from csv import reader opened file = open('googleplaystore.csv', encoding= 'utf8') read_file = reader(opened_file) googledataset = list(read_file) print(opened file.readable()) True In [12]: **from csv import** reader opened file = open('AppStore.csv', encoding= 'utf8') read file = reader(opened file) dataset = list(read file) print(opened file.readable()) True In [48]: #Here we are exploring the two datasets using the explore data() function def explore_data(dataset, start, end, rows_and_columns=False): dataset slice = dataset[start:end] for row in dataset slice: print(row) print('\n') # adds a new (empty) line after each row if rows and columns: print('Number of rows:', len(dataset)) print('Number of columns:', len(dataset[0])) # below we are printing the first few rows of each data set from csv import reader opened_file = open('AppStore.csv', encoding= 'utf8') read_file = reader(opened_file) dataset = list(read file) print(dataset[0:5]) print("\n") from csv import reader opened file = open('googleplaystore.csv', encoding= 'utf8') read_file = reader(opened_file) googledataset = list(read_file) print(googledataset[0:3]) [['', 'id', 'track name', 'size bytes', 'currency', 'price', 'rating count tot', 'rating count v er', 'user_rating', 'user_rating_ver', 'ver', 'cont_rating', 'prime_genre', 'sup_devices.num', 'ipadSc_urls.num', 'lang.num', 'vpp_lic'], ['1', '281656475', 'PAC-MAN Premium', '100788224', 'U SD', '3.99', '21292', '26', '4', '4.5', '6.3.5', '4+', 'Games', '38', '5', '10', '1'], ['2', '28 1796108', 'Evernote - stay organized', '158578688', 'USD', '0', '161065', '26', '4', '3.5', '8. 2.2', '4+', 'Productivity', '37', '5', '23', '1'], ['3', '281940292', 'WeatherBug - Local Weather r, Radar, Maps, Alerts', '100524032', 'USD', '0', '188583', '2822', '3.5', '4.5', '5.0.0', '4+', 'Weather', '37', '5', '3', '1'], ['4', '282614216', 'eBay: Best App to Buy, Sell, Save! Online S hopping', '128512000', 'USD', '0', '262241', '649', '4', '4.5', '5.10.0', '12+', 'Shopping', '3 7', '5', '9', '1']] [['App', 'Category', 'Rating', 'Reviews', 'Size', 'Installs', 'Type', 'Price', 'Content Rating', 'Genres', 'Last Updated', 'Current Ver', 'Android Ver'], ['Photo Editor & Candy Camera & Grid & ScrapBook', 'ART_AND_DESIGN', '4.1', '159', '19M', '10,000+', 'Free', '0', 'Everyone', 'Art & De sign', '7-Jan-18', '1.0.0', '4.0.3 and up'], ['Coloring book moana', 'ART AND DESIGN', '3.9', '9 67', '14M', '500,000+', 'Free', '0', 'Everyone', 'Art & Design; Pretend Play', '15-Jan-18', '2.0. 0', '4.0.3 and up']] In [61]: # The number of rows and columns of each data set is as follows and the function assumes the argumen # for the dataset parameter doesn't have a header row from csv import reader opened_file = open('AppStore.csv', encoding= 'utf8') read_file = reader(opened_file) dataset = list(read file) #print(dataset) print('number of rows') print(len(dataset)) print('\n') print('number of columns') len (dataset[0]) number of rows 7198 number of columns Out[61]: 17 In [60]: **from csv import** reader opened file = open('googleplaystore.csv', encoding= 'utf8') read file = reader(opened file) googledataset = list(read_file) print('number of rows') print(len(googledataset)) print('\n') print('number of columns') len(googledataset[0]) number of rows 10842 number of columns Out[60]: 13 In [71]: # Below we are prining the column names and trying to identify the columns that could help us with o ur analysis from csv import reader opened_file = open('AppStore.csv', encoding= 'utf8') read file = reader(opened file) dataset = list(read file) column_names = dataset[0] print(column names) print('\n') print(print(column_names[1], ',', column_names[2], ',', column_names[4], ',', column_names[7], ',', column names[8], ',', column names[9])) ['', 'id', 'track_name', 'size_bytes', 'currency', 'price', 'rating_count_tot', 'rating_count_ve r', 'user_rating', 'user_rating_ver', 'ver', 'cont_rating', 