

**DEADLINE OCTOBER 29, 2020**



# **IEEEBSB DESIGN CONTEST**

Design an automatic candy dispenser for  
trick-or-treaters that reduces the  
exposure and spread of COVID

**Rules:**

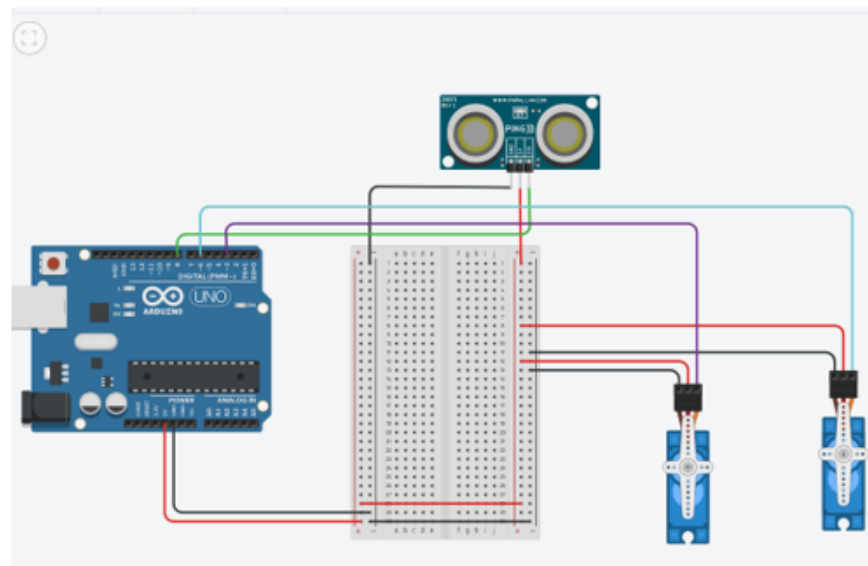
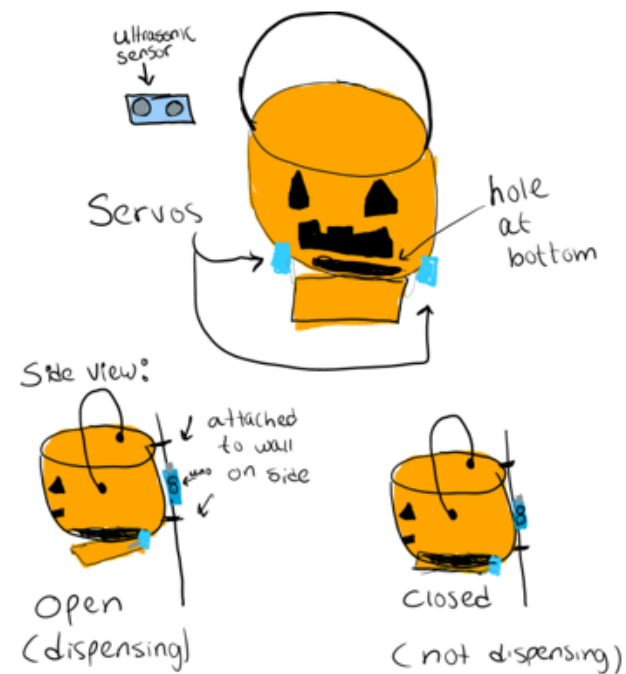
- Design must use a plastic pumpkin.
- Use of a microcontroller is allowed.
- Simulations are allowed.
- Building is encouraged.
- Must be a UTRGV student.

Win a halloween basket and  
points to redeem a prize of your  
choosing!

