[320] OOP and Recursion

Department of Computer Sciences University of Wisconsin-Madison

- I. the parent class of Dog is Pet. Does Pet have a parent type? If so, what is it?
- 2. how many arguments does line C pass?
- 3. how many arguments does line B pass?
- 4. on another paper, draw what the frames and object(s) will look like after line A. (check with PythonTutor)

```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__init__(self, name) # B

pup = Dog("Sam", 1) # C
```

- 2. how many arguments does line C pass?
- 3. how many arguments does line B pass?
- 4. on another paper, draw what the frames and object(s) will look like after line A. (check with PythonTutor)

```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__init__(self, name) # B

pup = Dog("Sam", 1) # C
```

- 2. how many arguments does line C pass?
- 3. how many arguments does line B pass?
- 4. on another paper, draw what the frames and object(s) will look like after line A. (check with PythonTutor)

```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__init__(self, name) # B

pup = Dog("Sam", 1) # C
```

- 2. how many arguments does line C pass?
- 3. how many arguments does line B pass?
- 4. on another paper, draw what the frames and object(s) will look like after line A. (check with PythonTutor)

```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__ipit__(self, name) # B

pup = Dog("Sam", 1) # C
```

- 2. how many arguments does line C pass?
- 3. how many arguments does line B pass?
- 4. on another paper, draw what the frames and object(s) will look like after line A. (check with PythonTutor)

```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__init__(self, name) # B

pup = Dog("Sam", 1) # C
```

- 2. how many arguments does line C pass?
- 3. how many arguments does line B pass?
- 4. on another paper, draw what the frames and object(s) will look like after line A. (check with PythonTutor)

```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__init__(self, name) # B

pup = Dog("Sam", 1) # C
```

object

2. how many arguments does line C pass?

3

3. how many arguments does line B pass?

2

4. on another paper, draw what the frames and object(s) will look like after line A. (check with PythonTutor)

```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__ipit__(self, name) # B

pup = Dog("Sam", 1) # C
```

object

2. how many arguments does line C pass?

3

3. how many arguments does line B pass?

2

4. on another paper, draw what the frames and object(s) will look like after line A. (check with PythonTutor)

```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__ipit__(self, name) # B

pup = Dog("Sam", 1) # C
```

object

2. how many arguments does line C pass?

3

3. how many arguments does line B pass?

2

4. on another paper, draw what the frames and object(s) will look like after line A. (check with PythonTutor)

```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__ipit__(self, name) # B

pup = Dog("Sam", 1) # C
```

object

2. how many arguments does line C pass?

3

3. how many arguments does line B pass?

2

4. on another paper, draw what the frames and object(s) will look like after line A. (check with PythonTutor)

Demo with Python Tutor

```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__init__(self, name) # B

pup = Dog("Sam", 1) # C
```

Frames

Objects

```
class Pet:
    def __init__(self, name):
        self.name = name # A

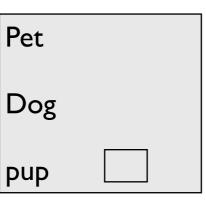
class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__init__(self, name) # B

pup = Dog("Sam", 1) # C
```



Arrows from Pet and Dog are not drawn to keep the figure clean.

Frames



Objects

```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__init__(self, name) # B

pup = Dog("Sam", 1) # C
```

1

Arrows from Pet and Dog are not drawn to keep the figure clean.

Frames

Pet

Dog

pup

Dog.__init__ name ___ age ___

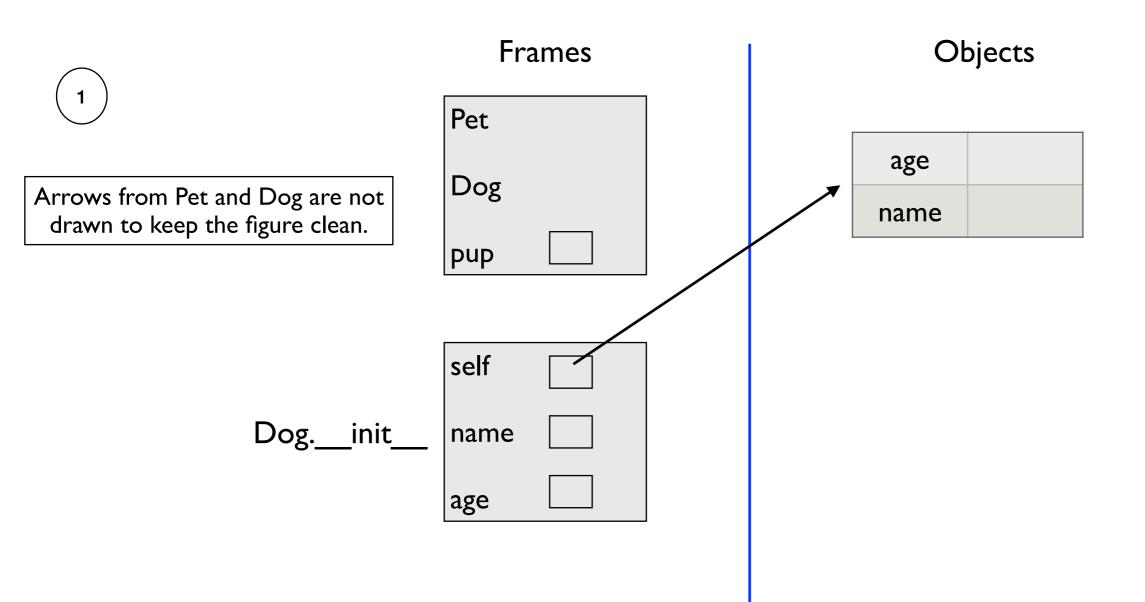
Objects

```
age
name
```

```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__init__(self, name) # B

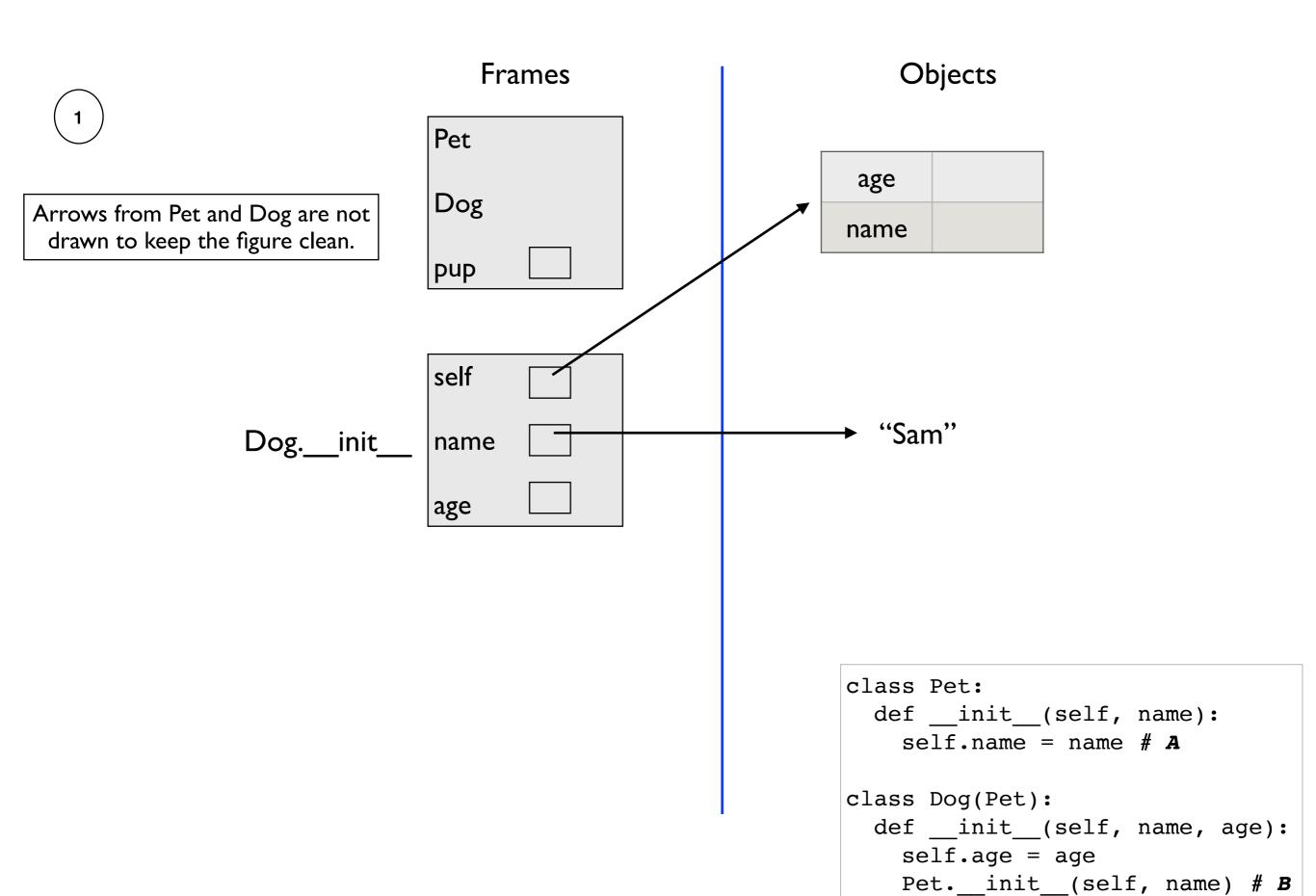
pup = Dog("Sam", 1) # C
```



