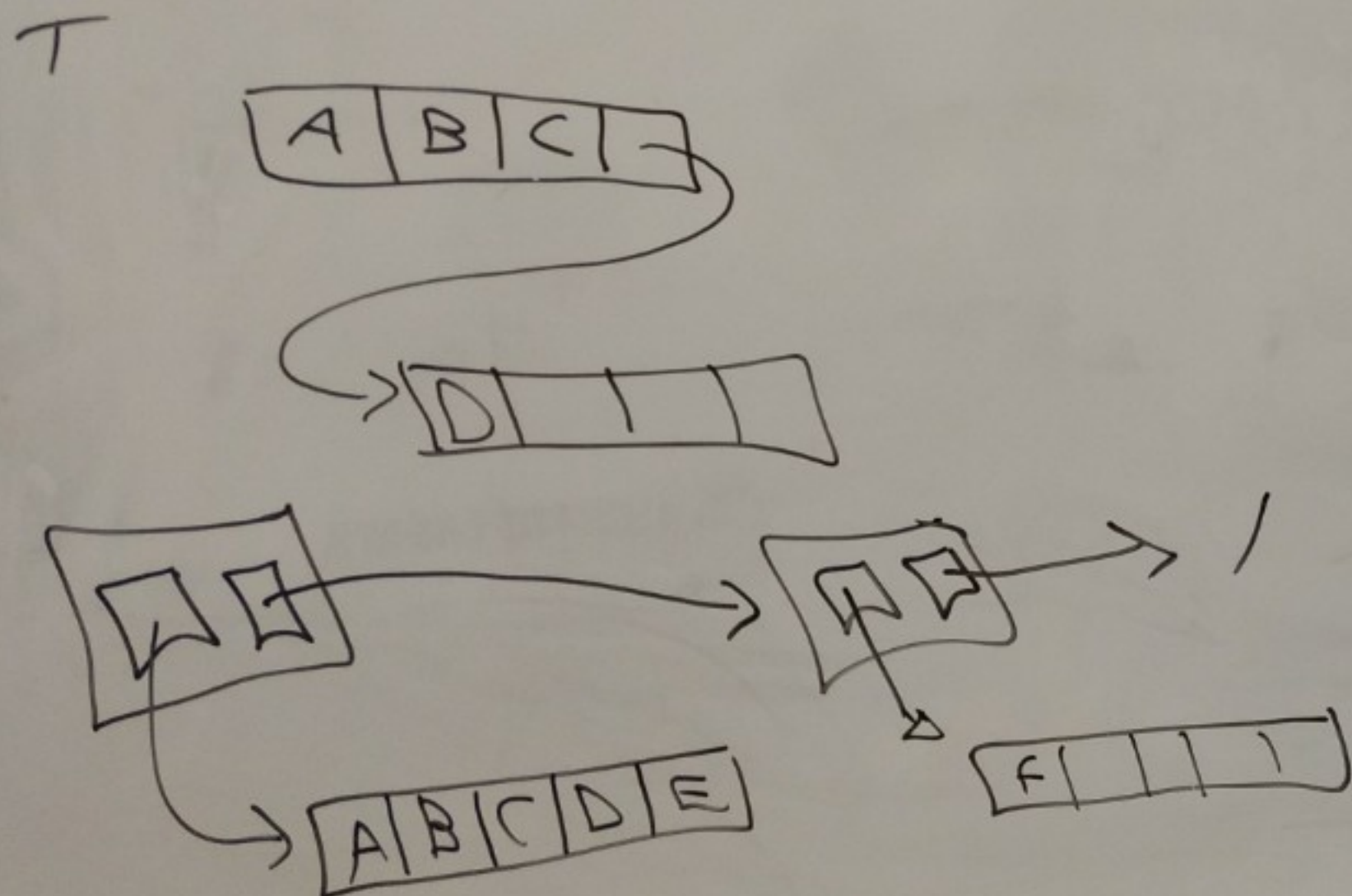


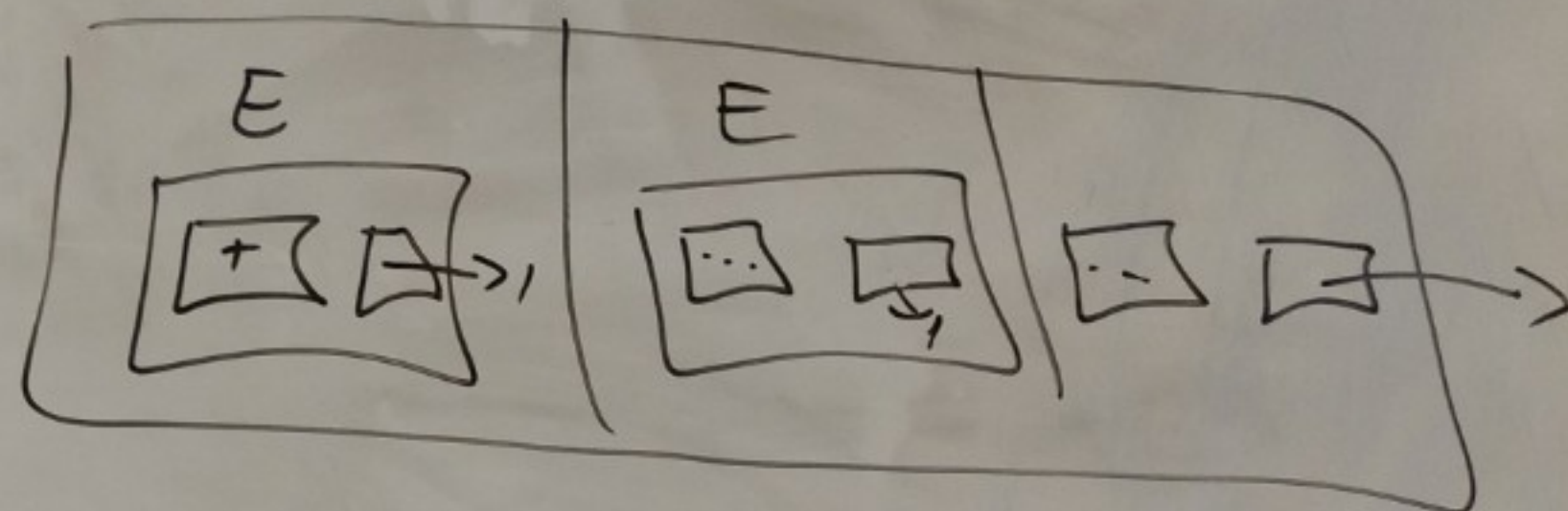
UNIVERSIDADE FEDERAL DO CEARÁ
