

Technical requirements

- The workshop is based on the previous one
- some are copied classes as a base for the changes
- Class vehicle is going to be worked the same as the previous workshop
- Similar focus to a factory pattern used on the previous workshop
- Tried implementing abstract factory for engine
- Gas consumption function is only on the truck class being the only one who needs to use it
- Abstract factory engine client is the vehicle class which is a factory itself
- Added new required attributes directly into the car and yacht truck