

# MATLAB 与工程应用

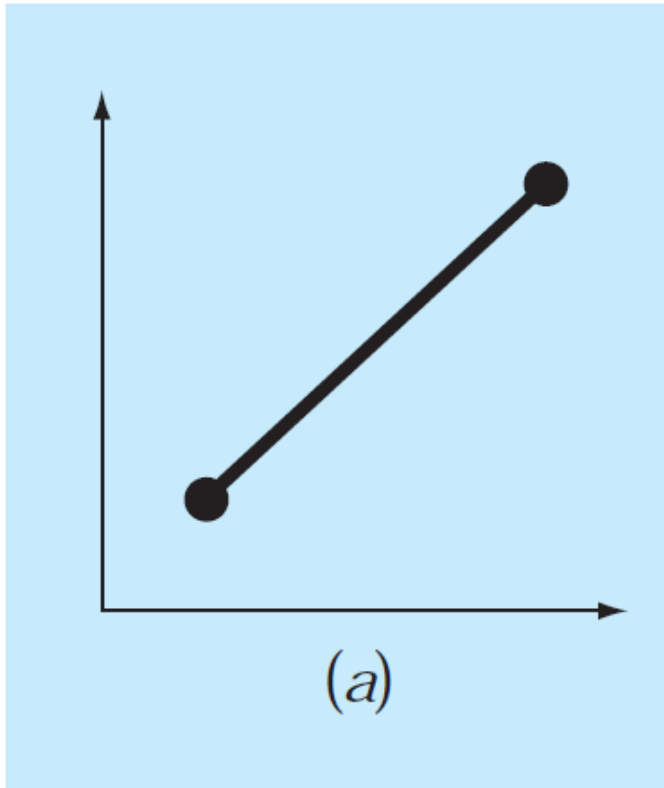
Interpolation

# Case Study

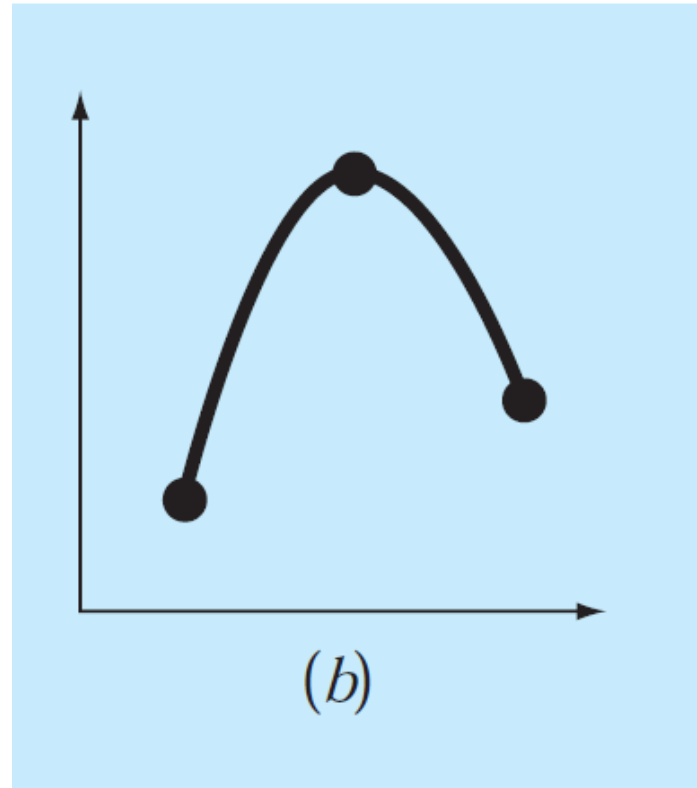
- You've taken data for measured temperature as a function of time from a hot water faucet
- Estimate temperature at  $t=0.6, 2.5, 4.7,$  and  $8.9$  seconds
- Estimate time it will take to reach  $T=75, 85, 90,$  and  $105$  degrees

Time (s)	Temperature (F)
0	72.5
1	78.1
2	86.4
3	92.3
4	110.6
5	111.5
6	109.3
7	110.2
8	110.5
9	109.9
10	110.2

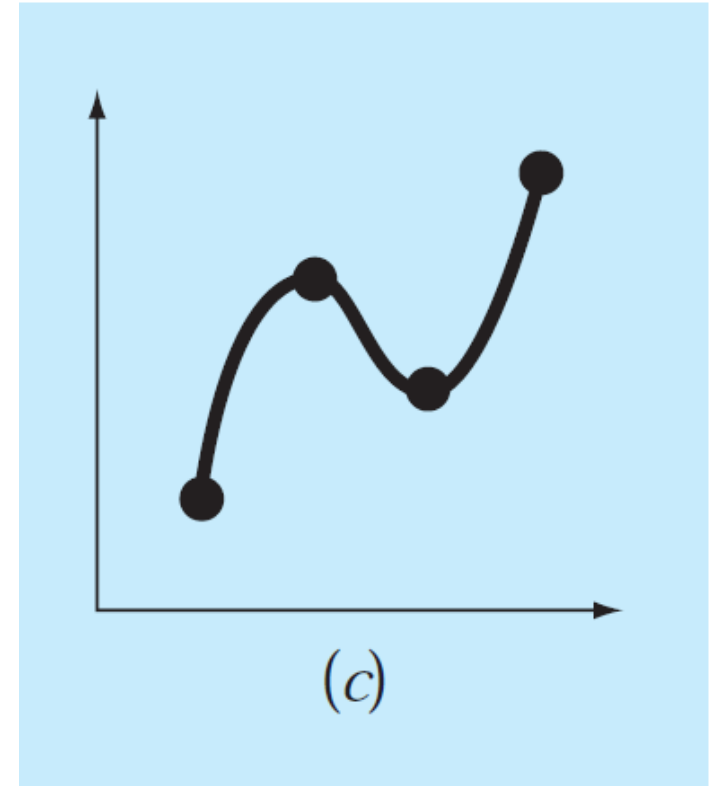
# Interpolating polynomials



first-order (linear)



second-order (quadratic or  
parabolic)

