UsabilityvsUX

For the usability work, which is the ease of completing the tasks of an activity, using this we are basing it on the concepts in which our category of Personas had the greatest difficulty or problem, such as the areas of the map to locate their place of residence and the filling of the "RFC" field. To distinguish this usability from UX that refers to the user experience and the perception of the project in question that encompasses the scenarios, interaction, information architecture, etc. As an example in our project the usability would be the simple fields that could perform satisfactorily within the meaning of that word and the UX we go for the part in which how the user felt when interacting with those scenarios.

One of the UX features that could be integrated for our project would be for example to add guides or queries on how to perform certain activities such as in the field of filling the RFC with the INE to show an icon on the right side with a question mark that when you click on this an image of a conventional INE appears and that is enclosed in red the digits that have to type in the field.