

Thank you for purchase!

I hope this pack will bring great benefits to your project and will save a lot of time. If you have any questions please contact us by e-mail : support@cms-games.com .

In the basic package folder (**Arrows Pack**), you can find the folders:

1)3D Objects . In this folder you can find 3D objects in FBX format. You can take these items to create your custom system or action.

2)Animation Controllers. In this folder you can find Animation Controller for Arrows. These controllers can controlling the arrows animation.

3)Prefabs. In this folder you can find a fully configured and ready for use Arrows. Animation Controllers and Script. You can simply drag the object in the scene and have to use it.

4)Scenes. Demo scene with mushrooms. Just play the scene, press spacebar for explode all arrows and press on Enter for new scene.

5)Scripts. In this folder you can find a two scripts:

-ArrowsController. This script controlled all arrows. With this scripts we can hit,explode and etc. with the arrow . And you can see interaction. This scripts have detailed comments.

-NewArrows. This script reload scene for creating new arrows after destroying. In real game – you can delete this script for saving space.

Quck instruction:

- 1)Take Arrow from Prefabs folder and drug into the scene.
- 2)Play the scene and press spacebar.

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- 1)You can make collider and release hit system or car interaction.
 - 2)You can make arrows bigger or smaller.
 - 3)You can make speed of animation playing slower or faster.
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Good luck in your wonderful projects!
With Respect, **Creative Mobile Studio**© Team.