



*East West University*

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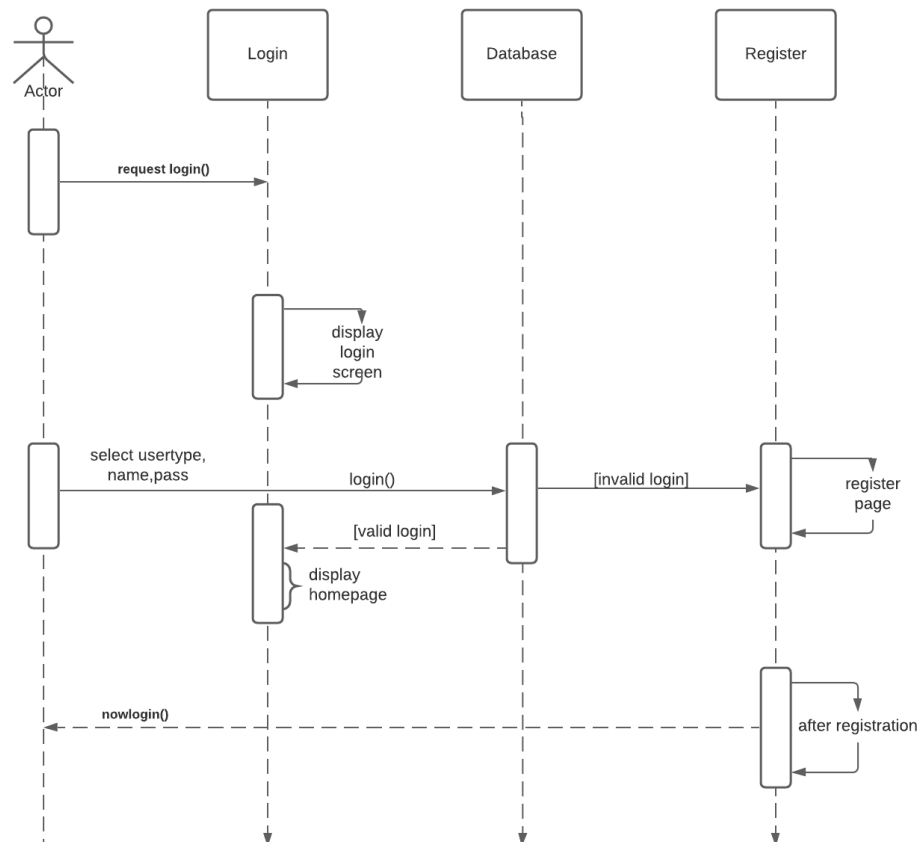
# Online Ambulance Service

## Introduction:

This is an integrated service that provides all information about the location of the ambulance and its routes for the public. The proposed system is a web-based application that provides information regarding ambulance quality, routes, fair. The system contains an online order system where service recipients can order any nearby ambulance service and service providers can receive the given order. There is also an admin module where the admin can add ambulance, scrap ambulance, and any update. The admin is a panel that will be consisted of a group of authorized persons.

## 1<sup>st</sup> Sequence Diagram:

### Login System Sequence Diagram:



## The functionality of Login Sequence Diagram:

In this system actor (admin, service receiver, service provider) would try to log in to the system and for that, the actor would enter user type, username, and password. After this, the information would be verified and checked into the database. If the information is legit then the actor would be able to enter the homepage. Otherwise, the system would take the user to the registration page for registration.

## FSP Code for the Login System:

Login = (request\_login -> receive\_validity -> display\_Homepage -> Login).

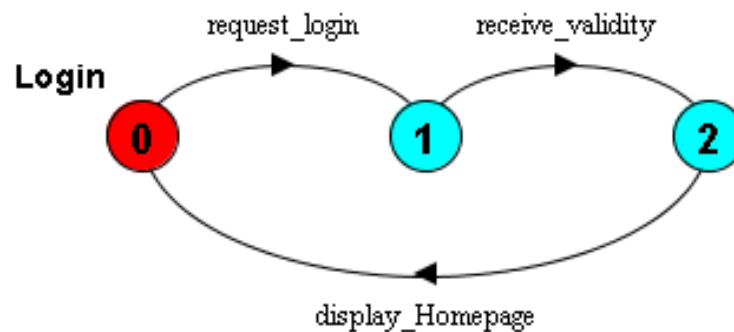
Database = (login\_request -> check\_validity -> send\_validation -> Database).

