

# Edyan Cruz

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## Education

<b>B.S. in Software Engineering</b> , <i>University of Puerto Rico Mayagüez Campus (UPRM)</i> <ul style="list-style-type: none"><li>• <b>Relevant Coursework:</b> Advanced Programming, Calculus I-III, Fundamentals of Computing, Data Structures</li><li>• <b>Cumulative GPA:</b> 3.91</li><li>• <b>Honors:</b> Dean's List for academic year 2022-2023</li></ul>	Aug 2022 – May 2027 Mayagüez, Puerto Rico
<b>Google Tech Exchange</b> , <i>Virtual</i> <ul style="list-style-type: none"><li>• <b>Relevant Coursework:</b> Applied Data Structures, Careers in Tech, Software Development Studio, Intro to Product Management</li></ul>	Jan 2024 – May 2024


## Technical Skills

**Languages** (C++, JavaScript, TypeScript, Kotlin, Java, Python), **Technologies** (Git, Node.js, Android Studio, Linux, Docker, ROS, HTML, CSS.)

## Experience

<b>STEP Intern</b> , <i>Google</i> <ul style="list-style-type: none"><li>• Set to intern with <b>Google's</b> Student Training in Engineering Program (<b>STEP</b>) during Summer 2024.</li></ul>	May 2024 – Aug 2024
<b>Mentor for UPRM Hacks Camp 2023</b> , <i>University of Puerto Rico Mayagüez Campus (UPRM)</i> <ul style="list-style-type: none"><li>• Guided and supported a cohort of 30 students, offering hands-on assistance in coding, app design, and problem-solving using MIT App Inventor.</li><li>• Improved group collaboration and participation by 30% through a series of interactive trust-building activities, fostering a collaborative and inclusive learning environment.</li></ul>	Jun 2023 – Jul 2023 Mayagüez, Puerto Rico

## Projects

<b>Software Architect Leader</b> , <i>RUMarino Autonomous Underwater Vehicle (AUV) Team</i> <ul style="list-style-type: none"><li>• Led a team of 3 software engineers in the design, implementation, and maintenance of the software architecture for RUMarino's AUV, which will participate in the RoboSub 2024 competition.</li><li>• Designed the AUV's software architecture in collaboration with other divisions, enhancing modularity, scalability, and ease of maintenance through the use of <b>ROS</b> and <b>Docker</b>.</li><li>• Developed the task planning framework for the AUV to autonomously plan and execute complex tasks based on sensor data utilizing <b>Python</b> and <b>SMACH</b> (state machines).</li></ul>	Dec 2022 – present
<b>FlightTracker Pro</b> , <i>CodePath Project (Source code available upon request)</i> <ul style="list-style-type: none"><li>• Collaborated with a 3-person team building an <b>Android</b> flight tracking <b>app</b> in <b>Kotlin</b> using <b>Android Studio</b> over 3 weeks.</li><li>• Led implementation of core UI/UX including <b>layouts</b>, <b>views</b>, <b>toolbar</b>, and <b>RecyclerView</b> to display flight data from Aviationstack API.</li><li>• Integrated multiple search query options (flight number, airline, airports) to allow users to lookup flights in different ways.</li></ul>	Nov 2023
<b>Discord Applications Bot</b> , <i>Personal Project</i>  <ul style="list-style-type: none"><li>• Created a user-friendly Discord bot using <b>TypeScript</b> and <b>Node.js</b>, allowing server moderators to seamlessly collect, manage, and organize user applications within the platform interface.</li><li>• Added CSV export of form data by employing the <b>Sequelize</b> library to integrate <b>SQLite</b> as a <b>relational database</b>.</li><li>• Improved code quality and reliability by conducting a comprehensive rewrite from <b>JavaScript</b> to <b>TypeScript</b>.</li></ul>	Jun 2023 – Jul 2023

## Extracurriculars

<b>CodePath Intro to Android Development</b> , <i>Student</i> <ul style="list-style-type: none"><li>• Learned Android development basics including <b>Android Studio</b>, <b>Kotlin</b>, and designing UIs with views and layouts.</li><li>• Collaborated with peers to build apps integrating <b>REST APIs</b> and <b>JSON data parsing</b>, emphasizing UI design principles.</li><li>• Led a 3-person team in building a flight tracking app over 3 weeks for CodePath's Demo Day, demonstrating skills in writing product specs, wireframing, and development.</li></ul>	Sep 2023 – Nov 2023
<b>UPRM Competitive Programming Team</b> , <i>Member</i> <ul style="list-style-type: none"><li>• Collaborated with a team of three members, including myself, to solve challenging programming problems utilizing C++, fostering effective communication, teamwork, and creative thinking.</li><li>• Achieved the title of Regional Champion for Puerto Rico at the <b>2023 ICPC Caribbean Finals (Qualifier) competition</b>, securing a <b>gold medal</b> and an impressive 38th place ranking among all participating groups from Caribbean nations.</li></ul>	May 2023 – Oct 2023