

UNIVERSITY OF CALOOCAN CITY COMPUTER ENGINEERING DEPARTMENT



Data Structure and Algorithm

Laboratory Activity No. 7

Doubly Linked Lists

Submitted by: Balaoro, Judge Wayne B. Instructor: Engr. Maria Rizette H. Sayo

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DSA

I. Objectives

Introduction

A doubly linked list is a type of linked list data structure where each node contains three components:

Data - The actual value stored in the node Previous pointer - A reference to the previous node in the sequence Next pointer - A reference to the next node in the sequence.

This laboratory activity aims to implement the principles and techniques in:

- Writing algorithms using Linked list
- Writing a python program that will perform the common operations in a Doubly linked list
- A doubly linked list is particularly useful when you need frequent bidirectional traversal or easy deletion of nodes from both ends of the list.

II. Methods

• Using Google Colab, type the source codes below:

```
class Node:
  """Node class for doubly linked list"""
  def init (self, data):
     self.data = data
     self.prev = None
     self.next = None
class DoublyLinkedList:
  """Doubly Linked List implementation"""
  def init (self):
     self.head = None
     self.tail = None
     self.size = 0
  def is_empty(self):
     """Check if the list is empty"""
     return self.head is None
  def get_size(self):
     """Get the size of the list"""
```