Submit your design showcase and any  
additional files that explains your design to  
[IEEE.BTX@gmail.com](mailto:IEEE.BTX@gmail.com)

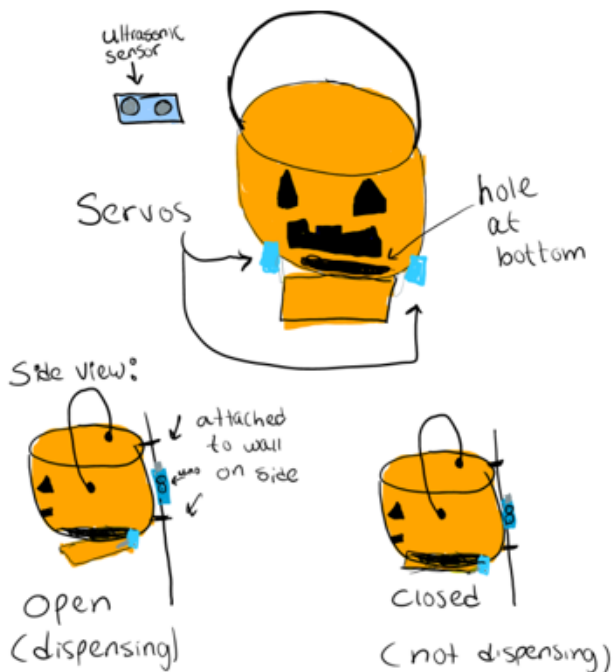


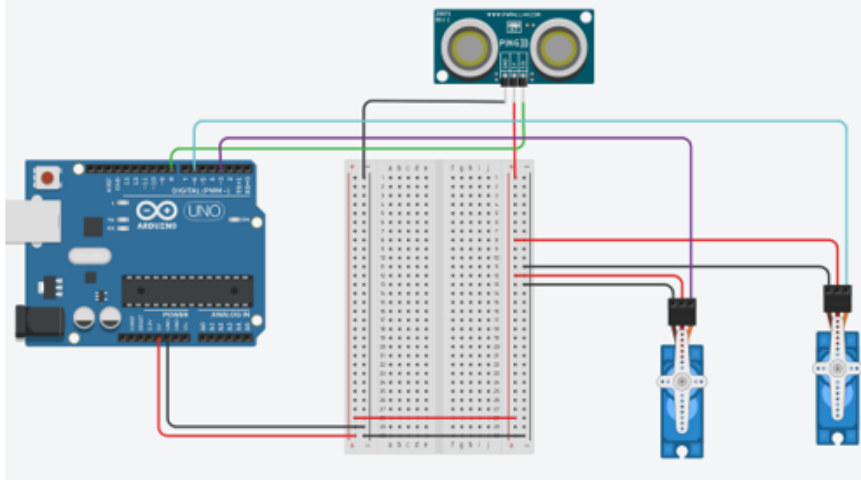
## Example Submission:



```
1 #include <Servo.h>
2
3 Servo servol;
4 Servo servo2;
5
6 void setup()
7 {
8   //Attach servos to pins 3&6
9   servol.attach(3);
10  servo2.attach(6);
11 }
12
13 void loop()
