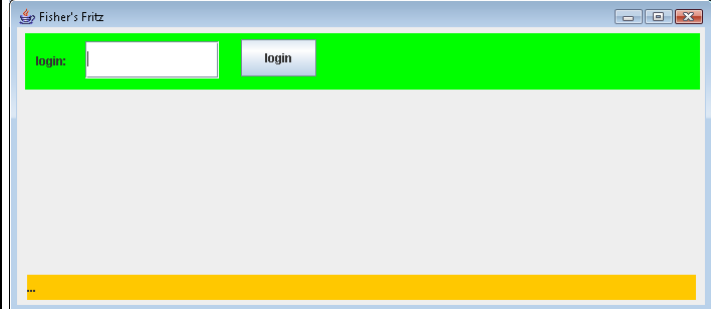
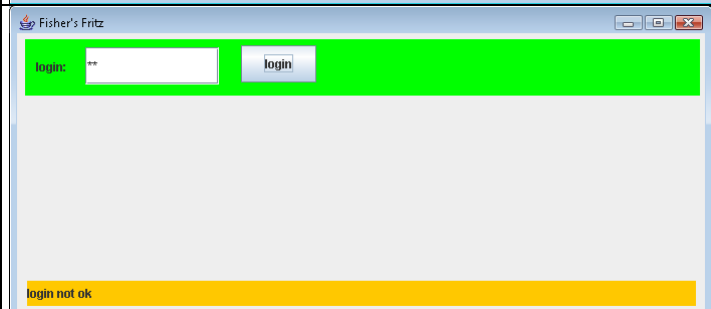
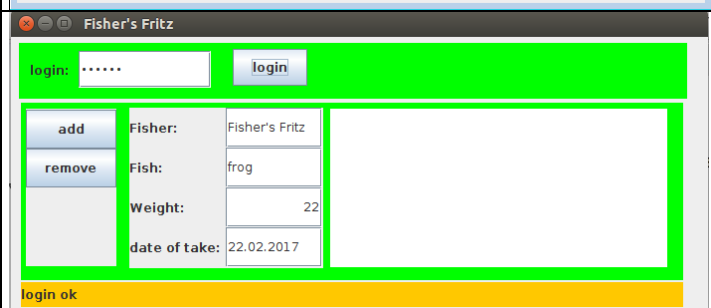
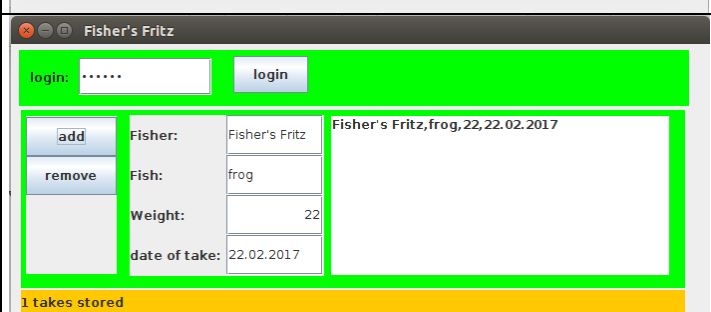
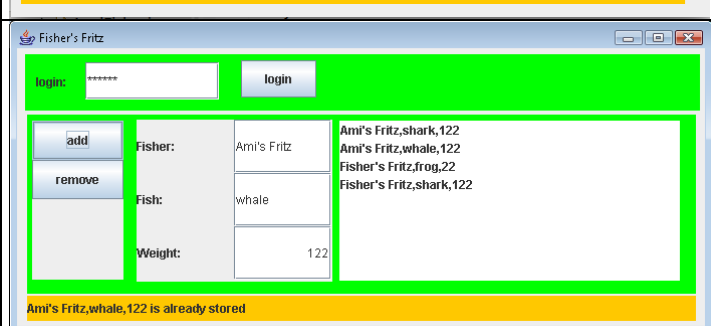


Aim

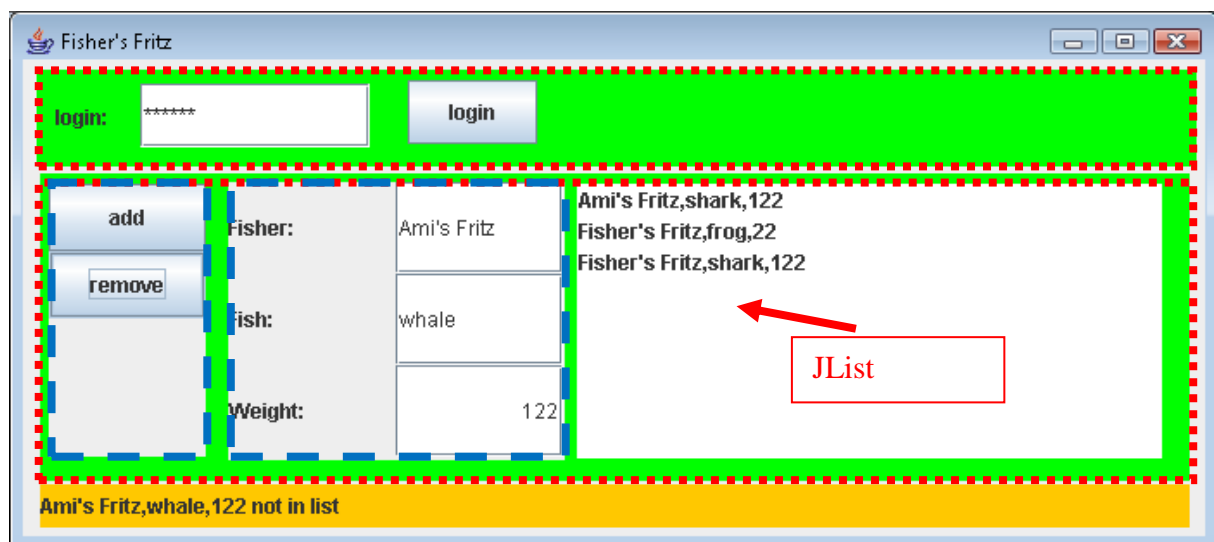
Develop an application to manage fisher's efforts.

User's view

	<p>At the beginning we'll see the flashing intro asking for password.</p>
	<p>Typing in wrong password will show an appropriate message. Hint: <ul style="list-style-type: none"> • Textfield should be of type „JPasswordField“ • don't use deprecated methods like “getText()” </p>
	<p>A better try would lead to the following page. Hint: all newcomers belong to the same panel, now „setVisible(true)“.</p>
	<p>adding a fisher and his take would lead to the following list (ordered by fisher and fish). Hint: <ul style="list-style-type: none"> * takes are stored in collections * with JList-method „setListData(...)“ assign the collection to the JList. </p>
	<p>Same fisher and fish at same date are not allowed.</p>

	<p>Removing existing takes ...</p>
	<p>... and finally removing not existing takes.</p>

Hints



... JPanels

- show/hide a GUI component.....setVisible()
- class "Take"..... attributes: fisher, fish, weight