

Assessment Brief for Programming in C

Peer Assessment (Wordle)

Unit name	Programming in C
Unit code	COMSM1201
Assessment number	1
Assessment name	Peer Assessment (Wordle)
Assessment prepared by	Kira Clements
Assessment type	Coursework
Credit value	5% of 30cp unit
Expected time to complete	Wordle: 1 week, approximately Peer feedback: 4 days, approximately
Submission format	File submissions via <u>Blackboard</u> . You can submit as multiple times and only the last one is marked. Late submissions (even 1 second) automatically incur a penalty, which we cannot override. Feedback will not show the penalty.
Deadlines	Wordle: 13:00 10 th October 2025 (Friday Week 3) Peer feedback: 13:00 14 th October 2025 (Tuesday Week 4)
Deliverable	Wordle: <u>one</u> file called <i>wordle.c</i> - make sure this is spelled correctly and has been compiled on a lab machine without warnings. Peer feedback: <u>two</u> files called <i>USERNAME_feedback.txt</i> - make sure you replace USERNAME with the student's username.
Learning outcomes being assessed	<ul style="list-style-type: none"> To be able to write a program, given a brief specification that compiles and executes correctly. To be able to convert a simple algorithm into working code. The ability to program in the C99 C standard, and in the style outlined in the house style guidelines. To be able to build a program from a suite of small, well tested functions. To be able to debug simple programs on your own.
Assessment criteria	Wordle: this is what is marked - to score well, your code must pass assertion tests (test it thoroughly!) and follow the house style guidelines with clear, readable functions. Peer feedback: you will be assigned two other students' submissions to review - this feedback is compulsory and if you don't submit both reviews, your Wordle mark will be recorded as 0.
Academic integrity	Your submission must be entirely your own work . Copying from AI, other students, or external sources counts as plagiarism and will be treated as cheating under University policy. The only AI-generated material you may use is the starter <i>wordle.c</i> file provided.
Additional resources	Previous week 2/3 exercises, including secret codes and rule 110.
Support for this assignment	6 hours of labs in week 3.
Additional advice to students	Use the house style guidelines! Don't just rewrite <i>wordle.c</i> - improve it to practise thinking critically about AI-generated code. Write tests <i>before</i> you edit (consider any edge cases), and make use of "helper" functions where appropriate - just remember to test them carefully.
Feedback mode/method	Brief written feedback from Kira, written peer feedback, and any verbal feedback given during lab sessions.
Planned feedback date	Aim to provide feedback on 21 st October at the latest
Useful previous feedback	-
Future feedback use	Next assignment (2D arrays)