

Final Project

A 5 minutes pitch.

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IDM - Creative Coding
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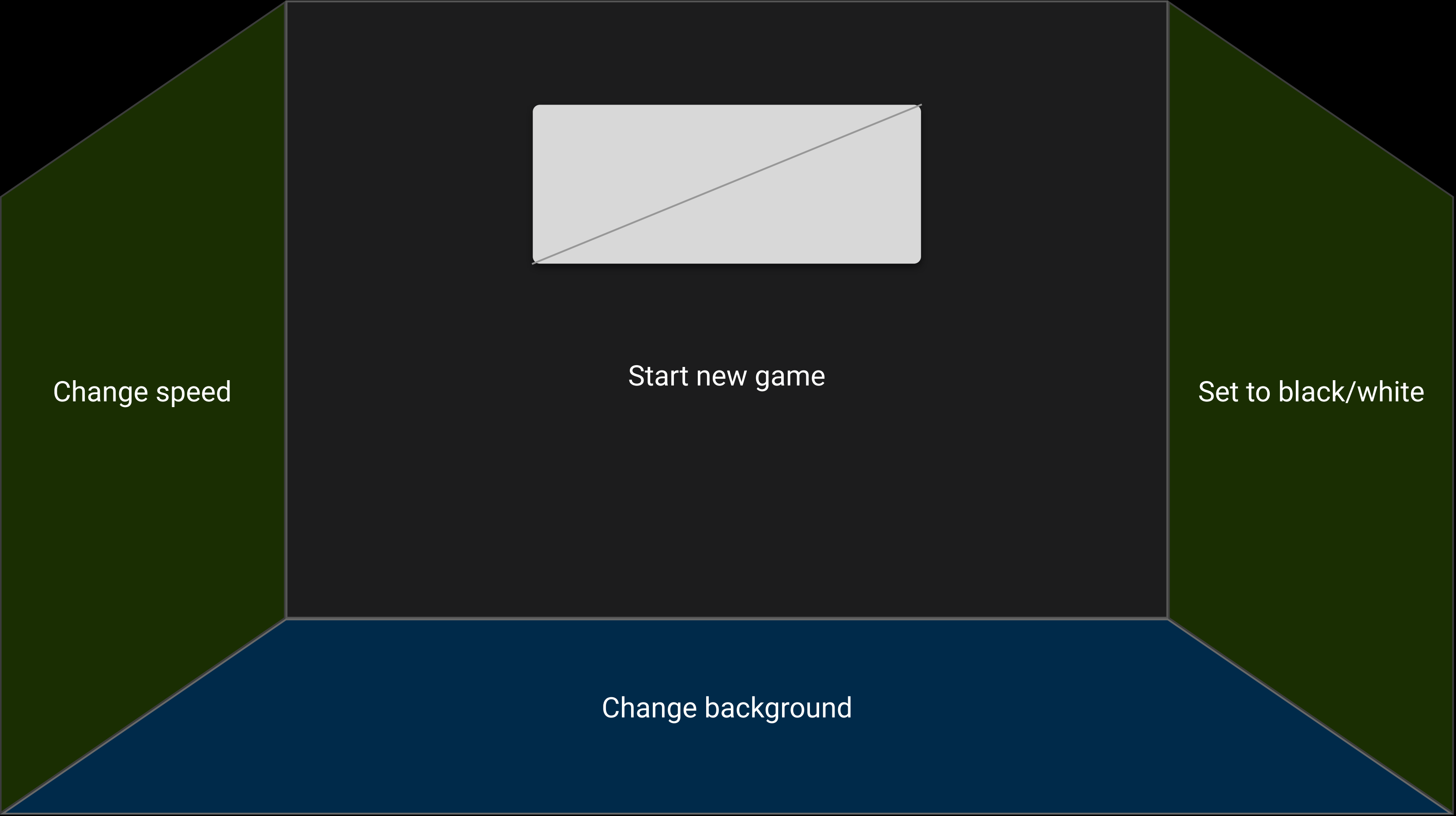
Who are you.