 CK0109 2019.2 T02 - ESTRUTURAS DE DADOS
 AUA 15 - 13/09/2019

1. MOTIVAÇÃO:

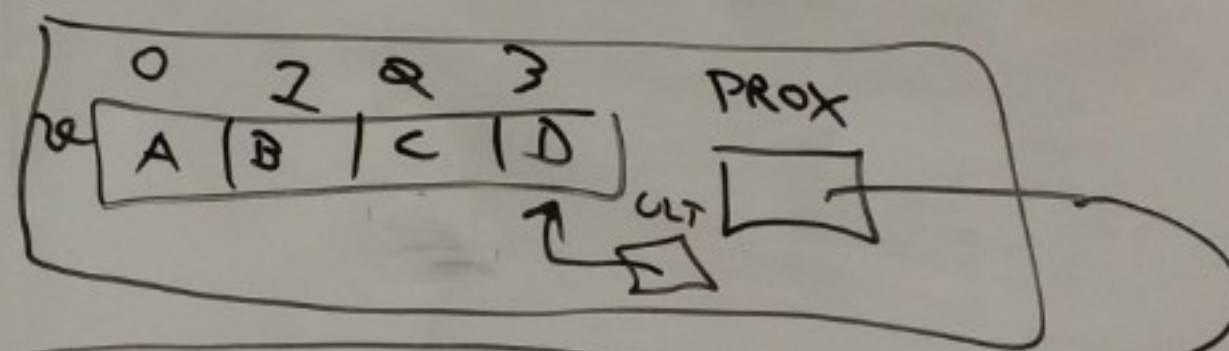


T
 TIPO v[100];

