairwise interactions within this distance are computed directly; interactions outside that distance are computed in reciprocal space.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- A (energy units)
- rho (distance units)
- sigma (distance units)
- C (energy units \* distance units<sup>6</sup>)
- D (energy units \* distance units<sup>8</sup>)
- cutoff (distance units)

The last coefficient is optional. If not specified, the global A,C,D cutoff specified in the `pair_style` command is used. Only the A,C,D cutoff can be specified since a Coulombic cutoff cannot be specified for an individual I,J type pair. All type pairs use the same global Coulombic cutoff specified in the `pair_style` command.

---

**Mixing, shift, table, tail correction, restart, rRESPA info:**

This style does not support mixing. Thus, coefficients for all I,J pairs must be specified explicitly.

This style supports the `pair_modify` shift option for the energy of the  $\exp()$ ,  $1/r^6$ , and  $1/r^8$  portion of the pair interaction.

This style does not support the `pair_modify` table option since a tabulation capability has not yet been added to this potential.

This style does not support the `pair_modify` tail option for adding long-range tail corrections to energy and pressure.

This style writes its information to binary `restart` files, so `pair_style` and `pair_coeff` commands do not need to be specified in an input script that reads a restart file.

This style only supports the `pair` keyword of `run_style respa`. See the `run_style` command for details.

---

**Restrictions:**

The *born/coul/long* style is part of the "kspace" package. It is only enabled if LAMMPS was built with that package (which it is by default). See the [Making LAMMPS](#) section for more info.

**Related commands:**

[pair\\_coeff](#), [pair\\_style buck](#)

**Default:** none

---

Fumi and Tosi, J Phys Chem Solids, 25, 31 (1964), Fumi and Tosi, J Phys Chem Solids, 25, 45 (1964).

## pair\_style buck command

## pair\_style buck/coul/cut command

## pair\_style buck/coul/long command

### Syntax:

pair\_style style args

- style = *buck* or *buck/coul/cut* or *buck/coul/long*
- args = list of arguments for a particular style

*buck* args = cutoff

cutoff = global cutoff for Buckingham interactions (distance units)

*buck/coul/cut* args = cutoff (cutoff2)

cutoff = global cutoff for Buckingham (and Coulombic if only 1 arg) (distance units)

cutoff2 = global cutoff for Coulombic (optional) (distance units)

*buck/coul/long* args = cutoff (cutoff2)

cutoff = global cutoff for Buckingham (and Coulombic if only 1 arg) (distance units)

cutoff2 = global cutoff for Coulombic (optional) (distance units)

### Examples:

```
pair_style buck 2.5
pair_coeff * * 100.0 1.5 200.0
pair_coeff * * 100.0 1.5 200.0 3.0
```

```
pair_style buck/coul/cut 10.0
pair_style buck/coul/cut 10.0 8.0
pair_coeff * * 100.0 1.5 200.0
pair_coeff 1 1 100.0 1.5 200.0 9.0
pair_coeff 1 1 100.0 1.5 200.0 9.0 8.0
```

```
pair_style buck/coul/long 10.0
pair_style buck/coul/long 10.0 8.0
pair_coeff * * 100.0 1.5 200.0
pair_coeff 1 1 100.0 1.5 200.0 9.0
```

### Description:

The *buck* style computes a Buckingham potential (exp/6 instead of Lennard–Jones 12/6) given by

$$E = Ae^{-r/\rho} - \frac{C}{r^6} \quad r < r_c$$

Rc is the cutoff.

The *buck/coul/cut* and *buck/coul/long* styles add a Coulombic term as described for the [lj/cut](#) pair styles.

Note that this potential is related to the [Born–Mayer–Huggins potential](#).

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- A (energy units)
- rho (distance units)
- C (energy–distance<sup>6</sup> units)
- cutoff (distance units)
- cutoff2 (distance units)

The second coefficient, rho, must be greater than zero.

The latter 2 coefficients are optional. If not specified, the global LJ and Coulombic cutoffs are used. If only one cutoff is specified, it is used as the cutoff for both LJ and Coulombic interactions for this type pair. If both coefficients are specified, they are used as the LJ and Coulombic cutoffs for this type pair. You cannot specify 2 cutoffs for style *buck*, since it has no Coulombic terms.

For *buck/coul/long* only the LJ cutoff can be specified since a Coulombic cutoff cannot be specified for an individual I,J type pair. All type pairs use the same global Coulombic cutoff specified in the [pair\\_style](#) command.

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

None of the Buckingham pair styles support mixing. Thus, coefficients for all I,J pairs must be specified explicitly.

All of the Buckingham pair styles support the [pair\\_modify](#) shift option for the energy of the exp() and 1/r<sup>6</sup> portion of the pair interaction.

The *buck/coul/long* pair style does not support the [pair\\_modify](#) table option since a tabulation capability has not yet been added to this potential.

None of the Buckingham pair styles support the [pair\\_modify](#) tail option for adding long–range tail corrections to energy and pressure.

All of the Buckingham pair styles write their information to [binary restart files](#), so [pair\\_style](#) and [pair\\_coeff](#) commands do not need to be specified in an input script that reads a restart file.

All of the Buckingham pair styles can only be used via the *pair* keyword of the [run\\_style respa](#) command. They do not support the *inner*, *middle*, *outer* keywords.

### Restrictions:

The *buck/coul/long* style is part of the "kspace" package. It is only enabled if LAMMPS was built with that package (which it is by default). See the [Making LAMMPS](#) section for more info.

### Related commands:

[pair\\_coeff](#), [pair\\_style born](#)

**Default:** none



## pair\_style buck/coul command

### Syntax:

```
pair_style buck/coul flag_buck flag_coul cutoff (cutoff2)
```

- `flag_buck` = *long* or *cut*

*long* = use Kspace long-range summation for the dispersion term  $1/r^6$   
*cut* = use a cutoff

- `flag_coul` = *long* or *off*

*long* = use Kspace long-range summation for the Coulombic term  $1/r$   
*off* = omit the Coulombic term

- `cutoff` = global cutoff for Buckingham (and Coulombic if only 1 cutoff) (distance units)
- `cutoff2` = global cutoff for Coulombic (optional) (distance units)

### Examples:

```
pair_style buck/coul cut off 2.5
pair_style buck/coul cut long 2.5 4.0
pair_style buck/coul long long 2.5 4.0
pair_coeff * * 1 1
pair_coeff 1 1 1 3 4
```

### Description:

The *buck/coul* style computes a Buckingham potential ( $\exp/6$  instead of Lennard–Jones  $12/6$ ) and Coulombic potential, given by

$$E = Ae^{-r/\rho} - \frac{C}{r^6} \quad r < r_c$$

$$E = \frac{Cq_iq_j}{\epsilon r} \quad r < r_c$$

$R_c$  is the cutoff. If one cutoff is specified in the `pair_style` command, it is used for both the Buckingham and Coulombic terms. If two cutoffs are specified, they are used as cutoffs for the Buckingham and Coulombic terms respectively.

The purpose of this pair style is to capture long-range interactions resulting from both attractive  $1/r^6$  Buckingham and Coulombic  $1/r$  interactions. This is done by use of the `flag_lj` and `flag_coul` settings. The "Ismail paper has more details on when it is appropriate to include long-range  $1/r^6$  interactions, using this potential.

If `flag_lj` is set to *long*, no cutoff is used on the Buckingham  $1/r^6$  dispersion term. The long-range portion is calculated by using the `kspace_style ewald/n` command. The specified Buckingham cutoff then determines which portion of the Buckingham interactions are computed directly by the pair potential versus which part is computed in reciprocal space via the Kspace style. If `flag_lj` is set to *cut*, the Buckingham interactions are simply cutoff, as with `pair_style buck`.

If *flag\_coul* is set to *long*, no cutoff is used on the Coulombic interactions. The long-range portion is calculated by using any style, including *ewald/n* of the [kspace\\_style](#) command. Note that if *flag\_buck* is also set to *long*, then only the *ewald/n* Kspace style can perform the long-range calculations for both the Buckingham and Coulombic interactions. If *flag\_coul* is set to *off*, Coulombic interactions are not computed.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- A (energy units)
- rho (distance units)
- C (energy-distance<sup>6</sup> units)
- cutoff (distance units)
- cutoff2 (distance units)

The second coefficient, rho, must be greater than zero.

The latter 2 coefficients are optional. If not specified, the global Buckingham and Coulombic cutoffs specified in the *pair\_style* command are used. If only one cutoff is specified, it is used as the cutoff for both Buckingham and Coulombic interactions for this type pair. If both coefficients are specified, they are used as the Buckingham and Coulombic cutoffs for this type pair. Note that if you are using *flag\_buck* set to *long*, you cannot specify a Buckingham cutoff for an atom type pair, since only one global Buckingham cutoff is allowed. Similarly, if you are using *flag\_coul* set to *long*, you cannot specify a Coulombic cutoff for an atom type pair, since only one global Coulombic cutoff is allowed.

---

#### Mixing, shift, table, tail correction, restart, rRESPA info:

This pair style does not support mixing. Thus, coefficients for all I,J pairs must be specified explicitly.

This pair style supports the [pair\\_modify](#) shift option for the energy of the exp() and 1/r<sup>6</sup> portion of the pair interaction, assuming *flag\_buck* is *cut*.

This pair style does not support the [pair\\_modify](#) shift option for the energy of the Buckingham portion of the pair interaction.

This pair style does not support the [pair\\_modify](#) table option since a tabulation capability has not yet been added to this potential.

This pair style writes its information to [binary restart files](#), so *pair\_style* and *pair\_coeff* commands do not need to be specified in an input script that reads a restart file.

This pair style supports the use of the *inner*, *middle*, and *outer* keywords of the [run\\_style respa](#) command, meaning the pairwise forces can be partitioned by distance at different levels of the rRESPA hierarchy. See the [run\\_style](#) command for details.

---

#### Restrictions:

This style is part of the "user-ewaldn" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

#### Related commands:

[pair\\_coeff](#)

**(Ismail)** Ismail, Tsige, In 't Veld, Grest, Molecular Physics (accepted) (2007).

## **pair\_style lj/charmm/coul/charmm command**

## **pair\_style lj/charmm/coul/charmm/implicit command**

## **pair\_style lj/charmm/coul/long command**

## **pair\_style lj/charmm/coul/long/opt command**

### **Syntax:**

`pair_style style args`

- `style` = `lj/charmm/coul/charmm` or `lj/charmm/coul/charmm/implicit` or `lj/charmm/coul/long` or `lj/charmm/coul/long/opt`
- `args` = list of arguments for a particular style

```
lj/charmm/coul/charmm args = inner outer (inner2) (outer2)
    inner, outer = global switching cutoffs for Lennard Jones (and Coulombic if only 2 args)
    inner2, outer2 = global switching cutoffs for Coulombic (optional)
lj/charmm/coul/charmm/implicit args = inner outer (inner2) (outer2)
    inner, outer = global switching cutoffs for LJ (and Coulombic if only 2 args)
    inner2, outer2 = global switching cutoffs for Coulombic (optional)
lj/charmm/coul/long args = inner outer (cutoff)
    inner, outer = global switching cutoffs for LJ (and Coulombic if only 2 args)
    cutoff = global cutoff for Coulombic (optional, outer is Coulombic cutoff if only 2 args)
```

### **Examples:**

```
pair_style lj/charmm/coul/charmm 8.0 10.0
pair_style lj/charmm/coul/charmm 8.0 10.0 7.0 9.0
pair_coeff * * 100.0 2.0
pair_coeff 1 1 100.0 2.0 150.0 3.5
```

```
pair_style lj/charmm/coul/charmm/implicit 8.0 10.0
pair_style lj/charmm/coul/charmm/implicit 8.0 10.0 7.0 9.0
pair_coeff * * 100.0 2.0
pair_coeff 1 1 100.0 2.0 150.0 3.5
```

```
pair_style lj/charmm/coul/long 8.0 10.0
pair_style lj/charmm/coul/long/opt 8.0 10.0
pair_style lj/charmm/coul/long 8.0 10.0 9.0
pair_coeff * * 100.0 2.0
pair_coeff 1 1 100.0 2.0 150.0 3.5
```

### **Description:**

The `lj/charmm` styles compute LJ and Coulombic interactions with an additional switching function  $S(r)$  that ramps the energy and force smoothly to zero between an inner and outer cutoff. It is a widely used potential in the [CHARMM](#) MD code. See [\(MacKerell\)](#) for a description of the CHARMM force field.

$$\begin{aligned}
E &= LJ(r) & r < r_{\text{in}} \\
&= S(r) * LJ(r) & r_{\text{in}} < r < r_{\text{out}} \\
&= 0 & r > r_{\text{out}} \\
E &= C(r) & r < r_{\text{in}} \\
&= S(r) * C(r) & r_{\text{in}} < r < r_{\text{out}} \\
&= 0 & r > r_{\text{out}} \\
LJ(r) &= 4\epsilon \left[ \left( \frac{\sigma}{r} \right)^{12} - \left( \frac{\sigma}{r} \right)^6 \right] \\
C(r) &= \frac{C q_i q_j}{\epsilon r} \\
S(r) &= \frac{[r_{\text{out}}^2 - r^2]^2 [r_{\text{out}}^2 + 2r^2 - 3r_{\text{in}}^2]}{[r_{\text{out}}^2 - r_{\text{in}}^2]^3}
\end{aligned}$$

Both the LJ and Coulombic terms require an inner and outer cutoff. They can be the same for both formulas or different depending on whether 2 or 4 arguments are used in the `pair_style` command. In each case, the inner cutoff distance must be less than the outer cutoff. It is typical to make the difference between the 2 cutoffs about 1.0 Angstrom.

Style `lj/charmm/coul/charmm/implicit` computes the same formulas as style `lj/charmm/coul/charmm` except that an additional  $1/r$  term is included in the Coulombic formula. The Coulombic energy thus varies as  $1/r^2$ . This is effectively a distance-dependent dielectric term which is a simple model for an implicit solvent with additional screening. It is designed for use in a simulation of an unsolvated biomolecule (no explicit water molecules).

Style `lj/charmm/coul/long` computes the same formulas as style `lj/charmm/coul/charmm` except that an additional damping factor is applied to the Coulombic term, as in the discussion for pair style `lj/cut/coul/long`. Only one Coulombic cutoff is specified for `lj/charmm/coul/long`; if only 2 arguments are used in the `pair_style` command, then the outer LJ cutoff is used as the single Coulombic cutoff.

Style `lj/charmm/coul/long/opt` is an optimized version of style `lj/charmm/coul/long` that should give identical answers. Depending on system size and the processor you are running on, it may be 5–25% faster (for the pairwise portion of the run time).

The following coefficients must be defined for each pair of atom types via the `pair_coeff` command as in the examples above, or in the data file or restart files read by the `read_data` or `read_restart` commands, or by mixing as described below:

- epsilon (energy units)
- sigma (distance units)
- epsilon\_14 (energy units)
- sigma\_14 (distance units)

Note that sigma is defined in the LJ formula as the zero-crossing distance for the potential, not as the energy minimum at  $2^{1/6}$  sigma.

The latter 2 coefficients are optional. If they are specified, they are used in the LJ formula between 2 atoms of these types which are also first and fourth atoms in any dihedral. No cutoffs are specified because this CHARMM force field does not allow varying cutoffs for individual atom pairs; all pairs use the global cutoff(s) specified in the `pair_style` command.

---

**Mixing, shift, table, tail correction, restart, rRESPA info:**

For atom type pairs  $I, J$  and  $I \neq J$ , the `epsilon`, `sigma`, `epsilon_14`, and `sigma_14` coefficients for all of the `lj/charmm` pair styles can be mixed. They are always mixed with the value *arithmetic*. See the "pair\_modify" command for details.

None of the `lj/charmm` pair styles support the [pair\\_modify](#) shift option, since the Lennard–Jones portion of the pair interaction is smoothed to 0.0 at the cutoff.

The `lj/charmm/coul/long` and `lj/charmm/coul/long/opt` pair styles support the [pair\\_modify](#) table option since they can tabulate the short–range portion of the long–range Coulombic interaction.

None of the `lj/charmm` pair styles support the [pair\\_modify](#) tail option for adding long–range tail corrections to energy and pressure, since the Lennard–Jones portion of the pair interaction is smoothed to 0.0 at the cutoff.

All of the `lj/charmm` pair styles write their information to [binary restart files](#), so `pair_style` and `pair_coeff` commands do not need to be specified in an input script that reads a restart file.

The `lj/charmm/coul/long` pair style supports the use of the *inner*, *middle*, and *outer* keywords of the [run\\_style respa](#) command, meaning the pairwise forces can be partitioned by distance at different levels of the rRESPA hierarchy. The other styles only support the *pair* keyword of `run_style respa`. See the [run\\_style](#) command for details.

---

**Restrictions:**

The `lj/charmm/coul/charmm` and `lj/charmm/coul/charmm/implicit` styles are part of the "molecule" package. The `lj/charmm/coul/long` style is part of the "kspace" package. The `lj/charmm/coul/long/opt` style is part of the "opt" package and also requires the "kspace" package. They are only enabled if LAMMPS was built with those package(s) (molecule and kspace are by default). See the [Making LAMMPS](#) section for more info.

On some 64–bit machines, compiling with `-O3` appears to break the Coulombic tabling option used by the `lj/charmm/coul/long` style. See the "Additional build tips" section of the Making LAMMPS documentation pages for workarounds on this issue.

**Related commands:**

[pair\\_coeff](#)

**Default:** none

---

(**MacKerell**) MacKerell, Bashford, Bellott, Dunbrack, Evanseck, Field, Fischer, Gao, Guo, Ha, et al, J Phys Chem, 102, 3586 (1998).

## pair\_style lj/class2 command

## pair\_style lj/class2/coul/cut command

## pair\_style lj/class2/coul/long command

### Syntax:

pair\_style style args

- style = *lj/class2* or *lj/class2/coul/cut* or *lj/class2/coul/long*
- args = list of arguments for a particular style

```
lj/class2 args = cutoff
    cutoff = global cutoff for class 2 interactions (distance units)
lj/class2/coul/cut args = cutoff (cutoff2)
    cutoff = global cutoff for class 2 (and Coulombic if only 1 arg) (distance units)
    cutoff2 = global cutoff for Coulombic (optional) (distance units)
lj/class2/coul/long args = cutoff (cutoff2)
    cutoff = global cutoff for class 2 (and Coulombic if only 1 arg) (distance units)
    cutoff2 = global cutoff for Coulombic (optional) (distance units)
```

### Examples:

```
pair_style lj/class2 10.0
pair_coeff * * 100.0 2.5
pair_coeff 1 2* 100.0 2.5 9.0
```

```
pair_style lj/class2/coul/cut 10.0
pair_style lj/class2/coul/cut 10.0 8.0
pair_coeff * * 100.0 3.0
pair_coeff 1 1 100.0 3.5 9.0
pair_coeff 1 1 100.0 3.5 9.0 9.0
```

```
pair_style lj/class2/coul/long 10.0
pair_style lj/class2/coul/long 10.0 8.0
pair_coeff * * 100.0 3.0
pair_coeff 1 1 100.0 3.5 9.0
```

### Description:

The *lj/class2* styles compute a 6/9 Lennard–Jones potential given by

$$E = \epsilon \left[ 2 \left( \frac{\sigma}{r} \right)^9 - 3 \left( \frac{\sigma}{r} \right)^6 \right] \quad r < r_c$$

Rc is the cutoff.

The *lj/class2/coul/cut* and *lj/class2/coul/long* styles add a Coulombic term as described for the [lj/cut](#) pair styles.

See [\(Sun\)](#) for a description of the COMPASS class2 force field.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- epsilon (energy units)
- sigma (distance units)
- cutoff1 (distance units)
- cutoff2 (distance units)

The latter 2 coefficients are optional. If not specified, the global class 2 and Coulombic cutoffs are used. If only one cutoff is specified, it is used as the cutoff for both class 2 and Coulombic interactions for this type pair. If both coefficients are specified, they are used as the class 2 and Coulombic cutoffs for this type pair. You cannot specify 2 cutoffs for style *lj/class2*, since it has no Coulombic terms.

For *lj/class2/coul/long* only the class 2 cutoff can be specified since a Coulombic cutoff cannot be specified for an individual I,J type pair. All type pairs use the same global Coulombic cutoff specified in the *pair\_style* command.

: line

If the *pair\_coeff* command is not used to define coefficients for a particular  $I \neq J$  type pair, the mixing rule for epsilon and sigma for all class2 potentials is to use the *sixthpower* formulas documented by the [pair\\_modify](#) command. The [pair\\_modify mix](#) setting is thus ignored for class2 potentials for epsilon and sigma. However it is still followed for mixing the cutoff distance.

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs I,J and  $I \neq J$ , the epsilon and sigma coefficients and cutoff distance for all of the *lj/class2* pair styles can be mixed. Epsilon and sigma are always mixed with the value *sixthpower*. The cutoff distance is mixed by whatever option is set by the *pair\_modify* command (default = geometric). See the "pair\_modify" command for details.

All of the *lj/class2* pair styles support the [pair\\_modify](#) shift option for the energy of the Lennard–Jones portion of the pair interaction.

The *lj/class2/coul/long* pair style does not support the [pair\\_modify](#) table option since a tabulation capability has not yet been added to this potential.

All of the *lj/class2* pair styles support the [pair\\_modify](#) tail option for adding a long–range tail correction to the energy and pressure of the Lennard–Jones portion of the pair interaction.

All of the *lj/class2* pair styles write their information to [binary restart files](#), so *pair\_style* and *pair\_coeff* commands do not need to be specified in an input script that reads a restart file.

All of the *lj/class2* pair styles can only be used via the *pair* keyword of the [run\\_style respa](#) command. They do not support the *inner*, *middle*, *outer* keywords.

### Restrictions:

All of these pair styles are part of the "class2" package. They are only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

### Related commands:



[pair\\_coeff](#)

**Default:** none

---

**(Sun)** Sun, J Phys Chem B 102, 7338–7364 (1998).

## pair\_style cg/cmm command

## pair\_style cg/cmm/coul/cut command

## pair\_style cg/cmm/coul/long command

### Syntax:

pair\_style style args

- style = *cg/cmm* or *cg/cmm/coul/cut* or *cg/cmm/coul/long*
- args = list of arguments for a particular style

*cg/cmm* args = cutoff

cutoff = global cutoff for Lennard Jones interactions (distance units)

*cg/cmm/coul/cut* args = cutoff (cutoff2) (kappa)

cutoff = global cutoff for LJ (and Coulombic if only 1 arg) (distance units)

cutoff2 = global cutoff for Coulombic (optional) (distance units)

kappa = Debye length (optional, defaults to 0.0 = disabled) (inverse distance units)

*cg/cmm/coul/long* args = cutoff (cutoff2)

cutoff = global cutoff for LJ (and Coulombic if only 1 arg) (distance units)

cutoff2 = global cutoff for Coulombic (optional) (distance units)

### Examples:

```
pair_style cg/cmm 2.5
pair_coeff 1 1 lj12_6 1 1.1 2.8
```

```
pair_style cg/cmm/coul/cut 10.0 12.0
pair_coeff 1 1 lj9_6 100.0 3.5 9.0
pair_coeff 1 1 lj12_4 100.0 3.5 9.0 9.0
```

```
pair_style cg/cmm/coul/long 10.0
pair_style cg/cmm/coul/long 10.0 8.0
pair_coeff 1 1 lj9_6 100.0 3.5 9.0
```

### Description:

The *cg/cmm* styles compute a 9/6, 12/4, or 12/6 Lennard–Jones potential, given by

$$\begin{aligned}
 E &= \frac{27}{4}\epsilon \left[ \left( \frac{\sigma}{r} \right)^9 - \left( \frac{\sigma}{r} \right)^6 \right] & r < r_c \\
 E &= \frac{3\sqrt{3}}{2}\epsilon \left[ \left( \frac{\sigma}{r} \right)^{12} - \left( \frac{\sigma}{r} \right)^4 \right] & r < r_c \\
 E &= 4\epsilon \left[ \left( \frac{\sigma}{r} \right)^{12} - \left( \frac{\sigma}{r} \right)^6 \right] & r < r_c
 \end{aligned}$$

as required for the CMM Coarse–grained MD parametrization discussed in [\(Shinoda\)](#) and [\(DeVane\)](#).  $r_c$  is the cutoff.

Style *cg/cmm/coul/cut* adds a Coulombic pairwise interaction given by

$$E = \frac{Cq_iq_j}{\epsilon r} \quad r < r_c$$

where C is an energy–conversion constant,  $Q_i$  and  $Q_j$  are the charges on the 2 atoms, and epsilon is the dielectric constant which can be set by the [dielectric](#) command. If one cutoff is specified in the `pair_style` command, it is used for both the LJ and Coulombic terms. If two cutoffs are specified, they are used as cutoffs for the LJ and Coulombic terms respectively.

This style also contains an additional `exp()` damping factor to the Coulombic term, given by

$$E = \frac{Cq_iq_j}{\epsilon r} \exp(-\kappa r) \quad r < r_c$$

where kappa is the Debye length (kappa=0.0 is the unscreened coulomb). This potential is another way to mimic the screening effect of a polar solvent.

Style `cg/cmm/coul/long` computes the same Coulombic interactions as style `cg/cmm/coul/cut` except that an additional damping factor is applied to the Coulombic term so it can be used in conjunction with the [kspace\\_style](#) command and its `ewald` or `pppm` option. The Coulombic cutoff specified for this style means that pairwise interactions within this distance are computed directly; interactions outside that distance are computed in reciprocal space.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- `cg_type` (lj9\_6, lj12\_4, or lj12\_6)
- `epsilon` (energy units)
- `sigma` (distance units)
- `cutoff1` (distance units)
- `cutoff2` (distance units)

Note that sigma is defined in the LJ formula as the zero–crossing distance for the potential, not as the energy minimum. The prefactors are chosen so that the potential minimum is at  $-\epsilon$ .

The latter 2 coefficients are optional. If not specified, the global LJ and Coulombic cutoffs specified in the `pair_style` command are used. If only one cutoff is specified, it is used as the cutoff for both LJ and Coulombic interactions for this type pair. If both coefficients are specified, they are used as the LJ and Coulombic cutoffs for this type pair.

For `cg/cmm/coul/long` only the LJ cutoff can be specified since a Coulombic cutoff cannot be specified for an individual I,J type pair. All type pairs use the same global Coulombic cutoff specified in the `pair_style` command.

---

### Mixing, shift, table, tail correction, restart, and rRESPA info:

For atom type pairs I,J and  $I \neq J$ , the epsilon and sigma coefficients and cutoff distance for all of the `cg/cmm` pair styles *cannot* be mixed, since different pairs may have different exponents. So all parameters for all pairs have to be specified explicitly through the "pair\_coeff" command. Defining then in a data file is also not supported, due to limitations of that file format.

All of the `cg/cmm` pair styles support the [pair\\_modify](#) shift option for the energy of the Lennard–Jones portion of the pair interaction.

The `cg/cmm/coul/long` pair styles support the [pair\\_modify](#) table option since they can tabulate the short–range portion of the long–range Coulombic interaction.

All of the `cg/cmm` pair styles write their information to [binary restart files](#), so `pair_style` and `pair_coeff` commands do not need to be specified in an input script that reads a restart file.

The `cg/cmm`, `cg/cmm/coul/cut` and `lj/cut/coul/long` pair styles support the use of the *inner*, *middle*, and *outer* keywords of the [run\\_style respa](#) command, meaning the pairwise forces can be partitioned by distance at different levels of the rRESPA hierarchy. See the [run\\_style](#) command for details.

---

### Restrictions:

All of the `cg/cmm` pair styles are part of the "user–cg–cmm" package. They are only enabled if LAMMPS was built with that package. The `cg/cmm/coul/long` style also requires the "kspace" package to be built (which is enabled by default). See the [Making LAMMPS](#) section for more info.

On some 64–bit machines, compiling with `–O3` appears to break the Coulombic tabling option used by the `cg/cmm/coul/long` style. See the "Additional build tips" section of the Making LAMMPS documentation pages for workarounds on this issue.

### Related commands:

[pair\\_coeff](#), [angle\\_style cg/cmm](#)

**Default:** none

---

**(Shinoda)** Shinoda, DeVane, Klein, Mol Sim, 33, 27 (2007).

**(DeVane)** Shinoda, DeVane, Klein, Soft Matter, 4, 2453–2462 (2008).

## pair\_coeff command

### Syntax:

```
pair_coeff I J args
```

- I,J = atom types (see asterisk form below)
- args = coefficients for one or more pairs of atom types

### Examples:

```
pair_coeff 1 2 1.0 1.0 2.5
pair_coeff 2 * 1.0 1.0
pair_coeff 3* 1*2 1.0 1.0 2.5
pair_coeff * * 1.0 1.0
pair_coeff * * nialhjea 1 1 2
pair_coeff * 3 morse.table ENTRY1
pair_coeff 1 2 lj/cut 1.0 1.0 2.5 (for pair_style hybrid)
```

### Description:

Specify the pairwise force field coefficients for one or more pairs of atom types. The number and meaning of the coefficients depends on the pair style. Pair coefficients can also be set in the data file read by the [read\\_data](#) command or in a restart file.

I and J can be specified in one of two ways. Explicit numeric values can be used for each, as in the 1st example above.  $I \leq J$  is required. LAMMPS sets the coefficients for the symmetric J,I interaction to the same values.

A wild-card asterisk can be used in place of or in conjunction with the I,J arguments to set the coefficients for multiple pairs of atom types. This takes the form "\*" or "\*n" or "n\*" or "m\*n". If N = the number of atom types, then an asterisk with no numeric values means all types from 1 to N. A leading asterisk means all types from 1 to n (inclusive). A trailing asterisk means all types from n to N (inclusive). A middle asterisk means all types from m to n (inclusive). Note that only type pairs with  $I \leq J$  are considered; if asterisks imply type pairs where  $J < I$ , they are ignored.

Note that a pair\_coeff command can override a previous setting for the same I,J pair. For example, these commands set the coeffs for all I,J pairs, then overwrite the coeffs for just the I,J = 2,3 pair:

```
pair_coeff * * 1.0 1.0 2.5
pair_coeff 2 3 2.0 1.0 1.12
```

A line in a data file that specifies pair coefficients uses the exact same format as the arguments of the pair\_coeff command in an input script, with the exception of the I,J type arguments. In each line of the "Pair Coeffs" section of a data file, only a single type I is specified, which sets the coefficients for type I interacting with type I. This is because the section has exactly N lines, where N = the number of atom types. For this reason, the wild-card asterisk should also not be used as part of the I argument. Thus in a data file, the line corresponding to the 1st example above would be listed as

```
2 1.0 1.0 2.5
```

For many potentials, if coefficients for type pairs with  $I \neq J$  are not set explicitly by a pair\_coeff command, the values are inferred from the I,I and J,J settings by mixing rules; see the [pair\\_modify](#) command for a discussion.

Details on this option as it pertains to individual potentials are described on the doc page for the potential.

---

Here is an alphabetic list of pair styles defined in LAMMPS. Click on the style to display the formula it computes, arguments specified in the pair\_style command, and coefficients specified by the associated [pair\\_coeff](#) command:

- [pair\\_style hybrid](#) – multiple styles of pairwise interactions
- [pair\\_style hybrid/overlay](#) – multiple styles of superposed pairwise interactions
- [pair\\_style airebo](#) – AI-REBO potential
- [pair\\_style born/coul/long](#) – Born–Mayer–Huggins with long–range Coulomb
- [pair\\_style buck](#) – Buckingham potential
- [pair\\_style buck/coul/cut](#) – Buckingham with cutoff Coulomb
- [pair\\_style buck/coul/long](#) – Buckingham with long–range Coulomb
- [pair\\_style colloid](#) – integrated colloidal potential
- [pair\\_style coul/cut](#) – cutoff Coulombic potential
- [pair\\_style coul/debye](#) – cutoff Coulombic potential with Debye screening
- [pair\\_style coul/long](#) – long–range Coulombic potential
- [pair\\_style dipole/cut](#) – point dipoles with cutoff
- [pair\\_style dpd](#) – dissipative particle dynamics (DPD)
- [pair\\_style dsmc](#) – Direct Simulation Monte Carlo (DSMC)
- [pair\\_style eam](#) – embedded atom method (EAM)
- [pair\\_style eam/opt](#) – optimized version of EAM
- [pair\\_style eam/alloy](#) – alloy EAM
- [pair\\_style eam/alloy/opt](#) – optimized version of alloy EAM
- [pair\\_style eam/fs](#) – Finnis–Sinclair EAM
- [pair\\_style eam/fs/opt](#) – optimized version of Finnis–Sinclair EAM
- [pair\\_style gayberne](#) – Gay–Berne ellipsoidal potential
- [pair\\_style gayberne/gpu](#) – GPU-enabled Gay–Berne ellipsoidal potential
- [pair\\_style gran/hertz/history](#) – granular potential with Hertzian interactions
- [pair\\_style gran/hooke](#) – granular potential with history effects
- [pair\\_style gran/hooke/history](#) – granular potential without history effects
- [pair\\_style lj/charmm/coul/charmm](#) – CHARMM potential with cutoff Coulomb
- [pair\\_style lj/charmm/coul/charmm/implicit](#) – CHARMM for implicit solvent
- [pair\\_style lj/charmm/coul/long](#) – CHARMM with long–range Coulomb
- [pair\\_style lj/charmm/coul/long/opt](#) – optimized version of CHARMM with long–range Coulomb
- [pair\\_style lj/class2](#) – COMPASS (class 2) force field with no Coulomb
- [pair\\_style lj/class2/coul/cut](#) – COMPASS with cutoff Coulomb
- [pair\\_style lj/class2/coul/long](#) – COMPASS with long–range Coulomb
- [pair\\_style lj/cut](#) – cutoff Lennard–Jones potential with no Coulomb
- [pair\\_style lj/cut/gpu](#) – GPU-enabled version of cutoff LJ
- [pair\\_style lj/cut/opt](#) – optimized version of cutoff LJ
- [pair\\_style lj/cut/coul/cut](#) – LJ with cutoff Coulomb
- [pair\\_style lj/cut/coul/debye](#) – LJ with Debye screening added to Coulomb
- [pair\\_style lj/cut/coul/long](#) – LJ with long–range Coulomb
- [pair\\_style lj/cut/coul/long/tip4p](#) – LJ with long–range Coulomb for TIP4P water
- [pair\\_style lj/expand](#) – Lennard–Jones for variable size particles
- [pair\\_style lj/gromacs](#) – GROMACS–style Lennard–Jones potential
- [pair\\_style lj/gromacs/coul/gromacs](#) – GROMACS–style LJ and Coulombic potential
- [pair\\_style lj/smooth](#) – smoothed Lennard–Jones potential
- [pair\\_style lj96/cut](#) – Lennard–Jones 9/6 potential
- [pair\\_style lubricate](#) – hydrodynamic lubrication forces
- [pair\\_style meam](#) – modified embedded atom method (MEAM)

- [pair\\_style morse](#) – Morse potential
- [pair\\_style morse/opt](#) – optimized version of Morse potential
- [pair\\_style peri/pmb](#) – peridynamic PMB potential
- [pair\\_style reax](#) – ReaxFF potential
- [pair\\_style resquared](#) – Everaers RE-Squared ellipsoidal potential
- [pair\\_style soft](#) – Soft (cosine) potential
- [pair\\_style sw](#) – Stillinger–Weber 3–body potential
- [pair\\_style table](#) – tabulated pair potential
- [pair\\_style tersoff](#) – Tersoff 3–body potential
- [pair\\_style tersoff/zbl](#) – Tersoff/ZBL 3–body potential
- [pair\\_style yukawa](#) – Yukawa potential
- [pair\\_style yukawa/colloid](#) – screened Yukawa potential for finite–size particles

There are also additional pair styles submitted by users which are included in the LAMMPS distribution. The list of these with links to the individual styles are given in the pair section of [this page](#).

---

### Restrictions:

This command must come after the simulation box is defined by a [read\\_data](#), [read\\_restart](#), or [create\\_box](#) command.

### Related commands:

[pair\\_style](#), [pair\\_modify](#), [read\\_data](#), [read\\_restart](#), [pair\\_write](#)

**Default:** none

## pair\_style colloid command

### Syntax:

```
pair_style colloid cutoff
```

- cutoff = global cutoff for colloidal interactions (distance units)

### Examples:

```
pair_style colloid 10.0
pair_coeff * * 25 1.0 10.0 10.0
pair_coeff 1 1 144 1.0 0.0 0.0 3.0
pair_coeff 1 2 75.398 1.0 0.0 10.0 9.0
pair_coeff 2 2 39.478 1.0 10.0 10.0 25.0
```

### Description:

Style *colloid* computes pairwise interactions between large colloidal particles and small solvent particles using 3 formulas. A colloidal particle has a size > sigma; a solvent particle is the usual Lennard–Jones particle of size sigma.

The colloid–colloid interaction energy is given by

$$U_A = -\frac{A_{cc}}{6} \left[ \frac{2a_1a_2}{r^2 - (a_1 + a_2)^2} + \frac{2a_1a_2}{r^2 - (a_1 - a_2)^2} + \ln \left( \frac{r^2 - (a_1 + a_2)^2}{r^2 - (a_1 - a_2)^2} \right) \right]$$

$$U_R = \frac{A_{cc}}{37800} \frac{\sigma^6}{r} \left[ \frac{r^2 - 7r(a_1 + a_2) + 6(a_1^2 + 7a_1a_2 + a_2^2)}{(r - a_1 - a_2)^7} + \frac{r^2 + 7r(a_1 + a_2) + 6(a_1^2 + 7a_1a_2 + a_2^2)}{(r + a_1 + a_2)^7} - \frac{r^2 + 7r(a_1 - a_2) + 6(a_1^2 - 7a_1a_2 + a_2^2)}{(r + a_1 - a_2)^7} - \frac{r^2 - 7r(a_1 - a_2) + 6(a_1^2 - 7a_1a_2 + a_2^2)}{(r - a_1 + a_2)^7} \right]$$

$$U = U_A + U_R, \quad r < r_c$$

where  $A_{cc}$  is the Hamaker constant,  $a_1$  and  $a_2$  are the radii of the two colloidal particles, and  $R_c$  is the cutoff. This equation results from describing each colloidal particle as an integrated collection of Lennard–Jones particles of size sigma and is derived in [\(Everaers\)](#).

The colloid–solvent interaction energy is given by



$$U = \frac{2 a^3 \sigma^3 A_{cs}}{9 (a^2 - r^2)^3} \left[ 1 - \frac{(5 a^6 + 45 a^4 r^2 + 63 a^2 r^4 + 15 r^6) \sigma^6}{15 (a - r)^6 (a + r)^6} \right], \quad r < r_c$$

where  $A_{cs}$  is the Hamaker constant,  $a$  is the radius of the colloidal particle, and  $R_c$  is the cutoff. This formula is derived from the colloid–colloid interaction, letting one of the particle sizes go to zero.

The solvent–solvent interaction energy is given by the usual Lennard–Jones formula

$$U = \frac{A_{ss}}{36} \left[ \left( \frac{\sigma}{r} \right)^{12} - \left( \frac{\sigma}{r} \right)^6 \right], \quad r < r_c$$

with  $A_{ss}$  set appropriately, which results from letting both particle sizes go to zero.

When used in combination with [pair\\_style yukawa/colloid](#), the two terms become the so–called DLVO potential, which combines electrostatic repulsion and van der Waals attraction.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- $A$  (energy units)
- $\sigma$  (distance units)
- $d1$  (distance units)
- $d2$  (distance units)
- cutoff (distance units)

$A$  is the Hamaker energy prefactor and should typically be set as follows:

- $A_{cc} = \text{colloid/colloid} = 4 \pi^2 = 39.5$
- $A_{cs} = \text{colloid/solvent} = \sqrt{A_{cc} A_{ss}}$
- $A_{ss} = \text{solvent/solvent} = 144$  (assuming  $\epsilon = 1$ , so that  $144/36 = 4$ )

$\sigma$  is the size of the solvent particle or the constituent particles integrated over in the colloidal particle and should typically be set as follows:

- $\sigma_{cc} = \text{colloid/colloid} = 1.0$
- $\sigma_{cs} = \text{colloid/solvent} = \text{arithmetic mixing between colloid } \sigma \text{ and solvent } \sigma$
- $\sigma_{ss} = \text{solvent/solvent} = 1.0$  or whatever size the solvent particle is

Thus typically  $\sigma_{cs} = 1.0$ , unless the solvent particle's size  $\neq 1.0$ .

$d1$  and  $d2$  are particle diameters, so that  $d1 = 2*a1$  and  $d2 = 2*a2$  in the formulas above. Both  $d1$  and  $d2$  must be values  $\geq 0$ . If  $d1 > 0$  and  $d2 > 0$ , then the pair interacts via the colloid–colloid formula above. If  $d1 = 0$  and  $d2 = 0$ , then the pair interacts via the solvent–solvent formula. I.e. a  $d$  value of 0 is a Lennard–Jones particle of size  $\sigma$ . If either  $d1 = 0$  or  $d2 = 0$  and the other is larger, then the pair interacts via the colloid–solvent formula.

Note that the diameter of a particular particle type may appear in multiple [pair\\_coeff](#) commands, as it interacts with other particle types. You should insure the particle diameter is specified consistently each time it appears.

The last coefficient is optional. If not specified, the global cutoff specified in the `pair_style` command is used. However, you typically want different cutoffs for interactions between different particle sizes. E.g. if colloidal particles of diameter 10 are used with solvent particles of diameter 1, then a solvent–solvent cutoff of 2.5 would correspond to a colloid–colloid cutoff of 25. A good rule–of–thumb is to use a colloid–solvent cutoff that is half the big diameter + 4 times the small diameter. I.e.  $9 = 5 + 4$  for the colloid–solvent cutoff in this case.

**IMPORTANT NOTE:** When using `pair_style colloid` for a mixture with 2 (or more) widely different particles sizes (e.g. `sigma=10` colloids in a background `sigma=1` LJ fluid), you will likely want to use these commands for efficiency: [neighbor multi](#) and [communicate multi](#).

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs  $I, J$  and  $I \neq J$ , the `A`, `sigma`, `d1`, and `d2` coefficients and cutoff distance for this pair style can be mixed. `A` is an energy value mixed like a LJ epsilon. `D1` and `d2` are distance values and are mixed like `sigma`. The default mix value is *geometric*. See the "`pair_modify`" command for details.

This pair style supports the [pair\\_modify](#) shift option for the energy of the pair interaction.

The [pair\\_modify](#) table option is not relevant for this pair style.

This pair style does not support the [pair\\_modify](#) tail option for adding long–range tail corrections to energy and pressure.

This pair style writes its information to [binary restart files](#), so `pair_style` and `pair_coeff` commands do not need to be specified in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

### Restrictions:

This style is part of the "colloid" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

### Related commands:

[pair\\_coeff](#)

**Default:** none

---

(**Everaers**) Everaers, Ejtehadi, Phys Rev E, 67, 041710 (2003).

## pair\_style coul/cut command

## pair\_style coul/debye command

## pair\_style coul/long command

### Syntax:

```
pair_style coul/cut cutoff
pair_style coul/debye kappa cutoff
pair_style coul/long cutoff
```

- cutoff = global cutoff for Coulombic interactions
- kappa = Debye length (inverse distance units)

### Examples:

```
pair_style coul/cut 2.5
pair_coeff * *
pair_coeff 2 2 3.5

pair_style coul/debye 1.4 3.0
pair_coeff * *
pair_coeff 2 2 3.5

pair_style coul/long 10.0
pair_coeff * *
```

### Description:

The *coul/cut* style computes the standard Coulombic interaction potential given by

$$E = \frac{Cq_iq_j}{\epsilon r} \quad r < r_c$$

where C is an energy–conversion constant, Qi and Qj are the charges on the 2 atoms, and epsilon is the dielectric constant which can be set by the [dielectric](#) command. The cutoff Rc truncates the interaction distance.

