

Group 6 presentation

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General process flow

Card segmentation

Isolation of 4 cards from the image by using:

- Edge detection
- Find 4 corners for each card
- Affine transformation

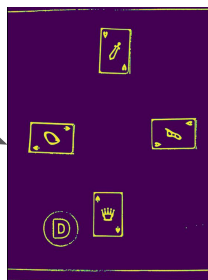
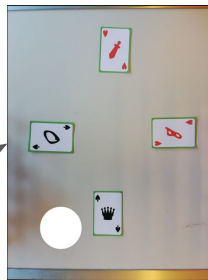
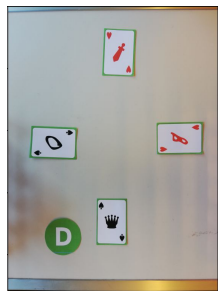
Recognition digit/suit

Recognition of digit and suit of each card by using:

- Color detection
- Template matching
- Ensemble network

Card segmentation

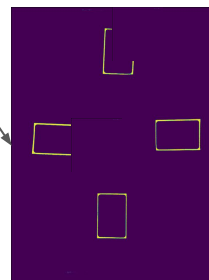
detect and
remove
dealer



adaptive
threshold



merge them
by connected
component



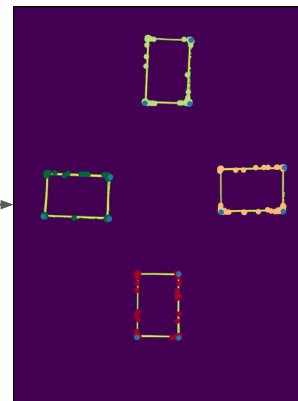
green range
mask

line detection

Kmean

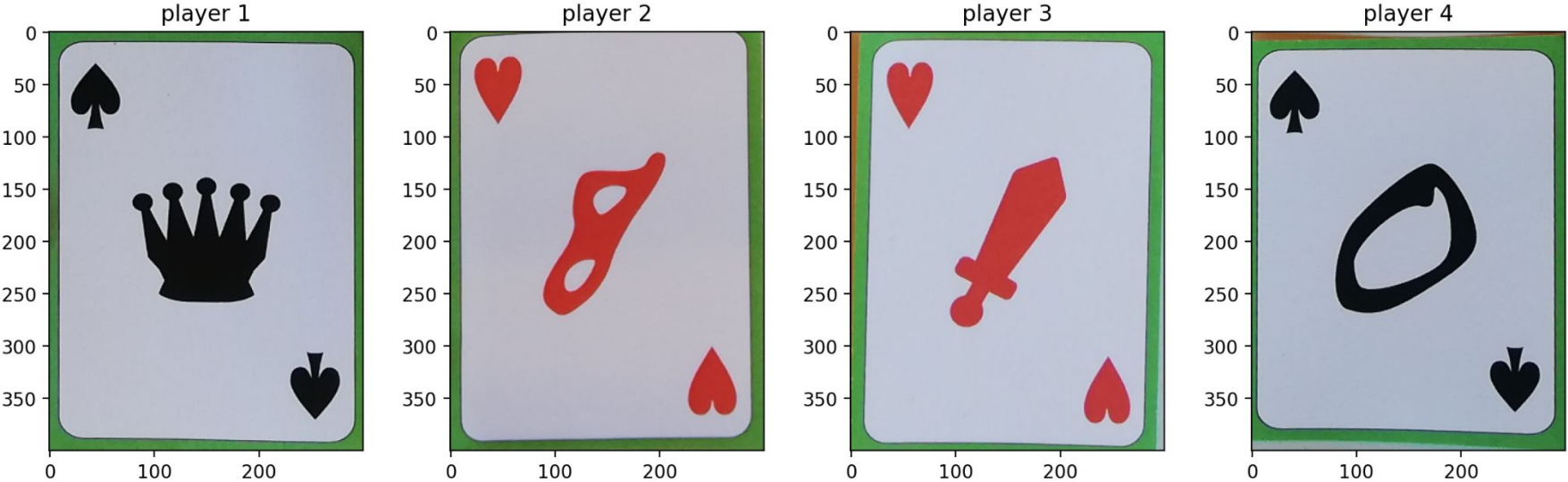
find the corners
of cards

affine transform



Card segmentation

Result



Recognition digit and suit

Recognition suits

1. Find suit region by looking for the most frequent connected component in a predefined area
2. Extract the position of this connected component
3. Crop and resize it
4. Perform the normalized convolution between the template and extracted suit to find which is the best suit.