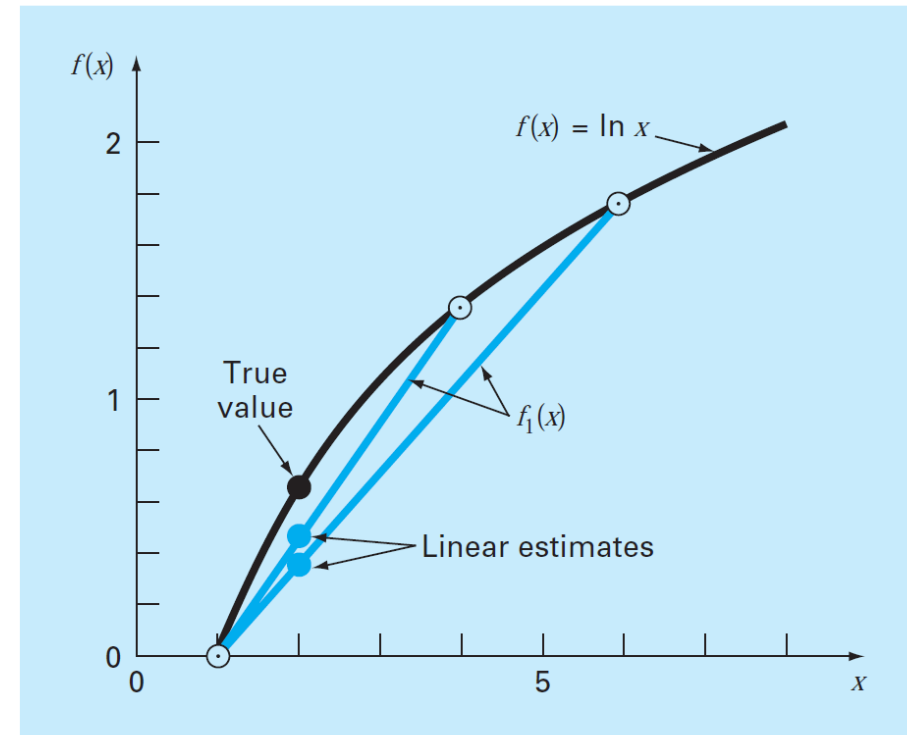
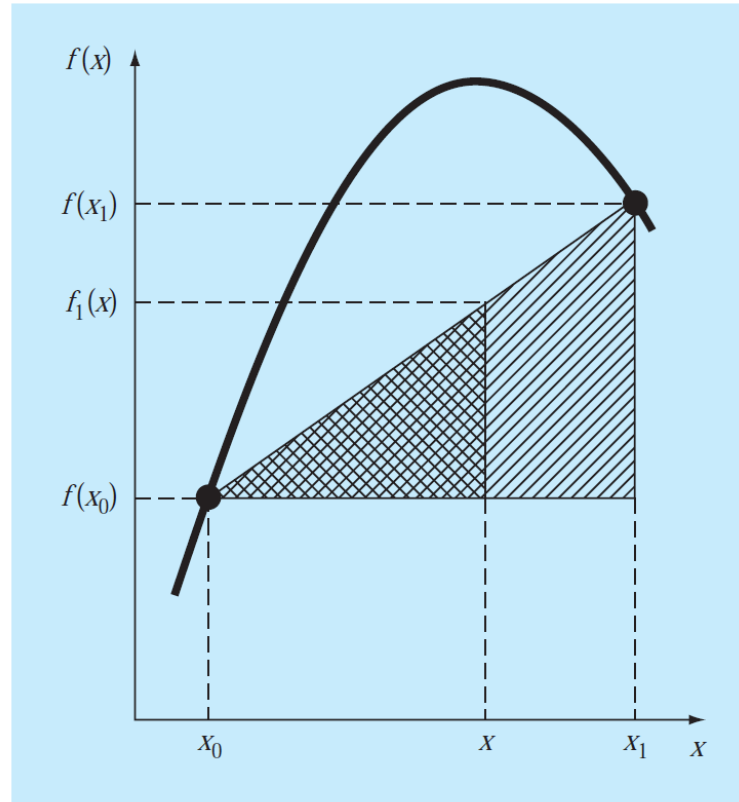


third-order (cubic)