Style *coul/debye* adds an additional exp() damping factor to the Coulombic term, given by

$$E = \frac{Cq_iq_j}{\epsilon r} \exp(-\kappa r) \quad r < r_c$$

where kappa is the Debye length. This potential is another way to mimic the screening effect of a polar solvent.

Style *coul/long* computes the same Coulombic interactions as style *coul/cut* except that an additional damping factor is applied so it can be used in conjunction with the [kspace\\_style](#) command and its *ewald* or *pppm* option. The Coulombic cutoff specified for this style means that pairwise interactions within this distance are computed directly; interactions outside that distance are computed in reciprocal space.

These potentials are designed to be combined with other pair potentials via the [pair\\_style hybrid/overlay](#) command. This is because they have no repulsive core. Hence if they are used by themselves, there will be no repulsion to keep two oppositely charged particles from overlapping each other.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- cutoff (distance units)

For *coul/cut* and *coul/debye*, the cutoff coefficient is optional. If it is not used (as in some of the examples above), the default global value specified in the *pair\_style* command is used.

For *coul/long* no cutoff can be specified for an individual I,J type pair via the *pair\_coeff* command. All type pairs use the same global Coulombic cutoff specified in the *pair\_style* command.

---

**Mixing, shift, table, tail correction, restart, rRESPA info:**

For atom type pairs I,J and  $I \neq J$ , the cutoff distance for the *coul/cut* style can be mixed. The default mix value is *geometric*. See the "pair\_modify" command for details.

The [pair\\_modify](#) shift option is not relevant for these pair styles.

The *coul/long* style supports the [pair\\_modify](#) table option for tabulation of the short-range portion of the long-range Coulombic interaction.

These pair styles do not support the [pair\\_modify](#) tail option for adding long-range tail corrections to energy and pressure.

These pair styles write their information to [binary restart files](#), so *pair\_style* and *pair\_coeff* commands do not need to be specified in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

**Restrictions:**

The *coul/long* style is part of the "kspace" package. It is only enabled if LAMMPS was built with that package (which it is by default). See the [Making LAMMPS](#) section for more info.

On some 64-bit machines, compiling with `-O3` appears to break the Coulombic tabling option used by the *coul/long* style. See the "Additional build tips" section of the Making LAMMPS documentation pages for workarounds on this issue.

**Related commands:**

[pair\\_coeff](#), [pair\\_style hybrid/overlay](#)

**Default:** none

## pair\_style dipole/cut command

### Syntax:

```
pair_style dipole/cut cutoff (cutoff2)
```

- cutoff = global cutoff LJ (and Coulombic if only 1 arg) (distance units)
- cutoff2 = global cutoff for Coulombic (optional) (distance units)

### Examples:

```
pair_style dipole/cut 10.0
pair_coeff * * 1.0 1.0
pair_coeff 2 3 1.0 1.0 2.5 4.0
```

### Description:

Style *dipole/cut* computes interactions between pairs of particles that each have a charge and/or a point dipole moment. In addition to the usual Lennard–Jones interaction between the particles (Elj) the charge–charge (Eqq), charge–dipole (Eqp), and dipole–dipole (Epp) interactions are computed by these formulas for the energy (E), force (F), and torque (T) between particles I and J.

$$\begin{aligned}
 E_{qq} &= \frac{q_i q_j}{r} \\
 E_{qp} &= \frac{q}{r^3} (\vec{p} \cdot \vec{r}) \\
 E_{pp} &= \frac{1}{r^3} (\vec{p}_i \cdot \vec{p}_j) - \frac{3}{r^5} (\vec{p}_i \cdot \vec{r})(\vec{p}_j \cdot \vec{r})
 \end{aligned}$$

$$\begin{aligned}
 F_{qq} &= \frac{q_i q_j}{r^3} \vec{r} \\
 F_{qp} &= -\frac{q}{r^3} \vec{p} + \frac{3q}{r^5} (\vec{p} \cdot \vec{r}) \vec{r} \\
 F_{pp} &= \frac{3}{r^5} (\vec{p}_i \cdot \vec{p}_j) \vec{r} - \frac{15}{r^7} (\vec{p}_i \cdot \vec{r})(\vec{p}_j \cdot \vec{r}) \vec{r} + \frac{3}{r^5} [(\vec{p}_j \cdot \vec{r}) \vec{p}_i + (\vec{p}_i \cdot \vec{r}) \vec{p}_j]
 \end{aligned}$$

$$\begin{aligned}
 T_{pq} = T_{ij} &= \frac{q_j}{r^3} (\vec{p}_i \times \vec{r}) \\
 T_{qp} = T_{ji} &= -\frac{q_i}{r^3} (\vec{p}_j \times \vec{r}) \\
 T_{pp} = T_{ij} &= -\frac{1}{r^3} (\vec{p}_i \times \vec{p}_j) + \frac{3}{r^5} (\vec{p}_j \cdot \vec{r})(\vec{p}_i \times \vec{r}) \\
 T_{pp} = T_{ji} &= -\frac{1}{r^3} (\vec{p}_j \times \vec{p}_i) + \frac{3}{r^5} (\vec{p}_i \cdot \vec{r})(\vec{p}_j \times \vec{r})
 \end{aligned}$$

where  $q_i$  and  $q_j$  are the charges on the two particles,  $\vec{p}_i$  and  $\vec{p}_j$  are the dipole moment vectors of the two particles,  $r$  is their separation distance, and the vector  $\vec{r} = \vec{R}_i - \vec{R}_j$  is the separation vector between the two particles. Note that

$E_{qq}$  and  $F_{qq}$  are simply Coulombic energy and force,  $F_{ij} = -F_{ji}$  as symmetric forces, and  $T_{ij} \neq -T_{ji}$  since the torques do not act symmetrically. These formulas are discussed in (Allen) and in (Toukmaji).

If one cutoff is specified in the `pair_style` command, it is used for both the LJ and Coulombic (q,p) terms. If two cutoffs are specified, they are used as cutoffs for the LJ and Coulombic (q,p) terms respectively.

Atoms with dipole moments should be integrated using the `fix nve/sphere update dipole` command to rotate the dipole moments. The `compute temp/sphere` command can be used to monitor the temperature, since it includes rotational degrees of freedom. The `atom_style dipole` command should be used since it defines the point dipoles and their rotational state. The magnitude of the dipole moment for each type of particle can be defined by the `dipole` command or in the "Dipoles" section of the data file read in by the `read_data` command. Their initial orientation can be defined by the `set dipole` command or in the "Atoms" section of the data file.

The following coefficients must be defined for each pair of atoms types via the `pair_coeff` command as in the examples above, or in the data file or restart files read by the `read_data` or `read_restart` commands, or by mixing as described below:

- epsilon (energy units)
- sigma (distance units)
- cutoff1 (distance units)
- cutoff2 (distance units)

The latter 2 coefficients are optional. If not specified, the global LJ and Coulombic cutoffs specified in the `pair_style` command are used. If only one cutoff is specified, it is used as the cutoff for both LJ and Coulombic interactions for this type pair. If both coefficients are specified, they are used as the LJ and Coulombic cutoffs for this type pair.

---

#### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs  $I, J$  and  $I \neq J$ , the epsilon and sigma coefficients and cutoff distances for this pair style can be mixed. The default mix value is *geometric*. See the "pair\_modify" command for details.

For atom type pairs  $I, J$  and  $I \neq J$ , the A, sigma, d1, and d2 coefficients and cutoff distance for this pair style can be mixed. A is an energy value mixed like a LJ epsilon. D1 and d2 are distance values and are mixed like sigma. The default mix value is *geometric*. See the "pair\_modify" command for details.

This pair style supports the `pair_modify` shift option for the energy of the Lennard–Jones portion of the pair interaction.

The `pair_modify` table option is not relevant for this pair style.

This pair style does not support the `pair_modify` tail option for adding long–range tail corrections to energy and pressure.

This pair style writes its information to [binary restart files](#), so `pair_style` and `pair_coeff` commands do not need to be specified in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the `run_style respa` command. It does not support the *inner*, *middle*, *outer* keywords.

#### Restrictions:

This style is part of the "dipole" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

**Related commands:**

[pair\\_coeff](#), [fix nve/dipole](#), [compute temp/dipole](#)

**Default:** none

---

(**Allen**) Allen and Tildesley, Computer Simulation of Liquids, Clarendon Press, Oxford, 1987.

(**Toukmaji**) Toukmaji, Sagui, Board, and Darden, J Chem Phys, 113, 10913 (2000).

## pair\_style dpd command

### Syntax:

```
pair_style dpd T cutoff seed
```

- T = temperature (temperature units)
- cutoff = global cutoff for DPD interactions (distance units)
- seed = random # seed (positive integer)

### Examples:

```
pair_style dpd 1.0 2.5 34387
pair_coeff * * 3.0 1.0
pair_coeff 1 1 3.0 1.0 1.0
```

### Description:

Style *dpd* computes a force field for dissipative particle dynamics (DPD) following the exposition in (Groot). The force on atom I due to atom J is given as a sum of 3 terms

$$\begin{aligned}
 \vec{f} &= (F^C + F^D + F^R)\hat{r}_{ij} & r < r_c \\
 F^C &= Aw(r) \\
 F^D &= -\gamma w^2(r)(\hat{r}_{ij} \bullet \vec{v}_{ij}) \\
 F^R &= \sigma w(r)\alpha(\Delta t)^{-1/2} \\
 w(r) &= 1 - r/r_c
 \end{aligned}$$

where  $F^C$  is a conservative force,  $F^D$  is a dissipative force, and  $F^R$  is a random force.  $\hat{r}_{ij}$  is a unit vector in the direction  $\mathbf{R}_i - \mathbf{R}_j$ ,  $\mathbf{V}_{ij}$  is the vector difference in velocities of the two atoms =  $\mathbf{V}_i - \mathbf{V}_j$ ,  $\alpha$  is a Gaussian random number with zero mean and unit variance,  $\Delta t$  is the timestep size, and  $w(r)$  is a weighting factor that varies between 0 and 1.  $r_c$  is the cutoff.  $\sigma$  is set equal to  $\sqrt{2 K_b T \gamma}$ , where  $K_b$  is the Boltzmann constant and  $T$  is the temperature parameter in the *pair\_style* command.

The pairwise energy associated with this potential is only due to the conservative force term  $F^C$ .

The following coefficients must be defined for each pair of atoms types via the *pair\_coeff* command as in the examples above, or in the data file or restart files read by the *read\_data* or *read\_restart* commands:

- A (force units)
- gamma (force/velocity units)
- cutoff (distance units)

The last coefficient is optional. If not specified, the global DPD cutoff is used. Note that  $\sigma$  is set equal to  $\sqrt{2 T \gamma}$ , where  $T$  is the temperature set by the *pair\_style* command so it does not need to be specified.

### Mixing, shift, table, tail correction, restart, rRESPA info:

This pair style does not support mixing. Thus, coefficients for all I,J pairs must be specified explicitly.



This pair style does not support the [pair\\_modify](#) shift option for the energy of the pair interaction.

The [pair\\_modify](#) table option is not relevant for this pair style.

This pair style does not support the [pair\\_modify](#) tail option for adding long-range tail corrections to energy and pressure.

This pair style writes its information to [binary restart files](#), so `pair_style` and `pair_coeff` commands do not need to be specified in an input script that reads a restart file. Note that the user-specified random number seed is stored in the restart file, so when a simulation is restarted, each processor will re-initialize its random number generator the same way it did initially. This means the random forces will be random, but will not be the same as they would have been if the original simulation had continued past the restart time.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

#### Restrictions:

The default frequency for rebuilding neighbor lists is every 10 steps (see the [neigh\\_modify](#) command). This may be too infrequent for DPD simulations since particles move rapidly and can overlap by large amounts. If this setting yields a non-zero number of "dangerous" reneighborings (printed at the end of a simulation), you should experiment with forcing reneighboring more often and see if system energies/trajectories change.

This pair style requires you to use the [communicate vel yes](#) option so that velocities are stored by ghost atoms.

#### Related commands:

[pair\\_coeff](#)

**Default:** none

---

(**Groot**) Groot and Warren, J Chem Phys, 107, 4423–35 (1997).

## pair\_style dsmc command

### Syntax:

```
pair_style dsmc max_cell_size seed weighting Tref Nrecompute Nsample
```

- `max_cell_size` = global maximum cell size for DSMC interactions (distance units)
- `seed` = random # seed (positive integer)
- `weighting` = macroparticle weighting
- `Tref` = reference temperature (temperature units)
- `Nrecompute` = recompute  $v \cdot \sigma_{\max}$  every this many timesteps (timesteps)
- `Nsample` = sample this many times in recomputing  $v \cdot \sigma_{\max}$

### Examples:

```
pair_style dsmc 2.5 34387 10 1.0 100 20
pair_coeff * * 1.0
pair_coeff 1 1 1.0
```

### Description:

Style *dsmc* computes collisions between pairs of particles for a direct simulation Monte Carlo (DSMC) model following the exposition in [\(Bird\)](#). Each collision resets the velocities of the two particles involved. The number of pairwise collisions for each pair or particle types and the length scale within which they occur are determined by the parameters of the `pair_style` and `pair_coeff` commands.

Stochastic collisions are performed using the variable hard sphere (VHS) approach, with the user-defined *max\_cell\_size* value used as the maximum DSMC cell size, and reference cross-sections for collisions given using the `pair_coeff` command.

There is no pairwise energy or virial contributions associated with this pair style.

The following coefficient must be defined for each pair of atoms types via the `pair_coeff` command as in the examples above, or in the data file or restart files read by the `read_data` or `read_restart` commands:

- `sigma` (area units, i.e. distance-squared)

The global DSMC *max\_cell\_size* determines the maximum cell length used in the DSMC calculation. A structured mesh is overlayed on the simulation box such that an integer number of cells are created in each direction for each processor's sub-domain. Cell lengths are adjusted up to the user-specified maximum cell size.

---

To perform a DSMC simulation with LAMMPS, several additional options should be set in your input script, though LAMMPS does not check for these settings.

Since this pair style does not compute particle forces, you should use the "fix nve/noforce" time integration fix for the DSMC particles, e.g.

```
fix 1 all nve/noforce
```

This pair style assumes that all particles will be communicated to neighboring processors every timestep as they move. This makes it possible to perform all collisions between pairs of particles that are on the same processor.

To ensure this occurs, you should use these commands:

```
neighbor 0.0 bin
neigh_modify every 1 delay 0 check no
communicate single cutoff 0.0
```

These commands insure that LAMMPS communicates particles to neighboring processors every timestep and that no ghost atoms are created. The output statistics for a simulation run should indicate there are no ghost particles or neighbors.

---

#### **Mixing, shift, table, tail correction, restart, rRESPA info:**

This pair style does not support mixing. Thus, coefficients for all I,J pairs must be specified explicitly.

This pair style does not support the [pair\\_modify](#) shift option for the energy of the pair interaction.

The [pair\\_modify](#) table option is not relevant for this pair style.

This pair style does not support the [pair\\_modify](#) tail option for adding long-range tail corrections to energy and pressure.

This pair style writes its information to [binary restart files](#), so `pair_style` and `pair_coeff` commands do not need to be specified in an input script that reads a restart file. Note that the user-specified random number seed is stored in the restart file, so when a simulation is restarted, each processor will re-initialize its random number generator the same way it did initially. This means the random forces will be random, but will not be the same as they would have been if the original simulation had continued past the restart time.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

#### **Restrictions:**

This style is part of the "dsmc" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

#### **Related commands:**

[pair\\_coeff](#), [fix nve/noforce](#), [neigh\\_modify](#), [neighbor](#), [communicate](#)

**Default:** none

---

(Bird) G. A. Bird, "Molecular Gas Dynamics and the Direct Simulation of Gas Flows" (1994).

**pair\_style eam command**

**pair\_style eam/opt command**

**pair\_style eam/alloy command**

**pair\_style eam/alloy/opt command**

**pair\_style eam/cd command**

**pair\_style eam/fs command**

**pair\_style eam/fs/opt command**

**Syntax:**

```
pair_style style
```

- style = *eam* or *eam/alloy* or *eam/cd* or *eam/fs* or *eam/opt* or *eam/alloy/opt* or *eam/fs/opt*

**Examples:**

```
pair_style eam
pair_style eam/opt
pair_coeff * * cuu3
pair_coeff 1*3 1*3 niu3.eam
```

```
pair_style eam/alloy
pair_style eam/alloy/opt
pair_coeff * * ../potentials/nialhjea.eam.alloy Ni Al Ni Ni
```

```
pair_style eam/cd
pair_coeff * * ../potentials/FeCr.cdeam Fe Cr
```

```
pair_style eam/fs
pair_style eam/fs/opt
pair_coeff * * nialhjea.eam.fs Ni Al Ni Ni
```

**Description:**

Style *eam* computes pairwise interactions for metals and metal alloys using embedded-atom method (EAM) potentials ([Daw](#)). The total energy  $E_i$  of an atom  $I$  is given by

$$E_i = F_\alpha \left( \sum_{j \neq i} \rho_\alpha(r_{ij}) \right) + \frac{1}{2} \sum_{j \neq i} \phi_{\alpha\beta}(r_{ij})$$

where  $F$  is the embedding energy which is a function of the atomic electron density  $\rho$ ,  $\phi$  is a pair potential interaction, and  $\alpha$  and  $\beta$  are the element types of atoms  $I$  and  $J$ . The multi-body nature of the EAM potential is a result of the embedding energy term. Both summations in the formula are over all neighbors  $J$  of

atom I within the cutoff distance.

Style *eam/opt* is an optimized version of style *eam* that should give identical answers. Depending on system size and the processor you are running on, it may be 5–25% faster (for the pairwise portion of the run time).

The cutoff distance and the tabulated values of the functionals F, rho, and phi are listed in one or more files which are specified by the [pair\\_coeff](#) command. These are ASCII text files in a DYNAMO–style format which is described below. DYNAMO was the original serial EAM MD code, written by the EAM originators. Several DYNAMO potential files for different metals are included in the "potentials" directory of the LAMMPS distribution. All of these files are parameterized in terms of LAMMPS [metal units](#).

**IMPORTANT NOTE:** The *eam* style reads single–element EAM potentials in the DYNAMO *funcfl* format. Either single element or alloy systems can be modeled using multiple *funcfl* files and style *eam*. For the alloy case LAMMPS mixes the single–element potentials to produce alloy potentials, the same way that DYNAMO does. Alternatively, a single DYNAMO *setfl* file or Finnis/Sinclair EAM file can be used by LAMMPS to model alloy systems by invoking the *eam/alloy* or *eam/cd* or *eam/fs* styles as described below. These files require no mixing since they specify alloy interactions explicitly.

There are several WWW sites that distribute and document EAM potentials stored in DYNAMO or other formats:

```
http://www.ctcms.nist.gov/potentials
http://cst-www.nrl.navy.mil/ccm6/ap
http://enpub.fulton.asu.edu/cms/potentials/main/main.htm
```

These potentials should be usable with LAMMPS, though the alternate formats would need to be converted to the DYNAMO format used by LAMMPS and described on this page. The NIST site is maintained by Chandler Becker (cbecker at nist.gov) who is good resource for info on interatomic potentials and file formats.

---

For style *eam*, potential values are read from a file that is in the DYNAMO single–element *funcfl* format. If the DYNAMO file was created by a Fortran program, it cannot have "D" values in it for exponents. C only recognizes "e" or "E" for scientific notation.

Note that unlike for other potentials, cutoffs for EAM potentials are not set in the *pair\_style* or *pair\_coeff* command; they are specified in the EAM potential files themselves.

For style *eam* a potential file must be assigned to each I,I pair of atom types by using one or more *pair\_coeff* commands, each with a single argument:

- filename

Thus the following command

```
pair_coeff *2 1*2 cuu3.eam
```

will read the cuu3 potential file and use the tabulated Cu values for F, phi, rho that it contains for type pairs 1,1 and 2,2 (type pairs 1,2 and 2,1 are ignored). In effect, this makes atom types 1 and 2 in LAMMPS be Cu atoms. Different single–element files can be assigned to different atom types to model an alloy system. The mixing to create alloy potentials for type pairs with  $I \neq J$  is done automatically the same way that the serial DYNAMO code originally did it; you do not need to specify coefficients for these type pairs.

*Funcfl* files in the *potentials* directory of the LAMMPS distribution have an ".eam" suffix. A DYNAMO single–element *funcfl* file is formatted as follows:

- line 1: comment (ignored)
- line 2: atomic number, mass, lattice constant, lattice type (e.g. FCC)
- line 3: Nrho, drho, Nr, dr, cutoff

On line 2, all values but the mass are ignored by LAMMPS. The mass is in mass [units](#) (e.g. mass number or grams/mole for metal units). The cubic lattice constant is in Angstroms. On line 3, Nrho and Nr are the number of tabulated values in the subsequent arrays, drho and dr are the spacing in density and distance space for the values in those arrays, and the specified cutoff becomes the pairwise cutoff used by LAMMPS for the potential. The units of dr are Angstroms; I'm not sure of the units for drho – some measure of electron density.

Following the three header lines are three arrays of tabulated values:

- embedding function F(rho) (Nrho values)
- effective charge function Z(r) (Nr values)
- density function rho(r) (Nr values)

The values for each array can be listed as multiple values per line, so long as each array starts on a new line. For example, the individual Z(r) values are for  $r = 0, dr, 2*dr, \dots (Nr-1)*dr$ .

The units for the embedding function F are eV. The units for the density function rho are the same as for drho (see above, electron density). The units for the effective charge Z are "atomic charge" or  $\sqrt{\text{Hartree} * \text{Bohr-radii}}$ . For two interacting atoms  $i, j$  this is used by LAMMPS to compute the pair potential term in the EAM energy expression as  $r*\phi_i$ , in units of eV–Angstroms, via the formula

$$r*\phi_i = 27.2 * 0.529 * Z_i * Z_j$$

where 1 Hartree = 27.2 eV and 1 Bohr = 0.529 Angstroms.

Style *eam/alloy* computes pairwise interactions using the same formula as style *eam*. However the associated [pair\\_coeff](#) command reads a DYNAMO *setfl* file instead of a *funcfl* file. *Setfl* files can be used to model a single–element or alloy system. In the alloy case, as explained above, *setfl* files contain explicit tabulated values for alloy interactions. Thus they allow more generality than *funcfl* files for modeling alloys.

Style *eam/alloy/opt* is an optimized version of style *eam/alloy* that should give identical answers. Depending on system size and the processor you are running on, it may be 5–25% faster (for the pairwise portion of the run time).

For style *eam/alloy*, potential values are read from a file that is in the DYNAMO multi–element *setfl* format, except that element names (Ni, Cu, etc) are added to one of the lines in the file. If the DYNAMO file was created by a Fortran program, it cannot have "D" values in it for exponents. C only recognizes "e" or "E" for scientific notation.

Only a single *pair\_coeff* command is used with the *eam/alloy* style which specifies a DYNAMO *setfl* file, which contains information for M elements. These are mapped to LAMMPS atom types by specifying N additional arguments after the filename in the *pair\_coeff* command, where N is the number of LAMMPS atom types:

- filename
- N element names = mapping of *setfl* elements to atom types

As an example, the potentials/nialhjea *setfl* file has tabulated EAM values for 3 elements and their alloy interactions: Ni, Al, and H. If your LAMMPS simulation has 4 atoms types and you want the 1st 3 to be Ni, and the 4th to be Al, you would use the following *pair\_coeff* command:

```
pair_coeff * * nialhjea.eam.alloy Ni Ni Ni Al
```

The 1st 2 arguments must be `**` so as to span all LAMMPS atom types. The first three Ni arguments map LAMMPS atom types 1,2,3 to the Ni element in the *setfl* file. The final Al argument maps LAMMPS atom type 4 to the Al element in the *setfl* file. Note that there is no requirement that your simulation use all the elements specified by the *setfl* file.

If a mapping value is specified as NULL, the mapping is not performed. This can be used when an *eam/alloy* potential is used as part of the *hybrid* pair style. The NULL values are placeholders for atom types that will be used with other potentials.

*Setfl* files in the *potentials* directory of the LAMMPS distribution have an ".eam.alloy" suffix. A DYNAMO multi-element *setfl* file is formatted as follows:

- lines 1,2,3 = comments (ignored)
- line 4: Nelements Element1 Element2 ... ElementN
- line 5: Nrho, drho, Nr, dr, cutoff

In a DYNAMO *setfl* file, line 4 only lists Nelements = the # of elements in the *setfl* file. For LAMMPS, the element name (Ni, Cu, etc) of each element must be added to the line, in the order the elements appear in the file.

The meaning and units of the values in line 5 is the same as for the *funcfl* file described above. Note that the cutoff (in Angstroms) is a global value, valid for all pairwise interactions for all element pairings.

Following the 5 header lines are Nelements sections, one for each element, each with the following format:

- line 1 = atomic number, mass, lattice constant, lattice type (e.g. FCC)
- embedding function F(rho) (Nrho values)
- density function rho(r) (Nr values)

As with the *funcfl* files, only the mass (g/cm<sup>3</sup>) is used by LAMMPS from the 1st line. The cubic lattice constant is in Angstroms. The F and rho arrays are unique to a single element and have the same format and units as in a *funcfl* file.

Following the Nelements sections, Nr values for each pair potential phi(r) array are listed for all i,j element pairs in the same format as other arrays. Since these interactions are symmetric (i,j = j,i) only phi arrays with i >= j are listed, in the following order: i,j = (1,1), (2,1), (2,2), (3,1), (3,2), (3,3), (4,1), ..., (Nelements, Nelements). Unlike the effective charge array Z(r) in *funcfl* files, the tabulated values for each phi function are listed in *setfl* files directly as r\*phi (in units of eV-Angstroms), since they are for atom pairs.

---

Style *eam/cd* is similar to the *eam/alloy* style, except that it computes alloy pairwise interactions using the concentration-dependent embedded-atom method (CD-EAM). This model can reproduce the enthalpy of mixing of alloys over the full composition range, as described in [\(Stukowski\)](#).

The pair\_coeff command is specified the same as for the *eam/alloy* style. However the DYNAMO *setfl* file must have two lines added to it, at the end of the file:

- line 1: Comment line (ignored)
- line 2: N Coefficient0 Coefficient1 ... CoefficientN

The last line begins with the degree N of the polynomial function h(x) that modifies the cross interaction between A and B elements. Then N+1 coefficients for the terms of the polynomial are then listed.

Modified EAM *setfl* files used with the *eam/cd* style must contain exactly two elements, i.e. in the current implementation the *eam/cd* style only supports binary alloys. The first and second elements in the input EAM file are always taken as the *A* and *B* species.

CD–EAM files in the *potentials* directory of the LAMMPS distribution have a ".cdeam" suffix.

---

Style *eam/fs* computes pairwise interactions for metals and metal alloys using a generalized form of EAM potentials due to Finnis and Sinclair ([Finnis](#)). The total energy  $E_i$  of an atom *I* is given by

$$E_i = F_\alpha \left( \sum_{j \neq i} \rho_{\alpha\beta}(r_{ij}) \right) + \frac{1}{2} \sum_{j \neq i} \phi_{\alpha\beta}(r_{ij})$$

This has the same form as the EAM formula above, except that  $\rho$  is now a functional specific to the atomic types of both atoms *I* and *J*, so that different elements can contribute differently to the total electron density at an atomic site depending on the identity of the element at that atomic site.

Style *eam/fs/opt* is an optimized version of style *eam/fs* that should give identical answers. Depending on system size and the processor you are running on, it may be 5–25% faster (for the pairwise portion of the run time).

The associated [pair\\_coeff](#) command for style *eam/fs* reads a DYNAMO *setfl* file that has been extended to include additional  $\rho_{\alpha\beta}$  arrays of tabulated values. A discussion of how FS EAM differs from conventional EAM alloy potentials is given in ([Ackland1](#)). An example of such a potential is the same author's Fe–P FS potential ([Ackland2](#)). Note that while FS potentials always specify the embedding energy with a square root dependence on the total density, the implementation in LAMMPS does not require that; the user can tabulate any functional form desired in the FS potential files.

For style *eam/fs*, the form of the *pair\_coeff* command is exactly the same as for style *eam/alloy*, e.g.

```
pair_coeff * * nialhjea.eam.fs Ni Ni Ni Al
```

where there are *N* additional arguments after the filename, where *N* is the number of LAMMPS atom types. The *N* values determine the mapping of LAMMPS atom types to EAM elements in the file, as described above for style *eam/alloy*. As with *eam/alloy*, if a mapping value is NULL, the mapping is not performed. This can be used when an *eam/fs* potential is used as part of the *hybrid* pair style. The NULL values are used as placeholders for atom types that will be used with other potentials.

FS EAM files include more information than the DYNAMO *setfl* format files read by *eam/alloy*, in that *i,j* density functionals for all pairs of elements are included as needed by the Finnis/Sinclair formulation of the EAM.

FS EAM files in the *potentials* directory of the LAMMPS distribution have an ".eam.fs" suffix. They are formatted as follows:

- lines 1,2,3 = comments (ignored)
- line 4: Nelements Element1 Element2 ... ElementN
- line 5: Nrho, drho, Nr, dr, cutoff

The 5–line header section is identical to an EAM *setfl* file.

Following the header are Nelements sections, one for each element *I*, each with the following format:

- line 1 = atomic number, mass, lattice constant, lattice type (e.g. FCC)



- embedding function  $F(\rho)$  ( $N_{\rho}$  values)
- density function  $\rho(r)$  for element I at element 1 ( $N_r$  values)
- density function  $\rho(r)$  for element I at element 2
- ...
- density function  $\rho(r)$  for element I at element  $N_{\text{element}}$

The units of these quantities in line 1 are the same as for *setfl* files. Note that the  $\rho(r)$  arrays in Finnis/Sinclair can be asymmetric ( $i,j \neq j,i$ ) so there are  $N_{\text{elements}}^2$  of them listed in the file.

Following the  $N_{\text{elements}}$  sections,  $N_r$  values for each pair potential  $\phi(r)$  array are listed in the same manner ( $r \cdot \phi$ , units of eV–Angstroms) as in EAM *setfl* files. Note that in Finnis/Sinclair, the  $\phi(r)$  arrays are still symmetric, so only  $\phi$  arrays for  $i \geq j$  are listed.

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs  $I,J$  and  $I \neq J$ , where types  $I$  and  $J$  correspond to two different element types, mixing is performed by LAMMPS as described above with the individual styles. You never need to specify a `pair_coeff` command with  $I \neq J$  arguments for the eam styles.

This pair style does not support the [pair\\_modify](#) shift, table, and tail options.

The eam pair styles do not write their information to [binary restart files](#), since it is stored in tabulated potential files. Thus, you need to re-specify the `pair_style` and `pair_coeff` commands in an input script that reads a restart file.

The eam pair styles can only be used via the *pair* keyword of the [run\\_style respa](#) command. They do not support the *inner*, *middle*, *outer* keywords.

### Restrictions:

All of these styles except those ending in *opt* and the *eam/cd* style are part of the "manybody" package. They are only enabled if LAMMPS was built with that package (which it is by default).

The styles ending in *opt* are part of the "opt" package and also require the "manybody" package. They are only enabled if LAMMPS was built with those packages. See the [Making LAMMPS](#) section for more info.

The *eam/cd* style is part of the "user-cd-eam" package and also requires the "manybody" package. It is only enabled if LAMMPS was built with those packages. See the [Making LAMMPS](#) section for more info.

### Related commands:

[pair\\_coeff](#)

**Default:** none

(**Ackland1**) Ackland, Condensed Matter (2005).

(**Ackland2**) Ackland, Mendelev, Srolovitz, Han and Barashev, Journal of Physics: Condensed Matter, 16, S2629 (2004).

**(Daw)** Daw, Baskes, Phys Rev Lett, 50, 1285 (1983). Daw, Baskes, Phys Rev B, 29, 6443 (1984).

**(Finnis)** Finnis, Sinclair, Philosophical Magazine A, 50, 45 (1984).

**(Stukowski)** Stukowski, Sadigh, Erhart, Caro; Modeling Simulation Materials Science & Engineering, 7, 075005 (2009).

## pair\_style gayberne command

## pair\_style gayberne/gpu command

### Syntax:

```
pair_style gayberne gamma upsilon mu cutoff
```

```
pair_style gayberne/gpu gpuflag gpunum gamma upsilon mu cutoff
```

- style = *gayberne* or *gayberne/gpu*
- gpumode = *one/node* or *one/gpu* or *multi/gpu*, only used with *gayberne/gpu*
- gpuID = ID or number of GPUs, only used with *gayberne/gpu*
- gamma = shift for potential minimum (typically 1)
- upsilon = exponent for eta orientation-dependent energy function
- mu = exponent for chi orientation-dependent energy function
- cutoff = global cutoff for interactions (distance units)

### Examples:

```
pair_style gayberne 1.0 1.0 1.0 10.0
pair_style gayberne/gpu one/node 0 1.0 1.0 1.0 10.0
pair_coeff * * 1.0 1.7 1.7 3.4 3.4 1.0 1.0 1.0
```

### Description:

The *gayberne* styles compute a Gay–Berne anisotropic LJ interaction ([Berardi](#)) between pairs of ellipsoidal particles or an ellipsoidal and spherical particle via the formulas

$$U(\mathbf{A}_1, \mathbf{A}_2, \mathbf{r}_{12}) = U_r(\mathbf{A}_1, \mathbf{A}_2, \mathbf{r}_{12}, \gamma) \cdot \eta_{12}(\mathbf{A}_1, \mathbf{A}_2, v) \cdot \chi_{12}(\mathbf{A}_1, \mathbf{A}_2, \mathbf{r}_{12}, \mu)$$

$$U_r = 4\epsilon(\varrho^{12} - \varrho^6)$$

$$\varrho = \frac{\sigma}{h_{12} + \gamma\sigma}$$

where  $\mathbf{A}_1$  and  $\mathbf{A}_2$  are the transformation matrices from the simulation box frame to the body frame and  $\mathbf{r}_{12}$  is the center to center vector between the particles.  $U_r$  controls the shifted distance dependent interaction based on the distance of closest approach of the two particles ( $h_{12}$ ) and the user-specified shift parameter  $\gamma$ . When both particles are spherical, the formula reduces to the usual Lennard–Jones interaction (see details below for when Gay–Berne treats a particle as "spherical").

Style *gayberne/gpu* is a GPU-enabled version of style *gayberne* that should give identical answers. Depending on system size and the GPU processor you have on your system, it may be 100x faster (for the pairwise portion of the run time). See more details below.

For large uniform molecules it has been shown that the energy parameters are approximately representable in terms of local contact curvatures ([Everaers](#)):

$$\epsilon_a = \sigma \cdot \frac{a}{b \cdot c}; \epsilon_b = \sigma \cdot \frac{b}{a \cdot c}; \epsilon_c = \sigma \cdot \frac{c}{a \cdot b}$$

The variable names utilized as potential parameters are for the most part taken from [\(Everaers\)](#) in order to be consistent with the [RE-squared pair potential](#). Details on the *upsilon* and *mu* parameters are given [here](#).

More details of the Gay–Berne formulation are given in the references listed below and in [this supplementary document](#).

Use of this pair style requires the NVE, NVT, or NPT fixes with the *asphere* extension (e.g. [fix nve/asphere](#)) in order to integrate particle rotation. Additionally, [atom\\_style ellipsoid](#) should be used since it defines the rotational state of the ellipsoidal particles. The size and shape of the ellipsoidal particles are defined by the [shape](#) command.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- *epsilon* = well depth (energy units)
- *sigma* = minimum effective particle radii (distance units)
- *epsilon\_i\_a* = relative well depth of type I for side-to-side interactions
- *epsilon\_i\_b* = relative well depth of type I for face-to-face interactions
- *epsilon\_i\_c* = relative well depth of type I for end-to-end interactions
- *epsilon\_j\_a* = relative well depth of type J for side-to-side interactions
- *epsilon\_j\_b* = relative well depth of type J for face-to-face interactions
- *epsilon\_j\_c* = relative well depth of type J for end-to-end interactions
- *cutoff* (distance units)

The last coefficient is optional. If not specified, the global cutoff specified in the *pair\_style* command is used.

It is typical for the Gay–Berne potential to define *sigma* as the minimum of the 3 "shape" diameters for a I,I interaction, though this is not required. Note that this is a different meaning for *sigma* than the [pair\\_style resquared](#) potential uses.

The *epsilon\_i* and *epsilon\_j* coefficients are actually defined for atom types, not for pairs of atom types. Thus, in a series of *pair\_coeff* commands, they only need to be specified once for each atom type.

Specifically, if any of *epsilon\_i\_a*, *epsilon\_i\_b*, *epsilon\_i\_c* are non-zero, the three values are assigned to atom type I. If all the *epsilon\_i* values are zero, they are ignored. If any of *epsilon\_j\_a*, *epsilon\_j\_b*, *epsilon\_j\_c* are non-zero, the three values are assigned to atom type J. If all three *epsilon\_i* values are zero, they are ignored. Thus the typical way to define the *epsilon\_i* and *epsilon\_j* coefficients is to list their values in "pair\_coeff I J" commands when I = J, but set them to 0.0 when I != J. If you do list them when I != J, you should insure they are consistent with their values in other *pair\_coeff* commands.

Note that if this potential is being used as a sub-style of [pair\\_style hybrid](#), and there is no "pair\_coeff I I" setting made for Gay–Berne for a particular type I (because I–I interactions are computed by another hybrid pair potential), then you still need to insure the *epsilon\_a,b,c* coefficients are assigned to that type in a "pair\_coeff I J" command.

**IMPORTANT NOTE:** If the *epsilon\_a,b,c* for an atom type are all 1.0, and if the shape of the particle is spherical (see the [shape](#) command), meaning the 3 diameters are all the same, then the particle is treated as "spherical" by the Gay–Berne potential. This is significant because if two "spherical" particles interact, then the simple

Lennard–Jones formula is used to compute their interaction energy/force using epsilon and sigma, which is much cheaper to compute than the full Gay–Berne formula. Thus you should insure epsilon a,b,c are set to 1.0 for spherical particle types and use epsilon and sigma to specify its interaction with other spherical particles.

---

The *gayberne/gpu* style is identical to the *gayberne* style, except that each processor off–loads its pairwise calculations to a GPU chip. Depending on the hardware available on your system this can provide a significant speed–up, especially for the relatively expensive computations inherent in Gay–Berne interactions. See the [Running on GPUs](#) section of the manual for more details about hardware and software requirements for using GPUs.

The *gpumode* and *gpuID* settings in the *pair\_style* command refer to how the GPUs on your system are configured.

Set *gpumode* to *one/node* if you have a single compute "node" on your system, which may have multiple cores and/or GPUs. *GpuID* should be set to the ID of the (first) GPU you wish to use with LAMMPS (another GPU might be driving your display).

Set *gpumode* to *one/gpu* if you have multiple compute "nodes" on your system, with one GPU per node. *GpuID* should be set to the ID of the GPU.

Set *gpumode* to *multi/gpu* if you have multiple compute "nodes" on your system, each with multiple GPUs. *GpuID* should be set to the number of GPUs per node.

More details about these settings and various possible hardware configuration are in [this section](#) of the manual.

Additional requirements in your input script to run with style *gayberne/gpu* are as follows:

The [newton pair](#) setting must be *off*.

You should use the [neigh\\_modify one](#) command and set its value to something close (but slightly larger) than the number of pairwise neighbors/atom you expect to have in your model. This is a function of the pairwise cutoff. Note that the default for this setting is 2000, which is much larger than most models need. Unlike neighbor lists in LAMMPS itself, the GPU version of this pair style uses that setting to allocate memory on the GPU for neighbor information. If the setting is too large, it will limit the number of atoms that can be stored on the GPU.

---

#### **Mixing, shift, table, tail correction, restart, rRESPA info:**

For atom type pairs  $I, J$  and  $I \neq J$ , the epsilon and sigma coefficients and cutoff distance for this pair style can be mixed. The default mix value is *geometric*. See the "pair\_modify" command for details.

This pair styles supports the [pair\\_modify](#) shift option for the energy of the Lennard–Jones portion of the pair interaction, but only for sphere–sphere interactions. There is no shifting performed for ellipsoidal interactions due to the anisotropic dependence of the interaction.

The [pair\\_modify](#) table option is not relevant for this pair style.

This pair style does not support the [pair\\_modify](#) tail option for adding long–range tail corrections to energy and pressure.

This pair style writes its information to [binary restart files](#), so *pair\_style* and *pair\_coeff* commands do not need to be specified in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

### Restrictions:

The *gayberne* style is part of the "asphere" package. The *gayberne/gpu* style is part of the "gpu" package. They are only enabled if LAMMPS was built with the those packages. See the [Making LAMMPS](#) section for more info.

This pair style requires that atoms store torque and a quaternion to represent their orientation, as defined by the [atom\\_style](#). It also require they store a per-type [shape](#). The particles cannot store a per-particle diameter.

Particles acted on by the potential can be extended aspherical or spherical particles, or point particles.

The Gay–Berne potential does not become isotropic as *r* increases ([Everaers](#)). The distance–of–closest–approach approximation used by LAMMPS becomes less accurate when high–aspect ratio ellipsoids are used.

### Related commands:

[pair\\_coeff](#), [fix nve/asphere](#), [compute temp/asphere](#), [pair\\_style resquared](#)

**Default:** none

---

**(Everaers)** Everaers and Ejtehadi, Phys Rev E, 67, 041710 (2003).

**(Berardi)** Berardi, Fava, Zannoni, Chem Phys Lett, 297, 8–14 (1998). Berardi, Muccioli, Zannoni, J Chem Phys, 128, 024905 (2008).

**(Perram)** Perram and Rasmussen, Phys Rev E, 54, 6565–6572 (1996).

**(Allen)** Allen and Germano, Mol Phys 104, 3225–3235 (2006).

## pair\_style gran/hooke command

## pair\_style gran/hooke/history command

## pair\_style gran/hertz/history command

### Syntax:

```
pair_style style Kn Kt gamma_n gamma_t xmu dampflag
```

- style = *gran/hooke* or *gran/hooke/history* or *gran/hertz/history*
- Kn = elastic constant for normal particle repulsion (force/distance units or pressure units – see discussion below)
- Kt = elastic constant for tangential contact (force/distance units or pressure units – see discussion below)
- gamma\_n = damping coefficient for collisions in normal direction (1/time units or 1/time–distance units – see discussion below)
- gamma\_t = damping coefficient for collisions in tangential direction (1/time units or 1/time–distance units – see discussion below)
- xmu = static yield criterion (unitless fraction between 0.0 and 1.0)
- dampflag = 0 or 1 if tangential damping force is excluded or included

**IMPORTANT NOTE:** Versions of LAMMPS before 9Jan09 had different style names for granular force fields. This is to emphasize the fact that the Hertzian equation has changed to model polydispersity more accurately. A side effect of the change is that the Kn, Kt, gamma\_n, and gamma\_t coefficients in the pair\_style command must be specified with different values in order to reproduce calculations made with earlier versions of LAMMPS, even for monodisperse systems. See the NOTE below for details.

