

Applied Computer Programming  
Mr. Neat

SpinNum

This program is a direct extension of the single dimensional slots. Repeat everything from that lab in terms of how the screen looks to the user. For this lab, you are going to make the numbers spin. Complete the following instructions.

- 1) Random numbers (between 1 and 100) should appear on the screen in the center of your box repeatedly (rapid fire).
- 2) When the user hits any key, the last random number generated should appear on the screen and stay there (spinning should stop).
- 3) If the user hits a second key and it is anything other than 'q', the whole thing should repeat (back to #1).
- 4) If the user hits 'q', then the program should end.