

Chapter 1. Introduction to Intelligent Control System

Luis Miguel Bergasa

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Introduction to ICS General information

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 - Eduardo Romera (eduardo.romera@edu.uah.es)
- Degree in
 - Computer Science Engineering (Obligatory)
 - Computer Engineering, Engineering in Information Systems (Optional)
- Course Webpage: http://www.uah.es/aula_virtual/

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Introduction to ICS

General information

Computer Science Engineering

HORA	LUNES	MARTES	MIÉRCOLES	JUEVES	VIERNES
8:00/8:55		Lab. Fundamentos de la Ciencia de Datos - A1 (NL9)			
9:00/9:55		Lab. Fundamentos de la Ciencia de Datos - A1 (NL9)		OPT: ARQ. Y DISEÑO DE SISTEMAS WEB Y CS (NA6)	
10:00/10:55	SISTEMAS DE CONTROL INTELIGENTES (NA6)	FUNDAMENTOS DE LA CIENCIA DE DATOS (SA8) (L9)	Lab. Aplicaciones de Soft Computing (SL7) (L9) Lab. Sistemas Audiovisuales y App. Mul. (SL7) OPT: REDES DEFINIDAS POR SOFTWARE (EA2) (L9)	Lab. Arg. y Diseño de Sistemas Web y Cs - A1 (NL11) OPT: SIST. CONTROL PARA ROBOTS (NA6)	Lab. Sistemas Audiovisuales y App. Mul. (SL7)
11:00/11:55	SISTEMAS DE CONTROL INTELIGENTES (NA6)	FUNDAMENTOS DE LA CIENCIA DE DATOS (SA8) (L9)	Lab. Aplicaciones de Soft Computing (SL7) (L9) Lab. Sistemas Audiovisuales y App. Mul. (SL7) OPT: REDES DEFINIDAS POR SOFTWARE (EA2) (L9)	Lab. Arg. y Diseño de Sistemas Web y Cs - A1 (NL11) OPT: SIST. CONTROL PARA ROBOTS (NA6)	Lab. Sistemas Audiovisuales y App. Mul. (SL7)
12:00/12:55	Lab. Sistemas de Control Inteligentes - A1 (OL1) - A2 (OL5)	Lab. Fundamentos de la Ciencia de Datos - A2 (NL9)	Lab. Aplicaciones de Soft Computing (SL7) Lab. Redes Definidas por Software (EL11)	Lab. Sist. Control Para Robots (PL21) Lab. Arg. y Diseño de Sistemas Web y Cs - A2 (NL11)	Lab. Sistemas Audiovisuales y App. Mul. (SL7)
13:00/13:55	Lab. Sistemas de Control Inteligentes - A1 (OL1) - A2 (OL5)	Lab. Fundamentos de la Ciencia de Datos - A2 (NL9)	Lab. Aplicaciones de Soft Computing (SL7) Lab. Redes Definidas por Software (EL11)	Lab. Sist. Control Para Robots (PL21) Lab. Arg. y Diseño de Sistemas Web y Cs - A2 (NL11)	Lab. Sistemas Audiovisuales y App. Mul. (SL7)
14:00/14:55					
15:00/15:55	Lab. Sistemas de Control Inteligente - A3 (OL5)	Lab. Sistemas de Visión Artificial (OL11) Lab. Patrones Software - A1 (NL11)		Lab. Sistemas de Visión Artificial (OL11) Lab. Arg. y Diseño de Sistemas Web y Cs - A2 (NL10)	
16:00/16:55	Lab. Sistemas de Control Inteligente - A3 (OL5)	Lab. Sistemas de Visión Artificial (OL11) Lab. Patrones Software - A1 (NL11)		Lab. Sistemas de Visión Artificial (OL11) Lab. Arg. y Diseño de Sistemas Web y Cs - A2 (NL10)	
17:00/17:55		OPT: PATRONES SOFTWARE (OA3) (L9)			
18:00/18:55		OPT: PATRONES SOFTWARE (OA3) (L9)			
19:00/19:55		Lab. Patrones Software - A2 (NL9)			
20:00/20:55		Lab. Patrones Software - A2 (NL9)			