### Examples:

```
pair_style gran/hooke/history 200000.0 NULL 50.0 NULL 0.5 1
pair_style gran/hooke 200000.0 70000.0 50.0 30.0 0.5 0
```

### Description:

The *gran* styles use the following formulas for the frictional force between two granular particles, as described in ([Brilliantov](#)), ([Silbert](#)), and ([Zhang](#)), when the distance *r* between two particles of radii *R<sub>i</sub>* and *R<sub>j</sub>* is less than their contact distance *d* = *R<sub>i</sub>* + *R<sub>j</sub>*. There is no force between the particles when *r* > *d*.

The two Hookean styles use this formula:

$$F_{hk} = (k_n \delta \mathbf{n}_{ij} - m_{\text{eff}} \gamma_n \mathbf{v}_n) - (k_t \Delta \mathbf{s}_t + m_{\text{eff}} \gamma_t \mathbf{v}_t)$$

The Hertzian style uses this formula:

$$F_{hz} = \sqrt{\delta} \sqrt{\frac{R_i R_j}{R_i + R_j}} F_{hk} = \sqrt{\delta} \sqrt{\frac{R_i R_j}{R_i + R_j}} [(k_n \delta \mathbf{n}_{ij} - m_{\text{eff}} \gamma_n \mathbf{v}_n) - (k_t \Delta \mathbf{s}_t + m_{\text{eff}} \gamma_t \mathbf{v}_t)]$$

In both equations the first parenthesized term is the normal force between the two particles and the second parenthesized term is the tangential force. The normal force has 2 terms, a contact force and a damping force. The tangential force also has 2 terms: a shear force and a damping force. The shear force is a "history" effect that accounts for the tangential displacement between the particles for the duration of the time they are in contact. This term is included in pair styles *hooke/history* and *hertz/history*, but is not included in pair style *hooke*. The tangential damping force term is included in all three pair styles if *dampflag* is set to 1; it is not included if *dampflag* is set to 0.

The other quantities in the equations are as follows:

- $\delta = d - r$  = overlap distance of 2 particles
- $K_n$  = elastic constant for normal contact
- $K_t$  = elastic constant for tangential contact
- $\gamma_n$  = viscoelastic damping constant for normal contact
- $\gamma_t$  = viscoelastic damping constant for tangential contact
- $m_{eff} = M_i M_j / (M_i + M_j)$  = effective mass of 2 particles of mass  $M_i$  and  $M_j$
- $\Delta \mathbf{St}$  = tangential displacement vector between 2 spherical particles which is truncated to satisfy a frictional yield criterion
- $\mathbf{n}_{ij}$  = unit vector along the line connecting the centers of the 2 particles
- $\mathbf{V}_n$  = normal component of the relative velocity of the 2 particles
- $\mathbf{V}_t$  = tangential component of the relative velocity of the 2 particles

The  $K_n$ ,  $K_t$ ,  $\gamma_n$ , and  $\gamma_t$  coefficients are specified as parameters to the *pair\_style* command. If a NULL is used for  $K_t$ , then a default value is used where  $K_t = 2/7 K_n$ . If a NULL is used for  $\gamma_t$ , then a default value is used where  $\gamma_t = 1/2 \gamma_n$ .

The interpretation and units for these 4 coefficients are different in the Hookean versus Hertzian equations.

The Hookean model is one where the normal push-back force for two overlapping particles is a linear function of the overlap distance. Thus the specified  $K_n$  is in units of (force/distance). Note that this push-back force is independent of absolute particle size (in the monodisperse case) and of the relative sizes of the two particles (in the polydisperse case). This model also applies to the other terms in the force equation so that the specified  $\gamma_n$  is in units of (1/time),  $K_t$  is in units of (force/distance), and  $\gamma_t$  is in units of (1/time).

The Hertzian model is one where the normal push-back force for two overlapping particles is proportional to the area of overlap of the two particles, and is thus a non-linear function of overlap distance. Thus  $K_n$  has units of force per area and is thus specified in units of (pressure). The effects of absolute particle size (monodispersity) and relative size (polydispersity) are captured in the radii-dependent pre-factors. When these pre-factors are carried through to the other terms in the force equation it means that the specified  $\gamma_n$  is in units of (1/(time\*distance)),  $K_t$  is in units of (pressure), and  $\gamma_t$  is in units of (1/(time\*distance)).

Note that in the Hookean case,  $K_n$  can be thought of as a linear spring constant with units of force/distance. In the Hertzian case,  $K_n$  is like a non-linear spring constant with units of force/area or pressure, and as shown in the (Zhang) paper,  $K_n = 4G / (3(1-\nu))$  where  $\nu$  = the Poisson ratio,  $G$  = shear modulus =  $E / (1(1+\nu))$ , and  $E$  = Young's modulus. Similarly,  $K_t = 8G / (2-\nu)$ . Thus in the Hertzian case  $K_n$  and  $K_t$  can be set to values that corresponds to properties of the material being modeled. This is also true in the Hookean case, except that a spring constant must be chosen that is appropriate for the absolute size of particles in the model. Since relative particle sizes are not accounted for, the Hookean styles may not be a suitable model for polydisperse systems.

**IMPORTANT NOTE:** In versions of LAMMPS before 9Jan09, the equation for Hertzian interactions did not include the  $\sqrt{R_i R_j / (R_i + R_j)}$  term and thus was not as accurate for polydisperse systems. For monodisperse systems,  $\sqrt{R_i R_j / (R_i + R_j)}$  is a constant factor that effectively scales all 4 coefficients:  $K_n$ ,  $K_t$ ,  $\gamma_n$ ,



gamma\_t. Thus you can set the values of these 4 coefficients appropriately in the current code to reproduce the results of a previous Hertzian monodisperse calculation. For example, for the common case of a monodisperse system with particles of diameter 1, all 4 of these coefficients should now be set 2x larger than they were previously.

Xmu is also specified in the pair\_style command and is the upper limit of the tangential force through the Coulomb criterion  $F_t = xmu * F_n$ , where  $F_t$  and  $F_n$  are the total tangential and normal force components in the formulas above. Thus in the Hookean case, the tangential force between 2 particles grows according to a tangential spring and dash-pot model until  $F_t/F_n = xmu$  and is then held at  $F_t = F_n * xmu$  until the particles lose contact. In the Hertzian case, a similar analogy holds, though the spring is no longer linear.

For granular styles there are no additional coefficients to set for each pair of atom types via the [pair\\_coeff](#) command. All settings are global and are made via the pair\_style command. However you must still use the [pair\\_coeff](#) for all pairs of granular atom types. For example the command

```
pair_coeff * *
```

should be used if all atoms in the simulation interact via a granular potential (i.e. one of the pair styles above is used). If a granular potential is used as a sub-style of [pair\\_style hybrid](#), then specific atom types can be used in the pair\_coeff command to determine which atoms interact via a granular potential.

---

#### Mixing, shift, table, tail correction, restart, rRESPA info:

The [pair\\_modify](#) mix, shift, table, and tail options are not relevant for granular pair styles.

These pair styles write their information to [binary restart files](#), so a pair\_style command does not need to be specified in an input script that reads a restart file.

These pair styles can only be used via the *pair* keyword of the [run\\_style respa](#) command. They do not support the *inner*, *middle*, *outer* keywords.

---

#### Restrictions: none

All the granular pair styles are part of the "granular" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

These pair styles require that atoms store torque and angular velocity (omega) as defined by the [atom\\_style](#). They also require a per-particle radius is stored. The *granular* atom style does all of this.

This pair style requires you to use the [communicate vel yes](#) option so that velocities are stored by ghost atoms.

#### Related commands:

[pair\\_coeff](#)

**Default:** none

---

(**Brilliantov**) Brilliantov, Spahn, Hertzsch, Poschel, Phys Rev E, 53, p 5382–5392 (1996).

(**Silbert**) Silbert, Ertas, Grest, Halsey, Levine, Plimpton, Phys Rev E, 64, p 051302 (2001).

**(Zhang)** Zhang and Makse, Phys Rev E, 72, p 011301 (2005).

## pair\_style lj/gromacs command

## pair\_style lj/gromacs/coul/gromacs command

### Syntax:

```
pair_style style args
```

- style = *lj/gromacs* or *lj/gromacs/coul/gromacs*
- args = list of arguments for a particular style

```
lj/gromacs args = inner outer
    inner, outer = global switching cutoffs for Lennard Jones
lj/gromacs/coul/gromacs args = inner outer (inner2) (outer2)
    inner, outer = global switching cutoffs for Lennard Jones (and Coulombic if only 2 args)
    inner2, outer2 = global switching cutoffs for Coulombic (optional)
```

### Examples:

```
pair_style lj/gromacs 9.0 12.0
pair_coeff * * 100.0 2.0
pair_coeff 2 2 100.0 2.0 8.0 10.0

pair_style lj/gromacs/coul/gromacs 9.0 12.0
pair_style lj/gromacs/coul/gromacs 8.0 10.0 7.0 9.0
pair_coeff * * 100.0 2.0
```

### Description:

The *lj/gromacs* styles compute LJ and Coulombic interactions with an additional switching function  $S(r)$  that ramps the energy and force smoothly to zero between an inner and outer cutoff. It is a commonly used potential in the [GROMACS](#) MD code and for the coarse-grained models of [Marrink](#).

$$\begin{aligned}
 E_{LJ} &= 4\epsilon \left[ \left( \frac{\sigma}{r} \right)^{12} - \left( \frac{\sigma}{r} \right)^6 \right] + S_{LJ}(r) & r < r_c \\
 E_C &= \frac{Cq_i q_j}{\epsilon r} + S_C(r) & r < r_c \\
 S(r) &= 0 & r < r_1 \\
 S(r) &= A(r - r_1)^2 + B(r - r_1)^3 & r_1 < r < r_c
 \end{aligned}$$

$R_1$  is the inner cutoff;  $R_c$  is the outer cutoff. The coefficients  $A$  and  $B$  are computed by LAMMPS to perform the smoothing. The function  $S(r)$  is actually applied once to each term of the LJ formula and once to the Coulombic formula, so there are 2 or 3 sets of  $A, B$  coefficients depending on which *pair\_style* is used. The boundary conditions applied to the smoothing function are as follows:  $S(r_1) = S'(r_1) = 0$ ,  $S(r_c) = -F(r_c)$ ,  $S'(r_c) = -F'(r_c)$ , where  $F(r)$  is the corresponding term in the LJ or Coulombic function and a single quote represents a derivative with respect to  $r$ .

The inner and outer cutoff for the LJ and Coulombic terms can be the same or different depending on whether 2 or 4 arguments are used in the *pair\_style* command. The inner LJ cutoff must be  $> 0$ , but the inner Coulombic

cutoff can be  $\geq 0$ .

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- epsilon (energy units)
- sigma (distance units)
- inner (distance units)
- outer (distance units)

Note that sigma is defined in the LJ formula as the zero-crossing distance for the potential, not as the energy minimum at  $2^{1/6}$  sigma.

The last 2 coefficients are optional inner and outer cutoffs for style *lj/gromacs*. If not specified, the global *inner* and *outer* values are used.

The last 2 coefficients cannot be used with style *lj/gromacs/coul/gromacs* because this force field does not allow varying cutoffs for individual atom pairs; all pairs use the global cutoff(s) specified in the *pair\_style* command.

---

**Mixing, shift, table, tail correction, restart, rRESPA info:**

For atom type pairs I,J and  $I \neq J$ , the epsilon and sigma coefficients and cutoff distance for all of the *lj/cut* pair styles can be mixed. The default mix value is *geometric*. See the "pair\_modify" command for details.

None of the GROMACS pair styles support the [pair\\_modify](#) shift option, since the Lennard-Jones portion of the pair interaction is already smoothed to 0.0 at the cutoff.

The [pair\\_modify](#) table option is not relevant for this pair style.

None of the GROMACS pair styles support the [pair\\_modify](#) tail option for adding long-range tail corrections to energy and pressure, since there are no corrections for a potential that goes to 0.0 at the cutoff.

All of the GROMACS pair styles write their information to [binary restart files](#), so *pair\_style* and *pair\_coeff* commands do not need to be specified in an input script that reads a restart file.

All of the GROMACS pair styles can only be used via the *pair* keyword of the [run\\_style respa](#) command. They do not support the *inner*, *middle*, *outer* keywords.

---

**Restrictions:** none**Related commands:**

[pair\\_coeff](#)

**Default:** none

---

(Marrink) Marrink, de Vries, Mark, J Phys Chem B, 108, 750–760 (2004).

## pair\_style hybrid command

## pair\_style hybrid/overlay command

### Syntax:

```
pair_style hybrid style1 args style2 args ...
pair_style hybrid/overlay style1 args style2 args ...
```

- style1,style2 = list of one or more pair styles and their arguments

### Examples:

```
pair_style hybrid lj/cut/coul/cut 10.0 eam lj/cut 5.0
pair_coeff 1*2 1*2 eam niu3
pair_coeff 3 3 lj/cut/coul/cut 1.0 1.0
pair_coeff 1*2 3 lj/cut 0.5 1.2
```

```
pair_style hybrid/overlay lj/cut 2.5 coul/long 2.0
pair_coeff * * lj/cut 1.0 1.0
pair_coeff * * coul/long
```

### Description:

The *hybrid* and *hybrid/overlay* styles enable the use of multiple pair styles in one simulation. With the *hybrid* style, exactly one pair style is assigned to each pair of atom types. With the *hybrid/overlay* style, one or more pair styles can be assigned to each pair of atom types. The assignment of pair styles to type pairs is made via the [pair\\_coeff](#) command.

Here are two examples of hybrid simulations. The *hybrid* style could be used for a simulation of a metal droplet on a LJ surface. The metal atoms interact with each other via an *eam* potential, the surface atoms interact with each other via a *lj/cut* potential, and the metal/surface interaction is also computed via a *lj/cut* potential. The *hybrid/overlay* style could be used as in the 2nd example above, where multiple potentials are superposed in an additive fashion to compute the interaction between atoms. In this example, using *lj/cut* and *coul/long* together gives the same result as if the *lj/cut/coul/long* potential were used by itself. In this case, it would be more efficient to use the single combined potential, but in general any combination of pair potentials can be used together in to produce an interaction that is not encoded in any single *pair\_style* file, e.g. adding Coulombic forces between granular particles.

All pair styles that will be used are listed as "sub-styles" following the *hybrid* or *hybrid/overlay* keyword, in any order. Each sub-style's name is followed by its usual arguments, as illustrated in the example above. See the doc pages of individual pair styles for a listing and explanation of the appropriate arguments.

The *pair\_coeff* commands are also specified exactly as they would be for a simulation using only one pair style, with one additional argument. Following the I,J type specification, the first argument sets the pair sub-style. The remaining arguments are the coefficients appropriate to that style. For example, consider a simulation with 3 atom types: types 1 and 2 are Ni atoms, type 3 are LJ atoms with charges. The following commands would set up a hybrid simulation:

```
pair_style hybrid eam/alloy lj/cut/coul/cut 10.0 lj/cut 8.0
pair_coeff * * eam/alloy nialhjea Ni Ni NULL
pair_coeff 3 3 lj/cut/coul/cut 1.0 1.0
```

```
pair_coeff 1*2 3 lj/cut 0.8 1.3
```

Note that the `pair_coeff` command for *eam/alloy* includes a mapping specification of elements to all atom types, even those not assigned to the *eam/alloy* potential. The NULL keyword is used by such potentials (*eam/alloy*, Tersoff, AIREBO, etc), to denote an atom type that will be assigned to a different sub-style.

For the *hybrid* style, each atom type pair I,J is assigned to exactly one sub-style. Just as with a simulation using a single pair style, if you specify the same atom type pair in a second `pair_coeff` command, the previous assignment will be overwritten.

For the *hybrid/overlay* style, each atom type pair I,J can be assigned to one or more sub-styles. Thus if you specify the same atom type pair in a second `pair_coeff` command, a second sub-style is added to the list of potentials that will be calculated for two interacting atoms of those types.

Coefficients must be defined for each pair of atoms types via the `pair_coeff` command as described above, or in the data file or restart files read by the `read_data` or `read_restart` commands, or by mixing as described below.

For both the *hybrid* and *hybrid/overlay* styles, every atom type pair I,J (where  $I \leq J$ ) must be assigned to at least one sub-style via the `pair_coeff` command as in the examples above, or in the data file read by the `read_data`, or by mixing as described below.

If you want there to be no interactions between a particular pair of atom types, you have 3 choices. You can assign the type pair to some sub-style and use the `neigh_modify exclude type` command. You can assign it to some sub-style and set the coefficients so that there is effectively no interaction (e.g.  $\epsilon = 0.0$  in a LJ potential). Or, for *hybrid* and *hybrid/overlay* simulations, you can use this form of the `pair_coeff` command:

```
pair_coeff      2 3 none
```

If an assignment to *none* is made in a simulation with the *hybrid/overlay* pair style, it wipes out all previous assignments of that atom type pair to sub-styles.

Note that you may need to use an `atom_style hybrid` command in your input script, if atoms in the simulation will need attributes from several atom styles, due to using multiple pair potentials.

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

Any pair potential settings made via the `pair_modify` command are passed along to all sub-styles of the hybrid potential.

For atom type pairs I,J and  $I \neq J$ , if the sub-style assigned to I,I and J,J is the same, and if the sub-style allows for mixing, then the coefficients for I,J can be mixed. This means you do not have to specify a `pair_coeff` command for I,J since the I,J type pair will be assigned automatically to the I,I sub-style and its coefficients generated by the mixing rule used by that sub-style. For the *hybrid/overlay* style, there is an additional requirement that both the I,I and J,J pairs are assigned to a single sub-style. See the "pair\_modify" command for details of mixing rules. See the doc page for the sub-style to see if allows for mixing.

The hybrid pair styles supports the `pair_modify` shift, table, and tail options for an I,J pair interaction, if the associated sub-style supports it.

For the hybrid pair styles, the list of sub-styles and their respective settings are written to [binary restart files](#), so a `pair_style` command does not need to be specified in an input script that reads a restart file. However, the coefficient information is not stored in the restart file. Thus, `pair_coeff` commands need to be re-specified in the restart input script.

These pair styles support the use of the *inner*, *middle*, and *outer* keywords of the [run\\_style respa](#) command, if their sub-styles do.

**Restrictions:**

When using a long-range Coulombic solver (via the [kspace\\_style](#) command) with a hybrid pair\_style, one or more sub-styles will be of the "long" variety, e.g. *lj/cut/coul/long* or *buck/coul/long*. You must insure that the short-range Coulombic cutoff used by each of these long pair styles is the same or else LAMMPS will generate an error.

**Related commands:**

[pair\\_coeff](#)

**Default:** none

**pair\_style lj/cut command****pair\_style lj/cut/gpu command****pair\_style lj/cut/opt command****pair\_style lj/cut/coul/cut command****pair\_style lj/cut/coul/debye command****pair\_style lj/cut/coul/long command****pair\_style lj/cut/coul/long/tip4p command****Syntax:**

```
pair_style style args
```

- style = *lj/cut* or *lj/cut/gpu* or *lj/cut/opt* or *lj/cut/coul/cut* or *lj/cut/coul/debye* or *lj/cut/coul/long* or *lj/cut/coul/long/tip4p*
- args = list of arguments for a particular style

```
lj/cut args = cutoff
  cutoff = global cutoff for Lennard Jones interactions (distance units)
lj/cut/gpu args = gpumode gpuID cutoff
  gpumode = one/node or one/gpu or multi/gpu
  gpuID = ID or number of GPUs
  cutoff = global cutoff for Lennard Jones interactions (distance units)
lj/cut/opt args = cutoff
  cutoff = global cutoff for Lennard Jones interactions (distance units)
lj/cut/coul/cut args = cutoff (cutoff2)
  cutoff = global cutoff for LJ (and Coulombic if only 1 arg) (distance units)
  cutoff2 = global cutoff for Coulombic (optional) (distance units)
lj/cut/coul/debye args = kappa cutoff (cutoff2)
  kappa = Debye length (inverse distance units)
  cutoff = global cutoff for LJ (and Coulombic if only 1 arg) (distance units)
  cutoff2 = global cutoff for Coulombic (optional) (distance units)
lj/cut/coul/long args = cutoff (cutoff2)
  cutoff = global cutoff for LJ (and Coulombic if only 1 arg) (distance units)
  cutoff2 = global cutoff for Coulombic (optional) (distance units)
lj/cut/coul/long/tip4p args = otype htype btype atype qdist cutoff (cutoff2)
  otype,htype = atom types for TIP4P O and H
  btype,atype = bond and angle types for TIP4P waters
  qdist = distance from O atom to massless charge (distance units)
  cutoff = global cutoff for LJ (and Coulombic if only 1 arg) (distance units)
  cutoff2 = global cutoff for Coulombic (optional) (distance units)
```

**Examples:**

```
pair_style lj/cut 2.5
pair_style lj/cut/gpu one/node 0 2.5
pair_style lj/cut/opt 2.5
pair_coeff * * 1 1
pair_coeff 1 1 1 1.1 2.8
```



```

pair_style lj/cut/coul/cut 10.0
pair_style lj/cut/coul/cut 10.0 8.0
pair_coeff * * 100.0 3.0
pair_coeff 1 1 100.0 3.5 9.0
pair_coeff 1 1 100.0 3.5 9.0 9.0

pair_style lj/cut/coul/debye 1.5 3.0
pair_style lj/cut/coul/debye 1.5 2.5 5.0
pair_coeff * * 1.0 1.0
pair_coeff 1 1 1.0 1.5 2.5
pair_coeff 1 1 1.0 1.5 2.5 5.0

pair_style lj/cut/coul/long 10.0
pair_style lj/cut/coul/long 10.0 8.0
pair_coeff * * 100.0 3.0
pair_coeff 1 1 100.0 3.5 9.0

pair_style lj/cut/coul/long/tip4p 1 2 7 8 0.3 12.0
pair_style lj/cut/coul/long/tip4p 1 2 7 8 0.3 12.0 10.0
pair_coeff * * 100.0 3.0
pair_coeff 1 1 100.0 3.5 9.0

```

### Description:

The *lj/cut* styles compute the standard 12/6 Lennard–Jones potential, given by

$$E = 4\epsilon \left[ \left( \frac{\sigma}{r} \right)^{12} - \left( \frac{\sigma}{r} \right)^6 \right] \quad r < r_c$$

$R_c$  is the cutoff.

Style *lj/cut/gpu* is a GPU–enabled version of style *lj/cut* that should give identical answers. Depending on system size and the GPU processor you have on your system, it may be 4x faster (for the pairwise portion of the run time). See more details below.

Style *lj/cut/opt* is an optimized version of style *lj/cut* that should give identical answers. Depending on system size and the processor you are running on, it may be 5–25% faster (for the pairwise portion of the run time).

Style *lj/cut/coul/cut* adds a Coulombic pairwise interaction given by

$$E = \frac{Cq_iq_j}{\epsilon r} \quad r < r_c$$

where  $C$  is an energy–conversion constant,  $Q_i$  and  $Q_j$  are the charges on the 2 atoms, and epsilon is the dielectric constant which can be set by the [dielectric](#) command. If one cutoff is specified in the `pair_style` command, it is used for both the LJ and Coulombic terms. If two cutoffs are specified, they are used as cutoffs for the LJ and Coulombic terms respectively.

Style *lj/cut/coul/debye* adds an additional `exp()` damping factor to the Coulombic term, given by

$$E = \frac{C q_i q_j}{\epsilon r} \exp(-\kappa r) \quad r < r_c$$

where kappa is the Debye length. This potential is another way to mimic the screening effect of a polar solvent.

Style *lj/cut/coul/long* computes the same Coulombic interactions as style *lj/cut/coul/cut* except that an additional damping factor is applied to the Coulombic term so it can be used in conjunction with the [kpace\\_style](#) command and its *ewald* or *pppm* option. The Coulombic cutoff specified for this style means that pairwise interactions within this distance are computed directly; interactions outside that distance are computed in reciprocal space.

Style *lj/cut/coul/long/tip4p* implements the TIP4P water model of ([Jorgensen](#)), which introduces a massless site located a short distance away from the oxygen atom along the bisector of the HOH angle. The atomic types of the oxygen and hydrogen atoms, the bond and angle types for OH and HOH interactions, and the distance to the massless charge site are specified as *pair\_style* arguments.

**IMPORTANT NOTE:** For each TIP4P water molecule in your system, the atom IDs for the O and 2 H atoms must be consecutive, with the O atom first. This is to enable LAMMPS to "find" the 2 H atoms associated with each O atom. For example, if the atom ID of an O atom in a TIP4P water molecule is 500, then its 2 H atoms must have IDs 501 and 502.

See the [howto section](#) for more information on how to use the TIP4P pair style.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- epsilon (energy units)
- sigma (distance units)
- cutoff1 (distance units)
- cutoff2 (distance units)

Note that sigma is defined in the LJ formula as the zero-crossing distance for the potential, not as the energy minimum at  $2^{1/6}$  sigma.

The latter 2 coefficients are optional. If not specified, the global LJ and Coulombic cutoffs specified in the *pair\_style* command are used. If only one cutoff is specified, it is used as the cutoff for both LJ and Coulombic interactions for this type pair. If both coefficients are specified, they are used as the LJ and Coulombic cutoffs for this type pair. You cannot specify 2 cutoffs for style *lj/cut*, since it has no Coulombic terms.

For *lj/cut/coul/long* and *lj/cut/coul/long/tip4p* only the LJ cutoff can be specified since a Coulombic cutoff cannot be specified for an individual I,J type pair. All type pairs use the same global Coulombic cutoff specified in the *pair\_style* command.

The *lj/cut/gpu* style is identical to the *lj/cut* style, except that each processor off-loads its pairwise calculations to a GPU chip. Depending on the hardware available on your system this can provide a speed-up. See the [Running on GPUs](#) section of the manual for more details about hardware and software requirements for using GPUs.

The *gpumode* and *gpuID* settings in the *pair\_style* command refer to how the GPUs on your system are configured.

Set *gpumode* to *one/node* if you have a single compute "node" on your system, which may have multiple cores

and/or GPUs. *GpuID* should be set to the ID of the (first) GPU you wish to use with LAMMPS (another GPU might be driving your display).

Set *gpumode* to *one/gpu* if you have multiple compute "nodes" on your system, with one GPU per node. *GpuID* should be set to the ID of the GPU.

Set *gpumode* to *multi/gpu* if you have multiple compute "nodes" on your system, each with multiple GPUs. *GpuID* should be set to the number of GPUs per node.

More details about these settings and various possible hardware configuration are in [this section](#) of the manual.

Additional requirements in your input script to run with style *lj/cut/gpu* are as follows:

The [newton pair](#) setting must be *off*.

You should use the [neigh\\_modify one](#) command and set its value to something close (but slightly larger) than the number of pairwise neighbors/atom you expect to have in your model. This is a function of the pairwise cutoff. Note that the default for this setting is 2000, which is much larger than most models need. Unlike neighbor lists in LAMMPS itself, the GPU version of this pair style uses that setting to allocate memory on the GPU for neighbor information. If the setting is too large, it will limit the number of atoms that can be stored on the GPU.

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs  $I, J$  and  $I \neq J$ , the epsilon and sigma coefficients and cutoff distance for all of the *lj/cut* pair styles can be mixed. The default mix value is *geometric*. See the "pair\_modify" command for details.

All of the *lj/cut* pair styles support the [pair\\_modify](#) shift option for the energy of the Lennard–Jones portion of the pair interaction.

The *lj/cut/coul/long* and *lj/cut/coul/long/tip4p* pair styles support the [pair\\_modify](#) table option since they can tabulate the short–range portion of the long–range Coulombic interaction.

All of the *lj/cut* pair styles support the [pair\\_modify](#) tail option for adding a long–range tail correction to the energy and pressure of the Lennard–Jones portion of the pair interaction.

All of the *lj/cut* pair styles write their information to [binary restart files](#), so *pair\_style* and *pair\_coeff* commands do not need to be specified in an input script that reads a restart file.

The *lj/cut* and *lj/cut/coul/long* pair styles support the use of the *inner*, *middle*, and *outer* keywords of the [run\\_style respa](#) command, meaning the pairwise forces can be partitioned by distance at different levels of the rRESPA hierarchy. The other styles only support the *pair* keyword of *run\_style respa*. See the [run\\_style](#) command for details.

---

### Restrictions:

The *lj/cut/coul/long* and *lj/cut/coul/long/tip4p* styles are part of the "k-space" package. The *lj/cut/gpu* style is part of the "gpu" package. The *lj/cut/opt* style is part of the "opt" package. They are only enabled if LAMMPS was built with those packages. See the [Making LAMMPS](#) section for more info. Note that the "k-space" package is installed by default.

On some 64–bit machines, compiling with `-O3` appears to break the Coulombic tabling option used by the *lj/cut/coul/long* style. See the "Additional build tips" section of the Making LAMMPS documentation pages for

workarounds on this issue.

**Related commands:**

[pair\\_coeff](#)

**Default:** none

---

**(Jorgensen)** Jorgensen, Chandrasekhar, Madura, Impey, Klein, J Chem Phys, 79, 926 (1983).

## pair\_style lj96/cut command

### Syntax:

```
pair_style lj96/cut cutoff
```

- cutoff = global cutoff for lj96/cut interactions (distance units)

### Examples:

```
pair_style lj96/cut 2.5
pair_coeff * * 1.0 1.0 0.5
pair_coeff 1 1 1.0 1.0 -0.2 2.0
```

### Description:

The *lj96/cut* style compute a 9/6 Lennard–Jones potential, instead of the standard 12/6 potential, given by

$$E = 4\epsilon \left[ \left( \frac{\sigma}{r} \right)^9 - \left( \frac{\sigma}{r} \right)^6 \right] \quad r < r_c$$

Rc is the cutoff.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- epsilon (energy units)
- sigma (distance units)
- delta (distance units)
- cutoff (distance units)

The last coefficient is optional. If not specified, the global LJ cutoff specified in the `pair_style` command is used.

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs I,J and I != J, the epsilon and sigma coefficients and cutoff distance for all of the lj/cut pair styles can be mixed. The default mix value is *geometric*. See the "pair\_modify" command for details.

This pair style supports the [pair\\_modify](#) shift option for the energy of the pair interaction.

The [pair\\_modify](#) table option is not relevant for this pair style.

This pair style supports the [pair\\_modify](#) tail option for adding a long-range tail correction to the energy and pressure of the pair interaction.

This pair style writes its information to [binary restart files](#), so `pair_style` and `pair_coeff` commands do not need to be specified in an input script that reads a restart file.

This pair style supports the use of the *inner*, *middle*, and *outer* keywords of the [run\\_style respa](#) command, meaning the pairwise forces can be partitioned by distance at different levels of the rRESPA hierarchy. See the [run\\_style](#) command for details.

---

**Restrictions:** none

**Related commands:**

[pair\\_coeff](#)

**Default:** none

## pair\_style lj/coul command

### Syntax:

```
pair_style lj/coul flag_lj flag_coul cutoff (cutoff2)
```

- `flag_lj` = *long* or *cut*

*long* = use Kspace long-range summation for the dispersion term  $1/r^6$   
*cut* = use a cutoff

- `flag_coul` = *long* or *off*

*long* = use Kspace long-range summation for the Coulombic term  $1/r$   
*off* = omit the Coulombic term

- `cutoff` = global cutoff for LJ (and Coulombic if only 1 cutoff) (distance units)
- `cutoff2` = global cutoff for Coulombic (optional) (distance units)

### Examples:

```
pair_style lj/coul cut off 2.5
pair_style lj/coul cut long 2.5 4.0
pair_style lj/coul long long 2.5 4.0
pair_coeff * * 1 1
pair_coeff 1 1 1 3 4
```

### Description:

The *lj/coul* style computes the standard 12/6 Lennard–Jones and Coulombic potentials, given by

$$E = 4\epsilon \left[ \left( \frac{\sigma}{r} \right)^{12} - \left( \frac{\sigma}{r} \right)^6 \right] \quad r < r_c$$

$$E = \frac{Cq_iq_j}{\epsilon r} \quad r < r_c$$

where  $C$  is an energy–conversion constant,  $Q_i$  and  $Q_j$  are the charges on the 2 atoms,  $\epsilon$  is the dielectric constant which can be set by the [dielectric](#) command, and  $R_c$  is the cutoff. If one cutoff is specified in the `pair_style` command, it is used for both the LJ and Coulombic terms. If two cutoffs are specified, they are used as cutoffs for the LJ and Coulombic terms respectively.

The purpose of this pair style is to capture long–range interactions resulting from both attractive  $1/r^6$  Lennard–Jones and Coulombic  $1/r$  interactions. This is done by use of the *flag\_lj* and *flag\_coul* settings. The [In 't Veld](#) paper has more details on when it is appropriate to include long–range  $1/r^6$  interactions, using this potential.

If *flag\_lj* is set to *long*, no cutoff is used on the LJ  $1/r^6$  dispersion term. The long–range portion is calculated by using the [kspace\\_style ewald/n](#) command. The specified LJ cutoff then determines which portion of the LJ interactions are computed directly by the pair potential versus which part is computed in reciprocal space via the

Kspace style. If *flag\_lj* is set to *cut*, the LJ interactions are simply cutoff, as with [pair\\_style lj/cut](#).

If *flag\_coul* is set to *long*, no cutoff is used on the Coulombic interactions. The long-range portion is calculated by using any style, including *ewald/n* of the [kspace\\_style](#) command. Note that if *flag\_lj* is also set to *long*, then only the *ewald/n* Kspace style can perform the long-range calculations for both the LJ and Coulombic interactions. If *flag\_coul* is set to *off*, Coulombic interactions are not computed.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- epsilon (energy units)
- sigma (distance units)
- cutoff1 (distance units)
- cutoff2 (distance units)

Note that sigma is defined in the LJ formula as the zero-crossing distance for the potential, not as the energy minimum at  $2^{1/6}$  sigma.

The latter 2 coefficients are optional. If not specified, the global LJ and Coulombic cutoffs specified in the [pair\\_style](#) command are used. If only one cutoff is specified, it is used as the cutoff for both LJ and Coulombic interactions for this type pair. If both coefficients are specified, they are used as the LJ and Coulombic cutoffs for this type pair. Note that if you are using *flag\_lj* set to *long*, you cannot specify a LJ cutoff for an atom type pair, since only one global LJ cutoff is allowed. Similarly, if you are using *flag\_coul* set to *long*, you cannot specify a Coulombic cutoff for an atom type pair, since only one global Coulombic cutoff is allowed.

---

#### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs I,J and  $I \neq J$ , the epsilon and sigma coefficients and cutoff distance for all of the *lj/cut* pair styles can be mixed. The default mix value is *geometric*. See the "pair\_modify" command for details.

This pair style supports the [pair\\_modify](#) shift option for the energy of the Lennard-Jones portion of the pair interaction, assuming *flag\_lj* is *cut*.

This pair style supports the [pair\\_modify](#) table option since it can tabulate the short-range portion of the long-range Coulombic interaction.

This pair styles supports the [pair\\_modify](#) tail option for adding a long-range tail correction to the Lennard-Jones portion of the energy and pressure of the pair interaction, assuming *flag\_lj* is *cut*.

This pair style writes its information to [binary restart files](#), so [pair\\_style](#) and [pair\\_coeff](#) commands do not need to be specified in an input script that reads a restart file.

This pair style supports the use of the *inner*, *middle*, and *outer* keywords of the [run\\_style respa](#) command, meaning the pairwise forces can be partitioned by distance at different levels of the rRESPA hierarchy. See the [run\\_style](#) command for details.

---

#### Restrictions:

This style is part of the "user-ewaldn" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.



On some 64-bit machines, compiling with `-O3` appears to break the Coulombic tabling option used by the *lj/coul* style. See the "Additional build tips" section of the Making LAMMPS documentation pages for workarounds on this issue.

**Related commands:**

[pair\\_coeff](#)

**Default:** none

---

**(In 't Veld)** In 't Veld, Ismail, Grest, J Chem Phys (accepted) (2007).

## pair\_style lj/expand command

### Syntax:

```
pair_style lj/expand cutoff
```

- cutoff = global cutoff for lj/expand interactions (distance units)

### Examples:

```
pair_style lj/expand 2.5
pair_coeff * * 1.0 1.0 0.5
pair_coeff 1 1 1.0 1.0 -0.2 2.0
```

### Description:

Style *lj/expand* computes a LJ interaction with a distance shifted by delta which can be useful when particles are of different sizes, since it is different that using different sigma values in a standard LJ formula:

$$E = 4\epsilon \left[ \left( \frac{\sigma}{r - \Delta} \right)^{12} - \left( \frac{\sigma}{r - \Delta} \right)^6 \right] \quad r < r_c + \Delta$$

Rc is the cutoff which does not include the delta distance. I.e. the actual force cutoff is the sum of cutoff + delta.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- epsilon (energy units)
- sigma (distance units)
- delta (distance units)
- cutoff (distance units)

The delta values can be positive or negative. The last coefficient is optional. If not specified, the global LJ cutoff is used.

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs I,J and I != J, the epsilon, sigma, and shift coefficients and cutoff distance for this pair style can be mixed. Shift is always mixed via an *arithmetic* rule. The other coefficients are mixed according to the `pair_modify mix` value. The default mix value is *geometric*. See the "pair\_modify" command for details.

This pair style supports the [pair\\_modify](#) shift option for the energy of the pair interaction.

The [pair\\_modify](#) table option is not relevant for this pair style.

This pair style supports the [pair\\_modify](#) tail option for adding a long-range tail correction to the energy and pressure of the pair interaction.

This pair style writes its information to [binary restart files](#), so `pair_style` and `pair_coeff` commands do not need to be specified in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

**Restrictions:** none

**Related commands:**

[pair\\_coeff](#)

**Default:** none

## pair\_style lj/smooth command

### Syntax:

```
pair_style lj/smooth Rin Rc
```

- Rin = inner cutoff beyond which force smoothing will be applied (distance units)
- Rc = outer cutoff for lj/smooth interactions (distance units)

### Examples:

```
pair_style lj/smooth 8.0 10.0
pair_coeff * * 10.0 1.5
pair_coeff 1 1 20.0 1.3 7.0 9.0
```

### Description:

Style *lj/smooth* computes a LJ interaction with a force smoothing applied between the inner and outer cutoff.

$$E = 4\epsilon \left[ \left( \frac{\sigma}{r} \right)^{12} - \left( \frac{\sigma}{r} \right)^6 \right] \quad r < r_{in}$$
$$F = C_1 + C_2(r - r_{in}) + C_3(r - r_{in})^2 + C_4(r - r_{in})^3 \quad r_{in} < r < r_c$$

The polynomial coefficients C1, C2, C3, C4 are computed by LAMMPS to cause the force to vary smoothly from the inner cutoff Rin to the outer cutoff Rc.

At the inner cutoff the force and its 1st derivative will match the unsmoothed LJ formula. At the outer cutoff the force and its 1st derivative will be 0.0. The inner cutoff cannot be 0.0.

IMPORTANT NOTE: this force smoothing causes the energy to be discontinuous both in its values and 1st derivative. This can lead to poor energy conservation and may require the use of a thermostat. Plot the energy and force resulting from this formula via the [pair\\_write](#) command to see the effect.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- epsilon (energy units)
- sigma (distance units)
- inner (distance units)
- outer (distance units)

The last 2 coefficients are optional inner and outer cutoffs. If not specified, the global values for Rin and Rc are used.

---

**Mixing, shift, table, tail correction, restart, rRESPA info:**

For atom type pairs  $I, J$  and  $I \neq J$ , the epsilon, sigma, Rin coefficients and the cutoff distance for this pair style can be mixed. Rin is a cutoff value and is mixed like the cutoff. The other coefficients are mixed according to the pair\_modify mix option. The default mix value is *geometric*. See the "pair\_modify" command for details.

This pair style supports the [pair\\_modify](#) shift option for the energy of the pair interaction.

The [pair\\_modify](#) table option is not relevant for this pair style.

This pair style does not support the [pair\\_modify](#) tail option for adding long-range tail corrections to energy and pressure, since the energy of the pair interaction is smoothed to 0.0 at the cutoff.

This pair style writes its information to [binary restart files](#), so pair\_style and pair\_coeff commands do not need to be specified in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

**Restrictions:** none

**Related commands:**

[pair\\_coeff](#)

**Default:** none

## pair\_style lubricate command

### Syntax:

```
pair_style lubricate mu squeeze shear pump twist cutinner cutoff T_target seed
```

- mu = dynamic viscosity (dynamic viscosity units)
- squeeze = 0/1 for squeeze force off/on
- shear = 0/1 for shear force off/on
- pump = 0/1 for pump force off/on
- twist = 0/1 for twist force off/on
- cutinner = (distance units)
- cutoff = outer cutoff for interactions (distance units)
- T\_target = desired temperature (temperature units)
- seed = random number seed (positive integer)

### Examples:

```
pair_style lubricate 1.5 1 1 1 0 2.3 2.4 1.3 5878598
pair_coeff 1 1 1.8 2.0
pair_coeff * *
```

### Description:

Style *lubricate* computes pairwise interactions between mono-disperse spherical particles via this formula from [\(Ball and Melrose\)](#)

$$W = \frac{-a_{sq} |(v_1 - v_2) \bullet \mathbf{nn}|^2 - a_{sh} |(\omega_1 + \omega_2) \bullet (\mathbf{I} - \mathbf{nn}) - 2\Omega_N|^2 - a_{pw} |(\omega_1 - \omega_2) \bullet (\mathbf{I} - \mathbf{nn})|^2 - a_{tw} |(\omega_1 - \omega_2) \bullet \mathbf{nn}|^2}{r} \quad r < r_c$$

$$\Omega_N = \mathbf{n} \times (v_1 - v_2)/r$$

which represents the dissipation  $W$  between two nearby particles due to their relative velocities in the presence of a background solvent with viscosity  $\mu$ . Note that this is dynamic viscosity which has units of mass/distance/time, not kinematic viscosity.

$R_c$  is the outer cutoff specified in the `pair_style` command, the translational velocities of the 2 particles are  $v_1$  and  $v_2$ , the angular velocities are  $w_1$  and  $w_2$ , and  $\mathbf{n}$  is the unit vector in the direction from particle 1 to 2. The 4 terms represent four modes of pairwise interaction: squeezing, shearing, pumping, and twisting. The 4 flags in the `pair_style` command turn on or off each of these modes by including or excluding each term. The 4 coefficients on each term are functions of the separation distance of the particles and the viscosity. Details are given in [\(Ball and Melrose\)](#), including the forces and torques that result from taking derivatives of this equation with respect to velocity (see Appendix A).

Unlike most pair potentials, the two specified cutoffs (`cutinner` and `cutoff`) refer to the surface-to-surface separation between two particles, not center-to-center distance. Currently, this pair style can only be used for mono-disperse extended spheres (same radii), so that separation is  $r_{ij} - 2*\text{radius}$ , where  $r_{ij}$  is the center-to-center distance between the particles. Within the inner cutoff *cutinner*, the forces and torques are

evaluated at a separation of cutinner. The outer *cutoff* is the separation distance beyond which the pair-wise forces are zero.

A Langevin thermostating term is also added to the pairwise force, similar to that provided by the [fix langevin](#) or [pair\\_style dpd](#) commands. The target temperature for the thermostat is the specified *T\_target*. The *seed* is used for the random numbers generated for the thermostat.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- cutinner (distance units)
- cutoff (distance units)

The two coefficients are optional. If neither is specified, the two cutoffs specified in the [pair\\_style](#) command are used. Otherwise both must be specified.