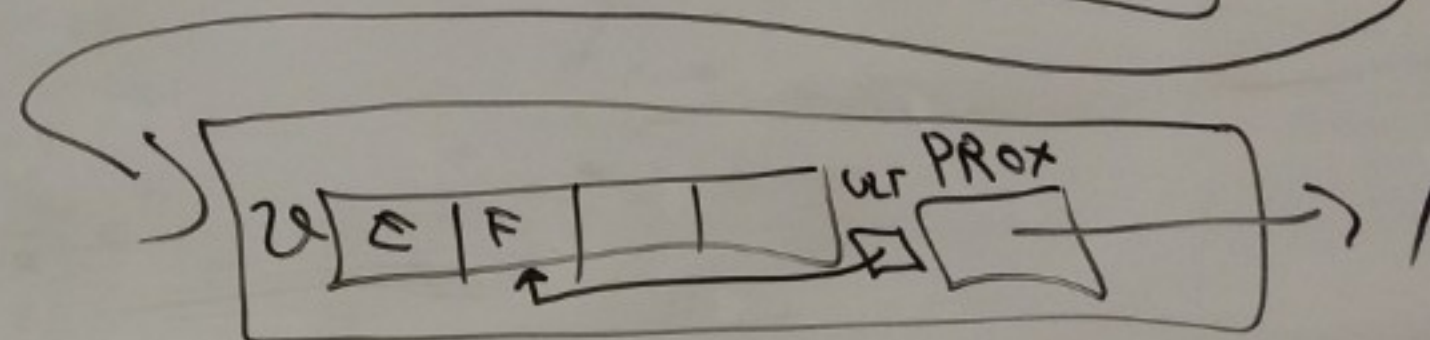
...*



No



NO LIMITE



APONTAR PARA O PRIMEIRO NÓ

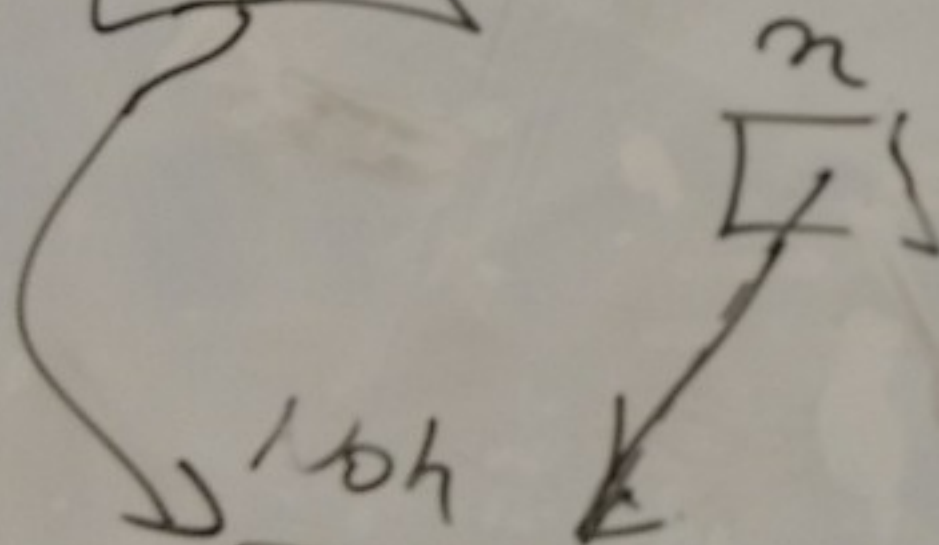
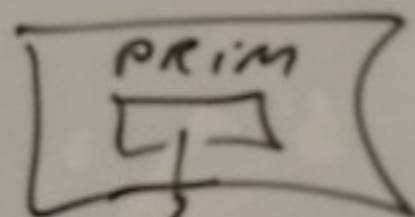
$\text{Noh } *n = \text{PRIM};$

