

Astrophysics - Summary - Introduction

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1. Units :- mass : solar mass

- length : AU, pc, kpc, Mpc, Gpc

- time : regular time

- coordinates : Ra. Dec Equatorial system \rightarrow precession
l, b Galactic system

- brightness : magnitudes - log scale (absolute, apparent, bolometric)

$$m - M = 5 \log_{10} \frac{d}{10} \rightarrow \text{distance measurements}$$

+ colour of objects (B-V)

Sources of astronomical information :

- EM radiation

- neutrinos \rightarrow Sun + supernovas

- gravitational waves \rightarrow black hole & neutron star mergers

- cosmic rays \rightarrow energetic objects

EM radiation : - various wavelengths

- atmospheric windows (throughput)

- Imaging + Spectroscopy

- Blackbody or synchrotron + spectral lines

Optical : resolution $\theta = 1.22 \frac{\lambda}{D}$

Radio astronomy : single dish vs. interferometry

X-ray astronomy : only from space

Infrared astronomy :

Gamma-ray astronomy : directly only from space

} name a few
sources
+ where are
the observatories
in general

2. Radiation transfer - Summary

Describes how radiation interacts with matter

- Macroscopic: using emission and absorption coefficients
- Microscopic: calculating the emission & absorption coefficients

Planck's law - blackbody radiation

Radiation transfer - how does radiation propagate
amount of radiation

$$dE_\nu d\nu = I_\nu \underbrace{\cos\theta}_{\text{angle of direction}} \underbrace{dA}_{\text{area}} \underbrace{dt}_{\text{time}} \underbrace{d\Omega}_{\text{solid angle}} d\nu$$

Radiation Flux: $F_\nu = \int I_\nu \cos\theta d\Omega$
↳ integrate the intensity

$$F = \int F_\nu d\nu$$

↳ integrate over frequency

Energy density: $U_\nu = \int \frac{I_\nu}{c} d\Omega$ density of energy in a cylinder filled by radiation

Radiation pressure: pressure associated with radiation

$$P_\nu = \frac{1}{3} U_\nu$$

Radiative transport: how does radiation propagate through things

- in empty space: the radiation does not change
- through matter: emission and absorption

emission coef: j_ν
absorption coef: α_ν } all matter has this

radiation transfer equation: $\boxed{\frac{dI_\nu}{ds} = j_\nu - \alpha_\nu I_\nu}$

if the matter only absorbs: $j_\nu = 0$ $\frac{dI_\nu}{ds} = -\alpha_\nu I_\nu$

optical depth: $d\tau_\nu = \alpha_\nu ds \rightarrow \tau_\nu = \int_{s_0}^s \alpha_\nu(s') ds'$

$$I_\nu(\tau_\nu) = I_\nu(0) e^{-\tau_\nu}$$

↳ attenuation

- ③ $\tau \gg 1$ optically thick
 $\tau \ll 1$ optically thin (can neglect optical depth)

source function: $\boxed{S_\nu = \frac{j_\nu}{\kappa_\nu}}$ describes matter

Kirchoffs law: In thermodynamic equilibrium:

$$j_\nu = \kappa_\nu B_\nu(T)$$

*
 emission coef. absorption coef \times blackbody

- Thermodynamic equilibrium \rightarrow Maxwellian velocity distribution (e.g. stars)

Boltzmann distribution law: $\frac{n_e}{n_0} = \exp\left(-\frac{E}{k_B T}\right) \rightarrow$ fraction of excited atoms

Saha equation: fraction of ionised gas

- Local thermodynamical equilibrium

- Radiative transfer through stellar atmospheres \rightarrow general considerations

- plane parallel atmosphere  layers, no variation in \leftrightarrow direction

- LTE

- radiation field is anisotropic (radical temperature gradient)

- grey atmosphere model \rightarrow no dependence on ν (simplification)

- limb darkening: intensity depends on direction

- Formation of spectral lines (absorption)

\rightarrow layers with different κ_ν

\rightarrow matter actually has κ dependent on ν

- Radiative energy transport inside stars:

opacity(κ): $\kappa_R = \rho \kappa$ depends on density and absorption coef.

Kramers's law $\kappa \propto \frac{1}{T^{3.5}}$ depends on temperature \rightarrow higher T lower κ

However: opacity drops at low temperatures!

④ Thompson scattering : radiation scattering on free electrons
elastic scattering - wavelength does not change

→ additional opacity due to Thompson scattering

Spectral lines : Equivalent width : the integral of the fractional dip in intensity for an absorption line

$$W_\lambda = \int \frac{I_c - I_\lambda}{I_c} d\lambda$$

I_c - continuum intensity
 I_λ = absorption line

photon diffusion inside the Sun → it takes a very long time for photons to get out from the core $\sim 10^4$ years



Stellar Physics



Solar phenomena :

rotation : differential rotation → from oscillations
→ movement of sunspots



magnetic field: sunspots : colder spots associated with magnetic fields

solar cycle : 11 years of variation for number of sunspot
+ polarity change ⇒ 22 years cycle

solar flares + CME's → space weather, Aurorae

Exo planets : 5 methods for detection:

- radial velocity
- transit
- direct imaging
- gravitational micro lensing
- astrometry

End state of stars:

- White dwarf
 - neutron star
 - BH
- } discarded

White dwarfs : Fermi gas (not ~~Boltzmann~~ ^{Maxwellian} velocity) → degeneracy pressure
↳ degenerate e^- gas

For the pressure we have two cases → relativistic case $P = K_2 \rho^{4/3}$
→ non relativistic case $P = K_1 \rho^{5/3}$

5.

degenerate matter \rightarrow stellar structure simplifies: only need to solve

~~two~~³ of the stellar structure equations \rightarrow the first 2 combine

$\Rightarrow R \propto M^{-1/3} \rightarrow$ increasing mass \rightarrow smaller star

depending on the ~~size~~^{mass} of the star we can use ~~ideal~~^{non-rel} for low mass and relativistic pressure for higher masses

\rightarrow mass limit for white dwarf: Chandrasekhar mass limit

\rightarrow mass of a star in the size of a planet ($10^4 R_{\oplus}$)

Neutron star: degenerate neutron gas \rightarrow "neutron drip" neutrons drip out of atoms at very high pressures, $e^- + p^+ \rightarrow n + \nu$

\rightarrow degenerate pressure

\rightarrow also have a mass limit

\rightarrow mass of a star in a size of a city ($10 R_{\oplus}$)

\rightarrow rotating neutron star: pulsar

\rightarrow binary pulsar \rightarrow gravitational waves

\rightarrow millisecond pulsars \rightarrow binary system

\rightarrow X-ray binaries

The Milky Way