# Linear Interpolation

$$\frac{f_1(x) - f(x_0)}{x - x_0} = \frac{f(x_1) - f(x_0)}{x_1 - x_0}$$

$$f_1(x) = f(x_0) + \frac{f(x_1) - f(x_0)}{x_1 - x_0} (x - x_0)$$



# Quadratic Interpolation

$$f_2(x) = b_0 + b_1(x - x_0) + b_2(x - x_0)(x - x_1)$$

$$f_2(x) = b_0 + b_1x - b_1x_0 + b_2x^2 + b_2x_0x_1 - b_2xx_0 - b_2xx_1$$

$$f_2(x) = a_0 + a_1x + a_2x^2$$

$$a_0 = b_0 - b_1x_0 + b_2x_0x_1$$

$$a_1 = b_1 - b_2x_0 - b_2x_1$$

$$a_2 = b_2$$

$$b_0 = f(x_0)$$

$$b_1 = \frac{f(x_1) - f(x_0)}{x_1 - x_0}$$

$$b_2 = \frac{\frac{f(x_2) - f(x_1)}{x_2 - x_1} - \frac{f(x_1) - f(x_0)}{x_1 - x_0}}{x_2 - x_0}$$

# General Form of Newton's Interpolating Polynomials

The  $n$ th-order polynomial

$$f_n(x) = b_0 + b_1(x - x_0) + \cdots + b_n(x - x_0)(x - x_1) \cdots (x - x_{n-1})$$

$$b_0 = f(x_0)$$

$$b_1 = f[x_1, x_0]$$

$$b_2 = f[x_2, x_1, x_0]$$

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$$b_n = f[x_n, x_{n-1}, \dots, x_1, x_0]$$

$$f[x_i, x_j] = \frac{f(x_i) - f(x_j)}{x_i - x_j}$$










$$f[x_i, x_j, x_k] = \frac{f[x_i, x_j] - f[x_j, x_k]}{x_i - x_k}$$

the  $n$ th finite divided difference

$$f[x_n, x_{n-1}, \dots, x_1, x_0] = \frac{f[x_n, x_{n-1}, \dots, x_1] - f[x_{n-1}, x_{n-2}, \dots, x_0]}{x_n - x_0}$$

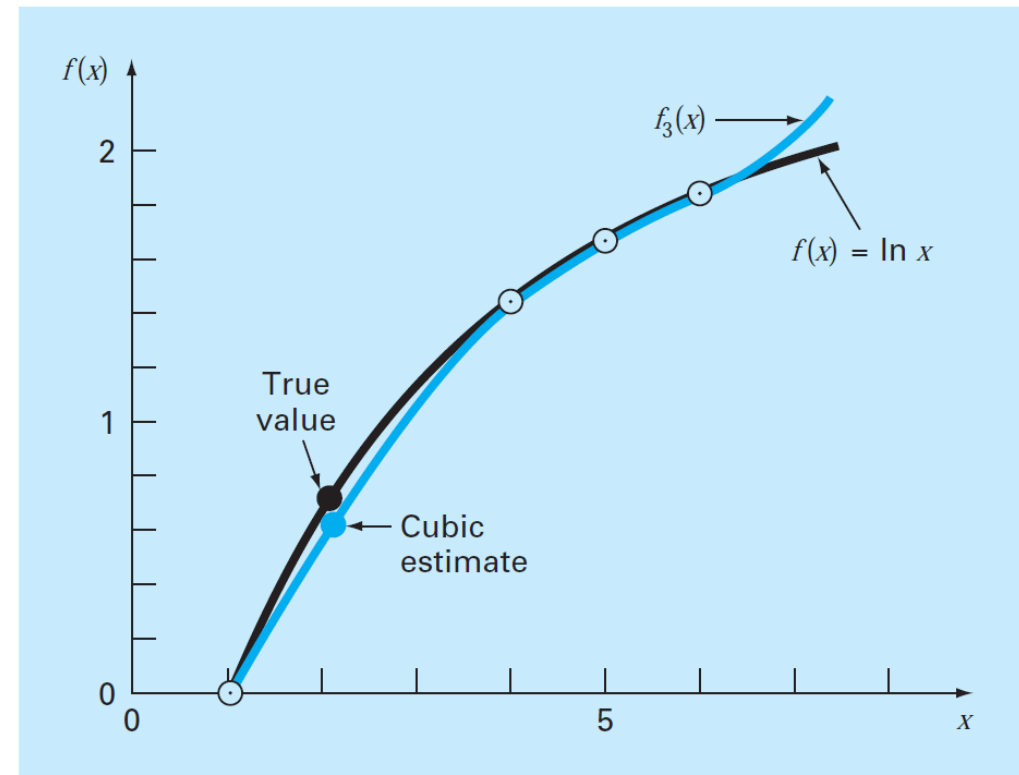
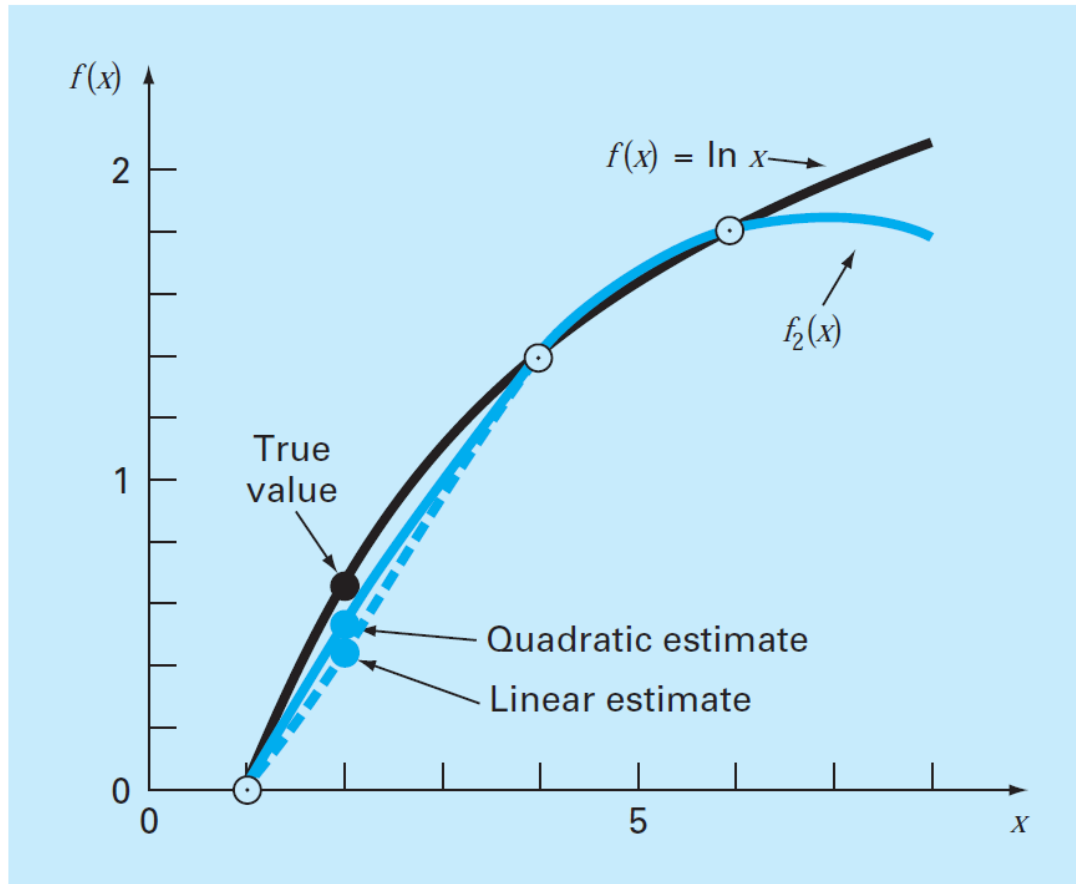
# Newton's Divided-Difference Interpolating Polynomials

