Java Networking

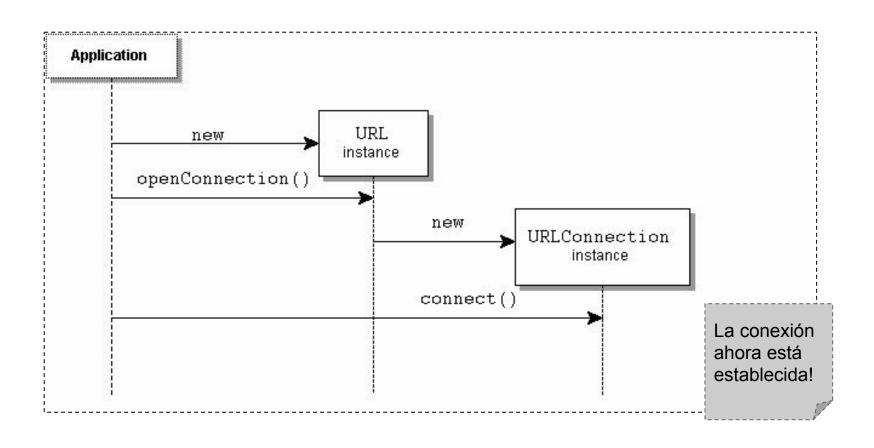
Paquetes de la API

- java.net
- javax.net
- javax.net.ssl
- com.sun.net.httpserver
- com.sun.net.httpserver.spi

Ubicación/Identificación de recursos de red

- URI
- URL
- URLClassLoader
- URLConnection
- URLStreamHandler
- HttpURLConnection
- JarURLConnection

Ubicación/Identificación de recursos de red



Ejemplo de cliente HTTP

```
public class HttpRedirectExample {
public static void main(String[] args) {
  try {
    String url = "http://www.twitter.com";
    URL obj = new URL(url);
    HttpURLConnection conn = (HttpURLConnection) obj.openConnection();
    conn.setReadTimeout(5000);
    conn.addRequestProperty("Accept-Language", "en-US,en;q=0.8");
    conn.addRequestProperty("User-Agent", "Mozilla");
    conn.addRequestProperty("Referer", "google.com");
    System.out.println("Request URL ... " + url);
```

```
boolean redirect = false;
// 3xx es redirect
int status = conn.getResponseCode();
if (status != HttpURLConnection.HTTP_OK) {
    if (status == HttpURLConnection.HTTP_MOVED_TEMP
         || status == HttpURLConnection.HTTP_MOVED_PERM
              || status == HttpURLConnection.HTTP_SEE_OTHER)
    redirect = true;
System.out.println("Response Code ... " + status);
```

```
if (redirect) {
    // se quiere redireccionar al header field "location"
    String newUrl = conn.getHeaderField("Location");
    // guardar las cookies y volver a enviarlas ..por las dudas se necesiten
    String cookies = conn.getHeaderField("Set-Cookie");
    // abrir una nueva conexión
    conn = (HttpURLConnection) new URL(newUrl).openConnection();
    conn.setRequestProperty("Cookie", cookies);
    conn.addRequestProperty("Accept-Language", "en-US,en;q=0.8");
    conn.addRequestProperty("User-Agent", "Mozilla");
    conn.addRequestProperty("Referer", "google.com");
    System.out.println("Redirect to URL: " + newUrl);
```

```
BufferedReader in = new BufferedReader(new InputStreamReader(conn.getInputStream()));
  String inputLine;
  StringBuffer html = new StringBuffer();
  while ((inputLine = in.readLine()) != null) {
       html.append(inputLine);
  in.close();
  System.out.println("Contenido URL... \n" + html.toString());
  System.out.println("Hecho");
} catch (Exception e) {
  e.printStackTrace();
```

Ejemplo de servidor HTTP

paquete com.sun.net.httpserver clase HttpServer

HttpServer server = HttpServer.create(new InetSocketAddress(8000),0);

server.createContext("/applications/myapp", new MyHandler());

server.setExecutor(null);

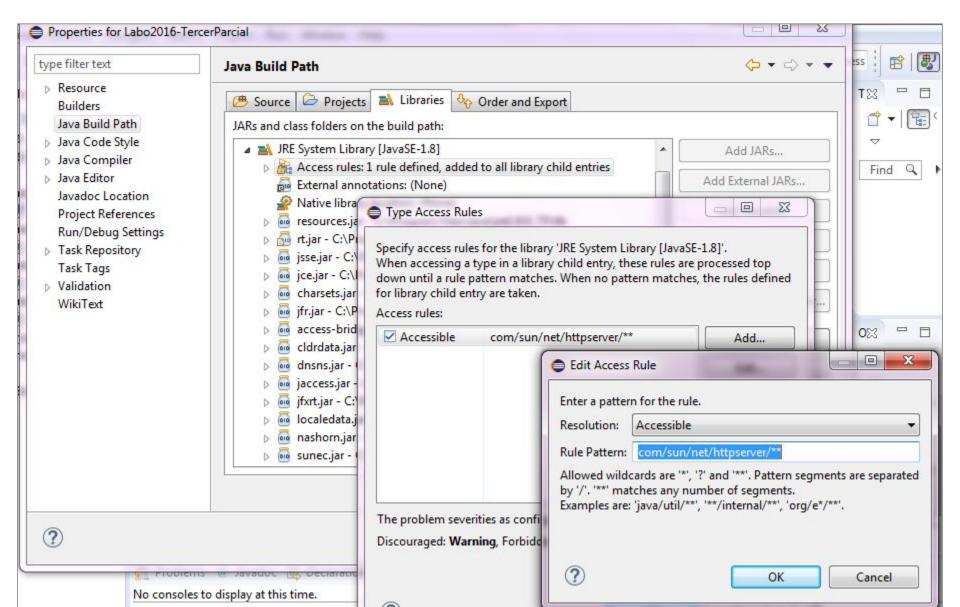
server.start();

crea un default executor, que toma de a 1 los requerimientos se pueden crear varios context cada uno administrado por un handler distinto contiene el código de atención del requerimiento

paquete com.sun.net.httpserver interfaz HttpHandler

```
encapsula el
                                               requerimiento y la
                                               respuesta HTTP
class MyHandler implements HttpHandler {
       public void handle(HttpExchange t) throws IOException {
            InputStream is = t.getRequestBody();
            is.read(); // .. lee el request body
           String response = "Esta es la respuesta";
           t.sendResponseHeaders(200, response.length());
            OutputStream os = t.getResponseBody();
           os.write(response.getBytes());
           os.close();
```

Restricciones de Acceso



Si se usa Open JDK

Hay que poner disponible el módulo:

```
module PruebaHttp {
    requires jdk.httpserver;
}
```