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Introduction to ICS

General information

Computer Engineering, Engineering in Information Systems

HORA	LUNES	MARTES	MIÉRCOLES	JUEVES	VIERNES
8:00/8:55				OPT: ARQ. Y DISEÑO DE SISTEMAS WEB Y CS (NA6)	
9:00/9:55			Lab. Aplicaciones de Soft Computing (SL7) (L9) Lab. Sistemas Audiovisuales y App. Mul. (SL7) SISTEMAS DE CONTROL INTELIGENTES (NA8) OPT: REDES DEFINIDAS POR SOFTWARE (EA2) (L9)	Lab. Arg. y Diseño de Sistemas Web y Cs - A1 (NL11) OPT: SIST. CONTROL PARA ROBOTS (NA6)	Lab. Sistemas Audiovisuales y App. Mul. (SL7) OPT: COMPUTACIÓN DE ALTAS PRESTACIONES (SA5A)
10:00/10:55		GESTION DE REDES Y SEGURIDAD (NA6) (L9)	Lab. Aplicaciones de Soft Computing (SL7) (L9) Lab. Sistemas Audiovisuales y App. Mul. (SL7) SISTEMAS DE CONTROL INTELIGENTES (NA8) OPT: REDES DEFINIDAS POR SOFTWARE (EA2) (L9)	Lab. Arg. y Diseño de Sistemas Web y Cs - A1 (NL11) OPT: SIST. CONTROL PARA ROBOTS (NA6)	Lab. Sistemas Audiovisuales y App. Mul. (SL7) OPT: COMPUTACIÓN DE ALTAS PRESTACIONES (SA5A)
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12:00/12:55		Lab. Gestion de Redes y Seguridad- A1 (NL5) - A2 (EL11)	Lab. Aplicaciones de Soft Computing (SL7) Lab. Sistemas de Control Inteligentes (OL1) Lab. Redes Definidas por Software (EL11)	Lab. Sist. Control Para Robots (PL21) Lab. Arg. y Diseño de Sistemas Web y Cs - A2 (NL11)	Lab. Sistemas Audiovisuales y App. Mul. (SL7) Lab. Computación De Altas Prestaciones (NL5)
13:00/13:55		Lab. Gestion de Redes y Seguridad- A1 (NL5) - A2 (EL11)	Lab. Aplicaciones de Soft Computing (SL7) Lab. Sistemas de Control Inteligentes (OL1) Lab. Redes Definidas por Software (EL11)	Lab. Sist. Control Para Robots (PL21) Lab. Arg. y Diseño de Sistemas Web y Cs - A2 (NL11)	Lab. Sistemas Audiovisuales y App. Mul. (SL7) Lab. Computación De Altas Prestaciones (NL5)
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Introduction to ICS Chapters

- Theory
 - Chapter 1. Introduction to Intelligent Control Systems
 - Chapter 2. Basic concepts of discrete control
 - Chapter 3. Introduction of the Neural Networks
 - Chapter 4. Neural Control
 - Chapter 5. Introduction to the Fuzzy Logic
 - Chapter 6. Fuzzy Control
- Practices
 - Training 1. Introduction to MATLAB-SIMULINK
 - Training 2. Identification and neural control
 - Training 3. Fuzzy control
 - Final project. ICS for a mobile robot

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Introduction to ICS Calendar

Sesión	Fecha	Horas	Dur	Temario
S1	09-09	10-11	1h	Presentación
S2	09-09	11-12	1h	Tema 1 (T)
S3-S4	16-09	10-12	2h	Tema 2-1 (T) Tema 2-2 (T)
S5-S6	16-09	12-14	2h	Training MATLAB - 1 Training MATLAB - 2
S7-S8	23-09	10-12	2h	Tema 2-3 (P) Tema 2-4 (P)
S9-S10	23-09	12-14	2h	Training MATLAB - 3 Training MATLAB - 4
S11-S12	30-09	10-12	2h	Tema 3-1 (T) Tema 3-2 (T)
S13-S14	30-09	10-12	2h	Training CN - 1 Training CN - 2
S15-S16	07-10	10-12	2h	Tema 3-3 (T) Tema 3-4 (T)
S17-S18	07-10	12-14	2h	Training CN - 3 Training CN - 4
S19-S20	14-10	10-12	2h	Tema 4-1 (T) Tema 4-2 (T)
S21-S22	14-10	12-14	2h	Training CN - 5 Training CN - 6
S23-S24	21-10	12-14	2h	Tema 4-3 (T) Tema 4-4 (T)
S25-S26	21-10	12-14	2h	Problemas CN-1 Problemas CN-2
S27-S28	28-10	10-12	2h	Tema 5-1 (T) Tema 5-2 (T)
S29-S30	28-10	12-14	2h	Tema 5-3 (T) Tema 5-4 (T)
S31-S32	04-11	10-12	2h	Tema 6-1 (T) Tema 6-2 (T)
S33-S34	04-11	12-14	2h	Problemas CB-1 Problemas CB-2
S35-S36	11-11	10-12	2h	Tema 6-3 (T) Tema 6-4 (T)
S37-S38	11-11	12-14	2h	Training CB - 1 Training CB - 2
S39-S40	18-11	10-12	2h	Problemas CB-3 Problemas CB-4
S41-S42	18-11	12-14	2h	Training CB - 3 Training CB - 4
TCB	25-11	10-11	1h	Test de conceptos básicos
S44-S46	25-11	11-14	3h	Miniproyecto
S47-S50	02-12	10-14	4h	Miniproyecto
S51-S54	16-12	10-14	4h	Miniproyecto