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs *I,J* and *I != J*, the two cutoff distances for this pair style can be mixed. The default mix value is *geometric*. See the "pair\_modify" command for details.

This pair style does not support the [pair\\_modify](#) shift option for the energy of the pair interaction.

The [pair\\_modify](#) table option is not relevant for this pair style.

This pair style does not support the [pair\\_modify](#) tail option for adding long-range tail corrections to energy and pressure.

This pair style writes its information to [binary restart files](#), so [pair\\_style](#) and [pair\\_coeff](#) commands do not need to be specified in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

### Restrictions:

This style is part of the "colloid" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

This pair style requires that atoms store torque and a quaternion to represent their orientation, as defined by the [atom\\_style](#). It also require they store a per-type [shape](#). The particles cannot store a per-particle diameter or per-particle mass.

All the shape settings must be for finite-size spheres. They cannot be point particles, nor can they be aspherical. Additionally all the shape types must specify particles of the same size, i.e. a monodisperse system.

This pair style requires you to use the [communicate vel yes](#) option so that velocities are stored by ghost atoms.

### Related commands:

[pair\\_coeff](#)

**(Ball)** Ball and Melrose, *Physica A*, 247, 444–472 (1997).



## pair\_style meam command

### Syntax:

```
pair_style meam
```

### Examples:

```
pair_style meam
pair_coeff * * ../potentials/library.meam Si ../potentials/si.meam Si
pair_coeff * * ../potentials/library.meam Ni Al NULL Ni Al Ni Ni
```

### Description:

Style *meam* computes pairwise interactions for a variety of materials using modified embedded-atom method (MEAM) potentials ([Baskes](#)). Conceptually, it is an extension to the original [EAM potentials](#) which adds angular forces. It is thus suitable for modeling metals and alloys with fcc, bcc, hcp and diamond cubic structures, as well as covalently bonded materials like silicon and carbon.

In the MEAM formulation, the total energy  $E$  of a system of atoms is given by:

$$E = \sum_i \left\{ F_i(\bar{\rho}_i) + \frac{1}{2} \sum_{i \neq j} \phi_{ij}(r_{ij}) \right\}$$

where  $F$  is the embedding energy which is a function of the atomic electron density  $\rho$ , and  $\phi$  is a pair potential interaction. The pair interaction is summed over all neighbors  $J$  of atom  $I$  within the cutoff distance. As with EAM, the multi-body nature of the MEAM potential is a result of the embedding energy term. Details of the computation of the embedding and pair energies, as implemented in LAMMPS, are given in ([Gullet](#)) and references therein.

The various parameters in the MEAM formulas are listed in two files which are specified by the [pair\\_coeff](#) command. These are ASCII text files in a format consistent with other MD codes that implement MEAM potentials, such as the serial DYNAMO code and Warp. Several MEAM potential files with parameters for different materials are included in the "potentials" directory of the LAMMPS distribution with a ".meam" suffix. All of these are parameterized in terms of LAMMPS [metal units](#).

Note that unlike for other potentials, cutoffs for MEAM potentials are not set in the `pair_style` or `pair_coeff` command; they are specified in the MEAM potential files themselves.

Only a single `pair_coeff` command is used with the *meam* style which specifies two MEAM files and the element(s) to extract information for. The MEAM elements are mapped to LAMMPS atom types by specifying  $N$  additional arguments after the 2nd filename in the `pair_coeff` command, where  $N$  is the number of LAMMPS atom types:

- MEAM library file
- Elem1, Elem2, ...
- MEAM parameter file
- $N$  element names = mapping of MEAM elements to atom types

As an example, the potentials/library.meam file has generic MEAM settings for a variety of elements. The potentials/sic.meam file has specific parameter settings for a Si and C alloy system. If your LAMMPS simulation has 4 atoms types and you want the 1st 3 to be Si, and the 4th to be C, you would use the following pair\_coeff command:

```
pair_coeff * * library.meam Si C sic.meam Si Si Si C
```

The 1st 2 arguments must be \* \* so as to span all LAMMPS atom types. The two filenames are for the library and parameter file respectively. The Si and C arguments (between the file names) are the two elements for which info will be extracted from the library file. The first three trailing Si arguments map LAMMPS atom types 1,2,3 to the MEAM Si element. The final C argument maps LAMMPS atom type 4 to the MEAM C element.

If the 2nd filename is specified as NULL, no parameter file is read, which simply means the generic parameters in the library file are used. Use of the NULL specification for the parameter file is discouraged for systems with more than a single element type (e.g. alloys), since the parameter file is expected to set element interaction terms that are not captured by the information in the library file.

If a mapping value is specified as NULL, the mapping is not performed. This can be used when a *meam* potential is used as part of the *hybrid* pair style. The NULL values are placeholders for atom types that will be used with other potentials.

The MEAM library file provided with LAMMPS has the name potentials/library.meam. It is the "meamf" file used by other MD codes. Aside from blank and comment lines (start with #) which can appear anywhere, it is formatted as a series of entries, each of which has 19 parameters and can span multiple lines:

```
elt, lat, z, ielement, atwt, alpha, b0, b1, b2, b3, alat, esub, asub, t0, t1, t2, t3, rozero, ibar
```

The "elt" and "lat" parameters are text strings, such as elt = Si or Cu and lat = dia or fcc. Because the library file is used by Fortran MD codes, these strings may be enclosed in single quotes, but this is not required. The other numeric parameters match values in the formulas above. The value of the "elt" string is what is used in the pair\_coeff command to identify which settings from the library file you wish to read in. There can be multiple entries in the library file with the same "elt" value; LAMMPS reads the 1st matching entry it finds and ignores the rest.

If used, the MEAM parameter file contains settings that override or complement the library file settings. Examples of such parameter files are in the potentials directory with a ".meam" suffix. Their format is the same as is read by other Fortran MD codes. Aside from blank and comment lines (start with #) which can appear anywhere, each line has one of the following forms. Each line can also have a trailing comment (starting with #) which is ignored.

```
keyword = value
keyword(I) = value
keyword(I,J) = value
keyword(I,J,K) = value
```

The recognized keywords are as follows:

```
Ec, alpha, rho0, delta, lattce, attrac, repuls, nn2, Cmin, Cmax, rc, delr, augt1, gsmooth_factor, re
```

where

```
rc          = cutoff radius for cutoff function; default = 4.0
delr        = length of smoothing distance for cutoff function; default = 0.1
rho0(I)     = relative density for element I (overwrites value
```

```

        read from meamf file)
Ec(I,J)      = cohesive energy of reference structure for I-J mixture
delta(I,J)   = heat of formation for I-J alloy; if Ec_IJ is input as
              zero, then LAMMPS sets Ec_IJ = (Ec_II + Ec_JJ)/2 - delta_IJ
alpha(I,J)   = alpha parameter for pair potential between I and J (can
              be computed from bulk modulus of reference structure
re(I,J)      = equilibrium distance between I and J in the reference
              structure
Cmax(I,J,K)  = Cmax screening parameter when I-J pair is screened
              by K (I<=J); default = 2.8
Cmin(I,J,K)  = Cmin screening parameter when I-J pair is screened
              by K (I<=J); default = 2.0
lattce(I,J)  = lattice structure of I-J reference structure:
              dia = diamond (interlaced fcc for alloy)
              fcc = face centered cubic
              bcc = body centered cubic
              dim = dimer
              bl  = rock salt (NaCl structure)
nn2(I,J)     = turn on second-nearest neighbor MEAM formulation for
              I-J pair (see for example \(Lee\)). Only valid for I=J.
              0 = second-nearest neighbor formulation off
              1 = second-nearest neighbor formulation on
              default = 0
attrac(I,J)  = additional cubic attraction term in Rose energy I-J pair potential
              default = 0
repuls(I,J)  = additional cubic repulsive term in Rose energy I-J pair potential
              default = 0
gsmooth_factor = factor determining the length of the G-function smoothing
              region; only significant for ibar=0 or ibar=4.
              99.0 = short smoothing region, sharp step
              0.5  = long smoothing region, smooth step
              default = 99.0
augtl       = integer flag for whether to augment t1 parameter by
              3/5*t3 to account for old vs. new meam formulations;
              0 = don't augment t1
              1 = augment t1
              default = 1

```

Rc, delr, re are in distance units (Angstroms in the case of metal units). Ec and delta are in energy units (eV in the case of metal units).

Each keyword represents a quantity which is either a scalar, vector, 2d array, or 3d array and must be specified with the correct corresponding array syntax. The indices I,J,K each run from 1 to N where N is the number of MEAM elements being used.

Thus these lines

```

rho0(2) = 2.25
alpha(1,2) = 4.37

```

set rho0 for the 2nd element to the value 2.25 and set alpha for the alloy interaction between elements 1 and 2 to 4.37.

The augtl parameter is related to modifications in the MEAM formulation of the partial electron density function. In recent literature, an extra term is included in the expression for the third-order density in order to make the densities orthogonal (see for example [\(Wang\)](#), equation 3d); this term is included in the MEAM implementation in lammps. However, in earlier published work this term was not included when deriving parameters, including most of those provided in the library.meam file included with lammps, and to account for this difference the parameter t1 must be augmented by 3/5\*t3. If augtl=1, the default, this augmentation is done automatically.

When parameter values are fit using the modified density function, as in more recent literature, `augt1` should be set to 0.

The parameters `attrac` and `repuls` can be used to modify the Rose energy function used to compute the pair potential. This function gives the energy of the reference state as a function of interatomic spacing. The form of this function is:

```
astar = alpha * (r/re - 1.d0)
erose = -Ec*(1+astar+a3*(astar**3)/(r/re))*exp(-astar)
a3 = repuls, astar < 0
a3 = attrac, astar >= 0
```

Most published MEAM parameter sets use the default values `attrac=repulse=0`. Setting `repuls=attrac=delta` corresponds to the form used in several recent published MEAM parameter sets, such as ([Vallone](#))

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs  $I, J$  and  $I \neq J$ , where types  $I$  and  $J$  correspond to two different element types, mixing is performed by LAMMPS with user-specifiable parameters as described above. You never need to specify a `pair_coeff` command with  $I \neq J$  arguments for this style.

This pair style does not support the [pair\\_modify](#) shift, table, and tail options.

This pair style does not write its information to [binary restart files](#), since it is stored in potential files. Thus, you need to re-specify the `pair_style` and `pair_coeff` commands in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

### Restrictions:

This style is part of the "meam" package. It is only enabled if LAMMPS was built with that package, which also requires the MEAM library be built and linked with LAMMPS. See the [Making LAMMPS](#) section for more info.

### Related commands:

[pair\\_coeff](#), [pair\\_style eam](#)

**Default:** none

---

**(Baskes)** Baskes, Phys Rev B, 46, 2727–2742 (1992).

**(Gullet)** Gullet, Wagner, Slepoy, SANDIA Report 2003–8782 (2003). This report may be accessed on–line via [this link](#).

**(Lee)** Lee, Baskes, Phys. Rev. B, 62, 8564–8567 (2000).

**(Wang)** Wang, Van Hove, Ross, Baskes, J. Chem. Phys., 121, 5410 (2004).

**(Valone)** Valone, Baskes, Martin, Phys. Rev. B, 73, 214209 (2006).

## pair\_modify command

### Syntax:

```
pair_modify keyword value ...
```

- one or more keyword/value pairs may be listed
- keyword = *shift* or *mix* or *table* or *tabinner* or *tail*

```
mix value = geometric or arithmetic or sixthpower
shift value = yes or no
table value = N
    2^N = # of values in table
tabinner value = cutoff
    cutoff = inner cutoff at which to begin table (distance units)
tail value = yes or no
```

### Examples:

```
pair_modify shift yes mix geometric
pair_modify tail yes
pair_modify table 12
```

### Description:

Modify the parameters of the currently defined pair style. Not all parameters are relevant to all pair styles.

The *mix* keyword affects pair coefficients for interactions between atoms of type I and J, when  $I \neq J$  and the coefficients are not explicitly set in the input script. Note that coefficients for  $I = J$  must be set explicitly, either in the input script via the "pair\_coeff" command or in the "Pair Coeffs" section of the [data file](#). For some pair styles is is not necessary to specify coefficients when  $I \neq J$ , since a "mixing" rule will create them from the I,I and J,J settings. The pair\_modify *mix* value determines what formulas are used to compute the mixed coefficients. In each case, the cutoff distance is mixed the same way as sigma.

Note that not all pair styles support mixing. Also, some mix options are not available for certain pair styles. See the doc page for individual pair styles for those restrictions. Note also that the [pair\\_coeff](#) command also can be to directly set coefficients for a specific  $I \neq J$  pairing, in which case no mixing is performed.

#### mix *geometric*

```
epsilon_ij = sqrt(epsilon_i * epsilon_j)
sigma_ij = sqrt(sigma_i * sigma_j)
```

#### mix *arithmetic*

```
epsilon_ij = sqrt(epsilon_i * epsilon_j)
sigma_ij = (sigma_i + sigma_j) / 2
```

#### mix *sixthpower*

```
epsilon_ij = (2 * sqrt(epsilon_i*epsilon_j) * sigma_i^3 * sigma_j^3) /
    (sigma_i^6 + sigma_j^6)
sigma_ij = ((sigma_i**6 + sigma_j**6) / 2) ^ (1/6)
```

The *shift* keyword determines whether a Lennard–Jones potential is shifted at its cutoff to 0.0. If so, this adds an energy term to each pairwise interaction which will be included in the thermodynamic output, but does not affect pair forces or atom trajectories. See the doc page for individual pair styles to see which ones support this option.

The *table* keyword applies to pair styles with a long–range Coulombic term; see the doc page for individual styles to see which potentials support this option. If *N* is non–zero, a table of length  $2^N$  is pre–computed for forces and energies, which can shrink their computational cost by up to a factor of 2. The table is indexed via a bit–mapping technique (Wolff) and a linear interpolation is performed between adjacent table values. In our experiments with different table styles (lookup, linear, spline), this method typically gave the best performance in terms of speed and accuracy.

The choice of table length is a tradeoff in accuracy versus speed. A larger *N* yields more accurate force computations, but requires more memory which can slow down the computation due to cache misses. A reasonable value of *N* is between 8 and 16. The default value of 12 (table of length 4096) gives approximately the same accuracy as the no–table (*N* = 0) option. For *N* = 0, forces and energies are computed directly, using a polynomial fit for the needed *erfc()* function evaluation, which is what earlier versions of LAMMPS did. Values greater than 16 typically slow down the simulation and will not improve accuracy; values from 1 to 8 give unreliable results.

The *tabinner* keyword sets an inner cutoff above which the pairwise computation is done by table lookup (if tables are invoked). The smaller this value is set, the less accurate the table becomes (for a given number of table values), which can require use of larger tables. The default cutoff value is  $\sqrt{2.0}$  distance units which means nearly all pairwise interactions are computed via table lookup for simulations with "real" units, but some close pairs may be computed directly (non–table) for simulations with "lj" units.

When the *tail* keyword is set to *yes*, certain pair styles will add a long–range VanderWaals tail "correction" to the energy and pressure. See the doc page for individual styles to see which support this option. These corrections are included in the calculation and printing of thermodynamic quantities (see the *thermo\_style* command). Their effect will also be included in constant NPT or NPH simulations where the pressure influences the simulation box dimensions (e.g. the *fix npt* and *fix nph* commands). The formulas used for the long–range corrections come from equation 5 of (Sun).

Several assumptions are inherent in using tail corrections, including the following:

- The simulated system is a 3d bulk homogeneous liquid. This option should not be used for systems that are non–liquid, 2d, have a slab geometry (only 2d periodic), or inhomogeneous.
- *G(r)*, the radial distribution function (rdf), is unity beyond the cutoff, so a fairly large cutoff should be used (i.e. 2.5 sigma for an LJ fluid), and it is probably a good idea to verify this assumption by checking the rdf. The rdf is not exactly unity beyond the cutoff for each pair of interaction types, so the tail correction is necessarily an approximation.
- Thermophysical properties obtained from calculations with this option enabled will not be thermodynamically consistent with the truncated force–field that was used. In other words, atoms do not feel any LJ pair interactions beyond the cutoff, but the energy and pressure reported by the simulation include an estimated contribution from those interactions.

**Restrictions:** none

You cannot use *shift yes* with *tail yes*, since those are conflicting options. You cannot use *tail yes* with 2d simulations.

**Related commands:**

[pair\\_style](#), [pair\\_coeff](#), [thermo\\_style](#)

**Default:**

The option defaults are mix = geometric, shift = no, table = 12, tabinner = sqrt(2.0), tail = no.

Note that some pair styles perform mixing, but only a certain style of mixing. See the doc pages for individual pair styles for details.

---

**(Wolff)** Wolff and Rudd, Comp Phys Comm, 120, 200–32 (1999).

**(Sun)** Sun, J Phys Chem B, 102, 7338–7364 (1998).



## pair\_style morse command

## pair\_style morse/opt command

### Syntax:

```
pair_style morse cutoff
```

- cutoff = global cutoff for Morse interactions (distance units)

### Examples:

```
pair_style morse 2.5
pair_style morse/opt 2.5
pair_coeff * * 100.0 2.0 1.5
pair_coeff 1 1 100.0 2.0 1.5 3.0
```

### Description:

Style *morse* computes pairwise interactions with the formula

$$E = D_0 \left[ e^{-2\alpha(r-r_0)} - 2e^{-\alpha(r-r_0)} \right] \quad r < r_c$$

Rc is the cutoff.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- D0 (energy units)
- alpha (1/distance units)
- r0 (distance units)
- cutoff (distance units)

The last coefficient is optional. If not specified, the global morse cutoff is used.

Style *morse/opt* is an optimized version of style *morse* that should give identical answers. Depending on system size and the processor you are running on, it may be 5–25% faster (for the pairwise portion of the run time).

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

None of these pair styles support mixing. Thus, coefficients for all I,J pairs must be specified explicitly.

All of these pair styles support the [pair\\_modify](#) shift option for the energy of the pair interaction.

The [pair\\_modify](#) table options is not relevant for the Morse pair styles.

None of these pair styles support the [pair\\_modify](#) tail option for adding long-range tail corrections to energy and pressure.

All of these pair styles write their information to [binary restart files](#), so `pair_style` and `pair_coeff` commands do not need to be specified in an input script that reads a restart file.

These pair styles can only be used via the *pair* keyword of the [run\\_style respa](#) command. They do not support the *inner*, *middle*, *outer* keywords.

---

#### **Restrictions:**

The *morse/opt* style is part of the "opt" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

#### **Related commands:**

[pair\\_coeff](#)

**Default:** none

## pair\_style none command

### Syntax:

```
pair_style none
```

### Examples:

```
pair_style none
```

### Description:

Using a pair style of none means pair forces are not computed.

With this choice, the force cutoff is 0.0, which means that only atoms within the neighbor skin distance (see the [neighbor](#) command) are communicated between processors. You must insure the skin distance is large enough to acquire atoms needed for computing bonds, angles, etc.

A pair style of *none* will also prevent pairwise neighbor lists from being built. However if the [neighbor](#) style is *bin*, data structures for binning are still allocated. If the neighbor skin distance is small, then these data structures can consume a large amount of memory. So you should either set the neighbor style to *nsq* or set the skin distance to a larger value.

**Restrictions:** none

**Related commands:** none

**Default:** none

## pair\_style peri/pmb command

### Syntax:

```
pair_style peri/pmb
```

### Examples:

```
pair_style peri/pmb
pair_coeff * * 1.6863e22 0.0015001 0.0005 0.25
```

### Description:

Style *peri/pmb* style implements the Peridynamic bond-based prototype microelastic brittle (PMB) model, which can be used to model materials at the mesoscopic or macroscopic scale. The canonical paper on Peridynamics is ([Silling](#)). The implementation of Peridynamics in LAMMPS is described in ([Parks](#)). Also see the [PDLAMMPS user guide](#) for more details about this particular potential and using it in LAMMPS.

The following coefficients must be defined for each pair of atom types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- *c* (energy/distance/volume<sup>2</sup> units)
- horizon (distance units)
- *s00* (unitless)
- *alpha* (unitless)

*C* is the effectively a spring constant for Peridynamic bonds, the horizon is a cutoff distance for truncating interactions, and *s00* and *alpha* are used as a bond breaking criteria. The units of *c* are such that  $c/\text{distance} = \text{stiffness}/\text{volume}^2$ , where stiffness is energy/distance<sup>2</sup> and volume is distance<sup>3</sup>. See the users guide for more details.

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

This pair style does not support mixing. Thus, coefficients for all I,J pairs must be specified explicitly.

This pair style does not support the [pair\\_modify](#) shift option.

The [pair\\_modify](#) table and tail options are not relevant for this pair style.

This pair style writes its information to [binary restart files](#), so `pair_style` and `pair_coeff` commands do not need to be specified in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

### Restrictions:

The *peri/pmb* style is part of the "peri" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

**Related commands:**

[pair\\_coeff](#)

**Default:** none

---

**(Parks)** Parks, Lehoucq, Plimpton, Silling, to appear in Comp Phys Comm, (2008).

**(Silling)** Silling, J Mech Phys Solids, 48, 175–209 (2000).

## pair\_style reax command

### Syntax:

```
pair_style reax hbcut precision
```

- *hbcut* = hydrogen–bond cutoff (distance units)
- *precision* = precision for charge equilibration

### Examples:

```
pair_style reax
pair_style reax 10.0 1.0e-5
pair_coeff * *ffield.reax 3 1 2 2
```

### Description:

The pair style computes the ReaxFF potential of van Duin, Goddard and co-workers. ReaxFF uses distance-dependent bond-order functions to represent the contributions of chemical bonding to the potential energy. There is more than one version of ReaxFF. The version implemented in LAMMPS uses the functional forms documented in the supplemental information of the following paper: ([Chenoweth et al., 2008](#)). The parameter values in the file *ffield.reax* provided with the ReaxFF examples are based on those used in: ([Strachan et al., 2005](#)).

LAMMPS provides a ReaxFF potential file in its potentials dir, namely *potentials/ffield.reax*. Its format is identical to that used by van Duin and co-workers. It contains parameterizations for the following elements: C, H, O, N, S. Si has been temporarily removed. You can use another file in place of it, and ReaxFF files with parameterizations for other elements or for specific chemical systems may be available elsewhere.

The *hbcut* and *precision* settings are optional arguments. If neither is provided, default settings are used: *hbcut* = 10 (which is Angstroms in real units) and *precision* = 1.0e–6 (one part in 10<sup>6</sup>). If you wish to override either of these defaults, then both settings must be specified.

Use of this pair style requires that a charge be defined for every atom since the potential performs charge equilibration. See the [atom\\_style](#) and [read\\_data](#) commands for details on how to specify charges.

The thermo variable *evdwl* stores the sum of all the ReaxFF potential energy contributions, with the exception of the Coulombic and charge equilibration contributions which are stored in the thermo variable *ecoul*. The output of these quantities is controlled by the [thermo](#) command.

Only a single *pair\_coeff* command is used with the *reax* style which specifies a ReaxFF potential file with parameters for all needed elements. These are mapped to LAMMPS atom types by specifying N additional arguments after the filename in the *pair\_coeff* command, where N is the number of LAMMPS atom types:

- filename
- N indices = mapping of ReaxFF elements to atom types

The specification of the filename and the mapping of LAMMPS atom types recognized by the ReaxFF is done differently than for other LAMMPS potentials, due to the non-portable difficulty of passing character strings (e.g. filename, element names) between C++ and Fortran.

The filename has to be "ffield.reax" and it has to exist in the directory you are running LAMMPS in. This means you cannot prepend a path to the file in the potentials dir. Rather, you should copy that file into the directory you are running from. If you wish to use another ReaxFF potential file, then name it "ffield.reax" and put it in the directory you run from.

In the ReaxFF potential file, near the top, is a section that contains element names, each with a couple dozen numeric parameters. The ffield.reax provided with LAMMPS lists 6 elements: C, H, O, N, S, Si, though Si has been temporarily removed. Think of these as numbered 1 to 6. Each of the N indices you specify for the N atom types of LAMMPS atoms must be an integer from 1 to 6. Atoms with LAMMPS type 1 will be mapped to whatever element you specify as the first index value, etc.

In the pair\_coeff example above, the LAMMPS simulation has 4 atoms types and they are set as follows:

```
type 1 = O
type 2 = C
type 3 = H
type 4 = H
```

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

This pair style does not support the [pair\\_modify](#) mix, shift, table, and tail options.

This pair style does not write its information to [binary restart files](#), since it is stored in potential files. Thus, you need to re-specify the pair\_style and pair\_coeff commands in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

### Restrictions:

This pair style is part of the "reax" package. It is only enabled if LAMMPS was built with that package, which also requires the REAX library be built and linked with LAMMPS. See the [Making LAMMPS](#) section for more info.

The ffield.reax potential file provided with LAMMPS in the potentials directory is parameterized for real [units](#). You can use the ReaxFF potential with any LAMMPS units, but you would need to create your own potential file with coefficients listed in the appropriate units if your simulation doesn't use "real" units. This would be somewhat tricky, so contact the LAMMPS authors if you wish to do this.

### Related commands:

[pair\\_coeff](#)

**Default:** none

---

(**Chenoweth**) Chenoweth, van Duin and Goddard III, Journal of Physical Chemistry A, 112, 1040–1053 (2008).

(**Strachan**) Strachan, Kober, van Duin, Oxgaard, and Goddard, Journal of Chemical Physics, 122, 054502 (2005).

## pair\_style resquared command

### Syntax:

```
pair_style resquared cutoff
```

- cutoff = global cutoff for interactions (distance units)

### Examples:

```
pair_style resquared 10.0
pair_coeff * * 1.0 1.0 1.7 3.4 3.4 1.0 1.0 1.0
```

### Description:

Style *resquared* computes the RE-squared anisotropic interaction ([Everaers](#)), ([Babadi](#)) between pairs of ellipsoidal and/or spherical Lennard–Jones particles. For ellipsoidal interactions, the potential considers the ellipsoid as being comprised of small spheres of size sigma. LJ particles are a single sphere of size sigma. The distinction is made to allow the pair style to make efficient calculations of ellipsoid/solvent interactions.

Details for the equations used are given in the references below and in [this supplementary document](#).

Use of this pair style requires the NVE, NVT, or NPT fixes with the *asphere* extension (e.g. [fix nve/asphere](#)) in order to integrate particle rotation. Additionally, [atom\\_style ellipsoid](#) should be used since it defines the rotational state of the ellipsoidal particles. The size and shape of the ellipsoidal particles are defined by the [shape](#) command.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands:

- A12 = Energy Prefactor/Hamaker constant (energy units)
- sigma = atomic interaction diameter (distance units)
- epsilon\_i\_a = relative well depth of type I for side-to-side interactions
- epsilon\_i\_b = relative well depth of type I for face-to-face interactions
- epsilon\_i\_c = relative well depth of type I for end-to-end interactions
- epsilon\_j\_a = relative well depth of type J for side-to-side interactions
- epsilon\_j\_b = relative well depth of type J for face-to-face interactions
- epsilon\_j\_c = relative well depth of type J for end-to-end interactions
- cutoff (distance units)

The last coefficient is optional. If not specified, the global cutoff specified in the pair\_style command is used.

As described above, *sigma* is the size of the small spheres which are integrated over to create the potential. Note that this is a different meaning for *sigma* than the [pair\\_style gayberne](#) potential uses.

The parameters used depend on the type of the interacting particles, i.e. ellipsoid or LJ sphere. The type of particle is determined by the diameters specified with the [shape](#) command. LJ spheres have diameters equal to zero and thus represent a single particle with size sigma. The epsilon\_i\_\* or epsilon\_j\_\* parameters are ignored for LJ sphere interactions. The interactions between two LJ sphere particles are computed using the standard Lennard–Jones formula.



For ellipsoid–LJ sphere interactions, a correction to the distance– of–closest approach equation has been implemented to reduce the error from disparate sizes; see [this supplementary document](#).

A12 specifies the energy prefactor which depends on the type of particles interacting. For ellipsoid–ellipsoid interactions, A12 is the Hamaker constant as described in [\(Everaers\)](#). In LJ units:

$$A_{12} = 4\pi^2 \epsilon_{\text{LJ}} (\rho \sigma^3)^2$$

where rho gives the number density of the spherical particles composing the ellipsoids and epsilon\_LJ determines the interaction strength of the spherical particles.

For ellipsoid–LJ sphere interactions, A12 gives the energy prefactor (see [here](#) for details:

$$A_{12} = 4\pi^2 \epsilon_{\text{LJ}} (\rho \sigma^3)$$

For LJ sphere–LJ sphere interactions, A12 is the standard epsilon used in Lennard–Jones pair styles:

$$A_{12} = \epsilon_{\text{LJ}}$$

sigma specifies the diameter of the continuous distribution of constituent particles within each ellipsoid used to model the RE–squared potential.

For large uniform molecules it has been shown that the epsilon\_\*\* energy parameters are approximately representable in terms of local contact curvatures [\(Everaers\)](#):

$$\epsilon_a = \sigma \cdot \frac{a}{b \cdot c}; \epsilon_b = \sigma \cdot \frac{b}{a \cdot c}; \epsilon_c = \sigma \cdot \frac{c}{a \cdot b}$$

where a, b, and c give the particle diameters.

The last coefficient is optional. If not specified, the global cutoff specified in the pair\_style command is used.

The epsilon\_i and epsilon\_j coefficients are actually defined for atom types, not for pairs of atom types. Thus, in a series of pair\_coeff commands, they only need to be specified once for each atom type.

Specifically, if any of epsilon\_i\_a, epsilon\_i\_b, epsilon\_i\_c are non–zero, the three values are assigned to atom type I. If all the epsilon\_i values are zero, they are ignored. If any of epsilon\_j\_a, epsilon\_j\_b, epsilon\_j\_c are non–zero, the three values are assigned to atom type J. If all three epsilon\_i values are zero, they are ignored. Thus the typical way to define the epsilon\_i and epsilon\_j coefficients is to list their values in "pair\_coeff I J" commands when I = J, but set them to 0.0 when I != J. If you do list them when I != J, you should insure they are consistent with their values in other pair\_coeff commands.

Note that if this potential is being used as a sub–style of [pair\\_style hybrid](#), and there is no "pair\_coeff I I" setting made for RE–squared for a particular type I (because I–I interactions are computed by another hybrid pair potential), then you still need to insure the epsilon a,b,c coefficients are assigned to that type in a "pair\_coeff I J" command.

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs  $I, J$  and  $I \neq J$ , the epsilon and sigma coefficients and cutoff distance can be mixed, but only for LJ sphere pairs. The default mix value is *geometric*. See the "pair\_modify" command for details. Other type pairs cannot be mixed, due to the different meanings of the energy prefactors used to calculate the interactions and the implicit dependence of the ellipsoid–LJ sphere interaction on the equation for the Hamaker constant presented here. Mixing of sigma and epsilon followed by calculation of the energy prefactors using the equations above is recommended.

This pair style supports the [pair\\_modify](#) shift option for the energy of the Lennard–Jones portion of the pair interaction, but only for sphere–sphere interactions. There is no shifting performed for ellipsoidal interactions due to the anisotropic dependence of the interaction.

The [pair\\_modify](#) table option is not relevant for this pair style.

This pair style does not support the [pair\\_modify](#) tail option for adding long–range tail corrections to energy and pressure.

This pair style writes its information to [binary restart files](#), so pair\_style and pair\_coeff commands do not need to be specified in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords of the [run\\_style command](#).

---

### Restrictions:

This style is part of the "asphere" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

This pair style requires that atoms store torque and a quaternion to represent their orientation, as defined by the [atom\\_style](#). It also require they store a per–type [shape](#). The particles cannot store a per–particle diameter.

Particles acted on by the potential can be extended aspherical or spherical particles, or point particles.

The distance–of–closest–approach approximation used by LAMMPS becomes less accurate when high–aspect ratio ellipsoids are used.

### Related commands:

[pair\\_coeff](#), [fix nve/asphere](#), [compute temp/asphere](#), [pair\\_style gayberne](#)

**Default:** none

---

**(Everaers)** Everaers and Ejtehadi, Phys Rev E, 67, 041710 (2003).

**(Berardi)** Babadi, Ejtehadi, Everaers, J Comp Phys, 219, 770–779 (2006).

## pair\_style soft command

### Syntax:

```
pair_style soft cutoff
```

- cutoff = global cutoff for soft interactions (distance units)

### Examples:

```
pair_style soft 2.5
pair_coeff * * 0.0 60.0
pair_coeff 1 1 0.0 60.0 3.0
```

### Description:

Style *soft* computes pairwise interactions with the formula

$$E = A \left[ 1 + \cos \left( \frac{\pi r}{r_c} \right) \right] \quad r < r_c$$

It is useful for pushing apart overlapping atoms, since it does not blow up as  $r$  goes to 0.  $A$  is a pre-factor that varies in time from the start to the end of the run. The [run](#) command documents how to make the ramping take place across multiple runs.  $R_c$  is the cutoff. See the [fix nve/limit](#) command for another way to push apart overlapping atoms.

The following coefficients must be defined for each pair of atom types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- Astart (energy units)
- Astop (energy units)
- cutoff (distance units)

Astart and Astop are the values of the prefactor at the start and end of the next run. At intermediate times the value of  $A$  will be ramped between these 2 values. Note that before performing a 2nd run, you will want to adjust the values of Astart and Astop for all type pairs, or switch to a new pair style.

The last coefficient is optional. If not specified, the global soft cutoff is used.

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs  $I, J$  and  $I \neq J$ , the Astart, Astop coefficients and cutoff distance for this pair style can be mixed. Astart and Astop are always mixed via a *geometric* rule. The cutoff is mixed according to the `pair_modify mix` value. The default mix value is *geometric*. See the "pair\_modify" command for details.

This pair style does not support the [pair\\_modify](#) shift option, since the pair interaction goes to 0.0 at the cutoff.

The [pair\\_modify](#) table and tail options are not relevant for this pair style.

This pair style writes its information to [binary restart files](#), so `pair_style` and `pair_coeff` commands do not need to be specified in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

**Restrictions:** none

**Related commands:**

[pair\\_coeff](#), [fix nve/limit](#)

**Default:** none

## pair\_style command

### Syntax:

```
pair_style style args
```

- style = one of the styles from the list below
- args = arguments used by a particular style

### Examples:

```
pair_style lj/cut 2.5
pair_style eam/alloy
pair_style hybrid lj/charmm/coul/long 10.0 eam
pair_style table linear 1000
pair_style none
```

### Description:

Set the formula(s) LAMMPS uses to compute pairwise interactions. In LAMMPS, pair potentials are defined between pairs of atoms that are within a cutoff distance and the set of active interactions typically changes over time. See the [bond\\_style](#) command to define potentials between pairs of bonded atoms, which typically remain in place for the duration of a simulation.

In LAMMPS, pairwise force fields encompass a variety of interactions, some of which include many-body effects, e.g. EAM, Stillinger–Weber, Tersoff, REBO potentials. They are still classified as "pairwise" potentials because the set of interacting atoms changes with time (unlike molecular bonds) and thus a neighbor list is used to find nearby interacting atoms.

Hybrid models where specified pairs of atom types interact via different pair potentials can be setup using the *hybrid* pair style.

The coefficients associated with a pair style are typically set for each pair of atom types, and are specified by the [pair\\_coeff](#) command or read from a file by the [read\\_data](#) or [read\\_restart](#) commands.

The [pair\\_modify](#) command sets options for mixing of type I–J interaction coefficients and adding energy offsets or tail corrections to Lennard–Jones potentials. Details on these options as they pertain to individual potentials are described on the doc page for the potential. Likewise, info on whether the potential information is stored in a [restart file](#) is listed on the potential doc page.

In the formulas listed for each pair style,  $E$  is the energy of a pairwise interaction between two atoms separated by a distance  $r$ . The force between the atoms is the negative derivative of this expression.

If the pair\_style command has a cutoff argument, it sets global cutoffs for all pairs of atom types. The distance(s) can be smaller or larger than the dimensions of the simulation box.

Typically, the global cutoff value can be overridden for a specific pair of atom types by the [pair\\_coeff](#) command. The pair style settings (including global cutoffs) can be changed by a subsequent pair\_style command using the same style. This will reset the cutoffs for all atom type pairs, including those previously set explicitly by a [pair\\_coeff](#) command. The exceptions to this are that pair\_style *table* and *hybrid* settings cannot be reset. A new pair\_style command for these styles will wipe out all previously specified pair\_coeff values.

---

Here is an alphabetic list of pair styles defined in LAMMPS. Click on the style to display the formula it computes, arguments specified in the pair\_style command, and coefficients specified by the associated [pair\\_coeff](#) command:

- [pair\\_style none](#) – turn off pairwise interactions
- [pair\\_style hybrid](#) – multiple styles of pairwise interactions
- [pair\\_style hybrid/overlay](#) – multiple styles of superposed pairwise interactions
  
- [pair\\_style airebo](#) – AI-REBO potential
- [pair\\_style born/coul/long](#) – Born-Mayer-Huggins with long-range Coulomb
- [pair\\_style buck](#) – Buckingham potential
- [pair\\_style buck/coul/cut](#) – Buckingham with cutoff Coulomb
- [pair\\_style buck/coul/long](#) – Buckingham with long-range Coulomb
- [pair\\_style colloid](#) – integrated colloidal potential
- [pair\\_style coul/cut](#) – cutoff Coulombic potential
- [pair\\_style coul/debye](#) – cutoff Coulombic potential with Debye screening
- [pair\\_style coul/long](#) – long-range Coulombic potential
- [pair\\_style dipole/cut](#) – point dipoles with cutoff
- [pair\\_style dpd](#) – dissipative particle dynamics (DPD)
- [pair\\_style dsmc](#) – Direct Simulation Monte Carlo (DSMC)
- [pair\\_style eam](#) – embedded atom method (EAM)
- [pair\\_style eam/opt](#) – optimized version of EAM
- [pair\\_style eam/alloy](#) – alloy EAM
- [pair\\_style eam/alloy/opt](#) – optimized version of alloy EAM
- [pair\\_style eam/fs](#) – Finnis-Sinclair EAM
- [pair\\_style eam/fs/opt](#) – optimized version of Finnis-Sinclair EAM
- [pair\\_style gayberne](#) – Gay-Berne ellipsoidal potential
- [pair\\_style gayberne/gpu](#) – GPU-enabled Gay-Berne ellipsoidal potential
- [pair\\_style gran/hertz/history](#) – granular potential with Hertzian interactions
- [pair\\_style gran/hooke](#) – granular potential with history effects
- [pair\\_style gran/hooke/history](#) – granular potential without history effects
- [pair\\_style lj/charmm/coul/charmm](#) – CHARMM potential with cutoff Coulomb
- [pair\\_style lj/charmm/coul/charmm/implicit](#) – CHARMM for implicit solvent
- [pair\\_style lj/charmm/coul/long](#) – CHARMM with long-range Coulomb
- [pair\\_style lj/charmm/coul/long/opt](#) – optimized version of CHARMM with long-range Coulomb
- [pair\\_style lj/class2](#) – COMPASS (class 2) force field with no Coulomb
- [pair\\_style lj/class2/coul/cut](#) – COMPASS with cutoff Coulomb
- [pair\\_style lj/class2/coul/long](#) – COMPASS with long-range Coulomb
- [pair\\_style lj/cut](#) – cutoff Lennard-Jones potential with no Coulomb
- [pair\\_style lj/cut/gpu](#) – GPU-enabled version of cutoff LJ
- [pair\\_style lj/cut/opt](#) – optimized version of cutoff LJ
- [pair\\_style lj/cut/coul/cut](#) – LJ with cutoff Coulomb
- [pair\\_style lj/cut/coul/debye](#) – LJ with Debye screening added to Coulomb
- [pair\\_style lj/cut/coul/long](#) – LJ with long-range Coulomb
- [pair\\_style lj/cut/coul/long/tip4p](#) – LJ with long-range Coulomb for TIP4P water
- [pair\\_style lj/expand](#) – Lennard-Jones for variable size particles
- [pair\\_style lj/gromacs](#) – GROMACS-style Lennard-Jones potential
- [pair\\_style lj/gromacs/coul/gromacs](#) – GROMACS-style LJ and Coulombic potential
- [pair\\_style lj/smooth](#) – smoothed Lennard-Jones potential
- [pair\\_style lj96/cut](#) – Lennard-Jones 9/6 potential
- [pair\\_style lubricate](#) – hydrodynamic lubrication forces
- [pair\\_style meam](#) – modified embedded atom method (MEAM)

- [pair\\_style morse](#) – Morse potential
- [pair\\_style morse/opt](#) – optimized version of Morse potential
- [pair\\_style peri/pmb](#) – peridynamic PMB potential
- [pair\\_style reax](#) – ReaxFF potential
- [pair\\_style resquared](#) – Everaers RE-Squared ellipsoidal potential
- [pair\\_style soft](#) – Soft (cosine) potential
- [pair\\_style sw](#) – Stillinger–Weber 3–body potential
- [pair\\_style table](#) – tabulated pair potential
- [pair\\_style tersoff](#) – Tersoff 3–body potential
- [pair\\_style tersoff/zbl](#) – Tersoff/ZBL 3–body potential
- [pair\\_style yukawa](#) – Yukawa potential
- [pair\\_style yukawa/colloid](#) – screened Yukawa potential for finite–size particles

There are also additional pair styles submitted by users which are included in the LAMMPS distribution. The list of these with links to the individual styles are given in the pair section of [this page](#).

---

### Restrictions:

This command must be used before any coefficients are set by the [pair\\_coeff](#), [read\\_data](#), or [read\\_restart](#) commands.

Some pair styles are part of specific packages. They are only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info on packages. The doc pages for individual pair potentials tell if it is part of a package.

### Related commands:

[pair\\_coeff](#), [read\\_data](#), [pair\\_modify](#), [kspace\\_style](#), [dielectric](#), [pair\\_write](#)

### Default:

```
pair_style none
```

## pair\_style sw command

### Syntax:

```
pair_style sw
```

### Examples:

```
pair_style sw
pair_coeff * * si.sw Si
pair_coeff * * GaN.sw Ga N Ga
```

### Description:

The *sw* style computes a 3-body [Stillinger–Weber](#) potential for the energy  $E$  of a system of atoms as

$$E = \sum_i \sum_{j>i} \phi_2(r_{ij}) + \sum_i \sum_{j \neq i} \sum_{k>j} \phi_3(r_{ij}, r_{ik}, \theta_{ijk})$$

$$\phi_2(r_{ij}) = A_{ij} \epsilon_{ij} \left[ B_{ij} \left( \frac{\sigma_{ij}}{r_{ij}} \right)^{p_{ij}} - \left( \frac{\sigma_{ij}}{r_{ij}} \right)^{q_{ij}} \right] \exp \left( \frac{\sigma_{ij}}{r_{ij} - a_{ij} \sigma_{ij}} \right)$$

$$\phi_3(r_{ij}, r_{ik}, \theta_{ijk}) = \lambda_{ijk} \epsilon_{ijk} [\cos \theta_{ijk} - \cos \theta_{0ijk}]^2 \exp \left( \frac{\gamma_{ij} \sigma_{ij}}{r_{ij} - a_{ij} \sigma_{ij}} \right) \exp \left( \frac{\gamma_{ik} \sigma_{ik}}{r_{ik} - a_{ik} \sigma_{ik}} \right)$$

where  $\phi_2$  is a two-body term and  $\phi_3$  is a three-body term. The summations in the formula are over all neighbors  $J$  and  $K$  of atom  $I$  within a cutoff distance =  $a \cdot \sigma$ .

