DOG WALKER USER GUIDE

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OVERVIEW

This game will take the player on a journey showing a day in the life of a dog walker. The user will be able to choose how many dogs they walk, what price they charge, visit multiple places, do some shopping, and return home.

The game will tally how much money they make throughout the day and display the total amount at the end of the game.

This game is still in development and the storyline will continue to increase while in the development phase before its official launch.

GUIDE

Step 1

The user will be asked to enter their character's name.

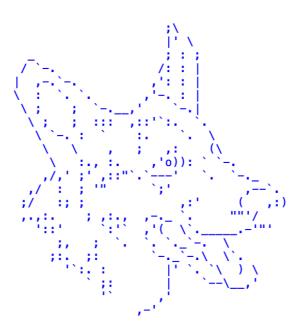
Type your name and click the enter key



Step 2

The user will then be asked how many dogs they would like to walk.

Enter a whole number (integer) and click enter.

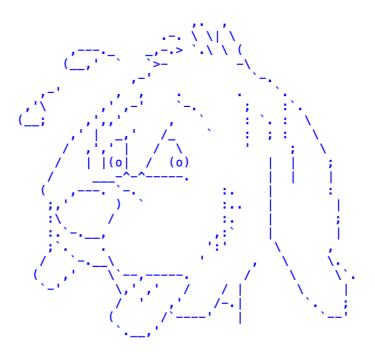


Hi Juddy, how many dogs will you walk today? |

Step 3

The next option for the user will be the cost they will be charging per dog.

Enter either a whole number or decimal point number (float) for this section and click enter.



How much will you charge each customer per dog? 6.50

Step 4

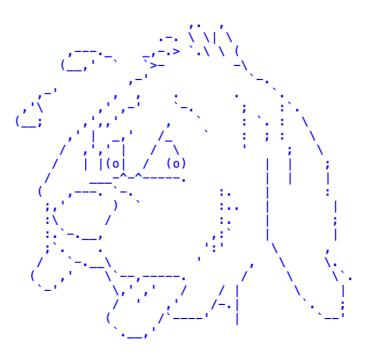
The user will then be shown some information about how much money they will make that day.

Click enter to continue.

Step 5

The user will then be shown some options displaying areas that they can take the dogs for a walk.

Type in the number next to the area you would like to walk and click enter.



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What a beautiful day! Where would you like to go?
1: Park
2: Beach
3: Shops
4: Home
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The game will use similar mechanisms as per the above steps.

SPECIFICS

Park

At some stage in the park, the user will be required to choose a number between 1-5.

Please enter a whole number between 1 and 5 and click enter. If guessed wrong, continue until the right number is guessed.

Shops

In the shops, it will ask the user what they would like to purchase.

Type in the name of the item you would like to purchase and click enter.

RESTRICTIONS

There are certain scenarios where rules need to be followed. Please follow the instructions on screen as closely as possible.

The user will need to ensure that when the game asks for a whole number response, a whole number is entered.

If the system is asking for an input, the user needs to ensure a value is entered before clicking enter.

The game will ask the user to click enter to continue through each step, so please continue clicking enter if the game requests you to do so.