'prime_genre', 'sup_devices.num', 'i padSc urls.num', 'lang.num', 'vpp lic'] id , track_name , currency , rating_count_ver , user_rating , user_rating_ver In [27]: #Based on the discussion section, the error is at row number 10472 and index number is 2 and it is i dneed incorrect as the rating should not #exceed 5. In this case the rating is 19 so we have to delete the row. from csv import reader opened_file = open('googleplaystore.csv', encoding= 'utf8') read_file = reader(opened_file) googledataset = list(read file) googledataset = googledataset[1:] Wrong_data = googledataset[10472] print(Wrong_data) index = Wrong data.index('19') print('\n') print('The index of 19:', index) print(len(googledataset)) del googledataset[10472] print(len(googledataset)) ['Life Made WI-Fi Touchscreen Photo Frame', '1.9', '19', '3.0M', '1,000+', 'Free', '0', 'Everyon e', '', '11-Feb-18', '1.0.19', '4.0 and up', ''] The index of 19: 2 10841 10840 In [28]: #As we can see below the Google Play data set has duplicate entries which counts 1181 and names of s ome duplicate examples of app are alos listed #Examples of duplicate apps: ['Quick PDF Scanner + OCR FREE', 'Box', 'Google My Business', 'ZOOM Clo ud Meetings', #'join.me - Simple Meetings', 'Box'] from csv import reader opened file = open('googleplaystore.csv', encoding= 'utf8') read file = reader(opened file) googledataset = list(read file) googledataset = googledataset[1:] duplicate_apps = [] unique_apps = [] for app in googledataset: name = app[0]if name in unique apps: duplicate_apps.append(name) else: unique apps.append(name) print('Number of duplicate apps:', len(duplicate_apps)) print('Examples of duplicate apps:', duplicate apps[:6]) Number of duplicate apps: 1181 Examples of duplicate apps: ['Quick PDF Scanner + OCR FREE', 'Box', 'Google My Business', 'ZOOM Cloud Meetings', 'join.me - Simple Meetings', 'Box'] 10841 In [36]: #Here we created a dictionary key which is unique app name with a corresponding dictionary value hav #number of reviews of that app. looping through the googledataset, excluding the header row and we #the third endex of the each row, by changing this particular review colmn (index 3) to float data t ype. After we check #if name exists in the new dictionary or not. Finally we check if the length of the dictionary is 9 659 rows after we subtract the #duplicate entries as well as the actual length of the new dictionary we created is also 9659. Since the newly created dictionary dos #not have any duplicates it is supposed to be the 9659 in lenght. from csv import reader opened file = open('googleplaystore.csv', encoding= 'utf8') read file = reader(opened file) googledataset = list(read file) googledataset = googledataset[1:] Wrong data = googledataset[10472] print(Wrong data) index = Wrong data.index('19') print('\n') print('The index of 19:', index) print(len(googledataset)) **del** googledataset[10472] reviews max = {} for app in googledataset: name = app[0]n_reviews = str(app[3]) if name in reviews max: reviews max[name] < n reviews</pre> reviews max[name] = n reviews elif name not in reviews max: reviews max[name] = n reviews print('Expected length:', len(googledataset) - 1181) print('Actual length:', len(reviews max)) ['Life Made WI-Fi Touchscreen Photo Frame', '1.9', '19', '3.0M', '1,000+', 'Free', '0', 'Everyon e', '', '11-Feb-18', '1.0.19', '4.0 and up', ''] The index of 19: 2 10841 Expected length: 9659 Actual length: 9659 In [14]: #In this case the function takes in a string and returns False if the cahracter of the string is gre ater than 127 #if not it returns True, which means it is a non English language. from csv import reader opened file = open('googleplaystore.csv', encoding= 'utf8') read file = reader(opened file) googledataset = list(read file) googledataset = googledataset[1:] def is english(string): for character in string: if ord(character) > 127: return False return True print(is