

Contents

1	Model Description	 		 	 		 			 					3
2	Logical System Description	 		 	 		 			 					3
2.1	LS	 		 	 		 			 					3
2.1.1	Instance Tree	 		 	 		 			 					3
3	Subsystem Description														3
3.1	Main														3
3.1.1	Structure														3
4	Protocol Class Description														4
4.1	PC														4
4.1.1	Incoming Messages														4
4.1.2	Outgoing Messages														4
5	Data Class Description														4
6	Actor Class Description .														4
6.1	Appl														4
6.1.1	Structure														4
6.1.2	Attributes														5
6.1.3	Operations														5
6.2	Container														5
6.2.1	Structure														5
6.2.2	Attributes														5
6.2.3	Operations														5
6.2.4	Statemachine														6
6.2.4.1															6
6.3	Optional1														6
6.3.1	Structure														6
6.3.2	Attributes														7
6.3.3	Operations														7
6.4	Optional2														7
6.4.1	Structure														7
6.4.2	Attributes														7
6.4.3	Operations														7
6.5	AC1														7
6.5.1	Structure														7
6.5.2	Attributes														8
6.5.3	Operations														8
6.5.4	Statemachine														8
6.5.4.1															8
6.6	AC2														8
6.6.1	Structure	 	Ċ	 			 			 	·		i		8
6.6.2	Attributes														9
6.6.3	Operations														9
6.7	AC3														9
6.7.1	Structure														9
6.7.2	Attributes														9
6.7.3	Operations														9
6.7.4	Statemachine														9
6.7.4.1													•		9

List of Figures

	LS Instance Tree	
2	Main Structure	3
3	Appl Structure	4
4	Container Structure	5
5	Container Top State	6
6	Optional 1 Structure	6
7	Optional2 Structure	7
	AC1 Structure	
9	AC1 Top State	8
10	AC2 Structure	8
11	AC3 Structure	9
12	AC3 Top State	9

