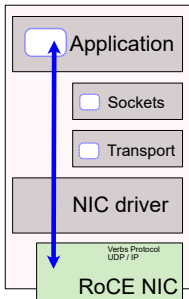
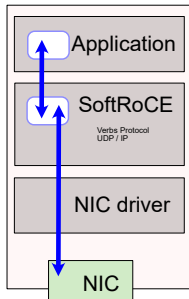


## Server 1



## Server 2



↔ Data Flow

□ Data Buffer