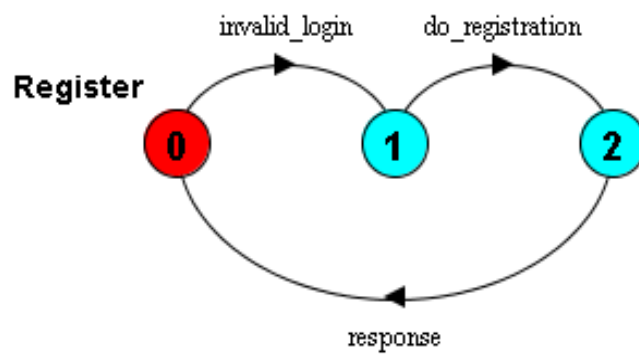
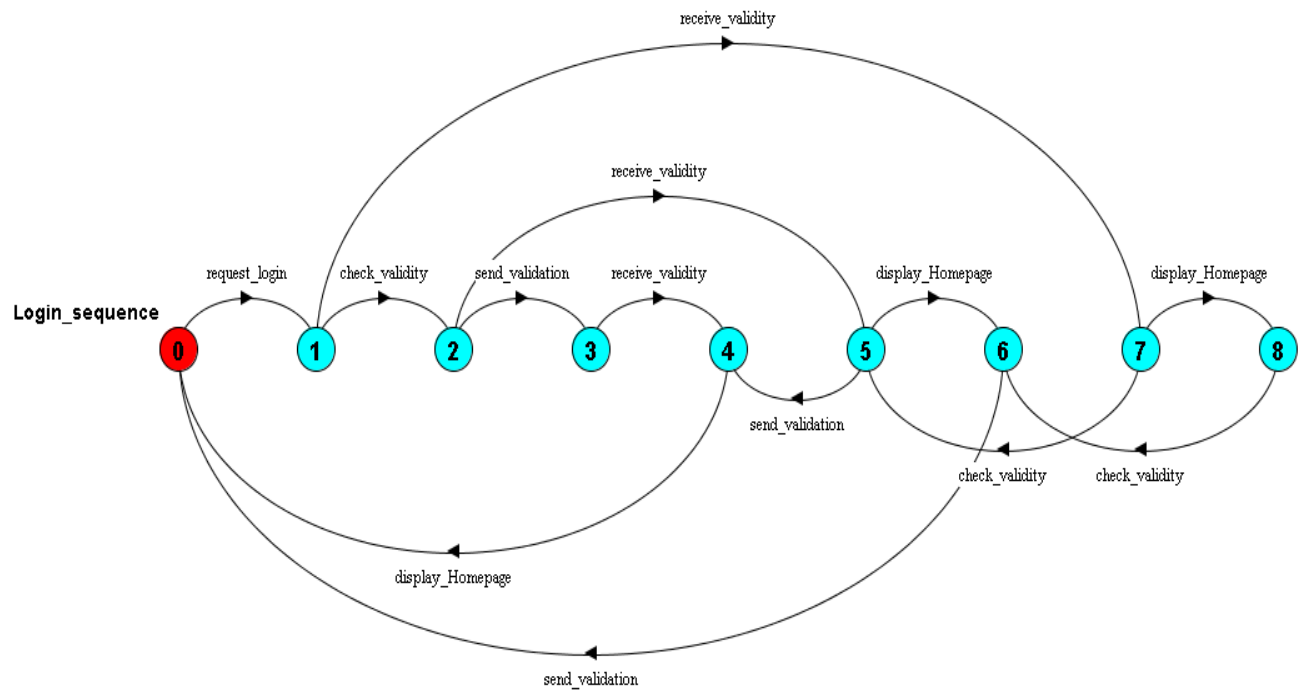
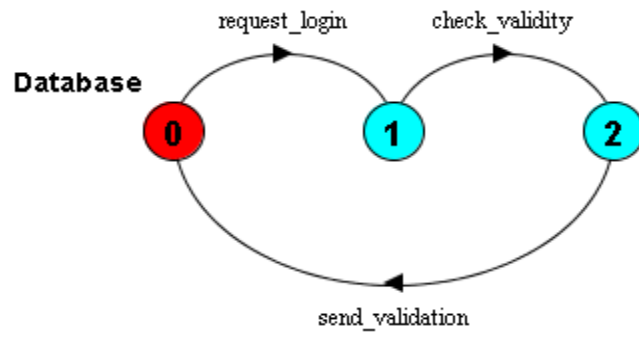
Register = (invalid\_login -> do\_registration -> response -> Register).