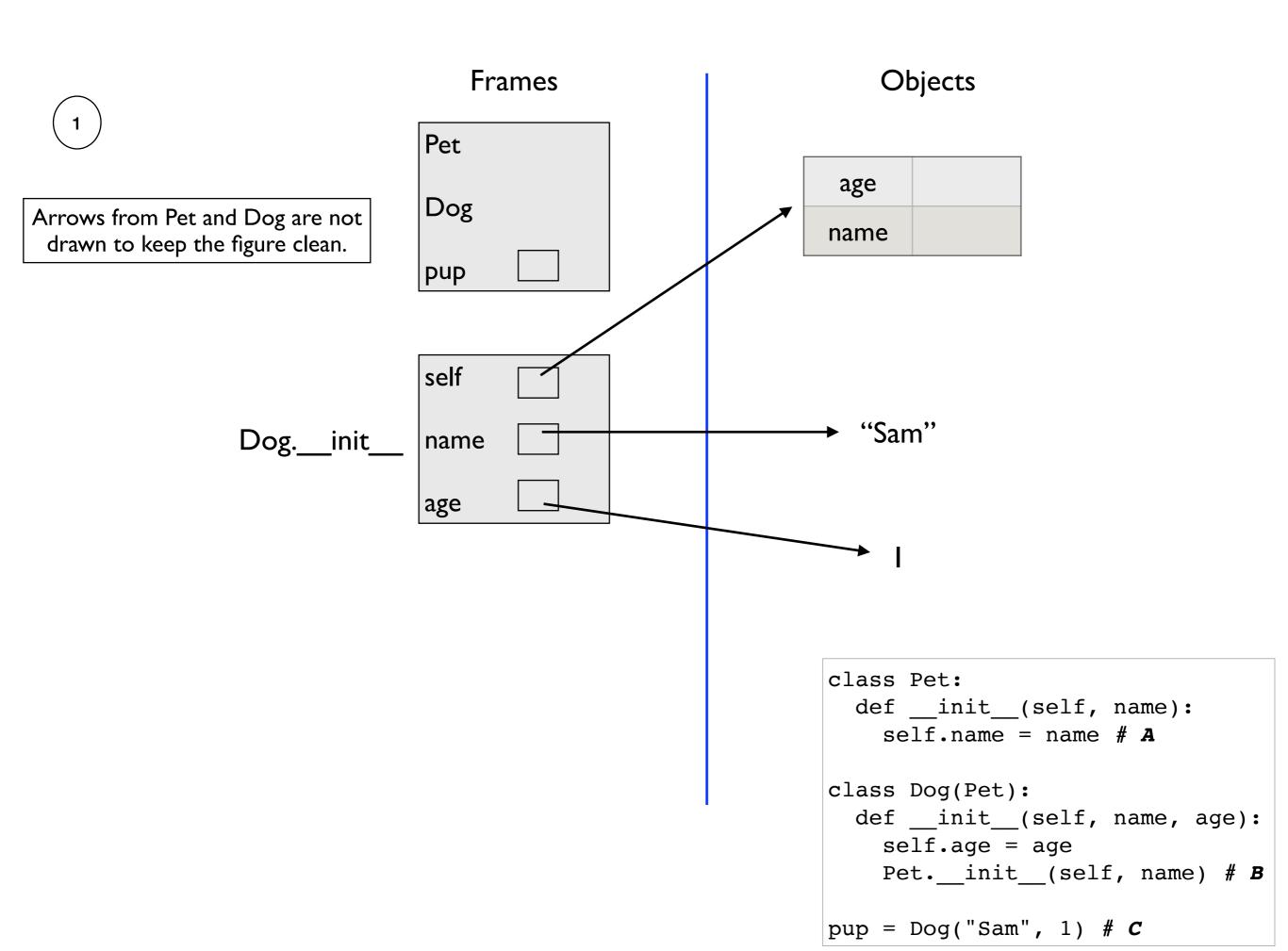
```
class Pet:
    def __init__(self, name):
        self.name = name # A

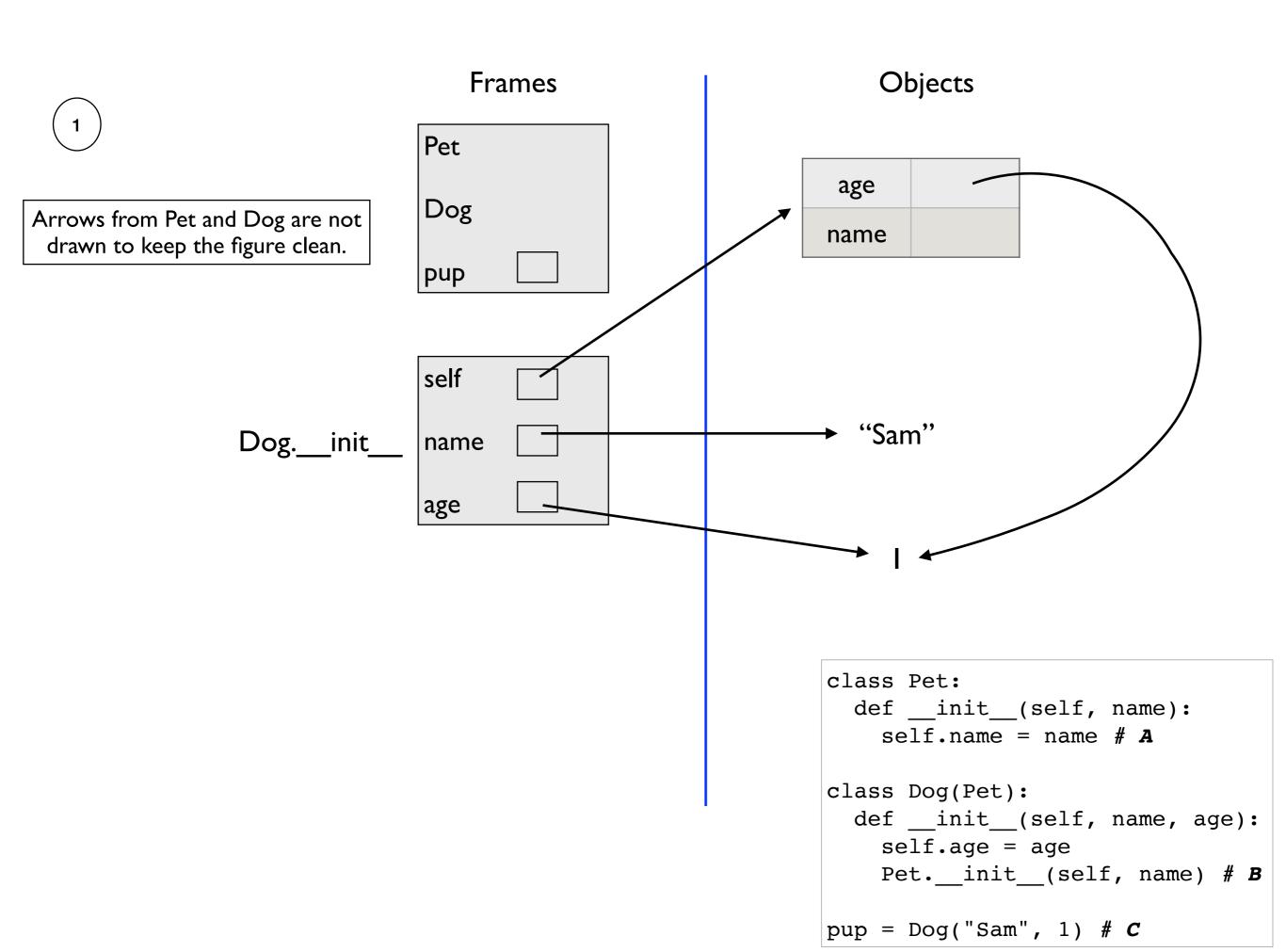
class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__init__(self, name) # B

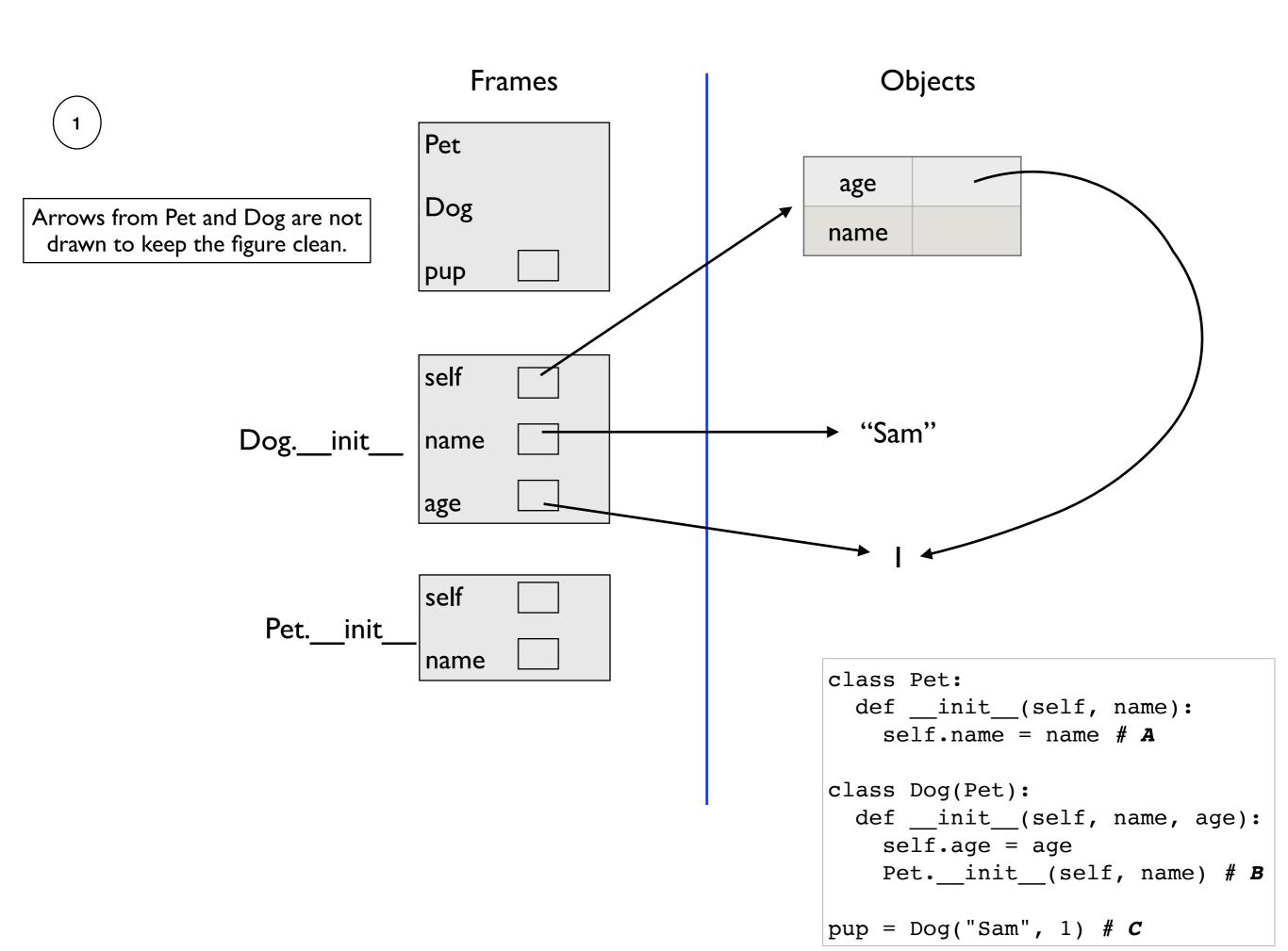
pup = Dog("Sam", 1) # C
```

