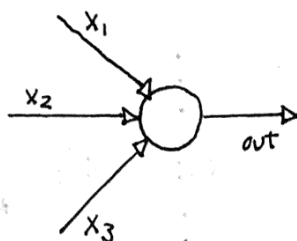


DEEP LEARNING

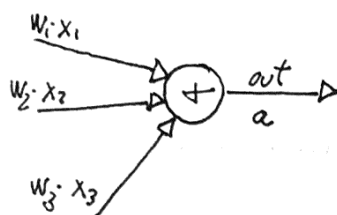
PERCEPTRON (Neurona Binaria)



$$\text{output} = \begin{cases} 0 & \text{if } W \cdot X + b \leq 0 \\ 1 & \text{if } W \cdot X + b > 0 \end{cases}$$

$b = \text{bias} = -\text{threshold}$
 $W = \text{weights}$

SIGMOID NEURON



sigmoid function $\rightarrow \sigma(z) = \frac{1}{1 + e^{-z}} \in [0, 1]$

$$z = \sum_j w_j \cdot x_j + b \quad (\text{componente a componente})$$



$$z = W \cdot X + b$$

GRADIENT DESCENT

Cost function $\rightarrow C(W, b) = \frac{1}{2n} \sum_x \|y(x) - a\|^2$ where $\begin{cases} y(x) = \text{test vector } (y = \text{out}, x = \text{input}) \\ a = \text{neuron output} \end{cases}$

$$\Delta \text{out} \approx \sum_j \frac{\partial \text{out}}{\partial w_j} \Delta w_j + \frac{\partial \text{out}}{\partial b} \Delta b$$



$$\Delta C \approx \frac{\partial C}{\partial v_1} \Delta v_1 + \frac{\partial C}{\partial v_2} \Delta v_2 \quad (v_1, v_2) \rightarrow \text{direcciones}$$

$$v \equiv (w, b)$$

$$\nabla C = \left(\frac{\partial C}{\partial v_1}, \frac{\partial C}{\partial v_2} \right)^T$$

$$\Delta C = \nabla C \cdot \Delta v$$

$$\Delta v \equiv -\nabla C \cdot \eta \quad \eta = \text{learning rate}$$

SGD \rightarrow Stochastic Gradient descent

SVM \rightarrow Support Vector Machine (NOT MACHINE LEARNING ALGORITHM)

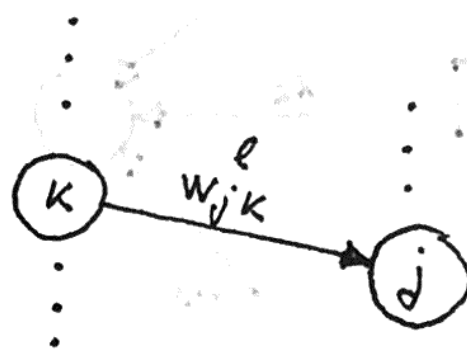
sophisticated algorithm \leq simple learning algorithm + good Training Data

Deep Neural Networks \Rightarrow Networks with many-layers structure (two or more hidden layers)

CHAPTER 2. BACKPROPAGATION

Notation $\rightarrow w_{jk}^l$ $\begin{cases} l \equiv \text{layer} \\ k \equiv \text{Neurona en capa } (l-1) \\ j \equiv \text{Neurona en capa } l \end{cases}$

b_j^l $\begin{cases} l \rightarrow \text{capa} \\ j \rightarrow \text{Neuron} \end{cases} a_j^l$ [Bias & Activations]



$$a_j^l = \sigma \left(\sum_k w_{jk}^l a_k^{l-1} + b_j^l \right) \equiv \sigma \left(\underbrace{w^l \cdot a^{l-1}}_{z^l} + b^l \right) \leftarrow \text{MATRIX FORM}$$

\hat{z}^l weighted input for neurons in layer l .

