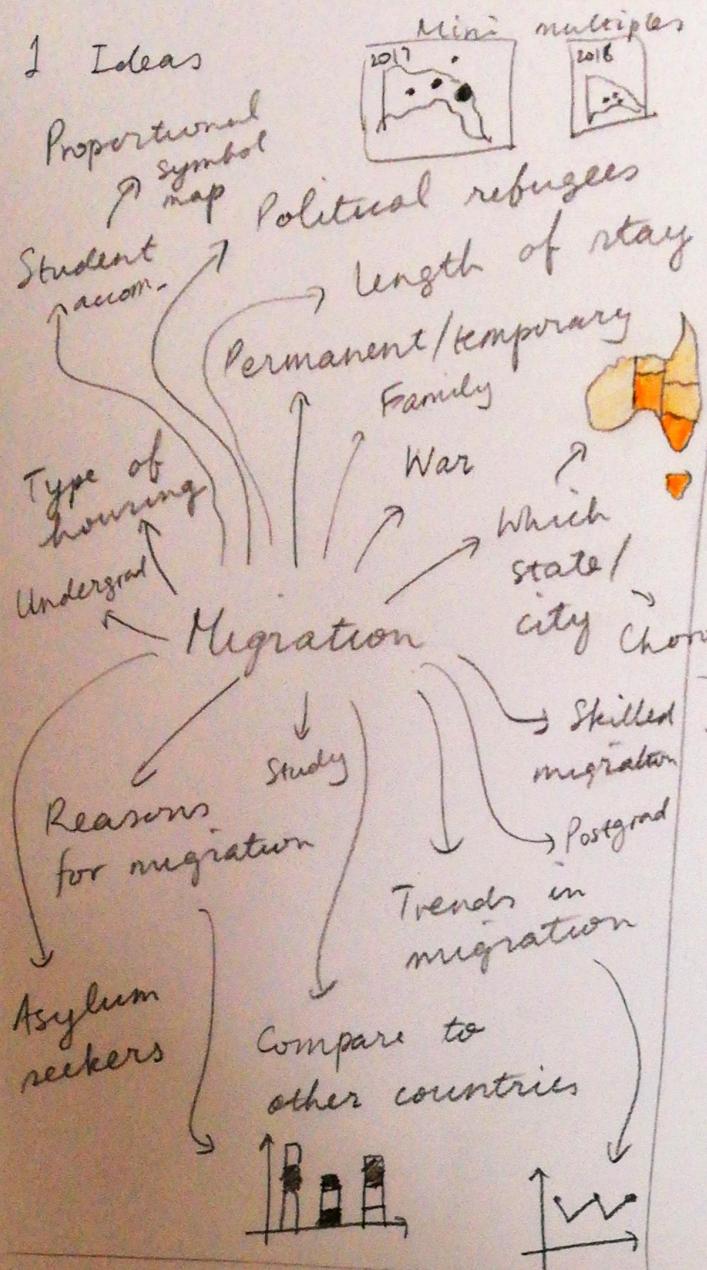


1 Ideas



2 Filter

Asylum seekers

War Political refugees

Type of housing

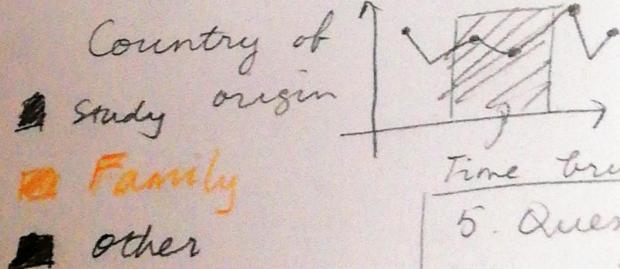
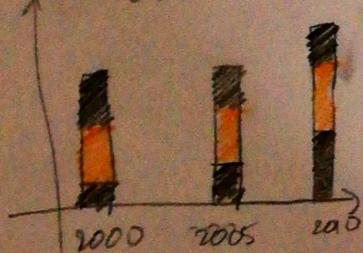
3. Categorise

Postgrad, undergrad, skilled, family, war → Reasons for migration

Postgrad, undergrad, student accom. → make multiple maps

4. Combine and refine

migration levels over time

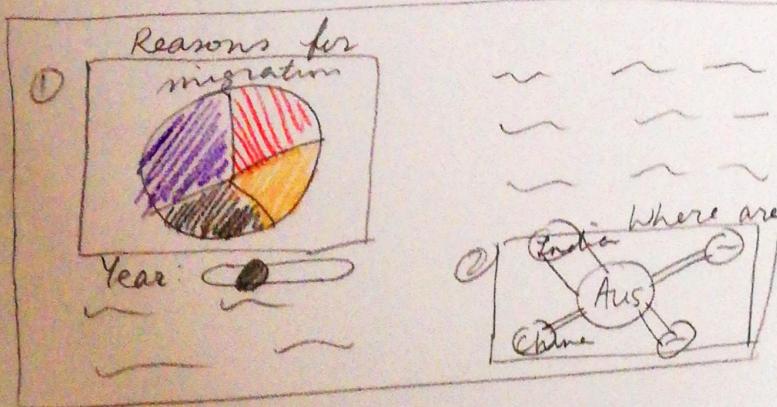


Time brush

5. Question

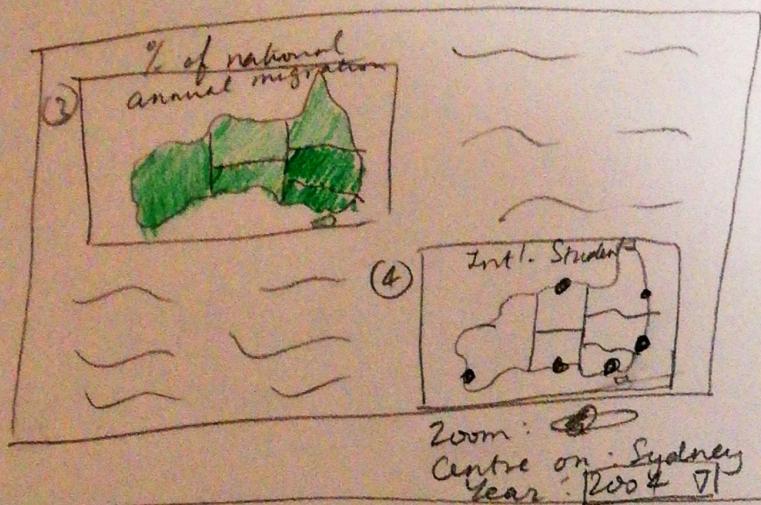
What is the narrative we are trying to create

International students and where they study
Reasons for permanent migration

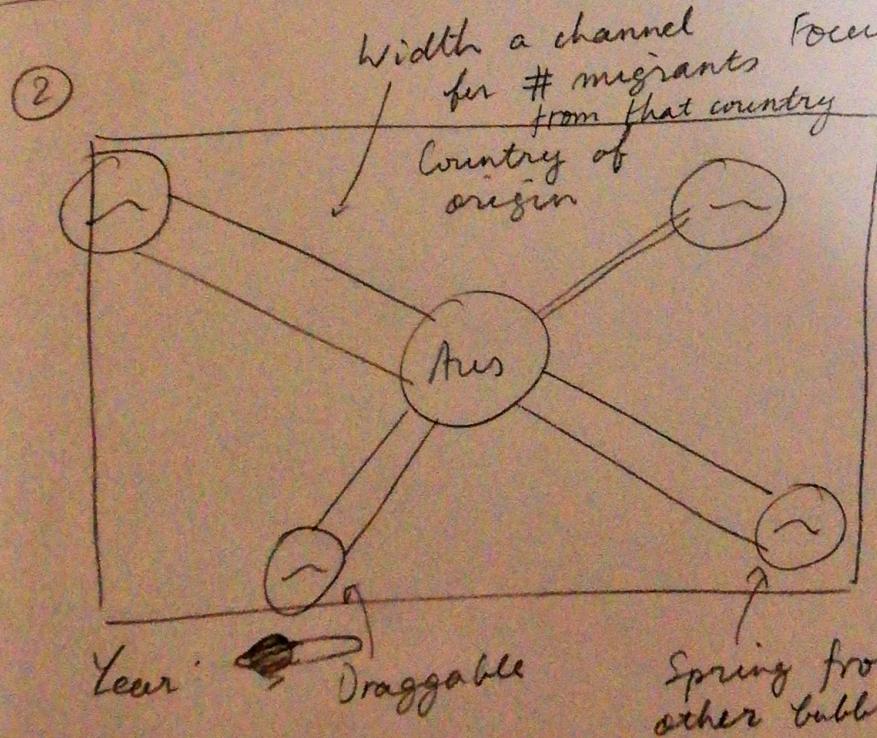


Title :

Patterns of migration in Australia



- ① + ②: Year slider links the two
- ②: balls are moveable and draggable
- ②: tooltip
- ③: year slider - either slider in ① or ② affects the other
- ④: zoom, centre, operations year dropdown discussion

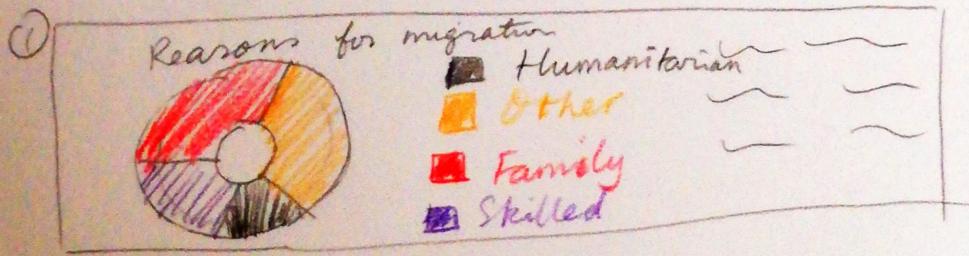


Adv.

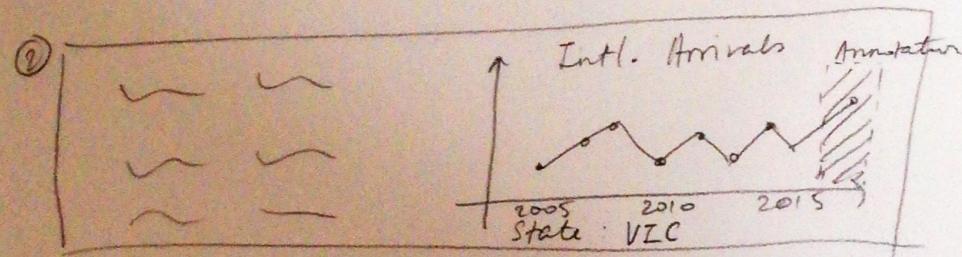
Comic style eases readability

Disadv.

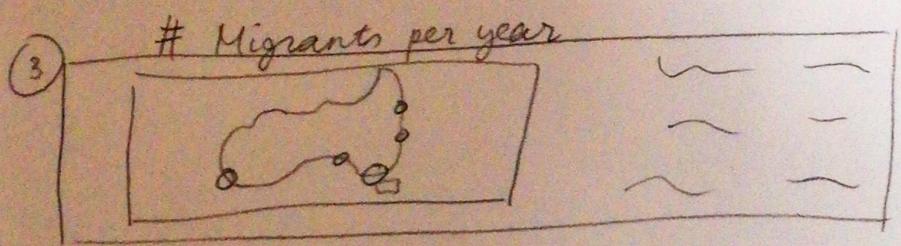
Lack of storytelling, tree diagrams, difficult to make



Title: Reasons for migration into Australia



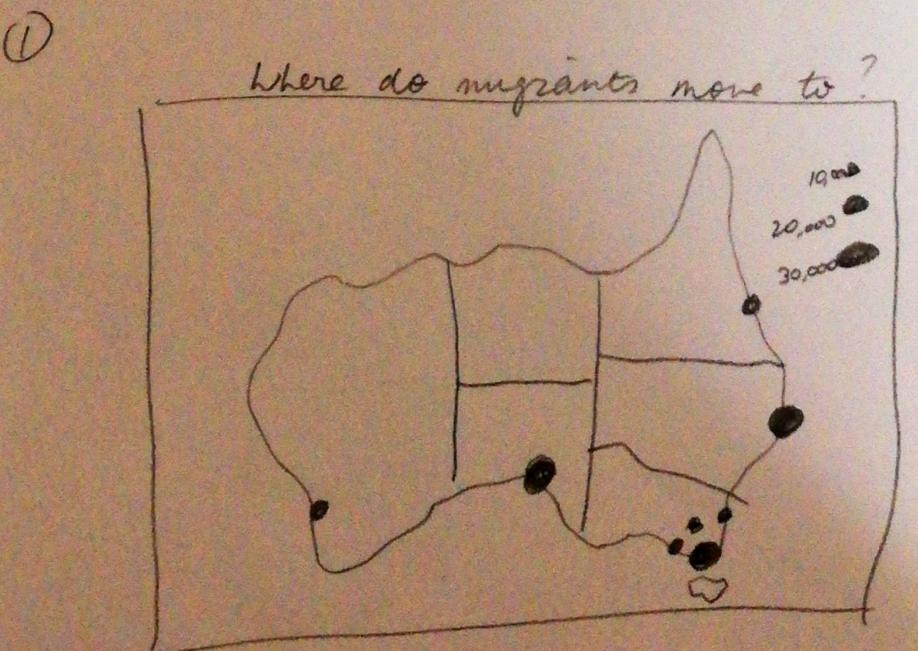
① Tooltip to see percentage breakdown



②: Dropdown box to select by state

①: Slider to filter by year

③: Zoom, centre on, year



Year: 2010
Zoom
Centre on: Melbourne

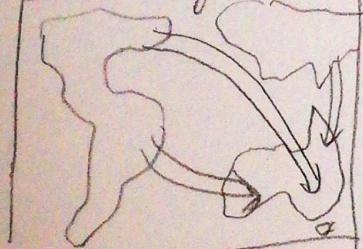
Operations
Discussions

Adv
Logical, structured, interactive, engaging

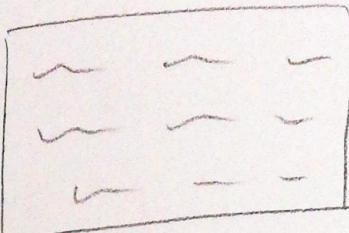
Disadv

Too wide, lack of visualization

① Country of origin

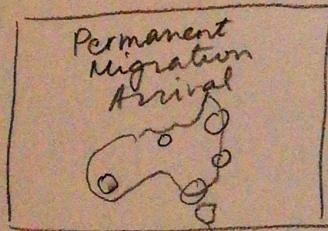


Year: 2005

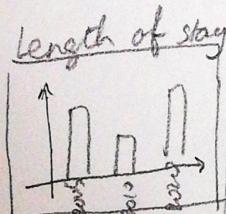
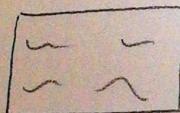


Title: Causes of migration into Australia

②



Year: 2005



Focus

① Tooltip to query how many people entered Australia, move

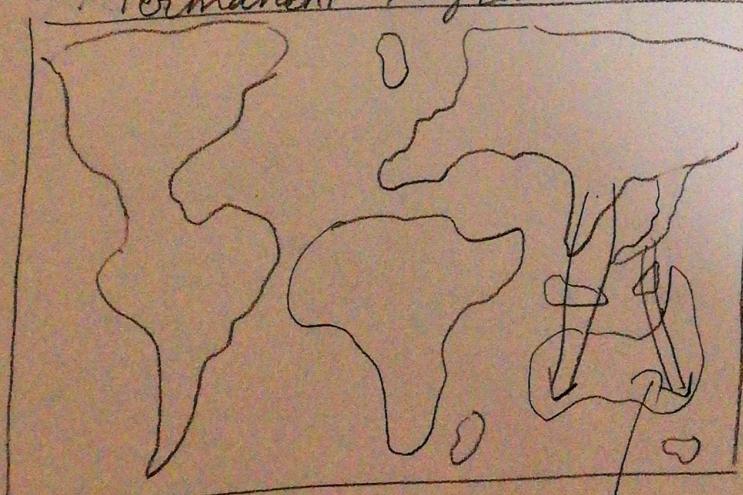
② Tooltip

③ Year slider

③ Tooltip

①

Permanent Migrants



Year: 2005

Disadv: Messy, too many lines

Width indicates number of people entering Australia

Operations

Discussions

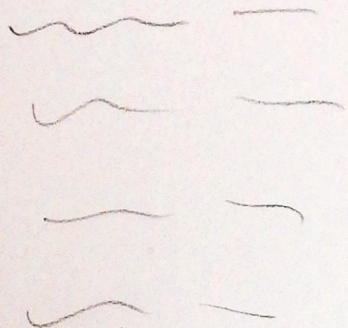
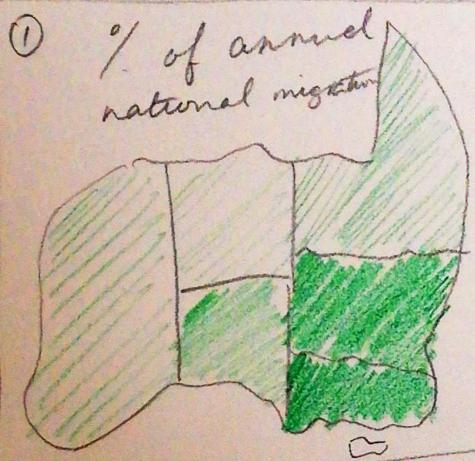
Adv

Very visual, especially

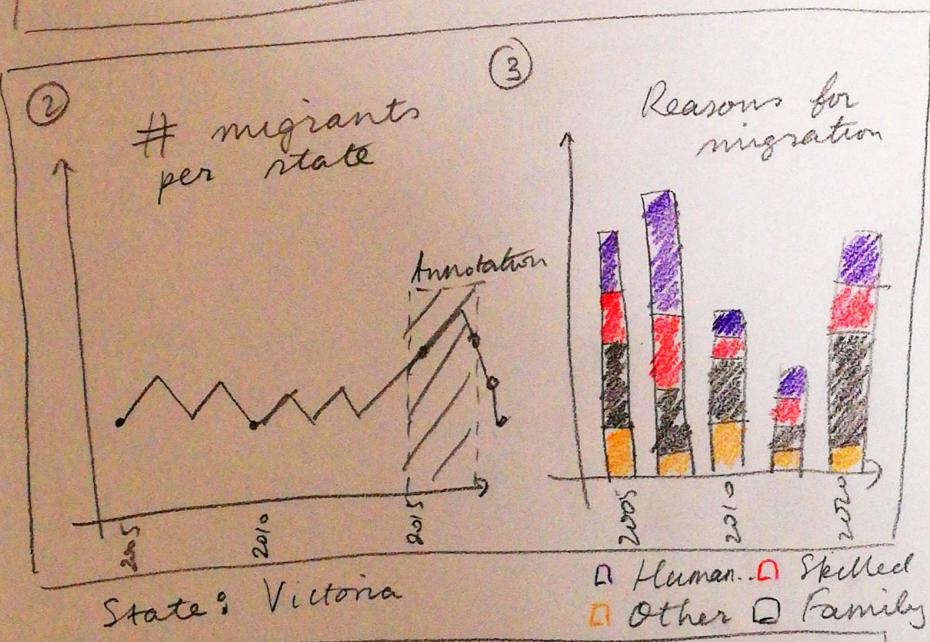
①

Disadv

Unstructured, chaotic, no hierarchy, difficult to make



Title :
Patterns of migration into Australia



① and ③ are joined by a drop down box with state selection

① Tooltip

④ Tooltip

② Tooltip

③ Tooltip

④ Zoom, year slider, centre to Operations

Discussion

Structured, logical

Interactive, especially

④ which has zoom, time slider,

Cohesive narrative, going from macro to micro

