

Team Members:

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Release Plan:

Product Name: iTradeU

Team Name: Trade Minions

Release Name: Alpha

Release Date: 11/23/16

Revision Number: 1

Revision Date: 10/03/16

High Level Goals:

- Allow people to post items to trade.
- Have a one page responsive UI, that works cross-platform.
- Have an algorithm match items to be exchanged.
- Facilitate users exchanging their items.
- Prevent scammers from abusing the system.

User stories for release:**Sprint 1:**

(10 story points) As a user, I want to be able to log in with a Google or Facebook account, so that I can access the website or application.

As a user, I want to post items to potentially trade with those of other users, so that I can exchange things I own for things I want.

Sprint 2:

As a user, I want to be able to filter posted objects by keywords and distance, so that it's easier to find items I might want.

As a user, I want to have matches and suggestions for items to trade in exchange for the ones I posted, so that it's faster to find items I might want.

Sprint 3:

As a user, I want to be able to print shipping labels and track any packages I am mailing or receiving, so I know when my packages arrive and if there are any problems.

As a user, I want to be able to review other users and rate their trustworthiness, so that other users know what to expect when trading with them.

Product backlog:

Having the service live online, and having live users to collect data from.

Project presentation:

See powerpoint.