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Technical Report: Google Scholar API

1. Endpoints

Theory:

In an API, endpoints are the specific URLs that act as access points to different

functionalities. Each endpoint represents a resource (e.g., researchers, publications,

or citations). For Google Scholar, endpoints are typically accessed via third-party

libraries or scraping-based APIs, since Google does not provide an official open API.

Google Scholar Common Endpoints (via third-party tools):

/search?query=<keyword> → Retrieves articles matching a keyword.

• /author?author id=<id>→ Retrieves information about a specific author.

/citations?paper_id=<id>→ Retrieves citation data for a specific publication.

Endpoints allow the system to communicate with Google Scholar's data layer.

Each endpoint provides a different view of the information, ensuring modular and

flexible integration.

2. Authentication Methods

APIs typically require authentication to verify user identity and usage rights. This is

usually managed with API keys, OAuth tokens, or session cookies. While Google

Scholar does not provide an official API key, third-party APIs often require

registration and issue an authentication token.

Example (with third-party API):

Obtain an API key after creating an account.

Add the key to the request header:

Authorization: Bearer <your api key>

Authentication ensures that **only authorized users can access the service**, providing both security and usage tracking. Without authentication, usage could be abused and data access restricted.

3. Query Parameters

Query parameters are values sent with a request to **filter or refine search results**. They increase flexibility by allowing the same endpoint to serve different needs.

Common Google Scholar Parameters:

- query → The search term (e.g., "machine learning").
- author → Restrict results to a specific author.
- year_from and year_to → Filter results by publication year.
- num → Number of results per page.

Query parameters act as **customization tools**, allowing the user to extract precise data instead of overwhelming results. They are essential for efficient research workflows.

4. Response Formats

APIs return data in a structured format, typically **JSON** (**JavaScript Object Notation**) or **XML**. JSON is widely used because it is lightweight and easily parsed by most programming languages.

Example JSON Response (simplified):

```
{
  "title": "Deep Learning in Neural Networks",
  "authors": ["Jürgen Schmidhuber"],
  "year": 2015,
  "citations": 12345
```

5. Usage Limits

To prevent server overload and ensure fair use, APIs impose **rate limits** (number of requests allowed per minute/hour/day). For Google Scholar unofficial APIs, typical limits are:

- 100–200 requests per day for free tiers.
- Higher limits with paid subscriptions.

Exceeding limits may cause errors such as 429 Too Many Requests.

Usage limits encourage **responsible data access**. They ensure performance stability while balancing availability for all users.

6. Code Examples

Python Example (using scholarly library):

```
from scholarly import scholarly

# Search for an author

author = scholarly.search_author('Albert Einstein')

print(next(author))

Java Example (HTTP GET Request):

import java.net.*;

import java.io.*;

public class ScholarAPI {

public static void main(String[] args) throws Exception {
```

```
URL url = new
URL("https://api.scholar.example/search?query=machine+learning");
     HttpURLConnection con = (HttpURLConnection) url.openConnection();
    con.setRequestMethod("GET");
     BufferedReader in = new BufferedReader(new
InputStreamReader(con.getInputStream()));
     String inputLine;
     StringBuffer content = new StringBuffer();
    while ((inputLine = in.readLine()) != null) {
       content.append(inputLine);
    }
    in.close();
    System.out.println(content.toString());
  }
}
```

Code examples illustrate the **practical implementation** of theory. They bridge the gap between abstract API concepts and real-world usage, making the process tangible and actionable.