



# Serial communication between components

Using the input pins themselves as bits (aka parallel)

Pros:

- Simple and intuitive to use

- All that is needed to do is read each pin state

Cons:

- Uses up more pins as more bits are needed

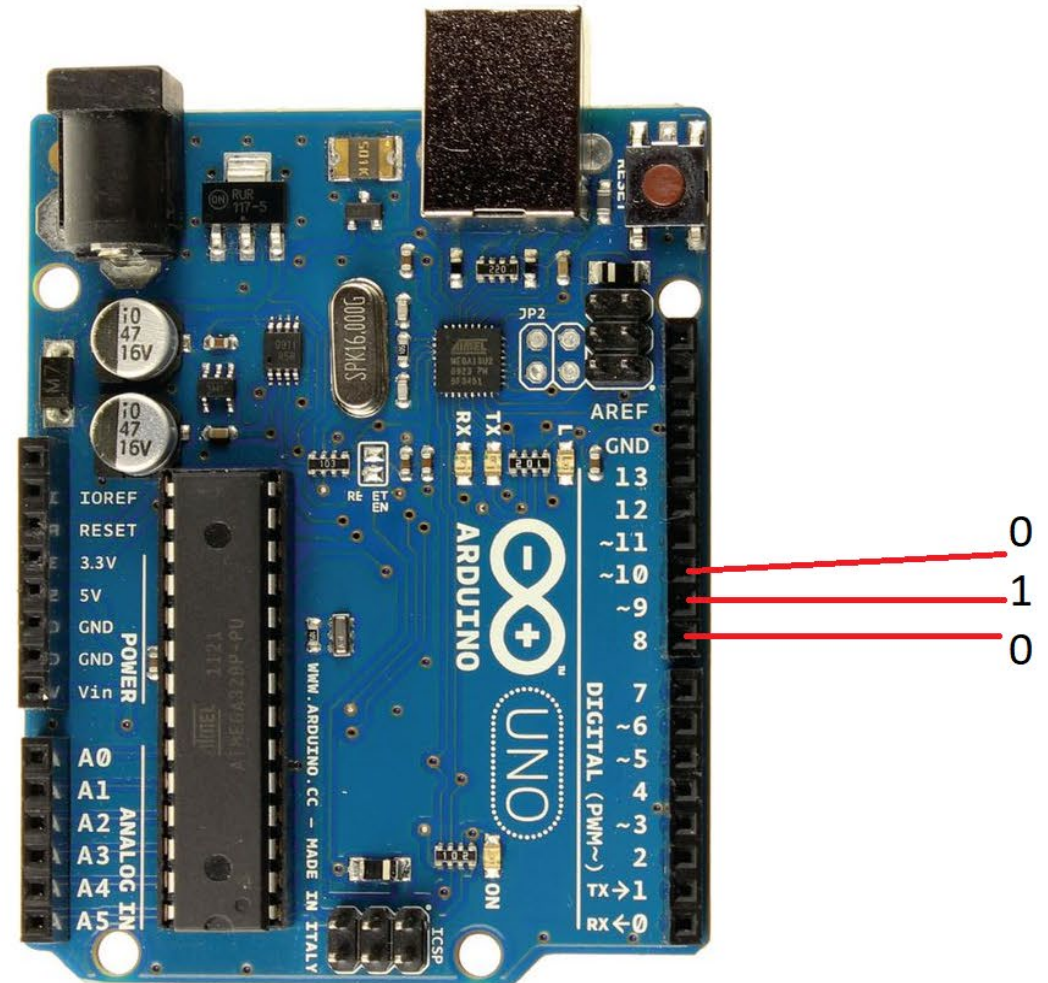
- Code can look convoluted

ex: if `digitalRead(8) || digitalRead(9) || digitalRead(10)`  
sure we can store the state in a variable to have it look cleaner