Only a single `pair_coeff` command is used with the *sw* style which specifies a Stillinger–Weber potential file with parameters for all needed elements. These are mapped to LAMMPS atom types by specifying  $N$  additional arguments after the filename in the `pair_coeff` command, where  $N$  is the number of LAMMPS atom types:

- filename
- $N$  element names = mapping of SW elements to atom types

As an example, imagine a file `SiC.sw` has Stillinger–Weber values for Si and C. If your LAMMPS simulation has 4 atom types and you want the 1st 3 to be Si, and the 4th to be C, you would use the following `pair_coeff` command:

```
pair_coeff * * SiC.sw Si Si Si C
```

The 1st 2 arguments must be `**` so as to span all LAMMPS atom types. The first three `Si` arguments map LAMMPS atom types 1,2,3 to the Si element in the SW file. The final `C` argument maps LAMMPS atom type 4 to the C element in the SW file. If a mapping value is specified as `NULL`, the mapping is not performed. This can be used when a *sw* potential is used as part of the *hybrid* pair style. The `NULL` values are placeholders for atom types that will be used with other potentials.

Stillinger–Weber files in the *potentials* directory of the LAMMPS distribution have a ".sw" suffix. Lines that are not blank or comments (starting with #) define parameters for a triplet of elements. The parameters in a single entry correspond to the two-body and three-body coefficients in the formula above:



- element 1 (the center atom in a 3–body interaction)
- element 2
- element 3
- epsilon (energy units)
- sigma (distance units)
- a
- lambda
- gamma
- costheta0
- A
- B
- p
- q
- tol

The A, B, p, and q parameters are used only for two–body interactions. The lambda and costheta0 parameters are used only for three–body interactions. The epsilon, sigma and a parameters are used for both two–body and three–body interactions. gamma is used only in the three–body interactions, but is defined for pairs of atoms. The non–annotated parameters are unitless.

LAMMPS introduces an additional performance–optimization parameter tol that is used for both two–body and three–body interactions. In the Stillinger–Weber potential, the interaction energies become negligibly small at atomic separations substantially less than the theoretical cutoff distances. LAMMPS therefore defines a virtual cutoff distance based on a user defined tolerance tol. The use of the virtual cutoff distance in constructing atom neighbor lists can significantly reduce the neighbor list sizes and therefore the computational cost. LAMMPS provides a *tol* value for each of the three–body entries so that they can be separately controlled. If tol = 0.0, then the standard Stillinger–Weber cutoff is used.

The Stillinger–Weber potential file must contain entries for all the elements listed in the pair\_coeff command. It can also contain entries for additional elements not being used in a particular simulation; LAMMPS ignores those entries.

For a single–element simulation, only a single entry is required (e.g. SiSiSi). For a two–element simulation, the file must contain 8 entries (for SiSiSi, SiSiC, SiCSi, SiCC, CSiSi, CSiC, CCSi, CCC), that specify SW parameters for all permutations of the two elements interacting in three–body configurations. Thus for 3 elements, 27 entries would be required, etc.

As annotated above, the first element in the entry is the center atom in a three–body interaction. Thus an entry for SiCC means a Si atom with 2 C atoms as neighbors. The parameter values used for the two–body interaction come from the entry where the 2nd and 3rd elements are the same. Thus the two–body parameters for Si interacting with C, comes from the SiCC entry. The three–body parameters can in principle be specific to the three elements of the configuration. In the literature, however, the three–body parameters are usually defined by simple formulas involving two sets of pair–wise parameters, corresponding to the ij and ik pairs, where i is the center atom. The user must ensure that the correct combining rule is used to calculate the values of the threebody parameters for alloys. Note also that the function phi3 contains two exponential screening factors with parameter values from the ij pair and ik pairs. So phi3 for a C atom bonded to a Si atom and a second C atom will depend on the three–body parameters for the CSiC entry, and also on the two–body parameters for the CCC and CSiSi entries. Since the order of the two neighbors is arbitrary, the threebody parameters for entries CSiC and CCSi should be the same. Similarly, the two–body parameters for entries SiCC and CSiSi should also be the same. The parameters used only for two–body interactions (A, B, p, and q) in entries whose 2nd and 3rd element are different (e.g. SiCSi) are not used for anything and can be set to 0.0 if desired.

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs  $I, J$  and  $I \neq J$ , where types  $I$  and  $J$  correspond to two different element types, mixing is performed by LAMMPS as described above from values in the potential file.

This pair style does not support the [pair\\_modify](#) shift, table, and tail options.

This pair style does not write its information to [binary restart files](#), since it is stored in potential files. Thus, you need to re-specify the `pair_style` and `pair_coeff` commands in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

### Restrictions:

This pair style is part of the "manybody" package. It is only enabled if LAMMPS was built with that package (which it is by default). See the [Making LAMMPS](#) section for more info.

This pair style requires the [newton](#) setting to be "on" for pair interactions.

The Stillinger–Weber potential files provided with LAMMPS (see the potentials directory) are parameterized for metal [units](#). You can use the SW potential with any LAMMPS units, but you would need to create your own SW potential file with coefficients listed in the appropriate units if your simulation doesn't use "metal" units.

### Related commands:

[pair\\_coeff](#)

**Default:** none

---

**(Stillinger)** Stillinger and Weber, Phys Rev B, 31, 5262 (1985).

## pair\_style table command

### Syntax:

```
pair_style table style N
```

- style = *lookup* or *linear* or *spline* or *bitmap* = method of interpolation
- N = use N values in *lookup*, *linear*, *spline* tables
- N = use  $2^N$  values in *bitmap* tables

### Examples:

```
pair_style table linear 1000
pair_style table bitmap 12
pair_coeff * 3 morse.table ENTRY1
pair_coeff * 3 morse.table ENTRY1 7.0
```

### Description:

Style *table* creates interpolation tables of length *N* from pair potential and force values listed in a file(s) as a function of distance. The files are read by the [pair\\_coeff](#) command.

The interpolation tables are created by fitting cubic splines to the file values and interpolating energy and force values at each of *N* distances. During a simulation, these tables are used to interpolate energy and force values as needed. The interpolation is done in one of 4 styles: *lookup*, *linear*, *spline*, or *bitmap*.

For the *lookup* style, the distance between 2 atoms is used to find the nearest table entry, which is the energy or force.

For the *linear* style, the pair distance is used to find 2 surrounding table values from which an energy or force is computed by linear interpolation.

For the *spline* style, a cubic spline coefficients are computed and stored at each of the *N* values in the table. The pair distance is used to find the appropriate set of coefficients which are used to evaluate a cubic polynomial which computes the energy or force.

For the *bitmap* style, the N means to create interpolation tables that are  $2^N$  in length. (Wolff) and a linear interpolation is performed between adjacent table values.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above.

- filename
- keyword
- cutoff (distance units)

The filename specifies a file containing tabulated energy and force values. The keyword specifies a section of the file. The cutoff is an optional coefficient. If not specified, the outer cutoff in the table itself (see below) will be used to build an interpolation table that extend to the largest tabulated distance. If specified, only file values up to the cutoff are used to create the interpolation table. The format of this file is described below.

---

Here are some guidelines for using the `pair_style` table command to best effect:

- Vary the number of table points; you may need to use more than you think to get good resolution.
- Always use the `pair_write` command to produce a plot of what the final interpolated potential looks like. This can show up interpolation "features" you may not like.
- Start with the linear style; it's the style least likely to have problems.
- Use  $N$  in the `pair_style` command equal to the "N" in the tabulation file, so additional interpolation is not needed. See discussion below.
- Use as large an inner cutoff as possible. This avoids fitting splines to very steep parts of the potential.

---

The format of a tabulated file is as follows (without the parenthesized comments):

```
# Morse potential for Fe      (one or more comment or blank lines)

MORSE_FE                     (keyword is first text on line)
N 500 R 1.0 10.0             (N, R, RSQ, BITMAP, FPRIME parameters)
                             (blank)
1 1.0 25.5 102.34            (index, r, energy, force)
2 1.02 23.4 98.5
...
500 10.0 0.001 0.003
```

A section begins with a non-blank line whose 1st character is not a "#"; blank lines or lines starting with "#" can be used as comments between sections. The first line begins with a keyword which identifies the section. The line can contain additional text, but the initial text must match the argument specified in the `pair_coeff` command. The next line lists (in any order) one or more parameters for the table. Each parameter is a keyword followed by one or more numeric values.

The parameter "N" is required and its value is the number of table entries that follow. Note that this may be different than the  $N$  specified in the `pair_style table` command. Let  $N_{\text{table}} = N$  in the `pair_style` command, and  $N_{\text{file}} = "N"$  in the tabulated file. What LAMMPS does is a preliminary interpolation by creating splines using the  $N_{\text{file}}$  tabulated values as nodal points. It uses these to interpolate as needed to generate energy and force values at  $N_{\text{table}}$  different points. The resulting tables of length  $N_{\text{table}}$  are then used as described above, when computing energy and force for individual pair distances. This means that if you want the interpolation tables of length  $N_{\text{table}}$  to match exactly what is in the tabulated file (with effectively no preliminary interpolation), you should set  $N_{\text{table}} = N_{\text{file}}$ .

All other parameters are optional. If "R" or "RSQ" or "BITMAP" does not appear, then the distances in each line of the table are used as-is to perform spline interpolation. In this case, the table values can be spaced in  $r$  uniformly or however you wish to position table values in regions of large gradients.

If used, the parameters "R" or "RSQ" are followed by 2 values  $r_{\text{lo}}$  and  $r_{\text{hi}}$ . If specified, the distance associated with each energy and force value is computed from these 2 values (at high accuracy), rather than using the (low-accuracy) value listed in each line of the table. For "R", distances uniformly spaced between  $r_{\text{lo}}$  and  $r_{\text{hi}}$  are computed; for "RSQ", squared distances uniformly spaced between  $r_{\text{lo}}*r_{\text{lo}}$  and  $r_{\text{hi}}*r_{\text{hi}}$  are computed.

If used, the parameter "BITMAP" is also followed by 2 values  $r_{\text{lo}}$  and  $r_{\text{hi}}$ . These values, along with the "N" value determine the ordering of the N lines that follow and what distance is associated with each. This ordering is complex, so it is not documented here, since this file is typically produced by the `pair_write` command with its `bitmap` option. When the table is in BITMAP format, the "N" parameter in the file must be equal to  $2^M$  where  $M$  is the value specified in the `pair_style` command. Also, a cutoff parameter cannot be used as an optional 3rd argument in the `pair_coeff` command; the entire table extent as specified in the file must be used.

If used, the parameter "FPRIME" is followed by 2 values *fplo* and *fphi* which are the derivative of the force at the innermost and outermost distances listed in the table. These values are needed by the spline construction routines. If not specified by the "FPRIME" parameter, they are estimated (less accurately) by the first 2 and last 2 force values in the table. This parameter is not used by BITMAP tables.

Following a blank line, the next N lines list the tabulated values. On each line, the 1st value is the index from 1 to N, the 2nd value is r (in distance units), the 3rd value is the energy (in energy units), and the 4th is the force (in force units). The r values must increase from one line to the next (unless the BITMAP parameter is specified).

Note that one file can contain many sections, each with a tabulated potential. LAMMPS reads the file section by section until it finds one that matches the specified keyword.

---

**Mixing, shift, table, tail correction, restart, rRESPA info:**

This pair style does not support mixing. Thus, coefficients for all I,J pairs must be specified explicitly.

The [pair\\_modify](#) shift, table, and tail options are not relevant for this pair style.

This pair style writes the settings for the "pair\_style table" command to [binary restart files](#), so a pair\_style command does not need to be specified in an input script that reads a restart file. However, the coefficient information is not stored in the restart file, since it is tabulated in the potential files. Thus, pair\_coeff commands do need to be specified in the restart input script.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

**Restrictions:** none**Related commands:**

[pair\\_coeff](#)

**Default:** none

---

(Wolff) Wolff and Rudd, Comp Phys Comm, 120, 200–32 (1999).

## pair\_style tersoff command

### Syntax:

```
pair_style tersoff
```

### Examples:

```
pair_style tersoff
pair_coeff * * Si.tersoff Si
pair_coeff * * SiC.tersoff Si C Si
```

### Description:

The *tersoff* style computes a 3-body Tersoff potential ([Tersoff\\_1](#)) for the energy  $E$  of a system of atoms as

$$\begin{aligned}
 E &= \frac{1}{2} \sum_i \sum_{j \neq i} V_{ij} \\
 V_{ij} &= f_C(r_{ij}) [f_R(r_{ij}) + b_{ij} f_A(r_{ij})] \\
 f_C(r) &= \begin{cases} 1 & ; r < R - D \\ \frac{1}{2} - \frac{1}{2} \sin\left(\frac{\pi}{2} \frac{r-R}{D}\right) & ; R - D < r < R + D \\ 0 & ; r > R + D \end{cases} \\
 f_R(r) &= A \exp(-\lambda_1 r) \\
 f_A(r) &= -B \exp(-\lambda_2 r) \\
 b_{ij} &= (1 + \beta^n \zeta_{ij}^n)^{-\frac{1}{2n}} \\
 \zeta_{ij} &= \sum_{k \neq i, j} f_C(r_{ik}) g(\theta_{ijk}) \exp[\lambda_3^m (r_{ij} - r_{ik})^m] \\
 g(\theta) &= \gamma_{ijk} \left( 1 + \frac{c^2}{d^2} - \frac{c^2}{[d^2 + (\cos \theta - \cos \theta_0)^2]} \right)
 \end{aligned}$$

where  $f_R$  is a two-body term and  $f_A$  includes three-body interactions. The summations in the formula are over all neighbors  $J$  and  $K$  of atom  $I$  within a cutoff distance  $= R + D$ .

Only a single `pair_coeff` command is used with the *tersoff* style which specifies a Tersoff potential file with parameters for all needed elements. These are mapped to LAMMPS atom types by specifying  $N$  additional arguments after the filename in the `pair_coeff` command, where  $N$  is the number of LAMMPS atom types:

- filename
- $N$  element names = mapping of Tersoff elements to atom types

As an example, imagine the `SiC.tersoff` file has Tersoff values for Si and C. If your LAMMPS simulation has 4 atoms types and you want the 1st 3 to be Si, and the 4th to be C, you would use the following `pair_coeff` command:

```
pair_coeff * * SiC.tersoff Si Si Si C
```

The 1st 2 arguments must be \* \* so as to span all LAMMPS atom types. The first three Si arguments map LAMMPS atom types 1,2,3 to the Si element in the Tersoff file. The final C argument maps LAMMPS atom type 4 to the C element in the Tersoff file. If a mapping value is specified as NULL, the mapping is not performed. This can be used when a *tersoff* potential is used as part of the *hybrid* pair style. The NULL values are placeholders for atom types that will be used with other potentials.

Tersoff files in the *potentials* directory of the LAMMPS distribution have a ".tersoff" suffix. Lines that are not blank or comments (starting with #) define parameters for a triplet of elements. The parameters in a single entry correspond to coefficients in the formula above:

- element 1 (the center atom in a 3–body interaction)
- element 2 (the atom bonded to the center atom)
- element 3 (the atom influencing the 1–2 bond in a bond–order sense)
- m
- gamma
- lambda3 (1/distance units)
- c
- d
- costheta0 (can be a value < -1 or > 1)
- n
- beta
- lambda2 (1/distance units)
- B (energy units)
- R (distance units)
- D (distance units)
- lambda1 (1/distance units)
- A (energy units)

The n, beta, lambda2, B, lambda1, and A parameters are only used for two–body interactions. The m, gamma, lambda3, c, d, and costheta0 parameters are only used for three–body interactions. The R and D parameters are used for both two–body and three–body interactions. The non–annotated parameters are unitless. The value of m must be 3 or 1.

The Tersoff potential file must contain entries for all the elements listed in the pair\_coeff command. It can also contain entries for additional elements not being used in a particular simulation; LAMMPS ignores those entries.

For a single–element simulation, only a single entry is required (e.g. SiSiSi). For a two–element simulation, the file must contain 8 entries (for SiSiSi, SiSiC, SiCSi, SiCC, CSiSi, CSiC, CCSi, CCC), that specify Tersoff parameters for all permutations of the two elements interacting in three–body configurations. Thus for 3 elements, 27 entries would be required, etc.

As annotated above, the first element in the entry is the center atom in a three–body interaction and it is bonded to the 2nd atom and the bond is influenced by the 3rd atom. Thus an entry for SiCC means Si bonded to a C with another C atom influencing the bond. Thus three–body parameters for SiCSi and SiSiC entries will not, in general, be the same. The parameters used for the two–body interaction come from the entry where the 2nd element is repeated. Thus the two–body parameters for Si interacting with C, comes from the SiCC entry. By symmetry, the twobody parameters in the SiCC and CSiSi entries should thus be the same. The parameters used for a particular three–body interaction come from the entry with the corresponding three elements. The parameters used only for two–body interactions (n, beta, lambda2, B, lambda1, and A) in entries whose 2nd and 3rd element are different (e.g. SiCSi) are not used for anything and can be set to 0.0 if desired.

We chose the above form so as to enable users to define all commonly used variants of the Tersoff potential. In

particular, our form reduces to the original Tersoff form when  $m = 3$  and  $\gamma = 1$ , while it reduces to the form of [Albe et al.](#) when  $\beta = 1$  and  $m = 1$ . Note that in the current Tersoff implementation in LAMMPS,  $m$  must be specified as either 3 or 1. Tersoff used a slightly different but equivalent form for alloys, which we will refer to as Tersoff\_2 potential ([Tersoff\\_2](#)).

LAMMPS parameter values for Tersoff\_2 can be obtained as follows:  $\gamma = 1$ , just as for Tersoff\_1, but now  $\lambda_{\text{bda3}} = 0$  and the value of  $m$  has no effect. The parameters for species  $i$  and  $j$  can be calculated using the Tersoff\_2 mixing rules:

$$\begin{aligned}\lambda_1^{i,j} &= \frac{1}{2}(\lambda_1^i + \lambda_1^j) \\ \lambda_2^{i,j} &= \frac{1}{2}(\lambda_2^i + \lambda_2^j) \\ A_{i,j} &= (A_i A_j)^{1/2} \\ B_{i,j} &= \chi_{ij} (B_i B_j)^{1/2} \\ R_{i,j} &= (R_i R_j)^{1/2} \\ S_{i,j} &= (S_i S_j)^{1/2}\end{aligned}$$

Tersoff\_2 parameters  $R$  and  $S$  must be converted to the LAMMPS parameters  $R$  and  $D$  ( $R$  is different in both forms), using the following relations:  $R = (R' + S')/2$  and  $D = (S' - R')/2$ , where the primes indicate the Tersoff\_2 parameters.

In the potentials directory, the file `SiCGe.tersoff` provides the LAMMPS parameters for Tersoff's various versions of Si, as well as his alloy parameters for Si, C, and Ge. This file can be used for pure Si, (three different versions), pure C, pure Ge, binary SiC, and binary SiGe. LAMMPS will generate an error if this file is used with any combination involving C and Ge, since there are no entries for the GeC interactions (Tersoff did not publish parameters for this cross-interaction.) Tersoff files are also provided for the SiC alloy (`SiC.tersoff`) and the GaN (`GaN.tersoff`) alloys.

Many thanks to Rutuparna Narulkar, David Farrell, and Xiaowang Zhou for helping clarify how Tersoff parameters for alloys have been defined in various papers.

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs  $I, J$  and  $I \neq J$ , where types  $I$  and  $J$  correspond to two different element types, mixing is performed by LAMMPS as described above from values in the potential file.

This pair style does not support the [pair\\_modify](#) shift, table, and tail options.

This pair style does not write its information to [binary restart files](#), since it is stored in potential files. Thus, you need to re-specify the `pair_style` and `pair_coeff` commands in an input script that reads a restart file.

This pair style can only be used via the `pair` keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

### Restrictions:

This pair style is part of the "manybody" package. It is only enabled if LAMMPS was built with that package (which it is by default). See the [Making LAMMPS](#) section for more info.



This pair style requires the [newton](#) setting to be "on" for pair interactions.

The Tersoff potential files provided with LAMMPS (see the potentials directory) are parameterized for metal [units](#). You can use the Tersoff potential with any LAMMPS units, but you would need to create your own Tersoff potential file with coefficients listed in the appropriate units if your simulation doesn't use "metal" units.

**Related commands:**

[pair\\_coeff](#)

**Default:** none

---

(**Tersoff\_1**) J. Tersoff, Phys Rev B, 37, 6991 (1988).

(**Albe**) J. Nord, K. Albe, P. Erhart, and K. Nordlund, J. Phys.: Condens. Matter, 15, 5649(2003).

(**Tersoff\_2**) J. Tersoff, Phys Rev B, 39, 5566 (1989)

## pair\_style tersoff/zbl command

### Syntax:

```
pair_style tersoff/zbl
```

### Examples:

```
pair_style tersoff/zbl
pair_coeff * * SiC.tersoff.zbl Si C Si
```

### Description:

The *tersoff/zbl* style computes a 3-body Tersoff potential ([Tersoff\\_1](#)) with a close-separation pairwise modification based on a Coulomb potential and the Ziegler–Biersack–Littmark universal screening function ([ZBL](#)), giving the energy  $E$  of a system of atoms as

$$\begin{aligned}
 E &= \frac{1}{2} \sum_i \sum_{j \neq i} V_{ij} \\
 V_{ij} &= (1 - f_F(r_{ij})) V_{ij}^{ZBL} + f_F(r_{ij}) V_{ij}^{Tersoff} \\
 f_F(r_{ij}) &= \frac{1}{1 + e^{-A_F(r_{ij} - r_C)}} \\
 V_{ij}^{ZBL} &= \frac{1}{4\pi\epsilon_0} \frac{Z_1 Z_2 e^2}{r_{ij}} \phi(r_{ij}/a) \\
 a &= \frac{0.8854 a_0}{Z_1^{0.23} + Z_2^{0.23}} \\
 \phi(x) &= 0.1818e^{-3.2x} + 0.5099e^{-0.9423x} + 0.2802e^{-0.4029x} + 0.02817e^{-0.2016x} \\
 V_{ij}^{Tersoff} &= f_C(r_{ij}) [f_R(r_{ij}) + b_{ij} f_A(r_{ij})] \\
 f_C(r) &= \begin{cases} 1 & : r < R - D \\ \frac{1}{2} - \frac{1}{2} \sin\left(\frac{\pi}{2} \frac{r - R}{D}\right) & : R - D < r < R + D \\ 0 & : r > R + D \end{cases} \\
 f_R(r) &= A \exp(-\lambda_1 r) \\
 f_A(r) &= -B \exp(-\lambda_2 r) \\
 b_{ij} &= (1 + \beta^n \zeta_{ij}^n)^{-\frac{1}{2n}} \\
 \zeta_{ij} &= \sum_{k \neq i,j} f_C(r_{ik}) g(\theta_{ijk}) \exp[\lambda_3^3 (r_{ij} - r_{ik})^m] \\
 g(\theta) &= \gamma_{ijk} \left( 1 + \frac{c^2}{d^2} - \frac{c^2}{[d^2 + (\cos \theta - \cos \theta_0)^2]} \right)
 \end{aligned}$$

The  $f_F$  term is a fermi-like function used to smoothly connect the ZBL repulsive potential with the Tersoff potential. There are 2 parameters used to adjust it:  $A_F$  and  $r_C$ .  $A_F$  controls how "sharp" the transition is between the two, and  $r_C$  is essentially the cutoff for the ZBL potential.

For the ZBL portion, there are two terms. The first is the Coulomb repulsive term, with  $Z_1$ ,  $Z_2$  as the number of protons in each nucleus,  $e$  as the electron charge (1 for metal and real units) and  $\epsilon_0$  as the permittivity of vacuum. The second part is the ZBL universal screening function, with  $a_0$  being the Bohr radius (typically 0.529 Angstroms), and the remainder of the coefficients provided by the original paper. This screening function should be applicable to most systems. However, it is only accurate for small separations (i.e. less than 1 Angstrom).

For the Tersoff portion,  $f_R$  is a two-body term and  $f_A$  includes three-body interactions. The summations in the formula are over all neighbors  $J$  and  $K$  of atom  $I$  within a cutoff distance =  $R + D$ .

Only a single `pair_coeff` command is used with the *tersoff/zbl* style which specifies a Tersoff/ZBL potential file with parameters for all needed elements. These are mapped to LAMMPS atom types by specifying  $N$  additional arguments after the filename in the `pair_coeff` command, where  $N$  is the number of LAMMPS atom types:

- filename
- $N$  element names = mapping of Tersoff/ZBL elements to atom types

As an example, imagine the `SiC.tersoff.zbl` file has Tersoff/ZBL values for Si and C. If your LAMMPS simulation has 4 atoms types and you want the 1st 3 to be Si, and the 4th to be C, you would use the following `pair_coeff` command:

```
pair_coeff * * SiC.tersoff Si Si Si C
```

The 1st 2 arguments must be `* *` so as to span all LAMMPS atom types. The first three `Si` arguments map LAMMPS atom types 1,2,3 to the Si element in the Tersoff/ZBL file. The final `C` argument maps LAMMPS atom type 4 to the C element in the Tersoff/ZBL file. If a mapping value is specified as `NULL`, the mapping is not performed. This can be used when a *tersoff/zbl* potential is used as part of the *hybrid* pair style. The `NULL` values are placeholders for atom types that will be used with other potentials.

Tersoff/ZBL files in the *potentials* directory of the LAMMPS distribution have a ".tersoff.zbl" suffix. Lines that are not blank or comments (starting with #) define parameters for a triplet of elements. The parameters in a single entry correspond to coefficients in the formula above:

- element 1 (the center atom in a 3-body interaction)
- element 2 (the atom bonded to the center atom)
- element 3 (the atom influencing the 1-2 bond in a bond-order sense)
- $m$
- $\gamma$
- $\lambda_3$  (1/distance units)
- $c$
- $d$
- $\cos\theta_0$  (can be a value  $< -1$  or  $> 1$ )
- $n$
- $\beta$
- $\lambda_2$  (1/distance units)
- $B$  (energy units)
- $R$  (distance units)
- $D$  (distance units)
- $\lambda_1$  (1/distance units)
- $A$  (energy units)

- Z<sub>i</sub>
- Z<sub>j</sub>
- ZBLcut (distance units)
- ZBLexpscale (1/distance units)

The n, beta, lambda2, B, lambda1, and A parameters are only used for two-body interactions. The m, gamma, lambda3, c, d, and costheta0 parameters are only used for three-body interactions. The R and D parameters are used for both two-body and three-body interactions. The Z<sub>i</sub>, Z<sub>j</sub>, ZBLcut, ZBLexpscale parameters are used in the ZBL repulsive portion of the potential and in the Fermi-like function. The non-annotated parameters are unitless. The value of m must be 3 or 1.

The Tersoff/ZBL potential file must contain entries for all the elements listed in the pair\_coeff command. It can also contain entries for additional elements not being used in a particular simulation; LAMMPS ignores those entries.

For a single-element simulation, only a single entry is required (e.g. SiSiSi). For a two-element simulation, the file must contain 8 entries (for SiSiSi, SiSiC, SiCSi, SiCC, CSiSi, CSiC, CCSi, CCC), that specify Tersoff parameters for all permutations of the two elements interacting in three-body configurations. Thus for 3 elements, 27 entries would be required, etc.

As annotated above, the first element in the entry is the center atom in a three-body interaction and it is bonded to the 2nd atom and the bond is influenced by the 3rd atom. Thus an entry for SiCC means Si bonded to a C with another C atom influencing the bond. Thus three-body parameters for SiCSi and SiSiC entries will not, in general, be the same. The parameters used for the two-body interaction come from the entry where the 2nd element is repeated. Thus the two-body parameters for Si interacting with C, comes from the SiCC entry. By symmetry, the twobody parameters in the SiCC and CSiSi entries should thus be the same. The parameters used for a particular three-body interaction come from the entry with the corresponding three elements. The parameters used only for two-body interactions (n, beta, lambda2, B, lambda1, and A) in entries whose 2nd and 3rd element are different (e.g. SiCSi) are not used for anything and can be set to 0.0 if desired.

We chose the above form so as to enable users to define all commonly used variants of the Tersoff portion of the potential. In particular, our form reduces to the original Tersoff form when m = 3 and gamma = 1, while it reduces to the form of [Albe et al.](#) when beta = 1 and m = 1. Note that in the current Tersoff implementation in LAMMPS, m must be specified as either 3 or 1. Tersoff used a slightly different but equivalent form for alloys, which we will refer to as Tersoff\_2 potential ([Tersoff\\_2](#)).

LAMMPS parameter values for Tersoff\_2 can be obtained as follows: gamma = 1, just as for Tersoff\_1, but now lambda3 = 0 and the value of m has no effect. The parameters for species i and j can be calculated using the Tersoff\_2 mixing rules:

$$\begin{aligned}
 \lambda_1^{i,j} &= \frac{1}{2}(\lambda_1^i + \lambda_1^j) \\
 \lambda_2^{i,j} &= \frac{1}{2}(\lambda_2^i + \lambda_2^j) \\
 A_{i,j} &= (A_i A_j)^{1/2} \\
 B_{i,j} &= \chi_{ij} (B_i B_j)^{1/2} \\
 R_{i,j} &= (R_i R_j)^{1/2} \\
 S_{i,j} &= (S_i S_j)^{1/2}
 \end{aligned}$$

Values not shown are determined by the first atom type. Finally, the Tersoff\_2 parameters R and S must be converted to the LAMMPS parameters R and D (R is different in both forms), using the following relations:  $R=(R'+S')/2$  and  $D=(S'-R')/2$ , where the primes indicate the Tersoff\_2 parameters.

In the potentials directory, the file SiCGe.tersoff provides the LAMMPS parameters for Tersoff's various versions of Si, as well as his alloy parameters for Si, C, and Ge. This file can be used for pure Si, (three different versions), pure C, pure Ge, binary SiC, and binary SiGe. LAMMPS will generate an error if this file is used with any combination involving C and Ge, since there are no entries for the GeC interactions (Tersoff did not publish parameters for this cross-interaction.) Tersoff files are also provided for the SiC alloy (SiC.tersoff) and the GaN (GaN.tersoff) alloys.

Many thanks to Rutuparna Narulkar, David Farrell, and Xiaowang Zhou for helping clarify how Tersoff parameters for alloys have been defined in various papers. Also thanks to Ram Devanathan for providing the base ZBL implementation.

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs I,J and  $I \neq J$ , where types I and J correspond to two different element types, mixing is performed by LAMMPS as described above from values in the potential file.

This pair style does not support the [pair\\_modify](#) shift, table, and tail options.

This pair style does not write its information to [binary restart files](#), since it is stored in potential files. Thus, you need to re-specify the `pair_style` and `pair_coeff` commands in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

### Restrictions:

This pair style is part of the "manybody" package. It is only enabled if LAMMPS was built with that package (which it is by default). See the [Making LAMMPS](#) section for more info.

This pair style requires the [newton](#) setting to be "on" for pair interactions.

The Tersoff/ZBL potential files provided with LAMMPS (see the potentials directory) are parameterized for metal [units](#). You can use the Tersoff potential with any LAMMPS units, but you would need to create your own Tersoff potential file with coefficients listed in the appropriate units if your simulation doesn't use "metal" units.

### Related commands:

[pair\\_coeff](#)

**Default:** none

---

(**Tersoff\_1**) J. Tersoff, Phys Rev B, 37, 6991 (1988).

(**ZBL**) J.F. Ziegler, J.P. Biersack, U. Littmark, 'Stopping and Ranges of Ions in Matter' Vol 1, 1985, Pergamon Press.

(**Albe**) J. Nord, K. Albe, P. Erhart and K. Nordlund, J. Phys.: Condens. Matter, 15, 5649(2003).

(**Tersoff\_2**) J. Tersoff, Phys Rev B, 39, 5566 (1989)

## pair\_write command

### Syntax:

```
pair_write itype jtype N style inner outer file keyword Qi Qj
```

- itype,jtype = 2 atom types
- N = # of values
- style = *r* or *rsq* or *bitmap*
- inner,outer = inner and outer cutoff (distance units)
- file = name of file to write values to
- keyword = section name in file for this set of tabulated values
- Qi,Qj = 2 atom charges (charge units) (optional)

### Examples:

```
pair_write 1 3 500 r 1.0 10.0 table.txt LJ
pair_write 1 1 1000 rsq 2.0 8.0 table.txt Yukawa_1_1 -0.5 0.5
```

### Description:

Write energy and force values to a file as a function of distance for the currently defined pair potential. This is useful for plotting the potential function or otherwise debugging its values. If the file already exists, the table of values is appended to the end of the file to allow multiple tables of energy and force to be included in one file.

The energy and force values are computed at distances from inner to outer for 2 interacting atoms of type itype and jtype, using the appropriate [pair\\_coeff](#) coefficients. If the style is *r*, then N distances are used, evenly spaced in r; if the style is *rsq*, N distances are used, evenly spaced in  $r^2$ .

For example, for N = 7, style = *r*, inner = 1.0, and outer = 4.0, values are computed at r = 1.0, 1.5, 2.0, 2.5, 3.0, 3.5, 4.0.

If the style is *bitmap*, then  $2^N$  values are written to the file in a format and order consistent with how they are read in by the [pair\\_coeff](#) command for pair style *table*. For reasonable accuracy in a bitmapped table, choose  $N \geq 12$ , an *inner* value that is smaller than the distance of closest approach of 2 atoms, and an *outer* value  $\leq$  cutoff of the potential.

If the pair potential is computed between charged atoms, the charges of the pair of interacting atoms can optionally be specified. If not specified, values of  $Q_i = Q_j = 1.0$  are used.

The file is written in the format used as input for the [pair\\_style table](#) option with *keyword* as the section name. Each line written to the file lists an index number (1–N), a distance (in distance units), an energy (in energy units), and a force (in force units).

### Restrictions:

All force field coefficients for pair and other kinds of interactions must be set before this command can be invoked.

Due to how the pairwise force is computed, an inner value  $> 0.0$  must be specified even if the potential has a finite

value at  $r = 0.0$ .

For EAM potentials, the `pair_write` command only tabulates the pairwise portion of the potential, not the embedding portion.

**Related commands:**

[pair\\_style](#), [pair\\_coeff](#)

**Default:** none



## pair\_style yukawa command

### Syntax:

```
pair_style yukawa kappa cutoff
```

- kappa = screening length (inverse distance units)
- cutoff = global cutoff for Yukawa interactions (distance units)

### Examples:

```
pair_style yukawa 2.0 2.5  
pair_coeff 1 1 100.0 2.3  
pair_coeff * * 100.0
```

### Description:

Style *yukawa* computes pairwise interactions with the formula

$$E = A \frac{e^{-\kappa r}}{r} \quad r < r_c$$

Rc is the cutoff.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- A (energy\*distance units)
- cutoff (distance units)

The last coefficient is optional. If not specified, the global yukawa cutoff is used.

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs I,J and I != J, the A coefficient and cutoff distance for this pair style can be mixed. A is an energy value mixed like a LJ epsilon. The default mix value is *geometric*. See the "pair\_modify" command for details.

This pair style supports the [pair\\_modify](#) shift option for the energy of the pair interaction.

The [pair\\_modify](#) table option is not relevant for this pair style.

This pair style does not support the [pair\\_modify](#) tail option for adding long-range tail corrections to energy and pressure.

This pair style writes its information to [binary restart files](#), so pair\_style and pair\_coeff commands do not need to be specified in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

**Restrictions:** none

**Related commands:**

[pair\\_coeff](#)

**Default:** none

## pair\_style yukawa/colloid command

### Syntax:

```
pair_style yukawa/colloid kappa cutoff
```

- kappa = screening length (inverse distance units)
- cutoff = global cutoff for colloidal Yukawa interactions (distance units)

### Examples:

```
pair_style yukawa/colloid 2.0 2.5
pair_coeff 1 1 100.0 2.3
pair_coeff * * 100.0
```

### Description:

Style *yukawa/colloid* computes pairwise interactions with the formula

$$E = \frac{A}{\kappa} e^{-\kappa(r-(r_i+r_j))} \quad r < r_c$$

where  $R_i$  and  $R_j$  are the radii of the two particles and  $R_c$  is the cutoff.

In contrast to [pair\\_style yukawa](#), this functional form arises from the Coulombic interaction between two colloid particles, screened due to the presence of an electrolyte. [Pair\\_style yukawa](#) is a screened Coulombic potential between two point-charges and uses no such approximation.

This potential applies to nearby particle pairs for which the Derjagin approximation holds, meaning  $h \ll R_i + R_j$ , where  $h$  is the surface-to-surface separation of the two particles.

When used in combination with [pair\\_style colloid](#), the two terms become the so-called DLVO potential, which combines electrostatic repulsion and van der Waals attraction.

The following coefficients must be defined for each pair of atoms types via the [pair\\_coeff](#) command as in the examples above, or in the data file or restart files read by the [read\\_data](#) or [read\\_restart](#) commands, or by mixing as described below:

- A (energy/distance units)
- cutoff (distance units)

The prefactor A is determined from the relationship between surface charge and surface potential due to the presence of electrolyte. Note that the A for this potential style has different units than the A used in [pair\\_style yukawa](#). For low surface potentials, i.e. less than about 25 mV, A can be written as:

$$A = 2 * \text{PI} * R * \text{eps} * \text{eps0} * \text{kappa} * \text{psi}^2$$

where

- $R$  = colloid radius (distance units)
- $\epsilon_0$  = permittivity of free space ( $\text{charge}^2/\text{energy}/\text{distance}$  units)
- $\epsilon$  = relative permittivity of fluid medium (dimensionless)
- $\kappa$  = inverse screening length ( $1/\text{distance}$  units)
- $\psi$  = surface potential (energy/charge units)

The last coefficient is optional. If not specified, the global yukawa/colloid cutoff is used.

---

### Mixing, shift, table, tail correction, restart, rRESPA info:

For atom type pairs  $I, J$  and  $I \neq J$ , the  $A$  coefficient and cutoff distance for this pair style can be mixed.  $A$  is an energy value mixed like a LJ epsilon. The default mix value is *geometric*. See the "pair\_modify" command for details.

This pair style supports the [pair\\_modify](#) shift option for the energy of the pair interaction.

The [pair\\_modify](#) table option is not relevant for this pair style.

This pair style does not support the [pair\\_modify](#) tail option for adding long-range tail corrections to energy and pressure.

This pair style writes its information to [binary restart files](#), so pair\_style and pair\_coeff commands do not need to be specified in an input script that reads a restart file.

This pair style can only be used via the *pair* keyword of the [run\\_style respa](#) command. It does not support the *inner*, *middle*, *outer* keywords.

---

### Restrictions:

This style is part of the "colloid" package. It is only enabled if LAMMPS was built with that package. See the [Making LAMMPS](#) section for more info.

Because this potential uses the radii of the particles, the atom style must support particles whose size is set via the [shape](#) command. For example [atom\\_style](#) colloid or ellipsoid. Only spherical particles are currently allowed for pair\_style yukawa/colloid, which means that for each particle type, its 3 shape diameters must be equal to each other.

### Related commands:

[pair\\_coeff](#)

**Default:** none

## prd command

### Syntax:

```
prd N t_event n_dephase t_dephase t_correlate compute-ID seed keyword value ...
```

- N = # of timesteps to run (not including dephasing/quenching)
- t\_event = timestep interval between event checks
- n\_dephase = number of velocity randomizations to perform in each dephase run
- t\_dephase = number of timesteps to run dynamics after each velocity randomization during dephase
- t\_correlate = number of timesteps within which 2 consecutive events are considered to be correlated
- compute-ID = ID of the compute used for event detection
- random\_seed = random # seed (positive integer)
- zero or more keyword/value pairs may be appended
- keyword = *min* or *temp* or *vel*

```
min values = etol ftol maxiter maxeval
  etol = stopping tolerance for energy, used in quenching
  ftol = stopping tolerance for force, used in quenching
  maxiter = max iterations of minimize, used in quenching
  maxeval = max number of force/energy evaluations, used in quenching
temp value = Tdephase
  Tdephase = target temperature for velocity randomization, used in dephasing
vel values = loop dist
  loop = all or local or geom, used in dephasing
  dist = uniform or gaussian, used in dephasing
```

### Examples:

```
prd 5000 100 10 10 100 1 54982
prd 5000 100 10 10 100 1 54982 maxiter 100
```

### Description:

Run Parallel Replica Dynamics (PRD) as described in [this paper](#) by Art Voter. PRD is a method for performing accelerated dynamics that is suitable for infrequent-event systems that obey first-order kinetics. A good overview of accelerated dynamics methods for such systems is given in [this review paper](#) from the same group. To quote from the paper: "The dynamical evolution is characterized by vibrational excursions within a potential basin, punctuated by occasional transitions between basins." The transition probability is characterized by  $p(t) = k \cdot \exp(-kt)$  where  $k$  is the rate constant.

A PRD run is performed by running independent simulations on multiple replicas of the same system, which gives an effective enhancement in the timescale spanned by the multiple simulations, waiting for an event to occur. To run with  $M$  replicas, you must launch LAMMPS on  $M$  partitions, where a partition is one or more processors. This is done by using the "-partition" command-line argument when LAMMPS is launched. See [this section](#) of the manual for details. A PRD run can be performed on a single partition, though this offers no effective parallel speed-up in searching for infrequent events.

When a PRD run is performed, it is assumed that each replica is running the same model, though LAMMPS does not check for this. I.e. the simulation domain, the number of atoms, the interaction potentials, etc are the same for every replica.

A PRD run has several stages, which are repeated each time an "event" occurs in one of the replicas, as defined below. The logic for a PRD run is as follows:

```
while (time remains):
  dephase for n_dephase*t_dephase steps
  until (event occurs on some replica):
    run dynamics for t_event steps
    quench
    check for uncorrelated event on any replica
  until (no correlated event occurs):
    run dynamics for t_correlate steps
    quench
    check for correlated event on this replica
  event replica shares state with all replicas
```

Before this loop begins, the state of the system on replica 0 is shared with all replicas, so that all replicas begin from the same initial state. The first potential energy basin is identified by quenching (an energy minimization, see below) the initial state and storing the resulting coordinates for reference.

In the first stage, dephasing is performed by each replica independently to eliminate correlations between replicas. This is done by choosing a random set of velocities, based on the *random\_seed* that is specified, and running *t\_dephase* timesteps of dynamics. This is repeated *n\_dephase* times. If the *temp* keyword is not specified, the target temperature for velocity randomization for each replica is the temperature at the timestep replication occurred, otherwise, it is the specified *Tdephase* temperature. The style of velocity randomization is controlled using the keyword *vel* with arguments that have the same meaning as their counterparts in the [velocity](#) command.

In the second stage, each replica runs dynamics continuously, stopping every *t\_event* steps to check if a transition event has occurred. This check is performed by quenching the system and comparing the resulting atom coordinates to the coordinates from the previous basin. The first time through the PRD loop, the "previous basin" is the set of quenched coordinates from the initial state of the system.

A quench is an energy minimization and is performed by whichever algorithm has been defined by the [min\\_style](#) command. Minimization parameters may be set via the [min\\_modify](#) command and by the *min* keyword of the PRD command. The latter are the settings that would be used with the [minimize](#) command. Note that typically, you do not need to perform a highly-converged minimization to detect a transition event.

The event check is performed by a compute with the specified *compute-ID*. Currently there is only one compute that works with the PRD command, which is the [compute event/displace](#) command. Other event-checking computes may be added. [Compute event/displace](#) checks whether any atom in the compute group has moved further than a specified threshold distance. If so, an "event" has occurred.