$$f_n(x) = f(x_0) + (x - x_0) f[x_1, x_0] + (x - x_0)(x - x_1) f[x_2, x_1, x_0] + \cdots + (x - x_0)(x - x_1) \cdots (x - x_{n-1}) f[x_n, x_{n-1}, \dots, x_0]$$

<i>i</i>	$x_i$	$f(x_i)$		First		Second		Third
0	$x_0$	$f(x_0)$		$f[x_1, x_0]$		$f[x_2, x_1, x_0]$		$f[x_3, x_2, x_1, x_0]$
1	$x_1$	$f(x_1)$		$f[x_2, x_1]$		$f[x_3, x_2, x_1]$		
2	$x_2$	$f(x_2)$		$f[x_3, x_2]$				
3	$x_3$	$f(x_3)$						

Graphical depiction of the recursive nature of finite divided differences.

# The use of polynomials to estimate $\ln 2$





# Interpolation

- Defining a function that takes on specified values at specified points
- Unlike curve fits, interpolation always goes through the data points
- Generally piece-wise, rather than covering entire range
- Often, first approach is to draw straight lines between points

# Polynomials

- For  $N$  data points, there is a unique polynomial (usually of order  $n-1$ ) that goes through each point
- This is an interpolating polynomial, because it goes exactly through each data point
- Problem: between data points, function can vary by large amount