return self.size

```
def display forward(self):
  """Display the list from head to tail"""
  if self.is_empty():
     print("List is empty")
     return
  current = self.head
  print("Forward: ", end="")
  while current:
     print(current.data, end="")
     if current.next:
        print(" \leftrightarrow ", end="")
     current = current.next
  print()
def display_backward(self):
  """Display the list from tail to head"""
  if self.is_empty():
     print("List is empty")
     return
  current = self.tail
  print("Backward: ", end="")
  while current:
     print(current.data, end="")
     if current.prev:
        print(" \leftrightarrow ", end="")
     current = current.prev
  print()
def insert_at_beginning(self, data):
  """Insert a new node at the beginning"""
  new_node = Node(data)
  if self.is_empty():
     self.head = self.tail = new node
```

```
else:
     new_node.next = self.head
     self.head.prev = new_node
     self.head = new node
  self.size += 1
  print(f"Inserted {data} at beginning")
def insert_at_end(self, data):
  """Insert a new node at the end"""
  new node = Node(data)
  if self.is_empty():
     self.head = self.tail = new node
  else:
     new\_node.prev = self.tail
     self.tail.next = new node
     self.tail = new_node
  self.size += 1
  print(f"Inserted {data} at end")
definsert at position(self, data, position):
  """Insert a new node at a specific position"""
  if position < 0 or position > self.size:
     print("Invalid position")
     return
  if position == 0:
     self.insert_at_beginning(data)
     return
  elif position == self.size:
     self.insert_at_end(data)
     return
  new node = Node(data)
  current = self.head
```

```
# Traverse to the position
  for _ in range(position - 1):
     current = current.next
  # Insert the new node
  new node.next = current.next
  new node.prev = current
  current.next.prev = new node
  current.next = new_node
  self.size += 1
  print(f"Inserted {data} at position {position}")
def delete from beginning(self):
  """Delete the first node"""
  if self.is empty():
     print("List is empty")
     return None
  deleted_data = self.head.data
  if self.head == self.tail: # Only one node
     self.head = self.tail = None
  else:
     self.head = self.head.next
     self.head.prev = None
  self.size -= 1
  print(f"Deleted {deleted_data} from beginning")
  return deleted_data
def delete_from_end(self):
  """Delete the last node"""
  if self.is empty():
     print("List is empty")
     return None
  deleted_data = self.tail.data
```

```
if self.head == self.tail: # Only one node
     self.head = self.tail = None
  else:
     self.tail = self.tail.prev
     self.tail.next = None
  self.size -= 1
  print(f"Deleted {deleted_data} from end")
  return deleted_data
def delete_from_position(self, position):
  """Delete a node from a specific position"""
  if self.is_empty():
     print("List is empty")
     return None
  if position < 0 or position >= self.size:
     print("Invalid position")
     return None
  if position == 0:
     return self.delete_from_beginning()
  elif position == self.size - 1:
     return self.delete_from_end()
  current = self.head
  # Traverse to the position
  for _ in range(position):
     current = current.next
  # Delete the node
  deleted data = current.data
  current.prev.next = current.next
  current.next.prev = current.prev
  self.size -= 1
```

```
print(f"Deleted {deleted_data} from position {position}")
  return deleted_data
def search(self, data):
  """Search for a node with given data"""
  if self.is empty():
     return -1
  current = self.head
  position = 0
  while current:
     if current.data == data:
       return position
     current = current.next
     position += 1
  return -1
def reverse(self):
  """Reverse the doubly linked list"""
  if self.is empty() or self.head == self.tail:
     return
  current = self.head
  self.tail = self.head
  while current:
     # Swap next and prev pointers
     temp = current.prev
     current.prev = current.next
     current.next = temp
     # Move to the next node (which is now in prev due to swap)
     current = current.prev
  # Update head to the last node we processed
  if temp:
```

```
self.head = temp.prev
    print("List reversed successfully")
  def clear(self):
    """Clear the entire list"""
    self.head = self.tail = None
    self.size = 0
    print("List cleared")
# Demonstration and testing
def demo_doubly_linked_list():
  """Demonstrate the doubly linked list operations"""
  print("=" * 50)
  print("DOUBLY LINKED LIST DEMONSTRATION")
  print("=" * 50)
  dll = DoublyLinkedList()
  # Insert operations
  dll.insert at beginning(10)
  dll.insert at end(20)
  dll.insert at end(30)
  dll.insert at beginning(5)
  dll.insert_at_position(15, 2)
  # Display
  dll.display_forward()
  dll.display_backward()
  print(f"Size: {dll.get_size()}")
  print()
  # Search operation
  search value = 20
  position = dll.search(search_value)
  if position !=-1:
    print(f"Found {search value} at position {position}")
  else:
```

```
print(f"{search_value} not found in the list")
  print()
  # Delete operations
  dll.delete_from_beginning()
  dll.delete from end()
  dll.delete from position(1)
  # Display after deletions
  dll.display_forward()
  print(f"Size: {dll.get_size()}")
  print()
  # Insert more elements
  dll.insert_at_end(40)
  dll.insert_at_end(50)
  dll.insert_at_end(60)
  # Display before reverse
  print("Before reverse:")
  dll.display forward()
  # Reverse the list
  dll.reverse()
  # Display after reverse
  print("After reverse:")
  dll.display_forward()
  dll.display_backward()
  print()
  # Clear the list
  dll.clear()
  dll.display_forward()
# Interactive menu for user to test
def interactive menu():
  """Interactive menu for testing the doubly linked list"""
```

```
while True:
  print("\n" + "=" * 40)
  print("DOUBLY LINKED LIST MENU")
  print("=" * 40)
  print("1. Insert at beginning")
  print("2. Insert at end")
  print("3. Insert at position")
  print("4. Delete from beginning")
  print("5. Delete from end")
  print("6. Delete from position")
  print("7. Search element")
  print("8. Display forward")
  print("9. Display backward")
  print("10. Reverse list")
  print("11. Get size")
  print("12. Clear list")
  print("13. Exit")
  print("=" * 40)
  choice = input("Enter your choice (1-13): ")
  if choice == '1':
    data = int(input("Enter data to insert: "))
    dll.insert_at_beginning(data)
  elif choice == '2':
    data = int(input("Enter data to insert: "))
    dll.insert_at_end(data)
  elif choice == '3':
    data = int(input("Enter data to insert: "))
    position = int(input("Enter position: "))
    dll.insert_at_position(data, position)
  elif choice == '4':
     dll.delete from beginning()
```

dll = DoublyLinkedList()

```
elif choice == '5':
  dll.delete_from_end()
elif choice == '6':
  position = int(input("Enter position to delete: "))
  dll.delete from position(position)
elif choice == '7':
  data = int(input("Enter data to search: "))
  pos = dll.search(data)
  if pos != -1:
     print(f"Element found at position {pos}")
  else:
     print("Element not found")
elif choice == '8':
  dll.display_forward()
elif choice == '9':
  dll.display backward()
elif choice == '10':
  dll.reverse()
elif choice == '11':
  print(f"Size: {dll.get_size()}")
elif choice == '12':
  dll.clear()
elif choice == '13':
  print("Exiting...")
  break
else:
  print("Invalid choice! Please try again.")
```

```
if __name__ == "__main__":
    # Run the demonstration
    demo_doubly_linked_list()

# Uncomment the line below to run interactive menu
# interactive menu()
```

• Save your source codes to GitHub

Answer the following questions:

- 1. What are the three main components of a Node in the doubly linked list implementation, and what does the __init__ method of the DoublyLinkedList class initialize?
- 2. The insert_at_beginning method successfully adds a new node to the start of the list. However, if we were to reverse the order of the two lines of code inside the else block, what specific issue would this introduce? Explain the sequence of operations that would lead to this problem:

```
def insert_at_beginning(self, data):
    new_node = Node(data)

if self.is_empty():
    self.head = self.tail = new_node
else:
    new_node.next = self.head
    self.head.prev = new_node
    self.head = new_node

self.head = new_node
```

3. How does the reverse method work? Trace through the reversal process step by step for a list containing [A, B, C], showing the pointer changes at each iteration def reverse(self):

```
if self.is empty() or self.head == self.tail:
```

return

```
current = self.head
self.tail = self.head
while current:
  temp = current.prev
  current.prev = current.next
  current.next = temp
  current = current.prev

if temp:
  self.head = temp.prev
```

III. Results

1.

-The three main components of a node in the doubly linked list are the data, prev and next. The __init__ method initializes the object attribute of data which we used on taking arguments such as the methods inside the DoublyLinkedList class that takes the parameter of data.

2.

```
#if self.is_empty():
       # self.head = self.tail = new_node
       #else:
       self.head.prev = new_node
       new node.next = self.head
       self.head = new_node
       self.size += 1
       print(f"Inserted {data} at beginning")
dll = DoublyLinkedList()
dll.insert_at_beginning(10)
AttributeError
                                        Traceback (most recent call last)
/tmp/ipython-input-422240942.py in <cell line: 0>()
    29 dll = DoublyLinkedList()
---> 30 dll.insert_at_beginning(10)
/tmp/ipython-input-422240942.py in insert_at_beginning(self, data)
         # self.head = self.tail = new_node
    20
              #else:
    21
---> 22
              self.head.prev = new_node
           new_node.next = self.head
    23
               self.head = new_node
AttributeError: 'NoneType' object has no attribute 'prev'
```

Figure 2. Output Error

In this problem, I was asked to see what would happen if I reversed the order of the two lines of code inside the if else block. To test this I comment the if-else statement so that I would see what would happen. The result is AttributeError specifically NoneType object has no attribute 'prev' This is because we are checking for the previous node even though we are inserting just the first node as we reversed the order on the else block. On the original order we are checking for the head and points to the new node keeping the list properly connected. To show the error, I commented the if-else block so that it would run on the reversed order of the else block and as shows in the figure it has an AttributeError for the previous node has None.

3.

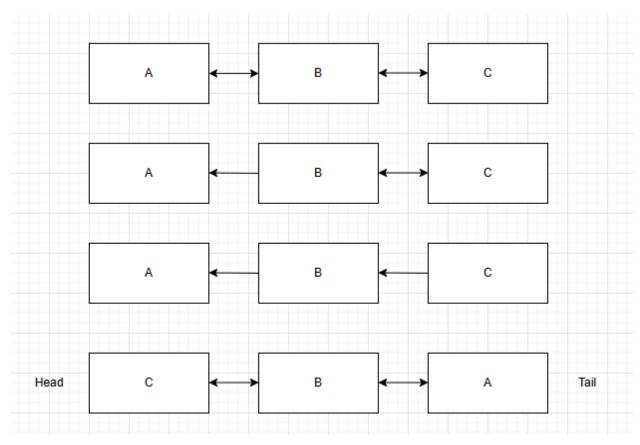


Figure 3. Third Problem Pointer Changes

In this third question, I am asked to explain how the reverse method works for a list containing A,B,C while showing the pointer changes at each iteration. On the line current = self.head it will point to A and the self.tail = self.head this means that A will be the new tail and inside the while loop. The line temp = current.prev Since A has no previous it will be null and the current previous now is A and the current next is B in line current.next = temp its basically A.next = null. After this the pointer on A and B will be B pointing to A. The same applies to B and C and after the process the C will become the new and A as the new tail.

IV. Conclusion

In this laboratory activity, I was able to understand and implement the operations of a doubly linked list, including insertion, deletion, traversal, searching, and reversing. The activity highlighted how nodes are linked using both previous and next pointers, making bidirectional traversal and manipulation more efficient. Through coding and testing, I learned the importance of correct pointer handling to maintain proper connections within the list.

References

- [1] Co Arthur O.. "University of Caloocan City Computer Engineering Department Honor Code," UCC-CpE Departmental Policies, 2020.
- [2] GeeksforGeeks. (2025b, August 29). *Doubly linked list tutorial*. GeeksforGeeks. https://www.geeksforgeeks.org/dsa/doubly-linked-list