2nd Semester IDM Graduate student
UX designer
Tinkerer and explorer

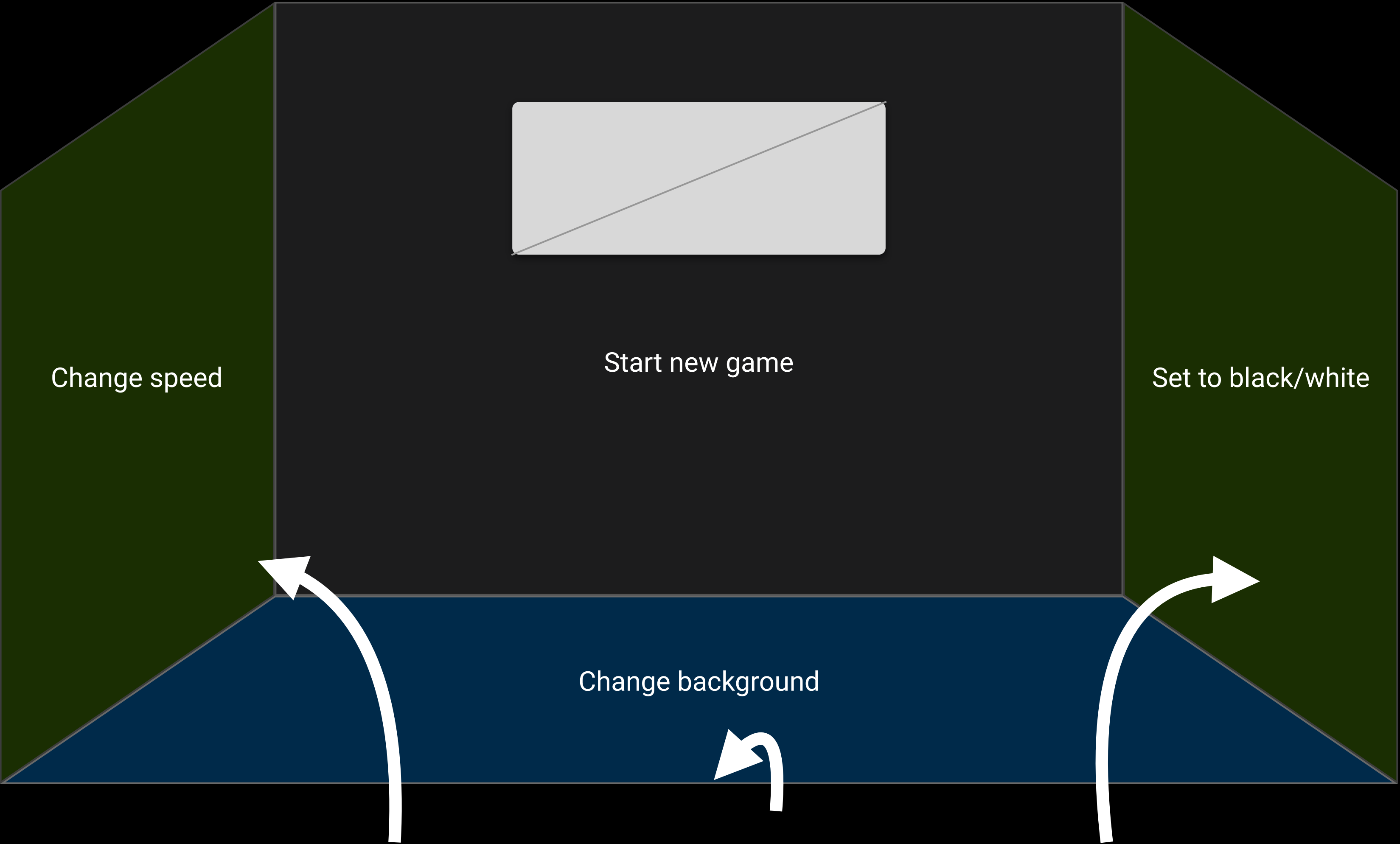
What are you making.

A GUI to start the game



Why are you making it.

To complete my exploration on camera movement and create a vision for 3D UIs



What do you need to make it.

P5js with WEBGL

HTML, JS

An array of options to choose from:

- Start New game
- Change speed
- Change background
- Set to black/white

Ask for feedback on a specific point.

Can I add options that aren't doing anything?

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Can I add options that aren't doing anything?

- Difficulty level
- Add additional models
- Allow fireworks
- Infinite lives
- Arcade style