In the third stage, the replica on which the event occurred continues to run dynamics to search for correlated events. This is done by running dynamics for *t\_correlate* steps, quenching every *t\_event* steps, and checking if another event has occurred. The first time no correlated event occurs, the final state of the system is shared with all replicas, the new basin reference coordinates are updated with the quenched state, and the outer loop begins again.

---

Four kinds of output can be generated during a PRD run: event statistics, thermodynamic output by each replica, dump files, and restart files.

When running with multiple partitions (each of which is a replica in this case), the print-out to the screen and master log.lammps file is limited to event statistics. Note that if a PRD run is performed on only a single replica then the event statistics will be intermixed with the usual thermodynamic output discussed below.

The quantities printed each time an event occurs are the timestep, clock, event number, a correlation flag, and the replica number.

The timestep is the usual LAMMPS timestep, except that time does not advance during dephasing or quenches, but only during dynamics. Note that there are two kinds of dynamics in the PRD loop listed above. The first is when all replicas are performing independent dynamics. The second is when correlated events are being searched for and only one replica is running dynamics.

The clock is the same as the timestep except that it advances by  $M$  steps every timestep during the first kind of dynamics when the  $M$  replicas are running independently. The clock represents the real time that effectively elapses during a PRD simulation of  $N$  steps on  $M$  replicas. If most of the PRD run is spent in the second stage of the loop above, searching for infrequent events, then the clock will advance nearly  $N \cdot M$  steps. Note the clock time between events will be drawn from  $p(t)$ .

The event number is a counter that increments with each event, whether it is uncorrelated or correlated.

The correlation flag will be 0 when an uncorrelated event occurs during the second stage of the loop listed above. I.e. when all replicas are running independently. The correlation flag will be 1 when a correlated event occurs during the third stage of the loop listed above. I.e. when only one replica is running dynamics.

The replica number is the ID of the replica (from 0 to  $M-1$ ) that found the event.

---

When running on multiple partitions, LAMMPS produces additional log files for each partition, e.g. `log.lammps.0`, `log.lammps.1`, etc. For the PRD command, these contain the thermodynamic output for each replica. You will see short runs and minimizations corresponding to the dynamics and quench operations of the loop listed above. The timestep will be reset appropriately depending on whether the operation advances time or not.

After the PRD command completes, timing statistics for the PRD run are printed in each replica's log file, giving a breakdown of how much CPU time was spent in each stage (dephasing, dynamics, quenching, etc).

---

Any [dump files](#) defined in the input script, will be written to during a PRD run at timesteps corresponding to both uncorrelated and correlated events. This means the requested dump frequency in the [dump](#) command is ignored. There will be one dump file (per dump command) created for all partitions.

The atom coordinates of the dump snapshot are those of the minimum energy configuration resulting from quenching following a transition event. The timesteps written into the dump files correspond to the timestep at which the event occurred and NOT the clock. A dump snapshot corresponding to the initial minimum state used for event detection is written to the dump file at the beginning of each PRD run.

---

If the [restart](#) command is used, a single restart file for all the partitions is generated, which allows a PRD run to be continued by a new input script in the usual manner.

The restart file is generated at the end of the loop listed above. If no correlated events are found, this means it contains a snapshot of the system at time  $T + t_{correlate}$ , where  $T$  is the time at which the uncorrelated event occurred. If correlated events were found, then it contains a snapshot of the system at time  $T + t_{correlate}$ , where  $T$  is the time of the last correlated event.

The restart frequency specified in the [restart](#) command is interpreted differently when performing a PRD run. It does not mean the timestep interval between restart files. Instead it means an event interval for uncorrelated events. Thus a frequency of 1 means write a restart file every time an uncorrelated event occurs. A frequency of 10 means write a restart file every 10th uncorrelated event.

When an input script reads a restart file from a previous PRD run, the new script can be run on a different number of replicas or processors. However, it is assumed that *t\_correlate* in the new PRD command is the same as it was previously. If not, the calculation of the "clock" value for the first event in the new run will be slightly off.

---

### Restrictions:

This command can only be used if LAMMPS was built with the "prd" package. See the [Making LAMMPS](#) section for more info on packages.

*N* and *t\_correlate* settings must be integer multiples of *t\_event*.

Runs restarted from restart file written during a PRD run will not produce identical results due to changes in the random numbers used for dephasing.

This command cannot be used when any fixes are defined that keep track of elapsed time to perform time-dependent operations. Examples include the "ave" fixes such as [fix ave/spatial](#). Also [fix dt/reset](#) and [fix deposit](#).

### Related commands:

[compute event/displace](#), [min\\_modify](#), [min\\_style](#), [run\\_style](#), [minimize](#), [velocity](#)

### Default:

The option defaults are *min* = 40 50 0.1 0.1, no *temp* setting, and *vel* = *geom gaussian*.

---

**(Voter)** Voter, Phys Rev B, 57, 13985 (1998).

**(Voter2)** Voter, Montalenti, Germann, Annual Review of Materials Research 32, 321 (2002).



## print command

### Syntax:

```
print string
```

- string = text string to print, which may contain variables

### Examples:

```
print "Done with equilibration"  
print "The system volume is now $v"
```

### Description:

Print a text string to the screen and logfile. The text string must be a single argument, so it should be enclosed in double quotes if it is more than one word. If variables are included in the string, they will be evaluated and their current values printed.

If you want the print command to be executed multiple times (with changing variable values), there are 3 options. First, consider using the [fix print](#) command, which will print a string periodically during a simulation. Second, the print command can be used as an argument to the *every* option of the [run](#) command. Third, the print command could appear in a section of the input script that is looped over (see the [jump](#) and [next](#) commands).

See the [variable](#) command for a description of *equal* style variables which are typically the most useful ones to use with the print command. Equal-style variables can calculate formulas involving mathematical operations, atom properties, group properties, thermodynamic properties, global values calculated by a [compute](#) or [fix](#), or references to other [variables](#).

**Restrictions:** none

**Related commands:**

[fix print](#), [variable](#)

**Default:** none

## processors command

### Syntax:

```
processors Px Py Pz
```

- Px,Py,Pz = # of processors in each dimension of a 3d grid

### Examples:

```
processors 2 4 4
```

### Description:

Specify how processors are mapped as a 3d logical grid to the global simulation box.

When this command has not been specified, LAMMPS will choose Px, Py, Pz based on the dimensions of the global simulation box so as to minimize the surface/volume ratio of each processor's sub-domain.

Since LAMMPS does not load-balance by changing the grid of 3d processors on-the-fly, this command should be used to override the LAMMPS default if it is known to be sub-optimal for a particular problem. For example, a problem where the atom's extent will change dramatically over the course of the simulation.

The product of Px, Py, Pz must equal P, the total # of processors LAMMPS is running on. If multiple partitions are being used then P is the number of processors in this partition; see [this section](#) for an explanation of the `-partition` command-line switch.

If P is large and prime, a grid such as 1 x P x 1 will be required, which may incur extra communication costs.

### Restrictions:

This command cannot be used after the simulation box is defined by a [read\\_data](#) or [create\\_box](#) command. It can be used before a restart file is read to change the 3d processor grid from what is specified in the restart file.

**Related commands:** none

### Default:

LAMMPS chooses Px, Py, Pz

## read\_data command

### Syntax:

```
read_data file
```

- file = name of data file to read in

### Examples:

```
read_data data.lj
read_data ../run7/data.polymer.gz
```

### Description:

Read in a data file containing information LAMMPS needs to run a simulation. The file can be ASCII text or a gzipped text file (detected by a .gz suffix). This is one of 3 ways to specify initial atom coordinates; see the [read\\_restart](#) and [create\\_atoms](#) commands for alternative methods.

The structure of the data file is important, though many settings and sections are optional or can come in any order. See the examples directory for sample data files for different problems.

A data file has a header and a body. The header appears first. The first line of the header is always skipped; it typically contains a description of the file. Then lines are read one at a time. Lines can have a trailing comment starting with '#' that is ignored. If the line is blank (only whitespace after comment is deleted), it is skipped. If the line contains a header keyword, the corresponding value(s) is read from the line. If it doesn't contain a header keyword, the line begins the body of the file.

The body of the file contains zero or more sections. The first line of a section has only a keyword. The next line is skipped. The remaining lines of the section contain values. The number of lines depends on the section keyword as described below. Zero or more blank lines can be used between sections. Sections can appear in any order, with a few exceptions as noted below.

The formatting of individual lines in the data file (indentation, spacing between words and numbers) is not important except that header and section keywords (e.g. atoms, xlo xhi, Masses, Bond Coeffs) must be capitalized as shown and can't have extra white space between their words – e.g. two spaces or a tab between "Bond" and "Coeffs" is not valid.

---

These are the recognized header keywords. Header lines can come in any order. The value(s) are read from the beginning of the line. Thus the keyword *atoms* should be in a line like "1000 atoms"; the keyword *ylo yhi* should be in a line like "-10.0 10.0 ylo yhi"; the keyword *xy xz yz* should be in a line like "0.0 5.0 6.0 xy xz yz". All these settings have a default value of 0, except the lo/hi box size defaults are -0.5 and 0.5. A line need only appear if the value is different than the default.

- *atoms* = # of atoms in system
- *bonds* = # of bonds in system
- *angles* = # of angles in system
- *dihedrals* = # of dihedrals in system
- *impropers* = # of impropers in system
- *atom types* = # of atom types in system

- *bond types* = # of bond types in system
- *angle types* = # of angle types in system
- *dihedral types* = # of dihedral types in system
- *improper types* = # of improper types in system
- *extra bond per atom* = leave space for this many new bonds per atom
- *xlo xhi* = simulation box boundaries in x dimension
- *ylo yhi* = simulation box boundaries in y dimension
- *zlo zhi* = simulation box boundaries in z dimension
- *xy xz yz* = simulation box tilt factors for triclinic domain

The initial simulation box size is determined by the lo/hi settings. In any dimension, the system may be periodic or non-periodic; see the [boundary](#) command.

If the *xy xz yz* line does not appear, LAMMPS will set up an axis-aligned (orthogonal) simulation box. If the line does appear, LAMMPS creates a non-orthogonal simulation domain shaped as a parallelepiped with triclinic symmetry. See the [region prism](#) command for a description of how the extent of the parallelepiped is defined. The parallelepiped has its "origin" at (xlo,ylo,zlo) and 3 edge vectors starting from the origin given by  $a = (xhi-xlo,0,0)$ ;  $b = (xy,yhi-ylo,0)$ ;  $c = (xz,yz,zhi-zlo)$ . Note that if your simulation will tilt the box, e.g. via the [fix deform](#) command, the simulation box must be triclinic, even if the tilt factors are initially 0.0.

The tilt factors (xy,xz,yz) can not skew the box more than half the distance of the parallel box length. For example, if xlo = 2 and xhi = 12, then the x box length is 10 and the xy tilt factor must be between -5 and 5. Similarly, both xz and yz must be between  $-(xhi-xlo)/2$  and  $+(yhi-ylo)/2$ . Note that this is not a limitation, since if the maximum tilt factor is 5 (as in this example), then configurations with tilt = ..., -15, -5, 5, 15, 25, ... are all equivalent.

When a triclinic system is used, the simulation domain must be periodic in any dimensions with a non-zero tilt factor, as defined by the [boundary](#) command. I.e. if the xy tilt factor is non-zero, then both the x and y dimensions must be periodic. Similarly, x and z must be periodic if xz is non-zero and y and z must be periodic if yz is non-zero.

For 2d simulations, the *zlo zhi* values should be set to bound the z coords for atoms that appear in the file; the default of -0.5 0.5 is valid if all z coords are 0.0. For 2d triclinic simulations, the xz and yz tilt factors must be 0.0.

If the system is periodic (in a dimension), then atom coordinates can be outside the bounds (in that dimension); they will be remapped (in a periodic sense) back inside the box.

**IMPORTANT NOTE:** If the system is non-periodic (in a dimension), then all atoms in the data file must have coordinates (in that dimension) that are "greater than or equal to" the lo value and "less than or equal to" the hi value. If the non-periodic dimension is of style "fixed" (see the [boundary](#) command), then the atom coords must be strictly "less than" the hi value, due to the way LAMMPS assign atoms to processors. Note that you should not make the lo/hi values radically smaller/larger than the extent of the atoms. For example, if your atoms extend from 0 to 50, you should not specify the box bounds as -10000 and 10000. This is because LAMMPS uses the specified box size to layout the 3d grid of processors. A huge (mostly empty) box will be sub-optimal for performance and may cause a parallel simulation to lose atoms the first time that LAMMPS shrink-wraps the box around the atoms.

The "extra bond per atom" setting should be used if new bonds will be added to the system when a simulation runs, e.g. by using the [fix bond/create](#) command. This will pre-allocate space in LAMMPS data structures for storing the new bonds.

These are the section keywords for the body of the file.

- *Atoms, Velocities, Masses, Shapes, Dipoles* = atom-property sections
- *Bonds, Angles, Dihedrals, Improvers* = molecular topology sections
- *Pair Coeffs, Bond Coeffs, Angle Coeffs, Dihedral Coeffs, Improper Coeffs* = force field sections
- *BondBond Coeffs, BondAngle Coeffs, MiddleBondTorsion Coeffs, EndBondTorsion Coeffs, AngleTorsion Coeffs, AngleAngleTorsion Coeffs, BondBond13 Coeffs, AngleAngle Coeffs* = class 2 force field sections

Each section is listed below in alphabetic order. The format of each section is described including the number of lines it must contain and rules (if any) for where it can appear in the data file.

Any individual line in the various sections can have a trailing comment starting with "#" for annotation purposes. E.g. in the Atoms section:

```
10 1 17 -1.0 10.0 5.0 6.0 # salt ion
```

---

*Angle Coeffs* section:

- one line per angle type
- line syntax: ID coeffs

```
ID = angle type (1-N)
coeffs = list of coeffs
```

- example:

```
6 70 108.5 0 0
```

The number and meaning of the coefficients are specific to the defined angle style. See the [angle\\_style](#) and [angle\\_coeff](#) commands for details. Coefficients can also be set via the [angle\\_coeff](#) command in the input script.

---

*AngleAngle Coeffs* section:

- one line per improper type
- line syntax: ID coeffs

```
ID = improper type (1-N)
coeffs = list of coeffs (see improper\_coeff)
```

---

*AngleAngleTorsion Coeffs* section:

- one line per dihedral type
- line syntax: ID coeffs

```
ID = dihedral type (1-N)
coeffs = list of coeffs (see dihedral\_coeff)
```

---

*Angles* section:

- one line per angle
- line syntax: ID type atom1 atom2 atom3

```
ID = number of angle (1-Nangles)
type = angle type (1-Nangletype)
atom1,atom2,atom3 = IDs of 1st,2nd,3rd atoms in angle
```

example:

```
2 2 17 29 430
```

The 3 atoms are ordered linearly within the angle. Thus the central atom (around which the angle is computed) is the atom2 in the list. E.g. H,O,H for a water molecule. The *Angles* section must appear after the *Atoms* section. All values in this section must be integers (1, not 1.0).

---

*AngleTorsion Coeffs* section:

- one line per dihedral type
- line syntax: ID coeffs

```
ID = dihedral type (1-N)
coeffs = list of coeffs (see dihedral\_coeff)
```

---

*Atoms* section:

- one line per atom
- line syntax: depends on atom style

An *Atoms* section must appear in the data file if `natoms > 0` in the header section. The atoms can be listed in any order. These are the line formats for each [atom style](#) in LAMMPS. As discussed below, each line can optionally have 3 flags (`nx,ny,nz`) appended to it, which indicate which image of a periodic simulation box the atom is in. These may be important to include for some kinds of analysis.

angle	atom-ID molecule-ID atom-type x y z
atomic	atom-ID atom-type x y z
bond	atom-ID molecule-ID atom-type x y z
charge	atom-ID atom-type q x y z
colloid	atom-ID atom-type x y z
dipole	atom-ID atom-type q x y z mux muy muz
ellipsoid	atom-ID atom-type x y z quatw quati quatj quatk
full	atom-ID molecule-ID atom-type q x y z
granular	atom-ID atom-type diameter density x y z
molecular	atom-ID molecule-ID atom-type x y z
peri	atom-ID atom-type volume density x y z
hybrid	atom-ID atom-type x y z sub-style1 sub-style2 ...

The keywords have these meanings:

- atom-ID = integer ID of atom
- molecule-ID = integer ID of molecule the atom belongs to
- type-ID = type of atom (1-Ntype)
- q = charge on atom (charge units)
- diameter = diameter of atom (distance units)
- density = density of atom (mass/distance<sup>3</sup> units)
- volume = volume of atom (distance<sup>3</sup> units)
- x,y,z = coordinates of atom
- mux,muy,muz = direction of dipole moment of atom
- quatw,quati,quatj,quatk = quaternion components for orientation of atom

The units for these quantities depend on the unit style; see the [units](#) command for details.

For 2d simulations specify *z* as 0.0, or a value within the *zlo zhi* setting in the data file header.

The atom-ID is used to identify the atom throughout the simulation and in dump files. Normally, it is a unique value from 1 to Natoms for each atom. Unique values larger than Natoms can be used, but they will cause extra memory to be allocated on each processor, if an atom map array is used (see the [atom\\_modify](#) command). If an atom map array is not used (e.g. an atomic system with no bonds), velocities are not assigned in the data file, and you don't care if unique atom IDs appear in dump files, then the atom-IDs can all be set to 0.

The molecule ID is a 2nd identifier attached to an atom. Normally, it is a number from 1 to N, identifying which molecule the atom belongs to. It can be 0 if it is an unbonded atom or if you don't care to keep track of molecule assignments.

The diameter specifies the size of a finite size particle, analagous to the [shape](#) command which sets the size on a per-type basis. A diameter can be set to 0.0, which means that atom is a point particle and not a finite-size particles. Some pair styles and fixes and computes that operate on finite-size particles allow for a mixture of finite-size and point particles. See the doc pages of individual commands for details.

The density is used in conjunction with the diameter to set the mass of a particle as  $\text{mass} = \text{density} * \text{volume}$ . If the diameter and volume are 0.0 meaning a point particle, then the mass is not 0.0 but is set as  $\text{mass} = \text{density}$ .

The values *quatw*, *quati*, *quatj*, and *quatk* set the orientation of the atom as a quaternion (4-vector). Note that the [shape](#) command or "Shapes" section of the data file specifies the aspect ratios of an ellipsoidal particle, which is oriented by default with its x-axis along the simulation box's x-axis, and similarly for y and z. If this body is rotated (via the right-hand rule) by an angle  $\theta$  around a unit vector  $(a,b,c)$ , then the quaternion that represents its new orientation is given by  $(\cos(\theta/2), a*\sin(\theta/2), b*\sin(\theta/2), c*\sin(\theta/2))$ . These 4 components are *quatw*, *quati*, *quatj*, and *quatk* as specified above. LAMMPS normalizes each atom's quaternion in case  $(a,b,c)$  was not a unit vector.

For atom\_style hybrid, following the 5 initial values (ID,type,x,y,z), specific values for each sub-style must be listed. The order of the sub-styles is the same as they were listed in the [atom\\_style](#) command. The sub-style specific values are those that are not the 5 standard ones (ID,type,x,y,z). For example, for the "charge" sub-style, a "q" value would appear. For the "full" sub-style, a "molecule-ID" and "q" would appear. These are listed in the same order they appear as listed above.

Thus if

```
atom_style hybrid charge granular
```

were used in the input script, each atom line would have these fields:

```
atom-ID atom-type x y z q diameter density
```

Atom lines (all lines or none of them) can optionally list 3 trailing integer values: *nx,ny,nz*. For periodic dimensions, they specify which image of the simulation box the atom is considered to be in. An image of 0 means it is inside the box as defined. A value of 2 means add 2 box lengths to get the true value. A value of -1 means subtract 1 box length to get the true value. LAMMPS updates these flags as atoms cross periodic boundaries during the simulation. The flags can be output with atom snapshots via the [dump](#) command.

If *nx,ny,nz* values are not set in the data file, LAMMPS initializes them to 0. If image information is needed for later analysis and they are not all initially 0, it's important to set them correctly in the data file. Also, if you plan to use the [replicate](#) command to generate a larger system, these flags must be listed correctly for bonded atoms when

the bond crosses a periodic boundary. I.e. the values of the image flags should be different by 1 (in the appropriate dimension) for the two atoms in such a bond.

Atom velocities and other atom quantities not defined above are set to 0.0 when the *Atoms* section is read. Velocities can be set later by a *Velocities* section in the data file or by a [velocity](#) or [set](#) command in the input script.

---

*Bond Coeffs* section:

- one line per bond type
- line syntax: ID coeffs

```
ID = bond type (1-N)
coeffs = list of coeffs
```

- example:

```
4 250 1.49
```

The number and meaning of the coefficients are specific to the defined bond style. See the [bond\\_style](#) and [bond\\_coeff](#) commands for details. Coefficients can also be set via the [bond\\_coeff](#) command in the input script.

---

*BondAngle Coeffs* section:

- one line per angle type
- line syntax: ID coeffs

```
ID = angle type (1-N)
coeffs = list of coeffs (see class 2 section of angle\_coeff)
```

---

*BondBond Coeffs* section:

- one line per angle type
- line syntax: ID coeffs

```
ID = angle type (1-N)
coeffs = list of coeffs (see class 2 section of angle\_coeff)
```

---

*BondBond13 Coeffs* section:

- one line per dihedral type
- line syntax: ID coeffs

```
ID = dihedral type (1-N)
coeffs = list of coeffs (see class 2 section of dihedral\_coeff)
```

---

*Bonds* section:

- one line per bond
- line syntax: ID type atom1 atom2

```
ID = bond number (1-Nbonds)
type = bond type (1-Nbondtype)
atom1,atom2 = IDs of 1st,2nd atoms in bond
```

- example:



The *Bonds* section must appear after the *Atoms* section. All values in this section must be integers (1, not 1.0).

---

*Dihedral Coeffs* section:

- one line per dihedral type
- line syntax: ID coeffs

```
ID = dihedral type (1-N)
coeffs = list of coeffs
```

- example:

```
3 0.6 1 0 1
```

The number and meaning of the coefficients are specific to the defined dihedral style. See the [dihedral\\_style](#) and [dihedral\\_coeff](#) commands for details. Coefficients can also be set via the [dihedral\\_coeff](#) command in the input script.

---

*Dihedrals* section:

- one line per dihedral
- line syntax: ID type atom1 atom2 atom3 atom4

```
ID = number of dihedral (1-Ndihedrals)
type = dihedral type (1-Ndihedraltypes)
atom1,atom2,atom3,atom4 = IDs of 1st,2nd,3rd,4th atoms in dihedral
```

- example:

```
12 4 17 29 30 21
```

The 4 atoms are ordered linearly within the dihedral. The *Dihedrals* section must appear after the *Atoms* section. All values in this section must be integers (1, not 1.0).

---

*Dipoles* section:

- one line per atom type line syntax: ID dipole-moment

```
ID = atom type (1-N)
dipole-moment = value of dipole moment
```

- example:

```
2 0.5
```

This defines the dipole moment of each atom type (which can be 0.0 for some types). This can also be set via the [dipole](#) command in the input script.

---

*EndBondTorsion Coeffs* section:

- one line per dihedral type
- line syntax: ID coeffs

```
ID = dihedral type (1-N)
coeffs = list of coeffs (see class 2 section of dihedral\_coeff)
```

---

### *Improper Coeffs* section:

- one line per improper type
- line syntax: ID coeffs

```
ID = improper type (1-N)
coeffs = list of coeffs
```

- example:

```
2 20 0.0548311
```

The number and meaning of the coefficients are specific to the defined improper style. See the [improper\\_style](#) and [improper\\_coeff](#) commands for details. Coefficients can also be set via the [improper\\_coeff](#) command in the input script.

---

### *Impropers* section:

- one line per improper
- line syntax: ID type atom1 atom2 atom3 atom4

```
ID = number of improper (1-Nimpropers)
type = improper type (1-Nimproptype)
atom1,atom2,atom3,atom4 = IDs of 1st,2nd,3rd,4th atoms in improper
```

- example:

```
12 3 17 29 13 100
```

The ordering of the 4 atoms determines the definition of the improper angle used in the formula for each [improper style](#). See the doc pages for individual styles for details.

The *Impropers* section must appear after the *Atoms* section. All values in this section must be integers (1, not 1.0).

---

### *Masses* section:

- one line per atom type
- line syntax: ID mass

```
ID = atom type (1-N)
mass = mass value
```

- example:

```
3 1.01
```

This defines the mass of each atom type. This can also be set via the [mass](#) command in the input script. This section should not be used for atom styles that define a mass for individual atoms – e.g. atom style granular.

---

### *MiddleBondTorsion Coeffs* section:

- one line per dihedral type
- line syntax: ID coeffs

```
ID = dihedral type (1-N)
coeffs = list of coeffs (see class 2 section of dihedral\_coeff)
```

---

*Pair Coeffs* section:

- one line per atom type
- line syntax: ID coeffs

```
ID = atom type (1-N)
coeffs = list of coeffs
```

- example:

```
3 0.022 2.35197 0.022 2.35197
```

The number and meaning of the coefficients are specific to the defined pair style. See the [pair\\_style](#) and [pair\\_coeff](#) commands for details. Coefficients can also be set via the [pair\\_coeff](#) command in the input script.

---

*Shapes* section:

- one line per atom type
- line syntax: ID x y z

```
ID = atom type (1-N)
x = x diameter
y = y diameter
z = z diameter
```

- example:

```
3 2.0 1.0 1.0
```

This defines the shape of each atom type. This can also be set via the [shape](#) command in the input script. This section should only be used for atom styles that define a shape, e.g. atom style dipole or ellipsoid.

---

*Velocities* section:

- one line per atom
- line syntax: depends on atom style

all styles except those listed	atom-ID vx vy vz
dipole	atom-ID vx vy vz wx wy wz
ellipsoid	atom-ID vx vy vz lx ly lz
granular	atom-ID vx vy vz wx wy wz

where the keywords have these meanings:

- vx,vy,vz = translational velocity of atom
- lx,ly,lz = angular momentum of aspherical atom
- wx,wy,wz = angular velocity of granular atom

The velocity lines can appear in any order. This section can only be used after an *Atoms* section. This is because the *Atoms* section must have assigned a unique atom ID to each atom so that velocities can be assigned to them.

Vx,vy,vz are in [units](#) of velocity. Lx, ly, lz are in units of angular momentum (distance–velocity–mass). Wx,Wy,Wz are in units of angular velocity (radians/time).

Translational velocities can also be set by the [velocity](#) command in the input script.

---

**Restrictions:**

To read gzipped data files, you must compile LAMMPS with the `-DLAMMPS_GZIP` option – see the [Making LAMMPS](#) section of the documentation.

**Related commands:**

[read\\_restart](#), [create\\_atoms](#)

**Default:** none

## read\_restart command

### Syntax:

```
read_restart file
```

- file = name of binary restart file to read in

### Examples:

```
read_restart save.10000
read_restart restart.*
read_restart poly.*.%
```

### Description:

Read in a previously saved simulation from a restart file. This allows continuation of a previous run. Information about what is stored in a restart file is given below.

Restart files are saved in binary format to enable exact restarts, meaning that the trajectories of a restarted run will precisely match those produced by the original run had it continued on. Several things can prevent exact restarts due to round-off effects, in which case the trajectories in the 2 runs will slowly diverge. These include running on a different number of processors or changing certain settings such as those set by the [newton](#) or [processors](#) commands. LAMMPS will issue a WARNING in these cases. Certain fixes will also not restart exactly, though they should provide statistically similar results. These include [fix shake](#) and [fix langevin](#). If a restarted run is immediately different than the run which produced the restart file, it could be a LAMMPS bug, so consider [reporting it](#) if you think the behavior is wrong.

Because restart files are binary, they may not be portable to other machines. They can be converted to ASCII data files using the [restart2data tool](#) in the tools sub-directory of the LAMMPS distribution.

Similar to how restart files are written (see the [write\\_restart](#) and [restart](#) commands), the restart filename can contain two wild-card characters. If a "\*" appears in the filename, the directory is searched for all filenames that match the pattern where "\*" is replaced with a timestep value. The file with the largest timestep value is read in. Thus, this effectively means, read the latest restart file. It's useful if you want your script to continue a run from where it left off. See the [run](#) command and its "upto" option for how to specify the run command so it doesn't need to be changed either.

If a "%" character appears in the restart filename, LAMMPS expects a set of multiple files to exist. The [restart](#) and [write\\_restart](#) commands explain how such sets are created. Read\_restart will first read a filename where "%" is replaced by "base". This file tells LAMMPS how many processors created the set. Read\_restart then reads the additional files. For example, if the restart file was specified as save.% when it was written, then read\_restart reads the files save.base, save.0, save.1, ... save.P-1, where P is the number of processors that created the restart file. Note that only a single processor reads all the files, so the input does not use parallel I/O. The number of processors which created the set can be different the number of processors in the current LAMMPS simulation.

---

A restart file stores the following information about a simulation: units and atom style, simulation box size and shape and boundary settings, group definitions, atom type settings such as mass and particle shape, individual atoms and their group assignments and molecular topology attributes, force field styles and coefficients, and [special\\_bonds](#) settings. This means that commands for these quantities do not need to be re-specified in the input

script that reads the restart file, though you can redefine settings after the restart file is read.

One exception is that some pair styles do not store their info in restart files. The doc pages for individual pair styles note if this is the case. This is also true of `bond_style hybrid` (and `angle_style`, `dihedral_style`, `improper_style hybrid`).

Information about `kpace_style` settings are not stored in the restart file. Hence if you wish to use an Ewald or PPPM solver, these commands must be re-issued after the restart file is read.

The list of `fixes` used for a simulation is not stored in the restart file. This means the new input script should specify all fixes it will use. Note that some fixes store an internal "state" which is written to the restart file. This allows the fix to continue on with its calculations in a restarted simulation. To re-enable such a fix, the fix command in the new input script must use the same fix-ID and group-ID as was used in the input script that wrote the restart file. If a match is found, LAMMPS prints a message indicating that the fix is being re-enabled. If no match is found before the first run or minimization is performed by the new script, the "state" information for the saved fix is discarded. See the doc pages for individual fixes for info on which ones can be restarted in this manner.

Bond interactions (angle, etc) that have been turned off by the `fix shake` or `delete_bonds` command will be written to a restart file as if they are turned on. This means they will need to be turned off again in a new run after the restart file is read.

Bonds that are broken (e.g. by a bond-breaking potential) are written to the restart file as broken bonds with a type of 0. Thus these bonds will still be broken when the restart file is read.

**IMPORTANT NOTE:** No other information is stored in the restart file. This means that an input script that reads a restart file should specify settings for quantities like `timestep size`, `thermodynamic` and `dump` output, `geometric regions`, etc.

**Restrictions:** none

**Related commands:**

`read_data`, `write_restart`, `restart`

**Default:** none

## region command

### Syntax:

region ID style args keyword value ...

- ID = user-assigned name for the region
- style = *block* or *cone* or *cylinder* or *plane* or *prism* or *sphere* or *union* or *intersect*

```

block args = xlo xhi ylo yhi zlo zhi
  xlo,xhi,ylo,yhi,zlo,zhi = bounds of block in all dimensions (distance units)
cone args = dim c1 c2 radlo radhi lo hi
  dim = x or y or z = axis of cone
  c1,c2 = coords of cone axis in other 2 dimensions (distance units)
  radlo,radhi = cone radii at lo and hi end (distance units)
  lo,hi = bounds of cone in dim (distance units)
cylinder args = dim c1 c2 radius lo hi
  dim = x or y or z = axis of cylinder
  c1,c2 = coords of cylinder axis in other 2 dimensions (distance units)
  radius = cylinder radius (distance units)
  lo,hi = bounds of cylinder in dim (distance units)
plane args = px py pz nx ny nz
  px,py,pz = point on the plane (distance units)
  nx,ny,nz = direction normal to plane (distance units)
prism args = xlo xhi ylo yhi zlo zhi xy xz yz
  xlo,xhi,ylo,yhi,zlo,zhi = bounds of untilted prism (distance units)
  xy = distance to tilt y in x direction (distance units)
  xz = distance to tilt z in x direction (distance units)
  yz = distance to tilt z in y direction (distance units)
sphere args = x y z radius
  x,y,z = center of sphere (distance units)
  radius = radius of sphere (distance units)
union args = N reg-ID1 reg-ID2 ...
  N = # of regions to follow, must be 2 or greater
  reg-ID1,reg-ID2, ... = IDs of regions to join together
intersect args = N reg-ID1 reg-ID2 ...
  N = # of regions to follow, must be 2 or greater
  reg-ID1,reg-ID2, ... = IDs of regions to intersect

```

- zero or more keyword/value pairs may be appended
- keyword = *side* or *units* or *vel* or *wiggle* or *rotate*

```

side value = in or out
  in = the region is inside the specified geometry
  out = the region is outside the specified geometry
units value = lattice or box
  lattice = the geometry is defined in lattice units
  box = the geometry is defined in simulation box units
vel args = Vx Vy Vz
  Vx,Vy,Vz = components of velocity vector (velocity units)
wiggle args = Ax Ay Az period
  Ax,Ay,Az = components of amplitude vector (distance units)
  period = period of oscillation (time units)
rotate args = Px Py Pz Rx Ry Rz period
  Px,Py,Pz = origin point of axis of rotation (distance units)
  Rx,Ry,Rz = axis of rotation vector
  period = period of rotation (time units)

```

### Examples:

```

region 1 block -3.0 5.0 INF 10.0 INF INF
region 2 sphere 0.0 0.0 0.0 5 side out
region void cylinder y 2 3 5 -5.0 EDGE units box
region 1 prism 0 10 0 10 0 10 2 0 0
region outside union 4 side1 side2 side3 side4
region 2 sphere 0.0 0.0 0.0 5 side out wiggle 1 1 0 10

```

## Description:

This command defines a geometric region of space. Various other commands use regions. For example, the region can be filled with atoms via the [create\\_atoms](#) command. Or the atoms in the region can be identified as a group via the [group](#) command, or deleted via the [delete\\_atoms](#) command. Or the surface of the region can be used as a boundary wall via the [fix wall/region](#) command.

Normally, regions in LAMMPS are "static", meaning their geometric extent does not change with time. If the *vel* or *wiggle* or *rotate* keyword is used, as described below, the region becomes "dynamic", meaning its location or orientation changes with time. This may be useful, for example, when thermostating a region, via the `compute temp/region` command, or when the `fix wall/region` command uses a region surface as a bounding wall on particle motion, i.e. a rotating container.

The lo/hi values for *block* or *cone* or *cylinder* or *prism* styles can be specified as EDGE or INF. EDGE means they extend all the way to the global simulation box boundary. Note that this is the current box boundary; if the box changes size during a simulation, the region does not. INF means a large negative or positive number (1.0e20), so it should encompass the simulation box even if it changes size. If a region is defined before the simulation box has been created (via [create\\_box](#) or [read\\_data](#) or [read\\_restart](#) commands), then an EDGE or INF parameter cannot be used. For a *prism* region, a non-zero tilt factor in any pair of dimensions cannot be used if both the lo/hi values in either of those dimensions are INF. E.g. if the xy tilt is non-zero, then xlo and xhi cannot both be INF, nor can ylo and yhi.

**IMPORTANT NOTE:** Regions in LAMMPS do not get wrapped across periodic boundaries, as specified by the [boundary](#) command. For example, a spherical region that is defined so that it overlaps a periodic boundary is not treated as 2 half-spheres, one on either side of the simulation box.

**IMPORTANT NOTE:** Regions in LAMMPS are always 3d geometric objects, regardless of whether the [dimension](#) of a simulation is 2d or 3d. Thus when using regions in a 2d simulation, you should be careful to define the region so that its intersection with the 2d x-y plane of the simulation is the 2d geometric object you want.

For style *cone*, an axis-aligned cone is defined which is like a *cylinder* except that two different radii (one at each end) can be defined. Either of the radii (but not both) can be 0.0.

For style *cone* and *cylinder*, the c1,c2 params are coordinates in the 2 other dimensions besides the cylinder axis dimension. For dim = x, c1/c2 = y/z; for dim = y, c1/c2 = x/z; for dim = z, c1/c2 = x/y. Thus the third example above specifies a cylinder with its axis in the y-direction located at x = 2.0 and z = 3.0, with a radius of 5.0, and extending in the y-direction from -5.0 to the upper box boundary.

For style *plane*, a plane is defined which contain the point (px,py,pz) and has a normal vector (nx,ny,nz). The normal vector does not have to be of unit length. The "inside" of the plane is the half-space in the direction of the normal vector; see the discussion of the *side* option below.

For style *prism*, a parallelepiped is defined (it's too hard to spell parallelepiped in an input script!). Think of the parallelepiped as initially an axis-aligned orthogonal box with the same xyz lo/hi parameters as region style *block* would define. Then, while holding the (xlo,ylo,zlo) corner point fixed, the box is "skewed" or "tilted" in 3 directions. First, for the lower xy face of the box, the xy factor is how far the upper y edge is shifted in the x



direction. The lower xy face is now a parallelogram. A plus or minus value for *xy* can be specified; 0.0 means no tilt. Then, the upper xy face of the box is translated in the x and y directions by *xz* and *yz*. This results in a parallelepiped whose "origin" is at (*xlo*,*ylo*,*zlo*) with 3 edge vectors starting from its origin given by  $a = (xhi-xlo,0,0)$ ;  $b = (xy,yhi-ylo,0)$ ;  $c = (xz,yz,zhi-zlo)$ .

A prism region used with the `create_box` command must have tilt factors (*xy*,*xz*,*yz*) that do not skew the box more than half the distance of the parallel box length. For example, if *xlo* = 2 and *xhi* = 12, then the x box length is 10 and the xy tilt factor must be between -5 and 5. Similarly, both *xz* and *yz* must be between  $-(xhi-xlo)/2$  and  $+(yhi-ylo)/2$ . Note that this is not a limitation, since if the maximum tilt factor is 5 (as in this example), then configurations with tilt = ..., -15, -5, 5, 15, 25, ... are all equivalent.

The *union* style creates a region consisting of the volume of all the listed regions combined. The *intersect* style creates a region consisting of the volume that is common to all the listed regions.

---

The *side* keyword determines whether the region is considered to be inside or outside of the specified geometry. Using this keyword in conjunction with *union* and *intersect* regions, complex geometries can be built up. For example, if the interior of two spheres were each defined as regions, and a *union* style with *side* = out was constructed listing the region-IDs of the 2 spheres, the resulting region would be all the volume in the simulation box that was outside both of the spheres.

The *units* keyword determines the meaning of the distance units used to define the region for any argument above listed as having distance units. It also affects the scaling of the velocity vector specified with the *vel* keyword, the amplitude vector specified with the *wiggle* keyword, and the rotation point specified with the *rotate* keyword, since they each involve a distance metric.

A *box* value selects standard distance units as defined by the `units` command, e.g. Angstroms for units = real or metal. A *lattice* value means the distance units are in lattice spacings. The `lattice` command must have been previously used to define the lattice spacings which are used as follows:

- For style *block*, the lattice spacing in dimension x is applied to *xlo* and *xhi*, similarly the spacings in dimensions y,z are applied to *ylo*/*yhi* and *zlo*/*zhi*.
  - For style *cone*, the lattice spacing in argument *dim* is applied to *lo* and *hi*. The spacings in the two radial dimensions are applied to *c1* and *c2*. The two cone radii are scaled by the lattice spacing in the dimension corresponding to *c1*.
  - For style *cylinder*, the lattice spacing in argument *dim* is applied to *lo* and *hi*. The spacings in the two radial dimensions are applied to *c1* and *c2*. The cylinder radius is scaled by the lattice spacing in the dimension corresponding to *c1*.
  - For style *plane*, the lattice spacing in dimension x is applied to *px* and *nx*, similarly the spacings in dimensions y,z are applied to *py*/*ny* and *pz*/*nz*.
  - For style *prism*, the lattice spacing in dimension x is applied to *xlo* and *xhi*, similarly for *ylo*/*yhi* and *zlo*/*zhi*. The lattice spacing in dimension x is applied to *xy* and *xz*, and the spacing in dimension y to *yz*.
  - For style *sphere*, the lattice spacing in dimensions x,y,z are applied to the sphere center x,y,z. The spacing in dimension x is applied to the sphere radius.
- 

If the *vel* or *wiggle* or *rotate* keywords are used, the region is "dynamic", meaning its location or orientation changes with time. No more than one of these keywords can be used at a time. These keywords cannot be used with a *union* or *intersect* style region. Instead, the keywords should be used to define the individual sub-regions of the *union* or *intersect* region. Normally, each sub-region should be "dynamic" in the same manner (e.g. rotate around the same point), though this is not a requirement.

The *vel* style moves the region at a constant velocity, so that its position  $X = (x,y,z)$  as a function of time is given in vector notation as

$$X(t) = X0 + V * \text{delta}$$

where  $X0 = (x0, y0, z0)$  is its position at the time the region is specified,  $V$  is the specified velocity vector with components  $(Vx, Vy, Vz)$ , and  $\text{delta}$  is the time elapsed since the region was specified.

The *wiggle* style moves the region in an oscillatory fashion, so that its position  $X = (x, y, z)$  as a function of time is given in vector notation as

$$X(t) = X0 + A \sin(\omega * \text{delta})$$

where  $X0 = (x0, y0, z0)$  is its position at the time the region is specified,  $A$  is the specified amplitude vector with components  $(Ax, Ay, Az)$ ,  $\omega$  is  $2 \text{ PI} / \text{period}$ , and  $\text{delta}$  is the time elapsed since the region was specified.

The *rotate* style rotates the region around a rotation axis  $R = (Rx, Ry, Rz)$  that goes thru a point  $P = (Px, Py, Pz)$ . The *period* of the rotation is also specified. The direction of rotation for the region around the rotation axis is consistent with the right-hand rule: if your right-hand thumb points along  $R$ , then your fingers wrap around the axis in the direction of rotation.

### Restrictions:

A prism cannot be of 0.0 thickness in any dimension; use a small  $z$  thickness for 2d simulations. For 2d simulations, the  $xz$  and  $yz$  parameters must be 0.0.

### Related commands:

[lattice](#), [create\\_atoms](#), [delete\\_atoms](#), [group](#)

### Default:

The option defaults are  $\text{side} = \text{in}$ ,  $\text{units} = \text{lattice}$ , and no velocity, wiggling, or rotation.

## replicate command

### Syntax:

```
replicate nx ny nz
```

- nx,ny,nz = replication factors in each dimension

### Examples:

```
replicate 2 3 2
```

### Description:

Replicate the current simulation one or more times in each dimension. For example, replication factors of 2,2,2 will create a simulation with 8x as many atoms by doubling the simulation domain in each dimension. A replication factor of 1 in a dimension leaves the simulation domain unchanged.

All properties of the atoms are replicated, including their velocities, which may or may not be desirable. New atom IDs are assigned to new atoms, as are molecule IDs. Bonds and other topology interactions are created between pairs of new atoms as well as between old and new atoms. This is done by using the image flag for each atom to "unwrap" it out of the periodic box before replicating it. This means that molecular bonds you specify in the original data file that span the periodic box should be between two atoms with image flags that differ by 1. This will allow them to be unwrapped appropriately.

### Restrictions:

A 2d simulation cannot be replicated in the z dimension.

If a simulation is non-periodic in a dimension, care should be used when replicating it in that dimension, as it may put atoms nearly on top of each other.