ex2: if `(pin1 || pin2 || pin3) == 1`

- Limited to reading  $2^n$  input combinations

$n$ =pins dedicated to be read only



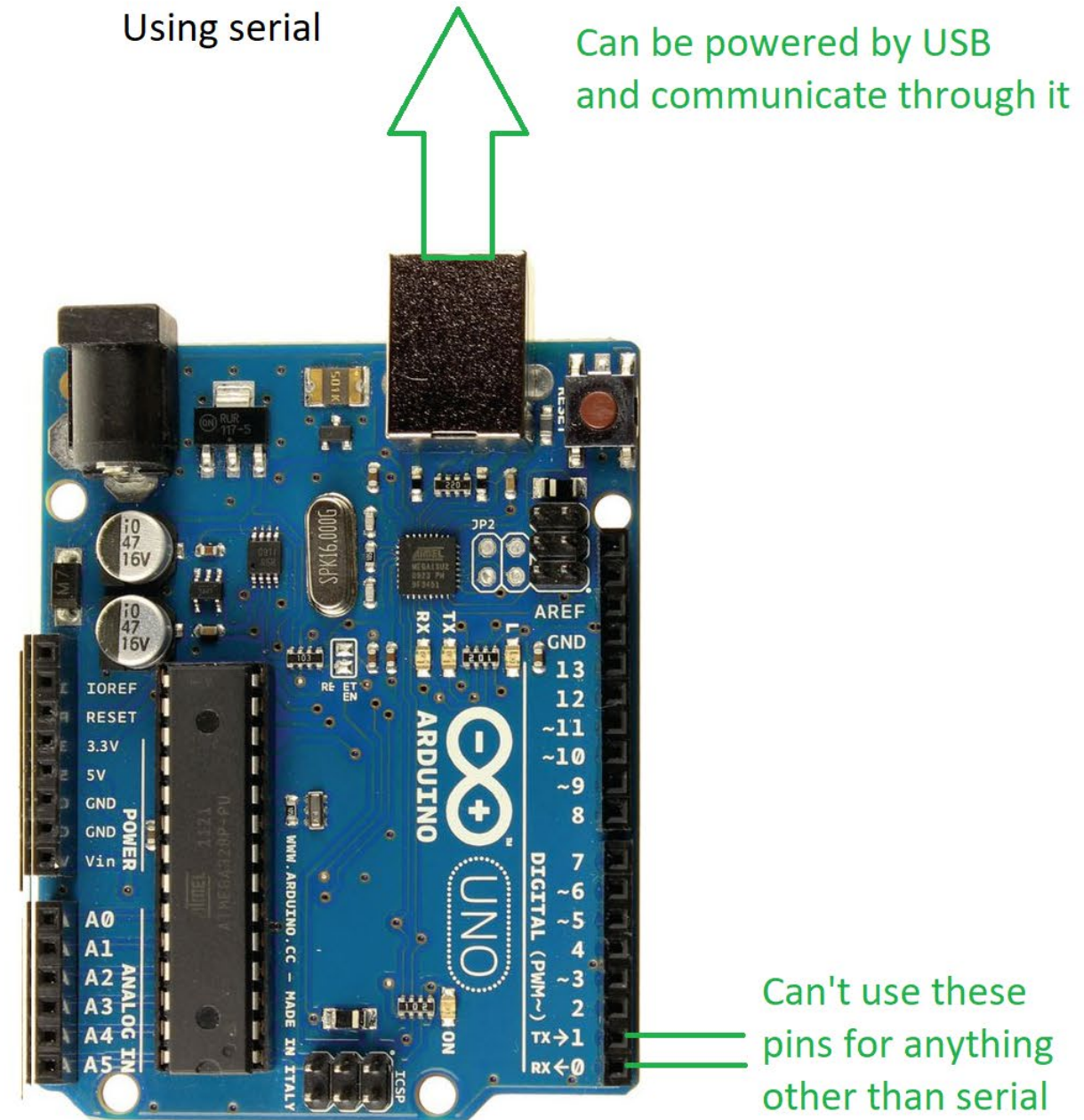
### Pros:

- Only requires 2 pins to read many inputs
- Don't really need to use pins 0 and 1 to communicate, can also use USB communication which is more convenient when using a raspberry pi.