BACKPROPAGATION

Objective $\rightarrow \left(\frac{\partial C}{\partial w}, \frac{\partial C}{\partial b} \right)$

Quadratic Cost $\rightarrow C = \frac{1}{2n} \sum_x \|y(x) - a^L(x)\|^2$ $\begin{cases} n = \text{Total number of training examples} \\ L = \text{Number of layers (Final layer)} \\ x = \text{input} \\ y = \text{output (desired)} \end{cases}$

$$C = \frac{1}{n} \sum_x C_x$$

$$C_x = \frac{1}{2} \|y(x) - a^L(x)\|^2 \leftarrow \text{Average}$$

$C = C(a_L)$ \leftarrow Depends on activations

$\delta_j^l \equiv \text{Error in } j^{\text{th}} \text{ neuron in } l^{\text{th}} \text{ layer} \rightarrow \delta_j^l = \frac{\partial C}{\partial z_j^l}$

4 EQUATIONS

1.- ERROR IN THE OUTPUT LAYER

$$\delta_j^L = \frac{\partial C}{\partial a_j^L} \sigma'(z_j^L) = \underbrace{\nabla_a C \cdot \sigma'(z^L)}_{\text{MATRIX-BASED FORM}} = (a^L - y) \cdot \sigma'(z^L)$$

Substituyendo el
gradiente del coste respecto
de la activación.

2.- ERROR IN LAYER L REFERRED

TO ERROR IN LAYER L+1

$$\rightarrow \delta^L = ((W^{L+1})^T \delta^{L+1}) \cdot f'(z^L)$$

With 1 and 2, we can compute every error of the net from L backwards.

3.- RATE OF CHANGE OF THE COST

WITH RESPECT TO ANY BIAS

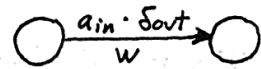
$$\rightarrow \frac{\partial C}{\partial b_j^L} = \delta_j^L$$

4.- RATE OF CHANGE OF THE COST

WITH RESPECT TO ANY WEIGHT

$$\rightarrow \frac{\partial C}{\partial w_{jk}^L} = a_k^{L-1} \cdot \delta_j^L \rightarrow \frac{\partial C}{\partial w} = a_{in} \cdot \delta_{out}$$

"Weights output from low activations neurons learn slowly (the output neuron is saturated 0 or 1)"



PROOFS

$$1. \quad \delta_j^L = \frac{\partial C}{\partial z_j^L} = \sum_k \frac{\partial C}{\partial a_k^L} \cdot \frac{\partial a_k^L}{\partial z_j^L} = \frac{\partial C}{\partial a_j^L} \cdot \frac{\partial a_j^L}{\partial z_j^L} = \frac{\partial C}{\partial a_j^L} \cdot f'(z_j^L)$$

\uparrow
 $a_j^L = f(z_j^L)$

$$2. \quad \delta_j^L = \frac{\partial C}{\partial z_j^L} = \sum_k \frac{\partial C}{\partial z_k^{L+1}} \cdot \frac{\partial z_k^{L+1}}{\partial z_j^L} = \sum_k \frac{\partial z_k^{L+1}}{\partial z_j^L} \cdot \delta_k^{L+1} = \sum_k w_{kj}^{L+1} \cdot \delta_k^{L+1} \cdot f'(z_j^L)$$

$$z_k^{L+1} = \sum_j w_{kj}^{L+1} \cdot a_j^L + b_k^{L+1} = \sum_j w_{kj}^{L+1} \cdot f(z_j^L) + b_k^{L+1} = w_{kj}^{L+1} \cdot f(z_j^L) + b_k^{L+1}$$

\uparrow
 $\frac{\partial}{\partial z_j^L}$

$$3. \quad \delta_j^L = \frac{\partial C}{\partial z_j^L} = \frac{\partial C}{\partial b_j^L} \cdot \frac{\partial b_j^L}{\partial z_j^L} = \frac{\partial C}{\partial z_j^L} \cdot 1$$

\uparrow

$$z_k^L = \sum_j w_{kj}^L \cdot a_j^{L-1} + b_k^L = \sum_j w_{kj}^L \cdot f(z_j^{L-1}) + b_k^L = 1$$

\uparrow
 $\frac{\partial}{\partial z_k^L}$

4.

$$\delta_j^l = \frac{\partial C}{\partial z_j^l} = \frac{\partial C}{\partial w_{jk}^l} \cdot \frac{\partial w_{jk}^l}{\partial z_j^l} =$$