Introduction to ICS Evaluation

- Writing test 40 points
- Research final project 40 points
 - Report quality 20%
 - Scientific method and results 60%
 - Presentation 20%
- Lab Training 20 points

Introduction to ICS Bibliography

- Basic
 - A First Course in Fuzzy and Neural Control. Hung T. Nguyen, Nadipuram R. Prasad, Carol L. Walker, Elbert A. Walker. Chapman and Hall/CRC. 2002
- Complementary
 - Neural Network Design. Martin T. Hagan, Howard. B. Demuth, Mark Beale. PWS Publishing Company, Thomson Learning. 2002
 - Application of Neural Networks to Adaptive Control of Nonlinear Systems. G. W. Ng. Research Studies Press Ltd. England. 2003
 - Neural Control Engineering: The Emerging Intersection between Control Theory and Neuroscience. Steven J. Schiff. The MIT Press. First edition 2012
 - Redes Neuronales y Sistemas Borrosos. Bonifacio Martín del Brío y Alfredo Sanz Molina. Ed. RAMA. 2001
 - Fuzzy Control. Kevin M. Passino, Stephen Yurkovich. Addison Wesley Publishing Company. First edition 1997
 - An Introduction to Fuzzy Control. D. Driankov, H. Hellendoorn and M. Reinfrank. Springer-Verlag. 1996
 - Adaptive Fuzzy Systems and Control Design and Stability Analysis. Li-Xin Wang. University of California at Berkeley. PTR Prentice Hall. 1994
 - Controladores en lógica borrosa. Javier Holgado Corrales. Servicio de Publicaciones de la Universidad de Cadiz. 1995

Introduction to ICS

Course Requirements

- Essential prerequisites
 - Classical Control
 - Linear algebra
 - Numeric methods
 - Basic knowledge of MATLAB
- Will not be covered
 - Review of all architectures and learning rules (only focused in control systems)
 - HW implementation
 - Biology

Introduction to ICS

General Goals

- This course gives an introduction to discrete control, neural network architectures and fuzzy logic principles
- Emphasis is placed on their application to control systems from a theoretical and practical point of view
- An implementation of a neural controller, fuzzy controller and neuro-fuzzy controller is done
- A review of the genetic algorithms and their application in control systems is then carried out

Introduction to ICS

General Overview

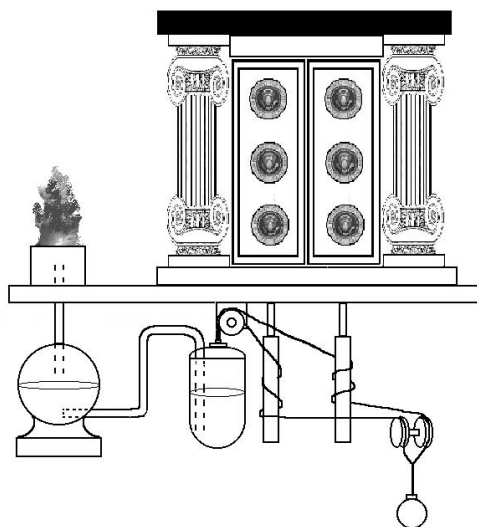
- Intelligent Control Systems
 - Neural Control Systems (NCS)
 - Fuzzy Control Systems (FCS)
 - Neuro-Fuzzy Control Systems
- Soft Computing
 - Neural Networks (NNs)
 - Fuzzy Logic (FL)
 - Genetic Algorithms (GA)

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A Prelude to Control Theory

An Ancient Control System



- Amazing control system invented about 2000 years ago by Hero of Alexandria (c. 1 AD)

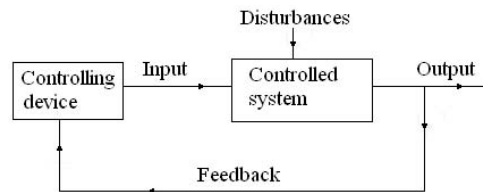
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A Prelude to Control Theory

Examples of Control Problems

- The goal of **control theory** is to force a system to behave the way we want
- **Control system:**



- Classification:
 - Open-loop control
 - Closed-loop control

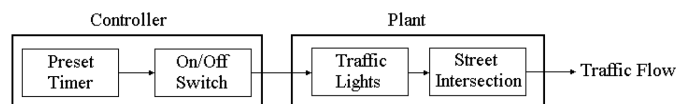
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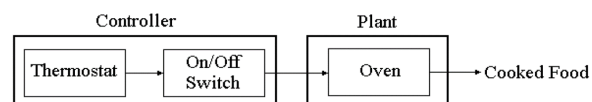
A Prelude to Control Theory

Examples of Control Problems

- **Open-loop control**
 - Control systems operating without feedback regarding the system behavior
 - Example 1 (Traffic light)



- Example 2 (Conventional oven)



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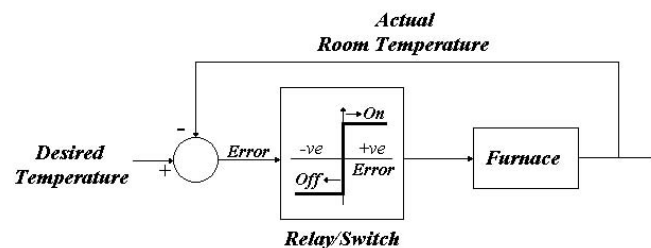
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A Prelude to Control Theory

Examples of Control Problems

➤ Closed-loop or feedback control

- The behavior of the system is observed by some sensory device, and the observations are fed back so that a comparison can be made about how well the system is behaving in relation to some desired performance.
- Example 1 (Temperature control)



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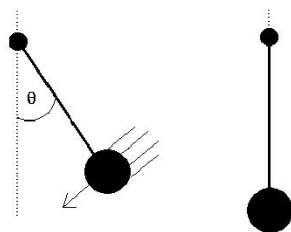
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A Prelude to Control Theory

Stable and Unstable Systems

➤ Stability of a system

- The ability of the system to maintain equilibrium or resume its original position after displacement.



➤ Stable system



➤ Unstable system

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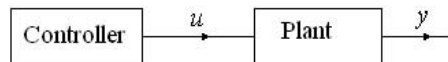
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A Prelude to Control Theory

A look at controller design

➤ Control law

- The engineering problem: How do you find the function u and how do you implement it?



➤ Example: cruise control (open-loop case)

- We want to keep the speed of a car at $y_0 = 65$ mph for all $t > t_0$

$$y(t) = f(u(t))$$

Given y_0 , the problem is to find the control function $u_0(t)$ such that

$$f(u_0(t)) = y_0 \text{ for } t > t_0$$

$f \rightarrow$ mathematical model of the plant

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A Prelude to Control Theory

A look at controller design

➤ Classical approach: standard control theory

- Focuses on finding a **mathematical model of the plant**
 - **Analysis**, collecting information pertinent to the control problem
 - **Synthesis**, constructing a successful control law
- **Problems:**
 - Requires detailed knowledge of the plant
 - The model is, at best, an approximate representation of the actual physical system

$$\frac{d^2 x(t)}{dt^2} + \frac{a dx(t)}{dt} = bu(t) \quad , x(t): \text{car's position}$$

$$y(t) = \frac{dx(t)}{dt} \quad , y(t): \text{car's velocity} \longrightarrow \frac{dy(t)}{dt} + a y(t) = bu(t)$$

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A Prelude to Control Theory

A look at controller design

➤ Classical approach: standard control theory

➤ Concrete solution

$$y(t) = y_0, \text{ for } t > t_0 \rightarrow \frac{dy(t)}{dt} = 0 \rightarrow u(t) = \left(\frac{a}{b}\right)y_0$$

➤ Second-order linear differential equation: Laplace Transforms in the frequency domain

$$\begin{aligned} \frac{dy(t)}{dt} + a y(t) &= b u(t) & Y(s) &= L\{y(t)\} \\ \downarrow L\{ \} & & U(s) &= L\{u(t)\} \\ sY(s) + aY(s) &= bU(s) \rightarrow U(s) = \frac{(s+a)}{b}Y(s) & y(t) &= L^{-1}\{Y(s)\} \\ \downarrow L^{-1}\{ \} & & u(t) &= L^{-1}\{U(s)\} \\ u(t) & & & \end{aligned}$$

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A Prelude to Control Theory

A look at controller design

➤ Classical approach: standard control theory

➤ Closed-loop control

$$y(t) - y_0 = e(t) \rightarrow u(t) = g(e(t)) = h(y(t), y_0)$$

- The problem is to find the function g or to approximate it from observable values of $u(t)$ and $y(t)$
- For LTI systems the so-called **proportional integral derivative (PID)** controllers work satisfactorily
- There exist systematic ways to design successful PID controllers knowing the plant model.

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A Prelude to Control Theory

A look at controller design

- **Modern approach: intelligent control theory**
 - How can you control complicated systems whose plant dynamics are difficult to know?
 - We can **approximate a plausible control law**, either from a collection of if . . . then. . . rules or from training data **without a mathematical model for the plant**
 - This is the philosophy of the fuzzy and neural approaches to control (**weaker knowledge**)
 - There are parameters in these controllers but they are adjusted by training samples or trial and error. There is no need for analytical mathematical models in this process.