```r
# Define the magical creature set

Creatures <- c("Dragon", "Phoenix", "Unicorn", "Griffin", "Sphinx", "Mermaid", "Centaur",
"Banshee", "Yeti", "Chimera")


# Initialize an empty vector to store the samples

samples <- character(0)


# Sample 1000 times

for (i in 1:1000) {

  # Randomly select a creature from the set

  sampled_creature <- sample(Creatures, size = 1, replace = TRUE)

  # Append the sampled creature to the vector

  samples <- c(samples, sampled_creature)

}


# Display the first few samples

head(samples)


# Sample Output

# [1] "Sphinx"  "Unicorn" "Dragon"  "Yeti"   "Dragon" "Chimera"
```