If the current simulation was read in from a restart file (before a run is performed), there can have been no fix information stored in the file for individual atoms. Similarly, no fixes can be defined at the time the replicate command is used that require vectors of atom information to be stored. This is because the replicate command does not know how to replicate that information for new atoms it creates.

Replicating a system that has rigid bodies (defined via the [fix rigid](#) command), either currently defined or that created the restart file which was read in before replicating, can cause problems if there is a bond between a pair of rigid bodies that straddle a periodic boundary. This is because the periodic image information for particles in the rigid bodies are set differently than for a non-rigid system and can result in a new bond being created that spans the periodic box. Thus you cannot use the replicate command in this scenario.

**Related commands:** none

**Default:** none

## reset\_timestep command

### Syntax:

```
reset_timestep N
```

- N = timestep number

### Examples:

```
reset_timestep 0  
reset_timestep 4000000
```

### Description:

Set the timestep counter to the specified value. This command normally comes after the timestep has been set by reading it in from a file or a previous simulation advanced the timestep.

The [read\\_data](#) and [create\\_box](#) commands set the timestep to 0; the [read\\_restart](#) command sets the timestep to the value it had when the restart file was written.

**Restrictions:** none

This command cannot be used when a dump file is defined via the [dump](#) command and has already been written to. It also cannot be used when a [restart frequency](#) has been set, and a restart file has already been written. This is because the changed timestep can mess up the planned timestep for the next file write. See the [undump](#) command or [restart 0](#) command for info on how to turn off these definitions if necessary. New specifications for dump and restart files can be given after the `reset_timestep` command is used.

This command cannot be used when any fixes are defined that keep track of elapsed time to perform time-dependent operations. Examples include the "ave" fixes such as [fix ave/spatial](#). Also [fix dt/reset](#) and [fix deposit](#).

This command cannot be used when any dynamic regions are defined via the [region](#) command, which have time-dependent position and orientation.

There are other fixes which use the current timestep which may produce unexpected behavior, but LAMMPS allows them to be in place when resetting the timestep. For example, commands which thermostat the system, e.g. [fix nvt](#), allow you to specify a target temperature which ramps from Tstart to Tstop which may persist over several runs. If you change the timestep, you may change the target temperature.

Resetting the timestep will clear the flags for [computes](#) that may have calculated some quantity from a previous run. This means that quantity cannot be accessed by a variable in between runs until a new run is performed. See the [variable](#) command for more details.

**Related commands:** none

**Default:** none

## restart command

### Syntax:

```
restart 0
restart N root
restart N file1 file2
```

- N = write a restart file every this many timesteps
- root = filename to which timestep # is appended
- file1,file2 = two full filenames, toggle between them when writing file

### Examples:

```
restart 0
restart 1000 poly.restart
restart 1000 restart.*.equil
restart 10000 poly.%.1 poly.%.2
```

### Description:

Write out a binary restart file every so many timesteps as a run proceeds. A value of 0 means do not write out restart files. Using one filename as an argument will create a series of filenames which include the timestep in the filename. Using two filenames will produce only 2 restart files. LAMMPS will toggle between the 2 names as it writes successive restart files.

Similar to [dump](#) files, the restart filename(s) can contain two wild-card characters. If a "\*" appears in the filename, it is replaced with the current timestep value. This is only recognized when a single filename is used (not when toggling back and forth). Thus, the 3rd example above creates restart files as follows: restart.1000.equil, restart.2000.equil, etc. If a single filename is used with no "\*", then the timestep value is appended. E.g. the 2nd example above creates restart files as follows: poly.restart.1000, poly.restart.2000, etc.

If a "%" character appears in the restart filename(s), then one file is written for each processor and the "%" character is replaced with the processor ID from 0 to P-1. An additional file with the "%" replaced by "base" is also written, which contains global information. For example, the files written on step 1000 for filename restart.% would be restart.base.1000, restart.0.1000, restart.1.1000, ..., restart.P-1.1000. This creates smaller files and can be a fast mode of output on parallel machines that support parallel I/O for output.

Restart files are written on timesteps that are a multiple of N but not on the first timestep of a run or minimization. A restart file is not written on the last timestep of a run unless it is a multiple of N. A restart file is written on the last timestep of a minimization if  $N > 0$  and the minimization converges.

See the [read\\_restart](#) command for information about what is stored in a restart file.

Restart files can be read by a [read\\_restart](#) command to restart a simulation from a particular state. Because the file is binary (to enable exact restarts), it may not be readable on another machine. In this case, the [restart2data program](#) in the tools directory can be used to convert a restart file to an ASCII data file. Both the read\_restart command and restart2data tool can read in a restart file that was written with the "%" character so that multiple files were created.

**Restrictions:** none

**Related commands:**

[write\\_restart](#), [read\\_restart](#)

**Default:**

```
restart 0
```

## run command

### Syntax:

```
run N keyword values ...
```

- N = # of timesteps
- zero or more keyword/value pairs may be appended
- keyword = *upto* or *start* or *stop* or *pre* or *post* or *every*

```
upto value = none
start value = N1
  N1 = timestep at which 1st run started
stop value = N2
  N2 = timestep at which last run will end
pre value = no or yes
post value = no or yes
every values = M command
  M = break the run into M-timestep segments and invoke a command between them
  command = a single LAMMPS command listed the same as if on a line by itself
  NULL means no command will be invoked
```

### Examples:

```
run 10000
run 1000000 upto
run 100 start 0 stop 1000
run 1000 pre no post yes
run 100000 start 0 stop 1000000 every 1000 print "Protein Rg = $r"
run 100000 every 1000 NULL
```

### Description:

Run or continue dynamics for a specified number of timesteps.

When the [run style](#) is *respa*, N refers to outer loop (largest) timesteps.

A value of N = 0 is acceptable; only the thermodynamics of the system are computed and printed without taking a timestep.

The *upto* keyword means to perform a run starting at the current timestep up to the specified timestep. E.g. if the current timestep is 10,000 and "run 100000 upto" is used, then an additional 90,000 timesteps will be run. This can be useful for very long runs on a machine that allocates chunks of time and terminate your job when time is exceeded. If you need to restart your script multiple times (reading in the last restart file), you can keep restarting your script with the same run command until the simulation finally completes.

The *start* or *stop* keywords can be used if multiple runs are being performed and you want a [fix](#) command that changes some value over time (e.g. temperature) to make the change across the entire set of runs and not just a single run. See the doc page for individual fixes to see which ones can be used with the *start/stop* keywords. The [pair\\_style soft](#) potential also changes its pair potential coefficients in this manner.

For example, consider this fix followed by 10 run commands:

```
fix          1 all nvt 200.0 300.0 1.0
```

```
run          1000 start 0 stop 10000
run          1000 start 0 stop 10000
...
run          1000 start 0 stop 10000
```

The NVT fix ramps the target temperature from 200.0 to 300.0 during a run. If the run commands did not have the start/stop keywords (just "run 1000"), then the temperature would ramp from 200.0 to 300.0 during the 1000 steps of each run. With the start/stop keywords, the ramping takes place over the 10000 steps of all runs together.

The *pre* and *post* keywords can be used to streamline the setup, clean-up, and associated output to the screen that happens before and after a run. This can be useful if you wish to do many short runs in succession (e.g. LAMMPS is being called as a library which is doing other computations between successive short LAMMPS runs).

By default (*pre* and *post* = yes), LAMMPS creates neighbor lists, computes forces, and imposes fix constraints before every run. And after every run it gathers and prints timings statistics. If a run is just a continuation of a previous run (i.e. no settings are changed), the initial computation is not necessary; the old neighbor list is still valid as are the forces. So if *pre* is specified as "no" then the initial setup is skipped, except for printing thermodynamic info. Note that if *pre* is set to "no" for the very 1st run LAMMPS performs, then it is overridden, since the initial setup computations must be done.

**IMPORTANT NOTE:** If your input script changes settings between 2 runs (e.g. adds a [fix](#) or [dump](#) or [compute](#) or changes a [neighbor](#) list parameter), then the initial setup must be performed. LAMMPS does not check for this, but it would be an error to use the *pre no* option in this case.

If *post* is specified as "no", the full timing summary is skipped; only a one-line summary timing is printed.

The *every* option provides a means of breaking a LAMMPS run into a series of shorter runs. Optionally a single LAMMPS command can be executed in between the short runs. This is a means to avoid listing a long series of runs and commands in your input script. For example, a [print](#) command could be invoked or a [fix](#) could be redefined, e.g. to reset a thermostat temperature. Or it could be useful for invoking a command you have added to LAMMPS that wraps some other code (e.g. as a library) to perform a computation periodically during a long LAMMPS run. See [this section](#) of the documentation for info about how to add new commands to LAMMPS. See [this section](#) of the documentation for ideas about how to couple LAMMPS to other codes.

With the *every* option, N total steps are simulated, in shorter runs of M steps each. After each M-length run, the command is invoked. If the command is specified as NULL, no command is invoked. Thus these lines:

```
variable q equal x[100]
run 6000 every 2000 print "Coord = $q"
```

are the equivalent of:

```
variable q equal x[100]
run 2000
print Coord = $q
run 2000
print Coord = $q
run 2000
print Coord = $q
```

which does 3 runs of 2000 steps and prints the x-coordinate of a particular atom between runs. Note that, as in this example, the command can contain [variables](#) which will be evaluated each time the command is invoked.

**IMPORTANT NOTE:** For the *every* option, the command should be listed exactly as it would be if it appeared on a line by itself. Thus all remaining arguments after the M value are considered part of the LAMMPS command



(e.g. `print "Protein Rg = $r"` as in the example above). This means that, if specified, the *every* option must be the last keyword used.

**IMPORTANT NOTE:** For the *every* option, if the command includes a variable (e.g. `$x` or `${abc}`), and you want the variable to be evaluated afresh each time the command is invoked, then you should enclose that command argument in double quotes, as in the `"Protein Rg = $r"` example above. If you don't do this, then the variable will be substituted for only once initially when the run command is parsed, just as occurs for any other command containing a variable.

If the *pre* and *post* options are set to "no" when used with the *every* keyword, then the 1st run will do the full setup and the last run will print the full timing summary, but these operations will be skipped for intermediate runs.

**Restrictions:** none

**Related commands:**

[minimize](#), [run\\_style](#), [temper](#)

**Default:**

The option defaults are `start` = the current timestep, `stop` = current timestep + N, `pre` = yes, and `post` = yes.

## run\_style command

### Syntax:

```
run_style style args
```

- style = *verlet* or *respa*

```
verlet args = none
respa args = N n1 n2 ... keyword values ...
N = # of levels of rRESPA
n1, n2, ... = loop factor between rRESPA levels (N-1 values)
zero or more keyword/value pairings may be appended to the loop factors
keyword = bond or angle or dihedral or improper or
pair or inner or middle or outer or kspace
bond value = M
M = which level (1-N) to compute bond forces in
angle value = M
M = which level (1-N) to compute angle forces in
dihedral value = M
M = which level (1-N) to compute dihedral forces in
improper value = M
M = which level (1-N) to compute improper forces in
pair value = M
M = which level (1-N) to compute pair forces in
inner values = M cut1 cut2
M = which level (1-N) to compute pair inner forces in
cut1 = inner cutoff between pair inner and
      pair middle or outer (distance units)
cut2 = outer cutoff between pair inner and
      pair middle or outer (distance units)
middle values = M cut1 cut2
M = which level (1-N) to compute pair middle forces in
cut1 = inner cutoff between pair middle and pair outer (distance units)
cut2 = outer cutoff between pair middle and pair outer (distance units)
outer value = M
M = which level (1-N) to compute pair outer forces in
kspace value = M
M = which level (1-N) to compute kspace forces in
```

### Examples:

```
run_style verlet
run_style respa 4 2 2 2 bond 1 dihedral 2 pair 3 kspace 4
run_style respa 4 2 2 2 bond 1 dihedral 2 inner 3 5.0 6.0 outer 4 kspace 4
```

### Description:

Choose the style of time integrator used for molecular dynamics simulations performed by LAMMPS.

The *verlet* style is a velocity–Verlet integrator.

The *respa* style implements the rRESPA multi–timescale integrator ([Tuckerman](#)) with N hierarchical levels, where level 1 is the innermost loop (shortest timestep) and level N is the outermost loop (largest timestep). The loop factor arguments specify what the looping factor is between levels. N1 specifies the number of iterations of level 1 for a single iteration of level 2, N2 is the iterations of level 2 per iteration of level 3, etc. N–1 looping

parameters must be specified.

The `timestep` command sets the timestep for the outermost rRESPA level. Thus if the example command above for a 4-level rRESPA had an outer timestep of 4.0 fmsec, the inner timestep would be 8x smaller or 0.5 fmsec. All other LAMMPS commands that specify number of timesteps (e.g. `neigh_modify` parameters, `dump` every N timesteps, etc) refer to the outermost timesteps.

The rRESPA keywords enable you to specify at what level of the hierarchy various forces will be computed. If not specified, the defaults are that bond forces are computed at level 1 (innermost loop), angle forces are computed where bond forces are, dihedral forces are computed where angle forces are, improper forces are computed where dihedral forces are, pair forces are computed at the outermost level, and kspace forces are computed where pair forces are. The inner, middle, outer forces have no defaults.

The *inner* and *middle* keywords take additional arguments for cutoffs that are used by the pairwise force computations. If the 2 cutoffs for *inner* are 5.0 and 6.0, this means that all pairs up to 6.0 apart are computed by the inner force. Those between 5.0 and 6.0 have their force go ramped to 0.0 so the overlap with the next regime (middle or outer) is smooth. The next regime (middle or outer) will compute forces for all pairs from 5.0 outward, with those from 5.0 to 6.0 having their value ramped in an inverse manner.

Only some pair potentials support the use of the *inner* and *middle* and *outer* keywords. If not, only the *pair* keyword can be used with that pair style, meaning all pairwise forces are computed at the same rRESPA level. See the doc pages for individual pair styles for details.

When using rRESPA (or for any MD simulation) care must be taken to choose a timestep size(s) that insures the Hamiltonian for the chosen ensemble is conserved. For the constant NVE ensemble, total energy must be conserved. Unfortunately, it is difficult to know *a priori* how well energy will be conserved, and a fairly long test simulation (~10 ps) is usually necessary in order to verify that no long-term drift in energy occurs with the trial set of parameters.

With that caveat, a few rules-of-thumb may be useful in selecting *respa* settings. The following applies mostly to biomolecular simulations using the CHARMM or a similar all-atom force field, but the concepts are adaptable to other problems. Without SHAKE, bonds involving hydrogen atoms exhibit high-frequency vibrations and require a timestep on the order of 0.5 fmsec in order to conserve energy. The relatively inexpensive force computations for the bonds, angles, impropers, and dihedrals can be computed on this innermost 0.5 fmsec step. The outermost timestep cannot be greater than 4.0 fmsec without risking energy drift. Smooth switching of forces between the levels of the rRESPA hierarchy is also necessary to avoid drift, and a 1–2 angstrom "healing distance" (the distance between the outer and inner cutoffs) works reasonably well. We thus recommend the following settings for use of the *respa* style without SHAKE in biomolecular simulations:

```
timestep 4.0
run_style respa 4 2 2 2 inner 2 4.5 6.0 middle 3 8.0 10.0 outer 4
```

With these settings, users can expect good energy conservation and roughly a 2.5 fold speedup over the *verlet* style with a 0.5 fmsec timestep.

If SHAKE is used with the *respa* style, time reversibility is lost, but substantially longer time steps can be achieved. For biomolecular simulations using the CHARMM or similar all-atom force field, bonds involving hydrogen atoms exhibit high frequency vibrations and require a time step on the order of 0.5 fmsec in order to conserve energy. These high frequency modes also limit the outer time step sizes since the modes are coupled. It is therefore desirable to use SHAKE with *respa* in order to freeze out these high frequency motions and increase the size of the time steps in the *respa* hierarchy. The following settings can be used for biomolecular simulations with SHAKE and rRESPA:

```
fix          2 all shake 0.000001 500 0 m 1.0 a 1
timestep     4.0
run_style    respa 2 2 inner 1 4.0 5.0 outer 2
```

With these settings, users can expect good energy conservation and roughly a 1.5 fold speedup over the *verlet* style with SHAKE and a 2.0 fmsec timestep.

For non-biomolecular simulations, the *respa* style can be advantageous if there is a clear separation of time scales – fast and slow modes in the simulation. Even a LJ system can benefit from rRESPA if the interactions are divided by the inner, middle and outer keywords. A 2-fold or more speedup can be obtained while maintaining good energy conservation. In real units, for a pure LJ fluid at liquid density, with a sigma of 3.0 angstroms, and epsilon of 0.1 Kcal/mol, the following settings seem to work well:

```
timestep    36.0
run_style   respa 3 3 4 inner 1 3.0 4.0 middle 2 6.0 7.0 outer 3
```

**Restrictions:** none

Whenever using rRESPA, the user should experiment with trade-offs in speed and accuracy for their system, and verify that they are conserving energy to adequate precision.

**Related commands:**

[timestep](#), [run](#)

**Default:**

```
run_style verlet
```

---

(**Tuckerman**) Tuckerman, Berne and Martyna, J Chem Phys, 97, p 1990 (1992).

## set command

### Syntax:

```
set style ID keyword values ...
```

- style = *atom* or *group* or *region*
- ID = atom ID or group ID or region ID
- one or more keyword/value pairs may be appended
- keyword = *type* or *type/fraction* or *mol* or *x* or *y* or *z* or *vx* or *vy* or *vz* or *charge* or *dipole* or *dipole/random* or *quat/random* or *diameter* or *density* or *volume* or *image* or *bond* or *angle* or *dihedral* or *improper*

```
type value = atom type
type/fraction values = type fraction seed
type = new atom type
fraction = fraction of selected atoms to set to new atom type
seed = random # seed (positive integer)
mol value = molecule ID
x,y,z value = atom coordinate (distance units)
vx,vy,vz value = velocity component (velocity units)
charge value = atomic charge (charge units)
dipole values = x y z
x,y,z = orientation of dipole moment vector
dipole/random value = seed
seed = random # seed (positive integer) for dipole moment orientations
quat values = a b c theta
a,b,c = unit vector to rotate particle around via right-hand rule
theta = rotation angle in degrees
quat/random value = seed
seed = random # seed (positive integer) for quaternion orientations
diameter value = particle diameter (distance units)
density value = particle density (mass/distance^3 units)
volume value = particle volume (distance^3 units)
image nx ny nz
nx,ny,nz = which periodic image of the simulation box the atom is in
bond value = bond type for all bonds between selected atoms
angle value = angle type for all angles between selected atoms
dihedral value = dihedral type for all dihedrals between selected atoms
improper value = improper type for all impropers between selected atoms
```

### Examples:

```
set group solvent type 2
set group solvent type/fraction 2 0.5 12393
set group edge bond 4
set region half charge 0.5
set atom 100 x 0.5 vx 1.0
set atom 1492 type 3
```

### Description:

Set one or more properties of one or more atoms. Since atom properties are initially assigned by the [read\\_data](#), [read\\_restart](#) or [create\\_atoms](#) commands, this command changes those assignments. This can be useful for overriding the default values assigned by the [create\\_atoms](#) command (e.g. charge = 0.0). It can be useful for altering pairwise and molecular force interactions, since force-field coefficients are defined in terms of types. It

can be used to change the labeling of atoms by atom type when they are output in [dump](#) files. It can be useful for debugging purposes; i.e. positioning an atom at a precise location to compute subsequent forces or energy.

The style *atom* selects a single atom. The style *group* selects the entire group of atoms. The style *region* selects all atoms in the geometric region. The associated ID for each of these styles is either the unique atom ID (typically a number from 1 to N = the number of atoms in the simulation), the group ID, or the region ID. See the [group](#) and [region](#) commands for details of how to specify a group or region.

---

Keyword *type* sets the atom type for all selected atoms. The specified value must be from 1 to ntypes, where ntypes was set by the [create\\_box](#) command or the *atom types* field in the header of the data file read by the [read\\_data](#) command.

Keyword *type/fraction* sets the atom type for a fraction of the selected atoms. The actual number of atoms changed is not guaranteed to be exactly the requested fraction, but should be statistically close. Random numbers are used in such a way that a particular atom is changed or not changed, regardless of how many processors are being used.

Keyword *mol* sets the molecule ID for all selected atoms. The [atom style](#) being used must support the use of molecule IDs.

Keywords *x*, *y*, *z*, *vx*, *vy*, *vz*, and *charge* set the coordinates, velocity, or charge of all selected atoms. For *charge*, the [atom style](#) being used must support the use of atomic charge.

Keyword *dipole* uses the specified x,y,z values as components of a vector to set as the orientation of the dipole moment vectors of the selected atoms. The magnitude of the dipole moment for each atom is set by the [dipole](#) command.

Keyword *dipole/random* randomizes the orientation of the dipole moment vectors of the selected atoms. The magnitude of the dipole moment for each atom is set by the [dipole](#) command. For 2d systems, the z component of the orientation is set to 0.0. Random numbers are used in such a way that the orientation of a particular atom is the same, regardless of how many processors are being used.

Keyword *quat* uses the specified values to create a quaternion (4-vector) that represents the orientation of the selected atoms. Note that the [shape](#) command is used to specify the aspect ratios of an ellipsoidal particle, which is oriented by default with its x-axis along the simulation box's x-axis, and similarly for y and z. If this body is rotated (via the right-hand rule) by an angle theta around a unit rotation vector (a,b,c), then the quaternion that represents its new orientation is given by  $(\cos(\theta/2), a*\sin(\theta/2), b*\sin(\theta/2), c*\sin(\theta/2))$ . The theta and a,b,c values are the arguments to the *quat* keyword. LAMMPS normalizes the quaternion in case (a,b,c) was not specified as a unit vector. For 2d systems, the a,b,c values are ignored, since a rotation vector of (0,0,1) is the only valid choice.

Keyword *quat/random* randomizes the orientation of the quaternion of the selected atoms. Random numbers are used in such a way that the orientation of a particular atom is the same, regardless of how many processors are being used. For 2d systems, only orientations in the xy plane are generated.

For the *dipole* and *quat* keywords, the [atom style](#) being used must support the use of dipoles or quaternions.

Keyword *diameter* sets the size of all selected particles. If the particles have a per-atom mass and density, then it also sets their mass.

Keyword *density* sets the density of all selected particles. If the particles have a per-atom mass and diameter, then it also sets their mass. If the particles have a per-atom mass and volume (as defined by PeriDynamics), then it

also sets their mass.

Keyword *volume* sets the volume of all selected particles, as defined by PeriDynamics.

Keyword *image* sets which image of the simulation box the atom is considered to be in. It is only applied to periodic dimensions. An image of 0 means it is inside the box as defined. A value of 2 means add 2 box lengths to get the true value. A value of -1 means subtract 1 box length to get the true value. LAMMPS updates these flags as atoms cross periodic boundaries during the simulation. The flags can be output with atom snapshots via the [dump](#) command. If a value of NULL is specified for any of nx,ny,nz, then the current image value for that dimension is unchanged.

This command can be useful after a system has been equilibrated and atoms have diffused one or more box lengths in various directions. This command can then reset the image values for atoms so that they are effectively inside the simulation box, e.g if a diffusion coefficient is about to be measured via the [fix msd](#) command. Care should be taken not to reset the image flags of two atoms in a bond to the same value if the bond straddles a periodic boundary (rather they should be different by  $\pm 1$ ). This will not affect the dynamics of a simulation, but may mess up analysis of the trajectories if a LAMMPS diagnostic or your own analysis relies on the image flags to unwrap a molecule which straddles the periodic box.

For the *diameter* and *density* and *volume* keywords, the [atom style](#) being used must support the use of those parameters. For example, granular particles store a diameter and density. Peridynamic particles store a volume and density.

Keywords *bond*, *angle*, *dihedral*, and *improper*, set the bond type (angle type, etc) of all bonds (angles, etc) of selected atoms to the specified value from 1 to nbondtypes (nangletypes, etc). All atoms in a particular bond (angle, etc) must be selected atoms in order for the change to be made. The value of nbondtype (nangletypes, etc) was set by the *bond types* (*angle types*, etc) field in the header of the data file read by the [read\\_data](#) command.

### Restrictions:

You cannot set an atom attribute (e.g. *mol* or *q* or *volume*) if the [atom\\_style](#) does not have that attribute.

This command requires inter-processor communication to coordinate the setting of bond types (angle types, etc). This means that your system must be ready to perform a simulation before using one of these keywords (force fields set, atom mass set, etc). This is not necessary for other keywords.

Using the *region* style with the bond (angle, etc) keywords can give unpredictable results if there are bonds (angles, etc) that straddle periodic boundaries. This is because the region may only extend up to the boundary and partner atoms in the bond (angle, etc) may have coordinates outside the simulation box if they are ghost atoms.

### Related commands:

[create\\_box](#), [create\\_atoms](#), [read\\_data](#)

**Default:** none

## shape command

### Syntax:

```
shape I x y z
```

- I = atom type (see asterisk form below)
- x = x diameter (distance units)
- y = y diameter (distance units)
- z = z diameter (distance units)

### Examples:

```
shape 1 1.0 1.0 1.0
shape * 3.0 1.0 1.0
shape 2* 3.0 1.0 1.0
```

### Description:

Set the shape for all atoms of one or more atom types. In LAMMPS, particles that have a finite size are said to have a "shape", as opposed to being a point mass. The shape can be spherical or aspherical, depending on whether the 3 shape values are the same or different. Shape values can also be set in the [read\\_data](#) data file using the "Shapes" keyword. See the [units](#) command for what distance units to use.

The I index can be specified in one of two ways. An explicit numeric value can be used, as in the 1st example above. Or a wild-card asterisk can be used to set the shape for multiple atom types. This takes the form "\*" or "\*n" or "n\*" or "m\*n". If N = the number of atom types, then an asterisk with no numeric values means all types from 1 to N. A leading asterisk means all types from 1 to n (inclusive). A trailing asterisk means all types from n to N (inclusive). A middle asterisk means all types from m to n (inclusive).

A line in a [data file](#) that follows the "Shapes" keyword specifies shape using the same format as the arguments of the shape command in an input script, except that no wild-card asterisk can be used. For example, under the "Shapes" section of a data file, the line that corresponds to the 1st example above would be listed as

```
1 1.0 1.0 1.0
```

The shape values can be set to all 0.0, which means that atoms of that type are point particles and not finite-size particles. Some pair styles and fixes and computes that operate on finite-size particles allow for a mixture of finite-size and point particles. See the doc pages of individual commands for details.

Note that the shape command can only be used if the [atom style](#) requires per-type atom shape to be set. Currently, only the *colloid*, *dipole*, and *ellipsoid* styles do. The *granular* and *peri* styles also define finite-size spherical particles, but their size is set on a per-particle basis. These are defined in the data file read by the [read\\_data](#) command, or set to default values by the [create\\_atoms](#) command, or set to new values by the [set diameter](#) command.

Dipoles use the atom shape to compute a moment of inertia for rotational energy. See the [pair\\_style dipole](#) command. Only the 1st component of the shape is used since the particles are assumed to be spherical.

Ellipsoids use the atom shape to compute a generalized inertia tensor. For example, a shape setting of 3.0 1.0 1.0 defines a particle 3x longer in x than in y or z and with a circular cross-section in yz. Ellipsoids which are in fact



spherical can be defined by setting all 3 shape components the same.

If you define a [hybrid atom style](#) which includes one (or more) sub-styles which require per-type shape and one (or more) sub-styles which require per-atom diameter, then you must define both. However, in this case the per-type shape will be ignored; only the per-atom diameter will be used by LAMMPS. This means you cannot currently mix aspherical particles with per-atom diameter particles.

**Restrictions:**

This command must come after the simulation box is defined by a [read\\_data](#), [read\\_restart](#), or [create\\_box](#) command.

All shapes must be defined before a simulation is run (if the atom style requires shapes be set).

**Related commands:** none

**Default:** none

## shell command

### Syntax:

```
shell style args
```

- style = *cd* or *mkdir* or *mv* or *rm* or *rmdir*

```
cd arg = dir
    dir = directory to change to
mkdir args = dir1 dir2 ...
    dir1,dir2 = one or more directories to create
mv args = old new
    old = old filename
    new = new filename
rm args = file1 file2 ...
    file1,file2 = one or more filenames to delete
rmdir args = dir1 dir2 ...
    dir1,dir2 = one or more directories to delete
```

### Examples:

```
shell cd sub1
shell cd ..
shell mkdir tmp1 tmp2 tmp3
shell rmdir tmp1
shell mv log.lammps hold/log.1
shell rm TMP/file1 TMP/file2
```

### Description:

Execute a shell command. Only a few simple file-based shell commands are supported, in Unix-style syntax. With the exception of *cd*, all commands are executed by only a single processor, so that files/directories are not being manipulated by multiple processors.

The *cd* style executes the Unix "cd" command to change the working directory. All subsequent LAMMPS commands that read/write files will use the new directory. All processors execute this command.

The *mkdir* style executes the Unix "mkdir" command to create one or more directories.

The *mv* style executes the Unix "mv" command to rename a file and/or move it to a new directory.

The *rm* style executes the Unix "rm" command to remove one or more files.

The *rmdir* style executes the Unix "rmdir" command to remove one or more directories. A directory must be empty to be successfully removed.

### Restrictions:

LAMMPS does not detect errors or print warnings when any of these Unix commands execute. E.g. if the specified directory does not exist, executing the *cd* command will silently not do anything.

**Related commands:** none

**Default:** none

## special\_bonds command

### Syntax:

```
special_bonds keyword values ...
```

- one or more keyword/value pairs may be appended
- keyword = *amber* or *charmm* or *fene* or *lj/coul* or *lj* or *coul* or *dihedral* or *extra*

```
amber values = none
charmm values = none
fene values = none
lj/coul values = w1,w2,w3
  w1,w2,w3 = weights (0.0 to 1.0) on pairwise Lennard-Jones and Coulombic interactions
lj values = w1,w2,w3
  w1,w2,w3 = weights (0.0 to 1.0) on pairwise Lennard-Jones interactions
coul values = w1,w2,w3
  w1,w2,w3 = weights (0.0 to 1.0) on pairwise Coulombic interactions
dihedral value = yes or no
extra value = N
  N = number of extra 1-2,1-3,1-4 interactions to save space for
```

### Examples:

```
special_bonds amber
special_bonds charmm
special_bonds fene dihedral no
special_bonds lj/coul 0.0 0.0 0.5 dihedral yes
special_bonds lj 0.0 0.0 0.5 coul 0.0 0.0 0.0 dihedral yes
special_bonds lj/coul 0 1 1 extra 2
```

### Description:

Set weighting coefficients for pairwise energy and force contributions from atom pairs that are also bonded to each other directly or indirectly. For Lennard–Jones (LJ) and Coulombic pairwise interactions, these coefficients come in sets of three. The 1st coefficient is the weighting factor on 1–2 atom pairs, which are those directly bonded to each other. The 2nd coefficient is the weighting factor on 1–3 atom pairs which are those separated by 2 bonds (e.g. the two H atoms in a water molecule). The 3rd coefficient is the weighting factor on 1–4 atom pairs which are those separated by 3 bonds (e.g. the 1st and 4th atoms in a dihedral interaction). Thus if the 1–2 coefficient is set to 0.0, then the pairwise interaction is effectively turned off for all pairs of atoms bonded to each other.

**IMPORTANT NOTE:** For purposes of computing weighted pairwise interactions, 1–3 and 1–4 interactions are not defined from the list of angles or dihedrals used by the simulation. Rather, they are inferred topologically from the set of bonds defined when the simulation is defined from a data or restart file (see [read\\_data](#) or [read\\_restart](#) commands). Thus the set of 1–2,1–3,1–4 interactions that the weights apply to is the same whether angle and dihedral potentials are computed or not, and remains the same even if bonds are constrained, or turned off, or removed during a simulation.

The two exceptions to this rule are (a) if the *dihedral* keyword is set to *yes* (see below), or (b) if the [delete\\_bonds](#) command is used with the *special* option that recomputes the 1–2,1–3,1–4 topologies after bonds are deleted; see the [delete\\_bonds](#) command for more details.

The *amber* keyword sets the 3 coefficients to 0.0, 0.0, 0.5 for LJ interactions and to 0.0, 0.0, 0.8333 for Coulombic interactions, which is the default for a commonly used version of the AMBER force field, where the last value is really 5/6.

The *charmm* keyword sets the 3 coefficients to 0.0, 0.0, 0.0 for both LJ and Coulombic interactions, which is the default for a commonly used version of the CHARMM force field. Note that in pair styles *lj/charmm/coul/charmm* and *lj/charmm/coul/long* the 1–4 coefficients are defined explicitly, and these pairwise contributions are computed as part of the charmm dihedral style – see the [pair\\_coeff](#) and [dihedral\\_style](#) commands for more information.

The *fene* keyword sets the 3 coefficients to 0.0, 1.0, 1.0 for both LJ and Coulombic interactions, which is consistent with a coarse-grained polymer model with [FENE bonds](#).

The *lj/coul*, *lj*, and *coul* keywords allow the 3 coefficients to be set explicitly. The *lj/coul* keyword sets both the LJ and Coulombic coefficients to the same 3 values. The *lj* and *coul* keywords only set either the LJ or Coulombic coefficients. Use both of them if you wish to set the LJ coefficients to different values than the Coulombic coefficients.

The *dihedral* keyword allows the 1–4 weighting factor to be ignored for individual atom pairs if they are not listed as the first and last atoms in any dihedral defined in the simulation. For example, imagine the 1–4 weighting factor is set to 0.5 and you have a linear molecule with 5 atoms and bonds as follows: 1–2–3–4–5. If your data file defines 1–2–3–4 as a dihedral, but does not define 2–3–4–5 as a dihedral, then the pairwise interaction between atoms 1 and 4 will always be weighted by 0.5, but different force fields use different rules for weighting the pairwise interaction between atoms 2 and 5. If the *dihedral* keyword is specified as *yes*, then the pairwise interaction between atoms 2 and 5 will be unaffected (full weighting of 1.0). If the *dihedral* keyword is specified as *no* which is the default, then the 2,5 interaction will also be weighted by 0.5.

The *extra* keyword is used when additional bonds will be created during a simulation run, e.g. by the [fix bond/create](#) command. A list of 1–2, 1–3, 1–4 neighbors for each atom is calculated and stored by LAMMPS. If new bonds are created, the list needs to grow. Using the *extra* keyword leaves empty space in the list for N additional bonds to be added. If you do not do this, you may get an error when bonds are added.

**Restrictions:** none

**Related commands:**

[delete\\_bonds](#), [fix bond/create](#)

**Default:**

All 3 Lennard–Jones and 3 Coulombic weighting coefficients = 0.0, dihedral = no, and extra = 0.

## temper command

### Syntax:

```
temper N M temp fix-ID seed1 seed2 index
```

- *N* = total # of timesteps to run
- *M* = attempt a tempering swap every this many steps
- *temp* = initial temperature for this ensemble
- *fix-ID* = ID of the fix that will control temperature during the run
- *seed1* = random # seed used to decide on adjacent temperature to partner with
- *seed2* = random # seed for Boltzmann factor in Metropolis swap
- *index* = which temperature (0 to *N*-1) I am simulating (optional)

### Examples:

```
temper 100000 100 $t tempfix 0 58728
temper 40000 100 $t tempfix 0 32285 $w
```

### Description:

Run a parallel tempering (replica exchange) simulation of multiple ensembles of a system on multiple partitions of processors. The processor partitions are defined using the `-partition` command-line switch (see [this section](#)). Each ensemble's temperature is typically controlled at a different value by a fix with ID *fix-ID* that controls temperature. Possible fix styles are [nvt](#), [temp/berendsen](#), [langevin](#) and [temp/rescale](#). The desired temperature is specified by *temp*, which is typically a variable previously set in the input script, so that each partition is assigned a different temperature. See the [variable](#) command for more details. For example,

```
variable t world 300.0 310.0 320.0 330.0
```

As the tempering simulation runs for *N* timesteps, a swap between adjacent ensembles will be attempted every *M* timesteps. If *seed1* is 0, then the swap attempts will alternate between odd and even pairings. If *seed1* is non-zero then it is used as a seed in a random number generator to randomly choose an odd or even pairing each time. Each attempted swap of temperatures is either accepted or rejected based on a Boltzmann-weighted Metropolis criterion which uses *seed2* in the random number generator.

The last argument *index* is optional and is used when restarting a tempering run from a set of restart files (one for each replica) which had previously swapped to new temperatures. The *index* value (from 0 to *N*-1, where *N* is the # of replicas) identifies which temperature the replica was simulating on the timestep the restart files were written. Obviously, this argument must be a variable so that each partition has the correct value. Set the variable to the *N* values listed in the log file for the previous run for the replica temperatures at that timestep. For example if the log file listed

```
500000 2 4 0 1 3
```

then a setting of

```
variable w proc 2 4 0 1 3
```

would be used to restart the run with a tempering command like the example above with *\$w* as the last argument.

**Restrictions:** none

**Related commands:**

[variable](#)

**Default:** none

## thermo command

### Syntax:

```
thermo N
```

- N = output thermodynamics every N timesteps

### Examples:

```
thermo 100
```

### Description:

Compute and print thermodynamic info (e.g. temperature, energy, pressure) on timesteps that are a multiple of N and at the beginning and end of a simulation. A value of 0 will only print thermodynamics at the beginning and end.

The content and format of what is printed is controlled by the [thermo\\_style](#) and [thermo\\_modify](#) commands.

**Restrictions:** none

### Related commands:

[thermo\\_style](#), [thermo\\_modify](#)

### Default:

```
thermo 0
```



## thermo\_modify command

### Syntax:

```
thermo_modify keyword value ...
```

- one or more keyword/value pairs may be listed

```
keyword = lost or norm or flush or line or format or temp or press:1
  lost value = error or warn or ignore
  norm value = yes or no
  flush value = yes or no
  line value = one or multi
  format values = int string or float string or M string
    M = integer from 1 to N, where N = # of quantities being printed
    string = C-style format string
  temp value = compute ID that calculates a temperature
  press value = compute ID that calculates a pressure
```

### Examples:

```
thermo_modify lost ignore flush yes
thermo_modify temp myTemp format 3 %15.8g
thermo_modify line multi format float %g
```

### Description:

Set options for how thermodynamic information is computed and printed by LAMMPS.

**IMPORTANT NOTE:** These options apply to the currently defined thermo style. When you specify a [thermo\\_style](#) command, all thermodynamic settings are restored to their default values, including those previously reset by a thermo\_modify command. Thus if your input script specifies a thermo\_style command, you should use the thermo\_modify command after it.

The *lost* keyword determines whether LAMMPS checks for lost atoms each time it computes thermodynamics and what it does if atoms are lost. If the value is *ignore*, LAMMPS does not check for lost atoms. If the value is *error* or *warn*, LAMMPS checks and either issues an error or warning. The code will exit with an error and continue with a warning. This can be a useful debugging option.

The *norm* keyword determines whether various thermodynamic output values are normalized by the number of atoms or not, depending on whether it is set to *yes* or *no*. Different unit styles have different defaults for this setting (see below). Even if *norm* is set to *yes*, a value is only normalized if it is an "extensive" quantity, meaning that it scales with the number of atoms in the system. For the thermo keywords described by the doc page for the [thermo\\_style](#) command, all energy-related keywords are extensive, such as *pe* or *ebond* or *enthalpy*. Other keywords such as *temp* or *press* are "intensive" meaning their value is independent (in a statistical sense) of the number of atoms in the system and thus are never normalized. For thermodynamic output values extracted from *fixes* and *computes* in a [thermo\\_style custom](#) command, the doc page for the individual *fix* or *compute* lists whether the value is "extensive" or "intensive" and thus whether it is normalized. Thermodynamic output values calculated by a variable formula are assumed to be "intensive" and thus are never normalized. You can always include a divide by the number of atoms in the variable formula if this is not the case.

The *flush* keyword invokes a flush operation after thermodynamic info is written to the log file. This insures the

output in that file is current (no buffering by the OS), even if LAMMPS halts before the simulation completes.

The *line* keyword determines whether thermodynamics will be printed as a series of numeric values on one line or in a multi-line format with 3 quantities with text strings per line and a dashed-line header containing the timestep and CPU time. This modify option overrides the *one* and *multi* thermo\_style settings.

The *format* keyword sets the numeric format of individual printed quantities. The *int* and *float* keywords set the format for all integer or floating-point quantities printed. The setting with a numeric value (e.g. format 5 %10.4g) sets the format of the Mth value printed in each output line, the 5th column of output in this case. If the format for a specific column has been set, it will take precedent over the *int* or *float* setting.

The *temp* keyword is used to determine how thermodynamic temperature is calculated, which is used by all thermo quantities that require a temperature ("temp", "press", "ke", "etotal", "enthalpy", "pxx", etc). The specified compute ID must have been previously defined by the user via the [compute](#) command and it must be a style of compute that calculates a temperature. As described in the [thermo\\_style](#) command, thermo output uses a default compute for temperature with ID = *thermo\_temp*. This option allows the user to override the default.

The *press* keyword is used to determine how thermodynamic pressure is calculated, which is used by all thermo quantities that require a pressure ("press", "enthalpy", "pxx", etc). The specified compute ID must have been previously defined by the user via the [compute](#) command and it must be a style of compute that calculates a pressure. As described in the [thermo\\_style](#) command, thermo output uses a default compute for pressure with ID = *thermo\_press*. This option allows the user to override the default.

IMPORTANT NOTE: If both the *temp* and *press* keywords are used in a single thermo\_modify command (or in two separate commands), then the order in which the keywords are specified is important. Note that a [pressure compute](#) defines its own temperature compute as an argument when it is specified. The *temp* keyword will override this (for the pressure compute being used by thermodynamics), but only if the *temp* keyword comes after the *press* keyword. If the *temp* keyword comes before the *press* keyword, then the new pressure compute specified by the *press* keyword will be unaffected by the *temp* setting.

**Restrictions:** none

**Related commands:**

[thermo](#), [thermo\\_style](#)

**Default:**

The option defaults are lost = error, norm = yes for unit style of *lj*, norm = no for unit style of *real* and *metal*, flush = no, temp/press = compute IDs defined by thermo\_style.

The defaults for the line and format options depend on the thermo style. For styles "one" and "custom" the line and format defaults are "one", "%8d", and "%12.8g". For style "multi", the line and format defaults are "multi", "%8d", and "%14.4f".

## thermo\_style command

### Syntax:

```
thermo_style style args
```

- style = *one* or *multi* or *custom*
- args = list of arguments for a particular style

```
one args = none
multi args = none
custom args = list of attributes
possible attributes = step, atoms, cpu, temp, press,
                    pe, ke, etotal, enthalpy,
                    evdwl, ecoul, epair, ebond, eangle, edihed, eimp,
                    emol, elong, etail,
                    vol, lx, ly, lz, xlo, xhi, ylo, yhi, zlo, zhi,
                    xy, xz, yz,
                    pxx, pyy, pzz, pxy, pxz, pyz,
                    c_ID, c_ID[I], c_ID[I][J],
                    f_ID, f_ID[I], f_ID[I][J],
                    v_name

step = timestep
atoms = # of atoms
cpu = elapsed CPU time
temp = temperature
press = pressure
pe = total potential energy
ke = kinetic energy
etotal = total energy (pe + ke)
enthalpy = enthalpy (etotal + press*vol)
evdwl = VanderWaal pairwise energy
ecoul = Coulombic pairwise energy
epair = pairwise energy (evdwl + ecoul + elong + etail)
ebond = bond energy
eangle = angle energy
edihed = dihedral energy
eimp = improper energy
emol = molecular energy (ebond + eangle + edihed + eimp)
elong = long-range kspace energy
etail = VanderWaal energy long-range tail correction
vol = volume
lx,ly,lz = box lengths in x,y,z
xlo,xhi,ylo,yhi,zlo,zhi = box boundaries
xy,xz,yz = box tilt for triclinic (non-orthogonal) simulation boxes
pxx,pyy,pzz,pxy,pxz,pyz = 6 components of pressure tensor
c_ID = global scalar value calculated by a compute with ID
c_ID[I] = Ith component of global vector calculated by a compute with ID
c_ID[I][J] = I,J component of global array calculated by a compute with ID
f_ID = global scalar value calculated by a fix with ID
f_ID[I] = Ith component of global vector calculated by a fix with ID
f_ID[I][J] = I,J component of global array calculated by a fix with ID
v_name = scalar value calculated by an equal-style variable with name
```

### Examples:

```
thermo_style multi
thermo_style custom step temp pe etotal press vol
thermo_style custom step temp etotal c_myTemp v_abc
```

## Description:

Set the style and content for printing thermodynamic data to the screen and log file.