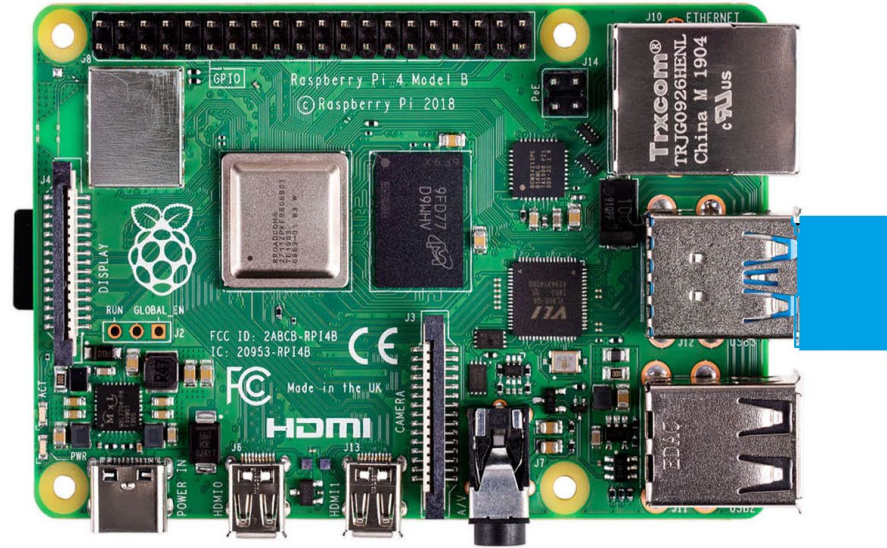
- Eliminates the need of additional wires

### Cons:

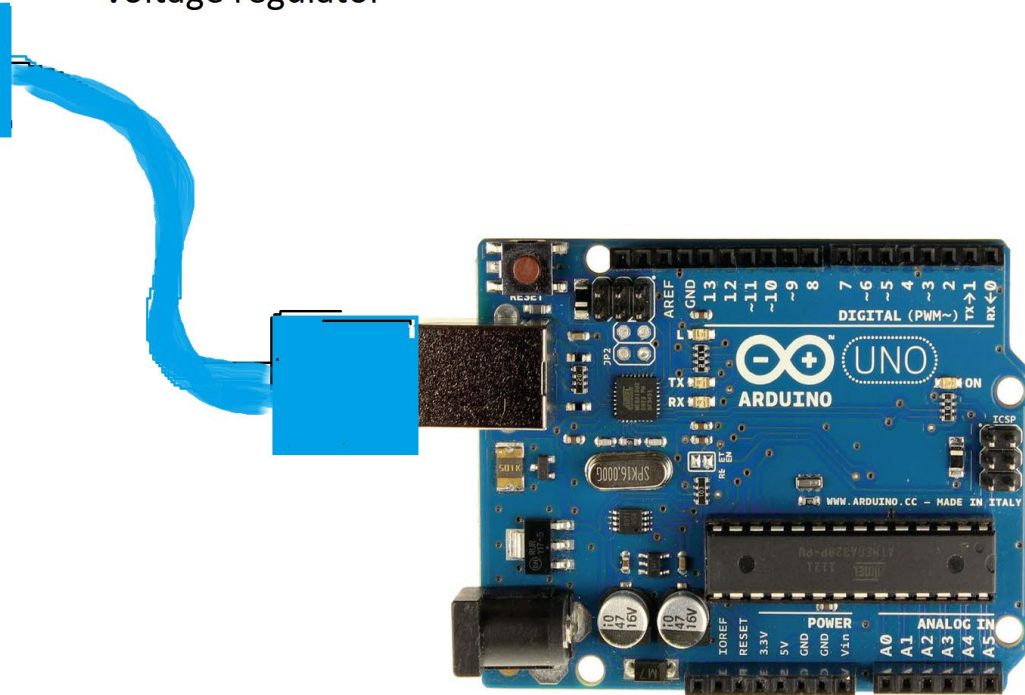
- Pins 0 and 1 cannot be used for anything if Serial communication is used