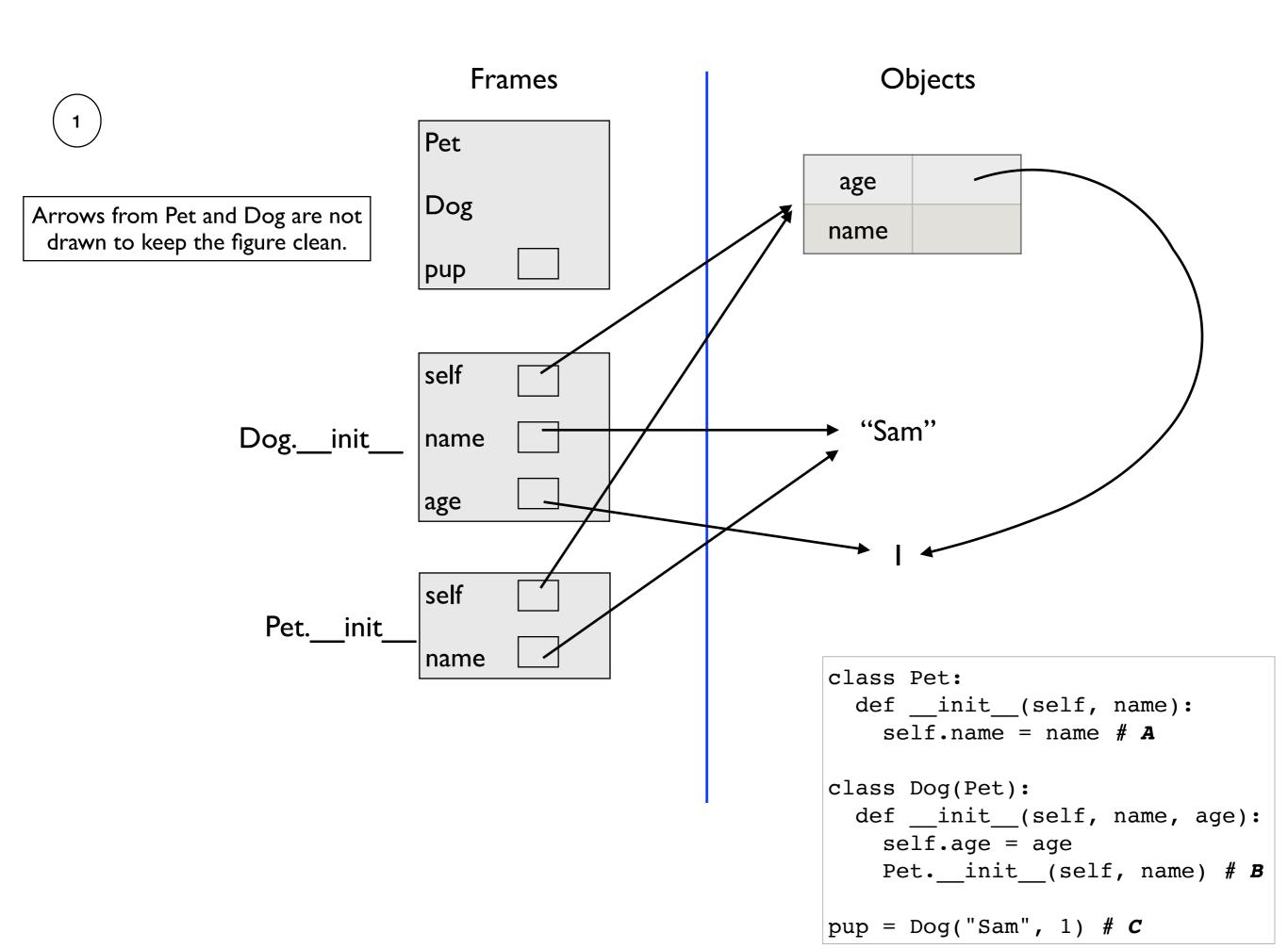


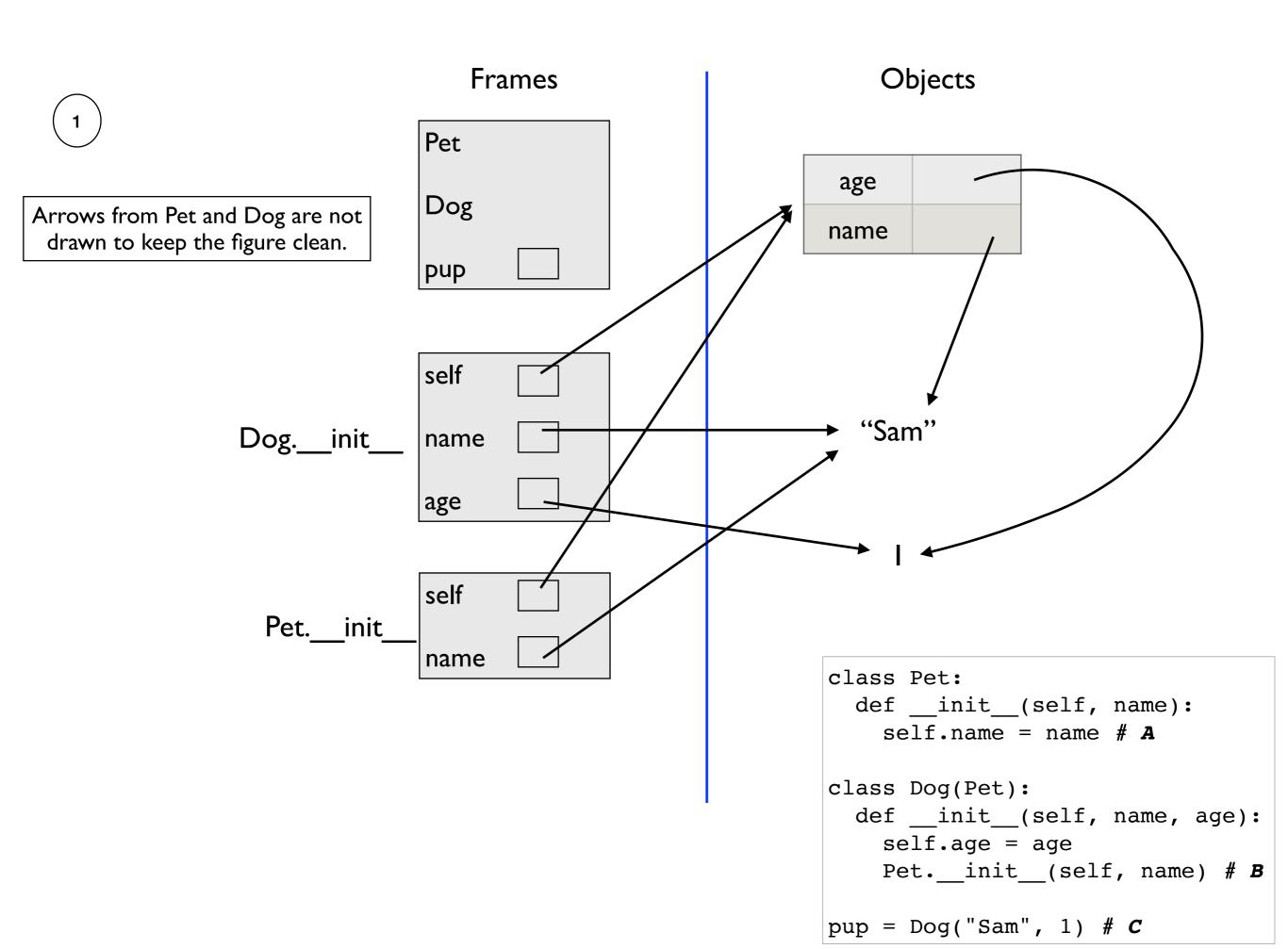
pup = Dog("Sam", 1) # C

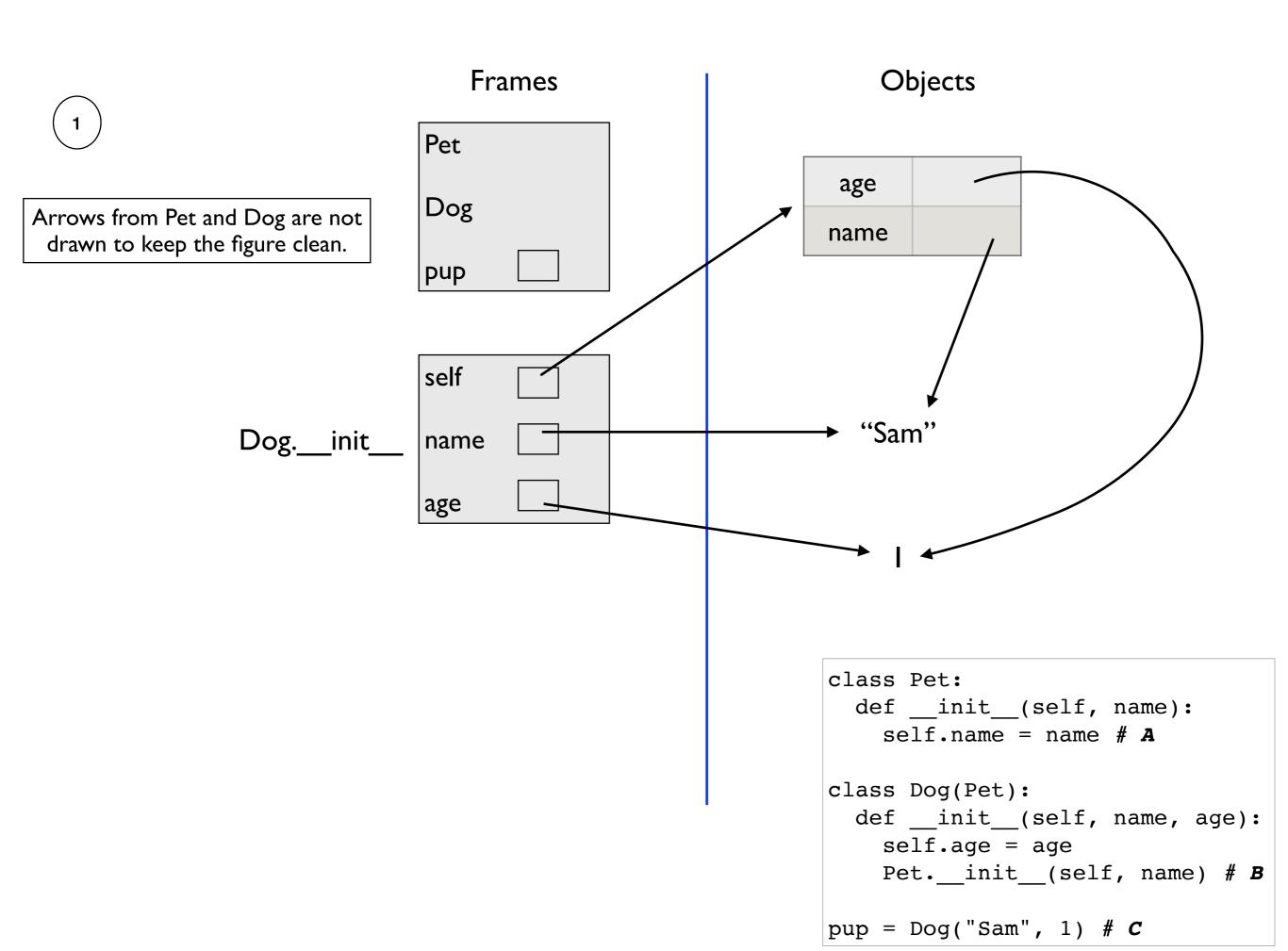






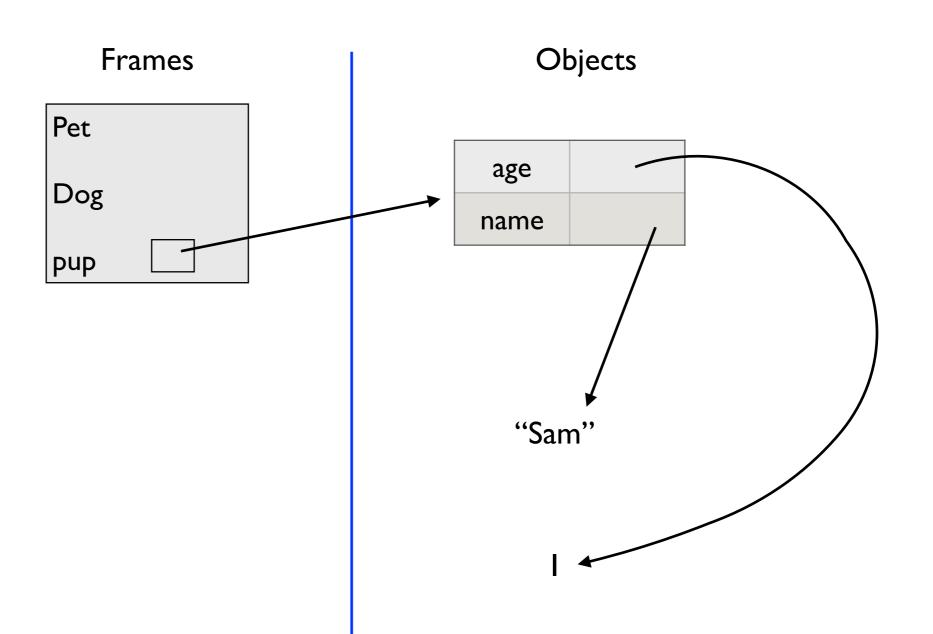








Arrows from Pet and Dog are not drawn to keep the figure clean.



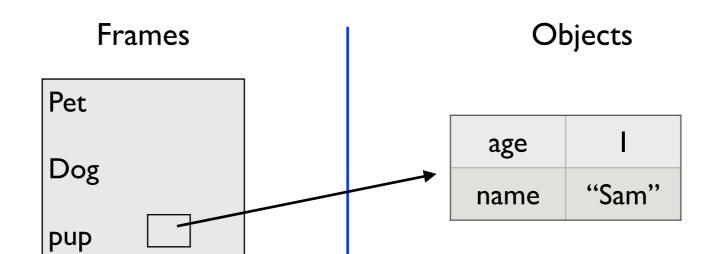
```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__init__(self, name) # B

pup = Dog("Sam", 1) # C
```



Arrows from Pet and Dog are not drawn to keep the figure clean.



```
class Pet:
    def __init__(self, name):
        self.name = name # A

class Dog(Pet):
    def __init__(self, name, age):
        self.age = age
        Pet.__init__(self, name) # B

pup = Dog("Sam", 1) # C
```

2

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)

# what is fib(6)?</pre>
```

```
2 a
```

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

```
5!
```

```
2 a
```

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

```
2 a
```

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

$$5! = 5 * 4 * 3 * 2 * 1$$

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general, N! = N * (N-1)!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

$$fact(5) = 5 * fact(4)$$

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

$$fact(5) = 5 * fact(4)$$
$$fact(4) = 4 * fact(3)$$

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)
# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
def fact(n):
    if n == 0:
        return 1
    return n * fact(n-1)

# what is fact(5)
```

Answer:
$$fact(5) = 120$$

In general,
$$N! = N * (N-1)!$$

And fact(N) = N!