||Login\_sequence = (Login || Database)

/ {request\_login / login\_request, receive\_validity / send\_validation}.

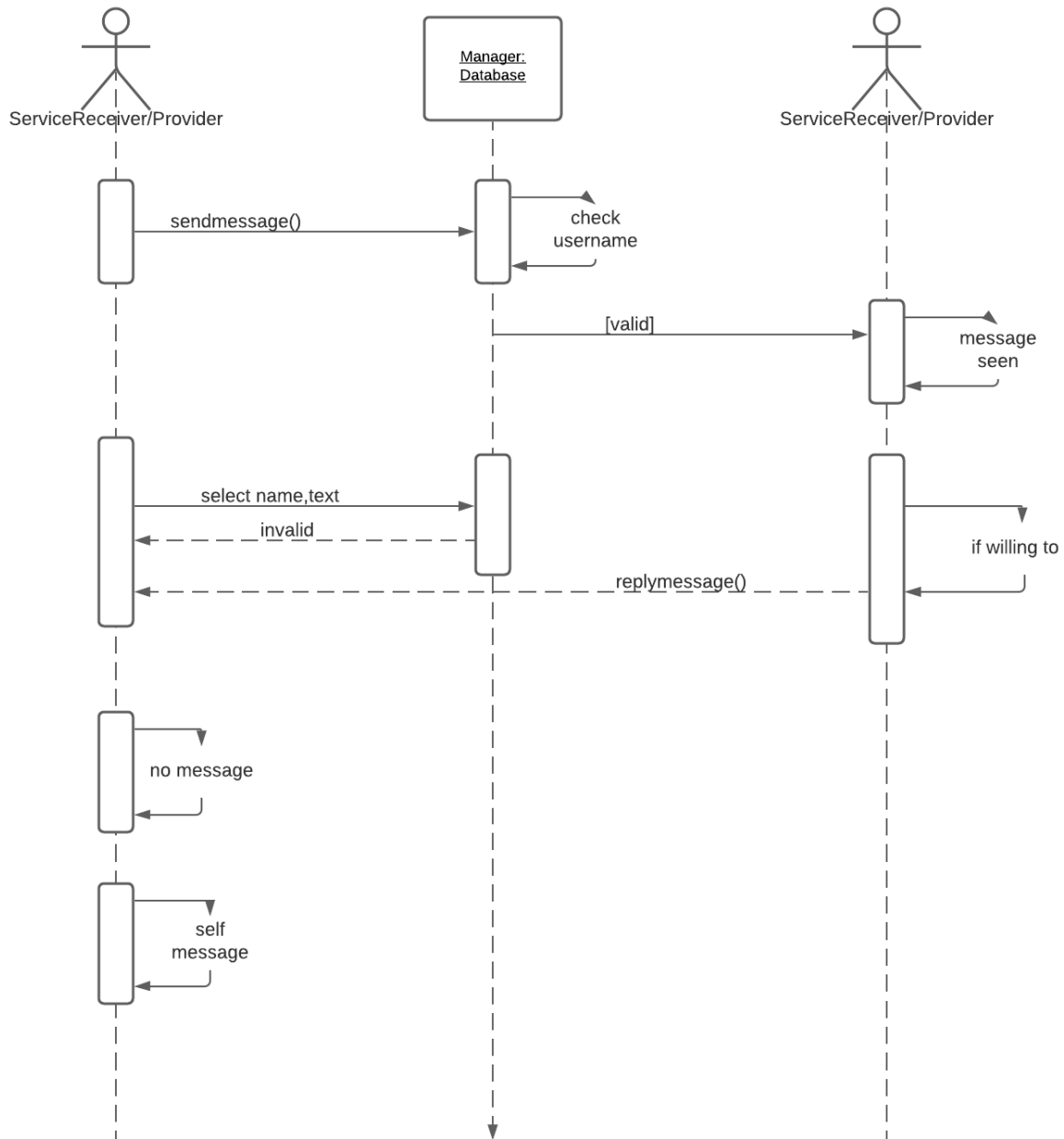
## State Transition Diagram for Login System:





## 2<sup>nd</sup> Sequence Diagram:

### Inbox System Sequence Diagram:



Sequence diagram of  
Inbox System

## The functionality of Inbox Sequence Diagram:

In this system, the service receiver can send messages to the service provider in case of any need and vice versa. The system also allows service receivers to send message to other service receivers and the other way around. There is also a feature where the user can message oneself. First, a user selects a username to text and sends the text. After the message is sent by the user, the user will have to wait for a response. After the message is seen by the recipient then the recipient can reply, and the sender would get the message.

## FSP Code for the Inbox System:

Actor1= (select\_name\_text -> send\_message -> wait\_for\_response -> receive\_reply -> Actor1).

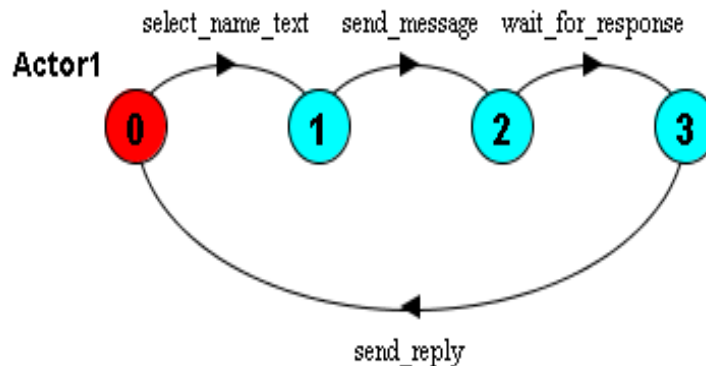
Actor2= (receive\_message -> select\_text -> send\_reply -> check\_message\_sent -> Actor2).