Style *one* prints a one-line summary of thermodynamic info that is the equivalent of "thermo\_style custom step temp epair emol etotal press". The line contains only numeric values.

Style *multi* prints a multiple-line listing of thermodynamic info that is the equivalent of "thermo\_style custom etotal ke temp pe ebond eangle edihed eimp evdwl ecoul elong press". The listing contains numeric values and a string ID for each quantity.

Style *custom* is the most general setting and allows you to specify which of the keywords listed above you want printed on each thermodynamic timestep. Note that the keywords `c_ID`, `f_ID`, `v_name` are references to [computes](#), [fixes](#), and equal-style [variables](#) that have been defined elsewhere in the input script or can even be new styles which users have added to LAMMPS (see the [Section\\_modify](#) section of the documentation). Thus the *custom* style provides a flexible means of outputting essentially any desired quantity as a simulation proceeds.

All styles except *custom* have *vol* appended to their list of outputs if the simulation box volume changes during the simulation.

The values printed by the various keywords are instantaneous values, calculated on the current timestep. Time-averaged quantities, which include values from previous timesteps, can be output by using the `f_ID` keyword and accessing a fix that does time-averaging such as the [fix ave/time](#) command.

Options invoked by the [thermo\\_modify](#) command can be used to set the one- or multi-line format of the print-out, the normalization of thermodynamic output (total values versus per-atom values for extensive quantities (ones which scale with the number of atoms in the system), and the numeric precision of each printed value.

**IMPORTANT NOTE:** When you use a "thermo\_style" command, all thermodynamic settings are restored to their default values, including those previously set by a [thermo\\_modify](#) command. Thus if your input script specifies a thermo\_style command, you should use the thermo\_modify command after it.

---

Several of the thermodynamic quantities require a temperature to be computed: "temp", "press", "ke", "etotal", "enthalpy", "pxx etc". By default this is done by using a *temperature* compute which is created when LAMMPS starts up, as if this command had been issued:

```
compute thermo_temp all temp
```

See the [compute temp](#) command for details. Note that the ID of this compute is *thermo\_temp* and the group is *all*. You can change the attributes of this temperature (e.g. its degrees-of-freedom) via the [compute\\_modify](#) command. Alternatively, you can directly assign a new compute (that calculates temperature) which you have defined, to be used for calculating any thermodynamic quantity that requires a temperature. This is done via the [thermo\\_modify](#) command.

Several of the thermodynamic quantities require a pressure to be computed: "press", "enthalpy", "pxx", etc. By default this is done by using a *pressure* compute which is created when LAMMPS starts up, as if this command had been issued:

```
compute thermo_press all pressure thermo_temp
```

See the [compute pressure](#) command for details. Note that the ID of this compute is *thermo\_press* and the group is *all*. You can change the attributes of this pressure via the [compute\\_modify](#) command. Alternatively, you can

directly assign a new compute (that calculates pressure) which you have defined, to be used for calculating any thermodynamic quantity that requires a pressure. This is done via the [thermo\\_modify](#) command.

Several of the thermodynamic quantities require a potential energy to be computed: "pe", "etotal", "ebond", etc. This is done by using a *pe* compute which is created when LAMMPS starts up, as if this command had been issued:

```
compute thermo_pe all pe
```

See the [compute pe](#) command for details. Note that the ID of this compute is *thermo\_pe* and the group is *all*. You can change the attributes of this potential energy via the [compute\\_modify](#) command.

---

The kinetic energy of the system *ke* is inferred from the temperature of the system with  $1/2 K_B T$  of energy for each degree of freedom. Thus, using different [compute commands](#) for calculating temperature, via the [thermo\\_modify temp](#) command, may yield different kinetic energies, since different computes that calculate temperature can subtract out different non-thermal components of velocity and/or include different degrees of freedom (translational, rotational, etc).

The potential energy of the system *pe* will include contributions from fixes if the [fix\\_modify thermo](#) option is set for a fix that calculates such a contribution. For example, the [fix wall/lj93](#) fix calculates the energy of atoms interacting with the wall. See the doc pages for "individual fixes" to see which ones contribute.

A long-range tail correction *etail* for the VanderWaal pairwise energy will be non-zero only if the [pair\\_modify tail](#) option is turned on. The *etail* contribution is included in *evdwl*, *pe*, and *etotal*, and the corresponding tail correction to the pressure is included in *press* and *pxx*, *pyy*, etc.

---

The *c\_ID* and *c\_ID[I]* and *c\_ID[I][J]* keywords allow global values calculated by a compute to be output. As discussed on the [compute](#) doc page, computes can calculate global, per-atom, or local values. Only global values can be referenced by this command. However, per-atom compute values can be referenced in a [variable](#) and the variable referenced by *thermo\_style custom*, as discussed below.

The ID in the keyword should be replaced by the actual ID of a compute that has been defined elsewhere in the input script. See the [compute](#) command for details. If the compute calculates a global scalar, vector, or array, then the keyword formats with 0, 1, or 2 brackets will reference a scalar value from the compute.

Note that some computes calculate "intensive" global quantities like temperature; others calculate "extensive" global quantities like kinetic energy that are summed over all atoms in the compute group. Intensive quantities are printed directly without normalization by *thermo\_style custom*. Extensive quantities may be normalized by the total number of atoms in the simulation (NOT the number of atoms in the compute group) when output, depending on the [thermo\\_modify norm](#) option being used.

The *f\_ID* and *f\_ID[I]* and *f\_ID[I][J]* keywords allow global values calculated by a fix to be output. As discussed on the [fix](#) doc page, fixes can calculate global, per-atom, or local values. Only global values can be referenced by this command. However, per-atom fix values can be referenced in a [variable](#) and the variable referenced by *thermo\_style custom*, as discussed below.

The ID in the keyword should be replaced by the actual ID of a fix that has been defined elsewhere in the input script. See the [fix](#) command for details. If the fix calculates a global scalar, vector, or array, then the keyword formats with 0, 1, or 2 brackets will reference a scalar value from the fix.

Note that some fixes calculate "intensive" global quantities like timestep size; others calculate "extensive" global quantities like energy that are summed over all atoms in the fix group. Intensive quantities are printed directly

without normalization by `thermo_style custom`. Extensive quantities may be normalized by the total number of atoms in the simulation (NOT the number of atoms in the fix group) when output, depending on the [thermo\\_modify norm](#) option being used.

The `v_name` keyword allow the current value of a variable to be output. The name in the keyword should be replaced by the actual name of the variable that has been defined elsewhere in the input script. Only equal-style variables can be referenced. See the [variable](#) command for details. Variables of style *equal* can reference per-atom properties or thermodynamic keywords, or they can invoke other computes, fixes, or variables when evaluated, so this is a very general means of creating thermodynamic output.

See [this section](#) for information on how to add new compute and fix styles to LAMMPS to calculate quantities that can then be referenced with these keywords to generate thermodynamic output.

---

### Restrictions:

This command must come after the simulation box is defined by a [read\\_data](#), [read\\_restart](#), or [create\\_box](#) command.

### Related commands:

[thermo](#), [thermo\\_modify](#), [fix\\_modify](#), [compute temp](#), [compute pressure](#)

### Default:

```
thermo_style one
```

## timestep command

### Syntax:

```
timestep dt
```

- dt = timestep size (time units)

### Examples:

```
timestep 2.0  
timestep 0.003
```

### Description:

Set the timestep size for subsequent molecular dynamics simulations. See the [units](#) command for a discussion of time units. The default value for the timestep also depends on the choice of units for the simulation; see the default values below.

When the [run style](#) is *respa*, dt is the timestep for the outer loop (largest) timestep.

**Restrictions:** none

### Related commands:

[fix dt/reset](#), [run](#), [run\\_style respa](#), [units](#)

### Default:

```
timestep = 0.005 tau for units = lj  
timestep = 1.0 fmsec for units = real  
timestep = 0.001 psec for units = metal  
timestep = 1.0e-8 sec (10 nsec) for units = si or cgs
```

## uncompute command

### Syntax:

```
uncompute compute-ID
```

- compute-ID = ID of a previously defined compute

### Examples:

```
uncompute 2  
uncompute lower-boundary
```

### Description:

Delete a compute that was previously defined with a [compute](#) command. This also wipes out any additional changes made to the compute via the [compute\\_modify](#) command.

**Restrictions:** none

**Related commands:**

[compute](#)

**Default:** none



## undump command

### Syntax:

```
undump dump-ID
```

- dump-ID = ID of previously defined dump

### Examples:

```
undump mine  
undump 2
```

### Description:

Turn off a previously defined dump so that it is no longer active. This closes the file associated with the dump.

**Restrictions:** none

### Related commands:

[dump](#)

**Default:** none

## unfix command

### Syntax:

```
unfix fix-ID
```

- fix-ID = ID of a previously defined fix

### Examples:

```
unfix 2  
unfix lower-boundary
```

### Description:

Delete a fix that was previously defined with a [fix](#) command. This also wipes out any additional changes made to the fix via the [fix\\_modify](#) command.

**Restrictions:** none

### Related commands:

[fix](#)

**Default:** none

## units command

### Syntax:

```
units style
```

- style = *lj* or *real* or *metal* or *si* or *cgs*

### Examples:

```
units metal
units lj
```

### Description:

This command sets the style of units used for a simulation. It determines the units of all quantities specified in the input script and data file, as well as quantities output to the screen, log file, and dump files. Typically, this command is used at the very beginning of an input script.

For all units except *lj*, LAMMPS uses physical constants from [www.physics.nist.gov](http://www.physics.nist.gov). For the definition of Kcal in real units, LAMMPS uses the thermochemical calorie = 4.184 J.

For style *lj*, all quantities are unitless. Without loss of generality, LAMMPS sets the fundamental quantities mass, sigma, epsilon, and the Boltzmann constant = 1. The masses, distances, energies you specify are multiples of these fundamental values. The formulas relating the reduced or unitless quantity (with an asterisk) to the same quantity with units is also given. Thus you can use the mass &sigma; &epsilon; values for a specific material and convert the results from a unitless LJ simulation into physical quantities.

- mass = mass or m
- distance = sigma, where  $x^* = x / \sigma$
- time = tau, where  $\tau = t^* = t (\epsilon / m / \sigma^2)^{1/2}$
- energy = epsilon, where  $E^* = E / \epsilon$
- velocity = sigma/tau, where  $v^* = v \tau / \sigma$
- force = epsilon/sigma, where  $f^* = f \sigma / \epsilon$
- torque = epsilon, where  $t^* = t / \epsilon$
- temperature = reduced LJ temperature, where  $T^* = T K_b / \epsilon$
- pressure = reduced LJ pressure, where  $P^* = P \sigma^3 / \epsilon$
- dynamic viscosity = reduced LJ viscosity, where  $\eta^* = \eta \sigma^3 / \epsilon / \tau$
- charge = reduced LJ charge, where  $q^* = q / (4 \pi \epsilon_0 \sigma \epsilon)^{1/2}$
- dipole = reduced LJ dipole, moment where  $\mu^* = \mu / (4 \pi \epsilon_0 \sigma^3 \epsilon)^{1/2}$
- electric field = force/charge, where  $E^* = E (4 \pi \epsilon_0 \sigma \epsilon)^{1/2} \sigma / \epsilon$

For style *real*, these are the units:

- mass = grams/mole
- distance = Angstroms
- time = femtoseconds
- energy = Kcal/mole
- velocity = Angstroms/femtosecond
- force = Kcal/mole–Angstrom

- torque = Kcal/mole
- temperature = degrees K
- pressure = atmospheres
- dynamic viscosity = Poise
- charge = multiple of electron charge (+1.0 is a proton)
- dipole = charge\*Angstroms
- electric field = volts/Angstrom

For style *metal*, these are the units:

- mass = grams/mole
- distance = Angstroms
- time = picoseconds
- energy = eV
- velocity = Angstroms/picosecond
- force = eV/Angstrom
- torque = eV
- temperature = degrees K
- pressure = bars
- dynamic viscosity = Poise
- charge = multiple of electron charge (+1.0 is a proton)
- dipole = charge\*Angstroms
- electric field = volts/Angstrom

For style *si*, these are the units:

- mass = kilograms
- distance = meters
- time = seconds
- energy = Joules
- velocity = meters/second
- force = Newtons
- torque = Newton–meters
- temperature = degrees K
- pressure = Pascals
- dynamic viscosity = Pascal\*second
- charge = Coulombs
- dipole = Coulombs\*meters
- electric field = volts/meter

For style *cgs*, these are the units:

- mass = grams
- distance = centimeters
- time = seconds
- energy = ergs
- velocity = centimeters/second
- force = dynes
- torque = dyne–centimeters
- temperature = degrees K
- pressure = dyne/cm<sup>2</sup> or barye = 1.0e–6 bars
- dynamic viscosity = Poise

- charge = statcoulombs or esu
- dipole = statcoul-cm =  $10^{18}$  debye
- electric field = statvolt/cm or dyne/esu

The units command also sets the timestep size and neighbor skin distance to default values for each style. For style *lj* these are  $dt = 0.005$  tau and  $skin = 0.3$  sigma. For style *real* these are  $dt = 1.0$  fmsec and  $skin = 2.0$  Angstroms. For style *metal* these are  $dt = 0.001$  psec and  $skin = 2.0$  Angstroms. For style *si* these are  $dt = 1.0e-8$  sec and  $skin = 0.001$  meters. For style *cgs* these are  $dt = 1.0e-8$  sec and  $skin = 0.1$  cm.

**Restrictions:**

This command cannot be used after the simulation box is defined by a [read\\_data](#) or [create\\_box](#) command.

**Related commands:** none

**Default:**

```
units lj
```

## variable command

### Syntax:

variable name style args ...

- name = name of variable to define
- style = *delete* or *index* or *loop* or *world* or *universe* or *uloop* or *equal* or *atom*

```

delete = no args
index args = one or more strings
loop args = N = integer size of loop
world args = one string for each partition of processors
universe args = one or more strings
uloop args = N = integer size of loop
equal or atom args = one formula containing numbers, thermo keywords, math operations, group
  numbers = 0.0, 100, -5.4, 2.8e-4, etc
  thermo keywords = vol, ke, press, etc from thermo\_style
  math operations = (), -x, x+y, x-y, x*y, x/y, x^y,
    sqrt(x), exp(x), ln(x), log(x),
    sin(x), cos(x), tan(x), asin(x), acos(x), atan(x),
    ceil(x), floor(x), round(x)
  group functions = count(group), mass(group), charge(group),
    xcm(group,dim), vcm(group,dim), fcm(group,dim),
    bound(group,xmin), gyration(group), ke(group)
  region functions = count(group,region), mass(group,region), charge(group,region),
    xcm(group,dim,region), vcm(group,dim,region), fcm(group,dim,region),
    bound(group,xmin,region), gyration(group,region), ke(group,region)
atom value = mass[i], type[i], x[i], y[i], z[i], vx[i], vy[i], vz[i], fx[i], fy[i], fz[i]
atom vector = mass, type, x, y, z, vx, vy, vz, fx, fy, fz
compute references = c_ID, c_ID[i], c_ID[i][j]
fix references = f_ID, f_ID[i], f_ID[i][j]
variable references = v_name, v_name[i]

```

### Examples:

```

variable x index run1 run2 run3 run4 run5 run6 run7 run8
variable LoopVar loop $n
variable beta equal temp/3.0
variable b1 equal x[234]+0.5*vol
variable b1 equal "x[234] + 0.5*vol"
variable b equal xcm(mol1,x)/2.0
variable b equal c_myTemp
variable b atom x*y/vol
variable temp world 300.0 310.0 320.0 ${Tfinal}
variable x universe 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
variable x uloop 15
variable x delete

```

### Description:

This command assigns one or more strings to a variable name for evaluation later in the input script or during a simulation.

Variables can be used in several ways in LAMMPS. A variable can be referenced elsewhere in an input script to become part of a new input command. For variable styles that store multiple strings, the [next](#) command can be used to increment which string is assigned to the variable. Variables of style *equal* store a formula which when

evaluated produces a single numeric value which can be output either directly (see the [print](#), [fix print](#), and [run every](#) commands) or as part of thermodynamic output (see the [thermo\\_style](#) command), or used as input to an averaging fix (see the [fix ave/time](#) command). Variables of style *atom* store a formula which when evaluated produces one numeric value per atom which can be output to a dump file (see the [dump custom](#) command) or used as input to an averaging fix (see the [fix ave/spatial](#) and [fix ave/atom](#) commands).

In the discussion that follows, the "name" of the variable is the arbitrary string that is the 1st argument in the variable command. This name can only contain alphanumeric characters and underscores. The "string" is one or more of the subsequent arguments. The "string" can be simple text as in the 1st example above, it can contain other variables as in the 2nd example, or it can be a formula as in the 3rd example. The "value" is the numeric quantity resulting from evaluation of the string. Note that the same string can generate different values when it is evaluated at different times during a simulation.

**IMPORTANT NOTE:** When the input script line that defines a variable of style *equal* or *atom* that contain a formula is encountered, the formula is NOT immediately evaluated and the result stored. See the discussion below about "Immediate Evaluation of Variables" if you want to do this.

**IMPORTANT NOTE:** When a variable command is encountered in the input script and the variable name has already been specified, the command is ignored. This means variables can NOT be re-defined in an input script (with 2 exceptions, read further). This is to allow an input script to be processed multiple times without resetting the variables; see the [jump](#) or [include](#) commands. It also means that using the [command-line switch](#) `-var` will override a corresponding index variable setting in the input script.

There are two exceptions to this rule. First, variables of style *equal* and *atom* ARE redefined each time the command is encountered. This only changes their associated formula if the formula contains a substitution for another variable, e.g. `$x`. But that can be useful, for example, in a loop.

Second, as described below, if a variable is iterated on to the end of its list of strings via the [next](#) command, it is removed from the list of active variables, and is thus available to be re-defined in a subsequent variable command. The *delete* style does the same thing.

---

[This section](#) of the manual explains how occurrences of a variable name in an input script line are replaced by the variable's string. The variable name can be referenced as `$x` if the name "x" is a single character, or as `${LoopVar}` if the name "LoopVar" is one or more characters.

As described below, for variable styles *index*, *loop*, *universe*, and *uloop*, which string is assigned to a variable can be incremented via the [next](#) command. When there are no more strings to assign, the variable is exhausted and a flag is set that causes the next [jump](#) command encountered in the input script to be skipped. This enables the construction of simple loops in the input script that are iterated over and then exited from.

As explained above, an exhausted variable can be re-used in an input script. The *delete* style also removes the variable, the same as if it were exhausted, allowing it to be redefined later in the input script or when the input script is looped over. This can be useful when breaking out of a loop via the [if](#) and [jump](#) commands before the variable would become exhausted. For example,

```
label      loop
variable   a loop 5
print      "A = $a"
if         $a > 2 then "jump in.script break"
next       a
jump       in.script loop
label      break
variable   a delete
```

---

For the *index* style, one or more strings are specified. Initially, the 1st string is assigned to the variable. Each time a [next](#) command is used with the variable name, the next string is assigned. All processors assign the same string to the variable.

*Index* style variables with a single string value can also be set by using the command-line switch `-var`; see [this section](#) for details.

The *loop* style is identical to the *index* style except that the strings are the integers from 1 to N. This allows generation of a long list of runs (e.g. 1000) without having to list N strings in the input script. Initially, the string "1" is assigned to the variable. Each time a [next](#) command is used with the variable name, the next string ("2", "3", etc) is assigned. All processors assign the same string to the variable.

For the *world* style, one or more strings are specified. There must be one string for each processor partition or "world". See [this section](#) of the manual for information on running LAMMPS with multiple partitions via the `-partition` command-line switch. This variable command assigns one string to each world. All processors in the world are assigned the same string. The next command cannot be used with *equal* style variables, since there is only one value per world. This style of variable is useful when you wish to run different simulations on different partitions, or when performing a parallel tempering simulation (see the [temper](#) command), to assign different temperatures to different partitions.

For the *universe* style, one or more strings are specified. There must be at least as many strings as there are processor partitions or "worlds". See [this page](#) for information on running LAMMPS with multiple partitions via the `-partition` command-line switch. This variable command initially assigns one string to each world. When a [next](#) command is encountered using this variable, the first processor partition to encounter it, is assigned the next available string. This continues until all the variable strings are consumed. Thus, this command can be used to run 50 simulations on 8 processor partitions. The simulations will be run one after the other on whatever partition becomes available, until they are all finished. *Universe* style variables are incremented using the files "tmp.lammps.variable" and "tmp.lammps.variable.lock" which you will see in your directory during such a LAMMPS run.

The *uloop* style is identical to the *universe* style except that the strings are the integers from 1 to N. This allows generation of long list of runs (e.g. 1000) without having to list N strings in the input script.

---

For the *equal* and *atom* styles, a single string is specified which represents a formula that will be evaluated afresh each time the variable is used. If you want spaces in the string, enclose it in double quotes so the parser will treat it as a single argument. For *equal* style variables the formula computes a scalar quantity, which becomes the value of the variable whenever it is evaluated. For *atom* style variables the formula computes one quantity for each atom whenever it is evaluated.

Note that *equal* and *atom* variables can produce different values at different stages of the input script or at different times during a run. For example, if an *equal* variable is used in a [fix print](#) command, different values could be printed each timestep it was invoked. If you want a variable to be evaluated immediately, so that the result is stored by the variable instead of the string, see the section below on "Immediate Evaluation of Variables".

The next command cannot be used with *equal* or *atom* style variables, since there is only one string.

The formula for an *equal* or *atom* variable can contain a variety of quantities. The syntax for each kind of quantity is simple, but multiple quantities can be nested and combined in various ways to build up formulas of arbitrary complexity. For example, this is a valid (though strange) variable formula:

```
variable x equal "pe + c_MyTemp / vol^(1/3)"
```



Specifically, an formula can contain numbers, thermo keywords, math operations, group functions, atom values, atom vectors, compute references, fix references, and references to other variables.

Number	0.2, 100, 1.0e20, -15.4, etc
Thermo keywords	vol, pe, ebond, etc
Math operations	(), -x, x+y, x-y, x*y, x/y, x^y, sqrt(x), exp(x), ln(x), log(x), sin(x), cos(x), tan(x), asin(x), acos(x), atan(x), ceil(x), floor(x), round(x)
Group functions	count(ID), mass(ID), charge(ID), xcm(ID,dim), vcm(ID,dim), fcm(ID,dim), bound(ID,dir), gyration(ID), ke(ID)
Region functions	count(ID,IDR), mass(ID,IDR), charge(ID,IDR), xcm(ID,dim,IDR), vcm(ID,dim,IDR), fcm(ID,dim,IDR), bound(ID,dir,IDR), gyration(ID,IDR), ke(ID,IDR)
Atom values	mass[i], type[i], x[i], y[i], z[i], vx[i], vy[i], vz[i], fx[i], fy[i], fz[i]
Atom vectors	mass, type, x, y, z, vx, vy, vz, fx, fy, fz
Compute references	c_ID, c_ID[i], c_ID[i][j]
Fix references	f_ID, f_ID[i], f_ID[i][j]
Other variables	v_name, v_name[i]

Most of the formula elements generate scalar values. The exceptions are those that represent a per-atom vector of values. These are the atom vectors, compute references that represent a per-atom vector, fix references that represent a per-atom vector, and variables that are atom-style variables.

A formula for equal-style variables cannot use any formula element that generates a per-atom vector. A formula for an atom-style variable can use formula elements that produce either scalar values or per-atom vectors.

The thermo keywords allowed in a formula are those defined by the [thermo\\_style custom](#) command. Thermo keywords that require a [compute](#) to calculate their values such as "temp" or "press", use computes stored and invoked by the [thermo\\_style](#) command. This means that you can only use those keywords in a variable if the style you are using with the thermo\_style command (and the thermo keywords associated with that style) also define and use the needed compute. Note that some thermo keywords use a compute indirectly to calculate their value (e.g. the enthalpy keyword uses temp, pe, and pressure). If a variable is evaluated directly in an input script (not during a run), then the values accessed by the thermo keyword must be current. See the discussion below about "Variable Accuracy".

Math operations are written in the usual way, where the "x" and "y" in the examples above can be another section of the formula. Operators are evaluated left to right and have the usual precedence: unary minus before exponentiation ("^"), exponentiation before multiplication and division, and multiplication and division before addition and subtraction. Parenthesis can be used to group one or more portions of a formula and enforce a desired order of operations. Additional math operations can be specified as keywords followed by a parenthesized argument, e.g. sqrt(v\_ke). Note that ln() is the natural log; log() is the base 10 log. The ceil(), floor(), and round() operations are those in the C math library. Ceil() is the smallest integer not less than its argument. Floor() if the largest integer not greater than its argument. Round() is the nearest integer to its argument.

Group functions take one or two arguments in a specific format. The first argument is the group-ID. The *dim* argument, if it exists, is x or y or z. The *dir* argument, if it exists, is *xmin*, *xmax*, *ymin*, *ymax*, *zmin*, or *zmax*. The group function count() is the number of atoms in the group. The group functions mass() and charge() are the total mass and charge of the group. Xcm() and vcm() return components of the position and velocity of the center of mass of the group. Fcm() returns a component of the total force on the group of atoms. Bound() returns the min/max of a particular coordinate for all atoms in the group. Gyration() computes the radius-of-gyration of the group of atoms. See the [fix gyration](#) command for a definition of the formula.

Region functions are exactly the same as group functions except they take an extra argument which is the region ID. The function is computed for all atoms that are in both the group and the region. If the group is "all", then the only criteria for atom inclusion is that it be in the region.

Atom values take a single integer argument I from 1 to N, where I is the an atom-ID, e.g. x[243], which means use the x coordinate of the atom with ID = 243.

Atom vectors generate one value per atom, so that a reference like "vx" means the x-component of each atom's velocity will be used when evaluating the variable. Note that other atom attributes can be used as inputs to a variable by using the [compute property/atom](#) command and then specifying a quantity from that compute.

Compute references access quantities calculated by a [compute](#). The ID in the reference should be replaced by the ID of a compute defined elsewhere in the input script. As discussed in the doc page for the [compute](#) command, computes can produce global, per-atom, or local values. Only global and per-atom values can be used in a variable. Computes can also produce a scalar, vector, or array. An equal-style variable can use scalar values, which means a scalar itself, or an element of a vector or array. Atom-style variables can use either scalar or vector values. A vector value can be a vector itself, or a column of an array. See the doc pages for individual computes to see what kind of values they produce.

Examples of different kinds of compute references are as follows. There is no ambiguity as to what a reference means, since computes only produce global or per-atom quantities, never both.

c_ID	global scalar, or per-atom vector
c_ID[I]	Ith element of global vector, or atom I's value in per-atom vector, or Ith column from per-atom array
c_ID[I][J]	I,J element of global array, or atom I's Jth value in per-atom array

If a variable containing a compute is evaluated directly in an input script (not during a run), then the values accessed by the compute must be current. See the discussion below about "Variable Accuracy".

Fix references access quantities calculated by a [fix](#). The ID in the reference should be replaced by the ID of a fix defined elsewhere in the input script. As discussed in the doc page for the [fix](#) command, fixes can produce global, per-atom, or local values. Only global and per-atom values can be used in a variable. Fixes can also produce a scalar, vector, or array. An equal-style variable can use scalar values, which means a scalar itself, or an element of a vector or array. Atom-style variables can use either scalar or vector values. A vector value can be a vector itself, or a column of an array. See the doc pages for individual fixes to see what kind of values they produce.

The different kinds of fix references are exactly the same as the compute references listed in the above table, where "c\_" is replaced by "f\_".

f_ID	global scalar, or per-atom vector
f_ID[I]	Ith element of global vector, or atom I's value in per-atom vector, or Ith column from per-atom array
f_ID[I][J]	I,J element of global array, or atom I's Jth value in per-atom array

If a variable containing a fix is evaluated directly in an input script (not during a run), then the values accessed by the fix should be current. See the discussion below about "Variable Accuracy".

Note that some fixes only generate quantities on certain timesteps. If a variable attempts to access the fix on non-allowed timesteps, an error is generated. For example, the [fix ave/time](#) command may only generate averaged quantities every 100 steps. See the doc pages for individual fix commands for details.

Variable references access quantities calculated by other variables, which will cause those variables to be evaluated. The name in the reference should be replaced by the name of a variable defined elsewhere in the input script. As discussed on this doc page, atom-style variables generate a per-atom vector of values; all other variable styles generate a single scalar value. An equal-style variable can use scalar values produce by another variable, but not per-atom vectors. Atom-style variables can use either scalar or per-atom vector values.

Examples of different kinds of variable references are as follows. There is no ambiguity as to what a reference means, since variables only produce scalar or per-atom vectors, never both.

v_name	scalar, or per-atom vector
v_name[I]	atom I's value in per-atom vector

**IMPORTANT NOTE:** If you define variables in circular manner like this:

```
variable a equal v_b
variable b equal v_a
print $a
```

then LAMMPS may run for a while when the print statement is invoked!

---

### Immediate Evaluation of Variables:

There is a difference between referencing a variable with a leading \$ sign (e.g. \$x or \${abc}) versus with a leading "v\_" (e.g. v\_x or v\_abc). The former can be used in any command, including a variable command, to force the immediate evaluation of the referenced variable and the substitution of its value into the command. The latter is a required kind of argument to some commands (e.g. the [fix ave/spatial](#) or [dump custom](#) or [thermo\\_style](#) commands) if you wish it to evaluate a variable periodically during a run. It can also be used in a variable formula if you wish to reference a second variable. The second variable will be evaluated whenever the first variable is evaluated.

As an example, suppose you use this command in your input script to define the variable "v" as

```
variable v equal vol
```

before a run where the simulation box size changes. You might think this will assign the initial volume to the variable "v". That is not the case. Rather it assigns a formula which evaluates the volume (using the thermo\_style keyword "vol") to the variable "v". If you use the variable "v" in some other command like "fix ave/time" then the current volume of the box will be evaluated continuously during the run.

If you want to store the initial volume of the system, you can do it this way:

```
variable v equal vol
variable v0 equal $v
```

The second command will force "v" to be evaluated (yielding the initial volume) and assign that value to the variable "v0". Thus the command

```
thermo_style custom step v_v v_v0
```

would print out both the current and initial volume periodically during the run.

Note that it is a mistake to enclose a variable formula in double quotes if it contains variables preceeded by \$ signs. For example,

```
variable vratio equal "${vfinal}/${v0}"
```

This is because the quotes prevent variable substitution (see [this section](#) on parsing input script commands), and thus an error will occur when the formula for "vratio" is evaluated later.

---

### Variable Accuracy:

Obviously, LAMMPS attempts to evaluate variables containing formulas (*equal* and *atom* style variables) accurately whenever the evaluation is performed. Depending on what is included in the formula, this may require invoking a [compute](#), either directly or indirectly via a thermo keyword, or accessing a value previously calculated by a compute, or accessing a value calculated and stored by a [fix](#). If the compute is one that calculates the pressure or energy of the system, then these quantities need to be tallied during the evaluation of the interatomic potentials (pair, bond, etc) on timesteps that the variable will need the values.

LAMMPS keeps track of all of this during a [run](#) or [energy minimization](#). An error will be generated if you attempt to evaluate a variable on timesteps when it cannot produce accurate values. For example, if a [thermo\\_style custom](#) command prints a variable which accesses values stored by a [fix ave/time](#) command and the timesteps on which thermo output is generated are not multiples of the averaging frequency used in the fix command, then an error will occur.

An input script can also request variables be evaluated before or after or in between runs, e.g. by including them in a [print](#) command. In this case, if a compute is needed to evaluate a variable (either directly or indirectly), LAMMPS will not invoke the compute, but it will use a value previously calculated by the compute if it is current. Fixes will always provide a quantity needed by a variable, but the quantity may or may not be current. This leads to one of three kinds of behavior:

- (1) The variable may be evaluated accurately. If it contains references to a compute or fix, and these values were calculated on the last timestep of a preceeding run, then they will be accessed and used by the variable and the result will be accurate.
- (2) LAMMPS may not be able to evaluate the variable and generate an error. For example, if the variable requires a quantity from a [compute](#) that is not current, LAMMPS will not do it. This means, for example, that such a variable cannot be evaluated before the first run has occurred.

One way to get around this problem is to perform a 0-timestep run before using the variable. For example, these commands

```
variable t equal temp
print "Initial temperature = $t"
run 1000
```

will generate an error if the run is the first run specified in the input script, because generating a value for the "t" variable requires a compute for calculating the temperature to be invoked.

However, this sequence of commands would be fine:

```
run 0
variable t equal temp
print "Initial temperature = $t"
run 1000
```

The 0-timestep run initializes and invokes various computes, including the one for temperature, so that the value it stores is current and can be accessed by the variable "t" after the run has completed. Note that a 0-timestep run does not alter the state of the system, so it does not change the input state for the 1000-timestep run that follows.

Also note that the 0-timestep run must actually use and invoke the compute in question (e.g. via [thermo](#) or [dump](#) output) in order for it to enable the compute to be used in a variable after the run.

Unlike computes, [fixes](#) will never generate an error if their values are accessed by a variable in between runs. They always return some value to the variable. However, the value may not be what you expect if the fix has not yet calculated the quantity of interest or it is not current. For example, the [fix indent](#) command stores the force on the indenter. But this is not computed until a run is performed. Thus if a variable attempts to print this value before the first run, zeroes will be output. Again, performing a 0-timestep run before printing the variable has the desired effect.

(3) The variable may be evaluated incorrectly. And LAMMPS may have no way to detect this has occurred. Consider the following sequence of commands:

```
pair_coeff 1 1 1.0 1.0
run 1000
pair_coeff 1 1 1.5 1.0
variable e equal pe
print "Final potential energy = $e"
```

The first run is performed using one setting for the pairwise potential defined by the [pair\\_style](#) and [pair\\_coeff](#) commands. The potential energy is evaluated on the final timestep and stored by the [compute pe](#) compute (this is done by the [thermo\\_style](#) command). Then a pair coefficient is changed, altering the potential energy of the system. When the potential energy is printed via the "e" variable, LAMMPS will use the potential energy value stored by the [compute pe](#) compute, thinking it is current. There are many other commands which could alter the state of the system between runs, causing a variable to evaluate incorrectly.

The solution to this issue is the same as for case (2) above, namely perform a 0-timestep run before the variable is evaluated to insure the system is up-to-date. For example, this sequence of commands would print a potential energy that reflected the changed pairwise coefficient:

```
pair_coeff 1 1 1.0 1.0
run 1000
pair_coeff 1 1 1.5 1.0
run 0
variable e equal pe
print "Final potential energy = $e"
```

---

### Restrictions:

Indexing any formula element by global atom ID, such as an atom value, requires the atom style to use a global mapping in order to look up the vector indices. By default, only atom styles with molecular information create global maps. The [atom\\_modify map](#) command can override the default.

All *universe*- and *uloop*-style variables defined in an input script must have the same number of values.

### Related commands:

[next](#), [jump](#), [include](#), [temper](#), [fix print](#), [print](#)

**Default:** none

## velocity command

### Syntax:

velocity group-ID style args keyword value ...

- group-ID = ID of group of atoms whose velocity will be changed
- style = *create* or *set* or *scale* or *ramp* or *zero*

```
create args = temp seed
    temp = temperature value (temperature units)
    seed = random # seed (positive integer)
set args = vx vy vz
    vx,vy,vz = velocity value or NULL (velocity units)
scale arg = temp
    temp = temperature value (temperature units)
ramp args = vdim vlo vhi dim clo chi
    vdim = vx or vy or vz
    vlo,vhi = lower and upper velocity value (velocity units)
    dim = x or y or z
    clo,chi = lower and upper coordinate bound (distance units)
zero arg = linear or angular
    linear = zero the linear momentum
    angular = zero the angular momentum
```

- zero or more keyword/value pairs may be appended
- keyword = *dist* or *sum* or *mom* or *rot* or *temp* or *loop* or *units*

```
dist value = uniform or gaussian
sum value = no or yes
mom value = no or yes
rot value = no or yes
temp value = temperature ID
loop value = all or local or geom
units value = box or lattice
```

### Examples:

```
velocity all create 300.0 4928459 rot yes dist gaussian
velocity border set NULL 4.0 3.0 sum yes units box
velocity flow scale 300.0
velocity flow ramp lattice vx 0.0 5.0 y 5 25 temp mytemp
velocity all zero linear
```

### Description:

Set or change the velocities of a group of atoms in one of several styles. For each style, there are required arguments and optional keyword/value parameters. Not all options are used by each style. Each option has a default as listed below.

The *create* style generates an ensemble of velocities using a random number generator with the specified seed as the specified temperature.

The *set* style sets the velocities of all atoms in the group to the specified values. If any component is specified as NULL, then it is not set.

The *scale* style computes the current temperature of the group of atoms and then rescales the velocities to the specified temperature.

The *ramp* style is similar to that used by the [compute temp/ramp](#) command. Velocities ramped uniformly from *vlo* to *vhi* are applied to dimension *vx*, or *vy*, or *vz*. The value assigned to a particular atom depends on its relative coordinate value (in *dim*) from *clo* to *chi*. For the example above, an atom with *y*-coordinate of 10 (1/4 of the way from 5 to 25), would be assigned a *x*-velocity of 1.25 (1/4 of the way from 0.0 to 5.0). Atoms outside the coordinate bounds (less than 5 or greater than 25 in this case), are assigned velocities equal to *vlo* or *vhi* (0.0 or 5.0 in this case).

The *zero* style adjusts the velocities of the group of atoms so that the aggregate linear or angular momentum is zero. No other changes are made to the velocities of the atoms.

All temperatures specified in the velocity command are in temperature units; see the [units](#) command. The units of velocities and coordinates depend on whether the *units* keyword is set to *box* or *lattice*, as discussed below.

For all styles, no atoms are assigned *z*-component velocities if the simulation is 2d; see the [dimension](#) command.

---

The keyword/value option pairs are used in the following ways by the various styles.

The *dist* option is used by *create*. The ensemble of generated velocities can be a *uniform* distribution from some minimum to maximum value, scaled to produce the requested temperature. Or it can be a *gaussian* distribution with a mean of 0.0 and a sigma scaled to produce the requested temperature.

The *sum* option is used by all styles, except *zero*. The new velocities will be added to the existing ones if *sum* = yes, or will replace them if *sum* = no.

The *mom* and *rot* options are used by *create*. If *mom* = yes, the linear momentum of the newly created ensemble of velocities is zeroed; if *rot* = yes, the angular momentum is zeroed.

The *temp* option is used by *create* and *scale* to specify a [compute](#) that calculates temperature in a desired way. If this option is not specified, *create* and *scale* calculate temperature using a compute that is defined as follows:

```
compute velocity_temp group-ID temp
```

where *group-ID* is the same ID used in the velocity command. i.e. the group of atoms whose velocity is being altered. This compute is deleted when the velocity command is finished. See the [compute temp](#) command for details. If the computed temperature should have degrees-of-freedom removed due to fix constraints (e.g. SHAKE or rigid-body constraints), then the appropriate fix command must be specified before the velocity command is issued.

---

The *loop* option is used by *create* in the following ways.

If *loop* = all, then each processor loops over all atoms in the simulation to create velocities, but only stores velocities for atoms it owns. This can be a slow loop for a large simulation. If atoms were read from a data file, the velocity assigned to a particular atom will be the same, independent of how many processors are being used. This will not be the case if atoms were created using the [create\\_atoms](#) command, since atom IDs will likely be assigned to atoms differently.

If *loop* = local, then each processor loops over only its atoms to produce velocities. The random number seed is adjusted to give a different set of velocities on each processor. This is a fast loop, but the velocity assigned to a particular atom will depend on which processor owns it. Thus the results will always be different when a

simulation is run on a different number of processors.

If `loop = geom`, then each processor loops over only its atoms. For each atom a unique random number seed is created, based on the atom's xyz coordinates. A velocity is generated using that seed. This is a fast loop and the velocity assigned to a particular atom will be the same, independent of how many processors are used. However, the set of generated velocities may be more correlated than if the *all* or *local* options are used.

Note that the *loop geom* option will not necessarily assign identical velocities for two simulations run on different machines. This is because the computations based on xyz coordinates are sensitive to tiny differences in the double-precision value for a coordinate as stored on a particular machine.

---

The *units* option is used by *set* and *ramp*. If `units = box`, the velocities and coordinates specified in the velocity command are in the standard units described by the [units](#) command (e.g. Angstroms/fmsec for real units). If `units = lattice`, velocities are in units of lattice spacings per time (e.g. spacings/fmsec) and coordinates are in lattice spacings. The [lattice](#) command must have been previously used to define the lattice spacing.

**Restrictions:** none

**Related commands:**

[fix shake](#), [lattice](#)

**Default:**

The option defaults are `dist = uniform`, `sum = no`, `mom = yes`, `rot = no`, `temp = full style on group-ID`, `loop = all`, and `units = lattice`.



## write\_restart command

### Syntax:

```
write_restart file
```

- file = name of file to write restart information to

### Examples:

```
write_restart restart.equil  
write_restart poly.%.*
```

### Description:

Write a binary restart file of the current state of the simulation. See the [read\\_restart](#) command for information about what is stored in a restart file.

During a long simulation, the [restart](#) command is typically used to dump restart files periodically. The `write_restart` command is useful after a minimization or whenever you wish to write out a single current restart file.

Similar to [dump](#) files, the restart filename can contain two wild-card characters. If a "\*" appears in the filename, it is replaced with the current timestep value. If a "%" character appears in the filename, then one file is written by each processor and the "%" character is replaced with the processor ID from 0 to P-1. An additional file with the "%" replaced by "base" is also written, which contains global information. For example, the files written for filename `restart.%` would be `restart.base`, `restart.0`, `restart.1`, ... `restart.P-1`. This creates smaller files and can be a fast mode of output on parallel machines that support parallel I/O for output.

Restart files can be read by a [read\\_restart](#) command to restart a simulation from a particular state. Because the file is binary (to enable exact restarts), it may not be readable on another machine. In this case, the `restart2data` program in the `tools` directory can be used to convert a restart file to an ASCII data file. Both the `read_restart` command and `restart2data` tool can read in a restart file that was written with the "%" character so that multiple files were created.

### Restrictions:

This command requires inter-processor communication to migrate atoms before the restart file is written. This means that your system must be ready to perform a simulation before using this command (force fields setup, atom masses set, etc).

### Related commands:

[restart](#), [read\\_restart](#)

**Default:** none