PASSAR AO PRÓXIMO NÓ

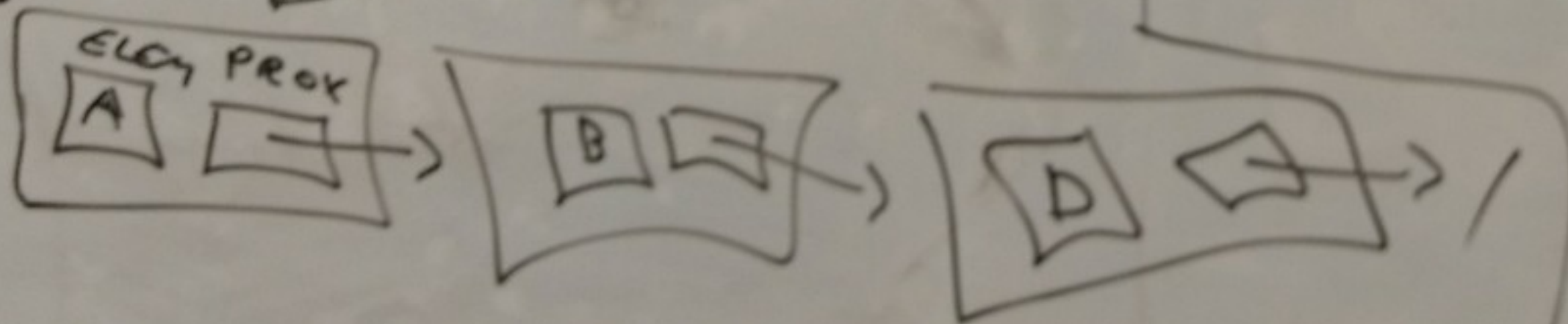
~~$n = (*\text{PRIM}).\text{PROX};$~~

$n = (*n).\text{PROX}$

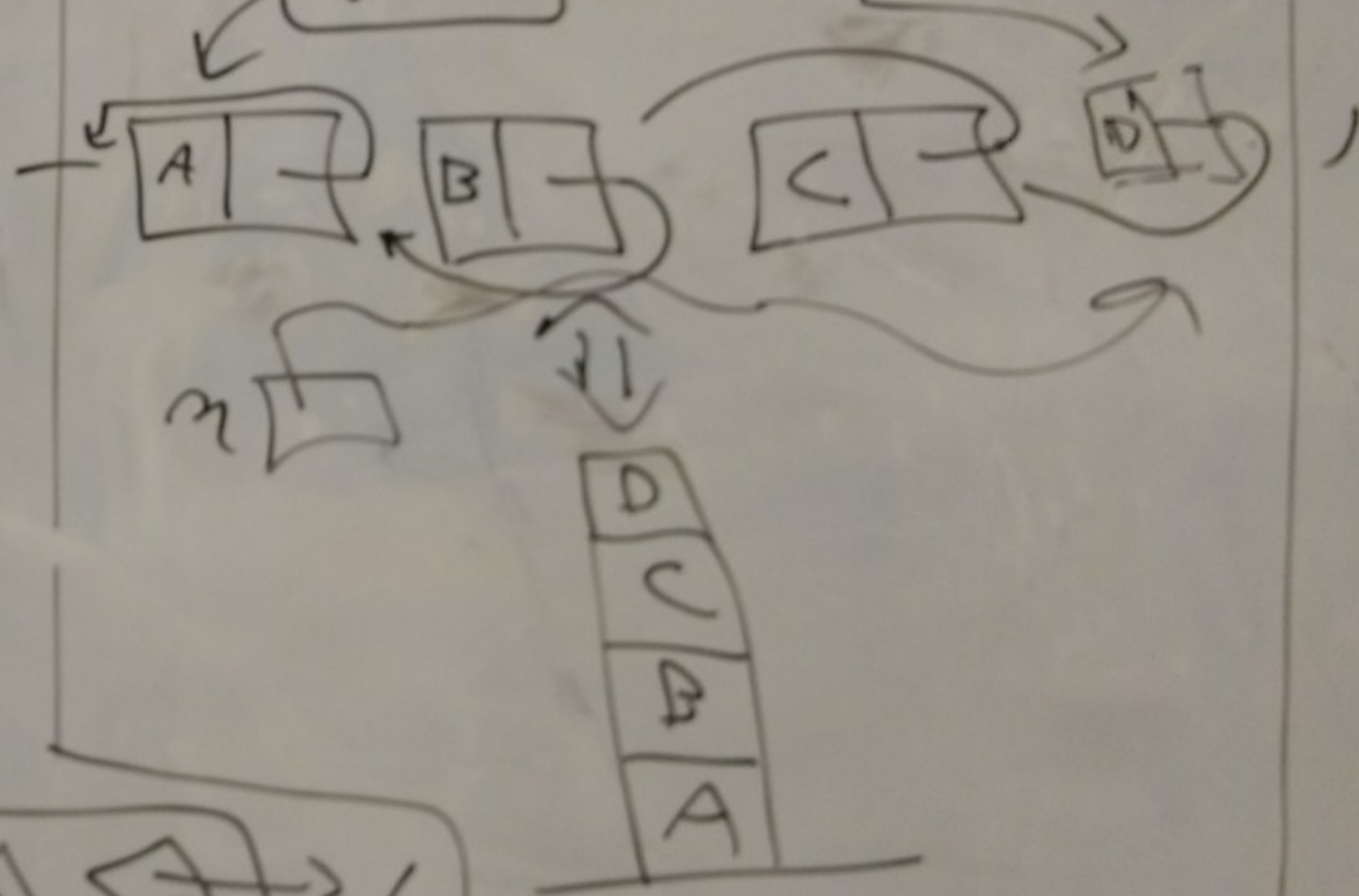
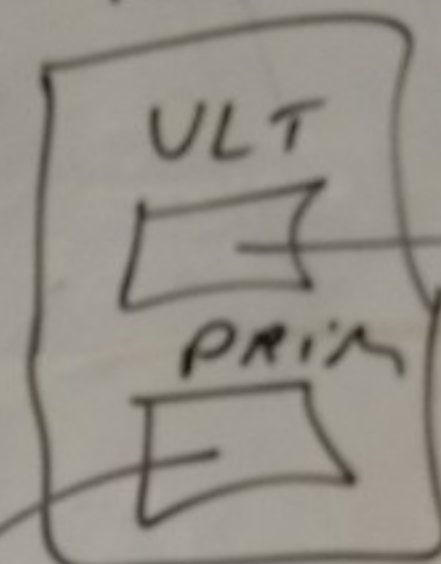
(C)
CONJUNTO