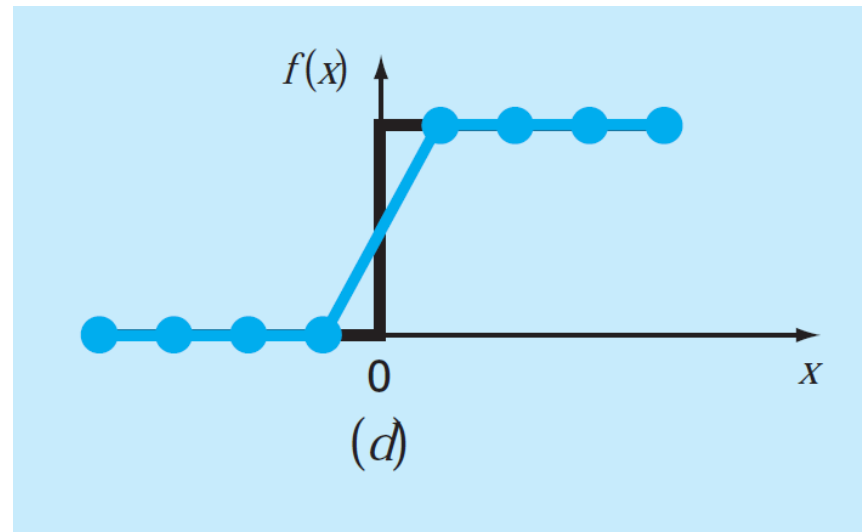
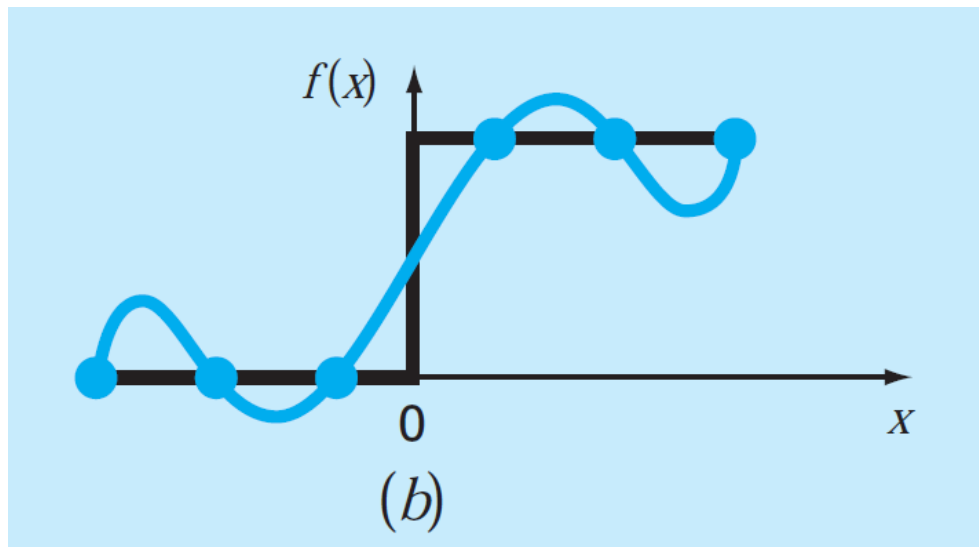
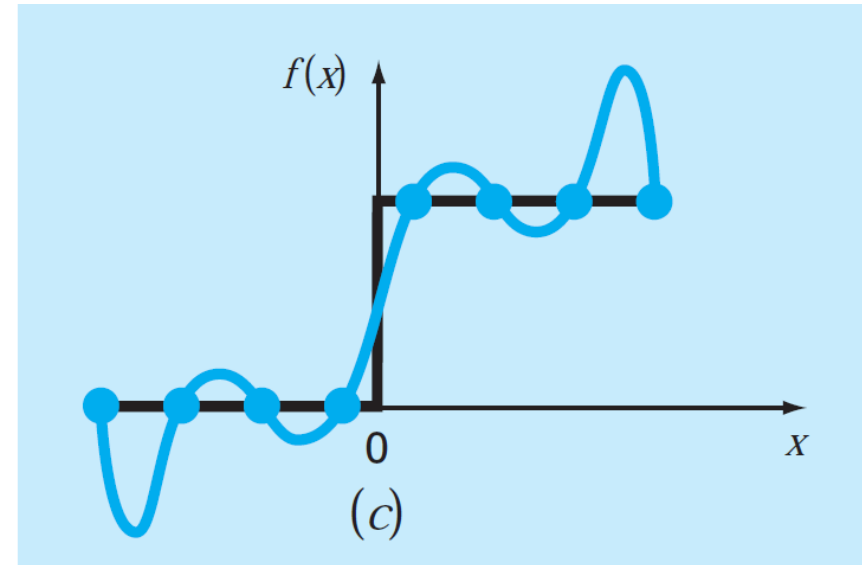
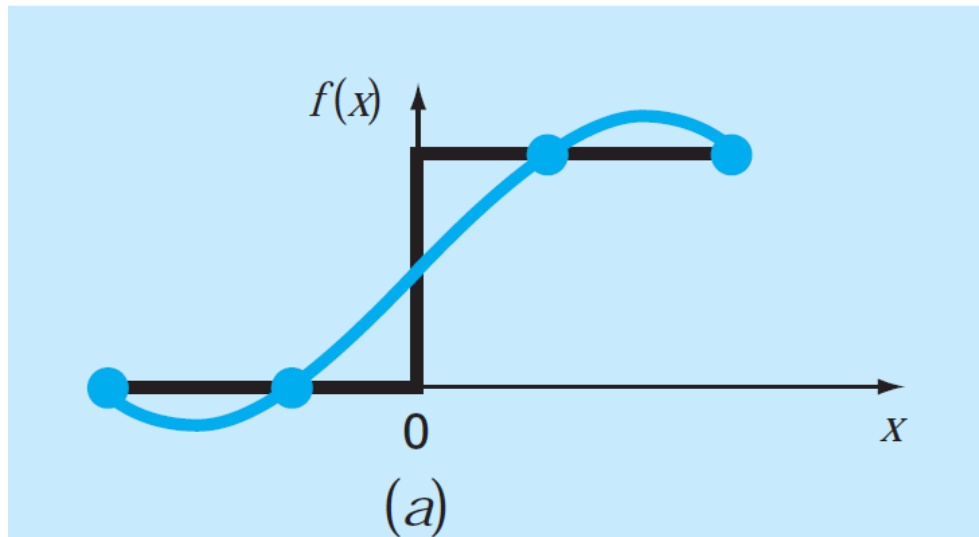
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# Piecewise linear interpolation

