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*Tarea 7 Ejercicios Unidad 03 Splines *

GRUCC

FECHA DE ENTREGA 30 DE NOVIEMBRE DEL 2025

1 Dados los puntos (0,1), (1,5), (2,3), determine el spline cúbico.

Ecuacion Iniciales:

$$s_0(x) = a_0 + b_0x + c_0x^2 + d_0x^3$$

$$s_1(x) = a_1 + b_1(x-1) + c_1(x-1)^2 + d_1(x-1)^3$$

Derivadas:

$$s'_0(x) = b_0 + 2c_0x + 3d_0x^2$$

$$s'_1(x) = 2c_1 + 6d_1x$$

$$s'_2(x) = b_2 - 2c_2 + 2c_2x + 3d_2x^2 - 6d_2x + 3d_2$$

$$s'_3(x) = 2c_3 + 6d_3x - 6d_3$$

Ecuaciones para la resolución

$$1. S_0(0) = 1$$

$$a_0 = 1$$

$$2. S_0(1) = 5$$

$$a_0 + b_0 + c_0 + d_0 = 5$$

$$3. S_1(1) = 5$$

$$a_1 = 5$$

$$4. S_1(2) = 3$$

$$a_1 + b_1 + c_1 + d_1 = 3$$

$$5. S'_0(1) = S'_1(1)$$

$$b_0 + 2c_0 + 3d_0 = b_1$$

$$6. S'_0(1) = S'_2(1)$$

$$2c_0 + 6d_0 = 2c_1 -> 3d_0 = c_1$$

$$7. S'_0(0) = 0FronteraNatural$$

$$2c_0 = 0 -> C_0 = 0$$

$$8. S'_2(2) = 0FronteraNatural$$

$$2c_1 + 6d_1 = 0$$

Resolviendo

- $b_0 + d_0 = 4$
- $d_1 + c_1 + d_1 = -2$
- $b_0 + 3d_0 = b_1$
- $6d_0 + 6d_1 = 0 -> d_0 = -d_1$

Remplazamos

- $4 - d_0 + 3d_0 + 3d_0 - d_0 = -2 -> -1.5$
- $b_0 - 1.5 = 4 -> b_0 = 5.5$
- $5.5 - 4.5 = b_1 -> b_1 = 1$
- $c_1 = -4.5$
- $d_1 = 1.5$

Ecuacion de los splines:

$$S_0(x) = 1 + 5.5x - 1.5x^3$$

$$S_1(x) = 5 + (x-1) - 4.5(x-1)^2 + 1.5(x-1)^3$$

2 Dados los puntos (-1,1), (1,3), determine el spline cúbico sabiendo que

$$f'(x_0) = 1, f'(x_n) = 2$$

Ecuacion Inicial:

$$S_0(x) = a_0 + b_0(x+1) + c_0(x+1)^2 + d_0(x+1)^3$$

Derivada:

$$S'_0(x) = b_0 + 2c_0x + 2c_0 + 3d_0x^2 + 6d_0x + 3d_0$$

Ecuaciones para la resolución:

$$1. S_0(-1) = 1$$

$$a_0 = 1$$

$$2. S_1(1) = 3$$

$$a_0 + 2b_0 + 4c_0 + 8d_0 = 3$$

$$3. S'_0(-1) = 1$$

$$b_0 - 2c_0 + 2c_0 + 3d_0 - 6d_0 + 3d_0 = 1 -> b_0 = 1$$

$$4. S'_0(1) = 2$$

$$b_0 + 4c_0 + 12d_0 = 2$$

Resolviendo:

- $1 + 2 + 4c_0 + 8d_0 = 3 -> c_0 = -2d_0$
- $1 - 8d_0 + 12d_0 = 2 -> d_0 = 0.25$