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)

# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)

# what is fib(6)?</pre>
```

fib(6)

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

$$fib(6) = fib(5) + fib(4)$$

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

$$fib(6) = fib(5) + fib(4)$$

 $fib(5) = fib(4) + fib(3)$

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

```
2 b
```

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

2 b

```
def fib(n):
    if n < 2:
        return n
    return fib(n-1) + fib(n-2)
# what is fib(6)?</pre>
```

Answer: fib(6) = 8

3

```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

# what does f(7)
print?</pre>
```

```
def g(n):
    if n < 9:
        g(n + 1)
    print(n)

# what does g(7)
print?</pre>
```

```
3 a
```

```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

# what does f(7)
print?</pre>
```

```
3 a
```

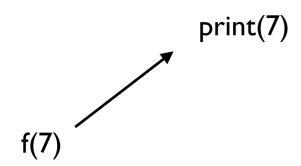
```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

# what does f(7)
print?</pre>
```

f(7)

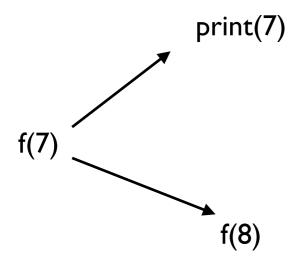
```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

# what does f(7)
    print?</pre>
```



```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

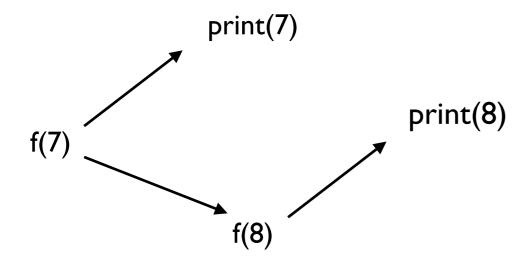
# what does f(7)
    print?</pre>
```



```
3 a
```

```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

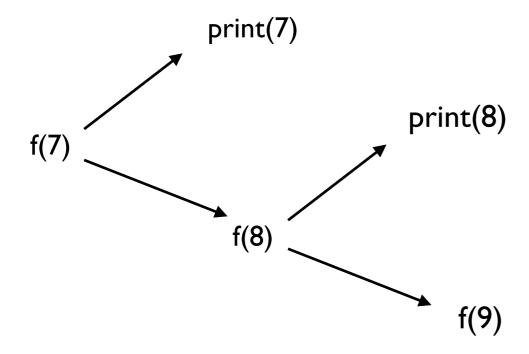
# what does f(7)
print?</pre>
```



```
3 a
```

```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

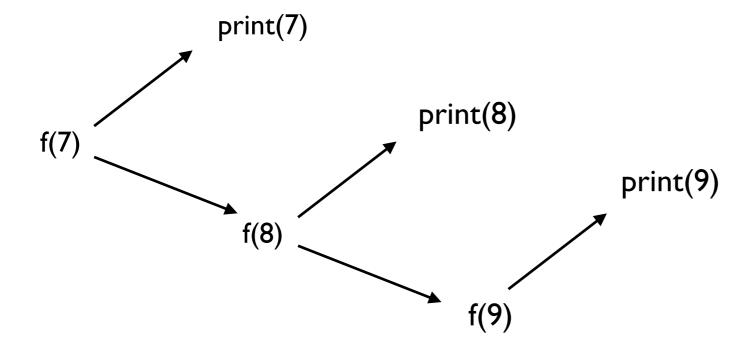
# what does f(7)
print?</pre>
```



```
3 a
```

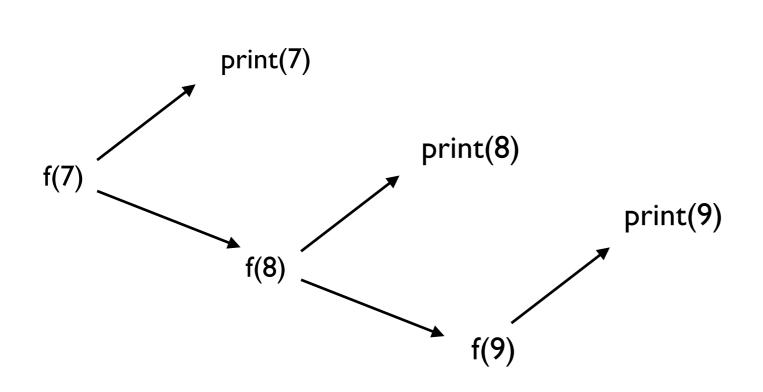
```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

# what does f(7)
print?</pre>
```



```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

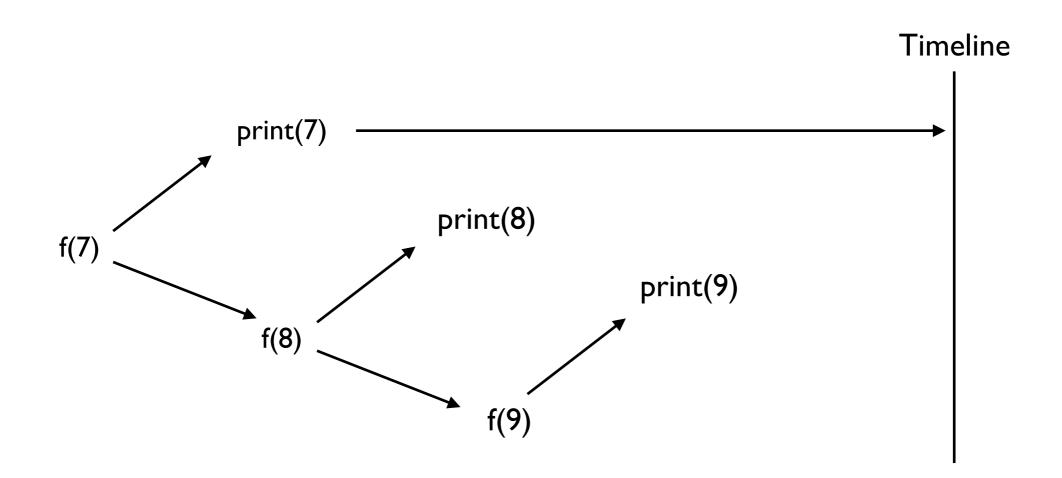
# what does f(7)
print?</pre>
```



Timeline

```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

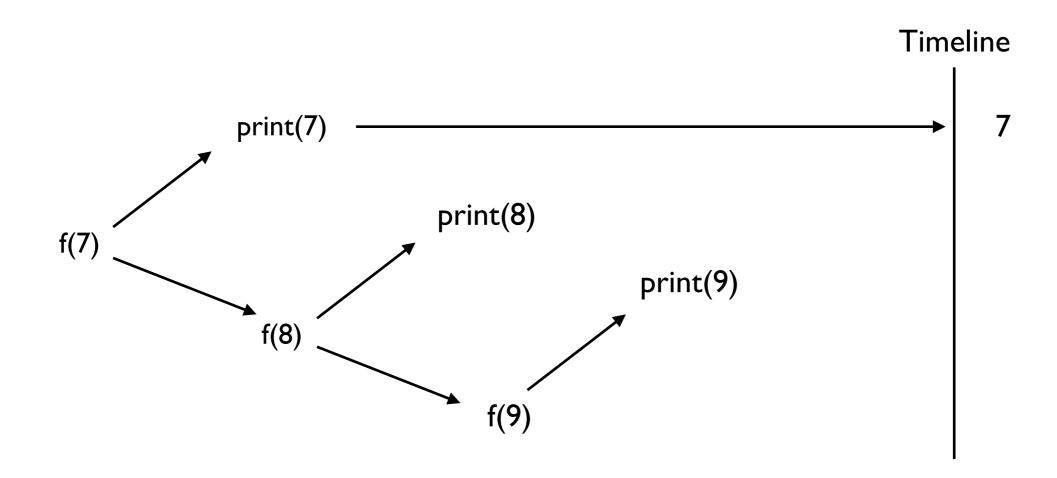
# what does f(7)
print?</pre>
```



```
3 a
```

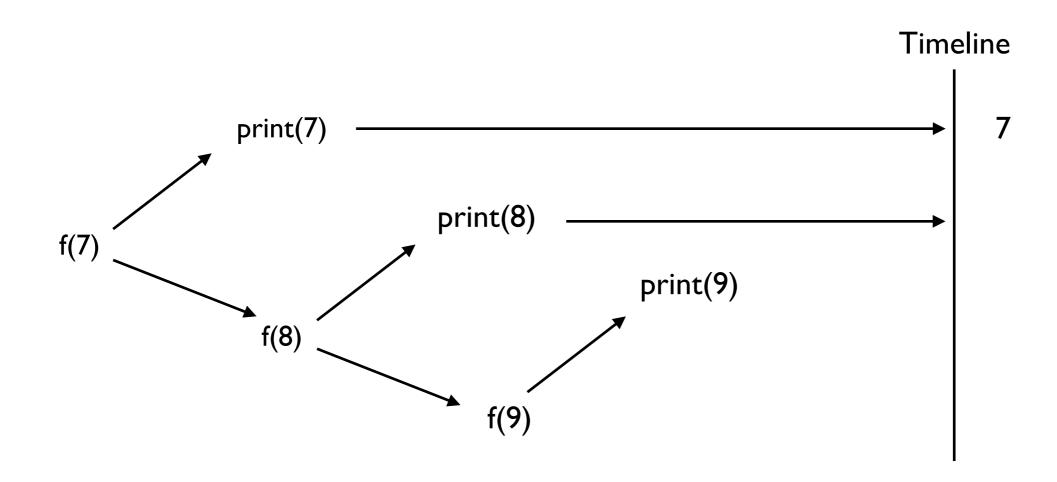
```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

# what does f(7)
print?</pre>
```



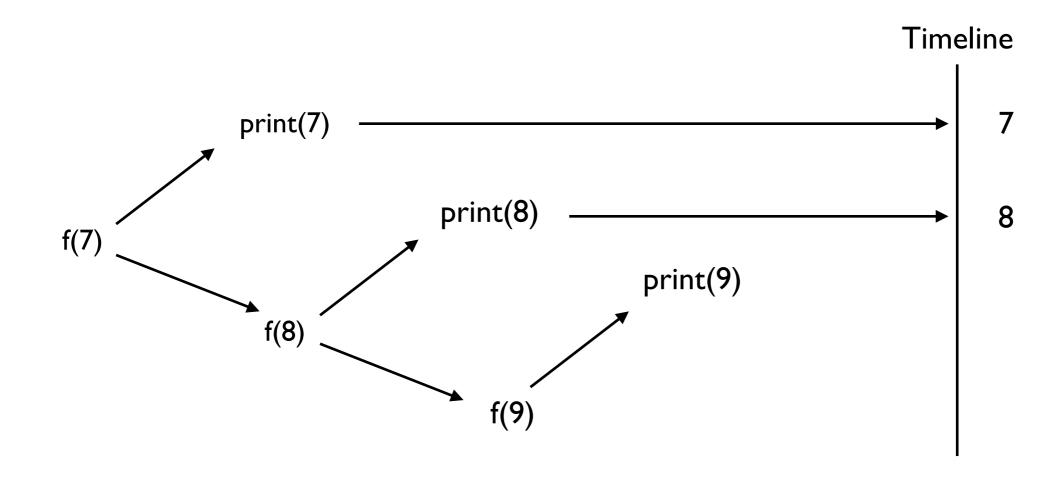
```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