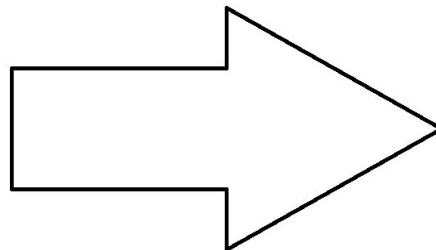




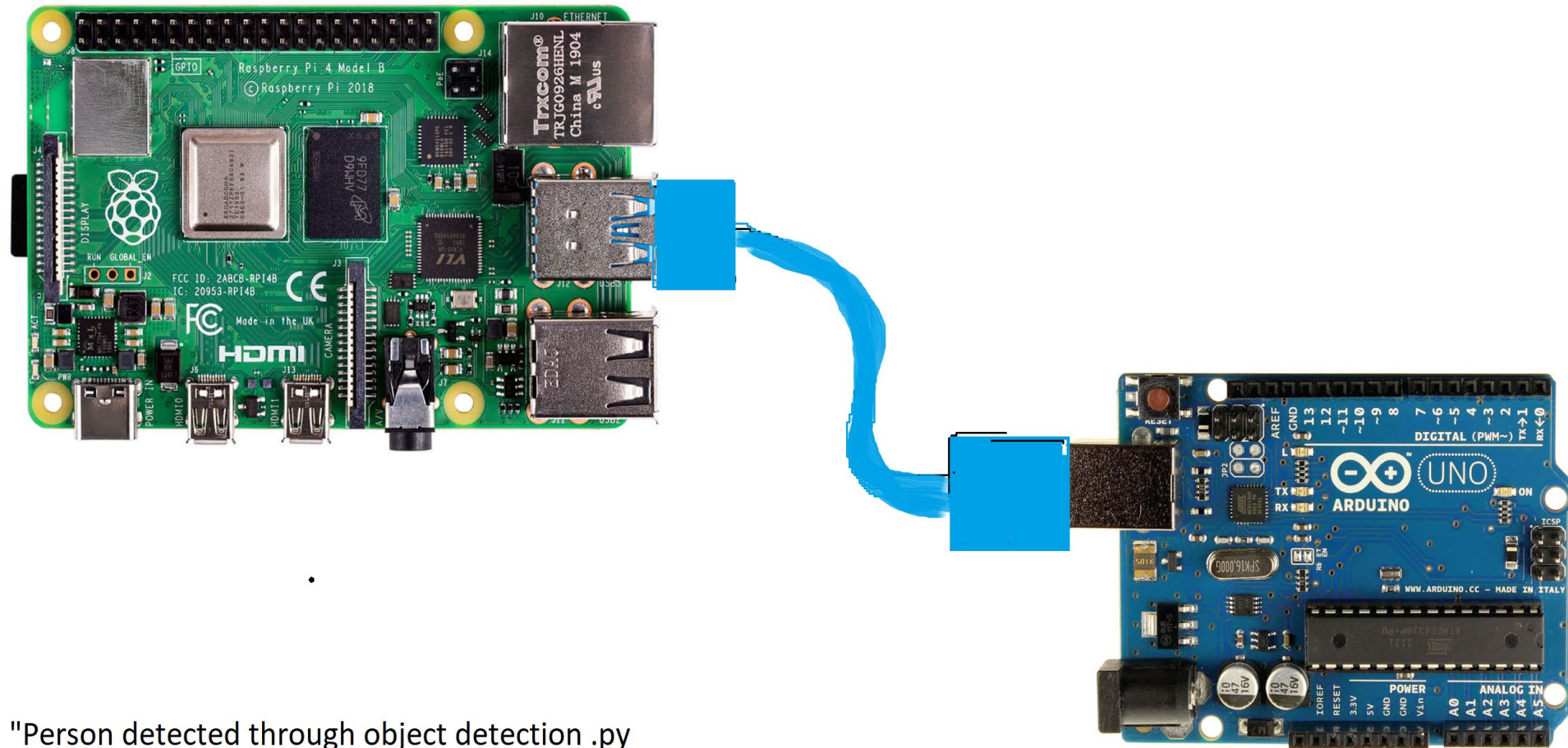
Already provides input voltage needed to power Arduino without external voltage regulator