Remplazando:

$$2. c_0 = -0.5$$

Ecuaciones de los splines:

$$S_0(x) = 1 + (x+1) - .5(x+1)^2 + 0.25(x+1)^3$$

3)Diríjase al pseudocódigo del spline cúbico con frontera natural provisto en clase, en

base a ese pseudocódigo complete la siguiente función:

```
def cubic_spline(xs: list[float], ys: list[float]) -> list[sym.Symbol]:  
    """  
    Cubic spline interpolation "S". Every two points are interpolated by a cubic polynomial  
    "S_j" of the form "S_j(x) = a_j + b_j(x - x_j) + c_j(x - x_j)^2 + d_j(x - x_j)^3".  
    xs must be different but not necessarily ordered nor equally spaced.  
    """  
    ## Parameters  
    xs, ys: points to be interpolated  
    ## Return  
    list of symbolic expressions for the cubic spline interpolation.  
    points = sorted(zip(xs, ys), key=lambda x: x[0]) # sort points by x  
    xs = [x for x, _ in points]  
    ys = [y for _, y in points]  
    n = len(points) - 1 # number of splines  
    h = [xs[i + 1] - xs[i] for i in range(n)] # distances between contiguous xs  
    alpha = [0] * n  
    for i in range(1, n):  
        alpha[i] = 3 / h[i] * (ys[i + 1] - ys[i]) - 3 / h[i - 1] * (ys[i] - ys[i - 1])  
    l = [2 * h[0]]  
    u = [0]  
    z = [0]  
    for i in range(1, n):  
        l += [2 * (xs[i + 1] - xs[i - 1]) - h[i - 1] * h[i - 1] * u[i - 1]]  
        u += [h[i] / l[i]]  
        z += [(alpha[i] - h[i - 1] * z[i - 1]) / l[i]]  
    l.append(1)  
    z.append(0)  
    c = [0] * (n + 1)  
    x = sym.Symbol("x")  
    for j in range(n - 1, -1, -1):  
        c[j] = c[j] - u[j] * c[j + 1]  
        b = (ys[j + 1] - ys[j]) / h[j] - h[j] * (c[j + 1] + 2 * c[j]) / 3  
        d = (c[j + 1] - c[j]) / (3 * h[j])  
        a = ys[j]  
        print(j, a, b, c[j], d)  
        S = a + b * (x - xs[j]) + c[j] * (x - xs[j])**2 + d * (x - xs[j])**3  
        splines.append(S)  
    splines.reverse()  
    return splines
```

Cuando la función anterior, encuentre el spline cúbico para:

```
xs = [1,2,3]  
ys = [2,3,5]  
splines = cubic_spline(xs,ys)  
_ = (display(a) for a in splines)  
_ = (display(s.expand()) for s in splines)  
1 3 1.5 0.75 -0.25  
0 2 0.75 0.0 0.25  
0.75x + 0.25(x - 1)^3 + 1.25
```

$$1.5x - 0.25(x - 2)^3 + 0.75(x - 2)^3$$

$$0.25x^3 - 0.75x^2 + 1.5x + 1.0$$

$$-0.25x^3 + 2.25x^2 - 4.5x + 5.0$$

Cuando la función anterior, encuentre el spline cúbico para:

```
xs = [0, 1, 2, 3]  
ys = [-1, 1, 5, 2]  
splines = cubic_spline(xs,ys)  
_ = (display(a) for a in splines)  
_ = (display(s.expand()) for s in splines)  
2 5 1.0 -6.0 2.0  
1 4 0 1.0 3.0 -1.0  
0 -1 0 0 1.0 1.0  
1.0x^2 + 1.0x - 1
```

$$4.0x - 3.0(x - 1)^3 + 3.0(x - 1)^2 - 3.0$$

$$1.0x + 2.0(x - 2)^3 - 6.0(x - 2)^2 + 3.0$$

$$1.0x^2 + 1.0x - 1$$

$$-3.0x^3 + 12.0x^2 - 11.0x + 3.0$$

$$2.0x^3 - 18.0x^2 + 49.0x - 37.0$$

Use la función cubic_spline_clamped, provista en el enlace de Github, para graficar