# what does f(7)
print?</pre>
```



```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

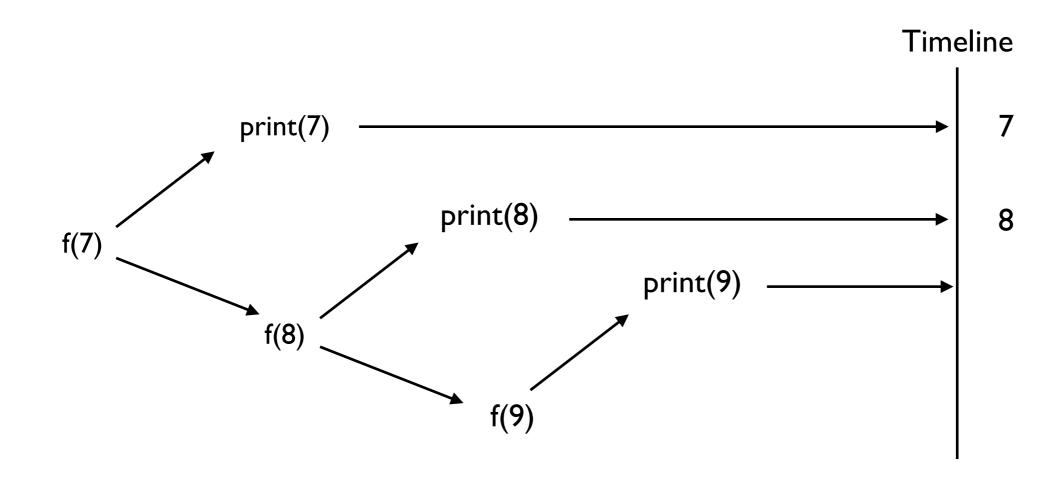
# what does f(7)
print?</pre>
```



```
3 a
```

```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

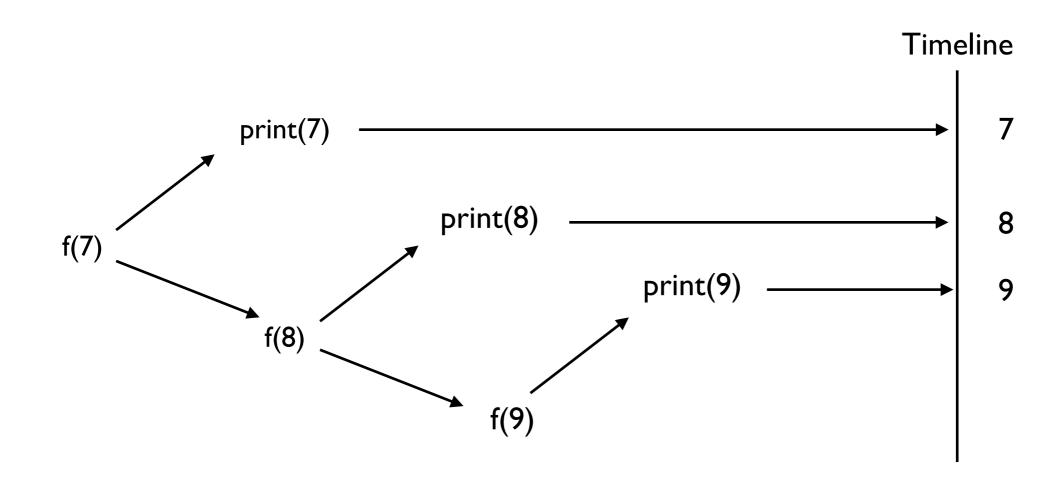
# what does f(7)
print?</pre>
```



```
3 a
```

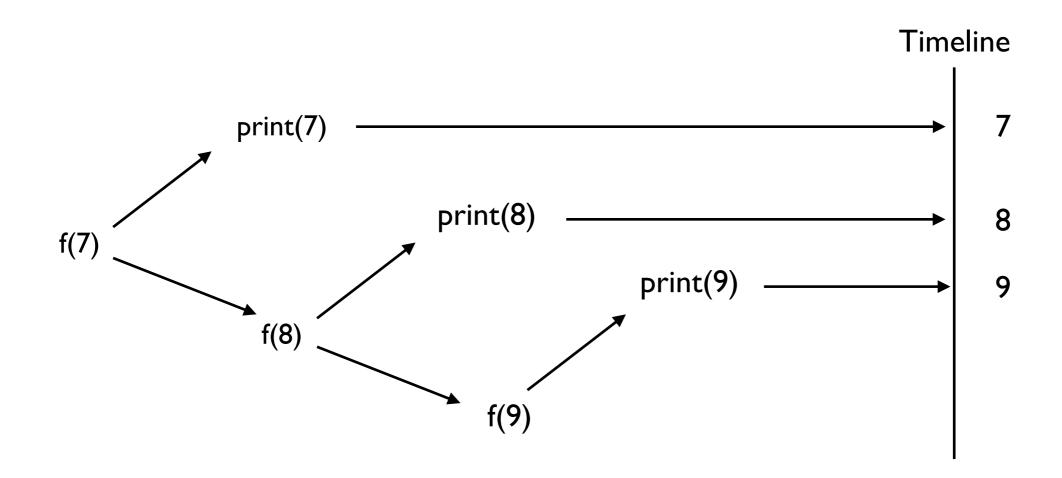
```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

# what does f(7)
print?</pre>
```



```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

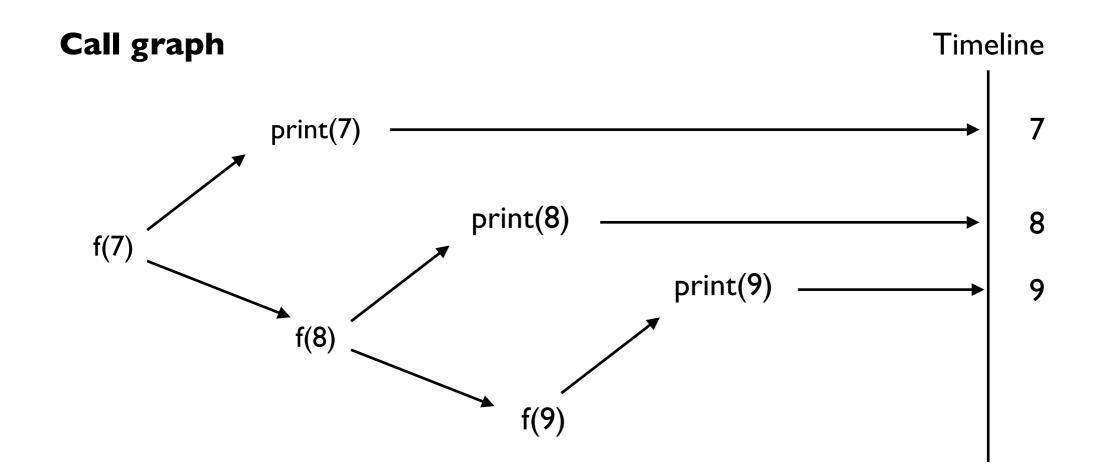
# what does f(7)
    print?</pre>
```



Answer: f(7) = 7, 8, 9

```
def f(n):
    print(n)
    if n < 9:
        f(n + 1)

# what does f(7)
print?</pre>
```



Answer: f(7) = 7, 8, 9

```
3 b
```

```
def g(n):
    if n < 9:
        g(n + 1)
    print(n)

# what does g(7)
print?</pre>
```

```
3 b
```

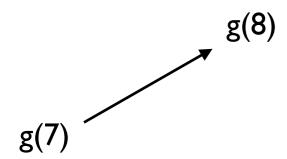
```
def g(n):
    if n < 9:
        g(n + 1)
    print(n)

# what does g(7)
print?</pre>
```

g(7)

```
def g(n):
    if n < 9:
        g(n + 1)
        print(n)

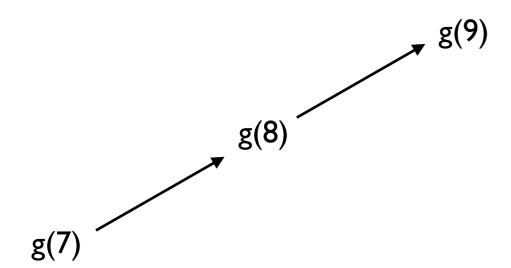
# what does g(7)
    print?</pre>
```



```
def g(n):
    if n < 9:
        g(n + 1)
        print(n)

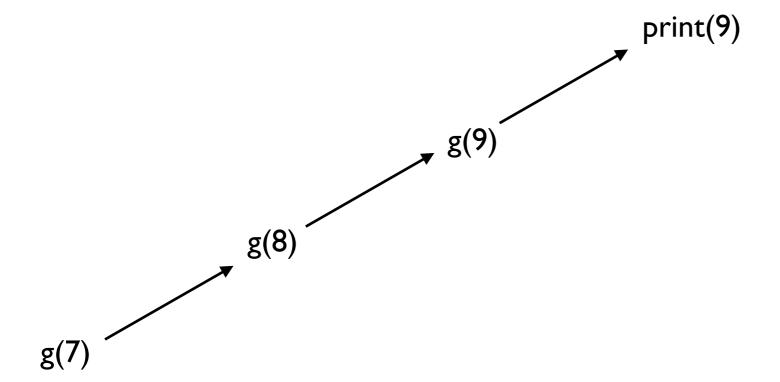
# what does g(7)</pre>
```

print?



```
def g(n):
    if n < 9:
        g(n + 1)
        print(n)

# what does g(7)
    print?</pre>
```

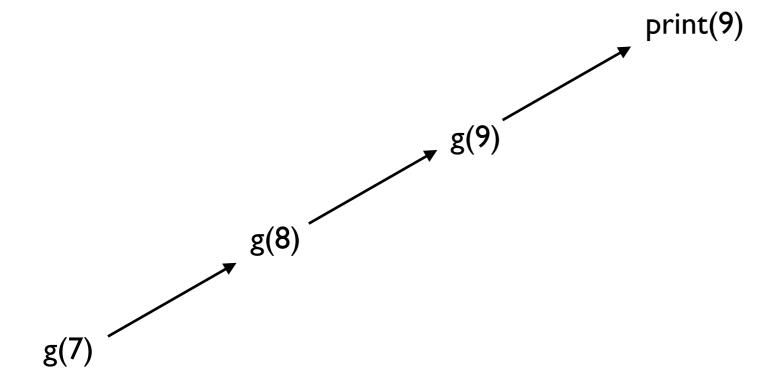


```
3 b
```

```
def g(n):
    if n < 9:
        g(n + 1)
    print(n)

# what does g(7)
print?</pre>
```

Timeline



```
def g(n):
              if n < 9:
                   g(n + 1)
3 b
              print(n)
         # what does g(7)
                                                         Timeline
         print?
                                      print(9)
                        y g(9)
 g(7)
```

```
def g(n):
              if n < 9:
                   g(n + 1)
3 b
              print(n)
         # what does g(7)
                                                         Timeline
         print?
                                      print(9)
                                                                9
                        y g(9)
 g(7)
```

```
def g(n):
               if n < 9:
                   g(n + 1)
3 b
              print(n)
          # what does g(7)
                                                           Timeline
          print?
                                        print(9)
                                                                   9
                         y g(9)
              g(8)
                          print(8)
 g(7)
```

```
def g(n):
               if n < 9:
                   g(n + 1)
3 b
              print(n)
          # what does g(7)
                                                           Timeline
          print?
                                        print(9)
                                                                   9
                         y g(9)
              g(8)
                          print(8)
 g(7)
```