ALGORITHM

1. INPUT. $x \rightarrow$ set a^l for input layers
2. FEEDFORWARD $\rightarrow z^l = w^l \cdot a^{l-1} + b^l \quad \forall l \in (2, L)$
3. OUTPUT ERROR $\rightarrow \delta^L = \nabla_a C \cdot \sigma'(z^L)$
4. BACK PROPAGATE ERROR $\rightarrow \delta^l = ((w^{l+1})^T \cdot \delta^{l+1}) \cdot \sigma'(z^l) \quad \forall l \in (L-1, 1)$
5. OUTPUT $\rightarrow \frac{\partial C}{\partial w_{jk}^l} = a_k^{l-1} \delta_j^l \quad ; \quad \frac{\partial C}{\partial b_j^l} = \delta_j^l$
6. GRADIENT DESCENT (update)

$$\left\{ \begin{array}{l} w^l \rightarrow w^l - \frac{\eta}{m} \sum_x \delta^{x,l} (a^{x,l-1})^T \\ b^l \rightarrow b^l - \frac{\eta}{m} \sum_x \delta^{x,l} \end{array} \right\} \text{ Se hace con grupos de vectores de test (mini-batch)}$$

CROSS-ENTROPY COST FUNCTION

$$C = -\frac{1}{n} \sum_x [y \ln(a) + (1-y) \ln(1-a)]$$

Avoids the problem of learning.
slow-down near saturation.

$$\frac{\partial C}{\partial w_j} = \frac{1}{n} \sum_x x_j (\sigma(z) - y)$$

Better than quadratic cost for using
with sigmoid neurons.

↑ error, learning depends on error.

$$\frac{\partial C}{\partial b} = \frac{1}{n} \sum_x (\sigma(z) - y)$$

Many neurons $\rightarrow C = -\frac{1}{n} \sum_x \sum_y [y_j \ln a_j^L + (1-y_j) \ln(1-a_j^L)]$

SOFTMAX

(Inciso, solución alternativa a slowdown problem)

* New type of output ~~neuron~~ layer in neuronal network.

$$z_j^L = \sum_k w_{jk}^L a_k^{L-1} + b_j^L$$

softmax function $\rightarrow a_j^L = \frac{e^{z_j^L}}{\sum_k e^{z_k^L}} \quad [\sum_j a_j^L = 1] \leftarrow$ Can be understood as
a probability distribution.

Log-likelihood Cost Function $\rightarrow C \equiv -\ln a_j^L$ ← desired output for the network

$$\frac{\partial C}{\partial b_j^L} = a_j^L - y_j$$

$$\frac{\partial C}{\partial w_k^L} = a_k^{L-1} (a_j^L - y_j)$$

} Works as sigmoid neurons
+ cross-entropy.

OVERFITTING AND REGULARIZATION

• OVERFITTING \rightarrow What the network learns, no longer generalizes to their test data.



It is a major problem on modern neuronal networks.

Strategy to prevent: EARLY STOPPING

HOLD-OUT METHOD \rightarrow To use a validation data set. When the classification accuracy on that set stops, we stop training.

* Validation data: Training data that helps us to learn good hyper-parameters.

\rightarrow One of the best ways of reducing overfitting is to increase test data size.

• REGULARIZATION \rightarrow Techniques to reduce over-fitting.

* WEIGHT DECAY TECHNIQUE / L2 REGULARIZATION

To add a "regularization term" to the cost function.

- Regularization Cross-Entropy $\rightarrow C = \frac{1}{2} \sum_j [y_j \ln(a_j) + (1-y_j) \ln(1-a_j)] + \underbrace{\frac{\lambda}{2n} \sum w^2}_{\lambda > 0 \text{ (Regularization Parameter)}}$

- Regularized Quadratic cost $\rightarrow C = \frac{1}{2n} \sum \|y - a\|^2 + \frac{\lambda}{2n} \sum w^2$

- In general $\rightarrow C = C_0 + \frac{\lambda}{2n} \sum w^2$

Compromise between finding small weights and minimizing the original cost function.

