UNIVERSIDAD NACIONAL DE COLOMBIA
INGENIERÍA DE SOFTWARE I
Project Artifact 4

Professor: Yury Niño Roa

1. Create a web page to promote your project.

2. Post in your web page a software requirements document with:
   a. At least 5 business requirements.
   b. At least 5 user requirements
   c. At least 6 use cases requirements, 50% of them must have specification.
   d. At least 5 user stories requirements.
   e. At least 3 wireframes or mockups.
   f. At least 1 non – functional requirement of each category [Usability, Performance, Security, Availability, Robustness]

3. Post in your web page the following diagrams: one component diagram and one class diagram.

4. Post the software application URL or its installer.

5. Add the source code of your software application.

6. Post in your web page a document describing which good practices of development you use in your implementation – 1 page.

REGULATIONS
- Deadline: May 17 2017 [1:59 p.m.]
- Students will work individually.
- Send the URL page to the Professor's email with the subject [FINAL_ITERATION_LASTNAME_FIRSTNAME].
- This artifact is included in 15% [Last Iteration Show].