```
def g(n):
               if n < 9:
                   g(n + 1)
3 b
              print(n)
          # what does g(7)
                                                           Timeline
          print?
                                        print(9)
                                                                   9
                         y g(9)
              g(8)
                                                                   8
                          print(8)
 g(7)
```

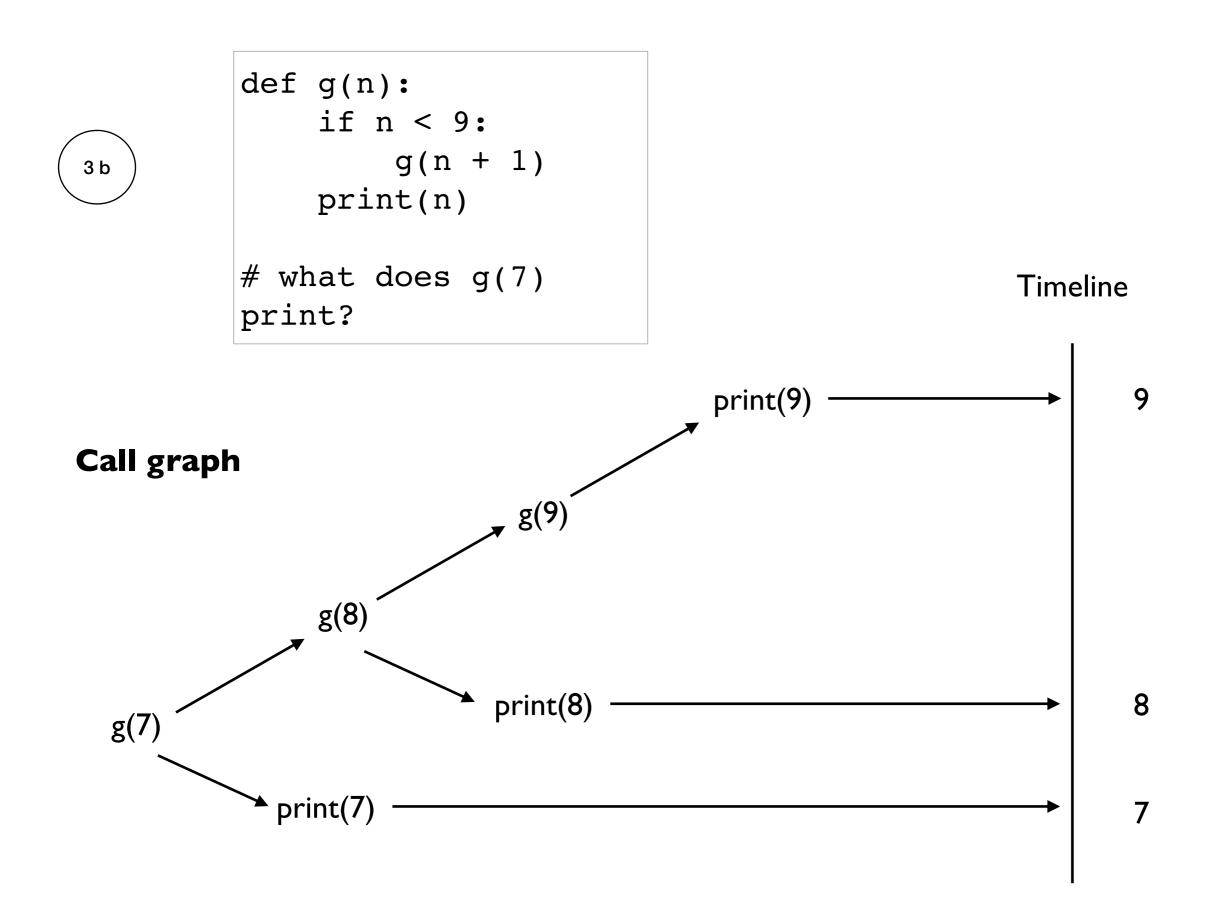
```
def g(n):
               if n < 9:
                    g(n + 1)
3 b
               print(n)
          # what does g(7)
                                                             Timeline
          print?
                                         print(9)
                                                                    9
                          y g(9)
              g(8)
                                                                    8
                           print(8)
 g(7)
           ★ print(7)
```

```
def g(n):
               if n < 9:
                    g(n + 1)
3 b
               print(n)
          # what does g(7)
                                                             Timeline
          print?
                                         print(9)
                                                                     9
                          y g(9)
               g(8)
                                                                     8
                           print(8)
 g(7)
           ★ print(7)
```

```
def g(n):
               if n < 9:
                    g(n + 1)
3 b
               print(n)
          # what does g(7)
                                                             Timeline
          print?
                                         print(9)
                                                                     9
                          y g(9)
               g(8)
                                                                     8
                           print(8)
 g(7)
           ★ print(7)
```

def g(n): if n < 9: g(n + 1)3 b print(n) # what does g(7) Timeline print? print(9) 9 **y** g(9) g(8) 8 print(8) g(7)**★** print(7)

Answer: g(7) = 9, 8, 7



Answer: g(7) = 9, 8, 7

4

```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

# what does M(3)
print?
```

```
B = []
def h(A):
    if len(A) > 0:
        h(A[1:])

B.append(A[0])
h([2, 5, 6, 3])
# what is in B?
```

```
4 a
```

```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

# what does M(3)
print?
```

```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

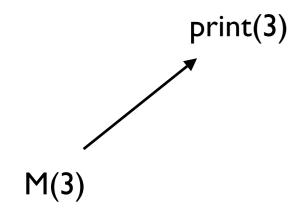
# what does M(3)
print?
```

M(3)

```
4 a
```

```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

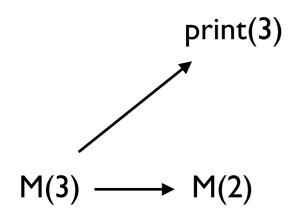
# what does M(3)
print?
```



```
4 a
```

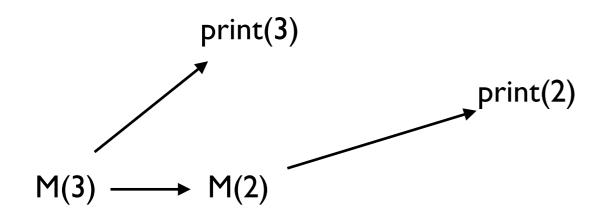
```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

# what does M(3)
print?
```



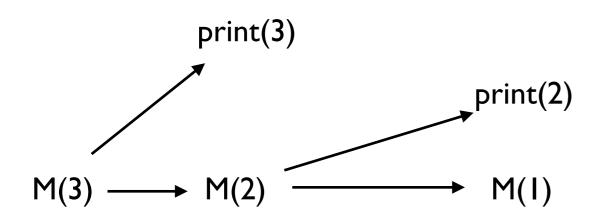
```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

# what does M(3)
print?
```



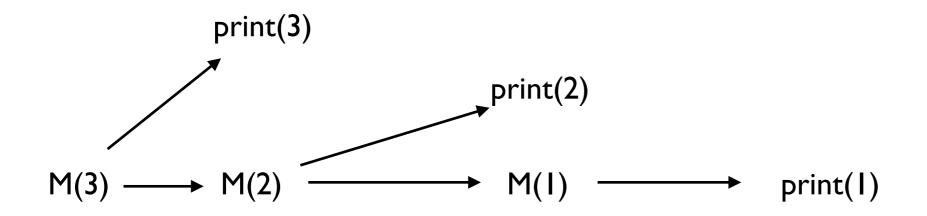
```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

# what does M(3)
print?
```



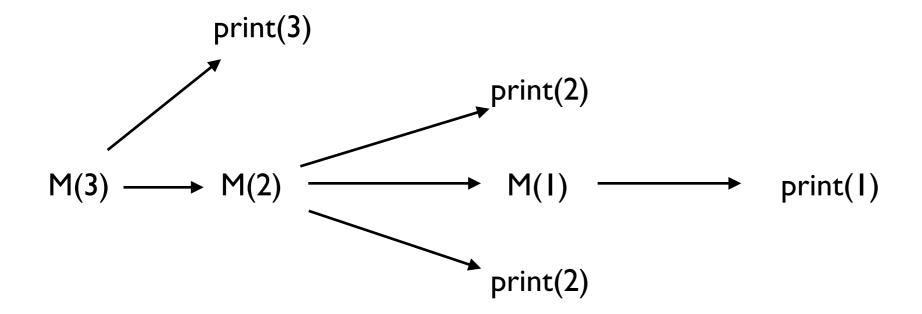
```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

# what does M(3)
print?
```



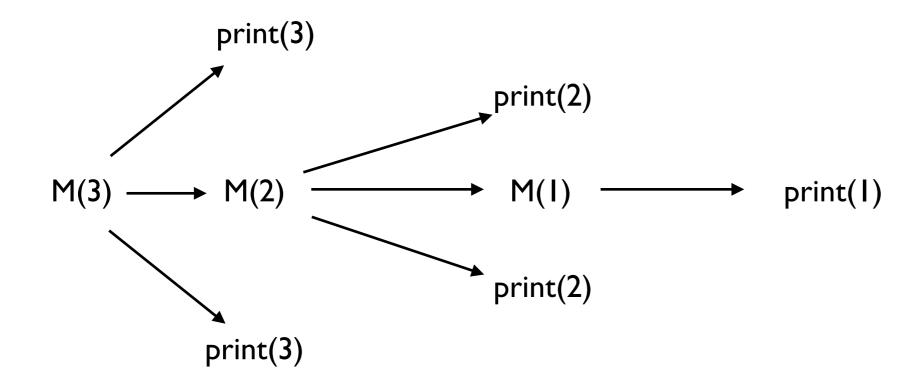
```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

