PLACEHOLDER

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Introduction

This is an interesting introduction to an interesting subject

1 Definitions

We first need to define the language of terms of our annotated π -calculus.

Definition 1

The annotated terms are defined by the following grammar:

```
P,Q::=x\leftrightarrow y\;\;;\;\;0_x\;\;; base terms \epsilon_x.P\;\;;\;\;\lambda_xy.P\;\;; variable introduction and modality prefixes u_x(t).P\;\;;\;\;\bar{u}_x\langle v\rangle.P\;\;; action prefixes P|_xQ\;\;;\;\;P||_xQ\;\;; parallel and synchronization (\nu u)P
```

The synchronization rule will be used to guide the behavior of terms, thus we define a reduction system over this construction specifically, as follows:

Definition 2

We define a reduction rule for synchronization (that does not hold under action prefixes) as follows:

```
(P|_{x}Q)||_{y}R \to (P||_{y}R)|_{x}Q \qquad symmetric in ||, y \notin fv(Q) \quad 5a
(P|_{x}Q)||_{y}R \to P|_{x}(Q||_{y}R) \qquad symmetric in ||, y \notin fv(P) \quad 5b
\epsilon_{x}.P||_{y}Q \to \epsilon_{x}.(P||_{y}Q) \qquad symmetric in || \quad 6a
\lambda_{x}y.P||_{z}Q \to \lambda_{x}y.(P||_{z}Q) \qquad symmetric in ||, y \notin fv(Q) \quad 6b
(\nu u)P||_{x}Q \to (\nu u)(P||_{x}Q) \qquad symmetric in ||, u \notin fn(Q) \quad 6c
```

And we extend it into \rightsquigarrow as follows, allowing for it to act under action prefixes as well:

$$u_x(t).P||_yQ \leadsto u_x(t).(P||_yQ)$$
 symmetric in || 6d
 $\bar{u}_x\langle v\rangle.P||_yQ \leadsto \bar{u}_x\langle v\rangle.(P||_yQ)$ symmetric in || 6e

We would like these arrows to have a confluent behavior. For that, we need equivalences, that we will define below.

Definition 3

We define a congruence rule, that does not act on action prefixes:

```
(P|_xQ)|_yR \equiv (P|_yR)|_xQ
                                                                                                                   y \notin fv(Q), x \notin fv(R) a_1
                                                                                                                   y \not\in fv(P), x \not\in fv(Q) a_2
P|_x(Q|_yR) \equiv Q|_y(P|_xR)
(P|_xQ)|_yR \equiv P|_x(Q|_yR)
                                                                                                                     y \notin fv(P), x \notin fv(R) b
  P|_x\alpha_u.Q \equiv \alpha_u.(P|_xQ)
                                                                                     symmetric in |, \alpha \in \{\epsilon, \lambda, z\}, y, t \notin fv(P)  c
   \alpha_x.\beta_y.P \equiv \beta_y.\alpha_x.P
                                                                                                                    \alpha., \beta. \in \{\epsilon., \lambda.z\}, x \neq y
(\nu u)P|_xQ \equiv (\nu u)(P|_xQ)
                                                                                                              symmetric in |u \notin fn(Q)|
 (\nu u)\alpha_x.P \equiv \alpha_x.(\nu u)P
                                                                                                                                   \alpha \in \{\epsilon, \lambda, z\} f
      x \leftrightarrow y \equiv y \leftrightarrow x
                                                                                                                                                            g
```

And we also extend it into \cong by allowing α, β to be action prefixes in rules c, d: $\alpha, \beta \in \{\epsilon, \lambda, z, u.(t), \bar{u}.\langle v \rangle\};$ as well as in rule f: $\alpha \in \{\epsilon, \lambda, z, v.(t), \bar{v}.\langle w \rangle, u \neq v, u \neq t, u \neq w\}.$

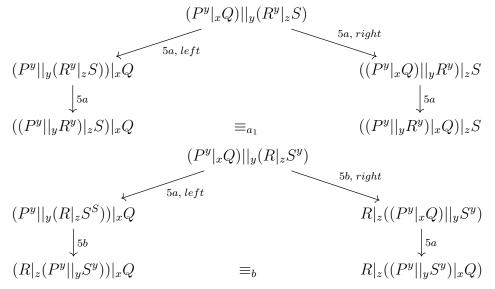
As said before, the first property we would like to have is the confluence of our arrows, that act as reduction rules in our annotated system. That is done for each one up to the corresponding equivalence defined above.

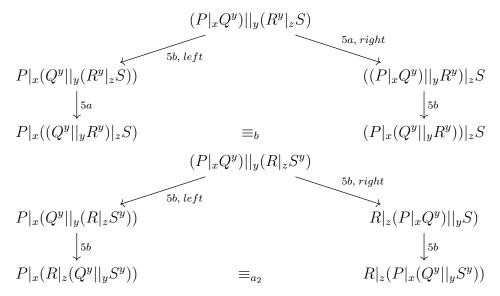
Proposition 4

Relation \rightarrow is confluent up to \equiv , and relation \rightsquigarrow is confluent up to \cong

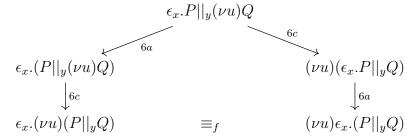
Most cases are treated in the \rightarrow rule with \equiv , and we can note that rules 1 through 4 interacting with any rule means that one of the rules is a sub-term of the other. That means that, should we choose to reduce the inner rule first, we only replace the subterm in question with the result of the innermost rule, and should we choose to reduce the outer rule first, the innermost rule can still be applied in the subterm that has not been touched (worst case scenario would be a substitution in this term, but that does not affect the application of the rule). Cases where both choices lead to non-strictly equal terms are rules 5 and 6 interacting with themselves or each other. We detail them below:

Rule 5 against rule 5: there are 4 cases, depending on where the variable cut against is situated. The variable is noted as an exponent in the terms where it appears:

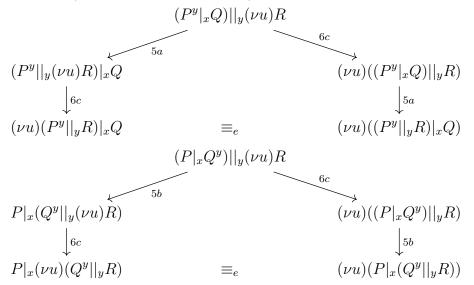




Rule 6 against rule 6 works the same, here is an example with ϵ and ν :



Other cases in the possible 6 against 6 rules are treated in the exact same manner. The last set of cases is a rule 5 against a rule 6. Those are all treated the same way as well, so we only treat two examples (one for 5a and one for 5b):



The specific cases added by \rightsquigarrow are treated the exact same way, and are confluent with \cong .

2 Typing decorated terms with MLL

Definition 5

Define the typing system here, synchronization gives a cut rule, we use the reduction rules from before for cut elimination.

Proposition 6

Cut elimination holds and terminates, for both \rightarrow under \equiv and \rightsquigarrow under \cong .

 \triangleright proof here

3 Links with the usual π -calculus

$Definition \ 7$

Define π -calculus

Definition 8

Define projection $\lfloor \cdot \rfloor$

Proposition 9

Something about \rightarrow and \equiv related to projection

▷ proof here

Open about \leadsto here or in the conclusion.

Conclusion

A nice conclusion and working trails for later here.