

## **Jonathan Saravia**

510-120 Old Carriage Drive, Kitchener, ON N2P1Z4

226-791-1560

[jonathan.saravia@hotmail.ca](mailto:jonathan.saravia@hotmail.ca)

---

Dear Hiring Manager:

As a graduate of the Game Design program at Conestoga College, as well as possessing over 6 years of experience in C# coding optimization, I am interested in the position that you have posted on twitter.

The combination of my education and training, as well as related employment experience, matches the position requirements that you seek. I have practical experience working as a member of a team that has shipped the game "Color Boom". The position has provided me with experience in Gameplay, AI, UI, and Physics programming.

In addition, I bring outstanding communication skills, critical thinking, and a drive to innovate. As you will notice from my resume, I have exceptional experience working as a team, a dedicated work ethic, and dependability record. I would be more than happy to provide you with recommendations from Conestoga College faculty members.

Thank you for your time and consideration. I look forward to hearing from you to discuss my qualifications and eagerness for the position.

Sincerely,

Jonathan Saravia

# Jonathan Saravia

510-120 Old Carriage Drive, Kitchener, ON N2P1Z4

226-791-1560

[jonathan.saravia@hotmail.ca](mailto:jonathan.saravia@hotmail.ca)

---

## OBJECTIVE

An enthusiastic, skilled, and reliable Game Design graduate seeking a programming position that reflects my experience, skills, and personal attributes.

## HIGHLIGHTS OF QUALIFICATIONS

- Efficient in the following programming languages: C#, C++, C, Javascript, ActionScript 3, Java, HTML, HTML5, SQL, PHP, and CSS
- Efficient in the use of Dreamweaver, Edge Animate, Illustrator, Microsoft Office, MudBox, Photoshop, Unity3D, Unreal Engine 4, Visual Studio, and 3DS MAX
- Strong programming background experience for all types of issues
- Excellent team player with extensive experience working collaboratively and cooperatively
- Continuously exploring opportunities to expand current skill sets and knowledge base in additional areas of expertise
- Skilled at troubleshooting technical issues using personal experience and online resources to develop a reliable solution
- Ability to work well in a stressful environment focusing and prioritizing my responsibilities
- Work well independently and in a team environment recognizing limitations and when to seek help

## EDUCATION

2020                      Game Design, Conestoga College, Kitchener, ON

- 2-year program designed to develop a strong set of skills and knowledge that can be applied to careers such as a level designer, environmental artist, and/or character developer.

2018                      Game Development, Niagara College, Welland, ON

- 3-year generalist program with a strong understanding of creating video games from the ground up. Areas of study include Game Documentation, Scripting, 3D Modelling, Animation and a final project to show cumulative skills, industry audience, etc.

2014                      Ontario Secondary School Diploma, Forest Heights Collegiate Institute, Kitchener, ON

- Obtained a high skill specialist major in Technology and Communications.

## **EXPERIENCE**

2019 - 2020              Software IT Technician, Conestoga College

- Software installation and configuration
- Scripting
- Troubleshooting software issues
- Supporting software needs for labs
- Lab imaging
- PC upgrades for staff/faculty

2019                      Peer Tutor, Conestoga College

- Providing additional support to programming students to improve their academic achievement
- Review and clarify learning problems and study skills

2017, 2019              Global Game Jam

- Appointed lead programmer by peers
- Responsible for project management and coding
- Script and art project integration to have a video game completed within 48 hours under a predetermined game theme

## **COMPLETE TITLES**

**Color Boom – 2D Mobile Arcade Game (Personal Project)**

- Responsible for collaborating to determine game concept, creating all game scripts, Script/Art/Music Integration.

**Redneck Repair – 3D PC/Arcade Game (Global Gam Jam 2019)**

- Responsible for collaborating to determine game concept, creating all game scripts, Script/Art/Music Integration.

## **PORTFOLIO**

[jonathansaravia.com](http://jonathansaravia.com)