

UI Design Patterns

On the Prototype phase we declared a set of 4 components in which we were going to work: email input, phone number input, CURP input and the interactive map component.

When coming down to UI Design patterns I could think that it can be used the Steps left pattern for the overall form. This pattern allows the user to progress through a series of several steps when it is critical to maintain the user's focus throughout the process of filling in data to the system [1], this with the purpose that each step is a component on the form, where we can get the user to focus only on the component.

With the steps left pattern we can allow us to use additional resources like warning messages or divide some inputs like the CURP one in smaller and specific inputs that helps the user to fill the correct data into the form, allowing us to obtain the goal of minimizing the mistakes rate that the user makes when filling the form.

References:

[1] "Steps Left design pattern," *ui-patterns.com*. <https://ui-patterns.com/patterns/StepsLeft>