



10 South Avenue  
Coventry, CV2 4DR  
**07422502627**  
 [jeevpangli@gmail.com](mailto:jeevpangli@gmail.com)  
 <https://github.com/Jspanglez>

# Sukhjееvun Pangli

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## JUNE 2023 - PRESENT

- Self-teaching React.js as well as the languages TypeScript and C#.
- Working through the Odin Project to further improve my Web Development skills.
- Taking time to travel to places such as Canada, Spain and India.

## EDUCATION

### De Montford University, Leicester

OCTOBER 2020 - JUNE 2023

BSc (Hons) Computer Science, 1st Class

### Relevant Coursework / Projects

- Mobile app for creating and participating in surveys (Kotlin):  
<https://github.com/Jspanglez/SurveyApp>  
A simple Android application that utilises event handling to allow a user to participate in a survey created by an admin. The app is connected to a database to store all the relevant information.
- Online portfolio (HTML, CSS, JavaScript)  
<https://jspanglez.github.io/personal-portfolio/>  
An online portfolio I built for myself using Vanilla JavaScript to manipulate the DOM. I have integrated the GitHub REST API into the website using JavaScript's Fetch API, leveraging Promises to handle asynchronous requests and responses, and dynamically creating and appending HTML elements to display GitHub repository information on the page.
- 2D platformer (HTML, CSS, JavaScript): <https://jspanglez.github.io/DKJS/>  
This is my development project, and it primarily uses JavaScript: specifically the canvas. It is my interpretation of a recreation of the classic arcade game "Donkey Kong". I have taken an Object-Oriented approach with this project, having different objects be their own class. This project was done in an Agile environment in order to get continuous feedback from my supervisor. Aspects such as jump physics have been created from the ground up, as the project does not use any libraries or frameworks.

- Noughts and Crosses (React): <https://jspanglez.github.io/noughts-and-crosses/>

I am teaching myself React in my spare time and have made a simple game of Naughts and Crosses. It displays who's turn it currently is, who the winner is, and it has an option for a dark mode.

## SKILLS

- Experience in languages such as Java, Scala, Kotlin, and JavaScript.
- Proficient in database systems such as SQLite and MongoDB.
- Confident with using GitHub and familiar with Git Bash.
- Eagerness to learn and improve.
- Strong problem-solving skills and ability to work well in a team environment.

## EXPERIENCE

### **PDSA, Coventry** – *Voluntary Customer Assistant*

OCTOBER 2017 – SEPTEMBER 2018

I gained customer service experience and responsibilities including till operations, store cleanliness, restocking, and price updates, pushing me out of my comfort zone.

## ACTIVITIES

I completed the Duke of Edinburgh's bronze award and leading my team through the Cotswolds improved my leadership skills. I also did a hacking module, which involved the leader setting up a wall of code for us to decrypt using a Raspberry Pi. I enjoyed the module thoroughly.

## REFERENCES

Available on request