english('Facebook')) print(is english('愛奇艺PPS - 《欢乐颂2》电视剧热播')) print(is_english('Docs To Go™ Free Office Suite')) print(is english('Instachat ")')) True False False False In [15]: | #What we did above does not work for all the English apps as some app names use images or symbols an d the like which #falls outside of the ASCII range (more than three non-ASCII) characters. In addition to this we che ck if these app names are ' #detected as English or non-English for each data set and explore the data sets . from csv import reader opened_file = open('googleplaystore.csv', encoding= 'utf8') read file = reader(opened file) googledataset = list(read file) googledataset = googledataset[1:] def is_english(string): non_ascii = 0 for character in string: if ord(character) > 127: non_ascii += 1 if non ascii > 3: return False else: return True print(is_english('Docs To Go™ Free Office Suite')) print(is english('Instachat [')) print(is_english('爱奇艺PPS - 《欢乐颂2》电视剧热播')) True True False In []: | #The code below shows loop through each dataset to isolate the free apps in a separate list and chec #the length of each data set to check how many apps are remaining. from csv import reader opened_file = open('googleplaystore.csv', encoding= 'utf8') read file = reader(opened file) googledataset = list(read_file) googledataset = googledataset[1:] from csv import reader opened_file = open('AppStore.csv', encoding= 'utf8') read_file = reader(opened_file) dataset = list(read file) dataset = dataset[1:] android final = [] ios final = [] for app in googledataset: price = str(app[7])if price == '0': android_final.append(app) for app in dataset: price = app[4]**if** price == '0': ios_final.append(app) print(len(android final)) print(len(ios_final)) In []: | #The reason why we want to find an app profile that fits both the App Store and Google Play is to de termine the kinds of apps that are likely to attract more users as our revenue is highly influenced and depends on the number of people using our apps. Based on the code above, which isolates both dataset in a sparate list we can inspect both data sets to identify the columns we can also generate frequency tables to find out what the most common geners in each market are. S o according to the results shown below the App Store is dominated by apps designed for fun (game), while google play shows more balan cedland scape of both practical and fun (game) apps. Therefore we would use the prime_genre column for the AppStore data set and the Ge ners and Category columns for the googleplaystore data set. opened file = open('googleplaystore.csv') from csv import reader read_file = reader(opened_file) googledataset = list(read_file) opened_file = open('AppStore.csv') from csv import reader read file = reader(opened file) dataset = list(read_file) googledataset free apps = [] dataset_free_apps = [] for app in googledataset: price = app[7]if price == '0': googledataset_free_apps.append(free_app) for app in dataset: price = app[4]**if** price == '0': dataset_free_apps.append(free_app) display_table(dataset_free_apps, -5) Games: 55.64595660749507 Entertainment : 8.234714003944774 Photo & Video: 4.117357001972387 Social Networking : 3.5256410256410255 Education: 3.2544378698224854 Shopping: 2.983234714003945 Utilities : 2.687376725838264 Lifestyle : 2.3175542406311638 Finance: 2.0710059171597637 Sports: 1.947731755424063 Health & Fitness: 1.8737672583826428 Music: 1.6518737672583828 Book: 1.6272189349112427 Productivity: 1.5285996055226825 News: 1.4299802761341223 Travel: 1.3806706114398422 Food & Drink : 1.0601577909270217 Weather: 0.7642998027613412 Reference: 0.4930966469428008 Navigation: 0.4930966469428008 Business: 0.4930966469428008 Catalogs: 0.22189349112426035 Medical: 0.19723865877712032 display table (dataset free apps, 1) FAMILY: 17.739043824701195 GAME: 10.56772908366534 TOOLS: 7.6195219123505975 BUSINESS: 4.442231075697211 PRODUCTIVITY: 