14 {
15
16   //Trigger sensor on
17   pinMode(8, OUTPUT);
18   digitalWrite(8, HIGH);
19   delayMicroseconds(2);
20   digitalWrite(8, LOW);
21
22   //set pin as input & read pulse length from sensor
23   pinMode(8, INPUT);
24   long duration = pulseIn(8, HIGH);
25
26   //Calculation of distance
27   long distancecm = duration*0.034/2;
28
29   //Detect person if closer less than 30cm
30   if (distancecm<60)
31   {
32     /*Dispense candy and wait 30 seconds
33     to give them time to close bag and leave
34     and start detecting again*/
35     servol.write(90);
36     servo2.write(90);
37     delay(300);
38     servol.write(0);
39     servo2.write(0);
40     delay(30000);
41   }
42 }
43
44
45 }
```

## Example Submission:

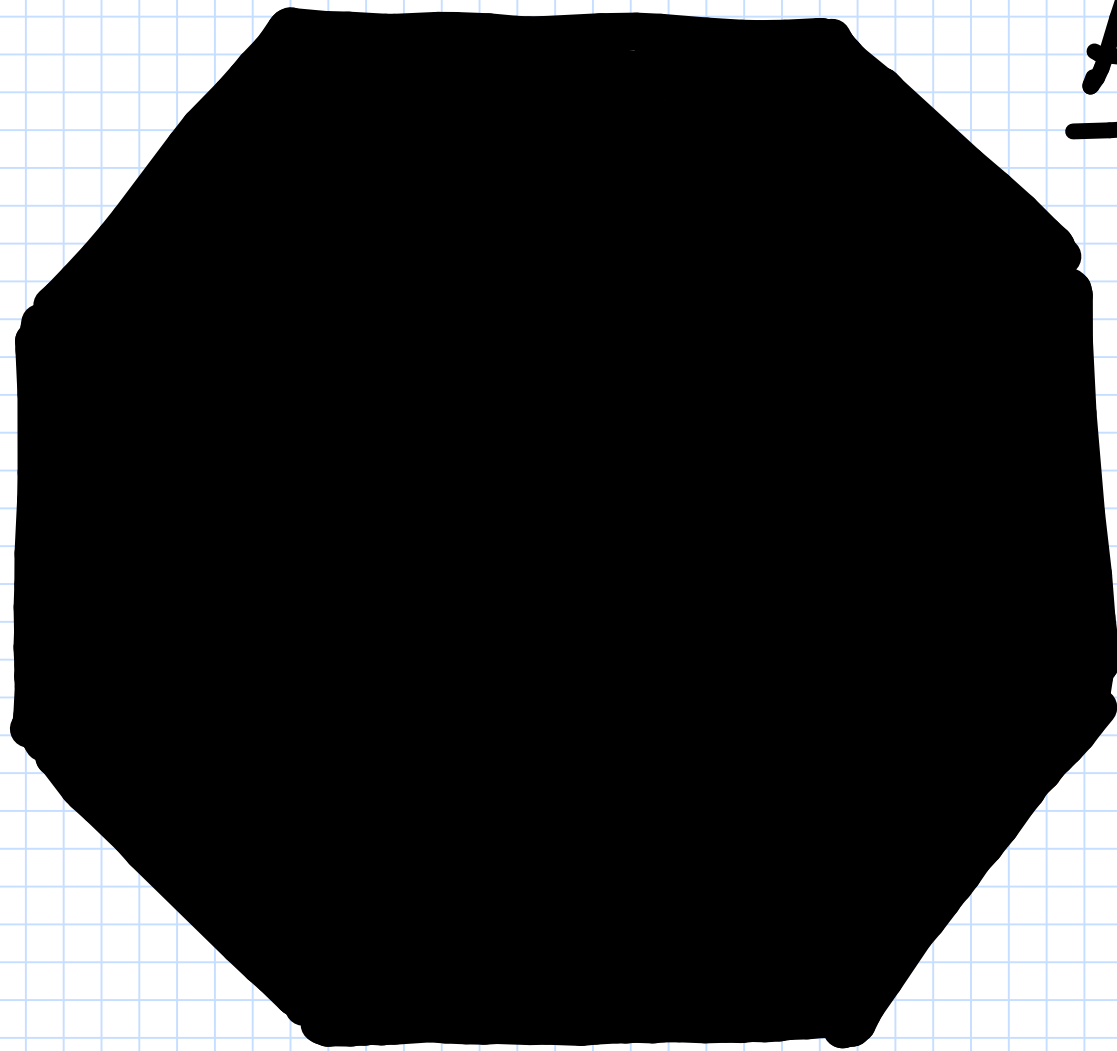




```

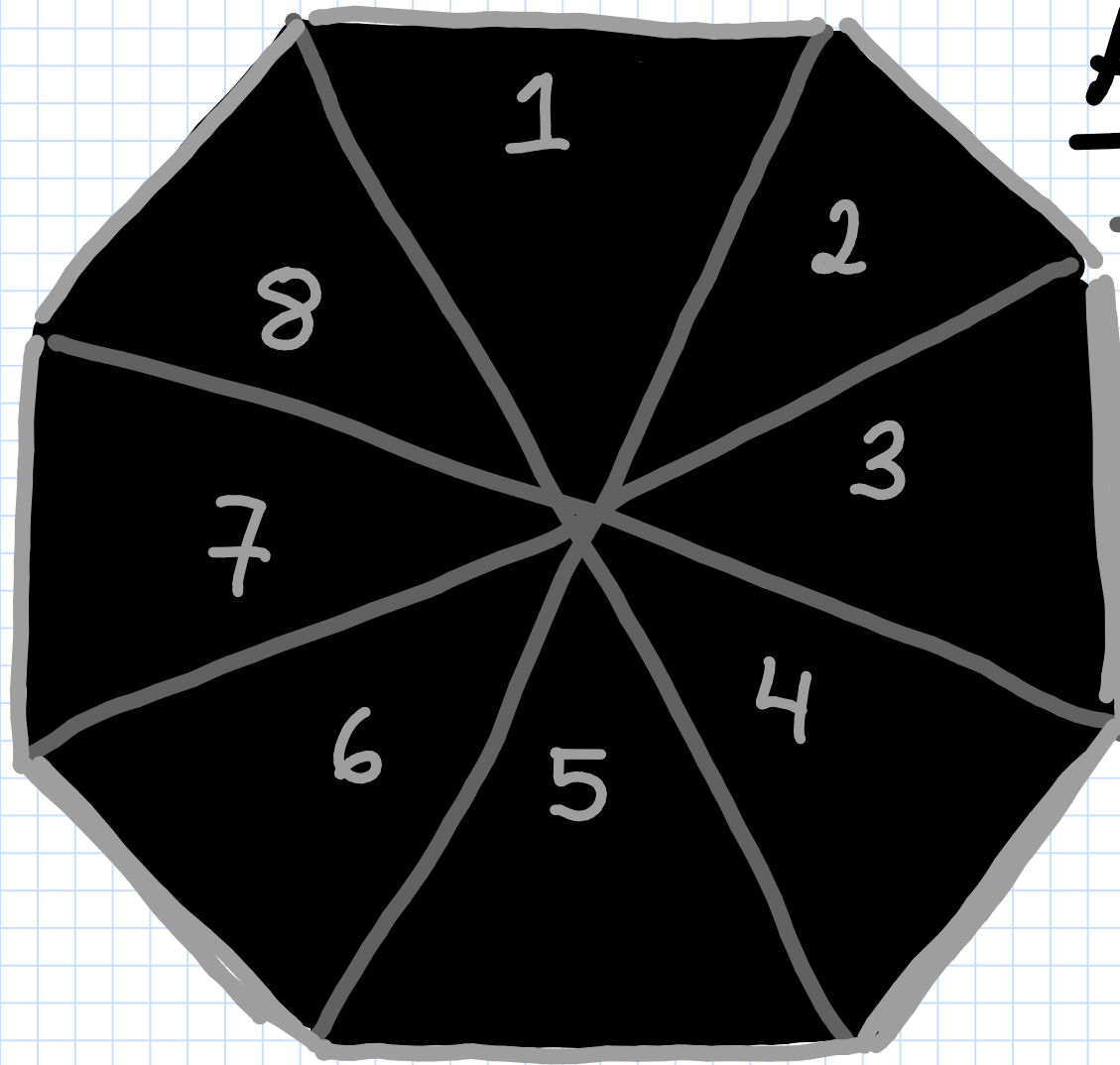