Sends data as a byte or series of bytes  
based on the logic written within the python script



interprets the data received based on the arduino  
code

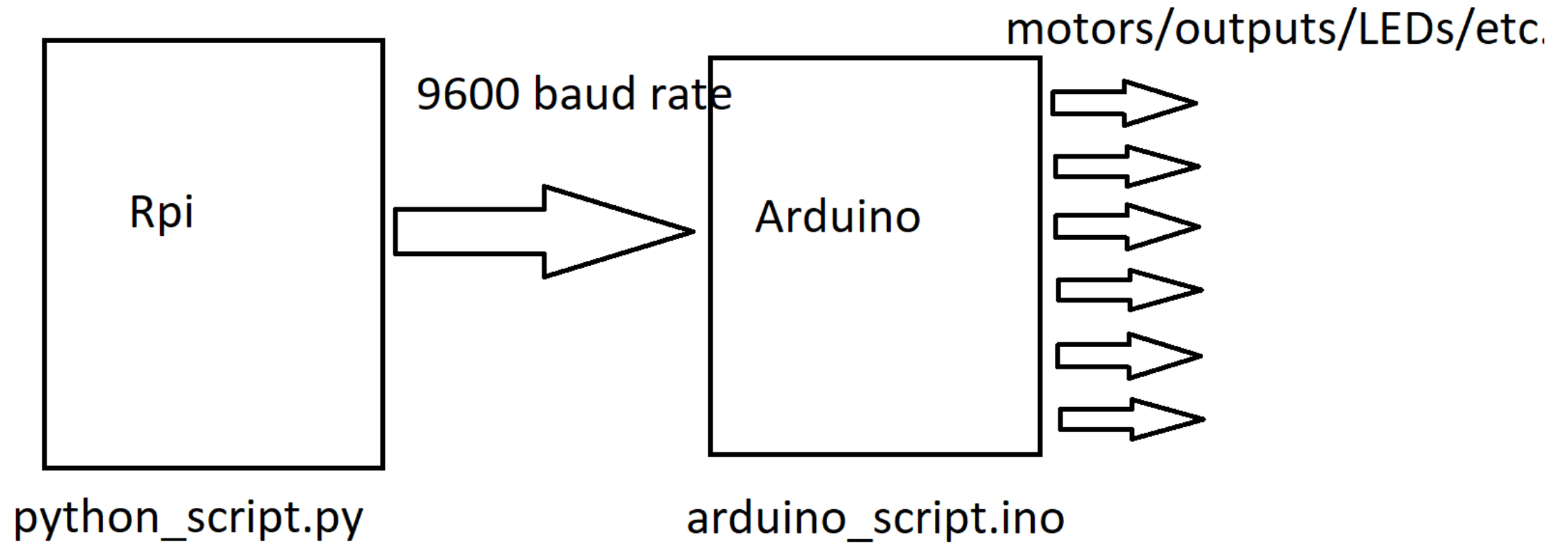


- "Person detected through object detection .py script"
- send b'0' through serial

- if b'0' is received move arm in a waving motion

# Demo

- [https://www.youtube.com/watch?v=6ESwdYmw\\_Lk](https://www.youtube.com/watch?v=6ESwdYmw_Lk)



# Basic components of communication: Raspberry pi send

```
1 import serial #imports serial module
2
3 arduino1=serial.Serial('/dev/ttyACM0',9600) #creates object called arduino1
4         |         |         |         |         |         |         |         |         |         |
5         |         |         |         |         |         |         |         |         |         |
6
7
8 #your own logic or script in between that writes to the arduino
9
10 #example, simply writing to the arduino a value of 2
11 arduino1.write(b'2') #writes to the arduino a byte with the value 2
12
```



# Arduino read

```
sketch_aug14a $  
  
int n; //define a variable to store info read by serial  
  
void setup() {  
    Serial.begin(9600); //Start serial monitor with 9600 baud rate  
    //define other pins as outputs or inputs here  
  
}  
  
void loop() {  
    if(Serial.available()) {  
        n=Serial.read();  
    }  
  
    //insert your own logic here to use the value read  
  
    //ex, using switch-case statements  
  
    switch(n) {  
        case '0':  
            print('testing 0');  
            break;  
        case '1':  
            print('testing 1');  
            break;  
    }  
}
```

# Resources to learn more:

- Arduino specific language reference  
<https://www.arduino.cc/reference/en/language/functions/communication/serial/>
- How it works  
<https://learn.sparkfun.com/tutorials/serial-communication/serial-intro>
- Examples using Arduino and Raspberry Pi  
[https://classes.engineering.wustl.edu/ese205/core/index.php?title=Serial\\_Communication\\_between\\_Raspberry\\_Pi\\_%26\\_Arduino](https://classes.engineering.wustl.edu/ese205/core/index.php?title=Serial_Communication_between_Raspberry_Pi_%26_Arduino)