# what does M(3)
print?
```



```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

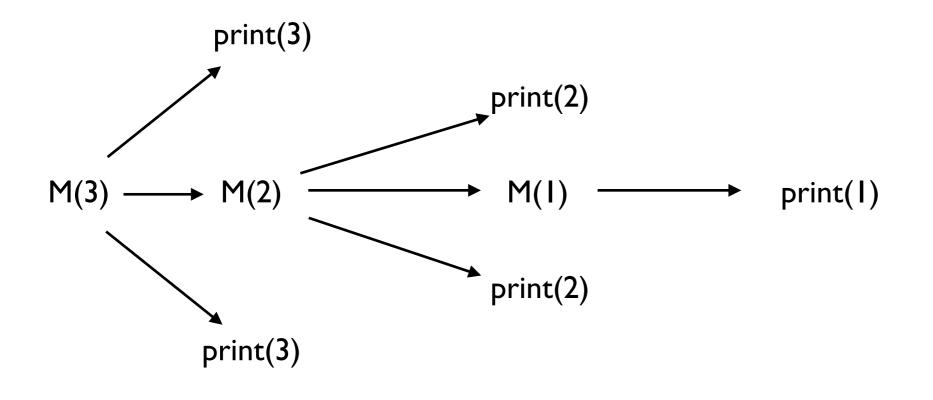
# what does M(3)
print?
```



```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

# what does M(3)
print?
```

Timeline

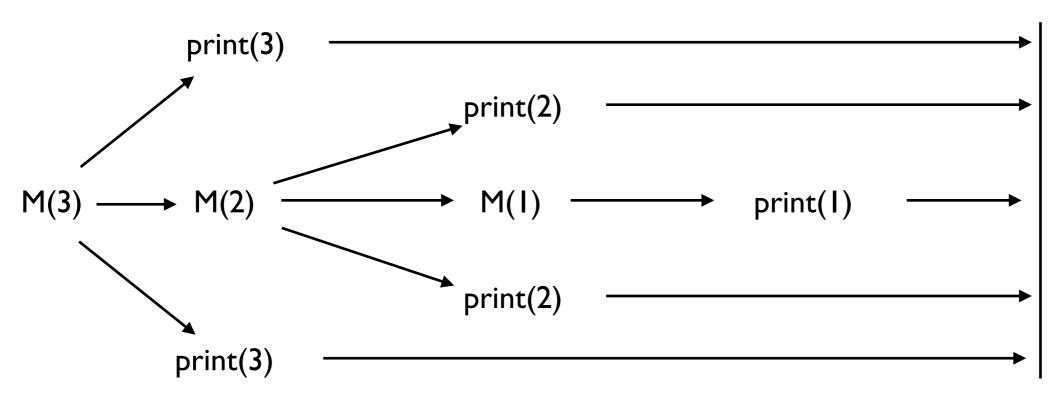


```
4 a
```

```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

# what does M(3)
print?
```

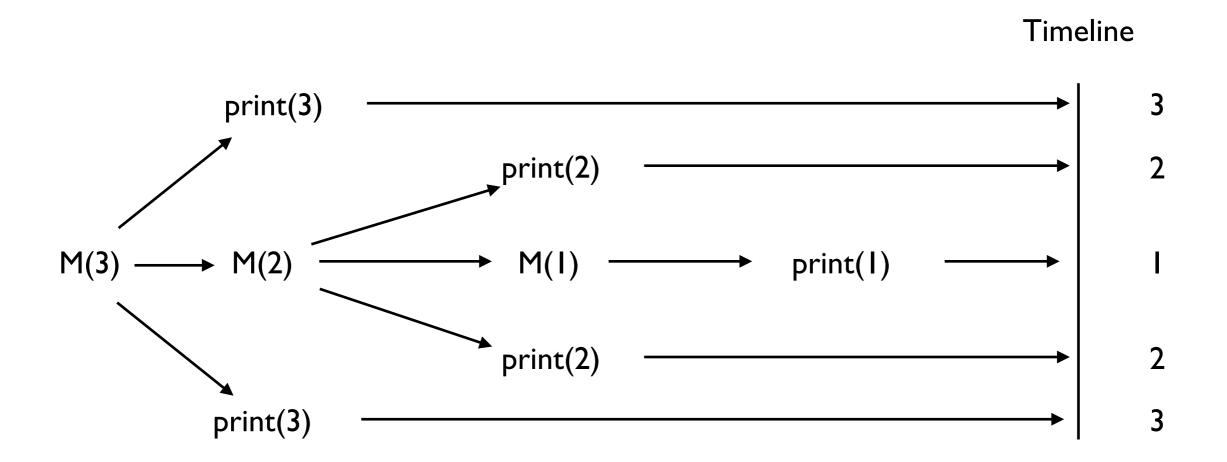
Timeline



```
4 a
```

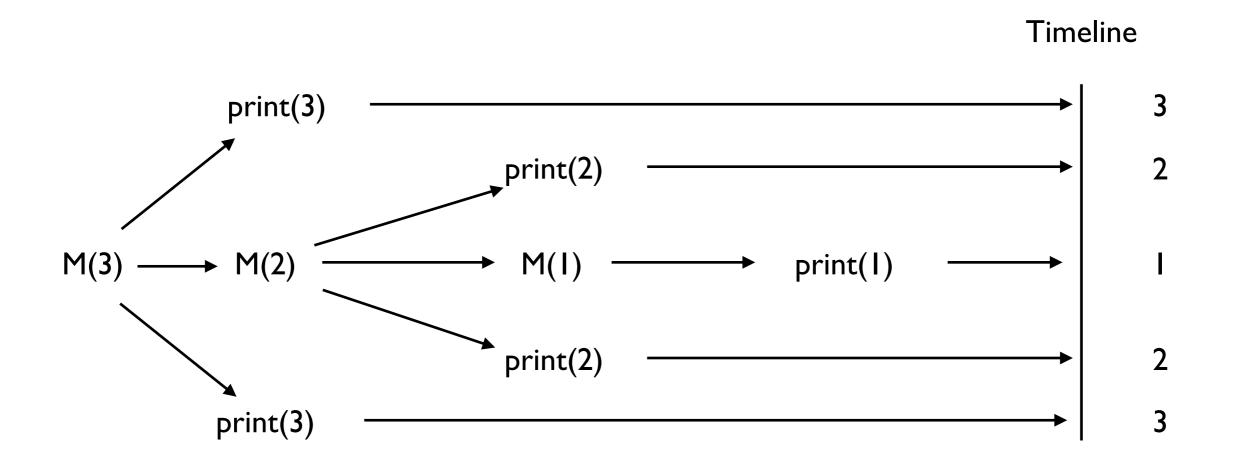
```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

# what does M(3)
print?
```



```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

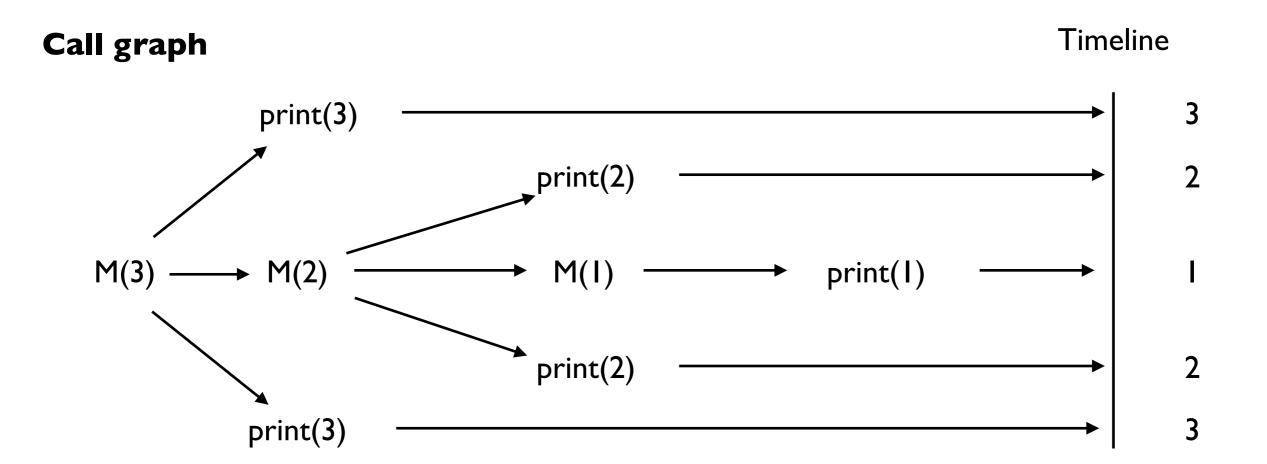
# what does M(3)
print?
```



Answer: M(3) = 3, 2, 1, 2, 3

```
def M(n):
    print(n)
    if n > 1:
        M(n-1)
        print(n)

# what does M(3)
print?
```



Answer: M(3) = 3, 2, 1, 2, 3

```
4 b
```

```
B = []
def h(A):
    if len(A) > 0:
        h(A[1:])
        B.append(A[0])
h([2, 5, 6, 3])
# what is in B?
```

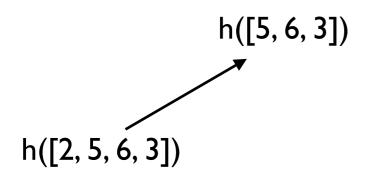
```
4 b
```

```
B = []
def h(A):
    if len(A) > 0:
        h(A[1:])
        B.append(A[0])
h([2, 5, 6, 3])
# what is in B?
```

h([2, 5, 6, 3])

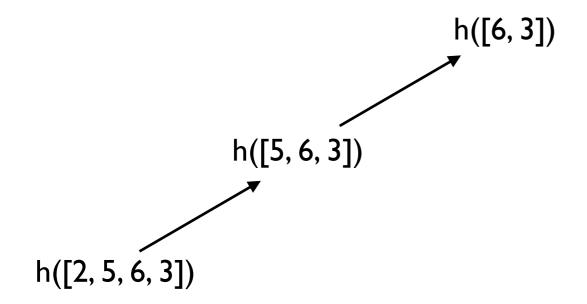
```
4 b
```

```
B = []
def h(A):
    if len(A) > 0:
        h(A[1:])
        B.append(A[0])
h([2, 5, 6, 3])
# what is in B?
```



```
4 b
```

```
B = []
def h(A):
    if len(A) > 0:
        h(A[1:])
        B.append(A[0])
h([2, 5, 6, 3])
# what is in B?
```



```
4 b
```

```
B = []
def h(A):
    if len(A) > 0:
        h(A[1:])
        B.append(A[0])
h([2, 5, 6, 3])
# what is in B?
h([6,3])
```

h([5, 6, 3]) h([2, 5, 6, 3])

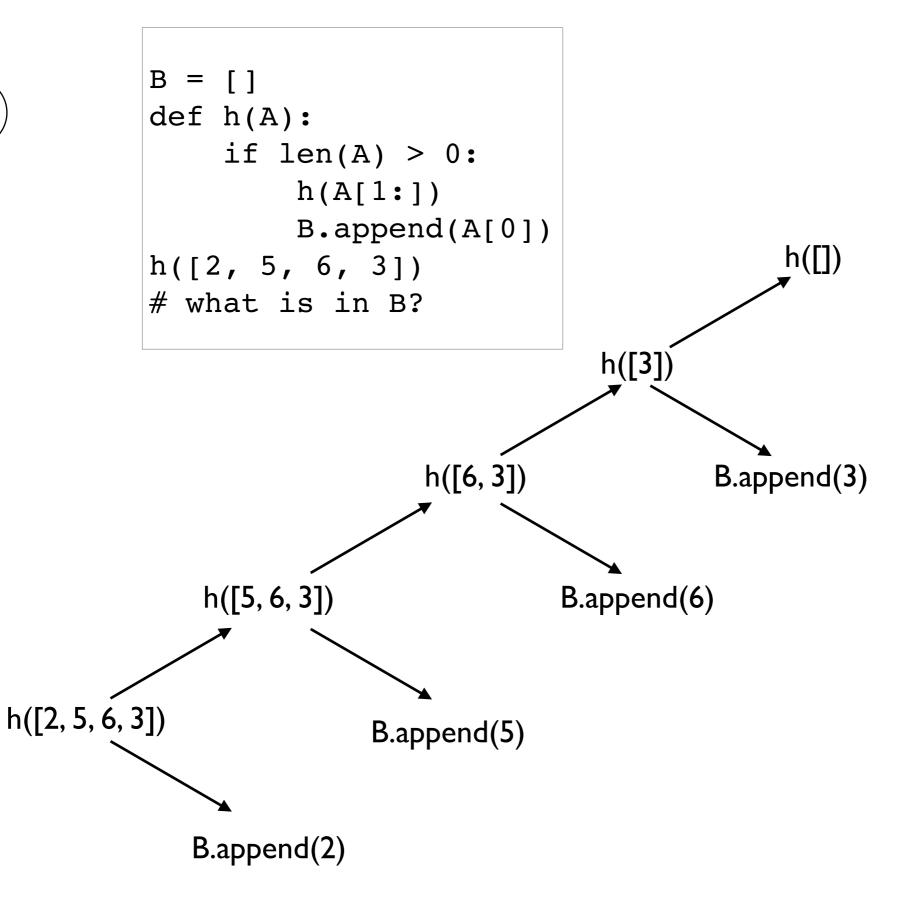
```
4 b
```

```
B = []
         def h(A):
              if len(A) > 0:
                   h(A[1:])
                  B.append(A[0])
                                                   h([])
         h([2, 5, 6, 3])
         # what is in B?
                                       h([3])
                           h([6, 3])
            h([5, 6, 3])
h([2, 5, 6, 3])
```