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```

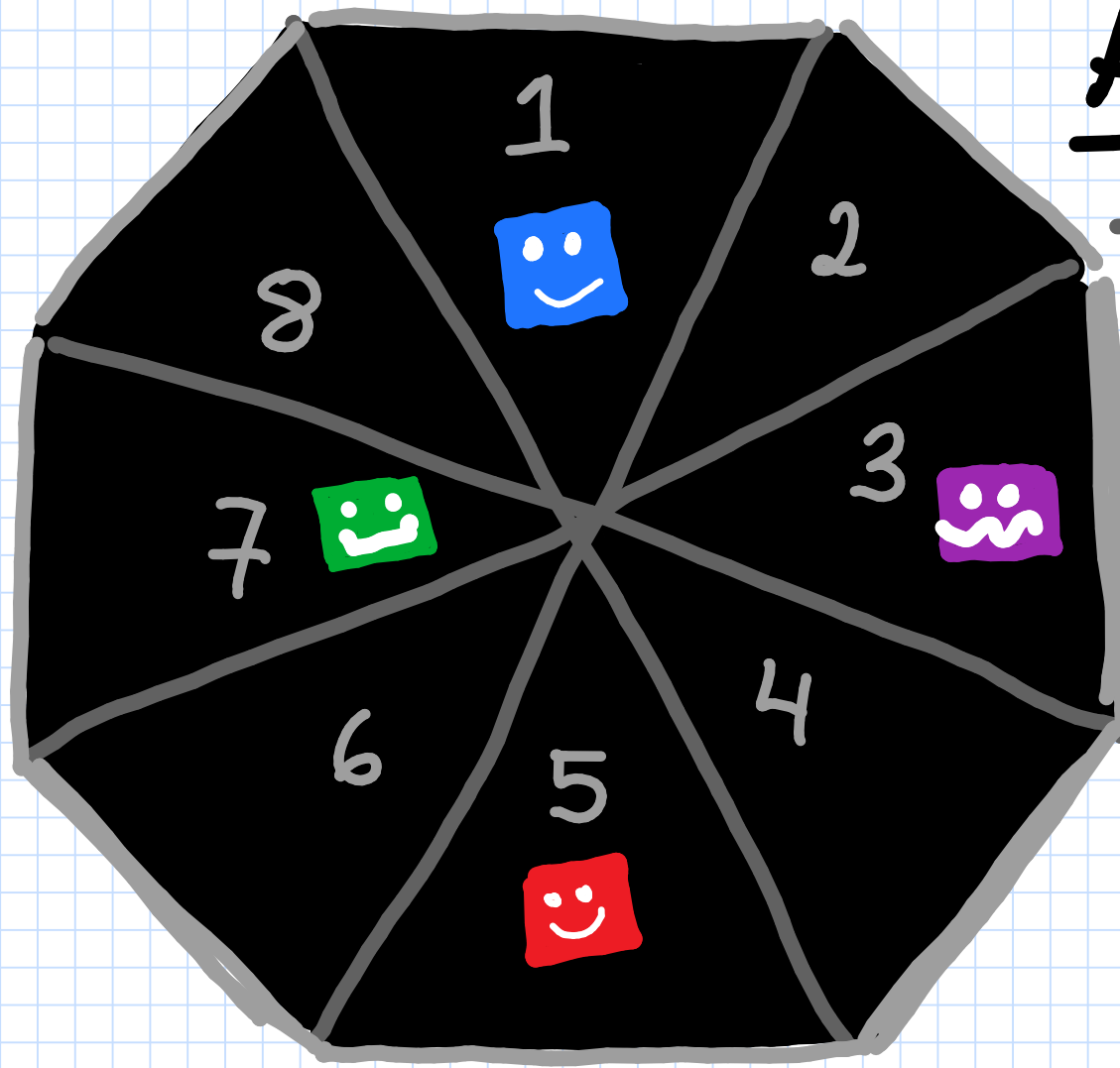


Arena

Chose octagon  
shape



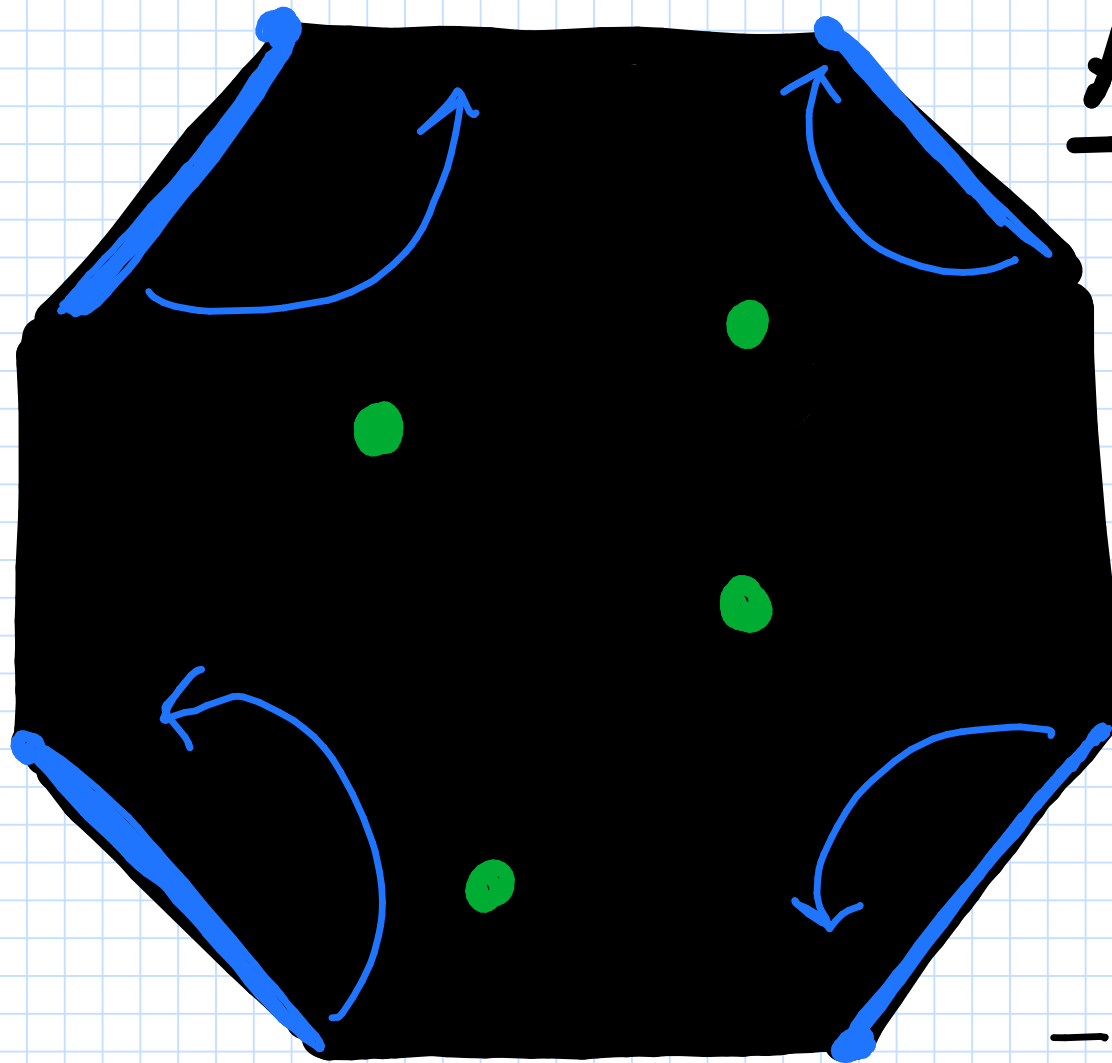
Arena  
-segments



# Arena

-segments  
↳ Placement





# Arena

## Hazards

1. Wipers

↳ still to decide  
on length

2. rising pillars

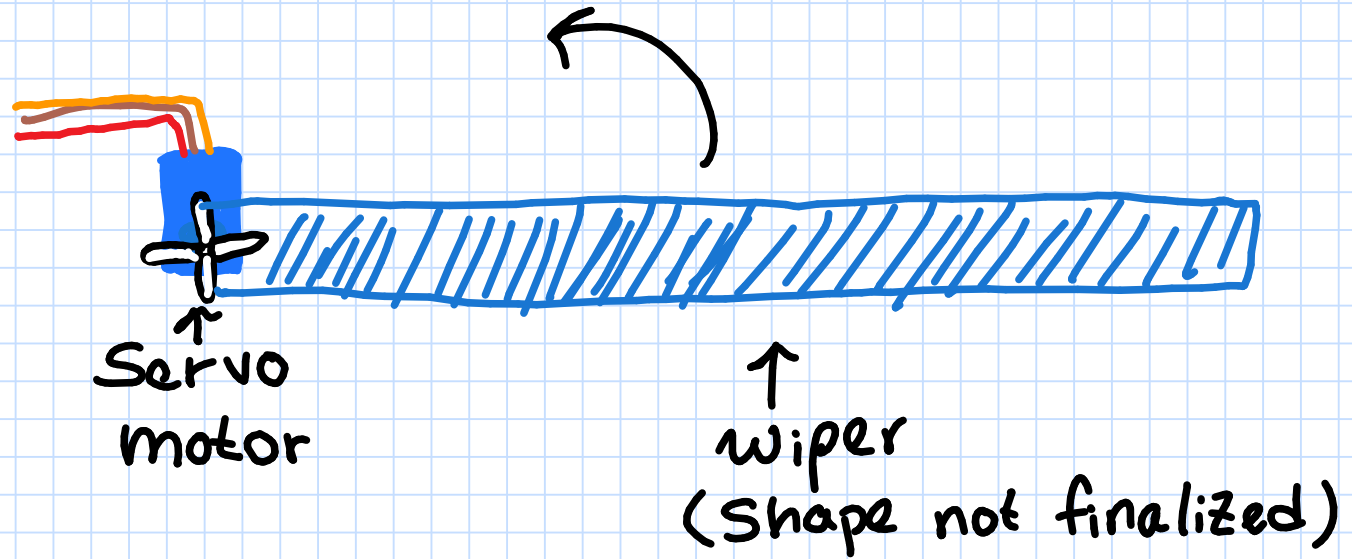
↳ still to decide  
on size and  
length

↳ diameter

- How many?