$\left\{ \begin{array}{l} \lambda \downarrow : \text{Minimize original cost function} \\ \lambda \uparrow : \text{Find small weights.} \end{array} \right.$

$$\left(\frac{\partial C}{\partial w} = \frac{\partial C_0}{\partial w} + \frac{\lambda}{n} w ; \frac{\partial C}{\partial b} = \frac{\partial C_0}{\partial b} \right) \leftarrow \text{To Apply SGD}$$

$$\downarrow \quad \downarrow$$
$$w \rightarrow \left(1 - \frac{\lambda}{n}\right) w - \eta \frac{\partial C_0}{\partial w} ; b \rightarrow b - \eta \frac{\partial C_0}{\partial b}$$

\uparrow
Weight decay

OTHER TECHNIQUES

- L1 REGULARIZATION $\Rightarrow C = C_0 + \frac{\lambda}{n} \sum |w|$

(It also penalize large weights)

$$\frac{\partial C}{\partial w} = \frac{\partial C_0}{\partial w} + \frac{\lambda}{n} \text{sgn}(w)$$

$$w' \rightarrow w - \eta \left(\frac{\lambda}{n} \text{sgn}(w) + \frac{\partial C_0}{\partial w} \right)$$

- DROPOUT \Rightarrow Modify the network itself.

1. Randomly (and temporarily) deleting half the hidden neurons.
2. Apply the backpropagation algorithm
3. Back to 1.

- ARTIFICIAL EXPANDING THE TRAINING DATA.

Modify the training data to obtain a new one (i.e. rotating the set of images a little amount). It can be applied to many fields like noise recognition (i.e. adding noise or changing velocity of speech).

WEIGHT INITIALIZATION

We initialized the weights with a Gaussian distribution with ($\bar{x} = 0$ & $\sigma = 1$)

↓ (σ = standard deviation)

New Approach $\Rightarrow \bar{x} = 0, \sigma = \frac{1}{\sqrt{n_{in}}}$ (n_{in} = number of input weights.)

HOW TO CHOOSE NEURAL NETWORK HYPERPARAMETERS?

→ BROAD STRATEGY

- Learning Rate: The only parameter that can be tuned using the cost, because it represents the step in SGD.
- Number of epochs \Rightarrow Early stopping (automatic)
 \downarrow
When the classification accuracy has not improved in quite some time.
- Learning Rate Schedule \rightarrow Start with a big learning rate and when accuracy is getting worse, reduce it by a factor (2, 10, ...).
- Regularization Parameter \rightarrow Start with $\lambda=0$ and tuned η .
Put $\lambda=1.0$ and tuned it in factors of 10.
Then tuned again η .
- Minibatch Size \rightarrow Compromise value that maximizes the speed of learning (most rapid improvement in performance).

→ AUTOMATED TECHNIQUES \rightarrow Grid Search.

READ \rightarrow "Practical Bayesian optimization of machine learning algorithm" Jasper Snoek, Hugo Larochelle & Ryan Adams.

OTHER TECHNIQUES

- Hessian Technique $\rightarrow C(w+\Delta w) \approx C(w) + \nabla C \cdot \Delta w + \frac{1}{2} \Delta w^T H \Delta w$
$$\Delta w = -H^{-1} \nabla C$$

$$\text{In practice } \rightarrow \Delta w = -\eta H^{-1} \nabla C$$

$$w' \rightarrow w + (-\eta H^{-1} \nabla C)$$

$$H = \text{Hessian Matrix}$$

Muy difícil de llevar a la práctica.

• MOMENTUM-BASED GRADIENT DESCENT

Introduce velocity $\rightarrow v$ (one per variable)

$$v \rightarrow v' = \mu v - \eta \nabla C \quad (\mu \equiv \text{friction}) \quad \mu = 1 \rightarrow \text{NO FRICTION}$$

$$w \rightarrow w' = w + v' \quad \uparrow \text{momentum coefficient.}$$

OTHER MODELS OF NEURONS

• tanh neurons $\rightarrow a = \tanh(w \cdot x + b)$

• Rectified linear neurons $\rightarrow a = \max(0, wx + b)$