```
B = []
         def h(A):
              if len(A) > 0:
                   h(A[1:])
                   B.append(A[0])
                                                   h([])
         h([2, 5, 6, 3])
         # what is in B?
                                       h([3])
                           h([6, 3])
                                              B.append(3)
            h([5, 6, 3])
h([2, 5, 6, 3])
```

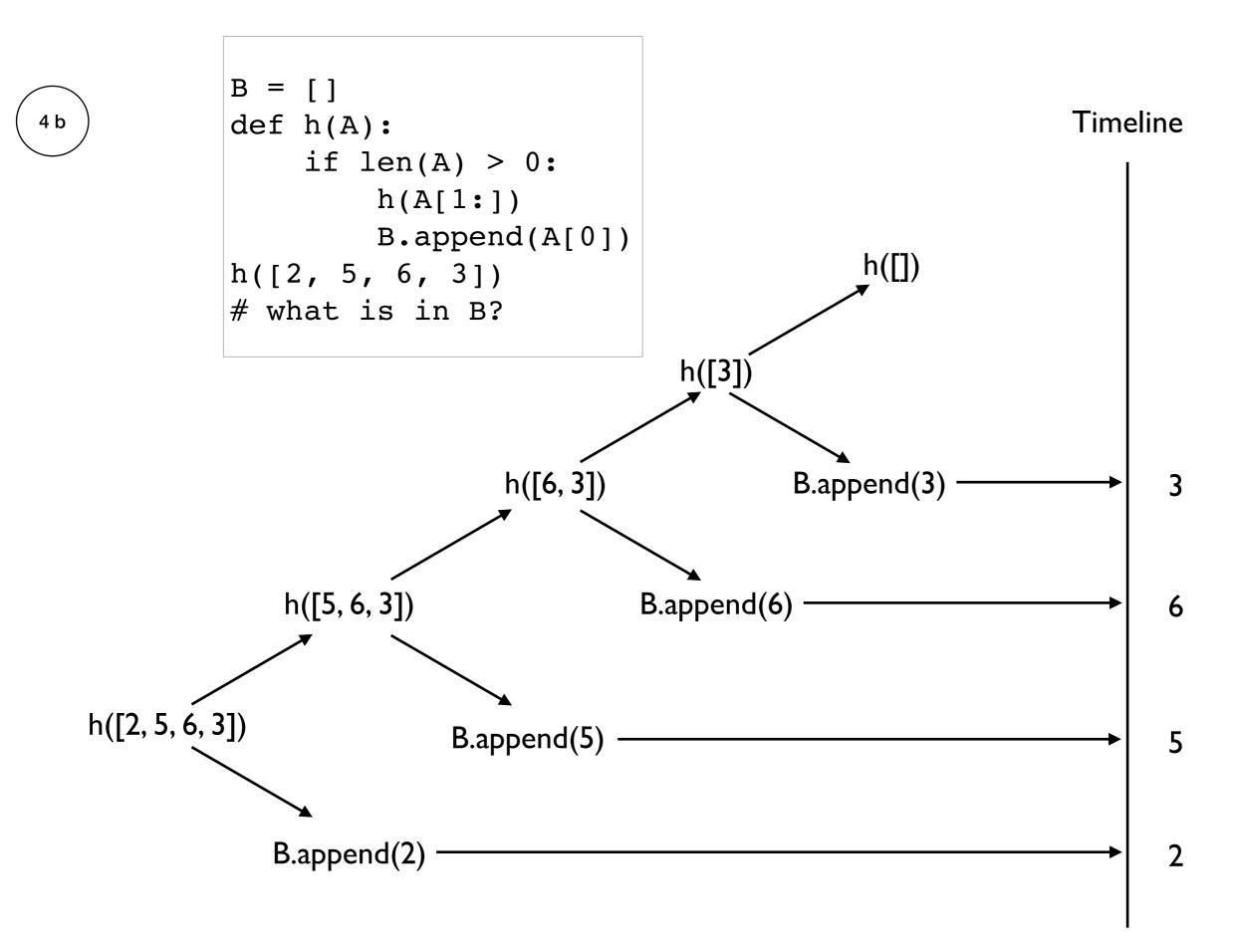
```
B = []
         def h(A):
              if len(A) > 0:
                   h(A[1:])
                   B.append(A[0])
                                                    h([])
         h([2, 5, 6, 3])
         # what is in B?
                                       h([3])
                            h([6, 3])
                                               B.append(3)
                                     B.append(6)
             h([5, 6, 3])
h([2, 5, 6, 3])
```

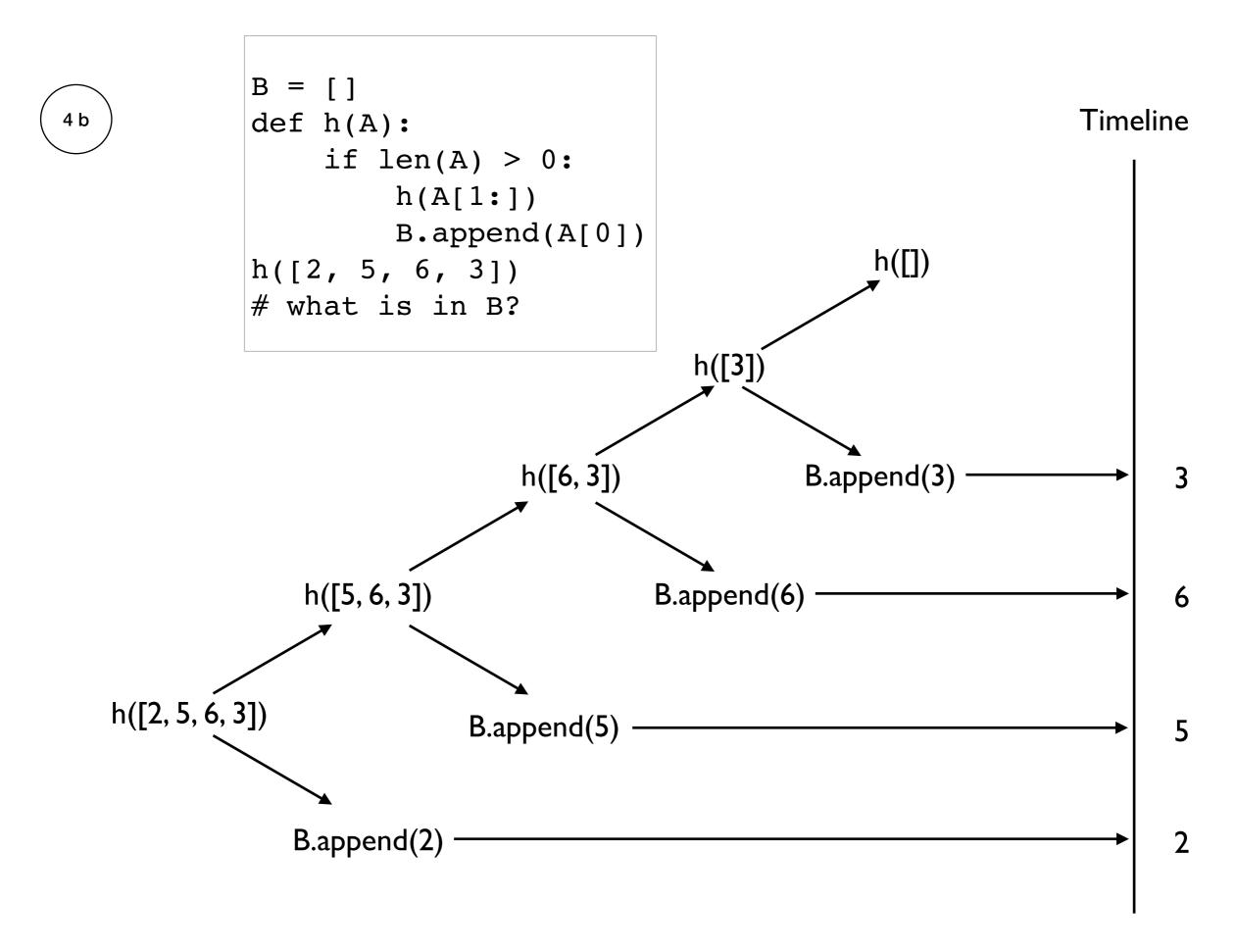
```
B = []
         def h(A):
              if len(A) > 0:
                   h(A[1:])
                   B.append(A[0])
                                                    h([])
         h([2, 5, 6, 3])
         # what is in B?
                                        h([3])
                            h([6, 3])
                                               B.append(3)
             h([5, 6, 3])
                                     B.append(6)
h([2, 5, 6, 3])
                        B.append(5)
```



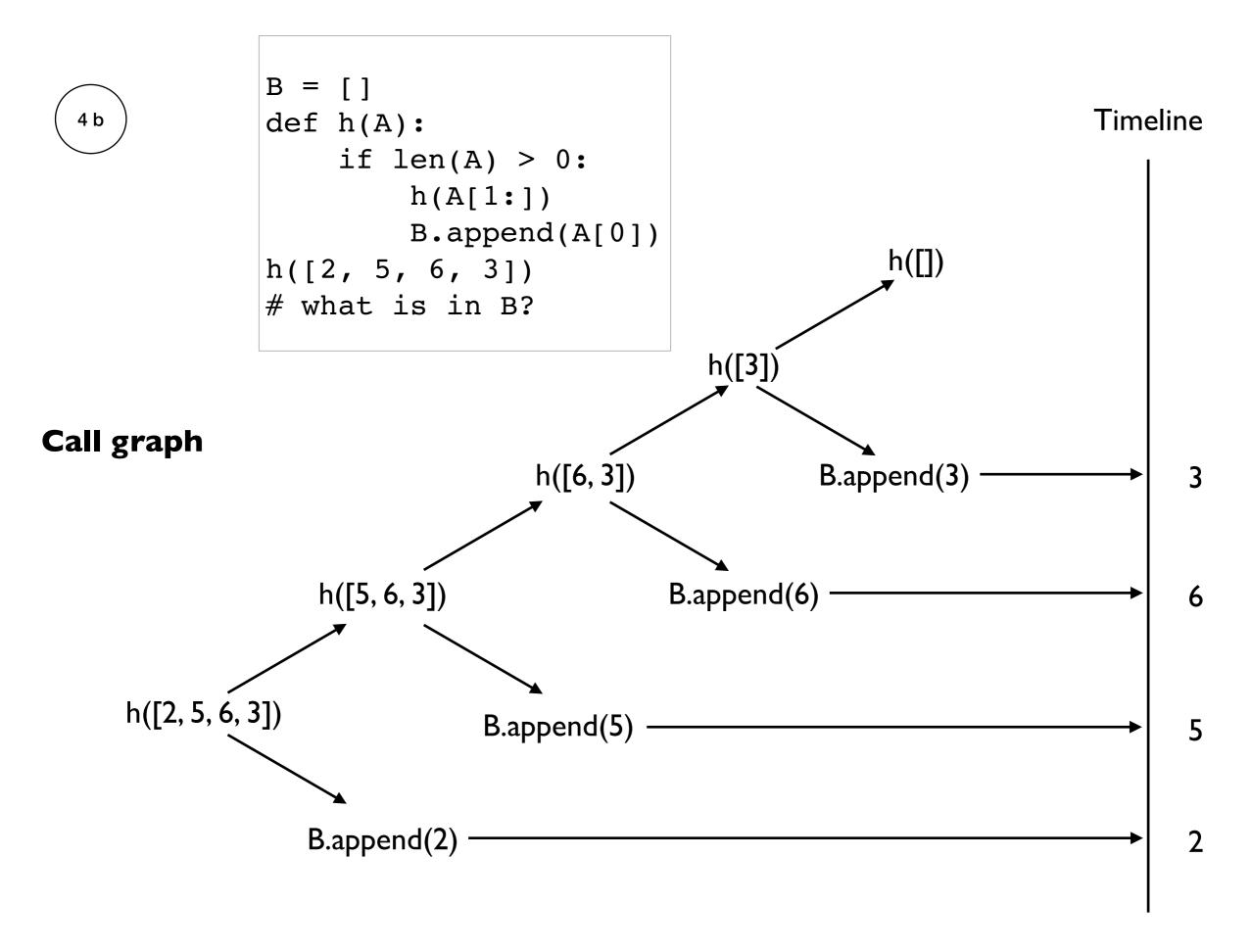
```
B = []
         def h(A):
              if len(A) > 0:
                   h(A[1:])
                   B.append(A[0])
                                                    h([])
         h([2, 5, 6, 3])
         # what is in B?
                                        h([3])
                                                B.append(3)
                            h([6, 3])
             h([5, 6, 3])
                                     B.append(6)
h([2, 5, 6, 3])
                        B.append(5)
            B.append(2)
```

Timeline





Answer: [3, 6, 5, 2]

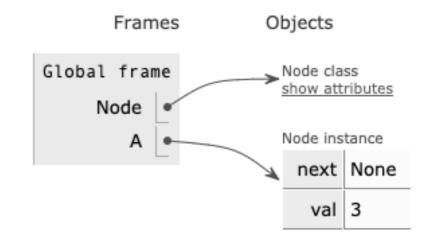


Answer: [3, 6, 5, 2]

5

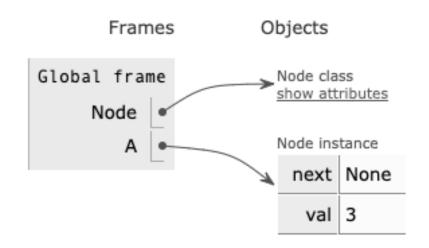
```
class Node:
   def _init__(self, val):
      self.val = val
      self.next = None
   def tot(self):
      if self.next == None:
         return self.val
      return self.val + self.next.tot()
   def getitem (self, idx):
      if idx == 0:
         return self.val
      return self.next[idx-1]
A = Node(3)
B = Node(5)
C = Node(7)
A.next = B
B.next = C
```

finish the PythonTutor picture on the right
 what is C.tot()? B.tot()? A.tot()?
 what is A[0]? A[2]?
 what kind of error does A[-1] produce?
 how would the PythonTutor change if we added C.next = A?
 what would C[3] be, given above change?
 what would A.tot() do, give above change?



5

```
class Node:
   def _init__(self, val):
      self.val = val
      self.next = None
   def tot(self):
      if self.next == None:
         return self.val
      return self.val + self.next.tot()
   def getitem (self, idx):
      if idx == 0:
         return self.val
      return self.next[idx-1]
A = Node(3)
B = Node(5)
C = Node(7)
A.next = B
B.next = C
```



Demo with Python Tutor

- I finish the PythonTutor picture on the right
- 2. what is **C.tot()**? **B.tot()**? **A.tot()**?
- 3. what is **A[0]**? **A[2]**?
- 4. what kind of error does A [-1] produce?
- 5. how would the PythonTutor change if we added $C_next = A$?
- 6. what would C[3] be, given above change?
- 7. what would **A** tot() do, give above change?