- Connect each data point by a straight line

# SPLINE INTERPOLATION



# Linear Splines

$$f(X) = f(X_0) + m_0(X - X_0)$$

$$X_0 \leq X \leq X_1$$

$$f(X) = f(X_1) + m_1(X - X_1)$$

$$X_1 \leq X \leq X_2$$

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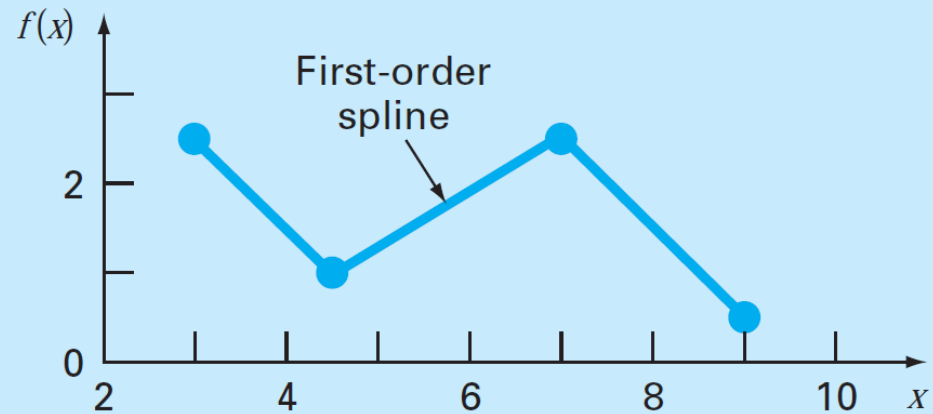
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$$f(X) = f(X_{n-1}) + m_{n-1}(X - X_{n-1})$$

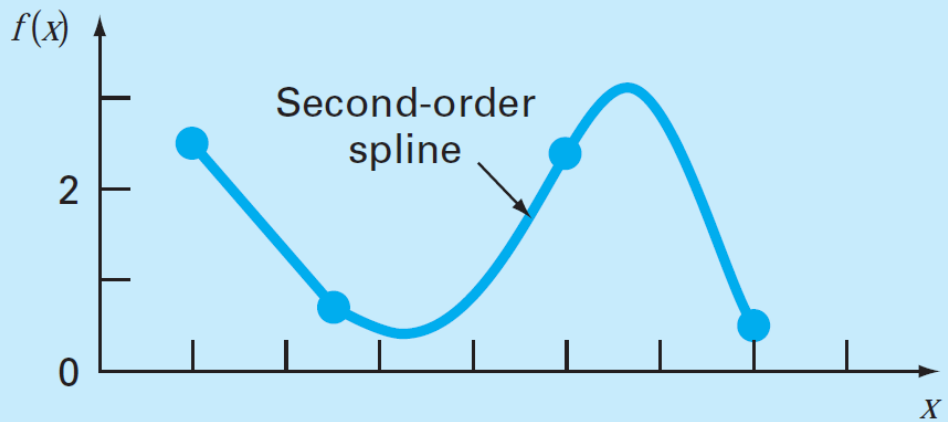
$$X_{n-1} \leq X \leq X_n$$

$$m_i = \frac{f(X_{i+1}) - f(X_i)}{X_{i+1} - X_i}$$

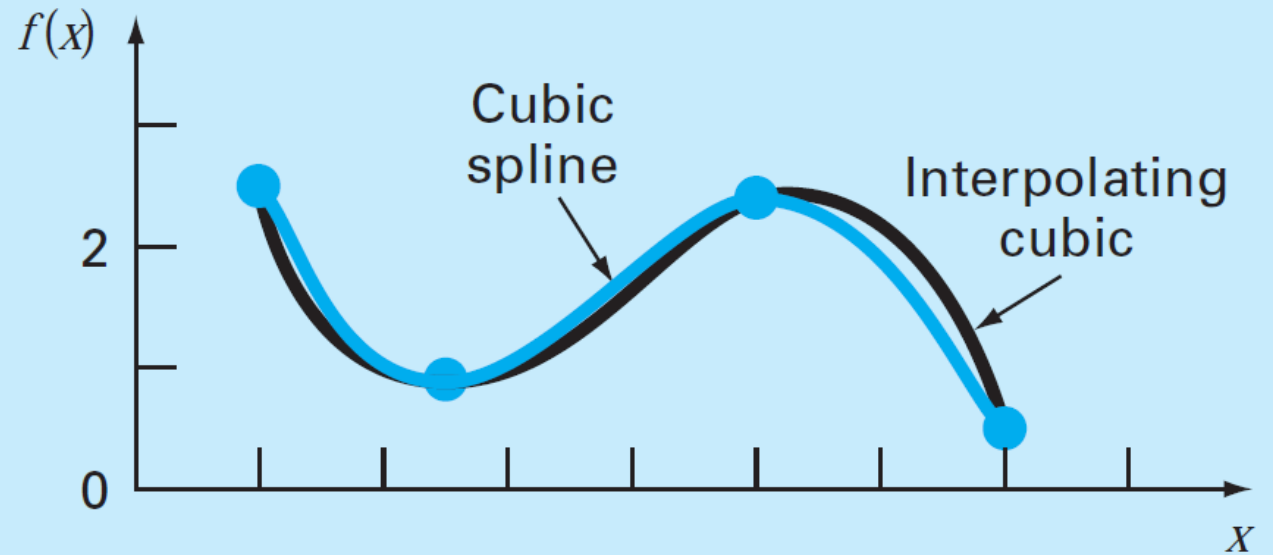
# Quadratic Splines



(a)

