Script started on Sun, Nov 2, 2014 4:02:54 PM justin@Justin ~/cs333/p5 kpl Kernel -unsafe asm Kernel.s 1ddd Runtime.o Switch.o System.o List.o BitMap.o Kernel.o Main.o -o os justin@Justin ~/cs333/p5 \$ blitz -g os Beginning execution... ======= KPL PROGRAM STARTING ========= Initializing Thread Scheduler... Initializing Thread Manager... Initializing Frame Manager... AllocateRandomFrames called. NUMBER\_OF\_PHYSICAL\_PAGE\_FRAMES = 100 Initializing Disk Driver... Initializing File Manager... User-level program 'TestProgram1' is running... \*\*\*\*\* Testing Syscall Parameter Passing \*\*\*\*\* \*\*\*\* About to call Sys\_Yield... \*\*\*\* Should print: \*\*\*\* Handle\_Sys\_Yield invoked! Handle\_Sys\_Yield called. \*\*\*\*\* About to call Sys\_Fork... \*\*\*\*\* Should print: \*\*\*\*\* Handle\_Sys\_Fork invoked! Handle Sys Fork called. \*\*\*\* About to call Sys\_Join... \*\*\*\*\* Should print: Handle\_Sys\_Join invoked! \*\*\*\*\* processID = 1111

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Handle_Sys_Join called with ProcessID = 1111.
**** About to call Sys_Create...
**** Should print:
****
       Handle Sys Create invoked!
****
       virt addr of filename = 0x0000BFF8
***** filename = MyFileName
Handle_Sys_Create called with Virtual Address = = 0x0000BFF8
 and filename = 0 \times 00028864.
**** About to call Sys_Open...
***** Should print:
       Handle_Sys_Open invoked!
***** virt addr of filename = 0x0000BFF8
***** filename = MyFileName
Handle_Sys_Open called with Virtual Address = = 0x0000BFF8
 and filename = 0 \times 00028864.
**** About to call Sys_Read...
***** Should print:
****
       Handle Sys Read invoked!
        fileDesc = 2222
****
****
       virt addr of buffer = 0x0000B0B0
***** sizeInBytes = 3333
Handle_Sys_Read called with fileDesc = 2222, Buffer(Virtual Address) = 0x0000B0B0, sizeInBytes = 3333.
******* ERROR: Bad return value from Sys_Read
 return value = 60000
**** About to call Sys_Write...
***** Should print:
***** Handle_Sys_Write invoked!
***** fileDesc = 4444
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virt addr of buffer = 0x0000B0B0
****
       sizeInBytes = 5555
Handle_Sys_Write called with fileDesc = 4444, Buffer(Virtual Address) = 0x0000B0B0, sizeInBytes = 5555.
**** About to call Sys Seek...
***** Should print:
****
        Handle_Sys_Seek invoked!
       fileDesc = 6666
****
       newCurrentPos = 7777
Handle_Sys_Seek called with fileDesc = 6666 and newCurrentPos = 7777.
**** About to call Sys_Close...
***** Should print:
****
       Handle_Sys_Close invoked!
***** fileDesc = 8888
Handle_Sys_Close called with fileDes = 8888.
**** About to call Sys_Exit...
**** Should print:
***** Handle_Sys_Exit invoked!
**** returnStatus = 9999
Handle_sys_Exit called with return status = 9999.
***** Syscall Test Complete *****
***** Testing Exec Syscall *****
***** About to call Sys_Exec with a non-existant file...
***** Should print:
**** Okay
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Okay

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***** About to call Sys_Exec with an overly long file name...
**** Should print:
**** Okay
Okav
***** About to perform a successful Exec and jump to TestProgram2...
***** Should print:
       User-level program 'TestProgram2' is running!
********* ERROR IN EXEC; return code = -1
FATAL ERROR in UserProgramThread: "Syscall 'Shutdown' was invoked by a user thread" -- TERMINATING!
(To find out where execution was when the problem arose, type 'st' at the emulator prompt.)
======== KPL PROGRAM TERMINATION ==========
**** A 'debug' instruction was encountered *****
Done! The next instruction to execute will be:
001078: C0100000 sethi 0x0000,r1 ! 0x00001088 = 4232 (noGoMessage)
Entering machine-level debugger...
_____
____
            The BLITZ Machine Emulator
==== Copyright 2001-2007, Harry H. Porter III =====
_____
Enter a command at the prompt. Type 'quit' to exit or 'help' for
info about commands.
Number of Disk Reads = 10
Number of Disk Writes = 0
Instructions Executed = 1063154
   e Spent Sleeping = 0
Total Elapsed Time = 1063154
Time Spent Sleeping
justin@Justin ~/cs333/p5
$ exit
Script done on Sun, Nov 2, 2014 4:03:03 PM
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