3.944223107569721 LIFESTYLE : 3.6155378486055776 SPORTS: 3.5856573705179287 COMMUNICATION: 3.5856573705179287 MEDICAL : 3.5258964143426295 FINANCE : 3.4760956175298805 HEALTH AND FITNESS : 3.237051792828685 PHOTOGRAPHY: 3.117529880478088 PERSONALIZATION : 3.0776892430278884 SOCIAL: 2.908366533864542 NEWS AND MAGAZINES : 2.7988047808764938 SHOPPING : 2.5697211155378485 TRAVEL AND LOCAL : 2.450199203187251 DATING : 2.2609561752988045 BOOKS AND REFERENCE : 2.0219123505976095 VIDEO PLAYERS : 1.7031872509960162 EDUCATION: 1.5139442231075697 ENTERTAINMENT : 1.4641434262948207 MAPS AND NAVIGATION : 1.3147410358565739 FOOD AND DRINK : 1.245019920318725 HOUSE AND HOME : 0.8764940239043826 LIBRARIES AND DEMO : 0.8366533864541833 AUTO AND VEHICLES : 0.8167330677290837 WEATHER: 0.7370517928286853 EVENTS : 0.6274900398406374 ART AND DESIGN : 0.6175298804780877 COMICS : 0.5976095617529881 PARENTING : 0.5776892430278884 BEAUTY : 0.5278884462151394 In []: | #The reason why we want to find an app profile that fits both the App Store and Google Play is to de termine the kinds of apps that are likely to attract more users as our revenue is highly influenced and depends on the number of people using our apps. Based on the code above, which isolates both dataset in a sparate list we can inspect both data sets to identify the columns we can also generate frequency tables to find out what the most common geners in each market are. S o according to the results shown below the App Store is dominated by apps designed for fun (game), while google play shows more balan cedland scape of both practical and fun (game) apps. Therefore we would use the prime genre column for the AppStore data set and the Ge ners and Category columns for the googleplaystore data set. opened file = open('googleplaystore.csv') from csv import reader read file = reader(opened file) googledataset = list(read file) opened file = open('AppStore.csv') from csv import reader read file = reader(opened file) dataset = list(read file) googledataset free apps = [] dataset free apps = [] for app in googledataset: price = app[7]if price == '0': googledataset_free_apps.append(free_app) for app in dataset: price = app[4]**if** price == '0': dataset_free_apps.append(free_app) display table (dataset free apps, -5) Games: 55.64595660749507 Entertainment: 8.234714003944774 Photo & Video: 4.117357001972387 Social Networking : 3.5256410256410255 Education: 3.2544378698224854 Shopping: 2.983234714003945 Utilities: 2.687376725838264 Lifestyle : 2.3175542406311638 Finance: 2.0710059171597637 Sports: 1.947731755424063 Health & Fitness: 1.8737672583826428 Music: 1.6518737672583828 Book: 1.6272189349112427 Productivity: 1.5285996055226825 News: 1.4299802761341223 Travel: 1.3806706114398422 Food & Drink : 1.0601577909270217 Weather: 0.7642998027613412 Reference: 0.4930966469428008

> Navigation: 0.4930966469428008 Business: 0.4930966469428008 Catalogs: 0.22189349112426035 Medical: 0.19723865877712032

display_table(dataset_free_apps, 1)

COMMUNICATION: 3.5856573705179287

HEALTH_AND_FITNESS : 3.237051792828685

MEDICAL: 3.5258964143426295 FINANCE: 3.4760956175298805

FAMILY: 17.739043824701195

GAME: 10.56772908366534

TOOLS: 7.6195219123505975

BUSINESS: 4.442231075697211

PRODUCTIVITY: 3.944223107569721

LIFESTYLE: 3.6155378486055776

SPORTS: 3.5856573705179287

In []:

ince the main

who use our app.

goal for this

more users.

n the number of users

In [7]: #Opening googleplaystore.csv

Analysis of free User Centered Android and IOS Mobile Apps

This project is about building Android and IOS mobile apps that are free to download and install. S

source of revenueconsists of in-app ads, it shows that our revenue for any app is highly dependant o

Whenever more users see and engage with the ads, the more income would be generated. Therefore our

porject is to analyze data to help our developers understand what type of apps are likely to attract