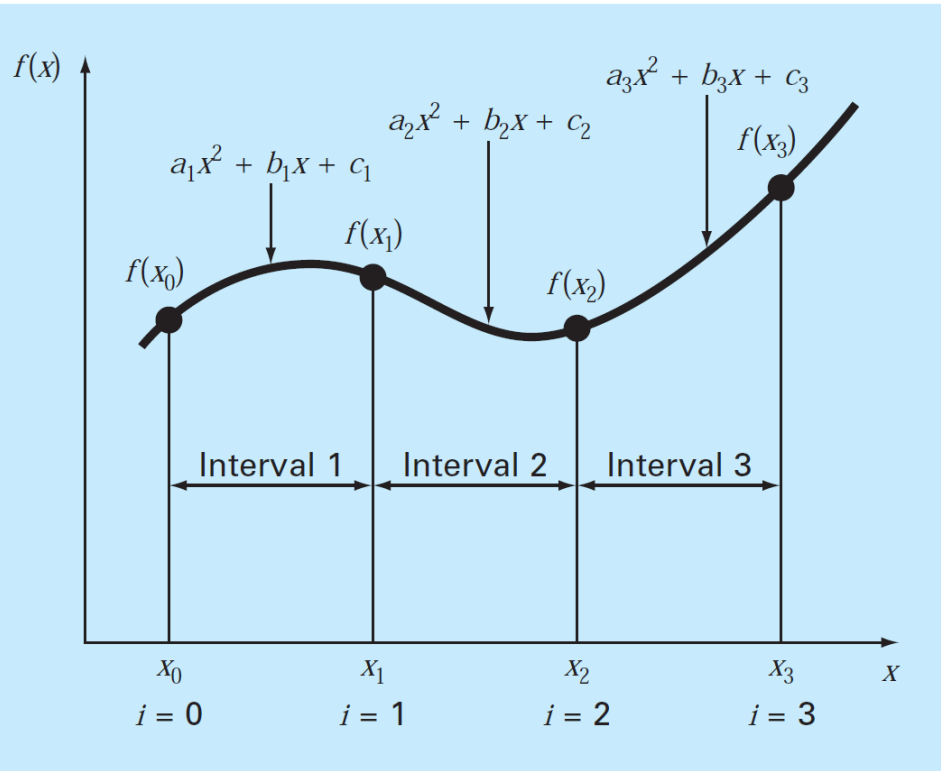


(b)



(c)

# Quadratic Splines



The objective in quadratic splines is to derive a second-order polynomial for each interval between data points. The polynomial for each interval can be represented generally as

$$f_i(x) = a_i x^2 + b_i x + c_i$$

1. The function values of adjacent polynomials must be equal at the interior knots. This condition can be represented as

$$a_{i-1}x_{i-1}^2 + b_{i-1}x_{i-1} + c_{i-1} = f(x_{i-1})$$

$$a_i x_{i-1}^2 + b_i x_{i-1} + c_i = f(x_{i-1})$$

2. The first and last functions must pass through the end points. This adds two additional equations:

$$a_1 x_0^2 + b_1 x_0 + c_1 = f(x_0)$$

$$a_n x_n^2 + b_n x_n + c_n = f(x_n)$$

4. Assume that the second derivative is zero at the first point.

$$a_1 = 0$$

3. The first derivatives at the interior knots must be equal.

$$f'(x) = 2ax + b$$

$$2a_{i-1}x_{i-1} + b_{i-1} = 2a_i x_{i-1} + b_i$$



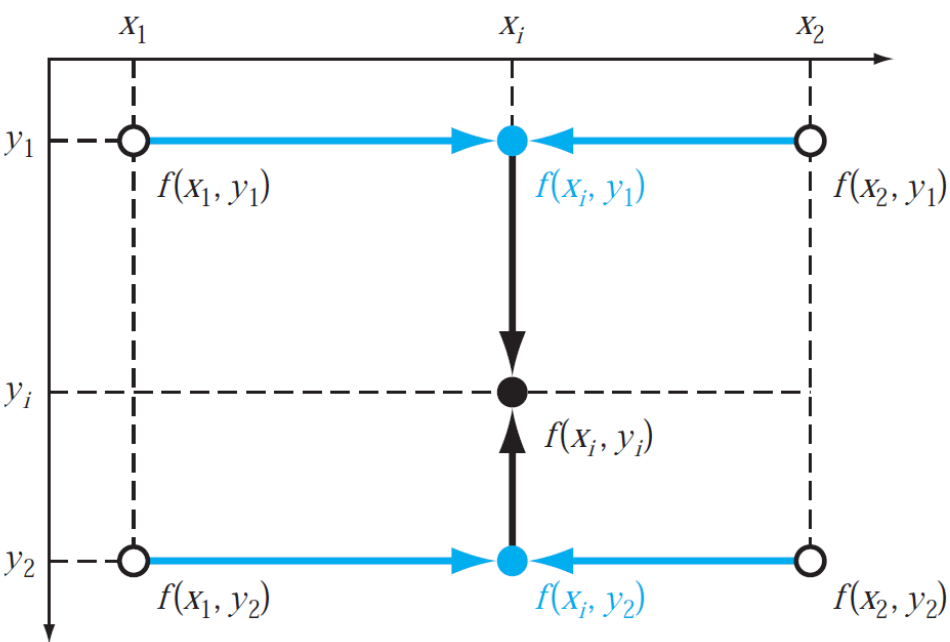
# Cubic Splines

$$f_i(x) = a_i x^3 + b_i x^2 + c_i x + d_i$$

Thus, for  $n + 1$  data points ( $i = 0, 1, 2, \dots, n$ ), there are  $n$  intervals and, consequently,  $4n$  unknown constants to evaluate. Just as for quadratic splines,  $4n$  conditions are required to evaluate the unknowns. These are:

1. The function values must be equal at the interior knots ( $2n - 2$  conditions).
2. The first and last functions must pass through the end points (2 conditions).
3. The first derivatives at the interior knots must be equal ( $n - 1$  conditions).
4. The second derivatives at the interior knots must be equal ( $n - 1$  conditions).
5. The second derivatives at the end knots are zero (2 conditions).