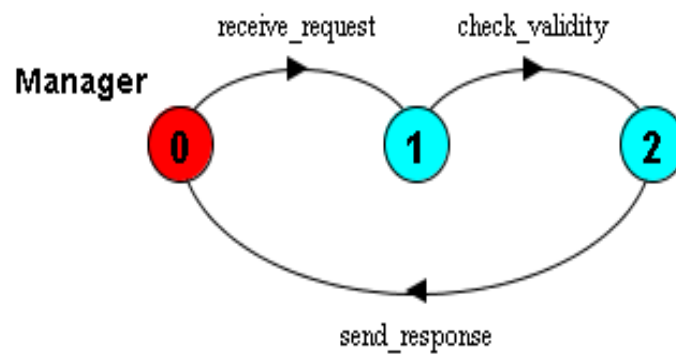
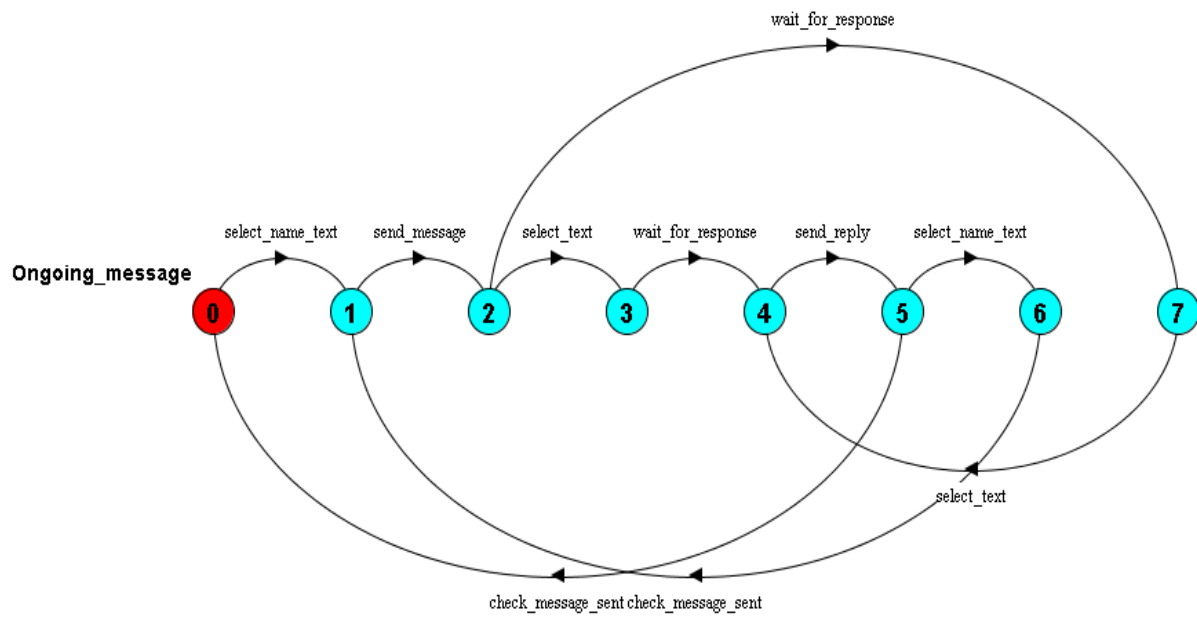
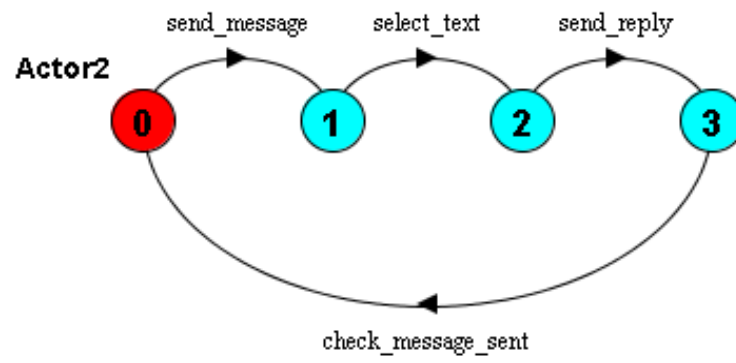
Manager =(receive\_request -> check\_validity -> send\_response -> Manager).

||Ongoing\_message = (Actor1 || Actor2)

/ {send\_message / receive\_message, send\_reply / receive\_reply}.

