

Juan David Colorado Vargas

Senior Product Designer & Lead

Senior Product Designer with **10+ years** leading end-to-end design for B2B platforms, AI products, and data-intensive dashboards. I translate dense workflows into clear, actionable interfaces through user research, scalable design systems, and close collaboration with engineering teams (**5+ devs**). Key results: **~90% usability improvement** on an enterprise SAP/Fiori platform, **~30% faster** design-to-dev handoff, and **~80% task comprehension gain** via A/B testing. Currently leading AI product design with functional Product Ownership at CodeBranch.

CORE: Product Design · UX Strategy · UI Design · Design Systems · User Research · Figma · Prototyping · Wireframing · A/B Testing · WCAG · Agile/Scrum · SAP Fiori · AI/ML Products · Design Ops · Team Leadership · Cross-functional Collaboration · HTML/CSS · Atomic Design · Design Thinking · Journey Mapping

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◆ PROFESSIONAL EXPERIENCE

Senior Lead UX/UI Designer

CURRENT

Functional Product Owner — user stories, delivery guidance, QA oversight

CodeBranch · Remote (USA/LatAm) · Jun 2025 – Present

- ▶ Led UX strategy for Nvidia's Supply Chain AI platform, redesigning a flat interface into a structured SAP Fiori dashboard that improved usability by ~90%, enabling faster decision-making across supply-chain teams.
- ▶ Designed the foundational product experience for YMA (Smartel AI ecosystem), establishing design patterns and a component library that 2 junior designers scaled across the full product suite — including real-time feedback loops and mobile-first UI informed by computer-vision metrics.
- ▶ Bridge design and engineering through structured user stories, QA oversight, and design system governance — collaborating with 5+ engineers including AI/ML specialists to ensure consistent Atomic Design implementation.

Senior Lead UX/UI Designer

Solving AI · Remote · Jun 2024 – Jun 2025

- ▶ Built a validation culture using Maze A/B tests with user cohorts, improving task comprehension by ~80% and aligning roadmap decisions with real user behavior to reduce churn.
- ▶ Designed and maintained a scalable Figma design system (Variables + Auto Layout), reducing design-to-dev handoff time by ~30% across the product team.
- ▶ Simplified multi-step AI interactions into accessible journeys aligned with WCAG standards, serving both technical and non-technical users.

Freelance UX/UI Web Designer

Independent · Remote · May 2024 – Jul 2024

- ▶ Delivered end-to-end UX/UI projects for cross-industry clients, managing discovery through high-fidelity handoff under tight timelines between full-time roles.

UX/UI Senior Designer

Ideaware · Remote · Sep 2023 – May 2024

- ▶ Led journey mapping and UX definition for Bucket, translating business goals into task-focused interfaces aligned with product strategy.
- ▶ Delivered high-fidelity interactive prototypes to validate early AI concepts and accelerate stakeholder alignment before engineering investment.

UI/UX Senior Designer & Team Leader

Adaptive Tech Solutions Colombia · Remote · Dec 2022 – Jun 2023

- ▶ Led a design team of 3 across 3 simultaneous B2B accounts (ToughBuilt, InvolveHub), strengthening designer-developer collaboration workflows.
- ▶ Mentored the team on mobile-first and responsive best practices, ensuring consistent cross-device experiences and raising quality standards.

SproutLoud Media Networks

On-site / Hybrid · Medellín · Dec 2015 – Nov 2022 · 7 years

Web Developer

Dec 2019 – Nov 2022 · 3 years

- ▶ Produced 20+ customizable web templates for the US market (DISH, Nvidia, Milwaukee Tools, Andersen Windows), owning the full lifecycle from UI design to HTML/CSS/JS implementation.
- ▶ Ensured cross-browser compatibility and responsive performance, serving major national brands through SproutLoud's distributed marketing platform.

Production Team Lead

Jul 2017 – Dec 2019 · 2 years 6 months

- ▶ Promoted based on consistent delivery, ownership, and leadership. Managed the production design team and digital prepress workflows.
- ▶ Oversaw email marketing and print campaigns (~50% print), ensuring quality across digital and physical channels.

Production Designer

Dec 2015 – Aug 2017 · 1 year 9 months

- ▶ Executed visual production for customizable marketing assets, building foundational platform knowledge that informed later leadership and development roles.

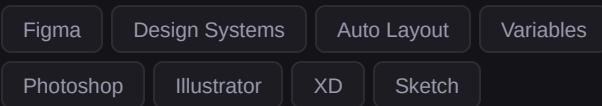
Graphic Designer

Creactiva · Medellín · Aug 2014 – Dec 2015

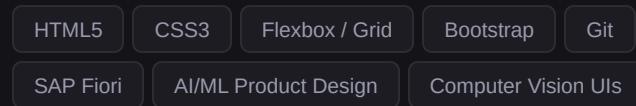
- ▶ Created and adapted visual advertising campaigns for IMUSA, Corbeta, Levis, and Cryogas, delivering production-ready assets across print and digital.

SKILLS & TOOLS

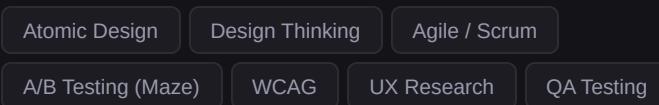
DESIGN & PROTOTYPING



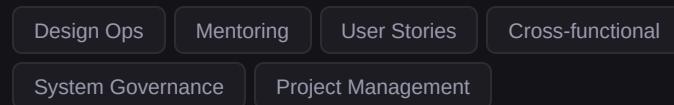
TECHNICAL & AI STACK



METHODOLOGIES



LEADERSHIP



L A N G U A G E S

Spanish

Native

English

C1 Advanced · EF SET 66/100

French

Elementary

Italian

Elementary

C E R T I F I C A T I O N S



EF SET English Certificate — C1 Advanced

EF Education First · Score 66/100



Nvidia Corporate Training Program

Nvidia · Sep 2025



Product Design School

Platzi · Nov 2025



UX/UI Designer Program

Platzi · Nov 2025



UX Design (User Experience)

Platzi · May 2025



User-Centered Design

Platzi + Torresburriel · May 2025



UX/UI Interface Design Fundamentals

Platzi + Torresburriel · May 2025



Design Systems Fundamentals

Platzi · May 2025



App Design Fundamentals

Platzi · Apr 2025



Definitive HTML & CSS

Platzi · Apr 2025 · 23h



Algorithms & Logical Thinking

Platzi · Apr 2025



Practical HTML & CSS

Platzi · May 2022 · 16h

S E L E C T E D C L I E N T S

Nvidia

DISH

Milwaukee Tools

Andersen Windows

ToughBuilt

Benjamin Moore

IMUSA

Levis

Corbeta

Cryogas

New Holland

Generac

Berkley One

E D U C A T I O N

Visual Designer — Emphasis on Interactive Systems

Fundación Universitaria Bellas Artes

2007 – 2011