# MULTIDIMENSIONAL INTERPOLATION



$$f(x_i, y_1) = \frac{x_i - x_2}{x_1 - x_2} f(x_1, y_1) + \frac{x_i - x_1}{x_2 - x_1} f(x_2, y_1)$$

$$f(x_i, y_2) = \frac{x_i - x_2}{x_1 - x_2} f(x_1, y_2) + \frac{x_i - x_1}{x_2 - x_1} f(x_2, y_2)$$

$$f(x_i, y_i) = \frac{y_i - y_2}{y_1 - y_2} f(x_i, y_1) + \frac{y_i - y_1}{y_2 - y_1} f(x_i, y_2)$$

$$\begin{aligned} f(x_i, y_i) = & \frac{x_i - x_2}{x_1 - x_2} \frac{y_i - y_2}{y_1 - y_2} f(x_1, y_1) + \frac{x_i - x_1}{x_2 - x_1} \frac{y_i - y_2}{y_1 - y_2} f(x_2, y_1) \\ & + \frac{x_i - x_2}{x_1 - x_2} \frac{y_i - y_1}{y_2 - y_1} f(x_1, y_2) + \frac{x_i - x_1}{x_2 - x_1} \frac{y_i - y_1}{y_2 - y_1} f(x_2, y_2) \end{aligned}$$

# Bilinear Interpolation

**Problem Statement.** Suppose you have measured temperatures at a number of coordinates on the surface of a rectangular heated plate:

$$T(2, 1) = 60 \quad T(9, 1) = 57.5$$

$$T(2, 6) = 55 \quad T(9, 6) = 70$$

Use bilinear interpolation to estimate the temperature at  $x_i = 5.25$  and  $y_i = 4.8$ .

$$\begin{aligned} f(5.5, 4) = & \frac{5.25 - 9}{2 - 9} \frac{4.8 - 6}{1 - 6} 60 + \frac{5.25 - 2}{9 - 2} \frac{4.8 - 6}{1 - 6} 57.5 \\ & + \frac{5.25 - 9}{2 - 9} \frac{4.8 - 1}{6 - 1} 55 + \frac{5.25 - 2}{9 - 2} \frac{4.8 - 1}{6 - 1} 70 = 61.2143 \end{aligned}$$

# Matlab functions

- **interp1 – 1-D linear interpolation**
- **interp2 – 2-D linear interpolation**

# 1-D interpolation

- **`yi = interp1(x,y,xi,'linear')`**
- **`yi = interp1(x,y,xi,'cubic')`** – shape-preserving
- **`yi = interp1(x,y,xi,'spline')`**
- `x,y`=data vectors
- `xi` is vector of interpolation points

# Script

```
time=0:10;  
temps=[72.5 78.1 86.4 92.3 110.6 111.5 109.3  
       110.2 110.5 109.9 110.2];  
plot(time,temps,'o')  
xlabel('Time (s)')  
ylabel('Temperature (F)')  
plotvals=0:0.1:10;  
yvals=interp1(time,temps,plotvals,'linear')  
hold on  
plot(plotvals,yvals)  
yvals=interp1(time,temps,plotvals,'cubic')  
plot(plotvals,yvals,'r')  
yvals=interp1(time,temps,plotvals,'spline')  
plot(plotvals,yvals,'g')
```

Time (s)	Temperature (F)
0	72.5
1	78.1
2	86.4
3	92.3
4	110.6
5	111.5
6	109.3
7	110.2
8	110.5
9	109.9
10	110.2

# Practice

- Computer controlled machines are used to shape a car fender
- Use interpolation to define the entire fender

## Fender Data

X (ft)	0	.25	.75	1.25	1.5	1.75	1.875	2	2.125	2.25
Y	1.2	1.18	1.1	1	0.92	0.8	0.7	0.55	0.35	0

The following data defines the sea-level concentration of dissolved oxygen for fresh water as a function of temperature:

$T, ^\circ\text{C}$	0	8	16	24	32	40
$o, \text{mg/L}$	14.621	11.843	9.870	8.418	7.305	6.413

Estimate  $o(27)$  using **(a)** linear interpolation, **(b)** Newton's interpolating polynomial, and **(c)** cubic splines. Note that the exact result is 7.986 mg/L.

... Generate eight equally-spaced points from the function

$$f(t) = \sin^2 t$$

from  $t = 0$  to  $2\pi$ . Fit this data with **(a)** a seventh-order interpolating polynomial and **(b)** a cubic spline.



# Practice – Trace of My hand

- Download and run **handdata.m**
- Plot  $x$  vs.  $y$
- Let  $t=1:76$
- Interpolate  $x$  vs.  $t$  and  $y$  vs.  $t$
- Now plot curve for hand vs. data