Bday: 04/09/2004

ABOUT ME

Passionate about video games and fan of Eastern Culture. Whenever I work on something I like to stand out no matter how easy or hard it is.

MORE INFORMATION

- Cat Lover.
- Enthusiastic of Manga/Anime.
- Pc Gamer.

CONTACT

📞 +52-669-212-7762

✉️ Juanfernand2004@hotmail.com

✕ @Juanf4r

in Juan Fernando Aispuro

Juan Fernando Aispuro Sanchez

Junior Technical Game Designer

PROFILE

I'm a 4th semester student on Interactive Software Development and Video Games with the purpose of creating, designing games and making people feel new emotions through the screen. I love videogames but i love more creating them. ❤️

EXPERIENCE

Indie Development

- **Fish & Waste** - October 2023 (Point and Click Game for Mobile, Available on Itch.io).

- **Forgotten Sins** - November 2023 (RogueLite Game for PC, Available on Itch.io).

- **JesterVex** - January 2024 (Point and Click Game for Pc, Demo on Itch.io).

- **Tap to Stream** - Coming Soon (Idle Tycoon Game for AppStore & Google Play).

Game Jams

- Game Jam Plus Edition 2023 Team Leader & Programmer **Fish & Waste**

- Global Game Jam Edition 2024 Team Leader & Game Designer **JesterVex**

WORK EXPERIENCE

Professional Practices

VR Developer Intern
02/2024 – Present
CreativeSoft   Guadalajara, Jalisco

- Managed to learn and improve my skills as a Game Developer for VR
- Managed the development of a new training software for the Oculus Quest 2, resulting in a Professional Software made to learn the basic training of a washing bottle machine.
- Collaborated with a team of developers and artists to create and implement game assets, resulting in the development of a new program.

SKILLS & COMPETENCIES

- Game design and development
- Game design documentation
- Mobile game development
- Game asset implementation
- Game performance optimization
- Narrative design
- Storytelling
- Prototyping
- Scripting languages (e.g., C++, C#, Python, Lua)
- 2D/3D Game development
- VR Games development
- Game engine proficiency (e.g., Unity, Unreal Engine)
- User experience (UX) design
- User interface (UI) design
- Version control systems (e.g., Github)
- Project management (SCRUM)
- Team collaboration and communication

COURSES & CERTIFICATIONS

- Unity Mobile Game Developement - **Feb 2 2024**
  Udemy-Mario korov

- Curso de Diseño Narrativo y Guión de Videojuegos **- Feb 23 2024**
  Aurixen Group-Ángel Codón Ramós

- SCRUM 2023: Gestión Ágil de Proyectos con SCRUM desde CERO **- May 5 2024**
  Udemy-Melanie Kalfaian

EDUCATION

High School
Instituto Anglo Moderno August 2019 - June 2022

University
Interactive Software Engineering in Video Games / Amerike
August 2022 - Today

INTERESTS

- Eastern Culture.
- Movies & Series.
- Videogames.
- Science Fiction Movies.
- Sports (Soccer/TKD).
- Cinema.

LANGUAGES

Spanish:
Native.

English:
Level C1.

Japanese:
Recently starting.