- Placement

Servo ex:

## Wiper mechanism



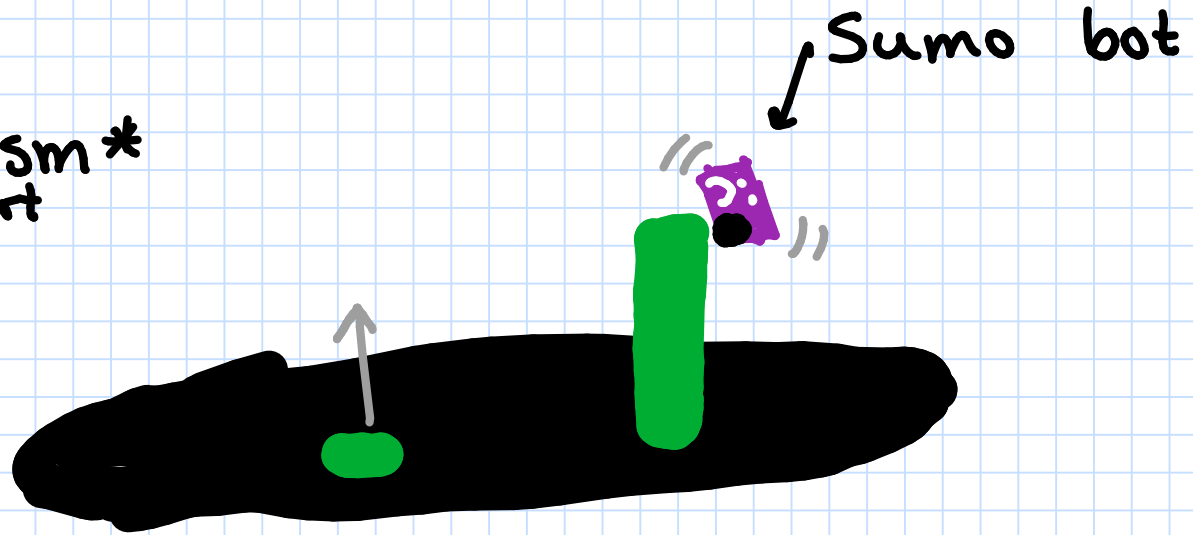
### Things to consider:

- mechanical advantage
- Servo torque rating
- Sumo bot weight
- Servo speed

# Rising Pillars

## To consider:

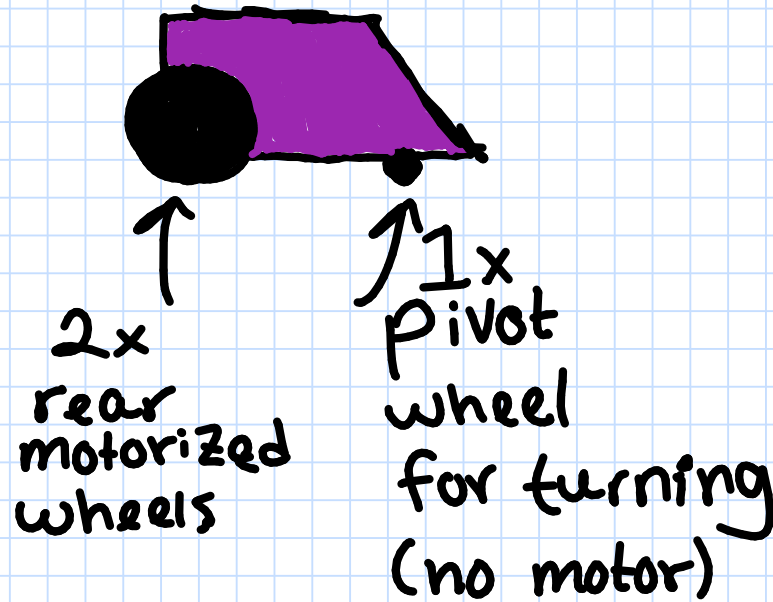
- total width
- rising distance
- rising mechanism \*
  - ↳ weight support
- placement
- amount



Side view

# Sumo bot

Side:



## Features:

- LEDs (RGB) to switch based on color chosen by player

# Donations

Severity of punishment is influenced by total amount donated, but not directly proportional

## to do:

- Come up with equation
- make it general so we can tweak priority of punishments

## to do while testing:

- rank severity of punishments / Hazards  