los datos de la siguiente tabla.

```
def cubic_spline_clamped(xs: list[float], B0: float, B1: float)  
    """  
    Cubic spline interpolation "B". Every two points are interpolated by a cubic polynomial  
    "B_j" of the form "B_j(x) = a_j + b_j(x - x_j) + c_j(x - x_j)^2 + d_j(x - x_j)^3".  
    xs must be different but not necessarily ordered nor equally spaced.  
    """  
    ## Parameters  
    xs, ys: points to be interpolated  
    B0, B1: derivatives at the first and last points  
    ## Return  
    list of symbolic expressions for the cubic spline interpolation.  
    points = sorted(zip(xs, ys), key=lambda x: x[0]) # sort points by x  
    xs = [x for x, _ in points]  
    ys = [y for _, y in points]  
    n = len(points) - 1 # number of splines  
    h = [xs[i + 1] - xs[i] for i in range(n)] # distances between contiguous xs  
    alpha = [0] * (n + 1) # prealloc  
    alpha[0] = 3 / h[0] * (ys[1] - ys[0]) - 3 * B0  
    alpha[-1] = 3 * B1 - 3 / h[n - 1] * (ys[n] - ys[n - 1])  
    for i in range(1, n):  
        alpha[i] = 3 / h[i] * (ys[i + 1] - ys[i]) - 3 / h[i - 1] * (ys[i] - ys[i - 1])  
    l = [2 * h[0]]  
    u = [0,5]  
    z = [alpha[0] / l[0]]  
    for i in range(1, n):  
        l += [2 * (xs[i + 1] - xs[i - 1]) - h[i - 1] * h[i - 1] * u[i - 1]]  
        u += [h[i] / l[i]]  
        z += [(alpha[i] - h[i - 1] * z[i - 1]) / l[i]]  
    l.append(n - 1) * (2 - u[n - 1])  
    z.append(alpha[n] - h[n - 1] * z[n - 1] * u[n - 1]) / l[n]  
    c = [0] * (n + 1) # prealloc  
    c[-1] = z[-1]  
    x = sym.Symbol("x")  
    splines = []  
    for j in range(n - 1, -1, -1):  
        c[j] = c[j] - u[j] * c[j + 1]  
        b = (ys[j + 1] - ys[j]) / h[j] - h[j] * (c[j + 1] + 2 * c[j]) / 3  
        d = (c[j + 1] - c[j]) / (3 * h[j])  
        a = ys[j]  
        print(j, a, b, c[j], d)  
        S = a + b * (x - xs[j]) + c[j] * (x - xs[j])**2 + d * (x - xs[j])**3  
        splines.append(S)  
    splines.reverse()  
    return splines
```

plot cubic splines and interpolation points

```
plt.figure(figsize=(10, 6))  
xs = [x for x, _ in points]  
ys = [y for _, y in points]  
plt.scatter(xs, ys, color='red', s=100, zorder=3, label='punto de la interpolación')  
x_jm = sym.Symbol("x")  
for j, (B, (x_start, x_end)) in enumerate(zip(splines, zip(intervals[-1:], intervals[1:]))):  
    x_range = np.linspace(x_start, x_end, 100)  
    B_func = lambdify(x_jm, B, 'numpy')  
    y_vals = B_func(x_range)  
    plt.plot(x_range, y_vals, label=f'S_{j}(x)')  
plt.title('Interpolación por Splines cúbicos')  
plt.xlabel('x')  
plt.ylabel('S(x)')  
plt.legend()  
plt.grid(True)  
plt.show()
```

Cuando la función anterior, encuentre el spline cúbico para:

```
xs = [1, 2, 5, 6, 7, 8, 10, 13, 17]  
ys = [3.0, 3.7, 3.9, 4.2, 5.7, 6.6, 7.1, 6.7, 4.5]  
splines = cubic_spline_clamped(xs,sorted_xs, ys=sorted_ys, B0=0.33, B1=-0.67)  
intervals = sorted_xs  
points = sorted_points  
plot_splines(splines, intervals, points)
```

Cuando la función anterior, encuentre el spline cúbico para:

```
xs = [2, 7, 28, 29, 30]  
ys = [4.5, 4.3, 4.1, 3.0]  
splines = cubic_spline_clamped(xs,sorted_xs, ys=sorted_ys, B0=0.33, B1=-1.5)  
intervals = sorted_xs  
points = sorted_points  
plot_splines(splines, intervals, points)
```

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intervals = sorted_xs  
points = sorted_points  
plot_splines(splines, intervals, points)
```

Link del repositorio de Git-Hub

https://github.com/JuanfranPintoMetodos-Numericos/blob/main/Tarea_07_Ejercicios_Unidad_03-B_Splines_Pinto_JuanFrancisco.ipynb