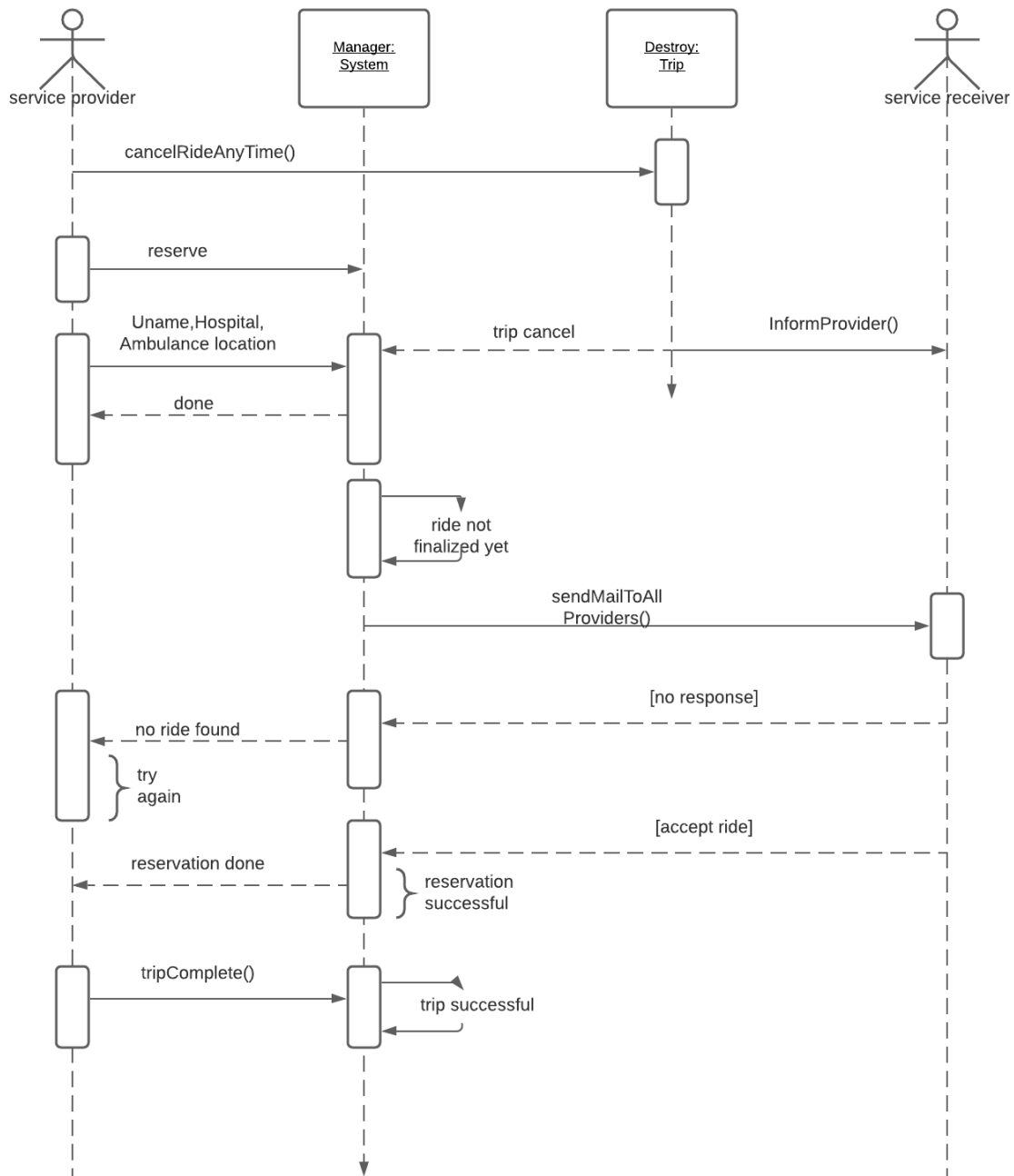
## State Transition Diagram for Inbox System:





### 3<sup>rd</sup> Sequence Diagram:

### Reservation System Sequence Diagram:



Reservation System



## **The functionality of Reservation System Sequence Diagram:**

This system allows a service receiver to book an ambulance in time of need. First, the service receiver fills up the required location for the trip like providing the current location, destination, type of ambulance, etc. After submitting this information, this would go to the database and the database would send mail to all possible providers for informing about the trip. The available provider would click on the agree button and the response would go to the sender. After the trip is complete, the completion record would be stored on the database. If no rider was found, then the sender would be asked to try again. A service receiver can cancel a ride at any time and ride cancelation would notify the service provider.

## **FSP Code for the Reservation System:**

Service\_receiver = (select\_hospital\_name\_location -> reserve -> wait\_for\_response -> receive\_response -> reservation\_successful -> ride\_complete -> Service\_receiver).

Service\_provider = (notification\_for\_new\_trip -> accept\_ride -> trip\_successful -> trip\_complete -> Service\_provider).

System = (getting\_request -> ride\_not\_finalized\_yet -> send\_mail\_to\_all\_providers -> rider\_accepted -> store\_record -> System).

Destroy\_trip = (cancel\_ride -> inform\_provider -> store\_info -> Destroy\_trip).

||Make\_a\_ride = (Service\_receiver || Service\_provider)

/{reserve/notification\_for\_new\_trip,accept\_ride/receive\_resposnse,  
reservation\_successful/trip\_successful,  
ride\_complete/trip\_complete}.

## State Transition Diagram for Reservation System:

