

Introduction

Language Technology and Web Applications

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University of
Zurich^{UZH}

1. Organization
2. What is a web application?
3. How to deploy a web application using GitLab
4. Developing Project Ideas

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Content of this Class



Web Development



Data Management



Data Visualization

... from the perspective of **Computational Linguistics** and **Language Technology**

Main Learning Goals

- You can create **web applications** to make your work accessible to others.
- You can use simple relational **databases**.
- You can **work in a team** on a software project over several months.
- You can **document and present** your project.

(Complete learning goals are in the course catalogue)

- **Required:**
Programming Techniques in Computational Linguistics 1 or comparable experience
- **Strongly recommended:**
Programming Techniques in Computational Linguistics 2

Lecture: Jannis Vamvas <vamvas@cl.uzh.ch>

- Lecturer at the Department of Computational Linguistics
- Past: Web developer

Tutorial:

Angela Heldstab <angela.heldstab@uzh.ch>

- Student in Computational Linguistics

Elina Stüssi <elina.stuessi@uzh.ch>

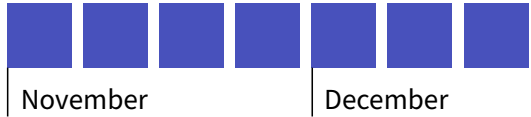
- Student in Computational Linguistics

Schedule

Learning Phase



Project Phase



9 ECTS

Lecture:

- Wednesday, 10:15 am
- Learning phase: room AND-3-02
- Project phase: usually virtual on Microsoft Teams

Tutorial:

- Friday, 10:15 am, room AND-3-06
- Project phase: usually virtual on Microsoft Teams



<https://t.uzh.ch/1BW>

So, what is a Language Technology Web Application?

Take two minutes to discuss with your neighbor:

- What would you consider a *Language Technology Web Application*?
- Can you name three examples?

Typical Language Technology Web Applications

- Making a dataset/corpus accessible
 - Example: <https://sprachatlas.ch/>
- A resource for second language learners
 - Example: <https://youglish.com/>
- A tool that combines several models or APIs
 - Example: <https://www.soebis.ch/>
- A platform for annotation or evaluation
 - Example: <https://lmarena.ai/>
- A game about language
 - Example: <https://lingvist.com/>

- 3 team members
(will be assigned in two weeks based on your preferred project ideas)
- **Goal:** Create a web application related to language technology that uses a database
- We will support you with advice and practical tips
- You can use any programming language or framework
(but the lecture makes some good recommendations)

Project Milestones

16th October 2024, 10:15 am

Briefly present your concept to the class

20th November 2024, 10:15 am (and 22th November?)

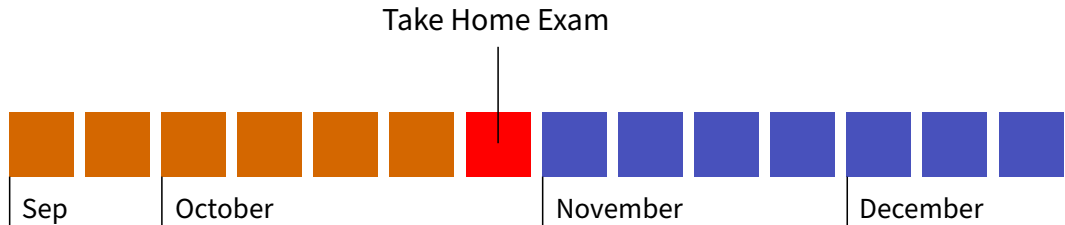
Demonstrate your prototype

11th December 2024, 10:15 am (and 13th December?)

Final presentation



Learning Phase



Take Home Exam:

- Starts **25th October, 2024, at noon**
- Ends 1st November, 2024, at noon (one week later)
- Covers everything from the lectures and exercises until that point

Exercises:

- Strongly recommended preparation for the Take Home Exam
- Not graded, but a reference solution is made available

- $\frac{1}{3}$ Take Home Exam
- $\frac{1}{3}$ Group Presentations
- $\frac{1}{3}$ Individual Project Report (due 13th January, 2025)



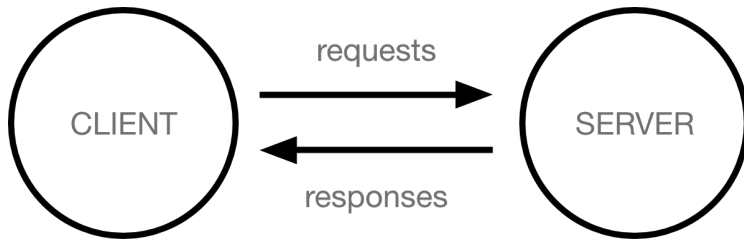
Join with code **hix4e40**

Learning Goals for this Week

- You can explain in simple terms what a web application is.
- You can use the Web Development Tools of your browser.
- You can deploy a web application using GitLab CI.

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Clients and Servers



Layers of Client-Server Communication

- Internet connection
- TCP/IP (Transmission Control Protocol and Internet Protocol)
- **HTTP** (Hypertext Transfer Protocol)
 - GET: Requesting data from the server
 - POST: Sending data to the server

Components of a Webpage

The server sends various files to the client. For example:

- Code files: **HTML**, **CSS**, or **JavaScript**
- Data files: **JSON** or XML
- Assets: Other files such as images, audio, video, or PDFs.

Dynamic webpages: The server may generate those files using a computer program, e.g. in **Python**.

Synchronous and asynchronous requests

Synchronous: Initial loading of a webpage

Asynchronous: Requests performed as a reaction to user input *without re-loading the page*

Example: Loading the search bar vs. retrieving query autocompletions

Web Development Tools (**DevTools**): A set of inspection tools built into a browser. Used to examine, edit, and debug a web application.

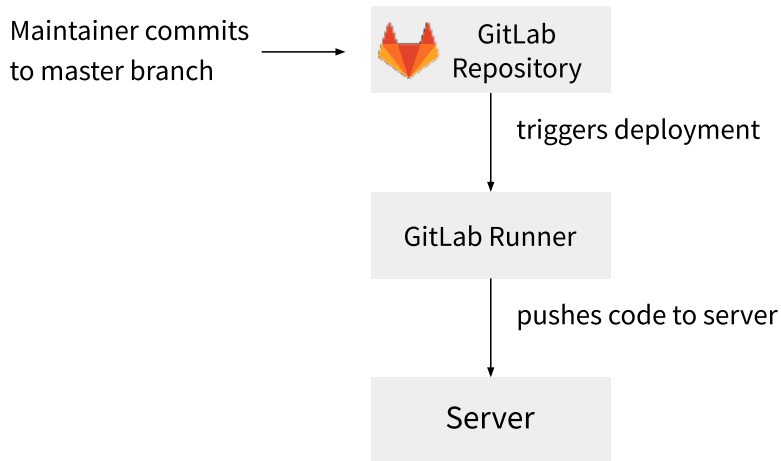
- Firefox – Firefox Developer Tools
- Google Chrome – Chrome Developer Tools
- Internet Explorer and Microsoft Edge – F12 Web Developer Tools
- Safari – Safari Web Development Tools

[Demo: Inspecting a web application using DevTools]

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- The source files of a web application usually reside in a version-controlled repository.
- We will use `https://gitlab.uzh.ch/`.

Deployment via GitLab



- The web applications created in this class are only accessible within the UZH network (Eduroam / VPN). This is for security reasons.
- As a consequence, the application does not have a standard URL, but an IP address and a port number (e.g. `http://172.23.66.232:53402`)
 - If your website cannot be reached, always check first if you are really in the UZH network.

[Demo: Deploying a web application via GitLab]

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Presenting some example project ideas

Teams tab *Project Ideas*

TODO: Exercise 0 (Technical Setup)

- Available on OLAT by Friday
- Questions or technical difficulties? Feel free to ask in the Tutorial on Friday

TODO: Developing project ideas

- Think about your individual project preferences for the next two weeks
- Some suggestions are provided in the Teams tab *Project Ideas*, but personal ideas are preferred
- The tutors are happy to advise you

TODO: Recommended Reading for Next Week

Introduction to HTML

(https://developer.mozilla.org/en-US/docs/Learn/HTML/Introduction_to_HTML)

CSS first steps

(https://developer.mozilla.org/en-US/docs/Learn/CSS/First_steps)