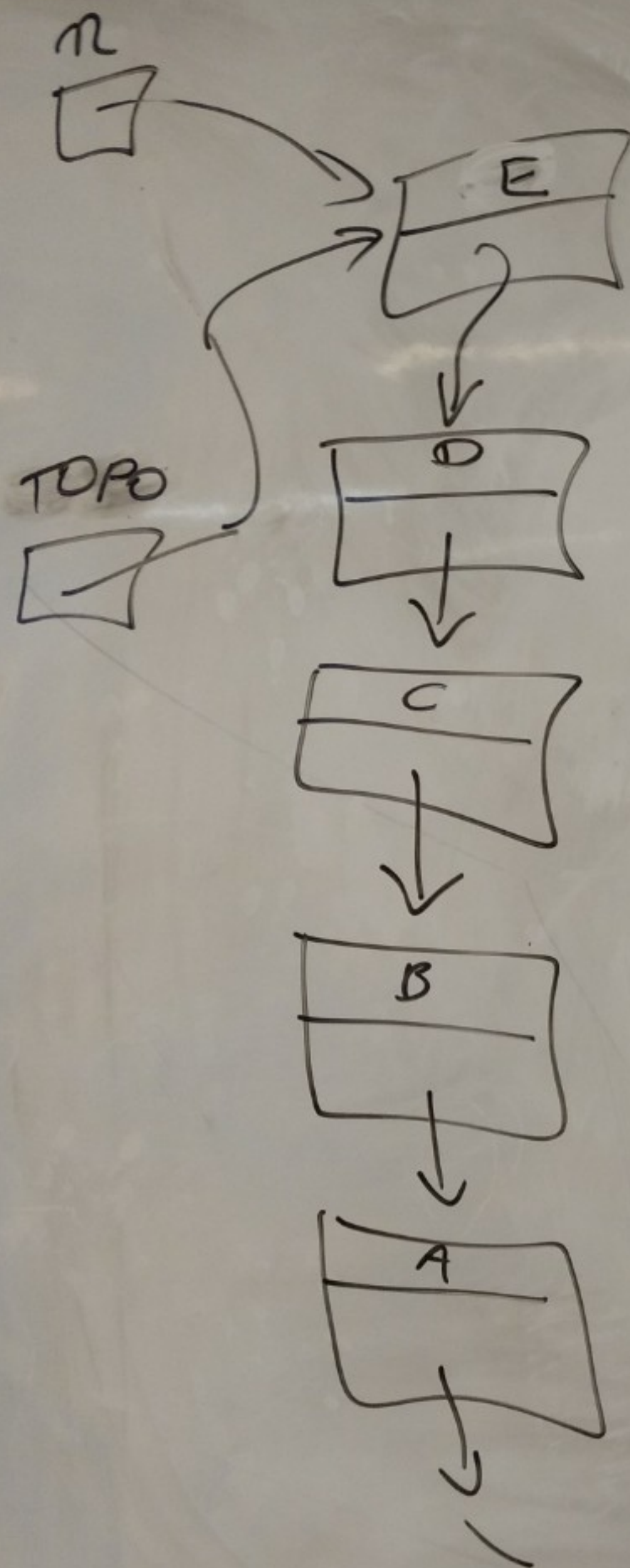


LIMITE

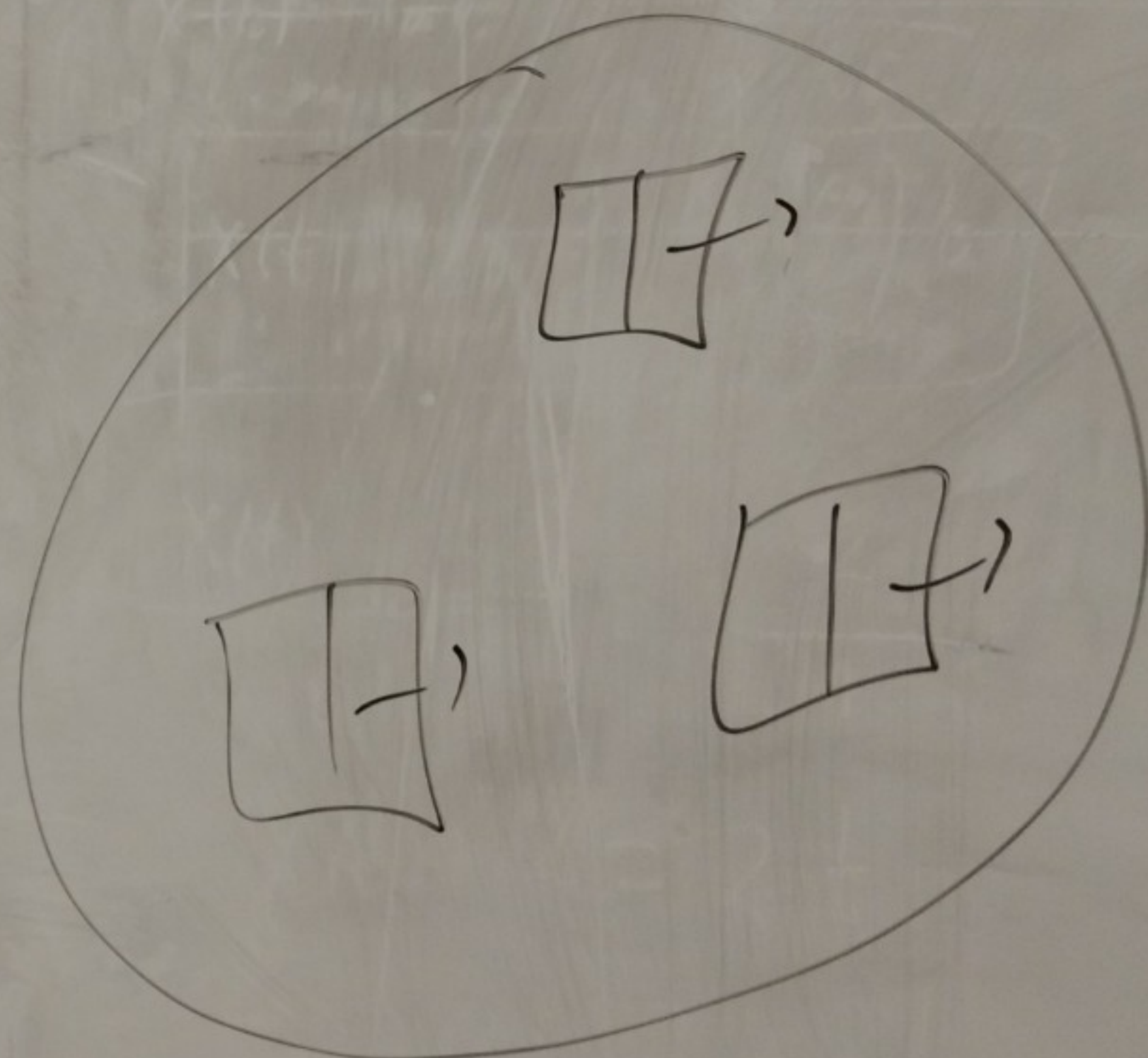


PILHA





PILHA



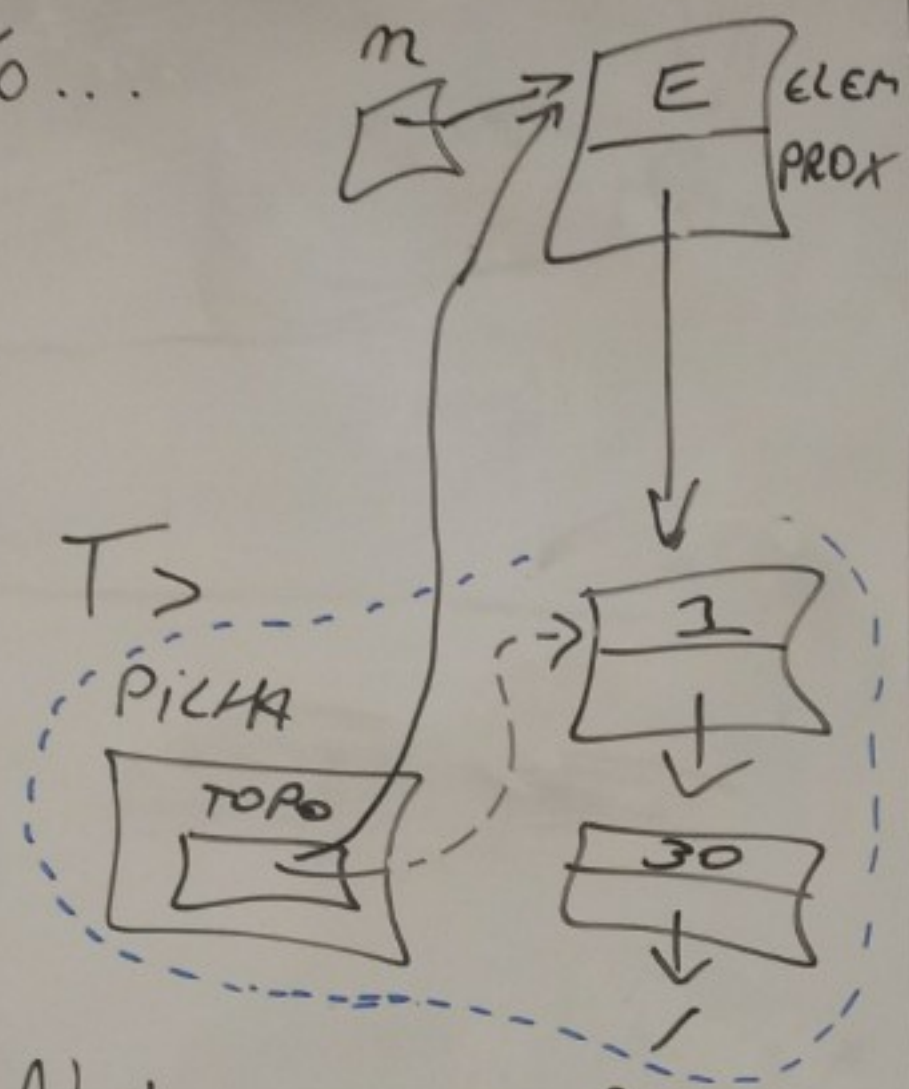
2. Uma implementação ("Pilha.hpp"):

```
// GUARDAS DE INCLUSÃO ...
#include <new>
using std::nothrow;

template <typename T>
struct Pilha
{
    struct Noh
    {
        T elem; Noh *prox;
    };

    Noh *topo;

    void inicializar() { topo = nullptr; }
    bool vazia() { return (topo == nullptr); }
    T consultar_topo()
    {
        return (*topo).elem;
        // topo->elem
    }
};
```



```
// Pilha
bool empilhar (T e)
{
    Noh *n = new(nothrow) Noh;
    if (n == nullptr) return true;
    n->prox = topo; n->elem = e;
    topo = n; return false;
}
```