Judy Zhang

judyz1594@gmailcom | https://judyzhang05.github.io | [in] judy-zhang- | Brooklyn, NY | (719) 200-9526

EDUCATION

CUNY - Hunter College | Manhattan, NY   Graduation Date: **May 2026**

Daedalus Honors Scholar **|** Bachelor of Art, Major in Emerging Media, Minor in Computer Science   **GPA: 3.93**

Google UX Design Certificate | Online   June 2024 – July 2024

- Completed rigorous training designed for entry-level job readiness.
- Topics included UX research fundamentals, inclusive design, wireframes and hi-fi prototypes in Figma.
- Completed hands-on projects and developed a portfolio with three projects.

SKILLS

Design: Information Architecture, **Wireframe, Interaction Design, Responsive Design, Competitive Analysis**, UX Writing, Prototyping, **Design System, Web Content Accessibility Guidelines**

Process: Human Centered Design, Product Development Lifecycle, Design Thinking Framework, AI Design Thinking, User Testing, Enterprise Design Thinking, As-is and To-be scenario map

Technical: Adobe Creative Suite, HTML, CSS, JavaScript, React, **Figma,** Miro, FigJam, **Maze, Heap**

Languages: English (Native), Cantonese (Native), Japanese (Intermediate)

EXPERIENCE

UX Design Intern, Precisely   June 2025 – August 2025

- Enriched user experiences throughout a data-empowered communication service platform by consolidating on best patterns of consistency for style and copy of the **design system's** UI components.
- Spearheaded essential research on optimal approaches in communicating changes to clients that addressed critical pain points users faced with the automatic deployment of changes to production.
- Resolved design conflicts with scientifically validated solutions while adhering to **web content accessibility guideline** considerations to produce a more accessible user experience.
- Conducted **competitive analysis** on direct competitors and explored tools like **Maze** and **Heap** to analyze and gather user's interaction to make informed design decisions.

UX/UI Design Intern, Graditude   March 2025 – June 2025

- Collaborated closely with the product design teams in launching a professional networking startup focused on fostering meaningful long-term mentorship.
- Designed and innovated a scalable mobile design system by applying user **accessible** and friendly design practices on reusable **UI components** that significantly accelerated the deployment of the MVP.
- Presented intuitive design iterations while communicating synthesized and actionable feedback in improving the consistency of the users experience across different devices.

PROJECTS

Application Motivator, Google Mentorship   September 2025 – May 2025

- Designed a job board site that helps motivate job seekers' and manage their applications while offering personalized AI-powered job listings, supporting resources, and an engaging gamified UI.
- Utilized the **product development life cycle** and created interactive **wireframes** and **mockups** on **Figma**.
- Led the execution of a capstone project, applying executive-level design decisions that significantly streamlined the workflow efficiency and elevated the product's impact and user experience.