1 Model Description

2 Logical System Description

2.1 LS

2.1.1 Instance Tree

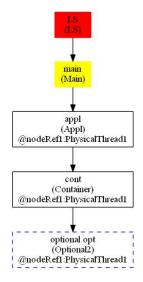


Figure 1: LS Instance Tree

3 Subsystem Description

3.1 Main

3.1.1 Structure

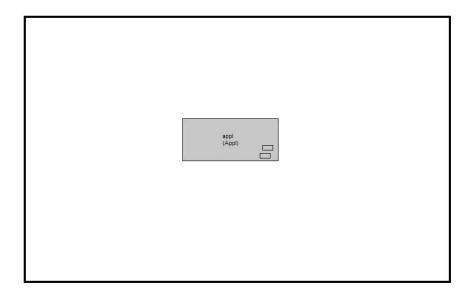


Figure 2: Main Structure

4 Protocol Class Description

4.1 PC

4.1.1 Incoming Messages

Mess	age	Data	Description
sayH	ello		

4.1.2 Outgoing Messages

Message	Data	Description
hello	txt	

5 Data Class Description

6 Actor Class Description

6.1 Appl

6.1.1 Structure

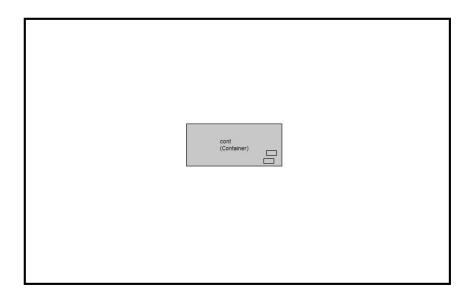


Figure 3: Appl Structure

- 6.1.2 Attributes
- 6.1.3 Operations
- 6.2 Container
- 6.2.1 Structure

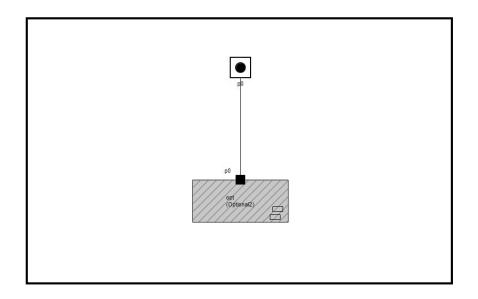


Figure 4: Container Structure

6.2.2 Attributes

6.2.3 Operations

Name:	dumpTree
ReturnType:	void
Arguments:	msg:string

6.2.4 Statemachine

6.2.4.1 Top Level

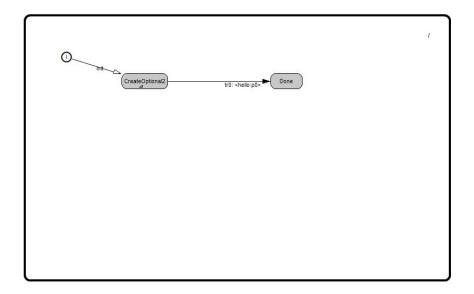


Figure 5: Container Top State

6.3 Optional1

6.3.1 Structure

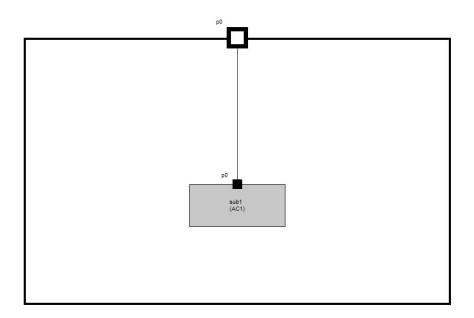


Figure 6: Optional1 Structure

- 6.3.2 Attributes
- 6.3.3 Operations
- 6.4 Optional2
- 6.4.1 Structure

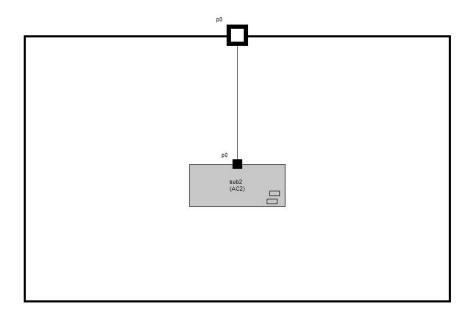


Figure 7: Optional2 Structure

- 6.4.2 Attributes
- 6.4.3 Operations
- 6.5 AC1
- 6.5.1 Structure

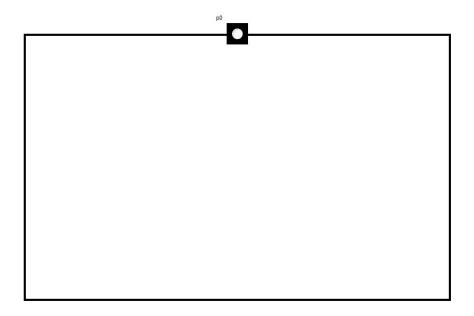


Figure 8: AC1 Structure

- 6.5.2 Attributes
- 6.5.3 Operations
- 6.5.4 Statemachine
- **6.5.4.1** Top Level

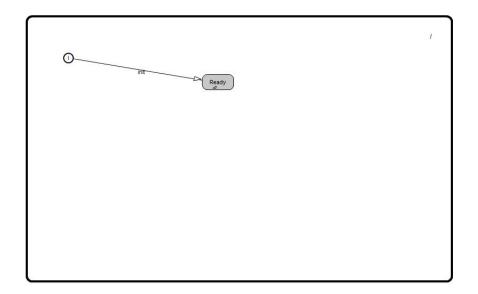


Figure 9: AC1 Top State

6.6 AC2

6.6.1 Structure

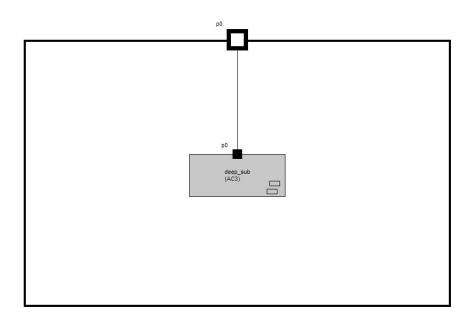


Figure 10: AC2 Structure

- 6.6.2 Attributes
- 6.6.3 Operations
- 6.7 AC3
- 6.7.1 Structure

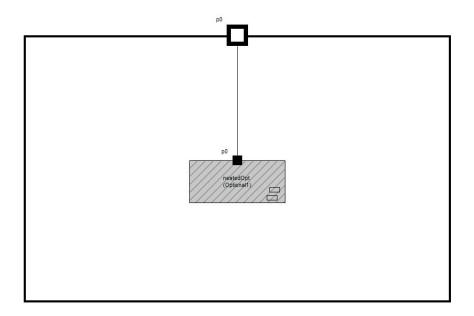


Figure 11: AC3 Structure

- 6.7.2 Attributes
- 6.7.3 Operations
- 6.7.4 Statemachine
- **6.7.4.1** Top Level

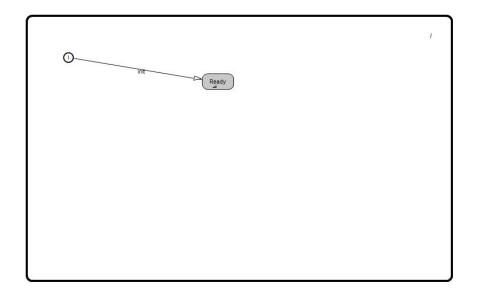


Figure 12: AC3 Top State