# Lecture Notes: Binary Search

#### 1. Problem Definition

- Input: Sorted list of numbers (or strings, etc.) and a target element x.
- Output: Index of x if found, otherwise None (or False).
- Key requirement: List must be sorted (ascending or descending).

### 2. Key Idea

- Maintain two pointers: left and right defining the search region.
- Compute mid = (left + right) // 2.
- Compare list[mid] with target:
  - If equal  $\rightarrow$  return mid.
  - If target < list[mid]  $\rightarrow$  search left half.
  - If target > list[mid] → search right half.
- Terminate when left > right.

#### 3. Examples

- List = [1, 6, 7, 19, 22, 25, 31, 55]
  - Search for 18 → Not found (None).
  - Search for  $6 \rightarrow$  Found at index 1.

#### 4. Recursive Implementation (Python)

```
def binary_search(arr, target):
def helper(left, right):
    if left > right:
        return None
    mid = (left + right) // 2
    if arr[mid] == target:
        return mid
    elif arr[mid] < target:
        return helper(mid + 1, right)
    else:
        return helper(left, mid - 1)
return helper(0, len(arr) - 1)</pre>
```

#### **5. Correctness Argument**

- **Invariant:** At each step, if the element exists in the list, it must be within [left, right].
- Recursive calls preserve this invariant.
- When left > right, the invariant guarantees the element is absent.
- Proof can be shown via induction.

## 6. Time Complexity Analysis

- Each iteration halves the search region.
- If size = n = 2<sup>k</sup>, after k steps search region shrinks to size 1.
- Worst-case number of steps = log<sub>2</sub>(n) + 1.
- Complexity:

- Worst-case: 0(log n)
- o **Best-case:** 0(1) (if middle element is target).
- Space: 0(1) for iterative, 0(log n) for recursive (stack frames).

## 7. Practical Implications

- Searching in 1 million items → ~20 steps.
- Searching in 1 trillion items  $\rightarrow$  ~30 steps.
- Extremely efficient compared to linear search (0(n)).

Clear takeaway: Binary Search is simple, elegant, and very fast—but tricky to implement correctly.