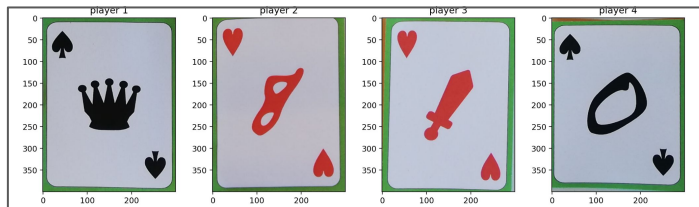
Recognition digits

1. Extract the digit from six first games
2. Preprocess the extracted digits
3. Mix training datas from extracted digits and 2000 samples from MNIST
4. Use of ensemble network for the classification

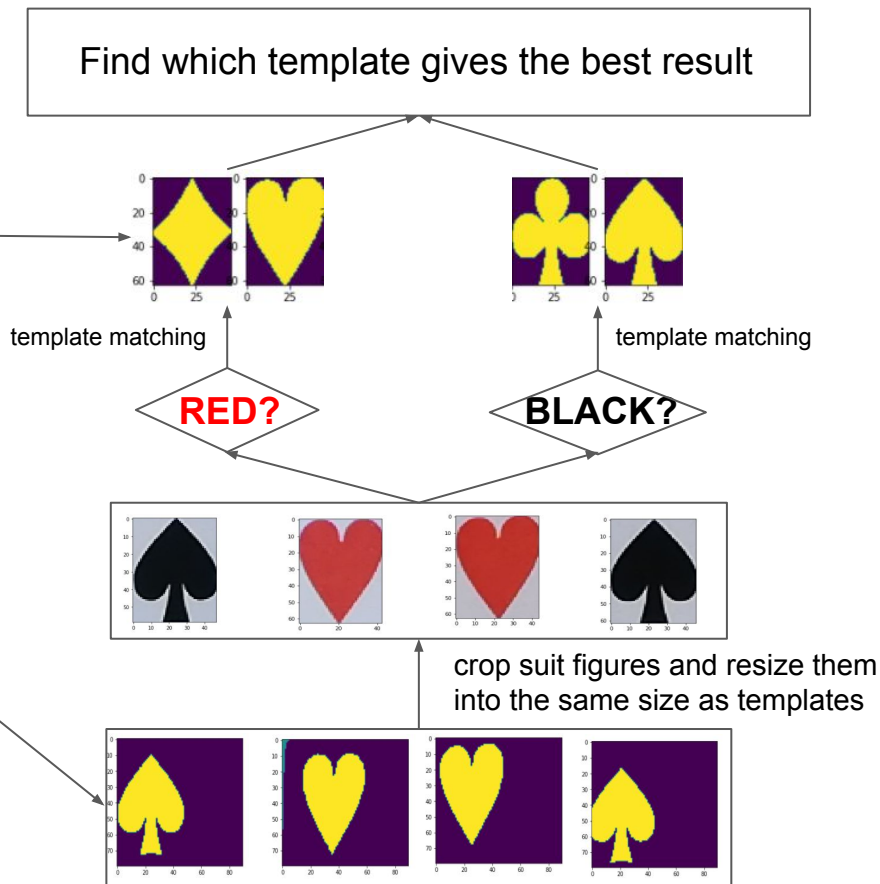
Recognition suits:



four templates, one suit for each

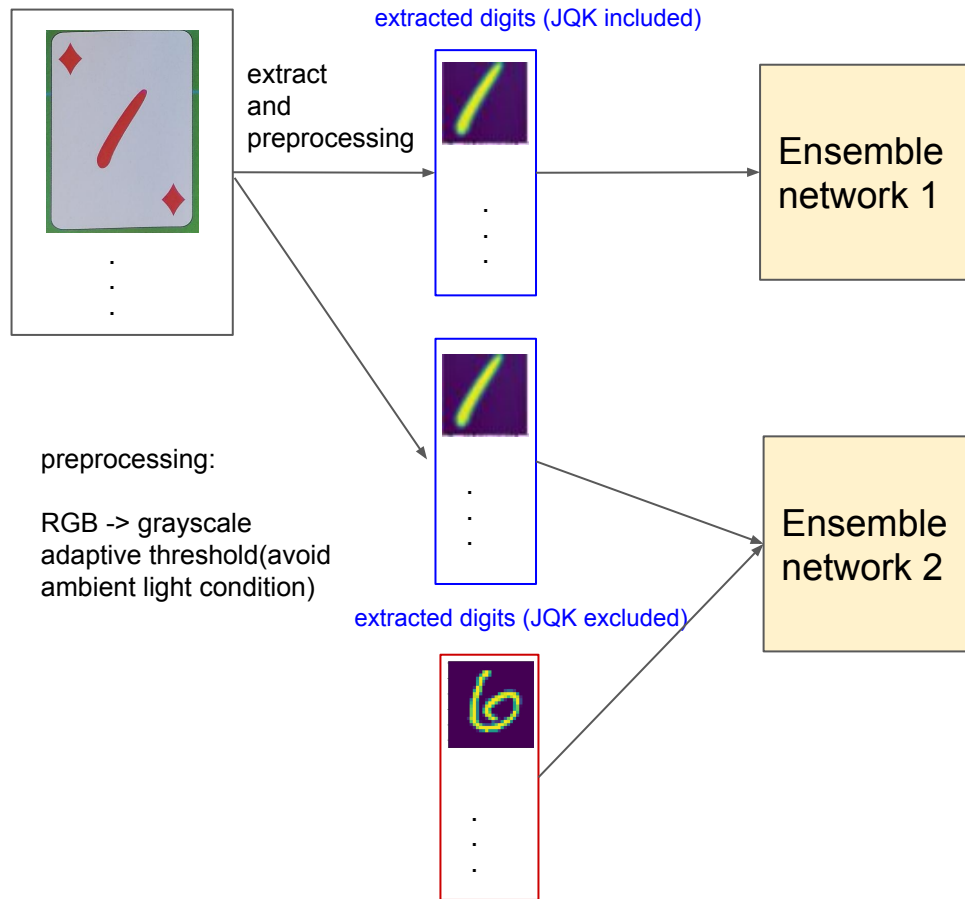


four extracted cards

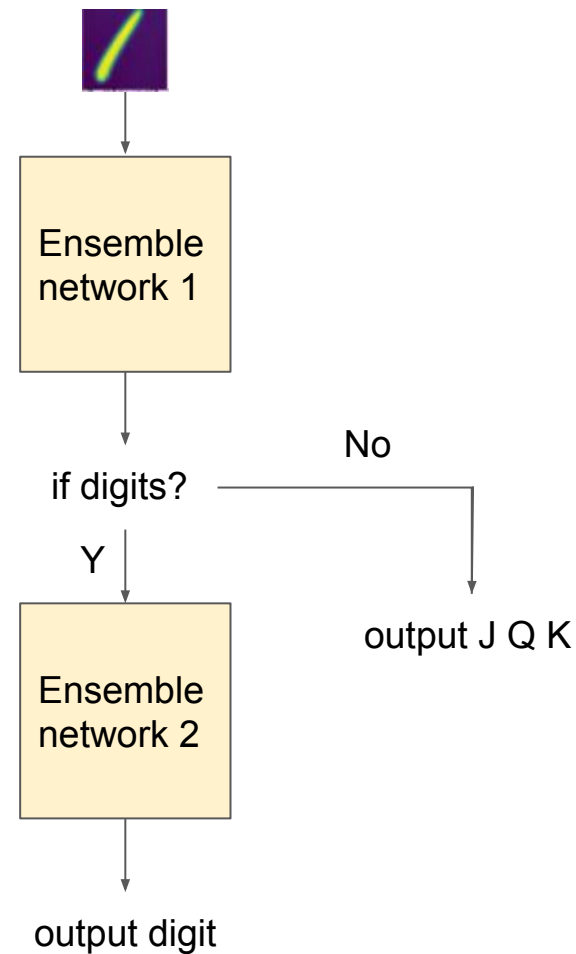


object labeling in a given region to find suit,
then find the x and y ranges for suit location

Recognition digits



2000 samples from MNIST



Conclusion

MLP: Standard=0.885, Advanced=0.885

Ensemble SVC: Standard=0.962, Advanced=0.962



2S



8H