↳ pillars, wipers, reverse controls

ex:

If \$10 are donated

30% Chance of pillars

20% Chance of wipers

50% Chance of reverse control

ex 2:

If \$1 is donated

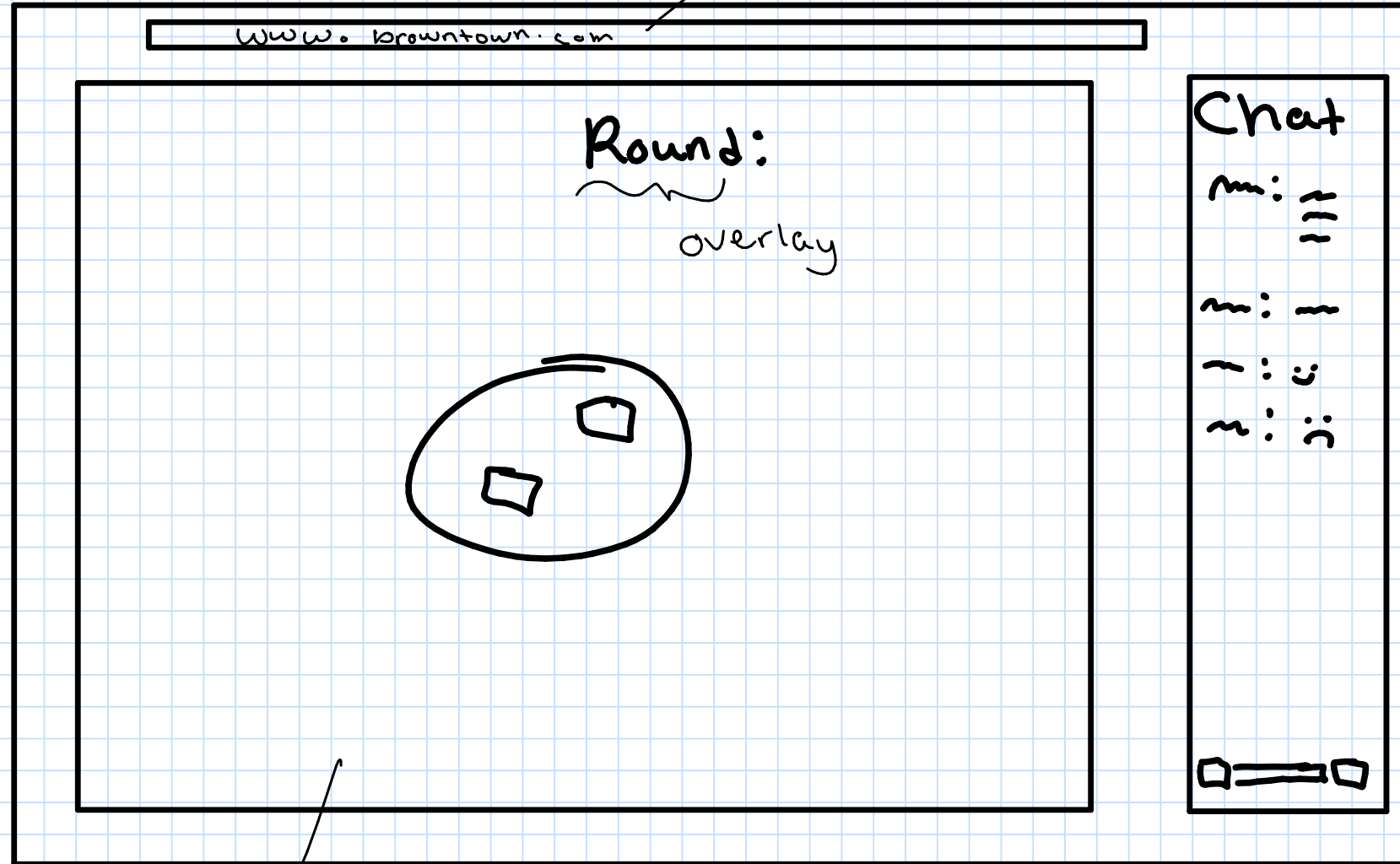
70% Chance of pillar

25% Chance of wipers

5% Chance reverse controls

# Web team

not streaming website



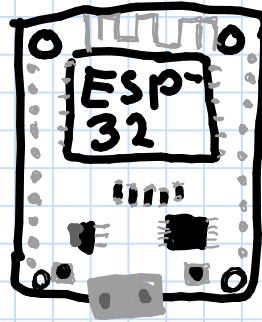
to do:

- Choose Streaming Platform
- Create basic Control interface to esp-32
- set stream donation interactivity

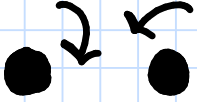

# General Programming



- main mcu: ESP-32
- Arduino IDE
  - ↳ C/C++
- 3.3V Logic
- already supports wi-fi & bluetooth

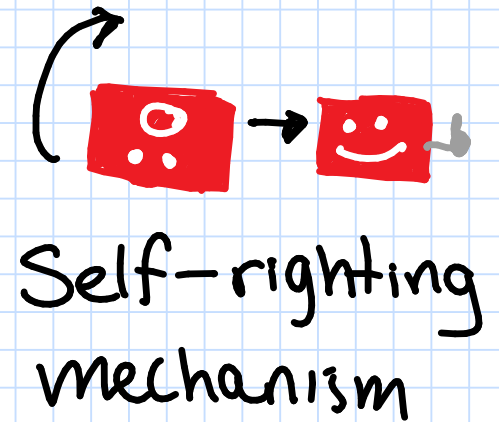
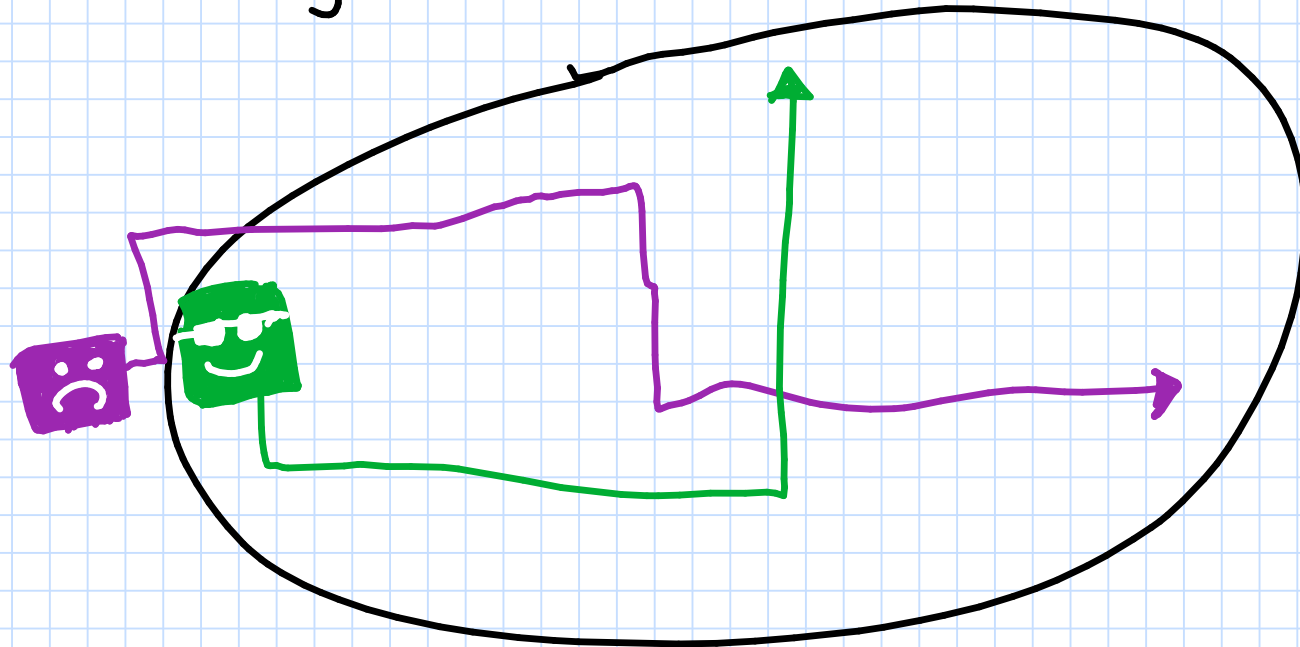


## to do:

- wheel movement (2x DC motors) 
- receive request 
  - ↳ forward();
  - backward();
  - brake();
- design arena hazards
- get hardware list
- program arena hazards

# Autonomous reset programming

- program autonomous routine after trigger
- Choose trigger type: hardware/software interrupts
- Choose sensors needed
- Choose method of robot knowing its position
- ringout detection





# Hardware QA

- gather list of hardware
  - ↳ order
- Choose battery type & voltage
  - ↳ 18650?
  - ↳ LiPO?
  - ↳ Li Ion?

} Charging method  
↳ some require a separate charger
- Schematics
- datasheets
- assemble, solder, etc.

# Art/UI

- Design logo: UTRGV NOT IEEE ~~IEEE~~  
or a team name  
or BSB
- Color palette
- LED patterns
- Warning messages/overlays

ex:

!!Activating Pillars!!